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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	C166
Core Size	16-Bit
Speed	25MHz
Connectivity	CANbus, EBI/EMI, SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	111
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 16x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-BQFP
Supplier Device Package	P-MQFP-144-8
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/c167crlmhafxuma1

Revision History:	**2005-02**	V3.3
Previous Version:	V3.2, 2001-07 V3.1, 2000-04 V3.0, 2000-02 1999-10 (Introduction of clock-related timing) 1999-06 1999-03 (Summarizes and replaces all older docs) 1998-03 (C167SR/CR, 25 MHz Addendum) 07.97 / 12.96 (C167CR-4RM) 12.96 (C167CR-16RM) 06.95 (C167CR, C167SR) 06.94 / 05.93 (C167)	

Page	Subjects (major changes since last revision)
all	The layout of several graphics and text structures has been adapted to company documentation rules, obvious typographical errors have been corrected.
all	The contents of this document have been re-arranged into numbered sections and a table of contents has been added.
6	BGA-type added to product list
8	Pin designation corrected (pin 78)
9	Input threshold control added to Port 6
17 ... 25	Pin diagram and pin description for BGA package added
45	Port 6 added to input-threshold controlled ports
85	Mechanical package drawing corrected (P-MQFP-144-8)
86	Mechanical package drawing added (P-BGA-176-2)

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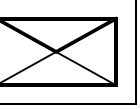

2 General Device Information

2.1 Introduction

The C167CR derivatives are high performance derivatives of the Infineon C166 Family of full featured single-chip CMOS microcontrollers. They combine high CPU performance (up to 16.5 million instructions per second) with high peripheral functionality and enhanced IO-capabilities. They also provide clock generation via PLL and various on-chip memory modules such as program ROM, internal RAM, and extension RAM.

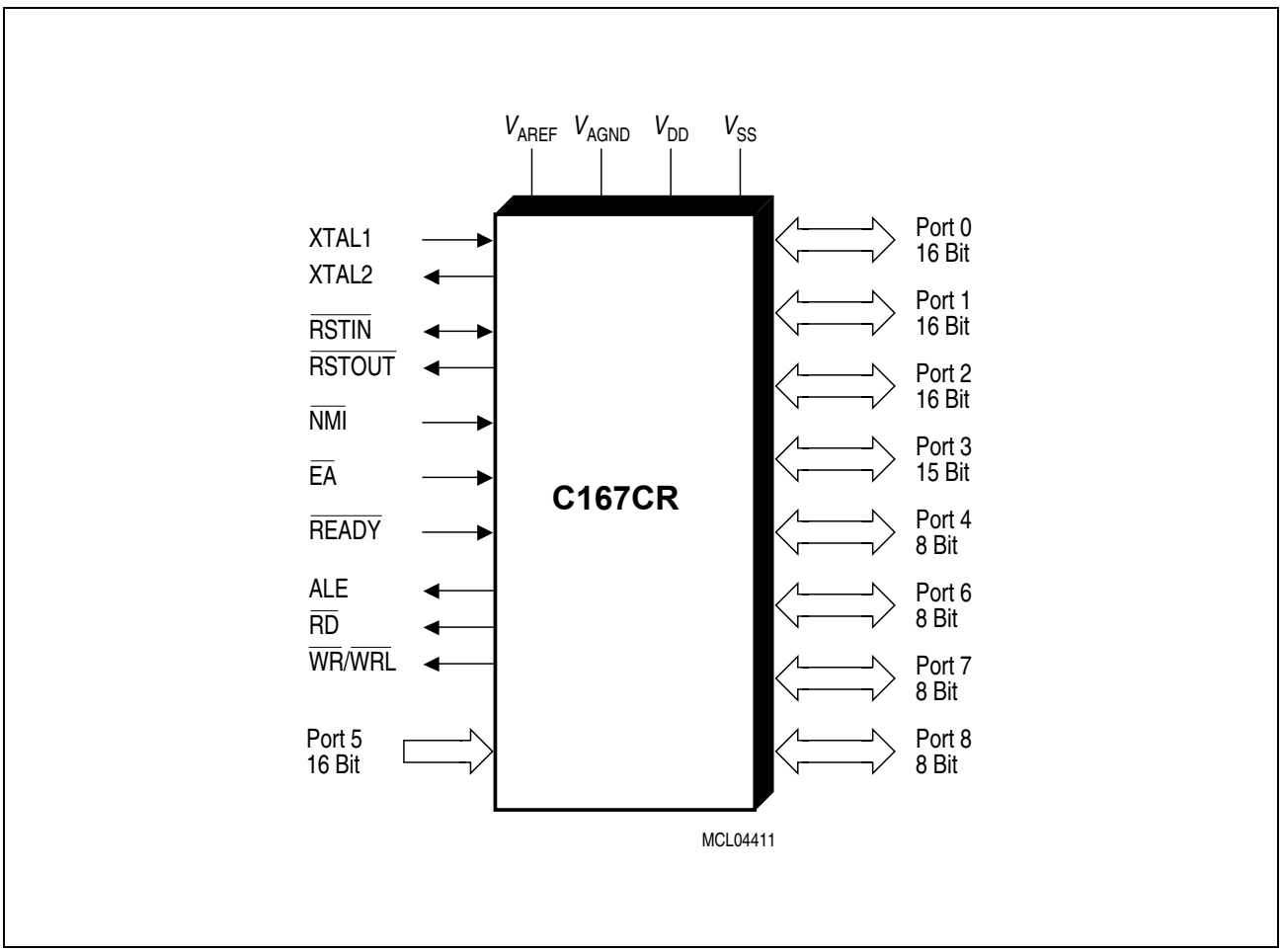

Figure 1 Logic Symbol

Table 2 Pin Definitions and Functions P-MQFP-144-8

Symbol	Pin No.	Input Outp.	Function
P6		IO	Port 6 is an 8-bit bidirectional I/O port. It is bit-wise programmable for input or output via direction bits. For a pin configured as input, the output driver is put into high-impedance state. Port 6 outputs can be configured as push/pull or open drain drivers. The input threshold of Port 6 is selectable (TTL or special). The Port 6 pins also serve for alternate functions:
P6.0	1	O	$\overline{CS0}$ Chip Select 0 Output
P6.1	2	O	$\overline{CS1}$ Chip Select 1 Output
P6.2	3	O	$\overline{CS2}$ Chip Select 2 Output
P6.3	4	O	$\overline{CS3}$ Chip Select 3 Output
P6.4	5	O	$\overline{CS4}$ Chip Select 4 Output
P6.5	6	I	$\overline{HOLD}$ External Master Hold Request Input
P6.6	7	I/O	HLDA Hold Acknowledge Output (master mode) or Input (slave mode)
P6.7	8	O	$\overline{BREQ}$ Bus Request Output
P8		IO	Port 8 is an 8-bit bidirectional I/O port. It is bit-wise programmable for input or output via direction bits. For a pin configured as input, the output driver is put into high-impedance state. Port 8 outputs can be configured as push/pull or open drain drivers. The input threshold of Port 8 is selectable (TTL or special). The following Port 8 pins also serve for alternate functions:
P8.0	9	I/O	CC16IO CAPCOM2: CC16 Capture Inp./Compare Outp.
P8.1	10	I/O	CC17IO CAPCOM2: CC17 Capture Inp./Compare Outp.
P8.2	11	I/O	CC18IO CAPCOM2: CC18 Capture Inp./Compare Outp.
P8.3	12	I/O	CC19IO CAPCOM2: CC19 Capture Inp./Compare Outp.
P8.4	13	I/O	CC20IO CAPCOM2: CC20 Capture Inp./Compare Outp.
P8.5	14	I/O	CC21IO CAPCOM2: CC21 Capture Inp./Compare Outp.
P8.6	15	I/O	CC22IO CAPCOM2: CC22 Capture Inp./Compare Outp.
P8.7	16	I/O	CC23IO CAPCOM2: CC23 Capture Inp./Compare Outp.

Table 2 Pin Definitions and Functions P-MQFP-144-8 (cont'd)

Symbol	Pin No.	Input Outp.	Function
P4		IO	Port 4 is an 8-bit bidirectional I/O port. It is bit-wise programmable for input or output via direction bits. For a pin configured as input, the output driver is put into high-impedance state. Port 4 can be used to output the segment address lines and for serial bus interfaces:
P4.0	85	O	A16 Least Significant Segment Address Line
P4.1	86	O	A17 Segment Address Line
P4.2	87	O	A18 Segment Address Line
P4.3	88	O	A19 Segment Address Line
P4.4	89	O	A20 Segment Address Line
P4.5	90	O	A21 Segment Address Line,
		I	CAN1_RxD CAN 1 Receive Data Input
P4.6	91	O	A22 Segment Address Line,
		O	CAN1_TxD CAN 1 Transmit Data Output
P4.7	92	O	A23 Most Significant Segment Address Line
RD	95	O	External Memory Read Strobe. $\overline{RD}$ is activated for every external instruction or data read access.
$\overline{WR}$/ $\overline{WRL}$	96	O	External Memory Write Strobe. In $\overline{WR}$-mode this pin is activated for every external data write access. In $\overline{WRL}$-mode this pin is activated for low byte data write accesses on a 16-bit bus, and for every data write access on an 8-bit bus. See WRCFG in register SYSCON for mode selection.
$\overline{READY}$	97	I	Ready Input. When the Ready function is enabled, a high level at this pin during an external memory access will force the insertion of memory cycle time waitstates until the pin returns to a low level. An internal pull-up device will hold this pin high when nothing is driving it.
ALE	98	O	Address Latch Enable Output. Can be used for latching the address into external memory or an address latch in the multiplexed bus modes.
$\overline{EA}$	99	I	External Access Enable pin. A low level at this pin during and after Reset forces the C167CR to begin instruction execution out of external memory. A high level forces execution out of the internal program memory. "ROMless" versions must have this pin tied to '0'.

Note: When the on-chip CAN Module is to be used the segment address output on Port 4 must be limited to 4 bits (i.e. A19 … A16) in order to enable the alternate function of the CAN interface pins. CS lines can be used to increase the total amount of addressable external memory.

3.4 Interrupt System

With an interrupt response time within a range from just 5 to 12 CPU clocks (in case of internal program execution), the C167CR is capable of reacting very fast to the occurrence of non-deterministic events.

The architecture of the C167CR supports several mechanisms for fast and flexible response to service requests that can be generated from various sources internal or external to the microcontroller. Any of these interrupt requests can be programmed to being serviced by the Interrupt Controller or by the Peripheral Event Controller (PEC).

In contrast to a standard interrupt service where the current program execution is suspended and a branch to the interrupt vector table is performed, just one cycle is ‘stolen’ from the current CPU activity to perform a PEC service. A PEC service implies a single byte or word data transfer between any two memory locations with an additional increment of either the PEC source or the destination pointer. An individual PEC transfer counter is implicity decremented for each PEC service except when performing in the continuous transfer mode. When this counter reaches zero, a standard interrupt is performed to the corresponding source related vector location. PEC services are very well suited, for example, for supporting the transmission or reception of blocks of data. The C167CR has 8 PEC channels each of which offers such fast interrupt-driven data transfer capabilities.

A separate control register which contains an interrupt request flag, an interrupt enable flag and an interrupt priority bitfield exists for each of the possible interrupt sources. Via its related register, each source can be programmed to one of sixteen interrupt priority levels. Once having been accepted by the CPU, an interrupt service can only be interrupted by a higher prioritized service request. For the standard interrupt processing, each of the possible interrupt sources has a dedicated vector location.

Fast external interrupt inputs are provided to service external interrupts with high precision requirements. These fast interrupt inputs feature programmable edge detection (rising edge, falling edge or both edges).

Software interrupts are supported by means of the ‘TRAP’ instruction in combination with an individual trap (interrupt) number.

Table 4 shows all of the possible C167CR interrupt sources and the corresponding hardware-related interrupt flags, vectors, vector locations and trap (interrupt) numbers.

Note: Interrupt nodes which are not used by associated peripherals, may be used to generate software controlled interrupt requests by setting the respective interrupt request bit (xIR).

3.8 A/D Converter

For analog signal measurement, a 10-bit A/D converter with 16 multiplexed input channels and a sample and hold circuit has been integrated on-chip. It uses the method of successive approximation. The sample time (for loading the capacitors) and the conversion time is programmable and can so be adjusted to the external circuitry.

Overrun error detection/protection is provided for the conversion result register (ADDAT): either an interrupt request will be generated when the result of a previous conversion has not been read from the result register at the time the next conversion is complete, or the next conversion is suspended in such a case until the previous result has been read.

For applications which require less than 16 analog input channels, the remaining channel inputs can be used as digital input port pins.

The A/D converter of the C167CR supports four different conversion modes. In the standard Single Channel conversion mode, the analog level on a specified channel is sampled once and converted to a digital result. In the Single Channel Continuous mode, the analog level on a specified channel is repeatedly sampled and converted without software intervention. In the Auto Scan mode, the analog levels on a prespecified number of channels are sequentially sampled and converted. In the Auto Scan Continuous mode, the number of prespecified channels is repeatedly sampled and converted. In addition, the conversion of a specific channel can be inserted (injected) into a running sequence without disturbing this sequence. This is called Channel Injection Mode.

The Peripheral Event Controller (PEC) may be used to automatically store the conversion results into a table in memory for later evaluation, without requiring the overhead of entering and exiting interrupt routines for each data transfer.

After each reset and also during normal operation the ADC automatically performs calibration cycles. This automatic self-calibration constantly adjusts the converter to changing operating conditions (e.g. temperature) and compensates process variations.

These calibration cycles are part of the conversion cycle, so they do not affect the normal operation of the A/D converter.

In order to decouple analog inputs from digital noise and to avoid input trigger noise those pins used for analog input can be disconnected from the digital IO or input stages under software control. This can be selected for each pin separately via register P5DIDIS (Port 5 Digital Input Disable).

3.10 CAN-Module

The integrated CAN-Module handles the completely autonomous transmission and reception of CAN frames in accordance with the CAN specification V2.0 part B (active), i.e. the on-chip CAN-Module can receive and transmit standard frames with 11-bit identifiers as well as extended frames with 29-bit identifiers.

The module provides Full CAN functionality on up to 15 message objects. Message object 15 may be configured for Basic CAN functionality. Both modes provide separate masks for acceptance filtering which allows to accept a number of identifiers in Full CAN mode and also allows to disregard a number of identifiers in Basic CAN mode. All message objects can be updated independent from the other objects and are equipped for the maximum message length of 8 bytes.

The bit timing is derived from the XCLK and is programmable up to a data rate of 1 Mbit/s. The CAN-Module uses two pins of Port 4 to interface to an external bus transceiver.

Note: When the CAN interface is to be used the segment address output on Port 4 must be limited to 4 bits, i.e. A19 … A16. This is necessary to enable the alternate function of the CAN interface pins.

3.11 Watchdog Timer

The Watchdog Timer represents one of the fail-safe mechanisms which have been implemented to prevent the controller from malfunctioning for longer periods of time.

The Watchdog Timer is always enabled after a reset of the chip, and can only be disabled in the time interval until the EINIT (end of initialization) instruction has been executed. Thus, the chip's start-up procedure is always monitored. The software has to be designed to service the Watchdog Timer before it overflows. If, due to hardware or software related failures, the software fails to do so, the Watchdog Timer overflows and generates an internal hardware reset and pulls the $\overline{\text{RSTOUT}}$ pin low in order to allow external hardware components to be reset.

The Watchdog Timer is a 16-bit timer, clocked with the system clock divided either by 2 or by 128. The high byte of the Watchdog Timer register can be set to a prespecified reload value (stored in WDTREL) in order to allow further variation of the monitored time interval. Each time it is serviced by the application software, the high byte of the Watchdog Timer is reloaded. Thus, time intervals between 15.5 µs and 254 ms can be monitored (@ 33 MHz).
The default Watchdog Timer interval after reset is 3.97 ms (@ 33 MHz).

3.14 Instruction Set Summary

Table 7 lists the instructions of the C167CR in a condensed way.
The various addressing modes that can be used with a specific instruction, the operation of the instructions, parameters for conditional execution of instructions, and the opcodes for each instruction can be found in the **“C166 Family Instruction Set Manual”**.

This document also provides a detailed description of each instruction.

Table 7 Instruction Set Summary

Mnemonic	Description	Bytes
ADD(B)	Add word (byte) operands	2 / 4
ADDC(B)	Add word (byte) operands with Carry	2 / 4
SUB(B)	Subtract word (byte) operands	2 / 4
SUBC(B)	Subtract word (byte) operands with Carry	2 / 4
MUL(U)	(Un)Signed multiply direct GPR by direct GPR (16 × 16 bits)	2
DIV(U)	(Un)Signed divide register MDL by direct GPR (16 / 16 bits)	2
DIVL(U)	(Un)Signed long divide reg. MD by direct GPR (32 / 16 bits)	2
CPL(B)	Complement direct word (byte) GPR	2
NEG(B)	Negate direct word (byte) GPR	2
AND(B)	Bitwise AND, (word/byte operands)	2 / 4
OR(B)	Bitwise OR, (word/byte operands)	2 / 4
XOR(B)	Bitwise XOR, (word/byte operands)	2 / 4
BCLR	Clear direct bit	2
BSET	Set direct bit	2
BMOV(N)	Move (negated) direct bit to direct bit	4
BAND, BOR, BXOR	AND/OR/XOR direct bit with direct bit	4
BCMP	Compare direct bit to direct bit	4
BFLDH/L	Bitwise modify masked high/low byte of bit-addressable direct word memory with immediate data	4
CMP(B)	Compare word (byte) operands	2 / 4
CMPD1/2	Compare word data to GPR and decrement GPR by 1/2	2 / 4
CMPI1/2	Compare word data to GPR and increment GPR by 1/2	2 / 4

Table 7 Instruction Set Summary (cont'd)

Mnemonic	Description	Bytes
PRIOR	Determine number of shift cycles to normalize direct word GPR and store result in direct word GPR	2
SHL / SHR	Shift left/right direct word GPR	2
ROL / ROR	Rotate left/right direct word GPR	2
ASHR	Arithmetic (sign bit) shift right direct word GPR	2
MOV(B)	Move word (byte) data	2 / 4
MOVBS	Move byte operand to word operand with sign extension	2 / 4
MOVBZ	Move byte operand to word operand. with zero extension	2 / 4
JMPA, JMPI, JMPR	Jump absolute/indirect/relative if condition is met	4
JMPS	Jump absolute to a code segment	4
J(N)B	Jump relative if direct bit is (not) set	4
JBC	Jump relative and clear bit if direct bit is set	4
JNBS	Jump relative and set bit if direct bit is not set	4
CALLA, CALLI, CALLR	Call absolute/indirect/relative subroutine if condition is met	4
CALLS	Call absolute subroutine in any code segment	4
PCALL	Push direct word register onto system stack and call absolute subroutine	4
TRAP	Call interrupt service routine via immediate trap number	2
PUSH, POP	Push/pop direct word register onto/from system stack	2
SCXT	Push direct word register onto system stack and update register with word operand	4
RET	Return from intra-segment subroutine	2
RETS	Return from inter-segment subroutine	2
RETP	Return from intra-segment subroutine and pop direct word register from system stack	2
RETI	Return from interrupt service subroutine	2
SRST	Software Reset	4
IDLE	Enter Idle Mode	4
PWRDN	Enter Power Down Mode (supposes $\overline{\text{NMI}}$-pin being low)	4
SRVWDT	Service Watchdog Timer	4

3.15 Special Function Registers Overview

The following table lists all SFRs which are implemented in the C167CR in alphabetical order.

Bit-addressable SFRs are marked with the letter "**b**" in column "Name". SFRs within the **Extended SFR-Space** (ESFRs) are marked with the letter "**E**" in column "Physical Address". Registers within on-chip X-peripherals are marked with the letter "**X**" in column "Physical Address".

An SFR can be specified via its individual mnemonic name. Depending on the selected addressing mode, an SFR can be accessed via its physical address (using the Data Page Pointers), or via its short 8-bit address (without using the Data Page Pointers).

Note: Registers within device specific interface modules (CAN) are only present in the corresponding device, of course.

Table 8 C167CR Registers, Ordered by Name

Name	Physical Address	8-Bit Addr.	Description	Reset Value
ADCIC b	$FF98_H$	CC_H	A/D Converter End of Conversion Interrupt Control Register	0000_H
ADCON b	$FFA0_H$	$D0_H$	A/D Converter Control Register	0000_H
ADDAT	$FEA0_H$	50_H	A/D Converter Result Register	0000_H
ADDAT2	$F0A0_H$ **E**	50_H	A/D Converter 2 Result Register	0000_H
ADDRSEL1	$FE18_H$	$0C_H$	Address Select Register 1	0000_H
ADDRSEL2	$FE1A_H$	$0D_H$	Address Select Register 2	0000_H
ADDRSEL3	$FE1C_H$	$0E_H$	Address Select Register 3	0000_H
ADDRSEL4	$FE1E_H$	$0F_H$	Address Select Register 4	0000_H
ADEIC b	$FF9A_H$	CD_H	A/D Converter Overrun Error Interrupt Control Register	0000_H
BUSCON0 b	$FF0C_H$	86_H	Bus Configuration Register 0	$0XX0_H$
BUSCON1 b	$FF14_H$	$8A_H$	Bus Configuration Register 1	0000_H
BUSCON2 b	$FF16_H$	$8B_H$	Bus Configuration Register 2	0000_H
BUSCON3 b	$FF18_H$	$8C_H$	Bus Configuration Register 3	0000_H
BUSCON4 b	$FF1A_H$	$8D_H$	Bus Configuration Register 4	0000_H
C1BTR	$EF04_H$ **X**	–	CAN1 Bit Timing Register	$UUUU_H$
C1CSR	$EF00_H$ **X**	–	CAN1 Control / Status Register	$XX01_H$
C1GMS	$EF06_H$ **X**	–	CAN1 Global Mask Short	$UFUU_H$

Table 8 C167CR Registers, Ordered by Name (cont'd)

Name	Physical Address	8-Bit Addr.	Description	Reset Value
C1IR	$EF02_H$ **X**	–	CAN1 Interrupt Register	XX_H
C1LGML	$EF0A_H$ **X**	–	CAN1 Lower Global Mask Long	$UUUU_H$
C1LMLM	$EF0E_H$ **X**	–	CAN1 Lower Mask of Last Message	$UUUU_H$
C1UAR	$EFn2_H$ **X**	–	CAN1 Upper Arbitration Register (message **n**)	$UUUU_H$
C1UGML	$EF08_H$ **X**	–	CAN1 Upper Global Mask Long	$UUUU_H$
C1UMLM	$EF0C_H$ **X**	–	CAN1 Upper Mask of Last Message	$UUUU_H$
CAPREL	$FE4A_H$	25_H	GPT2 Capture/Reload Register	0000_H
CC0	$FE80_H$	40_H	CAPCOM Register 0	0000_H
CC0IC **b**	$FF78_H$	BC_H	CAPCOM Register 0 Interrupt Ctrl. Reg.	0000_H
CC1	$FE82_H$	41_H	CAPCOM Register 1	0000_H
CC10	$FE94_H$	$4A_H$	CAPCOM Register 10	0000_H
CC10IC **b**	$FF8C_H$	$C6_H$	CAPCOM Reg. 10 Interrupt Ctrl. Reg.	0000_H
CC11	$FE96_H$	$4B_H$	CAPCOM Register 11	0000_H
CC11IC **b**	$FF8E_H$	$C7_H$	CAPCOM Reg. 11 Interrupt Ctrl. Reg.	0000_H
CC12	$FE98_H$	$4C_H$	CAPCOM Register 12	0000_H
CC12IC **b**	$FF90_H$	$C8_H$	CAPCOM Reg. 12 Interrupt Ctrl. Reg.	0000_H
CC13	$FE9A_H$	$4D_H$	CAPCOM Register 13	0000_H
CC13IC **b**	$FF92_H$	$C9_H$	CAPCOM Reg. 13 Interrupt Ctrl. Reg.	0000_H
CC14	$FE9C_H$	$4E_H$	CAPCOM Register 14	0000_H
CC14IC **b**	$FF94_H$	CA_H	CAPCOM Reg. 14 Interrupt Ctrl. Reg.	0000_H
CC15	$FE9E_H$	$4F_H$	CAPCOM Register 15	0000_H
CC15IC **b**	$FF96_H$	CB_H	CAPCOM Reg. 15 Interrupt Ctrl. Reg.	0000_H
CC16	$FE60_H$	30_H	CAPCOM Register 16	0000_H
CC16IC **b**	$F160_H$ **E**	$B0_H$	CAPCOM Reg. 16 Interrupt Ctrl. Reg.	0000_H
CC17	$FE62_H$	31_H	CAPCOM Register 17	0000_H
CC17IC **b**	$F162_H$ **E**	$B1_H$	CAPCOM Reg. 17 Interrupt Ctrl. Reg.	0000_H
CC18	$FE64_H$	32_H	CAPCOM Register 18	0000_H
CC18IC **b**	$F164_H$ **E**	$B2_H$	CAPCOM Reg. 18 Interrupt Ctrl. Reg.	0000_H
CC19	$FE66_H$	33_H	CAPCOM Register 19	0000_H

Table 8 C167CR Registers, Ordered by Name (cont'd)

Name		Physical Address		8-Bit Addr.	Description	Reset Value
S0EIC	**b**	$FF70_H$		$B8_H$	Serial Chan. 0 Error Interrupt Ctrl. Reg.	0000_H
S0RBUF		$FEB2_H$		59_H	Serial Channel 0 Receive Buffer Reg. (read only)	XX_H
S0RIC	**b**	$FF6E_H$		$B7_H$	Serial Channel 0 Receive Interrupt Control Register	0000_H
S0TBIC	**b**	$F19C_H$	**E**	CE_H	Serial Channel 0 Transmit Buffer Interrupt Control Register	0000_H
S0TBUF		$FEB0_H$		58_H	Serial Channel 0 Transmit Buffer Reg. (write only)	00_H
S0TIC	**b**	$FF6C_H$		$B6_H$	Serial Channel 0 Transmit Interrupt Control Register	0000_H
SP		$FE12_H$		09_H	CPU System Stack Pointer Register	$FC00_H$
SSCBR		$F0B4_H$	**E**	$5A_H$	SSC Baudrate Register	0000_H
SSCCON	**b**	$FFB2_H$		$D9_H$	SSC Control Register	0000_H
SSCEIC	**b**	$FF76_H$		BB_H	SSC Error Interrupt Control Register	0000_H
SSCRB		$F0B2_H$	**E**	59_H	SSC Receive Buffer	$XXXX_H$
SSCRIC	**b**	$FF74_H$		BA_H	SSC Receive Interrupt Control Register	0000_H
SSCTB		$F0B0_H$	**E**	58_H	SSC Transmit Buffer	0000_H
SSCTIC	**b**	$FF72_H$		$B9_H$	SSC Transmit Interrupt Control Register	0000_H
STKOV		$FE14_H$		$0A_H$	CPU Stack Overflow Pointer Register	$FA00_H$
STKUN		$FE16_H$		$0B_H$	CPU Stack Underflow Pointer Register	$FC00_H$
SYSCON	**b**	$FF12_H$		89_H	CPU System Configuration Register	[1]$0xx0_H$
T0		$FE50_H$		28_H	CAPCOM Timer 0 Register	0000_H
T01CON	**b**	$FF50_H$		$A8_H$	CAPCOM Timer 0 and Timer 1 Ctrl. Reg.	0000_H
T0IC	**b**	$FF9C_H$		CE_H	CAPCOM Timer 0 Interrupt Ctrl. Reg.	0000_H
T0REL		$FE54_H$		$2A_H$	CAPCOM Timer 0 Reload Register	0000_H
T1		$FE52_H$		29_H	CAPCOM Timer 1 Register	0000_H
T1IC	**b**	$FF9E_H$		CF_H	CAPCOM Timer 1 Interrupt Ctrl. Reg.	0000_H
T1REL		$FE56_H$		$2B_H$	CAPCOM Timer 1 Reload Register	0000_H
T2		$FE40_H$		20_H	GPT1 Timer 2 Register	0000_H
T2CON	**b**	$FF40_H$		$A0_H$	GPT1 Timer 2 Control Register	0000_H

Parameter Interpretation

The parameters listed in the following partly represent the characteristics of the C167CR and partly its demands on the system. To aid in interpreting the parameters right, when evaluating them for a design, they are marked in column “Symbol”:

CC (**C**ontroller **C**haracteristics):
The logic of the C167CR will provide signals with the respective timing characteristics.

SR (**S**ystem **R**equirement):
The external system must provide signals with the respective timing characteristics to the C167CR.

4.2 DC Parameters

Table 11 DC Characteristics (Operating Conditions apply)[1)]

Parameter	Symbol		Limit Values		Unit	Test Condition
			Min.	Max.		
Input low voltage (TTL, all except XTAL1)	V_{IL}	SR	-0.5	0.2 V_{DD} - 0.1	V	–
Input low voltage XTAL1	V_{IL2}	SR	-0.5	0.3 V_{DD}	V	–
Input low voltage (Special Threshold)	V_{ILS}	SR	-0.5	2.0	V	–
Input high voltage (TTL, all except RSTIN and XTAL1)	V_{IH}	SR	0.2 V_{DD} + 0.9	V_{DD} + 0.5	V	–
Input high voltage RSTIN (when operated as input)	V_{IH1}	SR	0.6 V_{DD}	V_{DD} + 0.5	V	–
Input high voltage XTAL1	V_{IH2}	SR	0.7 V_{DD}	V_{DD} + 0.5	V	–
Input high voltage (Special Threshold)	V_{IHS}	SR	0.8 V_{DD} - 0.2	V_{DD} + 0.5	V	–
Input Hysteresis (Special Threshold)	HYS		400	–	mV	Series resistance = 0 Ω
Output low voltage (PORT0, PORT1, Port 4, ALE, RD, WR, BHE, CLKOUT, RSTOUT, RSTIN[2)])	V_{OL}	CC	–	0.45	V	I_{OL} = 2.4 mA
Output low voltage (all other outputs)	V_{OL1}	CC	–	0.45	V	I_{OL} = 1.6 mA

8) During the sample time the input capacitance C_{AIN} can be charged/discharged by the external source. The internal resistance of the analog source must allow the capacitance to reach its final voltage level within t_S. After the end of the sample time t_S, changes of the analog input voltage have no effect on the conversion result.
Values for the sample time t_S depend on programming and can be taken from **Table 14**.

Sample time and conversion time of the C167CR's A/D Converter are programmable. **Table 14** should be used to calculate the above timings.
The limit values for f_{BC} must not be exceeded when selecting ADCTC.

Table 14 A/D Converter Computation Table

ADCON.15|14 (ADCTC)	A/D Converter Basic clock f_{BC}	ADCON.13|12 (ADSTC)	Sample time t_S
00	f_{CPU} / 4	00	$t_{BC} \times 8$
01	f_{CPU} / 2	01	$t_{BC} \times 16$
10	f_{CPU} / 16	10	$t_{BC} \times 32$
11	f_{CPU} / 8	11	$t_{BC} \times 64$

Converter Timing Example:

Assumptions:	f_{CPU}	= 25 MHz (i.e. t_{CPU} = 40 ns), ADCTC = '00', ADSTC = '00'
Basic clock	f_{BC}	= f_{CPU} / 4 = 6.25 MHz, i.e. t_{BC} = 160 ns
Sample time	t_S	= $t_{BC} \times 8$ = 1280 ns
Conversion time	t_C	= t_S + 40 t_{BC} + 2 t_{CPU} = (1280 + 6400 + 80) ns = 7.8 µs

Direct Drive

When direct drive is configured (CLKCFG = 011_B) the on-chip phase locked loop is disabled and the CPU clock is directly driven from the internal oscillator with the input clock signal.
The frequency of f_{CPU} directly follows the frequency of f_{OSC} so the high and low time of f_{CPU} (i.e. the duration of an individual TCL) is defined by the duty cycle of the input clock f_{OSC}.
The timings listed below that refer to TCLs therefore must be calculated using the minimum TCL that is possible under the respective circumstances. This minimum value can be calculated via the following formula:

$$TCL_{min} = 1/f_{OSC} \times DC_{min} \text{ (DC = duty cycle)} \quad (2)$$

For two consecutive TCLs the deviation caused by the duty cycle of f_{OSC} is compensated so the duration of 2TCL is always $1/f_{OSC}$. The minimum value TCL_{min} therefore has to be used only once for timings that require an odd number of TCLs (1, 3, …). Timings that require an even number of TCLs (2, 4, …) may use the formula $2TCL = 1/f_{OSC}$.

General Notes for the Following Timing Figures

These standard notes apply to all subsequent timing figures. Additional individual notes are placed at the respective figure.

1. *The falling edge of signals $\overline{RD}$ and $\overline{WR}$/$\overline{WRH}$/$\overline{WRL}$/$\overline{WrCS}$ is controlled by the Read/Write delay feature (bit BUSCON.RWDCx).*
2. *A bus cycle is extended here, if MCTC waitstates are selected or if the $\overline{READY}$ input is sampled inactive.*
3. *A bus cycle is extended here, if an MTTC waitstate is selected.*

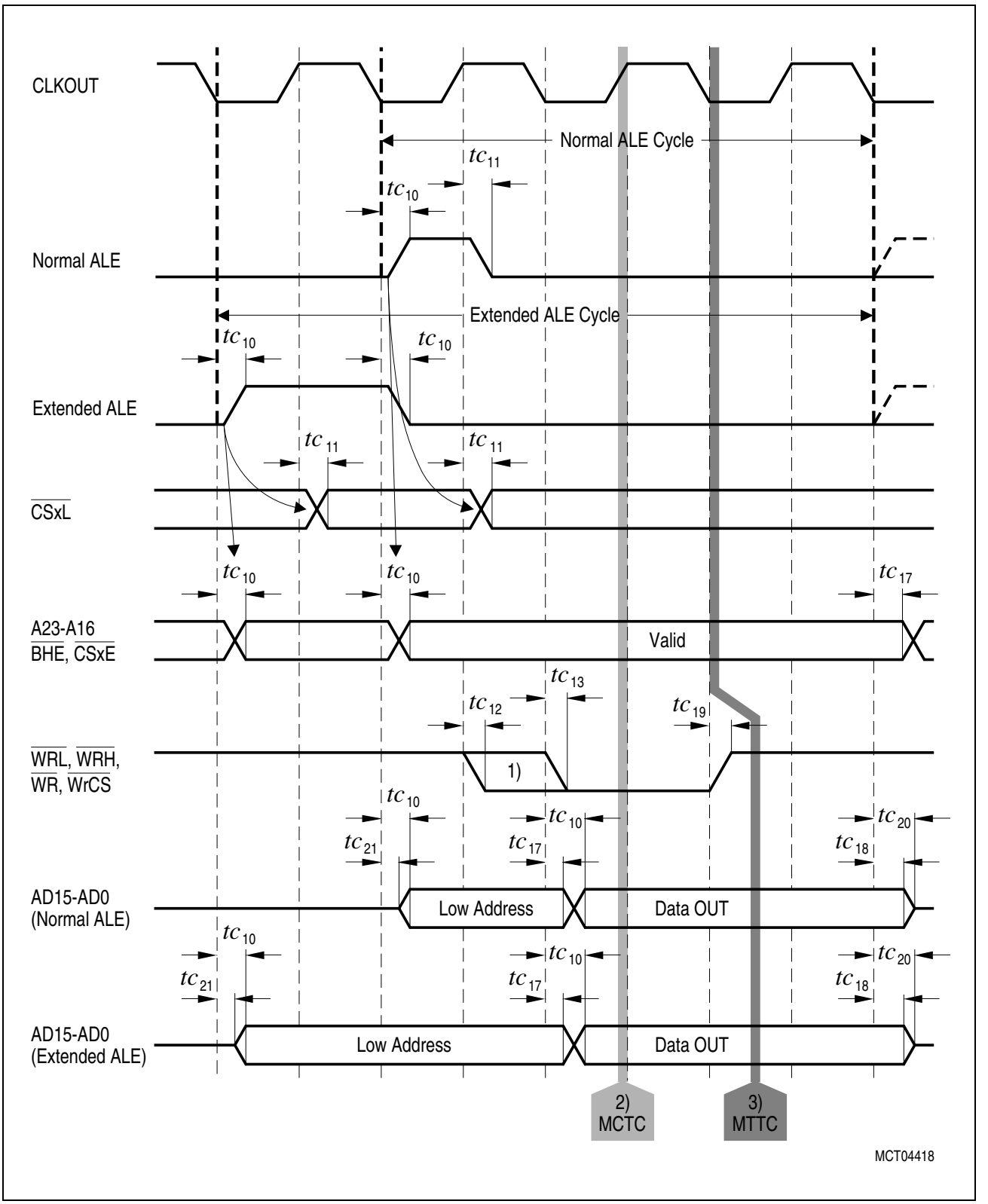

Figure 18 Multiplexed Bus, Write Access

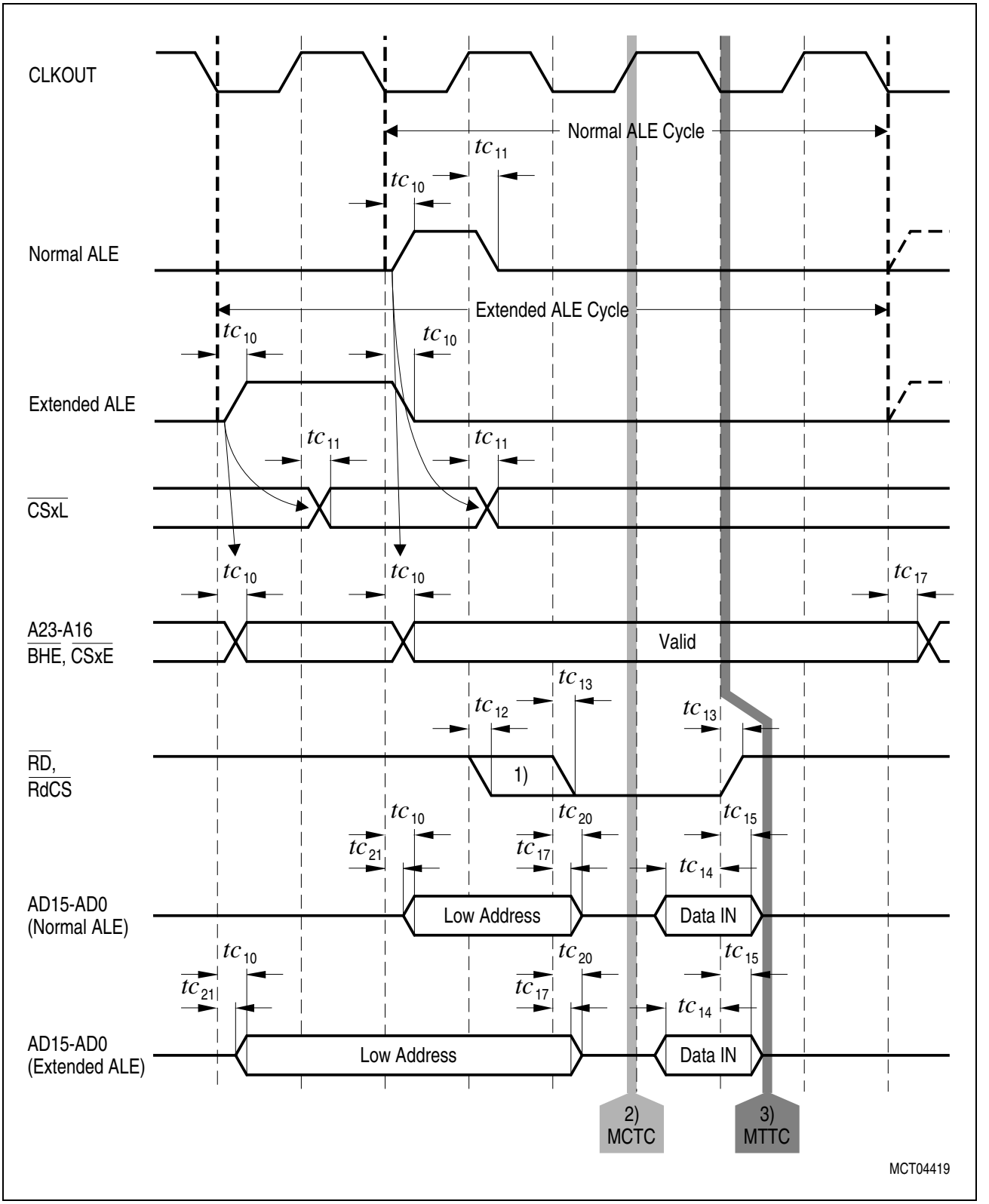

Figure 19 Multiplexed Bus, Read Access

External XRAM Access

If XPER-Share mode is enabled the on-chip XRAM of the C167CR can be accessed (during hold states) by an external master like an asynchronous SRAM.

Table 22 XRAM Access Timing (Operating Conditions apply)[1)]

Parameter		Symbol		Limits		Unit
				Min.	Max.	
Address setup time before $\overline{RD}$/$\overline{WR}$ falling edge		t_{40}	SR	4	–	ns
Address hold time after $\overline{RD}$/$\overline{WR}$ rising edge		t_{41}	SR	0	–	ns
Data turn on delay after $\overline{RD}$ falling edge	Read	t_{42}	CC	1	–	ns
Data output valid delay after address latched	Read	t_{43}	CC	–	40	ns
Data turn off delay after $\overline{RD}$ rising edge	Read	t_{44}	CC	1	14	ns
Write data setup time before $\overline{WR}$ rising edge	Write	t_{45}	SR	10	–	ns
Write data hold time after $\overline{WR}$ rising edge	Write	t_{46}	SR	2	–	ns
$\overline{WR}$ pulse width	Write	t_{47}	SR	20	–	ns
$\overline{WR}$ signal recovery time	Write	t_{48}	SR	t_{40}	–	ns

1) The minimum access cycle time is 60 ns.

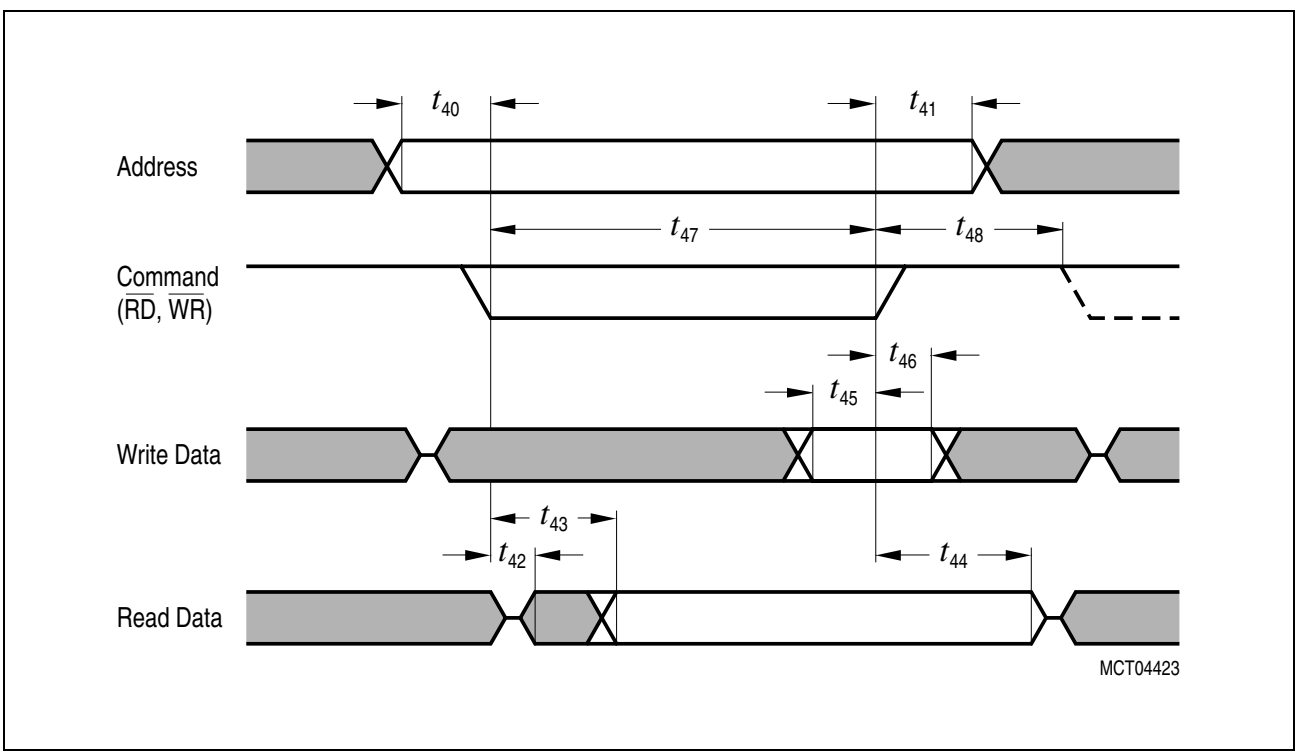

Figure 23 External Access to the XRAM