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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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#### Details

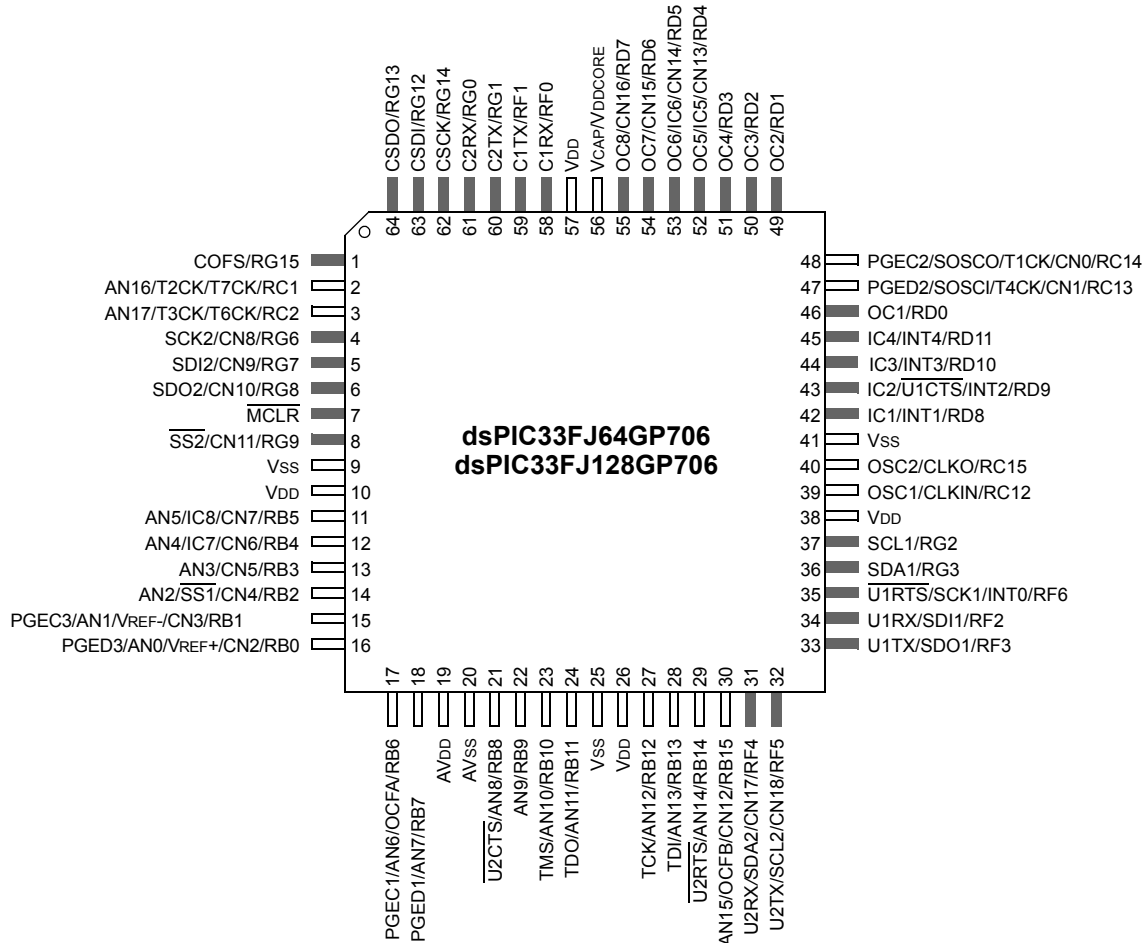
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	AC'97, Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	85
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 32x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj128gp710t-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj128gp710t-i-pt</a>

# dsPIC33FJXXXGPX06/X08/X10

## Pin Diagrams (Continued)

### 64-Pin TQFP

■ = Pins are up to 5V tolerant



# dsPIC33FJXXXGPX06/X08/X10

**TABLE 6-3: RESET DELAY TIMES FOR VARIOUS DEVICE RESETS**

Reset Type	Clock Source	$\overline{\text{SYSRST}}$ Delay	System Clock Delay	FSCM Delay	Notes
POR	EC, FRC, LPRC	TPOR + TSTARTUP + TRST	—	—	1, 2, 3
	ECPLL, FRCPLL	TPOR + TSTARTUP + TRST	TLOCK	TFSCM	1, 2, 3, 5, 6
	XT, HS, SOSC	TPOR + TSTARTUP + TRST	TOST	TFSCM	1, 2, 3, 4, 6
	XTPLL, HSPLL	TPOR + TSTARTUP + TRST	TOST + TLOCK	TFSCM	1, 2, 3, 4, 5, 6
BOR	EC, FRC, LPRC	TSTARTUP + TRST	—	—	3
	ECPLL, FRCPLL	TSTARTUP + TRST	TLOCK	TFSCM	3, 5, 6
	XT, HS, SOSC	TSTARTUP + TRST	TOST	TFSCM	3, 4, 6
	XTPLL, HSPLL	TSTARTUP + TRST	TOST + TLOCK	TFSCM	3, 4, 5, 6
MCLR	Any Clock	TRST	—	—	3
WDT	Any Clock	TRST	—	—	3
Software	Any Clock	TRST	—	—	3
Illegal Opcode	Any Clock	TRST	—	—	3
Uninitialized W	Any Clock	TRST	—	—	3
Trap Conflict	Any Clock	TRST	—	—	3

**Note 1:** TPOR = Power-on Reset delay (10  $\mu\text{s}$  nominal).

**2:** TSTARTUP = Conditional POR delay of 20  $\mu\text{s}$  nominal (if on-chip regulator is enabled) or 64 ms nominal Power-up Timer delay (if regulator is disabled). TSTARTUP is also applied to all returns from powered-down states, including waking from Sleep mode, only if the regulator is enabled.

**3:** TRST = Internal state Reset time (20  $\mu\text{s}$  nominal).

**4:** TOST = Oscillator Start-up Timer. A 10-bit counter counts 1024 oscillator periods before releasing the oscillator clock to the system.

**5:** TLOCK = PLL lock time (20  $\mu\text{s}$  nominal).

**6:** TFSCM = Fail-Safe Clock Monitor delay (100  $\mu\text{s}$  nominal).

## 6.2.1 POR AND LONG OSCILLATOR START-UP TIMES

The oscillator start-up circuitry and its associated delay timers are not linked to the device Reset delays that occur at power-up. Some crystal circuits (especially low-frequency crystals) have a relatively long start-up time. Therefore, one or more of the following conditions is possible after  $\overline{\text{SYSRST}}$  is released:

- The oscillator circuit has not begun to oscillate.
- The Oscillator Start-up Timer has not expired (if a crystal oscillator is used).
- The PLL has not achieved a lock (if PLL is used).

The device will not begin to execute code until a valid clock source has been released to the system. Therefore, the oscillator and PLL start-up delays must be considered when the Reset delay time must be known.

## 6.2.2 FAIL-SAFE CLOCK MONITOR (FSCM) AND DEVICE RESETS

If the FSCM is enabled, it begins to monitor the system clock source when  $\overline{\text{SYSRST}}$  is released. If a valid clock source is not available at this time, the device automatically switches to the FRC oscillator and the user can switch to the desired crystal oscillator in the Trap Service Routine.

## 6.2.2.1 FSCM Delay for Crystal and PLL Clock Sources

When the system clock source is provided by a crystal oscillator and/or the PLL, a small delay, TFSCM, is automatically inserted after the POR and PWRT delay times. The FSCM does not begin to monitor the system clock source until this delay expires. The FSCM delay time is nominally 500  $\mu\text{s}$  and provides additional time for the oscillator and/or PLL to stabilize. In most cases, the FSCM delay prevents an oscillator failure trap at a device Reset when the PWRT is disabled.

## 6.3 Special Function Register Reset States

Most of the Special Function Registers (SFRs) associated with the CPU and peripherals are reset to a particular value at a device Reset. The SFRs are grouped by their peripheral or CPU function and their Reset values are specified in each section of this manual.

The Reset value for each SFR does not depend on the type of Reset, with the exception of two registers. The Reset value for the Reset Control register, RCON, depends on the type of device Reset. The Reset value for the Oscillator Control register, OSCCON, depends on the type of Reset and the programmed values of the oscillator Configuration bits in the FOSC Configuration register.

## REGISTER 7-6: IFS1: INTERRUPT FLAG STATUS REGISTER 1 (CONTINUED)

bit 3	<b>CNIF:</b> Input Change Notification Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 2	<b>Unimplemented:</b> Read as '0'
bit 1	<b>MI2C1IF:</b> I2C1 Master Events Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 0	<b>SI2C1IF:</b> I2C1 Slave Events Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred

# dsPIC33FJXXXGPX06/X08/X10

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## REGISTER 7-12: IEC2: INTERRUPT ENABLE CONTROL REGISTER 2 (CONTINUED)

- bit 2      **C1RXIE:** ECAN1 Receive Data Ready Interrupt Enable bit  
            1 = Interrupt request enabled  
            0 = Interrupt request not enabled
- bit 1      **SPI2IE:** SPI2 Event Interrupt Enable bit  
            1 = Interrupt request enabled  
            0 = Interrupt request not enabled
- bit 0      **SPI2EIE:** SPI2 Error Interrupt Enable bit  
            1 = Interrupt request enabled  
            0 = Interrupt request not enabled

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 7-18: IPC3: INTERRUPT PRIORITY CONTROL REGISTER 3

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	DMA1IP<2:0>		
bit 15						bit 8	

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	AD1IP<2:0>			—	U1TXIP<2:0>		
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **DMA1IP<2:0>:** DMA Channel 1 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **AD1IP<2:0>:** ADC1 Conversion Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **U1TXIP<2:0>:** UART1 Transmitter Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

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## REGISTER 7-27: IPC12: INTERRUPT PRIORITY CONTROL REGISTER 12

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T8IP<2:0>			—	MI2C2IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	SI2C2IP<2:0>			—	T7IP<2:0>		
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T8IP<2:0>:** Timer8 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **MI2C2IP<2:0>:** I2C2 Master Events Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **SI2C2IP<2:0>:** I2C2 Slave Events Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **T7IP<2:0>:** Timer7 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•

•

•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 8-9: DSADR: MOST RECENT DMA RAM ADDRESS

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
DSADR<15:8>							
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
DSADR<7:0>							
bit 7				bit 0			

<b>Legend:</b>							
R = Readable bit		W = Writable bit		U = Unimplemented bit, read as '0'			
-n = Value at POR		'1' = Bit is set		'0' = Bit is cleared		x = Bit is unknown	

bit 15-0      **DSADR<15:0>**: Most Recent DMA RAM Address Accessed by DMA Controller bits



## 17.0 INTER-INTEGRATED CIRCUIT™ (I<sup>2</sup>C™)

**Note:** This data sheet summarizes the features of the dsPIC33FJXXXGPX06/X08/X10 family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 19. “Inter-Integrated Circuit™ (I<sup>2</sup>C™)”** (DS70195) in the “dsPIC33F Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

The Inter-Integrated Circuit (I<sup>2</sup>C) module provides complete hardware support for both Slave and Multi-Master modes of the I<sup>2</sup>C serial communication standard, with a 16-bit interface.

The dsPIC33FJXXXGPX06/X08/X10 devices have up to two I<sup>2</sup>C interface modules, denoted as I2C1 and I2C2. Each I<sup>2</sup>C module has a 2-pin interface: the SCLx pin is clock and the SDAx pin is data.

Each I<sup>2</sup>C module ‘x’ (x = 1 or 2) offers the following key features:

- I<sup>2</sup>C interface supporting both master and slave operation.
- I<sup>2</sup>C Slave mode supports 7 and 10-bit address.
- I<sup>2</sup>C Master mode supports 7 and 10-bit address.
- I<sup>2</sup>C Port allows bidirectional transfers between master and slaves.
- Serial clock synchronization for I<sup>2</sup>C port can be used as a handshake mechanism to suspend and resume serial transfer (SCLREL control).
- I<sup>2</sup>C supports multi-master operation; detects bus collision and will arbitrate accordingly.

### 17.1 Operating Modes

The hardware fully implements all the master and slave functions of the I<sup>2</sup>C Standard and Fast mode specifications, as well as 7 and 10-bit addressing.

The I<sup>2</sup>C module can operate either as a slave or a master on an I<sup>2</sup>C bus.

The following types of I<sup>2</sup>C operation are supported:

- I<sup>2</sup>C slave operation with 7-bit address
- I<sup>2</sup>C slave operation with 10-bit address
- I<sup>2</sup>C master operation with 7 or 10-bit address

For details about the communication sequence in each of these modes, please refer to the “dsPIC33F Family Reference Manual”.

## 17.2 I<sup>2</sup>C Registers

I2CxCON and I2CxSTAT are control and status registers, respectively. The I2CxCON register is readable and writable. The lower six bits of I2CxSTAT are read-only. The remaining bits of the I2CxSTAT are read/write.

I2CxRSR is the shift register used for shifting data, whereas I2CxRCV is the buffer register to which data bytes are written, or from which data bytes are read. I2CxRCV is the receive buffer. I2CxTRN is the transmit register to which bytes are written during a transmit operation.

The I2CxADD register holds the slave address. A status bit, ADD10, indicates 10-bit Address mode. The I2CxBRG acts as the Baud Rate Generator (BRG) reload value.

In receive operations, I2CxRSR and I2CxRCV together form a double-buffered receiver. When I2CxRSR receives a complete byte, it is transferred to I2CxRCV and an interrupt pulse is generated.

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 17-3: I2CxMSK: I2Cx SLAVE MODE ADDRESS MASK REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	AMSK9	AMSK8
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
AMSK7	AMSK6	AMSK5	AMSK4	AMSK3	AMSK2	AMSK1	AMSK0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-0 **AMSKx:** Mask for Address bit x Select bit

1 = Enable masking for bit x of incoming message address; bit match not required in this position

0 = Disable masking for bit x; bit match required in this position

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 18-2: UxSTA: UARTx STATUS AND CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	R/W-0 HC	R/W-0	R-0	R-1
UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN <sup>(1)</sup>	UTXBF	TRMT
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/C-0	R-0
URXISEL<1:0>		ADDEN	RIDL	PERR	FERR	OERR	URXDA
bit 7							bit 0

<b>Legend:</b>	HC = Hardware cleared		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15,13 **UTXISEL<1:0>**: Transmission Interrupt Mode Selection bits  
 11 = Reserved; do not use  
 10 = Interrupt when a character is transferred to the Transmit Shift Register, and as a result, the transmit buffer becomes empty  
 01 = Interrupt when the last character is shifted out of the Transmit Shift Register; all transmit operations are completed  
 00 = Interrupt when a character is transferred to the Transmit Shift Register (this implies there is at least one character open in the transmit buffer)
- bit 14 **UTXINV**: Transmit Polarity Inversion bit  
 If IREN = 0:  
 1 = UxTX Idle state is '0'  
 0 = UxTX Idle state is '1'  
 If IREN = 1:  
 1 = IrDA<sup>®</sup> encoded UxTX Idle state is '1'  
 0 = IrDA<sup>®</sup> encoded UxTX Idle state is '0'
- bit 12 **Unimplemented**: Read as '0'
- bit 11 **UTXBRK**: Transmit Break bit  
 1 = Send Sync Break on next transmission - Start bit, followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion  
 0 = Sync Break transmission disabled or completed
- bit 10 **UTXEN**: Transmit Enable bit<sup>(1)</sup>  
 1 = Transmit enabled, UxTX pin controlled by UARTx  
 0 = Transmit disabled, any pending transmission is aborted and buffer is reset. UxTX pin controlled by port
- bit 9 **UTXBF**: Transmit Buffer Full Status bit (read-only)  
 1 = Transmit buffer is full  
 0 = Transmit buffer is not full, at least one more character can be written
- bit 8 **TRMT**: Transmit Shift Register Empty bit (read-only)  
 1 = Transmit Shift Register is empty and transmit buffer is empty (the last transmission has completed)  
 0 = Transmit Shift Register is not empty, a transmission is in progress or queued
- bit 7-6 **URXISEL<1:0>**: Receive Interrupt Mode Selection bits  
 11 = Interrupt is set on UxRSR transfer making the receive buffer full (i.e., has 4 data characters)  
 10 = Interrupt is set on UxRSR transfer making the receive buffer 3/4 full (i.e., has 3 data characters)  
 0x = Interrupt is set when any character is received and transferred from the UxRSR to the receive buffer. Receive buffer has one or more characters

**Note 1:** Refer to **Section 17. "UART"** (DS70188) in the *"dsPIC33F Family Reference Manual"* for information on enabling the UART module for transmit operation.

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 19-4: CifCTRL: ECAN™ FIFO CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
DMABS<2:0>			—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FSA<4:0>				
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **DMABS<2:0>**: DMA Buffer Size bits

111 = Reserved

110 = 32 buffers in DMA RAM

101 = 24 buffers in DMA RAM

100 = 16 buffers in DMA RAM

011 = 12 buffers in DMA RAM

010 = 8 buffers in DMA RAM

001 = 6 buffers in DMA RAM

000 = 4 buffers in DMA RAM

bit 12-5 **Unimplemented**: Read as '0'

bit 4-0 **FSA<4:0>**: FIFO Area Starts with Buffer bits

11111 = RB31 buffer

11110 = RB30 buffer

•

•

•

00001 = TRB1 buffer

00000 = TRB0 buffer

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## REGISTER 19-9: C1CFG1: ECAN™ BAUD RATE CONFIGURATION REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SJW<1:0>		BRP<5:0>					
bit 7							bit 0

<b>Legend:</b>			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-8      **Unimplemented:** Read as '0'
- bit 7-6      **SJW<1:0>:** Synchronization Jump Width bits

11 = Length is 4 x TQ

10 = Length is 3 x TQ

01 = Length is 2 x TQ

00 = Length is 1 x TQ
- bit 5-0      **BRP<5:0>:** Baud Rate Prescaler bits

11 1111 = TQ = 2 x 64 x 1/FCAN

•

•

•

00 0010 = TQ = 2 x 3 x 1/FCAN

00 0001 = TQ = 2 x 2 x 1/FCAN

00 0000 = TQ = 2 x 1 x 1/FCAN

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 20-1: DCICON1: DCI CONTROL REGISTER 1

R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
DCIEN	—	DCISIDL	—	DLOOP	CCKD	CCKE	COFSD
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
UNFM	CSDOM	DJST	—	—	—	COFSM<1:0>	
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **DCIEN:** DCI Module Enable bit  
1 = Module is enabled  
0 = Module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **DCISIDL:** DCI Stop in Idle Control bit  
1 = Module will halt in CPU Idle mode  
0 = Module will continue to operate in CPU Idle mode
- bit 12 **Unimplemented:** Read as '0'
- bit 11 **DLOOP:** Digital Loopback Mode Control bit  
1 = Digital Loopback mode is enabled. CSDI and CSDO pins internally connected  
0 = Digital Loopback mode is disabled
- bit 10 **CCKD:** Sample Clock Direction Control bit  
1 = CCK pin is an input when DCI module is enabled  
0 = CCK pin is an output when DCI module is enabled
- bit 9 **CCKE:** Sample Clock Edge Control bit  
1 = Data changes on serial clock falling edge, sampled on serial clock rising edge  
0 = Data changes on serial clock rising edge, sampled on serial clock falling edge
- bit 8 **COFSD:** Frame Synchronization Direction Control bit  
1 = COFS pin is an input when DCI module is enabled  
0 = COFS pin is an output when DCI module is enabled
- bit 7 **UNFM:** Underflow Mode bit  
1 = Transmit last value written to the transmit registers on a transmit underflow  
0 = Transmit '0's on a transmit underflow
- bit 6 **CSDOM:** Serial Data Output Mode bit  
1 = CSDO pin will be tri-stated during disabled transmit time slots  
0 = CSDO pin drives '0's during disabled transmit time slots
- bit 5 **DJST:** DCI Data Justification Control bit  
1 = Data transmission/reception is begun during the same serial clock cycle as the frame synchronization pulse  
0 = Data transmission/reception is begun one serial clock cycle after frame synchronization pulse
- bit 4-2 **Unimplemented:** Read as '0'
- bit 1-0 **COFSM<1:0>:** Frame Sync Mode bits  
11 = 20-bit AC-Link mode  
10 = 16-bit AC-Link mode  
01 = I<sup>2</sup>S Frame Sync mode  
00 = Multi-Channel Frame Sync mode

# dsPIC33FJXXXGPX06/X08/X10

**TABLE 23-2: INSTRUCTION SET OVERVIEW**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
1	ADD	ADD <i>Acc</i>	Add Accumulators	1	1	OA,OB,SA,SB
		ADD <i>f</i>	$f = f + \text{WREG}$	1	1	C,DC,N,OV,Z
		ADD <i>f, WREG</i>	$\text{WREG} = f + \text{WREG}$	1	1	C,DC,N,OV,Z
		ADD <i>#lit10, Wn</i>	$\text{Wd} = \text{lit10} + \text{Wd}$	1	1	C,DC,N,OV,Z
		ADD <i>Wb, Ws, Wd</i>	$\text{Wd} = \text{Wb} + \text{Ws}$	1	1	C,DC,N,OV,Z
		ADD <i>Wb, #lit5, Wd</i>	$\text{Wd} = \text{Wb} + \text{lit5}$	1	1	C,DC,N,OV,Z
		ADD <i>Wso, #Slit4, Acc</i>	16-bit Signed Add to Accumulator	1	1	OA,OB,SA,SB
2	ADDC	ADDC <i>f</i>	$f = f + \text{WREG} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>f, WREG</i>	$\text{WREG} = f + \text{WREG} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>#lit10, Wn</i>	$\text{Wd} = \text{lit10} + \text{Wd} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>Wb, Ws, Wd</i>	$\text{Wd} = \text{Wb} + \text{Ws} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>Wb, #lit5, Wd</i>	$\text{Wd} = \text{Wb} + \text{lit5} + (\text{C})$	1	1	C,DC,N,OV,Z
3	AND	AND <i>f</i>	$f = f .\text{AND. WREG}$	1	1	N,Z
		AND <i>f, WREG</i>	$\text{WREG} = f .\text{AND. WREG}$	1	1	N,Z
		AND <i>#lit10, Wn</i>	$\text{Wd} = \text{lit10} .\text{AND. Wd}$	1	1	N,Z
		AND <i>Wb, Ws, Wd</i>	$\text{Wd} = \text{Wb} .\text{AND. Ws}$	1	1	N,Z
		AND <i>Wb, #lit5, Wd</i>	$\text{Wd} = \text{Wb} .\text{AND. lit5}$	1	1	N,Z
4	ASR	ASR <i>f</i>	$f = \text{Arithmetic Right Shift } f$	1	1	C,N,OV,Z
		ASR <i>f, WREG</i>	$\text{WREG} = \text{Arithmetic Right Shift } f$	1	1	C,N,OV,Z
		ASR <i>Ws, Wd</i>	$\text{Wd} = \text{Arithmetic Right Shift } \text{Ws}$	1	1	C,N,OV,Z
		ASR <i>Wb, Wns, Wnd</i>	$\text{Wnd} = \text{Arithmetic Right Shift } \text{Wb} \text{ by } \text{Wns}$	1	1	N,Z
		ASR <i>Wb, #lit5, Wnd</i>	$\text{Wnd} = \text{Arithmetic Right Shift } \text{Wb} \text{ by } \text{lit5}$	1	1	N,Z
5	BCLR	BCLR <i>f, #bit4</i>	Bit Clear <i>f</i>	1	1	None
		BCLR <i>Ws, #bit4</i>	Bit Clear <i>Ws</i>	1	1	None
6	BRA	BRA <i>C, Expr</i>	Branch if Carry	1	1 (2)	None
		BRA <i>GE, Expr</i>	Branch if greater than or equal	1	1 (2)	None
		BRA <i>GEU, Expr</i>	Branch if unsigned greater than or equal	1	1 (2)	None
		BRA <i>GT, Expr</i>	Branch if greater than	1	1 (2)	None
		BRA <i>GTU, Expr</i>	Branch if unsigned greater than	1	1 (2)	None
		BRA <i>LE, Expr</i>	Branch if less than or equal	1	1 (2)	None
		BRA <i>LEU, Expr</i>	Branch if unsigned less than or equal	1	1 (2)	None
		BRA <i>LT, Expr</i>	Branch if less than	1	1 (2)	None
		BRA <i>LTU, Expr</i>	Branch if unsigned less than	1	1 (2)	None
		BRA <i>N, Expr</i>	Branch if Negative	1	1 (2)	None
		BRA <i>NC, Expr</i>	Branch if Not Carry	1	1 (2)	None
		BRA <i>NN, Expr</i>	Branch if Not Negative	1	1 (2)	None
		BRA <i>NOV, Expr</i>	Branch if Not Overflow	1	1 (2)	None
		BRA <i>NZ, Expr</i>	Branch if Not Zero	1	1 (2)	None
		BRA <i>OA, Expr</i>	Branch if Accumulator A overflow	1	1 (2)	None
		BRA <i>OB, Expr</i>	Branch if Accumulator B overflow	1	1 (2)	None
		BRA <i>OV, Expr</i>	Branch if Overflow	1	1 (2)	None
		BRA <i>SA, Expr</i>	Branch if Accumulator A saturated	1	1 (2)	None
		BRA <i>SB, Expr</i>	Branch if Accumulator B saturated	1	1 (2)	None
		BRA <i>Expr</i>	Branch Unconditionally	1	2	None
		BRA <i>Z, Expr</i>	Branch if Zero	1	1 (2)	None
		BRA <i>Wn</i>	Computed Branch	1	2	None
7	BSET	BSET <i>f, #bit4</i>	Bit Set <i>f</i>	1	1	None
		BSET <i>Ws, #bit4</i>	Bit Set <i>Ws</i>	1	1	None
8	BSW	BSW.C <i>Ws, Wb</i>	Write C bit to <i>Ws&lt;Wb&gt;</i>	1	1	None
		BSW.Z <i>Ws, Wb</i>	Write Z bit to <i>Ws&lt;Wb&gt;</i>	1	1	None
9	BTG	BTG <i>f, #bit4</i>	Bit Toggle <i>f</i>	1	1	None
		BTG <i>Ws, #bit4</i>	Bit Toggle <i>Ws</i>	1	1	None

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**TABLE 25-5: DC CHARACTERISTICS: OPERATING CURRENT (IDD)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature   -40°C ≤ TA ≤ +85°C for Industrial			
Parameter No.	Typical <sup>(1)</sup>	Max	Units	Conditions		
Operating Current (IDD) <sup>(2)</sup>						
DC20d	27	30	mA	-40°C	3.3V	10 MIPS
DC20a	27	30	mA	+25°C		
DC20b	27	30	mA	+85°C		
DC21d	36	40	mA	-40°C	3.3V	16 MIPS
DC21a	37	40	mA	+25°C		
DC21b	38	45	mA	+85°C		
DC22d	43	50	mA	-40°C	3.3V	20 MIPS
DC22a	46	50	mA	+25°C		
DC22b	46	55	mA	+85°C		
DC23d	65	70	mA	-40°C	3.3V	30 MIPS
DC23a	65	70	mA	+25°C		
DC23b	65	70	mA	+85°C		
DC24d	84	90	mA	-40°C	3.3V	40 MIPS
DC24a	84	90	mA	+25°C		
DC24b	84	90	mA	+85°C		

**Note 1:** Data in "Typical" column is at 3.3V, 25°C unless otherwise stated.

- 2:** The supply current is mainly a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows: OSC1 driven with external square wave from rail to rail. All I/O pins are configured as inputs and pulled to Vss. MCLR = VDD, WDT and FSCM are disabled. CPU, SRAM, program memory and data memory are operational. No peripheral modules are operating; however, every peripheral is being clocked (PMD bits are all zeroed).



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**TABLE 25-21: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS**

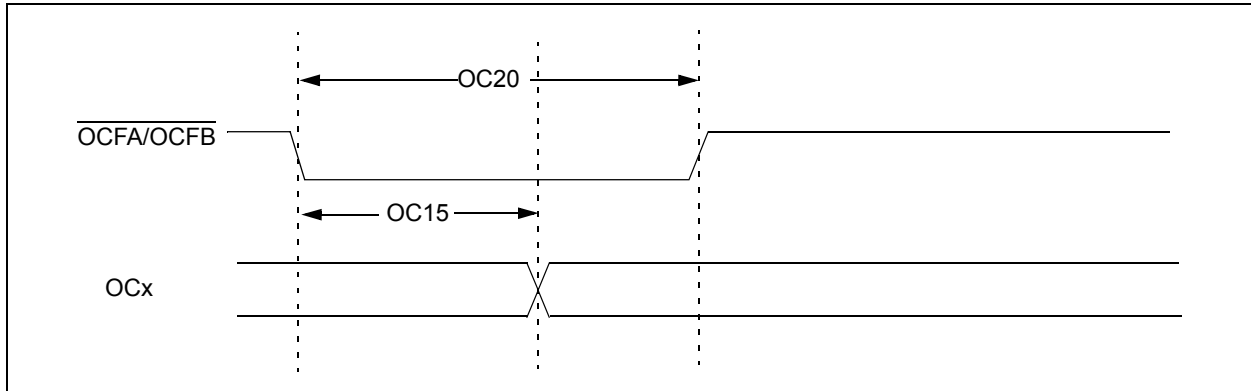
AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
SY10	TMCL	MCLR Pulse-Width (low)	2	—	—	$\mu\text{s}$	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$
SY11	TPWRT	Power-up Timer Period	—	2	—	ms	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$ User programmable
			—	4	—		
			—	8	—		
			—	16	—		
			—	32	—		
			—	64	—		
			—	128	—		
SY12	TPOR	Power-on Reset Delay	3	10	30	$\mu\text{s}$	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	$\mu\text{s}$	—
SY20	TWDT1	Watchdog Timer Time-out Period	—	—	—	—	See <b>Section 22.4 “Watchdog Timer (WDT)”</b> and LPRC specification F21 (Table 25-19)
SY30	TOST	Oscillator Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	$\mu\text{s}$	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$

**Note 1:** These parameters are characterized but not tested in manufacturing.

**2:** Data in “Typ” column is at 3.3V,  $25^{\circ}\text{C}$  unless otherwise stated.

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**FIGURE 25-8: OC/PWM MODULE TIMING CHARACTERISTICS**



**TABLE 25-27: SIMPLE OC/PWM MODE TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ	Max	Units	Conditions
OC15	T <sub>FD</sub>	Fault Input to PWM I/O Change	—	—	50	ns	—
OC20	T <sub>FLT</sub>	Fault Input Pulse-Width	50	—	—	ns	—

**Note 1:** These parameters are characterized but not tested in manufacturing.

**TABLE A-2: MAJOR SECTION UPDATES (CONTINUED)**

Section Name	Update Description
<b>Section 19.0 “Enhanced CAN (ECAN™) Module”</b>	Changed bit 11 in the ECAN Control Register 1 (CiCTRL1) to Reserved (see Register 19-1).  Added the ECAN Filter 15-8 Mask Selection (CiFMSKSEL2) register (see Register 19-19).
<b>Section 21.0 “10-Bit/12-Bit Analog-to-Digital Converter (ADC)”</b>	Replaced the ADC Module Block Diagram (see Figure 21-1) and removed Figure 21-2.
<b>Section 22.0 “Special Features”</b>	Added Note 2 to the Device Configuration Register Map (see Table 22-1)
<b>Section 25.0 “Electrical Characteristics”</b>	Updated Typical values for Thermal Packaging Characteristics (see Table 25-3).  Updated Min and Max values for parameter DC12 (RAM Data Retention Voltage) and added Note 4 (see Table 25-4).  Updated Power-Down Current Max values for parameters DC60b and DC60c (see Table 25-7).  Updated Characteristics for I/O Pin Input Specifications (see Table 25-9).  Updated Program Memory values for parameters 136, 137 and 138 (renamed to 136a, 137a and 138a), added parameters 136b, 137b and 138b, and added Note 2 (see Table 25-12).  Added parameter OS42 (GM) to the External Clock Timing Requirements (see Table 25-16).  Updated Watchdog Timer Time-out Period parameter SY20 (see Table 25-21).

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