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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	AC'97, Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	85
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	30K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 32x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj256gp710-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj256gp710-i-pt</a>

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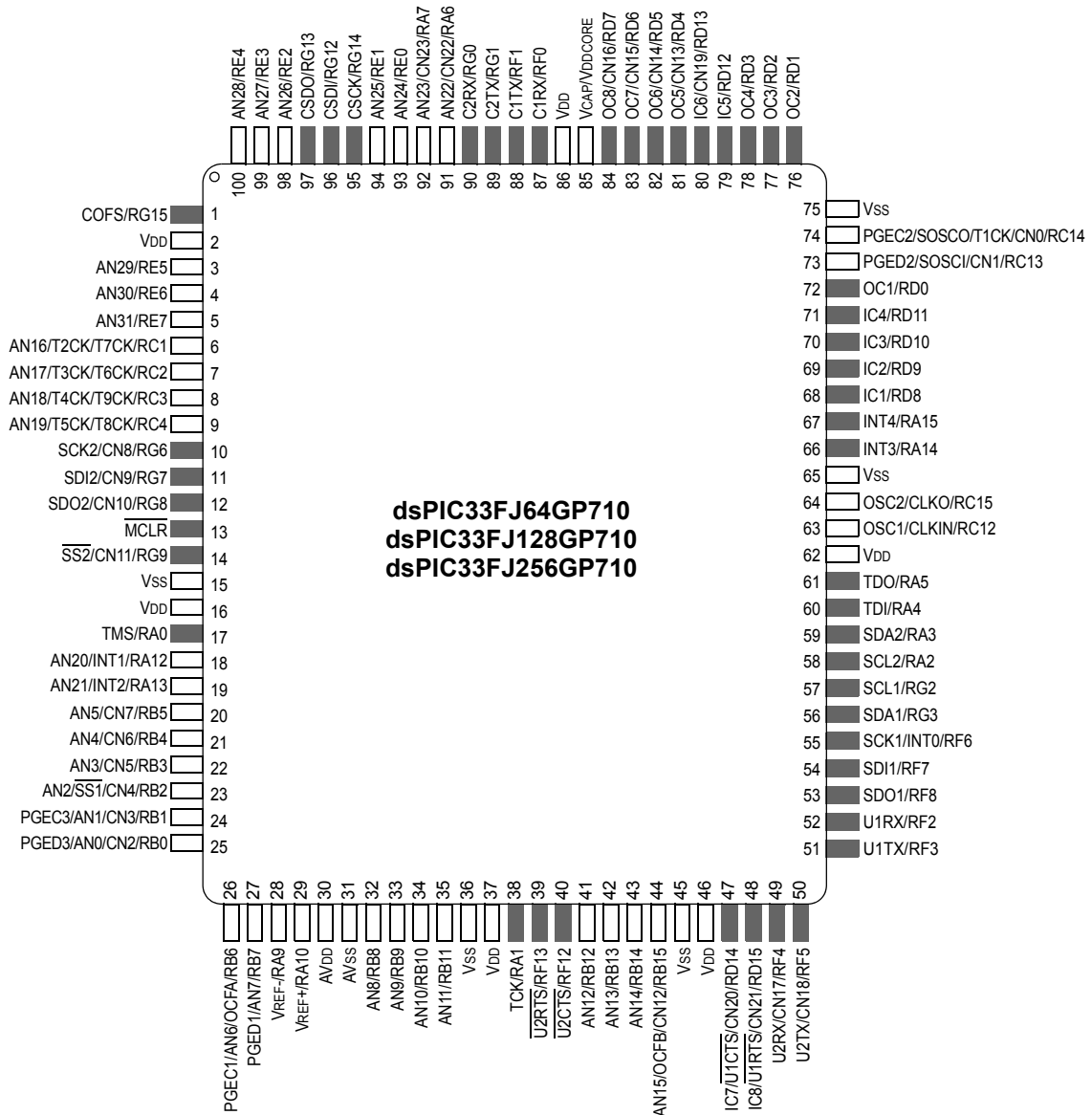
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# dsPIC33FJXXXGPX06/X08/X10

## Pin Diagrams (Continued)

### 100-Pin TQFP

■ = Pins are up to 5V tolerant



## 2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS

**Note:** This data sheet summarizes the features of the dsPIC33FJXXXGPX06/X08/X10 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the “dsPIC33F Family Reference Manual”, which is available from the Microchip website ([www.microchip.com](http://www.microchip.com)).

### 2.1 Basic Connection Requirements

Getting started with the dsPIC33FJXXXGPX06/X08/X10 family of 16-bit Digital Signal Controllers (DSCs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and VSS pins (see **Section 2.2 “Decoupling Capacitors”**)
- All AVDD and AVSS pins (regardless if ADC module is not used) (see **Section 2.2 “Decoupling Capacitors”**)
- VCAP/VDDCORE (see **Section 2.3 “Capacitor on Internal Voltage Regulator (VCAP/VDDCORE)”**)
- MCLR pin (see **Section 2.4 “Master Clear (MCLR) Pin”**)
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see **Section 2.5 “ICSP Pins”**)
- OSC1 and OSC2 pins when external oscillator source is used (see **Section 2.6 “External Oscillator Pins”**)

Additionally, the following pins may be required:

- VREF+/VREF- pins used when external voltage reference for ADC module is implemented

**Note:** The AVDD and AVSS pins must be connected independent of the ADC voltage reference source.

### 2.2 Decoupling Capacitors

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** Recommendation of 0.1  $\mu$ F (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended that ceramic capacitors be used.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high frequency noise:** If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01  $\mu$ F to 0.001  $\mu$ F. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1  $\mu$ F in parallel with 0.001  $\mu$ F.
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

# dsPIC33FJXXXGPX06/X08/X10

FIGURE 3-3: DSP ENGINE BLOCK DIAGRAM

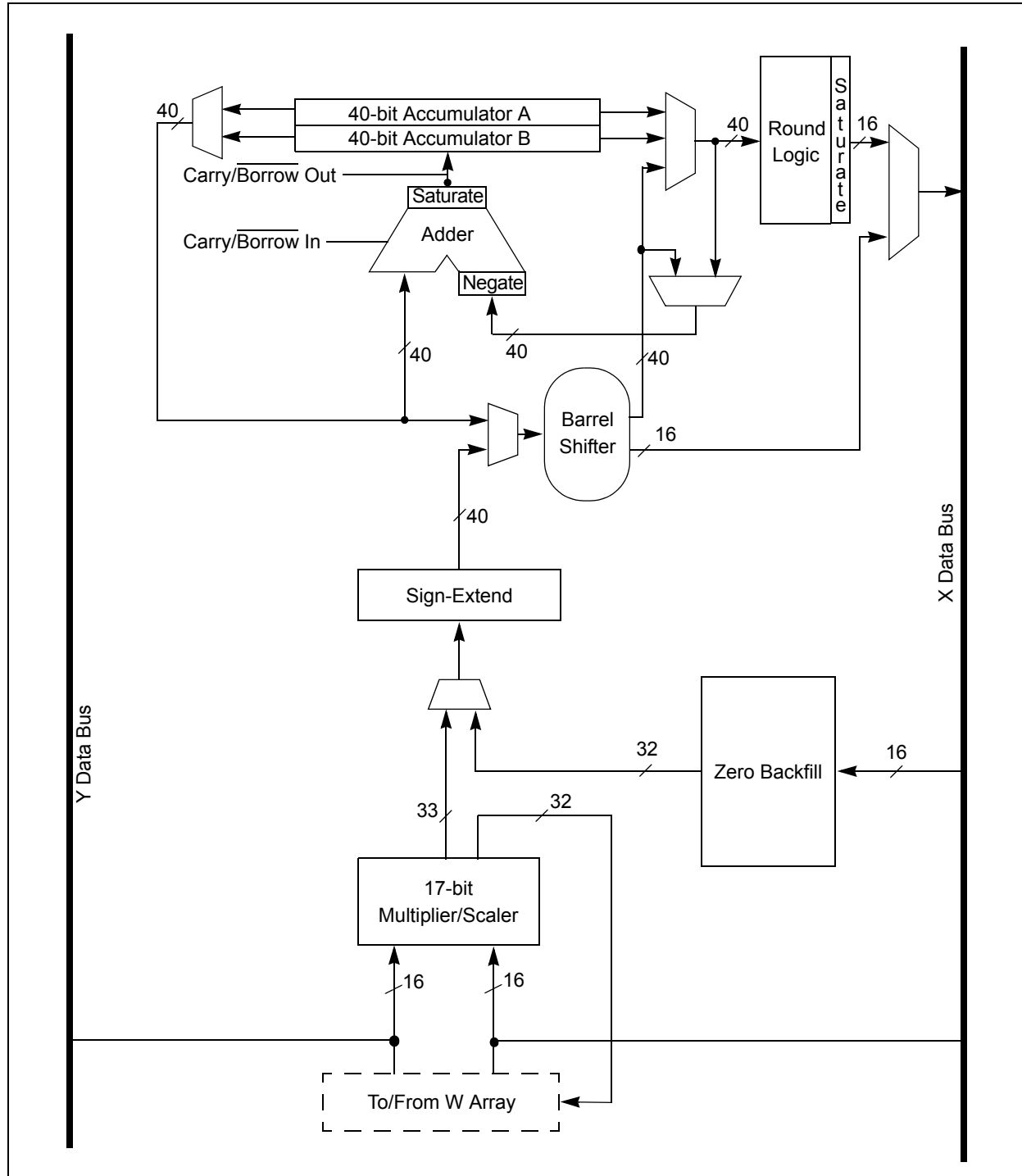


TABLE 4-1: CPU CORE REGISTERS MAP (CONTINUED)

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
XBREV	0050	BREN	XB<14:0>															xxxx
DISICNT	0052	—	—	Disable Interrupts Counter Register														xxxx
BSRAM	0750	—	—	—	—	—	—	—	—	—	—	—	—	—	IW_BSR	IR_BSR	RL_BSR	0000
SSRAM	0752	—	—	—	—	—	—	—	—	—	—	—	—	—	IW_SSR	IR_SSR	RL_SSR	0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 6.0 RESET

**Note:** This data sheet summarizes the features of the dsPIC33FJXXXGPX06/X08/X10 family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. “Reset”** (DS70192) in the “*dsPIC33F Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

The Reset module combines all Reset sources and controls the device Master Reset Signal,  $\overline{\text{SYSRST}}$ . The following is a list of device Reset sources:

- POR: Power-on Reset
- BOR: Brown-out Reset
- MCLR: Master Clear Pin Reset
- SWR: RESET Instruction
- WDT: Watchdog Timer Reset
- TRAPR: Trap Conflict Reset
- IOPUWR: Illegal Opcode and Uninitialized W Register Reset

A simplified block diagram of the Reset module is shown in Figure 6-1.

Any active source of Reset will make the  $\overline{\text{SYSRST}}$  signal active. Many registers associated with the CPU and peripherals are forced to a known Reset state. Most registers are unaffected by a Reset; their status is unknown on POR and unchanged by all other Resets.

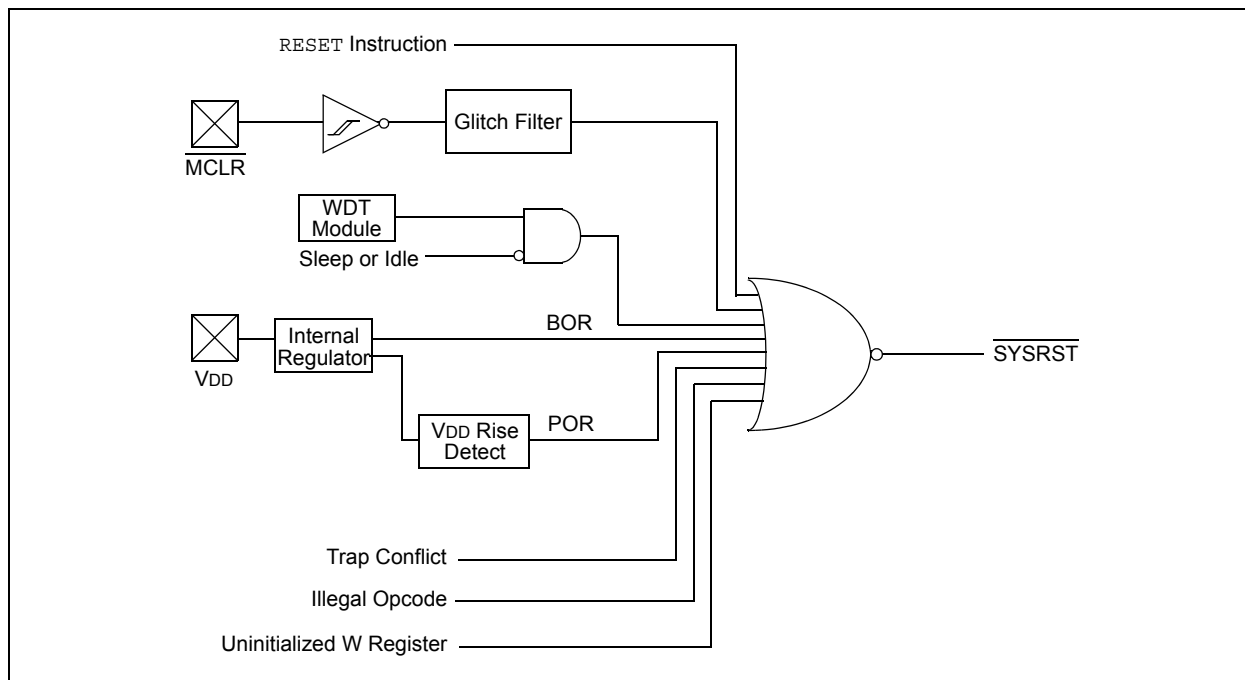
**Note:** Refer to the specific peripheral or CPU section of this manual for register Reset states.

All types of device Reset will set a corresponding status bit in the RCON register to indicate the type of Reset (see Register 6-1). A POR will clear all bits, except for the POR bit ( $\text{RCON}<0>$ ), that are set. The user can set or clear any bit at any time during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software does not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. The function of these bits is discussed in other sections of this manual.

**Note:** The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset will be meaningful.

**FIGURE 6-1: RESET SYSTEM BLOCK DIAGRAM**



# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 7-14: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
C2TXIE	C1TXIE	DMA7IE	DMA6IE	—	U2EIE	U1EIE	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8	<b>Unimplemented:</b> Read as '0'
bit 7	<b>C2TXIE:</b> ECAN2 Transmit Data Request Interrupt Enable bit 1 = Interrupt request enabled 0 = Interrupt request not enabled
bit 6	<b>C1TXIE:</b> ECAN1 Transmit Data Request Interrupt Enable bit 1 = Interrupt request enabled 0 = Interrupt request not enabled
bit 5	<b>DMA7IE:</b> DMA Channel 7 Data Transfer Complete Enable Status bit 1 = Interrupt request enabled 0 = Interrupt request not enabled
bit 4	<b>DMA6IE:</b> DMA Channel 6 Data Transfer Complete Enable Status bit 1 = Interrupt request enabled 0 = Interrupt request not enabled
bit 3	<b>Unimplemented:</b> Read as '0'
bit 2	<b>U2EIE:</b> UART2 Error Interrupt Enable bit 1 = Interrupt request enabled 0 = Interrupt request not enabled
bit 1	<b>U1EIE:</b> UART1 Error Interrupt Enable bit 1 = Interrupt request enabled 0 = Interrupt request not enabled
bit 0	<b>Unimplemented:</b> Read as '0'



# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 7-16: IPC1: INTERRUPT PRIORITY CONTROL REGISTER 1

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T2IP<2:0>			—	OC2IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC2IP<2:0>			—	DMA0IP<2:0>		
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T2IP<2:0>:** Timer2 Interrupt Priority bits  
111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1  
000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **OC2IP<2:0>:** Output Compare Channel 2 Interrupt Priority bits  
111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1  
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **IC2IP<2:0>:** Input Capture Channel 2 Interrupt Priority bits  
111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1  
000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **DMA0IP<2:0>:** DMA Channel 0 Data Transfer Complete Interrupt Priority bits  
111 = Interrupt is priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is priority 1  
000 = Interrupt source is disabled

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 9-3: PLLFBD: PLL FEEDBACK DIVISOR REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0 <sup>(1)</sup>
—	—	—	—	—	—	—	PLLDIV<8>
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
PLLDIV<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8-0 **PLLDIV<8:0>:** PLL Feedback Divisor bits (also denoted as 'M', PLL multiplier)

000000000 = 2

000000001 = 3

000000010 = 4

•

•

•

000110000 = 50 (default)

•

•

•

111111111 = 513

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 16-3: SPIxCON2: SPIx CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
FRMEN	SPIFSD	FRMPOL	—	—	—	—	—
bit 15			bit 8				

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0	
—	—	—	—	—	—	FRMDLY	—	
bit 7								bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **FRMEN:** Framed SPIx Support bit  
1 = Framed SPIx support enabled ( $\overline{SSx}$  pin used as frame sync pulse input/output)  
0 = Framed SPIx support disabled
- bit 14      **SPIFSD:** Frame Sync Pulse Direction Control bit  
1 = Frame sync pulse input (slave)  
0 = Frame sync pulse output (master)
- bit 13      **FRMPOL:** Frame Sync Pulse Polarity bit  
1 = Frame sync pulse is active-high  
0 = Frame sync pulse is active-low
- bit 12-2    **Unimplemented:** Read as '0'
- bit 1        **FRMDLY:** Frame Sync Pulse Edge Select bit  
1 = Frame sync pulse coincides with first bit clock  
0 = Frame sync pulse precedes first bit clock
- bit 0        **Unimplemented:** This bit must not be set to '1' by the user application

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 17-3: I2CxMSK: I2Cx SLAVE MODE ADDRESS MASK REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	AMSK9	AMSK8
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
AMSK7	AMSK6	AMSK5	AMSK4	AMSK3	AMSK2	AMSK1	AMSK0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-0 **AMSKx:** Mask for Address bit x Select bit

1 = Enable masking for bit x of incoming message address; bit match not required in this position

0 = Disable masking for bit x; bit match required in this position

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 19-9: C1CFG1: ECAN™ BAUD RATE CONFIGURATION REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SJW<1:0>		BRP<5:0>					
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8      **Unimplemented:** Read as '0'

bit 7-6      **SJW<1:0>:** Synchronization Jump Width bits

11 = Length is 4 x T<sub>Q</sub>

10 = Length is 3 x T<sub>Q</sub>

01 = Length is 2 x T<sub>Q</sub>

00 = Length is 1 x T<sub>Q</sub>

bit 5-0      **BRP<5:0>:** Baud Rate Prescaler bits

11 1111 = T<sub>Q</sub> = 2 x 64 x 1/FCAN

•

•

•

00 0010 = T<sub>Q</sub> = 2 x 3 x 1/FCAN

00 0001 = T<sub>Q</sub> = 2 x 2 x 1/FCAN

00 0000 = T<sub>Q</sub> = 2 x 1 x 1/FCAN

# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 19-22: CIRXFUL1: ECAN™ RECEIVE BUFFER FULL REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL15	RXFUL14	RXFUL13	RXFUL12	RXFUL11	RXFUL10	RXFUL9	RXFUL8
bit 15							bit 8

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL7	RXFUL6	RXFUL5	RXFUL4	RXFUL3	RXFUL2	RXFUL1	RXFUL0
bit 7							bit 0

<b>Legend:</b>	C = Clear only bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	'0' = Bit is cleared
-n = Value at POR	'1' = Bit is set	x = Bit is unknown

bit 15-0      **RXFUL<15:0>:** Receive Buffer n Full bits  
 1 = Buffer is full (set by module)  
 0 = Buffer is empty (clear by application software)

## REGISTER 19-23: CIRXFUL2: ECAN™ RECEIVE BUFFER FULL REGISTER 2

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL31	RXFUL30	RXFUL29	RXFUL28	RXFUL27	RXFUL26	RXFUL25	RXFUL24
bit 15							bit 8

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL23	RXFUL22	RXFUL21	RXFUL20	RXFUL19	RXFUL18	RXFUL17	RXFUL16
bit 7							bit 0

<b>Legend:</b>	C = Clear only bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	'0' = Bit is cleared
-n = Value at POR	'1' = Bit is set	x = Bit is unknown

bit 15-0      **RXFUL<31:16>:** Receive Buffer n Full bits  
 1 = Buffer is full (set by module)  
 0 = Buffer is empty (clear by application software)

# dsPIC33FJXXXGPX06/X08/X10

**REGISTER 19-26: CiTRmnCON: ECAN™ TX/RX BUFFER m CONTROL REGISTER (m = 0,2,4,6; n = 1,3,5,7)**

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENn	TXABTn	TXLARBn	TXERRn	TXREQn	RTRENn	TXnPRI<1:0>	
bit 15							bit 8

R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
TXENm	TXABTm <sup>(1)</sup>	TXLARBm <sup>(1)</sup>	TXERRm <sup>(1)</sup>	TXREQm	RTRENm	TXmPRI<1:0>	
bit 7							bit 0

## Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **See Definition for Bits 7-0, Controls Buffer n**

bit 7 **TXENm:** TX/RX Buffer Selection bit

1 = Buffer TRBn is a transmit buffer

0 = Buffer TRBn is a receive buffer

bit 6 **TXABTm:** Message Aborted bit<sup>(1)</sup>

1 = Message was aborted

0 = Message completed transmission successfully

bit 5 **TXLARBm:** Message Lost Arbitration bit<sup>(1)</sup>

1 = Message lost arbitration while being sent

0 = Message did not lose arbitration while being sent

bit 4 **TXERRm:** Error Detected During Transmission bit<sup>(1)</sup>

1 = A bus error occurred while the message was being sent

0 = A bus error did not occur while the message was being sent

bit 3 **TXREQm:** Message Send Request bit

Setting this bit to '1' requests sending a message. The bit will automatically clear when the message is successfully sent. Clearing the bit to '0' while set will request a message abort.

bit 2 **RTRENm:** Auto-Remote Transmit Enable bit

1 = When a remote transmit is received, TXREQ will be set

0 = When a remote transmit is received, TXREQ will be unaffected

bit 1-0 **TXmPRI<1:0>:** Message Transmission Priority bits

11 = Highest message priority

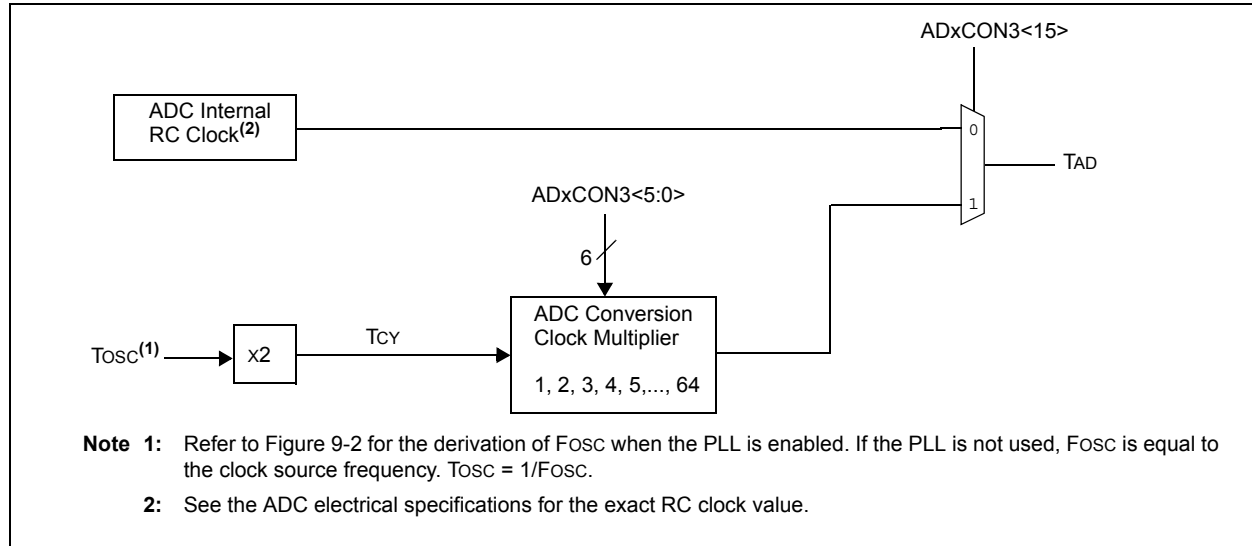
10 = High intermediate message priority

01 = Low intermediate message priority

00 = Lowest message priority

**Note 1:** This bit is cleared when TXREQ is set.

**FIGURE 21-2: ADC CONVERSION CLOCK PERIOD BLOCK DIAGRAM**





# dsPIC33FJXXXGPX06/X08/X10

## REGISTER 21-5: ADxCHS123: ADCx INPUT CHANNEL 1, 2, 3 SELECT REGISTER

U-0		U-0		U-0		U-0		U-0		R/W-0		R/W-0		R/W-0	
—		—		—		—		—		CH123NB<1:0>				CH123SB	
bit 15												bit 8			

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CH123NA<1:0>		CH123SA
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-9 **CH123NB<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample B bits

**When AD12B = 1, CHxNB is: U-0, Unimplemented, Read as '0'**

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11

10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8

0x = CH1, CH2, CH3 negative input is VREF-

bit 8 **CH123SB:** Channel 1, 2, 3 Positive Input Select for Sample B bit

**When AD12B = 1, CHxSB is: U-0, Unimplemented, Read as '0'**

1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5

0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

bit 7-3 **Unimplemented:** Read as '0'

bit 2-1 **CH123NA<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample A bits

**When AD12B = 1, CHxNA is: U-0, Unimplemented, Read as '0'**

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11

10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8

0x = CH1, CH2, CH3 negative input is VREF-

bit 0 **CH123SA:** Channel 1, 2, 3 Positive Input Select for Sample A bit

**When AD12B = 1, CHxSA is: U-0, Unimplemented, Read as '0'**

1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5

0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

## 24.7 MPLAB ICE 2000 High-Performance In-Circuit Emulator

The MPLAB ICE 2000 In-Circuit Emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PIC microcontrollers. Software control of the MPLAB ICE 2000 In-Circuit Emulator is advanced by the MPLAB Integrated Development Environment, which allows editing, building, downloading and source debugging from a single environment.

The MPLAB ICE 2000 is a full-featured emulator system with enhanced trace, trigger and data monitoring features. Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The architecture of the MPLAB ICE 2000 In-Circuit Emulator allows expansion to support new PIC microcontrollers.

The MPLAB ICE 2000 In-Circuit Emulator system has been designed as a real-time emulation system with advanced features that are typically found on more expensive development tools. The PC platform and Microsoft® Windows® 32-bit operating system were chosen to best make these features available in a simple, unified application.

## 24.8 MPLAB REAL ICE In-Circuit Emulator System

MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs PIC® Flash MCUs and dsPIC® Flash DSCs with the easy-to-use, powerful graphical user interface of the MPLAB Integrated Development Environment (IDE), included with each kit.

The MPLAB REAL ICE probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with the popular MPLAB ICD 2 system (RJ11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

MPLAB REAL ICE is field upgradeable through future firmware downloads in MPLAB IDE. In upcoming releases of MPLAB IDE, new devices will be supported, and new features will be added, such as software breakpoints and assembly code trace. MPLAB REAL ICE offers significant advantages over competitive emulators including low-cost, full-speed emulation, real-time variable watches, trace analysis, complex breakpoints, a ruggedized probe interface and long (up to three meters) interconnection cables.

## 24.9 MPLAB ICD 2 In-Circuit Debugger

Microchip's In-Circuit Debugger, MPLAB ICD 2, is a powerful, low-cost, run-time development tool, connecting to the host PC via an RS-232 or high-speed USB interface. This tool is based on the Flash PIC MCUs and can be used to develop for these and other PIC MCUs and dsPIC DSCs. The MPLAB ICD 2 utilizes the in-circuit debugging capability built into the Flash devices. This feature, along with Microchip's In-Circuit Serial Programming™ (ICSP™) protocol, offers cost-effective, in-circuit Flash debugging from the graphical user interface of the MPLAB Integrated Development Environment. This enables a designer to develop and debug source code by setting breakpoints, single stepping and watching variables, and CPU status and peripheral registers. Running at full speed enables testing hardware and applications in real time. MPLAB ICD 2 also serves as a development programmer for selected PIC devices.

## 24.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices and incorporates an SD/MMC card for file storage and secure data applications.

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**TABLE 25-21: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
SY10	TMCL	MCLR Pulse-Width (low)	2	—	—	$\mu\text{s}$	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$
SY11	TPWRT	Power-up Timer Period	—	2 4 8 16 32 64 128	—	ms	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$ User programmable
SY12	TPOR	Power-on Reset Delay	3	10	30	$\mu\text{s}$	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	$\mu\text{s}$	—
SY20	TWDT1	Watchdog Timer Time-out Period	—	—	—	—	See Section 22.4 “Watchdog Timer (WDT)” and LPRC specification F21 (Table 25-19)
SY30	TOST	Oscillator Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	$\mu\text{s}$	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$

**Note 1:** These parameters are characterized but not tested in manufacturing.

**2:** Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

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**TABLE 25-23: TIMER2, TIMER4, TIMER6 AND TIMER8 EXTERNAL CLOCK TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial				
Param No.	Symbol	Characteristic		Min	Typ	Max	Units	Conditions
TB10	TtxH	TxCK High Time	Synchronous, no prescaler	0.5 Tcy + 20	—	—	ns	Must also meet parameter TB15
			Synchronous, with prescaler	10	—	—	ns	
TB11	TtxL	TxCK Low Time	Synchronous, no prescaler	0.5 Tcy + 20	—	—	ns	Must also meet parameter TB15
			Synchronous, with prescaler	10	—	—	ns	
TB15	TtxP	TxCK Input Period	Synchronous, no prescaler	Tcy + 40	—	—	ns	N = prescale value (1, 8, 64, 256)
			Synchronous, with prescaler	Greater of: 20 ns or (Tcy + 40)/N				
TB20	TCKEXT-MRL	Delay from External TxCK Clock Edge to Timer Increment		0.5 Tcy	—	1.5 Tcy	—	—

**TABLE 25-24: TIMER3, TIMER5, TIMER7 AND TIMER9 EXTERNAL CLOCK TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$				
Param No.	Symbol	Characteristic		Min	Typ	Max	Units	Conditions
TC10	TtxH	TxCK High Time	Synchronous	$0.5 T_{CY} + 20$	—	—	ns	Must also meet parameter TC15
TC11	TtxL	TxCK Low Time	Synchronous	$0.5 T_{CY} + 20$	—	—	ns	Must also meet parameter TC15
TC15	TtxP	TxCK Input Period	Synchronous, no prescaler	$T_{CY} + 40$	—	—	ns	N = prescale value (1, 8, 64, 256)
			Synchronous, with prescaler	Greater of: 20 ns or $(T_{CY} + 40)/N$				
TC20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		$0.5 T_{CY}$	—	$1.5 T_{CY}$	—	—

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**TABLE 25-32: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)**

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$			
Param No.	Symbol	Characteristic		Min <sup>(1)</sup>	Max	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	—
			400 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	—
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	—
IM11	THI:SCL	Clock High Time	100 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	—
			400 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	—
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	—
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode <sup>(2)</sup>	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode <sup>(2)</sup>	40	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	$\mu\text{s}$	—
			400 kHz mode	0	0.9	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.2	—	$\mu\text{s}$	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	Only relevant for Repeated Start condition
			400 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	After this period the first clock pulse is generated
			400 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	—
			400 kHz mode	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2 (BRG + 1)$	—	$\mu\text{s}$	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	$T_{CY}/2 (BRG + 1)$	—	ns	—
			400 kHz mode	$T_{CY}/2 (BRG + 1)$	—	ns	
			1 MHz mode <sup>(2)</sup>	$T_{CY}/2 (BRG + 1)$	—	ns	
IM40	TAA:SCL	Output Valid From Clock	100 kHz mode	—	3500	ns	—
			400 kHz mode	—	1000	ns	—
			1 MHz mode <sup>(2)</sup>	—	400	ns	—
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	$\mu\text{s}$	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	$\mu\text{s}$	
			1 MHz mode <sup>(2)</sup>	0.5	—	$\mu\text{s}$	
IM50	Cb	Bus Capacitive Loading		—	400	pF	—

**Note 1:** BRG is the value of the I<sup>2</sup>C Baud Rate Generator. Refer to **Section 19. “Inter-Integrated Circuit™ (I<sup>2</sup>C™)”** in the “dsPIC33F Family Reference Manual”.

**2:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).