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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

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Betano	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx350f128h-v-mr

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

		Pin Numb	er			
Pin Name	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA	Pin Type	Buffer Type	Description
CTED4	22	33	B19	1	ST	CTMU External Edge Input 4
CTED5	29	43	B24	I	ST	CTMU External Edge Input 5
CTED6	30	44	A29	I	ST	CTMU External Edge Input 6
CTED7	—	9	B5	I	ST	CTMU External Edge Input 7
CTED8	—	92	A62	I	ST	CTMU External Edge Input 8
CTED9	—	60	A40	I	ST	CTMU External Edge Input 9
CTED10	21	32	A23	I	ST	CTMU External Edge Input 10
CTED11	23	34	A24	I	ST	CTMU External Edge Input 11
CTED12	15	24	A15	I	ST	CTMU External Edge Input 12
CTED13	14	23	B13	I	ST	CTMU External Edge Input 13
MCLR	7	13	B7	I/P	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVdd	19	30	A22	Р	Р	Positive supply for analog modules. This pin must be connected at all times.
AVss	20	31	B18	Р	Р	Ground reference for analog modules
Vdd	10, 26, 38, 57	2, 16, 37, 46, 62, 86	B1, A10, A14, B21, A30, A41, A48, A59, B53	Ρ	_	Positive supply for peripheral logic and I/O pins
Vcap	56	85	B48	Р	—	Capacitor for Internal Voltage Regulator
Vss	9, 25, 41	15, 36, 45, 65, 75	A3, B8, B12, A25, B25, A43, B41, A63	Ρ	_	Ground reference for logic and I/O pins
VREF+	16	29	B17	I	Analog	Analog Voltage Reference (High) Input
VREF-	15	28	A21	I	Analog	Analog Voltage Reference (Low) Input

TARI E 1-1. PINOLIT I/O DESCRIPTIONS (CONTINUED)

Legend: CMOS = CMOS compatible input or output ST = Schmitt Trigger input with CMOS levels TTL = TTL input buffer

Analog = Analog input O = Output

I = Input

Note 1: This pin is only available on devices without a USB module.

This pin is only available on devices with a USB module. 2:

3: This pin is not available on 64-pin devices.

10.1 Control Registers

TABLE 10-1: DMA GLOBAL REGISTER MAP

ess		0								Bit	S								ŝ
Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Reset
2000	DMACON	31:16	-	_	-	—	—	_	—	—	—	—	_	—	-	—	—	_	0000
3000	DIVIACON	15:0	ON	_	_	SUSPEND	DMABUSY	—	_	_	_	_	_	—	—	_	—	_	0000
2010	DMASTAT	31:16		_	—	—	—	_	—	—	—	—	_	_	—	_	—	_	0000
3010	DIVIASTAT	15:0		_	—	—	—	_	—	—	—	—	_	_	RDWR	C	MACH<2:0	>	0000
2020	DMAADDR	31:16								DMAADD	D-21.05								0000
3020	DIVIAADDR	15:0								DIVIAADD	KN01.02								0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See Section 12.2 "CLR, SET, and INV Registers" for more information.

TABLE 10-2: DMA CRC REGISTER MAP

ess										Bi	ts		_						
Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets
2020		31:16	_	—	BYTO	TO<1:0> WBO BITO								0000					
3030	DCRCCON	15:0	_	—	_			PLEN<4:0>			CRCEN	CRCAPP	CRCTYP	—	—	C	RCCH<2:0	>	0000
3040	DCRCDATA	31:16									TA -21.05								0000
3040	DCRCDAIA	15:0		DCRCDATA<31:0>															
2050	DCRCXOR	31:16		0000									0000						
3050	DURUXUR	15:0		DCRCXOR<31:0>										0000					

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.2 "CLR, SET, and INV Registers" for more information.

INE OIDTE	CEGISTER 10-6. DEFIXECON: DIA CHANNEL X EVENT CONTROL REGISTER										
Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0			
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0			
31.24		—	_	—	—		—	—			
22:16	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1			
23:16				CHAIRQ•	<7:0>(1)						
15.0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1			
15:8		CHSIRQ<7:0> ⁽¹⁾									
7:0	S-0	S-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0			
7.0	CFORCE	CABORT	PATEN	SIRQEN	AIRQEN						

REGISTER 10-8 DCHxECON: DMA CHANNEL 'x' EVENT CONTROL REGISTER

Legend:	S = Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented b	it, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-24 Unimplemented: Read as '0'

bit 31-24	Unimplemented: Read as '0'
bit 23-16	CHAIRQ<7:0>: Channel Transfer Abort IRQ bits ⁽¹⁾
	11111111 = Interrupt 255 will abort any transfers in progress and set CHAIF flag
	•
	•
	•
	00000001 = Interrupt 1 will abort any transfers in progress and set CHAIF flag
	00000000 = Interrupt 0 will abort any transfers in progress and set CHAIF flag
bit 15-8	CHSIRQ<7:0>: Channel Transfer Start IRQ bits ⁽¹⁾
	11111111 = Interrupt 255 will initiate a DMA transfer
	•
	•
	00000001 = Interrupt 1 will initiate a DMA transfer 00000000 = Interrupt 0 will initiate a DMA transfer
h:4 7	
bit 7	CFORCE: DMA Forced Transfer bit
	1 = A DMA transfer is forced to begin when this bit is written to a '1'
	0 = This bit always reads '0'
bit 6	CABORT: DMA Abort Transfer bit
	1 = A DMA transfer is aborted when this bit is written to a '1'
	0 = This bit always reads '0'
bit 5	PATEN: Channel Pattern Match Abort Enable bit
	1 = Abort transfer and clear CHEN on pattern match
	0 = Pattern match is disabled
bit 4	SIRQEN: Channel Start IRQ Enable bit
	1 = Start channel cell transfer if an interrupt matching CHSIRQ occurs

- Start channel cell transfer if an interrupt matching CHSIRQ occurs 0 = Interrupt number CHSIRQ is ignored and does not start a transfer
- bit 3 AIRQEN: Channel Abort IRQ Enable bit
 - 1 = Channel transfer is aborted if an interrupt matching CHAIRQ occurs
 - 0 = Interrupt number CHAIRQ is ignored and does not terminate a transfer
- bit 2-0 Unimplemented: Read as '0'
- Note 1: See Table 7-1: "Interrupt IRQ, Vector and Bit Location" for the list of available interrupt IRQ sources.

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REGISTER 10-12: DCHxSSIZ: DMA CHANNEL 'x' SOURCE SIZE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0			
24.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0			
31:24		-	—	—	—	—	—	—			
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0			
23:16		—	—	—	_	—	_	_			
45.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
15:8		CHSSIZ<15:8>									
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
7:0				CHSSIZ	<7:0>						

Legend:R = Readable bitW = Writable bitU = Unimplemented bit, read as '0'-n = Value at POR'1' = Bit is set'0' = Bit is clearedx = Bit is unknown

bit 31-16 Unimplemented: Read as '0'

bit 15-0 CHSSIZ<15:0>: Channel Source Size bits

1111111111111111 = 65,535 byte source size

REGISTER 10-13: DCHxDSIZ: DMA CHANNEL 'x' DESTINATION SIZE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0		
24.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0		
31:24	—	_	—	_	_	—	_	—		
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0		
23:16	—	—	—	—	_	—	_	—		
45.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
15:8		CHDSIZ<15:8>								
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
7.0	7:0 CHDSIZ<7:0>									

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 Unimplemented: Read as '0'

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REGISTER 11-1: U1OTGIR: USB OTG INTERRUPT STATUS REGISTER

		••••••						
Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31.24	—	—	_	_	—	—	-	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23.10	—	—	_	_	—	—	_	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15.0	—	—			—	—	-	—
7.0	R/WC-0, HS	U-0	R/WC-0, HS					
7:0	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF

Legend:	WC = Write '1' to clear	HS = Hardware Settable b	oit
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 Unimplemented: Read as '0'

- bit 7 IDIF: ID State Change Indicator bit
 - 1 = Change in ID state is detected
 - 0 = No change in ID state is detected

bit 6 T1MSECIF: 1 Millisecond Timer bit

- 1 = 1 millisecond timer has expired
- 0 = 1 millisecond timer has not expired

bit 5 LSTATEIF: Line State Stable Indicator bit

- 1 = USB line state has been stable for 1millisecond, but different from last time
- 0 = USB line state has not been stable for 1 millisecond

bit 4 ACTVIF: Bus Activity Indicator bit

- 1 = Activity on the D+, D-, ID or VBUS pins has caused the device to wake-up
- 0 = Activity has not been detected
- bit 3 SESVDIF: Session Valid Change Indicator bit
 - 1 = VBUS voltage has dropped below the session end level
 - 0 = VBUS voltage has not dropped below the session end level

bit 2 SESENDIF: B-Device VBUS Change Indicator bit

- 1 = A change on the session end input was detected
- 0 = No change on the session end input was detected
- bit 1 Unimplemented: Read as '0'
- bit 0 VBUSVDIF: A-Device VBUS Change Indicator bit
 - 1 = Change on the session valid input is detected
 - 0 = No change on the session valid input is detected

TABLE 12-1: INPUT PIN SELECTION

Peripheral Pin	[pin name]R SFR	[pin name]R bits	
INT3	INT3R	INT3R<3:0>	0000 = RPD2 0001 = RPG8
T2CK	T2CKR	T2CKR<3:0>	
IC3	IC3R	IC3R<3:0>	0101 = RPB9
U1RX	U1RXR	U1RXR<3:0>	0111 = RPC14
U2RX	U2RXR	U2RXR<3:0>	RPn Pin Selection 0000 = RPD2 0001 = RPG8 0010 = RPF4 0011 = RPD10 0100 = RPF1 0101 = RPB9 0110 = RPB10 0111 = RPC14 1000 = RPB5 1001 = Reserved 1010 = RPC1(3) 1011 = RPD14(3) 1100 = RPG1(3) 1101 = RPA14(3) 1110 = Reserved 1111 = RPF2(1) 0000 = RPD3 0001 = RPG7 0010 = RPF5 0011 = RPB1 0100 = RPF5 0111 = RPC13 1000 = RPB3 1001 = RPB1 0110 = RPE5 0111 = RPC13 1000 = RPB3 1001 = RPB15 0110 = RPC4(3) 1101 = RPA15(3) 1110 = RPF2(1) 1111 = RPF7(2) 0000 = RPD9 0001 = RPB8 0011 = RPB15 0100 = RPB3 0110 = RPB3 0110 = RPB15 0100 = RPB3 0111 = RPB7
U5CTS	U5CTSR ⁽³⁾	U5CTSR<3:0>	1011 = RPD14 ⁽³⁾ 1100 = RPG1 ⁽³⁾
REFCLKI	REFCLKIR	REFCLKIR<3:0>	1110 = Reserved
INT4	INT4R	INT4R<3:0>	0000 = RPD3
T5CK	T5CKR	T5CKR<3:0>	0010 = RPF5 0011 = RPD11
IC4	IC4R	IC4R<3:0>	0101 = RPB1
U3RX	U3RXR	U3RXR<3:0>	0111 = RPC13
U4CTS	U4CTSR	U4CTSR<3:0>	1001 = Reserved 1010 = RPC4 ⁽³⁾
SDI1	SDI1R	SDI1R<3:0>	1100 = RPG0 ⁽³⁾
SDI2	SDI2R	SDI2R<3:0>	1110 = RPF2 ⁽¹⁾
INT2	INT2R	INT2R<3:0>	
T4CK	T4CKR	T4CKR<3:0>	
IC2	IC2R	IC2R<3:0>	0101 = RPB0
IC5 U1CTS	IC5R	IC5R<3:0>	0111 = RPB7
	U1CTSR	U1CTSR<3:0>	1001 = RPF12 ⁽³⁾
U2CTS	U2CTSR	U2CTSR<3:0>	1011 = RPF8 ⁽³⁾ 1100 = RPC3 ⁽³⁾
SS1	SS1R	SS1R<3:0>	1110 = Reserved
	SS1R	SS1R<3:0>	

Note 1: This selection is not available on 64-pin USB devices.

2: This selection is only available on 100-pin General Purpose devices.

3: This selection is not available on 64-pin USB and General Purpose devices.

4: This selection is only available on General Purpose devices.

NOTES:

17.0 OUTPUT COMPARE

Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 16. "Output Compare" (DS60001111), which is available from the *Documentation* > *Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Output Compare module is used to generate a single pulse or a train of pulses in response to selected time base events. For all modes of operation, the Output Compare module compares the values stored in the OCxR and/or the OCxRS registers to the value in the selected timer. When a match occurs, the Output Compare module generates an event based on the selected mode of operation.

The following are key features of this module:

- Multiple Output Compare modules in a device
- Programmable interrupt generation on compare event
- Single and Dual Compare modes
- Single and continuous output pulse generation
- Pulse-Width Modulation (PWM) mode
- Hardware-based PWM Fault detection and automatic output disable
- Can operate from either of two available 16-bit time bases or a single 32-bit time base

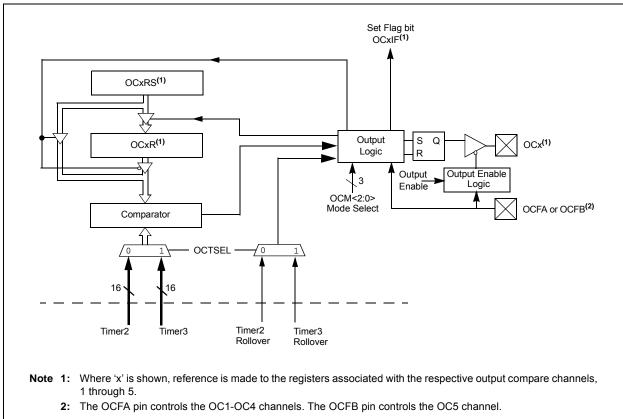


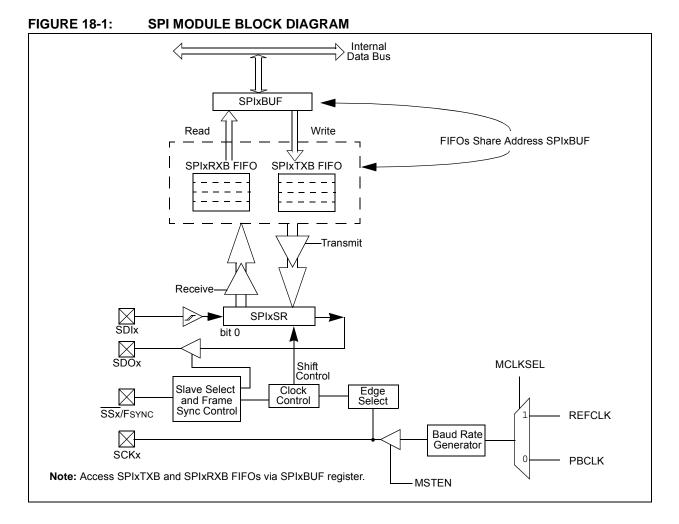
FIGURE 17-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM

18.0 SERIAL PERIPHERAL INTERFACE (SPI)

Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 23. "Serial Peripheral Interface (SPI)" (DS60001106), which is available from the Documentation > Reference Manual section of the Microchip PIC32 web site (www.microchip.com/pic32).

The SPI module is a synchronous serial interface that is useful for communicating with external peripherals and other microcontroller devices. These peripheral devices may be Serial EEPROMs, Shift registers, display drivers, Analog-to-Digital Converters (ADC), etc. The PIC32 SPI module is compatible with Motorola[®] SPI and SIOP interfaces. Some of the key features of the SPI module are:

- · Master and Slave modes support
- · Four different clock formats
- Enhanced Framed SPI protocol support
- User-configurable 8-bit, 16-bit and 32-bit data width
- Separate SPI FIFO buffers for receive and transmit
 FIFO buffers act as 4/8/16-level deep FIFOs based on 32/16/8-bit data width
- Programmable interrupt event on every 8-bit, 16-bit and 32-bit data transfer
- Operation during CPU Sleep and Idle mode
- Audio Codec Support:
 - I²S protocol
 - Left-justified
 - Right-justified
 - PCM



19.0 INTER-INTEGRATED CIRCUIT (I²C)

Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 24. "Inter-Integrated Circuit (I²C)" (DS60001116), which is available from the *Documentation* > *Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/ pic32). The I²C module provides complete hardware support for both Slave and Multi-Master modes of the I²C serial communication standard. Figure 19-1 illustrates the I²C module block diagram.

Each I^2C module has a 2-pin interface: the SCLx pin is clock and the SDAx pin is data.

Each I²C module offers the following key features:

- I²C interface supporting both master and slave operation
- I²C Slave mode supports 7-bit and 10-bit addressing
- I²C Master mode supports 7-bit and 10-bit addressing
- I²C port allows bidirectional transfers between master and slaves
- Serial clock synchronization for the I²C port can be used as a handshake mechanism to suspend and resume serial transfer (SCLREL control)
- I²C supports multi-master operation; detects bus collision and arbitrates accordingly
- · Provides support for address bit masking

REGISTER 19-2: I2CxSTAT: I²C STATUS REGISTER

	-							
Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
04.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	—	-	_	-	—		_	_
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:16	—	_	_	_	_	—	_	_
15.0	R-0, HSC	R-0, HSC	U-0	U-0	U-0	R/C-0, HS	R-0, HSC	R-0, HSC
15:8	ACKSTAT	TRSTAT	-	-	_	BCL	GCSTAT	ADD10
7:0	R/C-0, HS	R/C-0, HS	R-0, HSC	R/C-0, HSC	R/C-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
7:0	IWCOL	I2COV	D_A	Р	S	R_W	RBF	TBF

Legend:	HS = Set in hardware	HSC = Hardware set/clear	ed
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	C = Clearable bit

bit 31-16 Unimplemented: Read as '0'

bit 15 ACKSTAT: Acknowledge Status bit

(when operating as I^2C master, applicable to master transmit operation)

- 1 = Acknowledge was not received from slave
- 0 = Acknowledge was received from slave

Hardware set or clear at end of slave Acknowledge.

- bit 14 **TRSTAT:** Transmit Status bit (when operating as I²C master, applicable to master transmit operation)
 - 1 = Master transmit is in progress (8 bits + ACK)
 - 0 = Master transmit is not in progress

Hardware set at beginning of master transmission. Hardware clear at end of slave Acknowledge.

- bit 13-11 Unimplemented: Read as '0'
- bit 10 BCL: Master Bus Collision Detect bit

1 = A bus collision has been detected during a master operation

0 = No collision

Hardware set at detection of bus collision. This condition can only be cleared by disabling (ON bit = 0) and re-enabling (ON bit = 1) the module.

- bit 9 **GCSTAT:** General Call Status bit
 - 1 = General call address was received
 - 0 = General call address was not received

Hardware set when address matches general call address. Hardware clear at Stop detection.

bit 8 ADD10: 10-bit Address Status bit

1 = 10-bit address was matched

0 = 10-bit address was not matched

Hardware set at match of 2nd byte of matched 10-bit address. Hardware clear at Stop detection.

- bit 7 IWCOL: Write Collision Detect bit
 - 1 = An attempt to write the I2CxTRN register failed because the I²C module is busy
 - 0 = No collision

Hardware set at occurrence of write to I2CxTRN while busy (cleared by software).

bit 6 I2COV: Receive Overflow Flag bit

1 = A byte was received while the I2CxRCV register is still holding the previous byte 0 = No overflow

Hardware set at attempt to transfer I2CxRSR to I2CxRCV (cleared by software).

- bit 5 **D_A:** Data/Address bit (when operating as I²C slave)
 - 1 = Indicates that the last byte received was data
 - 0 = Indicates that the last byte received was device address

Hardware clear at device address match. Hardware set by reception of slave byte.

REGISTER 19-2: I2CxSTAT: I²C STATUS REGISTER (CONTINUED)

 1 = Indicates that a Stop bit has been detected last 0 = Stop bit was not detected last Hardware set or clear when Start, Repeated Start or Stop detected. 5: Start bit 1 = Indicates that a Start (or Repeated Start) bit has been detected last 0 = Start bit was not detected last Hardware set or clear when Start, Repeated Start or Stop detected. bit 2 R_W: Read/Write Information bit (when operating as I²C slave) 1 = Read – indicates data transfer is output from slave 0 = Write – indicates data transfer is input to slave Hardware set or clear after reception of I²C device address byte. bit 1 RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 1 = Transmit in progress I2CxTRN is full 	bit 4	P: Stop bit
 Hardware set or clear when Start, Repeated Start or Stop detected. bit 3 S: Start bit = Indicates that a Start (or Repeated Start) bit has been detected last = Start bit was not detected last Hardware set or clear when Start, Repeated Start or Stop detected. bit 2 R_W: Read/Write Information bit (when operating as I²C slave) = Read – indicates data transfer is output from slave Write – indicates data transfer is input to slave Write – indicates data transfer is of I²C device address byte. bit 1 RBF: Receive Buffer Full Status bit = Receive not complete, I2CxRCV is full = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 		1 = Indicates that a Stop bit has been detected last
bit 3 S: Start bit 1 = Indicates that a Start (or Repeated Start) bit has been detected last 0 = Start bit was not detected last Hardware set or clear when Start, Repeated Start or Stop detected. bit 2 R_W: Read/Write Information bit (when operating as I ² C slave) 1 = Read – indicates data transfer is output from slave 0 = Write – indicates data transfer is input to slave Hardware set or clear after reception of I ² C device address byte. bit 1 RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit		
 1 = Indicates that a Start (or Repeated Start) bit has been detected last 0 = Start bit was not detected last Hardware set or clear when Start, Repeated Start or Stop detected. bit 2 R_W: Read/Write Information bit (when operating as I²C slave) 1 = Read – indicates data transfer is output from slave 0 = Write – indicates data transfer is input to slave Hardware set or clear after reception of I²C device address byte. bit 1 RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 		Hardware set or clear when Start, Repeated Start or Stop detected.
 0 = Start bit was not detected last Hardware set or clear when Start, Repeated Start or Stop detected. bit 2 R_W: Read/Write Information bit (when operating as I²C slave) 1 = Read – indicates data transfer is output from slave 0 = Write – indicates data transfer is input to slave Hardware set or clear after reception of I²C device address byte. bit 1 RBF: Receive Buffer Full Status bit = Receive complete, I2CxRCV is full = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 	bit 3	S: Start bit
bit 2 R_W: Read/Write Information bit (when operating as I²C slave)1 = Read – indicates data transfer is output from slave0 = Write – indicates data transfer is input to slaveHardware set or clear after reception of I²C device address byte.bit 1 RBF: Receive Buffer Full Status bit1 = Receive complete, I2CxRCV is full0 = Receive not complete, I2CxRCV is emptyHardware set when I2CxRCV is written with received byte. Hardware clear when softwarebit 0 TBF: Transmit Buffer Full Status bit		
 1 = Read – indicates data transfer is output from slave 0 = Write – indicates data transfer is input to slave Hardware set or clear after reception of I²C device address byte. bit 1 RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 		Hardware set or clear when Start, Repeated Start or Stop detected.
 0 = Write – indicates data transfer is input to slave Hardware set or clear after reception of I²C device address byte. bit 1 RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 	bit 2	R_W: Read/Write Information bit (when operating as I ² C slave)
 Hardware set or clear after reception of I²C device address byte. bit 1 RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 		1 = Read – indicates data transfer is output from slave
bit 1 RBF: Receive Buffer Full Status bit 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit		
 1 = Receive complete, I2CxRCV is full 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 		Hardware set or clear after reception of I ² C device address byte.
 0 = Receive not complete, I2CxRCV is empty Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit 	bit 1	RBF: Receive Buffer Full Status bit
Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit		1 = Receive complete, I2CxRCV is full
reads I2CxRCV. bit 0 TBF: Transmit Buffer Full Status bit		0 = Receive not complete, I2CxRCV is empty
1 = Transmit in progress I2CxTRN is full	bit 0	TBF: Transmit Buffer Full Status bit
		1 = Transmit in progress, I2CxTRN is full
0 = Transmit complete, I2CxTRN is empty		0 = Transmit complete, I2CxTRN is empty

Hardware set when software writes I2CxTRN. Hardware clear at completion of data transmission.

	LE 20-1:			HROUG						-0)									
ess)		۵								Bi	ts								s
Virtual Address (BF80_#)	Register Name	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets
6440		31:16	_			—	_	—		—	—	—	_	—	—	—			0000
0440	U3BKG.	15:0				-			Bau	d Rate Gene	erator Pres	caler			-				0000
6600	U4MODE ⁽¹⁾	31:16	_	—	—	—	—	_	_	—	—	—	—	—	—	—	_	—	0000
0000	OIMODE	15:0	ON	—	SIDL	IREN	RTSMD	—	UEN	<1:0>	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSE	L<1:0>	STSEL	0000
6610	U4STA ⁽¹⁾	31:16	—	—	—	—	—	—	—	ADM_EN				ADDF	8<7:0>				0000
0010	04017	15:0	UTXISE	EL<1:0>	UTXINV	URXEN	UTXBRK	UTXEN	UTXBF	TRMT	URXISI	EL<1:0>	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	FFFF
6620	U4TXREG	31:16	—	—	—	—	—	—	—	—	—	_	—	—	—	—	—		0000
0020	OTHATLEO	15:0	—	—	—	—	—	—	—	TX8				Transmit	Register				0000
6630	U4RXREG	31:16	—	—	—	—	—	_	_	—	—	—	—	_	—		—		0000
	0.1.0.1.20	15:0	_	—	—	—	—	_	_	RX8				Receive	Register				0000
6640	U4BRG ⁽¹⁾	31:16	—	_	_	—	—	_	—	_	—	—	—	—	—		—	_	0000
	0.5.10	15:0							Bau	d Rate Gene	erator Pres	caler							0000
6800	U5MODE ⁽¹⁾	31:16	_	_	—	—	—	—		—	—		_	—	—		<u> </u>	—	0000
		10.0	ON	—	SIDL	IREN	RTSMD	—	UEN	<1:0>	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSE	L<1:0>	STSEL	0000
6810	U5STA ⁽¹⁾	31:16	_		_	—	—	—		ADM_EN					R<7:0>	1	1	1	0000
		15:0	UTXISE	EL<1:0>	UTXINV	URXEN	UTXBRK	UTXEN	UTXBF	TRMT	URXIS	EL<1:0>	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	FFFF
6820	U5TXREG	31:16	_	_	_	—	—	—		—	—	—		—	—		<u> </u>	_	0000
0020		15:0	_	—	—	—	—	_	_	TX8	Transmit Register				0000				
6830	U5RXREG	31:16	_	—	—	—	—	_	_	—	—	—	—	—	—	—	—	—	0000
		15:0	_	_	_		—	_		RX8				Receive	Register				0000
6840	U5BRG ⁽¹⁾	31:16	_	_	_	—	—	_	—	—	_	—	—	_	—	—		—	0000
		15:0							Bau	d Rate Gene	erator Pres	caler							0000

TABLE 20-1: UART1 THROUGH UART5 REGISTER MAP (CONTINUED)

Legend: x = unknown value on Reset; - = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See Section 12.2 "CLR, SET, and INV Registers" for more information.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
31:24	_	—	_	_	_	_	_	ADM_EN
00.40	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
23:16				ADDR<	<7:0>			
45.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-1
15:8	UTXISEL<1:0>		UTXINV	URXEN	UTXBRK	UTXEN	UTXBF	TRMT
7.0	R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/W-0	R-0
7:0	URXISE	L<1:0>	ADDEN	RIDLE	PERR	FERR	OERR	URXDA

REGISTER 20-2: UxSTA: UARTx STATUS AND CONTROL REGISTER

Legend:

Logonal			
R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-25 Unimplemented: Read as '0'

- bit 24 ADM_EN: Automatic Address Detect Mode Enable bit
 - 1 = Automatic Address Detect mode is enabled
 - 0 = Automatic Address Detect mode is disabled
- bit 23-16 ADDR<7:0>: Automatic Address Mask bits

When the ADM_EN bit is '1', this value defines the address character to use for automatic address detection.

bit 15-14 UTXISEL<1:0>: TX Interrupt Mode Selection bits

- 11 = Reserved, do not use
- 10 = Interrupt is generated and asserted while the transmit buffer is empty
- 01 = Interrupt is generated and asserted when all characters have been transmitted
- 00 = Interrupt is generated and asserted while the transmit buffer contains at least one empty space

bit 13 UTXINV: Transmit Polarity Inversion bit

If IrDA mode is disabled (i.e., IREN (UxMODE<12>) is '0'):

- 1 = UxTX Idle state is '0'
- 0 = UxTX Idle state is '1'

If IrDA mode is enabled (i.e., IREN (UxMODE<12>) is '1'):

- 1 = IrDA encoded UxTX Idle state is '1'
- 0 = IrDA encoded UxTX Idle state is '0'

bit 12 URXEN: Receiver Enable bit

- 1 = UARTx receiver is enabled. UxRX pin is controlled by UARTx (if ON = 1)
- 0 = UARTx receiver is disabled. UxRX pin is ignored by the UARTx module. UxRX pin is controlled by the port.

bit 11 UTXBRK: Transmit Break bit

- 1 = Send Break on next transmission. Start bit followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion
- 0 = Break transmission is disabled or completed
- bit 10 UTXEN: Transmit Enable bit
 - 1 = UARTx transmitter is enabled. UxTX pin is controlled by UARTx (if ON = 1)
 - 0 = UARTx transmitter is disabled. Any pending transmission is aborted and buffer is reset. UxTX pin is controlled by the port.

bit 9 UTXBF: Transmit Buffer Full Status bit (read-only)

- 1 = Transmit buffer is full
- 0 = Transmit buffer is not full, at least one more character can be written

NOTES:

REGISTER 22-2: RTCALRM: RTC ALARM CONTROL REGISTER (CONTINUED)

bit 7-0 ARPT<7:0>: Alarm Repeat Counter Value bits⁽³⁾ 11111111 = Alarm will trigger 256 times

0000000 = Alarm will trigger one time

The counter decrements on any alarm event. The counter only rolls over from 0x00 to 0xFF if CHIME = 1.

- **Note 1:** Hardware clears the ALRMEN bit anytime the alarm event occurs, when ARPT<7:0> = 00 and CHIME = 0.
 - 2: This field should not be written when the RTCC ON bit = '1' (RTCCON<15>) and ALRMSYNC = 1.
 - 3: This assumes a CPU read will execute in less than 32 PBCLKs.

Note: This register is reset only on a Power-on Reset (POR).

'0' = Bit is cleared

x = Bit is unknown

	IN 22 0. IN									
Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0		
04.04	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x		
31:24		HR10•	<3:0>			HR01	<3:0>			
00.40	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x		
23:16	6 MIN10<3:0>					MIN01<3:0>				
45.0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x		
15:8		SEC10	<3:0>		SEC01<3:0>					
7.0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0		
7:0	—	—	_	_	_	—	—	_		
Legend:										
R = Readable bitW = Writable bitU = Unimplemented bit, read as '0'										

REGISTER 22-3: RTCTIME: RTC TIME VALUE REGISTER

bit 31-28 HR10<3:0>: Binary-Coded Decimal Value of Hours bits, 10s place digits; contains a value from 0 to 2
bit 27-24 HR01<3:0>: Binary-Coded Decimal Value of Hours bits, 1s place digit; contains a value from 0 to 9
bit 23-20 MIN10<3:0>: Binary-Coded Decimal Value of Minutes bits, 10s place digits; contains a value from 0 to 5
bit 19-16 MIN01<3:0>: Binary-Coded Decimal Value of Minutes bits, 1s place digit; contains a value from 0 to 9
bit 15-12 SEC10<3:0>: Binary-Coded Decimal Value of Seconds bits, 10s place digits; contains a value from 0 to 5
bit 11-8 SEC01<3:0>: Binary-Coded Decimal Value of Seconds bits, 1s place digit; contains a value from 0 to 9
bit 7-0 Unimplemented: Read as '0'

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

'1' = Bit is set

-n = Value at POR

27.4.1 CONTROLLING CONFIGURATION CHANGES

Because peripherals can be disabled during run time, some restrictions on disabling peripherals are needed to prevent accidental configuration changes. PIC32 devices include two features to prevent alterations to enabled or disabled peripherals:

- Control register lock sequence
- · Configuration bit select lock

27.4.1.1 Control Register Lock

Under normal operation, writes to the PMDx registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the PMDLOCK Configuration bit (CFGCON<12>). Setting PMDLOCK prevents writes to the control registers; clearing PMDLOCK allows writes.

To set or clear PMDLOCK, an unlock sequence must be executed. Refer to **Section 6.** "Oscillator" (DS60001112) in the "*PIC32 Family Reference Manual*" for details.

27.4.1.2 Configuration Bit Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the PMDx registers. The PMDL1WAY Configuration bit (DEVCFG3<28>) blocks the PMDLOCK bit from being cleared after it has been set once. If PMDLOCK remains set, the register unlock procedure does not execute, and the peripheral pin select control registers cannot be written to. The only way to clear the bit and re-enable PMD functionality is to perform a device Reset.

TABLE 31-10: ELECTRICAL CHARACTERISTICS: BOR

DC CHA	DC CHARACTERISTICS			$\begin{array}{ll} \mbox{Standard Operating Conditions: 2.3V to 3.6V} \\ \mbox{(unless otherwise stated)} \\ \mbox{Operating temperature} & 0^{\circ}C \leq TA \leq +70^{\circ}C \mbox{ for Commerc} \\ -40^{\circ}C \leq TA \leq +85^{\circ}C \mbox{ for Industria} \\ -40^{\circ}C \leq TA \leq +105^{\circ}C \mbox{ for V-temp} \end{array}$					
Param. No.	Symbol	Characteristics	Min. ⁽¹⁾	Min. ⁽¹⁾ Typical Max.			Conditions		
BO10	O10 VBOR BOR Event on VDD transition high-to-low		2.0	—	2.3	V	_		

Note 1: Parameters are for design guidance only and are not tested in manufacturing.

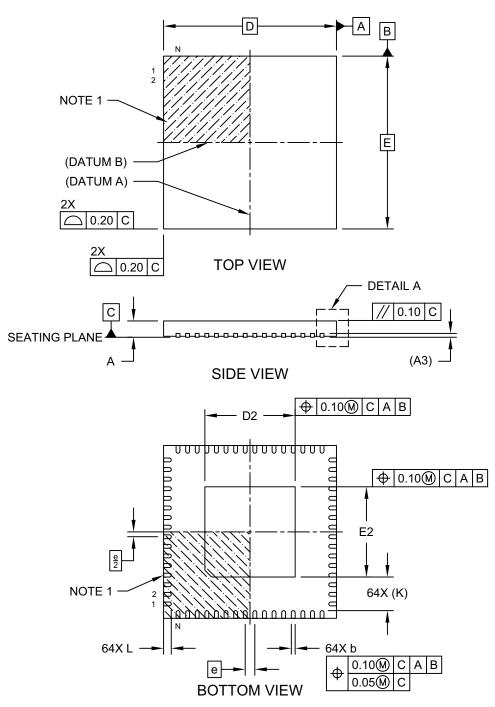
TABLE 31-11: ELECTRICAL CHARACTERISTICS: HVD

DC CHA	DC CHARACTERISTICS			$\begin{array}{l} \mbox{Standard Operating Conditions: 2.3V to 3.6V} \\ \mbox{(unless otherwise stated)} \\ \mbox{Operating temperature} & 0^{\circ}C \leq TA \leq +70^{\circ}C \mbox{ for Commercial} \\ -40^{\circ}C \leq TA \leq +85^{\circ}C \mbox{ for Industrial} \\ -40^{\circ}C \leq TA \leq +105^{\circ}C \mbox{ for V-temp} \end{array}$						
Param. No. ⁽¹⁾	Symbol	Min.	Typical	Max.	Units	Conditions				
HV10	Vhvd	High Voltage Detect on VCAP pin	—	2.5		V	—			

Note 1: Parameters are for design guidance only and are not tested in manufacturing.

64-Terminal Plastic Quad Flat Pack, No Lead (RG) 9x9x0.9 mm Body [QFN] Saw Singulated

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Microchip Technology Drawing C04-260A Sheet 1 of 2