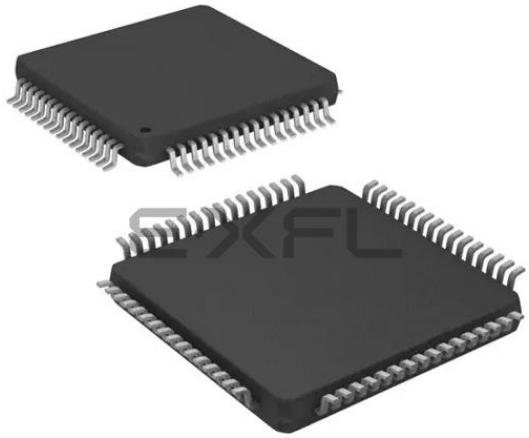

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What is "Embedded - Microcontrollers"?

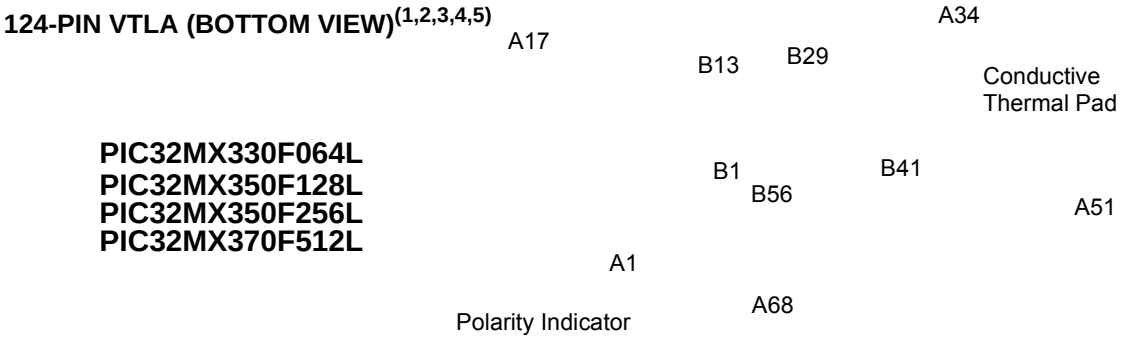
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	53
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx350f256ht-i-pt

TABLE 6: PIN NAMES FOR 124-PIN DEVICES

124-PIN VTLA (BOTTOM VIEW)(1,2,3,4,5)



Package Bump #	Full Pin Name	Package Bump #	Full Pin Name
A1	No Connect	A38	SDA1/RG3
A2	RG15	A39	SCL2/RA2
A3	VSS	A40	TDI/CTED9/RA4
A4	AN23/PMD6/RE6	A41	VDD
A5	RPC1/RC1	A42	OSC2/CLKO/RC15
A6	RPC3/RC3	A43	VSS
A7	AN16/C1IND/RPG6/SCK2/PMA5/RG6	A44	RPA15/RA15
A8	AN18/C2IND/RPG8/PMA3/RG8	A45	RPD9/RD9
A9	AN19/C2INC/RPG9/PMA2/RG9	A46	RPD11/PMCS1/RD11
A10	VDD	A47	SOSCI/RPC13/RC13
A11	RPE8/RE8	A48	VDD
A12	AN5/C1INA/RPB5/RB5	A49	No Connect
A13	PGED3/AN3/C2INA/RPB3/RB3	A50	No Connect
A14	VDD	A51	No Connect
A15	PGEC1/AN1/RPB1/CTED12/RB1	A52	AN24/RPD1/RD1
A16	No Connect	A53	AN26/RPD3/RD3
A17	No Connect	A54	PMD13/RD13
A18	No Connect	A55	RPD5/PMRD/RD5
A19	No Connect	A56	PMD15/RD7
A20	PGEC2/AN6/RPB6/RB6	A57	No Connect
A21	VREF-/CVREF-/PMA7/RA9	A58	No Connect
A22	AVDD	A59	VDD
A23	AN8/RPB8/CTED10/RB8	A60	RPF1/PMD10/RF1
A24	CVREFOUT/AN10/RPB10/CTED11/PMA13/RB10	A61	RPG0/PMD8/RG0
A25	VSS	A62	TRD3/CTED8/RA7
A26	TCK/CTED2/RA1	A63	VSS
A27	RPF12/RF12	A64	PMD1/RE1
A28	AN13/PMA10/RB13	A65	TRD1/RG12
A29	AN15/RPB15/OCFB/CTED6/PMA0/RB15	A66	AN20/PMD2/RE2
A30	VDD	A67	AN21/PMD4/RE4
A31	RPD15/RD15	A68	No Connect
A32	RPF5/PMA8/RF5	B1	VDD
A33	No Connect	B2	AN22/RPE5/PMD5/RE5
A34	No Connect	B3	AN27/PMD7/RE7
A35	RPF3/RF3	B4	RPC2/RC2
A36	RPF2/RF2	B5	RPC4/CTED7/RC4
A37	RPF7/RF7	B6	AN17/C1INC/RPG7/PMA4/RG7

Note 1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 12.3 "Peripheral Pin Select"** for restrictions.

2: Every I/O port pin (RAx-RGx), with the exception of RF6, can be used as a change notification pin (CNAx-CNGx). See **Section 12.0 "I/O Ports"** for more information.

3: RPF6 (bump B30) and RPF7 (bump A37) are only remappable for input functions.

4: Shaded package bumps are 5V tolerant.

5: It is recommended that the user connect the printed circuit board (PCB) ground to the conductive thermal pad on the bottom of the package. And to not run non-Vss PCB traces under the conductive thermal pad on the same side of the PCB layout.

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA			
RB0	16	25	B14	I/O	ST	PORTB is a bidirectional I/O port
RB1	15	24	A15	I/O	ST	
RB2	14	23	B13	I/O	ST	
RB3	13	22	A13	I/O	ST	
RB4	12	21	B11	I/O	ST	
RB5	11	20	A12	I/O	ST	
RB6	17	26	A20	I/O	ST	
RB7	18	27	B16	I/O	ST	
RB8	21	32	A23	I/O	ST	
RB9	22	33	B19	I/O	ST	
RB10	23	34	A24	I/O	ST	
RB11	24	35	B20	I/O	ST	
RB12	27	41	B23	I/O	ST	
RB13	28	42	A28	I/O	ST	
RB14	29	43	B24	I/O	ST	
RB15	30	44	A29	I/O	ST	
RC1	—	6	A5	I/O	ST	PORTC is a bidirectional I/O port
RC2	—	7	B4	I/O	ST	
RC3	—	8	A6	I/O	ST	
RC4	—	9	B5	I/O	ST	
RC12	39	63	B34	I/O	ST	
RC13	47	73	A47	I/O	ST	
RC14	48	74	B40	I/O	ST	
RC15	40	64	A42	I/O	ST	
RD0	46	72	B39	I/O	ST	PORTD is a bidirectional I/O port
RD1	49	76	A52	I/O	ST	
RD2	50	77	B42	I/O	ST	
RD3	51	78	A53	I/O	ST	
RD4	52	81	B44	I/O	ST	
RD5	53	82	A55	I/O	ST	
RD6	54	83	B45	I/O	ST	
RD7	55	84	A56	I/O	ST	
RD8	42	68	B37	I/O	ST	
RD9	43	69	A45	I/O	ST	
RD10	44	70	B38	I/O	ST	
RD11	45	71	A46	I/O	ST	
RD12	—	79	B43	I/O	ST	
RD13	—	80	A54	I/O	ST	
RD14	—	47	B26	I/O	ST	
RD15	—	48	A31	I/O	ST	

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
TTL = TTL input buffer

Note 1: This pin is only available on devices without a USB module.
2: This pin is only available on devices with a USB module.
3: This pin is not available on 64-pin devices.

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA			
U1CTS	PPS	PPS	PPS	I	ST	UART1 Clear to Send
U1RTS	PPS	PPS	PPS	O	—	UART1 Ready to Send
U1RX	PPS	PPS	PPS	I	ST	UART1 Receive
U1TX	PPS	PPS	PPS	O	—	UART1 Transmit
U2CTS	PPS	PPS	PPS	I	ST	UART2 Clear to Send
U2RTS	PPS	PPS	PPS	O	—	UART2 Ready to Send
U2RX	PPS	PPS	PPS	I	ST	UART2 Receive
U2TX	PPS	PPS	PPS	O	—	UART2 Transmit
U3CTS	PPS	PPS	PPS	I	ST	UART3 Clear to Send
U3RTS	PPS	PPS	PPS	O	—	UART3 Ready to Send
U3RX	PPS	PPS	PPS	I	ST	UART3 Receive
U3TX	PPS	PPS	PPS	O	—	UART3 Transmit
U4CTS	PPS	PPS	PPS	I	ST	UART4 Clear to Send
U4RTS	PPS	PPS	PPS	O	—	UART4 Ready to Send
U4RX	PPS	PPS	PPS	I	ST	UART4 Receive
U4TX	PPS	PPS	PPS	O	—	UART4 Transmit
U5CTS(3)	—	PPS	PPS	I	ST	UART5 Clear to Send
U5RTS(3)	—	PPS	PPS	O	—	UART5 Ready to Send
U5RX(3)	—	PPS	PPS	I	ST	UART5 Receive
U5TX(3)	—	PPS	PPS	O	—	UART5 Transmit
SCK1	35(1), 50(2)	55(1), 70(2)	B30(1), B38(2)	I/O	ST	Synchronous Serial Clock Input/Output for SPI1
SDI1	PPS	PPS	PPS	O	—	SPI1 Data In
SDO1	PPS	PPS	PPS	I/O	ST	SPI1 Data Out
SS1	PPS	PPS	PPS	I/O	—	SPI1 Slave Synchronization for Frame Pulse I/O
SCK2	4	10	A7	I/O	ST	Synchronous Serial Clock Input/Output for SPI2
SDI2	PPS	PPS	PPS	O	—	SPI2 Data In
SDO2	PPS	PPS	PPS	I/O	ST	SPI2 Data Out
SS2	PPS	PPS	PPS	I/O	—	SPI2 Slave Synchronization for Frame Pulse I/O
SCL1	37(1), 44(2)	57(1), 66(2)	B31(1), B36(2)	I/O	ST	Synchronous Serial Clock Input/Output for I2C1
SDA1	36(1), 43(2)	56(1), 67(2)	A38(1), A44(2)	I/O	ST	Synchronous Serial Data Input/Output for I2C1
SCL2	32	58	A39	I/O	ST	Synchronous Serial Clock Input/Output for I2C2
SDA2	31	59	B32	I/O	ST	Synchronous Serial Data Input/Output for I2C2
TMS	23	17	B9	I	ST	JTAG Test Mode Select Pin
TCK	27	38	A26	I	ST	JTAG Test Clock Input Pin
TDI	28	60	A40	I	—	JTAG Test Clock Input Pin
TDO	24	61	B33	O	—	JTAG Test Clock Output Pin
RTCC	42	68	B37	O	—	Real-Time Clock Alarm Output

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
TTL = TTL input buffer

Note 1: This pin is only available on devices without a USB module.
2: This pin is only available on devices with a USB module.
3: This pin is not available on 64-pin devices.

REGISTER 4-2: BMXDKPBA: DATA RAM KERNEL PROGRAM BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
	BMXDKPBA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BMXDKPBA<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-10 **BMXDKPBA<15:10>:** DRM Kernel Program Base Address bits
When non-zero, this value selects the relative base address for kernel program space in RAM

bit 9-0 **BMXDKPBA<9:0>:** Read-Only bits
Value is always '0', which forces 1 KB increments

Note 1: At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernel mode data usage.

2: The value in this register must be less than or equal to BMXDRMSZ.

REGISTER 7-6: IPCx: INTERRUPT PRIORITY CONTROL REGISTER (CONTINUED)

bit 9-8 **IS1<1:0>:** Interrupt Subpriority bits
11 = Interrupt subpriority is 3
10 = Interrupt subpriority is 2
01 = Interrupt subpriority is 1
00 = Interrupt subpriority is 0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-2 **IP0<2:0>:** Interrupt Priority bits
111 = Interrupt priority is 7
•
•
•
010 = Interrupt priority is 2
001 = Interrupt priority is 1
000 = Interrupt is disabled

bit 1-0 **IS0<1:0>:** Interrupt Subpriority bits
11 = Interrupt subpriority is 3
10 = Interrupt subpriority is 2
01 = Interrupt subpriority is 1
00 = Interrupt subpriority is 0

Note:	This register represents a generic definition of the IPCx register. Refer to Table 7-1 for the exact bit definitions.

10.0 DIRECT MEMORY ACCESS (DMA) CONTROLLER

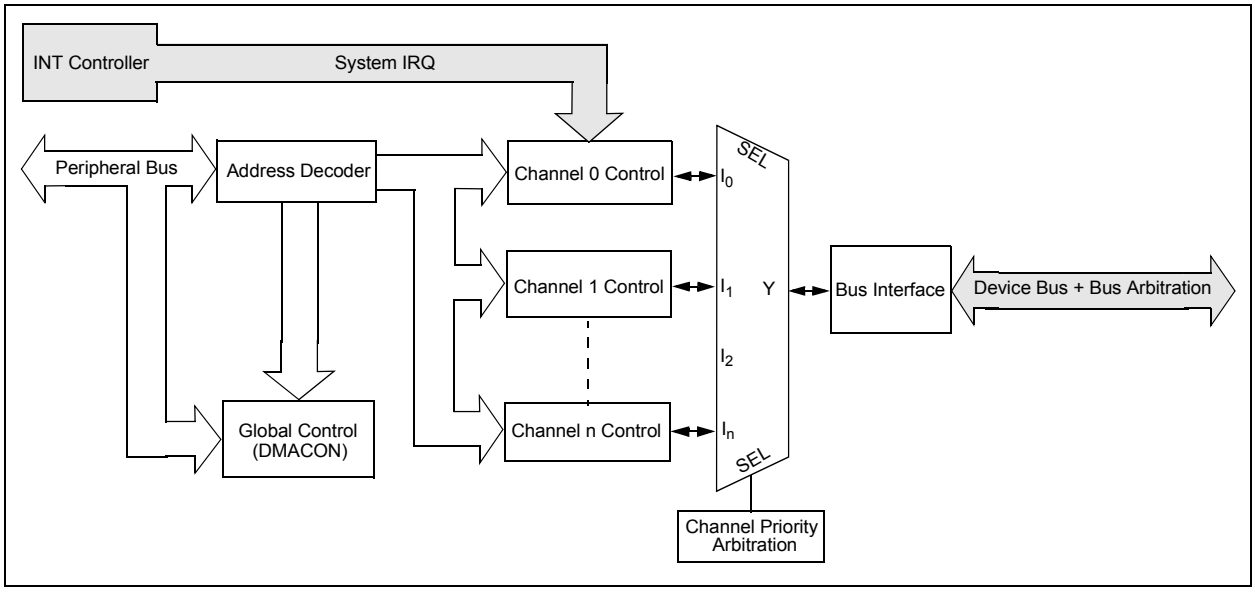
Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 31. "Direct Memory Access (DMA) Controller"** (DS60001117), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32 Direct Memory Access (DMA) controller is a bus master module useful for data transfers between different devices without CPU intervention. The source and destination of a DMA transfer can be any of the memory mapped modules existent in the PIC32 (such as Peripheral Bus (PBUS) devices: SPI, UART, PMP, etc.) or memory itself.

Following are some of the key features of the DMA controller module:

- Four identical channels, each featuring:
  - Auto-increment source and destination address registers
  - Source and destination pointers
  - Memory to memory and memory to peripheral transfers
- Automatic word-size detection:
  - Transfer granularity, down to byte level
  - Bytes need not be word-aligned at source and destination
- Fixed priority channel arbitration
- Flexible DMA channel operating modes:
  - Manual (software) or automatic (interrupt) DMA requests
  - One-Shot or Auto-Repeat Block Transfer modes
  - Channel-to-channel chaining
- Flexible DMA requests:
  - A DMA request can be selected from any of the peripheral interrupt sources
  - Each channel can select any (appropriate) observable interrupt as its DMA request source
  - A DMA transfer abort can be selected from any of the peripheral interrupt sources
  - Pattern (data) match transfer termination
- Multiple DMA channel status interrupts:
  - DMA channel block transfer complete
  - Source empty or half empty
  - Destination full or half full
  - DMA transfer aborted due to an external event
  - Invalid DMA address generated
- DMA debug support features:
  - Most recent address accessed by a DMA channel
  - Most recent DMA channel to transfer data
- CRC Generation module:
  - CRC module can be assigned to any of the available channels
  - CRC module is highly configurable

FIGURE 10-1: DMA BLOCK DIAGRAM



REGISTER 11-18: U1BDTP2: USB BDT PAGE 2 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRH<23:16>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRH<23:16>:** BDT Base Address bits

This 8-bit value provides address bits 23 through 16 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

REGISTER 11-19: U1BDTP3: USB BDT PAGE 3 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRU<31:24>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRU<31:24>:** BDT Base Address bits

This 8-bit value provides address bits 31 through 24 of the BDT base address, defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

TABLE 12-2: OUTPUT PIN SELECTION (CONTINUED)

RPn Port Pin	RPnR SFR	RPnR bits	RPnR Value to Peripheral Selection
RPD9	RPD9R	RPD9R<3:0>	0000 = No Connect 0001 = U3RTS 0010 = U4TX 0011 = REFCLKO 0100 = U5TX(4) 0101 = Reserved 0110 = Reserved 0111 = SS1 1000 = SDO1 1001 = Reserved 1010 = Reserved 1011 = OC5 1100 = Reserved 1101 = C1OUT 1110 = Reserved 1111 = Reserved
RPG6	RPG6R	RPG6R<3:0>	
RPB8	RPB8R	RPB8R<3:0>	
RPB15	RPB15R	RPB15R<3:0>	
RPD4	RPD4R	RPD4R<3:0>	
RPB0	RPB0R	RPB0R<3:0>	
RPE3	RPE3R	RPE3R<3:0>	
RPB7	RPB7R	RPB7R<3:0>	
RPB2	RPB2R	RPB2R<3:0>	
RPF12(4)	RPF12R	RPF12R<3:0>	
RPD12(4)	RPD12R	RPD12R<3:0>	
RPF8(4)	RPF8R	RPF8R<3:0>	
RPC3(4)	RPC3R	RPC3R<3:0>	
RPE9(4)	RPE9R	RPE9R<3:0>	
RPD1	RPD1R	RPD1R<3:0>	0000 = No Connect 0001 = U2RTS 0010 = Reserved 0011 = U1RTS 0100 = U5TX(4) 0101 = Reserved 0110 = SS2 0111 = Reserved 1000 = SDO1 1001 = Reserved 1010 = Reserved 1011 = OC2 1100 = OC1 1101 = Reserved 1110 = Reserved 1111 = Reserved
RPG9	RPG9R	RPG9R<3:0>	
RPB14	RPB14R	RPB14R<3:0>	
RPD0	RPD0R	RPD0R<3:0>	
RPD8	RPD8R	RPD8R<3:0>	
RPB6	RPB6R	RPB6R<3:0>	
RPD5	RPD5R	RPD5R<3:0>	
RPF3(3)	RPF3R	RPF3R<3:0>	
RPF6(1)	RPF6R	RPF6R<3:0>	
RPF13(4)	RPF13R	RPF13R<3:0>	
RPC2(4)	RPC2R	RPC2R<3:0>	
RPE8(4)	RPE8R	RPE8R<3:0>	
RPF2(5)	RPF2R	RPF2R<3:0>	

Note 1: This selection is only available on General Purpose devices.

2: This selection is only available on 64-pin General Purpose devices.

3: This selection is only available on 100-pin General Purpose devices.

4: This selection is only available on 100-pin USB and General Purpose devices.

5: This selection is not available on 64-pin USB devices.

TABLE 12-15: PORTG REGISTER MAP FOR PIC32MX330F064L, PIC32MX350F128L, PIC32MX350F256L, PIC32MX370F512L, PIC32MX430F064L, PIC32MX450F128L, PIC32MX450F256L, AND PIC32MX470F512L DEVICES ONLY

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6600	ANSELG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ANSELG9	ANSELG8	ANSELG7	ANSELG6	—	—	—	—	—	—	01C0
6610	TRISG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISG15	TRISG14	TRISG13	TRISG12	—	—	TRISG9	TRISG8	TRISG7	TRISG6	—	—	TRISG3	TRISG2	TRISG1	TRISG0	xxxx
6620	PORTG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RG15	RG14	RG13	RG12	—	—	RG9	RG8	RG7	RG6	—	—	RG3(2)	RG2(2)	RG1	RG0	xxxx
6630	LATG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATG15	LATG14	LATG13	LATG12	—	—	LATG9	LATG8	LATG7	LATG6	—	—	LATG3	LATG2	LATG1	LATG0	xxxx
6640	ODCG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCG15	ODCG14	ODCG13	ODCG12	—	—	ODCG9	ODCG8	ODCG7	ODCG6	—	—	ODCG3	ODCG2	ODCG1	ODCG0	xxxx
6650	CNPUG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUG15	CNPUG14	CNPUG13	CNPUG12	—	—	CNPUG9	CNPUG8	CNPUG7	CNPUG6	—	—	CNPUG3	CNPUG2	CNPUG1	CNPUG0	xxxx
6660	CNPDG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDG15	CNPDG14	CNPDG13	CNPDG12	—	—	CNPDG9	CNPDG8	CNPDG7	CNPDG6	—	—	CNPDG3	CNPDG2	CNPDG1	CNPDG0	xxxx
6670	CNCONG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6680	CNENG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIEG15	CNIEG14	CNIEG13	CNIEG12	—	—	CNIEG9	CNIEG8	CNIEG7	CNIEG6	—	—	CNIEG3	CNIEG2	CNIEG1	CNIEG0	xxxx
6690	CNSTATG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CN STATG15	CN STATG14	CN STATG13	CN STATG12	—	—	CN STATG9	CN STATG8	CN STATG7	CN STATG6	—	—	CN STATG3	CN STATG2	CN STATG1	CN STATG0	xxxx

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 "CLR, SET, and INV Registers"** for more information.

2: This bit only implemented on devices without a USB module.

14.0 TIMER2/3, TIMER4/5

Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. "Timers"** (DS60001105), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32MX330/350/370/430/450/470 family of devices features four synchronous 16-bit timers (default) that can operate as a free-running interval timer for various timing applications and counting external events. The following modes are supported:

- Synchronous internal 16-bit timer
- Synchronous internal 16-bit gated timer
- Synchronous external 16-bit timer

Two 32-bit synchronous timers are available by combining Timer2 with Timer3 and Timer4 with Timer5. The 32-bit timers can operate in three modes:

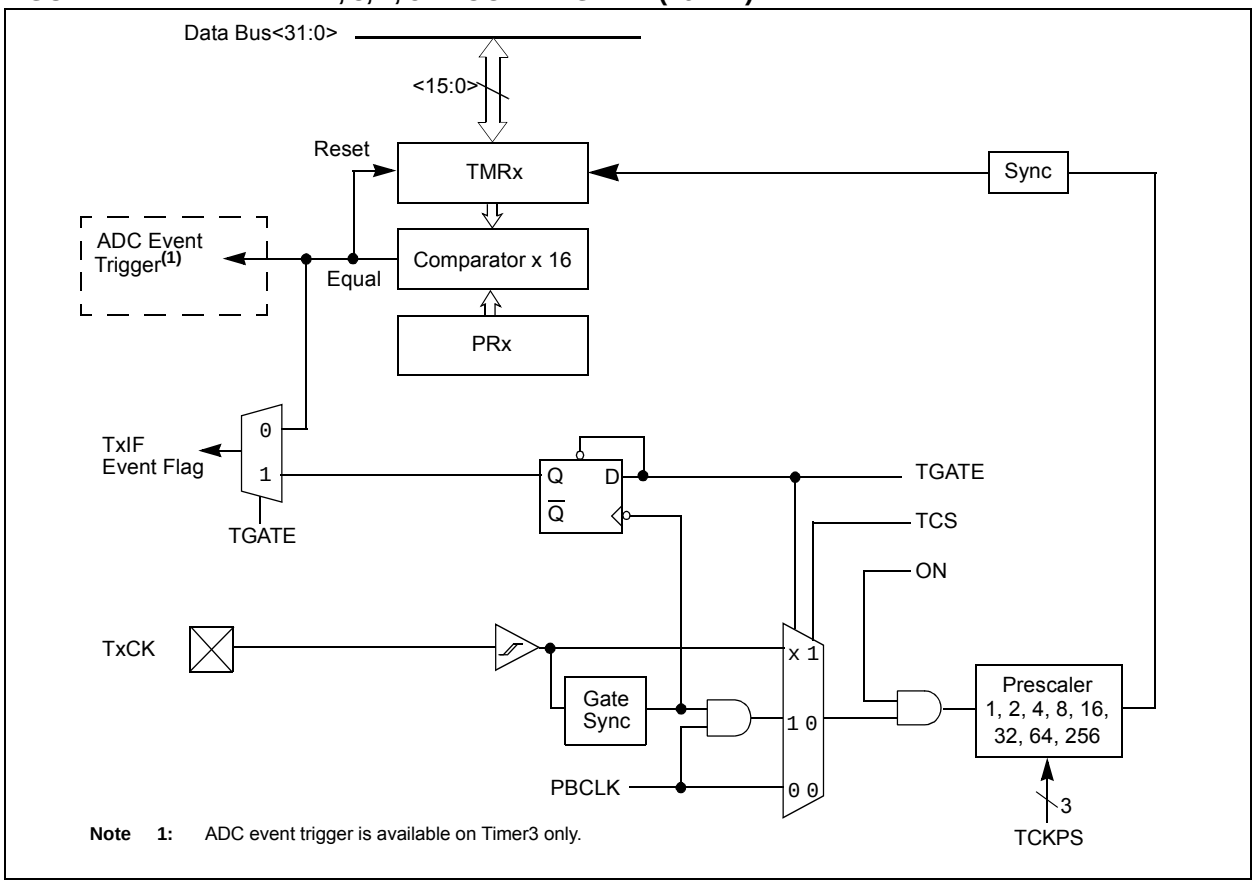
- Synchronous internal 32-bit timer
- Synchronous internal 32-bit gated timer
- Synchronous external 32-bit timer

Note: In this chapter, references to registers, TxCON, TMRx and PRx, use 'x' to represent Timer2 through 5 in 16-bit modes. In 32-bit modes, 'x' represents Timer2 or 4; 'y' represents Timer3 or 5.

14.1 Additional Supported Features

- Selectable clock prescaler
- Timers operational during CPU idle
- Time base for Input Capture and Output Compare modules (Timer2 and Timer3 only)
- ADC event trigger (Timer3 in 16-bit mode, Timer2/3 in 32-bit mode)
- Fast bit manipulation using CLR, SET, and INV registers

FIGURE 14-1: TIMER2, 3, 4, 5 BLOCK DIAGRAM (16-BIT)



Note 1: ADC event trigger is available on Timer3 only.

17.0 OUTPUT COMPARE

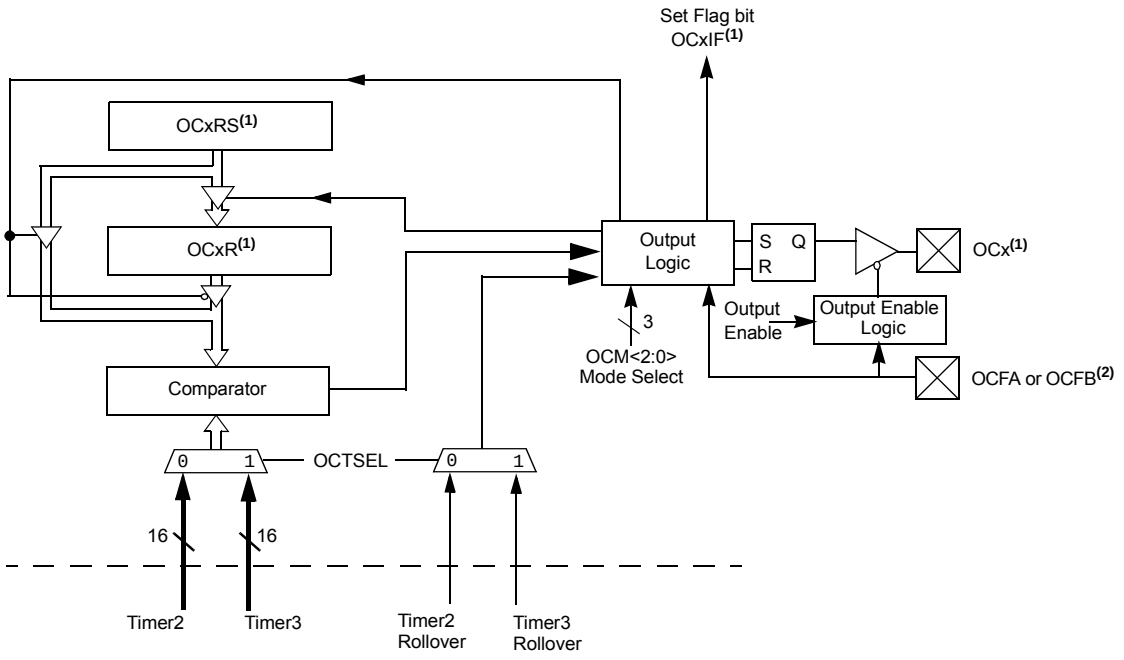
Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 16. "Output Compare"** (DS60001111), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Output Compare module is used to generate a single pulse or a train of pulses in response to selected time base events. For all modes of operation, the Output Compare module compares the values stored in the OCxR and/or the OCxRS registers to the value in the selected timer. When a match occurs, the Output Compare module generates an event based on the selected mode of operation.

The following are key features of this module:

- Multiple Output Compare modules in a device
- Programmable interrupt generation on compare event
- Single and Dual Compare modes
- Single and continuous output pulse generation
- Pulse-Width Modulation (PWM) mode
- Hardware-based PWM Fault detection and automatic output disable
- Can operate from either of two available 16-bit time bases or a single 32-bit time base

FIGURE 17-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM



Note 1: Where 'x' is shown, reference is made to the registers associated with the respective output compare channels, 1 through 5.

2: The OCFA pin controls the OC1-OC4 channels. The OCFB pin controls the OC5 channel.

REGISTER 18-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

bit 17 **SPIFE:** Frame Sync Pulse Edge Select bit (Framed SPI mode only)
1 = Frame synchronization pulse coincides with the first bit clock
0 = Frame synchronization pulse precedes the first bit clock

bit 16 **ENHBUF:** Enhanced Buffer Enable bit(2)
1 = Enhanced Buffer mode is enabled
0 = Enhanced Buffer mode is disabled

bit 15 **ON:** SPI Peripheral On bit(1)
1 = SPI Peripheral is enabled
0 = SPI Peripheral is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
1 = Discontinue operation when CPU enters in Idle mode
0 = Continue operation in Idle mode

bit 12 **DISSDO:** Disable SDOx pin bit
1 = SDOx pin is not used by the module. Pin is controlled by associated PORT register
0 = SDOx pin is controlled by the module

bit 11-10 **MODE<32,16>:** 32/16-Bit Communication Select bits

When AUDEN = 1:

MODE32	MODE16	Communication
1	1	24-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
1	0	32-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
0	1	16-bit Data, 16-bit FIFO, 32-bit Channel/64-bit Frame
0	0	16-bit Data, 16-bit FIFO, 16-bit Channel/32-bit Frame

When AUDEN = 0:

MODE32	MODE16	Communication
1	x	32-bit
0	1	16-bit
0	0	8-bit

bit 9 **SMP:** SPI Data Input Sample Phase bit
Master mode (MSTEN = 1):
1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time
Slave mode (MSTEN = 0):
SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.

bit 8 **CKE:** SPI Clock Edge Select bit(3)
1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)

bit 7 **SSEN:** Slave Select Enable (Slave mode) bit
1 = $\overline{SSx}$ pin used for Slave mode
0 = $\overline{SSx}$ pin not used for Slave mode, pin controlled by port function.

bit 6 **CKP:** Clock Polarity Select bit(4)
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level

bit 5 **MSTEN:** Master Mode Enable bit
1 = Master mode
0 = Slave mode

Note 1: When using the 1:1 PBCLK divisor, the user software should not read or write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: This bit can only be written when the ON bit = 0.

3: This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).

4: When AUDEN = 1, the SPI module functions as if the CKP bit is equal to '1', regardless of the actual value of CKP.

REGISTER 19-1: I2CxCON: I^{2}C CONTROL REGISTER (CONTINUED)

bit 7 **GCEN:** General Call Enable bit (when operating as I^{2}C slave)
1 = Enable interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
0 = General call address disabled

bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I^{2}C slave)
Used in conjunction with SCLREL bit.
1 = Enable software or receive clock stretching
0 = Disable software or receive clock stretching

bit 5 **ACKDT:** Acknowledge Data bit (when operating as I^{2}C master, applicable during master receive)
Value that is transmitted when the software initiates an Acknowledge sequence.
1 = Send NACK during Acknowledge
0 = Send ACK during Acknowledge

bit 4 **ACKEN:** Acknowledge Sequence Enable bit
(when operating as I^{2}C master, applicable during master receive)
1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit. Hardware clear at end of master Acknowledge sequence.
0 = Acknowledge sequence not in progress

bit 3 **RCEN:** Receive Enable bit (when operating as I^{2}C master)
1 = Enables Receive mode for I^{2}C. Hardware clear at end of eighth bit of master receive data byte.
0 = Receive sequence not in progress

bit 2 **PEN:** Stop Condition Enable bit (when operating as I^{2}C master)
1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.
0 = Stop condition not in progress

bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I^{2}C master)
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.
0 = Repeated Start condition not in progress

bit 0 **SEN:** Start Condition Enable bit (when operating as I^{2}C master)
1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.
0 = Start condition not in progress

Note 1: When using the 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

REGISTER 20-2: UxSTA: UARTx STATUS AND CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	—	—	—	—	—	—	—	ADM_EN
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADDR<7:0>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-1
	UTXISEL<1:0>		UTXINV	URXEN	UTXBRK	UTXEN	UTXBF	TRMT
7:0	R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/W-0	R-0
	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-25 **Unimplemented:** Read as '0'

bit 24 **ADM_EN:** Automatic Address Detect Mode Enable bit
- 1 = Automatic Address Detect mode is enabled
- 0 = Automatic Address Detect mode is disabled

bit 23-16 **ADDR<7:0>:** Automatic Address Mask bits

When the ADM_EN bit is '1', this value defines the address character to use for automatic address detection.

bit 15-14 **UTXISEL<1:0>:** TX Interrupt Mode Selection bits
- 11 = Reserved, do not use
- 10 = Interrupt is generated and asserted while the transmit buffer is empty
- 01 = Interrupt is generated and asserted when all characters have been transmitted
- 00 = Interrupt is generated and asserted while the transmit buffer contains at least one empty space

bit 13 **UTXINV:** Transmit Polarity Inversion bit

If IrDA mode is disabled (i.e., IREN (UxMODE<12>) is '0'):
- 1 = UxTX Idle state is '0'
- 0 = UxTX Idle state is '1'

If IrDA mode is enabled (i.e., IREN (UxMODE<12>) is '1'):
- 1 = IrDA encoded UxTX Idle state is '1'
- 0 = IrDA encoded UxTX Idle state is '0'

bit 12 **URXEN:** Receiver Enable bit
- 1 = UARTx receiver is enabled. UxRX pin is controlled by UARTx (if ON = 1)
- 0 = UARTx receiver is disabled. UxRX pin is ignored by the UARTx module. UxRX pin is controlled by the port.

bit 11 **UTXBRK:** Transmit Break bit
- 1 = Send Break on next transmission. Start bit followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion
- 0 = Break transmission is disabled or completed

bit 10 **UTXEN:** Transmit Enable bit
- 1 = UARTx transmitter is enabled. UxTX pin is controlled by UARTx (if ON = 1)
- 0 = UARTx transmitter is disabled. Any pending transmission is aborted and buffer is reset. UxTX pin is controlled by the port.

bit 9 **UTXBF:** Transmit Buffer Full Status bit (read-only)
- 1 = Transmit buffer is full
- 0 = Transmit buffer is not full, at least one more character can be written

REGISTER 21-2: PMMODE: PARALLEL PORT MODE REGISTER (CONTINUED)

bit 5-2 **WAITM<3:0>:** Data Read/Write Strobe Wait States bits(1)

1111 = Wait of 16 TPB
•
•
•
0001 = Wait of 2 TPB
0000 = Wait of 1 TPB (default)

bit 1-0 **WAITE<1:0>:** Data Hold After Read/Write Strobe Wait States bits(1)

11 = Wait of 4 TPB
10 = Wait of 3 TPB
01 = Wait of 2 TPB
00 = Wait of 1 TPB (default)

For Read operations:
11 = Wait of 3 TPB
10 = Wait of 2 TPB
01 = Wait of 1 TPB
00 = Wait of 0 TPB (default)

Note 1: Whenever WAITM<3:0> = 0000, WAITB and WAITE bits are ignored and forced to 1 TPB cycle for a write operation; WAITB = 1 TPB cycle, WAITE = 0 TPB cycles for a read operation.

2: Address bits, A15 and A14, are not subject to automatic increment/decrement if configured as Chip Select CS2 and CS1.

3: These pins are active when MODE16 = 1 (16-bit mode).

REGISTER 28-1: DEVCFG0: DEVICE CONFIGURATION WORD 0

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-0	r-1	r-1	R/P	r-1	r-1	r-1	R/P
	—	—	—	CP	—	—	—	BWP
23:16	r-1	r-1	r-1	r-1	R/P	R/P	R/P	R/P
	—	—	—	—	PWP<7:4>			
15:8	R/P	R/P	R/P	R/P	r-1	r-1	r-1	r-1
	PWP<3:0>				—	—	—	—
7:0	r-1	r-1	r-1	R/P	R/P	R/P	R/P	R/P
	—	—	—	ICESEL<1:0>		JTAGEN(1)	DEBUG<1:0>	

Legend:	r = Reserved bit	P = Programmable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 **Reserved:** Write '0'

bit 30-29 **Reserved:** Write '1'

bit 28 **CP:** Code-Protect bit

Prevents boot and program Flash memory from being read or modified by an external programming device.
1 = Protection is disabled
0 = Protection is enabled

bit 27-25 **Reserved:** Write '1'

bit 24 **BWP:** Boot Flash Write-Protect bit

Prevents boot Flash memory from being modified during code execution.
1 = Boot Flash is writable
0 = Boot Flash is not writable

bit 23-20 **Reserved:** Write '1'

bit 19-12 **PWP<7:0>:** Program Flash Write-Protect bits

Prevents selected program Flash memory pages from being modified during code execution. The PWP bits represent the one's compliment of the number of write protected program Flash memory pages.
11111111 = Disabled
11111110 = 0xBD00_0FFF
11111101 = 0xBD00_1FFF
11111100 = 0xBD00_2FFF
11111011 = 0xBD00_3FFF
11111010 = 0xBD00_4FFF
11111001 = 0xBD00_5FFF
11111000 = 0xBD00_6FFF
11110111 = 0xBD00_7FFF
11110110 = 0xBD00_8FFF
11110101 = 0xBD00_9FFF
11110100 = 0xBD00_AFFF
11110011 = 0xBD00_BFFF
11110010 = 0xBD00_CFFF
11110001 = 0xBD00_DFFF
11110000 = 0xBD00_EFFF
11101111 = 0xBD00_FFFF
.
.
.
01111111 = 0xBD07_FFFF

Note 1: This bit sets the value for the JTAGEN bit in the CFGCON register.

31.0 ELECTRICAL CHARACTERISTICS

This section provides an overview of the PIC32MX330/350/370/430/450/470 electrical characteristics. Additional information will be provided in future revisions of this document as it becomes available.

Absolute maximum ratings for the PIC32MX330/350/370/430/450/470 devices are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions, above the parameters indicated in the operation listings of this specification, is not implied.

Absolute Maximum Ratings

(See Note 1)

Ambient temperature under bias ..... -40°C to +105°C
Storage temperature ..... -65°C to +150°C
Voltage on V_{DD} with respect to V_{SS} ..... -0.3V to +4.0V
Voltage on any pin that is not 5V tolerant, with respect to V_{SS} **(Note 3)** ..... -0.3V to (V_{DD} + 0.3V)
Voltage on any 5V tolerant pin with respect to V_{SS} when $V_{DD} \geq 2.3V$ **(Note 3)** ..... -0.3V to +6.0V
Voltage on any 5V tolerant pin with respect to V_{SS} when $V_{DD} < 2.3V$ **(Note 3)** ..... -0.3V to +3.6V
Voltage on D+ or D- pin with respect to V_{USB3V3} ..... -0.3V to (V_{USB3V3} + 0.3V)
Voltage on V_{BUS} with respect to V_{SS} ..... -0.3V to +5.5V
Maximum current out of V_{SS} pin(s) ..... 200 mA
Maximum current into V_{DD} pin(s) **(Note 2)** ..... 200 mA
Maximum output current sourced/sunk by any 4x I/O pin ..... 15 mA
Maximum output current sourced/sunk by any 8x I/O pin ..... 25 mA
Maximum current sunk by all ports ..... 150 mA
Maximum current sourced by all ports **(Note 2)** ..... 150 mA

Note 1: Stresses above those listed under **"Absolute Maximum Ratings"** may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions, above those indicated in the operation listings of this specification, is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

2: Maximum allowable current is a function of device maximum power dissipation (see Table 31-2).

3: See the **"Device Pin Tables"** section for the 5V tolerant pins.

TABLE 31-8: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS (CONTINUED)

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	**Symb.**	**Characteristics**	**Min.**	**Typ.(1)**	**Max.**	**Units**	**Conditions**
DI60b	IICH	**Input High Injection Current**	0	—	+5(8,9,10)	mA	Pins with Analog functions. Exceptions: [SOSCI, SOSCO, OSC1, D+, D-] = 0 mA max.
							Digital 5V tolerant designated pins (VIH < 5.5V)(9). Exceptions: [All] = 0 mA max.
							Digital non-5V tolerant designated pins. Exceptions: [N/A] = 0 mA max.
DI60c	∑IICT	**Total Input Injection Current (sum of all I/O and control pins)**	-20(11)	—	+20(11)	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins (| IICL + | IICH |) ≤ ∑IICT

Note 1: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

2: The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

4: This parameter is characterized, but not tested in manufacturing.

5: See the **"Device Pin Tables"** section for the 5V tolerant pins.

6: The VIH specifications are only in relation to externally applied inputs, and not with respect to the user-selectable internal pull-ups. External open drain input signals utilizing the internal pull-ups of the PIC32 device are guaranteed to be recognized only as a logic "high" internally to the PIC32 device, provided that the external load does not exceed the minimum value of ICNPU. For External "input" logic inputs that require a pull-up source, to guarantee the minimum VIH of those components, it is recommended to use an external pull-up resistor rather than the internal pull-ups of the PIC32 device.

7: VIL source < (VSS - 0.3). Characterized but not tested.

8: VIH source > (VDD + 0.3) for non-5V tolerant pins only.

9: Digital 5V tolerant pins do not have an internal high side diode to VDD, and therefore, cannot tolerate any "positive" input injection current.

10: Injection currents > | 0 | can affect the ADC results by approximately 4 to 6 counts (i.e., VIH Source > (VDD + 0.3) or VIL source < (VSS - 0.3)).

11: Any number and/or combination of I/O pins not excluded under IICL or IICH conditions are permitted provided the "absolute instantaneous" sum of the input injection currents from all pins do not exceed the specified limit. If **Note 7**, IICL = (((Vss - 0.3) - VIL source) / Rs). If **Note 8**, IICH = ((IICH source - (VDD + 0.3)) / RS). RS = Resistance between input source voltage and device pin. If (VSS - 0.3) ≤ VSOURCE ≤ (VDD + 0.3), injection current = 0.

FIGURE 32-9: TYPICAL IIDLE CURRENT @ VDD = 3.3V

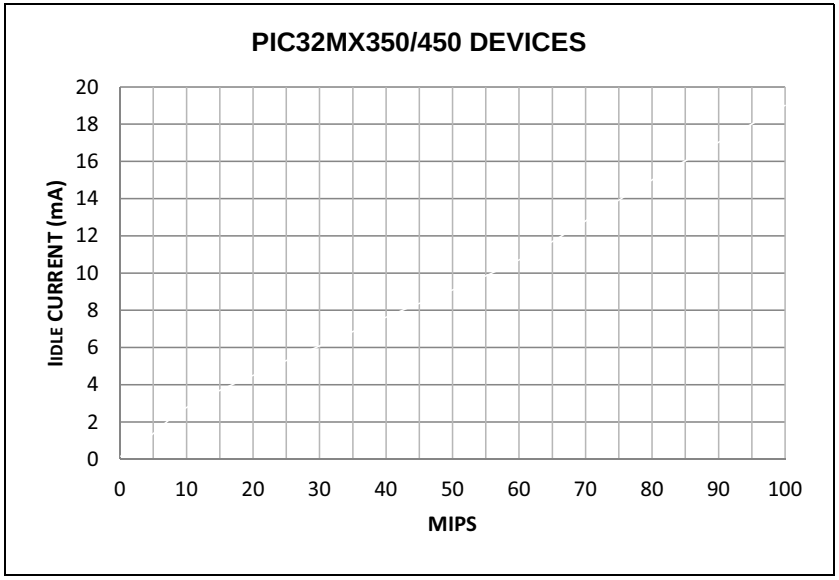


FIGURE 32-10: TYPICAL IIDLE CURRENT @ VDD = 3.3V

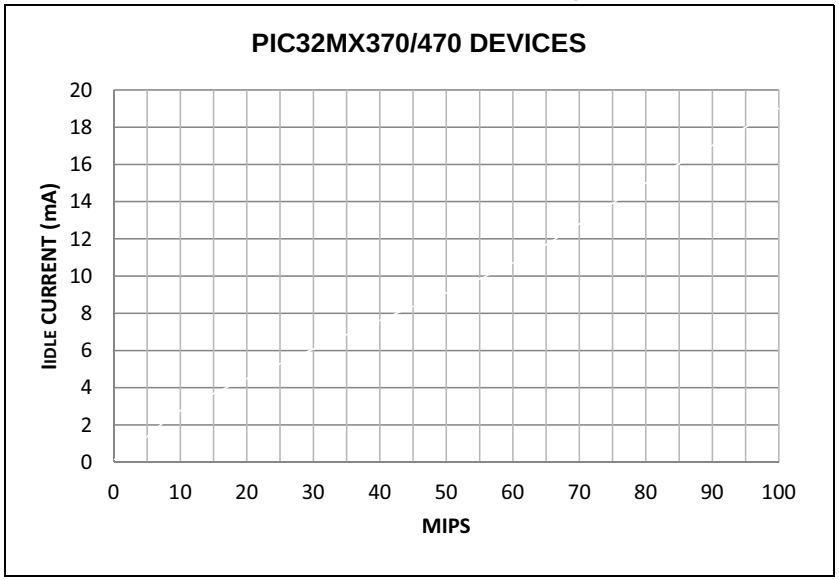


FIGURE 32-11: TYPICAL IDD CURRENT @ VDD = 3.3V

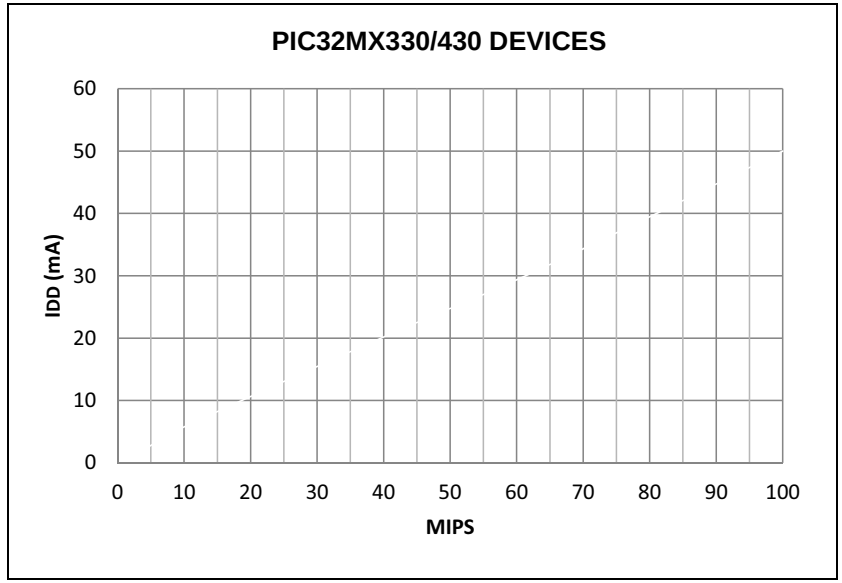
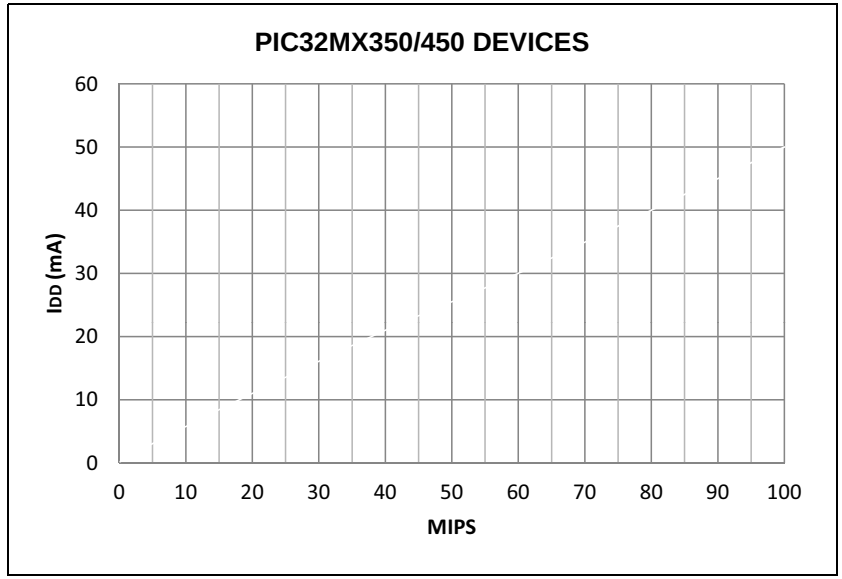
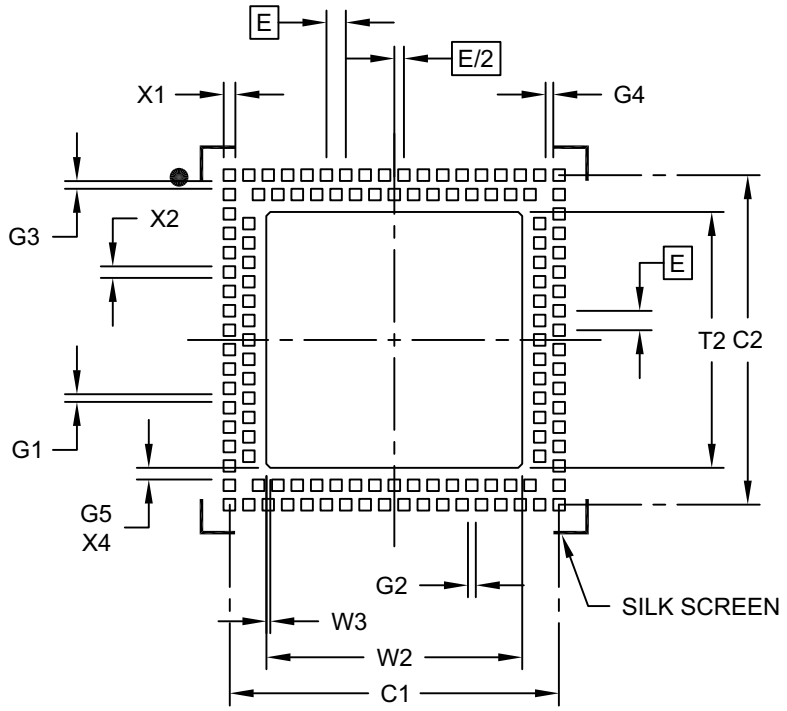


FIGURE 32-12: TYPICAL IDD CURRENT @ VDD = 3.3V



124-Very Thin Leadless Array Package (TL) – 9x9x0.9 mm Body [VTLA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Pad Clearance	G1	0.20		
Pad Clearance	G2	0.20		
Pad Clearance	G3	0.20		
Pad Clearance	G4	0.20		
Contact to Center Pad Clearance (X4)	G5	0.30		
Optional Center Pad Width	T2			6.60
Optional Center Pad Length	W2			6.60
Optional Center Pad Chamfer (X4)	W3		0.10	
Contact Pad Spacing	C1		8.50	
Contact Pad Spacing	C2		8.50	
Contact Pad Width (X124)	X1			0.30
Contact Pad Length (X124)	X2			0.30

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2193A