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#### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	85
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx350f256lt-v-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx350f256lt-v-pt</a>

# PIC32MX330/350/370/430/450/470

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**TABLE 1-1: PINOUT I/O DESCRIPTIONS**

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA			
AN0	16	25	B14	I	Analog	Analog input channels.
AN1	15	24	A15	I	Analog	
AN2	14	23	B13	I	Analog	
AN3	13	22	A13	I	Analog	
AN4	12	21	B11	I	Analog	
AN5	11	20	A12	I	Analog	
AN6	17	26	A20	I	Analog	
AN7	18	27	B16	I	Analog	
AN8	21	32	A23	I	Analog	
AN9	22	33	B19	I	Analog	
AN10	23	34	A24	I	Analog	
AN11	24	35	B20	I	Analog	
AN12	27	41	B23	I	Analog	
AN13	28	42	A28	I	Analog	
AN14	29	43	B24	I	Analog	
AN15	30	44	A29	I	Analog	
AN16	4	10	A7	I	Analog	
AN17	5	11	B6	I	Analog	
AN18	6	12	A8	I	Analog	
AN19	8	14	A9	I	Analog	
AN20	62	98	A66	I	Analog	
AN21	64	100	A67	I	Analog	
AN22	1	3	B2	I	Analog	
AN23	2	4	A4	I	Analog	
AN24	49	76	A52	I	Analog	
AN25	50	77	B42	I	Analog	
AN26	51	78	A53	I	Analog	
AN27	3	5	B3	I	Analog	
CLKI	39	63	B34	I	ST/CMOS	External clock source input. Always associated with OSC1 pin function.
CLKO	40	64	A42	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with the OSC2 pin function.
OSC1	39	63	B34	I	ST/CMOS	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise.
OSC2	40	64	A42	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
SOSCI	47	73	A47	I	ST/CMOS	32.768 kHz low-power oscillator crystal input; CMOS otherwise.
SOSCO	48	74	B40	O	—	32.768 kHz low-power oscillator crystal output.

**Legend:** CMOS = CMOS compatible input or output  
ST = Schmitt Trigger input with CMOS levels  
TTL = TTL input buffer

Analog = Analog input      P = Power  
O = Output      I = Input

**Note 1:** This pin is only available on devices without a USB module.

**2:** This pin is only available on devices with a USB module.

**3:** This pin is not available on 64-pin devices.

# **PIC32MX330/350/370/430/450/470**

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**NOTES:**

# PIC32MX330/350/370/430/450/470

## REGISTER 4-2: BMXDKPBA: DATA RAM KERNEL PROGRAM BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
	BMXDKPBA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BMXDKPBA<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-10 **BMXDKPBA<15:10>:** DRM Kernel Program Base Address bits

When non-zero, this value selects the relative base address for kernel program space in RAM

bit 9-0 **BMXDKPBA<9:0>:** Read-Only bits

Value is always '0', which forces 1 KB increments

**Note 1:** At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernel mode data usage.

**2:** The value in this register must be less than or equal to BMXDRMSZ.

## 7.1 Interrupts Control Registers

TABLE 7-2: INTERRUPT REGISTER MAP

Virtual Address (BF88_#)	Register Name	Bit Range	Bits																All Resets								
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0									
1000	INTCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SS0 0000									
		15:0	—	—	—	MVEC	—	TPC<2:0>		—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP	0000									
1010	INTSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000									
		15:0	—	—	—	—	—	SRIPL<2:0>		—	—	VEC<5:0>						0000									
1020	IPTMR	31:16	IPTMR<31:0>																0000								
		15:0	IPTMR<31:0>																0000								
1030	IFS0	31:16	FCEIF	RTCCIF	FSCMIF	AD1IF	OC5IF	IC5IF	IC5EIF	T5IF	INT4IF	OC4IF	IC4IF	IC4EIF	T4IF	INT3IF	OC3IF	IC3IF	0000								
		15:0	IC3EIF	T3IF	INT2IF	OC2IF	IC2IF	IC2EIF	T2IF	INT1IF	OC1IF	IC1IF	IC1EIF	T1IF	INT0IF	CS1IF	CS0IF	CTIF	0000								
1040	IFS1	31:16	U3RXIF	U3EIF	I2C2MIF	I2C2SIF	I2C2BIF	U2TXIF	U2RXIF	U2EIF	SPI2TXIF	SPI2RXIF	SPI2EIF	PMPEIF	PMPIF	CNGIF	CNIF	CNEIF	0000								
		15:0	CNDIF	CNCIF	CNBIF	CNAIF	I2C1MIF	I2C1SIF	I2C1BIF	U1TXIF	U1RXIF	U1EIF	SPI1TXIF	SPI1RXIF	SPI1EIF	USBIF <sup>(2)</sup>	CMP2IF	CMP1IF	0000								
1050	IFS2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000								
		15:0	—	—	—	—	DMA3IF	DMA2IF	DMA1IF	DMA0IF	CTMUIF	U5TXIF <sup>(1)</sup>	U5RXIF <sup>(1)</sup>	U5EIF <sup>(1)</sup>	U4TXIF	U4RXIF	U4EIF	U3TXIF	0000								
1060	IEC0	31:16	FCEIE	RTCCIE	FSCMIE	AD1IE	OC5IE	IC5IE	IC5EIE	T5IE	INT4IE	OC4IE	IC4IE	IC4EIE	T4IE	INT3IE	OC3IE	IC3IE	0000								
		15:0	IC3EIE	T3IE	INT2IE	OC2IE	IC2IE	IC2EIE	T2IE	INT1IE	OC1IE	IC1IE	IC1EIE	T1IE	INT0IE	CS1IE	CS0IE	CTIE	0000								
1070	IEC1	31:16	U3RXIE	U3EIE	I2C2MIE	I2C2SIE	I2C2BIE	U2TXIE	U2RXIE	U2EIE	SPI2TXIE	SPI2RXIE	SPI2EIE	PMPEIE	PMPIE	CNGIE	CNFIE	CNEIE	0000								
		15:0	CNDIE	CNCIE	CNBIE	CNAIE	I2C1MIE	I2C1SIE	I2C1BIE	U1TXIE	U1RXIE	U1EIE	SPI1TXIE	SPI1RXIE	SPI1EIE	USBIE <sup>(2)</sup>	CMP2IE	CMP1IE	0000								
1080	IEC2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000								
		15:0	—	—	—	—	DMA3IE	DMA2IE	DMA1IE	DMA0IE	CTMUIE	U5TXIE <sup>(1)</sup>	U5RXIE <sup>(1)</sup>	U5EIF <sup>(1)</sup>	U4TXIE	U4RXIE	U4EIE	U3TXIE	0000								
1090	IPC0	31:16	—	—	—	INT0IP<2:0>		INT0IS<1:0>		—	—	—	CS1IP<2:0>			CS1IS<1:0>		0000									
		15:0	—	—	—	CS0IP<2:0>		CS0IS<1:0>		—	—	—	CTIP<2:0>			CTIS<1:0>		0000									
10A0	IPC1	31:16	—	—	—	INT1IP<2:0>		INT1IS<1:0>		—	—	—	OC1IP<2:0>			OC1IS<1:0>		0000									
		15:0	—	—	—	IC1IP<2:0>		IC1IS<1:0>		—	—	—	T1IP<2:0>			T1IS<1:0>		0000									
10B0	IPC2	31:16	—	—	—	INT2IP<2:0>		INT2IS<1:0>		—	—	—	OC2IP<2:0>			OC2IS<1:0>		0000									
		15:0	—	—	—	IC2IP<2:0>		IC2IS<1:0>		—	—	—	T2IP<2:0>			T2IS<1:0>		0000									
10C0	IPC3	31:16	—	—	—	INT3IP<2:0>		INT3IS<1:0>		—	—	—	OC3IP<2:0>			OC3IS<1:0>		0000									
		15:0	—	—	—	IC3IP<2:0>		IC3IS<1:0>		—	—	—	T3IP<2:0>			T3IS<1:0>		0000									
10D0	IPC4	31:16	—	—	—	INT4IP<2:0>		INT4IS<1:0>		—	—	—	OC4IP<2:0>			OC4IS<1:0>		0000									
		15:0	—	—	—	IC4IP<2:0>		IC4IS<1:0>		—	—	—	T4IP<2:0>			T4IS<1:0>		0000									
10E0	IPC5	31:16	—	—	—	AD1IP<2:0>		AD1IS<1:0>		—	—	—	OC5IP<2:0>			OC5IS<1:0>		0000									
		15:0	—	—	—	IC5IP<2:0>		IC5IS<1:0>		—	—	—	T5IP<2:0>			T5IS<1:0>		0000									

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** This bit is only available on 100-pin devices.

**Note 2:** This bit is only implemented on devices with a USB module.

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## REGISTER 7-2: INTSTAT: INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	—	SRIPL<2:0> <sup>(1)</sup>		
7:0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	VEC<5:0> <sup>(1)</sup>					

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-11 **Unimplemented:** Read as '0'

bit 10-8 **SRIPL<2:0>:** Requested Priority Level bits<sup>(1)</sup>

111-000 = The priority level of the latest interrupt presented to the CPU

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **VEC<5:0>:** Interrupt Vector bits<sup>(1)</sup>

11111-00000 = The interrupt vector that is presented to the CPU

**Note 1:** This value should only be used when the interrupt controller is configured for Single Vector mode.

## REGISTER 7-3: IPTMR: INTERRUPT PROXIMITY TIMER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	IPTMR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	IPTMR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	IPTMR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	IPTMR<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **IPTMR<31:0>:** Interrupt Proximity Timer Reload bits

Used by the Interrupt Proximity Timer as a reload value when the Interrupt Proximity timer is triggered by an interrupt event.

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## REGISTER 10-18: DCHxDAT: DMA CHANNEL 'x' PATTERN DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	<b>CHPDAT&lt;7:0&gt;</b>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **CHPDAT<7:0>:** Channel Data Register bits

#### Pattern Terminate mode:

Data to be matched must be stored in this register to allow terminate on match.

#### All other modes:

Unused.

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## REGISTER 11-8: U1EIR: USB ERROR INTERRUPT STATUS REGISTER (CONTINUED)

- bit 1    **CRC5EF:** CRC5 Host Error Flag bit<sup>(4)</sup>  
    1 = Token packet is rejected due to CRC5 error  
    0 = Token packet is accepted  
    **EOFEF:** EOF Error Flag bit<sup>(3,5)</sup>  
    1 = EOF error condition is detected  
    0 = No EOF error condition
- bit 0    **PIDEF:** PID Check Failure Flag bit  
    1 = PID check is failed  
    0 = PID check is passed

- Note 1:** This type of error occurs when the module's request for the DMA bus is not granted in time to service the module's demand for memory, resulting in an overflow or underflow condition, and/or the allocated buffer size is not sufficient to store the received data packet causing it to be truncated.
- 2:** This type of error occurs when more than 16-bit-times of Idle from the previous End-of-Packet (EOP) has elapsed.
- 3:** This type of error occurs when the module is transmitting or receiving data and the SOF counter has reached zero.
- 4:** Device mode.
- 5:** Host mode.

**TABLE 12-10: PORTE REGISTER MAP FOR PIC32MX330F064H, PIC32MX350F128H, PIC32MX350F256H, PIC32MX370F512H,  
PIC32MX430F064H, PIC32MX450F128H, PIC32MX450F256H, AND PIC32MX470F512H DEVICES ONLY**

Virtual Address (BF88_#)	Register Name{1}	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6400	ANSELE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	ANSELE7	ANSELE6	ANSELE5	ANSELE4	—	ANSELE2	—	00F4	
6410	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	xxxx
6420	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
6440	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx
6440	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	xxxx
6450	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPDE3	CNPUE2	CNPUE1	CNPUE0	xxxx
6460	CNPDE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	CNPDE7	CNPDE6	CNPDE5	CNPDE4	CNPDE3	CNPDE2	CNPDE1	CNPDE0	xxxx
6470	CNCONE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6480	CNENE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	CNIEE7	CNIEE6	CNIEE5	CNIEE4	CNIEE3	CNIEE2	CNIEE1	CNIEE0	xxxx
6490	CNSTATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	CN STATE7	CN STATE6	CN STATE5	CN STATE4	CN STATE3	CN STATE2	CN STATE1	CN STATE0	xxxx

**Legend:** x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 “CLR, SET, and INV Registers”** for more information.

TABLE 12-17: PERIPHERAL PIN SELECT INPUT REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
FA04	INT1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA08	INT2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA0C	INT3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA10	INT4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA18	T2CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA1C	T3CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA20	T4CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA24	T5CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA28	IC1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA2C	IC2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA30	IC3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA34	IC4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA38	IC5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA48	OCFAR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA50	U1RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register is not available on 64-pin devices.

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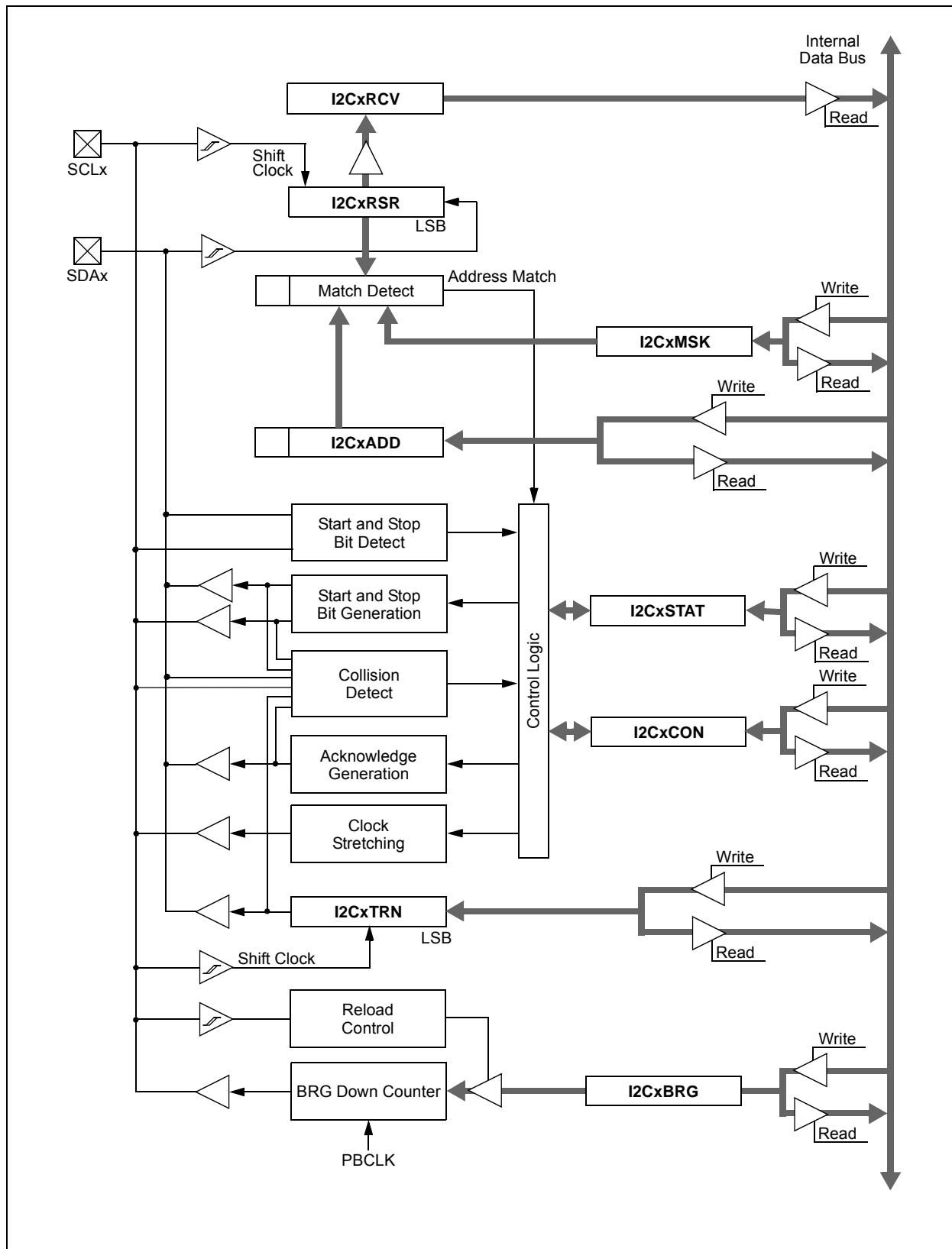
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**NOTES:**

# PIC32MX330/350/370/430/450/470

**FIGURE 19-1: I<sup>2</sup>C BLOCK DIAGRAM**



## REGISTER 19-1: I2CxCON: I<sup>2</sup>C CONTROL REGISTER (CONTINUED)

- bit 7    **GCEN:** General Call Enable bit (when operating as I<sup>2</sup>C slave)  
    1 = Enable interrupt when a general call address is received in the I2CxRSR  
        (module is enabled for reception)  
    0 = General call address disabled
- bit 6    **STREN:** SCLx Clock Stretch Enable bit (when operating as I<sup>2</sup>C slave)  
Used in conjunction with SCLREL bit.  
    1 = Enable software or receive clock stretching  
    0 = Disable software or receive clock stretching
- bit 5    **ACKDT:** Acknowledge Data bit (when operating as I<sup>2</sup>C master, applicable during master receive)  
Value that is transmitted when the software initiates an Acknowledge sequence.  
    1 = Send NACK during Acknowledge  
    0 = Send ACK during Acknowledge
- bit 4    **ACKEN:** Acknowledge Sequence Enable bit  
(when operating as I<sup>2</sup>C master, applicable during master receive)  
    1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.  
        Hardware clear at end of master Acknowledge sequence.  
    0 = Acknowledge sequence not in progress
- bit 3    **RCEN:** Receive Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Enables Receive mode for I<sup>2</sup>C. Hardware clear at end of eighth bit of master receive data byte.  
    0 = Receive sequence not in progress
- bit 2    **PEN:** Stop Condition Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.  
    0 = Stop condition not in progress
- bit 1    **RSEN:** Repeated Start Condition Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.  
    0 = Repeated Start condition not in progress
- bit 0    **SEN:** Start Condition Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.  
    0 = Start condition not in progress

**Note 1:** When using the 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

## 21.0 PARALLEL MASTER PORT (PMP)

**Note:** This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. “Parallel Master Port (PMP)”** (DS60001128), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)).

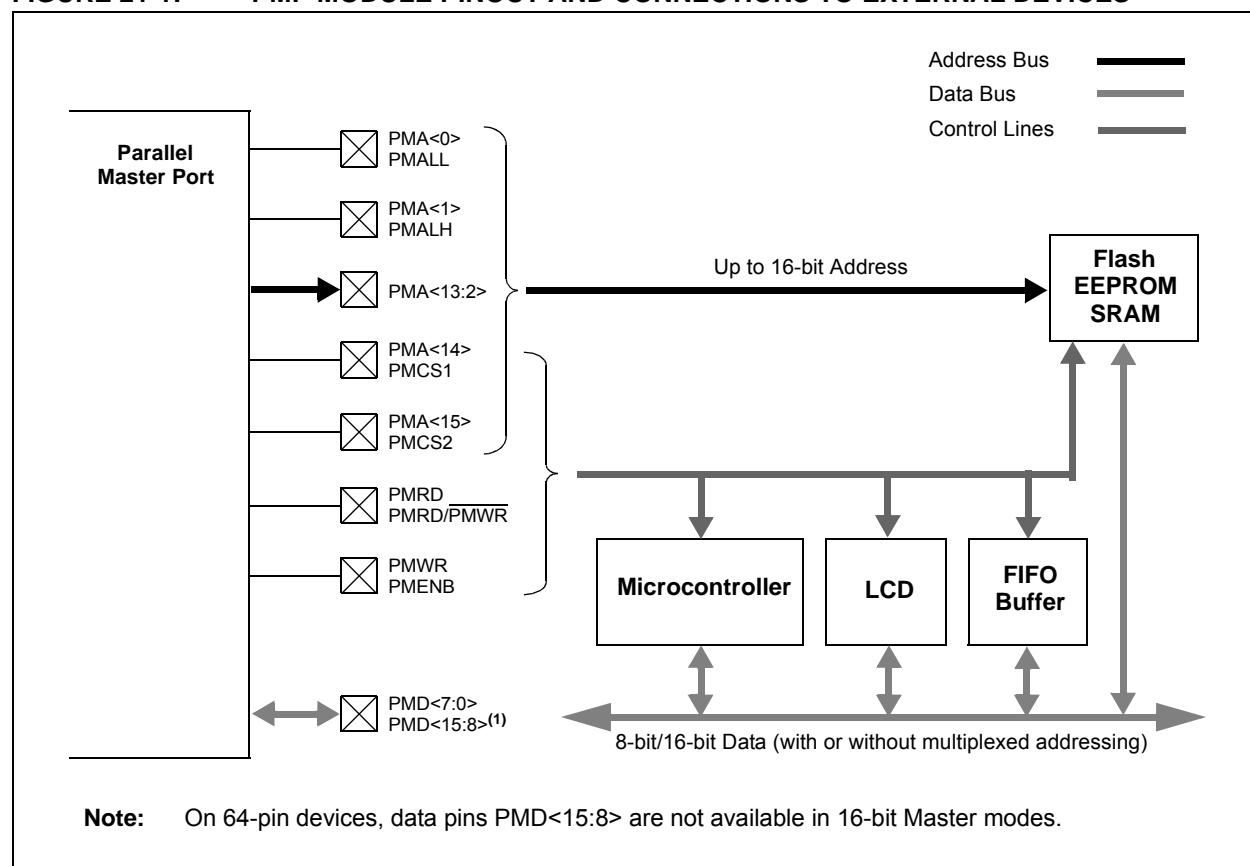
The PMP is a parallel 8-bit/16-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable.

The following are key features of the PMP module:

- 8-bit,16-bit interface
- Up to 16 programmable address lines
- Up to two Chip Select lines
- Programmable strobe options
  - Individual read and write strobes, or
  - Read/write strobe with enable strobe
- Address auto-increment/auto-decrement
- Programmable address/data multiplexing
- Programmable polarity on control signals
- Parallel Slave Port support
  - Legacy addressable
  - Address support
  - 4-byte deep auto-incrementing buffer
- Programmable Wait states
- Operate during CPU Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers
- Freeze option for in-circuit debugging

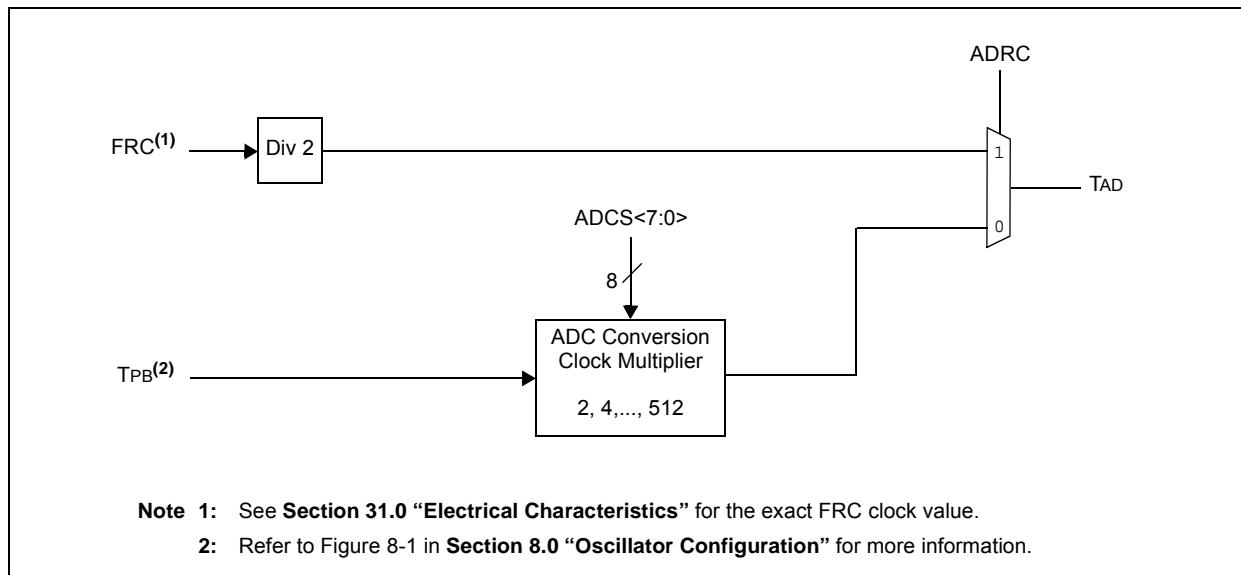
**Note:** On 64-pin devices, data pins PMD<15:8> are not available in 16-bit Master modes.

**FIGURE 21-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES**



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**FIGURE 23-2: ADC CONVERSION CLOCK PERIOD BLOCK DIAGRAM**



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## REGISTER 24-2: CMSTAT: COMPARATOR STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	—	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	R-0	R-0
	—	—	—	—	—	—	C2OUT	C1OUT

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in IDLE Control bit

1 = All Comparator modules are disabled in IDLE mode

0 = All Comparator modules continue to operate in the IDLE mode

bit 12-2 **Unimplemented:** Read as '0'

bit 1 **C2OUT:** Comparator Output bit

1 = Output of Comparator 2 is a '1'

0 = Output of Comparator 2 is a '0'

bit 0 **C1OUT:** Comparator Output bit

1 = Output of Comparator 1 is a '1'

0 = Output of Comparator 1 is a '0'

# PIC32MX330/350/370/430/450/470

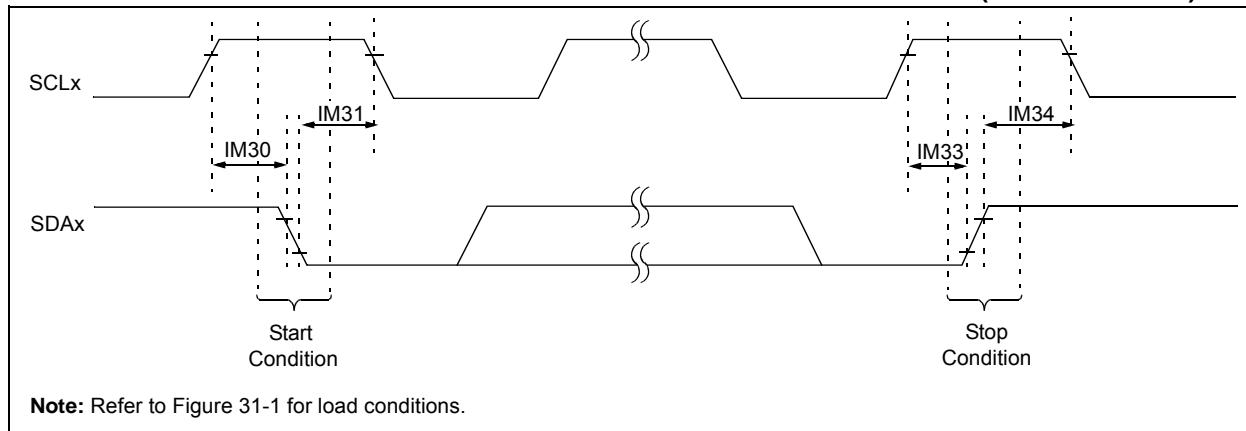
**TABLE 31-8: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS (CONTINUED)**

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
Param. No.	Symb.	Characteristics	Min.	Typ. <sup>(1)</sup>	Max.	Units	Conditions
DI60b	I <sub>I</sub> CH	<b>Input High Injection Current</b>	0	—	+5 <sup>(8,9,10)</sup>	mA	Pins with Analog functions. Exceptions: [SOSCI, SOSCO, OSC1, D+, D-] = 0 mA max.
							Digital 5V tolerant designated pins ( $V_{IH} < 5.5V$ ) <sup>(9)</sup> . Exceptions: [All] = 0 mA max.
							Digital non-5V tolerant designated pins. Exceptions: [N/A] = 0 mA max.
DI60c	$\Sigma$ I <sub>ICT</sub>	<b>Total Input Injection Current (sum of all I/O and control pins)</b>	-20 <sup>(11)</sup>	—	+20 <sup>(11)</sup>	mA	Absolute instantaneous sum of all $\pm$ input injection currents from all I/O pins ( $ I_{ICL}  +  I_{IHC}  \leq \Sigma I_{ICT}$ )

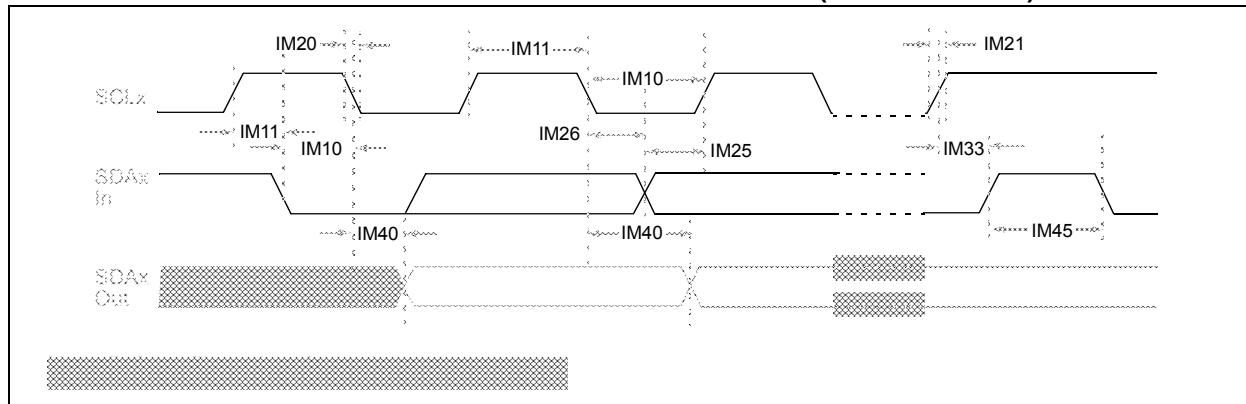
- Note 1:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 2:** The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3:** Negative current is defined as current sourced by the pin.
- 4:** This parameter is characterized, but not tested in manufacturing.
- 5:** See the “Device Pin Tables” section for the 5V tolerant pins.
- 6:** The  $V_{IH}$  specifications are only in relation to externally applied inputs, and not with respect to the user-selectable internal pull-ups. External open drain input signals utilizing the internal pull-ups of the PIC32 device are guaranteed to be recognized only as a logic “high” internally to the PIC32 device, provided that the external load does not exceed the minimum value of I<sub>CNP</sub>. For External “input” logic inputs that require a pull-up source, to guarantee the minimum  $V_{IH}$  of those components, it is recommended to use an external pull-up resistor rather than the internal pull-ups of the PIC32 device.
- 7:** V<sub>IL</sub> source < (V<sub>SS</sub> - 0.3). Characterized but not tested.
- 8:** V<sub>IH</sub> source > (V<sub>DD</sub> + 0.3) for non-5V tolerant pins only.
- 9:** Digital 5V tolerant pins do not have an internal high side diode to V<sub>DD</sub>, and therefore, cannot tolerate any “positive” input injection current.
- 10:** Injection currents  $> |0|$  can affect the ADC results by approximately 4 to 6 counts (i.e., V<sub>IH</sub> Source > (V<sub>DD</sub> + 0.3) or V<sub>IL</sub> source < (V<sub>SS</sub> - 0.3)).
- 11:** Any number and/or combination of I/O pins not excluded under I<sub>ICL</sub> or I<sub>IHC</sub> conditions are permitted provided the “absolute instantaneous” sum of the input injection currents from all pins do not exceed the specified limit. If **Note 7**, I<sub>ICL</sub> = (((V<sub>SS</sub> - 0.3) - V<sub>IL</sub> source) / R<sub>S</sub>). If **Note 8**, I<sub>IHC</sub> = ((I<sub>IHC</sub> source - (V<sub>DD</sub> + 0.3)) / R<sub>S</sub>). R<sub>S</sub> = Resistance between input source voltage and device pin. If (V<sub>SS</sub> - 0.3)  $\leq$  V<sub>SOURCE</sub>  $\leq$  (V<sub>DD</sub> + 0.3), injection current = 0.

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**FIGURE 31-14: I<sup>2</sup>Cx BUS START/STOP BITS TIMING CHARACTERISTICS (MASTER MODE)**



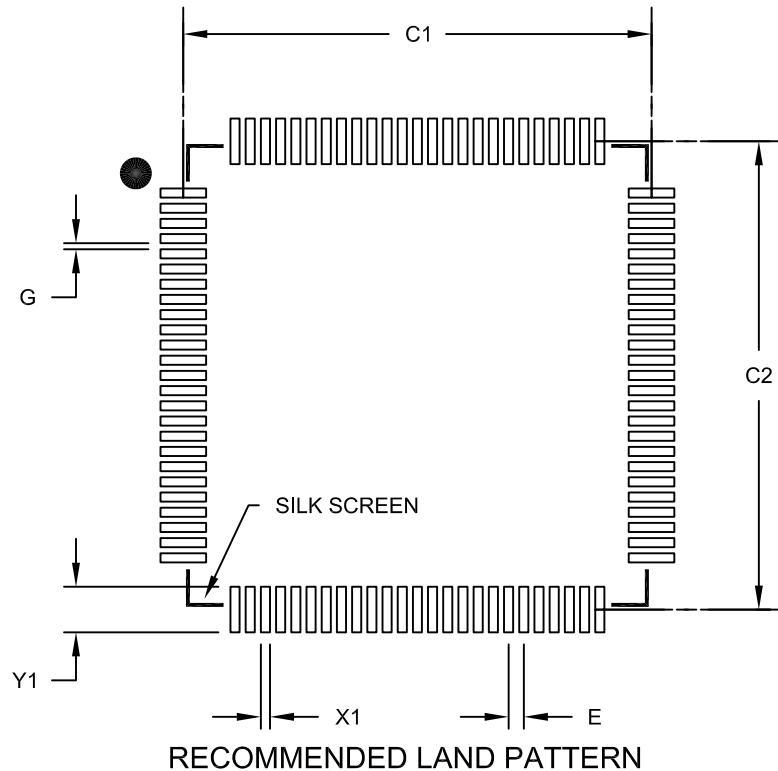
**FIGURE 31-15: I<sup>2</sup>Cx BUS DATA TIMING CHARACTERISTICS (MASTER MODE)**



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100-Lead Plastic Thin Quad Flatpack (PF) - 14x14x1 mm Body 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch		E		0.50 BSC
Contact Pad Spacing	C1		15.40	
Contact Pad Spacing	C2		15.40	
Contact Pad Width (X100)	X1			0.30
Contact Pad Length (Y100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

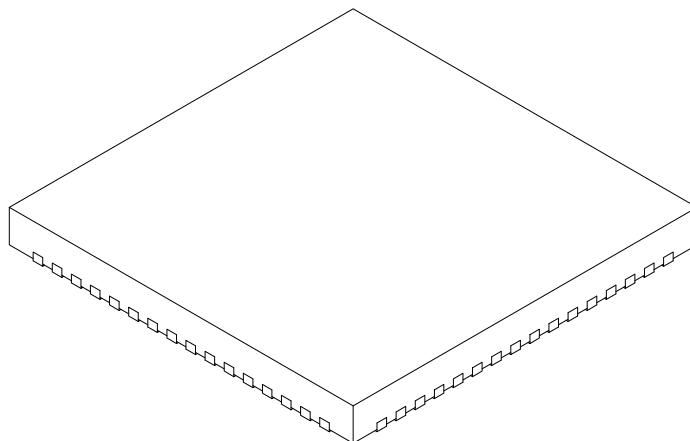
Microchip Technology Drawing No. C04-2110B

# PIC32MX330/350/370/430/450/470

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## 64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body with 5.40 x 5.40 Exposed Pad [QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins		N		64
Pitch		e		0.50 BSC
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	9.00 BSC		
Exposed Pad Width	E2	5.30	5.40	5.50
Overall Length	D	9.00 BSC		
Exposed Pad Length	D2	5.30	5.40	5.50
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.20	-	-

### Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

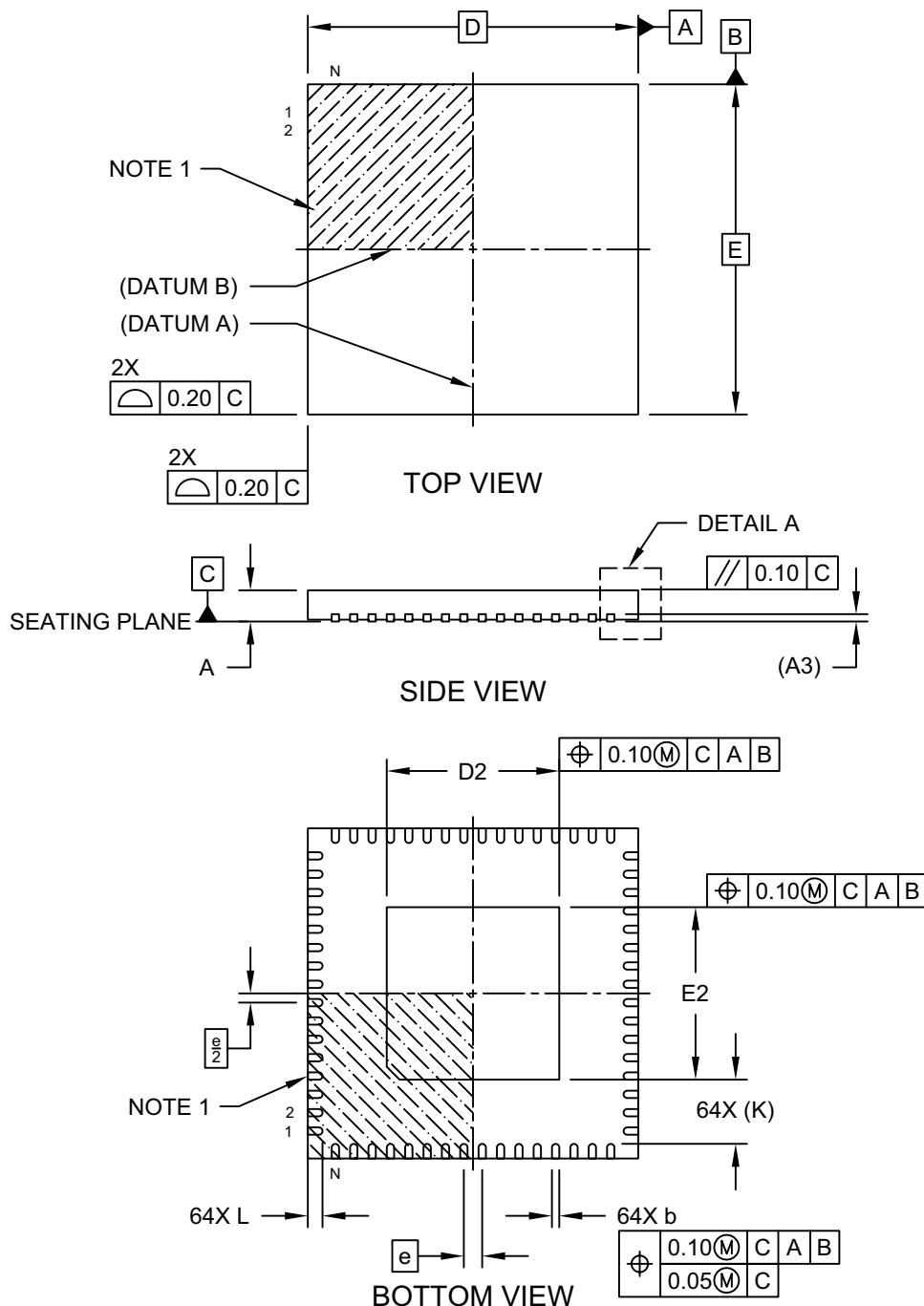
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-154A Sheet 2 of 2

# PIC32MX330/350/370/430/450/470

## 64-Terminal Plastic Quad Flat Pack, No Lead (RG) 9x9x0.9 mm Body [QFN] Saw Singulated

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Microchip Technology Drawing C04-260A Sheet 1 of 2