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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	85
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	124-VFTLA Dual Rows, Exposed Pad
Supplier Device Package	124-VTLA (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx370f512l-v-tl

PIC32MX330/350/370/430/450/470

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA			
$\overline{U1CTS}$	PPS	PPS	PPS	I	ST	UART1 Clear to Send
$\overline{U1RTS}$	PPS	PPS	PPS	O	—	UART1 Ready to Send
U1RX	PPS	PPS	PPS	I	ST	UART1 Receive
U1TX	PPS	PPS	PPS	O	—	UART1 Transmit
$\overline{U2CTS}$	PPS	PPS	PPS	I	ST	UART2 Clear to Send
$\overline{U2RTS}$	PPS	PPS	PPS	O	—	UART2 Ready to Send
U2RX	PPS	PPS	PPS	I	ST	UART2 Receive
U2TX	PPS	PPS	PPS	O	—	UART2 Transmit
$\overline{U3CTS}$	PPS	PPS	PPS	I	ST	UART3 Clear to Send
$\overline{U3RTS}$	PPS	PPS	PPS	O	—	UART3 Ready to Send
U3RX	PPS	PPS	PPS	I	ST	UART3 Receive
U3TX	PPS	PPS	PPS	O	—	UART3 Transmit
$\overline{U4CTS}$	PPS	PPS	PPS	I	ST	UART4 Clear to Send
$\overline{U4RTS}$	PPS	PPS	PPS	O	—	UART4 Ready to Send
U4RX	PPS	PPS	PPS	I	ST	UART4 Receive
U4TX	PPS	PPS	PPS	O	—	UART4 Transmit
$\overline{U5CTS}^{(3)}$	—	PPS	PPS	I	ST	UART5 Clear to Send
$\overline{U5RTS}^{(3)}$	—	PPS	PPS	O	—	UART5 Ready to Send
U5RX ⁽³⁾	—	PPS	PPS	I	ST	UART5 Receive
U5TX ⁽³⁾	—	PPS	PPS	O	—	UART5 Transmit
SCK1	35 ⁽¹⁾ , 50 ⁽²⁾	55 ⁽¹⁾ , 70 ⁽²⁾	B30 ⁽¹⁾ , B38 ⁽²⁾	I/O	ST	Synchronous Serial Clock Input/Output for SPI1
SDI1	PPS	PPS	PPS	O	—	SPI1 Data In
SDO1	PPS	PPS	PPS	I/O	ST	SPI1 Data Out
$\overline{SS1}$	PPS	PPS	PPS	I/O	—	SPI1 Slave Synchronization for Frame Pulse I/O
SCK2	4	10	A7	I/O	ST	Synchronous Serial Clock Input/Output for SPI2
SDI2	PPS	PPS	PPS	O	—	SPI2 Data In
SDO2	PPS	PPS	PPS	I/O	ST	SPI2 Data Out
$\overline{SS2}$	PPS	PPS	PPS	I/O	—	SPI2 Slave Synchronization for Frame Pulse I/O
SCL1	37 ⁽¹⁾ , 44 ⁽²⁾	57 ⁽¹⁾ , 66 ⁽²⁾	B31 ⁽¹⁾ , B36 ⁽²⁾	I/O	ST	Synchronous Serial Clock Input/Output for I2C1
SDA1	36 ⁽¹⁾ , 43 ⁽²⁾	56 ⁽¹⁾ , 67 ⁽²⁾	A38 ⁽¹⁾ , A44 ⁽²⁾	I/O	ST	Synchronous Serial Data Input/Output for I2C1
SCL2	32	58	A39	I/O	ST	Synchronous Serial Clock Input/Output for I2C2
SDA2	31	59	B32	I/O	ST	Synchronous Serial Data Input/Output for I2C2
TMS	23	17	B9	I	ST	JTAG Test Mode Select Pin
TCK	27	38	A26	I	ST	JTAG Test Clock Input Pin
TDI	28	60	A40	I	—	JTAG Test Clock Input Pin
TDO	24	61	B33	O	—	JTAG Test Clock Output Pin
RTCC	42	68	B37	O	—	Real-Time Clock Alarm Output

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = TTL input buffer

Note 1: This pin is only available on devices without a USB module.
2: This pin is only available on devices with a USB module.
3: This pin is not available on 64-pin devices.

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2.11 Typical Application Connection Examples

Examples of typical application connections are shown in Figure 2-6, Figure 2-7, and Figure 2-8.

FIGURE 2-6: CAPACITIVE TOUCH SENSING WITH GRAPHICS APPLICATION

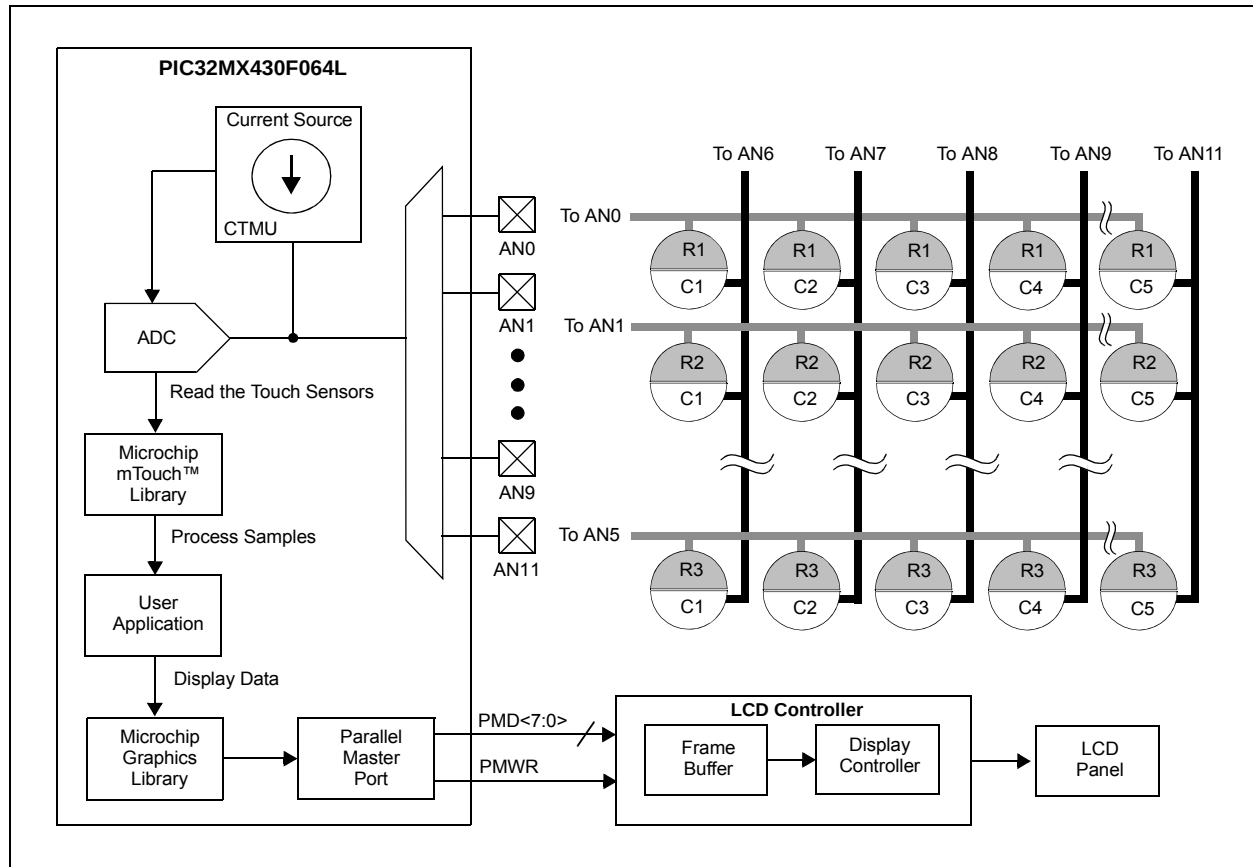
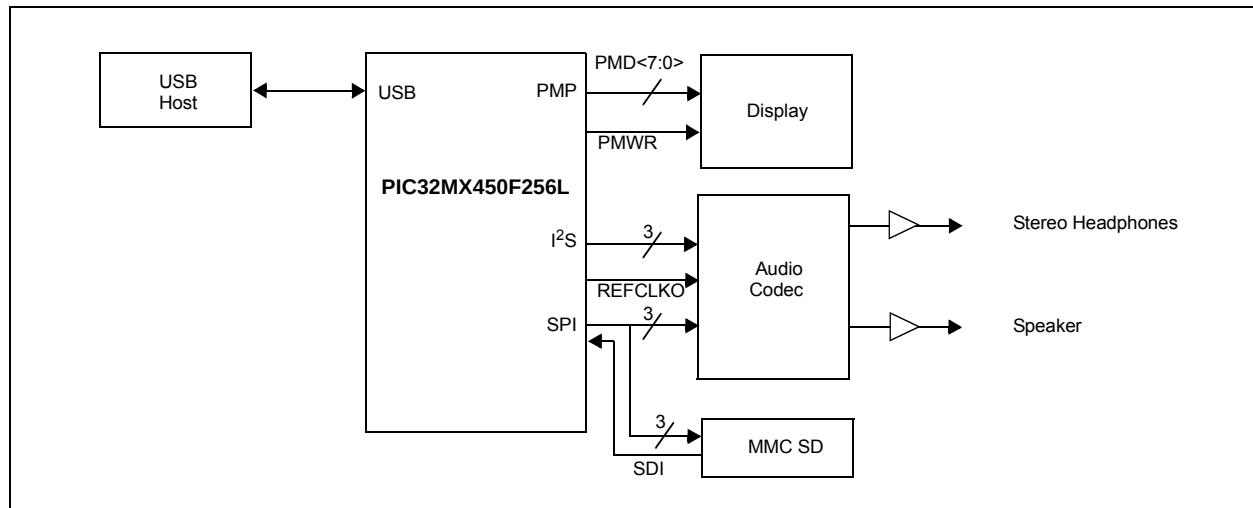


FIGURE 2-7: AUDIO PLAYBACK APPLICATION



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Coprocessor 0 also contains the logic for identifying and managing exceptions. Exceptions can be caused by a variety of sources, including alignment errors in data, external events or program errors. Table 3-3 lists the exception types in order of priority.

TABLE 3-3: MIPS32® M4K® PROCESSOR CORE EXCEPTION TYPES

Exception	Description
Reset	Assertion $\overline{\text{MCLR}}$ or a Power-on Reset (POR).
DSS	EJTAG debug single step.
DINT	EJTAG debug interrupt. Caused by the assertion of the external <i>EJ_DINT</i> input or by setting the <i>EjtagBrk</i> bit in the ECR register.
NMI	Assertion of NMI signal.
Interrupt	Assertion of unmasked hardware or software interrupt signal.
DIB	EJTAG debug hardware instruction break matched.
AdEL	Fetch address alignment error. Fetch reference to protected address.
IBE	Instruction fetch bus error.
DBp	EJTAG breakpoint (execution of SDBBP instruction).
Sys	Execution of SYSCALL instruction.
Bp	Execution of BREAK instruction.
RI	Execution of a reserved instruction.
CpU	Execution of a coprocessor instruction for a coprocessor that is not enabled.
CEU	Execution of a <i>CorExtend</i> instruction when <i>CorExtend</i> is not enabled.
Ov	Execution of an arithmetic instruction that overflowed.
Tr	Execution of a trap (when trap condition is true).
DDBL/DDBS	EJTAG Data Address Break (address only) or EJTAG data value break on store (address + value).
AdEL	Load address alignment error. Load reference to protected address.
AdES	Store address alignment error. Store to protected address.
DBE	Load or store bus error.
DDBL	EJTAG data hardware breakpoint matched in load data compare.

3.3 Power Management

The MIPS® M4K® processor core offers a number of power management features, including low-power design, active power management and power-down modes of operation. The core is a static design that supports slowing or Halting the clocks, which reduces system power consumption during Idle periods.

3.3.1 INSTRUCTION-CONTROLLED POWER MANAGEMENT

The mechanism for invoking Power-Down mode is through execution of the WAIT instruction. For more information on power management, see **Section 27.0 “Power-Saving Features”**.

3.3.2 LOCAL CLOCK GATING

The majority of the power consumed by the PIC32MX330/350/370/430/450/470 family core is in the clock tree and clocking registers. The PIC32MX family uses extensive use of local gated-clocks to reduce this dynamic power consumption.

3.4 EJTAG Debug Support

The MIPS® M4K® processor core provides for an Enhanced JTAG (EJTAG) interface for use in the software debug of application and kernel code. In addition to standard User mode and Kernel modes of operation, the M4K® core provides a Debug mode that is entered after a debug exception (derived from a hardware breakpoint, single-step exception, etc.) is taken and continues until a Debug Exception Return (DERET) instruction is executed. During this time, the processor executes the debug exception handler routine.

The EJTAG interface operates through the Test Access Port (TAP), a serial communication port used for transferring test data in and out of the core. In addition to the standard JTAG instructions, special instructions defined in the EJTAG specification define which registers are selected and how they are used.

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REGISTER 4-3: BMXDUDBA: DATA RAM USER DATA BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
	BMXDUDBA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BMXDUDBA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-10 **BMXDUDBA<15:10>:** DRM User Data Base Address bits

When non-zero, the value selects the relative base address for User mode data space in RAM, the value must be greater than BMXDKPBA.

bit 9-0 **BMXDUDBA<9:0>:** Read-Only bits

Value is always '0', which forces 1 KB increments

- Note 1:** At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernel mode data usage.
- 2:** The value in this register must be less than or equal to BMXDRMSZ.

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REGISTER 7-1: INTCON: INTERRUPT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	—	—	—	—	—	—	—	SS0
15:8	U-0	U-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	MVEC	—	TPC<2:0>		
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-17 **Unimplemented:** Read as '0'

bit 16 **SS0:** Single Vector Shadow Register Set bit

1 = Single vector is presented with a shadow register set

0 = Single vector is not presented with a shadow register set

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **MVEC:** Multi Vector Configuration bit

1 = Interrupt controller configured for multi vectored mode

0 = Interrupt controller configured for single vectored mode

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **TPC<2:0>:** Interrupt Proximity Timer Control bits

111 = Interrupts of group priority 7 or lower start the Interrupt Proximity timer

110 = Interrupts of group priority 6 or lower start the Interrupt Proximity timer

101 = Interrupts of group priority 5 or lower start the Interrupt Proximity timer

100 = Interrupts of group priority 4 or lower start the Interrupt Proximity timer

011 = Interrupts of group priority 3 or lower start the Interrupt Proximity timer

010 = Interrupts of group priority 2 or lower start the Interrupt Proximity timer

001 = Interrupts of group priority 1 start the Interrupt Proximity timer

000 = Disables Interrupt Proximity timer

bit 7-5 **Unimplemented:** Read as '0'

bit 4 **INT4EP:** External Interrupt 4 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 3 **INT3EP:** External Interrupt 3 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 2 **INT2EP:** External Interrupt 2 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 1 **INT1EP:** External Interrupt 1 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 0 **INT0EP:** External Interrupt 0 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

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REGISTER 8-3: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	RODIV<14:8> ^(1,3)						
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RODIV<7:0> ⁽³⁾							
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0, HC	R-0, HS, HC
	ON	—	SIDL	OE	RSLP ⁽²⁾	—	DIVSWEN	ACTIVE
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	ROSEL<3:0> ⁽¹⁾			

Legend:	HC = Hardware Clearable	HS = Hardware Settable
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 31 **Unimplemented:** Read as '0'
- bit 30-16 **RODIV<14:0>:** Reference Clock Divider bits^(1,3)
This value selects the Reference Clock Divider bits. See Figure 8-1 for more information.
- bit 15 **ON:** Output Enable bit
1 = Reference Oscillator Module is enabled
0 = Reference Oscillator Module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SIDL:** Peripheral Stop in Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode
- bit 12 **OE:** Reference Clock Output Enable bit
1 = Reference clock is driven out on REFCLKO pin
0 = Reference clock is not driven out on REFCLKO pin
- bit 11 **RSLP:** Reference Oscillator Module Run in Sleep bit⁽²⁾
1 = Reference Oscillator Module output continues to run in Sleep
0 = Reference Oscillator Module output is disabled in Sleep
- bit 10 **Unimplemented:** Read as '0'
- bit 9 **DIVSWEN:** Divider Switch Enable bit
1 = Divider switch is in progress
0 = Divider switch is complete
- bit 8 **ACTIVE:** Reference Clock Request Status bit
1 = Reference clock request is active
0 = Reference clock request is not active
- bit 7-4 **Unimplemented:** Read as '0'

- Note 1:** The ROSEL and RODIV bits should not be written while the ACTIVE bit is '1', as undefined behavior may result.
- 2:** This bit is ignored when the ROSEL<3:0> bits = 0000 or 0001.
- 3:** While the ON bit is set to '1', writes to these bits do not take effect until the DIVSWEN bit is also set to '1'.

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REGISTER 9-2: CHEACC: CACHE ACCESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	CHEWEN	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	CHEIDX<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **CHEWEN:** Cache Access Enable bits for registers CHETAG, CHEMSK, CHEW0, CHEW1, CHEW2, and CHEW3

1 = The cache line selected by CHEIDX<3:0> is writeable

0 = The cache line selected by CHEIDX<3:0> is not writeable

bit 30-4 **Unimplemented:** Write '0'; ignore read

bit 3-0 **CHEIDX<3:0>:** Cache Line Index bits

The value selects the cache line for reading or writing.

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REGISTER 10-14: DCHxSPTR: DMA CHANNEL 'x' SOURCE POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHSPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHSPTR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHSPTR<15:0>**: Channel Source Pointer bits

1111111111111111 = Points to byte 65,535 of the source

.

.

.

0000000000000001 = Points to byte 1 of the source

0000000000000000 = Points to byte 0 of the source

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

REGISTER 10-15: DCHxDPTR: DMA CHANNEL 'x' DESTINATION POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHDPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHDPTR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHDPTR<15:0>**: Channel Destination Pointer bits

1111111111111111 = Points to byte 65,535 of the destination

.

.

.

0000000000000001 = Points to byte 1 of the destination

0000000000000000 = Points to byte 0 of the destination

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REGISTER 11-20: U1CNFG1: USB CONFIGURATION 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	U-0	R/W-0
	UTEYE	UOEMON	—	USBSIDL	—	—	—	UASUSPND

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UTEYE:** USB Eye-Pattern Test Enable bit

1 = Eye-Pattern Test is enabled

0 = Eye-Pattern Test is disabled

bit 6 **UOEMON:** USB $\overline{\text{OE}}$ Monitor Enable bit

1 = OE signal is active; it indicates intervals during which the D+/D- lines are driving

0 = OE signal is inactive

bit 5 **Unimplemented:** Read as '0'

bit 4 **USBSIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode

0 = Continue module operation in Idle mode

bit 3-1 **Unimplemented:** Read as '0'

bit 0 **UASUSPND:** Automatic Suspend Enable bit

1 = USB module automatically suspends upon entry to Sleep mode. See the USUSPEND bit (U1PWRC<1>) in Register 11-5.

0 = USB module does not automatically suspend upon entry to Sleep mode. Software must use the USUSPEND bit (U1PWRC<1>) to suspend the module, including the USB 48 MHz clock

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TABLE 12-2: OUTPUT PIN SELECTION (CONTINUED)

RPn Port Pin	RPnR SFR	RPnR bits	RPnR Value to Peripheral Selection
RPD9	RPD9R	RPD9R<3:0>	0000 = No Connect
RPG6	RPG6R	RPG6R<3:0>	0001 = U3RTS
RPB8	RPB8R	RPB8R<3:0>	0010 = U4TX
RPB15	RPB15R	RPB15R<3:0>	0011 = REFCLKO
RPD4	RPD4R	RPD4R<3:0>	0100 = U5TX ⁽⁴⁾
RPB0	RPB0R	RPB0R<3:0>	0101 = Reserved
RPE3	RPE3R	RPE3R<3:0>	0110 = Reserved
RPB7	RPB7R	RPB7R<3:0>	0111 = SS1
RPB2	RPB2R	RPB2R<3:0>	1000 = SDO1
RPF12 ⁽⁴⁾	RPF12R	RPF12R<3:0>	1001 = Reserved
RPD12 ⁽⁴⁾	RPD12R	RPD12R<3:0>	1010 = Reserved
RPF8 ⁽⁴⁾	RPF8R	RPF8R<3:0>	1011 = OC5
RPC3 ⁽⁴⁾	RPC3R	RPC3R<3:0>	1100 = Reserved
RPE9 ⁽⁴⁾	RPE9R	RPE9R<3:0>	1101 = C1OUT
			1110 = Reserved
			1111 = Reserved
RPD1	RPD1R	RPD1R<3:0>	0000 = No Connect
RPG9	RPG9R	RPG9R<3:0>	0001 = U2RTS
RPB14	RPB14R	RPB14R<3:0>	0010 = Reserved
RPD0	RPD0R	RPD0R<3:0>	0011 = U1RTS
RPD8	RPD8R	RPD8R<3:0>	0100 = U5TX ⁽⁴⁾
RPB6	RPB6R	RPB6R<3:0>	0101 = Reserved
RPD5	RPD5R	RPD5R<3:0>	0110 = SS2
RPF3 ⁽³⁾	RPF3R	RPF3R<3:0>	0111 = Reserved
RPF6 ⁽¹⁾	RPF6R	RPF6R<3:0>	1000 = SDO1
RPF13 ⁽⁴⁾	RPF13R	RPF13R<3:0>	1001 = Reserved
RPC2 ⁽⁴⁾	RPC2R	RPC2R<3:0>	1010 = Reserved
RPE8 ⁽⁴⁾	RPE8R	RPE8R<3:0>	1011 = OC2
RPF2 ⁽⁵⁾	RPF2R	RPF2R<3:0>	1100 = OC1
			1101 = Reserved
			1110 = Reserved
			1111 = Reserved

Note 1: This selection is only available on General Purpose devices.

2: This selection is only available on 64-pin General Purpose devices.

3: This selection is only available on 100-pin General Purpose devices.

4: This selection is only available on 100-pin USB and General Purpose devices.

5: This selection is not available on 64-pin USB devices.

TABLE 12-6: PORTC REGISTER MAP FOR PIC32MX330F064H, PIC32MX350F128H, PIC32MX350F256H, PIC32MX370F512H, PIC32MX430F064H, PIC32MX450F128H, PIC32MX450F256H, AND PIC32MX470F512H DEVICES ONLY

Virtual Address (BF88_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6210	TRISC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISC15	TRISC14	TRISC13	TRISC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
6220	PORTC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RC15	RC14	RC13	RC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
6230	LATC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATC15	LATC14	LATC13	LATC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
6240	ODCC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCC15	ODCC14	ODCC13	ODCC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
6250	CNPUC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUC15	CNPUC14	CNPUC13	CNPUC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
6260	CNPDC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDC15	CNPDC14	CNPDC13	CNPDC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
6270	CNCONC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6280	CNENC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIEC15	CNIEC14	CNIEC13	CNIEC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
6290	CNSTATC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNSTATC15	CNSTATC14	CNSTATC13	CNSTATC12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 “CLR, SET, and INV Registers”** for more information.

TABLE 12-18: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FC14	RPE5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPE5<3:0>				0000
FC20	RPE8R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPE8<3:0>				0000
FC24	RPE9R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPE9<3:0>				0000
FC40	RPF0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF0<3:0>				0000
FC44	RPF1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF1<3:0>				0000
FC48	RPF2R ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF2<3:0>				0000
FC4C	RPF3R ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF3<3:0>				0000
FC50	RPF4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF4<3:0>				0000
FC54	RPF5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF5<3:0>				0000
FC58	RPF6R ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF6<3:0>				0000
FC60	RPF8R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF8<3:0>				0000
FC70	RPF12R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF12<3:0>				0000
FC74	RPF13R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF13<3:0>				0000
FC80	RPG0R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG0<3:0>				0000
FC84	RPG1R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG1<3:0>				0000
FC98	RPG6R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG6<3:0>				0000
FC9C	RPG7R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG7<3:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register is not available on 64-pin devices.

Note 2: This register is only available on devices without a USB module.

Note 3: This register is not available on 64-pin devices with a USB module.

PIC32MX330/350/370/430/450/470

REGISTER 17-1: OCxCON: OUTPUT COMPARE 'x' CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON ⁽¹⁾	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	R/W-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	OC32	OCFLT ⁽²⁾	OCTSEL	OCM<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Output Compare Peripheral On bit⁽¹⁾

1 = Output Compare peripheral is enabled

0 = Output Compare peripheral is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue operation when CPU enters Idle mode

0 = Continue operation in Idle mode

bit 12-6 **Unimplemented:** Read as '0'

bit 5 **OC32:** 32-bit Compare Mode bit

1 = OCxR<31:0> and/or OCxRS<31:0> are used for comparisons to the 32-bit timer source

0 = OCxR<15:0> and OCxRS<15:0> are used for comparisons to the 16-bit timer source

bit 4 **OCFLT:** PWM Fault Condition Status bit⁽²⁾

1 = PWM Fault condition has occurred (cleared in HW only)

0 = No PWM Fault condition has occurred

bit 3 **OCTSEL:** Output Compare Timer Select bit

1 = Timer3 is the clock source for this Output Compare module

0 = Timer2 is the clock source for this Output Compare module

bit 2-0 **OCM<2:0>:** Output Compare Mode Select bits

111 = PWM mode on OCx; Fault pin is enabled

110 = PWM mode on OCx; Fault pin is disabled

101 = Initialize OCx pin low; generate continuous output pulses on OCx pin

100 = Initialize OCx pin low; generate single output pulse on OCx pin

011 = Compare event toggles OCx pin

010 = Initialize OCx pin high; compare event forces OCx pin low

001 = Initialize OCx pin low; compare event forces OCx pin high

000 = Output compare peripheral is disabled but continues to draw current

Note 1: When using the 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: This bit is only used when OCM<2:0> = '111'. It is read as '0' in all other modes.

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REGISTER 28-5: CFGCON: CONFIGURATION CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
	—	—	IOLOCK ⁽¹⁾	PMDLOCK ⁽¹⁾	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-1
	—	—	—	—	JTAGEN	TROEN	—	TDOEN

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **IOLOCK:** Peripheral Pin Select Lock bit⁽¹⁾

1 = Peripheral Pin Select is locked. Writes to PPS registers is not allowed

0 = Peripheral Pin Select is not locked. Writes to PPS registers is allowed

bit 12 **PMDLOCK:** Peripheral Module Disable bit⁽¹⁾

1 = Peripheral module is locked. Writes to PMD registers is not allowed

0 = Peripheral module is not locked. Writes to PMD registers is allowed

bit 11-4 **Unimplemented:** Read as '0'

bit 3 **JTAGEN:** JTAG Port Enable bit

1 = Enable the JTAG port

0 = Disable the JTAG port

bit 2 **TROEN:** Trace Output Enable bit

1 = Enable trace outputs and start trace clock (trace probe must be present)

0 = Disable trace outputs and stop trace clock

bit 1 **Unimplemented:** Read as '0'

bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG

1 = 2-wire JTAG protocol uses TDO

0 = 2-wire JTAG protocol does not use TDO

Note 1: To change this bit, the unlock sequence must be performed. Refer to **Section 6. "Oscillator"** (DS60001112) in the "PIC32 Family Reference Manual" for details.

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TABLE 31-35: ADC MODULE SPECIFICATIONS

AC CHARACTERISTICS ⁽⁵⁾			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Conditions
Device Supply							
AD01	AVDD	Module VDD Supply	Greater of VDD – 0.3 or 2.5	—	Lesser of VDD + 0.3 or 3.6	V	—
AD02	AVSS	Module Vss Supply	Vss	—	Vss + 0.3	V	—
Reference Inputs							
AD05	VREFH	Reference Voltage High	AVSS + 2.0	—	AVDD	V	(Note 1)
AD05a			2.5	—	3.6	V	VREFH = AVDD (Note 3)
AD06	VREFL	Reference Voltage Low	AVSS	—	VREFH – 2.0	V	(Note 1)
AD07	VREF	Absolute Reference Voltage (VREFH – VREFL)	2.0	—	AVDD	V	(Note 3)
AD08	IREF	Current Drain	—	250 —	400 3	μA μA	ADC operating ADC off
Analog Input							
AD12	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	—
AD13	VINL	Absolute VINL Input Voltage	AVSS – 0.3	—	AVDD/2	V	—
AD14	VIN	Absolute Input Voltage	AVSS – 0.3	—	AVDD + 0.3	V	—
AD15		Leakage Current	—	+/- 0.001	+/-0.610	μA	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V Source Impedance = 10 kΩ
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	5K	Ω	(Note 1)
ADC Accuracy – Measurements with External VREF+/VREF-							
AD20c	Nr	Resolution	10 data bits			bits	—
AD21c	INL	Integral Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD22c	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V (Note 2)
AD23c	GERR	Gain Error	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD24n	E _{OFF}	Offset Error	> -1	—	< 1	LSb	VINL = AVSS = 0V, AVDD = 3.3V
AD25c	—	Monotonicity	—	—	—	—	Guaranteed

Note 1: These parameters are not characterized or tested in manufacturing.

2: With no missing codes.

3: These parameters are characterized, but not tested in manufacturing.

4: Characterized with a 1 kHz sine wave.

5: Overall functional device operation at VBORMIN < VDD < VDDMIN is tested, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below VDDMIN. Refer to parameter BO10 in Table 31-10 for VBORMIN values.

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TABLE 31-42: CTMU CURRENT SOURCE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
CTMU CURRENT SOURCE							
CTMUI1	IOUT1	Base Range ⁽¹⁾	—	0.55	—	μA	CTMUICON<9:8> = 01
CTMUI2	IOUT2	10x Range ⁽¹⁾	—	5.5	—	μA	CTMUICON<9:8> = 10
CTMUI3	IOUT3	100x Range ⁽¹⁾	—	55	—	μA	CTMUICON<9:8> = 11
CTMUI4	IOUT4	1000x Range ⁽¹⁾	—	550	—	μA	CTMUICON<9:8> = 00
CTMU FV1	VF	Temperature Diode Forward Voltage ^(1,2)	—	0.598	—	V	TA = +25°C, CTMUICON<9:8> = 01
			—	0.658	—	V	TA = +25°C, CTMUICON<9:8> = 10
			—	0.721	—	V	TA = +25°C, CTMUICON<9:8> = 11
CTMU FV2	VFVR	Temperature Diode Rate of Change ^(1,2)	—	-1.92	—	mV/°C	CTMUICON<9:8> = 01
			—	-1.74	—	mV/°C	CTMUICON<9:8> = 10
			—	-1.56	—	mV/°C	CTMUICON<9:8> = 11

Note 1: Nominal value at center point of current trim range (CTMUICON<15:10> = 000000).

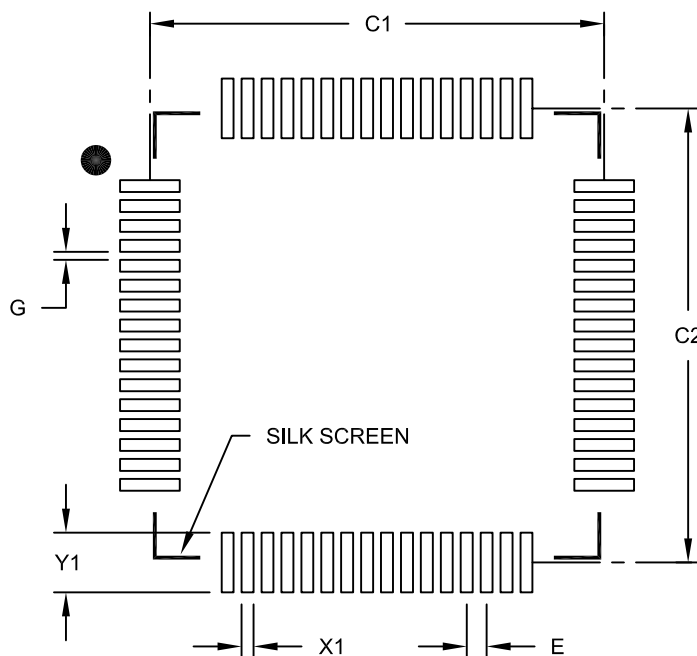
Note 2: Parameters are characterized but not tested in manufacturing. Measurements taken with the following conditions:

- VREF+ = AVDD = 3.3V
- ADC module configured for conversion speed of 500 ksps
- All PMD bits are cleared (PMDx = 0)
- Executing a while(1) statement
- Device operating from the FRC with no PLL

PIC32MX330/350/370/430/450/470

64-Lead Plastic Thin Quad Flatpack (PT) 10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

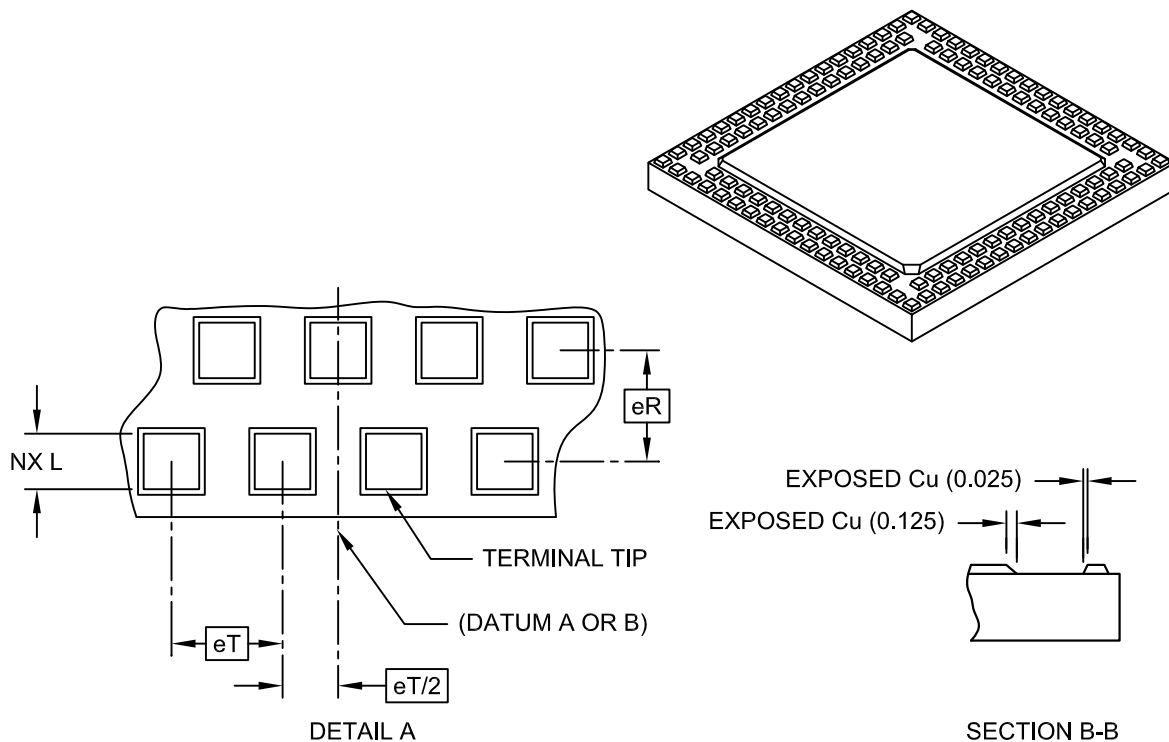
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2085B

PIC32MX330/350/370/430/450/470

124-Terminal Very Thin Leadless Array Package (TL) – 9x9x0.9 mm Body [VTLA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		124		
Pitch	eT		0.50 BSC		
Pitch (Inner to outer terminal ring)	eR		0.50 BSC		
Overall Height	A		0.80	0.85	0.90
Standoff	A1		0.00	-	0.05
Overall Width	E		9.00 BSC		
Exposed Pad Width	E2		6.40	6.55	6.70
Overall Length	D		9.00 BSC		
Exposed Pad Length	D2		6.40	6.55	6.70
Contact Width	b		0.20	0.25	0.30
Contact Length	L		0.20	0.25	0.30
Contact-to-Exposed Pad	K		0.20	-	-

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-193A Sheet 2 of 2

PIC32MX330/350/370/430/450/470

NOTES:

PIC32MX330/350/370/430/450/470

PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

	PIC32	MX	3XX	F	064	H	B	T	- XXX	I / PT	- XXX	
Microchip Brand	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Architecture	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Product Groups	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Flash Memory Family	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Program Memory Size (KB)	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Pin Count	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Software Targeting	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Tape and Reel Flag (if applicable)	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Speed	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Temperature Range	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Package	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	
Pattern	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	

Example:
PIC32MX330F064H-I/PT:
General purpose PIC32,
32-bit RISC MCU,
64 KB program memory,
64-pin, Industrial temperature,
TQFP package.

Flash Memory Family

Architecture	MX = 32-bit RISC MCU core
Product Groups	3XX = General purpose microcontroller family 4XX = General purpose with USB microcontroller family
Flash Memory Family	F = Flash program memory
Program Memory Size	064 = 64KB 128 = 128KB 256 = 256KB 512 = 512KB
Pin Count	H = 64-pin L = 100-pin
Software Targeting	B = Targeted for Bluetooth Audio Break-in devices
Speed	blank = up to 100 MHz 120 = up to 120 MHz
Temperature Range	blank = 0°C to +70°C (Commercial) I = -40°C to +85°C (Industrial) V = -40°C to +105°C (V-Temp)
Package	MR = 64-Lead (9x9x0.9 mm) QFN with 5.40x5.40 Exposed Pad (Plastic Quad Flat) RG = 64-Lead (9x9x0.9 mm) QFN with 4.7x4.7 Exposed Pad (Plastic Quad Flat) PT = 64-Lead (10x10x1 mm) TQFP (Thin Quad Flatpack) PT = 100-Lead (12x12x1 mm) TQFP (Thin Quad Flatpack) PF = 100-Lead (14x14x1 mm) TQFP (Thin Quad Flatpack) TL = 124-Lead (9x9x0.9 mm) VTLA (Very Thin Leadless Array)
Pattern	Three-digit QTP, SQTP, Code or Special Requirements (blank otherwise) ES = Engineering Sample