Details	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	49
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx430f064ht-v-rg

TABLE 6: PIN NAMES FOR 124-PIN DEVICES

124-PIN VTLA (BOTTOM VIEW)[1,2,3,4,5]

A17

B13 B29 A34

PIC32MX330F064L
PIC32MX350F128L
PIC32MX350F256L
PIC32MX370F512L

Conductive
Thermal Pad

B1 B41

B56

A51

A1

A68

Polarity Indicator

Package Bump #	Full Pin Name	Package Bump #	Full Pin Name
A1	No Connect	A38	SDA1/RG3
A2	RG15	A39	SCL2/RA2
A3	Vss	A40	TDI/CTED9/RA4
A4	AN23/PMD6/RE6	A41	VDD
A5	RPC1/RC1	A42	OSC2/CLKO/RC15
A6	RPC3/RC3	A43	Vss
A7	AN16/C1IND/RPG6/SCK2/PMA5/RG6	A44	RPA15/RA15
A8	AN18/C2IND/RPG8/PMA3/RG8	A45	RPD9/RD9
A9	AN19/C2INC/RPG9/PMA2/RG9	A46	RPD11/PMCS1/RD11
A10	VDD	A47	SOSCI/RPC13/RC13
A11	RPE8/RE8	A48	VDD
A12	AN5/C1INA/RPB5/RB5	A49	No Connect
A13	PGED3/AN3/C2INA/RPB3/RB3	A50	No Connect
A14	VDD	A51	No Connect
A15	PGEC1/AN1/RPB1/CTED12/RB1	A52	AN24/RPD1/RD1
A16	No Connect	A53	AN26/RPD3/RD3
A17	No Connect	A54	PMD13/RD13
A18	No Connect	A55	RPD5/PMRD/RD5
A19	No Connect	A56	PMD15/RD7
A20	PGEC2/AN6/RPB6/RB6	A57	No Connect
A21	VREF-/CVREF-/PMA7/RA9	A58	No Connect
A22	AVDD	A59	VDD
A23	AN8/RPB8/CTED10/RB8	A60	RPF1/PMD10/RF1
A24	CVREFOUT/AN10/RPB10/CTED11/PMA13/RB10	A61	RPG0/PMD8/RG0
A25	Vss	A62	TRD3/CTED8/RA7
A26	TCK/CTED2/RA1	A63	Vss
A27	RPF12/RF12	A64	PMD1/RE1
A28	AN13/PMA10/RB13	A65	TRD1/RG12
A29	AN15/RPB15/OCFB/CTED6/PMA0/RB15	A66	AN20/PMD2/RE2
A30	VDD	A67	AN21/PMD4/RE4
A31	RPD15/RD15	A68	No Connect
A32	RPF5/PMA8/RF5	B1	VDD
A33	No Connect	B2	AN22/RPE5/PMD5/RE5
A34	No Connect	B3	AN27/PMD7/RE7
A35	RPF3/RF3	B4	RPC2/RC2
A36	RPF2/RF2	B5	RPC4/CTED7/RC4
A37	RPF7/RF7	B6	AN17/C1INC/RPG7/PMA4/RG7

Note 1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 12.3 "Peripheral Pin Select"** for restrictions.

2: Every I/O port pin (RAx-RGx), with the exception of RF6, can be used as a change notification pin (CNAx-CNGx). See **Section 12.0 "I/O Ports"** for more information.

3: RPF6 (bump B30) and RPF7 (bump A37) are only remappable for input functions.

4: Shaded package bumps are 5V tolerant.

5: It is recommended that the user connect the printed circuit board (PCB) ground to the conductive thermal pad on the bottom of the package. And to not run non-Vss PCB traces under the conductive thermal pad on the same side of the PCB layout.

PIC32MX330/350/370/430/450/470

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REGISTER 5-2: NVMKEY: PROGRAMMING UNLOCK REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
				NVMKEY<31:24>				
23:16	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
				NVMKEY<23:16>				
15:8	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
				NVMKEY<15:8>				
7:0	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
				NVMKEY<7:0>				

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-0 **NVMKEY<31:0>:** Unlock Register bits

These bits are write-only, and read as '0' on any read

> **Note:** This register is used as part of the unlock sequence to prevent inadvertent writes to the PFM.

REGISTER 5-3: NVMADDR: FLASH ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
				NVMADDR<31:24>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
				NVMADDR<23:16>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
				NVMADDR<15:8>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
				NVMADDR<7:0>				

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-0 **NVMADDR<31:0>:** Flash Address bits

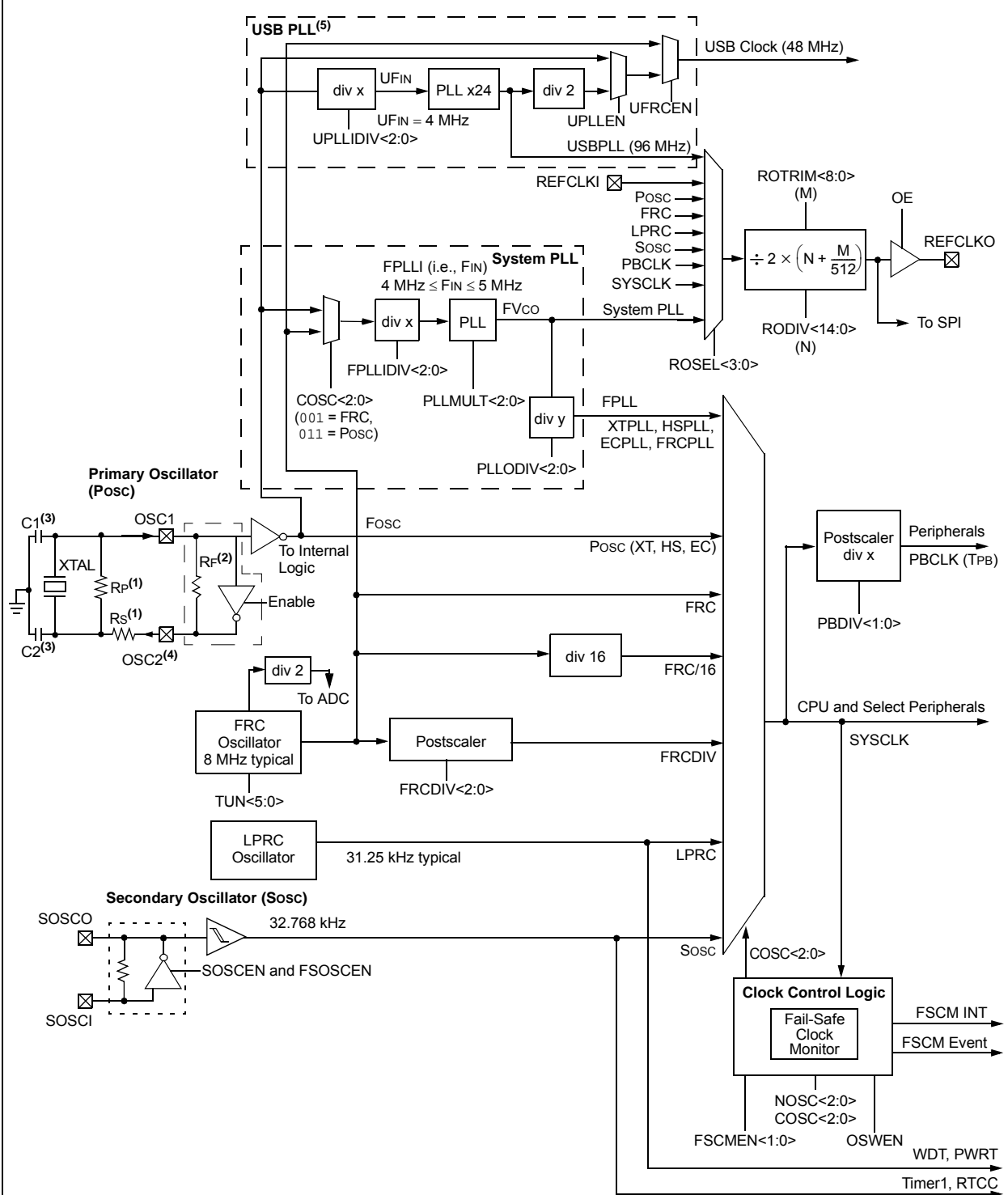Bulk/Chip/PFM Erase: Address is ignored
Page Erase: Address identifies the page to erase
Row Program: Address identifies the row to program
Word Program: Address identifies the word to program

FIGURE 8-1: **PIC32MX330/350/370/430/450/470 FAMILY CLOCK DIAGRAM**

Notes: 1. A series resistor, R_S, may be required for AT strip cut crystals or eliminate clipping. Alternately, to increase oscillator circuit gain, add a parallel resistor, R_P, with a value of 1 MΩ.
2. The internal feedback resistor, R_F, is typically in the range of 2 MΩ to 10 MΩ.
3. Refer to **Section 6. "Oscillator Configuration"** (DS60001112) in the "*PIC32 Family Reference Manual*" for help in determining the best oscillator components.
4. PBCLK out is available on the OSC2 pin in certain clock modes.
5. USB PLL is available on PIC32MX4XX devices only.

REGISTER 9-1: **CHECON: CACHE CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	—	—	—	—	—	—	—	CHECOH
15:8	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	DCSZ<1:0>	
7:0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-1	R/W-1	R/W-1
	—	—	PREFEN<1:0>		—	PFMWS<2:0>		

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-17   **Unimplemented:** Write '0'; ignore read

bit 16   **CHECOH:** Cache Coherency Setting on a PFM Program Cycle bit

   1 = Invalidate all data and instruction lines
   0 = Invalidate all data lnes and instruction lines that are not locked

bit 15-10   **Unimplemented:** Write '0'; ignore read

bit 9-8   **DCSZ<1:0>:** Data Cache Size in Lines bits

   11 = Enable data caching with a size of 4 Lines
   10 = Enable data caching with a size of 2 Lines
   01 = Enable data caching with a size of 1 Line
   00 = Disable data caching
   Changing these bits induce all lines to be reinitialized to the "invalid" state.

bit 7-6   **Unimplemented:** Write '0'; ignore read

bit 5-4   **PREFEN<1:0>:** Predictive Prefetch Enable bits

   11 = Enable predictive prefetch for both cacheable and non-cacheable regions
   10 = Enable predictive prefetch for non-cacheable regions only
   01 = Enable predictive prefetch for cacheable regions only
   00 = Disable predictive prefetch

bit 3   **Unimplemented:** Write '0'; ignore read

bit 2-0   **PFMWS<2:0>:** PFM Access Time Defined in Terms of SYSLK Wait States bits

   111 = Seven Wait states
   110 = Six Wait states
   101 = Five Wait states
   100 = Four Wait states
   011 = Three Wait states
   010 = Two Wait states
   001 = One Wait state
   000 = Zero Wait state

REGISTER 11-6: U1IR: USB INTERRUPT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R-0	R/WC-0, HS
	STALLIF	ATTACHIF[1]	RESUMEIF[2]	IDLEIF	TRNIF[3]	SOFIF	UERRIF[4]	URSTIF[5]
								DETACHIF[6]

Legend:		
	WC = Write '1' to clear	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIF:** STALL Handshake Interrupt bit
1 = In Host mode, a STALL handshake was received during the handshake phase of the transaction
In Device mode, a STALL handshake was transmitted during the handshake phase of the transaction
0 = STALL handshake has not been sent

bit 6 **ATTACHIF:** Peripheral Attach Interrupt bit[1]
1 = Peripheral attachment was detected by the USB module
0 = Peripheral attachment was not detected

bit 5 **RESUMEIF:** Resume Interrupt bit[2]
1 = K-State is observed on the D+ or D- pin for 2.5 µs
0 = K-State is not observed

bit 4 **IDLEIF:** Idle Detect Interrupt bit
1 = Idle condition detected (constant Idle state of 3 ms or more)
0 = No Idle condition detected

bit 3 **TRNIF:** Token Processing Complete Interrupt bit[3]
1 = Processing of current token is complete; a read of the U1STAT register will provide endpoint information
0 = Processing of current token not complete

bit 2 **SOFIF:** SOF Token Interrupt bit
1 = SOF token received by the peripheral or the SOF threshold reached by the host
0 = SOF token was not received nor threshold reached

bit 1 **UERRIF:** USB Error Condition Interrupt bit[4]
1 = Unmasked error condition has occurred
0 = Unmasked error condition has not occurred

bit 0 **URSTIF:** USB Reset Interrupt bit (Device mode)[5]
1 = Valid USB Reset has occurred
0 = No USB Reset has occurred

bit 0 **DETACHIF:** USB Detach Interrupt bit (Host mode)[6]
1 = Peripheral detachment was detected by the USB module
0 = Peripheral detachment was not detected

Note 1: This bit is valid only if the HOSTEN bit is set (see Register 11-11), there is no activity on the USB for 2.5 µs, and the current bus state is not SE0.
2: When not in Suspend mode, this interrupt should be disabled.
3: Clearing this bit will cause the STAT FIFO to advance.
4: Only error conditions enabled through the U1EIE register will set this bit.
5: Device mode.
6: Host mode.

TABLE 12-4: PORTB REGISTER MAP

Virtual Address (BF88_#)	Register Name[1]	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets
6100	ANSELB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ANSELB15	ANSELB14	ANSELB13	ANSELB12	ANSELB11	ANSELB10	ANSELB9	ANSELB8	ANSELB7	ANSELB6	ANSELB5	ANSELB4	ANSELB3	ANSELB2	ANSELB1	ANSELB0	FFFF
6110	TRISB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISB15	TRISB14	TRISB13	TRISB12	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	xxxx
6120	PORTB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
6130	LATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATB15	LATB14	LATB13	LATB12	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
6140	ODCB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCB15	ODCB14	ODCB13	ODCB12	ODCB11	ODCB10	ODCB9	ODCB8	ODCB7	ODCB6	ODCB5	ODCB4	ODCB3	ODCB2	ODCB1	ODCB0	xxxx
6150	CNPUB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUB15	CNPUB14	CNPUB13	CNPUB12	CNPUB11	CNPUB10	CNPUB9	CNPUB8	CNPUB7	CNPUB6	CNPUB5	CNPUB4	CNPUB3	CNPUB2	CNPUB1	CNPUB0	xxxx
6160	CNPDB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDB15	CNPDB14	CNPDB13	CNPDB12	CNPDB11	CNPDB10	CNPDB9	CNPDB8	CNPDB7	CNPDB6	CNPDB5	CNPDB4	CNPDB3	CNPDB2	CNPDB1	CNPDB0	xxxx
6170	CNCONB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6180	CNENB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIEB15	CNIEB14	CNIEB13	CNIEB12	CNIEB11	CNIEB10	CNIEB9	CNIEB8	CNIEB7	CNIEB6	CNIEB5	CNIEB4	CNIEB3	CNIEB2	CNIEB1	CNIEB0	xxxx
6190	CNSTATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNSTATB15	CNSTATB14	CNSTATB13	CNSTATB12	CNSTATB11	CNSTATB10	CNSTATB9	CNSTATB8	CNSTATB7	CNSTATB6	CNSTATB5	CNSTATB4	CNSTATB3	CNSTATB2	CNSTATB1	CNSTATB0	xxxx

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 "CLR, SET, and INV Registers"** for more information.

TABLE 12-18: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FC14	RPE5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPE5<3:0>				0000
FC20	RPE8R[1]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPE8<3:0>				0000
FC24	RPE9R[1]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPE9<3:0>				0000
FC40	RPF0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF0<3:0>				0000
FC44	RPF1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF1<3:0>				0000
FC48	RPF2R[3]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF2<3:0>				0000
FC4C	RPF3R[2]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF3<3:0>				0000
FC50	RPF4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF4<3:0>				0000
FC54	RPF5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF5<3:0>				0000
FC58	RPF6R[2]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF6<3:0>				0000
FC60	RPF8R[1]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF8<3:0>				0000
FC70	RPF12R[1]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF12<3:0>				0000
FC74	RPF13R[1]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPF13<3:0>				0000
FC80	RPG0R[1]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG0<3:0>				0000
FC84	RPG1R[1]	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG1<3:0>				0000
FC98	RPG6R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG6<3:0>				0000
FC9C	RPG7R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG7<3:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register is not available on 64-pin devices.

2: This register is only available on devices without a USB module.

3: This register is not available on 64-pin devices with a USB module.

PIC32MX330/350/370/430/450/470

14.0 TIMER2/3, TIMER4/5

> **Note:** This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. "Timers"** (DS60001105), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32MX330/350/370/430/450/470 family of devices features four synchronous 16-bit timers (default) that can operate as a free-running interval timer for various timing applications and counting external events. The following modes are supported:

- Synchronous internal 16-bit timer
- Synchronous internal 16-bit gated timer
- Synchronous external 16-bit timer

Two 32-bit synchronous timers are available by combining Timer2 with Timer3 and Timer4 with Timer5. The 32-bit timers can operate in three modes:

- Synchronous internal 32-bit timer
- Synchronous internal 32-bit gated timer
- Synchronous external 32-bit timer

> **Note:** In this chapter, references to registers, TxCON, TMRx and PRx, use 'x' to represent Timer2 through 5 in 16-bit modes. In 32-bit modes, 'x' represents Timer2 or 4; 'y' represents Timer3 or 5.

14.1 Additional Supported Features

- Selectable clock prescaler
- Timers operational during CPU idle
- Time base for Input Capture and Output Compare modules (Timer2 and Timer3 only)
- ADC event trigger (Timer3 in 16-bit mode, Timer2/3 in 32-bit mode)
- Fast bit manipulation using CLR, SET, and INV registers

FIGURE 14-1: TIMER2, 3, 4, 5 BLOCK DIAGRAM (16-BIT)

Note 1: ADC event trigger is available on Timer3 only.
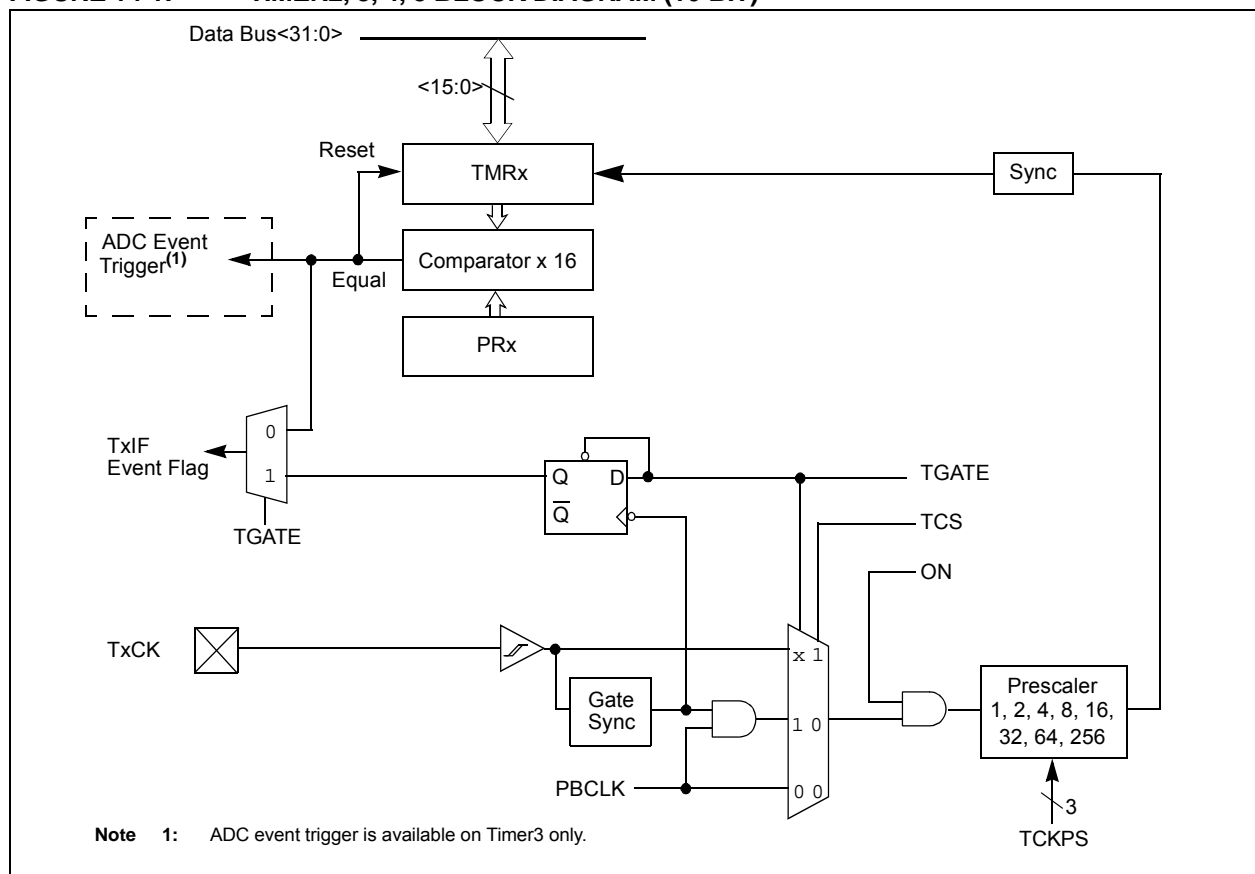
17.1 Control Registers

TABLE 17-1: OUTPUT COMPARE 1 THROUGH OUTPUT COMPARE 5 REGISTER MAP

Virtual Address (BF80_#)	Register Name[1]	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets
3000	OC1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL		OCM<2:0>		0000
3010	OC1R	31:16								OC1R<31:0>									XXXX
		15:0																	XXXX
3020	OC1RS	31:16								OC1RS<31:0>									XXXX
		15:0																	XXXX
3200	OC2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL		OCM<2:0>		0000
3210	OC2R	31:16								OC2R<31:0>									XXXX
		15:0																	XXXX
3220	OC2RS	31:16								OC2RS<31:0>									XXXX
		15:0																	XXXX
3400	OC3CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL		OCM<2:0>		0000
3410	OC3R	31:16								OC3R<31:0>									XXXX
		15:0																	XXXX
3420	OC3RS	31:16								OC3RS<31:0>									XXXX
		15:0																	XXXX
3600	OC4CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL		OCM<2:0>		0000
3610	OC4R	31:16								OC4R<31:0>									XXXX
		15:0																	XXXX
3620	OC4RS	31:16								OC4RS<31:0>									XXXX
		15:0																	XXXX
3800	OC5CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL		OCM<2:0>		0000
3810	OC5R	31:16								OC5R<31:0>									XXXX
		15:0																	XXXX
3820	OC5RS	31:16								OC5RS<31:0>									XXXX
		15:0																	XXXX

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 "CLR, SET, and INV Registers"** for more information.

REGISTER 18-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

bit 17 **SPIFE:** Frame Sync Pulse Edge Select bit (Framed SPI mode only)
1 = Frame synchronization pulse coincides with the first bit clock
0 = Frame synchronization pulse precedes the first bit clock

bit 16 **ENHBUF:** Enhanced Buffer Enable bit[2]
1 = Enhanced Buffer mode is enabled
0 = Enhanced Buffer mode is disabled

bit 15 **ON:** SPI Peripheral On bit[1]
1 = SPI Peripheral is enabled
0 = SPI Peripheral is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
1 = Discontinue operation when CPU enters in Idle mode
0 = Continue operation in Idle mode

bit 12 **DISSDO:** Disable SDOx pin bit
1 = SDOx pin is not used by the module. Pin is controlled by associated PORT register
0 = SDOx pin is controlled by the module

bit 11-10 **MODE<32,16>:** 32/16-Bit Communication Select bits
When AUDEN = 1:

MODE32	MODE16	Communication
1	1	24-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
1	0	32-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
0	1	16-bit Data, 16-bit FIFO, 32-bit Channel/64-bit Frame
0	0	16-bit Data, 16-bit FIFO, 16-bit Channel/32-bit Frame

When AUDEN = 0:

MODE32	MODE16	Communication
1	x	32-bit
0	1	16-bit
0	0	8-bit

bit 9 **SMP:** SPI Data Input Sample Phase bit
Master mode (MSTEN = 1):
1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time
Slave mode (MSTEN = 0):
SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.

bit 8 **CKE:** SPI Clock Edge Select bit[3]
1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)

bit 7 **SSEN:** Slave Select Enable (Slave mode) bit
1 = $\overline{SSx}$ pin used for Slave mode
0 = $\overline{SSx}$ pin not used for Slave mode, pin controlled by port function.

bit 6 **CKP:** Clock Polarity Select bit[4]
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level

bit 5 **MSTEN:** Master Mode Enable bit
1 = Master mode
0 = Slave mode

Note 1: When using the 1:1 PBCLK divisor, the user software should not read or write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: This bit can only be written when the ON bit = 0.

3: This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).

4: When AUDEN = 1, the SPI module functions as if the CKP bit is equal to '1', regardless of the actual value of CKP.

REGISTER 18-3: SPIxSTAT: SPI STATUS REGISTER (CONTINUED)

bit 3 **SPITBE:** SPI Transmit Buffer Empty Status bit

1 = Transmit buffer, SPIxTXB is empty
0 = Transmit buffer, SPIxTXB is not empty
Automatically set in hardware when SPI transfers data from SPIxTXB to SPIxSR.
Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.

bit 2 **Unimplemented:** Read as '0'

bit 1 **SPITBF:** SPI Transmit Buffer Full Status bit

1 = Transmit not yet started, SPITXB is full
0 = Transmit buffer is not full
<u>Standard Buffer Mode:</u>
Automatically set in hardware when the core writes to the SPIBUF location, loading SPITXB.
Automatically cleared in hardware when the SPI module transfers data from SPITXB to SPISR.
<u>Enhanced Buffer Mode:</u>
Set when CWPTR + 1 = SRPTR; cleared otherwise

bit 0 **SPIRBF:** SPI Receive Buffer Full Status bit

1 = Receive buffer, SPIxRXB is full
0 = Receive buffer, SPIxRXB is not full
<u>Standard Buffer Mode:</u>
Automatically set in hardware when the SPI module transfers data from SPIxSR to SPIxRXB.
Automatically cleared in hardware when SPIxBUF is read from, reading SPIxRXB.
<u>Enhanced Buffer Mode:</u>
Set when SWPTR + 1 = CRPTR; cleared otherwise

24.0 COMPARATOR

> **Note:** This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 19. "Comparator"** (DS60001110), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Analog Comparator module contains two comparators that can be configured in a variety of ways.

The following are key features of this module:

- Selectable inputs available include:
  - Analog inputs multiplexed with I/O pins
  - On-chip internal absolute voltage reference (IVREF)
  - Comparator voltage reference (CVREF)
- Outputs can be Inverted
- Selectable interrupt generation

A block diagram of the comparator module is provided in Figure 24-1.

FIGURE 24-1: COMPARATOR BLOCK DIAGRAM

Note 1: Internally connected. See **Section 25.0 "Comparator Voltage Reference (CVREF)"** for more information.
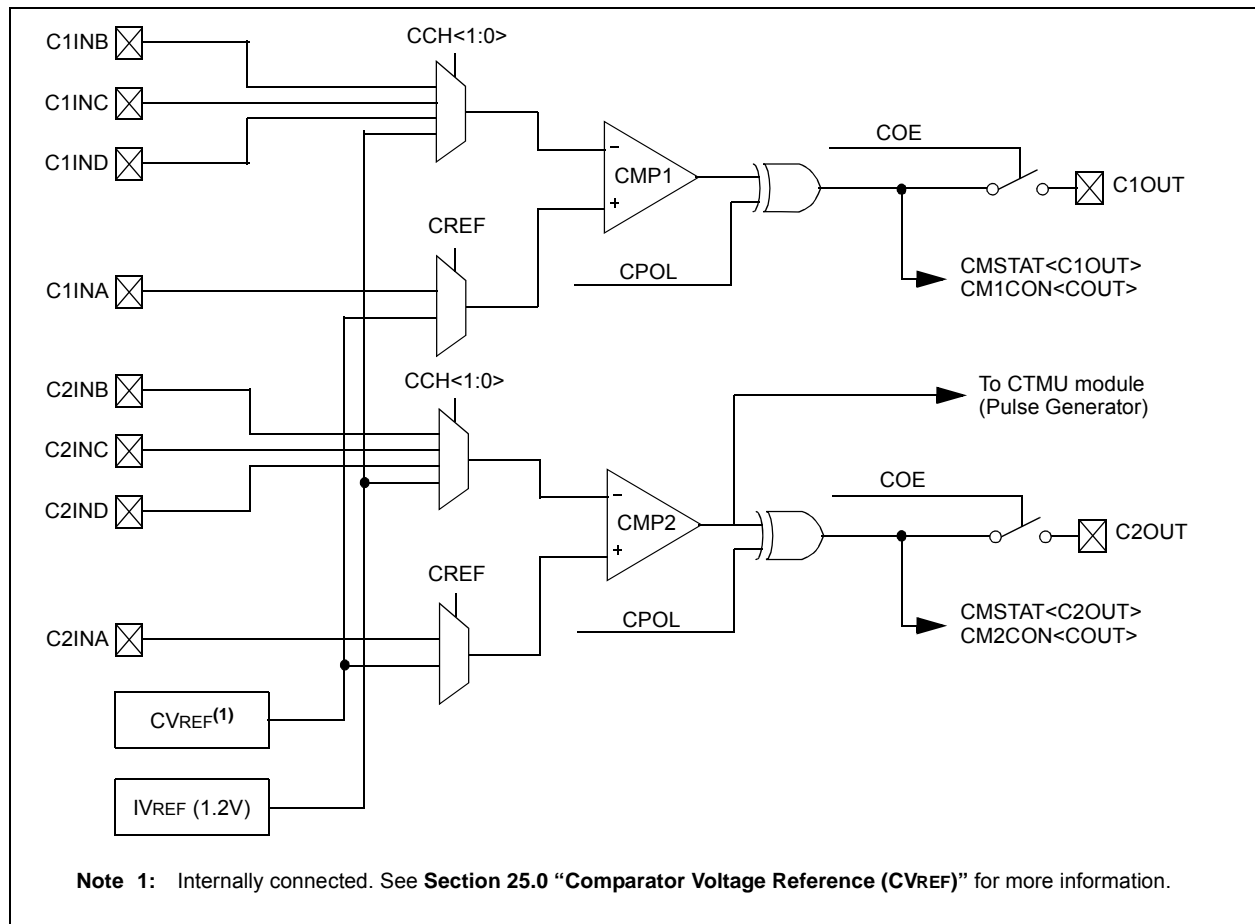
30.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers (MCU) and dsPIC® digital signal controllers (DSC) are supported with a full range of software and hardware development tools:

- Integrated Development Environment
  - MPLAB® X IDE Software
- Compilers/Assemblers/Linkers
  - MPLAB XC Compiler
  - MPASM™ Assembler
  - MPLINK™ Object Linker/ MPLIB™ Object Librarian
  - MPLAB Assembler/Linker/Librarian for Various Device Families
- Simulators
  - MPLAB X SIM Software Simulator
- Emulators
  - MPLAB REAL ICE™ In-Circuit Emulator
- In-Circuit Debuggers/Programmers
  - MPLAB ICD 3
  - PICkit™ 3
- Device Programmers
  - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards, Evaluation Kits and Starter Kits
- Third-party development tools

30.1 MPLAB X Integrated Development Environment Software

The MPLAB X IDE is a single, unified graphical user interface for Microchip and third-party software, and hardware development tool that runs on Windows®, Linux and Mac OS® X. Based on the NetBeans IDE, MPLAB X IDE is an entirely new IDE with a host of free software components and plug-ins for high-performance application development and debugging. Moving between tools and upgrading from software simulators to hardware debugging and programming tools is simple with the seamless user interface.

With complete project management, visual call graphs, a configurable watch window and a feature-rich editor that includes code completion and context menus, MPLAB X IDE is flexible and friendly enough for new users. With the ability to support multiple tools on multiple projects with simultaneous debugging, MPLAB X IDE is also suitable for the needs of experienced users.

Feature-Rich Editor:

- Color syntax highlighting
- Smart code completion makes suggestions and provides hints as you type
- Automatic code formatting based on user-defined rules
- Live parsing

User-Friendly, Customizable Interface:

- Fully customizable interface: toolbars, toolbar buttons, windows, window placement, etc.
- Call graph window

Project-Based Workspaces:

- Multiple projects
- Multiple tools
- Multiple configurations
- Simultaneous debugging sessions

File History and Bug Tracking:

- Local file history feature
- Built-in support for Bugzilla issue tracker

30.11 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

30.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

PIC32MX330/350/370/430/450/470

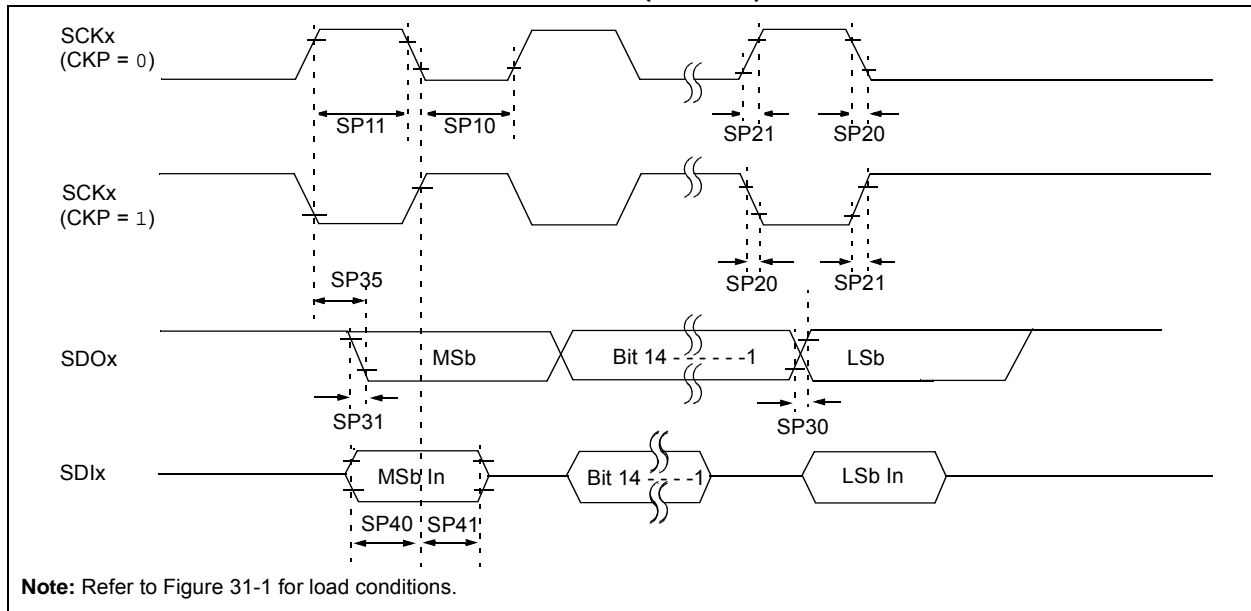**FIGURE 31-10:** SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS

Note: Refer to Figure 31-1 for load conditions.

TABLE 31-29: SPIx MASTER MODE (CKE = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
			Operating temperature	0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp			
Param. No.	Symbol	Characteristics[1]	Min.	Typical[2]	Max.	Units	Conditions
SP10	TscL	SCKx Output Low Time (Note 3)	TSCK/2	—	—	ns	—
SP11	TscH	SCKx Output High Time (Note 3)	TSCK/2	—	—	ns	—
SP20	TscF	SCKx Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP21	TscR	SCKx Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP30	TDOF	SDOx Data Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP31	TDOR	SDOx Data Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP35	TscH2DOV, TscL2DOV	SDOx Data Output Valid after SCKx Edge	—	—	15	ns	VDD > 2.7V
			—	—	20	ns	VDD < 2.7V
SP40	TDIV2scH, TDIV2scL	Setup Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—
SP41	TscH2DIL, TscL2DIL	Hold Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The minimum clock period for SCKx is 40 ns. Therefore, the clock generated in Master mode must not violate this specification.

4: Assumes 50 pF load on all SPIx pins.

32.0 DC AND AC DEVICE CHARACTERISTICS GRAPHS

Note: The graphs provided following this note are a statistical summary based on a limited number of samples and are provided for design guidance purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.
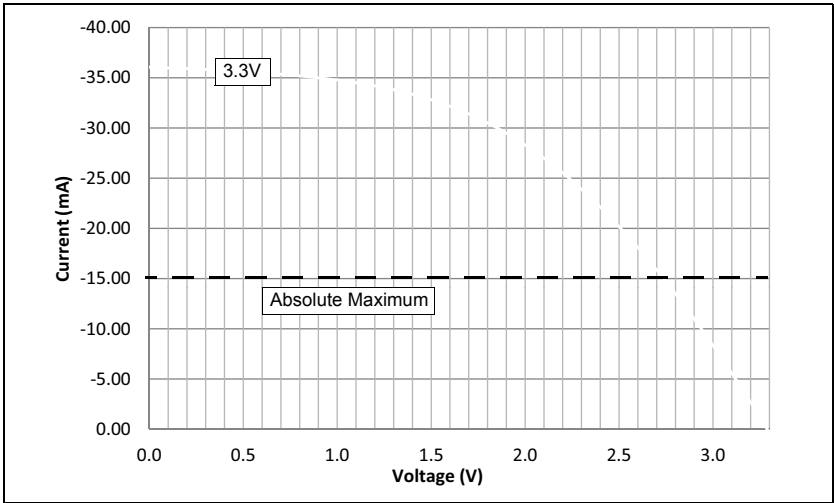
FIGURE 32-1: V$_{OH}$ – 4x DRIVER PINS

FIGURE 32-2: V$_{OH}$ – 8x DRIVER PINS

FIGURE 32-3: V$_{OL}$ – 4x DRIVER PINS
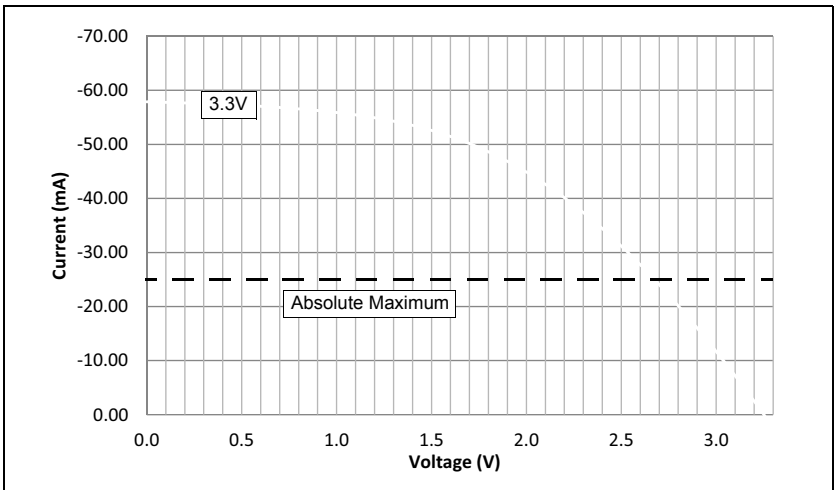
FIGURE 32-4: V$_{OL}$ – 8x DRIVER PINS

PIC32MX330/350/370/430/450/470
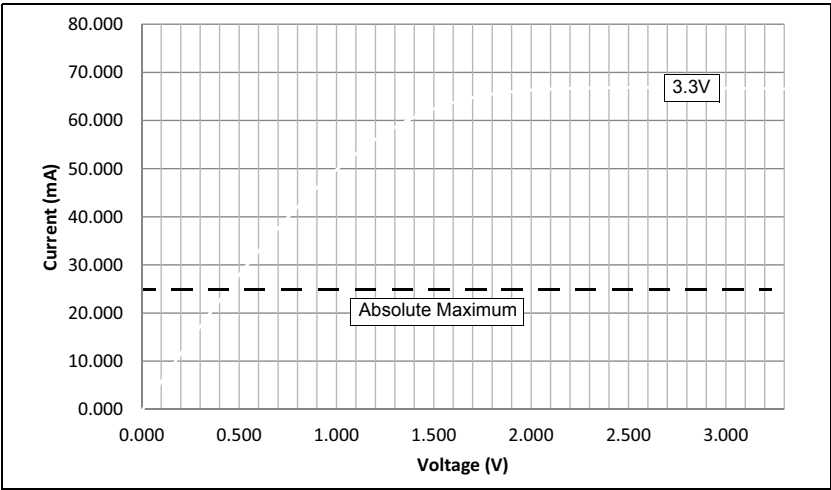
FIGURE 32-13: TYPICAL I$_{DD}$ CURRENT @ V$_{DD}$ = 3.3V
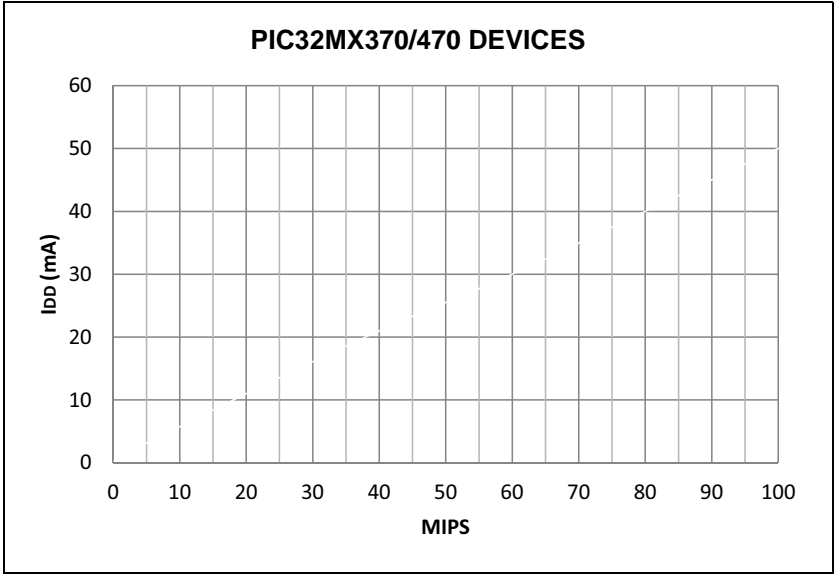

PIC32MX370/470 DEVICES

FIGURE 32-14: TYPICAL FRC FREQUENCY @ V$_{DD}$ = 3.3V
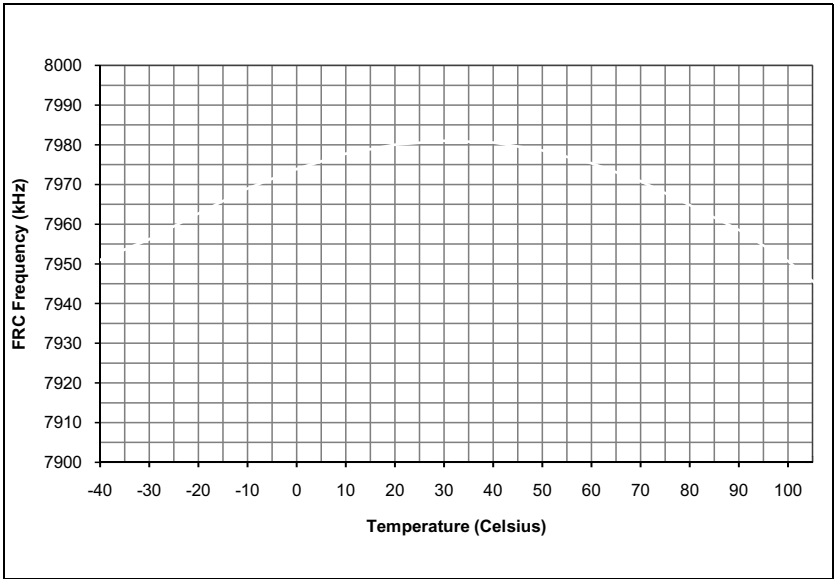

FIGURE 32-15: TYPICAL LPRC FREQUENCY @ V$_{DD}$ = 3.3V

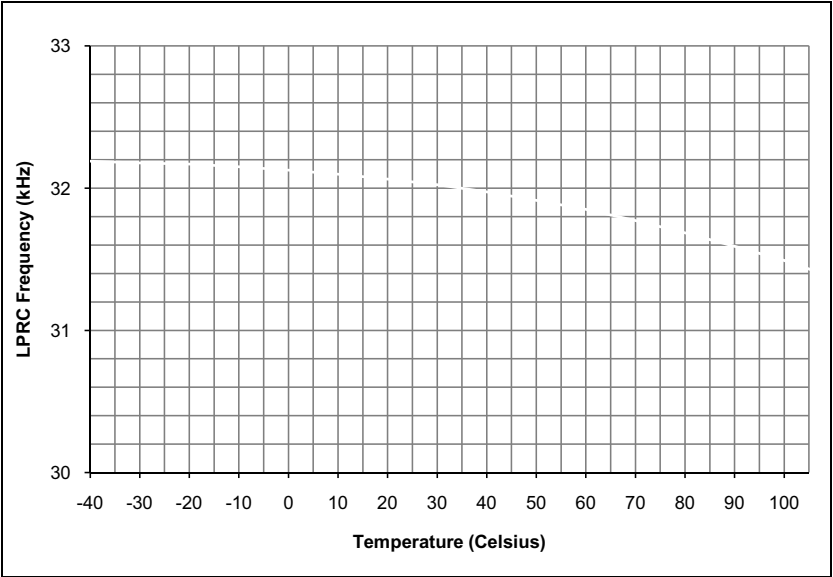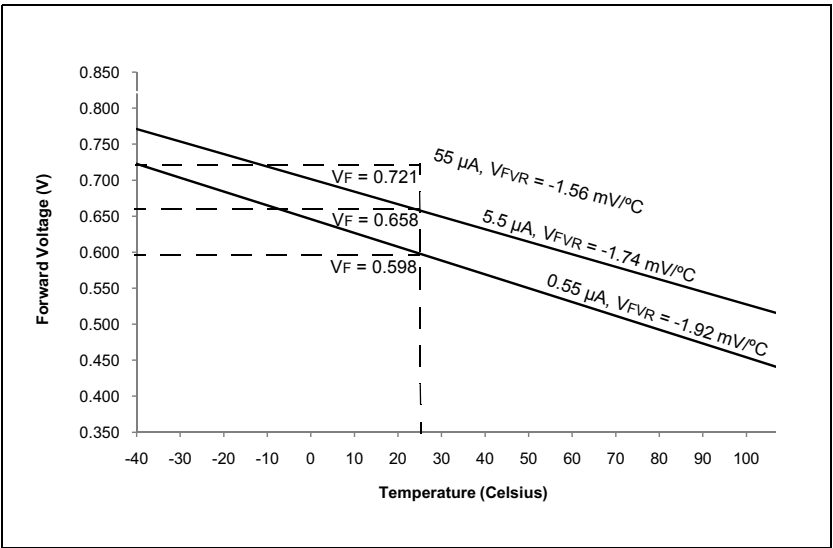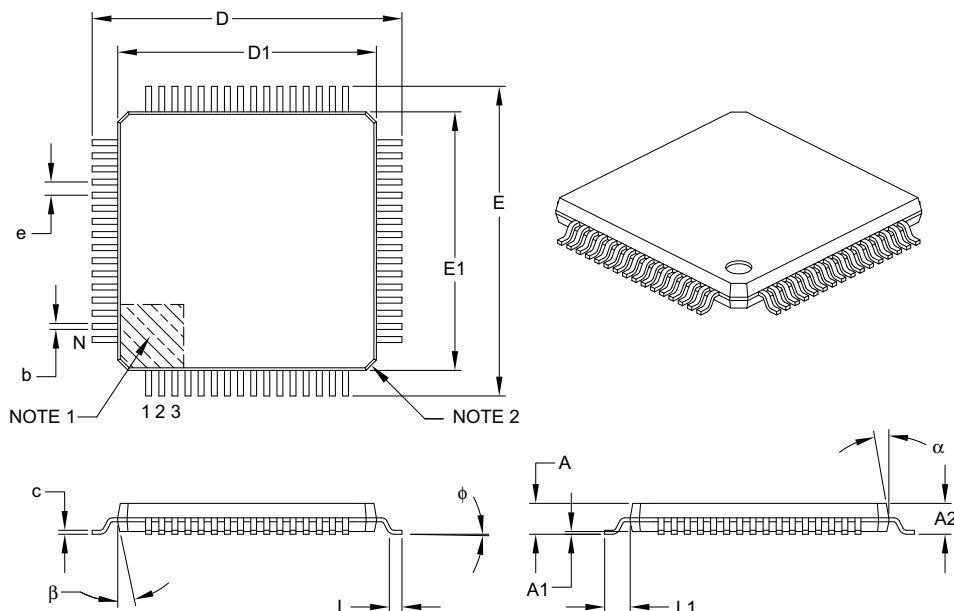**FIGURE 32-16:** TYPICAL CTMU TEMPERATURE DIODE FORWARD VOLTAGE

33.2 Package Details

The following sections give the technical details of the packages.

64-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm [TQFP]

> **Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging

	Units		MILLIMETERS		
	Dimension Limits		MIN	NOM	MAX
Number of Leads	N			64	
Lead Pitch	e			0.50 BSC	
Overall Height	A		–	–	1.20
Molded Package Thickness	A2		0.95	1.00	1.05
Standoff	A1		0.05	–	0.15
Foot Length	L		0.45	0.60	0.75
Footprint	L1			1.00 REF	
Foot Angle	φ		0°	3.5°	7°
Overall Width	E			12.00 BSC	
Overall Length	D			12.00 BSC	
Molded Package Width	E1			10.00 BSC	
Molded Package Length	D1			10.00 BSC	
Lead Thickness	c		0.09	–	0.20
Lead Width	b		0.17	0.22	0.27
Mold Draft Angle Top	α		11°	12°	13°
Mold Draft Angle Bottom	β		11°	12°	13°

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Chamfers at corners are optional; size may vary.
3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M.

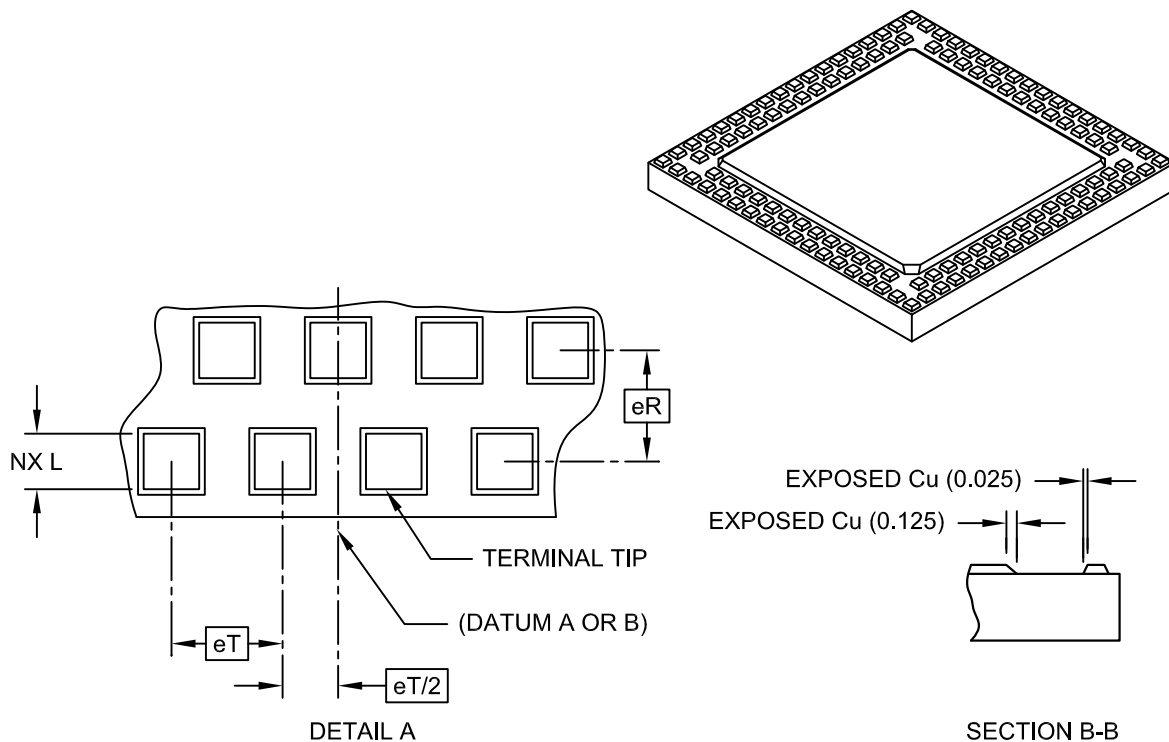   BSC: Basic Dimension. Theoretically exact value shown without tolerances.
    REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085B

124-Terminal Very Thin Leadless Array Package (TL) – 9x9x0.9 mm Body [VTLA]

Note:	For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging

NX L

eR

TERMINAL TIP

(DATUM A OR B)

eT

eT/2

DETAIL A

EXPOSED Cu (0.025)

EXPOSED Cu (0.125)

SECTION B-B

	Units	MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		124	
Pitch	eT		0.50 BSC	
Pitch (Inner to outer terminal ring)	eR		0.50 BSC	
Overall Height	A	0.80	0.85	0.90
Standoff	A1	0.00	-	0.05
Overall Width	E		9.00 BSC	
Exposed Pad Width	E2	6.40	6.55	6.70
Overall Length	D		9.00 BSC	
Exposed Pad Length	D2	6.40	6.55	6.70
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.20	0.25	0.30
Contact-to-Exposed Pad	K	0.20	-	-

Notes:
1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.
    BSC: Basic Dimension. Theoretically exact value shown without tolerances.
    REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-193A Sheet 2 of 2