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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	81
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx430f064lt-v-pt

PIC32MX330/350/370/430/450/470

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REGISTER 4-3: BMXDUDBA: DATA RAM USER DATA BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
	BMXDUDBA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BMXDUDBA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-10 **BMXDUDBA<15:10>:** DRM User Data Base Address bits

When non-zero, the value selects the relative base address for User mode data space in RAM, the value must be greater than BMXDKPBA.

bit 9-0 **BMXDUDBA<9:0>:** Read-Only bits

Value is always '0', which forces 1 KB increments

- Note 1:** At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernel mode data usage.
- 2:** The value in this register must be less than or equal to BMXDRMSZ.

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REGISTER 4-4: BMXDUPBA: DATA RAM USER PROGRAM BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
	BMXDUPBA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BMXDUPBA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-10 **BMXDUPBA<15:10>:** DRM User Program Base Address bits

When non-zero, the value selects the relative base address for User mode program space in RAM, BMXDUPBA must be greater than BMXDUDBA.

bit 9-0 **BMXDUPBA<9:0>:** Read-Only bits

Value is always '0', which forces 1 KB increments

- Note 1:** At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernel mode data usage.
- 2:** The value in this register must be less than or equal to BMXDRMSZ.

7.0 INTERRUPT CONTROLLER

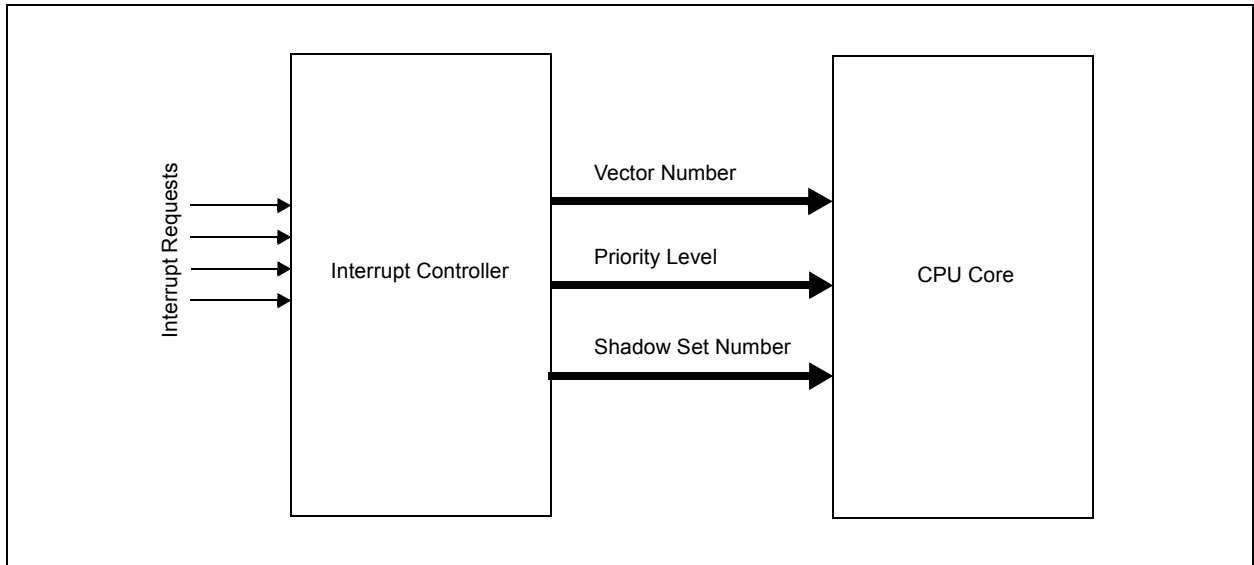
Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. “Interrupt Controller”** (DS60001108), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MX330/350/370/430/450/470 devices generate interrupt requests in response to interrupt events from peripheral modules. The interrupt control module exists externally to the CPU logic and prioritizes the interrupt events before presenting them to the CPU.

The PIC32MX330/350/370/430/450/470 interrupt module includes the following features:

- Up to 76 interrupt sources
- Up to 46 interrupt vectors
- Single and multi-vector mode operations
- Five external interrupts with edge polarity control
- Interrupt proximity timer
- Seven user-selectable priority levels for each vector
- Four user-selectable subpriority levels within each priority
- Dedicated shadow set configurable for any priority level (see the FSRSEL<2:0> bits (DEVCFG3<18:16>) in **28.0 “Special Features”** for more information)
- Software can generate any interrupt
- User-configurable interrupt vector table location
- User-configurable interrupt vector spacing

FIGURE 7-1: INTERRUPT CONTROLLER MODULE BLOCK DIAGRAM



PIC32MX330/350/370/430/450/470

REGISTER 9-1: CHECON: CACHE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	—	—	—	—	—	—	—	CHECOH
15:8	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	DCSZ<1:0>	
7:0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-1	R/W-1	R/W-1
	—	—	PREFEN<1:0>		—	PFMWS<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-17 **Unimplemented:** Write '0'; ignore read

bit 16 **CHECOH:** Cache Coherency Setting on a PFM Program Cycle bit

1 = Invalidate all data and instruction lines

0 = Invalidate all data lines and instruction lines that are not locked

bit 15-10 **Unimplemented:** Write '0'; ignore read

bit 9-8 **DCSZ<1:0>:** Data Cache Size in Lines bits

11 = Enable data caching with a size of 4 Lines

10 = Enable data caching with a size of 2 Lines

01 = Enable data caching with a size of 1 Line

00 = Disable data caching

Changing these bits induce all lines to be reinitialized to the "invalid" state.

bit 7-6 **Unimplemented:** Write '0'; ignore read

bit 5-4 **PREFEN<1:0>:** Predictive Prefetch Enable bits

11 = Enable predictive prefetch for both cacheable and non-cacheable regions

10 = Enable predictive prefetch for non-cacheable regions only

01 = Enable predictive prefetch for cacheable regions only

00 = Disable predictive prefetch

bit 3 **Unimplemented:** Write '0'; ignore read

bit 2-0 **PFMWS<2:0>:** PFM Access Time Defined in Terms of SYSLK Wait States bits

111 = Seven Wait states

110 = Six Wait states

101 = Five Wait states

100 = Four Wait states

011 = Three Wait states

010 = Two Wait states

001 = One Wait state

000 = Zero Wait state

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REGISTER 10-2: DMASTAT: DMA STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
	—	—	—	—	RDWR	DMACH<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **RDWR:** Read/Write Status bit

1 = Last DMA bus access was a read

0 = Last DMA bus access was a write

bit 2-0 **DMACH<2:0>:** DMA Channel bits

These bits contain the value of the most recent active DMA channel.

REGISTER 10-3: DMAADDR: DMA ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DMAADDR<31:0>:** DMA Module Address bits

These bits contain the address of the most recent DMA access.

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REGISTER 11-18: U1BDTP2: USB BDT PAGE 2 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRH<23:16>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRH<23:16>:** BDT Base Address bits

This 8-bit value provides address bits 23 through 16 of the BDT base address, which defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

REGISTER 11-19: U1BDTP3: USB BDT PAGE 3 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRU<31:24>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRU<31:24>:** BDT Base Address bits

This 8-bit value provides address bits 31 through 24 of the BDT base address, defines the starting location of the BDT in system memory.

The 32-bit BDT base address is 512-byte aligned.

TABLE 12-18: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FCA0	RPG8R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG8<3:0>				0000
FCA4	RPG9R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPG9<3:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is not available on 64-pin devices.
 - 2: This register is only available on devices without a USB module.
 - 3: This register is not available on 64-pin devices with a USB module.

14.2 Control Register

TABLE 14-1: TIMER2 THROUGH TIMER5 REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0800	T2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>			T32	—	TCS	—	0000
0810	TMR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TMR2<15:0>																0000
0820	PR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PR2<15:0>																FFFF
0A00	T3CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>			—	—	TCS	—	0000
0A10	TMR3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TMR3<15:0>																0000
0A20	PR3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PR3<15:0>																FFFF
0C00	T4CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>			T32	—	TCS	—	0000
0C10	TMR4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TMR4<15:0>																0000
0C20	PR4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PR4<15:0>																FFFF
0E00	T5CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>			—	—	TCS	—	0000
0E10	TMR5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TMR5<15:0>																0000
0E20	PR5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PR5<15:0>																FFFF

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.2 “CLR, SET, and INV Registers” for more information.

TABLE 17-1: OUTPUT COMPARE 1 THROUGH OUTPUT COMPARE 5 REGISTER MAP

Virtual Address (BF80_#)	Register Name(r)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
3000	OC1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
3010	OC1R	31:16	OC1R<31:0>																xxxx
		15:0																	xxxx
3020	OC1RS	31:16	OC1RS<31:0>																xxxx
		15:0																	xxxx
3200	OC2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
3210	OC2R	31:16	OC2R<31:0>																xxxx
		15:0																	xxxx
3220	OC2RS	31:16	OC2RS<31:0>																xxxx
		15:0																	xxxx
3400	OC3CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
3410	OC3R	31:16	OC3R<31:0>																xxxx
		15:0																	xxxx
3420	OC3RS	31:16 15:0	OC3RS<31:0>																xxxx xxxx
3600	OC4CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
3610	OC4R	31:16	OC4R<31:0>																xxxx
		15:0																	xxxx
3620	OC4RS	31:16	OC4RS<31:0>																xxxx
		15:0																	xxxx
3800	OC5CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
3810	OC5R	31:16	OC5R<31:0>																xxxx
		15:0																	xxxx
3820	OC5RS	31:16	OC5RS<31:0>																xxxx
		15:0																	xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 “CLR, SET, and INV Registers”** for more information.

REGISTER 19-1: I2CxCON: I²C CONTROL REGISTER (CONTINUED)

- bit 7 **GCEN:** General Call Enable bit (when operating as I²C slave)
 1 = Enable interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
 0 = General call address disabled
- bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I²C slave)
 Used in conjunction with SCLREL bit.
 1 = Enable software or receive clock stretching
 0 = Disable software or receive clock stretching
- bit 5 **ACKDT:** Acknowledge Data bit (when operating as I²C master, applicable during master receive)
 Value that is transmitted when the software initiates an Acknowledge sequence.
 1 = Send NACK during Acknowledge
 0 = Send ACK during Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit
 (when operating as I²C master, applicable during master receive)
 1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.
 Hardware clear at end of master Acknowledge sequence.
 0 = Acknowledge sequence not in progress
- bit 3 **RCEN:** Receive Enable bit (when operating as I²C master)
 1 = Enables Receive mode for I²C. Hardware clear at end of eighth bit of master receive data byte.
 0 = Receive sequence not in progress
- bit 2 **PEN:** Stop Condition Enable bit (when operating as I²C master)
 1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.
 0 = Stop condition not in progress
- bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I²C master)
 1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.
 0 = Repeated Start condition not in progress
- bit 0 **SEN:** Start Condition Enable bit (when operating as I²C master)
 1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.
 0 = Start condition not in progress

Note 1: When using the 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

REGISTER 19-2: I2CxSTAT: I²C STATUS REGISTER (CONTINUED)

- bit 4 **P:** Stop bit
1 = Indicates that a Stop bit has been detected last
0 = Stop bit was not detected last
Hardware set or clear when Start, Repeated Start or Stop detected.
- bit 3 **S:** Start bit
1 = Indicates that a Start (or Repeated Start) bit has been detected last
0 = Start bit was not detected last
Hardware set or clear when Start, Repeated Start or Stop detected.
- bit 2 **R_W:** Read/Write Information bit (when operating as I²C slave)
1 = Read – indicates data transfer is output from slave
0 = Write – indicates data transfer is input to slave
Hardware set or clear after reception of I²C device address byte.
- bit 1 **RBF:** Receive Buffer Full Status bit
1 = Receive complete, I2CxRCV is full
0 = Receive not complete, I2CxRCV is empty
Hardware set when I2CxRCV is written with received byte. Hardware clear when software reads I2CxRCV.
- bit 0 **TBF:** Transmit Buffer Full Status bit
1 = Transmit in progress, I2CxTRN is full
0 = Transmit complete, I2CxTRN is empty
Hardware set when software writes I2CxTRN. Hardware clear at completion of data transmission.

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REGISTER 21-2: PMMODE: PARALLEL PORT MODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R-0 BUSY	R/W-0 IRQM<1:0>	R/W-0 IRQM<1:0>	R/W-0 INCM<1:0>	R/W-0 INCM<1:0>	R/W-0 MODE16	R/W-0 MODE<1:0>	R/W-0 MODE<1:0>
7:0	R/W-0 WAITB<1:0> ⁽¹⁾	R/W-0 WAITB<1:0> ⁽¹⁾	R/W-0 WAITB<1:0> ⁽¹⁾	R/W-0 WAITM<3:0> ⁽¹⁾	R/W-0 WAITM<3:0> ⁽¹⁾	R/W-0 WAITM<3:0> ⁽¹⁾	R/W-0 WAITE<1:0> ⁽¹⁾	R/W-0 WAITE<1:0> ⁽¹⁾

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **BUSY:** Busy bit (Master mode only)

1 = Port is busy

0 = Port is not busy

bit 14-13 **IRQM<1:0>:** Interrupt Request Mode bits

11 = Reserved, do not use

10 = Interrupt generated when Read Buffer 3 is read or Write Buffer 3 is written (Buffered PSP mode) or on a read or write operation when PMA<1:0> = 11 (Addressable Slave mode only)

01 = Interrupt generated at the end of the read/write cycle

00 = No Interrupt generated

bit 12-11 **INCM<1:0>:** Increment Mode bits

11 = Slave mode read and write buffers auto-increment (MODE<1:0> = 00 only)

10 = Decrement ADDR<15:0> by 1 every read/write cycle⁽²⁾

01 = Increment ADDR<15:0> by 1 every read/write cycle⁽²⁾

00 = No increment or decrement of address

bit 10 **MODE16:** 8/16-bit Mode bit

1 = 16-bit mode: a read or write to the data register invokes a single 16-bit transfer

0 = 8-bit mode: a read or write to the data register invokes a single 8-bit transfer

bit 9-8 **MODE<1:0>:** Parallel Port Mode Select bits

11 = Master mode 1 (PMCSx, PMRD/PMWR, PMENB, PMA<x:0>, PMD<7:0> and PMD<8:15>⁽³⁾)

10 = Master mode 2 (PMCSx, PMRD, PMWR, PMA<x:0>, PMD<7:0> and PMD<8:15>⁽³⁾)

01 = Enhanced Slave mode, control signals (PMRD, PMWR, PMCS, PMD<7:0> and PMA<1:0>)

00 = Legacy Parallel Slave Port, control signals (PMRD, PMWR, PMCS and PMD<7:0>)

bit 7-6 **WAITB<1:0>:** Data Setup to Read/Write Strobe Wait States bits⁽¹⁾

11 = Data wait of 4 TPB; multiplexed address phase of 4 TPB

10 = Data wait of 3 TPB; multiplexed address phase of 3 TPB

01 = Data wait of 2 TPB; multiplexed address phase of 2 TPB

00 = Data wait of 1 TPB; multiplexed address phase of 1 TPB (default)

Note 1: Whenever WAITM<3:0> = 0000, WAITB and WAITE bits are ignored and forced to 1 TPB cycle for a write operation; WAITB = 1 TPB cycle, WAITE = 0 TPB cycles for a read operation.

2: Address bits, A15 and A14, are not subject to automatic increment/decrement if configured as Chip Select CS2 and CS1.

3: These pins are active when MODE16 = 1 (16-bit mode).

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REGISTER 21-2: PMMODE: PARALLEL PORT MODE REGISTER (CONTINUED)

bit 5-2 **WAITM<3:0>**: Data Read/Write Strobe Wait States bits⁽¹⁾

1111 = Wait of 16 TPB

•
•
•

0001 = Wait of 2 TPB

0000 = Wait of 1 TPB (default)

bit 1-0 **WAITE<1:0>**: Data Hold After Read/Write Strobe Wait States bits⁽¹⁾

11 = Wait of 4 TPB

10 = Wait of 3 TPB

01 = Wait of 2 TPB

00 = Wait of 1 TPB (default)

For Read operations:

11 = Wait of 3 TPB

10 = Wait of 2 TPB

01 = Wait of 1 TPB

00 = Wait of 0 TPB (default)

Note 1: Whenever WAITM<3:0> = 0000, WAITB and WAITE bits are ignored and forced to 1 TPB cycle for a write operation; WAITB = 1 TPB cycle, WAITE = 0 TPB cycles for a read operation.

2: Address bits, A15 and A14, are not subject to automatic increment/decrement if configured as Chip Select CS2 and CS1.

3: These pins are active when MODE16 = 1 (16-bit mode).

TABLE 23-1: ADC REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
9110	ADC1BUFA	31:16	ADC Result Word A (ADC1BUFA<31:0>)															0000
		15:0																0000
9120	ADC1BUFB	31:16	ADC Result Word B (ADC1BUFB<31:0>)															0000
		15:0																0000
9130	ADC1BUFC	31:16	ADC Result Word C (ADC1BUFC<31:0>)															0000
		15:0																0000
9140	ADC1BUFD	31:16	ADC Result Word D (ADC1BUFD<31:0>)															0000
		15:0																0000
9150	ADC1BUFE	31:16	ADC Result Word E (ADC1BUFE<31:0>)															0000
		15:0																0000
9160	ADC1BUFF	31:16	ADC Result Word F (ADC1BUFF<31:0>)															0000
		15:0																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 “CLR, SET, and INV Registers”** for details.

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REGISTER 28-2: DEVCFG1: DEVICE CONFIGURATION WORD 1 (CONTINUED)

- bit 15-14 **FCKSM<1:0>**: Clock Switching and Monitor Selection Configuration bits
1x = Clock switching is disabled, Fail-Safe Clock Monitor is disabled
01 = Clock switching is enabled, Fail-Safe Clock Monitor is disabled
00 = Clock switching is enabled, Fail-Safe Clock Monitor is enabled
- bit 13-12 **FPBDIV<1:0>**: Peripheral Bus Clock Divisor Default Value bits
11 = PBCLK is SYSCLK divided by 8
10 = PBCLK is SYSCLK divided by 4
01 = PBCLK is SYSCLK divided by 2
00 = PBCLK is SYSCLK divided by 1
- bit 11 **Reserved**: Write '1'
- bit 10 **OSCIOFNC**: CLKO Enable Configuration bit
1 = CLKO output is disabled
0 = CLKO output signal active on the OSCO pin; Primary Oscillator must be disabled or configured for the External Clock mode (EC) for the CLKO to be active (POSCMOD<1:0> = 11 or 00)
- bit 9-8 **POSCMOD<1:0>**: Primary Oscillator Configuration bits
11 = Primary Oscillator is disabled
10 = HS Oscillator mode is selected
01 = XT Oscillator mode is selected
00 = External Clock mode is selected
- bit 7 **IESO**: Internal External Switchover bit
1 = Internal External Switchover mode is enabled (Two-Speed Start-up is enabled)
0 = Internal External Switchover mode is disabled (Two-Speed Start-up is disabled)
- bit 6 **Reserved**: Write '1'
- bit 5 **FSOSCEN**: Secondary Oscillator Enable bit
1 = Enable Secondary Oscillator
0 = Disable Secondary Oscillator
- bit 4-3 **Reserved**: Write '1'
- bit 2-0 **FNOSC<2:0>**: Oscillator Selection bits
111 = Fast RC Oscillator with divide-by-N (FRCDIV)
110 = FRCDIV16 Fast RC Oscillator with fixed divide-by-16 postscaler
101 = Low-Power RC Oscillator (LPRC)
100 = Secondary Oscillator (Sosc)
011 = Primary Oscillator (Posc) with PLL module (XT+PLL, HS+PLL, EC+PLL)
010 = Primary Oscillator (XT, HS, EC)⁽¹⁾
001 = Fast RC Oscillator with divide-by-N with PLL module (FRCDIV+PLL)
000 = Fast RC Oscillator (FRC)

Note 1: Do not disable the Posc (POSCMOD = 11) when using this oscillator source.

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TABLE 31-9: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

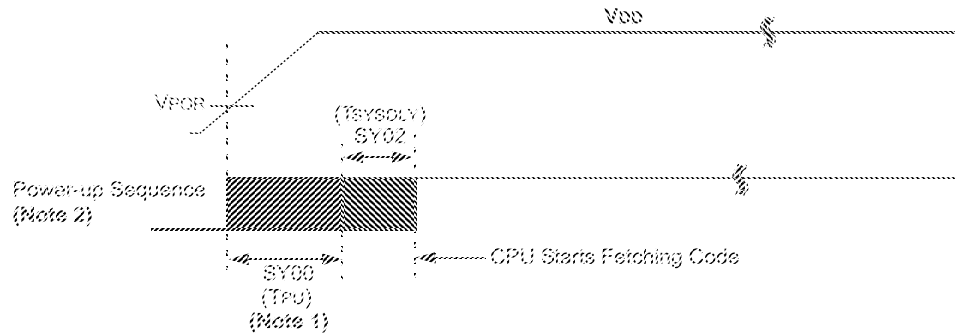
DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
DO10	VoL	Output Low Voltage I/O Pins: 4x Sink Driver Pins - All I/O output pins not defined as 8x Sink Driver pins	—	—	0.4	V	IoL ≤ 9 mA, VDD = 3.3V
		Output Low Voltage I/O Pins: 8x Sink Driver Pins - RC15, RD2, RD10, RF6, RG6	—	—	0.4	V	IoL ≤ 15 mA, VDD = 3.3V
DO20	VoH	Output High Voltage I/O Pins: 4x Source Driver Pins - All I/O output pins not defined as 8x Source Driver pins	2.4	—	—	V	IoH ≥ -10 mA, VDD = 3.3V
		Output High Voltage I/O Pins: 8x Source Driver Pins - RC15, RD2, RD10, RF6, RG6	2.4	—	—	V	IoH ≥ -15 mA, VDD = 3.3V
DO20A	VoH1	Output High Voltage I/O Pins: 4x Source Driver Pins - All I/O output pins not defined as 8x Sink Driver pins	1.5 ⁽¹⁾	—	—	V	IoH ≥ -14 mA, VDD = 3.3V
			2.0 ⁽¹⁾	—	—		IoH ≥ -12 mA, VDD = 3.3V
			3.0 ⁽¹⁾	—	—		IoH ≥ -7 mA, VDD = 3.3V
		Output High Voltage I/O Pins: 8x Source Driver Pins - RC15, RD2, RD10, RF6, RG6	1.5 ⁽¹⁾	—	—	V	IoH ≥ -22 mA, VDD = 3.3V
			2.0 ⁽¹⁾	—	—		IoH ≥ -18 mA, VDD = 3.3V
			3.0 ⁽¹⁾	—	—		IoH ≥ -10 mA, VDD = 3.3V

Note 1: Parameters are characterized, but not tested.

FIGURE 31-4: POWER-ON RESET TIMING CHARACTERISTICS

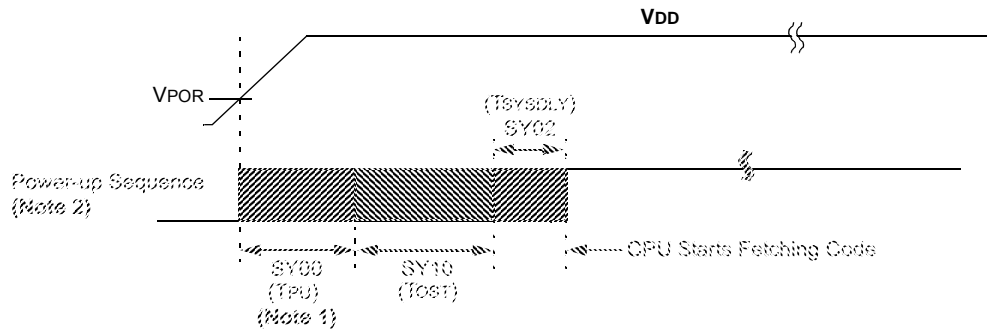
Internal Voltage Regulator Enabled

Clock Sources = {FRC, FRCDIV, FRCDIV16, FRCPLL, EC, ECPLL and LPRC}



Internal Voltage Regulator Enabled

Clock Sources = {HS, HSPLL, XT, XTPLL and Sosc}



Note 1: The power-up period will be extended if the power-up sequence completes before the device exits from BOR ($V_{DD} < V_{DDMIN}$).

2: Includes interval voltage regulator stabilization delay.

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TABLE 31-37: ANALOG-TO-DIGITAL CONVERSION TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
Clock Parameters							
AD50	TAD	ADC Clock Period ⁽²⁾	65	—	—	ns	See Table 31-36
Conversion Rate							
AD55	TCONV	Conversion Time	—	12 TAD	—	—	—
AD56	FCNV	Throughput Rate (Sampling Speed) ⁽⁴⁾	—	—	1000	ksps	AVDD = 3.0V to 3.6V
			—	—	400	ksps	AVDD = 2.5V to 3.6V
AD57	TSAMP	Sample Time	2 TAD	—	—	—	—
Timing Parameters							
AD60	TPCS	Conversion Start from Sample Trigger ⁽³⁾	—	1.0 TAD	—	—	Auto-Convert Trigger (SSRC<2:0> = 111) not selected
AD61	TPSS	Sample Start from Setting Sample (SAMP) bit	0.5 TAD	—	1.5 TAD	—	—
AD62	TCSS	Conversion Completion to Sample Start (ASAM = 1) ⁽³⁾	—	0.5 TAD	—	—	—
AD63	TDPU	Time to Stabilize Analog Stage from ADC Off to ADC On ⁽³⁾	—	—	2	μs	—

- Note 1:** These parameters are characterized, but not tested in manufacturing.
2: Because the sample caps will eventually lose charge, clock rates below 10 kHz can affect linearity performance, especially at elevated temperatures.
3: Characterized by design but not tested.
4: Refer to Table 31-36 for detailed conditions.

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Revision E (October 2015)

This revision includes the following updates, as listed in Table A-4.

TABLE A-4: MAJOR SECTION UPDATES

Section	Update Description
2.0 “Guidelines for Getting Started with 32-bit MCUs”	Section 2.10 “Sosc Design Recommendations” was removed.
31.0 “Electrical Characteristics”	The Power-Down Current (IPD) DC Characteristics were updated (see Table 31-7).

Revision F (September 2016)

This revision includes the following updates, as listed in Table A-5.

TABLE A-5: MAJOR SECTION UPDATES

Section	Update Description
“32-bit Microcontrollers (up to 512 KB Flash and 128 KB SRAM) with Audio/ Graphics/Touch (HMI), USB, and Advanced Analog”	The PIC32MX450F128HB and PIC32MX470F512LB devices and Note 4 were added to the family features table (see Table 1). Note 2 in the 64-pin device pin table was updated (see Table 2). Note 2 in the 64-pin device pin table was updated and Note 4 was removed (see Table 3). Note 2 and Note 3 in the 100-pin device pin table was updated (see Table 4). Note 3 in the 124-pin device pin table was updated (see Table 6). Note 2 in the 124-pin device pin table was updated (see Table 7). RPF3 was removed from USB devices (see Table 3, Table 5, and Table 7).
1.0 “Device Overview”	The Pinout I/O Descriptions for pins $\overline{U5CTS}$, $\overline{U5RTS}$, $U5RX$, and $U5TX$ in 64-pin QFN/TQFP packages were updated (see Table 1-1).
2.0 “Guidelines for Getting Started with 32-bit MCUs”	2.10 “EMI/EMC/EFT (IEC 61000-4-4 and IEC 61000-4-2) Suppression Considerations” was added.
8.0 “Oscillator Configuration”	The Clock Diagram was updated (see Figure 8-1). The Center Frequency values in the TUN<5:0> bits (OSCTUN<5:0>) were updated (see Register 8-2).
12.0 “I/O Ports”	Note references in the Input Pin Selection table were updated (see Table 12-1). Note references in the Output Pin Selection table were updated (see Table 12-2). PORTF Register Maps were updated (see Table 12-11 and Table 12-3). Note 1 was added to the Peripheral Pin Select Input Register Map (see Table 12-17).
31.0 “Electrical Characteristics”	The conditions for parameter DI60b (IICH) were updated (see Table 31-8). Parameter DO50a (Csosc) was removed. The maximum value for parameter OS10 (Fosc) was updated (see Table 31-18). Parameter PM7 (TDHOLD) was updated (see Table 31-39). Note 1 was added to the DC Characteristics: Program Memory (see Table 31-12).
33.0 “Packaging Information”	The Land Pattern for 64-pin QFN packages was updated.
“Product Identification System”	The Software Targeting category was added.