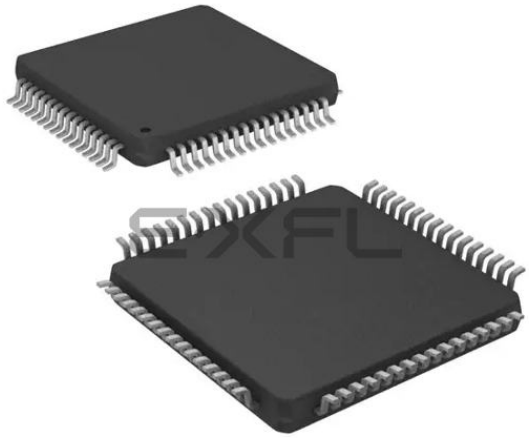


Welcome to E-XFL.COM

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	49
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx470f512ht-v-pt

TABLE 1: PIC32MX330/350/370/430/450/470 CONTROLLER FAMILY FEATURES

Device	Pins	Packages	Program Memory (KB)(1)	Data Memory (KB)	Remappable Peripherals					10-bit 1 Msps ADC (Channels)	Analog Comparators	USB On-The-Go (OTG)	CTMU	I^2C	PMP	RTCC	DMA Channels (Programmable/Dedicated)	I/O Pins	JTAG	Trace
					Remappable Pins	Timers/Capture/Compare(2)	UART	SPI/I^2S	External Interrupts(3)											
PIC32MX330F064H	64	QFN, TQFP	64+12	16	37	5/5/5	4	2/2	5	28	2	N	Y	2	Y	Y	4/0	53	Y	N
PIC32MX330F064L	100	TQFP	64+12	16	54	5/5/5	5	2/2	5	28	2	N	Y	2	Y	Y	4/0	85	Y	Y
	124	VTLA																		
PIC32MX350F128H	64	QFN, TQFP	128+12	32	37	5/5/5	4	2/2	5	28	2	N	Y	2	Y	Y	4/0	53	Y	N
PIC32MX350F128L	100	TQFP	128+12	32	54	5/5/5	5	2/2	5	28	2	N	Y	2	Y	Y	4/0	85	Y	Y
	124	VTLA																		
PIC32MX350F256H	64	QFN, TQFP	256+12	64	37	5/5/5	4	2/2	5	28	2	N	Y	2	Y	Y	4/0	53	Y	N
PIC32MX350F256L	100	TQFP	256+12	64	54	5/5/5	5	2/2	5	28	2	N	Y	2	Y	Y	4/0	85	Y	Y
	124	VTLA																		
PIC32MX370F512H	64	QFN, TQFP	512+12	128	37	5/5/5	4	2/2	5	28	2	N	Y	2	Y	Y	4/0	53	Y	N
PIC32MX370F512L	100	TQFP	512+12	128	54	5/5/5	5	2/2	5	28	2	N	Y	2	Y	Y	4/0	85	Y	Y
	124	VTLA																		
PIC32MX430F064H	64	QFN, TQFP	64+12	16	34	5/5/5	4	2/2	5	28	2	Y	Y	2	Y	Y	4/2	49	Y	N
PIC32MX430F064L	100	TQFP	64+12	16	51	5/5/5	5	2/2	5	28	2	Y	Y	2	Y	Y	4/2	81	Y	Y
	124	VTLA																		
PIC32MX450F128H	64	QFN, TQFP	128+12	32	34	5/5/5	4	2/2	5	28	2	Y	Y	2	Y	Y	4/2	49	Y	N
PIC32MX450F128HB (see **Note 4**)	64	QFN, TQFP	128+12	32	34	5/5/5	4	2/2	5	28	2	Y	Y	2	Y	Y	4/2	49	Y	N
PIC32MX450F128L	100	TQFP	128+12	32	51	5/5/5	5	2/2	5	28	2	Y	Y	2	Y	Y	4/2	81	Y	Y
	124	VTLA																		
PIC32MX450F256H	64	QFN, TQFP	256+12	64	34	5/5/5	4	2/2	5	28	2	Y	Y	2	Y	Y	4/2	49	Y	N
PIC32MX450F256L	100	TQFP	256+12	64	51	5/5/5	5	2/2	5	28	2	Y	Y	2	Y	Y	4/2	81	Y	Y
	124	VTLA																		
PIC32MX470F512H	64	QFN, TQFP	512+12	128	34	5/5/5	4	2/2	5	28	2	Y	Y	2	Y	Y	4/2	49	Y	N
PIC32MX470F512L	100	TQFP	512+12	128	51	5/5/5	5	2/2	5	28	2	Y	Y	2	Y	Y	4/2	81	Y	Y
	124	VTLA																		
PIC32MX470F512LB (see **Note 4**)	100	TQFP	512+12	128	51	5/5/5	5	2/2	5	28	2	Y	Y	2	Y	Y	4/2	81	Y	Y
	124	VTLA																		

Note 1: All devices feature 12 KB of Boot Flash memory.

2: Four out of five timers are remappable.

3: Four out of five external interrupts are remappable.

4: This PIC32 device is targeted to specific audio software packages that are tracked for licensing royalty purposes. All peripherals and electrical characteristics are identical to their corresponding base part numbers

TABLE 5: PIN NAMES FOR 100-PIN DEVICES

100-PIN TQFP (TOP VIEW)(1,2)

PIC32MX430F064L
PIC32MX450F128L
PIC32MX450F256L
PIC32MX470F512L

100

1

Pin #	Full Pin Name	Pin #	Full Pin Name
1	RG15	36	VSS
2	VDD	37	VDD
3	AN22/RPE5/PMD5/RE5	38	TCK/CTED2/RA1
4	AN23/PMD6/RE6	39	RPF13/RF13
5	AN27/PMD7/RE7	40	RPF12/RF12
6	RPC1/RC1	41	AN12/PMA11/RB12
7	RPC2/RC2	42	AN13/PMA10/RB13
8	RPC3/RC3	43	AN14/RPB14/CTED5/PMA1/RB14
9	RPC4/CTED7/RC4	44	AN15/RPB15/OCFB/CTED6/PMA0/RB15
10	AN16/C1IND/RPG6/SCK2/PMA5/RG6	45	VSS
11	AN17/C1INC/RPG7/PMA4/RG7	46	VDD
12	AN18/C2IND/RPG8/PMA3/RG8	47	RPD14/RD14
13	$\overline{\text{MCLR}}$	48	RPD15/RD15
14	AN19/C2INC/RPG9/PMA2/RG9	49	RPF4/PMA9/RF4
15	VSS	50	RPF5/PMA8/RF5
16	VDD	51	USBID/RF3
17	TMS/CTED1/RA0	52	RPF2/RF2
18	RPE8/RE8	53	RPF8/RF8
19	RPE9/RE9	54	VBUS
20	AN5/C1INA/RPB5/VBUSON/RB5	55	VUSB3V3
21	AN4/C1INB/RB4	56	D-
22	PGED3/AN3/C2INA/RPB3/RB3	57	D+
23	PGEC3/AN2/C2INB/RPB2/CTED13/RB2	58	SCL2/RA2
24	PGEC1/AN1/RPB1/CTED12/RB1	59	SDA2/RA3
25	PGED1/AN0/RPB0/RB0	60	TDI/CTED9/RA4
26	PGEC2/AN6/RPB6/RB6	61	TDO/RA5
27	PGED2/AN7/RPB7/CTED3/RB7	62	VDD
28	VREF-/CVREF-/PMA7/RA9	63	OSC1/CLKI/RC12
29	VREF+/CVREF+/PMA6/RA10	64	OSC2/CLKO/RC15
30	AVDD	65	VSS
31	AVSS	66	SCL1/RPA14/RA14
32	AN8/RPB8/CTED10/RB8	67	SDA1/RPA15/RA15
33	AN9/RPB9/CTED4/RB9	68	RPD8/RTCC/RD8
34	CVREFOUT/AN10/RPB10/CTED11/PMA13/RB10	69	RPD9/RD9
35	AN11/PMA12/RB11	70	RPD10/SCK1/PMCS2/RD10

Note 1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 12.3 "Peripheral Pin Select"** for restrictions.

2: Every I/O port pin (RBx-RGx) can be used as a change notification pin (CNBx-CNGx). See **Section 12.0 "I/O Ports"** for more information.

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA			
PMD3	63	99	B56	I/O	TTL/ST	Parallel Master Port Data (Demultiplexed Master mode) or Address/Data (Multiplexed Master modes)
PMD4	64	100	A67	I/O	TTL/ST	
PMD5	1	3	B2	I/O	TTL/ST	
PMD6	2	4	A4	I/O	TTL/ST	
PMD7	3	5	B3	I/O	TTL/ST	
PMD8	—	90	A61	I/O	TTL/ST	
PMD9	—	89	B50	I/O	TTL/ST	
PMD10	—	88	A60	I/O	TTL/ST	
PMD11	—	87	B49	I/O	TTL/ST	
PMD12	—	79	B43	I/O	TTL/ST	
PMD13	—	80	A54	I/O	TTL/ST	
PMD14	—	83	B45	I/O	TTL/ST	
PMD15	—	84	A56	I/O	TTL/ST	
PMRD	53	82	A55	O	—	Parallel Master Port Read Strobe
PMWR	52	81	B44	O	—	Parallel Master Port Write Strobe
V_{BUS}(2)	34	54	A37	I	Analog	USB Bus Power Monitor
V_{USB3V3}(2)	35	55	B30	P	—	USB internal transceiver supply. If the USB module is not used, this pin must be connected to V_{DD}.
V_{BUSON}(2)	11	20	A12	O	—	USB Host and OTG bus power control Output
D+(2)	37	57	B31	I/O	Analog	USB D+
D-(2)	36	56	A38	I/O	Analog	USB D-
USBID(2)	33	51	A35	I	ST	USB OTG ID Detect
PGED1	16	25	B14	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 1
PGEC1	15	24	A15	I	ST	Clock Input pin for Programming/Debugging Communication Channel 1
PGED2	18	27	B16	I/O	ST	Data I/O Pin for Programming/Debugging Communication Channel 2
PGEC2	17	26	A20	I	ST	Clock Input Pin for Programming/Debugging Communication Channel 2
PGED3	13	22	A13	I/O	ST	Data I/O Pin for Programming/Debugging Communication Channel 3
PGEC3	14	23	B13	I	ST	Clock Input Pin for Programming/Debugging Communication Channel 3
TRCLK	—	91	B51	O	—	Trace clock
TRD0	—	97	B55	O	—	Trace Data bit 0
TRD1	—	96	A65	O	—	Trace Data bit 1
TRD2	—	95	B54	O	—	Trace Data bit 2
TRD3	—	92	A62	O	—	Trace Data bit 3
CTED1	—	17	B9	I	ST	CTMU External Edge Input 1
CTED2	—	38	A26	I	ST	CTMU External Edge Input 2
CTED3	18	27	B16	I	ST	CTMU External Edge Input 3

Legend: CMOS = CMOS compatible input or output; ST = Schmitt Trigger input with CMOS levels; TTL = TTL input buffer; Analog = Analog input; O = Output; P = Power; I = Input

Note 1: This pin is only available on devices without a USB module.

2: This pin is only available on devices with a USB module.

3: This pin is not available on 64-pin devices.

2.8.1 CRYSTAL OSCILLATOR DESIGN CONSIDERATION

The following example assumptions are used to calculate the Primary Oscillator loading capacitor values:

- CIN = PIC32_OSC2_Pin Capacitance = ~4-5 pF
- COUT = PIC32_OSC1_Pin Capacitance = ~4-5 pF
- C1 and C2 = XTAL manufacturing recommended loading capacitance
- Estimated PCB stray capacitance, (i.e.,12 mm length) = 2.5 pF

EXAMPLE 2-1: CRYSTAL LOAD CAPACITOR CALCULATION

Crystal manufacturer recommended: $C1 = C2 = 15\ pF$

Therefore:

$$C_{LOAD} = \{([C_{IN} + C1] * [C_{OUT} + C2]) / [C_{IN} + C1 + C2 + C_{OUT}] \} + \text{estimated oscillator PCB stray capacitance}$$
$$= \{([5 + 15][5 + 15]) / [5 + 15 + 15 + 5] \} + 2.5\ pF$$
$$= \{([20][20]) / [40] \} + 2.5$$
$$= 10 + 2.5 = 12.5\ pF$$

Rounded to the nearest standard value or 13 pF in this example for Primary Oscillator crystals “C1” and “C2”.

The following tips are used to increase oscillator gain, (i.e., to increase peak-to-peak oscillator signal):

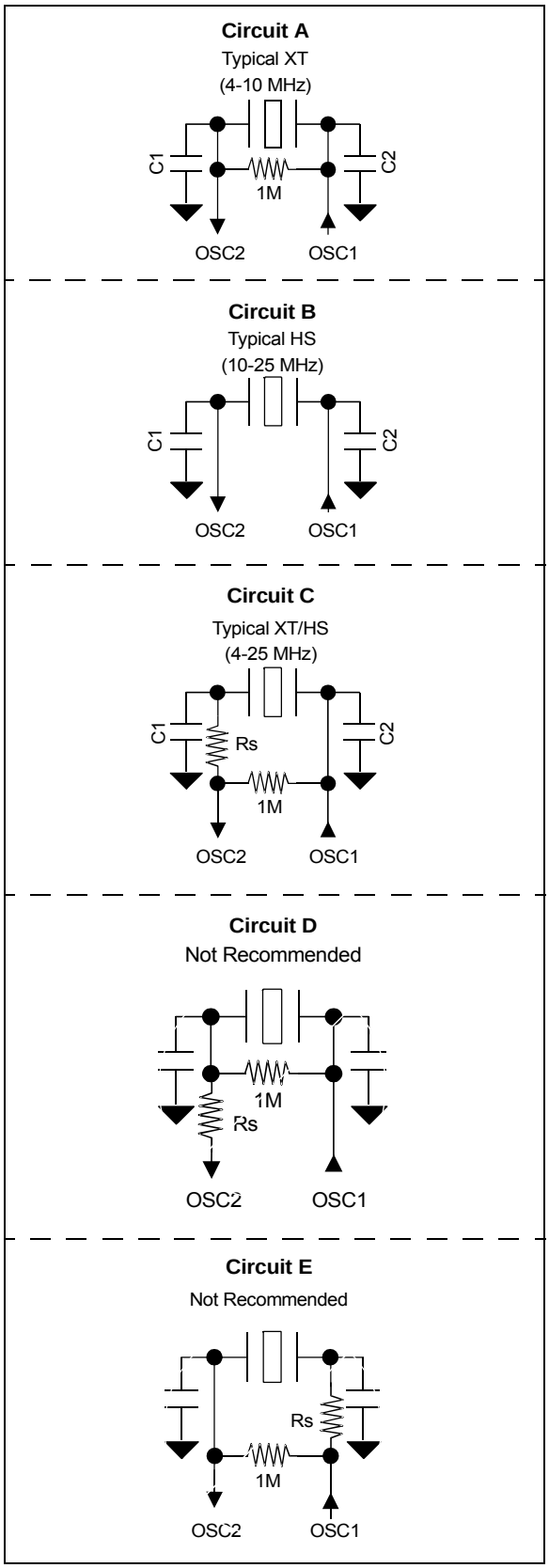
- Select a crystal with a lower “minimum” power drive rating
- Select an crystal oscillator with a lower XTAL manufacturing “ESR” rating.
- Add a parallel resistor across the crystal. The smaller the resistor value the greater the gain. It is recommended to stay in the range of 600k to 1M
- C1 and C2 values also affect the gain of the oscillator. The lower the values, the higher the gain.
- C2/C1 ratio also affects gain. To increase the gain, make C1 slightly smaller than C2, which will also help start-up performance.

Note: Do not add excessive gain such that the oscillator signal is clipped, flat on top of the sine wave. If so, you need to reduce the gain or add a series resistor, RS, as shown in circuit “C” in Figure 2-4. Failure to do so will stress and age the crystal, which can result in an early failure. Adjust the gain to trim the max peak-to-peak to ~VDD-0.6V. When measuring the oscillator signal you must use a FET scope probe or a probe with ≤ 1.5 pF or the scope probe itself will unduly change the gain and peak-to-peak levels.

2.8.1.1 Additional Microchip References

- AN588 *“PICmicro® Microcontroller Oscillator Design Guide”*
- AN826 *“Crystal Oscillator Basics and Crystal Selection for rfPIC™ and PICmicro® Devices”*
- AN849 *“Basic PICmicro® Oscillator Design”*

FIGURE 2-4: PRIMARY CRYSTAL OSCILLATOR CIRCUIT RECOMMENDATIONS



REGISTER 4-4: BMXDUPBA: DATA RAM USER PROGRAM BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
	BMXDUPBA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BMXDUPBA<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-10 **BMXDUPBA<15:10>:** DRM User Program Base Address bits

When non-zero, the value selects the relative base address for User mode program space in RAM, BMXDUPBA must be greater than BMXDUDBA.

bit 9-0 **BMXDUPBA<9:0>:** Read-Only bits

Value is always '0', which forces 1 KB increments

Note 1: At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernel mode data usage.

2: The value in this register must be less than or equal to BMXDRMSZ.

5.1 Control Registers

TABLE 5-1: FLASH CONTROLLER REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
F400	NVMCON(1)	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	WR	WREN	WRERR	LVDERR	LVDSTAT	—	—	—	—	—	—	—	NVMOP<3:0>				0000
F410	NVMKEY	31:16	NVMKEY<31:0>																0000
		15:0																	0000
F420	NVMADDR(1)	31:16	NVMADDR<31:0>																0000
		15:0																	0000
F430	NVMDATA	31:16	NVMDATA<31:0>																0000
		15:0																	0000
F440	NVMSRC ADDR	31:16	NVMSRCADDR<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 "CLR, SET, and INV Registers"** for more information.

REGISTER 7-6: IPCx: INTERRUPT PRIORITY CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP3<2:0>			IS3<1:0>	
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP2<2:0>			IS2<1:0>	
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP1<2:0>			IS1<1:0>	
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP0<2:0>			IS0<1:0>	

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-26 **IP3<2:0>:** Interrupt Priority bits
- 111 = Interrupt priority is 7
- •
- •
- •
- 010 = Interrupt priority is 2
- 001 = Interrupt priority is 1
- 000 = Interrupt is disabled

bit 25-24 **IS3<1:0>:** Interrupt Subpriority bits
- 11 = Interrupt subpriority is 3
- 10 = Interrupt subpriority is 2
- 01 = Interrupt subpriority is 1
- 00 = Interrupt subpriority is 0

bit 23-21 **Unimplemented:** Read as '0'

bit 20-18 **IP2<2:0>:** Interrupt Priority bits
- 111 = Interrupt priority is 7
- •
- •
- •
- 010 = Interrupt priority is 2
- 001 = Interrupt priority is 1
- 000 = Interrupt is disabled

bit 17-16 **IS2<1:0>:** Interrupt Subpriority bits
- 11 = Interrupt subpriority is 3
- 10 = Interrupt subpriority is 2
- 01 = Interrupt subpriority is 1
- 00 = Interrupt subpriority is 0

bit 15-13 **Unimplemented:** Read as '0'

bit 12-10 **IP1<2:0>:** Interrupt Priority bits
- 111 = Interrupt priority is 7
- •
- •
- •
- 010 = Interrupt priority is 2
- 001 = Interrupt priority is 1
- 000 = Interrupt is disabled

Note: This register represents a generic definition of the IPCx register. Refer to Table 7-1 for the exact bit definitions.

TABLE 10-3: DMA CHANNEL 0 THROUGH CHANNEL 3 REGISTER MAP

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
3060	DCH0CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHBUSY	—	—	—	—	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>		0000
3070	DCH0ECON	31:16	—	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FFF8
3080	DCH0INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
3090	DCH0SSA	31:16	CHSSA<31:0>																0000
		15:0																	0000
30A0	DCH0DSA	31:16	CHDSA<31:0>																0000
		15:0																	0000
30B0	DCH0SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSSIZ<15:0>																0000
30C0	DCH0DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDSIZ<15:0>																0000
30D0	DCH0SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSPTR<15:0>																0000
30E0	DCH0DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDPTR<15:0>																0000
30F0	DCH0CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCSIZ<15:0>																0000
3100	DCH0CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCPTR<15:0>																0000
3110	DCH0DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CHPDAT<7:0>								0000
3120	DCH1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHBUSY	—	—	—	—	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>		0000
3130	DCH1ECON	31:16	—	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FFF8
3140	DCH1INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
3150	DCH1SSA	31:16	CHSSA<31:0>																0000
		15:0																	0000
3160	DCH1DSA	31:16	CHDSA<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 "CLR, SET, and INV Registers"** for more information.

REGISTER 10-8: DCHxECON: DMA CHANNEL 'x' EVENT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	CHAIRQ<7:0>(1)							
15:8	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	CHSIRQ<7:0>(1)							
7:0	S-0	S-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
	CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—

Legend:	S = Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-16 **CHAIRQ<7:0>:** Channel Transfer Abort IRQ bits(1)
- 11111111 = Interrupt 255 will abort any transfers in progress and set CHAIF flag
- •
- •
- •
- 00000001 = Interrupt 1 will abort any transfers in progress and set CHAIF flag
- 00000000 = Interrupt 0 will abort any transfers in progress and set CHAIF flag

bit 15-8 **CHSIRQ<7:0>:** Channel Transfer Start IRQ bits(1)
- 11111111 = Interrupt 255 will initiate a DMA transfer
- •
- •
- •
- 00000001 = Interrupt 1 will initiate a DMA transfer
- 00000000 = Interrupt 0 will initiate a DMA transfer

bit 7 **CFORCE:** DMA Forced Transfer bit
- 1 = A DMA transfer is forced to begin when this bit is written to a '1'
- 0 = This bit always reads '0'

bit 6 **CABORT:** DMA Abort Transfer bit
- 1 = A DMA transfer is aborted when this bit is written to a '1'
- 0 = This bit always reads '0'

bit 5 **PATEN:** Channel Pattern Match Abort Enable bit
- 1 = Abort transfer and clear CHEN on pattern match
- 0 = Pattern match is disabled

bit 4 **SIRQEN:** Channel Start IRQ Enable bit
- 1 = Start channel cell transfer if an interrupt matching CHSIRQ occurs
- 0 = Interrupt number CHSIRQ is ignored and does not start a transfer

bit 3 **AIRQEN:** Channel Abort IRQ Enable bit
- 1 = Channel transfer is aborted if an interrupt matching CHAIRQ occurs
- 0 = Interrupt number CHAIRQ is ignored and does not terminate a transfer

bit 2-0 **Unimplemented:** Read as '0'

Note 1: See **Table 7-1: "Interrupt IRQ, Vector and Bit Location"** for the list of available interrupt IRQ sources.

REGISTER 10-9: DCHxINT: DMA CHANNEL 'x' INTERRUPT CONTROL REGISTER (CONTINUED)

bit 4 **CHDHIF:** Channel Destination Half Full Interrupt Flag bit
- 1 = Channel Destination Pointer has reached midpoint of destination (CHDPTR = CHDSIZ/2)
- 0 = No interrupt is pending

bit 3 **CHBCIF:** Channel Block Transfer Complete Interrupt Flag bit
- 1 = A block transfer has been completed (the larger of CHSSIZ/CHDSIZ bytes has been transferred), or a pattern match event occurs
- 0 = No interrupt is pending

bit 2 **CHCCIF:** Channel Cell Transfer Complete Interrupt Flag bit
- 1 = A cell transfer has been completed (CHCSIZ bytes have been transferred)
- 0 = No interrupt is pending

bit 1 **CHTAIF:** Channel Transfer Abort Interrupt Flag bit
- 1 = An interrupt matching CHAIRQ has been detected and the DMA transfer has been aborted
- 0 = No interrupt is pending

bit 0 **CHERIF:** Channel Address Error Interrupt Flag bit
- 1 = A channel address error has been detected
  Either the source or the destination address is invalid.
- 0 = No interrupt is pending

REGISTER 10-14: DCHxSPTR: DMA CHANNEL 'x' SOURCE POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHSPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHSPTR<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHSPTR<15:0>:** Channel Source Pointer bits

1111111111111111 = Points to byte 65,535 of the source
•
•
•
0000000000000001 = Points to byte 1 of the source
0000000000000000 = Points to byte 0 of the source

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

REGISTER 10-15: DCHxDPTR: DMA CHANNEL 'x' DESTINATION POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHDPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHDPTR<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHDPTR<15:0>:** Channel Destination Pointer bits

1111111111111111 = Points to byte 65,535 of the destination
•
•
•
0000000000000001 = Points to byte 1 of the destination
0000000000000000 = Points to byte 0 of the destination

REGISTER 11-8: U1EIR: USB ERROR INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS
	BTSEF	BMXEF	DMAEF(1)	BTOEF(2)	DFN8EF	CRC16EF	CRC5EF(4) / EOFEF(3,5)	PIDEF

Legend:	WC = Write '1' to clear	HS = Hardware Settable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **BTSEF:** Bit Stuff Error Flag bit
- 1 = Packet is rejected due to bit stuff error
- 0 = Packet is accepted

bit 6 **BMXEF:** Bus Matrix Error Flag bit
- 1 = The base address, of the BDT, or the address of an individual buffer pointed to by a BDT entry, is invalid.
- 0 = No address error

bit 5 **DMAEF:** DMA Error Flag bit(1)
- 1 = USB DMA error condition detected
- 0 = No DMA error

bit 4 **BTOEF:** Bus Turnaround Time-Out Error Flag bit(2)
- 1 = Bus turnaround time-out has occurred
- 0 = No bus turnaround time-out

bit 3 **DFN8EF:** Data Field Size Error Flag bit
- 1 = Data field received is not an integral number of bytes
- 0 = Data field received is an integral number of bytes

bit 2 **CRC16EF:** CRC16 Failure Flag bit
- 1 = Data packet rejected due to CRC16 error
- 0 = Data packet accepted

Note 1: This type of error occurs when the module's request for the DMA bus is not granted in time to service the module's demand for memory, resulting in an overflow or underflow condition, and/or the allocated buffer size is not sufficient to store the received data packet causing it to be truncated.

2: This type of error occurs when more than 16-bit-times of Idle from the previous End-of-Packet (EOP) has elapsed.

3: This type of error occurs when the module is transmitting or receiving data and the SOF counter has reached zero.

4: Device mode.

5: Host mode.

12.3 Peripheral Pin Select

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient workarounds in application code or a complete redesign may be the only options.

Peripheral pin select configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The peripheral pin select configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to these I/O pins. Peripheral pin select is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

12.3.1 AVAILABLE PINS

The number of available pins is dependent on the particular device and its pin count. Pins that support the peripheral pin select feature include the designation “RPn” in their full pin designation, where “RP” designates a remappable peripheral and “n” is the remappable port number.

12.3.2 AVAILABLE PERIPHERALS

The peripherals managed by the peripheral pin select are all digital-only peripherals. These include general serial communications (UART and SPI), general purpose timer clock inputs, timer-related peripherals (input capture and output compare) and interrupt-on-change inputs.

In comparison, some digital-only peripheral modules are never included in the peripheral pin select feature. This is because the peripheral’s function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. These modules include I^2C among others. A similar requirement excludes all modules with analog inputs, such as the Analog-to-Digital Converter (ADC).

A key difference between remappable and non-remappable peripherals is that remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, non-remappable peripherals are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all other digital I/O and digital communication peripherals associated with the pin. Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

12.3.3 CONTROLLING PERIPHERAL PIN SELECT

Peripheral pin select features are controlled through two sets of SFRs: one to map peripheral inputs, and one to map outputs. Because they are separately controlled, a particular peripheral’s input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

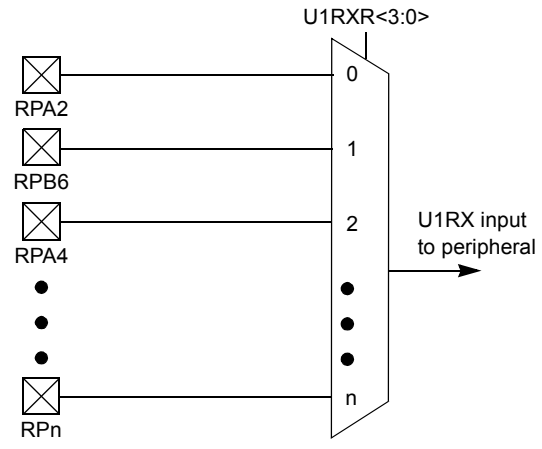
The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

12.3.4 INPUT MAPPING

The inputs of the peripheral pin select options are mapped on the basis of the peripheral. That is, a control register associated with a peripheral dictates the pin it will be mapped to. The [*pin name*]R registers, where [*pin name*] refers to the peripheral pins listed in Table 12-1, are used to configure peripheral input mapping (see Register 12-1). Each register contains sets of 4 bit fields. Programming these bit fields with an appropriate value maps the RPn pin with the corresponding value to that peripheral. For any given device, the valid range of values for any bit field is shown in Table 12-1.

For example, Figure 12-2 illustrates the remappable pin selection for the U1RX input.

FIGURE 12-2: REMAPPABLE INPUT EXAMPLE FOR U1RX



Note: For input only, peripheral pin select functionality does not have priority over TRISx settings. Therefore, when configuring RPn pin for input, the corresponding bit in the TRISx register must also be configured for input (set to ‘1’).

23.0 10-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

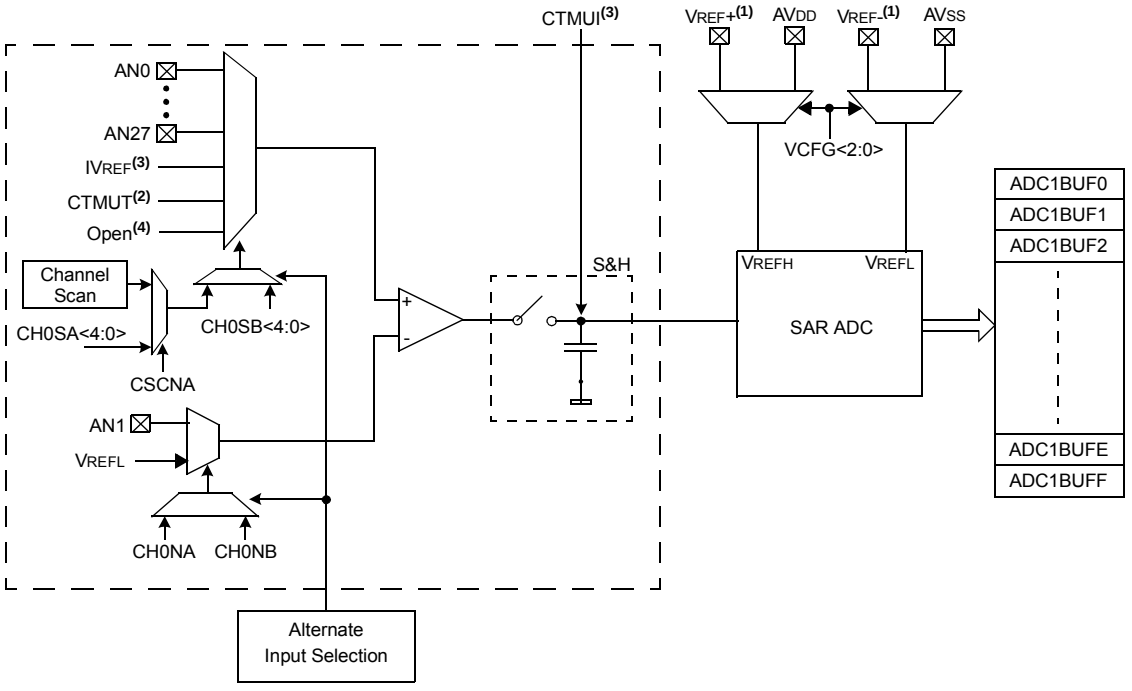
Note: This data sheet summarizes the features of the PIC32MX330/350/370/430/450/470 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 17. "10-bit Analog-to-Digital Converter (ADC)"** (DS60001104), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The 10-bit Analog-to-Digital Converter (ADC) includes the following features:

- Successive Approximation Register (SAR) conversion
- Up to 1 Msps conversion speed
- Up to 28 analog input pins
- External voltage reference input pins
- One unipolar, differential Sample and Hold Amplifier (SHA)
- Automatic Channel Scan mode
- Selectable conversion trigger source
- 16-word conversion result buffer
- Selectable buffer fill modes
- Eight conversion result format options
- Operation during CPU Sleep and Idle modes

A block diagram of the 10-bit ADC is illustrated in Figure 23-1. The 10-bit ADC has up to 28 analog input pins, designated AN0-AN27. In addition, there are two analog input pins for external voltage reference connections. These voltage reference inputs may be shared with other analog input pins and may be common to other analog module references.

FIGURE 23-1: ADC1 MODULE BLOCK DIAGRAM



Note 1: VREF+ and VREF- inputs can be multiplexed with other analog inputs.

2: Connected to the CTMU module. See **Section 26.0 "Charge Time Measurement Unit (CTMU)"** for more information.

3: See **Section 25.0 "Comparator Voltage Reference (CVREF)"** for more information.

4: This selection is only used with CTMU capacitive and time measurement.

REGISTER 24-2: CMSTAT: COMPARATOR STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	—	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	R-0	R-0
	—	—	—	—	—	—	C2OUT	C1OUT

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in IDLE Control bit
- 1 = All Comparator modules are disabled in IDLE mode
- 0 = All Comparator modules continue to operate in the IDLE mode

bit 12-2 **Unimplemented:** Read as '0'

bit 1 **C2OUT:** Comparator Output bit
- 1 = Output of Comparator 2 is a '1'
- 0 = Output of Comparator 2 is a '0'

bit 0 **C1OUT:** Comparator Output bit
- 1 = Output of Comparator 1 is a '1'
- 0 = Output of Comparator 1 is a '0'

TABLE 31-6: DC CHARACTERISTICS: IDLE CURRENT (IIDLE)

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp		
Parameter No.	**Typical(2)**	**Maximum**	**Units**	**Conditions**		
Idle Current (IIDLE): Core Off, Clock on Base Current (Note 1)						
DC30a	1	2.2	mA	4 MHz		
DC31a	3	5	mA	10 MHz **(Note 3)**		
DC32a	5	7	mA	20 MHz **(Note 3)**		
DC33a	8	13	mA	40 MHz **(Note 3)**		
DC34a	11	18	mA	60 MHz **(Note 3)**		
DC34b	15	24	mA	80 MHz		
DC34c	19	29	mA	100 MHz, -40°C ≤ TA ≤ +85°C		
DC34d	25	34	mA	120 MHz, 0°C ≤ TA ≤ +70°C		
DC37a	100	—	µA	-40°C	3.3V	LPRC (31 kHz) **(Note 3)**
DC37b	250	—	µA	+25°C		
DC37c	380	—	µA	+85°C		

Note 1: The test conditions for IIDLE measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
- CPU is in Idle mode (CPU core is halted), program Flash memory Wait states = 7, Program Cache and Prefetch are disabled and SRAM data memory Wait states = 1
- No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is cleared
- WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to VSS
- $\overline{MCLR}$ = VDD
- RTCC and JTAG are disabled

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: This parameter is characterized, but not tested in manufacturing.

FIGURE 31-13: SPIx MODULE SLAVE MODE (CKE = 1) TIMING CHARACTERISTICS

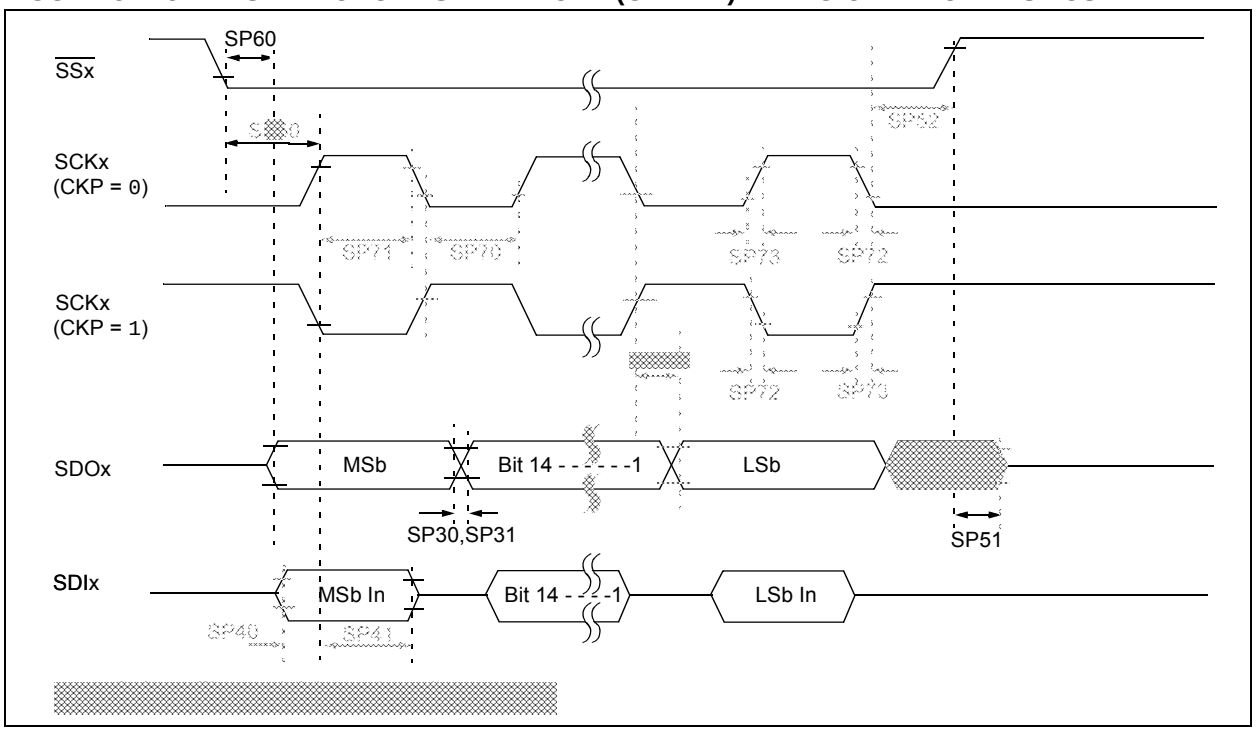


TABLE 31-32: SPIx MODULE SLAVE MODE (CKE = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	**Symbol**	**Characteristics(1)**	**Min.**	**Typical(2)**	**Max.**	**Units**	**Conditions**
SP70	TscL	SCKx Input Low Time **(Note 3)**	Tsck/2	—	—	ns	—
SP71	TscH	SCKx Input High Time **(Note 3)**	Tsck/2	—	—	ns	—
SP72	TscF	SCKx Input Fall Time	—	5	10	ns	—
SP73	TscR	SCKx Input Rise Time	—	5	10	ns	—
SP30	TdoF	SDOx Data Output Fall Time **(Note 4)**	—	—	—	ns	See parameter DO32
SP31	TdoR	SDOx Data Output Rise Time **(Note 4)**	—	—	—	ns	See parameter DO31
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	20	ns	VDD > 2.7V
			—	—	30	ns	VDD < 2.7V
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The minimum clock period for SCKx is 40 ns.

4: Assumes 50 pF load on all SPIx pins.

FIGURE 32-13: TYPICAL IDD CURRENT @ VDD = 3.3V

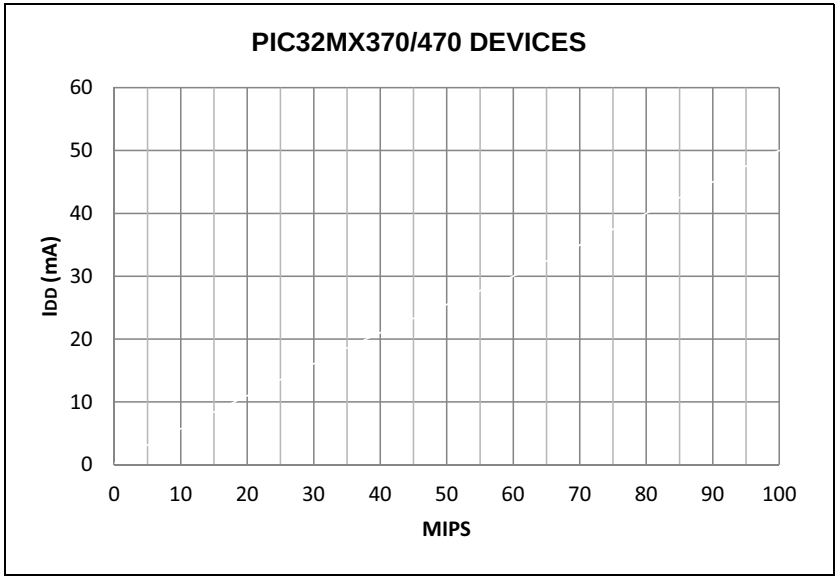


FIGURE 32-14: TYPICAL FRC FREQUENCY @ VDD = 3.3V

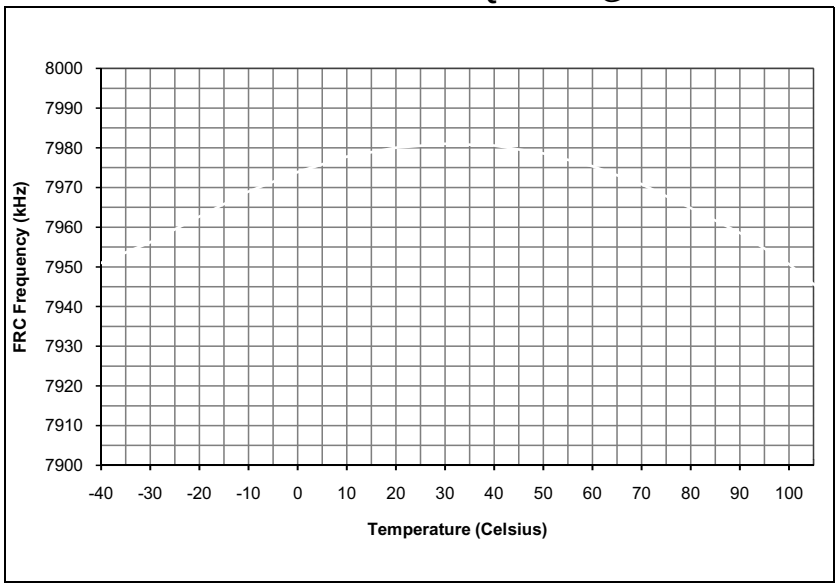


FIGURE 32-15: TYPICAL LPRC FREQUENCY @ VDD = 3.3V

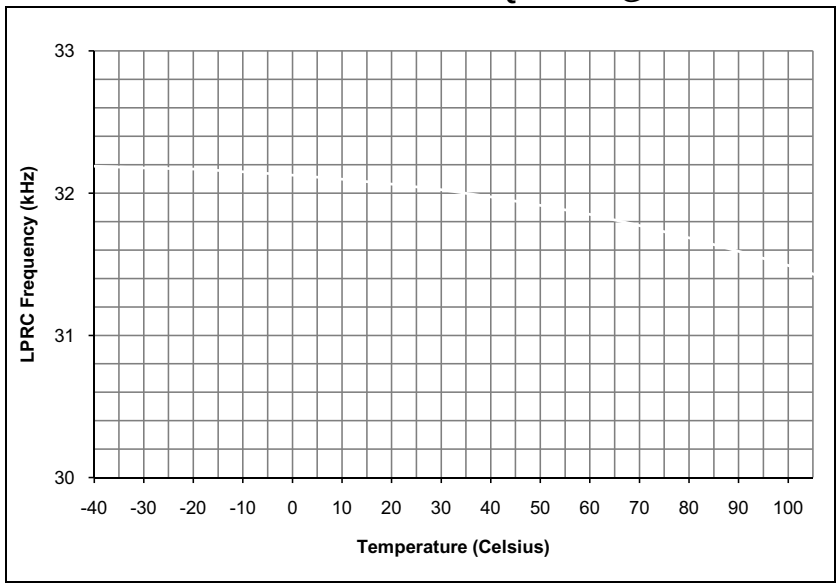
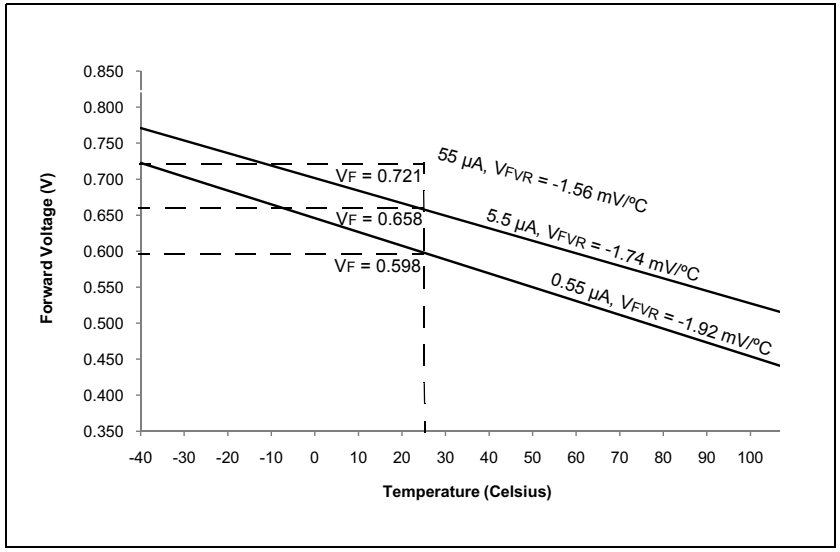
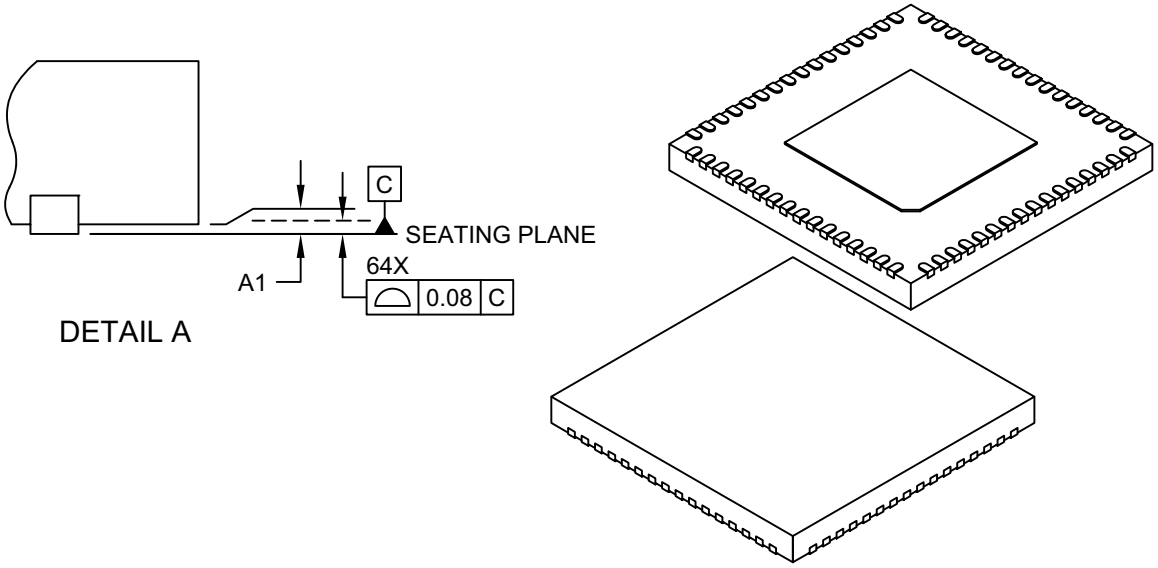


FIGURE 32-16: TYPICAL CTMU TEMPERATURE DIODE FORWARD VOLTAGE



64-Terminal Plastic Quad Flat Pack, No Lead (RG) 9x9x0.9 mm Body [QFN]
Saw Singulated

Note:	For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Terminals	N	64		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.85	0.90
Standoff	A1	0.00	0.02	0.05
Standoff	A3	0.20 REF		
Overall Width	E	9.00 BSC		
Exposed Pad Width	E2	4.60	4.70	4.80
Overall Length	D	9.00 BSC		
Exposed Pad Length	D2	4.60	4.70	4.80
Terminal Width	b	0.15	0.20	0.25
Terminal Length	L	0.30	0.40	0.50
Terminal-to-Exposed-Pad	K	1.755 REF		

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-260A Sheet 2 of 2

APPENDIX A: REVISION HISTORY

Revision A (July 2012)

This is the initial released version of the document.

Revision B (April 2013)

Note: The status of this data sheet was updated to Preliminary; however, any electrical specifications listed for PIC32MX370/470 devices is to be considered Advance Information and is marked accordingly.

This revision includes the following updates, as shown in Table A-1.

TABLE A-1: MAJOR SECTION UPDATES

Section	Update Description
"32-bit Microcontrollers (up to 512 KB Flash and 128 KB SRAM) with Audio/Graphics/Touch (HMI), USB, and Advanced Analog"	SRAM was changed from 32 KB to 64 KB. Data Memory (KB) was changed from 32 to 64 for the following devices (see Table 1): • PIC32MX350F256H • PIC32MX350F256L • PIC32MX450F256H • PIC32MX450F256L The following devices were added: • PIC32MX370F512H • PIC32MX370F512L • PIC32MX470F512H • PIC32MX470F512L
4.0 "Memory Organization"	The Memory Map for Devices with 256 KB of Program Memory was updated (see Figure 4-3). The Memory Map for Devices with 512 KB of Program Memory was added (see Figure 4-4).
7.0 "Interrupt Controller"	Updated the Interrupt IRQ, Vector and Bit Locations (see Table 7-1).
20.0 "Parallel Master Port (PMP)"	Added the CS2 bit and updated the ADDR bits in the Parallel Port Address register (see Register 20-3).
27.0 "Special Features"	Updated the PWP bit in the Device Configuration Word 3 register (see Register 27-4).
30.0 "Electrical Characteristics"	Note 2 in the DC Characteristics: Operating Current (I_{DD}) were updated (see Table 30-5). Note 1 in the DC Characteristics: Idle Current (I_{IDLE}) were updated (see Table 30-6). Note 1 in the DC Characteristics: Power-down Current (I_{PD}) were updated (see Table 30-7). Updated Program Memory values for parameters D135 (T_{WW}), D136 (T_{RW}), and D137 (T_{PE} and T_{CE}) (see Table 30-12).
31.0 "DC and AC Device Characteristics Graphs"	New I_{DD}, I_{IDLE}, and I_{PD} current graphs were added for PIC32MX330/430 devices and PIC32MX350/450 devices.