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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	M8C
Core Size	8-Bit
Speed	12MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	LVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.25V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/cy8c21512-12pvxe

Development Tools

PSoC Designer™ is the revolutionary integrated design environment (IDE) that you can use to customize PSoC to meet your specific application requirements. PSoC Designer software accelerates system design and time to market. Develop your applications using a library of precharacterized analog and digital peripherals (called user modules) in a drag-and-drop design environment. Then, customize your design by leveraging the dynamically generated application programming interface (API) libraries of code. Finally, debug and test your designs with the integrated debug environment, including in-circuit emulation and standard software debug features. PSoC Designer includes:

- Application editor graphical user interface (GUI) for device and user module configuration and dynamic reconfiguration
- Extensive user module catalog
- Integrated source-code editor (C and assembly)
- Free C compiler with no size restrictions or time limits
- Built-in debugger
- In-circuit emulation
- Built-in support for communication interfaces:
 - Hardware and software I²C slaves and masters
 - Full-speed USB 2.0
 - Up to four full-duplex universal asynchronous receiver/transmitters (UARTs), SPI master and slave, and wireless

PSoC Designer supports the entire library of PSoC 1 devices and runs on Windows XP, Windows Vista, and Windows 7.

PSoC Designer Software Subsystems

Design Entry

In the chip-level view, choose a base device to work with. Then select different onboard analog and digital components that use the PSoC blocks, which are called user modules. Examples of user modules are ADCs, DACs, amplifiers, and filters. Configure the user modules for your chosen application and connect them to each other and to the proper pins. Then generate your project. This prepopulates your project with APIs and libraries that you can use to program your application.

The tool also supports easy development of multiple configurations and dynamic reconfiguration. Dynamic reconfiguration makes it possible to change configurations at run time. In essence, this allows you to use more than 100 percent of PSoC's resources for an application.

Code Generation Tools

The code generation tools work seamlessly within the PSoC Designer interface and have been tested with a full range of debugging tools. You can develop your design in C, assembly, or a combination of the two.

Assemblers. The assemblers allow you to merge assembly code seamlessly with C code. Link libraries automatically use absolute addressing or are compiled in relative mode, and are linked with other software modules to get absolute addressing.

C Language Compilers. C language compilers are available that support the PSoC family of devices. The products allow you to create complete C programs for the PSoC family devices. The optimizing C compilers provide all of the features of C, tailored to the PSoC architecture. They come complete with embedded libraries providing port and bus operations, standard keypad and display support, and extended math functionality.

Debugger

PSoC Designer has a debug environment that provides hardware in-circuit emulation, allowing you to test the program in a physical system while providing an internal view of the PSoC device. Debugger commands allow you to read and program and read and write data memory, and read and write I/O registers. You can read and write CPU registers, set and clear breakpoints, and provide program run, halt, and step control. The debugger also allows you to create a trace buffer of registers and memory locations of interest.

Online Help System

The online help system displays online, context-sensitive help. Designed for procedural and quick reference, each functional subsystem has its own context-sensitive help. This system also provides tutorials and links to FAQs and an online support Forum to aid the designer.

In-Circuit Emulator

A low-cost, high-functionality in-circuit emulator (ICE) is available for development support. This hardware can program single devices.

The emulator consists of a base unit that connects to the PC using a USB port. The base unit is universal and operates with all PSoC devices. Emulation pods for each device family are available separately. The emulation pod takes the place of the PSoC device in the target board and performs full-speed (24 MHz) operation.

Designing with PSoC Designer

The development process for the PSoC device differs from that of a traditional fixed function microprocessor. The configurable analog and digital hardware blocks give the PSoC architecture a unique flexibility that pays dividends in managing specification change during development and by lowering inventory costs. These configurable resources, called PSoC Blocks, have the ability to implement a wide variety of user-selectable functions.

The PSoC development process can be summarized in the following four steps:

1. Select [User Modules](#)
2. Configure User Modules
3. Organize and Connect
4. Generate, Verify, and Debug

Select Components

PSoC Designer provides a library of pre-built, pre-tested hardware peripheral components called "user modules". User modules make selecting and implementing peripheral devices, both analog and digital, simple.

Configure Components

Each of the User Modules you select establishes the basic register settings that implement the selected function. They also provide parameters and properties that allow you to tailor their precise configuration to your particular application. For example, a PWM User Module configures one or more

digital PSoC blocks, one for each 8 bits of resolution. The user module parameters permit you to establish the pulse width and duty cycle. Configure the parameters and properties to correspond to your chosen application. Enter values directly or by selecting values from drop-down menus. All the user modules are documented in datasheets that may be viewed directly in

PSoC Designer or on the Cypress website. These [user module datasheets](#) explain the internal operation of the User Module and provide performance specifications. Each datasheet describes the use of each user module parameter, and other information you may need to successfully implement your design.

Organize and Connect

You build signal chains at the chip level by interconnecting user modules to each other and the I/O pins. You perform the selection, configuration, and routing so that you have complete control over all on-chip resources.

Generate, Verify, and Debug

When you are ready to test the hardware configuration or move on to developing code for the project, you perform the "Generate Configuration Files" step. This causes PSoC Designer to generate source code that automatically configures the device to your specification and provides the software for the system. The generated code provides application programming interfaces (APIs) with high-level functions to control and respond to hardware events at run time and interrupt service routines that you can adapt as needed.

A complete code development environment allows you to develop and customize your applications in C, assembly language, or both.

The last step in the development process takes place inside PSoC Designer's Debugger (access by clicking the Connect icon). PSoC Designer downloads the HEX image to the ICE where it runs at full speed. PSoC Designer debugging capabilities rival those of systems costing many times more. In addition

to traditional single-step, run-to-breakpoint and watch-variable features, the debug interface provides a large trace buffer and allows you to define complex breakpoint events that include monitoring address and data bus values, memory locations and external signals.

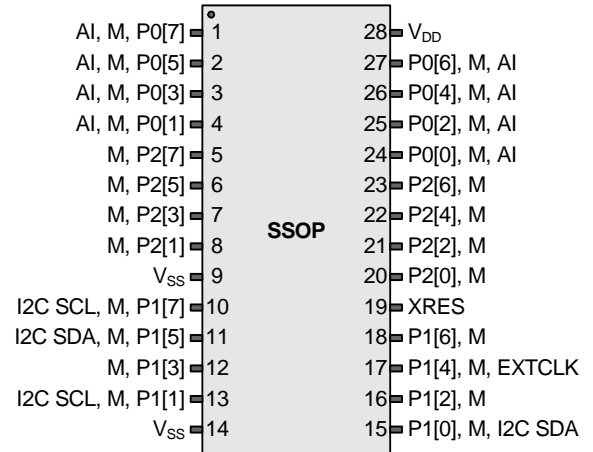
28-pin Part Pinout

Table 3. 28-pin Part Pinout (SSOP)

Pin No.	Type		Name	Description
	Digital	Analog		
1	I/O	I, M	P0[7]	Analog column mux input
2	I/O	I, M	P0[5]	Analog column mux input
3	I/O	I, M	P0[3]	Analog column mux input, C _{MOD} capacitor pin
4	I/O	I, M	P0[1]	Analog column mux input, C _{MOD} capacitor pin
5	I/O	M	P2[7]	
6	I/O	M	P2[5]	
7	I/O	M	P2[3]	
8	I/O	M	P2[1]	
9	Power		V _{SS}	Ground connection
10	I/O	M	P1[7]	I ² C SCL
11	I/O	M	P1[5]	I ² C SDA
12	I/O	M	P1[3]	
13	I/O	M	P1[1]	I ² C SCL, ISSP-SCLK ^[5]
14	Power		V _{SS}	Ground connection
15	I/O	M	P1[0]	I ² C SDA, ISSP-SDATA ^[5]
16	I/O	M	P1[2]	
17	I/O	M	P1[4]	Optional EXTCLK
18	I/O	M	P1[6]	
19	Input		XRES	Active high external reset with internal pull-down
20	I/O	M	P2[0]	
21	I/O	M	P2[2]	
22	I/O	M	P2[4]	
23	I/O	M	P2[6]	
24	I/O	I, M	P0[0]	Analog column mux input
25	I/O	I, M	P0[2]	Analog column mux input
26	I/O	I, M	P0[4]	Analog column mux input
27	I/O	I, M	P0[6]	Analog column mux input
28	Power		V _{DD}	Supply voltage

LEGEND: A = Analog, I = Input, O = Output, and M = Analog Mux Input.

Figure 4. CY8C21512 28-pin PSoC Device



Note

5. These are the ISSP pins, which are not high Z when coming out of POR. See the [PSoC Technical Reference Manual](#) for details.

Table 5. Register Map 1 Table: Configuration Space

Name	Addr (1,Hex)	Access	Name	Addr (1,Hex)	Access	Name	Addr (1,Hex)	Access	Name	Addr (1,Hex)	Access
PRT0DM0	00	RW		40			80			C0	
PRT0DM1	01	RW		41			81			C1	
PRT0IC0	02	RW		42			82			C2	
PRT0IC1	03	RW		43			83			C3	
PRT1DM0	04	RW		44			84			C4	
PRT1DM1	05	RW		45			85			C5	
PRT1IC0	06	RW		46			86			C6	
PRT1IC1	07	RW		47			87			C7	
PRT2DM0	08	RW		48			88			C8	
PRT2DM1	09	RW		49			89			C9	
PRT2IC0	0A	RW		4A			8A			CA	
PRT2IC1	0B	RW		4B			8B			CB	
	0C			4C			8C			CC	
	0D			4D			8D			CD	
	0E			4E			8E			CE	
	0F			4F			8F			CF	
	10			50			90		GDI_O_IN	D0	RW
	11			51			91		GDI_E_IN	D1	RW
	12			52			92		GDI_O_OU	D2	RW
	13			53			93		GDI_E_OU	D3	RW
	14			54			94			D4	
	15			55			95			D5	
	16			56			96			D6	
	17			57			97			D7	
	18			58			98		MUX_CR0	D8	RW
	19			59			99		MUX_CR1	D9	RW
	1A			5A			9A		MUX_CR2	DA	RW
	1B			5B			9B		MUX_CR3	DB	RW
	1C			5C			9C			DC	
	1D			5D			9D			DD	
	1E			5E			9E		OSC_CR4	DE	RW
	1F			5F			9F		OSC_CR3	DF	RW
CSCNT_CR1	20	RW	CSCCLK_CR0	60	RW		A0		OSC_CR0	E0	RW
CSCNT_CR2	21	RW	CSCCLK_CR1	61	RW		A1		OSC_CR1	E1	RW
CSCNT_CR3	22	RW		62			A2		OSC_CR2	E2	RW
	23		CSREF_CR2	63	RW		A3		VLT_CR	E3	RW
CSMOD0_CR1	24	RW	CSCMP_CR7	64	RW		A4		VLT_CMP	E4	R
CSMOD0_CR2	25	RW		65			A5			E5	
CSMOD0_CR3	26	RW	CSREF_CR3	66	RW		A6		CSREF_CR4	E6	RW
	27		CSCMP_CR8	67	RW		A7			E7	
CSMOD1_CR1	28	RW		68			A8		IMO_TR	E8	W
CSMOD1_CR2	29	RW		69			A9		ILO_TR	E9	W
CSMOD1_CR3	2A	RW		6A			AA		BDG_TR	EA	RW
	2B		CSCCLK_CR2	6B	RW		AB		ECO_TR	EB	W
LDB0_FN	2C	RW	TMP_DR0	6C	RW		AC			EC	
LDB0_IN	2D	RW	TMP_DR1	6D	RW		AD			ED	
LDB0_OU	2E	RW	TMP_DR2	6E	RW		AE			EE	
	2F		TMP_DR3	6F	RW		AF			EF	
	30			70		RDIOI0R1	B0	RW		F0	
	31			71		RDIOISYN	B1	RW		F1	
	32			72		RDIOIS	B2	RW		F2	
	33			73		RDIOILT0	B3	RW		F3	
	34			74		RDIOILT1	B4	RW		F4	
	35			75		RDIORO0	B5	RW		F5	
	36			76		RDIORO1	B6	RW		F6	
	37			77			B7		CPU_F	F7	RL
	38			78			B8			F8	
	39			79			B9			F9	
	3A			7A			BA			FA	
	3B			7B			BB			FB	
	3C			7C			BC			FC	
	3D			7D			BD			FD	
	3E			7E			BE		CPU_SCR1	FE	#
	3F			7F			BF		CPU_SCR0	FF	#

Blank fields are Reserved and must not be accessed.

Access is bit specific.

Electrical Specifications

This section presents the DC and AC electrical specifications of the automotive CY8C21x12 PSoC device. For the most up to date electrical specifications, confirm that you have the most recent datasheet by going to the web at <http://www.cypress.com>.

Specifications are valid for $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ and $T_J \leq 135^{\circ}\text{C}$ as specified, except where noted. Refer to Table 14 on page 18 for the electrical specifications for the IMO using slow IMO (SLIMO) mode.

Figure 5. Voltage versus CPU Frequency

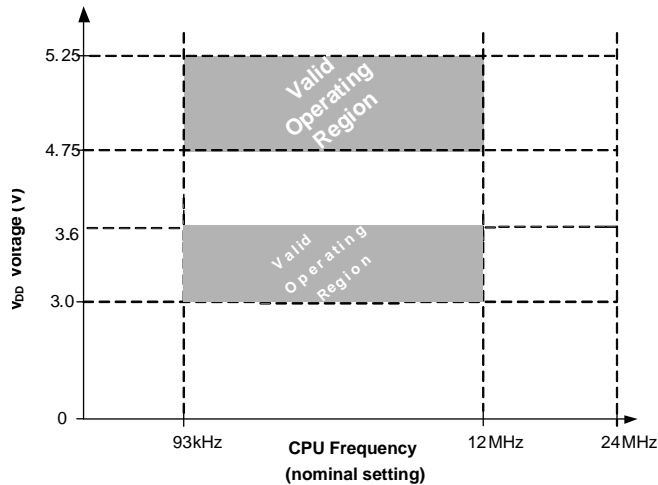
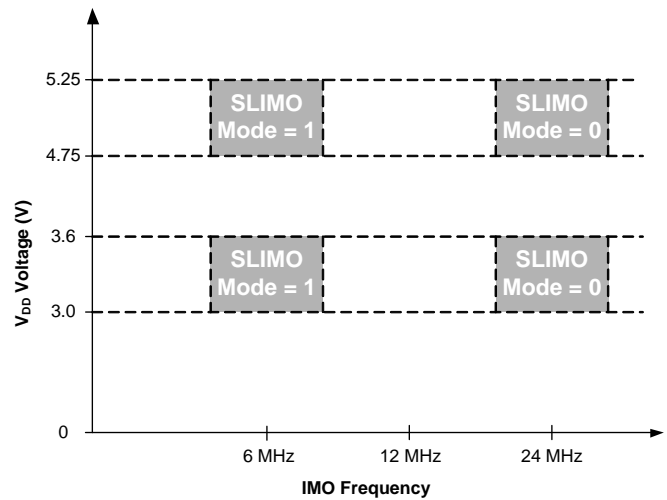


Figure 6. IMO Frequency Trim Options



DC Electrical Characteristics

DC Chip-Level Specifications

Table 8 lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ or 3.0 V to 3.6 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, respectively. Typical parameters apply to 5 V or 3.3 V at 25°C and are for design guidance only.

Table 8. DC Chip-Level Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
V_{DD}	Supply voltage	3	—	5.25	V	See Table 12 on page 16.
I_{DD}	Supply current, IMO = 24 MHz	—	4	8	mA	Conditions are $V_{DD} = 5.25\text{ V}$, $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, CPU = 3 MHz, 48 MHz disabled. VC1 = 1.5 MHz, VC2 = 93.75 kHz, VC3 = 0.366 kHz.
I_{DD3}	Supply current, IMO = 24 MHz	—	4	8	mA	Conditions are $V_{DD} = 3.3\text{ V}$, $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, CPU = 3 MHz, 48 MHz disabled. VC1 = 1.5 MHz, VC2 = 93.75 kHz, VC3 = 0.366 kHz.
I_{SB}	Sleep (mode) current with POR, LVD, sleep timer, WDT, and ILO active. Mid temperature range.	—	5	12	μA	$V_{DD} = 5.25\text{ V}$, $-40^{\circ}\text{C} \leq T_A \leq 55^{\circ}\text{C}$.
I_{SBH}	Sleep (mode) current with POR, LVD, sleep timer, WDT, and ILO active. High temperature range.	—	5	100	μA	$V_{DD} = 5.25\text{ V}$, $55^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$.
V_{REF}	Reference voltage (Bandgap)	1.25	1.30	1.35	V	

DC GPIO Specifications

Table 9 lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ or 3.0 V to 3.6 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, respectively. Typical parameters apply to 5 V or 3.3 V at 25°C and are for design guidance only.

Table 9. DC GPIO Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
R_{PU}	Pull-up resistor	4	5.6	8	$k\Omega$	
R_{PD}	Pull-down resistor	4	5.6	8	$k\Omega$	Also applies to the internal pull-down resistor on the XRES pin
V_{OH}	High output level	$V_{DD} - 1.0$	—	—	V	$I_{OH} = 10\text{ mA}$, $V_{DD} = 4.75\text{ to }5.25\text{ V}$ (8 total loads, 4 on even port pins (for example, P0[2], P1[4]), 4 on odd port pins (for example, P0[3], P1[5])).
V_{OL}	Low output level	—	—	0.75	V	$I_{OL} = 25\text{ mA}$, $V_{DD} = 4.75\text{ to }5.25\text{ V}$ (8 total loads, 4 on even port pins (for example, P0[2], P1[4]), 4 on odd port pins (for example, P0[3], P1[5])).
I_{OH}	High level source current	10	—	—	mA	$V_{OH} \geq V_{DD} - 1.0\text{ V}$, see the limitations of the total current in the note for V_{OH} .
I_{OL}	Low level sink current	25	—	—	mA	$V_{OL} \leq 0.75\text{ V}$, see the limitations of the total current in the note for V_{OL} .
V_{IL}	Input low level	—	—	0.8	V	
V_{IH}	Input high level	2.1	—	—	V	
V_H	Input hysteresis	—	60	—	mV	
I_{IL}	Input leakage (absolute value)	—	1	—	nA	Gross tested to $1\text{ }\mu\text{A}$.
C_{IN}	Capacitive load on pins as input	—	3.5	10	pF	Package and pin dependent. $T_A = 25^{\circ}\text{C}$.
C_{OUT}	Capacitive load on pins as output	—	3.5	10	pF	Package and pin dependent. $T_A = 25^{\circ}\text{C}$.

DC Operational Amplifier Specifications

Table 10 lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ or 3.0 V to 3.6 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 10. DC Operational Amplifier Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
V_{OSOA}	Input offset voltage (absolute value)	–	2.5	15	mV	
TCV_{OSOA}	Average input offset voltage drift	–	10	–	$\mu\text{V}/^{\circ}\text{C}$	
$I_{\text{EBOA}}^{[6]}$	Input leakage current (Port 0 analog pins)	–	200	–	pA	Gross tested to 1 μA .
C_{INOA}	Input capacitance (Port 0 analog pins)	–	4.5	9.5	pF	Package and pin dependent. $T_A = 25^{\circ}\text{C}$.
V_{CMOA}	Common mode voltage range	0.0	–	$V_{\text{DD}} - 1$	V	
G_{OLOA}	Open loop gain	–	80	–	dB	
I_{SOA}	Amplifier supply current	–	10	100	μA	

DC Analog Mux Bus Specifications

Table 11 lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ or 3.0 V to 3.6 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 11. DC Analog Mux Bus Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
R_{SW}	Switch resistance to common analog bus	–	–	400	Ω	
R_{VDD}	Resistance of initialization switch to V_{DD}	–	–	800	Ω	

DC POR and LVD Specifications

Table 12 lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ or 3.0 V to 3.6 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 12. DC POR and LVD Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
V_{PPOR0}	V_{DD} value for PPOR trip PORLEV[1:0] = 00b	–	2.36	2.40	V	V_{DD} must be greater than or equal to 2.5 V during startup, reset from the XRES pin, or reset from watchdog.
V_{PPOR1}	PORLEV[1:0] = 01b	–	2.82	2.95	V	
V_{PPOR2}	PORLEV[1:0] = 10b	–	4.55	4.70	V	
V_{LVD0}	V_{DD} value for LVD trip VM[2:0] = 000b	2.40	2.45	2.51 ^[7]	V	
V_{LVD1}	VM[2:0] = 001b	2.85	2.92	2.99 ^[8]	V	
V_{LVD2}	VM[2:0] = 010b	2.95	3.02	3.09	V	
V_{LVD3}	VM[2:0] = 011b	3.06	3.13	3.20	V	
V_{LVD4}	VM[2:0] = 100b	4.37	4.48	4.55	V	
V_{LVD5}	VM[2:0] = 101b	4.50	4.64	4.75	V	
V_{LVD6}	VM[2:0] = 110b	4.62	4.73	4.83	V	
V_{LVD7}	VM[2:0] = 111b	4.71	4.81	4.95	V	

Notes

- Atypical behavior: I_{EBOA} of Port 0 Pin 0 is below 1 nA at 25 °C; 50 nA over temperature. Use Port 0 Pins 1-7 for the lowest leakage of 200 pA.
- Always greater than 50 mV above V_{PPOR0} (PORLEV[1:0] = 00b) for falling supply.
- Always greater than 50 mV above V_{PPOR1} (PORLEV[1:0] = 01b) for falling supply.

AC Electrical Characteristics

AC Chip-Level Specifications

Table 14 lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ or 3.0 V to 3.6 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, respectively. Typical parameters apply to 5 V or 3.3 V at 25°C and are for design guidance only.

Table 14. AC Chip-Level Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
F _{IMO24}	IMO frequency for 24 MHz	22.8 ^[12]	24	25.2 ^[12]	MHz	Trimmed using factory trim values. See Figure 6 on page 14. SLIMO mode = 0.
F _{IMO6}	IMO frequency for 6 MHz	5.5 ^[12]	6	6.5 ^[12]	MHz	Trimmed using factory trim values. See Figure 6 on page 14. SLIMO mode = 1.
F _{CPU1}	CPU frequency (5 V V _{DD} nominal)	0.09 ^[12]	12	12.6 ^[12]	MHz	SLIMO mode = 0.
F _{BLK5}	Digital PSoC block frequency (5 V V _{DD} nominal)	0	24	25.2 ^[12]	MHz	Refer to Table 17 on page 20.
F _{BLK33}	Digital PSoC block frequency (3.3 V V _{DD} nominal)	0	24	25.2 ^[12]	MHz	Refer to Table 17 on page 20.
F _{32K1}	ILO frequency	15	32	64	kHz	This specification applies when the ILO has been trimmed.
F _{32KU}	ILO untrimmed frequency	5	—	100	kHz	After a reset and before the M8C processor starts to execute, the ILO is not trimmed.
t _{XRST}	External reset pulse width	10	—	—	μs	
DC _{24M}	24 MHz duty cycle	40	50	60	%	
DC _{ILO}	ILO duty cycle	20	50	80	%	
Step _{24M}	24 MHz trim step size	—	50	—	kHz	
F _{MAX}	Maximum frequency of signal on row input or row output.	—	—	12.6 ^[12]	MHz	
SR _{POWERUP}	Power supply slew rate	—	—	250	V/ms	V _{DD} slew rate during power up.
t _{POWERUP}	Time between end of POR state and CPU code execution	—	16	100	ms	Power-up from 0 V.
t _{JIT_IMO} ^[13]	24 MHz IMO cycle-to-cycle jitter (RMS)	—	200	700	ps	
	24 MHz IMO long term N cycle-to-cycle jitter (RMS)	—	300	900		N = 32
	24 MHz IMO period jitter (RMS)	—	100	400		

Notes

12. Accuracy derived from Internal Main Oscillator with appropriate trim for V_{DD} range.

13. Refer to Cypress Jitter Specifications document, [Understanding Datasheet Jitter Specifications for Cypress Timing Products](#), for more information.

AC Digital Block Specifications

Table 17 lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$ or 3.0 V to 3.6 V and $-40^{\circ}\text{C} \leq T_A \leq 125^{\circ}\text{C}$, respectively. Typical parameters apply to 5 V or 3.3 V at 25°C and are for design guidance only.

Table 17. AC Digital Block Specifications

Function	Description	Min	Typ	Max	Units	Notes
All functions	Block input clock frequency	–	–	25.2 ^[15]	MHz	
Timer	Input clock frequency					
	No capture	–	–	25.2 ^[15]	MHz	
	With capture	–	–	25.2 ^[15]	MHz	
	Capture pulse width	50 ^[16]	–	–	ns	
Counter	Input clock frequency					
	No enable input	–	–	25.2 ^[15]	MHz	
	With enable input	–	–	25.2 ^[15]	MHz	
	Enable input pulse width	50 ^[16]	–	–	ns	
Dead Band	Kill pulse width					
	Asynchronous restart mode	20	–	–	ns	
	Synchronous restart mode	50 ^[16]	–	–	ns	
	Disable mode	50 ^[16]	–	–	ns	
	Input clock frequency	–	–	25.2 ^[15]	MHz	
CRCPRS (PRS Mode)	Input clock frequency	–	–	25.2 ^[15]	MHz	
CRCPRS (CRC Mode)	Input clock frequency	–	–	25.2 ^[15]	MHz	
SPIM	Input clock frequency	–	–	4.2 ^[15]	MHz	The SPI serial clock (SCLK) frequency is equal to the input clock frequency divided by 2.
SPIS	Input clock (SCLK) frequency	–	–	2.1 ^[15]	MHz	The input clock is the SPI SCLK in SPIS mode.
	Width of SS _– negated between transmissions	50 ^[16]	–	–	ns	
Transmitter	Input clock frequency	–	–	8.4 ^[15]	MHz	The baud rate is equal to the input clock frequency divided by 8.
Receiver	Input clock frequency	–	–	25.2 ^[15]	MHz	The baud rate is equal to the input clock frequency divided by 8.

Notes

15. Accuracy derived from IMO with appropriate trim for V_{DD} range.

16. 50 ns minimum input pulse width is based on the input synchronizers running at 24 MHz (42 ns nominal period).

Development Tool Selection

This section presents the development tools available for the CY8C21x12 family.

Software

PSoC Designer

At the core of the PSoC development software suite is PSoC Designer. Utilized by thousands of PSoC developers, this robust software has been facilitating PSoC designs for years. PSoC Designer is available free of charge at <http://www.cypress.com>. PSoC Designer comes with a free C compiler.

PSoC Programmer

Flexible enough to be used on the bench in development, yet suitable for factory programming, PSoC Programmer works either as a standalone programming application or it can operate directly from PSoC Designer. PSoC Programmer software is compatible with both PSoC ICE-Cube in-circuit emulator and PSoC MiniProg. PSoC programmer is available free of charge at <http://www.cypress.com>.

Development Kits

All development kits can be purchased from the [Cypress Online Store](#). The online store also has the most up-to-date information on kit contents, descriptions, and availability.

CY3215-DK Basic Development Kit

The **CY3215-DK** is for prototyping and development with PSoC Designer. This kit supports in-circuit emulation, and the software interface allows you to run, halt, and single step the processor, and view the contents of specific memory locations. Advanced emulation features are also supported through PSoC Designer. The kit includes:

- ICE-Cube unit
- 28-pin PDIP emulation pod for CY8C29466-24PXI
- Two 28-pin CY8C29466-24PXI PDIP PSoC device samples
- PSoC designer software CD
- ISSP cable
- MiniEval socket programming and evaluation board
- Backward compatibility cable (for connecting to legacy pods)
- Universal 110/220 power supply (12 V)
- European plug adapter
- USB 2.0 cable
- Getting Started guide
- Development kit registration form

CY3280-BK1

The **CY3280-BK1** Universal CapSense Control Kit is designed for easy prototyping and debug of CapSense designs with pre-defined control circuitry and plug-in hardware. The kit comes

with a control boards for CY8C20x34 and CY8C21x34 devices as well as a breadboard module and a button(5)/slider module.

The CY8C21x34 on-chip debugger device that is part of this kit is capable of emulating CY8C21x12 devices as well. Therefore, this kit can be used to evaluate and develop projects for CY8C21x12 devices.

Evaluation Tools

All evaluation tools can be purchased from the [Cypress Online Store](#).

CY3210-PSoCEval1

The **CY3210-PSoCEval1** kit features an evaluation board and the MiniProg1 programming unit. The evaluation board includes an LCD module, potentiometer, LEDs, an RS-232 port, and plenty of breadboarding space to meet all of your evaluation needs. The kit includes:

- Evaluation board with LCD module
- MiniProg programming unit
- Two 28-pin CY8C29466-24PXI PDIP PSoC device samples
- PSoC Designer software CD
- Getting Started guide
- USB 2.0 cable

CY3210-21X34 Evaluation Pod (EvalPod)

The **CY3210-21X34** PSoC EvalPods are pods that connect to the ICE in-circuit emulator (**CY3215-DK** kit) to allow debugging capability. They can also function as a standalone device without debugging capability. The EvalPod has a 28-pin DIP footprint on the bottom for easy connection to development kits or other hardware. The top of the EvalPod has prototyping headers for easy connection to the device's pins. **CY3210-21X34** provides evaluation of the CY8C21x34 PSoC device family.

The CY8C21x34 on-chip debugger device that is part of this kit is capable of emulating CY8C21x12 devices as well. Therefore, this kit can be used to evaluate CY8C21x12 devices.

Device Programmers

All device programmers can be purchased from the [Cypress Online Store](#).

CY3210-MiniProg1

The **CY3210-MiniProg1** kit allows a user to program PSoC devices via the MiniProg1 programming unit. The MiniProg is a small, compact prototyping programmer that connects to the PC via a provided USB 2.0 cable. The kit includes:

- MiniProg programming unit
- MiniEval socket programming and evaluation board
- 28-pin CY8C29466-24PXI PDIP PSoC device sample
- PSoC Designer software CD
- Getting Started guide
- USB 2.0 cable

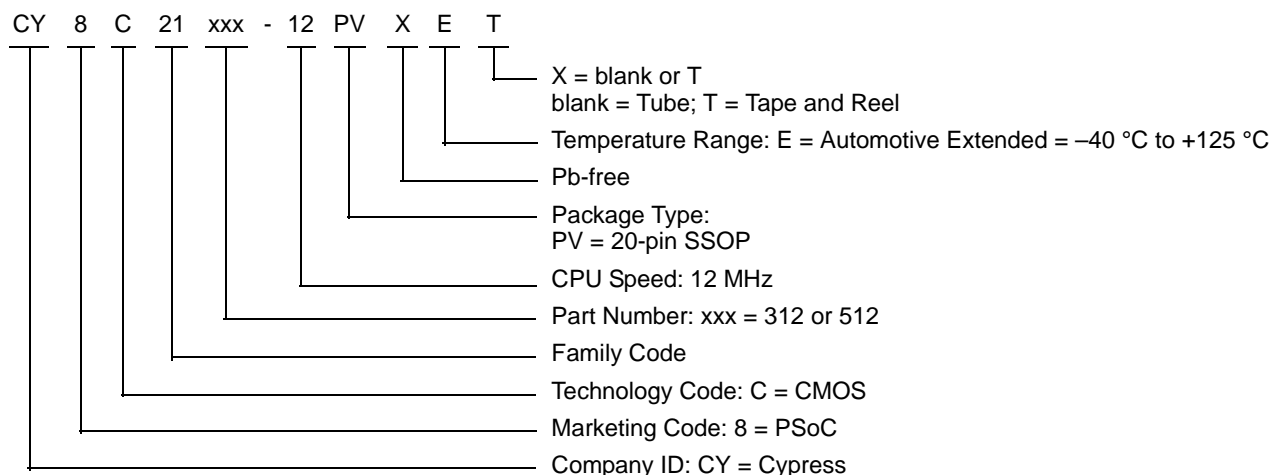
Ordering Information

The following table lists the CY8C21x12 PSoC device's key package features and ordering codes.

Table 22. PSoC Device Key Features and Ordering Information

Package	Ordering Code	Flash (Bytes)	SRAM (Bytes)	Temperature Range	Limited Digital Blocks	CapSense Blocks	Digital I/O Pins	Analog Inputs	Analog Outputs	XRES Pin
20-pin (210-Mil) SSOP	CY8C21312-12PVXE	8 K	512	–40 °C to +125 °C	1	1	16	16	0	Yes
20-pin (210-Mil) SSOP (Tape and Reel)	CY8C21312-12PVXET	8 K	512	–40 °C to +125 °C	1	1	16	16	0	Yes
28-pin (210-Mil) SSOP	CY8C21512-12PVXE	8 K	512	–40 °C to +125 °C	1	1	24	24	0	Yes
28-pin (210-Mil) SSOP (Tape and Reel)	CY8C21512-12PVXET	8 K	512	–40 °C to +125 °C	1	1	24	24	0	Yes

Ordering Code Definitions



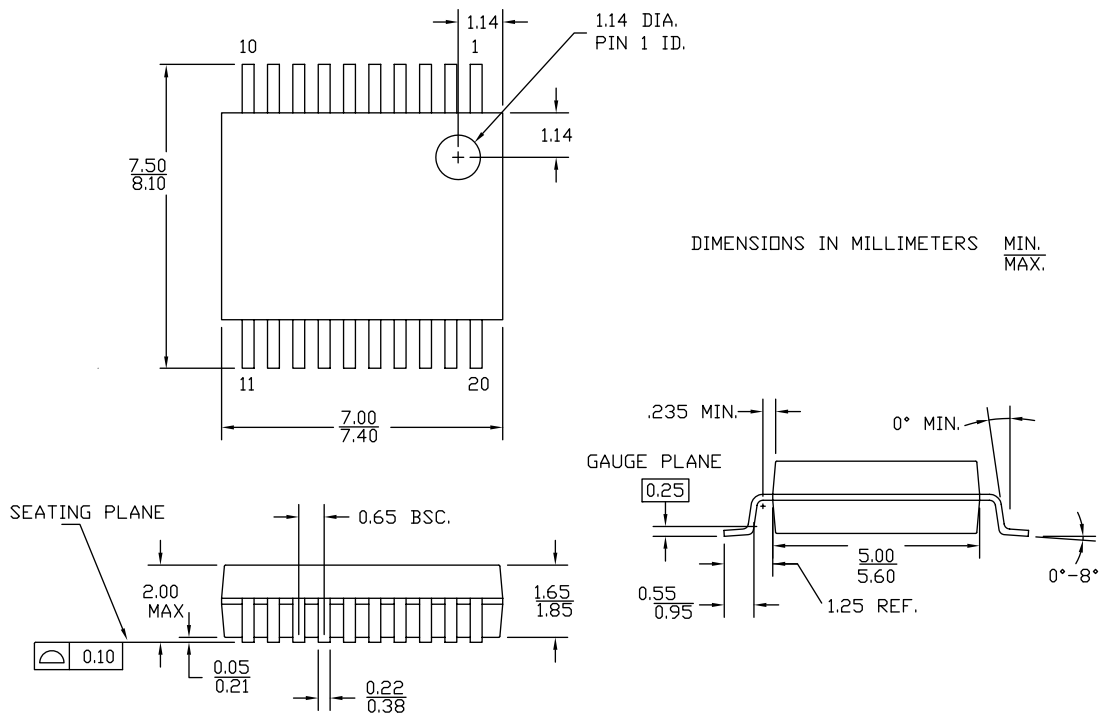
Packaging Information

This section illustrates the packaging specifications for the CY8C21x12 PSoC device, along with the thermal impedances for each package.

Important Note Emulation tools may require a larger area on the target PCB than the chip's footprint. For a detailed description of the emulation tools' dimensions, refer to the emulator pod drawings at <http://www.cypress.com>.

Packaging Dimensions

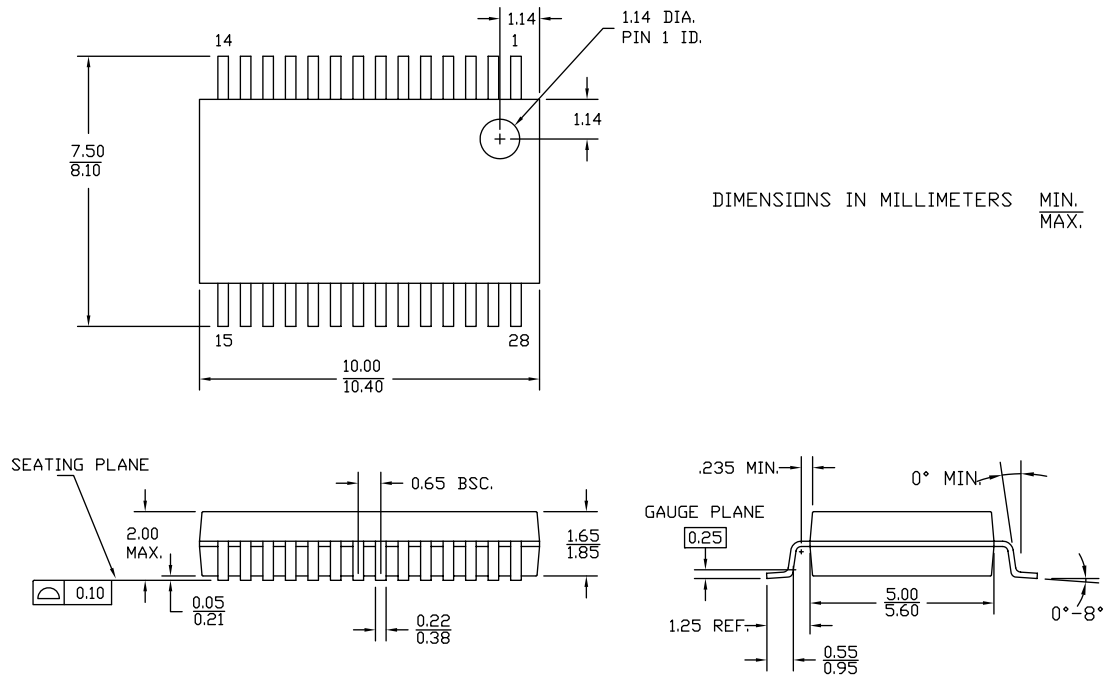
Figure 9. 20-pin SSOP (210 Mils) O20.21 Package Outline, 51-85077



51-85077 *E

Packaging Information *(continued)*

Figure 10. 28-pin SSOP (210 Mils) O28.21 Package Outline, 51-85079



51-85079 *E

Thermal Impedances

Table 24. Thermal Impedances per Package

Package	Typical θ_{JA} ^[23]	Typical θ_{JC}
20-pin SSOP	117 °C/W	41 °C/W
28-pin SSOP	96 °C/W	39 °C/W

Solder Reflow Specifications

Table 25 shows the solder reflow temperature limits that must not be exceeded.

Table 25. Solder Reflow Specifications

Package	Maximum Peak Temperature (T_C)	Maximum Time above $T_C - 5$ °C
20-pin SSOP	260 °C	30 seconds
28-pin SSOP	260 °C	30 seconds

Note

23. $T_J = T_A + \text{Power} \times \theta_{JA}$

Acronyms

Table 26 lists the acronyms that are used in this document.

Table 26. Acronyms Used in this Datasheet

Acronym	Description
AC	alternating current
AEC	automotive electronics council
ADC	analog-to-digital converter
API	application programming interface
CPU	central processing unit
CRC	cyclic redundancy check
DAC	digital-to-analog converter
DC	direct current or duty cycle
DIP	dual in-line package
EEPROM	electrically erasable programmable read only memory
ESD	electrostatic discharge
EXTCLK	external clock
GPIO	general-purpose input/output
GUI	graphical user interface
I ² C	inter-integrated circuit
ICE	in-circuit emulator
IDE	integrated development environment
ILO	internal low-speed oscillator
IMO	internal main oscillator
I/O	input/output
ISSP	in-system serial programming
LCD	liquid crystal display
LED	light-emitting diode
LVD	low voltage detect
MCU	microcontroller unit
MIPS	million instructions per second
PCB	printed circuit board
PDIP	plastic dual in-line package
PLL	phase-locked loop
POR	power-on reset
PPOR	precision power-on reset
PSoC [®]	programmable system-on-chip
PWM	pulse width modulator
SCL / SCLK	serial clock
SDA	serial data
SLIMO	slow internal main oscillator
SPI	serial peripheral interface
SRAM	static random access memory

Table 26. Acronyms Used in this Datasheet (continued)

Acronym	Description
SSOP	shrink small-outline package
UART	universal asynchronous receiver / transmitter
USB	universal serial bus
WDT	watchdog timer
XRES	external reset

Document Conventions

Units of Measure

The following table lists the units of measure that are used in this document.

Table 27. Units of Measure

Symbol	Unit of Measure
°C	degree Celsius
dB	decibel
KB	kilobyte
kbit	kilobit
kHz	kilohertz
kΩ	kilohm
MHz	megahertz
μA	microampere
μs	microsecond
μV	microvolt
mA	milliampere
ms	millisecond
mV	millivolt
nA	nanoampere
ns	nanosecond
Ω	ohm
%	percent
pF	picofarad
ps	picosecond
V	volt
W	watt

Numeric Conventions

Hexadecimal numbers are represented with all letters in uppercase with an appended lowercase 'h' (for example, '14h' or '3Ah'). Hexadecimal numbers may also be represented by a '0x' prefix, the C coding convention. Binary numbers have an appended lowercase 'b' (for example, '01010100b' or '01000011b'). Numbers not indicated by an 'h', 'b', or '0x' are in decimal format.

Glossary

active high	<ol style="list-style-type: none"> 1. A logic signal having its asserted state as the logic 1 state. 2. A logic signal having the logic 1 state as the higher voltage of the two states.
analog blocks	The basic programmable opamp circuits. These are SC (switched capacitor) and CT (continuous time) blocks. These blocks can be interconnected to provide ADCs, DACs, multi-pole filters, gain stages, and much more.
analog-to-digital converter (ADC)	A device that changes an analog signal to a digital signal of corresponding magnitude. Typically, an ADC converts a voltage to a digital number. The digital-to-analog converter (DAC) performs the reverse operation.
Application programming interface (API)	A series of software routines that comprise an interface between a computer application and lower level services and functions (for example, user modules and libraries). APIs serve as building blocks for programmers that create software applications.
asynchronous	A signal whose data is acknowledged or acted upon immediately, irrespective of any clock signal.
bandgap reference	A stable voltage reference design that matches the positive temperature coefficient of V_T with the negative temperature coefficient of V_{BE} , to produce a zero temperature coefficient (ideally) reference.
bandwidth	<ol style="list-style-type: none"> 1. The frequency range of a message or information processing system measured in hertz. 2. The width of the spectral region over which an amplifier (or absorber) has substantial gain (or loss); it is sometimes represented more specifically as, for example, full width at half maximum.
bias	<ol style="list-style-type: none"> 1. A systematic deviation of a value from a reference value. 2. The amount by which the average of a set of values departs from a reference value. 3. The electrical, mechanical, magnetic, or other force (field) applied to a device to establish a reference level to operate the device.
block	<ol style="list-style-type: none"> 1. A functional unit that performs a single function, such as an oscillator. 2. A functional unit that may be configured to perform one of several functions, such as a digital PSoC block or an analog PSoC block.
buffer	<ol style="list-style-type: none"> 1. A storage area for data that is used to compensate for a speed difference, when transferring data from one device to another. Usually refers to an area reserved for I/O operations, into which data is read, or from which data is written. 2. A portion of memory set aside to store data, often before it is sent to an external device or as it is received from an external device. 3. An amplifier used to lower the output impedance of a system.
bus	<ol style="list-style-type: none"> 1. A named connection of nets. Bundling nets together in a bus makes it easier to route nets with similar routing patterns. 2. A set of signals performing a common function and carrying similar data. Typically represented using vector notation; for example, address[7:0]. 3. One or more conductors that serve as a common connection for a group of related devices.
clock	The device that generates a periodic signal with a fixed frequency and duty cycle. A clock is sometimes used to synchronize different logic blocks.
comparator	An electronic circuit that produces an output voltage or current whenever two input levels simultaneously satisfy predetermined amplitude requirements.
compiler	A program that translates a high level language, such as C, into machine language.
configuration space	In PSoC devices, the register space accessed when the XIO bit, in the CPU_F register, is set to '1'.

crystal oscillator	An oscillator in which the frequency is controlled by a piezoelectric crystal. Typically a piezoelectric crystal is less sensitive to ambient temperature than other circuit components.
cyclic redundancy check (CRC)	A calculation used to detect errors in data communications, typically performed using a linear feedback shift register. Similar calculations may be used for a variety of other purposes such as data compression.
data bus	A bi-directional set of signals used by a computer to convey information from a memory location to the central processing unit and vice versa. More generally, a set of signals used to convey data between digital functions.
debugger	A hardware and software system that allows you to analyze the operation of the system under development. A debugger usually allows the developer to step through the firmware one step at a time, set break points, and analyze memory.
dead band	A period of time when neither of two or more signals are in their active state or in transition.
digital blocks	The 8-bit logic blocks that can act as a counter, timer, serial receiver, serial transmitter, CRC generator, pseudo-random number generator, or SPI.
digital-to-analog converter (DAC)	A device that changes a digital signal to an analog signal of corresponding magnitude. The analog-to-digital converter (ADC) performs the reverse operation.
duty cycle	The relationship of a clock period high time to its low time, expressed as a percent.
emulator	Duplicates (provides an emulation of) the functions of one system with a different system, so that the second system appears to behave like the first system.
external reset (XRES)	An active high signal that is driven into the PSoC device. It causes all operation of the CPU and blocks to stop and return to a pre-defined state.
flash	An electrically programmable and erasable, non-volatile technology that provides you the programmability and data storage of EPROMs, plus in-system erasability. Non-volatile means that the data is retained when power is off.
flash block	The smallest amount of flash ROM space that may be programmed at one time and the smallest amount of flash space that may be protected.
frequency	The number of cycles or events per unit of time, for a periodic function.
gain	The ratio of output current, voltage, or power to input current, voltage, or power, respectively. Gain is usually expressed in dB.
I ² C	A two-wire serial computer bus by Philips Semiconductors (now NXP Semiconductors). It is used to connect low-speed peripherals in an embedded system. The original system was created in the early 1980s as a battery control interface, but it was later used as a simple internal bus system for building control electronics. I ² C uses only two bi-directional pins, clock and data, both running at the V _{DD} supply voltage and pulled high with resistors. The bus operates up to 100 kbits/second in standard mode and 400 kbits/second in fast mode.
ICE	The in-circuit emulator that allows you to test the project in a hardware environment, while viewing the debugging device activity in a software environment (PSoC Designer).
input/output (I/O)	A device that introduces data into or extracts data from a system.
interrupt	A suspension of a process, such as the execution of a computer program, caused by an event external to that process, and performed in such a way that the process can be resumed.
interrupt service routine (ISR)	A block of code that normal code execution is diverted to when the CPU receives a hardware interrupt. Many interrupt sources may each exist with its own priority and individual ISR code block. Each ISR code block ends with the RETI instruction, returning the device to the point in the program where it left normal program execution.

jitter	<ol style="list-style-type: none"> 1. A misplacement of the timing of a transition from its ideal position. A typical form of corruption that occurs on serial data streams. 2. The abrupt and unwanted variations of one or more signal characteristics, such as the interval between successive pulses, the amplitude of successive cycles, or the frequency or phase of successive cycles.
low voltage detect (LVD)	A circuit that senses V_{DD} and provides an interrupt to the system when V_{DD} falls below a selected threshold.
M8C	An 8-bit Harvard-architecture microprocessor. The microprocessor coordinates all activity inside a PSoC by interfacing to the flash, SRAM, and register space.
master device	A device that controls the timing for data exchanges between two devices. Or when devices are cascaded in width, the master device is the one that controls the timing for data exchanges between the cascaded devices and an external interface. The controlled device is called the <i>slave device</i> .
microcontroller	An integrated circuit chip that is designed primarily for control systems and products. In addition to a CPU, a microcontroller typically includes memory, timing circuits, and I/O circuitry. The reason for this is to permit the realization of a controller with a minimal quantity of chips, thus achieving maximal possible miniaturization. This in turn, reduces the volume and the cost of the controller. The microcontroller is normally not used for general-purpose computation as is a microprocessor.
mixed-signal	The reference to a circuit containing both analog and digital techniques and components.
modulator	A device that imposes a signal on a carrier.
noise	<ol style="list-style-type: none"> 1. A disturbance that affects a signal and that may distort the information carried by the signal. 2. The random variations of one or more characteristics of any entity such as voltage, current, or data.
oscillator	A circuit that may be crystal controlled and is used to generate a clock frequency.
parity	A technique for testing transmitted data. Typically, a binary digit is added to the data to make the sum of all the digits of the binary data either always even (even parity) or always odd (odd parity).
phase-locked loop (PLL)	An electronic circuit that controls an <i>oscillator</i> so that it maintains a constant phase angle relative to a reference signal.
pinouts	The pin number assignment: the relation between the logical inputs and outputs of the PSoC device and their physical counterparts in the printed circuit board (PCB) package. Pinouts involve pin numbers as a link between schematic and PCB design (both being computer generated files) and may also involve pin names.
port	A group of pins, usually eight.
power-on reset (POR)	A circuit that forces the PSoC device to reset when the voltage is below a pre-set level. This is one type of hardware reset.
PSoC®	Cypress Semiconductor's PSoC® is a registered trademark and Programmable System-on-Chip™ is a trademark of Cypress.
PSoC Designer™	The software for Cypress' Programmable System-on-Chip technology.
pulse width modulator (PWM)	An output in the form of duty cycle which varies as a function of the applied value.
RAM	An acronym for random access memory. A data-storage device from which data can be read out and new data can be written in.
register	A storage device with a specific capacity, such as a bit or byte.

reset	A means of bringing a system back to a known state. See hardware reset and software reset.
ROM	An acronym for read only memory. A data-storage device from which data can be read out, but new data cannot be written in.
serial	<ol style="list-style-type: none"> 1. Pertaining to a process in which all events occur one after the other. 2. Pertaining to the sequential or consecutive occurrence of two or more related activities in a single device or channel.
settling time	The time it takes for an output signal or value to stabilize after the input has changed from one value to another.
shift register	A memory storage device that sequentially shifts a word either left or right to output a stream of serial data.
slave device	A device that allows another device to control the timing for data exchanges between two devices. Or when devices are cascaded in width, the slave device is the one that allows another device to control the timing of data exchanges between the cascaded devices and an external interface. The controlling device is called the master device.
SRAM	An acronym for static random access memory. A memory device where you can store and retrieve data at a high rate of speed. The term static is used because, after a value is loaded into an SRAM cell, it remains unchanged until it is explicitly altered or until power is removed from the device.
SROM	An acronym for supervisory read only memory. The SROM holds code that is used to boot the device, calibrate circuitry, and perform flash operations. The functions of the SROM may be accessed in normal user code, operating from flash.
stop bit	A signal following a character or block that prepares the receiving device to receive the next character or block.
synchronous	<ol style="list-style-type: none"> 1. A signal whose data is not acknowledged or acted upon until the next active edge of a clock signal. 2. A system whose operation is synchronized by a clock signal.
tristate	A function whose output can adopt three states: 0, 1, and Z (high-impedance). The function does not drive any value in the Z state and, in many respects, may be considered to be disconnected from the rest of the circuit, allowing another output to drive the same net.
UART	A UART or universal asynchronous receiver-transmitter translates between parallel bits of data and serial bits.
user modules	Pre-built, pre-tested hardware/firmware peripheral functions that take care of managing and configuring the lower level analog and digital PSoC blocks. User modules also provide high level <i>API (Application Programming Interface)</i> for the peripheral function.
user space	The bank 0 space of the register map. The registers in this bank are more likely to be modified during normal program execution and not just during initialization. Registers in bank 1 are most likely to be modified only during the initialization phase of the program.
V _{DD}	A name for a power net meaning "voltage drain". The most positive power supply signal. Usually 5 V or 3.3 V.
V _{SS}	A name for a power net meaning "voltage source." The most negative power supply signal.
watchdog timer	A timer that must be serviced periodically. If it is not serviced, the CPU resets after a specified period of time.

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