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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	-
Core Size	16-Bit
Speed	4MHz
Connectivity	UART/USART
Peripherals	Brown-out Detect/Reset, LCD, POR, PWM, WDT
Number of I/O	27
Program Memory Size	16KB (8K x 16)
Program Memory Type	EEPROM
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C
Mounting Type	Surface Mount
Package / Case	80-BQFP
Supplier Device Package	80-MQFP (14x20)
Purchase URL	https://www.e-xfl.com/product-detail/analog-devices/maxq3100-emn

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

ABSOLUTE MAXIMUM RATINGS

Voltage Range on DV_{DD} Relative to DGND-0.5V to +6.0V
 Voltage Range on Any Pin Relative to DGND
 (3V Tolerant)-0.5V to (DV_{DD} + 0.5V)
 Continuous Output Current
 (Any Single I/O Pin).....25mA
 (All I/O Pins Combined)25mA

Operating Temperature Range-40°C to +85°C
 Junction Temperature+150°C
 Storage Temperature Range-65°C to +150°C
 Soldering TemperatureSee IPC/JEDEC J-STD-020 Specification

Stresses beyond those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

ELECTRICAL CHARACTERISTICS

(DV_{DD} = V_{RST} to 3.6V, f_{32KIN} = 32.768kHz, T_A = -40°C to +85°C, unless otherwise noted.) (Note 1)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Digital Supply Voltage	DV _{DD}		V _{RST}	3.3	3.6	V
Digital Power-Fail Reset	V _{RST}		2.34	2.5	2.71	V
Battery Supply Voltage	V _{BAT}		2.0		3.8	V
Active Current (Note 2)	I _{DD1}	/1 mode		1.9	2.6	mA
	I _{DD2}	/2 mode		1.3	1.8	
	I _{DD3}	/4 mode		1.0	1.4	
	I _{DD4}	/8 mode		0.8	1.2	
	I _{DD5}	PMM1 mode		0.7	1.0	
Stop-Mode Current	I _{STOP1}	Brownout detector disabled (Note 3), T _A = +25°C		1.9	5.0	μA
		Brownout detector disabled (Note 3), T _A = +60°C		2.1	10.0	
		Brownout detector disabled (Note 3), T _A = +85°C		3.3	35.0	
	I _{STOP2}	Brownout detector enabled (Note 3)		16.3	63.0	
	I _{STOP3}	Brownout detector enabled, RTC enabled (Note 3)		16.4	64.0	

ANALOG VOLTAGE COMPARATOR

Comparator Input-Voltage Range	V _{INPUT}		GND		DV _{DD}	V
Internal Voltage Reference	V _{REF}		1.15	1.25	1.35	V
Input Offset Voltage	V _{OS}	(Note 4)	-10		+10	mV
Input Common-Mode Voltage	V _{CMR}	(Note 4)	1		DV _{DD}	V
Common-Mode Rejection Ratio	CMMR	(Note 4)	55			dB
DC Input-Leakage Current		T _A = +25°C, CMPx pin in tri-state mode	-50		+50	nA
Comparator Setup Time	t _{CMP_SETUP}	f _{SYS} = 4.194MHz, ΔV = 20mV (Note 4)		0.8	1.6	μs
Response Time (CMPx Change to CMO Valid)	t _{CMP_RESP}	f _{SYS} = 4.194MHz, transition CMPx from DGND to DV _{DD} in ~2ns, t _{SYS} = 1/f _{SYS} (Note 4)		140 + (2 x t _{SYS})	600 + (2 x t _{SYS})	ns
Current Consumed By Comparator	I _{DD_CMP}	Per enabled comparator, CMONx = 1, brownout detector enabled, CMPx pins in tri-state mode		18.0	39.0	μA

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

ELECTRICAL CHARACTERISTICS (continued)

(DV_{DD} = V_{RST} to 3.6V, f_{32KIN} = 32.768kHz, T_A = -40°C to +85°C, unless otherwise noted.) (Note 1)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
DIGITAL I/O						
Input High Voltage (Port 0, 1, 3, RESET)	V _{IH1}		0.8 × DV _{DD}		5.5	V
Input High Voltage (Port 2)	V _{IH2}		0.8 × DV _{DD}		DV _{DD} + 0.3	V
Input Low Voltage	V _{IL}				0.2 × DV _{DD}	V
Output High Voltage (All Ports)	V _{OH}	I _{SOURCE} = 3mA	DV _{DD} - 0.4		DV _{DD}	V
Output Low Voltage (All Ports, RESET)	V _{OL}	I _{SINK} = 4mA			0.4	V
Input Pullup Current	I _{PULLUP}	DV _{DD} = 3.6V, input mode with weak pullup enabled	40	120	250	μA
Input Leakage (All Ports)	I _L	Input mode with weak pullup disabled	-50		+50	nA
TEMPERATURE SENSOR						
Temperature Conversion Time	T _{CONV}	10-bit resolution, f _{sys} = 4.194MHz		12.5		ms
		11-bit resolution, f _{sys} = 4.194MHz		25		
		12-bit resolution, f _{sys} = 4.194MHz		50		
		13-bit resolution, f _{sys} = 4.194MHz		100		
Temperature Sensor Accuracy				±2		°C
RTC						
Battery Supply Current, Battery-Backed Mode	I _{BAT}	Measured on V _{BAT} pin, V _{BAT} = 3.6V, DV _{DD} = 0V, RTC enabled		1.76	3.1	μA
Battery Supply Leakage Current	I _{BATL}	Measured on V _{BAT} pin, V _{BAT} = 3.6V, DV _{DD} = 3.6V, RTC enabled		4	200	nA
Trimming Resolution		One 32.768kHz clock per 10s (Note 4)	3.05			ppm
LCD						
LCD Supply Voltage	V _{LCD}		2.4		DV _{DD}	V
LCD Bias Voltage 1	V _{LCD1}	(Note 4)	V _{ADJ} + 2/3 (V _{LCD} - V _{ADJ})			V
LCD Bias Voltage 2	V _{LCD2}	(Note 4)	V _{ADJ} + 1/3 (V _{LCD} - V _{ADJ})			V
LCD Adjustment Voltage	V _{ADJ}	(Note 4)	0		0.4 × V _{LCD}	V
LCD Digital Operating Current	I _{LCD}	Measured on DV _{DD} pin; LCFG = 0xF7, LCRA = 0x1B20, LCDx = 0xFF; LCD pins are unconnected		0.1		μA
LCD Bias Resistor	R _{LCD}		40			kΩ
LCD Adjust Resistor	R _{LADJ}	LRA3:LRA0 = 1111	80			kΩ

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ELECTRICAL CHARACTERISTICS (continued)

(DV_{DD} = V_{RST} to 3.6V, f_{32KIN} = 32.768kHz, T_A = -40°C to +85°C, unless otherwise noted.) (Note 1)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
LCD Segment Voltage	V _{SEGxx}	Segment is driven at V _{LCD} ; V _{LCD} = 3V, I _{SEGxx} = -3μA, guaranteed by design	V _{LCD} - 0.06		V _{LCD}	V
		Segment is driven at V _{LCD1} ; V _{LCD1} = 2V, I _{SEGxx} = -3μA, guaranteed by design	V _{LCD1} - 0.04		V _{LCD1}	
		Segment is driven at V _{LCD2} ; V _{LCD2} = 1V, I _{SEGxx} = -3μA, guaranteed by design	V _{LCD2} - 0.02		V _{LCD2}	
		Segment is driven at V _{ADJ} ; V _{ADJ} = 0V, I _{SEGxx} = +3μA, guaranteed by design	V _{ADJ}		0.1	
CLOCK SOURCES						
External Crystal Frequency	f _{32KIN}			32.768		kHz
Internal Clock Frequency	f _{CLK}	f _{32KIN} = 32.768kHz, DV _{DD} = 3.6V	4.110	4.194	4.278	MHz
System Clock Frequency	f _{SYS}	f _{SYS} = f _{CLK} / system clock divisor	f _{CLK} / 256		f _{CLK}	
JTAG-COMPATIBLE PROGRAMMING						
TCK Frequency	f _{TCK}	JTAG programming (Note 4)	0		f _{SYS} / 8	MHz
MEMORY CHARACTERISTICS						
EEPROM Write/Erase Cycles		Theta-JA = +25°C	200,000			Cycles
		Theta-JA = +85°C	50,000			
EEPROM Data Retention		Theta-JA = +85°C	50			Years

Note 1: Specifications to -40°C are guaranteed by design and are not production tested.

Note 2: Measured on the DV_{DD} pin with DV_{DD} = 3.6V, V_{BAT} = 3.8V, f_{32KIN} = 32.768kHz, executing from EEPROM.

Note 3: Measured on the DV_{DD} pin with DV_{DD} = 3.6V, V_{BAT} = 3.8V, f_{32KIN} = 32.768kHz, all I/O pins disconnected, and not in reset.

Note 4: Specification guaranteed by design but not production tested.

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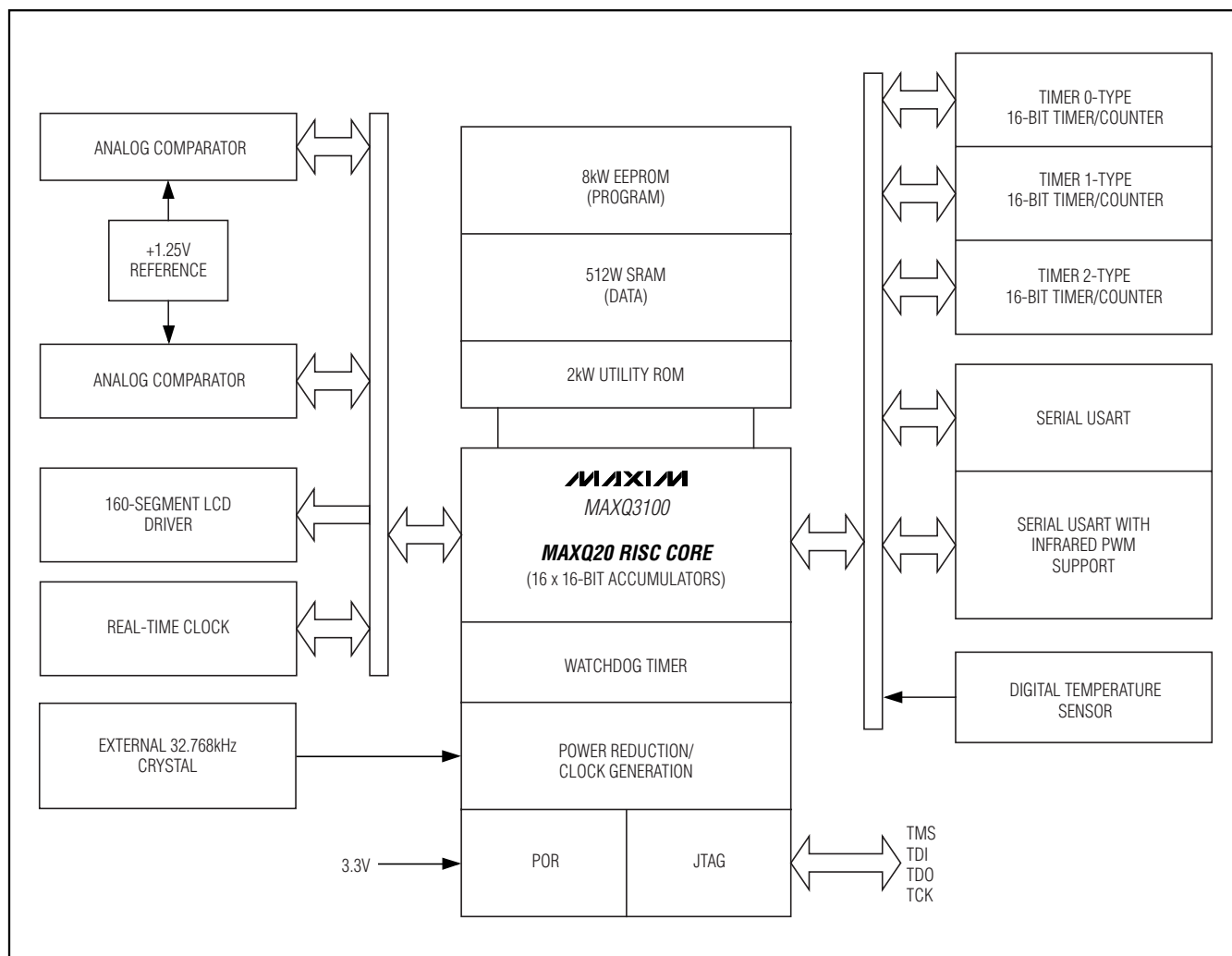
Pin Description

MAXQ3100

PIN	NAME	FUNCTION				
1, 11, 52, 58, 75	DGND	Digital Ground				
6, 53, 59, 76	DVDD	Digital Supply Voltage (+3.3V)				
2–5, 77–80	P0.0–P0.7; INT0–INT7; TXD0, RXD0, T0G, T0, T1, EX	General-Purpose, Digital, I/O, Type D Port; External Edge-Selectable Interrupt. These port pins function as bidirectional I/O pins only. All port pins default to input mode with weak pullups enabled after a reset. All port pins can be configured as external interrupt inputs. All alternate functions must be enabled from software.				
		PIN	NAME		SPECIAL/ALTERNATE FUNCTION	
					NAME	FUNCTION
		77	P0.0	INT0	TXD0	Serial Port 0 Transmit
		78	P0.1	INT1	RXD0	Serial Port 0 Receive
		79	P0.2	INT2	T0G	Timer 0 Gate Input
		80	P0.3	INT3	T0	Timer 0 Input
		2	P0.4	INT4	T1	Timer 1 Input/Output
		3	P0.5	INT5	T1EX	Timer 1 External Capture/Reload Input
		4	P0.6	INT6	—	—
5	P0.7	INT7	—	—		
7–10	COM0–COM3	Dedicated LCD Common-Voltage Outputs				
12–43	SEG1–SEG31	Dedicated LCD Drive Outputs				
44–51	P2.0–P2.7; SEG32–SEG39	General-Purpose, Digital, I/O, Type C Port; LCD Segment-Driver Output. These port pins function as bidirectional I/O pins and LCD segment-driver outputs. All alternate functions must be enabled from software.				
		PIN	NAME	SPECIAL/ALTERNATE FUNCTION		
				NAME	FUNCTION	
		44	P2.0	SEG32	LCD Segment 32	
		45	P2.1	SEG33	LCD Segment 33	
		46	P2.2	SEG34	LCD Segment 34	
		47	P2.3	SEG35	LCD Segment 35	
		48	P2.4	SEG36	LCD Segment 36	
		49	P2.5	SEG37	LCD Segment 37	
		50	P2.6	SEG38	LCD Segment 38	
51	P2.7	SEG39	LCD Segment 39			
54	VLCD	LCD Bias-Control Voltage. Highest LCD drive voltage used in all bias modes. This pin must be connected to an external supply when using the LCD display controller.				
55	VLCD1	LCD Bias, Voltage 1. Next highest LCD drive voltage, used in 1/2 and 1/3 LCD bias modes. An internal resistor-divider sets the voltage at this pin. External resistors and capacitors can be used to change LCD voltage or drive capability at this pin. This pin must be shunted externally to VLCD2 when using 1/2 bias mode.				

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Functional Diagram



MAXQ3100

Detailed Description

The following is an introduction to the primary features of the microcontroller. More detailed descriptions of the device features can be found in the data sheets, errata sheets, and user's guides described later in the *Additional Documentation* section.

MAXQ Core Architecture

The MAXQ3100 is a high-performance, CMOS, 16-bit RISC microcontroller with EEPROM and an integrated 160-segment LCD controller. It is structured on a highly advanced, accumulator-based, 16-bit RISC architecture. Fetch and execution operations are completed in one cycle without pipelining, because the instruction

contains both the op code and data. The result is a streamlined 4.194 million instructions-per-second (MIPS) microcontroller.

The highly efficient core is supported by a 16-level hardware stack, enabling fast subroutine calling and task switching. Data can be quickly and efficiently manipulated with three internal data pointers. Multiple data pointers allow more than one function to access data memory without having to save and restore data pointers each time. The data pointers can automatically increment or decrement following an operation, eliminating the need for software intervention. As a result, the application speed is greatly increased.

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Instruction Set

The instruction set is composed of fixed-length, 16-bit instructions that operate on registers and memory locations. The instruction set is highly orthogonal, allowing arithmetic and logical operations to use any register along with the accumulator. Special-function registers control the peripherals and are subdivided into register modules. The family architecture is modular, so that new devices and modules can reuse code developed for existing products.

The architecture is transport-triggered. This means that writes or reads from certain register locations can also cause side effects to occur. These side effects form the basis for the higher-level op codes defined by the assembler, such as ADDC, OR, JUMP, etc. The op codes are actually implemented as MOVE instructions between certain system register locations, while the assembler handles the encoding, which need not be a concern to the programmer.

The 16-bit instruction word is designed for efficient execution. Bit 15 indicates the format for the source field of the instruction. Bits 0 to 7 of the instruction represent the source for the transfer. Depending on the value of the format field, this can either be an immediate value or a source register. If this field represents a register, the lower four bits contain the module specifier and the upper four bits contain the register index in that module.

Bits 8 to 14 represent the destination for the transfer. This value always represents a destination register, with the lower four bits containing the module specifier and the upper three bits containing the register subindex within that module.

Anytime that it is necessary to directly select one of the upper 24 index locations in a destination module, the prefix register PFX is needed to supply the extra destination bits. This prefix register write is inserted automatically by the assembler and requires only one additional execution cycle.

Memory Organization

The device incorporates several memory areas:

- 2kWords utility ROM
- 8kWords of EEPROM for program storage
- 512 words of SRAM for storage of temporary variables
- 16-level, 16-bit-wide stack memory for storage of program return addresses and general-purpose use

The memory is arranged by default in a Harvard architecture, with separate address spaces for program and

data memory. The configuration of program and data space depends on the current execution location.

- When executing code from EEPROM memory, the SRAM and utility ROM are accessible in data space.
- When executing code from SRAM, the EEPROM and utility ROM are accessible in data space.
- When executing code from the utility ROM, the EEPROM memory and SRAM are accessible in data space.

Refer to the *MAXQ Family User's Guide: MAXQ3100 Supplement* for more details.

In all cases, whichever memory segment is currently being executed from cannot be accessed in data space. To allow the use of lookup tables and similar constructs in the memory, the utility ROM contains a set of lookup and block copy routines (refer to the user's guide supplement for more details).

The incorporation of EEPROM allows the device to be reprogrammed, eliminating the expense of throwing away one-time programmable devices during development and field upgrades. Program memory can be password protected with a 16-word key, denying access to program memory by unauthorized individuals.

Stack Memory

A 16-bit-wide internal stack provides storage for program return addresses and general-purpose use. The stack is used automatically by the processor when the CALL, RET, and RETI instructions are executed and interrupts serviced. The stack can also be used explicitly to store and retrieve data by using the PUSH, POP, and POPI instructions.

On reset, the stack pointer, SP, initializes to the top of the stack (0Fh). The CALL, PUSH, and interrupt-vectoring operations increment SP, then store a value at the stack location pointed to by SP. The RET, RETI, POP, and POPI operations retrieve the value at the stack location pointed to by SP, and then decrement SP.

Utility ROM

The utility ROM is a 2kWord block of internal ROM memory that defaults to a starting address of 8000h. The utility ROM consists of subroutines that can be called from application software. These include:

- In-system programming (bootloader) over the JTAG-compatible debug port
- In-circuit debug routines
- User-callable routines for in-application flash programming and code space table lookup

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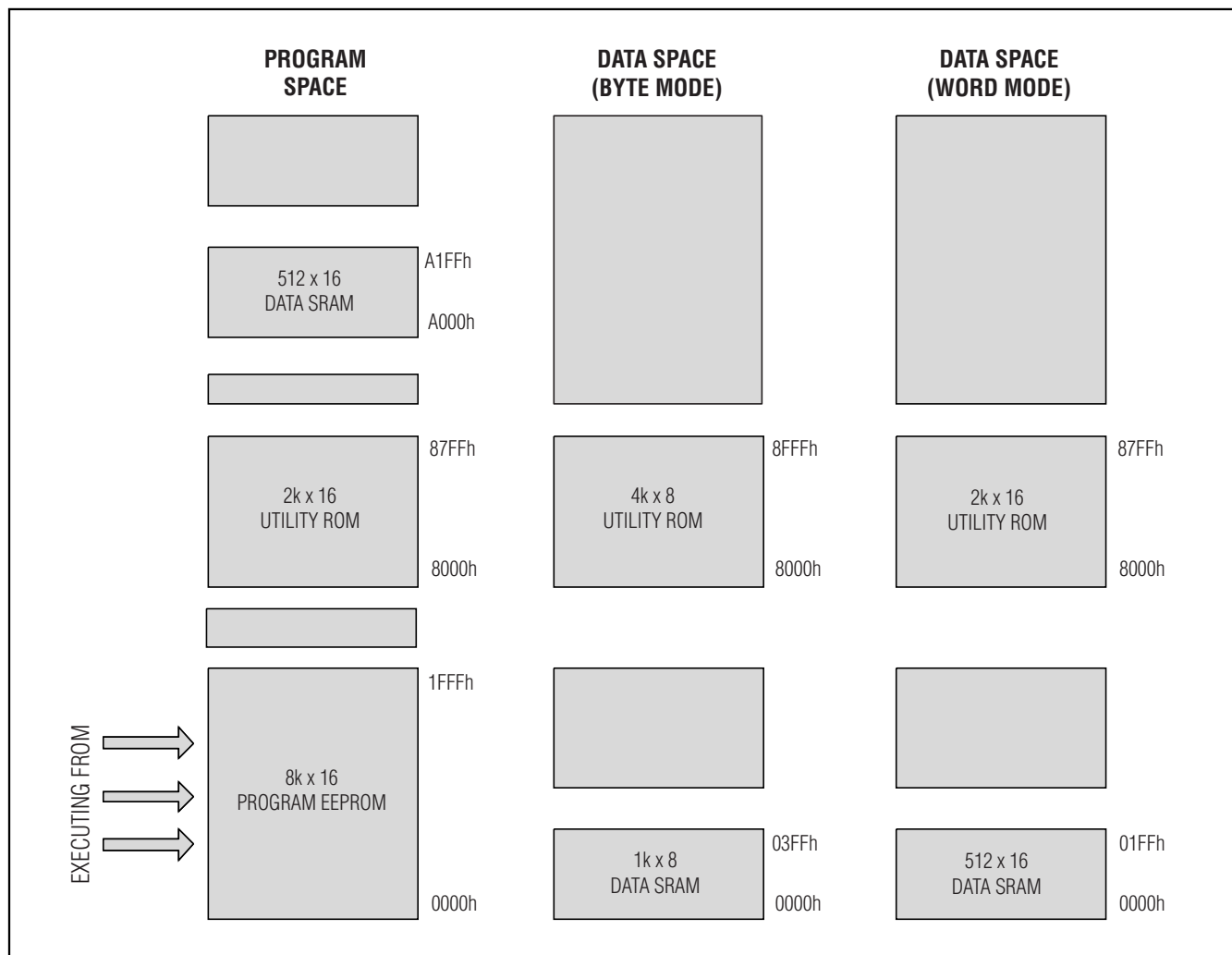


Figure 1. Memory Map When Executing from EEPROM

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Table 1. System Register Map

REGISTER INDEX	MODULE NAME (BASE SPECIFIER)						
	AP (8h)	A (9h)	PFX (Bh)	IP (Ch)	SP (Dh)	DPC (Eh)	DP (Fh)
0h	AP	A[0]	PFX	IP	—	—	—
1h	APC	A[1]	—	—	SP	—	—
2h	—	A[2]	—	—	IV	—	—
3h	—	A[3]	—	—	—	Offs	DP[0]
4h	PSF	A[4]	—	—	—	DPC	—
5h	IC	A[5]	—	—	—	GR	—
6h	IMR	A[6]	—	—	LC[0]	GRL	—
7h	—	A[7]	—	—	LC[1]	BP	DP[1]
8h	SC	A[8]	—	—	—	GRS	—
9h	—	A[9]	—	—	—	GRH	—
Ah	—	A[10]	—	—	—	GRXL	—
Bh	<i>IIR</i>	A[11]	—	—	—	BP[offs]	—
Ch	—	A[12]	—	—	—	—	—
Dh	—	A[13]	—	—	—	—	—
Eh	CKCN	A[14]	—	—	—	—	—
Fh	WDCN	A[15]	—	—	—	—	—

Note: Names that appear in *italics* indicate that all bits of a register are read-only. Names that appear in **bold** indicate that a register is 16 bits wide. Registers in module AP are bit addressable.

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Table 2. System Register Bit Functions

REGISTER	REGISTER BIT															
	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
AP									—	—	—	—	AP (4 bits)			
APC									CLR	IDS	—	—	—	MOD2	MOD1	MOD0
PSF									Z	S	—	GPF1	GPF0	OV	C	E
IC									—	—	CGDS	—	—	—	INS	IGE
IMR									IMS	—	—	—	IM3	—	IM1	IM0
SC									TAP	—	—	—	—	—	PWL	—
IIR									IIS	—	—	—	II3	—	II1	II0
CKCN									—	—	—	STOP	SWB	PMME	CD1	CD0
WDCN									POR	EWDI	WD1	WD0	WDIF	WTRF	EWT	RWT
A[0..15]	A[n] (16 bits)															
PFX	PFX (16 bits)															
IP	IP (16 bits)															
SP	—	—	—	—	—	—	—	—	—	—	—	—	SP (4 bits)			
IV	IV (16 bits)															
LC[0]	LC[0] (16 bits)															
LC[1]	LC[1] (16 bits)															
Offs									Offs (8 bits)							
DPC	—	—	—	—	—	—	—	—	—	—	—	WBS2	WBS1	WBS0	SDPS1	SDPS0
GR	GR (16 bits)															
GRL									GR.7	GR.6	GR.5	GR.4	GR.3	GR.2	GR.1	GR.0
BP	BP (16 bits)															
GRS	GR.7	GR.6	GR.5	GR.4	GR.3	GR.2	GR.1	GR.0	GR.15	GR.14	GR.13	GR.12	GR.11	GR.10	GR.9	GR.8
GRH									GR.15	GR.14	GR.13	GR.12	GR.11	GR.10	GR.9	GR.8
GRXL	GR.7	GR.7	GR.7	GR.7	GR.7	GR.7	GR.7	GR.7	GR.7	GR.6	GR.5	GR.4	GR.3	GR.2	GR.1	GR.0
BP[offs]	BP[offs] (16 bits)															
DP[0]	DP[0] (16 bits)															
DP[1]	DP[1] (16 bits)															

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Table 3. System Register Reset Values

REGISTER	REGISTER BIT															
	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
AP									0	0	0	0	0	0	0	0
APC									0	0	0	0	0	0	0	0
PSF									1	0	0	0	0	0	0	0
IC									0	0	0	0	0	0	0	0
IMR									0	0	0	0	0	0	0	0
SC									1	0	0	0	0	0	s	0
IIR									0	0	0	0	0	0	0	0
CKCN									1	0	0	0	0	0	0	0
WDCN									s	s	0	0	0	s	s	0
A[0..15]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
PFX	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IP	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
SP	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1
IV	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
LC[0]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
LC[1]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Offs									0	0	0	0	0	0	0	0
DPC	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0
GR	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
GRL									0	0	0	0	0	0	0	0
BP	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
GRS	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
GRH									0	0	0	0	0	0	0	0
GRXL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BP[offs]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
DP[0]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
DP[1]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Note: Bits marked with an “s” have special behavior upon reset. Refer to the user's guide supplement for this device for more details.

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Table 5. Peripheral Register Bit Functions (continued)

REGISTER	REGISTER BIT															
	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
T2CNA									ET2	T2OE0	T2POL0	TR2L	TR2	CPRL2	SS2	G2EN
T2CFG									T2CI	DIV2	DIV1	DIV0	T2MD	CCF1	CCF0	C/T2
T2V	T2V.15	T2V.14	T2V.13	T2V.12	T2V.11	T2V.10	T2V.9	T2V.8	T2V.7	T2V.6	T2V.5	T2V.4	T2V.3	T2V.2	T2V.1	T2V.0
T2C	T2C.15	T2C.14	T2C.13	T2C.12	T2C.11	T2C.10	T2C.9	T2C.8	T2C.7	T2C.6	T2C.5	T2C.4	T2C.3	T2C.2	T2C.1	T2C.0
IRCN									—	—	—	—	—	IREN	IRTX	IRBB
PD1									—	—	—	—	PD1.3	PD1.2	PD1.1	PD1.0
T2R	T2R.15	T2R.14	T2R.13	T2R.12	T2R.11	T2R.10	T2R.9	T2R.8	T2R.7	T2R.6	T2R.5	T2R.4	T2R.3	T2R.2	T2R.1	T2R.0
EIE1									—	—	—	—	EX11	EX10	EX9	EX8
EIES1									—	—	—	—	IT11	IT10	IT9	IT8
PO2									PO2.7	PO2.6	PO2.5	PO2.4	PO2.3	PO2.2	PO2.1	PO2.0
LCFG									PCF3	PCF2	PCF1	PCF0	—	SMO	OPM	DPE
LCRA	—	—	—	DUTY1	DUTY0	FRM3	FRM2	FRM1	FRM0	—	LRI0	—	LRA3	LRA2	LRA1	LRA0
LCD0									LCD0.7	LCD0.6	LCD0.5	LCD0.4	LCD0.3	LCD0.2	LCD0.1	LCD0.0
LCD1									LCD1.7	LCD1.6	LCD1.5	LCD1.4	LCD1.3	LCD1.2	LCD1.1	LCD1.0
LCD2									LCD2.7	LCD2.6	LCD2.5	LCD2.4	LCD2.3	LCD2.2	LCD2.1	LCD2.0
LCD3									LCD3.7	LCD3.6	LCD3.5	LCD3.4	LCD3.3	LCD3.2	LCD3.1	LCD3.0
LCD4									LCD4.7	LCD4.6	LCD4.5	LCD4.4	LCD4.3	LCD4.2	LCD4.1	LCD4.0
PI2									PI2.7	PI2.6	PI2.5	PI2.4	PI2.3	PI2.2	PI2.1	PI2.0
LCD5									LCD5.7	LCD5.6	LCD5.5	LCD5.4	LCD5.3	LCD5.2	LCD5.1	LCD5.0
LCD6									LCD6.7	LCD6.6	LCD6.5	LCD6.4	LCD6.3	LCD6.2	LCD6.1	LCD6.0
LCD7									LCD7.7	LCD7.6	LCD7.5	LCD7.4	LCD7.3	LCD7.2	LCD7.1	LCD7.0
LCD8									LCD8.7	LCD8.6	LCD8.5	LCD8.4	LCD8.3	LCD8.2	LCD8.1	LCD8.0
LCD9									LCD9.7	LCD9.6	LCD9.5	LCD9.4	LCD9.3	LCD9.2	LCD9.1	LCD9.0
LCD10									LCD10.7	LCD10.6	LCD10.5	LCD10.4	LCD10.3	LCD10.2	LCD10.1	LCD10.0
LCD11									LCD11.7	LCD11.6	LCD11.5	LCD11.4	LCD11.3	LCD11.2	LCD11.1	LCD11.0
PD2									PD2.7	PD2.6	PD2.5	PD2.4	PD2.3	PD2.2	PD2.1	PD2.0
LCD12									LCD12.7	LCD12.6	LCD12.5	LCD12.4	LCD12.3	LCD12.2	LCD12.1	LCD12.0

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

MAXQ3100

Table 5. Peripheral Register Bit Functions (continued)

REGISTER	REGISTER BIT															
	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
LCD13									LCD13.7	LCD13.6	LCD13.5	LCD13.4	LCD13.3	LCD13.2	LCD13.1	LCD13.0
LCD14									LCD14.7	LCD14.6	LCD14.5	LCD14.4	LCD14.3	LCD14.2	LCD14.1	LCD14.0
LCD15									LCD15.7	LCD15.6	LCD15.5	LCD15.4	LCD15.3	LCD15.2	LCD15.1	LCD15.0
LCD16									LCD16.7	LCD16.6	LCD16.5	LCD16.4	LCD16.3	LCD16.2	LCD16.1	LCD16.0
LCD17									LCD17.7	LCD17.6	LCD17.5	LCD17.4	LCD17.3	LCD17.2	LCD17.1	LCD17.0
LCD18									LCD18.7	LCD18.6	LCD18.5	LCD18.4	LCD18.3	LCD18.2	LCD18.1	LCD18.0
LCD19									LCD19.7	LCD19.6	LCD19.5	LCD19.4	LCD19.3	LCD19.2	LCD19.1	LCD19.0
PO3									—	PO3.6	PO3.5	PO3.4	PO3.3	PO3.2	PO3.1	PO3.0
RTRM									TSGN	TRM6	TRM5	TRM4	TRM3	TRM2	TRM1	TRM0
RCNT	WE	—	—	—	—	—	FT	SOE	ALSF	ALDF	RDYE	RDY	BUSY	ASE	ADE	RTCE
CCN0									CMON	CMIE	CMF	CMM	—	CMO	CMPOL	—
CCN1									CMON	CMIE	CMF	CMM	—	CMO	CMPOL	—
TEMPR	TEMPR.15	TEMPR.14	TEMPR.13	TEMPR.12	TEMPR.11	TEMPR.10	TEMPR.9	TEMPR.8	TEMPR.7	TEMPR.5	TEMPR.5	TEMPR.4	TEMPR.3	TEMPR.2	TEMPR.1	TEMPR.0
TPCFG									TPIF	TPIE	—	—	—	RES1	RES0	START
PI3									—	PI3.6	PI3.5	PI3.4	PI3.3	PI3.2	PI3.1	PI3.0
RTSS									RTSS.7	RTSS.6	RTSS.5	RTSS.4	RTSS.3	RTSS.2	RTSS.1	RTSS.0
RTSH	RTSH.15	RTSH.14	RTSH.13	RTSH.12	RTSH.11	RTSH.10	RTSH.9	RTSH.8	RTSH.7	RTSH.6	RTSH.5	RTSH.4	RTSH.3	RTSH.2	RTSH.1	RTSH.0
RTSL	RTSL.15	RTSL.14	RTSL.13	RTSL.12	RTSL.11	RTSL.10	RTSL.9	RTSL.8	RTSL.7	RTSL.6	RTSL.5	RTSL.4	RTSL.3	RTSL.2	RTSL.1	RTSL.0
RSSA	RSSA.15	RSSA.14	RSSA.13	RSSA.12	RSSA.11	RSSA.10	RSSA.9	RSSA.8	RSSA.7	RSSA.6	RSSA.5	RSSA.4	RSSA.3	RSSA.2	RSSA.1	RSSA.0
RASH									—	—	—	—	RASH.3	RASH.2	RASH.1	RASH.0
RASL	RASL.15	RASL.14	RASL.13	RASL.12	RASL.11	RASL.10	RASL.9	RASL.8	RASL.7	RASL.6	RASL.5	RASL.4	RASL.3	RASL.2	RASL.1	RASL.0
PWCN									—	—	—	—	—	—	—	BOD
PD3									—	PD3.6	PD3.5	PD3.4	PD3.3	PD3.2	PD3.1	PD3.0

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Table 6. Peripheral Register Bit Reset Values

REGISTER	REGISTER BIT															
	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
PO0									1	1	1	1	1	1	1	1
SCON0									0	0	0	0	0	0	0	0
SBUF0									0	0	0	0	0	0	0	0
T0CN									0	0	0	0	0	0	0	0
T0L									0	0	0	0	0	0	0	0
T1CN									0	0	0	0	0	0	0	0
T1MD									0	0	0	0	0	0	0	0
EIF0									0	0	0	0	0	0	0	0
PI0									s	s	s	s	s	s	s	s
SMD0									0	0	0	0	0	0	0	0
PR0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
T0H									0	0	0	0	0	0	0	0
T1L									0	0	0	0	0	0	0	0
T1H									0	0	0	0	0	0	0	0
T1CL									0	0	0	0	0	0	0	0
T1CH									0	0	0	0	0	0	0	0
PD0									0	0	0	0	0	0	0	0
EIE0									0	0	0	0	0	0	0	0
EIES0									0	0	0	0	0	0	0	0
PO1									0	0	0	0	1	1	1	1
SCON1									0	0	0	0	0	0	0	0
SBUF1									0	0	0	0	0	0	0	0
T2CNB									0	0	0	0	0	0	0	0
T2H									0	0	0	0	0	0	0	0
T2RH									0	0	0	0	0	0	0	0
T2CH									0	0	0	0	0	0	0	0
EIF1									0	0	0	0	0	0	0	0
PI1									0	0	0	0	s	s	s	s
SMD1									0	0	0	0	0	0	0	0
PR1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
T2CNA									0	0	0	0	0	0	0	0
T2CFG									0	0	0	0	0	0	0	0
T2V	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
T2C	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
IRCN									0	0	0	0	0	0	0	0
PD1									0	0	0	0	0	0	0	0
T2R	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
EIE1									0	0	0	0	0	0	0	0
EIES1									0	0	0	0	0	0	0	0
PO2									1	1	1	1	1	1	1	1
LCFG									0	0	0	0	0	0	0	0

Note: Bits marked with an “s” have special behavior upon reset. Refer to the user’s guide supplement for this device for more details.

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Table 6. Peripheral Register Bit Reset Values (continued)

REGISTER	REGISTER BIT															
	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
LCRA	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
LCD0									0	0	0	0	0	0	0	0
LCD1									0	0	0	0	0	0	0	0
LCD2									0	0	0	0	0	0	0	0
LCD3									0	0	0	0	0	0	0	0
LCD4									0	0	0	0	0	0	0	0
PI2									s	s	s	s	s	s	s	s
LCD5									0	0	0	0	0	0	0	0
LCD6									0	0	0	0	0	0	0	0
LCD7									0	0	0	0	0	0	0	0
LCD8									0	0	0	0	0	0	0	0
LCD9									0	0	0	0	0	0	0	0
LCD10									0	0	0	0	0	0	0	0
LCD11									0	0	0	0	0	0	0	0
PD2									0	0	0	0	0	0	0	0
LCD12									0	0	0	0	0	0	0	0
LCD13									0	0	0	0	0	0	0	0
LCD14									0	0	0	0	0	0	0	0
LCD15									0	0	0	0	0	0	0	0
LCD16									0	0	0	0	0	0	0	0
LCD17									0	0	0	0	0	0	0	0
LCD18									0	0	0	0	0	0	0	0
LCD19									0	0	0	0	0	0	0	0
PO3									0	1	1	1	1	1	1	1
RTRM									0	0	s	s	s	s	s	s
RCNT	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	s
CCN0									0	0	0	0	0	0	0	0
CCN1									0	0	0	0	0	0	0	0
TEMPR	s	s	s	s	s	s	s	s	s	s	s	s	s	s	s	s
TPCFG									0	0	0	0	0	0	0	0
PI3									0	s	s	s	s	s	s	s
RTSS									s	s	s	s	s	s	s	s
RTSH	s	s	s	s	s	s	s	s	s	s	s	s	s	s	s	s
RTSL	s	s	s	s	s	s	s	s	s	s	s	s	s	s	s	s
RSSA	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
RASH									0	0	0	0	0	0	0	0
RASL	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
PWCN									0	0	0	0	0	0	0	s
PD3									0	0	0	0	0	0	0	0

Note: Bits marked with an “s” have special behavior upon reset. Refer to the user’s guide supplement for this device for more details.

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Real-Time Clock

A binary real-time clock keeps the time of day in absolute seconds with 1/256-second resolution. The 32-bit second counter can count up to approximately 136 years and be translated to calendar format by the application software. A time-of-day alarm and independent subsecond alarm can cause an interrupt or wake the device from stop mode.

The independent subsecond alarm runs from the same RTC, and allows the application to perform periodic interrupts up to 8 seconds with a granularity of approximately 3.9ms. This creates an additional timer that can be used to measure long periods without performance degradations. Traditionally, long time periods have been measured using multiple interrupts from shorter programmable timers. Each timer interrupt required servicing, with each accompanying interruption slowing system operation. By using the RTC subsecond timer as a long-period timer, only one interrupt is needed, eliminating the performance hit associated with using a shorter timer.

Higher accuracy can be obtained by using the user-accessible digital RTC trim function. This feature allows the designer to fine tune the RTC timing to compensate for crystal inaccuracies and any unintended board-level effects that could cause crystal-frequency drift. The user can enable a 1Hz or 512Hz square-wave output on P3.4. Frequency measurements of these signals can show if there is any deviation from the expected frequency, and writes to the RTC trim register can compensate in increments of 1 to 127 steps, with each step approximately 3.05ppm (30.5μs).

If the VBAT pin is not directly tied to the DVDD pin, then there may be a short increase in IDD while the device is switching between VBAT and DVDD as the RTC power source. IDD can temporarily increase up to 300μA while DVDD is rising and in the range $1.05 \times V_{BAT} < DVDD < [(1.05 \times V_{BAT}) + 200mV]$. A similar effect may be observed while VBAT is falling and in the range $[(0.95 \times DVDD) - 200mV] < V_{BAT} < 0.95 \times DVDD$.

Programmable Timers

The MAXQ3100 incorporates one instance each of the timer 0, timer 1, and timer 2 peripherals. These timers can be used in counter/timer/capture/compare/PWM functions, allowing precise control of internal and external events. Timer 2 supports optional single-shot, external gating, and polarity control options as well as carrier generation support for infrared transmit/receive functions using serial port 0.

Timer 0

The timer 0 peripheral includes the following:

- 8-bit autoreload timer/counter
- 13-bit or 16-bit timer/counter
- Dual 8-bit timer/counter
- External pulse counter

Timer 1

The timer 1 peripheral includes the following:

- 16-bit autoreload timer/counter
- 16-bit capture
- 16-bit counter
- Clock generation output

Timer 2

The timer 2 peripheral includes the following:

- 16-bit autoreload timer/counter
- 16-bit capture
- 16-bit counter
- 8-bit capture and 8-bit timer
- 8-bit counter and 8-bit timer
- Infrared carrier generation support

Watchdog Timer

An internal watchdog timer greatly increases system reliability. The timer resets the processor if software execution is disturbed. The watchdog timer is a free-running counter designed to be periodically reset by the application software. If software is operating correctly, the counter is periodically reset and never reaches its maximum count. However, if software operation is interrupted, the timer does not reset, triggering a system reset and optionally a watchdog timer interrupt. This protects the system against electrical noise or electrostatic discharge (ESD) upsets that could cause uncontrolled processor operation. The internal watchdog timer is an upgrade to older designs with external watchdog devices, reducing system cost and simultaneously increasing reliability.

The watchdog timer is controlled through bits in the WDCN register. Its timeout period can be set to one of four programmable intervals ranging from 2^{12} to 2^{21} system clocks in its default mode, allowing flexibility to support different types of applications. The interrupt occurs 512 system clocks before the reset, allowing the system to execute an interrupt and place the system in a known, safe state before the device performs a total system reset. At 4.194MHz, watchdog timeout periods can be programmed from 976μs to 128s, depending on the system clock mode.

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

In-Circuit Debug

Embedded debugging capability is available through the debug port TAP. Embedded debug hardware and embedded ROM firmware provide in-circuit debugging capability to the user application, eliminating the need for an expensive in-circuit emulator. Figure 4 shows a block diagram of the in-circuit debugger. The in-circuit debug features include:

- Hardware debug engine
- Set of registers able to set breakpoints on register, code, or data accesses
- Set of debug service routines stored in the utility ROM

The embedded hardware debug engine is an independent hardware block in the microcontroller. The debug engine can monitor internal activities and interact with selected internal registers while the CPU is executing user code. Collectively, the hardware and software features allow two basic modes of in-circuit debugging:

- Background mode allows the host to configure and set up the in-circuit debugger while the CPU continues to execute the application software at full speed. Debug mode can be invoked from background mode.
- Debug mode allows the debug engine to take control of the CPU, providing read/write access to internal registers and memory, and single-step trace operation.

Serial Peripherals

The MAXQ3100 incorporates two 8051-style universal synchronous/asynchronous receiver/transmitters. The USARTs allow the device to conveniently communicate with other RS-232 interface-enabled devices, as well as PCs and serial modems when paired with an external RS-232 line driver/receiver. The dual independent USARTs can communicate simultaneously at different baud rates with two separate peripherals. The USART can detect framing errors and indicate the condition through a user-accessible software bit.

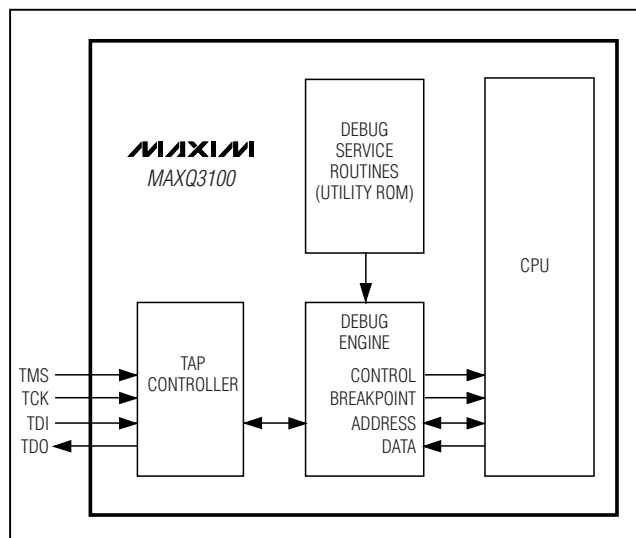


Figure 4. In-Circuit Debugger

The time base of the serial ports is derived from either a division of the system clock or the dedicated baud clock generator. The following table summarizes the operating characteristics as well as the maximum baud rate of each mode.

Serial port 0 contains additional functionality to support low-speed infrared transmission in combination with the PWM function of timer 2. When enabled in this mode, the serial port automatically outputs a waveform generated by combining the normal serial port output waveform with the PWM carrier waveform output by timer 2, using a logical OR or logical NOR function. The output of serial port 0 in this mode can be used to drive an infrared LED to communicate using a fixed-frequency carrier modulated signal. Depending on the drive strength required, the output may require a buffer when used for this purpose.

MODE	TYPE	START BITS	DATA BITS	STOP BIT	MAX BAUD RATE AT 4.194MHz
Mode 0	Synchronous	—	8	—	1.05Mbps
Mode 1	Asynchronous	1	8	1	131kbps
Mode 2	Asynchronous	1	8 + 1	1	131kbps
Mode 3	Asynchronous	1	8 + 1	1	131kbps

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Analog Comparators

The MAXQ3100 incorporates a pair of 1-bit analog-to-digital comparators. The comparator inputs can be connected to a wide range of peripherals, including chemical, motion, or proximity detectors; voltage-supply monitoring; or any other appropriate analog input. The comparator measures the analog inputs against the internal +1.25V reference. The polarity of the internal comparator-output signal can be selected to indicate a value above or below the internal reference. The comparators can be configured to generate an optional interrupt in addition to setting an internal flag when the input is out of range. A combination of the two comparators along with appropriate biasing of an input allows the two comparators to be used as a window comparator. When not in use, the pins associated with the comparator are usable as general-purpose I/O. A useful feature of the comparators is that they can be used to wake the device from stop mode, allowing the device to monitor external voltages while in an ultra-low-power mode and only wake when necessary.

Temperature Sensor

The internal temperature sensor has a user-selectable resolution of 10 (0.5°C), 11 (0.25°C), 12 (0.125°C), or 13 (0.0625°C) bits. Higher resolutions require longer conversion times.

Setting the START bit initiates the temperature conversion, and the temperature sensor hardware clears the bit when the conversion is complete. This bit can be

polled by software, or, optionally, the temperature conversion complete interrupt can be used to alert the system that the results are ready to be read from the temperature results register (TEMPR).

Applications Information

Grounds and Bypassing

Careful PC-board layout significantly minimizes crosstalk among the comparator inputs and other digital signals. Keep digital and analog lines separate, and use ground traces as shields between them where possible. Bypass DVDD with a capacitor as low as 1μF and keep bypass capacitor leads short for best noise rejection.

This device incorporates both analog and digital components, straddling both the analog and digital ground planes. For increased accuracy, an LC filter can be used to isolate pin 59. This pin powers the analog circuitry, and the additional filtering reduces the noise entering the analog block.

Device Applications

The low-power, high-performance RISC architecture of the MAXQ3100 makes it an excellent fit for many applications that require analog measurements combined with the intelligence of a full-featured microcontroller. Simple voltage-dividers can be used to scale any input into a value in the range of the +1.25V reference. The dual comparators allow the device to function as a simple limit comparator or window comparator in a wide range of analog applications.

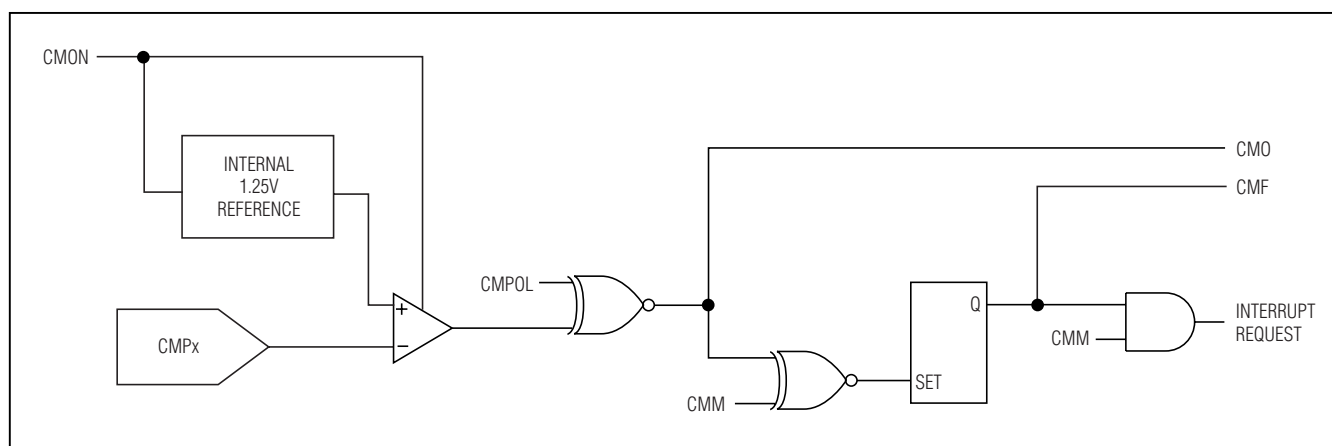


Figure 5. Analog Comparator Functional Diagram

Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Additional Documentation

Designers must have four documents to fully use all the features of this device. This data sheet contains pin descriptions, feature overviews, and electrical specifications. Errata sheets contain deviations from published specifications. The user's guides offer detailed information about programming, device features, and operation. The following documents can be downloaded from www.maxim-ic.com/microcontrollers.

- The MAXQ3100 data sheet, which contains electrical/timing specifications and pin descriptions, available at www.maxim-ic.com/MAXQ3100.
- The MAXQ3100 errata sheet, available at www.maxim-ic.com/errata.
- The *MAXQ Family User's Guide*, which contains detailed information on core features and operation, including programming, available at www.maxim-ic.com/MAXQUG.
- The *MAXQ Family User's Guide: MAXQ3100 Supplement*, which contains detailed information on features specific to the MAXQ3100, available at www.maxim-ic.com/MAXQ3100UG.

Development and Technical Support

A variety of highly versatile, affordably priced development tools for this microcontroller are available from Maxim/Dallas Semiconductor and third-party suppliers, including:

- Compilers
- In-circuit emulators
- Integrated development environments (IDEs)
- JTAG-to-serial converters for programming and debugging

A partial list of development tool vendors can be found on our website at www.maxim-ic.com/microcontrollers. Technical support is available through email at maxq.support@dalsemi.com.

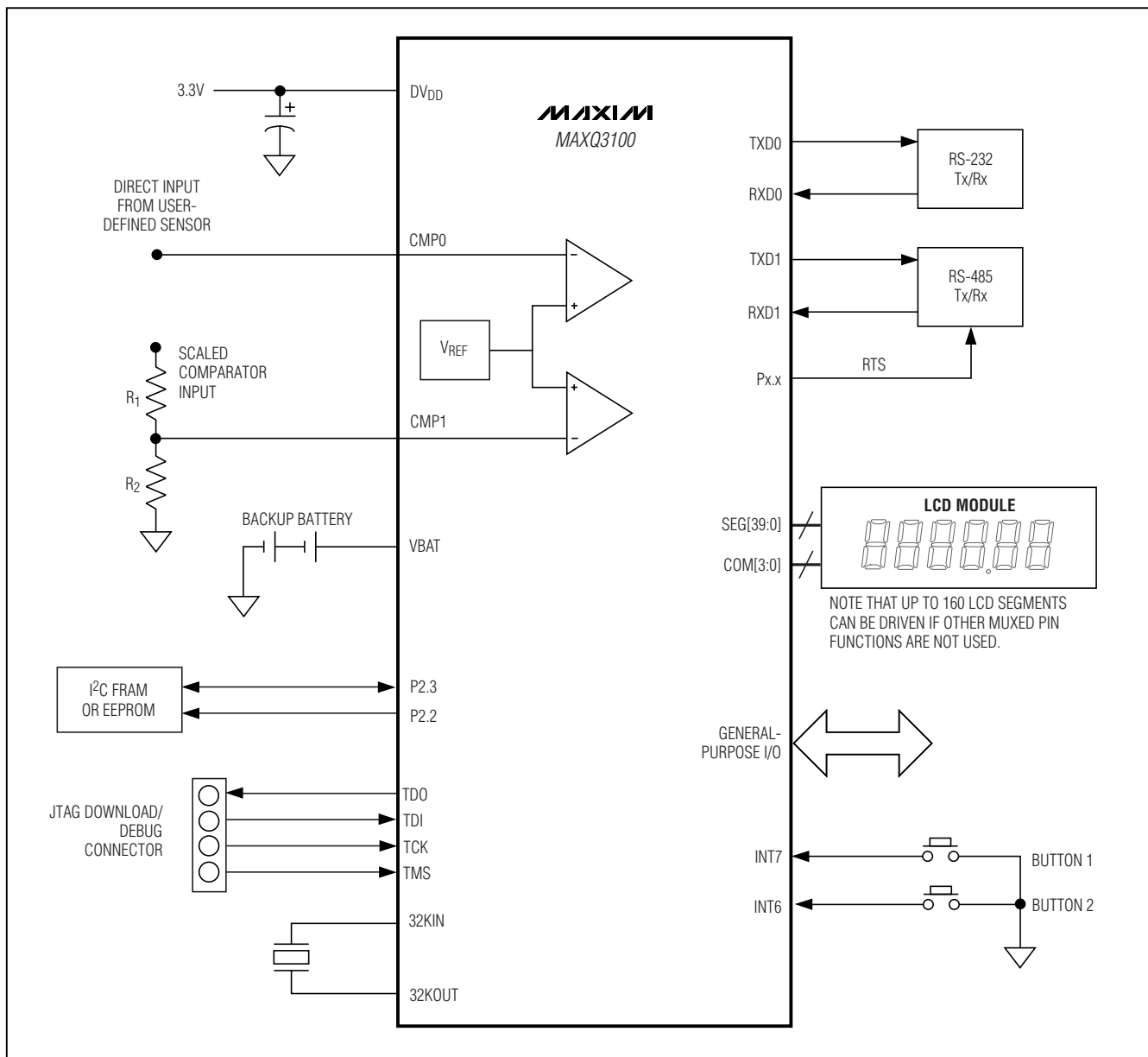
Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Typical Application Circuits

Typical Application Circuit #1

Typical Application Circuit #1 shows a general-purpose implementation using a MAXQ3100 that reads two sensor inputs, displays result and status information on an

LCD display, and also interfaces simultaneously with an RS-232 and RS-485 networks. I/O pins that are not dedicated to special functions are available to control other system functions.



Mixed-Signal Microcontroller with Analog Comparators, LCD, and RTC

Pin Configuration

MAXQ3100

