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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	11
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	16-UQFN Exposed Pad
Supplier Device Package	16-UQFN (4x4)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1825-i-jq">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1825-i-jq</a>

# PIC16(L)F1825/9

## Peripheral Highlights (Continued)

- Data Signal Modulator Module:
  - Selectable modulator and carrier sources
- SR Latch:
  - Multiple Set/Reset input options
  - Emulates 555 Timer applications

## PIC12(L)F1822/1840/PIC16(L)F182x/1847 Family Types

Device	Data Sheet Index	Program Memory Flash (words)	Data EEPROM (bytes)	Data SRAM (bytes)	I/O's <sup>(2)</sup>	10-bit ADC (ch)	CapSense (ch)	Comparators	Timers (8/16-bit)	EUSART	MSSP (I <sup>2</sup> C™/SPI)	ECPP (Full-Bridge) ECPP (Half-Bridge) CCP	SR Latch	Debug <sup>(1)</sup>	XLP
PIC12(L)F1822	(1)	2K	256	128	6	4	4	1	2/1	1	1	0/1/0	Y	I/H	Y
PIC12(L)F1840	(2)	4K	256	256	6	4	4	1	2/1	1	1	0/1/0	Y	I/H	Y
PIC16(L)F1823	(1)	2K	256	128	12	8	8	2	2/1	1	1	1/0/0	Y	I/H	Y
PIC16(L)F1824	(3)	4K	256	256	12	8	8	2	4/1	1	1	1/1/2	Y	I/H	Y
PIC16(L)F1825	(4)	8K	256	1024	12	8	8	2	4/1	1	1	1/1/2	Y	I/H	Y
PIC16(L)F1826	(5)	2K	256	256	16	12	12	2	2/1	1	1	1/0/0	Y	I/H	Y
PIC16(L)F1827	(5)	4K	256	384	16	12	12	2	4/1	1	2	1/1/2	Y	I/H	Y
PIC16(L)F1828	(3)	4K	256	256	18	12	12	2	4/1	1	1	1/1/2	Y	I/H	Y
PIC16(L)F1829	(4)	8K	256	1024	18	12	12	2	4/1	1	2	1/1/2	Y	I/H	Y
PIC16(L)F1847	(6)	8K	256	1024	16	12	12	2	4/1	1	2	1/1/2	Y	I/H	Y

**Note 1:** I - Debugging, Integrated on Chip; H - Debugging, available using Debug Header.

**2:** One pin is input-only.

**Data Sheet Index:** (Unshaded devices are described in this document.)

- 1: DS41413 PIC12(L)F1822/PIC16(L)F1823 Data Sheet, 8/14-Pin Flash Microcontrollers.
- 2: DS41441 PIC12(L)F1840 Data Sheet, 8-Pin Flash Microcontrollers.
- 3: DS41419 PIC16(L)F1824/1828 Data Sheet, 28/40/44-Pin Flash Microcontrollers.
- 4: DS41440 PIC16(L)F1825/1829 Data Sheet, 14/20-Pin Flash Microcontrollers.
- 5: DS41391 PIC16(L)F1826/1827 Data Sheet, 18/20/28-Pin Flash Microcontrollers.
- 6: DS41453 PIC16(L)F1847 Data Sheet, 18/20/28-Pin Flash Microcontrollers.

**Note:** For other small form-factor package availability and marking information, please visit [www.microchip.com/packageing](http://www.microchip.com/packageing) or contact your local sales office.

# PIC16(L)F1825/9

**TABLE 3-8: SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets	
Bank 8												
400h <sup>(1)</sup>	INDF0	Addressing this location uses contents of FSR0H/FSR0L to address data memory (not a physical register)								xxxx xxxx	xxx xxxx	
401h <sup>(1)</sup>	INDF1	Addressing this location uses contents of FSR1H/FSR1L to address data memory (not a physical register)								xxxx xxxx	xxx xxxx	
402h <sup>(1)</sup>	PCL	Program Counter (PC) Least Significant Byte								0000 0000	0000 0000	
403h <sup>(1)</sup>	STATUS	—	—	—	$\overline{TO}$	$\overline{PD}$	Z	DC	C	---1 1000	---q quuu	
404h <sup>(1)</sup>	FSR0L	Indirect Data Memory Address 0 Low Pointer								0000 0000	uuuu uuuu	
405h <sup>(1)</sup>	FSR0H	Indirect Data Memory Address 0 High Pointer								0000 0000	0000 0000	
406h <sup>(1)</sup>	FSR1L	Indirect Data Memory Address 1 Low Pointer								0000 0000	uuuu uuuu	
407h <sup>(1)</sup>	FSR1H	Indirect Data Memory Address 1 High Pointer								0000 0000	0000 0000	
408h <sup>(1)</sup>	BSR	—	—	—	BSR<4:0>					---0 0000	---0 0000	
409h <sup>(1)</sup>	WREG	Working Register								0000 0000	uuuu uuuu	
40Ah <sup>(1)</sup>	PCLATH	—	Write Buffer for the upper 7 bits of the Program Counter								-000 0000	-000 0000
40Bh <sup>(1)</sup>	INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCF	0000 0000	0000 0000	
40Ch	—	Unimplemented								—	—	
40Dh	—	Unimplemented								—	—	
40Eh	—	Unimplemented								—	—	
40Fh	—	Unimplemented								—	—	
410h	—	Unimplemented								—	—	
411h	—	Unimplemented								—	—	
412h	—	Unimplemented								—	—	
413h	—	Unimplemented								—	—	
414h	—	Unimplemented								—	—	
415h	TMR4	Timer4 Module Register								0000 0000	0000 0000	
416h	PR4	Timer4 Period Register								1111 1111	1111 1111	
417h	T4CON	—	T4OUTPS<3:0>				TMR4ON	T4CKPS<1:0>		-000 0000	-000 0000	
418h	—	Unimplemented								—	—	
419h	—	Unimplemented								—	—	
41Ah	—	Unimplemented								—	—	
41Bh	—	Unimplemented								—	—	
41Ch	TMR6	Timer6 Module Register								0000 0000	0000 0000	
41Dh	PR6	Timer6 Period Register								1111 1111	1111 1111	
41Eh	T6CON	—	T6OUTPS<3:0>				TMR6ON	T6CKPS<1:0>		-000 0000	-000 0000	
41Fh	—	Unimplemented								—	—	

**Legend:** x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, r = reserved.  
Shaded locations are unimplemented, read as '0'.

**Note** 1: These registers can be addressed from any bank.  
2: PIC16(L)F1829 only.  
3: PIC16(L)F1825 only.  
4: Unimplemented, read as '1'.

# PIC16(L)F1825/9

## 6.5 Reference Clock Control Register

REGISTER 6-1: CLKRCON: REFERENCE CLOCK CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-1/1	R/W-1/1	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
CLKREN	CLKROE	CLKRSLR	CLKRDC<1:0>		CLKRDIV<2:0>		
bit 7							bit 0

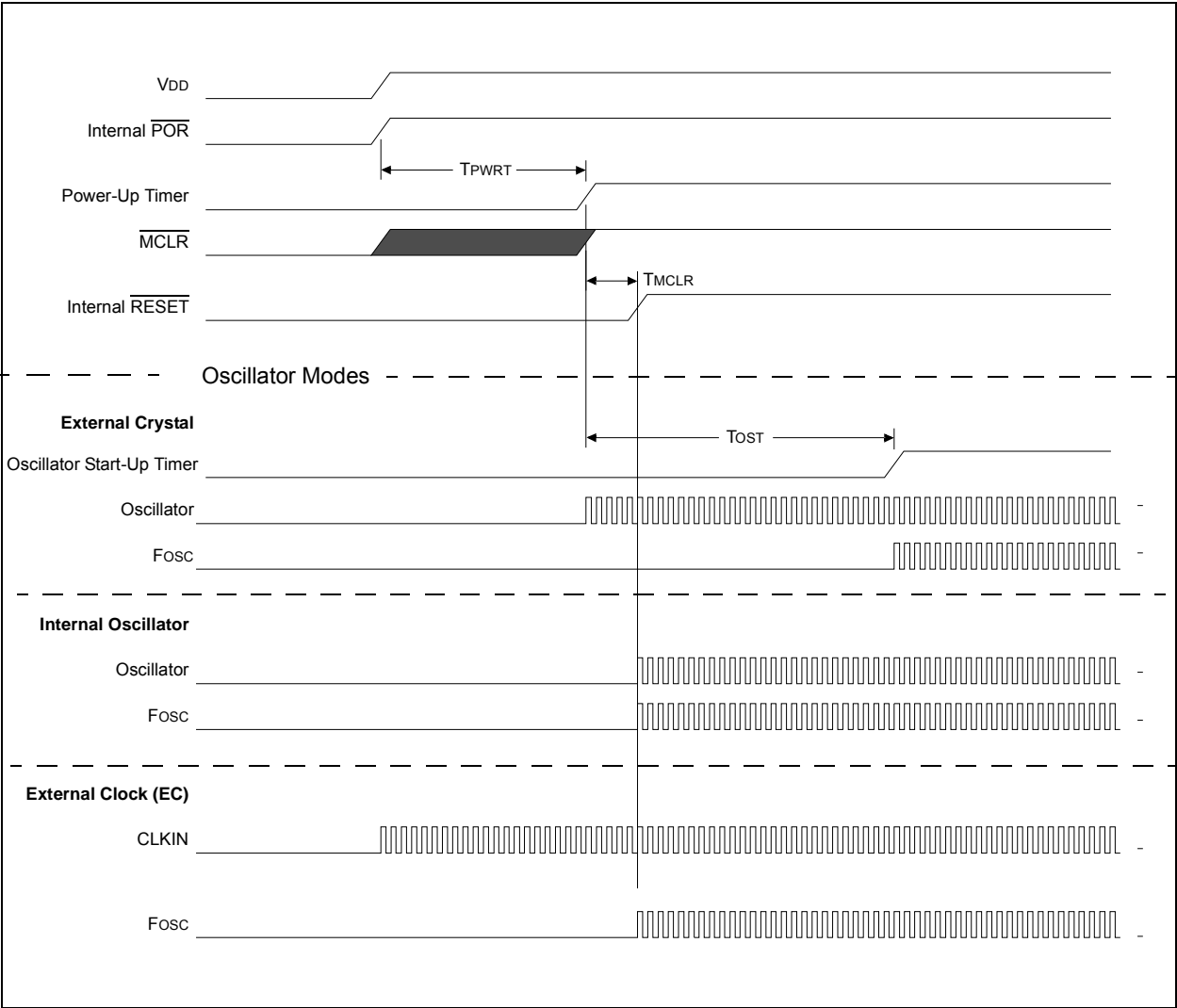
**Legend:**

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

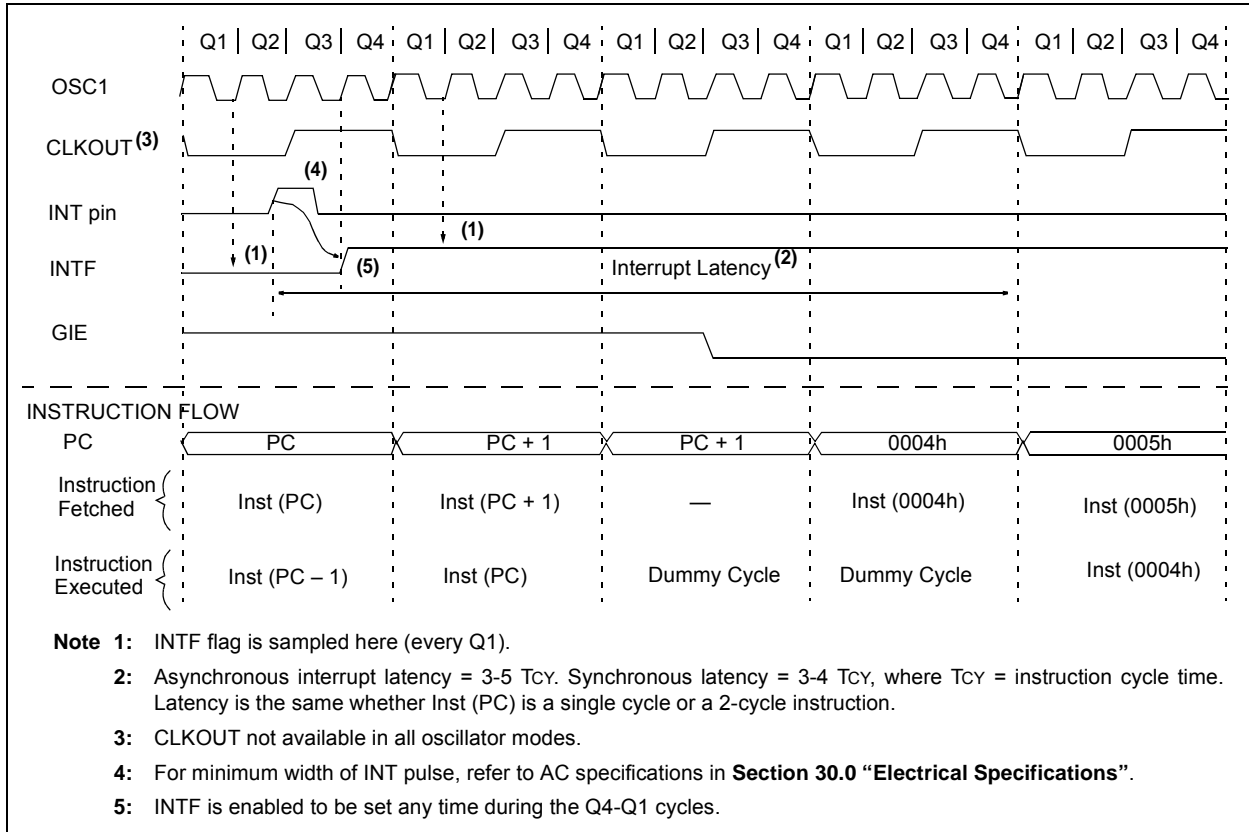
- bit 7      **CLKREN:** Reference Clock Module Enable bit  
1 = Reference Clock module is enabled  
0 = Reference Clock module is disabled
- bit 6      **CLKROE:** Reference Clock Output Enable bit<sup>(3)</sup>  
1 = Reference Clock output is enabled on CLKR pin  
0 = Reference Clock output disabled on CLKR pin
- bit 5      **CLKRSLR:** Reference Clock Slew Rate Control Limiting Enable bit  
1 = Slew Rate limiting is enabled  
0 = Slew Rate limiting is disabled
- bit 4-3    **CLKRDC<1:0>:** Reference Clock Duty Cycle bits  
11 = Clock outputs duty cycle of 75%  
10 = Clock outputs duty cycle of 50%  
01 = Clock outputs duty cycle of 25%  
00 = Clock outputs duty cycle of 0%
- bit 2-0    **CLKRDIV<2:0>** Reference Clock Divider bits  
111 = Base clock value divided by 128  
110 = Base clock value divided by 64  
101 = Base clock value divided by 32  
100 = Base clock value divided by 16  
011 = Base clock value divided by 8  
010 = Base clock value divided by 4  
001 = Base clock value divided by 2<sup>(1)</sup>  
000 = Base clock value<sup>(2)</sup>

- Note 1:** In this mode, the 25% and 75% duty cycle accuracy will be dependent on the source clock duty cycle.
- 2:** In this mode, the duty cycle will always be equal to the source clock duty cycle, unless a duty cycle of 0% is selected.
- 3:** To route CLKR to pin,  $\overline{\text{CLKOUTEN}}$  of Configuration Word 1 = 1 is required.  $\overline{\text{CLKOUTEN}}$  of Configuration Word 1 = 0 will result in  $F_{\text{OSC}}/4$ . See **Section 6.3 “Conflicts with the CLKR Pin”** for details.

FIGURE 7-3: RESET START-UP SEQUENCE



**FIGURE 8-3: INT PIN INTERRUPT TIMING**



# PIC16(L)F1825/9

## REGISTER 12-7: WPUA: WEAK PULL-UP PORTA REGISTER

U-0	U-0	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
—	—	WPUA5	WPUA4	WPUA3	WPUA2	WPUA1	WPUA0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared

bit 7-6                      **Unimplemented:** Read as '0'

bit 5-0                      **WPUA<5:0>:** Weak Pull-up Register bits<sup>(1,2)</sup>

1 = Pull-up enabled

0 = Pull-up disabled

**Note 1:** Global **WPUEN** bit of the **OPTION\_REG** register must be cleared for individual pull-ups to be enabled.

**2:** The weak pull-up device is automatically disabled if the pin is in configured as an output.

## REGISTER 12-8: INLVLA: PORTA INPUT LEVEL CONTROL REGISTER

U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-1/1	R/W-0/0	R/W-0/0
—	—	INLVLA5	INLVLA4	INLVLA3	INLVLA2	INLVLA1	INLVLA0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared

bit 7-6                      **Unimplemented:** Read as '0'

bit 5-0                      **INLVLA<5:0>:** PORTA Input Level Select bits

For RA<5:0> pins, respectively

1 = ST input used for port reads and interrupt-on-change

0 = TTL input used for port reads and interrupt-on-change

# PIC16(L)F1825/9

**TABLE 16-1: ADC CLOCK PERIOD (T<sub>AD</sub>) Vs. DEVICE OPERATING FREQUENCIES**

ADC Clock Period (T <sub>AD</sub> )		Device Frequency (F <sub>osc</sub> )					
ADC Clock Source	ADCS<2:0>	32 MHz	20 MHz	16 MHz	8 MHz	4 MHz	1 MHz
Fosc/2	000	62.5ns <sup>(2)</sup>	100 ns <sup>(2)</sup>	125 ns <sup>(2)</sup>	250 ns <sup>(2)</sup>	500 ns <sup>(2)</sup>	2.0 μs
Fosc/4	100	125 ns <sup>(2)</sup>	200 ns <sup>(2)</sup>	250 ns <sup>(2)</sup>	500 ns <sup>(2)</sup>	1.0 μs	4.0 μs
Fosc/8	001	0.5 μs <sup>(2)</sup>	400 ns <sup>(2)</sup>	0.5 μs <sup>(2)</sup>	1.0 μs	2.0 μs	8.0 μs <sup>(3)</sup>
Fosc/16	101	800 ns	800 ns	1.0 μs	2.0 μs	4.0 μs	16.0 μs <sup>(3)</sup>
Fosc/32	010	1.0 μs	1.6 μs	2.0 μs	4.0 μs	8.0 μs <sup>(3)</sup>	32.0 μs <sup>(3)</sup>
Fosc/64	110	2.0 μs	3.2 μs	4.0 μs	8.0 μs <sup>(3)</sup>	16.0 μs <sup>(3)</sup>	64.0 μs <sup>(3)</sup>
FRC	x11	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>	1.0-6.0 μs <sup>(1,4)</sup>

**Legend:** Shaded cells are outside of recommended range.

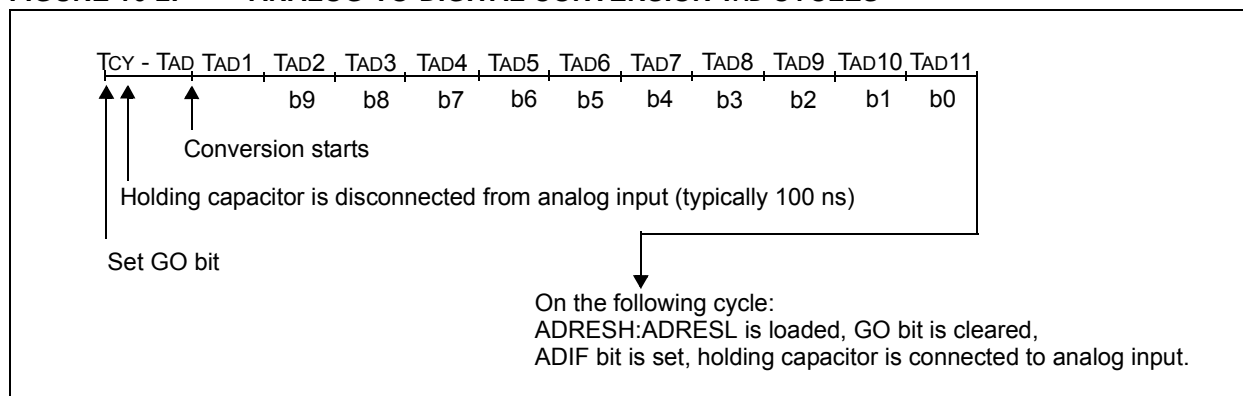
**Note 1:** The FRC source has a typical T<sub>AD</sub> time of 1.6 μs for V<sub>DD</sub>.

**2:** These values violate the minimum required T<sub>AD</sub> time.

**3:** For faster conversion times, the selection of another clock source is recommended.

**4:** The ADC clock period (T<sub>AD</sub>) and total ADC conversion time can be minimized when the ADC clock is derived from the system clock Fosc. However, the FRC clock source must be used when conversions are to be performed with the device in Sleep mode.

**FIGURE 16-2: ANALOG-TO-DIGITAL CONVERSION T<sub>AD</sub> CYCLES**





# PIC16(L)F1825/9

## 20.0 TIMER0 MODULE

The Timer0 module is an 8-bit timer/counter with the following features:

- 8-bit timer/counter register (TMR0)
- 8-bit prescaler (independent of Watchdog Timer)
- Programmable internal or external clock source
- Programmable external clock edge selection
- Interrupt on overflow
- TMR0 can be used to gate Timer1

Figure 20-1 is a block diagram of the Timer0 module.

### 20.1 Timer0 Operation

The Timer0 module can be used as either an 8-bit timer or an 8-bit counter.

#### 20.1.1 8-BIT TIMER MODE

The Timer0 module will increment every instruction cycle, if used without a prescaler. 8-bit Timer mode is selected by clearing the TMR0CS bit of the OPTION\_REG register.

When TMR0 is written, the increment is inhibited for two instruction cycles immediately following the write.

**Note:** The value written to the TMR0 register can be adjusted, in order to account for the two instruction cycle delay when TMR0 is written.

#### 20.1.2 8-BIT COUNTER MODE

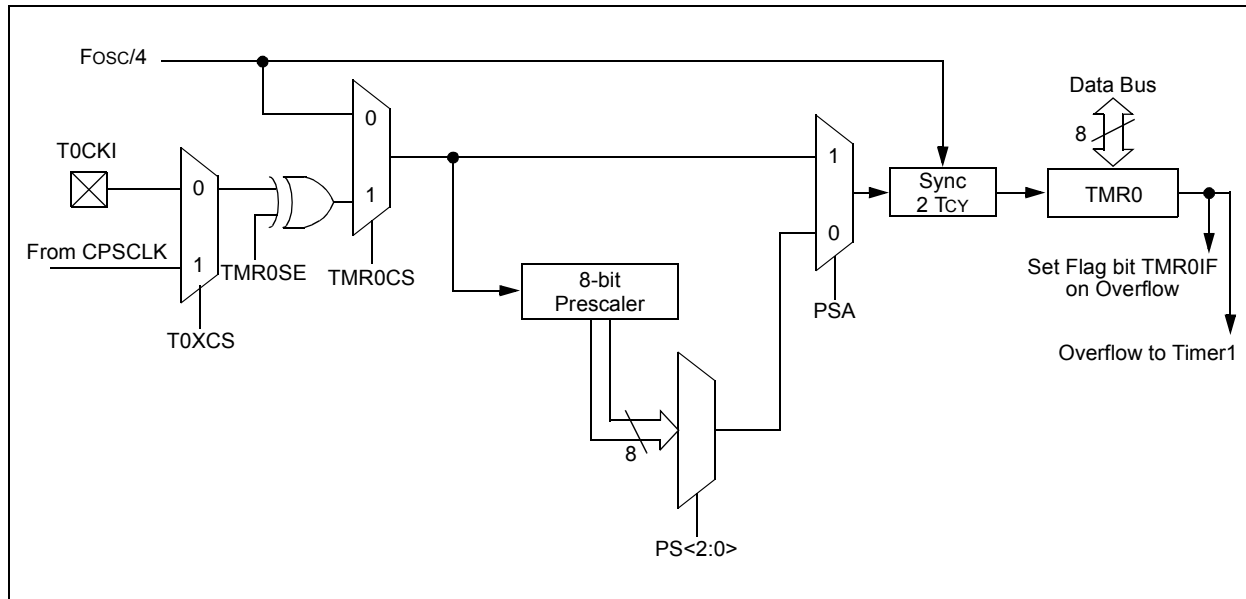
In 8-Bit Counter mode, the Timer0 module will increment on every rising or falling edge of the T0CKI pin or the Capacitive Sensing Oscillator (CPSClk) signal.

8-Bit Counter mode using the T0CKI pin is selected by setting the TMR0CS bit in the OPTION\_REG register to '1' and resetting the T0XCS bit in the CPSCON0 register to '0'.

8-Bit Counter mode using the Capacitive Sensing Oscillator (CPSClk) signal is selected by setting the TMR0CS bit in the OPTION\_REG register to '1' and setting the T0XCS bit in the CPSCON0 register to '1'.

The rising or falling transition of the incrementing edge for either input source is determined by the TMR0SE bit in the OPTION\_REG register.

FIGURE 20-1: BLOCK DIAGRAM OF THE TIMER0



# PIC16(L)F1825/9

## 20.2 Option and Timer0 Control Register

**REGISTER 20-1: OPTION\_REG: OPTION REGISTER**

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
WPUEN	INTEDG	TMR0CS	TMR0SE	PSA	PS<2:0>		
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                      x = Bit is unknown                      -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                      '0' = Bit is cleared

- bit 7                      **WPUEN:** Weak Pull-up Enable bit  
1 = All weak pull-ups are disabled (except  $\overline{\text{MCLR}}$ , if it is enabled)  
0 = Weak pull-ups are enabled by individual WPUx latch values
- bit 6                      **INTEDG:** Interrupt Edge Select bit  
1 = Interrupt on rising edge of INT pin  
0 = Interrupt on falling edge of INT pin
- bit 5                      **TMR0CS:** Timer0 Clock Source Select bit  
1 = Transition on T0CKI pin  
0 = Internal instruction cycle clock (Fosc/4)
- bit 4                      **TMR0SE:** Timer0 Source Edge Select bit  
1 = Increment on high-to-low transition on T0CKI pin  
0 = Increment on low-to-high transition on T0CKI pin
- bit 3                      **PSA:** Prescaler Assignment bit  
1 = Prescaler is not assigned to the Timer0 module  
0 = Prescaler is assigned to the Timer0 module
- bit 2-0                      **PS<2:0>:** Prescaler Rate Select bits

Bit Value	Timer0 Rate
000	1 : 2
001	1 : 4
010	1 : 8
011	1 : 16
100	1 : 32
101	1 : 64
110	1 : 128
111	1 : 256

**TABLE 20-1: SUMMARY OF REGISTERS ASSOCIATED WITH TIMER0**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
CPSCON0	CPSON	CPSRM	—	—	CPSRNG<1:0>		CPSOUT	T0xCS	315
FVRCON	FVREN	FVRRDY	TSEN	TSRNG	CDAFVR<1:0>		ADFVR<1:0>		142
INLVLA	—	—	INLVLA5	INLVLA4	INLVLA3	INLVLA2	INLVLA1	INLVLA0	124
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	87
OPTION_REG	WPUEN	INTEDG	TMR0CS	TMR0SE	PSA	PS<2:0>			176
TMR0	Timer0 Module Register								174*
TRISA	—	—	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	122

**Legend:** — Unimplemented location, read as '0'. Shaded cells are not used by the Timer0 module.

\* Page provides register information.

# PIC16(L)F1825/9

## 21.6.2 TIMER1 GATE SOURCE SELECTION

The Timer1 gate source can be selected from one of four different sources. Source selection is controlled by the T1GSS bits of the T1GCON register. The polarity for each available source is also selectable. Polarity selection is controlled by the T1GPOL bit of the T1GCON register.

**TABLE 21-4: TIMER1 GATE SOURCES**

T1GSS	Timer1 Gate Source
00	Timer1 Gate Pin
01	Overflow of Timer0 (TMR0 increments from FFh to 00h)
10	Comparator 1 Output sync_C1OUT (optionally Timer1 synchronized output)
11	Comparator 2 Output sync_C2OUT (optionally Timer1 synchronized output)

### 21.6.2.1 T1G Pin Gate Operation

The T1G pin is one source for Timer1 gate control. It can be used to supply an external source to the Timer1 gate circuitry.

### 21.6.2.2 Timer0 Overflow Gate Operation

When Timer0 increments from FFh to 00h, a low-to-high pulse will automatically be generated and internally supplied to the Timer1 gate circuitry.

### 21.6.2.3 Comparator C1 Gate Operation

The output resulting from a Comparator 1 operation can be selected as a source for Timer1 gate control. The Comparator 1 output (sync\_C1OUT) can be synchronized to the Timer1 clock or left asynchronous. For more information see **Section 19.4.1 “Comparator Output Synchronization”**.

### 21.6.2.4 Comparator C2 Gate Operation

The output resulting from a Comparator 2 operation can be selected as a source for Timer1 Gate Control. The Comparator 2 output (sync\_C2OUT) can be synchronized to the Timer1 clock or left asynchronous. For more information see **Section 19.4.1 “Comparator Output Synchronization”**.

## 21.6.3 TIMER1 GATE TOGGLE MODE

When Timer1 Gate Toggle mode is enabled, it is possible to measure the full-cycle length of a Timer1 gate signal, as opposed to the duration of a single level pulse.

The Timer1 gate source is routed through a flip-flop that changes state on every incrementing edge of the signal. See Figure 21-4 for timing details.

Timer1 Gate Toggle mode is enabled by setting the T1GTM bit of the T1GCON register. When the T1GTM bit is cleared, the flip-flop is cleared and held clear. This is necessary in order to control which edge is measured.

**Note:** Enabling Toggle mode at the same time as changing the gate polarity may result in indeterminate operation.

## 21.6.4 TIMER1 GATE SINGLE-PULSE MODE

When Timer1 Gate Single-Pulse mode is enabled, it is possible to capture a single pulse gate event. Timer1 Gate Single-Pulse mode is first enabled by setting the T1GSPM bit in the T1GCON register. Next, the T1GGO/DONE bit in the T1GCON register must be set. The Timer1 will be fully enabled on the next incrementing edge. On the next trailing edge of the pulse, the T1GGO/DONE bit will automatically be cleared. No other gate events will be allowed to increment Timer1 until the T1GGO/DONE bit is once again set in software. See Figure 21-5 for timing details.

If the Single Pulse Gate mode is disabled by clearing the T1GSPM bit in the T1GCON register, the T1GGO/DONE bit should also be cleared.

Enabling the Toggle mode and the Single-Pulse mode simultaneously will permit both sections to work together. This allows the cycle times on the Timer1 Gate source to be measured. See Figure 21-6 for timing details.

## 21.6.5 TIMER1 GATE VALUE STATUS

When Timer1 gate value status is utilized, it is possible to read the most current level of the gate control value. The value is stored in the T1GVAL bit in the T1GCON register. The T1GVAL bit is valid even when the Timer1 gate is not enabled (TMR1GE bit is cleared).

## 21.6.6 TIMER1 GATE EVENT INTERRUPT

When Timer1 gate event interrupt is enabled, it is possible to generate an interrupt upon the completion of a gate event. When the falling edge of T1GVAL occurs, the TMR1GIF flag bit in the PIR1 register will be set. If the TMR1GIE bit in the PIE1 register is set, then an interrupt will be recognized.

The TMR1GIF flag bit operates even when the Timer1 gate is not enabled (TMR1GE bit is cleared).

# PIC16(L)F1825/9

## 24.3.6 PWM RESOLUTION

The resolution determines the number of available duty cycles for a given period. For example, a 10-bit resolution will result in 1024 discrete duty cycles, whereas an 8-bit resolution will result in 256 discrete duty cycles.

The maximum PWM resolution is ten bits when PRx is 255. The resolution is a function of the PRx register value as shown by Equation 24-4.

### EQUATION 24-4: PWM RESOLUTION

$$Resolution = \frac{\log[4(PR_x + 1)]}{\log(2)} \text{ bits}$$

**Note:** If the pulse width value is greater than the period the assigned PWM pin(s) will remain unchanged.

**TABLE 24-5: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 32 MHz)**

PWM Frequency	1.95 kHz	7.81 kHz	31.25 kHz	125 kHz	250 kHz	333.3 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PRx Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	6.6

**TABLE 24-6: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 20 MHz)**

PWM Frequency	1.22 kHz	4.88 kHz	19.53 kHz	78.12 kHz	156.3 kHz	208.3 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PRx Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	6.6

**TABLE 24-7: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 8 MHz)**

PWM Frequency	1.22 kHz	4.90 kHz	19.61 kHz	76.92 kHz	153.85 kHz	200.0 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PRx Value	0x65	0x65	0x65	0x19	0x0C	0x09
Maximum Resolution (bits)	8	8	8	6	5	5





# PIC16(L)F1825/9

## REGISTER 25-3: SSPxCON2: SSPx CONTROL REGISTER 2

R/W-0/0	R-0/0	R/W-0/0	R/S/HS-0/0	R/S/HS-0/0	R/S/HS-0/0	R/S/HS-0/0	R/W/HS-0/0
GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7							bit 0

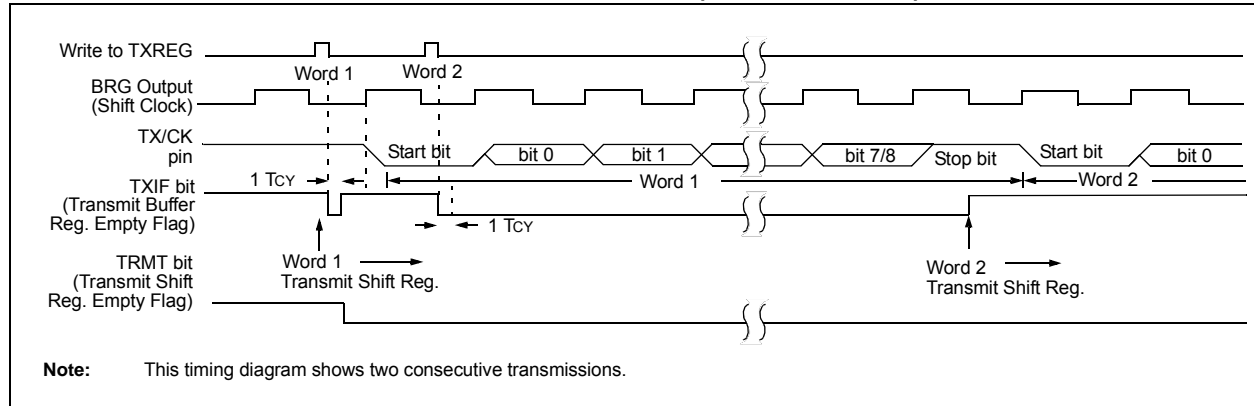
### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HC = Cleared by hardware S = User set

- bit 7 **GCEN:** General Call Enable bit (in I<sup>2</sup>C Slave mode only)  
1 = Enable interrupt when a general call address (0x00 or 00h) is received in the SSPxSR  
0 = General call address disabled
- bit 6 **ACKSTAT:** Acknowledge Status bit (in I<sup>2</sup>C mode only)  
1 = Acknowledge was not received  
0 = Acknowledge was received
- bit 5 **ACKDT:** Acknowledge Data bit (in I<sup>2</sup>C mode only)  
In Receive mode:  
Value transmitted when the user initiates an Acknowledge sequence at the end of a receive  
1 = Not Acknowledge  
0 = Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit (in I<sup>2</sup>C Master mode only)  
In Master Receive mode:  
1 = Initiate Acknowledge sequence on SDAx and SCLx pins, and transmit ACKDT data bit.  
Automatically cleared by hardware.  
0 = Acknowledge sequence Idle
- bit 3 **RCEN:** Receive Enable bit (in I<sup>2</sup>C Master mode only)  
1 = Enables Receive mode for I<sup>2</sup>C  
0 = Receive Idle
- bit 2 **PEN:** Stop Condition Enable bit (in I<sup>2</sup>C Master mode only)  
SCKx Release Control:  
1 = Initiate Stop condition on SDAx and SCLx pins. Automatically cleared by hardware.  
0 = Stop condition Idle
- bit 1 **RSEN:** Repeated Start Condition Enabled bit (in I<sup>2</sup>C Master mode only)  
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Automatically cleared by hardware.  
0 = Repeated Start condition Idle
- bit 0 **SEN:** Start Condition Enable/Stretch Enable bit  
In Master mode:  
1 = Initiate Start condition on SDAx and SCLx pins. Automatically cleared by hardware.  
0 = Start condition Idle  
In Slave mode:  
1 = Clock stretching is enabled for both slave transmit and slave receive (stretch enabled)  
0 = Clock stretching is disabled

**Note 1:** For bits ACKEN, RCEN, PEN, RSEN, SEN: If the I<sup>2</sup>C module is not in the Idle mode, this bit may not be set (no spooling) and the SSPxBUF may not be written (or writes to the SSPxBUF are disabled).

**FIGURE 26-4: ASYNCHRONOUS TRANSMISSION (BACK-TO-BACK)**



**TABLE 26-1: SUMMARY OF REGISTERS ASSOCIATED WITH ASYNCHRONOUS TRANSMISSION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
APFCON0	RXDTSEL	SDO1SEL <sup>(2)</sup>	SS1SEL <sup>(2)</sup>	—	T1GSEL	TXCKSEL	—	—	118
BAUDCON	ABDOVF	RCIDL	—	SCKP	BRG16	—	WUE	ABDEN	292
INLVLA <sup>(3)</sup>	—	—	INLVLA5	INLVLA4	INLVLA3	INLVLA2	INLVLA1	INLVLA0	124
INVLVB <sup>(1)</sup>	INVLVB7	INVLVB6	INVLVB5	INVLVB4	—	—	—	—	129
INLVLC	INLVLC7 <sup>(1)</sup>	INLVLC6 <sup>(1)</sup>	INLVLC5	INLVLC4	INLVLC3	INLVLC2	INLVLC1	INLVLC0	135
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	87
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	CCP1IE	TMR2IE	TMR1IE	88
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	CCP1IF	TMR2IF	TMR1IF	92
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	291
SPBRGL	SPBRG<7:0>								293*
SPBRGH	SPBRG<15:8>								293*
TRISA	—	—	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	122
TRISB <sup>(1)</sup>	TRISB7	TRISB6	TRISB5	TRISB4	—	—	—	—	128
TRISC	TRISC7 <sup>(1)</sup>	TRISC6 <sup>(1)</sup>	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	133
TXREG	EUSART Transmit Data Register								283
TXSTA	CSRC	TX9	TXEN	SYNC	SEnDB	BRGH	TRMT	TX9D	290

**Legend:** — Unimplemented location, read as '0'. Shaded cells are not used for asynchronous transmission.

\* Page provides register information.

- Note**
- 1: PIC16(L)F1829 only.
  - 2: PIC16(L)F1825 only.
  - 3: Unshaded cells apply to PIC16(L)F1825 only.











