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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I ² C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	15
Program Memory Size	7KB (4K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 5.5V
Data Converters	A/D 6x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	20-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c771-i-ss

PIC16C717/770/771

TABLE 2-1: PIC16C717/770/771 SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Details on Page:
Bank 2											
100h ⁽³⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	23
101h	TMR0	Timer0 module's register								xxxx xxxx	45
102h ⁽³⁾	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	22
103h ⁽³⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	14
104h ⁽³⁾	FSR	Indirect data memory address pointer								xxxx xxxx	23
105h	—	Unimplemented								—	—
106h	PORTB	PORTB Data Latch when written: PORTB pins when read								xxxx xx11	33
107h	—	Unimplemented								—	—
108h	—	Unimplemented								—	—
109h	—	Unimplemented								—	—
10Ah ^(1,3)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter				---0 0000	22	
10Bh ⁽³⁾	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	16
10Ch	PMDATL	Program memory read data low								xxxx xxxx	
10Dh	PMADRL	Program memory read address low								xxxx xxxx	
10Eh	PMDATH	—	—	Program memory read data high				--xx xxxx			
10Fh	PMADRH	—	—	—	—	Program memory read address high			---- xxxx		
110h-11Fh	—	Unimplemented								—	—
Bank 3											
180h ⁽³⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	23
181h	OPTION_REG	\overline{RBPU}	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	15
182h ⁽³⁾	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	22
183h ⁽³⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	14
184h ⁽³⁾	FSR	Indirect data memory address pointer								xxxx xxxx	23
185h	—	Unimplemented								—	—
186h	TRISB	PORTB Data Direction Register								1111 1111	33
187h	—	Unimplemented								—	—
188h	—	Unimplemented								—	—
189h	—	Unimplemented								—	—
18Ah ^(1,3)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter				---0 0000	22	
18Bh ⁽³⁾	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	16
18Ch	PMCON1	Reserved	—	—	—	—	—	—	RD	1--- ---0	
18Dh-18Fh	—	Unimplemented								—	—

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented read as '0'.

Shaded locations are unimplemented, read as '0'.

Note 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8> whose contents are transferred to the upper byte of the program counter.

2: Other (non Power-up) Resets include external RESET through MCLR and Watchdog Timer Reset.

3: These registers can be addressed from any bank.

PIC16C717/770/771

2.3 PCL and PCLATH

The program counter (PC) specifies the address of the instruction to fetch for execution. The PC is 13 bits wide. The low byte is called the PCL register. This register is readable and writable. The high byte is called the PCH register. This register contains the PC<12:8> bits and is not directly readable or writable. All updates to the PCH register occur through the PCLATH register.

2.3.1 PROGRAM MEMORY PAGING

PIC16C717/770/771 devices are capable of addressing a continuous 8K word block of program memory. The `CALL` and `GOTO` instructions provide only 11 bits of address to allow branching within any 2K program memory page. When doing a `CALL` or `GOTO` instruction, the upper 2 bits of the address are provided by PCLATH<4:3>. When doing a `CALL` or `GOTO` instruction, the user must ensure that the page select bits are programmed so that the desired program memory page is addressed. A return instruction pops a PC address off the stack onto the PC register. Therefore, manipulation of the PCLATH<4:3> bits are not required for the return instructions (which POPs the address from the stack).

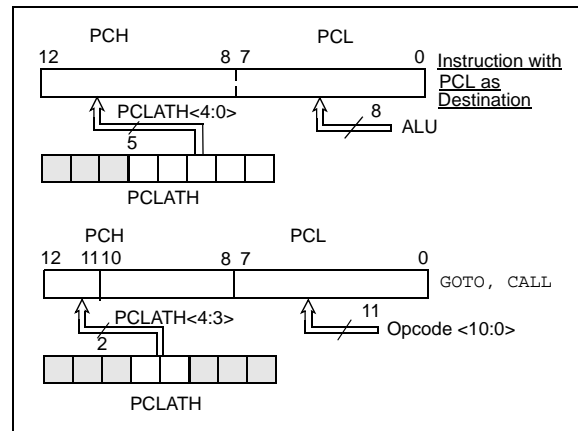
2.4 Stack

The stack allows a combination of up to 8 program calls and interrupts to occur. The stack contains the return address from this branch in program execution.

Mid-range devices have an 8-level deep x 13-bit wide hardware stack. The stack space is not part of either program or data space and the stack pointer is not readable or writable. The PC is PUSHed onto the stack when a `CALL` instruction is executed or an interrupt causes a branch. The stack is POPed in the event of a `RETURN`, `RETLW` or a `RETFIE` instruction execution. PCLATH is not modified when the stack is PUSHed or POPed.

After the stack has been PUSHed eight times, the ninth push overwrites the value that was stored from the first push. The tenth push overwrites the second push (and so on).

FIGURE 2-4: LOADING OF PC IN DIFFERENT SITUATIONS



The INDF register is not a physical register. Addressing INDF actually addresses the register whose address is contained in the FSR register (FSR is a *pointer*). This is indirect addressing.

Reading INDF itself indirectly (FSR = 0) will produce 00h. Writing to the INDF register indirectly results in a no-operation (although STATUS bits may be affected).

A simple program to clear RAM locations 20h-2Fh using indirect addressing is shown in Example 2-1.

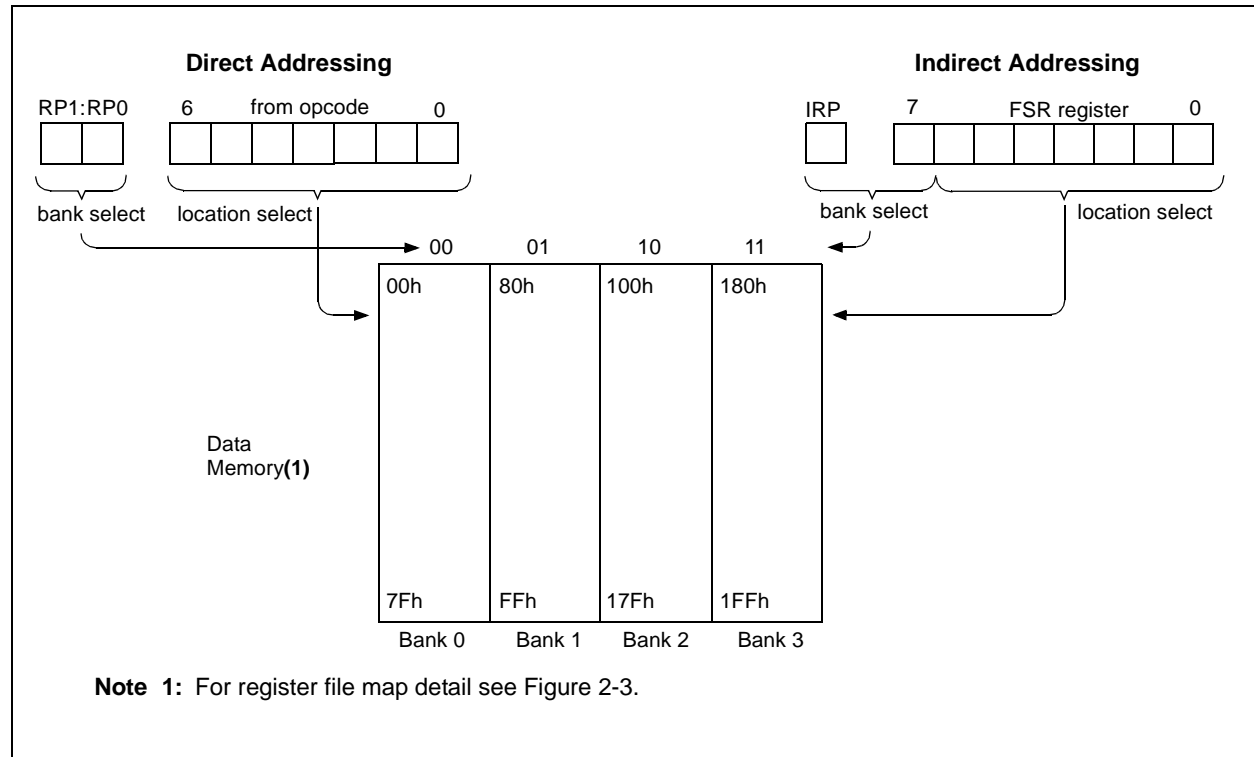
EXAMPLE 2-1: How to Clear RAM Using Indirect Addressing

```

movlw 0x20 ;initialize pointer
movwf FSR ; to RAM
NEXT   clrf INDF ;clear INDF register
       incf FSR ;inc pointer
       btfss FSR,4 ;all done?
       goto NEXT ;NO, clear next
CONTINUE
       : ;YES, continue
    
```

An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 2-5.

FIGURE 2-5: DIRECT/INDIRECT ADDRESSING



3.3 PORTB and the TRISB Register

PORTB is an 8-bit wide bi-directional port. The corresponding data direction register is TRISB. Setting a TRISB bit (=1) will make the corresponding PORTB pin an input (i.e., put the corresponding output driver in a Hi-impedance mode). Clearing a TRISB bit (=0) will make the corresponding PORTB pin an output (i.e., put the contents of the output latch on the selected pin).

EXAMPLE 3-2: Initializing PORTB

```
BCF     STATUS, RP0 ;
CLRF    PORTB       ; Initialize PORTB by
                    ; clearing output
                    ; data latches
BSF     STATUS, RP0 ; Select Bank 1
MOVLW   0xCF         ; Value used to
                    ; initialize data
                    ; direction
MOVWF   TRISB        ; Set RB<3:0> as inputs
                    ; RB<5:4> as outputs
                    ; RB<7:6> as inputs
MOVLW   0x30         ; Set RB<1:0> as analog
                    ; inputs
MOVWF   ANSEL        ;
BCF     STATUS, RP0 ; Return to Bank 0
```

Each of the PORTB pins has an internal pull-up, which can be individually enabled from the WPUB register. A single global enable bit can turn on/off the enabled pull-ups. Clearing the $\overline{\text{RBPU}}$ bit, (OPTION_REG<7>), enables the weak pull-up resistors. The weak pull-up is automatically turned off when the port pin is configured as an output. The pull-ups are disabled on a Power-on Reset.

Each of the PORTB pins, if configured as input, also has an interrupt-on-change feature, which can be individually selected from the IOCB register. The RBIE bit in the INTCON register functions as a global enable bit to turn on/off the interrupt-on-change feature. The selected inputs are compared to the old value latched on the last read of PORTB. The "mismatch" outputs are OR'ed together to generate the RB Port Change Interrupt with flag bit RBIF (INTCON<0>).

This interrupt can wake the device from SLEEP. The user, in the interrupt service routine, can clear the interrupt in the following manner:

- a) Any read or write of PORTB. This will end the mismatch condition.
- a) Clear flag bit RBIF.

A mismatch condition will continue to set flag bit RBIF. Reading PORTB will end the mismatch condition and allow flag bit RBIF to be cleared.

The interrupt-on-change feature is recommended for wake-up on key depression operation and operations where PORTB is only used for the interrupt-on-change feature. Polling of PORTB is not recommended while using the interrupt-on-change feature.

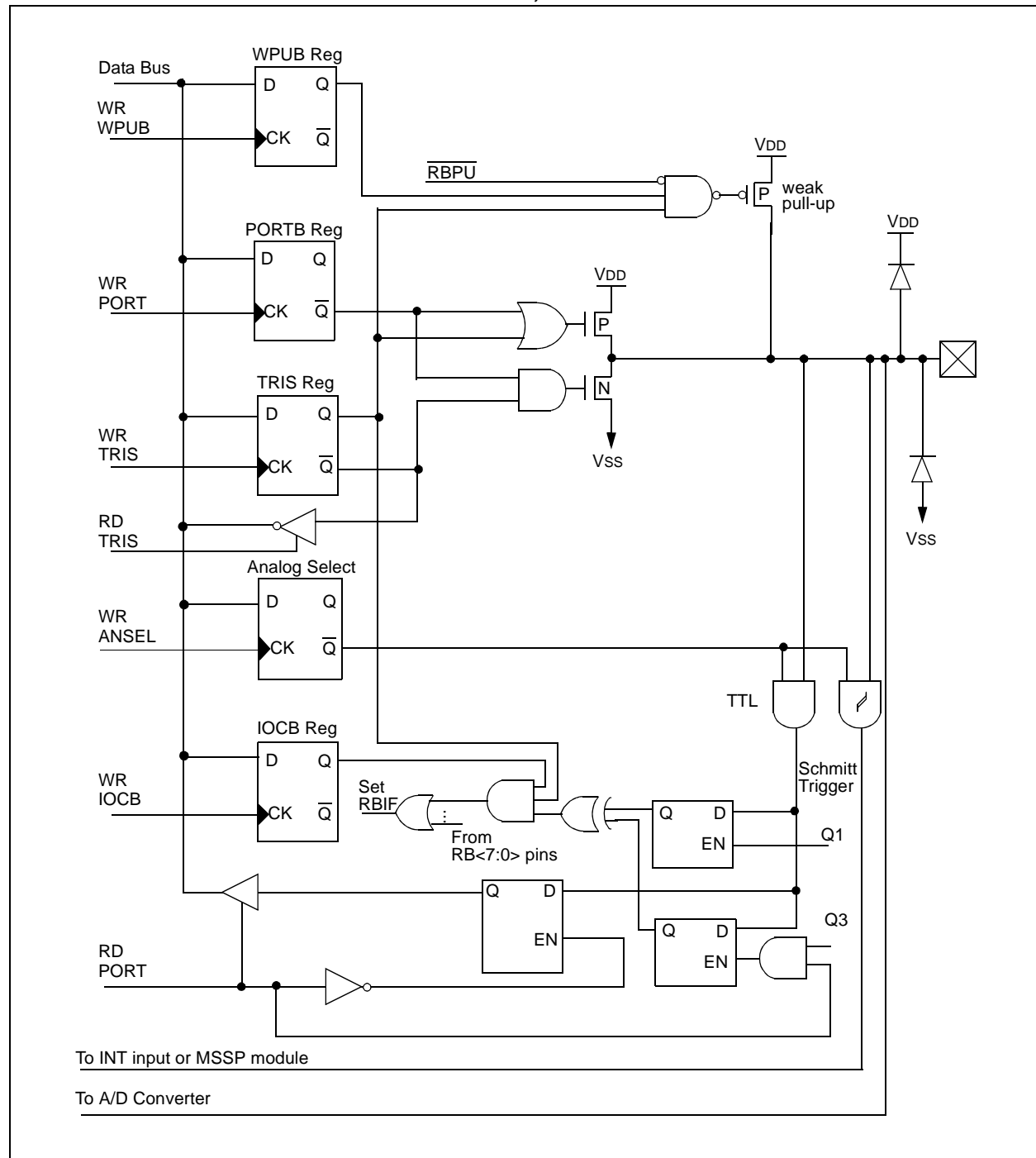
PIC16C717/770/771

The RB0 pin is multiplexed with the A/D converter analog input 4 and the external interrupt input (RB0/AN4/INT). When the pin is used as analog input, the ANSEL register must have the proper value to select the RB0 pin as Analog mode.

The RB1 pin is multiplexed with the A/D converter analog input 5 and the MSSP module slave select input (RB1/AN5/SS). When the pin is used as analog input, the ANSEL register must have the proper value to select the RB1 pin as Analog mode.

Note: Upon RESET, the ANSEL register configures the RB1 and RB0 pins as analog inputs. Both RB1 and RB0 pins will read as '1'.

FIGURE 3-7: BLOCK DIAGRAM OF RB0/AN4/INT, RB1/AN5/SS PIN



9.1.5 SLAVE MODE

In Slave mode, the data is transmitted and received as the external clock pulses appear on SCK. When the last bit is latched the interrupt flag bit SSPIF (PIR1<3>) is set.

While in Slave mode, the external clock is supplied by the external clock source on the SCK pin. This external clock must meet the minimum high and low times as specified in the electrical specifications.

While in SLEEP mode, the slave can transmit/receive data. When a byte is received, the device will wake-up from SLEEP.

9.1.6 SLAVE SELECT SYNCHRONIZATION

The \overline{SS} pin allows a Synchronous Slave mode. The SPI must be in Slave mode with \overline{SS} pin control enabled (SSPCON<3:0> = 0100). The pin must not be driven low for the \overline{SS} pin to function as an input. TRISB<1> must be set. When the \overline{SS} pin is low, transmission and reception are enabled and the

SDO pin is driven. When the \overline{SS} pin goes high, the SDO pin is no longer driven, even if in the middle of a transmitted byte, and becomes a floating output. External pull-up/ pull-down resistors may be desirable, depending on the application.

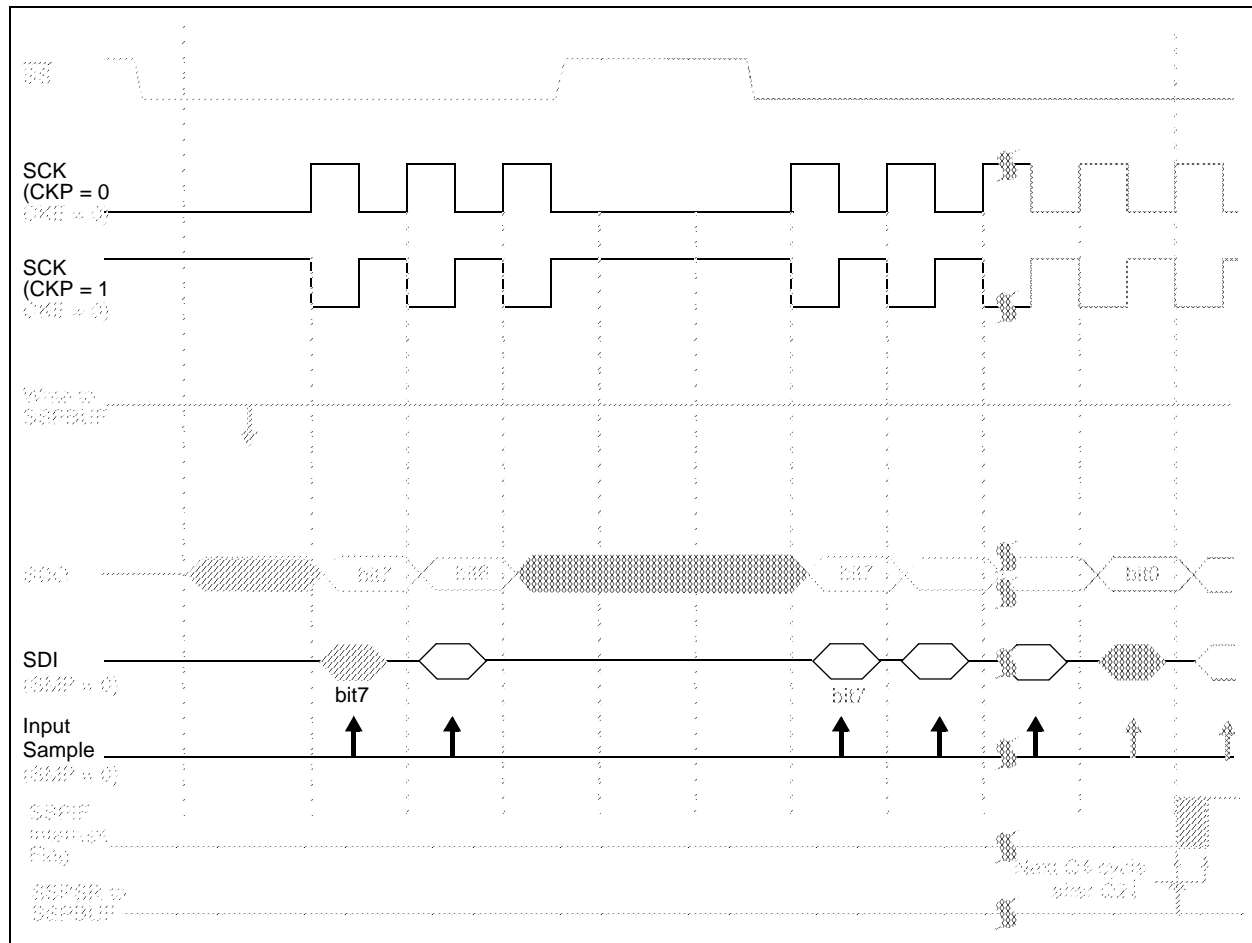
Note 1: When the SPI module is in Slave mode with \overline{SS} pin control enabled, (SSPCON<3:0> = 0100) the SPI module will RESET if the \overline{SS} pin is set to VDD.

2: If the SPI is used in Slave Mode with CKE = '1', then \overline{SS} pin control must be enabled.

When the SPI module RESETS, the bit counter is forced to 0. This can be done by either forcing the \overline{SS} pin to a high level or clearing the SSPEN bit.

To emulate two-wire communication, the SDO pin can be connected to the SDI pin. When the SPI needs to operate as a receiver, the SDO pin can be configured as an input. This disables transmissions from the SDO. The SDI can always be left as an input (SDI function) since it cannot create a bus conflict.

FIGURE 9-4: SLAVE SYNCHRONIZATION WAVEFORM



11.7 Use of the ECCP Trigger

An A/D conversion can be started by the “special event trigger” of the CCP module. This requires that the CCP1M<3:0> bits be programmed as 1011b and that the A/D module is enabled (ADON is set). When the trigger occurs, the GO/DONE bit will be set on Q2 to start the A/D conversion and the Timer1 counter will be reset to zero. Timer1 is RESET to automatically repeat the A/D conversion cycle, with minimal software overhead (moving the ADRESH and ADRESL to the desired location). The appropriate analog input channel must be selected before the “special event trigger” sets the GO/DONE bit (starts a conversion cycle).

If the A/D module is not enabled (ADON is cleared), then the “special event trigger” will be ignored by the A/D module, but will still RESET the Timer1 counter.

11.8 Effects of a RESET

A device RESET forces all registers to their RESET state. This forces the A/D module to be turned off, and any conversion is aborted. The value that is in the ADRESH and ADRESL registers are not modified. The ADRESH and ADRESL registers will contain unknown data after a Power-on Reset.

11.9 Faster Conversion - Lower Resolution Trade-off

Not all applications require a result with 12 bits of resolution, but may instead require a faster conversion time. The A/D module allows users to make the trade-off of conversion speed to resolution. Regardless of the resolution required, the acquisition time is the same. To speed up the conversion, the A/D module may be halted by clearing the GO/DONE bit after the desired number of bits in the result have been converted. Once the GO/DONE bit has been cleared, all of the remaining A/D result bits are ‘0’. The equation to determine the time before the GO/DONE bit can be switched is as follows:

$$\text{Conversion time} = (N+1)TAD$$

Where: N = number of bits of resolution required, and 1TAD is the amplifier settling time.

Since TAD is based from the device oscillator, the user must use some method (a timer, software loop, etc.) to determine when the A/D GO/DONE bit may be cleared. Table 11-4 shows a comparison of time required for a conversion with 4 bits of resolution, versus the normal 12-bit resolution conversion. The example is for devices operating at 20 MHz. The A/D clock is programmed for 32 TOSC.

EXAMPLE 11-4: 4-BIT vs. 12-BIT CONVERSION TIME Example

4-Bit Example:

$$\begin{aligned} \text{Conversion Time} &= (N + 1) TAD \\ &= (4 + 1) TAD \\ &= (5)(1.6 \mu S) \\ &= 8 \mu S \end{aligned}$$

12-Bit Example:

$$\begin{aligned} \text{Conversion Time} &= (N + 1) TAD \\ &= (12 + 1) TAD \\ &= (13)(1.6 \mu S) \\ &= 20.8 \mu S \end{aligned}$$

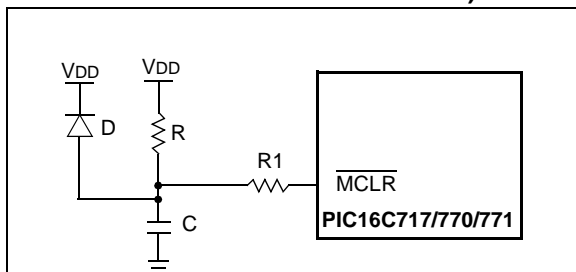
12.4 Power-On Reset (POR)

A Power-on Reset pulse is generated on-chip when a VDD rise is detected (in the range of 1.5V - 2.1V). Enable the internal MCLR feature to eliminate external RC components usually needed to create a Power-on Reset. A maximum rise time for VDD is specified. See Electrical Specifications for details. For a long rise time, enable external MCLR function and use circuit as shown in Figure 12-5.

Two delay timers, (PWRT on OST), have been provided which hold the device in RESET after a POR (dependent upon device configuration) so that all operational parameters have been met prior to releasing the device to resume/begin normal operation.

When the device starts normal operation (exits the RESET condition), device operating parameters (voltage, frequency, temperature,...) must be met to ensure operation. If these conditions are not met, the device must be held in RESET until the operating conditions are met. Brown-out Reset may be used to meet the start-up conditions, or if necessary an external POR circuit may be implemented to delay end of RESET for as long as needed.

FIGURE 12-5: EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD RAMP)



- Note 1:** External Power-on Reset circuit is required only if VDD power-up slope is too slow. The diode D helps discharge the capacitor quickly when VDD powers down.
- 2:** $R < 40 \text{ k}\Omega$ is recommended to make sure that voltage drop across R does not violate the device's electrical specification.
 - 3:** $R1 = 100\Omega$ to $1 \text{ k}\Omega$ will limit any current flowing into MCLR from external capacitor C in the event of MCLR/VPP pin breakdown due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS).
 - 4:** External MCLR must be enabled (MCLRE = 1).

12.5 Power-up Timer (PWRT)

The Power-up Timer provides a fixed TPWRT time-out on power-up type RESETS only. For a POR, the PWRT is invoked when the POR pulse is generated. For a BOR, the PWRT is invoked when the device exits the RESET condition (VDD rises above BOR trip point). The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as the PWRT is active. The PWRT's time delay is designed to allow VDD to rise to an acceptable level. A configuration bit is provided to enable/disable the PWRT for the POR only. For a BOR the PWRT is always available regardless of the configuration bit setting.

The power-up time delay will vary from chip-to-chip due to VDD, temperature and process variation. See DC parameters for details.

12.6 Oscillator Start-up Timer (OST)

The Oscillator Start-up Timer (OST) provides 1024 oscillator cycle (from OSC1 input) delay after the PWRT delay is over. This ensures that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP and HS modes and only on a power-up type RESET or a wake-up from SLEEP.

12.7 Programmable Brown-Out Reset (PBOR)

The Programmable Brown-out Reset module is used to generate a RESET when the supply voltage falls below a specified trip voltage. The trip voltage is configurable to any one of four voltages provided by the BORV<1:0> configuration word bits.

Configuration bit, BODEN, can disable (if clear/programmed) or enable (if set) the Brown-out Reset circuitry. If VDD falls below the specified trip point for longer than TBOR, (parameter #35), the brown-out situation will RESET the chip. A RESET may not occur if VDD falls below the trip point for less than TBOR. The chip will remain in Brown-out Reset until VDD rises above VBOR. The Power-up Timer will be invoked at that point and will keep the chip in RESET an additional TPWRT. If VDD drops below VBOR while the Power-up Timer is running, the chip will go back into a Brown-out Reset and the Power-up Timer will be re-initialized. Once VDD rises above VBOR, the Power-up Timer will again begin a TPWRT time delay. Even though the PWRT is always enabled when brown-out is enabled, the PWRT configuration word bit should be cleared (enabled) when brown-out is enabled.

13.0 INSTRUCTION SET SUMMARY

Each PIC16CXXX instruction is a 14-bit word divided into an OPCODE which specifies the instruction type and one or more operands which further specify the operation of the instruction. The PIC16CXX instruction set summary in Table 13-2 lists **byte-oriented**, **bit-oriented**, and **literal and control** operations. Table 13-1 shows the opcode field descriptions.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the number of the bit affected by the operation, while 'f' represents the number of the file in which the bit is located.

For **literal and control** operations, 'k' represents an eight or eleven bit constant or literal value.

TABLE 13-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1) The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1
PC	Program Counter
TO	Time-out bit
PD	Power-down bit

The instruction set is highly orthogonal and is grouped into three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

All instructions are executed within one single instruction cycle, unless a conditional test is true or the program counter is changed as a result of an instruction. In this case, the execution takes two instruction cycles with the second cycle executed as a NOP. One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction execution time is 1 μ s. If a conditional test is true or the program counter is changed as a result of an instruction, the instruction execution time is 2 μ s.

Table 13-2 lists the instructions recognized by the MPASM™ assembler.

Figure 13-1 shows the general formats that the instructions can have.

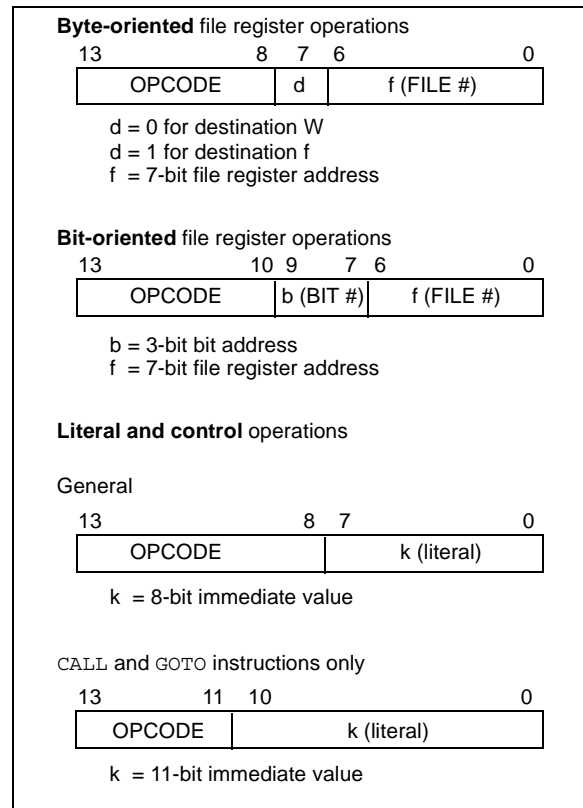
Note: To maintain upward compatibility with future PIC16CXXX products, do not use the **OPTION** and **TRIS** instructions.

All examples use the following format to represent a hexadecimal number:

0xhh

where h signifies a hexadecimal digit.

FIGURE 13-1: GENERAL FORMAT FOR INSTRUCTIONS



A description of each instruction is available in the PIC Mid-Range MCU Family Reference Manual, (DS33023).

13.1 Instruction Descriptions

ADDLW Add Literal and W

Syntax:	<code>[label] ADDLW k</code>
Operands:	$0 \leq k \leq 255$
Operation:	$(W) + k \rightarrow (W)$
Status Affected:	C, DC, Z
Description:	The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register.

ANDWF AND W with f

Syntax:	<code>[label] ANDWF f,d</code>
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	$(W) .AND. (f) \rightarrow (\text{destination})$
Status Affected:	Z
Description:	AND the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

ADDWF Add W and f

Syntax:	<code>[label] ADDWF f,d</code>
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	$(W) + (f) \rightarrow (\text{destination})$
Status Affected:	C, DC, Z
Description:	Add the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

BCF Bit Clear f

Syntax:	<code>[label] BCF f,b</code>
Operands:	$0 \leq f \leq 127$ $0 \leq b \leq 7$
Operation:	$0 \rightarrow (f)$
Status Affected:	None
Description:	Bit 'b' in register 'f' is cleared.

ANDLW AND Literal with W

Syntax:	<code>[label] ANDLW k</code>
Operands:	$0 \leq k \leq 255$
Operation:	$(W) .AND. (k) \rightarrow (W)$
Status Affected:	Z
Description:	The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register.

BSF Bit Set f

Syntax:	<code>[label] BSF f,b</code>
Operands:	$0 \leq f \leq 127$ $0 \leq b \leq 7$
Operation:	$1 \rightarrow (f)$
Status Affected:	None
Description:	Bit 'b' in register 'f' is set.

PIC16C717/770/771

15.1 DC Characteristics: PIC16C717/770/771 (Commercial, Industrial, Extended) PIC16LC717/770/771 (Commercial, Industrial, Extended)

PIC16LC717/770/771			Standard Operating Conditions (unless otherwise stated) Operating temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
PIC16C717/770/771			Standard Operating Conditions (unless otherwise stated) Operating temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
Param. No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage	2.5	—	5.5	V	
D001	VDD	Supply Voltage	4.0	—	5.5	V	
D002*	VDR	RAM Data Retention Voltage ⁽¹⁾	—	1.5	—	V	
D002*	VDR	RAM Data Retention Voltage ⁽¹⁾	—	1.5	—	V	
D003*	VPOR	VDD start voltage to ensure internal Power-on Reset signal	—	Vss	—	V	See section on Power-on Reset for details
D003*	VPOR	VDD start voltage to ensure internal Power-on Reset signal	—	Vss	—	V	See section on Power-on Reset for details
D004*	SVDD	VDD rise rate to ensure internal Power-on Reset signal	0.05	—	—	V/ms	See section on Power-on Reset for details. PWRT enabled
D004*	SVDD	VDD rise rate to ensure internal Power-on Reset signal	0.05	—	—	V/ms	See section on Power-on Reset for details. PWRT enabled

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

PIC16C717/770/771

15.1 DC Characteristics: PIC16C717/770/771 (Commercial, Industrial, Extended) PIC16LC717/770/771 (Commercial, Industrial, Extended) (Continued)

PIC16LC717/770/771			Standard Operating Conditions (unless otherwise stated) Operating temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
PIC16C717/770/771			Standard Operating Conditions (unless otherwise stated) Operating temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
Param. No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
Base plus Module current							
D021A	IWDT	Watchdog Timer		2	10	μA	$V_{DD} = 3\text{V}$, -40°C to 125°C
D021	IWDT	Watchdog Timer		5	20	μA	$V_{DD} = 4\text{V}$, -40°C to 125°C
D021	IWDT	Watchdog Timer		5	20	μA	$V_{DD} = 4\text{V}$, -40°C to 125°C
D025	IT1OSC	Timer1 Oscillator		3	9	μA	$V_{DD} = 3\text{V}$, -40°C to 125°C
D025	IT1OSC	Timer1 Oscillator		4	12	μA	$V_{DD} = 4\text{V}$, -40°C to 125°C
D025	IT1OSC	Timer1 Oscillator		4	12	μA	$V_{DD} = 4\text{V}$, -40°C to 125°C
D026*	IAD	ADC Converter		300		μA	$V_{DD} = 5.5\text{V}$, A/D on, not converting
D026*	IAD	ADC Converter		300		μA	$V_{DD} = 5.5\text{V}$, A/D on, not converting
D027	IPLVD	Programmable Low Voltage Detect		55	125	μA	$V_{DD} = 4\text{V}$, -40°C to 85°C
D027A					150		$V_{DD} = 4\text{V}$, -40°C to 125°C
D027	IPLVD	Programmable Low Voltage Detect		55	125	μA	$V_{DD} = 4\text{V}$, -40°C to 85°C
D027A					150		$V_{DD} = 4\text{V}$, -40°C to 125°C
D028	IPBOR	Programmable Brown-out Reset		55	125	μA	$V_{DD} = 5\text{V}$, -40°C to 85°C
D028A					150		$V_{DD} = 5\text{V}$, -40°C to 125°C
D028	IPBOR	Programmable Brown-out Reset		55	125	μA	$V_{DD} = 5\text{V}$, -40°C to 85°C
D028A					150		$V_{DD} = 5\text{V}$, -40°C to 125°C
D029	IVRH	Voltage reference High		200	750	μA	$V_{DD} = 5\text{V}$, -40°C to 85°C
D029A					1.0	mA	$V_{DD} = 5\text{V}$, -40°C to 125°C
D029	IVRH	Voltage reference High		200	750	μA	$V_{DD} = 5\text{V}$, -40°C to 85°C
D029A					1.0	mA	$V_{DD} = 5\text{V}$, -40°C to 125°C
D030	IVRL	Voltage reference Low		200	750	μA	$V_{DD} = 4\text{V}$, -40°C to 85°C
D030A					1.0	mA	$V_{DD} = 4\text{V}$, -40°C to 125°C
D030	IVRL	Voltage reference Low		200	750	μA	$V_{DD} = 4\text{V}$, -40°C to 85°C
D030A					1.0	mA	$V_{DD} = 4\text{V}$, -40°C to 125°C

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

15.3 AC Characteristics: PIC16C717/770/771 & PIC16LC717/770/771 (Commercial, Industrial, Extended)

15.3.1 TIMING PARAMETER SYMBOLOGY

The timing parameter symbols have been created using one of the following formats:

- | | | |
|-------------|-----------|--|
| 1. TppS2ppS | 3. TCC:ST | (I ² C specifications only) |
| 2. TppS | 4. Ts | (I ² C specifications only) |

T			
F	Frequency	T	Time

Lowercase letters (pp) and their meanings:

pp			
cc	CCP1	osc	OSC1
ck	CLKOUT	rd	\overline{RD}
cs	\overline{CS}	rw	\overline{RD} or \overline{WR}
di	SDI	sc	SCK
do	SDO	ss	\overline{SS}
dt	Data in	t0	T0CKI
io	I/O port	t1	T1CKI
mc	\overline{MCLR}	wr	\overline{WR}

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance
I²C (I ² C specifications only)			
AA	output access		
BUF	Bus free		
High	High		
Low	Low		

TCC:ST (I²C specifications only)

CC			
HD	Hold	SU	Setup
ST			
DAT	DATA input hold	STO	STOP condition
STA	START condition		

PIC16C717/770/771

FIGURE 15-19: SPI MASTER MODE TIMING (CKE = 1)

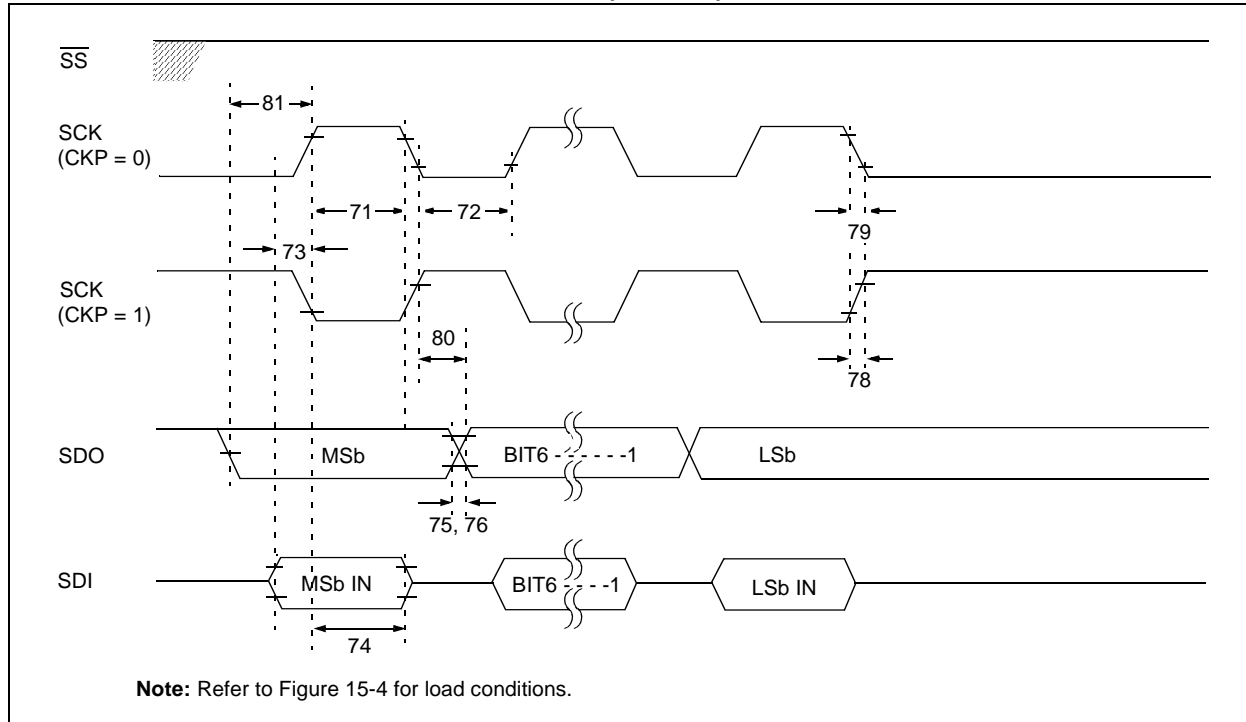


TABLE 15-18: SPI MODE REQUIREMENTS (MASTER MODE, CKE = 1)

Param. No.	Symbol	Characteristic	Min	Typ†	Max	Units	Conditions
71*	TscH	SCK input high time	1.25Tcy + 30	—	—	ns	
71A*		Continuous	40	—	—	ns	Note 1
72*	TscL	SCK input low time	1.25Tcy + 30	—	—	ns	
72A*		Continuous	40	—	—	ns	Note 1
73*	TdiV2scH, TdiV2scL	Setup time of SDI data input to SCK edge	100	—	—	ns	
73A*	Tb2B	Last clock edge of Byte1 to the 1st clock edge of Byte2	1.5Tcy + 40	—	—	ns	Note 1
74*	Tsch2diL, TscL2diL	Hold time of SDI data input to SCK edge	100	—	—	ns	
75*	TdoR	SDO data output rise time	—	10	25	ns	
76*	TdoF	SDO data output fall time	—	10	25	ns	
78*	TscR	SCK output rise time (Master mode)	—	10	25	ns	
79*	TscF	SCK output fall time (Master mode)	—	10	25	ns	
80*	Tsch2doV, TscL2doV	SDO data output valid after SCK edge	—	—	50	ns	
81*	TdoV2scH, TdoV2scL	SDO data output setup to SCK edge	Tcy	—	—	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Specification 73A is only required if specifications 71A and 72A are used.

PIC16C717/770/771

FIGURE 16-32: MINIMUM AND MAXIMUM VIH/VIL VS. VDD (ST INPUT, -40°C TO +125°C)

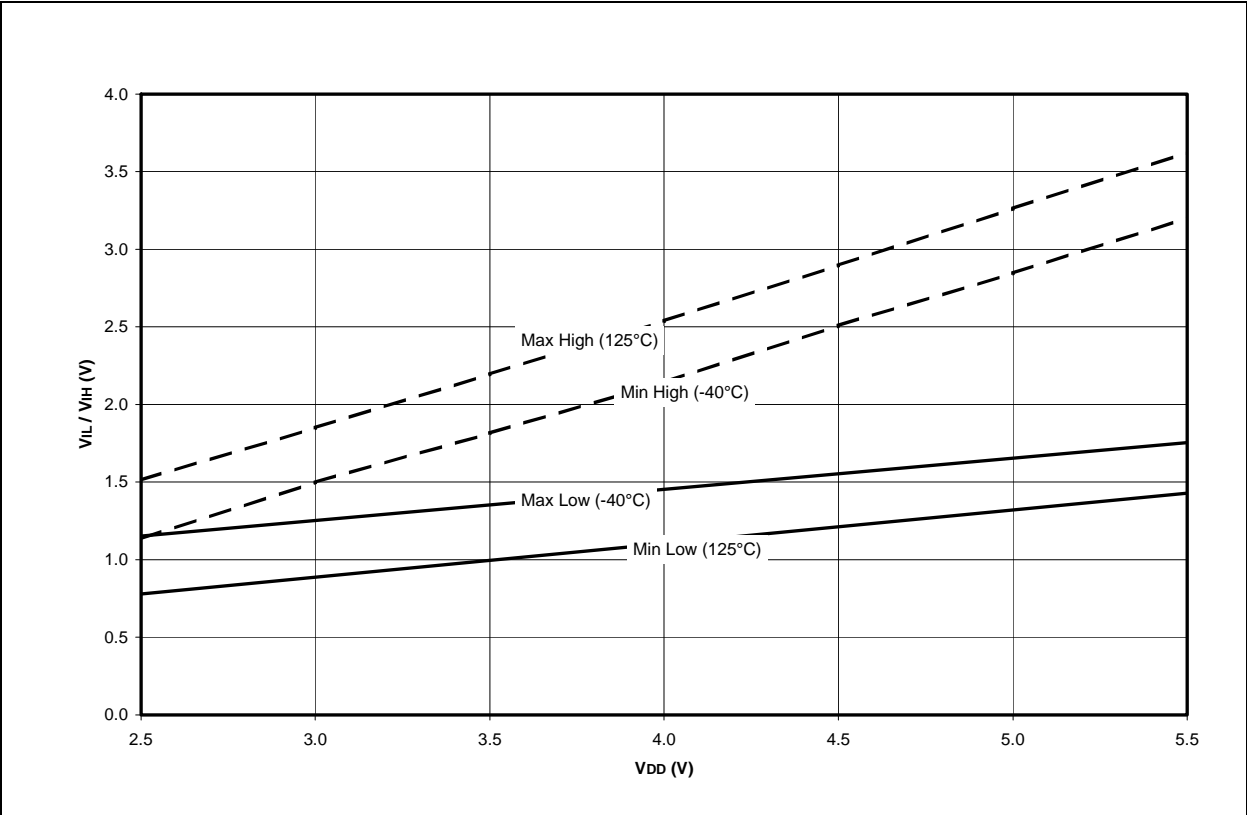
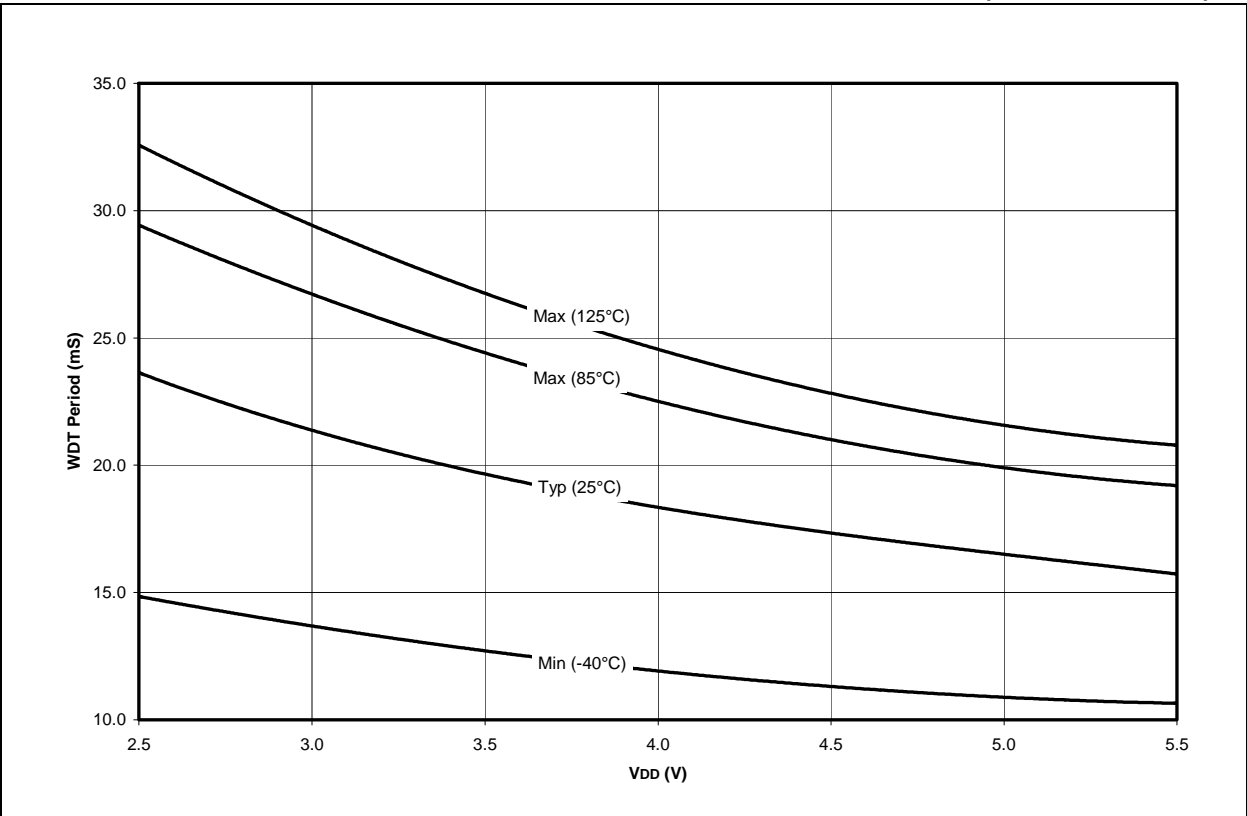


FIGURE 16-33: TYPICAL, MINIMUM AND MAXIMUM WDT PERIOD VS. VDD (-40°C TO +125°C)



17.0 PACKAGING INFORMATION

17.1 Package Marking Information

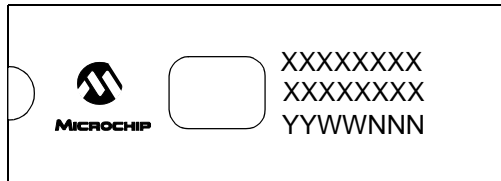
18-Lead PDIP



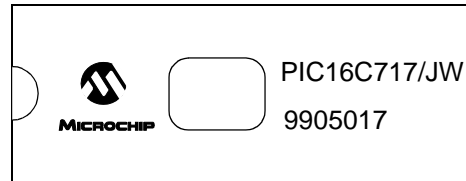
Example



18-Lead CERDIP Windowed



Example



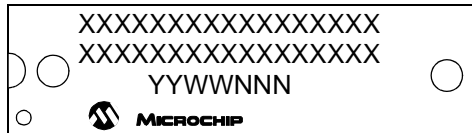
18-Lead SOIC



Example



20-Lead PDIP



Example



Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

INDEX

A

A/D	105
A/D Converter Enable (ADIE Bit)	17
ADCON0 Register	105
ADCON1 Register	105, 107
ADRES Register	105
Block Diagram	109
Configuring Analog Port	108
Conversion time	115
Conversions	111
converter characteristics	164, 165, 166, 170
Faster Conversion - Lower Resolution Tradeoff	115
Internal Sampling Switch (Rss) Impedence	113
Operation During Sleep	116
Sampling Requirements	113
Sampling Time	113
Source Impedance	113
Special Event Trigger (ECCP)	55
A/D Conversion Clock	110
ACK	77
Acknowledge Data bit, AKD	69
Acknowledge Sequence Enable bit, AKE	69
Acknowledge Status bit, AKS	69
ACKSTAT	87
ADCON0 Register	105
ADCON1 Register	105, 107
ADRES	105
ADRES Register	11, 12, 105, 116
AKD	69
AKE	69
AKS	69
Analog-to-Digital Converter. See A/D	
Application Note AN578, "Use of the SSP Module in the I2C Multi-Master Environment."	84
Architecture	
PIC16C717/PIC16C717 Block Diagram	5
PIC16C770/771/PIC16C770/771 Block Diagram	6
Assembler	
MPASM Assembler	141

B

Banking, Data Memory	9, 14
Baud Rate Generator	84
BF	66, 77, 87, 89
Block Diagrams	
Baud Rate Generator	84
I ² C Master Mode	83
I ² C Module	76
RA3:RA0 and RA5 Port Pins	26, 28, 29, 35
SSP (I ² C Mode)	76
SSP (SPI Mode)	70
BOR. See Brown-out Reset	
BRG	84
Brown-out Reset (BOR)	117, 123, 124
Buffer Full bit, BF	77
Buffer Full Status bit, BF	66
Bus Arbitration	94
Bus Collision During a RESTART Condition	97
Bus Collision During a Start Condition	95
Bus Collision During a Stop Condition	98
Bus Collision Section	94

C

Capture (ECCP Module)	54
Block Diagram	54
CCPR1H:CCPR1L Registers	54
Changing Between Capture Prescalers	54
ECCP Pin Configuration	54
Software Interrupt	54
Timer1 Mode Selection	54
Capture/Compare/PWM (ECCP)	
Capture Mode. See Capture	
Compare Mode. See Compare	
PWM Mode. See PWM	
CCP1CON	13
CCP2CON	13
CCPR1H Register	11, 13
CCPR1L Register	13
CCPR2H Register	13
CCPR2L Register	13
CKE	66
CKP	67
Clock Polarity Select bit, CKP	67
Code Examples	
Loading the SSPBUF register	71
Code Protection	117, 131
Compare (ECCP Module)	54
Block Diagram	55
CCPR1H:CCPR1L Registers	54
ECCP Pin Configuration	54
Software Interrupt	55
Special Event Trigger	49, 55
Timer1 Mode Selection	54
Configuration Bits	117

D

D/A	66
Data Memory	9
Bank Select (RP Bits)	9, 14
General Purpose Registers	9
Register File Map	10
Special Function Registers	11
Data/Address bit, D/A	66
DC Characteristics	
PIC16C717/770/771	150, 151, 153
Development Support	141
Device Differences	208
Direct Addressing	23

E

Enhanced Capture/Compare/PWM (ECCP)	
CCP1	
CCPR1H Register	53
CCPR1L Register	53
Enable (CCP1IE Bit)	17
Timer Resources	54
Errata	3
External Power-on Reset Circuit	122

F

Firmware Instructions	133
FSR Register	11, 12, 13

G

GCE	69
General Call Address Sequence	82
General Call Address Support	82
General Call Enable bit, GCE	69

PIC16C717/770/771

Prescaler, Timer2	57
Select (T2CKPS Bits)	51
PRO MATE II Universal Device Programmer	143
Program Counter	
PCL Register	22
PCLATH Register	22, 128
Reset Conditions	123
Program Memory	9
Interrupt Vector	9
Paging	9, 22
Program Memory Map	9
READ (PMR)	43
Reset Vector	9
Program Verification	131
Programmable Brown-out Reset (PBOR)	121, 122
Programming, Device Instructions	133
PWM (CCP Module)	
TMR2 to PR2 Match	51
TMR2 to PR2 Match Enable (TMR2IE Bit)	17
PWM (ECCP Module)	56
Block Diagram	56
CCPR1H:CCPR1L Registers	56
Duty Cycle	57
Output Diagram	57
Period	56
TMR2 to PR2 Match	56
Q	
Q Clock	57
R	
R/W	66
R/W bit	80
R/W bit	78
R/W bit	77
RAM. See Data Memory	
RCE, Receive Enable bit, RCE	69
RCREG	13
RCSTA Register	13
Read/Write bit, R/W	66
Receive Overflow Indicator bit, SSPOV	67
REFCON	102
Register File	9
Register File Map	10
Registers	
FSR Summary	13
INDF Summary	13
INTCON Summary	13
PCL Summary	13
PCLATH Summary	13
PORTB Summary	13
SSPSTAT	66, 101
STATUS Summary	13
TMR0 Summary	13
TRISB Summary	13
Reset	117, 121
Block Diagram	121
Brown-out Reset (BOR). See Brown-out Reset (BOR)	
MCLR Reset. See MCLR	
Power-on Reset (POR). See Power-on Reset (POR)	
Reset Conditions for All Registers	124
Reset Conditions for PCON Register	123
Reset Conditions for Program Counter	123
Reset Conditions for STATUS Register	123
WDT Reset. See Watchdog Timer (WDT)	
Restart Condition Enabled bit, RSE	69
Revision History	207
RSE	69

S	
S	66
SAE	69
SCK	70
SCL	76
SDA	76
SDI	70
SDO	70
Serial Data In, SDI	70
Serial Data Out, SDO	70
Slave Select Synchronization	73
Slave Select, SS	70
SLEEP	117, 121, 130
SMP	66
Software Simulator (MPLAB SIM)	142
SPE	69
Special Event Trigger. See Compare	
Special Features of the CPU	117
Special Function Registers	11
PIC16C717	11
PIC16C717/770/771	11
PIC16C770	11
PIC16C771	11
Speed, Operating	1
SPI	
Master Mode	72
Serial Clock	70
Serial Data In	70
Serial Data Out	70
Serial Peripheral Interface (SPI)	65
Slave Select	70
SPI clock	72
SPI Mode	70
SPI Clock Edge Select, CKE	66
SPI Data Input Sample Phase Select, SMP	66
SPI Master/Slave Connection	71
SPI Module	
Master/Slave Connection	71
Slave Mode	73
Slave Select Synchronization	73
Slave Synch Timnig	73
SS	70
SSP	65
Block Diagram (SPI Mode)	70
Enable (SSPIE Bit)	17
SPI Mode	70
SSPADD	77
SSPBUF	72, 76
SSPCON	67
SSPCON2	69, 70
SSPSR	72, 77
SSPSTAT	66, 76, 101
TMR2 Output for Clock Shift	51, 52
SSP I ² C	
SSP I ² C Operation	76
SSP Module	
SPI Master Mode	72
SPI Master./Slave Connection	71
SPI Slave Mode	73
SSPCON1 Register	76
SSP Overflow Detect bit, SSPOV	77
SSPADD Register	12
SSPBUF	13, 76, 77
SSPBUF Register	11
SSPCON	67
SSPCON Register	11

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