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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I²C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	15
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	A/D 6x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	20-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lc717-ss

TABLE 1-1: PIC16C717/770/771 PINOUT DESCRIPTION (CONTINUED)

Name	Function	Input Type	Output Type	Description
RB6/T1OSO/T1CKI/P1C	RB6	TTL	CMOS	Bi-directional I/O(1)
	T1OSO		XTAL	Crystal/Resonator
	T1CKI	CMOS		TMR1 clock input
	P1C		CMOS	PWM P1C output
RB7/T1OSI/P1D	RB7	TTL	CMOS	Bi-directional I/O(1)
	T1OSI	XTAL		TMR1 crystal/resonator
	P1D		CMOS	PWM P1D output
VSS	VSS	Power		Ground reference for logic and I/O pins
VDD	VDD	Power		Positive supply for logic and I/O pins
AVSS(2)	AVSS	Power		Ground reference for analog
AVDD(2)	AVDD	Power		Positive supply for analog

Note 1: Bit programmable pull-ups.

2: Only in PIC16C770/771 devices.

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2.2.2.3 INTCON REGISTER

The INTCON Register is a readable and writable register, which contains various enable and flag bits for the TMR0 register overflow, RB Port change and External RB0/INT pin interrupts.

Note:	Interrupt flag bits get set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-3: INTERRUPT CONTROL REGISTER (INTCON: 0Bh, 8Bh, 10Bh, 18Bh)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF
bit 7							bit 0

bit 7 **GIE:** Global Interrupt Enable bit
1 = Enables all un-masked interrupts
0 = Disables all interrupts

bit 6 **PEIE:** Peripheral Interrupt Enable bit
1 = Enables all un-masked peripheral interrupts
0 = Disables all peripheral interrupts

bit 5 **T0IE:** TMR0 Overflow Interrupt Enable bit
1 = Enables the TMR0 interrupt
0 = Disables the TMR0 interrupt

bit 4 **INTE:** RB0/INT External Interrupt Enable bit
1 = Enables the RB0/INT external interrupt
0 = Disables the RB0/INT external interrupt

bit 3 **RBIE:** RB Port Change Interrupt Enable bit**(1)**
1 = Enables the RB port change interrupt
0 = Disables the RB port change interrupt

bit 2 **T0IF:** TMR0 Overflow Interrupt Flag bit
1 = TMR0 register has overflowed (must be cleared in software)
0 = TMR0 register did not overflow

bit 1 **INTF:** RB0/INT External Interrupt Flag bit
1 = The RB0/INT external interrupt occurred (must be cleared in software)
0 = The RB0/INT external interrupt did not occur

bit 0 **RBIF:** RB Port Change Interrupt Flag bit**(1)**
1 = At least one of the RB<7:0> pins changed state (must be cleared in software)
0 = None of the RB<7:0> pins have changed state

Note 1: Individual RB pin interrupt-on-change can be enabled/disabled from the Interrupt-on-Change PORTB register (IOCB).

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

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2.2.2.7 PIR2 REGISTER

This register contains the SSP Bus Collision and low-voltage detect interrupt flag bits.

Note:	Interrupt flag bits get set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-7: PERIPHERAL INTERRUPT REGISTER 2 (PIR2: 0Dh)

R/W-0	U-0	U-0	U-0	R/W-0	U-0	U-0	U-0
LVDIF	—	—	—	BCLIF	—	—	—
bit 7							bit 0

bit 7 **LVDIF:** Low Voltage Detect Interrupt Flag bit
1 = The supply voltage has fallen below the specified LVD voltage (must be cleared in software)
0 = The supply voltage is greater than the specified LVD voltage

bit 6-4 **Unimplemented:** Read as '0'

bit 3 **BCLIF:** Bus Collision Interrupt Flag bit
1 = A bus collision has occurred while the SSP module configured in I^2C Master was transmitting (must be cleared in software)
0 = No bus collision occurred

bit 2-0 **Unimplemented:** Read as '0'

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
- n = Value at POR	’1’ = Bit is set	’0’ = Bit is cleared	x = Bit is unknown

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The INDF register is not a physical register. Addressing INDF actually addresses the register whose address is contained in the FSR register (FSR is a *pointer*). This is indirect addressing.

Reading INDF itself indirectly (FSR = 0) will produce 00h. Writing to the INDF register indirectly results in a no-operation (although STATUS bits may be affected).

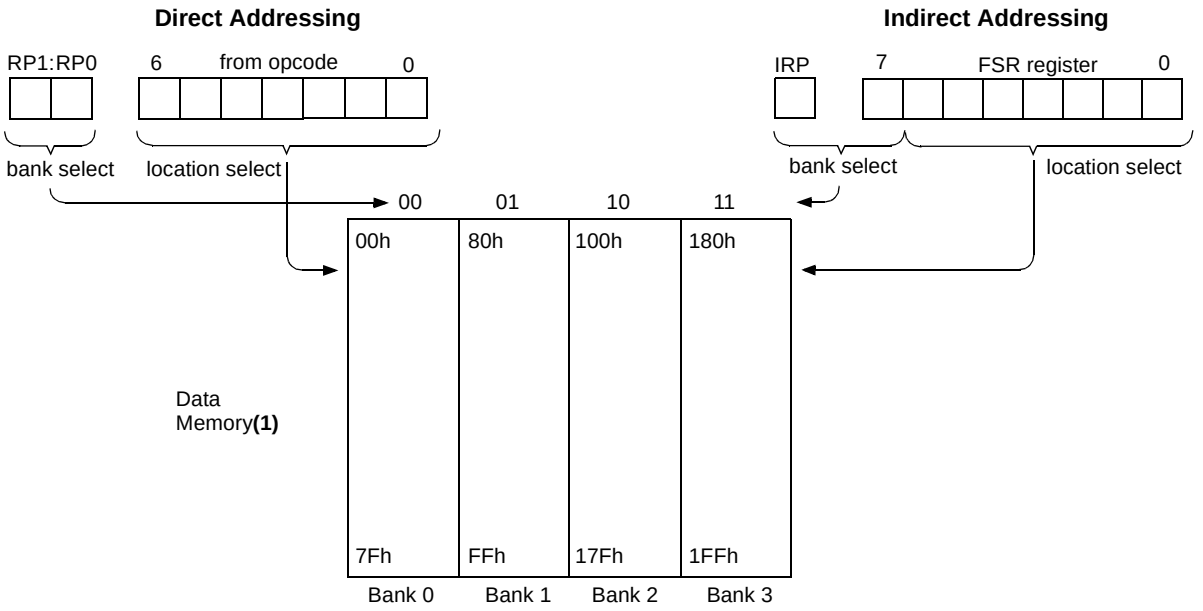
A simple program to clear RAM locations 20h-2Fh using indirect addressing is shown in Example 2-1.

EXAMPLE 2-1: How to Clear RAM Using Indirect Addressing

```
        movlw   0x20    ;initialize pointer
        movwf   FSR     ;  to RAM
NEXT    clrf    INDF    ;clear INDF register
        incf    FSR     ;inc pointer
        btfss   FSR,4   ;all done?
        goto    NEXT    ;NO, clear next
CONTINUE
        :               ;YES, continue
```

An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 2-5.

FIGURE 2-5: DIRECT/INDIRECT ADDRESSING



Note 1: For register file map detail see Figure 2-3.

3.3 PORTB and the TRISB Register

PORTB is an 8-bit wide bi-directional port. The corresponding data direction register is TRISB. Setting a TRISB bit (=1) will make the corresponding PORTB pin an input (i.e., put the corresponding output driver in a Hi-impedance mode). Clearing a TRISB bit (=0) will make the corresponding PORTB pin an output (i.e., put the contents of the output latch on the selected pin).

EXAMPLE 3-2: Initializing PORTB

```
BCF     STATUS, RP0 ;
CLRF    PORTB       ; Initialize PORTB by
                    ; clearing output
                    ; data latches
BSF     STATUS, RP0 ; Select Bank 1
MOVLW   0xCF        ; Value used to
                    ; initialize data
                    ; direction
MOVWF   TRISB       ; Set RB<3:0> as inputs
                    ; RB<5:4> as outputs
                    ; RB<7:6> as inputs
MOVLW   0x30        ; Set RB<1:0> as analog
                      inputs
MOVWF   ANSEL       ;
BCF     STATUS, RP0 ; Return to Bank 0
```

Each of the PORTB pins has an internal pull-up, which can be individually enabled from the WPUB register. A single global enable bit can turn on/off the enabled pull-ups. Clearing the $\overline{\text{RBPU}}$ bit, (OPTION_REG<7>), enables the weak pull-up resistors. The weak pull-up is automatically turned off when the port pin is configured as an output. The pull-ups are disabled on a Power-on Reset.

Each of the PORTB pins, if configured as input, also has an interrupt-on-change feature, which can be individually selected from the IOCB register. The RBIE bit in the INTCON register functions as a global enable bit to turn on/off the interrupt-on-change feature. The selected inputs are compared to the old value latched on the last read of PORTB. The "mismatch" outputs are OR'ed together to generate the RB Port Change Interrupt with flag bit RBIF (INTCON<0>).

This interrupt can wake the device from SLEEP. The user, in the interrupt service routine, can clear the interrupt in the following manner:

a) Any read or write of PORTB. This will end the mismatch condition.

a) Clear flag bit RBIF.

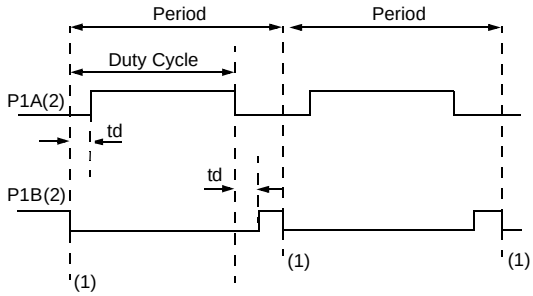
A mismatch condition will continue to set flag bit RBIF. Reading PORTB will end the mismatch condition and allow flag bit RBIF to be cleared.

The interrupt-on-change feature is recommended for wake-up on key depression operation and operations where PORTB is only used for the interrupt-on-change feature. Polling of PORTB is not recommended while using the interrupt-on-change feature.

8.3.4 OUTPUT POLARITY CONFIGURATION

The CCP1M<1:0> bits in the CCP1CON register allow user to choose the logic conventions (asserted high/ low) for each of the outputs. See Register 8-1 for further details.

FIGURE 8-6: HALF-BRIDGE PWM OUTPUT



td = Deadband Delay

Note 1: At this time, the TMR2 register is equal to the PR2 register.
2: Output signals are shown as asserted high.

The PWM output polarities must be selected before the PWM outputs are enabled. Charging the polarity configuration while the PWM outputs are active is not recommended, since it may result in unpredictable operation.

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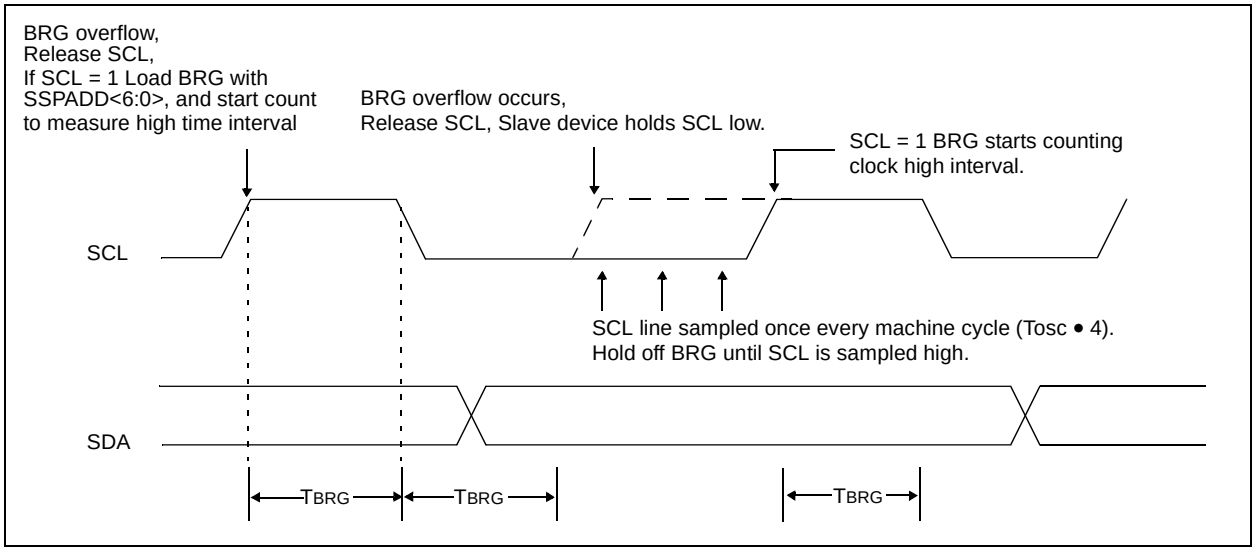
9.2.16 CLOCK ARBITRATION

Clock arbitration occurs when the master, during any receive, transmit or repeated START/STOP condition, de-asserts the SCL pin (SCL allowed to float high). When the SCL pin is allowed to float high, the baud rate generator (BRG) is suspended from counting until the SCL pin is actually sampled high. When the SCL pin is sampled high, the baud rate generator is reloaded with the contents of SSPADD<6:0> and begins counting. This ensures that the SCL high time will always be at least one BRG rollover count in the event that the clock is held low by an external device (Figure 9-22).

FIGURE 9-22: CLOCK ARBITRATION TIMING IN MASTER TRANSMIT MODE



9.2.17.3 BUS COLLISION DURING A STOP CONDITION

Bus collision occurs during a STOP condition if:

a) After the SDA pin has been de-asserted and allowed to float high, SDA is sampled low after the BRG has timed out.

b) After the SCL pin is de-asserted, SCL is sampled low before SDA goes high.

The STOP condition begins with SDA asserted low. When SDA is sampled low, the SCL pin is allowed to float. When the pin is sampled high (clock arbitration), the baud rate generator is loaded with SSPADD<6:0> and counts down to ‘0’. After the BRG times out SDA is sampled. If SDA is sampled low, a bus collision has occurred. This is due to another master attempting to drive a data '0' (Figure 9-29). If the SCL pin is sampled low before SDA is allowed to float high, a bus collision occurs. This is another case of another master attempting to drive a data '0' (Figure 9-30).

FIGURE 9-29: BUS COLLISION DURING A STOP CONDITION (CASE 1)

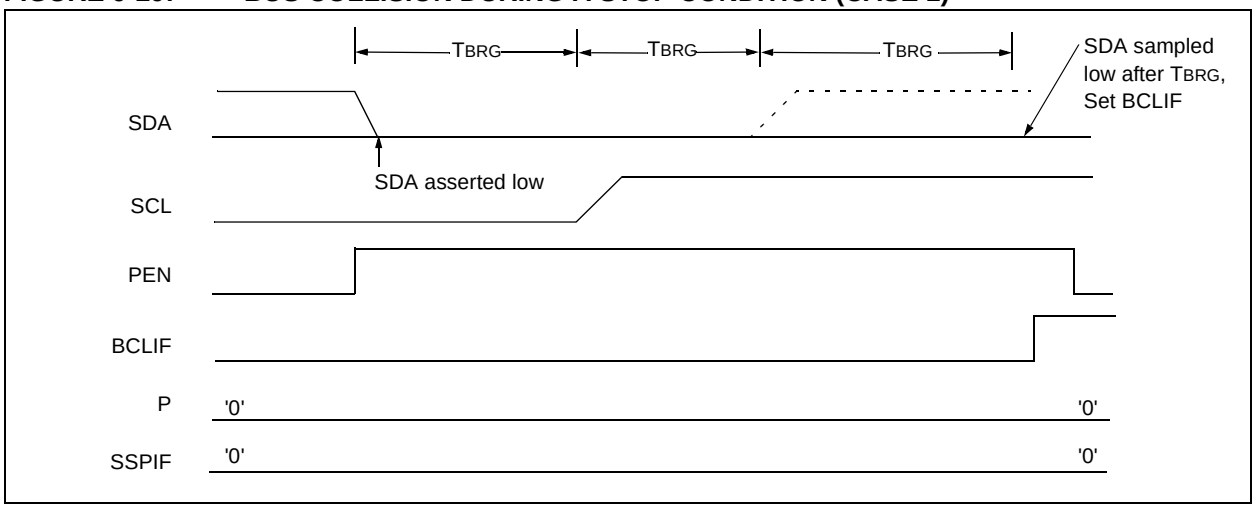
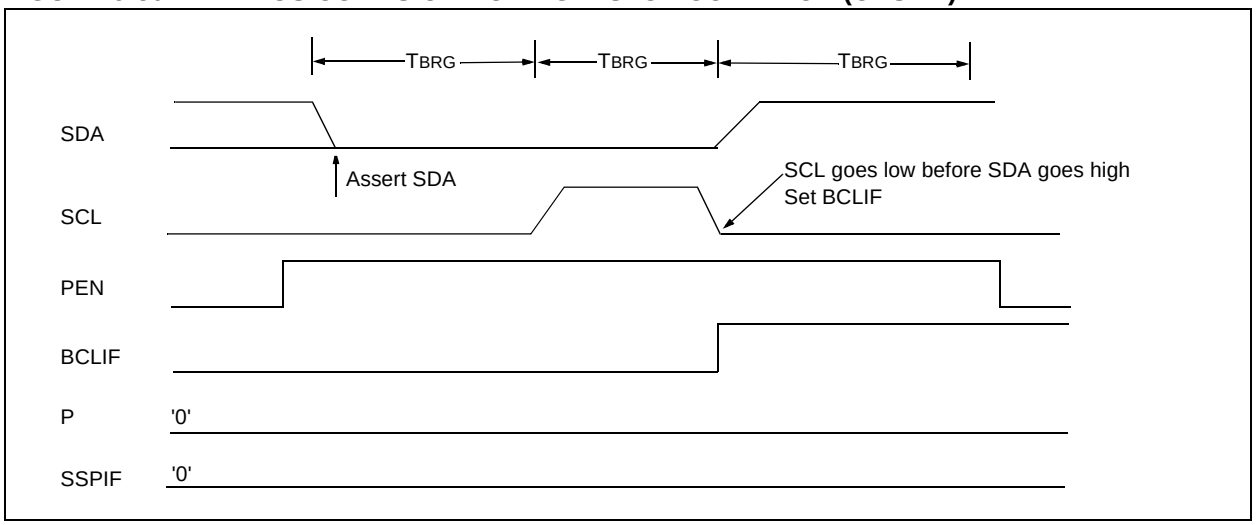


FIGURE 9-30: BUS COLLISION DURING A STOP CONDITION (CASE 2)



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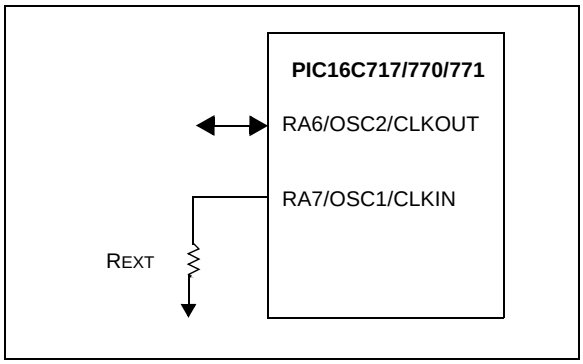
12.2.4 ER MODE

For timing insensitive applications, the ER (External Resistor) Clock mode offers additional cost savings. Only one external component, a resistor connected to the OSC1 pin and VSS, is needed to set the operating frequency of the internal oscillator. The resistor draws a DC bias current which controls the oscillation frequency. In addition to the resistance value, the oscillator frequency will vary from unit to unit, and as a function of supply voltage and temperature. Since the controlling parameter is a DC current and not a capacitance, the particular package type and lead frame will not have a significant effect on the resultant frequency.

Figure 12-3 shows how the controlling resistor is connected to the PIC16C717/770/771. For REXT values below 38 kΩ, the oscillator operation may become unstable, or stop completely. For very high REXT values (e.g. 1M), the oscillator becomes sensitive to noise, humidity and leakage. Thus, we recommend keeping REXT between 38 kΩ and 1 MΩ.

FIGURE 12-3: EXTERNAL RESISTOR



The Electrical Specification section shows the relationship between the REXT resistance value and the operating frequency as well as frequency variations due to operating temperature for given REXT and VDD values.

The ER Oscillator mode has two options that control the OSC2 pin. The first allows it to be used as a general purpose I/O port. The other configures the pin as CLKOUT. The ER oscillator does not run during RESET.

12.2.5 INTRC MODE

The internal RC oscillator provides a fixed 4 MHz (nominal) system clock at VDD = 5V and 25°C, see “Electrical Specifications” section for information on variation over voltage and temperature. The INTRC oscillator does not run during RESET.

12.2.6 CLKOUT

In the INTRC and ER modes, the PIC16C717/770/771 can be configured to provide a clock out signal by programming the configuration word. The oscillator frequency, divided by 4, can be used for test purposes or to synchronize other logic.

In the INTRC and ER modes, if the CLKOUT output is enabled, CLKOUT is held low during RESET.

12.2.7 DUAL SPEED OPERATION FOR ER AND INTRC MODES

A software programmable dual speed oscillator is available in either ER or INTRC Oscillator modes. This feature allows the applications to dynamically toggle the oscillator speed between normal and slow frequencies. The nominal slow frequency is 37 kHz. In ER mode, the slow speed operation is fixed and does not vary with resistor size. Applications that require low current power savings, but cannot tolerate putting the part into SLEEP, may use this mode.

The OSCF bit in the PCON register is used to control Dual Speed mode. See the PCON Register, Register 2-8, for details.

When changing the INTRC or ER internal oscillator speed, there is a period of time when the processor is inactive. When the speed changes from fast to slow, the processor inactive period is in the range of 100 μS to 300 μS. For speed change from slow to fast, the processor is in active for 1.25 μS to 3.25 μS.

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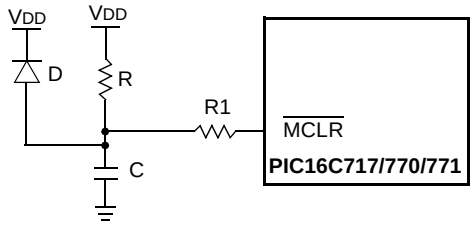
12.4 Power-On Reset (POR)

A Power-on Reset pulse is generated on-chip when a VDD rise is detected (in the range of 1.5V - 2.1V). Enable the internal MCLR feature to eliminate external RC components usually needed to create a Power-on Reset. A maximum rise time for VDD is specified. See Electrical Specifications for details. For a long rise time, enable external MCLR function and use circuit as shown in Figure 12-5.

Two delay timers, (PWRT on OST), have been provided which hold the device in RESET after a POR (dependent upon device configuration) so that all operational parameters have been met prior to releasing the device to resume/begin normal operation.

When the device starts normal operation (exits the RESET condition), device operating parameters (voltage, frequency, temperature,...) must be met to ensure operation. If these conditions are not met, the device must be held in RESET until the operating conditions are met. Brown-out Reset may be used to meet the start-up conditions, or if necessary an external POR circuit may be implemented to delay end of RESET for as long as needed.

FIGURE 12-5: EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD RAMP)



Note 1: External Power-on Reset circuit is required only if VDD power-up slope is too slow. The diode D helps discharge the capacitor quickly when VDD powers down.

2: R < 40 kΩ is recommended to make sure that voltage drop across R does not violate the device's electrical specification.

3: R1 = 100Ω to 1 kΩ will limit any current flowing into MCLR from external capacitor C in the event of MCLR/VPP pin breakdown due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS).

4: External MCLR must be enabled (MCLRE = 1).

12.5 Power-up Timer (PWRT)

The Power-up Timer provides a fixed TPWRT time-out on power-up type RESETS only. For a POR, the PWRT is invoked when the POR pulse is generated. For a BOR, the PWRT is invoked when the device exits the RESET condition (VDD rises above BOR trip point). The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as the PWRT is active. The PWRT's time delay is designed to allow VDD to rise to an acceptable level. A configuration bit is provided to enable/disable the PWRT for the POR only. For a BOR the PWRT is always available regardless of the configuration bit setting.

The power-up time delay will vary from chip-to-chip due to VDD, temperature and process variation. See DC parameters for details.

12.6 Oscillator Start-up Timer (OST)

The Oscillator Start-up Timer (OST) provides 1024 oscillator cycle (from OSC1 input) delay after the PWRT delay is over. This ensures that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP and HS modes and only on a power-up type RESET or a wake-up from SLEEP.

12.7 Programmable Brown-Out Reset (PBOR)

The Programmable Brown-out Reset module is used to generate a RESET when the supply voltage falls below a specified trip voltage. The trip voltage is configurable to any one of four voltages provided by the BORV<1:0> configuration word bits.

Configuration bit, BODEN, can disable (if clear/programmed) or enable (if set) the Brown-out Reset circuitry. If VDD falls below the specified trip point for longer than TBOR, (parameter #35), the brown-out situation will RESET the chip. A RESET may not occur if VDD falls below the trip point for less than TBOR. The chip will remain in Brown-out Reset until VDD rises above VBOR. The Power-up Timer will be invoked at that point and will keep the chip in RESET an additional TPWRT. If VDD drops below VBOR while the Power-up Timer is running, the chip will go back into a Brown-out Reset and the Power-up Timer will be re-initialized. Once VDD rises above VBOR, the Power-up Timer will again begin a TPWRT time delay. Even though the PWRT is always enabled when brown-out is enabled, the PWRT configuration word bit should be cleared (enabled) when brown-out is enabled.

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RETFIE **Return from Interrupt**

Syntax:	[*label*] RETFIE
Operands:	None
Operation:	TOS → PC, 1 → GIE
Status Affected:	None

RETLW **Return with Literal in W**

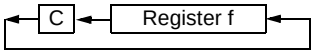
Syntax:	[*label*] RETLW k
Operands:	0 ≤ k ≤ 255
Operation:	k → (W); TOS → PC
Status Affected:	None
Description:	The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two cycle instruction.

RETURN **Return from Subroutine**

Syntax:	[*label*] RETURN
Operands:	None
Operation:	TOS → PC
Status Affected:	None
Description:	Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two cycle instruction.

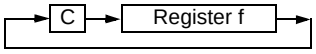
RLF **Rotate Left f through Carry**

Syntax:	[*label*] RLF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	See description below
Status Affected:	C
Description:	The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is stored back in register 'f'.



RRF **Rotate Right f through Carry**

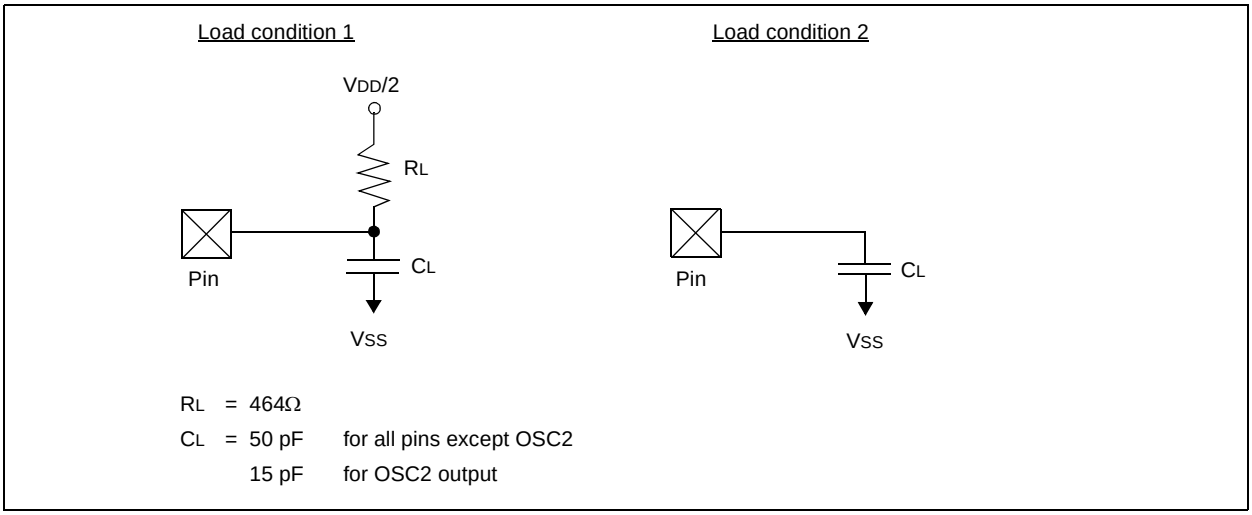
Syntax:	[*label*] RRF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	See description below
Status Affected:	C
Description:	The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.



SLEEP

Syntax:	[*label*] SLEEP
Operands:	None
Operation:	00h → WDT, 0 → WDT prescaler, 1 → $\overline{TO}$, 0 → $\overline{PD}$
Status Affected:	$\overline{TO}$, $\overline{PD}$
Description:	The power-down status bit, $\overline{PD}$ is cleared. Time-out status bit, $\overline{TO}$ is set. Watchdog Timer and its prescaler are cleared. The processor is put into SLEEP mode with the oscillator stopped. See Section 12.8 for more details.

FIGURE 15-4: LOAD CONDITIONS



R_L = 464Ω
C_L = 50 pF for all pins except OSC2
15 pF for OSC2 output

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FIGURE 16-19: TYPICAL AND MAXIMUM ΔIWDT VS. VDD (-40°C TO +125°C)

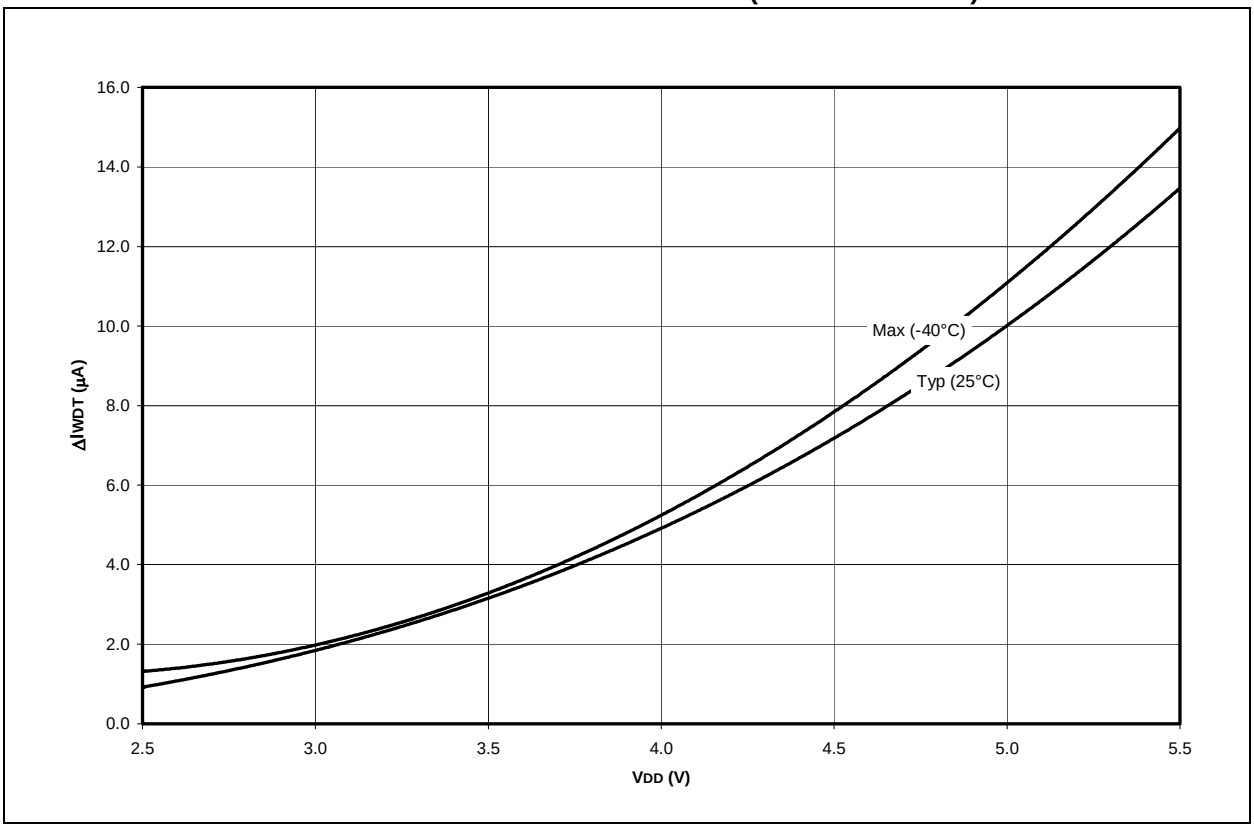

FIGURE 16-20: TYPICAL AND MAXIMUM ΔITMR1 VS. VDD (32 KHZ, -40°C TO +125°C)

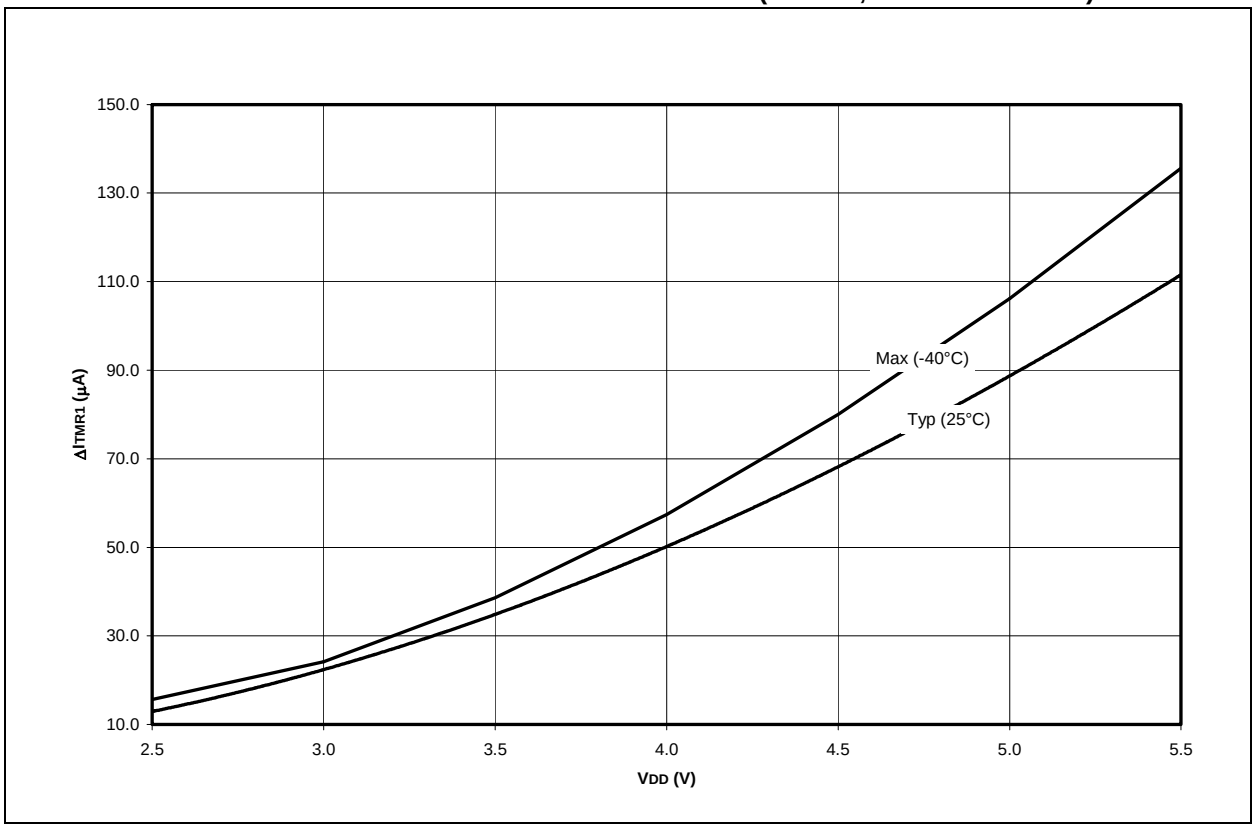

FIGURE 16-21: TYPICAL AND MAXIMUM ΔIVRL VS. VDD (-40°C TO +125°C)

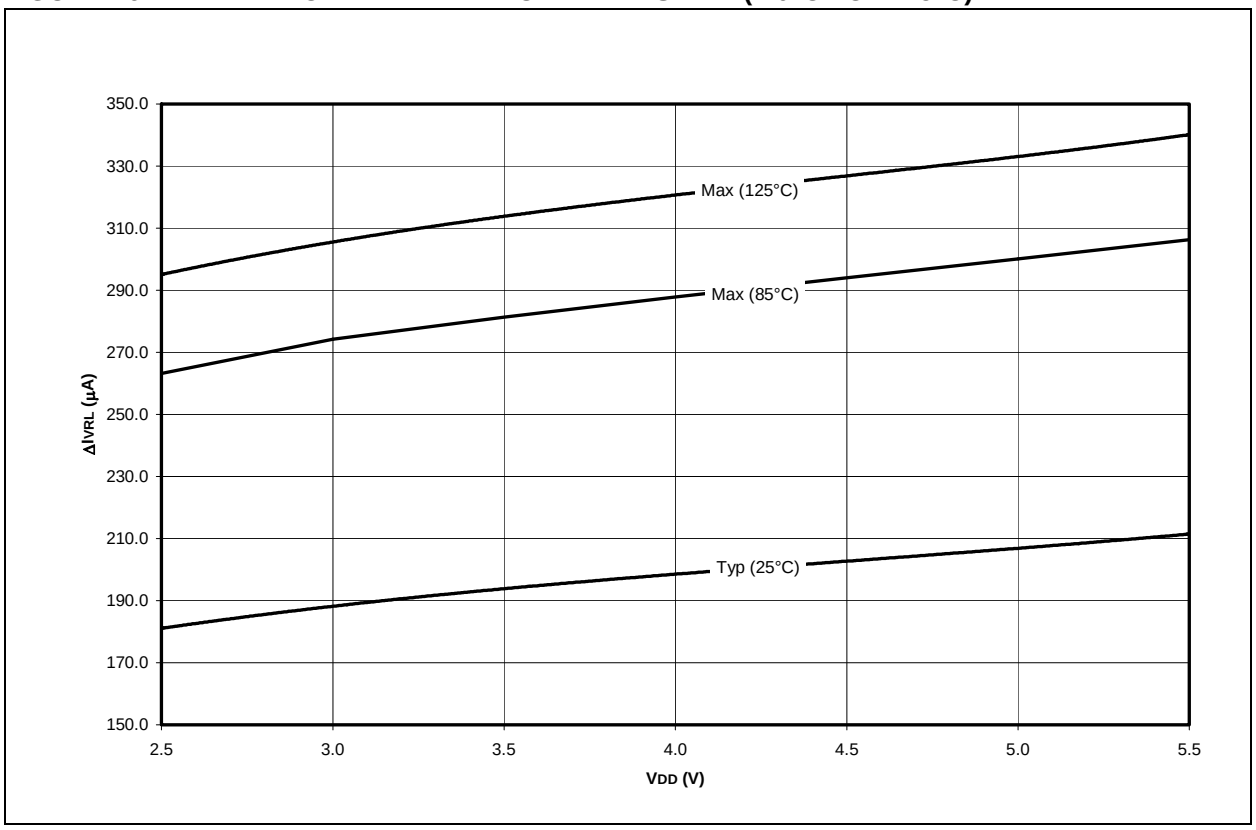

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FIGURE 16-24: TYPICAL AND MAXIMUM ΔILVD VS. VDD (-40°C TO +125°C) (LVD TRIP = 4.5V)

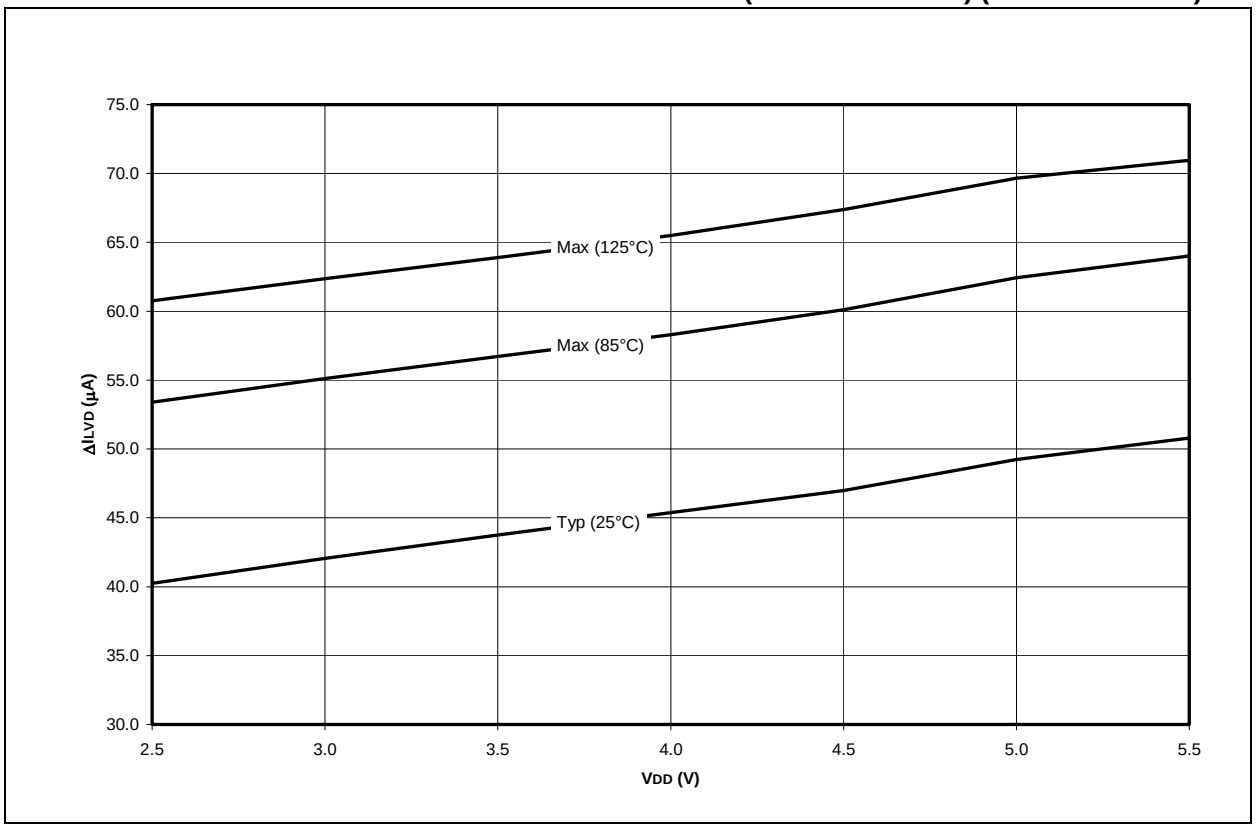
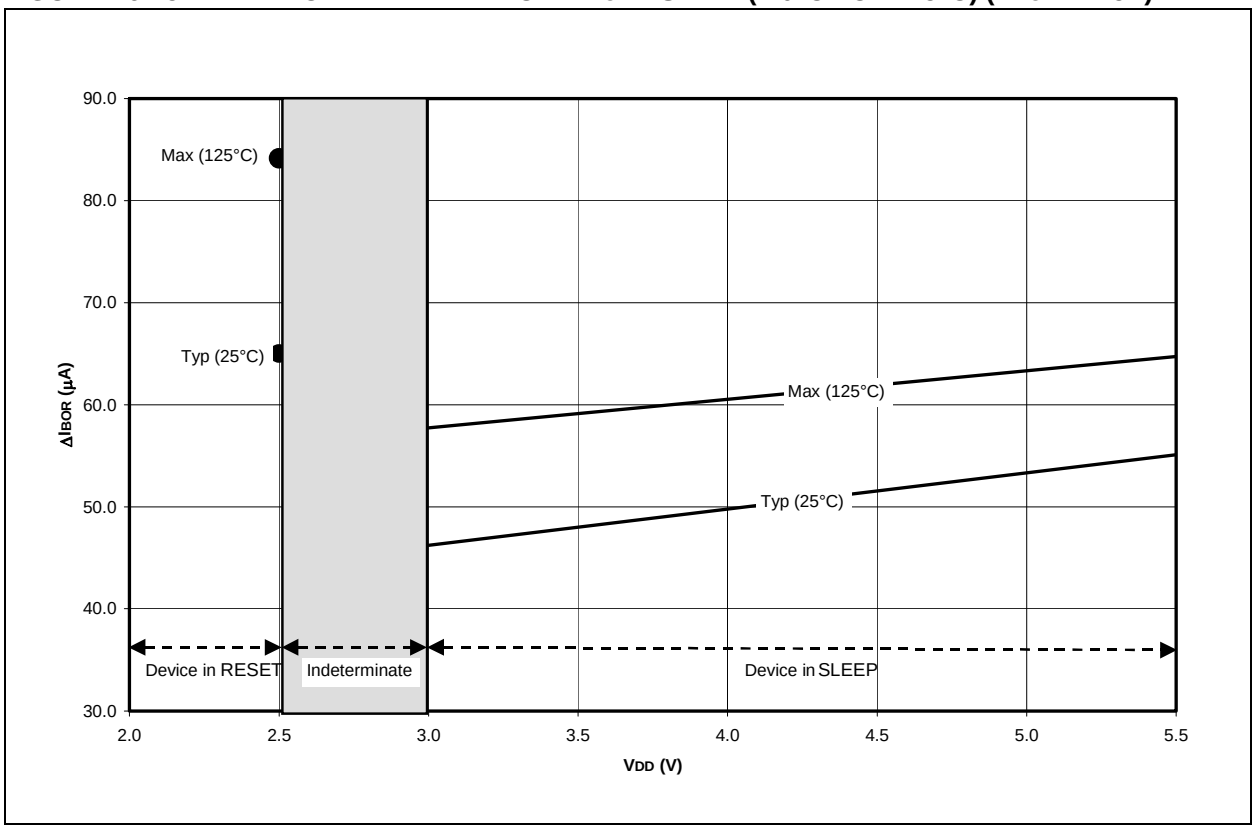


FIGURE 16-25: TYPICAL AND MAXIMUM ΔIBOR VS. VDD (-40°C TO +125°C) (VBOR = 2.5V)



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17.6 20-Lead Ceramic Dual In-line with Window (JW) – 300 mil (CERDIP)

DRAWING NOT AVAILABLE

APPENDIX B: DEVICE DIFFERENCES

The differences between the devices in this data sheet are listed in Table B-1.

TABLE B-1: DEVICE DIFFERENCES

Difference	PIC16C717	PIC16C770	PIC16C771
Program Memory	2K	2K	4K
A/D	6 channels, 10 bits	6 channels, 12 bits	6 channels, 12 bits
Dedicated AV_{DD} and AV_{SS}	Not available	Available	Available
Packages	18-pin PDIP, 18-pin windowed CERDIP, 18-pin SOIC, 20-pin SSOP	20-pin PDIP, 20-pin windowed CERDIP, 20-pin SOIC, 20-pin SSOP	20-pin PDIP, 20-pin windowed CERDIP, 20-pin SOIC, 20-pin SSOP

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Note the following details of the code protection feature on Microchip devices:

- Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these methods, to our knowledge, require using the Microchip products in a manner outside the operating specifications contained in Microchip's Data Sheets. Most likely, the person doing so is engaged in theft of intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as "unbreakable."

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