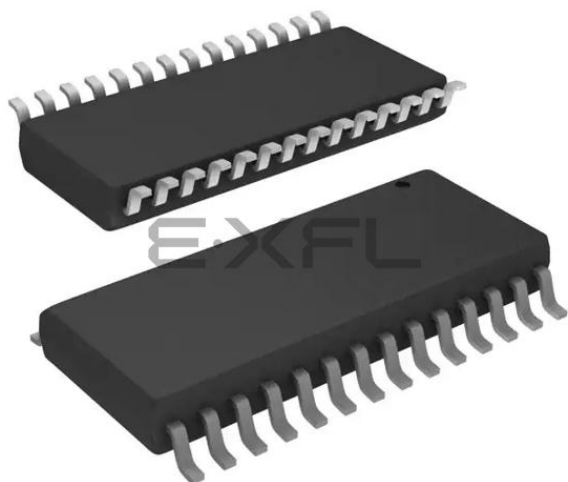




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Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	72MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, HLVD, I ² S, POR, PWM, WDT
Number of I/O	21
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 3.6V
Data Converters	A/D 10x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx174f256b-v-so

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

TABLE 1-4: OC1 THROUGH OC5 PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number ⁽¹⁾			Pin Type	Buffer Type	Description
	28-pin QFN	28-pin SOIC	44-pin QFN/TQFP			
Output Compare						
OC1	PPS	PPS	PPS	O	—	Output Compare Output 1-5
OC2	PPS	PPS	PPS	O	—	
OC3	PPS	PPS	PPS	O	—	
OC4	PPS	PPS	PPS	O	—	
OC5	PPS	PPS	PPS	O	—	
OCFA	PPS	PPS	PPS	I	ST	Output Compare Fault A Input
OCFB	PPS	PPS	PPS	I	ST	Output Compare Fault B Input

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = TTL input buffer PPS = Peripheral Pin Select — = N/A

Note 1: Pin numbers are provided for reference only. See the “**Pin Diagrams**” section for device pin availability.

TABLE 1-5: EXTERNAL INTERRUPTS PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number ⁽¹⁾			Pin Type	Buffer Type	Description
	28-pin QFN	28-pin SOIC	44-pin QFN/TQFP			
External Interrupts						
INT0	13	16	43	I	ST	External Interrupt 0-4
INT1	PPS	PPS	PPS	I	ST	
INT2	PPS	PPS	PPS	I	ST	
INT3	PPS	PPS	PPS	I	ST	
INT4	PPS	PPS	PPS	I	ST	

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = TTL input buffer PPS = Peripheral Pin Select — = N/A

Note 1: Pin numbers are provided for reference only. See the “**Pin Diagrams**” section for device pin availability.

7.1 Interrupt Control Registers

TABLE 7-2: INTERRUPT REGISTER MAP

Virtual Address (BF88.#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1000	INTCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	MVEC	—	TPC<2:0>			—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP	0000
1010	INTSTAT ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	SRIPL<2:0>			—	—	VEC<5:0>						0000
1020	IPTMR	31:16	IPTMR<31:0>																0000
		15:0																	0000
1030	IFS0	31:16	FCEIF	RTCCIF	FSCMIF	AD1IF	OC5IF	IC5IF	IC5EIF	T5IF	INT4IF	OC4IF	IC4IF	IC4EIF	T4IF	INT3IF	OC3IF	IC3IF	0000
		15:0	IC3EIF	T3IF	INT2IF	OC2IF	IC2IF	IC2EIF	T2IF	INT1IF	OC1IF	IC1IF	IC1EIF	T1IF	INT0IF	CS1IF	CS0IF	CTIF	0000
1040	IFS1	31:16	DMA3IF	DMA2IF	DMA1IF	DMA0IF	CTMUIF	I2C2MIF	I2C2SIF	I2C2BIF	U2TXIF	U2RXIF	U2EIF	SPI2TXIF	SPI2RXIF	SPI2EIF	PMPEIF	PMPIF	0000
		15:0	CNCIF	CNBIF	CNAIF	I2C1MIF	I2C1SIF	I2C1BIF	U1TXIF	U1RXIF	U1EIF	SPI1TXIF	SPI1RXIF	SPI1EIF	USBIF ⁽²⁾	CMP3IF	CMP2IF	CMP1IF	0000
1060	IEC0	31:16	FCEIE	RTCCIE	FSCMIE	AD1IE	OC5IE	IC5IE	IC5EIE	T5IE	INT4IE	OC4IE	IC4IE	IC4EIE	T4IE	INT3IE	OC3IE	IC3IE	0000
		15:0	IC3EIE	T3IE	INT2IE	OC2IE	IC2IE	IC2EIE	T2IE	INT1IE	OC1IE	IC1IE	IC1EIE	T1IE	INT0IE	CS1IE	CS0IE	CTIE	0000
1070	IEC1	31:16	DMA3IE	DMA2IE	DMA1IE	DMA0IE	CTMUIE	I2C2MIE	I2C2SIE	I2C2BIE	U2TXIE	U2RXIE	U2EIE	SPI2TXIE	SPI2RXIE	SPI2EIE	PMPEIE	PMPIE	0000
		15:0	CNCIE	CNBIE	CNAIE	I2C1MIE	I2C1SIE	I2C1BIE	U1TXIE	U1RXIE	U1EIE	SPI1TXIE	SPI1RXIE	SPI1EIE	USBIE ⁽²⁾	CMP3IE	CMP2IE	CMP1IE	0000
1090	IPC0	31:16	—	—	—	INT0IP<2:0>			INT0IS<1:0>			—	—	—	CS1IP<2:0>			CS1IS<1:0>	0000
		15:0	—	—	—	CS0IP<2:0>			CS0IS<1:0>			—	—	—	CTIP<2:0>			CTIS<1:0>	0000
10A0	IPC1	31:16	—	—	—	INT1IP<2:0>			INT1IS<1:0>			—	—	—	OC1IP<2:0>			OC1IS<1:0>	0000
		15:0	—	—	—	IC1IP<2:0>			IC1IS<1:0>			—	—	—	T1IP<2:0>			T1IS<1:0>	0000
10B0	IPC2	31:16	—	—	—	INT2IP<2:0>			INT2IS<1:0>			—	—	—	OC2IP<2:0>			OC2IS<1:0>	0000
		15:0	—	—	—	IC2IP<2:0>			IC2IS<1:0>			—	—	—	T2IP<2:0>			T2IS<1:0>	0000
10C0	IPC3	31:16	—	—	—	INT3IP<2:0>			INT3IS<1:0>			—	—	—	OC3IP<2:0>			OC3IS<1:0>	0000
		15:0	—	—	—	IC3IP<2:0>			IC3IS<1:0>			—	—	—	T3IP<2:0>			T3IS<1:0>	0000
10D0	IPC4	31:16	—	—	—	INT4IP<2:0>			INT4IS<1:0>			—	—	—	OC4IP<2:0>			OC4IS<1:0>	0000
		15:0	—	—	—	IC4IP<2:0>			IC4IS<1:0>			—	—	—	T4IP<2:0>			T4IS<1:0>	0000
10E0	IPC5	31:16	—	—	—	AD1IP<2:0>			AD1IS<1:0>			—	—	—	OC5IP<2:0>			OC5IS<1:0>	0000
		15:0	—	—	—	IC5IP<2:0>			IC5IS<1:0>			—	—	—	T5IP<2:0>			T5IS<1:0>	0000
10F0	IPC6	31:16	—	—	—	CMP1IP<2:0>			CMP1IS<1:0>			—	—	—	FCEIP<2:0>			FCEIS<1:0>	0000
		15:0	—	—	—	RTCCIP<2:0>			RTCCIS<1:0>			—	—	—	FSCMIP<2:0>			FSCMIS<1:0>	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: With the exception of those noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4 0x8 and 0xC, respectively. See 12.2 “CLR, SET and INV Registers” for more information.

2: These bits are not available on PIC32MX1XX devices.

3: This register does not have associated CLR, SET, INV registers.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 7-6: IPCx: INTERRUPT PRIORITY CONTROL REGISTER (CONTINUED)

bit 9-8 **IS01<1:0>**: Interrupt Subpriority bits

11 = Interrupt subpriority is 3
10 = Interrupt subpriority is 2
01 = Interrupt subpriority is 1
00 = Interrupt subpriority is 0

bit 7-5 **Unimplemented**: Read as '0'

bit 4-2 **IP00<2:0>**: Interrupt Priority bits

111 = Interrupt priority is 7
.
.
.
010 = Interrupt priority is 2
001 = Interrupt priority is 1
000 = Interrupt is disabled

bit 1-0 **IS00<1:0>**: Interrupt Subpriority bits

11 = Interrupt subpriority is 3
10 = Interrupt subpriority is 2
01 = Interrupt subpriority is 1
00 = Interrupt subpriority is 0

Note: This register represents a generic definition of the IPCx register. Refer to Table 7-1 for the exact bit definitions.
--

TABLE 9-3: DMA CHANNELS 0-3 REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
3170	DCH1SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSSIZ<15:0>																0000
3180	DCH1DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDSIZ<15:0>																0000
3190	DCH1SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSPTR<15:0>																0000
31A0	DCH1DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDPTR<15:0>																0000
31B0	DCH1CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCSIZ<15:0>																0000
31C0	DCH1CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCPTR<15:0>																0000
31D0	DCH1DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CHPDAT<7:0>								0000
31E0	DCH2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHBUSY	—	—	—	—	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>	—	0000
31F0	DCH2ECON	31:16	—	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF
		15:0	CHSIQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00
3200	DCH2INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
3210	DCH2SSA	31:16	CHSSA<31:0>																0000
		15:0																	0000
3220	DCH2DSA	31:16	CHDSA<31:0>																0000
		15:0																	0000
3230	DCH2SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSSIZ<15:0>																0000
3240	DCH2DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDSIZ<15:0>																0000
3250	DCH2SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSPTR<15:0>																0000
3260	DCH2DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDPTR<15:0>																0000
3270	DCH2CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCSIZ<15:0>																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See 12.2 “CLR, SET and INV Registers” for more information.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

12.1 Parallel I/O (PIO) Ports

All port pins have 10 registers directly associated with their operation as digital I/O. The data direction register (TRISx) determines whether the pin is an input or an output. If the data direction bit is a '1', then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the latch (LATx) read the latch. Writes to the latch write the latch. Reads from the port (PORTx) read the port pins, while writes to the port pins write the latch.

12.1.1 OPEN-DRAIN CONFIGURATION

In addition to the PORTx, LATx, and TRISx registers for data control, some port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODCx, associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs higher than V_{DD} (e.g., 5V) on any desired 5V-tolerant pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum V_{IH} specification.

See the “Pin Diagrams” section for the available pins and their functionality.

12.1.2 CONFIGURING ANALOG AND DIGITAL PORT PINS

The ANSELx register controls the operation of the analog port pins. The port pins that are to function as analog inputs must have their corresponding ANSEL and TRIS bits set. In order to use port pins for I/O functionality with digital modules, such as Timers, UARTs, etc., the corresponding ANSELx bit must be cleared.

The ANSELx register has a default value of 0xFFFF; therefore, all pins that share analog functions are analog (not digital) by default.

If the TRIS bit is cleared (output) while the ANSELx bit is set, the digital output level (V_{OH} or V_{OL}) is converted by an analog peripheral, such as the ADC module or Comparator module.

When the PORT register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

12.1.3 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically this instruction would be a NOP.

12.1.4 INPUT CHANGE NOTIFICATION

The input change notification function of the I/O ports allows the PIC32MX1XX/2XX 28/44-pin XLP Family devices to generate interrupt requests to the processor in response to a change-of-state on selected input pins. This feature can detect input change-of-states even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a change-of-state.

Five control registers are associated with the CN functionality of each I/O port. The CNENx registers contain the CN interrupt enable control bits for each of the input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

The CNSTATx register indicates whether a change occurred on the corresponding pin since the last read of the PORTx bit.

Each I/O pin also has a weak pull-up and a weak pull-down connected to it. The pull-ups act as a current source or sink source connected to the pin, and eliminate the need for external resistors when push-button or keypad devices are connected. The pull-ups and pull-downs are enabled separately using the CNPUx and the CNPDx registers, which contain the control bits for each of the pins. Setting any of the control bits enables the weak pull-ups and/or pull-downs for the corresponding pins.

Note: Pull-ups and pull-downs on change notification pins should always be disabled when the port pin is configured as a digital output.

An additional control register (CNCONx) is shown in Register 12-3.

12.2 CLR, SET and INV Registers

Every I/O module register has a corresponding CLR (clear), SET (set) and INV (invert) register designed to provide fast atomic bit manipulations. As the name of the register implies, a value written to a SET, CLR or INV register effectively performs the implied operation, but only on the corresponding base register and only bits specified as '1' are modified. Bits specified as '0' are not modified.

Reading SET, CLR and INV registers returns undefined values. To see the affects of a write operation to a SET, CLR, or INV register, the base register must be read.

TABLE 12-7: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FB00	RPA0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPA0<3:0>				0000
FB04	RPA1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPA1<3:0>				0000
FB08	RPA2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPA2<3:0>				0000
FB0C	RPA3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPA3<3:0>				0000
FB10	RPA4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPA4<3:0>				0000
FB20	RPA8R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPA8<3:0>				0000
FB24	RPA9R ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPA9<3:0>				0000
FB2C	RPB0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPB0<3:0>				0000
FB30	RPB1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPB1<3:0>				0000
FB34	RPB2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPB2<3:0>				0000
FB38	RPB3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPB3<3:0>				0000
FB3C	RPB4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPB4<3:0>				0000
FB40	RPB5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPB5<3:0>				0000
FB44	RPB6R ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPB6<3:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is only available on 44-pin devices.
 - 2: This register is only available on USB devices.
 - 3: This register is only available on VBAT devices.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

14.0 TIMER2/3, TIMER4/5

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 14. "Timers"** (DS60001105), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

This family of PIC32 devices features four synchronous 16-bit timers (default) that can operate as a free-running interval timer for various timing applications and counting external events. The following modes are supported:

- Synchronous internal 16-bit timer
- Synchronous internal 16-bit gated timer
- Synchronous external 16-bit timer

Two 32-bit synchronous timers are available by combining Timer2 with Timer3 and Timer4 with Timer5. The 32-bit timers can operate in three modes:

- Synchronous internal 32-bit timer
- Synchronous internal 32-bit gated timer
- Synchronous external 32-bit timer

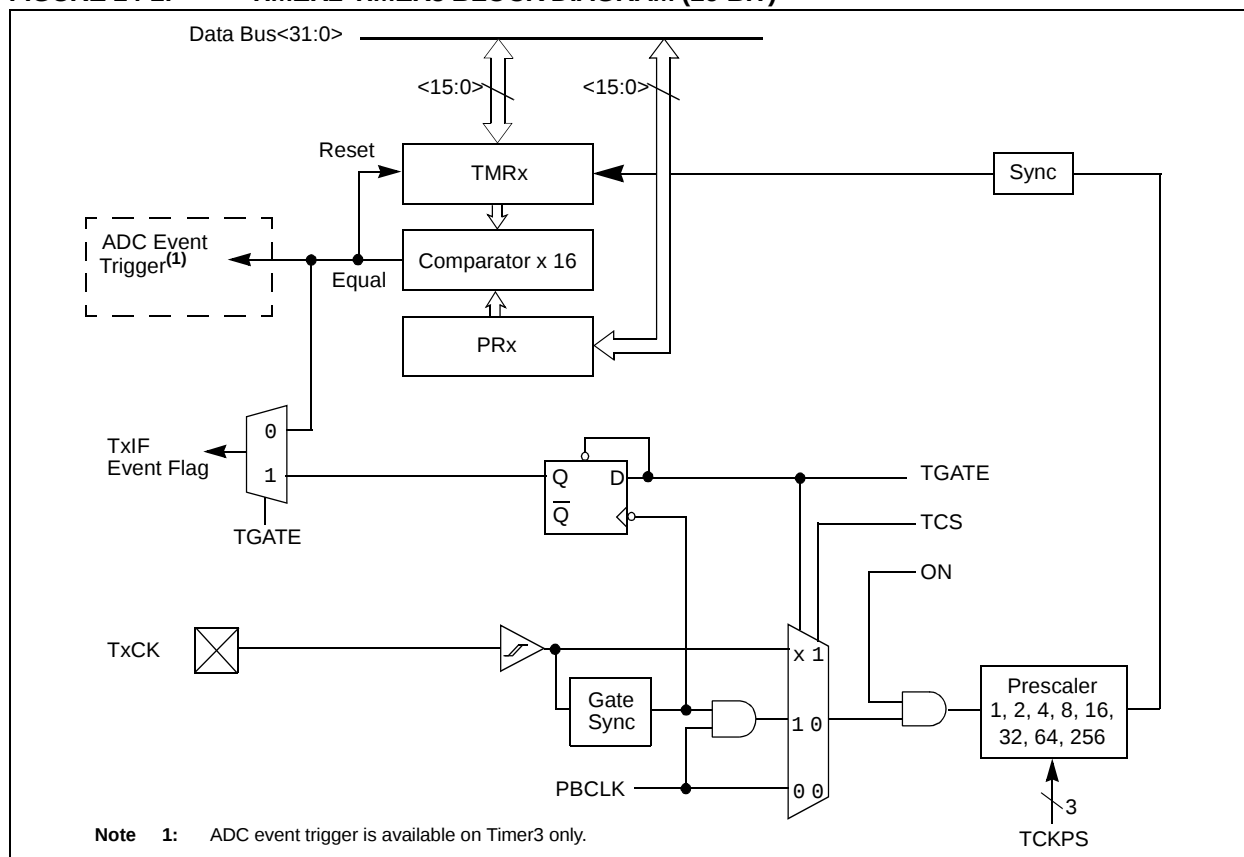
Note: In this chapter, references to registers, TxCON, TMRx and PRx, use 'x' to represent Timer2 through Timer5 in 16-bit modes. In 32-bit modes, 'x' represents Timer2 or Timer4 and 'y' represents Timer3 or Timer5.

14.1 Additional Supported Features

- Selectable clock prescaler
- Timers operational during CPU idle
- Time base for Input Capture and Output Compare modules (Timer2 and Timer3 only)
- ADC event trigger (Timer3 in 16-bit mode, Timer2/3 in 32-bit mode)
- Fast bit manipulation using CLR, SET and INV registers

Figure 14-1 and Figure 14-2 illustrate block diagrams of Timer2/3 and Timer4/5.

FIGURE 14-1: TIMER2-TIMER5 BLOCK DIAGRAM (16-BIT)



17.0 INPUT CAPTURE

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 15. "Input Capture"** (DS60001122), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Input Capture module is useful in applications requiring frequency (period) and pulse measurement.

The Input Capture module captures the 16-bit or 32-bit value of the selected Time Base registers when an event occurs at the ICx pin. The following events cause capture events:

- Simple capture event modes:
 - Capture timer value on every rising and falling edge of input at ICx pin
 - Capture timer value on every edge (rising and falling)
 - Capture timer value on every edge (rising and falling), specified edge first.

- Prescaler capture event modes:
 - Capture timer value on every 4th rising edge of input at ICx pin
 - Capture timer value on every 16th rising edge of input at ICx pin

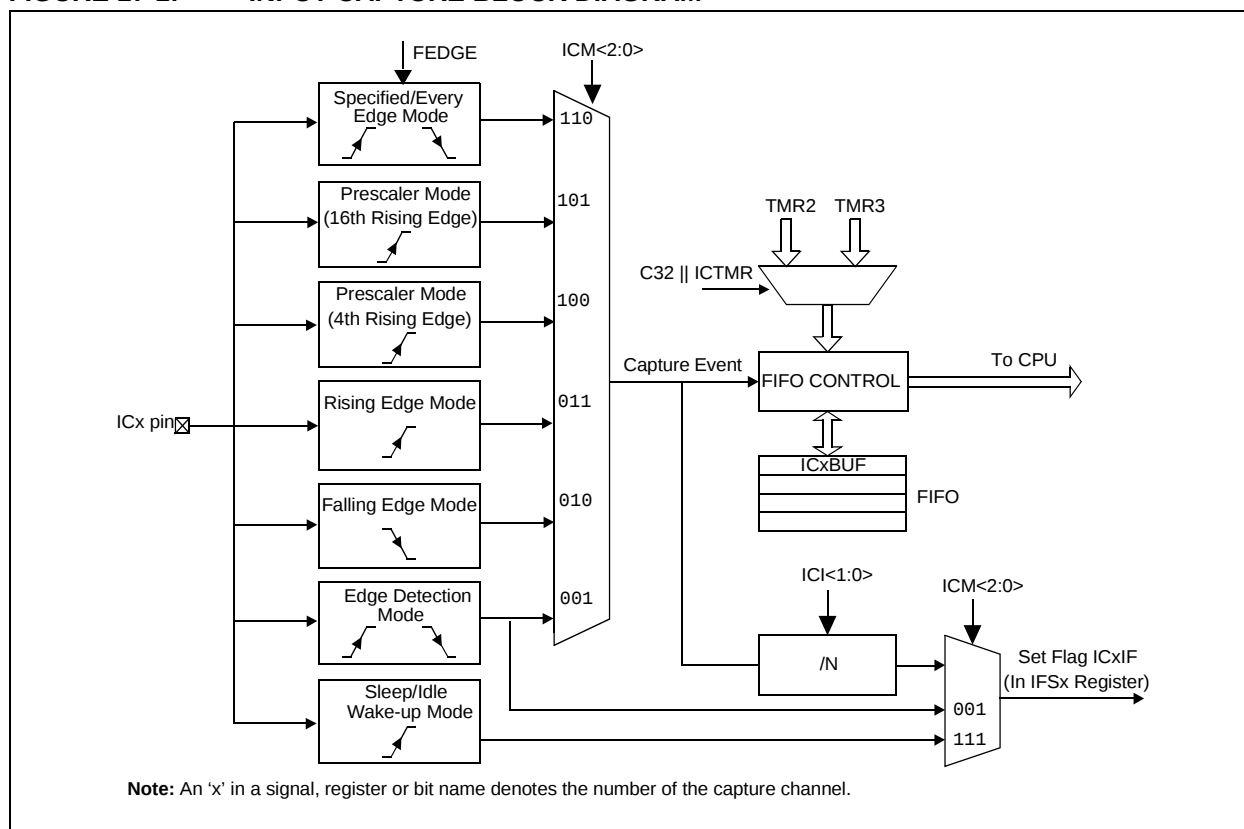
Each input capture channel can select between one of two 16-bit timers (Timer2 or Timer3) for the time base, or two 16-bit timers (Timer2 and Timer3) together to form a 32-bit timer. The selected timer can use either an internal or external clock.

Other operational features include:

- Device wake-up from capture pin during Sleep and Idle modes
- Interrupt on input capture event
- 4-word FIFO buffer for capture values (interrupt optionally generated after 1, 2, 3, or 4 buffer locations are filled)
- Input capture can also be used to provide additional sources of external interrupts

Figure 17-1 illustrates a general block diagram of the Input Capture module.

FIGURE 17-1: INPUT CAPTURE BLOCK DIAGRAM



PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

22.0 PARALLEL MASTER PORT (PMP)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. "Parallel Master Port (PMP)"** (DS60001128), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

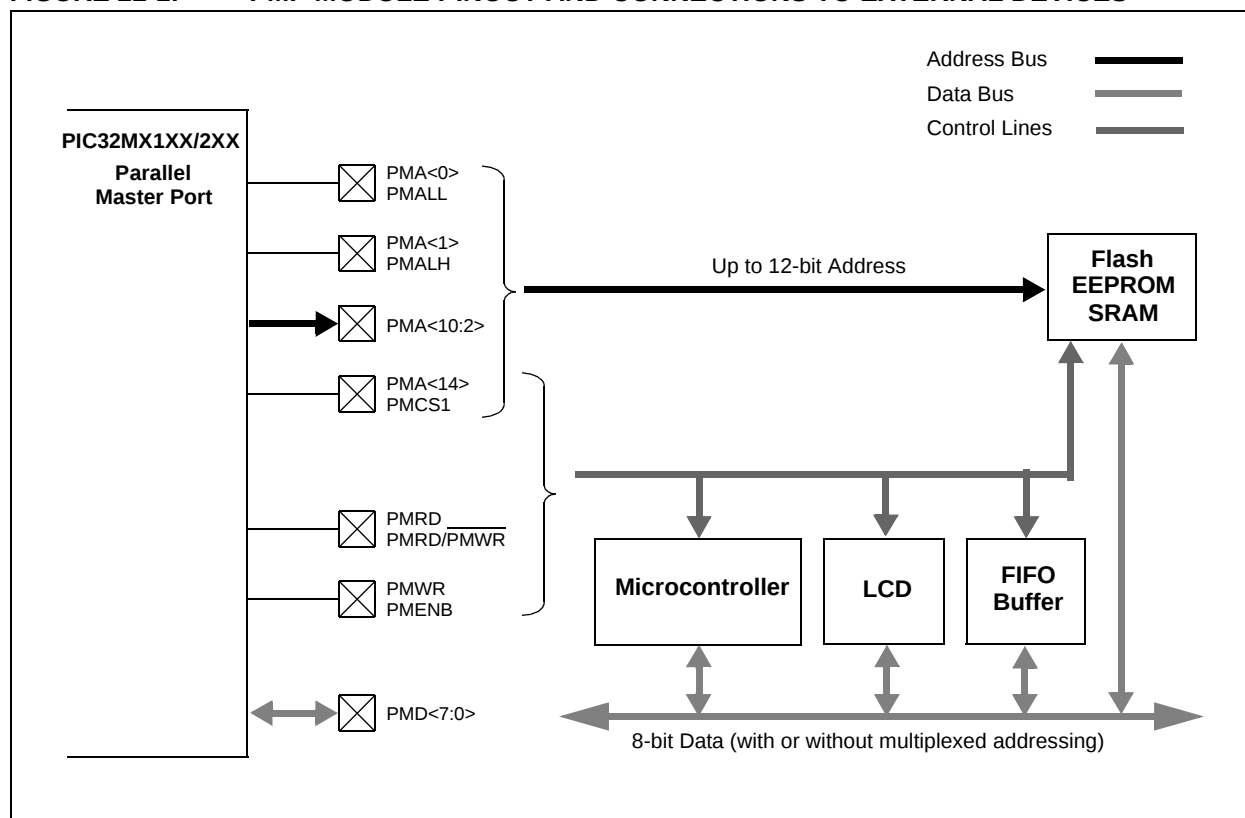
The PMP is a parallel 8-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable.

The following are key features of the PMP module:

- Fully multiplexed address/data mode
- Demultiplexed or partially multiplexed address/data mode
 - Up to 11 address lines with single Chip Select
 - Up to 12 address lines without Chip Select
- One Chip Select line
- Programmable strobe options, any one of these:
 - Individual read and write strobes
 - Read/write strobe with enable strobe
- Address auto-increment/auto-decrement
- Programmable address/data multiplexing
- Programmable polarity on control signals
- Legacy parallel slave port support
- Enhanced parallel slave support
 - Address support
 - 4-byte deep auto-incrementing buffer
- Programmable Wait states
- Selectable input voltage levels

Figure 22-1 illustrates the PMP module block diagram.

FIGURE 22-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES



PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 22-4: PMAEN: PARALLEL PORT PIN ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	PTEN14	—	—	—	PTEN<10:8>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PTEN<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 15-14 **PTEN14:** PMCS1 Address Port Enable bits

1 = PMA14 functions as either PMA14 or PMCS1⁽¹⁾

0 = PMA14 functions as port I/O

bit 13-11 **Unimplemented:** Read as '0'

bit 10-2 **PTEN<10:2>:** PMP Address Port Enable bits

1 = PMA<10:2> function as PMP address lines

0 = PMA<10:2> function as port I/O

bit 1-0 **PTEN<1:0>:** PMALH/PMALL Address Port Enable bits

1 = PMA1 and PMA0 function as either PMA<1:0> or PMALH and PMALL⁽²⁾

0 = PMA1 and PMA0 pads functions as port I/O

Note 1: The use of this pin as PMA14 or CS1 is selected by the CSF<1:0> bits in the PMCON register.

2: The use of these pins as PMA1/PMA0 or PMALH/PMALL depends on the Address/Data Multiplex mode selected by bits ADRMUX<1:0> in the PMCON register.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 23-2: RTCALRM: REAL-TIME CLOCK ALARM CONTROL REGISTER (CONTINUED)

bit 7-0 **ARPT<7:0>**: Alarm Repeat Counter Value bits⁽²⁾

11111111 = Alarm will trigger 256 times

•
•
•

00000000 = Alarm will trigger one time

The counter decrements on any alarm event. The counter only rolls over from 0x00 to 0xFF if CHIME = 1.

Note 1: Hardware clears the ALRMEN bit anytime the alarm event occurs, when ARPT<7:0> = 00 and CHIME = 0.

2: This field should not be written when the RTCC ON bit = '1' (RTCCON<15>) and ALRMSYNC = 1.

Note: This register is reset only on a Power-on Reset (POR).

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 23-3: RTCTIME: RTC TIME VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	—	—	HR10<1:0>		HR01<3:0>			
23:16	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	—	MIN10<2:0>			MIN01<3:0>			
15:8	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	—	SEC10<2:0>			SEC01<3:0>			
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29-28 **HR10<1:0>:** Binary-Coded Decimal Value of Hours bits, 10s place digit; contains a value from 0 to 2

bit 27-24 **HR01<3:0>:** Binary-Coded Decimal Value of Hours bits, 1s place digit; contains a value from 0 to 9

bit 23 **Unimplemented:** Read as '0'

bit 22-20 **MIN10<2:0>:** Binary-Coded Decimal Value of Minutes bits, 10s place digit; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>:** Binary-Coded Decimal Value of Minutes bits, 1s place digit; contains a value from 0 to 9

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **SEC10<2:0>:** Binary-Coded Decimal Value of Seconds bits, 10s place digit; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>:** Binary-Coded Decimal Value of Seconds bits, 1s place digit; contains a value from 0 to 9

bit 7-0 **Unimplemented:** Read as '0'

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

28.0 CHARGE TIME MEASUREMENT UNIT (CTMU)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 37. “Charge Time Measurement Unit (CTMU)”** (DS60001167), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Charge Time Measurement Unit (CTMU) is a flexible analog module that has a configurable current source with a digital configuration circuit built around it. The CTMU can be used for differential time measurement between pulse sources and can be used for generating an asynchronous pulse. By working with other on-chip analog modules, the CTMU can be used for high resolution time measurement, measure capacitance, measure relative changes in capacitance or generate output pulses with a specific time delay. The CTMU is ideal for interfacing with capacitive-based sensors.

The CTMU module includes the following key features:

- Up to 13 channels available for capacitive or time measurement input
- On-chip precision current source
- 16-edge input trigger sources
- Selection of edge or level-sensitive inputs
- Polarity control for each edge source
- Control of edge sequence
- Control of response to edges
- High precision time measurement
- Time delay of external or internal signal asynchronous to system clock
- Integrated temperature sensing diode
- Control of current source during auto-sampling
- Four current source ranges
- Time measurement resolution of one nanosecond

A block diagram of the CTMU is shown in Figure 28-1.

FIGURE 28-1: CTMU BLOCK DIAGRAM

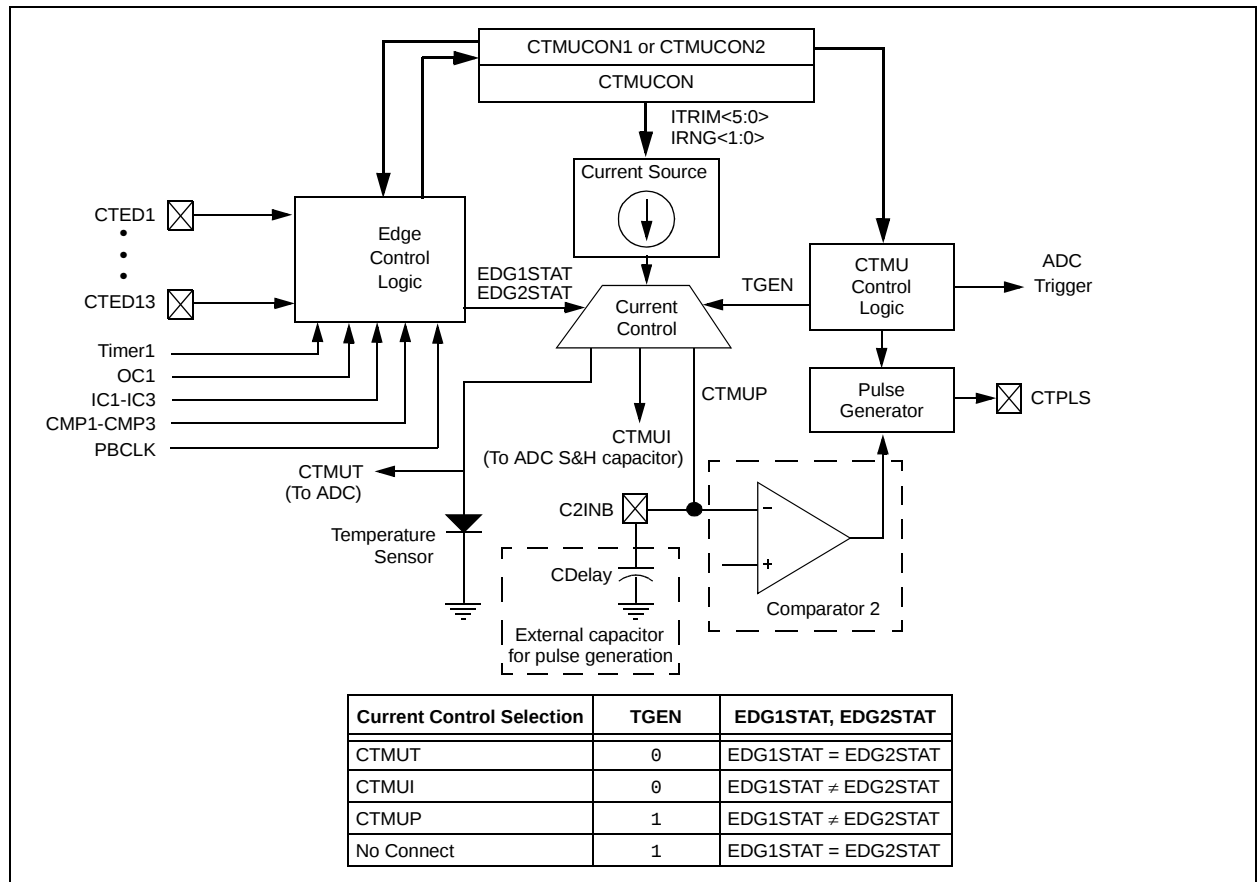


TABLE 29-1: POWER-SAVING MODES REGISTER SUMMARY

Virtual Address (BF80_#)	Register Name ⁽²⁾	Bit Range	Bits																All Resets ⁽¹⁾
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
006C	DSGPR12	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0070	DSGPR13	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0074	DSGPR14	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0078	DSGPR15	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
007C	DSGPR16	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0080	DSGPR17	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0084	DSGPR18	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0088	DSGPR19	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
008C	DSGPR20	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0090	DSGPR21	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0094	DSGPR22	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
0098	DSGPR23	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
009C	DSGPR24	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
00A0	DSGPR25	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000
00A4	DSGPR26	31:16	Deep Sleep Persistent General Purpose bits <31:16>																0000
		15:0	Deep Sleep Persistent General Purpose bits <15:0>																0000

Legend: — = unimplemented, read as '0'.**Note 1:** The DSGPR0 register is persistent in all device modes of operation.**Note 2:** The Deep Sleep Control registers can only be accessed after the system unlock sequence has been performed. In addition, these registers must be written twice.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 30-1: DEVCFG0: DEVICE CONFIGURATION WORD 0

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-1	r-1	r-1	R/P	r-1	r-1	r-1	R/P
	—	—	—	CP	—	—	—	BWP
23:16	R/P	r-1	r-1	r-1	R/P	R/P	R/P	R/P
	SMCLR	—	—	—	PWP<7:4>			
15:8	R/P	R/P	R/P	R/P	r-1	r-1	r-1	r-1
	PWP<3:0>				—	—	—	—
7:0	r-1	r-1	r-1	R/P	R/P	R/P	R/P	R/P
	—	—	—	ICESEL<1:0> ⁽²⁾		JTAGEN ⁽¹⁾	DEBUG<1:0>	

Legend:	r = Reserved bit	P = Programmable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 30-29 **Reserved:** Write '1'

bit 28 **CP:** Code-Protect bit

Prevents boot and program Flash memory from being read or modified by an external programming device.

1 = Protection is disabled

0 = Protection is enabled

bit 27-25 **Reserved:** Write '1'

bit 24 **BWP:** Boot Flash Write-Protect bit

Prevents Boot Flash memory from being modified during code execution.

1 = Boot Flash is writable

0 = Boot Flash is not writable

bit 23 **SMCLR:** Soft Master Clear Enable bit

1 = MCLR pin generates a normal system Reset

0 = MCLR pin generates a POR

bit 22-20 **Reserved:** Write '1'

Note 1: This bit sets the value for the JTAGEN bit in the CFGCON register.

Note 2: The PGEC4/PGED4 pin pair is not available on all devices. Refer to the “Pin Diagrams” section for availability.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 30-3: DEVCFG2: DEVICE CONFIGURATION WORD 2 (CONTINUED)

- bit 23 **DSBOREN:** Deep Sleep BOR Enable bit
 1 = Enable BOR during Deep Sleep mode
 0 = Disable BOR during Deep Sleep mode
- bit 22 **Reserved:** Write '1'
- bit 21 **VBATBOREN:** VBAT BOR Enable bit
 1 = Enable BOR during VBAT mode
 0 = Disable BOR during VBAT mode
- bit 20 **BOREN:** Brown-Out Reset (BOR) Enable bit
 1 = Enable BOR
 0 = Disable BOR
- bit 19 **Reserved:** Write '1'
- bit 18-16 **FPLLODIV<2:0>:** Default PLL Output Divisor bits
 111 = PLL output divided by 256
 110 = PLL output divided by 64
 101 = PLL output divided by 32
 100 = PLL output divided by 16
 011 = PLL output divided by 8
 010 = PLL output divided by 4
 001 = PLL output divided by 2
 000 = PLL output divided by 1
- bit 15 **UPLLEN:** USB PLL Enable bit⁽¹⁾
 1 = Disable and bypass USB PLL
 0 = Enable USB PLL
- bit 14-11 **Reserved:** Write '1'
- bit 10-8 **UPLLIDIV<2:0>:** USB PLL Input Divider bits⁽¹⁾
 111 = 12x divider
 110 = 10x divider
 101 = 6x divider
 100 = 5x divider
 011 = 4x divider
 010 = 3x divider
 010 = 3x divider
 001 = 2x divider
 000 = 1x divider
- bit 7 **FPLLICK:** System PLL Input Clock Select bit
 1 = FRC is selected as input to the System PLL
 0 = Posc is selected as input to the System PLL
- bit 6-4 **FPLLMUL<2:0>:** PLL Multiplier bits
 111 = 24x multiplier
 110 = 21x multiplier
 101 = 20x multiplier
 100 = 19x multiplier
 011 = 18x multiplier
 010 = 17x multiplier
 001 = 16x multiplier
 000 = 15x multiplier
- bit 3 **Reserved:** Write '1'

Note 1: This bit is only available on PIC32MX2XX devices.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

FIGURE 33-3: I/O TIMING CHARACTERISTICS

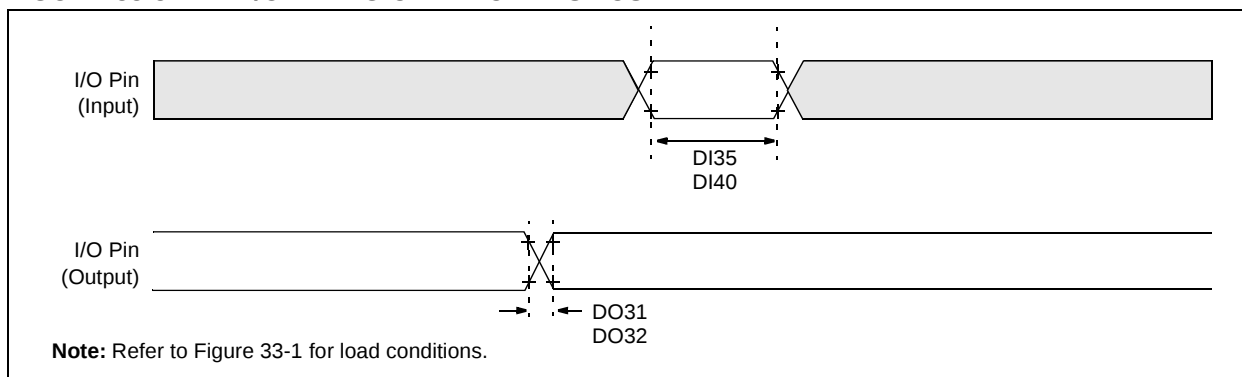


TABLE 33-22: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics ⁽²⁾	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
DO31	TioR	Port Output Rise Time	—	5	15	ns	VDD < 2.0V
			—	5	10	ns	VDD > 2.0V
DO32	TioF	Port Output Fall Time	—	5	15	ns	VDD < 2.0V
			—	5	10	ns	VDD > 2.0V
DI35	TINP	INTx Pin High or Low Time	20	—	—	ns	—
DI40	TRBP	CNx High or Low Time (input)	2	10	—	TSYSCLK	—

Note 1: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated.

2: This parameter is characterized, but not tested in manufacturing.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

TABLE 33-34: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE) (CONTINUED)

AC CHARACTERISTICS				Standard Operating Conditions: 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp			
Param. No.	Symbol	Characteristics		Min.	Max.	Units	Conditions
IS34	THD:STO	Stop Condition Hold Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode (Note 1)	250		ns	
IS40	TAA:SCL	Output Valid from Clock	100 kHz mode	0	3500	ns	—
			400 kHz mode	0	1000	ns	
			1 MHz mode (Note 1)	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	The amount of time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode (Note 1)	0.5	—	μs	
IS50	CB	Bus Capacitive Loading		—	400	pF	—

Note 1: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

FIGURE 34-6: TYPICAL FRC FREQUENCY @ VDD = 3.3V

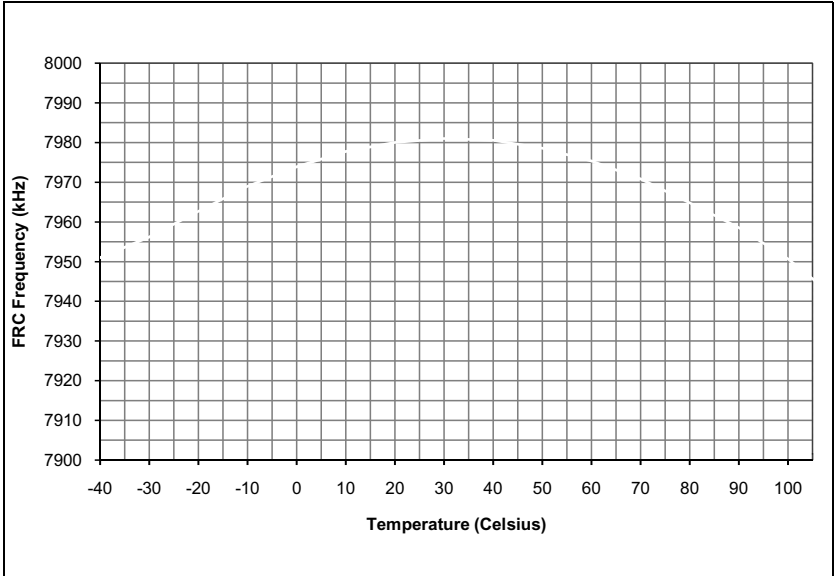


FIGURE 34-7: TYPICAL LPRC FREQUENCY @ VDD = 3.3V

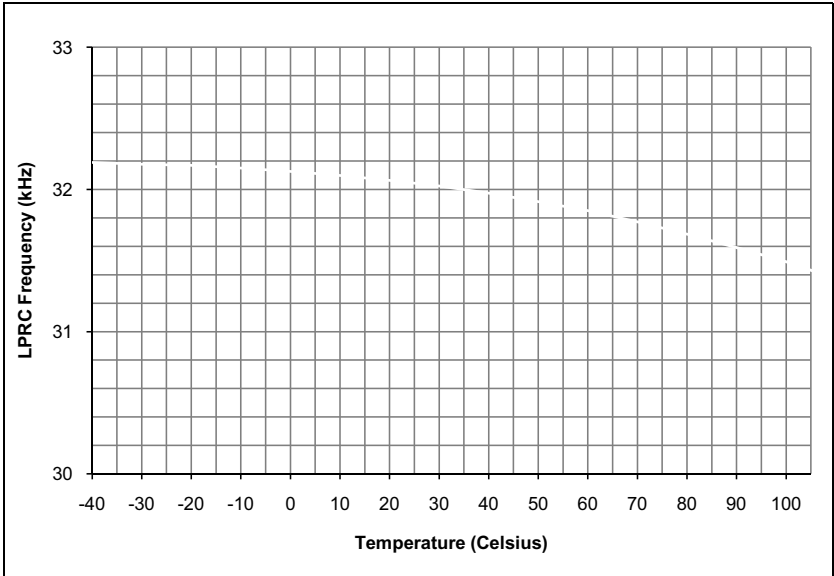
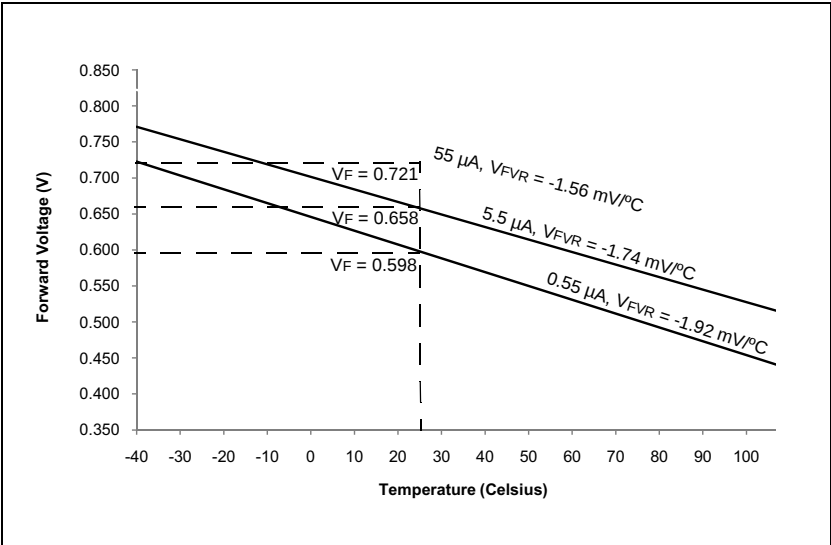


FIGURE 34-8: TYPICAL CTMU TEMPERATURE DIODE FORWARD VOLTAGE

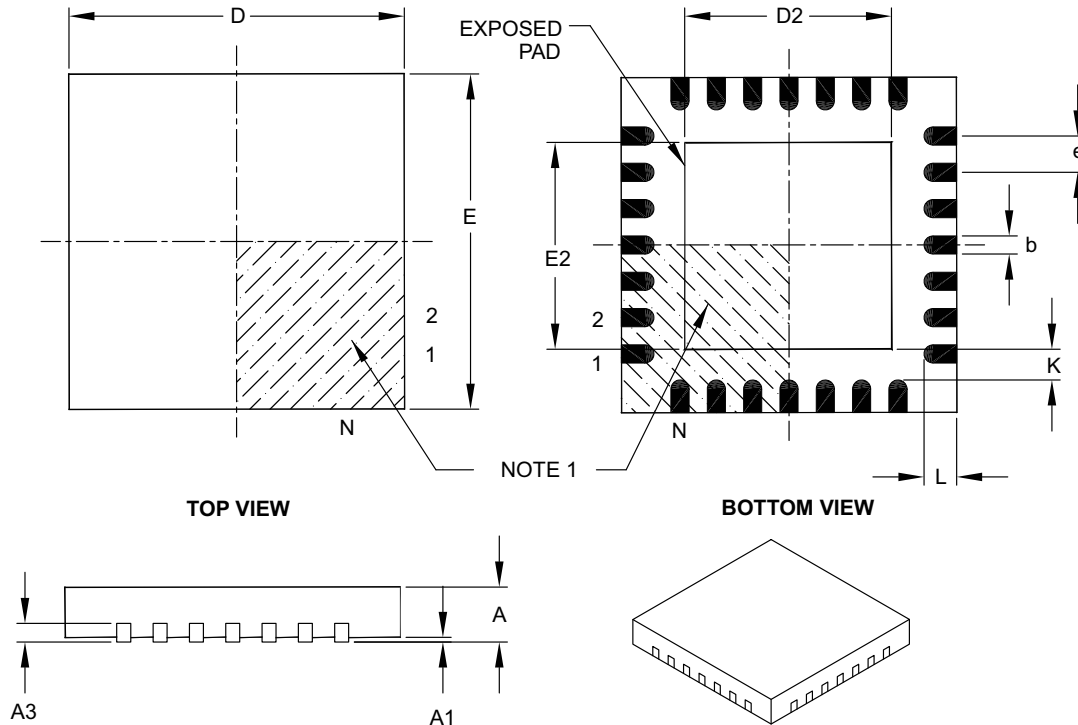


PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

28-Lead Plastic Quad Flat, No Lead Package (ML) – 6x6 mm Body [QFN]

with 0.55 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		28		
Pitch	e		0.65 BSC		
Overall Height	A		0.80	0.90	1.00
Standoff	A1		0.00	0.02	0.05
Contact Thickness	A3		0.20 REF		
Overall Width	E		6.00 BSC		
Exposed Pad Width	E2		3.65	3.70	4.20
Overall Length	D		6.00 BSC		
Exposed Pad Length	D2		3.65	3.70	4.20
Contact Width	b		0.23	0.30	0.35
Contact Length	L		0.50	0.55	0.70
Contact-to-Exposed Pad	K		0.20	–	–

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-105B