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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

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Betails	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	72MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, HLVD, I ² S, POR, PWM, WDT
Number of I/O	17
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 3.6V
Data Converters	A/D 9x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx274f256b-v-so

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Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

TABLE 1-7: TIMER1 THROUGH TIMER5 AND RTCC PINOUT I/O DESCRIPTIONS

	Pi	n Number	(1)					
Pin Name	28-pin QFN	28-pin SOIC	44-pin QFN/ TQFP	Pin Type	Buffer Type	Description		
				Timer1	I through 7	Fimer5		
T1CK	9	12	34	I	ST	Timer1-5 External Clock Input		
T2CK	PPS	PPS	PPS	I	ST			
T3CK	PPS	PPS	PPS	I	ST			
T4CK	PPS	PPS	PPS	I	ST			
T5CK	PPS	PPS	PPS	I	ST	-		
			Re	al-Time	Clock and	I Calendar		
RTCC	4	7	24	0	ST	Real-Time Clock Alarm Output		
Legend: CMOS = CMOS compatible input or ou ST = Schmitt Trigger input with CMOS TTL = TTL input buffer					Analog = Analog input O = Output PPS = Peripheral Pin Select	P = Power I = Input — = N/A		

Note 1: Pin numbers are provided for reference only. See the "Pin Diagrams" section for device pin availability.

TABLE 1-8:	UART1 AND UART2 PINOUT I/O DESCRIPTIONS

	Pin Number ⁽¹⁾							
Pin Name	28-pin QFN	28-pin SOIC	44-pin QFN/ TQFP	Pin Type	Buffer Type	Description		
		L	Iniversal A	synchro	onous Rec	eiver Transmitter 2		
U1CTS	PPS	PPS	PPS	Ι	ST	UART1 Clear to Send		
U1RTS	PPS	PPS	PPS	0		UART1 Ready to Send		
U1RX	PPS	PPS	PPS	I	ST	UART1 Receive		
U1TX	PPS	PPS	PPS	0	_	UART1 Transmit		
		ι	Jniversal A	synchr	onous Rec	eiver Transmitter 2		
U2CTS	PPS	PPS	PPS	Ι	ST	UART2 Clear to Send		
U2RTS	PPS	PPS	PPS	0	_	UART2 Ready to Send		
U2RX	PPS	PPS	PPS	I	ST	UART2 Receive		
U2TX	PPS	PPS	PPS	0	_	UART2 Transmit		
Legend: CMOS = CMOS compatible input or output ST = Schmitt Trigger input with CMOS levels TTL = TTL input buffer				Analog = Analog input O = Output PPS = Peripheral Pin Select	P = Power I = Input — = N/A			

Note 1: Pin numbers are provided for reference only. See the "Pin Diagrams" section for device pin availability.

TABLE 1-11: COMPARATOR 1, COMPARATOR 2, AND COMPARATOR VOLTAGE REFERENCE PINOUT I/O DESCRIPTIONS

	P	in Number ⁽	(1)					
Pin Name	28-pin QFN	28-pin SOIC	44-pin QFN/ TQFP	Pin Buffer Type Type		Description		
			Co	mparate	or Voltage	Reference		
Vref-	28	3	20	I	Analog	Comparator Voltage Reference (Low)		
Vref+	27	2	19	I	Analog	Comparator Voltage Reference (High)		
CVREFOUT	22	25	14	0	Analog	Comparator Voltage Reference Output		
				С	omparator	1		
C1INA	4	7	24	I	Analog	Comparator 1 Positive Input		
C1INB	3	6	23	I	Analog	Comparator 1 Selectable Negative Input		
C1INC	2	5	22	I	Analog			
C1IND	1	4	21	I	Analog			
C1OUT	PPS	PPS	PPS	0	_	Comparator 1 Output		
				С	omparator	2		
C2INA	2	5	22	I	Analog	Comparator 2 Positive Input		
C2INB	1	4	21	I	Analog	Comparator 2 Selectable Negative Input		
C2INC	4	7	24	I	Analog			
C2IND	3	6	23	I	Analog			
C2OUT	PPS	PPS	PPS	0	—	Comparator 2 Output		
				С	omparator	3		
C3INA	23	26	15	I	Analog	Comparator 3 Positive Input		
C3INB	22	25	14	I	Analog	Comparator 3 Selectable Negative Input		
C3INC	27	2	19	I	Analog			
C3IND	1	4	21	Ι	Analog			
C3OUT	PPS	PPS	PPS	0	—	Comparator 3 Output		
Legend: CMOS = CMOS compatible input or output ST = Schmitt Trigger input with CMOS levels TTL = TTL input buffer				Analog = Analog input $P = Power$ $O = Output$ $I = Input$ $PPS = Peripheral Pin Select$ $- = N/A$				

Note 1: Pin numbers are provided for reference only. See the "Pin Diagrams" section for device pin availability.

2.0 GUIDELINES FOR GETTING STARTED WITH 32-BIT MCUs

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the documents listed in the *Documentation* > *Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

2.1 Basic Connection Requirements

Getting started with the PIC32MX1XX/2XX 28/44-pin XLP Family of 32-bit Microcontrollers (MCUs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and Vss pins (see 2.2 "Decoupling Capacitors")
- All AVDD and AVSS pins, even if the ADC module is not used (see 2.2 "Decoupling Capacitors")
- VCAP pin (see 2.3 "Capacitor on Internal Voltage Regulator (VCAP)")
- MCLR pin (see 2.4 "Master Clear (MCLR) Pin")
- PGECx/PGEDx pins, used for In-Circuit Serial Programming[™] (ICSP[™]) and debugging purposes (see 2.5 "ICSP Pins")
- OSC1 and OSC2 pins, when external oscillator source is used (see 2.7 "External Oscillator Pins")

The following pins may be required:

• VREF+/VREF- pins – used when external voltage reference for the ADC module is implemented

Note: The AVDD and AVss pins must be connected, regardless of ADC use and the ADC voltage reference source.

2.2 Decoupling Capacitors

The use of decoupling capacitors on power supply pins, such as VDD, VSS, AVDD and AVSS is required. See Figure 2-1.

Consider the following criteria when using decoupling capacitors:

- Value and type of capacitor: A value of 0.1 μ F (100 nF), 10-20V is recommended. The capacitor should be a low Equivalent Series Resistance (low-ESR) capacitor and have resonance frequency in the range of 20 MHz and higher. It is further recommended that ceramic capacitors be used.
- Placement on the printed circuit board: The decoupling capacitors should be placed as close to the pins as possible. It is recommended that the capacitors be placed on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- Handling high frequency noise: If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μ F to 0.001 μ F. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1 μ F in parallel with 0.001 μ F.
- Maximizing performance: On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

Coprocessor 0 also contains the logic for identifying and managing exceptions. Exceptions can be caused by a variety of sources, including alignment errors in data, external events or program errors. Table 3-3 lists the exception types in order of priority.

Exception	Description
Reset	Assertion MCLR or a Power-on Reset (POR).
DSS	EJTAG debug single step.
DINT	EJTAG debug interrupt. Caused by the assertion of the external EJ_DINT input or by setting the EjtagBrk bit in the ECR register.
NMI	Assertion of NMI signal.
Interrupt	Assertion of unmasked hardware or software interrupt signal.
DIB	EJTAG debug hardware instruction break matched.
AdEL	Fetch address alignment error. Fetch reference to protected address.
IBE	Instruction fetch bus error.
DBp	EJTAG breakpoint (execution of SDBBP instruction).
Sys	Execution of SYSCALL instruction.
Вр	Execution of BREAK instruction.
RI	Execution of a reserved instruction.
CpU	Execution of a coprocessor instruction for a coprocessor that is not enabled.
CEU	Execution of a CorExtend instruction when CorExtend is not enabled.
Ov	Execution of an arithmetic instruction that overflowed.
Tr	Execution of a trap (when trap condition is true).
DDBL/DDBS	EJTAG Data Address Break (address only) or EJTAG data value break on store (address + value).
AdEL	Load address alignment error. Load reference to protected address.
AdES	Store address alignment error. Store to protected address.
DBE	Load or store bus error.
DDBL	EJTAG data hardware breakpoint matched in load data compare.

TABLE 3-3: MIPS32[®] M4K[®] PROCESSOR CORE EXCEPTION TYPES

3.3 Power Management

The MIPS M4K processor core offers many power management features, including low-power design, active power management and power-down modes of operation. The core is a static design that supports slowing or Halting the clocks, which reduces system power consumption during Idle periods.

3.3.1 INSTRUCTION-CONTROLLED POWER MANAGEMENT

The mechanism for invoking Power-Down mode is through execution of the WAIT instruction. For more information on power management, see **29.0 "Power-Saving Features"**.

3.4 EJTAG Debug Support

The MIPS M4K processor core provides an Enhanced JTAG (EJTAG) interface for use in the software debug of application and kernel code. In addition to standard User mode and Kernel modes of operation, the M4K core provides a Debug mode that is entered after a debug exception (derived from a hardware breakpoint, single-step exception, etc.) is taken and continues until a Debug Exception Return (DERET) instruction is executed. During this time, the processor executes the debug exception handler routine.

The EJTAG interface operates through the Test Access Port (TAP), a serial communication port used for transferring test data in and out of the core. In addition to the standard JTAG instructions, special instructions defined in the EJTAG specification define which registers are selected and how they are used.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
04.04	U-0	U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0
31:24	—	—	BYTC	<1:0>	WBO ⁽¹⁾	—	—	BITO
22:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:16	—	—	—	—	—	—	—	—
45.0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
15:8	—	—	—			PLEN<4:0>		
7.0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
7:0	CRCEN	CRCAPP ⁽¹⁾	CRCTYP	_	—	(CRCCH<2:0>	,

REGISTER 9-4: DCRCCON: DMA CRC CONTROL REGISTER

Legend:

Legena.			
R = Readable bit	W = Writable bit	U = Unimplemented bit, I	read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-30 Unimplemented: Read as '0'

- bit 29-28 BYTO<1:0>: CRC Byte Order Selection bits
 - 11 = Endian byte swap on half-word boundaries (i.e., source half-word order with reverse source byte order per half-word)
 - 10 = Swap half-words on word boundaries (i.e., reverse source half-word order with source byte order per half-word)
 - 01 = Endian byte swap on word boundaries (i.e., reverse source byte order)
 - 00 = No swapping (i.e., source byte order)
- bit 27 **WBO:** CRC Write Byte Order Selection bit⁽¹⁾
 - 1 = Source data is written to the destination re-ordered as defined by BYTO<1:0>
 - 0 = Source data is written to the destination unaltered
- bit 26-25 Unimplemented: Read as '0'
- bit 24 BITO: CRC Bit Order Selection bit

<u>When CRCTYP (DCRCCON<15>) = 1</u> (CRC module is in IP Header mode):

- 1 = The IP header checksum is calculated Least Significant bit (LSb) first (i.e., reflected)
- 0 = The IP header checksum is calculated Most Significant bit (MSb) first (i.e., not reflected)

<u>When CRCTYP (DCRCCON<15>) = 0</u> (CRC module is in LFSR mode):

- 1 = The LFSR CRC is calculated Least Significant bit first (i.e., reflected)
- 0 = The LFSR CRC is calculated Most Significant bit first (i.e., not reflected)

bit 23-13 Unimplemented: Read as '0'

bit 12-8 **PLEN<4:0>:** Polynomial Length bits

<u>When CRCTYP (DCRCCON<15>) = 1</u> (CRC module is in IP Header mode): These bits are unused.

<u>When CRCTYP (DCRCCON<15>) = 0</u> (CRC module is in LFSR mode): Denotes the length of the polynomial -1.

bit 7 CRCEN: CRC Enable bit

- 1 = CRC module is enabled and channel transfers are routed through the CRC module
- 0 = CRC module is disabled and channel transfers proceed normally
- Note 1: When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 9-8: DCHXECON: DMA CHANNEL 'X' EVENT CONTROL REGISTER										
Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0		
24.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0		
31:24	—	—	_	_	—	_	—	—		
00.40	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1		
23:16	CHAIRQ<7:0> ⁽¹⁾									
15.0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1		
15:8	CHSIRQ<7:0> ⁽¹⁾									
7:0	S-0	S-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0		
7.0	CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	_	_	_		

REGISTER 9-8: DCHxECON: DMA CHANNEL 'x' EVENT CONTROL REGISTER

Legend:	S = Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented b	it, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-24 Unimplemented: Read as '0'

bit 02 16	CHAIPO (7:0) - Channel Transfer Abert IDO hite(1)
DIL 23-10	CHAIRQ<7:0>: Channel Transfer Abort IRQ bits ⁽¹⁾
	11111111 = Interrupt 255 will abort any transfers in progress and set CHAIF flag
	•
	•
	00000001 = Interrupt 1 will abort any transfers in progress and set CHAIF flag
	00000000 = Interrupt 0 will abort any transfers in progress and set CHAIF flag
bit 15-8	CHSIRQ<7:0>: Channel Transfer Start IRQ bits ⁽¹⁾
	11111111 = Interrupt 255 will initiate a DMA transfer
	•
	•
	00000001 = Interrupt 1 will initiate a DMA transfer
	00000000 = Interrupt 0 will initiate a DMA transfer
bit 7	CFORCE: DMA Forced Transfer bit
	1 = A DMA transfer is forced to begin when this bit is written to a '1'
	0 = This bit always reads '0'
bit 6	CABORT: DMA Abort Transfer bit
	1 = A DMA transfer is aborted when this bit is written to a '1'
	0 = This bit always reads '0'
bit 5	PATEN: Channel Pattern Match Abort Enable bit
	1 = Abort transfer and clear CHEN on pattern match
	0 = Pattern match is disabled
bit 4	SIRQEN: Channel Start IRQ Enable bit
	1 = Start channel cell transfer if an interrupt matching CHSIRQ occurs
	0 = Interrupt number CHSIRQ is ignored and does not start a transfer
bit 3	AIRQEN: Channel Abort IRQ Enable bit
	1 = Channel transfer is aborted if an interrupt matching CHAIRQ occurs
	0 = Interrupt number CHAIRQ is ignored and does not terminate a transfer
bit 2-0	Unimplemented: Read as '0'

Note 1: See Table 7-1: "Interrupt IRQ, Vector and Bit Location" for the list of available interrupt IRQ sources.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0			
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x			
	CHEHIT<31:24>										
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x			
	CHEHIT<23:16>										
45.0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x			
15:8	CHEHIT<15:8>										
7.0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x			
7:0	CHEHIT<7:0>										

REGISTER 10-10: CHEHIT: CACHE HIT STATISTICS REGISTER

hit 31_0	CHEHIT<31:0>: Cache Hit Count bits
DIL 31-0	

R = Readable bit

-n = Value at POR

Incremented each time the processor issues an instruction fetch or load that hits the prefetch cache from a cacheable region. Non-cacheable accesses do not modify this value.

U = Unimplemented bit, read as '0'

x = Bit is unknown

'0' = Bit is cleared

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0				
21.24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x				
31:24	CHEMIS<31:24>											
22.16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x				
23:16	CHEMIS<23:16>											
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x				
	CHEMIS<15:8>											
7.0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x				
7:0	CHEMIS<7:0>											
Legend:												
R = Rea	dable bit		W = Writable	e bit	U = Unimple	emented bit, re	ead as '0'					
-n = Valu	ie at POR		'1' = Bit is se	= Bit is set $0'$ = Bit is cleared x = Bit is				known				

REGISTER 10-11: CHEMIS: CACHE MISS STATISTICS REGISTER

W = Writable bit

'1' = Bit is set

bit 31-0 CHEMIS<31:0>: Cache Miss Count bits

Incremented each time the processor issues an instruction fetch from a cacheable region that misses the prefetch cache. Non-cacheable accesses do not modify this value.

11.0 USB ON-THE-GO (OTG)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 27. "USB On-The-Go (OTG)" (DS60001126), which is available from the *Documentation* > *Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Universal Serial Bus (USB) module contains analog and digital components to provide a USB 2.0 full-speed and low-speed embedded host, Full-Speed device or OTG implementation with a minimum of external components. This module in Host mode is intended for use as an embedded host and therefore does not implement a UHCI or OHCI controller.

The USB module consists of the clock generator, the USB voltage comparators, the transceiver, the Serial Interface Engine (SIE), a dedicated USB DMA controller, pull-up and pull-down resistors, and the register interface. A block diagram of the PIC32 USB OTG module is presented in Figure 11-1.

The clock generator provides the 48 MHz clock required for USB Full-Speed and Low-Speed communication. The voltage comparators monitor the voltage on the VBUS pin to determine the state of the bus. The transceiver provides the analog translation between the USB bus and the digital logic. The SIE is a state machine that transfers data to and from the endpoint buffers and generates the hardware protocol for data transfers. The USB DMA controller transfers data between the data buffers in RAM and the SIE. The integrated pull-up and pull-down resistors eliminate the need for external signaling components. The register interface allows the CPU to configure and communicate with the module. The PIC32 USB module includes the following features:

- USB Full-Speed support for Host and Device
- Low-speed host support
- USB OTG support
- Integrated signaling resistors
- Integrated analog comparators for VBUS monitoring
- Integrated USB transceiver
- · Transaction handshaking performed by hardware
- Endpoint buffering anywhere in system RAM
- Integrated DMA to access system RAM and Flash
- Note: The implementation and use of the USB specifications, as well as other third party specifications or technologies, may require licensing; including, but not limited to, USB Implementers Forum, Inc., also referred to as USB-IF (www.usb.org). The user is fully responsible for investigating and satisfying any applicable licensing obligations.

TABLE 11-1: USB REGISTER MAP (CONTINUED)

ess							,				Bit	s							
Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets
5390 U1FP9 -	31:16	_	_			—	_		_			_	—	_				0000	
	OILF9	15:0	_	_	_	_	—	—	_	—	-	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53A0 U1EP1	U1EP10	31:16		_	_		_	_	-	—	-		-	—	—	-		-	0000
55A0	UIEFIU	15:0		-			—	—	—	—	-	-	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53B0		31:16		—	—	_	-	—	-	—	—	_	-	—	—	—	—	—	0000
55BU	U1EP11	15:0		—	—	_	-	—	-	—	—	_	-	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53C0	U1EP12	31:16		—	—	_	-	—	-	—	—	_	-	—	—	—	—	—	0000
5300	UIEFIZ	15:0		—	—	_	-	—	-	—	—	_	-	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53D0	U1EP13	31:16		—	—	_	-	—	-	—	—	_	-	—	—	—	—	—	0000
5500	UIEF13	15:0		—	—	_	-	—	-	—	—	_	-	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5050		31:16		_	_			-		_	_	_	-	_	_	_	_	_	0000
53E0	U1EP14	15:0	_	_	_		_	_		_	_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5250	U1EP15	31:16	_	_	_		_	_		—	_	_	_	_	_	_	_	_	0000
53F0	UIEP15	15:0	_	_	_		_	_		—	_	_	_	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000

Legend: x = unknown value on Reset; --- = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8, and 0xC respectively. See 12.2 "CLR, SET and INV Registers" for more information.

2: This register does not have associated SET and INV registers.

3: This register does not have associated CLR, SET and INV registers.

4: Reset value for this bit is undefined.

REGISTER 11-11: U1CON: USB CONTROL REGISTER (CONTINUED)

- bit 1 **PPBRST:** Ping-Pong Buffers Reset bit
 - 1 = Reset all Even/Odd buffer pointers to the EVEN Buffer Descriptor banks
 - 0 = Even/Odd buffer pointers are not Reset
- bit 0 USBEN: USB Module Enable bit⁽⁴⁾
 - 1 = USB module and supporting circuitry is enabled
 - 0 = USB module and supporting circuitry is disabled

SOFEN: SOF Enable bit⁽⁵⁾

- 1 = SOF token is sent every 1 ms
- 0 = SOF token is disabled
- **Note 1:** Software is required to check this bit before issuing another token command to the U1TOK register (see Register 11-15).
 - 2: All host control logic is reset any time that the value of this bit is toggled.
 - 3: Software must set RESUME for 10 ms if the part is a function, or for 25 ms if the part is a host, and then clear it to enable remote wake-up. In Host mode, the USB module will append a Low-Speed EOP to the RESUME signaling when this bit is cleared.
 - 4: Device mode.
 - 5: Host mode.

REGISTER 13-1: T1CON: TYPE A TIMER CONTROL REGISTER (CONTINUED)

- bit 5-4 **TCKPS<1:0>:** Timer Input Clock Prescale Select bits
 - 11 = 1:256 prescale value
 - 10 = 1:64 prescale value
 - 01 = 1:8 prescale value
 - 00 = 1:1 prescale value
- bit 3 Unimplemented: Read as '0'
- bit 2 TSYNC: Timer External Clock Input Synchronization Selection bit
 - <u>When TCS = 1:</u> 1 = External clock input is synchronized
 - 0 = External clock input is not synchronized
 - When TCS = 0:
 - This bit is ignored.
- bit 1 **TCS:** Timer Clock Source Select bit 1 = External clock is defined by the TECS<1:0> bits 0 = Internal peripheral clock
- bit 0 Unimplemented: Read as '0'
- **Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

17.0 INPUT CAPTURE

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 15. "Input Capture" (DS60001122), which is available from the *Documentation* > *Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Input Capture module is useful in applications requiring frequency (period) and pulse measurement.

The Input Capture module captures the 16-bit or 32-bit value of the selected Time Base registers when an event occurs at the ICx pin. The following events cause capture events:

- Simple capture event modes:
 - Capture timer value on every rising and falling edge of input at ICx pin
 - Capture timer value on every edge (rising and falling)
 - Capture timer value on every edge (rising and falling), specified edge first.

- Prescaler capture event modes:
 - Capture timer value on every 4th rising edge of input at ICx pin
 - Capture timer value on every 16th rising edge of input at ICx pin

Each input capture channel can select between one of two 16-bit timers (Timer2 or Timer3) for the time base, or two 16-bit timers (Timer2 and Timer3) together to form a 32-bit timer. The selected timer can use either an internal or external clock.

Other operational features include:

- Device wake-up from capture pin during Sleep and Idle modes
- · Interrupt on input capture event
- 4-word FIFO buffer for capture values (interrupt optionally generated after 1, 2, 3, or 4 buffer locations are filled)
- Input capture can also be used to provide additional sources of external interrupts

Figure 17-1 illustrates a general block diagram of the Input Capture module.

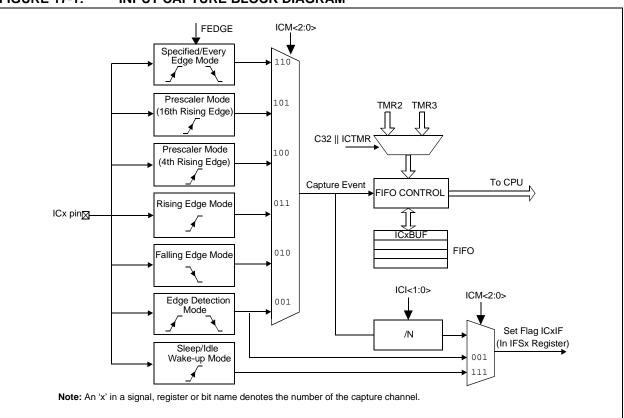


FIGURE 17-1: INPUT CAPTURE BLOCK DIAGRAM

REGISTE	l l
bit 17	SPIFE: Frame Sync Pulse Edge Select bit (Framed SPI mode only)
	1 = Frame synchronization pulse coincides with the first bit clock
L:140	0 = Frame synchronization pulse precedes the first bit clock
bit 16	ENHBUF: Enhanced Buffer Enable bit ⁽²⁾ 1 = Enhanced Buffer mode is enabled
	0 = Enhanced Buffer mode is disabled
bit 15	ON: SPI Peripheral On bit ⁽¹⁾
bit 15	1 = SPI Peripheral is enabled
	0 = SPI Peripheral is disabled
bit 14	Unimplemented: Read as '0'
bit 13	SIDL: Stop in Idle Mode bit
	1 = Discontinue module operation when the device enters Idle mode
	0 = Continue module operation when the device enters Idle mode
bit 12	DISSDO: Disable SDOx pin bit
	1 = SDOx pin is not used by the module. Pin is controlled by associated PORT register
hi+ 11 10	0 = SDOx pin is controlled by the module
bit 11-10	MODE<32,16>: 32/16-Bit Communication Select bits When AUDEN = 1:
	MODE32 MODE16 Communication
	1 1 24-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
	1 0 32-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
	0 1 16-bit Data, 16-bit FIFO, 32-bit Channel/64-bit Frame
	0 0 16-bit Data, 16-bit FIFO, 16-bit Channel/32-bit Frame
	When AUDEN = 0:
	MODE32 MODE16 Communication
	1 x 32-bit
	0 1 16-bit 0 0 8-bit
bit 9	SMP: SPI Data Input Sample Phase bit
bit 0	Master mode (MSTEN = 1):
	1 = Input data sampled at end of data output time
	0 = Input data sampled at middle of data output time
	Slave mode (MSTEN = 0):
	SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.
	To write a '1' to this bit, the MSTEN value = 1 must first be written.
bit 8	CKE: SPI Clock Edge Select bit ⁽³⁾
	1 = Serial output data changes on transition from active clock state to Idle clock state (see the CKP bit) 0 = Serial output data changes on transition from Idle clock state to active clock state (see the CKP bit)
bit 7	SSEN: Slave Select Enable (Slave mode) bit
	1 = SSx pin used for Slave mode
	$0 = \overline{SSx}$ pin not used for Slave mode, pin controlled by port function.
bit 6	CKP: Clock Polarity Select bit ⁽⁴⁾
	1 = Idle state for clock is a high level; active state is a low level
	0 = Idle state for clock is a low level; active state is a high level
Note 1:	When using the 1:1 PBCLK divisor, the user's software should not read or write the peripheral's SFRs in
-	the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
2:	This bit can only be written when the ON bit = 0.
3:	This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).
۸.	When AUDEN = 1, the SPI module functions as if the CKP bit is equal to '1', regardless of the actual value
4:	of CKP.

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

REGISTER 20-1: I2CxCON: I²C CONTROL REGISTER

Bit	Bit Bit Bit			Bit	Bit	Bit	Bit	Bit
Range	31/23/15/7	30/22/14/6	29/21/13/5	28/20/12/4	27/19/11/3	26/18/10/2	25/17/9/1	24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31.24		_	_	_	_	_	—	—
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:16	—	—	—	—	—	—	—	—
45.0	R/W-0	U-0	R/W-0	R/W-1, HC	R/W-0	R/W-0	R/W-0	R/W-0
15:8	0N ⁽¹⁾	_	SIDL	SCLREL	STRICT	A10M	DISSLW	SMEN
7.0	R/W-0	R/W-0	R/W-0	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC
7:0	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN

Legend:	HC = Cleared in Hardware					
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'				
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown			

bit 31-16 Unimplemented: Read as '0'

bit 15 **ON:** I²C Enable bit⁽¹⁾

bit 12

- 1 = Enables the I²C module and configures the SDA and SCL pins as serial port pins
- 0 = Disables the I²C module; all I²C pins are controlled by PORT functions
- bit 14 Unimplemented: Read as '0'
- bit 13 **SIDL:** Stop in Idle Mode bit
 - 1 = Discontinue module operation when the device enters Idle mode
 - 0 = Continue module operation when the device enters Idle mode
 - SCLREL: SCLx Release Control bit (when operating as I²C slave)
 - 1 = Release SCLx clock
 - 0 = Hold SCLx clock low (clock stretch)

If STREN = 1:

Bit is R/W (i.e., software can write '0' to initiate stretch and write '1' to release clock). Hardware clear at beginning of slave transmission. Hardware clear at end of slave reception.

If STREN = 0:

Bit is R/S (i.e., software can only write '1' to release clock). Hardware clear at beginning of slave transmission.

- bit 11 STRICT: Strict I²C Reserved Address Rule Enable bit
 - 1 = Strict reserved addressing is enforced. Device does not respond to reserved address space or generate addresses in reserved address space.
 - 0 = Strict I²C Reserved Address Rule not enabled

bit 10 A10M: 10-bit Slave Address bit

- 1 = I2CxADD is a 10-bit slave address
- 0 = I2CxADD is a 7-bit slave address
- bit 9 DISSLW: Disable Slew Rate Control bit
 - 1 = Slew rate control disabled
 - 0 = Slew rate control enabled
- bit 8 SMEN: SMBus Input Levels bit
 - 1 = Enable I/O pin thresholds compliant with SMBus specification
 - 0 = Disable SMBus input thresholds
- **Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

NOTES:

21.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/44-pin XLP Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 21. "Universal Asynchronous Receiver Transmitter (UART)" (DS60001107), which is available from the Documentation > Reference Manual section of the web Microchip PIC32 site (www.microchip.com/pic32).

The UART module is one of the serial I/O modules available in PIC32MX1XX/2XX 28/44-pin XLP Family devices. The UART is a full-duplex, asynchronous communication channel that communicates with peripheral devices and personal computers through protocols, such as RS-232, RS-485, LIN, and IrDA[®]. The UART module also supports the hardware flow control option, with UxCTS and UxRTS pins, and also includes an IrDA encoder and decoder.

The following are key features of the UART module:

- Full-duplex, 8-bit or 9-bit data transmission
- Even, Odd or No Parity options (for 8-bit data)
- One or two Stop bits
- Hardware auto-baud feature
- Hardware flow control option
- Fully integrated Baud Rate Generator (BRG) with 16-bit prescaler
- Baud rates ranging from 33.4 bps to 17.5 Mbps at 72 MHz
- 8-level deep First In First Out (FIFO) transmit data buffer
- 8-level deep FIFO receive data buffer
- Parity, framing and buffer overrun error detection
- Support for interrupt-only on address detect (9th bit = 1)
- · Separate transmit and receive interrupts
- Loopback mode for diagnostic support
- · LIN protocol support
- IrDA encoder and decoder with 16x baud clock output for external IrDA encoder/decoder support
- · Auto-baud support
- · Ability to receive data during Sleep mode

Figure 21-1 illustrates a simplified block diagram of the UART module.

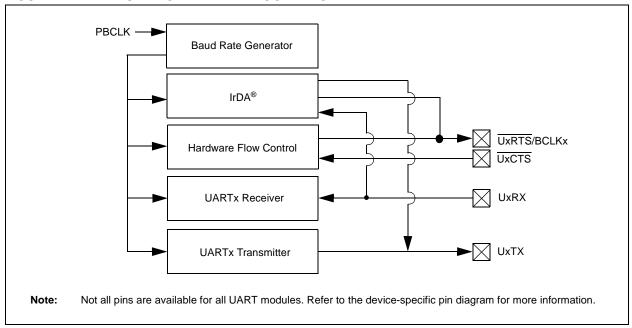


FIGURE 21-1: UART SIMPLIFIED BLOCK DIAGRAM

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
04.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
31:24	_	_	_	—	—	_	_	—	
00.40	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	
23:16	—	—	_	MONTH10		MONTH	01<3:0>		
45.0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	
15:8	_		DAY1	0<1:0>		DAY01<3:0>			
7.0	U-0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	
7:0	_	_	_	_	—	V	VDAY01<2:0:	>	

REGISTER 23-6: ALRMDATE: ALARM DATE VALUE REGISTER

Legend:

3				
R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 31-21 Unimplemented: Read as '0'

bit 20 MONTH10: Binary Coded Decimal value of months bits, 10s place digit; contains a value of 0 or 1

bit 19-16 **MONTH01<3:0>:** Binary Coded Decimal value of months bits, 1s place digit; contains a value from 0 to 9 bit 15-14 **Unimplemented:** Read as '0'

bit 13-12 DAY10<1:0>: Binary Coded Decimal value of days bits, 10s place digit; contains a value from 0 to 3

bit 11-8 **DAY01<3:0>:** Binary Coded Decimal value of days bits, 1s place digit; contains a value from 0 to 9

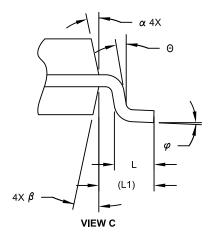
bit 7-3 Unimplemented: Read as '0'

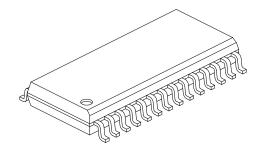
bit 2-0 WDAY01<2:0>: Binary Coded Decimal value of weekdays bits; contains a value from 0 to 6

bit 23	DSBOREN: Deep Sleep BOR Enable bit
	1 = Enable BOR during Deep Sleep mode
	0 = Disable BOR during Deep Sleep mode
bit 22	Reserved: Write '1'
bit 21	VBATBOREN: VBAT BOR Enable bit
	1 = Enable BOR during VBAT mode
	0 = Disable BOR during VBAT mode
bit 20	BOREN: Brown-Out Reset (BOR) Enable bit
	1 = Enable BOR
	0 = Disable BOR
bit 19	Reserved: Write '1'
bit 18-16	FPLLODIV<2:0>: Default PLL Output Divisor bits
	111 = PLL output divided by 256
	110 = PLL output divided by 64
	101 = PLL output divided by 32
	100 = PLL output divided by 16
	011 = PLL output divided by 8 010 = PLL output divided by 4
	001 = PLL output divided by 2
	000 = PLL output divided by 1
bit 15	UPLLEN: USB PLL Enable bit ⁽¹⁾
bit 15	1 = Disable and bypass USB PLL
	0 = Enable USB PLL
bit 14-11	Reserved: Write '1'
bit 10-8	UPLLIDIV<2:0>: USB PLL Input Divider bits ⁽¹⁾
	111 = 12x divider
	110 = 10x divider
	101 = 6x divider
	100 = 5x divider
	011 = 4x divider
	010 = 3x divider
	010 = 3x divider
	001 = 2x divider
	000 = 1x divider
bit 7	FPLLICLK: System PLL Input Clock Select bit
	1 = FRC is selected as input to the System PLL
	0 = POSC is selected as input to the System PLL
bit 6-4	FPLLMUL<2:0>: PLL Multiplier bits
	111 = 24x multiplier
	110 = 21x multiplier
	101 = 20x multiplier 100 = 19x multiplier
	011 = 18x multiplier
	010 = 17x multiplier
bit 3	010 = 17x multiplier 001 = 16x multiplier

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging





	Units	N	IILLIMETER	S		
Dimension	Limits	MIN	NOM	MAX		
Number of Pins	N		28			
Pitch	е		1.27 BSC			
Overall Height	A	-	-	2.65		
Molded Package Thickness	A2	2.05	-	-		
Standoff §	A1	0.10	-	0.30		
Overall Width	E	10.30 BSC				
Molded Package Width	E1		7.50 BSC			
Overall Length	D		17.90 BSC			
Chamfer (Optional)	h	0.25	-	0.75		
Foot Length	L	0.40	-	1.27		
Footprint	L1		1.40 REF			
Lead Angle	Θ	0°	-	-		
Foot Angle	φ	0°	-	8°		
Lead Thickness	С	0.18	-	0.33		
Lead Width	b	0.31	-	0.51		
Mold Draft Angle Top	α	5°	_	15°		
Mold Draft Angle Bottom	β	5°	-	15°		

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.

2. § Significant Characteristic

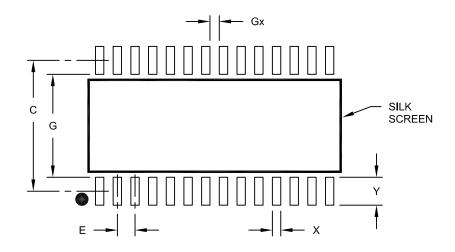
- 3. Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M
 BSC: Basic Dimension. Theoretically exact value shown without tolerances.
 REF: Reference Dimension, usually without tolerance, for information purposes only.
- 5. Datums A & B to be determined at Datum H.

Microchip Technology Drawing C04-052C Sheet 2 of 2

PIC32MX1XX/2XX 28/44-PIN XLP FAMILY

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

	Units					
Dimensio	n Limits	MIN	NOM	MAX		
Contact Pitch	E		1.27 BSC			
Contact Pad Spacing	С		9.40			
Contact Pad Width (X28)	X			0.60		
Contact Pad Length (X28)	Y			2.00		
Distance Between Pads	Gx	0.67				
Distance Between Pads	G	7.40				

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A