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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	24
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 11x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16f882t-i-ss">https://www.e-xfl.com/product-detail/microchip-technology/pic16f882t-i-ss</a>

# PIC16F882/883/884/886/887

**TABLE 1: 28-PIN PDIP, SOIC, SSOP ALLOCATION TABLE (PIC16F882/883/886)**

I/O	28-Pin PDIP/SOIC/SSOP	Analog	Comparators	Timers	ECCP	EUSART	MSSP	Interrupt	Pull-up	Basic
RA0	2	AN0/ULPWU	C12IN0-	—	—	—	—	—	—	—
RA1	3	AN1	C12IN1-	—	—	—	—	—	—	—
RA2	4	AN2	C2IN+	—	—	—	—	—	—	VREF-/CVREF
RA3	5	AN3	C1IN+	—	—	—	—	—	—	VREF+
RA4	6	—	C1OUT	T0CKI	—	—	—	—	—	—
RA5	7	AN4	C2OUT	—	—	—	SS	—	—	—
RA6	10	—	—	—	—	—	—	—	—	OSC2/CLKOUT
RA7	9	—	—	—	—	—	—	—	—	OSC1/CLKIN
RB0	21	AN12	—	—	—	—	—	IOC/INT	Y	—
RB1	22	AN10	C12IN3-	—	P1C	—	—	IOC	Y	—
RB2	23	AN8	—	—	P1B	—	—	IOC	Y	—
RB3	24	AN9	C12IN2-	—	—	—	—	IOC	Y	PGM
RB4	25	AN11	—	—	P1D	—	—	IOC	Y	—
RB5	26	AN13	—	T1G	—	—	—	IOC	Y	—
RB6	27	—	—	—	—	—	—	IOC	Y	ICSPCLK
RB7	28	—	—	—	—	—	—	IOC	Y	ICSPDAT
RC0	11	—	—	T1OSO/T1CKI	—	—	—	—	—	—
RC1	12	—	—	T1OSI	CCP2	—	—	—	—	—
RC2	13	—	—	—	CCP1/P1A	—	—	—	—	—
RC3	14	—	—	—	—	—	SCK/SCL	—	—	—
RC4	15	—	—	—	—	—	SDI/SDA	—	—	—
RC5	16	—	—	—	—	—	SDO	—	—	—
RC6	17	—	—	—	—	TX/CK	—	—	—	—
RC7	18	—	—	—	—	RX/DT	—	—	—	—
RE3	1	—	—	—	—	—	—	—	Y <sup>(1)</sup>	MCLR/VPP
—	20	—	—	—	—	—	—	—	—	VDD
—	8	—	—	—	—	—	—	—	—	VSS
—	19	—	—	—	—	—	—	—	—	VSS

**Note 1:** Pull-up activated only with external MCLR configuration.

# PIC16F882/883/884/886/887

**TABLE 2-2: PIC16F882/883/884/886/887 SPECIAL FUNCTION REGISTERS SUMMARY BANK 1**

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
Bank 1											
80h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	xxxx xxxx
81h	OPTION_REG	RBP $\overline{\text{U}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
82h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	0000 0000
83h	STATUS	IRP	RP1	RP0	$\overline{\text{T0}}$	$\overline{\text{PD}}$	Z	DC	C	0001 1xxx	000q quuu <sup>(5)</sup>
84h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	uuuu uuuu
85h	TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1111 1111	1111 1111
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
87h	TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
88h	TRISD <sup>(3)</sup>	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	1111 1111	1111 1111
89h	TRISE	—	—	—	—	TRISE3	TRISE2 <sup>(3)</sup>	TRISE1 <sup>(3)</sup>	TRISE0 <sup>(3)</sup>	---- 1111	---- 1111
8Ah	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	---0 0000
8Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF <sup>(1)</sup>	0000 000x	0000 000u
8Ch	PIE1	—	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	-000 0000	0000 0000
8Dh	PIE2	OSFIE	C2IE	C1IE	EEIE	BCLIE	ULPWUIE	—	CCP2IE	0000 00-0	0000 0000
8Eh	PCON	—	—	ULPWUE	SBOREN	—	—	$\overline{\text{POR}}$	$\overline{\text{BOR}}$	--01 --qq	--0u --uu <sup>(4,6)</sup>
8Fh	OSCCON	—	IRCF2	IRCF1	IRCF0	OSTS	HTS	LTS	SCS	-110 q000	-110 q000
90h	OSCTUNE	—	—	—	TUN4	TUN3	TUN2	TUN1	TUN0	---0 0000	---u uuuu
91h	SSPCON2	GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	0000 0000	0000 0000
92h	PR2	Timer2 Period Register								1111 1111	1111 1111
93h	SSPADD <sup>(2)</sup>	Synchronous Serial Port (I <sup>2</sup> C mode) Address Register								0000 0000	0000 0000
93h	SSPSMK <sup>(2)</sup>	MSK7	MSK6	MSK5	MSK4	MSK3	MSK2	MSK1	MSK0	1111 1111	1111 1111
94h	SSPSTAT	SMP	CKE	D/ $\overline{\text{A}}$	P	S	R/ $\overline{\text{W}}$	UA	BF	0000 0000	0000 0000
95h	WPUB	WPUB7	WPUB6	WPUB5	WPUB4	WPUB3	WPUB2	WPUB1	WPUB0	1111 1111	1111 1111
96h	IOCB	IOCB7	IOCB6	IOCB5	IOCB4	IOCB3	IOCB2	IOCB1	IOCB0	0000 0000	0000 0000
97h	VRCON	VREN	VROE	VRR	VRSS	VR3	VR2	VR1	VR0	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	SENDB	BRGH	TRMT	TX9D	0000 0010	0000 -010
99h	SPBRG	BRG7	BRG6	BRG5	BRG4	BRG3	BRG2	BRG1	BRG0	0000 0000	0000 0000
9Ah	SPBRGH	BRG15	BRG14	BRG13	BRG12	BRG11	BRG10	BRG9	BRG8	0000 0000	0000 0000
9Bh	PWM1CON	PRSEN	PDC6	PDC5	PDC4	PDC3	PDC2	PDC1	PDC0	0000 0000	0000 0000
9Ch	ECCPAS	ECCPASE	ECCPAS2	ECCPAS1	ECCPAS0	PSSAC1	PSSAC0	PSSBD1	PSSBD0	0000 0000	0000 0000
9Dh	PSTRCON	—	—	—	STRSYNC	STRD	STRC	STRB	STRA	---0 0001	---0 0001
9Eh	ADRESL	A/D Result Register Low Byte								xxxx xxxx	uuuu uuuu
9Fh	ADCON1	ADFM	—	VCFG1	VCFG0	—	—	—	—	0-00 ----	0-00 ----

**Legend:** — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

- Note** 1: MCLR and WDT Reset do not affect the previous value data latch. The RBIF bit will be cleared upon Reset but will set again if the mismatch exists.  
2: Accessible only when SSPCON register bits SSPM<3:0> = 1001.  
3: PIC16F884/PIC16F887 only.  
4: If VDD goes too low, Power-on Reset will be activated and registers will be affected differently.  
5: See Table 14-5 for Reset value for specific condition.  
6: If Reset was due to brown-out, then bit 0 = 0. All other Resets will cause bit 0 = u.

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## 2.2.2.1 STATUS Register

The STATUS register, shown in Register 2-1, contains:

- the arithmetic status of the ALU
- the Reset status
- the bank select bits for data memory (GPR and SFR)

The STATUS register can be the destination for any instruction, like any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the  $\overline{\text{TO}}$  and  $\overline{\text{PD}}$  bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS`, will clear the upper three bits and set the Z bit. This leaves the STATUS register as '000u u1uu' (where u = unchanged).

It is recommended, therefore, that only `BCF`, `BSF`, `SWAPF` and `MOVWF` instructions are used to alter the STATUS register, because these instructions do not affect any Status bits. For other instructions not affecting any Status bits, see **Section 15.0 “Instruction Set Summary”**

**Note 1:** The C and DC bits operate as a Borrow and Digit Borrow out bit, respectively, in subtraction.

## REGISTER DEFINITIONS: STATUS

### REGISTER 2-1: STATUS: STATUS REGISTER

R/W-0	R/W-0	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC <sup>(1)</sup>	C <sup>(1)</sup>
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7	<b>IRP:</b> Register Bank Select bit (used for indirect addressing) 1 = Bank 2, 3 (100h-1FFh) 0 = Bank 0, 1 (00h-FFh)
bit 6-5	<b>RP&lt;1:0&gt;:</b> Register Bank Select bits (used for direct addressing) 00 = Bank 0 (00h-7Fh) 01 = Bank 1 (80h-FFh) 10 = Bank 2 (100h-17Fh) 11 = Bank 3 (180h-1FFh)
bit 4	<b><math>\overline{\text{TO}}</math>:</b> Time-out bit 1 = After power-up, <code>CLRWDT</code> instruction or <code>SLEEP</code> instruction 0 = A WDT time-out occurred
bit 3	<b><math>\overline{\text{PD}}</math>:</b> Power-down bit 1 = After power-up or by the <code>CLRWDT</code> instruction 0 = By execution of the <code>SLEEP</code> instruction
bit 2	<b>Z:</b> Zero bit 1 = The result of an arithmetic or logic operation is zero 0 = The result of an arithmetic or logic operation is not zero
bit 1	<b>DC:</b> Digit Carry/Borrow bit ( <code>ADDWF</code> , <code>ADDLW</code> , <code>SUBLW</code> , <code>SUBWF</code> instructions) <sup>(1)</sup> 1 = A carry-out from the 4th low-order bit of the result occurred 0 = No carry-out from the 4th low-order bit of the result
bit 0	<b>C:</b> Carry/Borrow bit ( <code>ADDWF</code> , <code>ADDLW</code> , <code>SUBLW</code> , <code>SUBWF</code> instructions) <sup>(1)</sup> 1 = A carry-out from the Most Significant bit of the result occurred 0 = No carry-out from the Most Significant bit of the result occurred

**Note 1:** For  $\overline{\text{Borrow}}$ , the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (`RRF`, `RLF`) instructions, this bit is loaded with either the high-order or low-order bit of the source register.

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## 2.2.2.5 PIE2 Register

The PIE2 register contains the interrupt enable bits, as shown in Register 2-5.

**Note:** Bit PEIE of the INTCON register must be set to enable any peripheral interrupt.

## REGISTER DEFINITIONS: PIE2

### REGISTER 2-5: PIE2: PERIPHERAL INTERRUPT ENABLE REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0
OSFIE	C2IE	C1IE	EEIE	BCLIE	ULPWUIE	—	CCP2IE
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

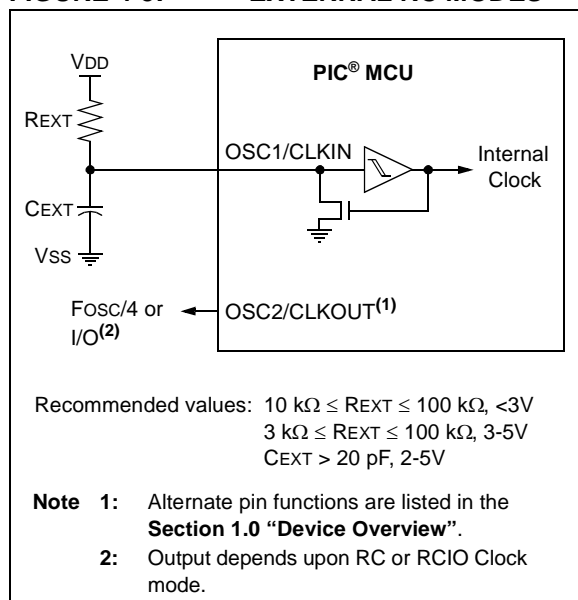
- bit 7      **OSFIE:** Oscillator Fail Interrupt Enable bit  
1 = Enables oscillator fail interrupt  
0 = Disables oscillator fail interrupt
- bit 6      **C2IE:** Comparator C2 Interrupt Enable bit  
1 = Enables Comparator C2 interrupt  
0 = Disables Comparator C2 interrupt
- bit 5      **C1IE:** Comparator C1 Interrupt Enable bit  
1 = Enables Comparator C1 interrupt  
0 = Disables Comparator C1 interrupt
- bit 4      **EEIE:** EEPROM Write Operation Interrupt Enable bit  
1 = Enables EEPROM write operation interrupt  
0 = Disables EEPROM write operation interrupt
- bit 3      **BCLIE:** Bus Collision Interrupt Enable bit  
1 = Enables Bus Collision interrupt  
0 = Disables Bus Collision interrupt
- bit 2      **ULPWUIE:** Ultra Low-Power Wake-up Interrupt Enable bit  
1 = Enables Ultra Low-Power Wake-up interrupt  
0 = Disables Ultra Low-Power Wake-up interrupt
- bit 1      **Unimplemented:** Read as '0'
- bit 0      **CCP2IE:** CCP2 Interrupt Enable bit  
1 = Enables CCP2 interrupt  
0 = Disables CCP2 interrupt

## 4.4.4 EXTERNAL RC MODES

The external Resistor-Capacitor (RC) modes support the use of an external RC circuit. This allows the designer maximum flexibility in frequency choice while keeping costs to a minimum when clock accuracy is not required. There are two modes: RC and RCIO.

In RC mode, the RC circuit connects to OSC1. OSC2/CLKOUT outputs the RC oscillator frequency divided by 4. This signal may be used to provide a clock for external circuitry, synchronization, calibration, test or other application requirements. Figure 4-5 shows the external RC mode connections.

**FIGURE 4-5: EXTERNAL RC MODES**



In RCIO mode, the RC circuit is connected to OSC1. OSC2 becomes an additional general purpose I/O pin. The RC oscillator frequency is a function of the supply voltage, the resistor (REXT) and capacitor (CEXT) values and the operating temperature. Other factors affecting the oscillator frequency are:

- threshold voltage variation
- component tolerances
- packaging variations in capacitance

The user also needs to take into account variation due to tolerance of external RC components used.

## 4.5 Internal Clock Modes

The oscillator module has two independent, internal oscillators that can be configured or selected as the system clock source.

1. The **HFINTOSC** (High-Frequency Internal Oscillator) is factory calibrated and operates at 8 MHz. The frequency of the HFINTOSC can be user-adjusted via software using the OSCTUNE register (Register 4-2).
2. The **LFINTOSC** (Low-Frequency Internal Oscillator) is uncalibrated and operates at 31 kHz.

The system clock speed can be selected via software using the Internal Oscillator Frequency Select bits IRCF<2:0> of the OSCCON register.

The system clock can be selected between external or internal clock sources via the System Clock Selection (SCS) bit of the OSCCON register. See **Section 4.6 "Clock Switching"** for more information.

### 4.5.1 INTOSC AND INTOSCIO MODES

The INTOSC and INTOSCIO modes configure the internal oscillators as the system clock source when the device is programmed using the oscillator selection or the FOSC<2:0> bits in the Configuration Word Register 1 (CONFIG1).

In **INTOSC** mode, OSC1/CLKIN is available for general purpose I/O. OSC2/CLKOUT outputs the selected internal oscillator frequency divided by 4. The CLKOUT signal may be used to provide a clock for external circuitry, synchronization, calibration, test or other application requirements.

In **INTOSCIO** mode, OSC1/CLKIN and OSC2/CLKOUT are available for general purpose I/O.

### 4.5.2 HFINTOSC

The High-Frequency Internal Oscillator (HFINTOSC) is a factory calibrated 8 MHz internal clock source. The frequency of the HFINTOSC can be altered via software using the OSCTUNE register (Register 4-2).

The output of the HFINTOSC connects to a postscaler and multiplexer (see Figure 4-1). One of seven frequencies can be selected via software using the IRCF<2:0> bits of the OSCCON register. See **Section 4.5.4 "Frequency Select Bits (IRCF)"** for more information.

The HFINTOSC is enabled by selecting any frequency between 8 MHz and 125 kHz by setting the IRCF<2:0> bits of the OSCCON register  $\neq 000$ . Then, set the System Clock Source (SCS) bit of the OSCCON register to '1' or enable Two-Speed Start-up by setting the IESO bit in the Configuration Word Register 1 (CONFIG1) to '1'.

The HF Internal Oscillator (HTS) bit of the OSCCON register indicates whether the HFINTOSC is stable or not.

## 8.10 Comparator Voltage Reference

The comparator voltage reference module provides an internally generated voltage reference for the comparators. The following features are available:

- Independent from Comparator operation
- Two 16-level voltage ranges
- Output clamped to VSS
- Ratiometric with VDD
- Fixed Reference (0.6V)

The VRCON register (Register 8-5) controls the voltage reference module shown in Figure 8-8.

The voltage source is selectable through both ends of the 16 connection resistor ladder network. Bit VRSS of the VRCON register selects either the internal or external voltage source.

The PIC16F882/883/884/886/887 allows the CVREF signal to be output to the RA2 pin of PORTA under certain configurations only. For more details, see Figure 8-9.

### 8.10.1 INDEPENDENT OPERATION

The comparator voltage reference is independent of the comparator configuration. Setting the VREN bit of the VRCON register will enable the voltage reference.

### 8.10.2 OUTPUT VOLTAGE SELECTION

The CVREF voltage reference has two ranges with 16 voltage levels in each range. Range selection is controlled by the VRR bit of the VRCON register. The 16 levels are set with the VR<3:0> bits of the VRCON register.

The CVREF output voltage is determined by the following equations:

#### EQUATION 8-1: CVREF OUTPUT VOLTAGE

$$\begin{aligned}
 VRR = 1 \text{ (low range):} \\
 CVREF &= (VR<3:0>/24) \times VLADDER \\
 VRR = 0 \text{ (high range):} \\
 CVREF &= (VLADDER/4) + (VR<3:0> \times VLADDER/32) \\
 VLADDER &= VDD \text{ or } ([VREF+] - [VREF-]) \text{ or } VREF+
 \end{aligned}$$

The full range of VSS to VDD cannot be realized due to the construction of the module. See Figure 8-8.

### 8.10.3 OUTPUT CLAMPED TO VSS

The CVREF output voltage can be set to VSS with no power consumption by clearing the FVREN bit of the VRCON register.

This allows the comparator to detect a zero-crossing while not consuming additional CVREF module current.

**Note:** Depending on the application, additional components may be required for a zero cross circuit. Reference TB3013, "Using the ESD Parasitic Diodes on Mixed Signal Microcontrollers" (DS93013), for more information.

### 8.10.4 OUTPUT RATIOMETRIC TO VDD

The comparator voltage reference is VDD derived and therefore, the CVREF output changes with fluctuations in VDD. The tested absolute accuracy of the Comparator Voltage Reference can be found in **Section 17.0 "Electrical Specifications"**.

### 8.10.5 FIXED VOLTAGE REFERENCE

The Fixed Voltage Reference is independent of VDD, with a nominal output voltage of 0.6V. This reference can be enabled by setting the FVREN bit of the SRCON register to '1'. This reference is always enabled when the HFINTOSC oscillator is active.

### 8.10.6 FIXED VOLTAGE REFERENCE STABILIZATION PERIOD

When the Fixed Voltage Reference module is enabled, it will require some time for the reference and its amplifier circuits to stabilize. The user program must include a small delay routine to allow the module to settle. See **Section 17.0 "Electrical Specifications"** for the minimum delay requirement.

### 8.10.7 VOLTAGE REFERENCE SELECTION

Multiplexers on the output of the voltage reference module enable selection of either the CVREF or Fixed Voltage Reference for use by the comparators.

Setting the C1RSEL bit of the CM2CON1 register enables current to flow in the CVREF voltage divider and selects the CVREF voltage for use by C1. Clearing the C1RSEL bit selects the fixed voltage for use by C1.

Setting the C2RSEL bit of the CM2CON1 register enables current to flow in the CVREF voltage divider and selects the CVREF voltage for use by C2. Clearing the C2RSEL bit selects the fixed voltage for use by C2.

When both the C1RSEL and C2RSEL bits are cleared, current flow in the CVREF voltage divider is disabled minimizing the power drain of the voltage reference peripheral.

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**TABLE 9-2: SUMMARY OF ASSOCIATED ADC REGISTERS**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ADCON0	ADCS1	ADCS0	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON	104
ADCON1	ADFM	—	VCFG1	VCFG0	—	—	—	—	105
ANSEL	ANS7	ANS6	ANS5	ANS4	ANS3	ANS2	ANS1	ANS0	41
ANSELH	—	—	ANS13	ANS12	ANS11	ANS10	ANS9	ANS8	49
ADRESH	A/D Result Register High Byte								106
ADRESL	A/D Result Register Low Byte								106
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	32
PIE1	—	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	33
PIR1	—	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	35
PORTA	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	40
PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	49
PORTE	—	—	—	—	RE3	RE2	RE1	RE0	60
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	40
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	49
TRISE	—	—	—	—	TRISE3	TRISE2	TRISE1	TRISE0	60

**Legend:** x = unknown, u = unchanged, — = unimplemented read as '0'. Shaded cells are not used for ADC module.



\_\_\_\_\_

EEDAT and EEDATH registers will hold this value until another read or until it is written to by the user.

**Note 1:** The two instructions following a program memory read are required to be NOPS. This prevents the user from executing a 2-cycle instruction on the next instruction after the RD bit is set.

**2:** If the WR bit is set when EEPGD = 1, it will be immediately reset to '0' and no operation will take place.

[illegible]



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**TABLE 11-6: REGISTERS ASSOCIATED WITH CAPTURE, COMPARE AND TIMER1**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
CCP1CON	P1M1	P1M0	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	122
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	123
CCPR1L	Capture/Compare/PWM Register 1 Low Byte (LSB)								124
CCPR1H	Capture/Compare/PWM Register 1 High Byte (MSB)								124
CCPR2L	Capture/Compare/PWM Register 2 Low Byte (LSB)								124
CCPR2H	Capture/Compare/PWM Register 2 High Byte (MSB)								124
CM2CON1	MC1OUT	MC2OUT	C1RSEL	C2RSEL	—	—	T1GSS	C2SYNC	92
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	32
PIE1	—	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	33
PIE2	OSFIE	C2IE	C1IE	EEIE	BCLIE	ULPWUIE	—	CCP2IE	34
PIR1	—	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	35
PIR2	OSFIF	C2IF	C1IF	EEIF	BCLIF	ULPWUIF	—	CCP2IF	36
T1CON	T1GINV	TMR1GE	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	TMR1CS	TMR1ON	81
TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								78
TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								78
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	54

**Legend:** — = Unimplemented locations, read as '0', u = unchanged, x = unknown. Shaded cells are not used by the Capture and Compare.

**TABLE 11-7: REGISTERS ASSOCIATED WITH PWM AND TIMER2**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
CCP1CON	P1M1	P1M0	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	122
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	123
ECCPAS	ECCPASE	ECCPAS2	ECCPAS1	ECCPAS0	PSSAC1	PSSAC0	PSSBD1	PSSBD0	140
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	32
PR2	Timer2 Period Register								83
PSTRCON	—	—	—	STRSYNC	STRD	STRC	STRB	STRA	144
PWM1CON	PRSEN	PDC6	PDC5	PDC4	PDC3	PDC2	PDC1	PDC0	143
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	84
TMR2	Timer2 Module Register								83
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	49
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	54
TRISD	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	58

**Legend:** — = Unimplemented locations, read as '0', u = unchanged, x = unknown. Shaded cells are not used by the PWM.

# PIC16F882/883/884/886/887

**TABLE 12-5: BAUD RATES FOR ASYNCHRONOUS MODES**

BAUD RATE	SYNC = 0, BRGH = 0, BRG16 = 0											
	Fosc = 20.000 MHz			Fosc = 18.432 MHz			Fosc = 11.0592 MHz			Fosc = 8.000 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	—	—	—	—	—	—	—	—	—	—	—	—
1200	1221	1.73	255	1200	0.00	239	1200	0.00	143	1202	0.16	103
2400	2404	0.16	129	2400	0.00	119	2400	0.00	71	2404	0.16	51
9600	9470	-1.36	32	9600	0.00	29	9600	0.00	17	9615	0.16	12
10417	10417	0.00	29	10286	-1.26	27	10165	-2.42	16	10417	0.00	11
19.2k	19.53k	1.73	15	19.20k	0.00	14	19.20k	0.00	8	—	—	—
57.6k	—	—	—	57.60k	0.00	7	57.60k	0.00	2	—	—	—
115.2k	—	—	—	—	—	—	—	—	—	—	—	—

BAUD RATE	SYNC = 0, BRGH = 0, BRG16 = 0											
	Fosc = 4.000 MHz			Fosc = 3.6864 MHz			Fosc = 2.000 MHz			Fosc = 1.000 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	300	0.16	207	300	0.00	191	300	0.16	103	300	0.16	51
1200	1202	0.16	51	1200	0.00	47	1202	0.16	25	1202	0.16	12
2400	2404	0.16	25	2400	0.00	23	2404	0.16	12	—	—	—
9600	—	—	—	9600	0.00	5	—	—	—	—	—	—
10417	10417	0.00	5	—	—	—	10417	0.00	2	—	—	—
19.2k	—	—	—	19.20k	0.00	2	—	—	—	—	—	—
57.6k	—	—	—	57.60k	0.00	0	—	—	—	—	—	—
115.2k	—	—	—	—	—	—	—	—	—	—	—	—

BAUD RATE	SYNC = 0, BRGH = 1, BRG16 = 0											
	Fosc = 20.000 MHz			Fosc = 18.432 MHz			Fosc = 11.0592 MHz			Fosc = 8.000 MHz		
	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)	Actual Rate	% Error	SPBRG value (decimal)
300	—	—	—	—	—	—	—	—	—	—	—	—
1200	—	—	—	—	—	—	—	—	—	—	—	—
2400	—	—	—	—	—	—	—	—	—	2404	0.16	207
9600	9615	0.16	129	9600	0.00	119	9600	0.00	71	9615	0.16	51
10417	10417	0.00	119	10378	-0.37	110	10473	0.53	65	10417	0.00	47
19.2k	19.23k	0.16	64	19.20k	0.00	59	19.20k	0.00	35	19231	0.16	25
57.6k	56.82k	-1.36	21	57.60k	0.00	19	57.60k	0.00	11	55556	-3.55	8
115.2k	113.64k	-1.36	10	115.2k	0.00	9	115.2k	0.00	5	—	—	—

# PIC16F882/883/884/886/887

## REGISTER 13-1: SSPSTAT: SSP STATUS REGISTER

R/W-0	R/W-0	R-0	R-0	R-0	R-0	R-0	R-0
SMP	CKE	D/A	P	S	R/W	UA	BF
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7	<p><b>SMP:</b> Sample bit</p> <p><u>SPI Master mode:</u></p> <p>1 = Input data sampled at end of data output time</p> <p>0 = Input data sampled at middle of data output time</p> <p><u>SPI Slave mode:</u></p> <p>SMP must be cleared when SPI is used in Slave mode</p> <p><u>In I<sup>2</sup>C Master or Slave mode:</u></p> <p>1 = Slow rate control disabled for standard speed mode (100 kHz and 1 MHz)</p> <p>0 = Slow rate control enabled for high speed mode (400 kHz)</p>
bit 6	<p><b>CKE:</b> SPI Clock Edge Select bit</p> <p><u>CKP = 0:</u></p> <p>1 = Data transmitted on falling edge of SCK</p> <p>0 = Data transmitted on rising edge of SCK</p> <p><u>CKP = 1:</u></p> <p>1 = Data transmitted on rising edge of SCK</p> <p>0 = Data transmitted on falling edge of SCK</p>
bit 5	<p><b>D/A:</b> Data/Address bit (I<sup>2</sup>C mode only)</p> <p>1 = Indicates that the last byte received or transmitted was data</p> <p>0 = Indicates that the last byte received or transmitted was address</p>
bit 4	<p><b>P:</b> Stop bit</p> <p>(I<sup>2</sup>C mode only. This bit is cleared when the MSSP module is disabled, SSPEN is cleared.)</p> <p>1 = Indicates that a Stop bit has been detected last (this bit is '0' on Reset)</p> <p>0 = Stop bit was not detected last</p>
bit 3	<p><b>S:</b> Start bit</p> <p>(I<sup>2</sup>C mode only. This bit is cleared when the MSSP module is disabled, SSPEN is cleared.)</p> <p>1 = Indicates that a Start bit has been detected last (this bit is '0' on Reset)</p> <p>0 = Start bit was not detected last</p>
bit 2	<p><b>R/W:</b> Read/Write bit information (I<sup>2</sup>C mode only)</p> <p>This bit holds the R/W bit information following the last address match. This bit is only valid from the address match to the next Start bit, Stop bit, or not ACK bit.</p> <p><u>In I<sup>2</sup>C Slave mode:</u></p> <p>1 = Read</p> <p>0 = Write</p> <p><u>In I<sup>2</sup>C Master mode:</u></p> <p>1 = Transmit is in progress</p> <p>0 = Transmit is not in progress</p> <p>OR-ing this bit with SEN, RSEN, PEN, RCEN, or ACKEN will indicate if the MSSP is in Idle mode.</p>
bit 1	<p><b>UA:</b> Update Address bit (10-bit I<sup>2</sup>C mode only)</p> <p>1 = Indicates that the user needs to update the address in the SSPADD register</p> <p>0 = Address does not need to be updated</p>
bit 0	<p><b>BF:</b> Buffer Full Status bit</p> <p><u>Receive (SPI and I<sup>2</sup>C modes):</u></p> <p>1 = Receive complete, SSPBUF is full</p> <p>0 = Receive not complete, SSPBUF is empty</p> <p><u>Transmit (I<sup>2</sup>C mode only):</u></p> <p>1 = Data transmit in progress (does not include the ACK and Stop bits), SSPBUF is full</p> <p>0 = Data transmit complete (does not include the ACK and Stop bits), SSPBUF is empty</p>

## 13.4.10 ACKNOWLEDGE SEQUENCE TIMING

An Acknowledge sequence is enabled by setting the Acknowledge Sequence Enable bit, ACKEN (SSPCON2 register). When this bit is set, the SCL pin is pulled low and the contents of the Acknowledge Data bit (ACKDT) is presented on the SDA pin. If the user wishes to generate an Acknowledge, then the ACKDT bit should be cleared. If not, the user should set the ACKDT bit before starting an Acknowledge sequence. The Baud Rate Generator then counts for one rollover period (TBRG) and the SCL pin is de-asserted (pulled high). When the SCL pin is sampled high (clock arbitration), the Baud Rate Generator counts for TBRG. The SCL pin is then pulled low. Following this, the ACKEN bit is automatically cleared, the Baud Rate Generator is turned off and the MSSP module then goes into Idle mode (Figure 13-17).

### 13.4.10.1 WCOL Status Flag

If the user writes the SSPBUF when an Acknowledge sequence is in progress, then WCOL is set and the contents of the buffer are unchanged (the write does not occur).

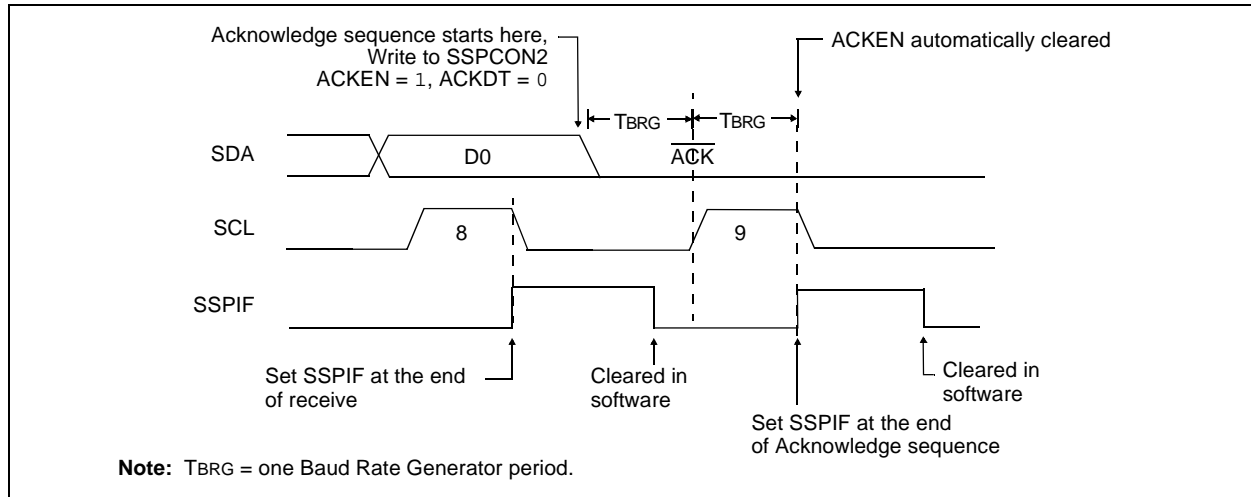
## 13.4.11 STOP CONDITION TIMING

A Stop bit is asserted on the SDA pin at the end of a receive/transmit by setting the Stop Sequence Enable bit, PEN (SSPCON2 register). At the end of a receive/transmit, the SCL line is held low after the falling edge of the ninth clock. When the PEN bit is set, the master will assert the SDA line low. When the SDA line is sampled low, the Baud Rate Generator is reloaded and counts down to 0. When the Baud Rate Generator times out, the SCL pin will be brought high, and one TBRG (Baud Rate Generator rollover count) later, the SDA pin will be de-asserted. When the SDA pin is sampled high while SCL is high, the P bit (SSPSTAT register) is set. A TBRG later, the PEN bit is cleared and the SSPIF bit is set (Figure 13-18).

### 13.4.11.1 WCOL Status Flag

If the user writes the SSPBUF when a Stop sequence is in progress, then the WCOL bit is set and the contents of the buffer are unchanged (the write does not occur).

**FIGURE 13-17: ACKNOWLEDGE SEQUENCE WAVEFORM**



# PIC16F882/883/884/886/887

**REGISTER 14-2: CONFIG2: CONFIGURATION WORD REGISTER 2**

—	—	—	WRT<1:0>
bit 13			BOR4V
			bit 8

—	—	—	—	—	—	—	—
bit 7							bit 0

bit 13-11 **Unimplemented:** Read as '1'

bit 10-9 **WRT<1:0>:** Flash Program Memory Self Write Enable bits

PIC16F883/PIC16F884

00 = 0000h to 07FFh write protected, 0800h to 0FFFh may be modified by EECON control

01 = 0000h to 03FFh write protected, 0400h to 0FFFh may be modified by EECON control

10 = 0000h to 00FFh write protected, 0100h to 0FFFh may be modified by EECON control

11 = Write protection off

PIC16F886/PIC16F887

00 = 0000h to 0FFFh write protected, 1000h to 1FFFh may be modified by EECON control

01 = 0000h to 07FFh write protected, 0800h to 1FFFh may be modified by EECON control

10 = 0000h to 00FFh write protected, 0100h to 1FFFh may be modified by EECON control

11 = Write protection off

PIC16F882

00 = 0000h to 03FFh write protected, 0400h to 07FFh may be modified by EECON control

01 = 0000h to 00FFh write protected, 0100h to 07FFh may be modified by EECON control

11 = Write protection off

bit 8 **BOR4V:** Brown-out Reset Selection bit

0 = Brown-out Reset set to 2.1V

1 = Brown-out Reset set to 4.0V

bit 7-0 **Unimplemented:** Read as '1'

# PIC16F882/883/884/886/887

## 15.2 Instruction Descriptions

### ADDLW Add literal and W

Syntax: [ *label* ] ADDLW *k*  
Operands:  $0 \leq k \leq 255$   
Operation:  $(W) + k \rightarrow (W)$   
Status Affected: C, DC, Z  
Description: The contents of the W register are added to the 8-bit literal 'k' and the result is placed in the W register.

### ADDWF Add W and f

Syntax: [ *label* ] ADDWF *f*,*d*  
Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$   
Operation:  $(W) + (f) \rightarrow (\text{destination})$   
Status Affected: C, DC, Z  
Description: Add the contents of the W register with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

### ANDLW AND literal with W

Syntax: [ *label* ] ANDLW *k*  
Operands:  $0 \leq k \leq 255$   
Operation:  $(W) .\text{AND}. (k) \rightarrow (W)$   
Status Affected: Z  
Description: The contents of W register are AND'ed with the 8-bit literal 'k'. The result is placed in the W register.

### ANDWF AND W with f

Syntax: [ *label* ] ANDWF *f*,*d*  
Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$   
Operation:  $(W) .\text{AND}. (f) \rightarrow (\text{destination})$   
Status Affected: Z  
Description: AND the W register with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

### BCF Bit Clear f

Syntax: [ *label* ] BCF *f*,*b*  
Operands:  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$   
Operation:  $0 \rightarrow (f<b>)$   
Status Affected: None  
Description: Bit 'b' in register 'f' is cleared.

### BSF Bit Set f

Syntax: [ *label* ] BSF *f*,*b*  
Operands:  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$   
Operation:  $1 \rightarrow (f<b>)$   
Status Affected: None  
Description: Bit 'b' in register 'f' is set.

### BTFSC Bit Test f, Skip if Clear

Syntax: [ *label* ] BTFSC *f*,*b*  
Operands:  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$   
Operation: skip if  $(f<b>) = 0$   
Status Affected: None  
Description: If bit 'b' in register 'f' is '1', the next instruction is executed. If bit 'b' in register 'f' is '0', the next instruction is discarded, and a NOP is executed instead, making this a 2-cycle instruction.



# PIC16F882/883/884/886/887

## 17.5 DC Characteristics: PIC16F882/883/884/886/887-I (Industrial) PIC16F882/883/884/886/887-E (Extended)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated)				
			Operating temperature				
			-40°C ≤ TA ≤ +85°C for industrial				
			-40°C ≤ TA ≤ +125°C for extended				
Param No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
D030	V <sub>IL</sub>	<b>Input Low Voltage</b>					
D030A		I/O Port:					
D031		with TTL buffer	V <sub>SS</sub>	—	0.8	V	4.5V ≤ V <sub>DD</sub> ≤ 5.5V
D032		with Schmitt Trigger buffer	V <sub>SS</sub>	—	0.15 V <sub>DD</sub>	V	2.0V ≤ V <sub>DD</sub> ≤ 4.5V
D033		with Schmitt Trigger buffer	V <sub>SS</sub>	—	0.2 V <sub>DD</sub>	V	2.0V ≤ V <sub>DD</sub> ≤ 5.5V
D033A		MCLR, OSC1 (RC mode) <sup>(1)</sup>	V <sub>SS</sub>	—	0.2 V <sub>DD</sub>	V	
D033		OSC1 (XT and LP modes)	V <sub>SS</sub>	—	0.3	V	
D033A		OSC1 (HS mode)	V <sub>SS</sub>	—	0.3 V <sub>DD</sub>	V	
D040	V <sub>IH</sub>	<b>Input High Voltage</b>					
D040A		I/O ports:					
D041		with TTL buffer	2.0	—	V <sub>DD</sub>	V	4.5V ≤ V <sub>DD</sub> ≤ 5.5V
D042		with Schmitt Trigger buffer	0.25 V <sub>DD</sub> + 0.8	—	V <sub>DD</sub>	V	2.0V ≤ V <sub>DD</sub> ≤ 4.5V
D043		with Schmitt Trigger buffer	0.8 V <sub>DD</sub>	—	V <sub>DD</sub>	V	2.0V ≤ V <sub>DD</sub> ≤ 5.5V
D043A		MCLR	0.8 V <sub>DD</sub>	—	V <sub>DD</sub>	V	
D043B		OSC1 (XT and LP modes)	1.6	—	V <sub>DD</sub>	V	
D043B		OSC1 (HS mode)	0.7 V <sub>DD</sub>	—	V <sub>DD</sub>	V	
D043B		OSC1 (RC mode)	0.9 V <sub>DD</sub>	—	V <sub>DD</sub>	V	(Note 1)
D060	I <sub>IL</sub>	<b>Input Leakage Current<sup>(2)</sup></b>					
D061		I/O ports	—	± 0.1	± 1	μA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub> , Pin at high-impedance
D063		MCLR <sup>(3)</sup>	—	± 0.1	± 5	μA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub>
D070*	IPUR	PORTB Weak Pull-up Current	50	250	400	μA	V <sub>DD</sub> = 5.0V, V <sub>PIN</sub> = V <sub>SS</sub>
D080	V <sub>OL</sub>	<b>Output Low Voltage<sup>(5)</sup></b>					
D090	V <sub>OH</sub>	<b>Output High Voltage<sup>(5)</sup></b>					
D090		I/O ports	V <sub>DD</sub> - 0.7	—	—	V	I <sub>OL</sub> = 8.5 mA, V <sub>DD</sub> = 4.5V (Ind.)
D090		I/O ports	V <sub>DD</sub> - 0.7	—	—	V	I <sub>OH</sub> = -3.0 mA, V <sub>DD</sub> = 4.5V (Ind.)

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended to use an external clock in RC mode.

**2:** Negative current is defined as current sourced by the pin.

**3:** The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

**4:** See Section 10.3.1 "Using the Data EEPROM" for additional information.

**5:** Including OSC2 in CLKOUT mode.

# PIC16F882/883/884/886/887

**TABLE 17-16: I<sup>2</sup>C™ BUS DATA REQUIREMENTS**

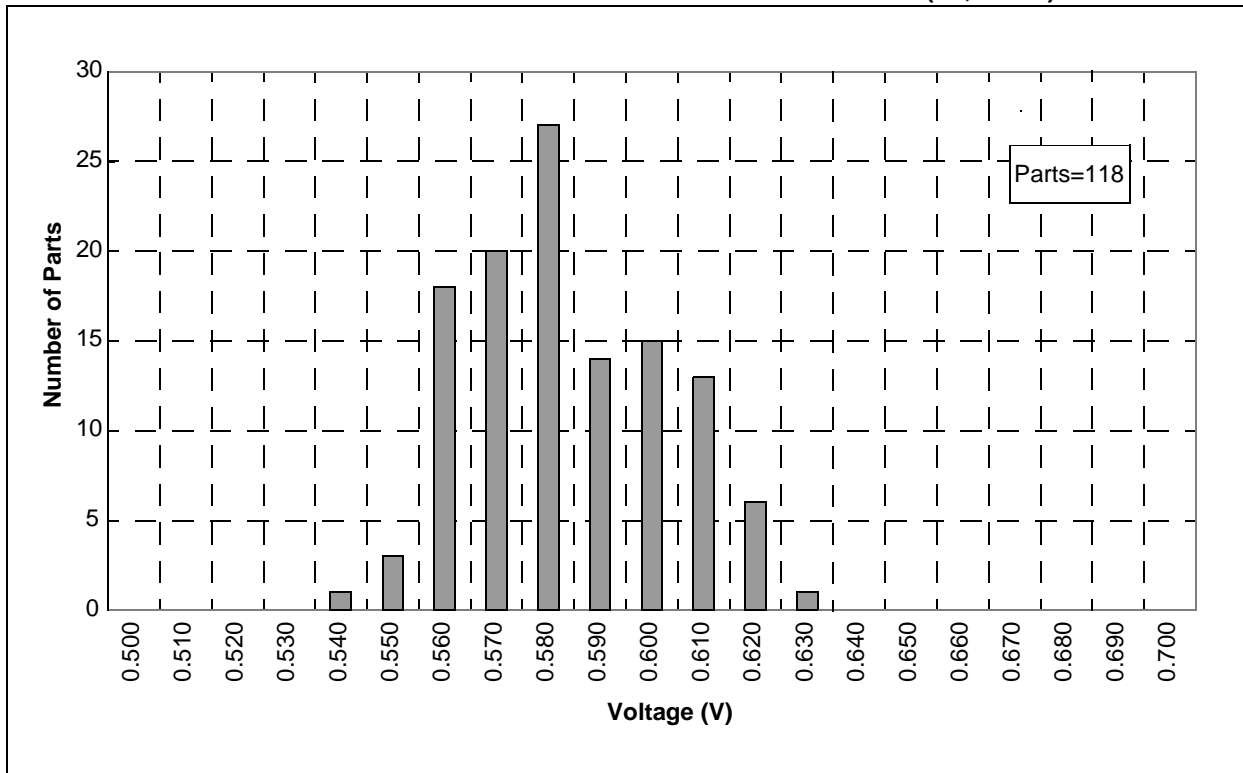
Param. No.	Symbol	Characteristic		Min.	Max.	Units	Conditions
100*	THIGH	Clock high time	100 kHz mode	4.0	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	μs	Device must operate at a minimum of 10 MHz
			SSP Module	1.5Tcy	—		
101*	TLOW	Clock low time	100 kHz mode	4.7	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	μs	Device must operate at a minimum of 10 MHz
			SSP Module	1.5Tcy	—		
102*	TR	SDA and SCL rise time	100 kHz mode	—	1000	ns	
			400 kHz mode	20 + 0.1Cb	300	ns	Cb is specified to be from 10-400 pF
103*	TF	SDA and SCL fall time	100 kHz mode	—	300	ns	
			400 kHz mode	20 + 0.1Cb	300	ns	Cb is specified to be from 10-400 pF
90*	TSU:STA	Start condition setup time	100 kHz mode	4.7	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	0.6	—	μs	
91*	THD:STA	Start condition hold time	100 kHz mode	4.0	—	μs	After this period the first clock pulse is generated
			400 kHz mode	0.6	—	μs	
106*	THD:DAT	Data input hold time	100 kHz mode	0	—	ns	
			400 kHz mode	0	0.9	μs	
107*	TSU:DAT	Data input setup time	100 kHz mode	250	—	ns	(Note 2)
			400 kHz mode	100	—	ns	
92*	TSU:STO	Stop condition setup time	100 kHz mode	4.7	—	μs	
			400 kHz mode	0.6	—	μs	
109*	TAA	Output valid from clock	100 kHz mode	—	3500	ns	(Note 1)
			400 kHz mode	—	—	ns	
110*	TBUF	Bus free time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
	CB	Bus capacitive loading		—	400	pF	

\* These parameters are characterized but not tested.

**Note 1:** As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of Start or Stop conditions.

**2:** A Fast mode (400 kHz) I<sup>2</sup>C bus device can be used in a Standard mode (100 kHz) I<sup>2</sup>C bus system, but the requirement TSU:DAT ≥ 250 ns must then be met. This will automatically be the case if the device does not stretch the low period of the SCL signal. If such a device does stretch the low period of the SCL signal, it must output the next data bit to the SDA line Tr max. + TSU:DAT = 1000 + 250 = 1250 ns (according to the Standard mode I<sup>2</sup>C bus specification), before the SCL line is released.

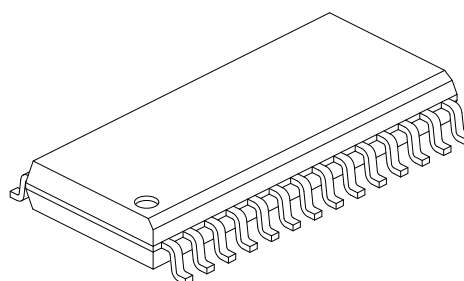
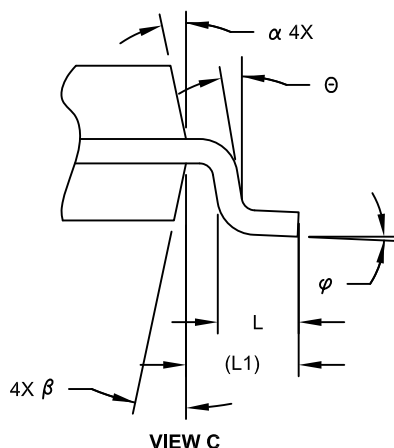
FIGURE 18-53: TYPICAL VP6 REFERENCE VOLTAGE DISTRIBUTION (5V, -40°C)



# PIC16F882/883/884/886/887

## 28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	28		
Pitch	e	1.27 BSC		
Overall Height	A	-	-	2.65
Molded Package Thickness	A2	2.05	-	-
Standoff §	A1	0.10	-	0.30
Overall Width	E	10.30 BSC		
Molded Package Width	E1	7.50 BSC		
Overall Length	D	17.90 BSC		
Chamfer (Optional)	h	0.25	-	0.75
Foot Length	L	0.40	-	1.27
Footprint	L1	1.40 REF		
Lead Angle	θ	0°	-	-
Foot Angle	φ	0°	-	8°
Lead Thickness	c	0.18	-	0.33
Lead Width	b	0.31	-	0.51
Mold Draft Angle Top	α	5°	-	15°
Mold Draft Angle Bottom	β	5°	-	15°

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic
- Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M
  - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
  - REF: Reference Dimension, usually without tolerance, for information purposes only.
- Datums A & B to be determined at Datum H.

Microchip Technology Drawing C04-052C Sheet 2 of 2

# PIC16F882/883/884/886/887

## APPENDIX B: MIGRATING FROM OTHER PIC<sup>®</sup> DEVICES

This discusses some of the issues in migrating from other PIC devices to the PIC16F88X Family of devices.

### B.1 PIC16F87X to PIC16F88X

TABLE B-1: FEATURE COMPARISON

Feature	PIC16F87X	PIC16F88X
Max Operating Speed	20 MHz	20 MHz
Max Program Memory (Words)	8192	8192
SRAM (bytes)	368	368
A/D Resolution	10-bit	10-bit
Data EEPROM (Bytes)	256	256
Timers (8/16-bit)	2/1	2/1
Oscillator Modes	4	8
Brown-out Reset	Y	Y (2.1V/4V)
Software Control Option of WDT/BOR	N	Y
Internal Pull-ups	RB<7:4>	RB<7:0>, MCLR
Interrupt-on-change	RB<7:4>	RB<7:0>
Comparator	2	2
References	CVREF	CVREF and VP6
ECCP/CCP	0/2	1/1
Ultra Low-Power Wake-Up	N	Y
Extended WDT	N	Y
INTOSC Frequencies	N	32 kHz-8 MHz
Clock Switching	N	Y
MSSP	Standard	w/Slave Address Mask
USART	AUSART	EUSART
ADC Channels	8	14

**Note:** This device has been designed to perform to the parameters of its data sheet. It has been tested to an electrical specification designed to determine its conformance with these parameters. Due to process differences in the manufacture of this device, this device may have different performance characteristics than its earlier version. These differences may cause this device to perform differently in your application than the earlier version of this device.