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Applications of "[Embedded - Microcontrollers](#)"

Details

| | |
|----------------------------|---|
| Product Status | Obsolete |
| Core Processor | 56800E |
| Core Size | 16-Bit |
| Speed | 60MHz |
| Connectivity | CANbus, EBI/EMI, SCI, SPI |
| Peripherals | POR, PWM, Temp Sensor, WDT |
| Number of I/O | 76 |
| Program Memory Size | 512KB (256K x 16) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 18K x 16 |
| Voltage - Supply (Vcc/Vdd) | 2.25V ~ 3.6V |
| Data Converters | A/D 16x12b |
| Oscillator Type | External |
| Operating Temperature | -40°C ~ 105°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 160-BGA |
| Supplier Device Package | 160-MAPBGA (15x15) |
| Purchase URL | https://www.e-xfl.com/product-detail/nxp-semiconductors/mc56f8367vvfe |

Part 1 Overview

1.1 56F8367/56F8167 Features

1.1.1 Core

- Efficient 16-bit 56800E family controller engine with dual Harvard architecture
- Up to 60 Million Instructions Per Second (MIPS) at 60MHz core frequency
- Single-cycle 16 × 16-bit parallel Multiplier-Accumulator (MAC)
- Four 36-bit accumulators, including extension bits
- Arithmetic and logic multi-bit shifter
- Parallel instruction set with unique DSP addressing modes
- Hardware DO and REP loops
- Three internal address buses and one external address bus
- Four internal data buses and one external data bus
- Instruction set supports both DSP and controller functions
- Controller-style addressing modes and instructions for compact code
- Efficient C compiler and local variable support
- Software subroutine and interrupt stack with depth limited only by memory
- JTAG/EOnCE debug programming interface

1.1.2 Differences Between Devices

Table 1-1 outlines the key differences between the 56F8367 and 56F8167 devices.

Table 1-1 Device Differences

| Feature | 56F8367 | 56F8167 |
|--------------------|---------------|---------------|
| Guaranteed Speed | 60MHz/60 MIPS | 40MHZ/40MIPS |
| Program RAM | 4KB | Not Available |
| Data Flash | 32KB | Not Available |
| PWM | 2 x 6 | 1 x 6 |
| CAN | 2 | Not Available |
| Quad Timer | 4 | 2 |
| Quadrature Decoder | 2 x 4 | 1 x 4 |
| Temperature Sensor | 1 | Not Available |
| Dedicated GPIO | — | 7 |

1.1.3 Memory

Note: *Features in italics are NOT available in the 56F8167 device.*

- Harvard architecture permits as many as three simultaneous accesses to program and data memory
- Flash security protection feature
- On-chip memory, including a low-cost, high-volume Flash solution
 - 512KB of Program Flash
 - *4KB of Program RAM*
 - *32KB of Data Flash*
 - 32KB of Data RAM
 - 32KB of Boot Flash
- Off-chip memory expansion capabilities provide a simple method for interfacing additional external memory and/or peripheral devices
 - Access up to 4MB of external program memory or 32MB of external data memory
 - Chip select logic for glueless interface to ROM and SRAM
- EEPROM emulation capability

1.1.4 Peripheral Circuits

Note: *Features in italics are NOT available in the 56F8167 device.*

- Pulse Width Modulator:
 - In the 56F8367, two Pulse Width Modulator modules, each with six PWM outputs, three Current Sense inputs, and three Fault inputs; fault-tolerant design with dead time insertion; supports both center-aligned and edge-aligned modes
 - In the 56F8167, one Pulse Width Modulator module, with six PWM outputs, three Current Sense inputs, and three Fault inputs; fault-tolerant design with dead time insertion; supports both center-aligned and edge-aligned modes
- Four 12-bit, Analog-to-Digital Converters (ADCs), which support four simultaneous conversions with quad, 4-pin multiplexed inputs; ADC and PWM modules can be synchronized through Timer C, channels 2 and 3
- Quadrature Decoder:
 - In the 56F8367, two four-input Quadrature Decoders or two additional Quad Timers
 - In the 56F8167, one four-input Quadrature Decoder, which works in conjunction with Quad Timer A
- *Temperature Sensor can be connected, on the board, to any of the ADC inputs to monitor the on-chip temperature*
- Quad Timer:
 - In the 56F8367, four dedicated general-purpose Quad Timers totaling six dedicated pins: Timer C with two pins and Timer D with four pins
 - In the 56F8167, two general-purpose Quad Timers; Timer A works in conjunction with Quadrature Decoder 0 or GPIO and Timer C works in conjunction with GPIO
- *Up to two FlexCAN (CAN Version 2.0 B-compliant) modules with 2-pin port for transmit and receive*

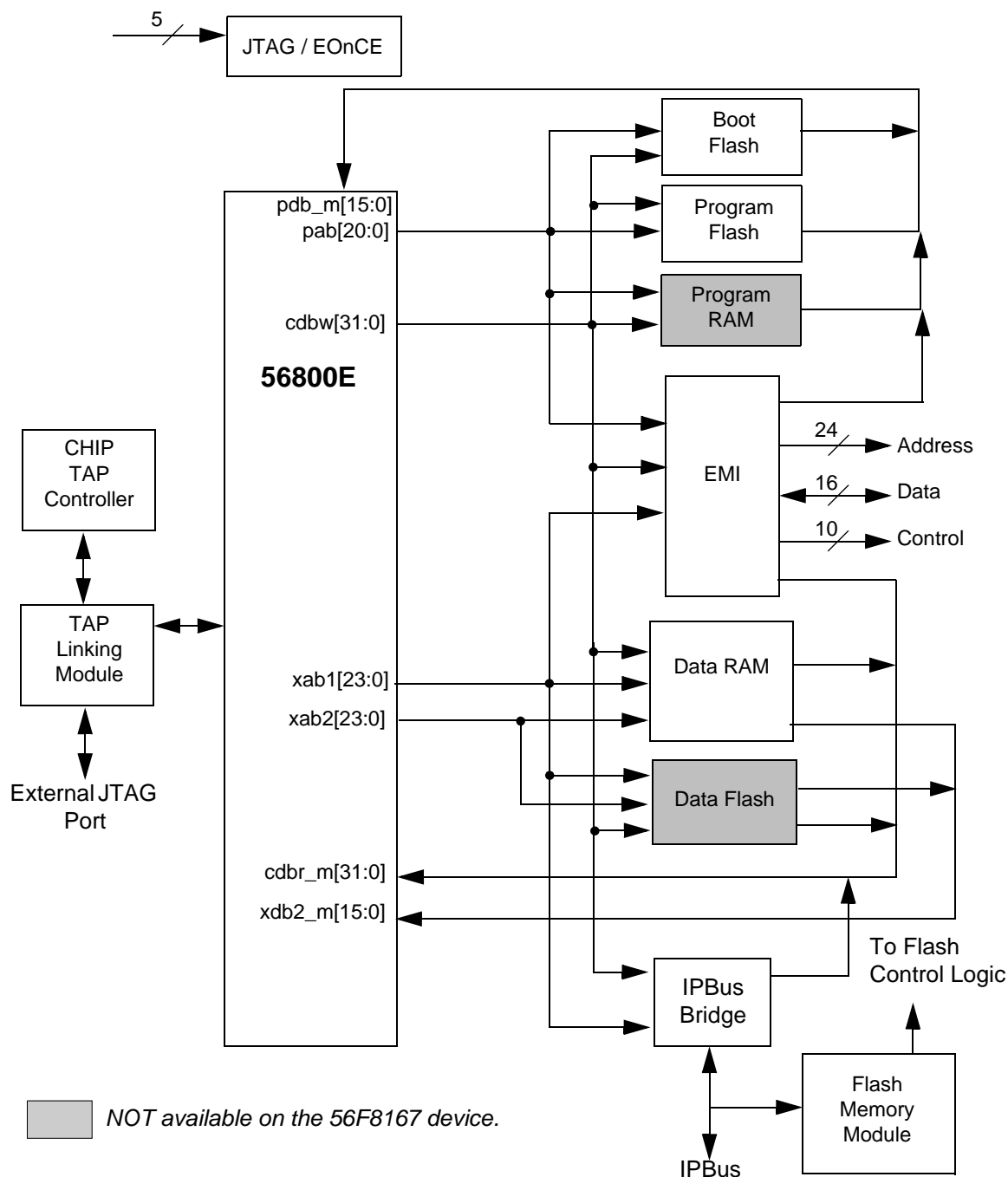


Figure 1-1 System Bus Interfaces

Note: Flash memories are encapsulated within the Flash Memory (FM) Module. Flash control is accomplished by the I/O to the FM over the peripheral bus, while reads and writes are completed between the core and the Flash memories.

Note: The primary data RAM port is 32 bits wide. Other data ports are 16 bits.

Part 2 Signal/Connection Descriptions

2.1 Introduction

The input and output signals of the 56F8367 and 56F8167 are organized into functional groups, as detailed in [Table 2-1](#) and as illustrated in [Figure 2-1](#). In [Table 2-2](#), each table row describes the signal or signals present on a pin.

Table 2-1 Functional Group Pin Allocations

| Functional Group | Number of Pins in Package | |
|--|---------------------------|---------|
| | 56F8367 | 56F8167 |
| Power (V_{DD} or V_{DDA}) | 9 | 9 |
| Power Option Control | 1 | 1 |
| Ground (V_{SS} or V_{SSA}) | 7 | 7 |
| Supply Capacitors ¹ & V_{PP} | 6 | 6 |
| PLL and Clock | 4 | 4 |
| Address Bus | 24 | 24 |
| Data Bus | 16 | 16 |
| Bus Control | 10 | 10 |
| Interrupt and Program Control | 6 | 6 |
| Pulse Width Modulator (PWM) Ports | 26 | 13 |
| Serial Peripheral Interface (SPI) Port 0 | 4 | 4 |
| Serial Peripheral Interface (SPI) Port 1 | — | 4 |
| Quadrature Decoder Port 0 ² | 4 | 4 |
| Quadrature Decoder Port 1 ³ | 4 | — |
| Serial Communications Interface (SCI) Ports ² | 4 | 4 |
| CAN Ports | 2 | — |
| Analog to Digital Converter (ADC) Ports | 21 | 21 |
| Timer Module Ports | 6 | 2 |
| JTAG/Enhanced On-Chip Emulation (EOnCE) | 5 | 5 |
| Temperature Sense | 1 | — |
| Dedicated GPIO | — | 7 |

1. If the on-chip regulator is disabled, the V_{CAP} pins serve as 2.5V V_{DD_CORE} power inputs

2. Alternately, can function as Quad Timer pins

3. Pins in this section can function as Quad Timer, SPI #1, or GPIO

Table 2-2 Signal and Package Information for the 160-Pin LQFP and MBGA (Continued)

| Signal Name | Pin No. | Ball No. | Type | State During Reset | Signal Description |
|--|---------|----------|--------|--------------------|---|
| V _{SS} | 27 | J4 | Supply | | V _{SS} — These pins provide ground for chip logic and I/O drivers. |
| V _{SS} | 41 | K11 | | | |
| V _{SS} | 74 | G11 | | | |
| V _{SS} | 80 | E7 | | | |
| V _{SS} | 125 | J11 | | | |
| V _{SS} | 160 | E6 | | | |
| V _{SSA_ADC} | 115 | D12 | Supply | | ADC Analog Ground — This pin supplies an analog ground to the ADC modules. |
| OCR_DIS | 91 | K14 | Input | Input | On-Chip Regulator Disable — Tie this pin to V _{SS} to enable the on-chip regulator Tie this pin to V _{DD} to disable the on-chip regulator This pin is intended to be a static DC signal from power-up to shut down. Do not try to toggle this pin for power savings during operation. |
| V _{CAP1} * | 62 | K8 | Supply | Supply | V _{CAP1} - 4 — When OCR_DIS is tied to V _{SS} (regulator enabled), connect each pin to a 2.2μF or greater bypass capacitor in order to bypass the core logic voltage regulator, required for proper chip operation. When OCR_DIS is tied to V _{DD} (regulator disabled), these pins become V _{DD_CORE} and should be connected to a regulated 2.5V power supply. Note: This bypass is required even if the chip is powered with an external supply. |
| V _{CAP2} * | 144 | E8 | | | |
| V _{CAP3} * | 95 | H11 | | | |
| V _{CAP4} * | 15 | G4 | | | |
| * When the on-chip regulator is disabled, these four pins become 2.5V V _{DD_CORE} . | | | | | |
| V _{PP1} | 141 | A7 | Input | Input | V _{PP1} - 2 — These pins should be left unconnected as an open circuit for normal functionality. |
| V _{PP2} | 2 | C2 | | | |
| CLKMODE | 99 | H12 | Input | Input | Clock Input Mode Selection — This input determines the function of the XTAL and EXTAL pins. 1 = External clock input on XTAL is used to directly drive the input clock of the chip. The EXTAL pin should be grounded. 0 = A crystal or ceramic resonator should be connected between XTAL and EXTAL. |
| EXTAL | 94 | J12 | Input | Input | External Crystal Oscillator Input — This input can be connected to an 8MHz external crystal. Tie this pin low if XTAL is driven by an external clock source. |

Table 2-2 Signal and Package Information for the 160-Pin LQFP and MBGA (Continued)

| Signal Name | Pin No. | Ball No. | Type | State During Reset | Signal Description |
|---------------------|---------|----------|----------------------|--|---|
| A6 | 17 | G1 | Output | In reset, output is disabled, pull-up is enabled | <p>Address Bus — A6 - A7 specify two of the address lines for external program or data memory accesses.</p> <p>Depending upon the state of the DRV bit in the EMI bus control register (BCR), A6 - A7 and EMI control signals are tri-stated when the external bus is inactive.</p> <p>Most designs will want to change the DRV state to DRV = 1 instead of using the default setting.</p> <p>Port E GPIO — These two GPIO pins can be individually programmed as input or output pins.</p> <p>After reset, the default state is Address Bus.</p> <p>To deactivate the internal pull-up resistor, clear the appropriate GPIO bit in the GPIOE_PUR register.</p> <p>Example: GPIOE2, clear bit 2 in the GPIOE_PUR register.</p> |
| (GPIOE2) | | | Schmitt Input/Output | | |
| A7 (GPIOE3) | 18 | G3 | | | |
| A8 | 19 | G2 | Output | In reset, output is disabled, pull-up is enabled | <p>Address Bus— A8 - A15 specify eight of the address lines for external program or data memory accesses.</p> <p>Depending upon the state of the DRV bit in the EMI bus control register (BCR), A8 - A15 and EMI control signals are tri-stated when the external bus is inactive.</p> <p>Most designs will want to change the DRV state to DRV = 1 instead of using the default setting.</p> <p>Port A GPIO — These eight GPIO pins can be individually programmed as input or output pins.</p> <p>After reset, the default state is Address Bus.</p> <p>To deactivate the internal pull-up resistor, clear the appropriate GPIO bit in the GPIOA_PUR register.</p> <p>Example: GPIOA0, clear bit 0 in the GPIOA_PUR register.</p> |
| (GPIOA0) | | | Schmitt Input/Output | | |
| A9 (GPIOA1) | 20 | H1 | | | |
| A10 (GPIOA2) | 21 | H2 | | | |
| A11 (GPIOA3) | 22 | H4 | | | |
| A12 (GPIOA4) | 23 | H3 | | | |
| A13 (GPIOA5) | 24 | J1 | | | |
| A14 (GPIOA6) | 25 | J2 | | | |
| A15 (GPIOA7) | 26 | J3 | | | |

Table 2-2 Signal and Package Information for the 160-Pin LQFP and MBGA (Continued)

| Signal Name | Pin No. | Ball No. | Type | State During Reset | Signal Description |
|-----------------------|---------|----------|----------------------|------------------------|--|
| ISB0 (GPIOD10) | 61 | N8 | Schmitt Input | Input, pull-up enabled | ISB0 - 2 — These three input current status pins are used for top/bottom pulse width correction in complementary channel operation for PWMB. Port D GPIO — These GPIO pins can be individually programmed as input or output pins. At reset, these pins default to ISB functionality. To deactivate the internal pull-up resistor, clear the appropriate bit of the GPIOD_PUR register. For details, see Part 6.5.8 . |
| ISB1 (GPIOD11) | 63 | L8 | Schmitt Input/Output | | |
| ISB2 (GPIOD12) | 64 | P8 | | | |
| FAULTB0 | 67 | N9 | Schmitt Input | Input, pull-up enabled | FAULTB0 - 3 — These four fault input pins are used for disabling selected PWMB outputs in cases where fault conditions originate off-chip. To deactivate the internal pull-up resistor, set the PWMB bit in the SIM_PUDR register. For details, see Part 6.5.8 . |
| FAULTB1 | 68 | L9 | | | |
| FAULTB2 | 69 | L10 | | | |
| FAULTB3 | 72 | P11 | | | |
| ANA0 | 100 | G13 | Input | Analog Input | ANA0 - 3 — Analog inputs to ADC A, channel 0 |
| ANA1 | 101 | H13 | | | |
| ANA2 | 102 | G12 | | | |
| ANA3 | 103 | F13 | | | |
| ANA4 | 104 | F12 | Input | Analog Input | ANA4 - 7 — Analog inputs to ADC A, channel 1 |
| ANA5 | 105 | H14 | | | |
| ANA6 | 106 | G14 | | | |
| ANA7 | 107 | E13 | | | |
| V _{REFH} | 113 | D14 | Input | Analog Input | V_{REFH} — Analog Reference Voltage High. V _{REFH} must be less than or equal to V _{DDA_ADC} . |
| V _{REFP} | 112 | D13 | Input/Output | Analog Input/Output | V_{REFP}, V_{REFMID} & V_{REFN} — Internal pins for voltage reference which are brought off-chip so they can be bypassed. Connect to a 0.1μF low ESR capacitor. |
| V _{REFMID} | 111 | E14 | | | |
| V _{REFN} | 110 | F14 | | | |
| V _{REFLO} | 109 | E12 | Input | Analog Input | V_{REFLO} — Analog Reference Voltage Low. This should normally be connected to a low-noise V _{SS} . |

Table 2-2 Signal and Package Information for the 160-Pin LQFP and MBGA (Continued)

| Signal Name | Pin No. | Ball No. | Type | State During Reset | Signal Description |
|-----------------------------|---------|----------|----------------------|------------------------|---|
| TD0 (GPIOE10) | 129 | B10 | Schmitt Input/Output | Input, pull-up enabled | TD0 - 3 — Timer D, Channels 0, 1, 2 and 3 Port E GPIO — These GPIO pins can be individually programmed as input or output pins. At reset, these pins default to Timer functionality. To deactivate the internal pull-up resistor, clear the appropriate bit of the GPIOE_PUR register. See Part 6.5.6 for details. |
| TD1 (GPIOE11) | 130 | A10 | Schmitt Input/Output | | |
| TD2 (GPIOE12) | 131 | D10 | | | |
| TD3 (GPIOE13) | 132 | E10 | | | |
| IRQA | 65 | K9 | Schmitt Input | Input, pull-up enabled | External Interrupt Request A and B — The $\overline{\text{IRQA}}$ and $\overline{\text{IRQB}}$ inputs are asynchronous external interrupt requests during Stop and Wait mode operation. During other operating modes, they are synchronized external interrupt requests, which indicate an external device is requesting service. They can be programmed to be level-sensitive or negative-edge triggered. To deactivate the internal pull-up resistor, set the IRQ bit in the SIM_PUDR register. See Part 6.5.6 for details. |
| IRQB | 66 | P9 | | | |
| RESET | 98 | J14 | Schmitt Input | Input, pull-up enabled | Reset — This input is a direct hardware reset on the processor. When RESET is asserted low, the device is initialized and placed in the reset state. A Schmitt trigger input is used for noise immunity. When the RESET pin is deasserted, the initial chip operating mode is latched from the EXTBOOT pin. The internal reset signal will be deasserted synchronous with the internal clocks after a fixed number of internal clocks. To ensure complete hardware reset, $\overline{\text{RESET}}$ and $\overline{\text{TRST}}$ should be asserted together. The only exception occurs in a debugging environment when a hardware device reset is required and the JTAG/EOnCE module must not be reset. In this case, assert RESET but do not assert $\overline{\text{TRST}}$. Note: The internal Power-On Reset will assert on initial power-up. To deactivate the internal pull-up resistor, set the $\overline{\text{RESET}}$ bit in the SIM_PUDR register. See Part 6.5.6 for details. |
| RSTO | 97 | J13 | Output | Output | Reset Output — This output reflects the internal reset state of the chip. |

Table 4-4 Program Memory Map at Reset

| Begin/End Address | Mode 0 (MA = 0) | Mode 1 ¹ (MA = 1) | |
|----------------------------|--|---|---|
| | Internal Boot | External Boot | |
| | Internal Boot 16-Bit External Address Bus | EMI_MODE = 0 ^{2,3} 16-Bit External Address Bus | EMI_MODE = 1 ⁴ 20-Bit External Address Bus |
| P:\$1F FFFF P:\$10 0000 | External Program Memory ⁵ | External Program Memory ⁵ | External Program Memory ⁶ |
| P:\$0F FFFF P:\$05 0000 | | | External Program Memory COP Reset Address = 04 0002 ⁷ Boot Location = 04 0000 ⁷ |
| P:\$04 FFFF P:\$04 F800 | On-Chip Program RAM 4KB | | |
| P:\$04 F7FF P:\$04 4000 | Reserved 92KB | | |
| P:\$04 3FFF P:\$04 0000 | Boot Flash 32KB COP Reset Address = 04 0002 Boot Location = 04 0000 | Boot Flash 32KB (Not Used for Boot in this Mode) | |
| P:\$03 FFFF P:\$02 0000 | Internal Program Flash ⁸ 256KB | Internal Program Flash 256KB | |
| P:\$01 FFFF P:\$01 0000 | Internal Program Flash ⁸ 256KB | Internal Program Flash 128KB | |
| P:\$00 FFFF P:\$00 0000 | | External Program Memory COP Reset Address = 00 0002 Boot Location = 00 0000 | |

1. If Flash Security Mode is enabled, EXTBOOT Mode 1 cannot be used. See **Security Features, Part 7**.

2. This mode provides maximum compatibility with 56F80x parts while operating externally.

3. “EMI_MODE = 0” when EMI_MODE pin is tied to ground at boot up.

4. “EMI_MODE = 1” when EMI_MODE pin is tied to V_{DD} at boot up.

5. Not accessible in reset configuration, since the address is above P:\$00 FFFF. The higher bit address/GPIO (and/or chip selects) pins must be reconfigured before this external memory is accessible.

6. Not accessible in reset configuration, since the address is above P:\$0F FFFF. The higher bit address/GPIO (and/or chip selects) pins must be reconfigured before this external memory is accessible.

7. Booting from this external address allows prototyping of the internal Boot Flash.

8. Two independent program flash blocks allow one to be programmed/erased while executing from another. Each block must have its own mass erase.

4.3 Interrupt Vector Table

Table 4-5 provides the reset and interrupt priority structure, including on-chip peripherals. The table is organized with higher-priority vectors at the top and lower-priority interrupts lower in the table. The priority of an interrupt can be assigned to different levels, as indicated, allowing some control over interrupt priorities. All level 3 interrupts will be serviced before level 2, and so on. For a selected priority level, the lowest vector number has the highest priority.

Part 5 Interrupt Controller (ITCN)

5.1 Introduction

The Interrupt Controller (ITCN) module is used to arbitrate between various interrupt requests (IRQs), to signal to the 56800E core when an interrupt of sufficient priority exists, and what address to jump in order to service this interrupt.

5.2 Features

The ITCN module design includes these distinctive features:

- Programmable priority levels for each IRQ
- Two programmable Fast Interrupts
- Notification to SIM module to restart clocks out of Wait and Stop modes
- Drives initial address on the address bus after reset

For further information, see [Table 4-5](#), Interrupt Vector Table Contents.

5.3 Functional Description

The Interrupt Controller is a slave on the IPBus. It contains registers allowing each of the 86 interrupt sources to be set to one of four priority levels, excluding certain interrupts of fixed priority. Next, all of the interrupt requests of a given level are priority encoded to determine the lowest numerical value of the active interrupt requests for that level. Within a given priority level, 0 is the highest priority, while number 85 is the lowest.

5.3.1 Normal Interrupt Handling

Once the ITCN has determined that an interrupt is to be serviced and which interrupt has the highest priority, an interrupt vector address is generated. Normal interrupt handling concatenates the VBA and the vector number to determine the vector address. In this way, an offset is generated into the vector table for each interrupt.

5.3.2 Interrupt Nesting

Interrupt exceptions may be nested to allow an IRQ of higher priority than the current exception to be serviced. The following tables define the nesting requirements for each priority level.

Table 5-1 Interrupt Mask Bit Definition

| SR[9] ¹ | SR[8] ¹ | Permitted Exceptions | Masked Exceptions |
|--------------------|--------------------|-----------------------|--------------------|
| 0 | 0 | Priorities 0, 1, 2, 3 | None |
| 0 | 1 | Priorities 1, 2, 3 | Priority 0 |
| 1 | 0 | Priorities 2, 3 | Priorities 0, 1 |
| 1 | 1 | Priority 3 | Priorities 0, 1, 2 |

1. Core status register bits indicating current interrupt mask within the core.

| Add. Offset | Register Name | | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|---------------|---|-------------------------------------|------|---------------|---------------------|--------------|----|---------------|---|---------------------|---------|-------------------|------------|--------------------------------------|----------|-------------------|--------------|
| \$0 | IPR0 | R | 0 | 0 | BKPT_U0 IPL | | STPCNT IPL | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | W | | | | | | | | | | | | | | | | |
| \$1 | IPR1 | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | RX_REG IPL | | TX_REG IPL | | TRBUF IPL | |
| | | W | | | | | | | | | | | | | | | | |
| \$2 | IPR2 | R | FMCBE IPL | | FMCC IPL | | FMERR IPL | | LOCK IPL | | LVI IPL | | 0 | 0 | IRQB IPL | | IRQA IPL | |
| | | W | GPIOD IPL | | GPIOE IPL | | GPIOF IPL | | FCMSGBUF IPL | | FCWKUP IPL | | FCERR IPL | | FCBOFF IPL | | 0 | 0 |
| \$3 | IPR3 | R | GPIOD IPL | | GPIOE IPL | | GPIOF IPL | | FCMSGBUF IPL | | FCWKUP IPL | | FCERR IPL | | FCBOFF IPL | | 0 | 0 |
| | | W | | | | | | | | | | | | | | | | |
| \$4 | IPR4 | R | SPI0_RCV IPL | | SPI1_XMIT IPL | | SPI1_RCV IPL | | 0 | 0 | 0 | 0 | GPIOA IPL | | GPIOB IPL | | GPIOC IPL | |
| | | W | | | | | | | | | | | | | | | | |
| \$5 | IPR5 | R | DEC1_XIRQ IPL | | DEC1_HIRQ IPL | | SCI1_RCV IPL | | SCI1_RERR IPL | | 0 | 0 | SCI1_TIDL IPL | | SCI1_XMIT IPL | | SPI0_XMIT IPL | |
| | | W | | | | | | | | | | | | | | | | |
| \$6 | IPR6 | R | TMRD0 IPL | | TMRD3 IPL | | TMRD2 IPL | | TMRD1 IPL | | TMRD0 IPL | | 0 | 0 | DEC0_XIRQ IPL | | DEC0_HIRQ IPL | |
| | | W | | | | | | | | | | | | | | | | |
| \$7 | IPR7 | R | TMRA0 IPL | | TMRB3 IPL | | TMRB2 IPL | | TMRB1 IPL | | TMRB0 IPL | | TMRC3 IPL | | TMRC2 IPL | | TMRC1 IPL | |
| | | W | | | | | | | | | | | | | | | | |
| \$8 | IPR8 | R | SCI0_RCV IPL | | SCI0_RERR IPL | | 0 | 0 | SCI0_TIDL IPL | | SCI0_XMIT IPL | | TMRA3 IPL | | TMRA2 IPL | | TMRA1 IPL | |
| | | W | | | | | | | | | | | | | | | | |
| \$9 | IPR9 | R | PWMA F IPL | | PWMB F IPL | | PWMA_RL IPL | | PWMB_RL IPL | | ADCA_ZC IPL | | ABCB_ZC IPL | | ADCA_CC IPL | | ADCB_CC IPL | |
| | | W | | | | | | | | | | | | | | | | |
| \$A | VBA | R | 0 | 0 | 0 | VECTOR BASE ADDRESS | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$B | VBA0 | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FAST INTERRUPT 0 | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$C | FIVAL0 | R | FAST INTERRUPT 0 VECTOR ADDRESS LOW | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$D | FIVAH0 | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FAST INTERRUPT 0 VECTOR ADDRESS HIGH | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$E | FIM1 | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FAST INTERRUPT 1 | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$F | FIVAL1 | R | FAST INTERRUPT 1 VECTOR ADDRESS LOW | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$10 | FIVAH1 | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FAST INTERRUPT 1 VECTOR ADDRESS HIGH | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$11 | IRQP0 | R | PENDING [16:2] | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$12 | IRQP1 | R | PENDING [32:17] | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$13 | IRQP2 | R | PENDING [48:33] | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$14 | IRQP3 | R | PENDING [64:49] | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$15 | IRQP4 | R | PENDING [80:65] | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | |
| \$16 | IRQP5 | R | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | PENDING [81] |
| | | W | | | | | | | | | | | | | | | | |
| | Reserved | | | | | | | | | | | | | | | | | |
| \$1D | ICTL | R | INT | IPIC | | VAB | | | | | | INT_DIS | 1 | IRQB STATE | IRQA STATE | IRQB EDG | IRQA EDG | |
| | | W | | | | | | | | | | | | | | | | |
| | Reserved | | | | | | | | | | | | | | | | | |
| \$1F | IPR10 | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FLEXCAN2 MSGBUG IPL | | FLEXCAN2 WKUP IPL | | FLEXCAN2 ERR IPL | | FLEXCAN2 BOFF IPL | |
| | | W | | | | | | | | | | | | | | | | |

= Reserved

Figure 5-2 ITCN Register Map Summary

5.6.4.7 FlexCAN Bus Off Interrupt Priority Level (FCBOFF IPL)— Bits 3–2

This field is used to set the interrupt priority level for IRQs. This IRQ is limited to priorities 0 through 2. They are disabled by default.

- 00 = IRQ disabled (default)
- 01 = IRQ is priority level 0
- 10 = IRQ is priority level 1
- 11 = IRQ is priority level 2

5.6.4.8 Reserved—Bits 1–0

This bit field is reserved or not implemented. It is read as 0 and cannot be modified by writing.

5.6.5 Interrupt Priority Register 4 (IPR4)

| Base + \$4 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|-----------------|----|------------------|----|-----------------|----|---|---|---|---|-----------|---|-----------|---|-----------|---|
| Read | SPI0_RCV IPL | | SPI1_XMIT IPL | | SPI1_RCV IPL | | 0 | 0 | 0 | 0 | GPIOA IPL | | GPIOB IPL | | GPIOC IPL | |
| Write | | | | | | | | | | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 5-7 Interrupt Priority Register 4 (IPR4)

5.6.5.1 SPI0 Receiver Full Interrupt Priority Level (SPI0_RCV IPL)—Bits 15–14

This field is used to set the interrupt priority level for IRQs. This IRQ is limited to priorities 0 through 2. They are disabled by default.

- 00 = IRQ disabled (default)
- 01 = IRQ is priority level 0
- 10 = IRQ is priority level 1
- 11 = IRQ is priority level 2

5.6.5.2 SPI1 Transmit Empty Interrupt Priority Level (SPI1_XMIT IPL)—Bits 13–12

This field is used to set the interrupt priority level for IRQs. This IRQ is limited to priorities 0 through 2. They are disabled by default.

- 00 = IRQ disabled (default)
- 01 = IRQ is priority level 0
- 10 = IRQ is priority level 1
- 11 = IRQ is priority level 2

5.6.10.8 ADC B Conversion Complete Interrupt Priority Level (ADCB_CC IPL)—Bits 1–0

This field is used to set the interrupt priority level for IRQs. This IRQ is limited to priorities 0 through 2. They are disabled by default.

- 00 = IRQ disabled (default)
- 01 = IRQ is priority level 0
- 10 = IRQ is priority level 1
- 11 = IRQ is priority level 2

5.6.11 Vector Base Address Register (VBA)

| Base + \$A | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|----|----|----|---------------------|----|----|---|---|---|---|---|---|---|---|---|---|
| Read | 0 | 0 | 0 | VECTOR BASE ADDRESS | | | | | | | | | | | | |
| Write | | | | | | | | | | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 5-13 Vector Base Address Register (VBA)

5.6.11.1 Reserved—Bits 15–13

This bit field is reserved or not implemented. It is read as 0 and cannot be modified by writing.

5.6.11.2 Interrupt Vector Base Address (VECTOR BASE ADDRESS)—Bits 12–0

The contents of this register determine the location of the Vector Address Table. The value in this register is used as the upper 13 bits of the interrupt Vector Address Bus (VAB[20:0]). The lower eight bits are determined based upon the highest-priority interrupt. They are then appended onto VBA before presenting the full VAB to the 56800E core; see [Part 5.3.1](#) for details.

5.6.12 Fast Interrupt 0 Match Register (FIM0)

| Base + \$B | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|----|----|----|----|----|----|---|---|---|------------------|---|---|---|---|---|---|
| Read | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FAST INTERRUPT 0 | | | | | | |
| Write | | | | | | | | | | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 5-14 Fast Interrupt 0 Match Register (FIM0)

5.6.12.1 Reserved—Bits 15–7

This bit field is reserved or not implemented. It is read as 0 and cannot be modified by writing.

5.6.12.2 Fast Interrupt 0 Vector Number (FAST INTERRUPT 0)—Bits 6–0

This value determines which IRQ will be a Fast Interrupt 0. Fast interrupts vector directly to a service routine based on values in the Fast Interrupt Vector Address registers without having to go to a jump table first; see [Part 5.3.3](#). IRQs used as fast interrupts *must* be set to priority level 2. Unexpected results will

occur if a fast interrupt vector is set to any other priority. Fast interrupts automatically become the highest-priority level 2 interrupt, regardless of their location in the interrupt table, prior to being declared as fast interrupt. Fast interrupt 0 has priority over Fast Interrupt 1. To determine the vector number of each IRQ, refer to [Table 4-5](#).

5.6.13 Fast Interrupt 0 Vector Address Low Register (FIVAL0)

| Base + \$C | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|-------------------------------------|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|
| Read | FAST INTERRUPT 0 VECTOR ADDRESS LOW | | | | | | | | | | | | | | | |
| Write | | | | | | | | | | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 5-15 Fast Interrupt 0 Vector Address Low Register (FIVAL0)

5.6.13.1 Fast Interrupt 0 Vector Address Low (FIVAL0)—Bits 15–0

The lower 16 bits of the vector address are used for Fast Interrupt 0. This register is combined with FIVAH0 to form the 21-bit vector address for Fast Interrupt 0 defined in the FIM0 register.

5.6.14 Fast Interrupt 0 Vector Address High Register (FIVAH0)

| Base + \$D | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|----|----|----|----|----|----|---|---|---|---|---|--------------------------------------|---|---|---|---|
| Read | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FAST INTERRUPT 0 VECTOR ADDRESS HIGH | | | | |
| Write | | | | | | | | | | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 5-16 Fast Interrupt 0 Vector Address High Register (FIVAH0)

5.6.14.1 Reserved—Bits 15–5

This bit field is reserved or not implemented. It is read as 0 and cannot be modified by writing.

5.6.14.2 Fast Interrupt 0 Vector Address High (FIVAH0)—Bits 4–0

The upper five bits of the vector address are used for Fast Interrupt 0. This register is combined with FIVAL0 to form the 21-bit vector address for Fast Interrupt 0 defined in the FIM0 register.

5.6.15 Fast Interrupt 1 Match Register (FIM1)

| Base + \$E | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|----|----|----|----|----|----|---|---|---|------------------|---|---|---|---|---|---|
| Read | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FAST INTERRUPT 1 | | | | | | |
| Write | | | | | | | | | | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 5-17 Fast Interrupt 1 Match Register (FIM1)

5.6.15.1 Reserved—Bits 15–7

This bit field is reserved or not implemented. It is read as 0, but cannot be modified by writing.

| Add. Offset | Register Name | | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|-------------|---------------|---|------------|------------|------|----------|-------|------|-------|------|--------|----------|----------|---------|--------------|------|--------------|-------|---|
| \$0 | SIM_CONTROL | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | EMI_MODE | ONCE_EBL | SW_RST | STOP_DISABLE | | WAIT_DISABLE | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$1 | SIM_RSTSTS | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | SWR | COPR | EXTR | POR | 0 | 0 |
| | | W | | | | | | | | | | | | | | | | | |
| \$2 | SIM_SCR0 | R | FIELD | | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$3 | SIM_SCR1 | R | FIELD | | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$4 | SIM_SCR2 | R | FIELD | | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$5 | SIM_SCR3 | R | FIELD | | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$6 | SIM_MSH_ID | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 1 | 0 | 1 | 1 | 0 | |
| | | W | | | | | | | | | | | | | | | | | |
| \$7 | SIM_LSH_ID | R | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 1 | |
| | | W | | | | | | | | | | | | | | | | | |
| \$8 | SIM_PUDR | R | 0 | PWMA_1 | CAN | EMI_MODE | RESET | IRQ | XBOOT | PWMB | PWMA_0 | 0 | CTRL | 0 | JTAG | 0 | 0 | 0 | |
| | | W | | | | | | | | | | | | | | | | | |
| | Reserved | | | | | | | | | | | | | | | | | | |
| \$A | SIM_CLKOSR | R | 0 | 0 | 0 | 0 | 0 | 0 | A23 | A22 | A21 | A20 | CLKDIS | CLKOSEL | | | | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$B | SIM_GPS | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | D1 | D0 | C3 | C2 | C1 | C0 | |
| | | W | | | | | | | | | | | | | | | | | |
| \$C | SIM_PCE | R | EMI | ADCB | ADCA | CAN | DEC1 | DEC0 | TMRD | TMRC | TMRB | TMRA | SCI1 | SCI0 | SPI1 | SPI0 | PWM_B | PWM_A | |
| | | W | | | | | | | | | | | | | | | | | |
| \$D | SIM_ISALH | R | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | ISAL[23:22] | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$E | SIM_ISALL | R | ISAL[21:6] | | | | | | | | | | | | | | | | |
| | | W | | | | | | | | | | | | | | | | | |
| \$F | SIM_PCE2 | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | CAN2 | |
| | | W | | | | | | | | | | | | | | | | | |
| | | | | = Reserved | | | | | | | | | | | | | | | |

= Reserved

Figure 6-2 SIM Register Map Summary

6.5.1 SIM Control Register (SIM_CONTROL)

| Base + \$0 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|----|----|----|----|----|----|---|---|---|----------|----------|--------|--------------|---|--------------|---|
| Read | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | EMI_MODE | ONCE_EBL | SW_RST | STOP_DISABLE | | WAIT_DISABLE | |
| Write | | | | | | | | | | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 6-3 SIM Control Register (SIM_CONTROL)

6.5.1.1 Reserved—Bits 15–7

This bit field is reserved or not implemented. It is read as 0 and cannot be modified by writing.

6.5.2.1 Reserved—Bits 15–6

This bit field is reserved or not implemented. It is read as 0 and cannot be modified by writing.

6.5.2.2 Software Reset (SWR)—Bit 5

When 1, this bit indicates that the previous reset occurred as a result of a software reset (write to SW RST bit in the SIM_CONTROL register). This bit will be cleared by any hardware reset or by software. Writing a 0 to this bit position will set the bit, while writing a 1 to the bit will clear it.

6.5.2.3 COP Reset (COPR)—Bit 4

When 1, the COPR bit indicates the Computer Operating Properly (COP) timer-generated reset has occurred. This bit will be cleared by a Power-On Reset or by software. Writing a 0 to this bit position will set the bit, while writing a 1 to the bit will clear it.

6.5.2.4 External Reset (EXTR)—Bit 3

If 1, the EXTR bit indicates an external system reset has occurred. This bit will be cleared by a Power-On Reset or by software. Writing a 0 to this bit position will set the bit, while writing a 1 to the bit position will clear it. Basically, when the EXTR bit is 1, the previous system reset was caused by the external RESET pin being asserted low.

6.5.2.5 Power-On Reset (POR)—Bit 2

When 1, the POR bit indicates a Power-On Reset occurred some time in the past. This bit can only be cleared by software or by another type of reset. Writing a 0 to this bit will set the bit while writing a 1 to the bit position will clear the bit. In summary, if the bit is 1, the previous system reset was due to a Power-On Reset.

6.5.2.6 Reserved—Bits 1–0

This bit field is reserved or not implemented. It is read as 0 and cannot be modified by writing.

6.5.3 SIM Software Control Registers (SIM_SCR0, SIM_SCR1, SIM_SCR2, and SIM_SCR3)

Only SIM_SCR0 is shown below. SIM_SCR1, SIM_SCR2, and SIM_SCR3 are identical in functionality.

| Base + \$2 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------------|-------|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|
| Read | FIELD | | | | | | | | | | | | | | | |
| Write | | | | | | | | | | | | | | | | |
| POR | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Figure 6-5 SIM Software Control Register 0 (SIM_SCR0)

6.5.3.1 Software Control Data 1 (FIELD)—Bits 15–0

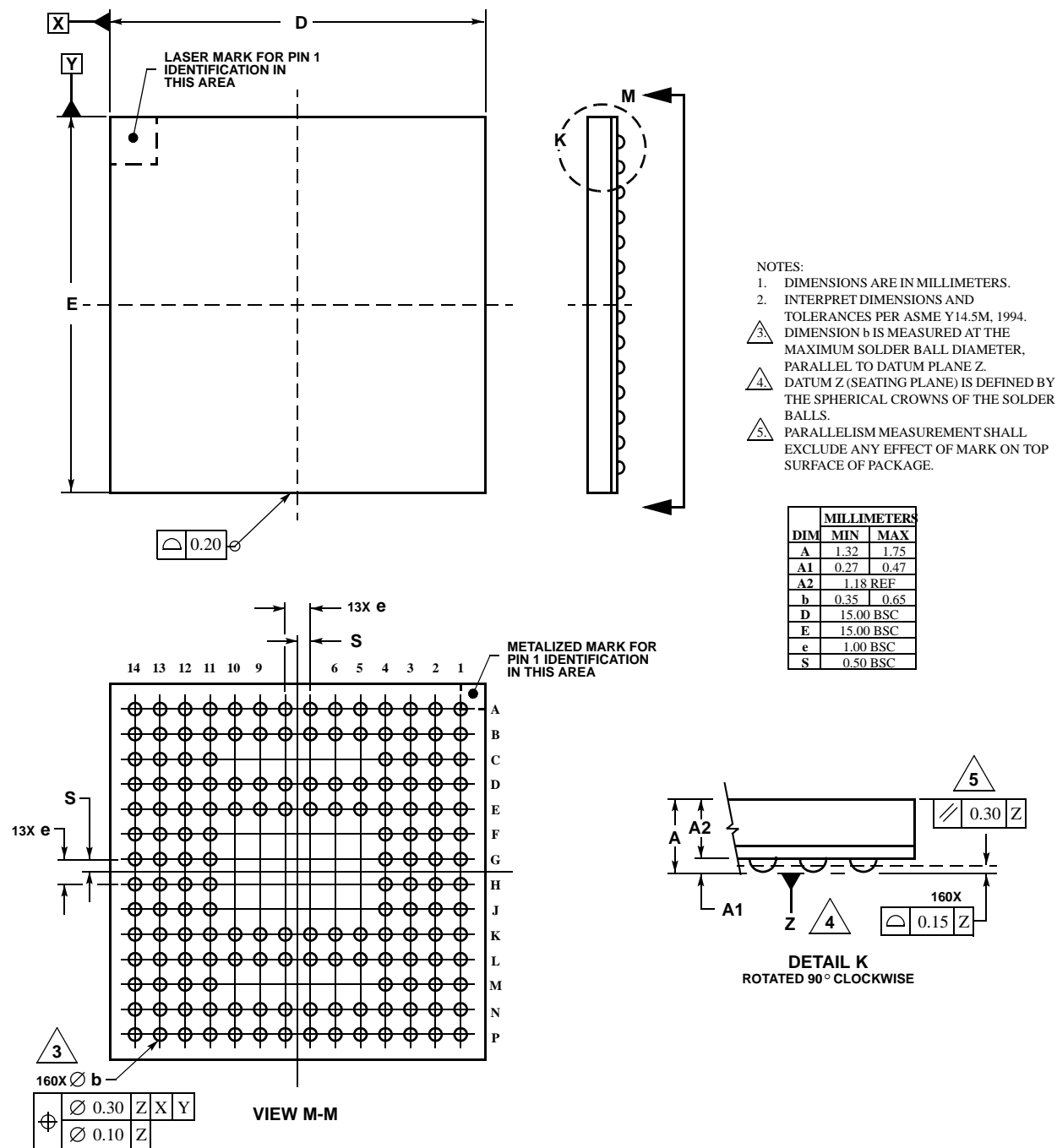
This register is reset only by the Power-On Reset (POR). It has no part-specific functionality and is intended for use by a software developer to contain data that will be unaffected by the other reset sources (RESET pin, software reset, and COP reset).

Table 8-3 GPIO External Signals Map (Continued)
Pins in italics are NOT available in the 56F8167 device

| GPIO Port | GPIO Bit | Reset Function | Functional Signal | Package Pin |
|---|----------|-------------------|---|-------------|
| GPIOB | 0 | GPIO ¹ | A16 | 33 |
| | 1 | GPIO ¹ | A17 | 34 |
| | 2 | GPIO ¹ | A18 | 35 |
| | 3 | GPIO ¹ | A19 | 36 |
| | 4 | GPIO | A20 / Prescaler_clock | 37 |
| | 5 | GPIO | A21 / SYS_CLK | 46 |
| | 6 | GPIO | A22 / SYS_CLK2 | 47 |
| | 7 | GPIO | A23 / Oscillator_Clock | 48 |
| ¹ This is a function of the EMI_MODE, EXTBOOT, and Flash security settings at reset. | | | | |
| GPIOC | 0 | Peripheral | <i>PhaseA1 / TB0 / SCLK1</i> ¹ | 6 |
| | 1 | Peripheral | <i>PhaseB1 / TB1 / MOSI1</i> ¹ | 7 |
| | 2 | Peripheral | <i>Index1 / TB2 / MISO1</i> ¹ | 8 |
| | 3 | Peripheral | <i>Home1 / TB3 / SSI1</i> ¹ | 9 |
| | 4 | Peripheral | PHASEA0 / TA0 | 155 |
| | 5 | Peripheral | PHASEB0 / TA1 | 156 |
| | 6 | Peripheral | Index0 / TA2 | 157 |
| | 7 | Peripheral | Home0 / TA3 | 158 |
| | 8 | Peripheral | ISA0 | 126 |
| | 9 | Peripheral | ISA1 | 127 |
| | 10 | Peripheral | ISA2 | 128 |

Table 8-3 GPIO External Signals Map (Continued)
Pins in italics are NOT available in the 56F8167 device

| GPIO Port | GPIO Bit | Reset Function | Functional Signal | Package Pin |
|-----------|----------|----------------|--|-------------|
| GPIOD | 0 | GPIO | $\overline{\text{CS2}}$ / CAN2_TX | 55 |
| | 1 | GPIO | $\overline{\text{CS3}}$ / CAN2_RX | 56 |
| | 2 | GPIO | $\overline{\text{CS4}}$ | 57 |
| | 3 | GPIO | $\overline{\text{CS5}}$ | 58 |
| | 4 | GPIO | $\overline{\text{CS6}}$ | 59 |
| | 5 | GPIO | $\overline{\text{CS7}}$ | 60 |
| | 6 | Peripheral | TXD1 | 49 |
| | 7 | Peripheral | RXD1 | 50 |
| | 8 | Peripheral | $\overline{\text{PS}}$ / $\overline{\text{CS0}}$ | 53 |
| | 9 | Peripheral | $\overline{\text{DS}}$ / $\overline{\text{CS1}}$ | 54 |
| | 10 | Peripheral | ISB0 | 61 |
| | 11 | Peripheral | ISB1 | 63 |
| | 12 | Peripheral | ISB2 | 64 |
| GPIOE | 0 | Peripheral | TXD0 | 4 |
| | 1 | Peripheral | RXD0 | 5 |
| | 2 | Peripheral | A6 | 17 |
| | 3 | Peripheral | A7 | 18 |
| | 4 | Peripheral | SCLK0 | 146 |
| | 5 | Peripheral | MOSI0 | 148 |
| | 6 | Peripheral | MISO0 | 147 |
| | 7 | Peripheral | $\overline{\text{SS0}}$ | 145 |
| | 8 | Peripheral | TC0 | 133 |
| | 9 | Peripheral | TC1 | 135 |
| | 10 | Peripheral | <i>TD0</i> | 129 |
| | 11 | Peripheral | <i>TD1</i> | 130 |
| | 12 | Peripheral | <i>TD2</i> | 131 |
| | 13 | Peripheral | <i>TD3</i> | 132 |



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Figure 11-3 160 MAPBGA Mechanical Information



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