



Welcome to **E-XFL.COM**

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded - Microcontrollers</u>"

Details	
Product Status	Obsolete
Core Processor	ARM7®
Core Size	16/32-Bit
Speed	55MHz
Connectivity	I ² C, SPI, SSC, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.65V ~ 1.95V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-VFQFN Exposed Pad
Supplier Device Package	48-QFN (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/atmel/at91sam7s32b-mu

3. Signal Description

Table 3-1. Signal Description List

able 3-1. Signa	al Description List			
	Voltage and ADC Regulator Power Supply			
VDDIN	Input	Power		3.0 to 3.6V
VDDOUT	Voltage Regulator Output	Power		1.85V nominal
VDDFLASH	Flash Power Supply	Power		3.0V to 3.6V
VDDIO	I/O Lines Power Supply	Power		3.0V to 3.6V or 1.65V to 1.95V
VDDCORE	Core Power Supply	Power		1.65V to 1.95V
VDDPLL	PLL	Power		1.65V to 1.95V
GND	Ground	Ground		
XIN	Main Oscillator Input	Input		
XOUT	Main Oscillator Output	Output		
PLLRC	PLL Filter	Input		
PCK0 - PCK2	Programmable Clock Output	Output		
		1	1	
TCK	Test Clock	Input		No pull-up resistor
TDI	Test Data In	Input		No pull-up resistor
TDO	Test Data Out	Output		
TMS	Test Mode Select	Input		No pull-up resistor
JTAGSEL	JTAG Selection	Input		Pull-down resistor ⁽¹⁾
		Т		
ERASE	Flash and NVM Configuration Bits Erase Command	Input	High	Pull-down resistor ⁽¹⁾
NRST	Microcontroller Reset	I/O	Low	Open-drain with pull-Up resistor
TST	Test Mode Select	Input	High	Pull-down resistor ⁽¹⁾
101	rest Mode Gelect	прис	riigii	T dil-down resistor
DRXD	Debug Receive Data	Input		
DTXD	Debug Transmit Data	Output		
IRQ0 - IRQ1	External Interrupt Inputs	Input		IRQ1 not present on SAM7S32/16
FIQ	Fast Interrupt Input	-		inter not present on SAIM 332/10
FIQ	r ast illerrupt illput	Input		
DAO - DAO4	Described to Construction A	1/0		Pulled-up input at reset
PA0 - PA31	Parallel IO Controller A	I/O		PA0 - PA20 only on SAM7S32/16



Table 3-1. Signal Description List (Continued)

Table 3-1. Signal Description List (Continued)					
		"	l .		
TWD	Two-wire Serial Data	I/O			
TWCK	Two-wire Serial Clock	I/O			
AD0-AD3	Analog Inputs	Analog		Digital pulled-up inputs at reset	
AD4-AD7	Analog Inputs	Analog		Analog Inputs	
ADTRG	ADC Trigger	Input			
ADVREF	ADC Reference	Analog			
PGMEN0-PGMEN2	Programming Enabling	Input			
PGMM0-PGMM3	Programming Mode	Input			
PGMD0-PGMD15	Programming Data	I/O		PGMD0-PGMD7 only on SAM7S32/16	
PGMRDY	Programming Ready	Output	High		
PGMNVALID	Data Direction	Output	Low		
PGMNOE	Programming Read	Input	Low		
PGMCK	Programming Clock	Input			
PGMNCMD	Programming Command	Input	Low		

Note: 1. Refer to Section 6. "I/O Lines Considerations" on page 14.



4.2 64-lead LQFP and 64-pad QFN Pinout

Table 4-1. SAM7S512/256/128/64/321/161 Pinout⁽¹⁾

1	ADVREF
2	GND
3	AD4
4	AD5
5	AD6
6	AD7
7	VDDIN
8	VDDOUT
9	PA17/PGMD5/AD0
10	PA18/PGMD6/AD1
11	PA21/PGMD9
12	VDDCORE
13	PA19/PGMD7/AD2
14	PA22/PGMD10
15	PA23/PGMD11
16	PA20/PGMD8/AD3

17	GND
18	VDDIO
19	PA16/PGMD4
20	PA15/PGMD3
21	PA14/PGMD2
22	PA13/PGMD1
23	PA24/PGMD12
24	VDDCORE
25	PA25/PGMD13
26	PA26/PGMD14
27	PA12/PGMD0
28	PA11/PGMM3
29	PA10/PGMM2
30	PA9/PGMM1
31	PA8/PGMM0
32	PA7/PGMNVALID
~ OEN .	

33	TDI
34	PA6/PGMNOE
35	PA5/PGMRDY
36	PA4/PGMNCMD
37	PA27/PGMD15
38	PA28
39	NRST
40	TST
41	PA29
42	PA30
43	PA3
44	PA2/PGMEN2
45	VDDIO
46	GND
47	PA1/PGMEN1
48	PA0/PGMEN0

49	TDO
50	JTAGSEL
51	TMS
52	PA31
53	TCK
54	VDDCORE
55	ERASE
56	DDM
57	DDP
58	VDDIO
59	VDDFLASH
60	GND
61	XOUT
62	XIN/PGMCK
63	PLLRC
64	VDDPLL

Note: 1. The bottom pad of the QFN package must be connected to ground.



5. Power Considerations

5.1 Power Supplies

The SAM7S Series has six types of power supply pins and integrates a voltage regulator, allowing the device to be supplied with only one voltage. The six power supply pin types are:

- VDDIN pin. It powers the voltage regulator and the ADC; voltage ranges from 3.0V to 3.6V, 3.3V nominal.
- VDDOUT pin. It is the output of the 1.8V voltage regulator.
- VDDIO pin. It powers the I/O lines and the USB transceivers; dual voltage range is supported. Ranges from 3.0V to 3.6V, 3.3V nominal or from 1.65V to 1.95V, 1.8V nominal. Note that supplying less than 3.0V to VDDIO prevents any use of the USB transceivers.
- VDDFLASH pin. It powers a part of the Flash and is required for the Flash to operate correctly; voltage ranges from 3.0V to 3.6V, 3.3V nominal.
- VDDCORE pins. They power the logic of the device; voltage ranges from 1.65V to 1.95V, 1.8V typical. It can be connected to the VDDOUT pin with decoupling capacitor. VDDCORE is required for the device, including its embedded Flash, to operate correctly.

During startup, core supply voltage (VDDCORE) slope must be superior or equal to 6V/ms.

VDDPLL pin. It powers the oscillator and the PLL. It can be connected directly to the VDDOUT pin.

No separate ground pins are provided for the different power supplies. Only GND pins are provided and should be connected as shortly as possible to the system ground plane.

In order to decrease current consumption, if the voltage regulator and the ADC are not used, VDDIN, ADVREF, AD4, AD5, AD6 and AD7 should be connected to GND. In this case VDDOUT should be left unconnected.

5.2 Power Consumption

The SAM7S Series has a static current of less than 60 μ A on VDDCORE at 25°C, including the RC oscillator, the voltage regulator and the power-on reset. When the brown-out detector is activated, 20 μ A static current is added.

The dynamic power consumption on VDDCORE is less than 50 mA at full speed when running out of the Flash. Under the same conditions, the power consumption on VDDFLASH does not exceed 10 mA.

5.3 Voltage Regulator

The SAM7S Series embeds a voltage regulator that is managed by the System Controller.

In Normal Mode, the voltage regulator consumes less than 100 µA static current and draws 100 mA of output current.

The voltage regulator also has a Low-power Mode. In this mode, it consumes less than 25 μ A static current and draws 1 mA of output current.

Adequate output supply decoupling is mandatory for VDDOUT to reduce ripple and avoid oscillations. The best way to achieve this is to use two capacitors in parallel: one external 470 pF (or 1 nF) NPO capacitor must be connected between VDDOUT and GND as close to the chip as possible. One external 2.2 μ F (or 3.3 μ F) X7R capacitor must be connected between VDDOUT and GND.

Adequate input supply decoupling is mandatory for VDDIN in order to improve startup stability and reduce source voltage drop. The input decoupling capacitor should be placed close to the chip. For example, two capacitors can be used in parallel: 100 nF NPO and $4.7 \mu\text{F X7R}$.

5.4 Typical Powering Schematics

The SAM7S Series supports a 3.3V single supply mode. The internal regulator is connected to the 3.3V source and its output feeds VDDCORE and the VDDPLL. Figure 5-1 shows the power schematics to be used for USB bus-powered systems.





7. Processor and Architecture

7.1 ARM7TDMI Processor

- RISC processor based on ARMv4T Von Neumann architecture
 - Runs at up to 55 MHz, providing 0.9 MIPS/MHz
- Two instruction sets
 - ARM® high-performance 32-bit instruction set
 - Thumb[®] high code density 16-bit instruction set
- Three-stage pipeline architecture
 - Instruction Fetch (F)
 - Instruction Decode (D)
 - Execute (E)

7.2 Debug and Test Features

- Integrated EmbeddedICE[™] (embedded in-circuit emulator)
 - Two watchpoint units
 - Test access port accessible through a JTAG protocol
 - Debug communication channel
- Debug Unit
 - Two-pin UART
 - Debug communication channel interrupt handling
 - Chip ID Register
- IEEE1149.1 JTAG Boundary-scan on all digital pins

7.3 Memory Controller

- Bus Arbiter
 - Handles requests from the ARM7TDMI and the Peripheral DMA Controller
- Address decoder provides selection signals for
 - Three internal 1 Mbyte memory areas
 - One 256 Mbyte embedded peripheral area
- Abort Status Registers
 - Source, Type and all parameters of the access leading to an abort are saved
 - Facilitates debug by detection of bad pointers
- Misalignment Detector
 - Alignment checking of all data accesses
 - Abort generation in case of misalignment
- Remap Command
 - Remaps the SRAM in place of the embedded non-volatile memory
 - Allows handling of dynamic exception vectors
- Embedded Flash Controller
 - Embedded Flash interface, up to three programmable wait states
 - Prefetch buffer, buffering and anticipating the 16-bit requests, reducing the required wait states
 - Key-protected program, erase and lock/unlock sequencer
 - Single command for erasing, programming and locking operations
 - Interrupt generation in case of forbidden operation



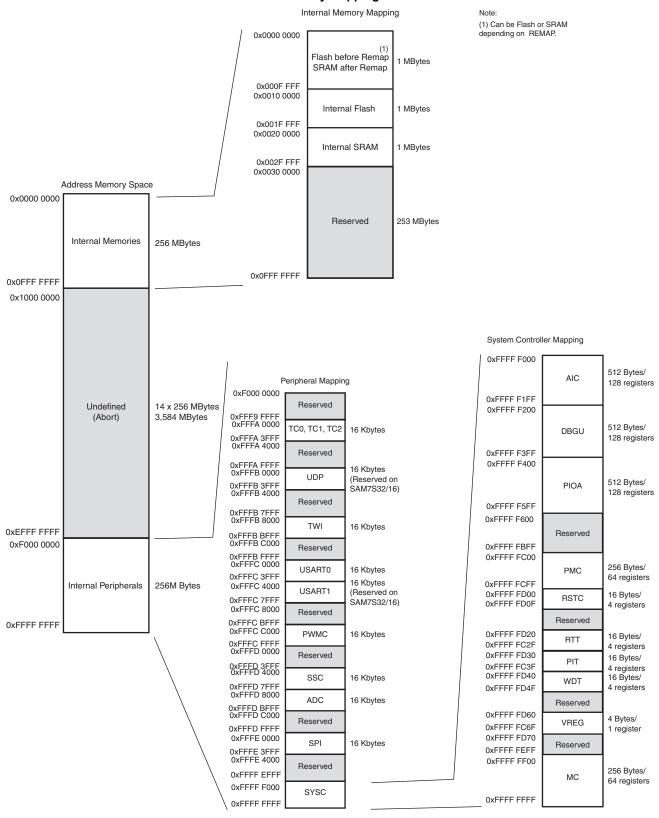
7.4 Peripheral DMA Controller

- Handles data transfer between peripherals and memories
- Eleven channels: SAM7S512/256/128/64/321/161
- Nine channels: SAM7S32/16
 - Two for each USART
 - Two for the Debug Unit
 - Two for the Serial Synchronous Controller
 - Two for the Serial Peripheral Interface
 - One for the Analog-to-digital Converter
- Low bus arbitration overhead
 - One Master Clock cycle needed for a transfer from memory to peripheral
 - Two Master Clock cycles needed for a transfer from peripheral to memory
- Next Pointer management for reducing interrupt latency requirements
- Peripheral DMA Controller (PDC) priority is as follows (from the highest priority to the lowest):

Receive	DBGU
Receive	USART0
Receive	USART1
Receive	SSC
Receive	ADC
Receive	SPI
Transmit	DBGU
Transmit	USART0
Transmit	USART1
Transmit	SSC
Transmit	SPI



Figure 8-1. SAM SAM7S512/256/128/64/321/32/161/16 Memory Mapping





8.7 Memory Mapping

8.7.1 Internal SRAM

- The SAM7S512 embeds a high-speed 64-Kbyte SRAM bank.
- The SAM7S256 embeds a high-speed 64-Kbyte SRAM bank.
- The SAM7S128 embeds a high-speed 32-Kbyte SRAM bank.
- The SAM7S64 embeds a high-speed 16-Kbyte SRAM bank.
- The SAM7S321 embeds a high-speed 8-Kbyte SRAM bank.
- The SAM7S32 embeds a high-speed 8-Kbyte SRAM bank.
- The SAM7S161 embeds a high-speed 4-Kbyte SRAM bank.
- The SAM7S16 embeds a high-speed 4-Kbyte SRAM bank

After reset and until the Remap Command is performed, the SRAM is only accessible at address 0x0020 0000. After Remap, the SRAM also becomes available at address 0x0.

8.7.2 Internal ROM

The SAM7S Series embeds an Internal ROM. The ROM contains the FFPI and the SAM-BA program.

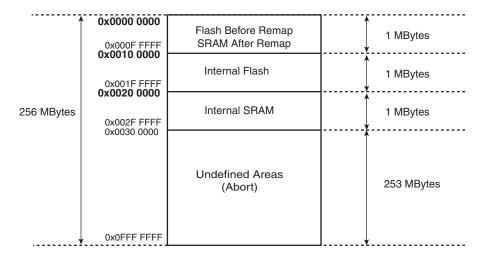
The internal ROM is not mapped by default.

8.7.3 Internal Flash

- The SAM7S512 features two contiguous banks (dual plane) of 256 Kbytes of Flash.
- The SAM7S256 features one bank (single plane) of 256 Kbytes of Flash.
- The SAM7S128 features one bank (single plane) of 128 Kbytes of Flash.
- The SAM7S64 features one bank (single plane) of 64 Kbytes of Flash.
- The SAM7S321/32 features one bank (single plane) of 32 Kbytes of Flash.
- The SAM7S161/16 features one bank (single plane) of 16 Kbytes of Flash.

At any time, the Flash is mapped to address 0x0010 0000. It is also accessible at address 0x0 after the reset and before the Remap Command.

Figure 8-2. Internal Memory Mapping





The 8 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

8.8.3.6 SAM7S161/16

The Embedded Flash Controller manages 8 lock bits to protect 8 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S161/16 contains 8 lock regions and each lock region contains 32 pages of 64 bytes. Each lock region has a size of 2 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC_FMR register.

The 8 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

Table 8-1 summarizes the configuration of the eight devices.

Table 8-1. Flash Configuration Summary

SAM7S512	32	64	256 bytes
SAM7S256	16	64	256 bytes
SAM7S128	8	64	256 bytes
SAM7S64	16	32	128 bytes
SAM7S321/32	8	32	128 bytes
SAM7S161/16	8	32	64 bytes

8.8.4 Security Bit Feature

The SAM7S Series features a security bit, based on a specific NVM Bit. When the security is enabled, any access to the Flash, either through the ICE interface or through the Fast Flash Programming Interface, is forbidden. This ensures the confidentiality of the code programmed in the Flash.

This security bit can only be enabled, through the Command "Set Security Bit" of the EFC User Interface. Disabling the security bit can only be achieved by asserting the ERASE pin at 1, and after a full flash erase is performed. When the security bit is deactivated, all accesses to the flash are permitted.

It is important to note that the assertion of the ERASE pin should always be longer than 50 ms.

As the ERASE pin integrates a permanent pull-down, it can be left unconnected during normal operation. However, it is safer to connect it directly to GND for the final application.

8.8.5 Non-volatile Brownout Detector Control

Two general purpose NVM (GPNVM) bits are used for controlling the brownout detector (BOD), so that even after a power loss, the brownout detector operations remain in their state.

These two GPNVM bits can be cleared or set respectively through the commands "Clear General-purpose NVM Bit" and "Set General-purpose NVM Bit" of the EFC User Interface.

- GPNVM Bit 0 is used as a brownout detector enable bit. Setting the GPNVM Bit 0 enables the BOD, clearing it
 disables the BOD. Asserting ERASE clears the GPNVM Bit 0 and thus disables the brownout detector by default.
- The GPNVM Bit 1 is used as a brownout reset enable signal for the reset controller. Setting the GPNVM Bit 1 enables the brownout reset when a brownout is detected, Clearing the GPNVM Bit 1 disables the brownout reset. Asserting ERASE disables the brownout reset by default.



8.8.6 Calibration Bits

Eight NVM bits are used to calibrate the brownout detector and the voltage regulator. These bits are factory configured and cannot be changed by the user. The ERASE pin has no effect on the calibration bits.

8.9 Fast Flash Programming Interface

The Fast Flash Programming Interface allows programming the device through either a serial JTAG interface or through a multiplexed fully-handshaked parallel port. It allows gang-programming with market-standard industrial programmers.

The FFPI supports read, page program, page erase, full erase, lock, unlock and protect commands.

The Fast Flash Programming Interface is enabled and the Fast Programming Mode is entered when the TST pin and the PA0 and PA1 pins are all tied high and PA2 is tied low.

8.10 SAM-BA Boot Assistant

The SAM-BA® Boot Recovery restores the SAM-BA Boot in the first two sectors of the on-chip Flash memory. The SAM-BA Boot recovery is performed when the TST pin and the PA0, PA1 and PA2 pins are all tied high for 10 seconds. Then, a power cycle of the board is mandatory.

The SAM-BA Boot Assistant is a default Boot Program that provides an easy way to program in situ the on-chip Flash memory.

The SAM-BA Boot Assistant supports serial communication through the DBGU or through the USB Device Port. (The SAM7S32/16 have no USB Device Port.)

- Communication through the DBGU supports a wide range of crystals from 3 to 20 MHz via software autodetection.
- Communication through the USB Device Port is limited to an 18.432 MHz crystal. (

The SAM-BA Boot provides an interface with SAM-BA Graphic User Interface (GUI).

9. System Controller

The System Controller manages all vital blocks of the microcontroller: interrupts, clocks, power, time, debug and reset.

The System Controller peripherals are all mapped to the highest 4 Kbytes of address space, between addresses 0xFFFF F000 and 0xFFFF FFFF.

Figure 9-1 on page 26 and Figure 9-2 on page 27 show the product specific System Controller Block Diagrams.

Figure 8-1 on page 20 shows the mapping of the of the User Interface of the System Controller peripherals. Note that the memory controller configuration user interface is also mapped within this address space.



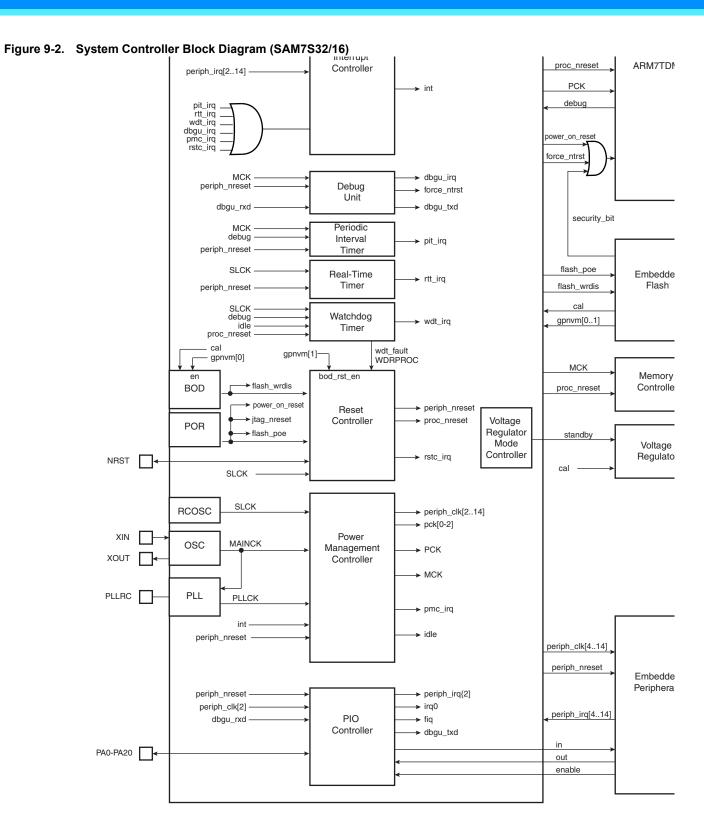
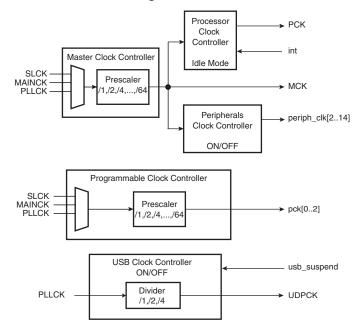




Figure 9-4. Power Management Controller Block Diagram



9.4 Advanced Interrupt Controller

- Controls the interrupt lines (nIRQ and nFIQ) of an ARM Processor
- Individually maskable and vectored interrupt sources
 - Source 0 is reserved for the Fast Interrupt Input (FIQ)
 - Source 1 is reserved for system peripherals RTT, PIT, EFC, PMC, DBGU, etc.)
 - Other sources control the peripheral interrupts or external interrupts
 - Programmable edge-triggered or level-sensitive internal sources
 - Programmable positive/negative edge-triggered or high/low level-sensitive external sources
- 8-level Priority Controller
 - Drives the normal interrupt of the processor
 - Handles priority of the interrupt sources
 - Higher priority interrupts can be served during service of lower priority interrupt
- Vectoring
 - Optimizes interrupt service routine branch and execution
 - One 32-bit vector register per interrupt source
 - Interrupt vector register reads the corresponding current interrupt vector
- Protect Mode
 - Easy debugging by preventing automatic operations
- Fast Forcing
 - Permits redirecting any interrupt source on the fast interrupt
- General Interrupt Mask
 - Provides processor synchronization on events without triggering an interrupt

9.5 Debug Unit

- Comprises:
 - One two-pin UART
 - One Interface for the Debug Communication Channel (DCC) support



- One set of Chip ID Registers
- One Interface providing ICE Access Prevention
- Two-pin UART
 - Implemented features are compatible with the USART
 - Programmable Baud Rate Generator
 - Parity, Framing and Overrun Error
 - Automatic Echo, Local Loopback and Remote Loopback Channel Modes
- Debug Communication Channel Support
 - Offers visibility of COMMRX and COMMTX signals from the ARM Processor
- Chip ID Registers
 - Identification of the device revision, sizes of the embedded memories, set of peripherals
 - Chip ID is 0x270B0A40 for AT91SAM7S512 Rev A
 - Chip ID is 0x270B0A4F for AT91SAM7S512 Rev B
 - Chip ID is 0x270D0940 for AT91SAM7S256 Rev A
 - Chip ID is 0x270B0941 for AT91SAM7S256 Rev B
 - Chip ID is 0x270B0942 for AT91SAM7S256 Rev C
 - Chip ID is TBD for AT91SAM7S256 Rev D
 - Chip ID is 0x270C0740 for AT91SAM7S128 Rev A
 - Chip ID is 0x270A0741 for AT91SAM7S128 Rev B
 - Chip ID is 0x270A0742 for AT91SAM7S128 Rev C
 - Chip ID is TBD for AT91SAM7S128 Rev D
 - Chip ID is 0x27090540 for AT91SAM7S64 Rev A
 - Chip ID is 0x27090543 for AT91SAM7S64 Rev B
 - Chip ID is 0x27090544 for AT91SAM7S64 Rev C
 - Chip ID is 0x27080342 for AT91SAM7S321 Rev A
 - Chip ID is 0x27080340 for AT91SAM7S32 Rev A
 - Chip ID is 0x27080341 for AT91SAM7S32 Rev B
 - Chip ID is 0x27050241 for AT9SAM7S161 Rev A
 - Chip ID is 0x27050240 for AT91SAM7S16 Rev A

Note: Refer to the errata section of the datasheet for updates on chip ID.

9.6 Periodic Interval Timer

20-bit programmable counter plus 12-bit interval counter

9.7 Watchdog Timer

- 12-bit key-protected Programmable Counter running on prescaled SCLK
- Provides reset or interrupt signals to the system
- Counter may be stopped while the processor is in debug state or in idle mode

9.8 Real-time Timer

- 32-bit free-running counter with alarm running on prescaled SCLK
- Programmable 16-bit prescaler for SLCK accuracy compensation



10.5 Serial Peripheral Interface

- Supports communication with external serial devices
 - Four chip selects with external decoder allow communication with up to 15 peripherals
 - Serial memories, such as DataFlash[®] and 3-wire EEPROMs
 - Serial peripherals, such as ADCs, DACs, LCD Controllers, CAN Controllers and Sensors
 - External co-processors
- Master or slave serial peripheral bus interface
 - 8- to 16-bit programmable data length per chip select
 - Programmable phase and polarity per chip select
 - Programmable transfer delays between consecutive transfers and between clock and data per chip select
 - Programmable delay between consecutive transfers
 - Selectable mode fault detection
 - Maximum frequency at up to Master Clock

10.6 Two-wire Interface

- Master Mode only (SAM7S512/256/128/64/321/32)
- Master, Multi-Master and Slave Mode support (SAM7S161/16)
- General Call supported in Slave Mode (SAM7S161/16)
- Compatibility with I²C compatible devices (refer to the TWI sections of the datasheet)
- One, two or three bytes internal address registers for easy Serial Memory access
- 7-bit or 10-bit slave addressing
- Sequential read/write operations

10.7 USART

- Programmable Baud Rate Generator
- 5- to 9-bit full-duplex synchronous or asynchronous serial communications
 - 1, 1.5 or 2 stop bits in Asynchronous Mode
 - 1 or 2 stop bits in Synchronous Mode
 - Parity generation and error detection
 - Framing error detection, overrun error detection
 - MSB or LSB first
 - Optional break generation and detection
 - By 8 or by 16 over-sampling receiver frequency
 - Hardware handshaking RTS CTS
 - Modem Signals Management DTR-DSR-DCD-RI on USART1 (not present on SAM7S32/16)
 - Receiver time-out and transmitter timeguard
 - Multi-drop Mode with address generation and detection
- RS485 with driver control signal
- ISO7816, T = 0 or T = 1 Protocols for interfacing with smart cards
 - NACK handling, error counter with repetition and iteration limit
- IrDA modulation and demodulation
 - Communication at up to 115.2 Kbps
- Test Modes
 - Remote Loopback, Local Loopback, Automatic Echo



10.8 Serial Synchronous Controller

- Provides serial synchronous communication links used in audio and telecom applications
- Contains an independent receiver and transmitter and a common clock divider
- Offers a configurable frame sync and data length
- Receiver and transmitter can be programmed to start automatically or on detection of different event on the frame sync signal
- Receiver and transmitter include a data signal, a clock signal and a frame synchronization signal

10.9 Timer Counter

- Three 16-bit Timer Counter Channels
 - Two output compare or one input capture per channel (except for SAM7S32/16 which have only two channels connected to the PIO)
- Wide range of functions including:
 - Frequency measurement
 - Event counting
 - Interval measurement
 - Pulse generation
 - Delay timing
 - Pulse Width Modulation
 - Up/down capabilities
- Each channel is user-configurable and contains:
 - Three external clock inputs (The SAM7S32/16 have one)
 - Five internal clock inputs, as defined in Table 10-5

Table 10-5. Timer Counter Clocks Assignment

TIMER_CLOCK1	MCK/2
TIMER_CLOCK2	MCK/8
TIMER_CLOCK3	MCK/32
TIMER_CLOCK4	MCK/128
TIMER_CLOCK5	MCK/1024

- Two multi-purpose input/output signals
- Two global registers that act on all three TC channels

10.10 PWM Controller

- Four channels, one 16-bit counter per channel
- Common clock generator, providing thirteen different clocks
 - One Modulo n counter providing eleven clocks
 - Two independent linear dividers working on modulo n counter outputs
- Independent channel programming
 - Independent enable/disable commands
 - Independent clock selection
 - Independent period and duty cycle, with double buffering
 - Programmable selection of the output waveform polarity



Programmable center or left aligned output waveform

10.11 USB Device Port (Does not pertain to SAM7S32/16)

- USB V2.0 full-speed compliant, 12 Mbits per second.
- Embedded USB V2.0 full-speed transceiver
- Embedded 328-byte dual-port RAM for endpoints
- Four endpoints
 - Endpoint 0: 8 bytes
 - Endpoint 1 and 2: 64 bytes ping-pong
 - Endpoint 3: 64 bytes
 - Ping-pong Mode (two memory banks) for isochronous and bulk endpoints
- Suspend/resume logic

10.12 Analog-to-digital Converter

- 8-channel ADC
- 10-bit 384 Ksamples/sec. or 8-bit 583 Ksamples/sec. Successive Approximation Register ADC
- ±2 LSB Integral Non Linearity, ±1 LSB Differential Non Linearity
- Integrated 8-to-1 multiplexer, offering eight independent 3.3V analog inputs
- External voltage reference for better accuracy on low voltage inputs
- Individual enable and disable of each channel
- Multiple trigger source
 - Hardware or software trigger
 - External trigger pin
 - Timer Counter 0 to 2 outputs TIOA0 to TIOA2 trigger
- Sleep Mode and conversion sequencer
 - Automatic wakeup on trigger and back to sleep mode after conversions of all enabled channels
- Four of eight analog inputs shared with digital signals

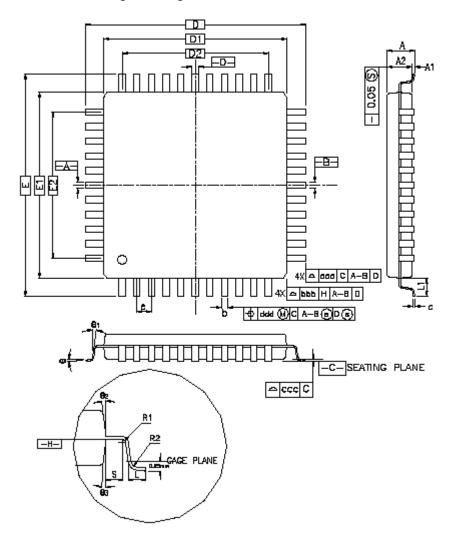


11. Package Drawings

The SAM7S series devices are available in LQFP and QFN package types.

11.1 LQFP Packages

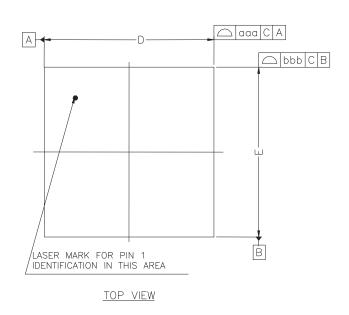
Figure 11-1. 48-and 64-lead LQFP Package Drawing

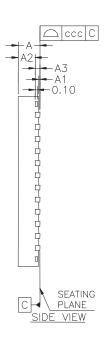




11.2 QFN Packages

Figure 11-2. 48-pad QFN Package





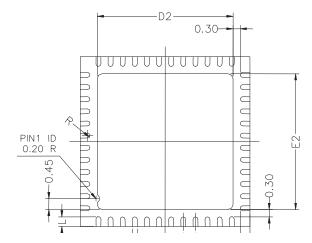




Table 11-4. 64-pad QFN Package Dimensions (in mm)

Symbol						
А	_	_	090	_	_	0.035
A1	_	_	0.05	_	_	0.001
A2	_	0.65	0.70	_	0.026	0.028
А3	0.20 REF		I	0.008 REF		
b	0.23	0.25	0.28	0.009	0.010	0.011
D	9.00 bsc		0.354 bsc			
D2	6.95	7.10	7.25	0.274	0.280	0.285
E		9.00 bsc	I	0.354 bsc		
E2	6.95	7.10	7.25	0.274	0.280	0.285
L	0.35	0.40	0.45	0.014	0.016	0.018
е	0.50 bsc			0.020 bsc		
R	0.125	_	_	0.0005	_	_
	Tolerances of Form and Position					
aaa	0.10			0.004		
bbb	0.10		0.004			
ccc	0.05			0.002		

