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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

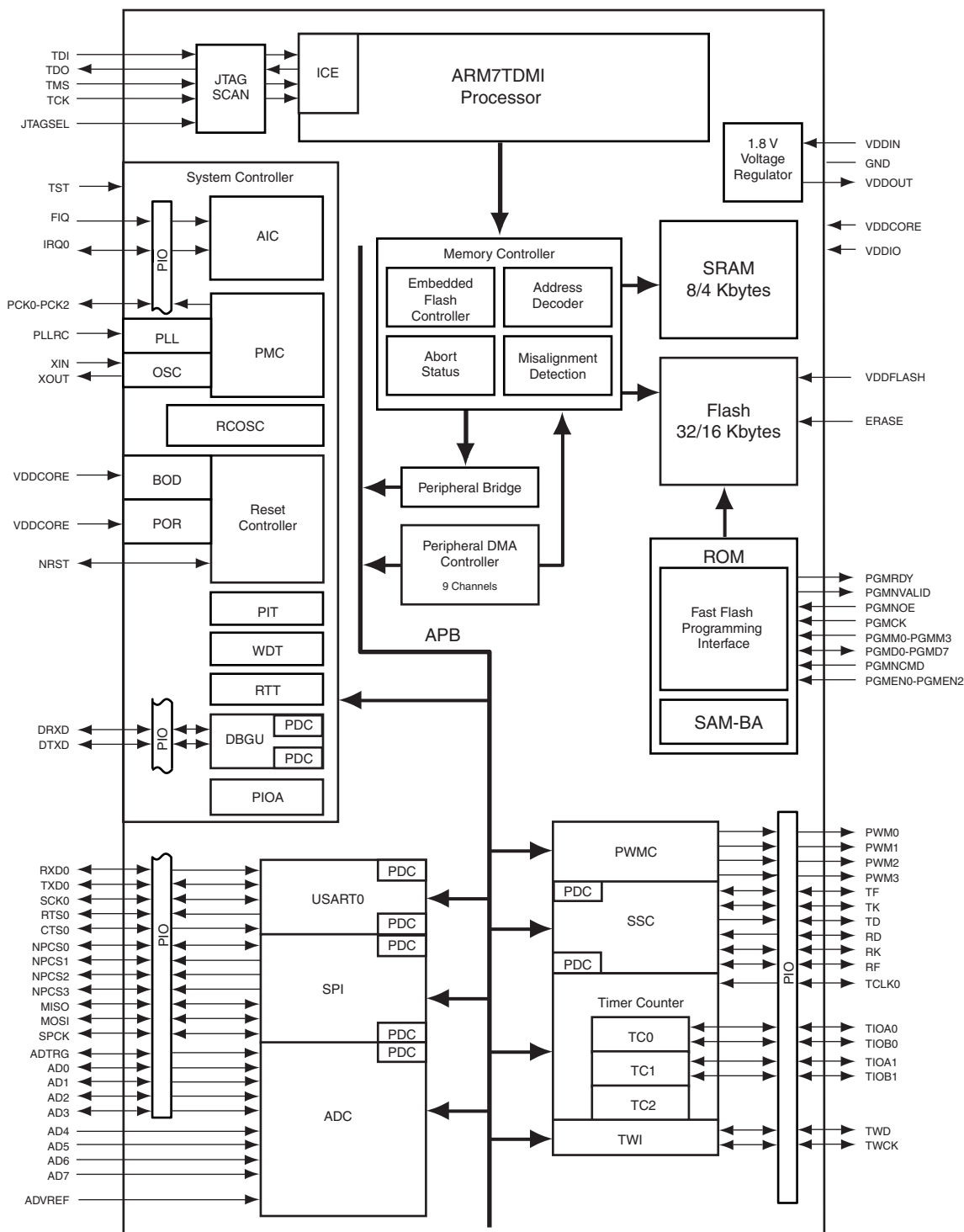
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	ARM7®
Core Size	16/32-Bit
Speed	55MHz
Connectivity	I²C, SPI, SSC, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	32
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.65V ~ 1.95V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	64-LQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/at91sam7s64-au-999">https://www.e-xfl.com/product-detail/microchip-technology/at91sam7s64-au-999</a>

- **Debug Unit (DBGU)**
  - 2-wire UART and Support for Debug Communication Channel interrupt, Programmable ICE Access Prevention
  - Mode for General Purpose 2-wire UART Serial Communication
- **Periodic Interval Timer (PIT)**
  - 20-bit Programmable Counter plus 12-bit Interval Counter
- **Windowed Watchdog (WDT)**
  - 12-bit key-protected Programmable Counter
  - Provides Reset or Interrupt Signals to the System
  - Counter May Be Stopped While the Processor is in Debug State or in Idle Mode
- **Real-time Timer (RTT)**
  - 32-bit Free-running Counter with Alarm
  - Runs Off the Internal RC Oscillator
- **One Parallel Input/Output Controller (PIOA)**
  - Thirty-two (SAM7S512/256/128/64/321/161) or twenty-one (SAM7S32/16) Programmable I/O Lines Multiplexed with up to Two Peripheral I/Os
  - Input Change Interrupt Capability on Each I/O Line
  - Individually Programmable Open-drain, Pull-up resistor and Synchronous Output
- **Eleven (SAM7S512/256/128/64/321/161) or Nine (SAM7S32/16) Peripheral DMA Controller (PDC) Channels**
- **One USB 2.0 Full Speed (12 Mbits per Second) Device Port (Except for the SAM7S32/16).**
  - On-chip Transceiver, 328-byte Configurable Integrated FIFOs
- **One Synchronous Serial Controller (SSC)**
  - Independent Clock and Frame Sync Signals for Each Receiver and Transmitter
  - I<sup>2</sup>S Analog Interface Support, Time Division Multiplex Support
  - High-speed Continuous Data Stream Capabilities with 32-bit Data Transfer
- **Two (SAM7S512/256/128/64/321/161) or One (SAM7S32/16) Universal Synchronous/Asynchronous Receiver Transmitters (USART)**
  - Individual Baud Rate Generator, IrDA<sup>®</sup> Infrared Modulation/Demodulation
  - Support for ISO7816 T0/T1 Smart Card, Hardware Handshaking, RS485 Support
  - Full Modem Line Support on USART1 (SAM7S512/256/128/64/321/161)
- **One Master/Slave Serial Peripheral Interface (SPI)**
  - 8- to 16-bit Programmable Data Length, Four External Peripheral Chip Selects
- **One Three-channel 16-bit Timer/Counter (TC)**
  - Three External Clock Input and Two Multi-purpose I/O Pins per Channel (SAM7S512/256/128/64/321/161)
  - One External Clock Input and Two Multi-purpose I/O Pins for the first Two Channels Only (SAM7S32/16)
  - Double PWM Generation, Capture/Waveform Mode, Up/Down Capability
- **One Four-channel 16-bit PWM Controller (PWMC)**
- **One Two-wire Interface (TWI)**
  - Master Mode Support Only, All Two-wire Atmel EEPROMs and I<sup>2</sup>C Compatible Devices Supported (SAM7S512/256/128/64/321/32)
  - Master, Multi-Master and Slave Mode Support, All Two-wire Atmel EEPROMs and I<sup>2</sup>C Compatible Devices Supported (SAM7S161/16)
- **One 8-channel 10-bit Analog-to-Digital Converter, Four Channels Multiplexed with Digital I/Os**
- **SAM-BA<sup>™</sup> Boot Assistant**
  - Default Boot program
  - Interface with SAM-BA Graphic User Interface
- **IEEE<sup>®</sup> 1149.1 JTAG Boundary Scan on All Digital Pins**
- **5V-tolerant I/Os, including Four High-current Drive I/O lines, Up to 16 mA Each (SAM7S161/16 I/Os Not 5V-tolerant)**
- **Power Supplies**
  - Embedded 1.8V Regulator, Drawing up to 100 mA for the Core and External Components
  - 3.3V or 1.8V VDDIO I/O Lines Power Supply, Independent 3.3V VDDFLASH Flash Power Supply
  - 1.8V VDDCORE Core Power Supply with Brown-out Detector

Figure 2-2. SAM7S32/16 Block Diagram



### 3. Signal Description

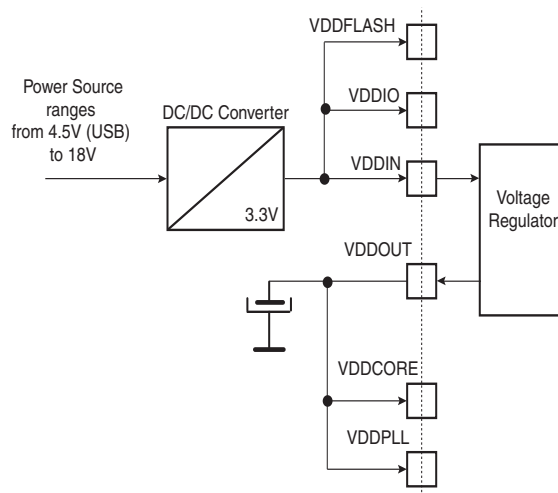
Table 3-1. Signal Description List

VDDIN	Voltage and ADC Regulator Power Supply Input	Power		3.0 to 3.6V
VDDOUT	Voltage Regulator Output	Power		1.85V nominal
VDDFLASH	Flash Power Supply	Power		3.0V to 3.6V
VDDIO	I/O Lines Power Supply	Power		3.0V to 3.6V or 1.65V to 1.95V
VDDCORE	Core Power Supply	Power		1.65V to 1.95V
VDDPLL	PLL	Power		1.65V to 1.95V
GND	Ground	Ground		
XIN	Main Oscillator Input	Input		
XOUT	Main Oscillator Output	Output		
PLLRC	PLL Filter	Input		
PCK0 - PCK2	Programmable Clock Output	Output		
TCK	Test Clock	Input		No pull-up resistor
TDI	Test Data In	Input		No pull-up resistor
TDO	Test Data Out	Output		
TMS	Test Mode Select	Input		No pull-up resistor
JTAGSEL	JTAG Selection	Input		Pull-down resistor <sup>(1)</sup>
ERASE	Flash and NVM Configuration Bits Erase Command	Input	High	Pull-down resistor <sup>(1)</sup>
NRST	Microcontroller Reset	I/O	Low	Open-drain with pull-Up resistor
TST	Test Mode Select	Input	High	Pull-down resistor <sup>(1)</sup>
DRXD	Debug Receive Data	Input		
DTXD	Debug Transmit Data	Output		
IRQ0 - IRQ1	External Interrupt Inputs	Input		IRQ1 not present on SAM7S32/16
FIQ	Fast Interrupt Input	Input		
PA0 - PA31	Parallel IO Controller A	I/O		Pulled-up input at reset PA0 - PA20 only on SAM7S32/16

**Table 3-1. Signal Description List (Continued)**

DDM	USB Device Port Data -	Analog		not present on SAM7S32/16
DDP	USB Device Port Data +	Analog		not present on SAM7S32/16
SCK0 - SCK1	Serial Clock	I/O		SCK1 not present on SAM7S32/16
TXD0 - TXD1	Transmit Data	I/O		TXD1 not present on SAM7S32/16
RXD0 - RXD1	Receive Data	Input		RXD1 not present on SAM7S32/16
RTS0 - RTS1	Request To Send	Output		RTS1 not present on SAM7S32/16
CTS0 - CTS1	Clear To Send	Input		CTS1 not present on SAM7S32/16
DCD1	Data Carrier Detect	Input		not present on SAM7S32/16
DTR1	Data Terminal Ready	Output		not present on SAM7S32/16
DSR1	Data Set Ready	Input		not present on SAM7S32/16
RI1	Ring Indicator	Input		not present on SAM7S32/16
TD	Transmit Data	Output		
RD	Receive Data	Input		
TK	Transmit Clock	I/O		
RK	Receive Clock	I/O		
TF	Transmit Frame Sync	I/O		
RF	Receive Frame Sync	I/O		
TCLK0 - TCLK2	External Clock Inputs	Input		TCLK1 and TCLK2 not present on SAM7S32/16
TIOA0 - TIOA2	I/O Line A	I/O		TIOA2 not present on SAM7S32/16
TIOB0 - TIOB2	I/O Line B	I/O		TIOB2 not present on SAM7S32/16
PWM0 - PWM3	PWM Channels	Output		
MISO	Master In Slave Out	I/O		
MOSI	Master Out Slave In	I/O		
SPCK	SPI Serial Clock	I/O		
NPCS0	SPI Peripheral Chip Select 0	I/O	Low	
NPCS1-NPCS3	SPI Peripheral Chip Select 1 to 3	Output	Low	

**Figure 5-1. 3.3V System Single Power Supply Schematic**





## 7. Processor and Architecture

### 7.1 ARM7TDMI Processor

- RISC processor based on ARMv4T Von Neumann architecture
  - Runs at up to 55 MHz, providing 0.9 MIPS/MHz
- Two instruction sets
  - ARM® high-performance 32-bit instruction set
  - Thumb® high code density 16-bit instruction set
- Three-stage pipeline architecture
  - Instruction Fetch (F)
  - Instruction Decode (D)
  - Execute (E)

### 7.2 Debug and Test Features

- Integrated EmbeddedICE™ (embedded in-circuit emulator)
  - Two watchpoint units
  - Test access port accessible through a JTAG protocol
  - Debug communication channel
- Debug Unit
  - Two-pin UART
  - Debug communication channel interrupt handling
  - Chip ID Register
- IEEE1149.1 JTAG Boundary-scan on all digital pins

### 7.3 Memory Controller

- Bus Arbiter
  - Handles requests from the ARM7TDMI and the Peripheral DMA Controller
- Address decoder provides selection signals for
  - Three internal 1 Mbyte memory areas
  - One 256 Mbyte embedded peripheral area
- Abort Status Registers
  - Source, Type and all parameters of the access leading to an abort are saved
  - Facilitates debug by detection of bad pointers
- Misalignment Detector
  - Alignment checking of all data accesses
  - Abort generation in case of misalignment
- Remap Command
  - Remaps the SRAM in place of the embedded non-volatile memory
  - Allows handling of dynamic exception vectors
- Embedded Flash Controller
  - Embedded Flash interface, up to three programmable wait states
  - Prefetch buffer, buffering and anticipating the 16-bit requests, reducing the required wait states
  - Key-protected program, erase and lock/unlock sequencer
  - Single command for erasing, programming and locking operations
  - Interrupt generation in case of forbidden operation

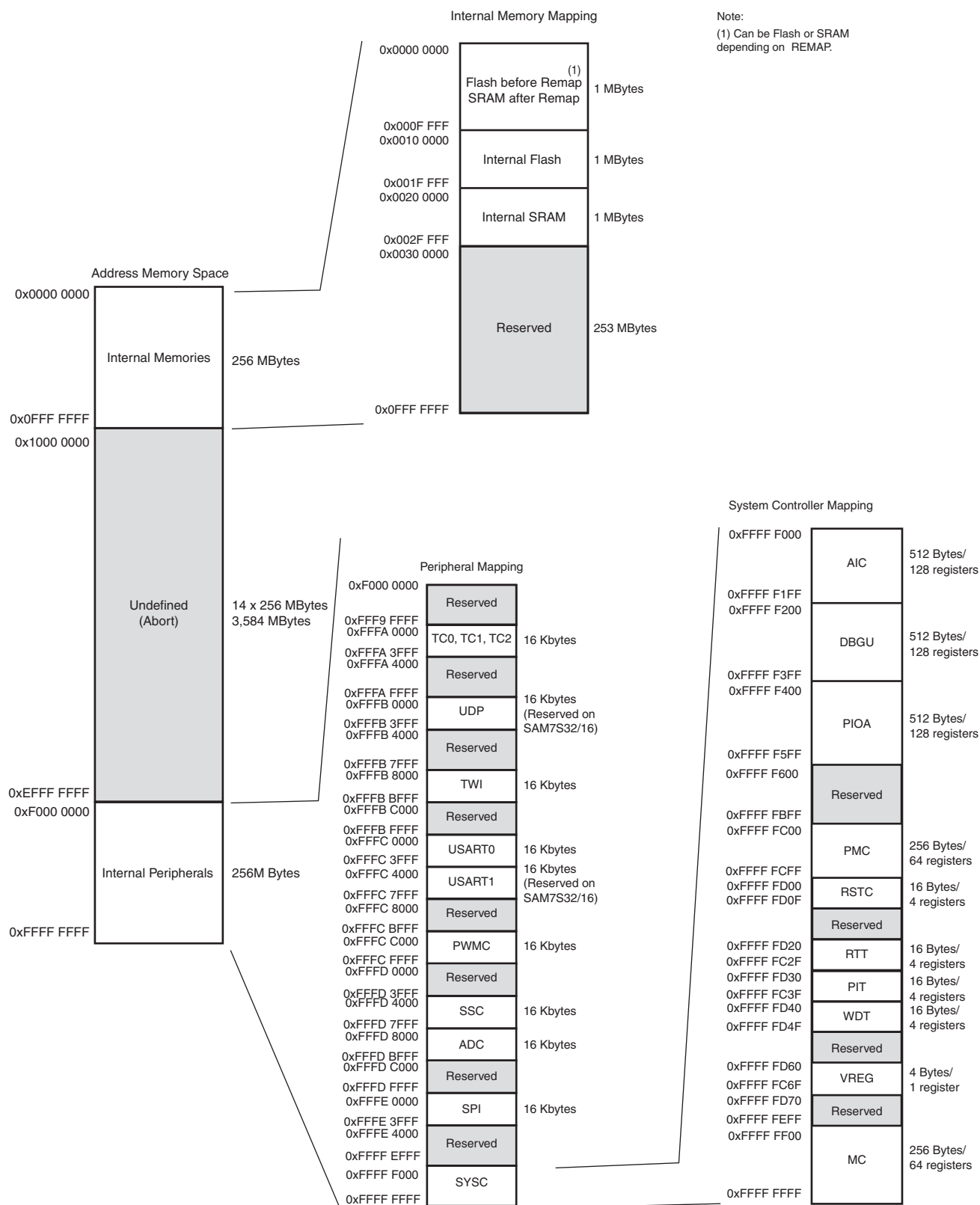


## 7.4 Peripheral DMA Controller

- Handles data transfer between peripherals and memories
- Eleven channels: SAM7S512/256/128/64/321/161
- Nine channels: SAM7S32/16
  - Two for each USART
  - Two for the Debug Unit
  - Two for the Serial Synchronous Controller
  - Two for the Serial Peripheral Interface
  - One for the Analog-to-digital Converter
- Low bus arbitration overhead
  - One Master Clock cycle needed for a transfer from memory to peripheral
  - Two Master Clock cycles needed for a transfer from peripheral to memory
- Next Pointer management for reducing interrupt latency requirements
- Peripheral DMA Controller (PDC) priority is as follows (from the highest priority to the lowest):

Receive	DBGU
Receive	USART0
Receive	USART1
Receive	SSC
Receive	ADC
Receive	SPI
Transmit	DBGU
Transmit	USART0
Transmit	USART1
Transmit	SSC
Transmit	SPI

Figure 8-1. SAM SAM7S512/256/128/64/321/32/161/16 Memory Mapping



## 8.8.3 Lock Regions

### 8.8.3.1 SAM7S512

Two Embedded Flash Controllers each manage 16 lock bits to protect 16 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S512 contains 32 lock regions and each lock region contains 64 pages of 256 bytes. Each lock region has a size of 16 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 16 NVM bits (or 32 NVM bits) are software programmable through the corresponding EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

### 8.8.3.2 SAM7S256

The Embedded Flash Controller manages 16 lock bits to protect 16 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S256 contains 16 lock regions and each lock region contains 64 pages of 256 bytes. Each lock region has a size of 16 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 16 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

### 8.8.3.3 SAM7S128

The Embedded Flash Controller manages 8 lock bits to protect 8 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S128 contains 8 lock regions and each lock region contains 64 pages of 256 bytes. Each lock region has a size of 16 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 8 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

### 8.8.3.4 SAM7S64

The Embedded Flash Controller manages 16 lock bits to protect 16 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S64 contains 16 lock regions and each lock region contains 32 pages of 128 bytes. Each lock region has a size of 4 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 16 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

### 8.8.3.5 SAM7S321/32

The Embedded Flash Controller manages 8 lock bits to protect 8 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S321/32 contains 8 lock regions and each lock region contains 32 pages of 128 bytes. Each lock region has a size of 4 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 8 NVM bits are software programmable through the EFC User Interface. The command “Set Lock Bit” enables the protection. The command “Clear Lock Bit” unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

#### 8.8.3.6 SAM7S161/16

The Embedded Flash Controller manages 8 lock bits to protect 8 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S161/16 contains 8 lock regions and each lock region contains 32 pages of 64 bytes. Each lock region has a size of 2 Kbytes.

If a locked-region’s erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 8 NVM bits are software programmable through the EFC User Interface. The command “Set Lock Bit” enables the protection. The command “Clear Lock Bit” unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

Table 8-1 summarizes the configuration of the eight devices.

**Table 8-1. Flash Configuration Summary**

SAM7S512	32	64	256 bytes
SAM7S256	16	64	256 bytes
SAM7S128	8	64	256 bytes
SAM7S64	16	32	128 bytes
SAM7S321/32	8	32	128 bytes
SAM7S161/16	8	32	64 bytes

#### 8.8.4 Security Bit Feature

The SAM7S Series features a security bit, based on a specific NVM Bit. When the security is enabled, any access to the Flash, either through the ICE interface or through the Fast Flash Programming Interface, is forbidden. This ensures the confidentiality of the code programmed in the Flash.

This security bit can only be enabled, through the Command “Set Security Bit” of the EFC User Interface. Disabling the security bit can only be achieved by asserting the ERASE pin at 1, and after a full flash erase is performed. When the security bit is deactivated, all accesses to the flash are permitted.

It is important to note that the assertion of the ERASE pin should always be longer than 50 ms.

As the ERASE pin integrates a permanent pull-down, it can be left unconnected during normal operation. However, it is safer to connect it directly to GND for the final application.

#### 8.8.5 Non-volatile Brownout Detector Control

Two general purpose NVM (GPNVM) bits are used for controlling the brownout detector (BOD), so that even after a power loss, the brownout detector operations remain in their state.

These two GPNVM bits can be cleared or set respectively through the commands “Clear General-purpose NVM Bit” and “Set General-purpose NVM Bit” of the EFC User Interface.

- GPNVM Bit 0 is used as a brownout detector enable bit. Setting the GPNVM Bit 0 enables the BOD, clearing it disables the BOD. Asserting ERASE clears the GPNVM Bit 0 and thus disables the brownout detector by default.
- The GPNVM Bit 1 is used as a brownout reset enable signal for the reset controller. Setting the GPNVM Bit 1 enables the brownout reset when a brownout is detected, Clearing the GPNVM Bit 1 disables the brownout reset. Asserting ERASE disables the brownout reset by default.

### 8.8.6 Calibration Bits

Eight NVM bits are used to calibrate the brownout detector and the voltage regulator. These bits are factory configured and cannot be changed by the user. The ERASE pin has no effect on the calibration bits.

## 8.9 Fast Flash Programming Interface

The Fast Flash Programming Interface allows programming the device through either a serial JTAG interface or through a multiplexed fully-handshaked parallel port. It allows gang-programming with market-standard industrial programmers.

The FFPI supports read, page program, page erase, full erase, lock, unlock and protect commands.

The Fast Flash Programming Interface is enabled and the Fast Programming Mode is entered when the TST pin and the PA0 and PA1 pins are all tied high and PA2 is tied low.

## 8.10 SAM-BA Boot Assistant

The SAM-BA<sup>®</sup> Boot Recovery restores the SAM-BA Boot in the first two sectors of the on-chip Flash memory. The SAM-BA Boot recovery is performed when the TST pin and the PA0, PA1 and PA2 pins are all tied high for 10 seconds. Then, a power cycle of the board is mandatory.

The SAM-BA Boot Assistant is a default Boot Program that provides an easy way to program in situ the on-chip Flash memory.

The SAM-BA Boot Assistant supports serial communication through the DBGU or through the USB Device Port. (The SAM7S32/16 have no USB Device Port.)

- Communication through the DBGU supports a wide range of crystals from 3 to 20 MHz via software auto-detection.
- Communication through the USB Device Port is limited to an 18.432 MHz crystal. (

The SAM-BA Boot provides an interface with SAM-BA Graphic User Interface (GUI).

## 9. System Controller

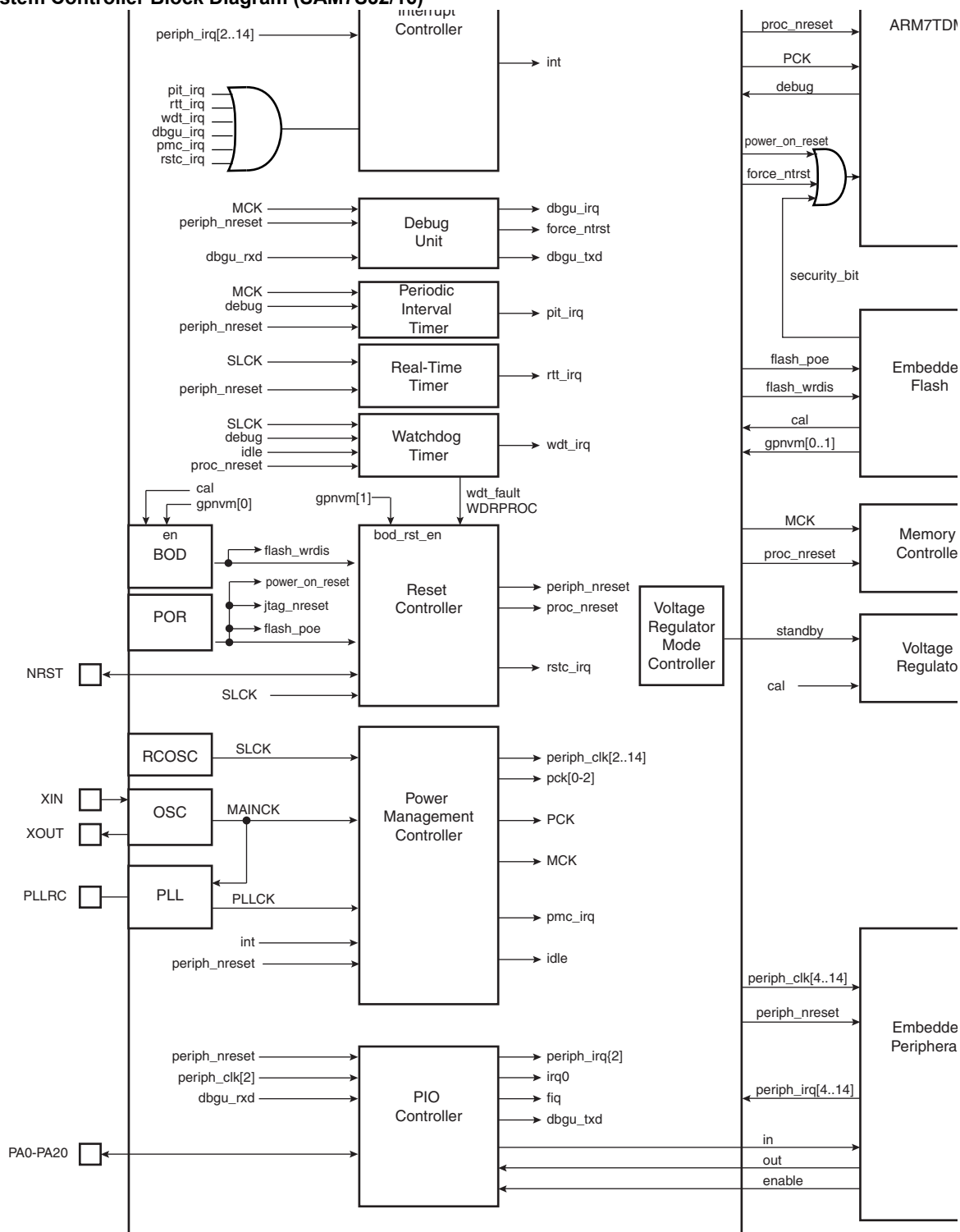
The System Controller manages all vital blocks of the microcontroller: interrupts, clocks, power, time, debug and reset.

The System Controller peripherals are all mapped to the highest 4 Kbytes of address space, between addresses 0xFFFF F000 and 0xFFFF FFFF.

[Figure 9-1 on page 26](#) and [Figure 9-2 on page 27](#) show the product specific System Controller Block Diagrams.

[Figure 8-1 on page 20](#) shows the mapping of the of the User Interface of the System Controller peripherals. Note that the memory controller configuration user interface is also mapped within this address space.

**Figure 9-2. System Controller Block Diagram (SAM7S32/16)**



## 9.9 PIO Controller

- One PIO Controller, controlling 32 I/O lines (21 for SAM7S32/16)
- Fully programmable through set/clear registers
- Multiplexing of two peripheral functions per I/O line
- For each I/O line (whether assigned to a peripheral or used as general-purpose I/O)
  - Input change interrupt
  - Half a clock period glitch filter
  - Multi-drive option enables driving in open drain
  - Programmable pull-up on each I/O line
  - Pin data status register, supplies visibility of the level on the pin at any time
- Synchronous output, provides Set and Clear of several I/O lines in a single write

## 9.10 Voltage Regulator Controller

The aim of this controller is to select the Power Mode of the Voltage Regulator between Normal Mode (bit 0 is cleared) or Standby Mode (bit 0 is set).

## 10.5 Serial Peripheral Interface

- Supports communication with external serial devices
  - Four chip selects with external decoder allow communication with up to 15 peripherals
  - Serial memories, such as DataFlash® and 3-wire EEPROMs
  - Serial peripherals, such as ADCs, DACs, LCD Controllers, CAN Controllers and Sensors
  - External co-processors
- Master or slave serial peripheral bus interface
  - 8- to 16-bit programmable data length per chip select
  - Programmable phase and polarity per chip select
  - Programmable transfer delays between consecutive transfers and between clock and data per chip select
  - Programmable delay between consecutive transfers
  - Selectable mode fault detection
  - Maximum frequency at up to Master Clock

## 10.6 Two-wire Interface

- Master Mode only (SAM7S512/256/128/64/321/32)
- Master, Multi-Master and Slave Mode support (SAM7S161/16)
- General Call supported in Slave Mode (SAM7S161/16)
- Compatibility with I<sup>2</sup>C compatible devices (refer to the TWI sections of the datasheet)
- One, two or three bytes internal address registers for easy Serial Memory access
- 7-bit or 10-bit slave addressing
- Sequential read/write operations

## 10.7 USART

- Programmable Baud Rate Generator
- 5- to 9-bit full-duplex synchronous or asynchronous serial communications
  - 1, 1.5 or 2 stop bits in Asynchronous Mode
  - 1 or 2 stop bits in Synchronous Mode
  - Parity generation and error detection
  - Framing error detection, overrun error detection
  - MSB or LSB first
  - Optional break generation and detection
  - By 8 or by 16 over-sampling receiver frequency
  - Hardware handshaking RTS - CTS
  - Modem Signals Management DTR-DSR-DCD-RI on USART1 (not present on SAM7S32/16)
  - Receiver time-out and transmitter timeguard
  - Multi-drop Mode with address generation and detection
- RS485 with driver control signal
- ISO7816, T = 0 or T = 1 Protocols for interfacing with smart cards
  - NACK handling, error counter with repetition and iteration limit
- IrDA modulation and demodulation
  - Communication at up to 115.2 Kbps
- Test Modes
  - Remote Loopback, Local Loopback, Automatic Echo



## 10.8 Serial Synchronous Controller

- Provides serial synchronous communication links used in audio and telecom applications
- Contains an independent receiver and transmitter and a common clock divider
- Offers a configurable frame sync and data length
- Receiver and transmitter can be programmed to start automatically or on detection of different event on the frame sync signal
- Receiver and transmitter include a data signal, a clock signal and a frame synchronization signal

## 10.9 Timer Counter

- Three 16-bit Timer Counter Channels
  - Two output compare or one input capture per channel (except for SAM7S32/16 which have only two channels connected to the PIO)
- Wide range of functions including:
  - Frequency measurement
  - Event counting
  - Interval measurement
  - Pulse generation
  - Delay timing
  - Pulse Width Modulation
  - Up/down capabilities
- Each channel is user-configurable and contains:
  - Three external clock inputs (The SAM7S32/16 have one)
  - Five internal clock inputs, as defined in [Table 10-5](#)

**Table 10-5. Timer Counter Clocks Assignment**

TIMER_CLOCK1	MCK/2
TIMER_CLOCK2	MCK/8
TIMER_CLOCK3	MCK/32
TIMER_CLOCK4	MCK/128
TIMER_CLOCK5	MCK/1024

- Two multi-purpose input/output signals
- Two global registers that act on all three TC channels

## 10.10 PWM Controller

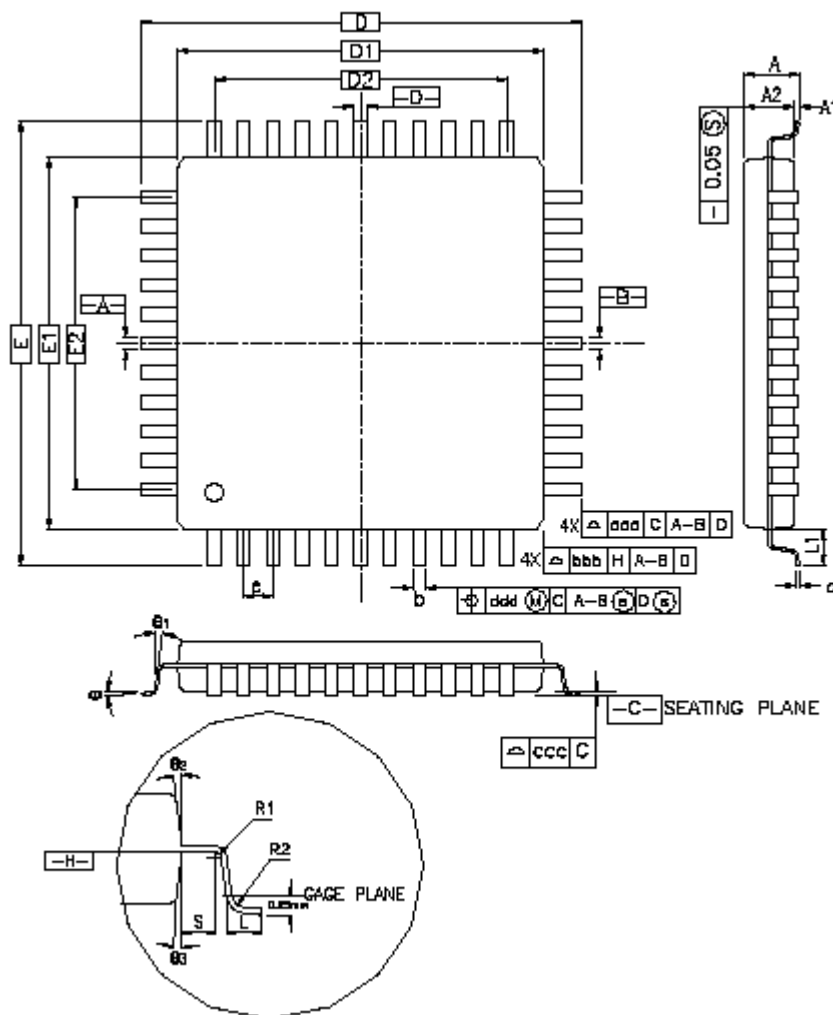
- Four channels, one 16-bit counter per channel
- Common clock generator, providing thirteen different clocks
  - One Modulo n counter providing eleven clocks
  - Two independent linear dividers working on modulo n counter outputs
- Independent channel programming
  - Independent enable/disable commands
  - Independent clock selection
  - Independent period and duty cycle, with double buffering
  - Programmable selection of the output waveform polarity

## 11. Package Drawings

The SAM7S series devices are available in LQFP and QFN package types.

### 11.1 LQFP Packages

Figure 11-1. 48-and 64-lead LQFP Package Drawing

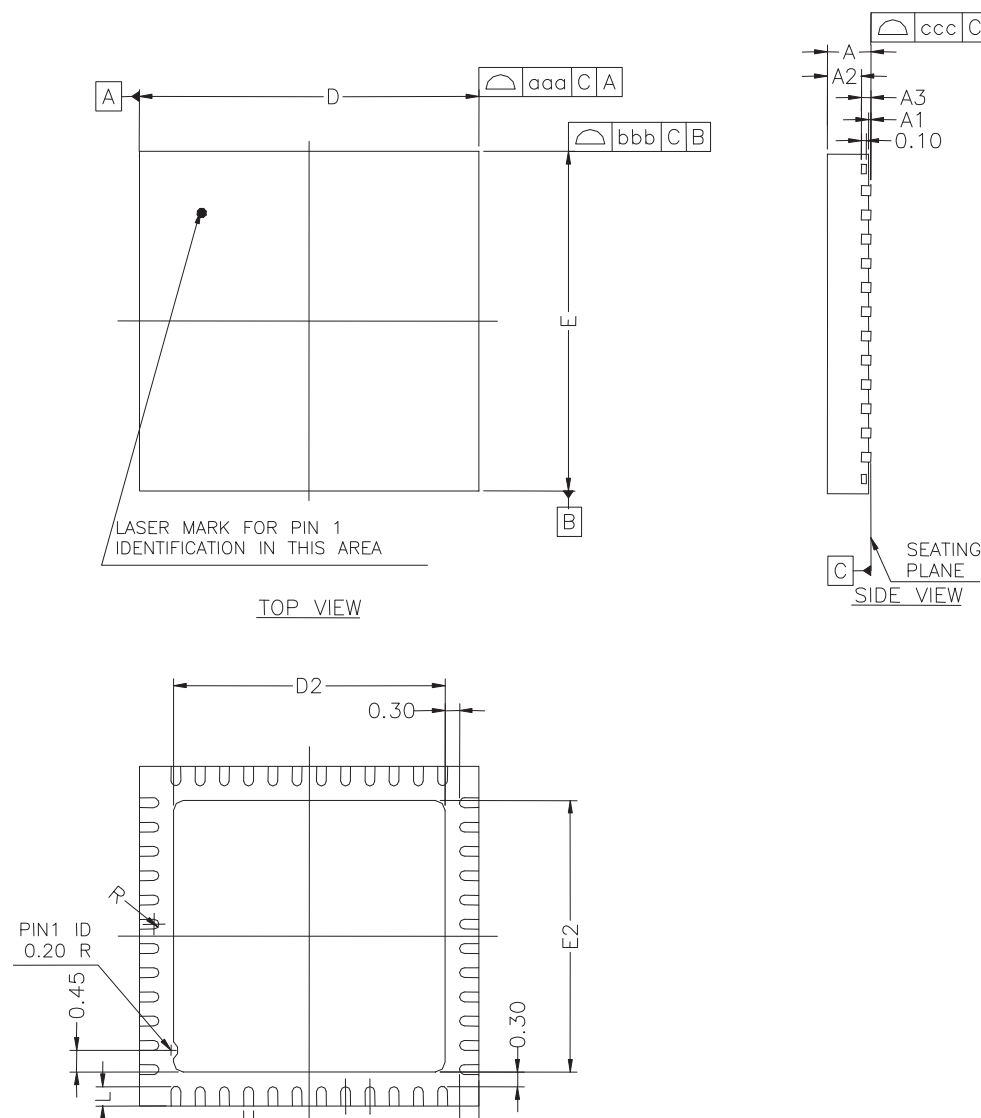


**Table 11-1. 48-lead LQFP Package Dimensions (in mm)**

Symbol						
A	–	–	1.60	–	–	0.063
A1	0.05	–	0.15	0.002	–	0.006
A2	1.35	1.40	1.45	0.053	0.055	0.057
D	9.00 BSC			0.354 BSC		
D1	7.00 BSC			0.276 BSC		
E	9.00 BSC			0.354 BSC		
E1	7.00 BSC			0.276 BSC		
R2	0.08	–	0.20	0.003	–	0.008
R1	0.08	–	–	0.003	–	–
q	0°	3.5°	7°	0°	3.5°	7°
θ <sub>1</sub>	0°	–	–	0°	–	–
θ <sub>2</sub>	11°	12°	13°	11°	12°	13°
θ <sub>3</sub>	11°	12°	13°	11°	12°	13°
c	0.09	–	0.20	0.004	–	0.008
L	0.45	0.60	0.75	0.018	0.024	0.030
L1	1.00 REF			0.039 REF		
S	0.20	–	–	0.008	–	–
b	0.17	0.20	0.27	0.007	0.008	0.011
e	0.50 BSC.			0.020 BSC.		
D2	5.50			0.217		
E2	5.50			0.217		
Tolerances of Form and Position						
aaa	0.20			0.008		
bbb	0.20			0.008		
ccc	0.08			0.003		
ddd	0.08			0.003		

11.2 QFN Packages

Figure 11-2. 48-pad QFN Package



## Revision History

6175AS	First issue - Unqualified on Intranet Corresponds to 6175A full datasheet approval loop. Qualified on Intranet.	
6175BS	<a href="#">Section 8. "Memories" on page 18</a> updated: 2 ms => 3 ms, 10 ms => 15 ms, 4 ms => 6 ms	CSR05-529
6175CS	<a href="#">Section 12. "SAM7S Ordering Information" AT91SAM7S321</a> changed in <a href="#">Table 12-1 on page 47</a>	#2342
6175DS	<a href="#">"Features"</a> , <a href="#">Table 1-1, "Configuration Summary," on page 3</a> , <a href="#">Section 4. "Package and Pinout"</a> <a href="#">Section 12. "SAM7S Ordering Information"</a> QFN package information added	#2444
6175ES	<a href="#">Section 10.11 on page 39</a> USB Device port, Ping-pong Mode includes Isochronous endpoints. <a href="#">"Features" on page 1</a> , and global: AT91SAM7S512 added to series. Reference to Manchester Encoder removed from USART. <a href="#">Section 8. "Memories"</a> Reformatted Memories, Consolidated Memory Mapping in <a href="#">Figure 8-1 on page 20</a> <a href="#">Section 10. "Peripherals"</a> Reordered sub sections. <a href="#">Section 11. "Package Drawings"</a> QFN, LQFP package drawings added. "ice_nreset" signals changed to "power_on_reset" in System Controller block diagrams, <a href="#">Figure 9-1 on page 26</a> and <a href="#">Figure 9-2 on page 27</a> . <a href="#">Section 4. "Package and Pinout"</a> LQFP and QFN Package Outlines replace Mechanical Overview. <a href="#">Section 10.1 "User Interface"</a> , User peripherals are mapped between 0xF000 0000 and 0xFFFF EFFF. SYSIRQ changed to SYSC in "Peripheral Identifiers" <a href="#">Table 10-1</a> and <a href="#">Table 10-2</a>	specs  #2748  #2832 (DBGU IP)  rfo review
6175FS	AT91SAM7S161 and AT91SAM7S16 added to product family <b>Features:</b> Timer Counter, on <a href="#">page 2</a> product specific information rewritten, <a href="#">Table 1-1, "Configuration Summary," on page 3</a> , footnote explains TC on AT91SAM7S32/16 has only two channels accessible via PIO, and in <a href="#">Section 10.9 "Timer Counter"</a> , precisions added to "compare and capture" output/input. <a href="#">Section 10.6 "Two-wire Interface"</a> , updated reference to I <sup>2</sup> C compatibility, internal address registers, slave addressing, Modes for AT91SAM7S161/16 <a href="#">"One Two-wire Interface (TWI)" on page 2</a> , updated in Features <a href="#">Section 10.12 "Analog-to-digital Converter"</a> , updated Successive Approximation Register ADC and the INL, DNL ± values of LSB. <a href="#">Section 8.8.3 "Lock Regions"</a> , locked-region's erase or program command updated <a href="#">Section 9.5 "Debug Unit"</a> , Chip ID updated. <a href="#">Section 6. "I/O Lines Considerations"</a> , JTAG Port Pin, Test Pin, Erase Pin, updated.	BDs  4208  rfo review   4325 5063