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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Active
Core Processor	ARM7®
Core Size	16/32-Bit
Speed	55MHz
Connectivity	I <sup>2</sup> C, SPI, SSC, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	32
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.65V ~ 1.95V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/at91sam7s64c-mu

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

- Debug Unit (DBGU)
  - 2-wire UART and Support for Debug Communication Channel interrupt, Programmable ICE Access Prevention
  - Mode for General Purpose 2-wire UART Serial Communication
- Periodic Interval Timer (PIT)
  - 20-bit Programmable Counter plus 12-bit Interval Counter
- Windowed Watchdog (WDT)
  - 12-bit key-protected Programmable Counter
  - Provides Reset or Interrupt Signals to the System
  - Counter May Be Stopped While the Processor is in Debug State or in Idle Mode
- Real-time Timer (RTT)
  - 32-bit Free-running Counter with Alarm
  - Runs Off the Internal RC Oscillator
- One Parallel Input/Output Controller (PIOA)
  - Thirty-two (SAM7S512/256/128/64/321/161) or twenty-one (SAM7S32/16) Programmable I/O Lines Multiplexed with up to Two Peripheral I/Os
  - Input Change Interrupt Capability on Each I/O Line
  - Individually Programmable Open-drain, Pull-up resistor and Synchronous Output
- Eleven (SAM7S512/256/128/64/321/161) or Nine (SAM7S32/16) Peripheral DMA Controller (PDC) Channels
- One USB 2.0 Full Speed (12 Mbits per Second) Device Port (Except for the SAM7S32/16).
- On-chip Transceiver, 328-byte Configurable Integrated FIFOs
- One Synchronous Serial Controller (SSC)
  - Independent Clock and Frame Sync Signals for Each Receiver and Transmitter
  - I<sup>2</sup>S Analog Interface Support, Time Division Multiplex Support
  - High-speed Continuous Data Stream Capabilities with 32-bit Data Transfer
- Two (SAM7S512/256/128/64/321/161) or One (SAM7S32/16) Universal Synchronous/Asynchronous Receiver Transmitters (USART)
  - Individual Baud Rate Generator, IrDA® Infrared Modulation/Demodulation
  - Support for ISO7816 T0/T1 Smart Card, Hardware Handshaking, RS485 Support
  - Full Modem Line Support on USART1 (SAM7S512/256/128/64/321/161)
- One Master/Slave Serial Peripheral Interface (SPI)
  - 8- to 16-bit Programmable Data Length, Four External Peripheral Chip Selects
- One Three-channel 16-bit Timer/Counter (TC)
  - Three External Clock Input and Two Multi-purpose I/O Pins per Channel (SAM7S512/256/128/64/321/161)
  - One External Clock Input and Two Multi-purpose I/O Pins for the first Two Channels Only (SAM7S32/16)
  - Double PWM Generation, Capture/Waveform Mode, Up/Down Capability
- One Four-channel 16-bit PWM Controller (PWMC)
- One Two-wire Interface (TWI)
  - Master Mode Support Only, All Two-wire Atmel EEPROMs and I<sup>2</sup>C Compatible Devices Supported (SAM7S512/256/128/64/321/32)
  - Master, Multi-Master and Slave Mode Support, All Two-wire Atmel EEPROMs and I<sup>2</sup>C Compatible Devices Supported (SAM7S161/16)
- One 8-channel 10-bit Analog-to-Digital Converter, Four Channels Multiplexed with Digital I/Os
- SAM-BA<sup>™</sup> Boot Assistant
  - Default Boot program
  - Interface with SAM-BA Graphic User Interface
- IEEE® 1149.1 JTAG Boundary Scan on All Digital Pins
- 5V-tolerant I/Os, including Four High-current Drive I/O lines, Up to 16 mA Each (SAM7S161/16 I/Os Not 5V-tolerant)
- Power Supplies
  - Embedded 1.8V Regulator, Drawing up to 100 mA for the Core and External Components
  - 3.3V or 1.8V VDDIO I/O Lines Power Supply, Independent 3.3V VDDFLASH Flash Power Supply
  - 1.8V VDDCORE Core Power Supply with Brown-out Detector



- Fully Static Operation: Up to 55 MHz at 1.65V and 85 C Worst Case Conditions
- Available in 64-lead LQFP Green or 64-pad QFN Green Package (SAM7S512/256/128/64/321/161) and 48-lead LQFP Green or 48-pad QFN Green Package (SAM7S32/16)

## 1. Description

Atmel's SAM7S is a series of low pincount Flash microcontrollers based on the 32-bit ARM RISC processor. It features a high-speed Flash and an SRAM, a large set of peripherals, including a USB 2.0 device (except for the SAM7S32 and SAM7S16), and a complete set of system functions minimizing the number of external components. The device is an ideal migration path for 8-bit microcontroller users looking for additional performance and extended memory.

The embedded Flash memory can be programmed in-system via the JTAG-ICE interface or via a parallel interface on a production programmer prior to mounting. Built-in lock bits and a security bit protect the firmware from accidental overwrite and preserves its confidentiality.

The SAM7S Series system controller includes a reset controller capable of managing the power-on sequence of the microcontroller and the complete system. Correct device operation can be monitored by a built-in brownout detector and a watchdog running off an integrated RC oscillator.

The SAM7S Series are general-purpose microcontrollers. Their integrated USB Device port makes them ideal devices for peripheral applications requiring connectivity to a PC or cellular phone. Their aggressive price point and high level of integration pushes their scope of use far into the cost-sensitive, high-volume consumer market.

# 1.1 Configuration Summary of the SAM7S512, SAM7S256, SAM7S128, SAM7S64, SAM7S321, SAM7S32, SAM7S161 and SAM7S16

The SAM7S512, SAM7S256, SAM7S128, SAM7S64, SAM7S321, SAM7S32, SAM7S161 and SAM7S16 differ in memory size, peripheral set and package. Table 1-1 summarizes the configuration of the six devices.

Except for the SAM7S32/16, all other SAM7S devices are package and pinout compatible.

			1		_	_			1			
SAM7S512	512 Kbytes	Master	dual plane	64 Kbytes	1	2 <sup>(1) (2)</sup>	2	11	3	Yes	32	LQFP/ QFN 64
SAM7S256	256 Kbytes	Master	single plane	64 Kbytes	1	2 <sup>(1) (2)</sup>	2	11	3	Yes	32	LQFP/ QFN 64
SAM7S128	128 Kbytes	Master	single plane	32 Kbytes	1	2 <sup>(1) (2)</sup>	2	11	3	Yes	32	LQFP/ QFN 64
SAM7S64	64 Kbytes	Master	single plane	16 Kbytes	1	2 <sup>(2)</sup>	2	11	3	Yes	32	LQFP/ QFN 64
SAM7S321	32 Kbytes	Master	single plane	8 Kbytes	1	2 <sup>(2)</sup>	2	11	3	Yes	32	LQFP/ QFN 64
SAM7S32	32 Kbytes	Master	single plane	8 Kbytes	not present	1	1	9	3 <sup>(3)</sup>	Yes	21	LQFP/ QFN 48
SAM7S161	16 Kbytes	Master/ Slave	single plane	4 Kbytes	1	2 <sup>(2)</sup>	2	11	3	No	32	LQFP
SAM7S16	16 Kbytes	Master/ Slave	single plane	4 Kbytes	not present	1	1	9	3 <sup>(3)</sup>	No	21	LQFP/ QFN 48

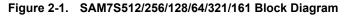
#### Table 1-1. Configuration Summary

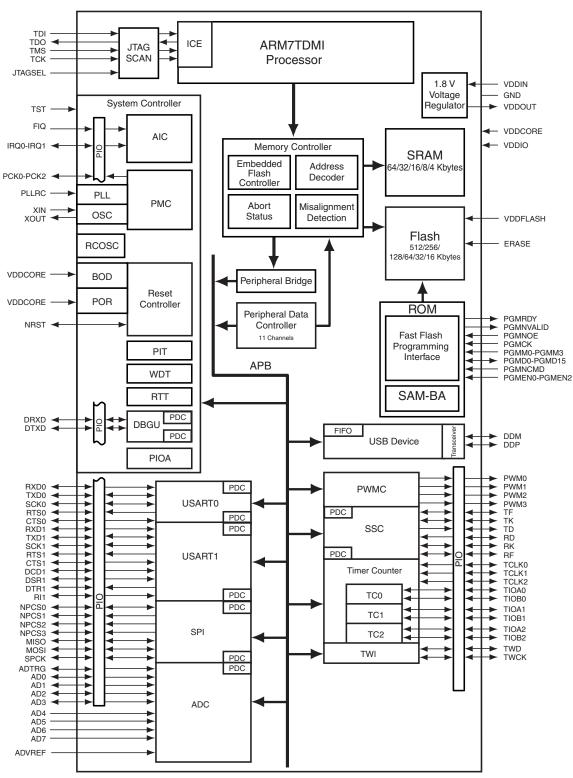
Notes: 1. Fractional Baud Rate.

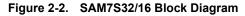
2. Full modem line support on USART1.

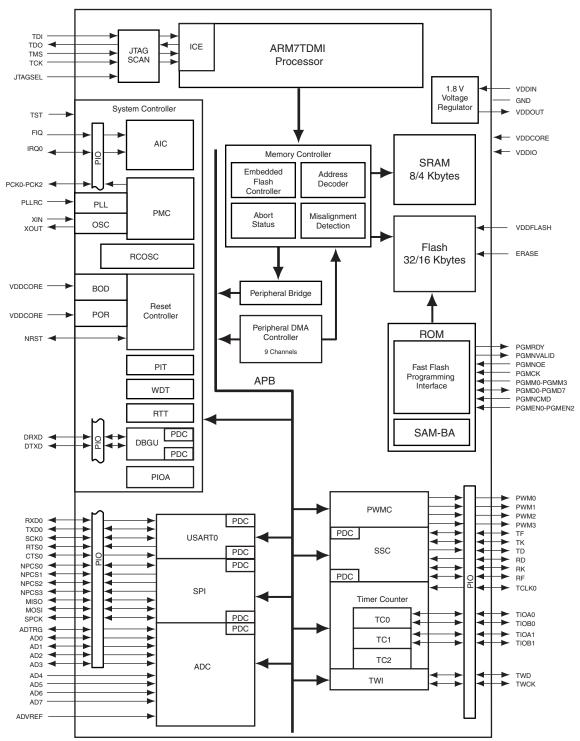
3. Only two TC channels are accessible through the PIO.

## 2. Block Diagram









DDM	USB Device Port Data -	Analog		not present on SAM7S32/16
DDP	USB Device Port Data +	Analog		not present on SAM7S32/16
SCK0 - SCK1	Serial Clock	I/O		CCIVI not present on CAMZC22/40
				SCK1 not present on SAM7S32/16
TXD0 - TXD1	Transmit Data	I/O		TXD1 not present on SAM7S32/16
RXD0 - RXD1	Receive Data	Input		RXD1 not present on SAM7S32/16
RTS0 - RTS1	Request To Send	Output		RTS1 not present on SAM7S32/16
CTS0 - CTS1	Clear To Send	Input		CTS1 not present on SAM7S32/16
DCD1	Data Carrier Detect	Input		not present on SAM7S32/16
DTR1	Data Terminal Ready	Output		not present on SAM7S32/16
DSR1	Data Set Ready	Input		not present on SAM7S32/16
RI1	Ring Indicator	Input		not present on SAM7S32/16
TD	Transmit Data	Output		
RD	Receive Data	Input		
TK	Transmit Clock	I/O		
RK	Receive Clock	I/O		
TF	Transmit Frame Sync	I/O		
RF	Receive Frame Sync	I/O		
TCLK0 - TCLK2	External Clock Inputs	Input		TCLK1 and TCLK2 not present on SAM7S32/16
TIOA0 - TIOA2	I/O Line A	I/O		TIOA2 not present on SAM7S32/16
TIOB0 - TIOB2	I/O Line B	I/O		TIOB2 not present on SAM7S32/16
PWM0 - PWM3	PWM Channels	Output		
		Output		
MISO	Master In Slave Out	I/O		
MOSI	Master Out Slave In	I/O		
SPCK	SPI Serial Clock	I/O		
NPCS0	SPI Peripheral Chip Select 0	I/O	Low	
NPCS1-NPCS3	SPI Peripheral Chip Select 1 to 3	Output	Low	

## Table 3-1. Signal Description List (Continued)

## 4. Package and Pinout

The SAM7S512/256/128/64/321 are available in a 64-lead LQFP or 64-pad QFN package.

The SAM7S161 is available in a 64-Lead LQFP package.

The SAM7S32/16 are available in a 48-lead LQFP or 48-pad QFN package.

## 4.1 64-lead LQFP and 64-pad QFN Package Outlines

Figure 4-1 and Figure 4-2 show the orientation of the 64-lead LQFP and the 64-pad QFN package. A detailed mechanical description is given in the section Mechanical Characteristics of the full datasheet.

#### Figure 4-1. 64-lead LQFP Package (Top View)

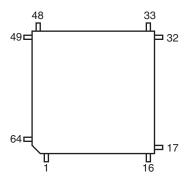
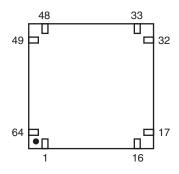


Figure 4-2. 64-pad QFN Package (Top View)



## 5. Power Considerations

## 5.1 Power Supplies

The SAM7S Series has six types of power supply pins and integrates a voltage regulator, allowing the device to be supplied with only one voltage. The six power supply pin types are:

- VDDIN pin. It powers the voltage regulator and the ADC; voltage ranges from 3.0V to 3.6V, 3.3V nominal.
- VDDOUT pin. It is the output of the 1.8V voltage regulator.
- VDDIO pin. It powers the I/O lines and the USB transceivers; dual voltage range is supported. Ranges from 3.0V to 3.6V, 3.3V nominal or from 1.65V to 1.95V, 1.8V nominal. Note that supplying less than 3.0V to VDDIO prevents any use of the USB transceivers.
- VDDFLASH pin. It powers a part of the Flash and is required for the Flash to operate correctly; voltage ranges from 3.0V to 3.6V, 3.3V nominal.
- VDDCORE pins. They power the logic of the device; voltage ranges from 1.65V to 1.95V, 1.8V typical. It can be connected to the VDDOUT pin with decoupling capacitor. VDDCORE is required for the device, including its embedded Flash, to operate correctly.

During startup, core supply voltage (VDDCORE) slope must be superior or equal to 6V/ms.

• VDDPLL pin. It powers the oscillator and the PLL. It can be connected directly to the VDDOUT pin.

No separate ground pins are provided for the different power supplies. Only GND pins are provided and should be connected as shortly as possible to the system ground plane.

In order to decrease current consumption, if the voltage regulator and the ADC are not used, VDDIN, ADVREF, AD4, AD5, AD6 and AD7 should be connected to GND. In this case VDDOUT should be left unconnected.

## 5.2 Power Consumption

The SAM7S Series has a static current of less than 60  $\mu$ A on VDDCORE at 25°C, including the RC oscillator, the voltage regulator and the power-on reset. When the brown-out detector is activated, 20  $\mu$ A static current is added.

The dynamic power consumption on VDDCORE is less than 50 mA at full speed when running out of the Flash. Under the same conditions, the power consumption on VDDFLASH does not exceed 10 mA.

### 5.3 Voltage Regulator

The SAM7S Series embeds a voltage regulator that is managed by the System Controller.

In Normal Mode, the voltage regulator consumes less than 100 µA static current and draws 100 mA of output current.

The voltage regulator also has a Low-power Mode. In this mode, it consumes less than 25 µA static current and draws 1 mA of output current.

Adequate output supply decoupling is mandatory for VDDOUT to reduce ripple and avoid oscillations. The best way to achieve this is to use two capacitors in parallel: one external 470 pF (or 1 nF) NPO capacitor must be connected between VDDOUT and GND as close to the chip as possible. One external 2.2  $\mu$ F (or 3.3  $\mu$ F) X7R capacitor must be connected between VDDOUT and GND.

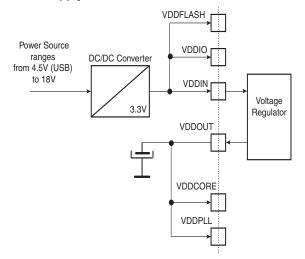
Adequate input supply decoupling is mandatory for VDDIN in order to improve startup stability and reduce source voltage drop. The input decoupling capacitor should be placed close to the chip. For example, two capacitors can be used in parallel: 100 nF NPO and 4.7 µF X7R.

## 5.4 Typical Powering Schematics

The SAM7S Series supports a 3.3V single supply mode. The internal regulator is connected to the 3.3V source and its output feeds VDDCORE and the VDDPLL. Figure 5-1 shows the power schematics to be used for USB bus-powered systems.



Figure 5-1. 3.3V System Single Power Supply Schematic



## 7.4 Peripheral DMA Controller

- Handles data transfer between peripherals and memories
- Eleven channels: SAM7S512/256/128/64/321/161
- Nine channels: SAM7S32/16
  - Two for each USART
  - Two for the Debug Unit
  - Two for the Serial Synchronous Controller
  - Two for the Serial Peripheral Interface
  - One for the Analog-to-digital Converter
- Low bus arbitration overhead
  - One Master Clock cycle needed for a transfer from memory to peripheral
  - Two Master Clock cycles needed for a transfer from peripheral to memory
- Next Pointer management for reducing interrupt latency requirements
- Peripheral DMA Controller (PDC) priority is as follows (from the highest priority to the lowest):

Receive	DBGU
Receive	USART0
Receive	USART1
Receive	SSC
Receive	ADC
Receive	SPI
Transmit	DBGU
Transmit	USART0
Transmit	USART1
Transmit	SSC
Transmit	SPI

## 8.8 Embedded Flash

#### 8.8.1 Flash Overview

- The Flash of the SAM7S512 is organized in two banks (dual plane) of 1024 pages of 256 bytes. The 524,288 bytes are organized in 32-bit words.
- The Flash of the SAM7S256 is organized in 1024 pages (single plane) of 256 bytes. The 262,144 bytes are organized in 32-bit words.
- The Flash of the SAM7S128 is organized in 512 pages (single plane) of 256 bytes. The 131,072 bytes are organized in 32-bit words.
- The Flash of the SAM7S64 is organized in 512 pages (single plane) of 128 bytes. The 65,536 bytes are organized in 32-bit words.
- The Flash of the SAM7S321/32 is organized in 256 pages (single plane) of 128 bytes. The 32,768 bytes are organized in 32-bit words.
- The Flash of the SAM7S161/16 is organized in 256 pages (single plane) of 64 bytes. The 16,384 bytes are organized in 32-bit words.
- The Flash of the SAM7S512/256/128 contains a 256-byte write buffer, accessible through a 32-bit interface.
- The Flash of the SAM7S64/321/32/161/16 contains a 128-byte write buffer, accessible through a 32-bit interface.

The Flash benefits from the integration of a power reset cell and from the brownout detector. This prevents code corruption during power supply changes, even in the worst conditions.

When Flash is not used (read or write access), it is automatically placed into standby mode.

#### 8.8.2 Embedded Flash Controller

The Embedded Flash Controller (EFC) manages accesses performed by the masters of the system. It enables reading the Flash and writing the write buffer. It also contains a User Interface, mapped within the Memory Controller on the APB. The User Interface allows:

- programming of the access parameters of the Flash (number of wait states, timings, etc.)
- starting commands such as full erase, page erase, page program, NVM bit set, NVM bit clear, etc.
- getting the end status of the last command
- getting error status
- programming interrupts on the end of the last commands or on errors

The Embedded Flash Controller also provides a dual 32-bit prefetch buffer that optimizes 16-bit access to the Flash. This is particularly efficient when the processor is running in Thumb mode.

Two EFCs are embedded in the SAM7S512 to control each bank of 256 Kbytes. Dual plane organization allows concurrent Read and Program. Read from one memory plane may be performed even while program or erase functions are being executed in the other memory plane.

One EFC is embedded in the SAM7S256/128/64/32/321/161/16 to control the single plane 256/128/64/32/16 Kbytes.

#### 8.8.3 Lock Regions

#### 8.8.3.1 SAM7S512

Two Embedded Flash Controllers each manage 16 lock bits to protect 16 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S512 contains 32 lock regions and each lock region contains 64 pages of 256 bytes. Each lock region has a size of 16 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 16 NVM bits (or 32 NVM bits) are software programmable through the corresponding EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

#### 8.8.3.2 SAM7S256

The Embedded Flash Controller manages 16 lock bits to protect 16 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S256 contains 16 lock regions and each lock region contains 64 pages of 256 bytes. Each lock region has a size of 16 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 16 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

#### 8.8.3.3 SAM7S128

The Embedded Flash Controller manages 8 lock bits to protect 8 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S128 contains 8 lock regions and each lock region contains 64 pages of 256 bytes. Each lock region has a size of 16 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 8 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

#### 8.8.3.4 SAM7S64

The Embedded Flash Controller manages 16 lock bits to protect 16 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S64 contains 16 lock regions and each lock region contains 32 pages of 128 bytes. Each lock region has a size of 4 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.

The 16 NVM bits are software programmable through the EFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.

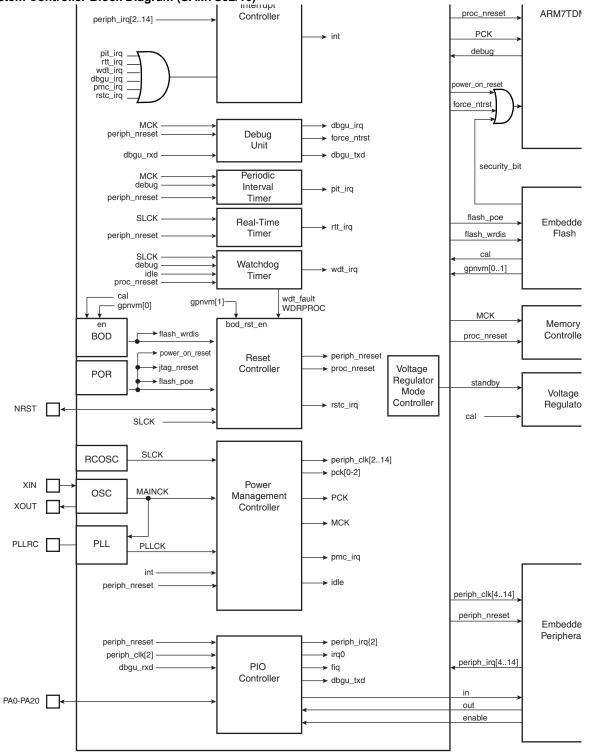
#### 8.8.3.5 SAM7S321/32

The Embedded Flash Controller manages 8 lock bits to protect 8 regions of the flash against inadvertent flash erasing or programming commands. The SAM7S321/32 contains 8 lock regions and each lock region contains 32 pages of 128 bytes. Each lock region has a size of 4 Kbytes.

If a locked-region's erase or program command occurs, the command is aborted and the LOCKE bit in the MC\_FSR register rises and the interrupt line rises if the LOCKE bit has been written at 1 in the MC\_FMR register.



## Figure 9-2. System Controller Block Diagram (SAM7S32/16)



## 9.1 Reset Controller

The Reset Controller is based on a power-on reset cell and one brownout detector. It gives the status of the last reset, indicating whether it is a power-up reset, a software reset, a user reset, a watchdog reset or a brownout reset. In addition, it controls the internal resets and the NRST pin open-drain output. It allows to shape a signal on the NRST line, guaranteeing that the length of the pulse meets any requirement.

Note that if NRST is used as a reset output signal for external devices during power-off, the brownout detector must be activated.

#### 9.1.1 Brownout Detector and Power-on Reset

The SAM7S Series embeds a brownout detection circuit and a power-on reset cell. Both are supplied with and monitor VDDCORE. Both signals are provided to the Flash to prevent any code corruption during power-up or power-down sequences or if brownouts occur on the VDDCORE power supply.

The power-on reset cell has a limited-accuracy threshold at around 1.5V. Its output remains low during power-up until VDDCORE goes over this voltage level. This signal goes to the reset controller and allows a full re-initialization of the device.

The brownout detector monitors the VDDCORE level during operation by comparing it to a fixed trigger level. It secures system operations in the most difficult environments and prevents code corruption in case of brownout on the VDDCORE.

#### Only VDDCORE is monitored.

When the brownout detector is enabled and VDDCORE decreases to a value below the trigger level (Vbot-, defined as Vbot - hyst/2), the brownout output is immediately activated.

When VDDCORE increases above the trigger level (Vbot+, defined as Vbot + hyst/2), the reset is released. The brownout detector only detects a drop if the voltage on VDDCORE stays below the threshold voltage for longer than about 1µs.

The threshold voltage has a hysteresis of about 50 mV, to ensure spike free brownout detection. The typical value of the brownout detector threshold is 1.68V with an accuracy of  $\pm$  2% and is factory calibrated.

The brownout detector is low-power, as it consumes less than 20  $\mu$ A static current. However, it can be deactivated to save its static current. In this case, it consumes less than 1 $\mu$ A. The deactivation is configured through the GPNVM bit 0 of the Flash.

- One set of Chip ID Registers
- One Interface providing ICE Access Prevention
- Two-pin UART
  - Implemented features are compatible with the USART
  - Programmable Baud Rate Generator
  - Parity, Framing and Overrun Error
  - Automatic Echo, Local Loopback and Remote Loopback Channel Modes
- Debug Communication Channel Support
  - Offers visibility of COMMRX and COMMTX signals from the ARM Processor
- Chip ID Registers
  - Identification of the device revision, sizes of the embedded memories, set of peripherals
  - Chip ID is 0x270B0A40 for AT91SAM7S512 Rev A
  - Chip ID is 0x270B0A4F for AT91SAM7S512 Rev B
  - Chip ID is 0x270D0940 for AT91SAM7S256 Rev A
  - Chip ID is 0x270B0941 for AT91SAM7S256 Rev B
  - Chip ID is 0x270B0942 for AT91SAM7S256 Rev C
  - Chip ID is TBD for AT91SAM7S256 Rev D
  - Chip ID is 0x270C0740 for AT91SAM7S128 Rev A
  - Chip ID is 0x270A0741 for AT91SAM7S128 Rev B
  - Chip ID is 0x270A0742 for AT91SAM7S128 Rev C
  - Chip ID is TBD for AT91SAM7S128 Rev D
  - Chip ID is 0x27090540 for AT91SAM7S64 Rev A
  - Chip ID is 0x27090543 for AT91SAM7S64 Rev B
  - Chip ID is 0x27090544 for AT91SAM7S64 Rev C
  - Chip ID is 0x27080342 for AT91SAM7S321 Rev A
  - Chip ID is 0x27080340 for AT91SAM7S32 Rev A
  - Chip ID is 0x27080341 for AT91SAM7S32 Rev B
  - Chip ID is 0x27050241 for AT9SAM7S161 Rev A
  - Chip ID is 0x27050240 for AT91SAM7S16 Rev A

Note: Refer to the errata section of the datasheet for updates on chip ID.

## 9.6 Periodic Interval Timer

20-bit programmable counter plus 12-bit interval counter

### 9.7 Watchdog Timer

- 12-bit key-protected Programmable Counter running on prescaled SCLK
- Provides reset or interrupt signals to the system
- Counter may be stopped while the processor is in debug state or in idle mode

## 9.8 Real-time Timer

- 32-bit free-running counter with alarm running on prescaled SCLK
- Programmable 16-bit prescaler for SLCK accuracy compensation

## 10. Peripherals

## 10.1 User Interface

The User Peripherals are mapped in the 256 MBytes of address space between 0xF000 0000 and 0xFFF EFFF. Each peripheral is allocated 16 Kbytes of address space.

A complete memory map is provided in Figure 8-1 on page 20.

## 10.2 Peripheral Identifiers

The SAM7S Series embeds a wide range of peripherals. Table 10-1 defines the Peripheral Identifiers of the SAM7S512/256/128/64/321/161. Table 10-2 defines the Peripheral Identifiers of the SAM7S32/16. A peripheral identifier is required for the control of the peripheral interrupt with the Advanced Interrupt Controller and for the control of the peripheral clock with the Power Management Controller.

0	AIC	Advanced Interrupt Controller	FIQ
1	SYSC <sup>(1)</sup>	System	
2	PIOA	Parallel I/O Controller A	
3	Reserved		
4	ADC <sup>(1)</sup>	Analog-to Digital Converter	
5	SPI	Serial Peripheral Interface	
6	US0	USART 0	
7	US1	USART 1	
8	SSC	Synchronous Serial Controller	
9	тwi	Two-wire Interface	
10	PWMC	PWM Controller	
11	UDP	USB Device Port	
12	TC0	Timer/Counter 0	
13	TC1	Timer/Counter 1	
14	TC2	Timer/Counter 2	
15 - 29	Reserved		
30	AIC	Advanced Interrupt Controller	IRQ0
31	AIC	Advanced Interrupt Controller	IRQ1

#### Table 10-1. Peripheral Identifiers (SAM7S512/256/128/64/321/161)

Note: 1. Setting SYSC and ADC bits in the clock set/clear registers of the PMC has no effect. The System Controller is continuously clocked. The ADC clock is automatically started for the first conversion. In Sleep Mode the ADC clock is automatically stopped after each conversion.

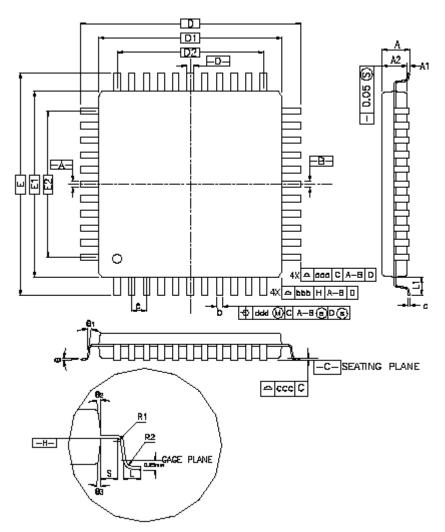
Note: 1. Setting SYSC and ADC bits in the clock set/clear registers of the PMC has no effect. The System Controller is continuously clocked. The ADC clock is automatically started for the first conversion. In Sleep Mode the ADC clock is automatically stopped after each conversion.

## 11. Package Drawings

The SAM7S series devices are available in LQFP and QFN package types.

## 11.1 LQFP Packages

#### Figure 11-1. 48-and 64-lead LQFP Package Drawing

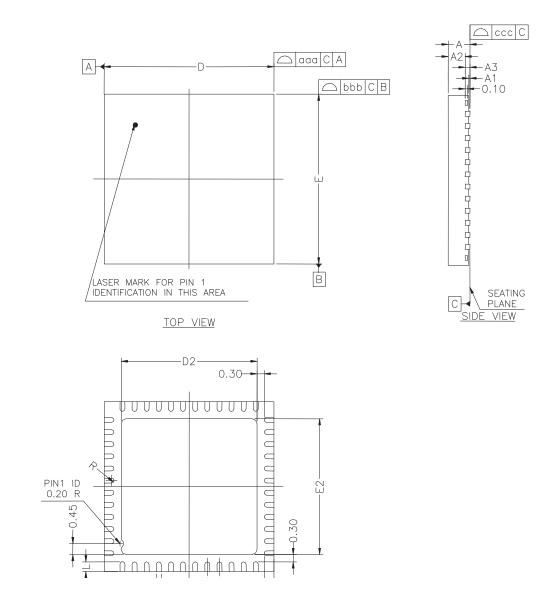


Symbol							
A	_	_	1.60	_	_	0.063	
A1	0.05	-	0.15	0.002	-	0.006	
A2	1.35	1.40	1.45	0.053	0.055	0.057	
D		9.00 BSC			0.354 BSC		
D1		7.00 BSC			0.276 BSC		
Е		9.00 BSC			0.354 BSC		
E1		7.00 BSC			0.276 BSC		
R2	0.08	_	0.20	0.003	-	0.008	
R1	0.08	_	_	0.003	_	_	
q	0°	3.5°	7°	0°	3.5°	<b>7</b> °	
θ1	0°	_	_	0°	-	_	
θ2	11°	12°	13°	11°	12°	13°	
$\theta_3$	11°	12°	13°	11°	12°	13°	
С	0.09	_	0.20	0.004	_	0.008	
L	0.45	0.60	0.75	0.018	0.024	0.030	
L1		1.00 REF		0.039 REF			
S	0.20	_	_	0.008	_	_	
b	0.17	0.20	0.27	0.007	0.008	0.011	
е		0.50 BSC.		0.020 BSC.			
D2		5.50		0.217			
E2		5.50		0.217			
		Tolerance	es of Form and	d Position			
aaa		0.20		0.008			
bbb		0.20		0.008			
CCC		0.08		0.003			
ddd	0.08			0.003			

Table 11-1. 48-lead LQFP Package Dimensions (in mm)

## 11.2 QFN Packages

Figure 11-2. 48-pad QFN Package



	• p	Rage Dimensi	•• (	1			
Symbol		Γ	Γ				
Gymbol							
А	-	-	090	_	-	0.035	
A1	-	_	0.050	_	-	0.002	
A2	_	0.65	0.70	- 0.026		0.028	
A3	0.20 REF			0.008 REF			
b	0.18	0.20	0.23	0.007	0.008	0.009	
D	7.00 bsc			0.276 bsc			
D2	5.45	5.60	5.75	0.215	0.220	0.226	
E		7.00 bsc		0.276 bsc			
E2	5.45	5.60	5.75	0.215	0.220	0.226	
L	0.35	0.40	0.45	0.014	0.016	0.018	
е		0.50 bsc		0.020 bsc			
R	0.09	-	-	0.004	-	_	
Tolerances of Form and Position							
aaa	0.10			0.004			
bbb	0.10			0.004			
ccc		0.05		0.002			

#### Table 11-3. 48-pad QFN Package Dimensions (in mm)