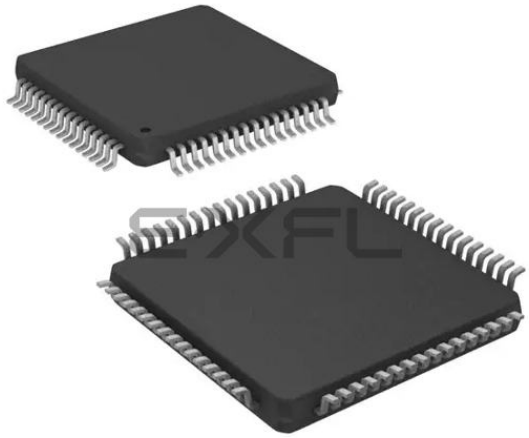

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	8051
Core Size	8-Bit
Speed	100MHz
Connectivity	EBI/EMI, SMBus (2-Wire/I²C), SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, Temp Sensor, WDT
Number of I/O	32
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8.25K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x8b, 8x10b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/silicon-labs/c8051f121r

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1.3. JTAG Debug and Boundary Scan

JTAG boundary scan and debug circuitry is included which provides *non-intrusive, full speed, in-circuit debugging using the production part installed in the end application*, via the four-pin JTAG interface. The JTAG port is fully compliant to IEEE 1149.1, providing full boundary scan for test and manufacturing purposes.

Silicon Labs' debugging system supports inspection and modification of memory and registers, breakpoints, watchpoints, a stack monitor, and single stepping. No additional target RAM, program memory, timers, or communications channels are required. All the digital and analog peripherals are functional and work correctly while debugging. All the peripherals (except for the ADC and SMBus) are stalled when the MCU is halted, during single stepping, or at a breakpoint in order to keep them synchronized.

The C8051F120DK development kit provides all the hardware and software necessary to develop application code and perform in-circuit debugging with the C8051F12x or C8051F13x MCUs.

The kit includes a Windows (95 or later) development environment, a serial adapter for connecting to the JTAG port, and a target application board with a C8051F120 MCU installed. All of the necessary communication cables and a wall-mount power supply are also supplied with the development kit. Silicon Labs debug environment is a vastly superior configuration for developing and debugging embedded applications compared to standard MCU emulators, which use on-board "ICE Chips" and target cables and require the MCU in the application board to be socketed. Silicon Labs' debug environment both increases ease of use and preserves the performance of the precision, on-chip analog peripherals.

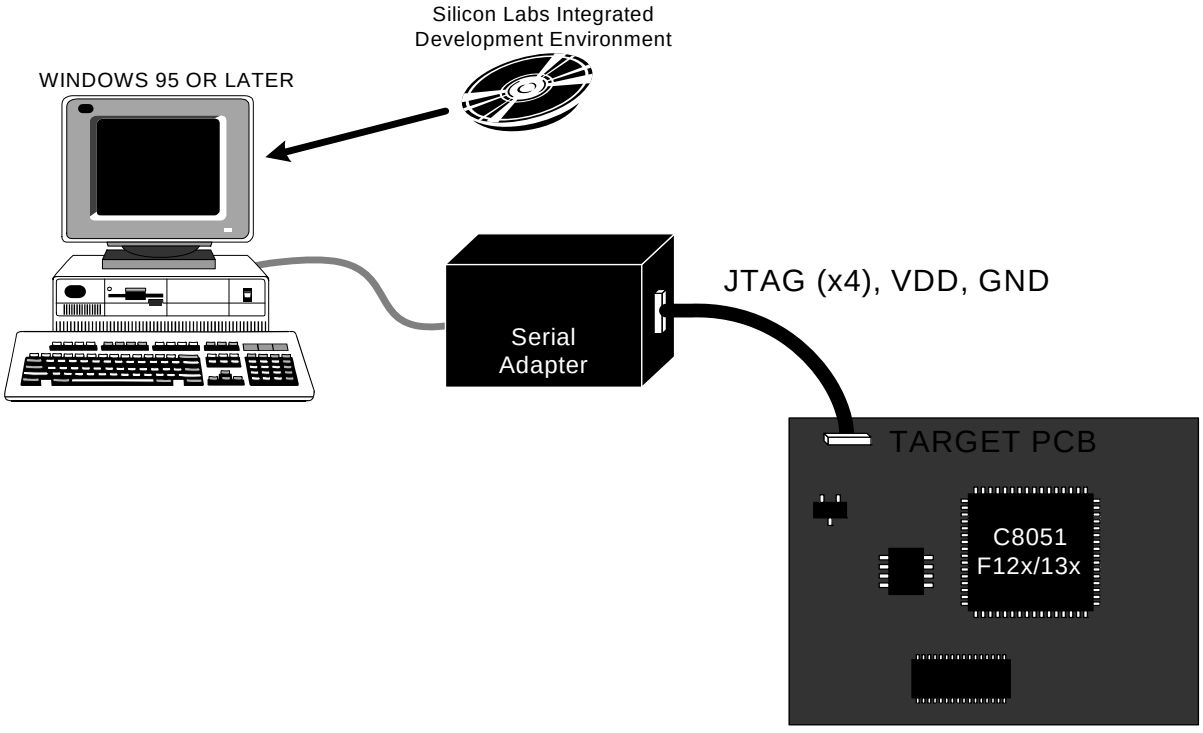

Figure 1.9. Development/In-System Debug Diagram

Table 4.1. Pin Definitions (Continued)

Name	Pin Numbers				Type	Description
	F120 F122 F124 F126	F121 F123 F125 F127	F130 F132	F131 F133		
DAC1	99	63			A Out	Digital to Analog Converter 1 Voltage Output. (See DAC Specification for complete description).
P0.0	62	55	62	55	D I/O	Port 0.0. See Port Input/Output section for complete description.
P0.1	61	54	61	54	D I/O	Port 0.1. See Port Input/Output section for complete description.
P0.2	60	53	60	53	D I/O	Port 0.2. See Port Input/Output section for complete description.
P0.3	59	52	59	52	D I/O	Port 0.3. See Port Input/Output section for complete description.
P0.4	58	51	58	51	D I/O	Port 0.4. See Port Input/Output section for complete description.
ALE/P0.5	57	50	57	50	D I/O	ALE Strobe for External Memory Address bus (multiplexed mode) Port 0.5 See Port Input/Output section for complete description.
$\overline{RD}$/P0.6	56	49	56	49	D I/O	/RD Strobe for External Memory Address bus Port 0.6 See Port Input/Output section for complete description.
$\overline{WR}$/P0.7	55	48	55	48	D I/O	/WR Strobe for External Memory Address bus Port 0.7 See Port Input/Output section for complete description.
AIN2.0/A8/P1.0	36	29	36	29	A In D I/O	ADC2 Input Channel 0 (See ADC2 Specification for complete description). Bit 8 External Memory Address bus (Non-multiplexed mode) Port 1.0 See Port Input/Output section for complete description.
AIN2.1/A9/P1.1	35	28	35	28	A In D I/O	Port 1.1. See Port Input/Output section for complete description.

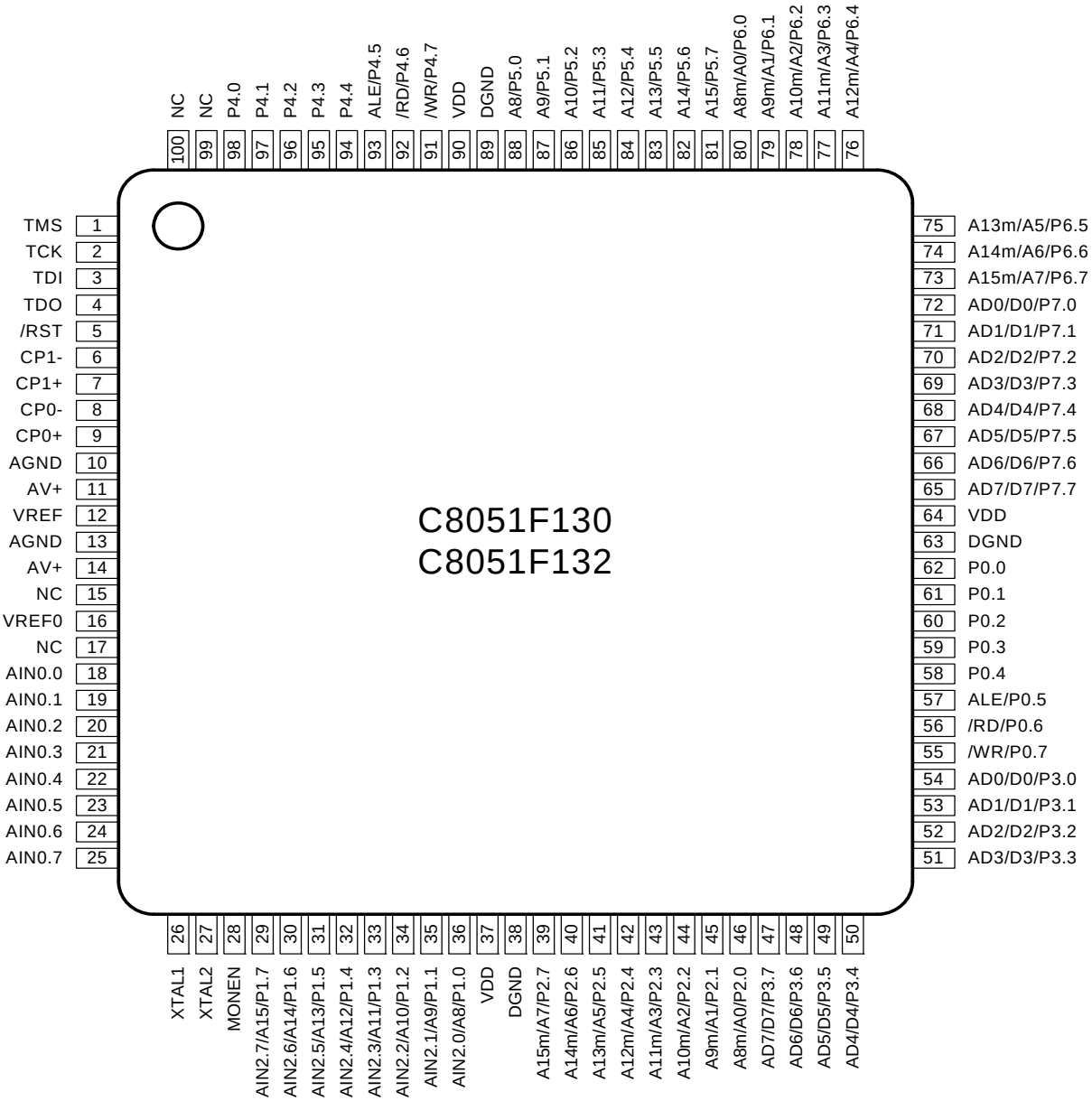

Figure 4.2. C8051F130/2 Pin out Diagram (TQFP-100)

6.2.3. Settling Time Requirements

A minimum tracking time is required before an accurate conversion can be performed. This tracking time is determined by the ADC0 MUX resistance, the ADC0 sampling capacitance, any external source resistance, and the accuracy required for the conversion. Figure 6.4 shows the equivalent ADC0 input circuits for both Differential and Single-ended modes. Notice that the equivalent time constant for both input circuits is the same. The required settling time for a given settling accuracy (*SA*) may be approximated by Equation 6.1. When measuring the Temperature Sensor output, R_{TOTAL} reduces to R_{MUX}. An absolute minimum settling time of 1.5 µs is required after any MUX or PGA selection. Note that in low-power tracking mode, three SAR clocks are used for tracking at the start of every conversion. For most applications, these three SAR clocks will meet the tracking requirements.

$$t = \ln\left(\frac{2^n}{SA}\right) \times R_{TOTAL} C_{SAMPLE}$$

Equation 6.1. ADC0 Settling Time Requirements

Where:
SA is the settling accuracy, given as a fraction of an LSB (for example, 0.25 to settle within 1/4 LSB)
t is the required settling time in seconds
R_{TOTAL} is the sum of the ADC0 MUX resistance and any external source resistance.
n is the ADC resolution in bits (10).

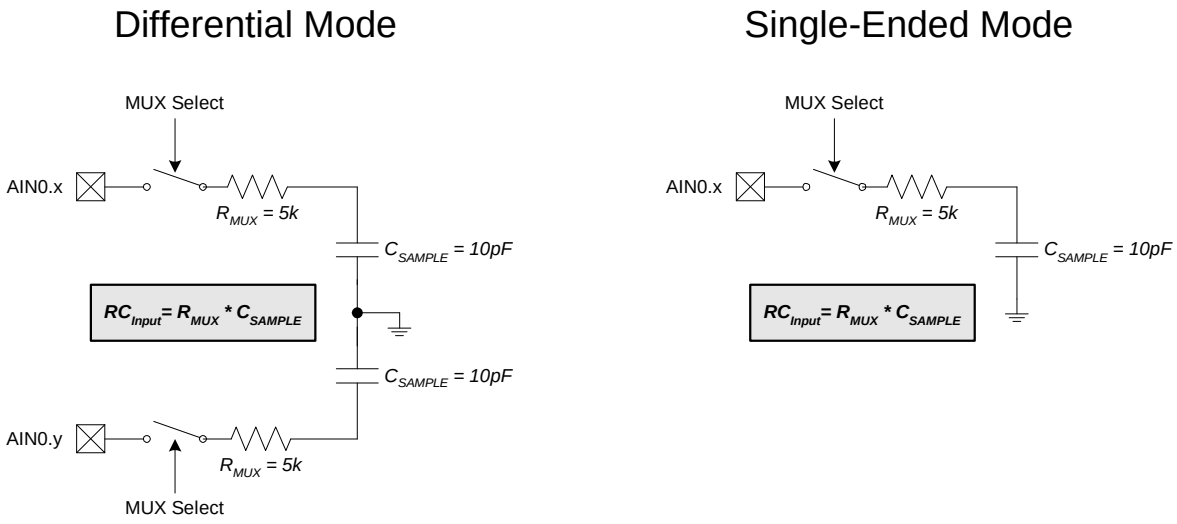

Figure 6.4. ADC0 Equivalent Input Circuits

SFR Definition 6.9. ADC0LTH: A DC0 Less-Than Da ta High Byte

SFR Page: 0
SFR Address: 0xC7

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits7 0: High byte of ADC0 Less-Than Data Word.

SFR Definition 6.10. ADC0LTL: ADC0 Less-Than Data Low Byte

SFR Page: 0
SFR Address: 0xC6

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

Bits7 0: Low byte of ADC0 Less-Than Data Word.

Table 11.1. CIP-51 Instructi on Set Summary (Continued)

Mnemonic	Description	Bytes	Clock Cycles
MOV direct, @Ri	Move indirect RAM to direct byte	2	2
MOV direct, #data	Move immediate to direct byte	3	3
MOV @Ri, A	Move A to indirect RAM	1	2
MOV @Ri, direct	Move direct byte to indirect RAM	2	2
MOV @Ri, #data	Move immediate to indirect RAM	2	2
MOV DPTR, #data16	Load DPTR with 16-bit constant	3	3
MOVC A, @A+DPTR	Move code byte relative DPTR to A	1	3
MOVC A, @A+PC	Move code byte relative PC to A	1	3
MOVX A, @Ri	Move external data (8-bit address) to A	1	3
MOVX @Ri, A	Move A to external data (8-bit address)	1	3
MOVX A, @DPTR	Move external data (16-bit address) to A	1	3
MOVX @DPTR, A	Move A to external data (16-bit address)	1	3
PUSH direct	Push direct byte onto stack	2	2
POP direct	Pop direct byte from stack	2	2
XCH A, Rn	Exchange Register with A	1	1
XCH A, direct	Exchange direct byte with A	2	2
XCH A, @Ri	Exchange indirect RAM with A	1	2
XCHD A, @Ri	Exchange low nibble of indirect RAM with A	1	2
Boolean Manipulation			
CLR C	Clear Carry	1	1
CLR bit	Clear direct bit	2	2
SETB C	Set Carry	1	1
SETB bit	Set direct bit	2	2
CPL C	Complement Carry	1	1
CPL bit	Complement direct bit	2	2
ANL C, bit	AND direct bit to Carry	2	2
ANL C, /bit	AND complement of direct bit to Carry	2	2
ORL C, bit	OR direct bit to carry	2	2
ORL C, /bit	OR complement of direct bit to Carry	2	2
MOV C, bit	Move direct bit to Carry	2	2
MOV bit, C	Move Carry to direct bit	2	2
JC rel	Jump if Carry is set	2	2/3*
JNC rel	Jump if Carry is not set	2	2/3*
JB bit, rel	Jump if direct bit is set	3	3/4*
JNB bit, rel	Jump if direct bit is not set	3	3/4*
JBC bit, rel	Jump if direct bit is set and clear bit	3	3/4*
Program Branching			
ACALL addr11	Absolute subroutine call	2	3*
LCALL addr16	Long subroutine call	3	4*
RET	Return from subroutine	1	5*
RETI	Return from interrupt	1	5*
AJMP addr11	Absolute jump	2	3*
LJMP addr16	Long jump	3	4*
SJMP rel	Short jump (relative address)	2	3*
JMP @A+DPTR	Jump indirect relative to DPTR	1	3*

SFR Definition 11.15. EIE2: Ex tended Interrupt Enable 2

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
-	ES1	-	EADC2	EWADC2	ET4	EADC0	ET3	00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0xE7
SFR Page: All Pages

Bit7: UNUSED. Read = 0b, Write = don't care.
Bit6: ES1: Enable UART1 Interrupt.
This bit sets the masking of the UART1 interrupt.
0: Disable UART1 interrupts.
1: Enable UART1 interrupts.
Bit5: UNUSED. Read = 0b, Write = don't care.
Bit4: EADC2: Enable ADC2 End Of Conversion Interrupt.
This bit sets the masking of the ADC2 End of Conversion interrupt.
0: Disable ADC2 End of Conversion interrupts.
1: Enable ADC2 End of Conversion Interrupts.
Bit3: EWADC2: Enable Window Comparison ADC2 Interrupt.
This bit sets the masking of ADC2 Window Comparison interrupt.
0: Disable ADC2 Window Comparison Interrupts.
1: Enable ADC2 Window Comparison Interrupts.
Bit2: ET4: Enable Timer 4 Interrupt
This bit sets the masking of the Timer 4 interrupt.
0: Disable Timer 4 interrupts.
1: Enable Timer 4 interrupts.
Bit1: EADC0: Enable ADC0 End of Conversion Interrupt.
This bit sets the masking of the ADC0 End of Conversion Interrupt.
0: Disable ADC0 End of Conversion Interrupts.
1: Enable ADC0 End of Conversion Interrupts.
Bit0: ET3: Enable Timer 3 Interrupt.
This bit sets the masking of the Timer 3 interrupt.
0: Disable Timer 3 interrupts.
1: Enable Timer 3 interrupts.

SFR Definition 11.17. EIP2: Ex tended Interrupt Priority 2

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
-	PS1	-	PADC2	PWADC2	PT4	PADC0	PT3	00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0xF7
SFR Page: All Pages

Bit7: UNUSED. Read = 0b, Write = don't care.
Bit6: ES1: UART1 Interrupt Priority Control.
This bit sets the priority of the UART1 interrupt.
0: UART1 interrupt set to low priority.
1: UART1 interrupt set to high priority.
Bit5: UNUSED. Read = 0b, Write = don't care.
Bit4: PADC2: ADC2 End Of Conversion Interrupt Priority Control.
This bit sets the priority of the ADC2 End of Conversion interrupt.
0: ADC2 End of Conversion interrupt set to low priority.
1: ADC2 End of Conversion interrupt set to high priority.
Bit3: PWADC2: ADC2 Window Compare Interrupt Priority Control.
This bit sets the priority of the ADC2 Window Compare interrupt.
0: ADC2 Window Compare interrupt set to low priority.
1: ADC2 Window Compare interrupt set to high priority.
Bit2: PT4: Timer 4 Interrupt Priority Control.
This bit sets the priority of the Timer 4 interrupt.
0: Timer 4 interrupt set to low priority.
1: Timer 4 interrupt set to high priority.
Bit1: PADC0: ADC0 End of Conversion Interrupt Priority Control.
This bit sets the priority of the ADC0 End of Conversion Interrupt.
0: ADC0 End of Conversion interrupt set to low priority.
1: ADC0 End of Conversion interrupt set to high priority.
Bit0: PT3: Timer 3 Interrupt Priority Control.
This bit sets the priority of the Timer 3 interrupts.
0: Timer 3 interrupt set to low priority.
1: Timer 3 interrupt set to high priority.

SFR Definition 14.4. OSCXCN: External Oscillator Control

R	R/W	R/W	R/W	R	R/W	R/W	R/W	Reset Value
XTLVLD	XOSCMD2	XOSCMD1	XOSCMD0	-	XFCN2	XFCN1	XFCN0	00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0x8C
SFR Page: F

Bit7: XTLVLD: Crystal Oscillator Valid Flag.
(Valid only when XOSCMD = 11x.)
0: Crystal Oscillator is unused or not yet stable.
1: Crystal Oscillator is running and stable.

Bits6 4: XOSCMD2 0: Extern al Oscillator Mode Bits.
00x: External Oscillator circuit off.
010: External CMOS Clock Mode (External CMOS Clock input on XTAL1 pin).
011: External CMOS Clock Mode with divide by 2 stage (External CMOS Clock input on XTAL1 pin).
10x: RC/C Oscillator Mode with divide by 2 stage.
110: Crystal Oscillator Mode.
111: Crystal Oscillator Mode with divide by 2 stage.

Bit3: RESERVED. Read = 0, Write = don't care.

Bits2 0: XFCN2 0: External Oscillator Frequency Control Bits.
000-111: see table below:

XFCN	Crystal (XOSCMD = 11x)	RC (XOSCMD = 10x)	C (XOSCMD = 10x)
000	f ≤ 32 kHz	f ≤ 25 kHz	K Factor = 0.87
001	32 kHz < f ≤ 84 kHz	25 kHz < f ≤ 50 kHz	K Factor = 2.6
010	84 kHz < f ≤ 225 kHz	50 kHz < f ≤ 100 kHz	K Factor = 7.7
011	225 kHz < f ≤ 590 kHz	100 kHz < f ≤ 200 kHz	K Factor = 22
100	590 kHz < f ≤ 1.5 MHz	200 kHz < f ≤ 400 kHz	K Factor = 65
101	1.5 MHz < f ≤ 4 MHz	400 kHz < f ≤ 800 kHz	K Factor = 180
110	4 MHz < f ≤ 10 MHz	800 kHz < f ≤ 1.6 MHz	K Factor = 664
111	10 MHz < f ≤ 30 MHz	1.6 MHz < f ≤ 3.2 MHz	K Factor = 1590

CRYSTAL MODE (Circuit from Figure 14.1, Option 1; XOSCMD = 11x)
Choose XFCN value to match crystal frequency.

RC MODE (Circuit from Figure 14.1, Option 2; XOSCMD = 10x)
Choose XFCN value to match frequency range:
$f = 1.23(10^3) / (R * C)$, where
f = frequency of oscillation in MHz
C = capacitor value in pF
R = Pullup resistor value in kΩ

C MODE (Circuit from Figure 14.1, Option 3; XOSCMD = 10x)
Choose K Factor (KF) for the oscillation frequency desired:
$f = KF / (C * V_{DD})$, where
f = frequency of oscillation in MHz
C = capacitor value on XTAL1, XTAL2 pins in pF
V_{DD} = Power Supply on MCU in Volts

17.6.1.2.8-bit MOVX without Bank Select: EMI0CF[4:2] = 101 or 111 .

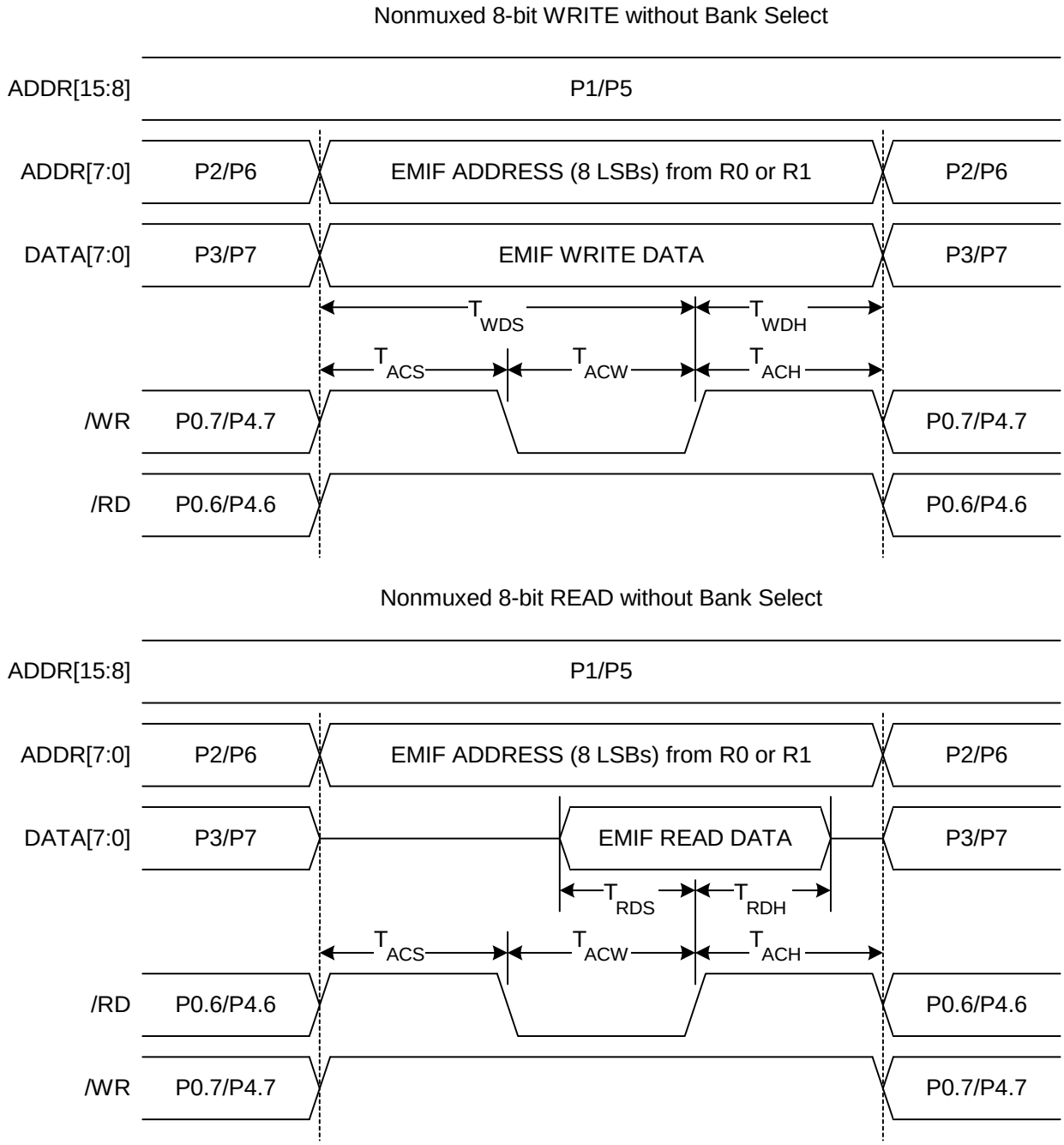

Figure 17.5. Non-multiplexed 8-bit MO VX without Bank Select Timing

17.6.2.2.8-bit MOVX without Bank Select: EMI0CF[4:2] = 001 or 011 .

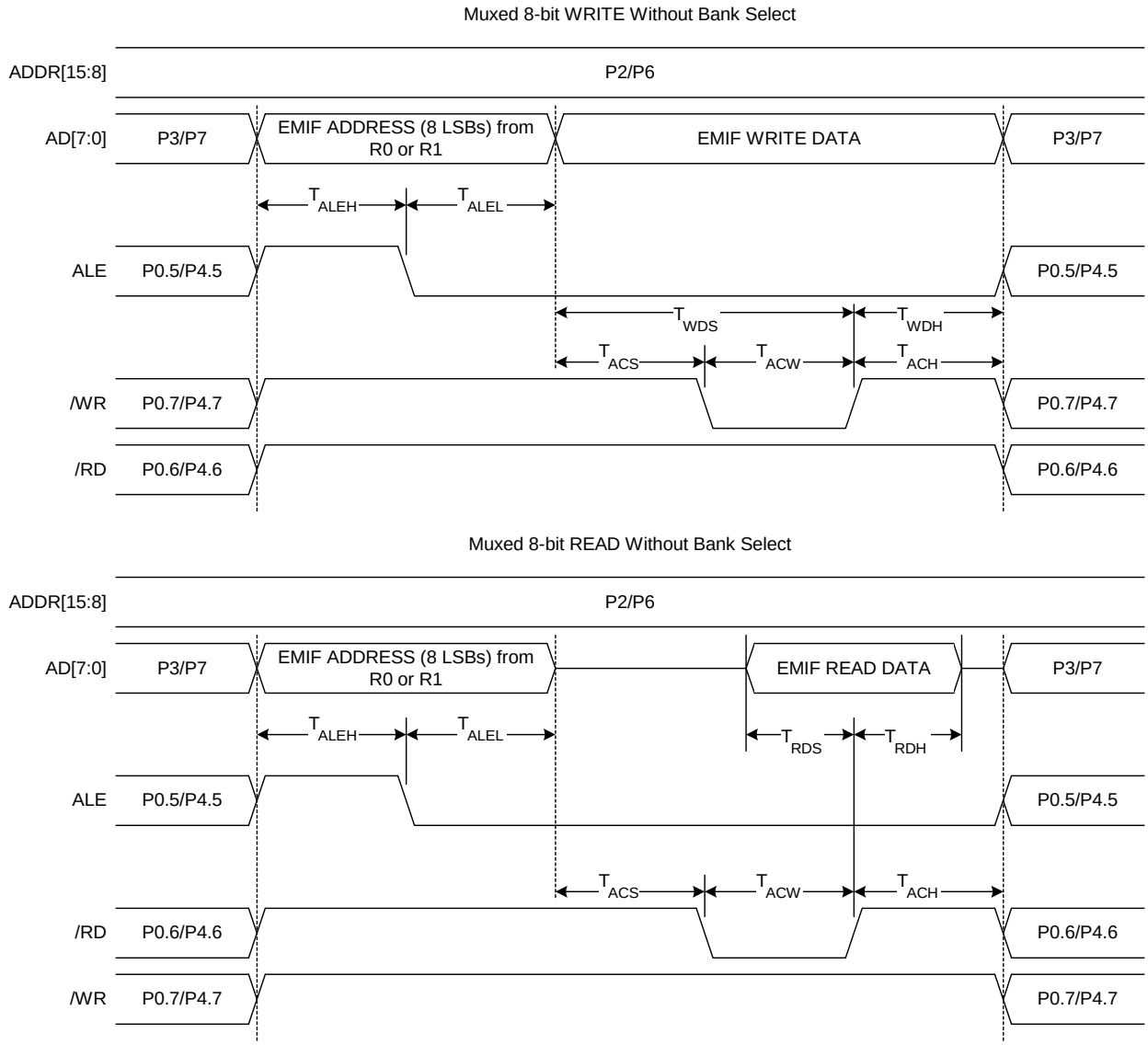

Figure 17.8. Multiplexed 8-bit MO VX without Bank Select Timing

SFR Definition 18.10. P2MDOUT: Port2 Output Mode

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0xA6
SFR Page: F

Bits7 0: P2MDOUT.[7:0]: Port2 Output Mode Bits.
0: Port Pin output mode is configured as Open-Drain.
1: Port Pin output mode is configured as Push-Pull.

Note: SDA, SCL, and RX0 (when UART0 is in Mode 0) and RX1 (when UART1 is in Mode 0) are always configured as Open-Drain when they appear on Port pins.

SFR Definition 18.11. P3: Port3 Data

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
P3.7	P3.6	P3.5	P3.4	P3.3	P3.2	P3.1	P3.0	11111111
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	Bit Addressable

SFR Address: 0xB0
SFR Page: All Pages

Bits7 0: P3.[7:0]: Port3 Output Latch Bits.
(Write - Output appears on I/O pins per XBR0, XBR1, and XBR2 Registers)
0: Logic Low Output.
1: Logic High Output (open if corresponding P3MDOUT.n bit = 0).
(Read - Regardless of XBR0, XBR1, and XBR2 Register settings).
0: P3.n pin is logic low.
1: P3.n pin is logic high.

Note: P3.[7:0] can be driven by the External Data Memory Interface (as AD[7:0] in Multiplexed mode, or as D[7:0] in Non-multiplexed mode). See Section 17. External Data Memory Interface and On-Chip XRAM on page 219 for more information about the External Memory Interface.

20.1. Signal Descriptions

The four signals used by SPI0 (MOSI, MISO, SCK, NSS) are described below.

20.1.1. Master Out, Slave In (MOSI)

The master-out, slave-in (MOSI) signal is an output from a master device and an input to slave devices. It is used to serially transfer data from the master to the slave. This signal is an output when SPI0 is operating as a master and an input when SPI0 is operating as a slave. Data is transferred most-significant bit first. When configured as a master, MOSI is driven by the MSB of the shift register in both 3- and 4-wire mode.

20.1.2. Master In, Slave Out (MISO)

The master-in, slave-out (MISO) signal is an output from a slave device and an input to the master device. It is used to serially transfer data from the slave to the master. This signal is an input when SPI0 is operating as a master and an output when SPI0 is operating as a slave. Data is transferred most-significant bit first. The MISO pin is placed in a high-impedance state when the SPI module is disabled and when the SPI operates in 4-wire mode as a slave that is not selected. When acting as a slave in 3-wire mode, MISO is always driven by the MSB of the shift register.

20.1.3. Serial Clock (SCK)

The serial clock (SCK) signal is an output from the master device and an input to slave devices. It is used to synchronize the transfer of data between the master and slave on the MOSI and MISO lines. SPI0 generates this signal when operating as a master. The SCK signal is ignored by a SPI slave when the slave is not selected (NSS = 1) in 4-wire slave mode.

20.1.4. Slave Select (NSS)

The function of the slave-select (NSS) signal is dependent on the setting of the NSSMD1 and NSSMD0 bits in the SPI0CN register. There are three possible modes that can be selected with these bits:

1. NSSMD[1:0] = 00: 3-Wire Master or 3-Wire Slave Mode: SPI0 operates in 3-wire mode, and NSS is disabled. When operating as a slave device, SPI0 is always selected in 3-wire mode. Since no select signal is present, SPI0 must be the only slave on the bus in 3-wire mode. This is intended for point-to-point communication between a master and one slave.
2. NSSMD[1:0] = 01: 4-Wire Slave or Multi-Master Mode: SPI0 operates in 4-wire mode, and NSS is enabled as an input. When operating as a slave, NSS selects the SPI0 device. When operating as a master, a 1-to-0 transition of the NSS signal disables the master function of SPI0 so that multiple master devices can be used on the same SPI bus.
3. NSSMD[1:0] = 1x: 4-Wire Master Mode: SPI0 operates in 4-wire mode, and NSS is enabled as an output. The setting of NSSMD0 determines what logic level the NSS pin will output. This configuration should only be used when operating SPI0 as a master device.

See Figure 20.2, Figure 20.3, and Figure 20.4 for typical connection diagrams of the various operational modes. Note that the setting of NSSMD bits affects the pinout of the device. When in 3-wire master or 3-wire slave mode, the NSS pin will not be mapped by the crossbar. In all other modes, the NSS signal will be mapped to a pin on the device. See Section 18. Port Input/Output on page 235 for general purpose port I/O and crossbar information.

SFR Definition 23.2. TMOD: Timer Mode

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
GATE1	C/T1	T1M1	T1M0	GATE0	C/T0	T0M1	T0M0	00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0x89
SFR Page: 0

Bit7: GATE1: Timer 1 Gate Control.
0: Timer 1 enabled when TR1 = 1 irrespective of /INT1 logic level.
1: Timer 1 enabled only when TR1 = 1 AND /INT1 = logic 1.

Bit6: C/T1: Counter/Timer 1 Select.
0: Timer Function: Timer 1 incremented by clock defined by T1M bit (CKCON.4).
1: Counter Function: Timer 1 incremented by high-to-low transitions on external input pin (T1).

Bits5 4: T1M1 T1M0: Timer 1 Mode Select.
These bits select the Timer 1 operation mode.

T1M1	T1M0	Mode
0	0	Mode 0: 13-bit counter/timer
0	1	Mode 1: 16-bit counter/timer
1	0	Mode 2: 8-bit counter/timer with auto-reload
1	1	Mode 3: Timer 1 inactive

Bit3: GATE0: Timer 0 Gate Control.
0: Timer 0 enabled when TR0 = 1 irrespective of /INT0 logic level.
1: Timer 0 enabled only when TR0 = 1 AND /INT0 = logic 1.

Bit2: C/T0: Counter/Timer Select.
0: Timer Function: Timer 0 incremented by clock defined by T0M bit (CKCON.3).
1: Counter Function: Timer 0 incremented by high-to-low transitions on external input pin (T0).

Bits1 0: T0M1 T0M0: Timer 0 Mode Select.
These bits select the Timer 0 operation mode.

T0M1	T0M0	Mode
0	0	Mode 0: 13-bit counter/timer
0	1	Mode 1: 16-bit counter/timer
1	0	Mode 2: 8-bit counter/timer with auto-reload
1	1	Mode 3: Two 8-bit counter/timers

SFR Definition 23.13. TMRnH Timer 2, 3, and 4 High Byte

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: TMR2H: 0xCD; TMR3H: 0xCD; TMR4H: 0xCD

SFR Page: TMR2H: page 0; TMR3H: page 1; TMR4H: page 2

Bits 7 0: TH2, 3, and 4: Timer 2, 3, and 4 High Byte.
The TH2, 3, and 4 register contains the high byte of the 16-bit Timer 2, 3, and 4

24.2. Capture/Compare Modules

Each module can be configured to operate independently in one of six operation modes: Edge-triggered Capture, Software Timer, High Speed Output, Frequency Output, 8-Bit Pulse Width Modulator, or 16-Bit Pulse Width Modulator. Each module has Special Function Registers (SFRs) associated with it in the CIP-51 system controller. These registers are used to exchange data with a module and configure the module's mode of operation.

Table 24.2 summarizes the bit settings in the PCA0CPMn registers used to select the PCA0 capture/compare module s operating modes. Setting the ECCFn bit in a PCA0CPMn register enables the module's CCFn interrupt. Note: PCA0 interrupts must be globally enabled before individual CCFn interrupts are recognized. PCA0 interrupts are globally enabled by setting the EA bit (IE.7) and the EPCA0 bit (EIE1.3) to logic 1. See Figure 24.3 for details on the PCA interrupt configuration.

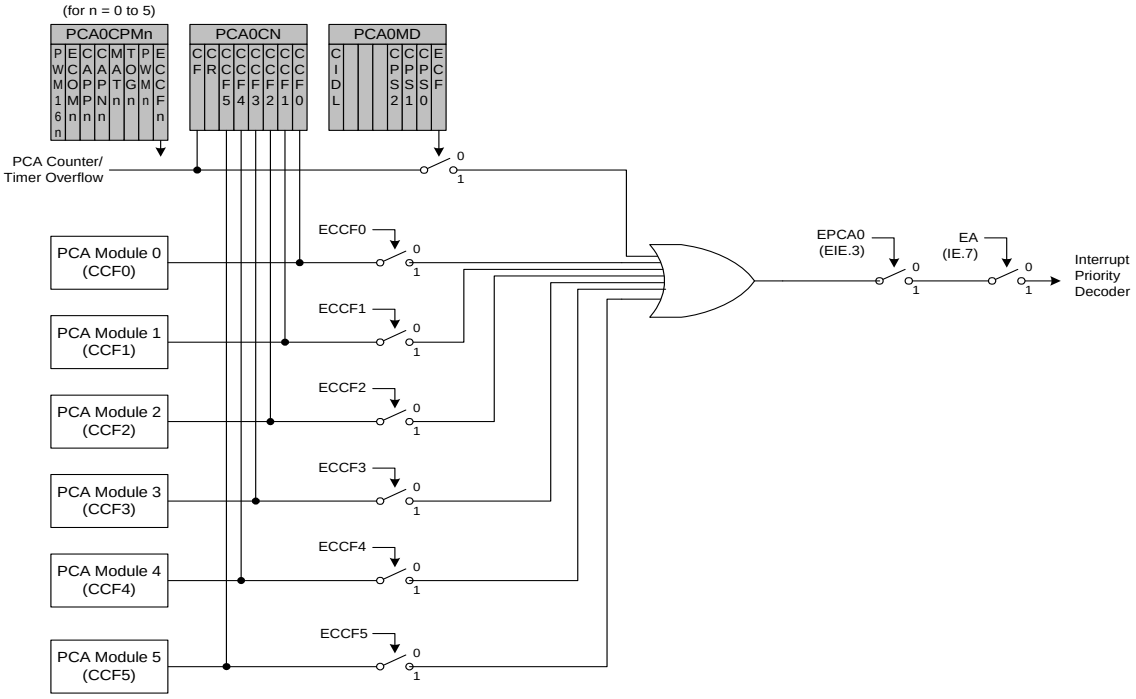

Figure 24.3. PCA Interrupt Block Diagram

SFR Definition 24.2. PCA0MD: PCA0 Mode

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
CIDL	-	-	-	CPS2	CPS1	CPS0	ECF	00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0xD9
SFR Page: 0

Bit7: CIDL: PCA0 Counter/Timer Idle Control.
Specifies PCA0 behavior when CPU is in Idle Mode.
0: PCA0 continues to function normally while the system controller is in Idle Mode.
1: PCA0 operation is suspended while the system controller is in Idle Mode.

Bits6 4: UNUSED. Read = 000b, Write = don't care.

Bits3 1: CPS2-CPS0: PCA0 Co unter/Timer Pulse Select.
These bits select the timebase source for the PCA0 counter

CPS2	CPS1	CPS0	Timebase
0	0	0	System clock divided by 12
0	0	1	System clock divided by 4
0	1	0	Timer 0 overflow
0	1	1	High-to-low transitions on ECI (max rate = system clock divided by 4)
1	0	0	System clock
1	0	1	External clock divided by 8 (synchronized with system clock)
1	1	0	Reserved
1	1	1	Reserved

Bit0: ECF: PCA Counter/Timer Overflow Interrupt Enable.
This bit sets the masking of the PCA0 Counter/Timer Overflow (CF) interrupt.
0: Disable the CF interrupt.
1: Enable a PCA0 Counter/Timer Overflow interrupt request when CF (PCA0CN.7) is set.

25.1. Boundary Scan

The DR in the Boundary Scan path is an 134-bit shift register. The Boundary DR provides control and observability of all the device pins as well as the SFR bus and Weak Pullup feature via the EXTEST and SAMPLE commands.

Table 25.1. Boundary Data Re gister Bit Definitions

EXTEST provides access to both capture and update actions, while Sample only performs a capture.

Bit	Action	Target
0	Capture	Reset Enable from MCU (64-pin TQFP devices)
	Update	Reset Enable to $\overline{\text{RST}}$ pin (64-pin TQFP devices)
1	Capture	Reset input from $\overline{\text{RST}}$ pin (64-pin TQFP devices)
	Update	Reset output to $\overline{\text{RST}}$ pin (64-pin TQFP devices)
2	Capture	Reset Enable from MCU (100-pin TQFP devices)
	Update	Reset Enable to $\overline{\text{RST}}$ pin (100-pin TQFP devices)
3	Capture	Reset input from $\overline{\text{RST}}$ pin (100-pin TQFP devices)
	Update	Reset output to $\overline{\text{RST}}$ pin (100-pin TQFP devices)
4	Capture	External Clock from XTAL1 pin
	Update	Not used
5	Capture	Weak pullup enable from MCU
	Update	Weak pullup enable to Port Pins
6, 8, 10, 12, 14, 16, 18, 20	Capture	P0.n output enable from MCU (e.g. Bit6=P0.0, Bit8=P0.1, etc.)
	Update	P0.n output enable to pin (e.g. Bit6=P0.0oe, Bit8=P0.1oe, etc.)
7, 9, 11, 13, 15, 17, 19, 21	Capture	P0.n input from pin (e.g. Bit7=P0.0, Bit9=P0.1, etc.)
	Update	P0.n output to pin (e.g. Bit7=P0.0, Bit9=P0.1, etc.)
22, 24, 26, 28, 30, 32, 34, 36	Capture	P1.n output enable from MCU
	Update	P1.n output enable to pin
23, 25, 27, 29, 31, 33, 35, 37	Capture	P1.n input from pin
	Update	P1.n output to pin
38, 40, 42, 44, 46, 48, 50, 52	Capture	P2.n output enable from MCU
	Update	P2.n output enable to pin
39, 41, 43, 45, 47, 49, 51, 53	Capture	P2.n input from pin
	Update	P2.n output to pin
54, 56, 58, 60, 62, 64, 66, 68	Capture	P3.n output enable from MCU
	Update	P3.n output enable to pin
55, 57, 59, 61, 63, 65, 67, 69	Capture	P3.n input from pin
	Update	P3.n output to pin
70, 72, 74, 76, 78, 80, 82, 84	Capture	P4.n output enable from MCU
	Update	P4.n output enable to pin
71, 73, 75, 77, 79, 81, 83, 85	Capture	P4.n input from pin
	Update	P4.n output to pin
86, 88, 90, 92, 94, 96, 98, 100	Capture	P5.n output enable from MCU
	Update	P5.n output enable to pin
87, 89, 91, 93, 95, 97, 99, 101	Capture	P5.n input from pin
	Update	P5.n output to pin
102, 104, 106, 108, 110, 112, 114, 116	Capture	P6.n output enable from MCU
	Update	P6.n output enable to pin

Table 25.1. Boundary Data Regist er Bit Definitions (Continued)

Bit	Action	Target
103, 105, 107, 109, 111, 113, 115, 117	Capture	P6.n input from pin
	Update	P6.n output to pin
118, 120, 122, 124, 126, 128, 130, 132	Capture	P7.n output enable from MCU
	Update	P7.n output enable to pin
119, 121, 123, 125, 127, 129, 131, 133	Capture	P7.n input from pin
	Update	P7.n output to pin

25.1.1. EXTEST Instruction

The EXTEST instruction is accessed via the IR. The Boundary DR provides control and observability of all the device pins as well as the Weak Pullup feature. All inputs to on-chip logic are set to logic 1.

25.1.2. SAMPLE Instruction

The SAMPLE instruction is accessed via the IR. The Boundary DR provides observability and presetting of the scan-path latches.

25.1.3. BYPASS Instruction

The BYPASS instruction is accessed via the IR. It provides access to the standard JTAG Bypass data register.

25.1.4. IDCODE Instruction

The IDCODE instruction is accessed via the IR. It provides access to the 32-bit Device ID register.

JTAG Register Definition 25. 2. DEVICEID: JTAG Device ID

Reset Value

Version	Part Number	Manufacturer ID	1	0xn0003243
Bit31 Bit28	Bit27 Bit12	Bit11 Bit1	Bit0	

Version = 0000b

Part Number = 0000 0000 0000 0111b (C8051F120/1/2/3/4/5/6/7 or C8051F130/1/2/3)

Manufacturer ID = 0010 0100 001b (Silicon Labs)