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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LCD, POR, PWM, WDT
Number of I/O	69
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 24x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	80-TQFP
Supplier Device Package	80-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f85k90t-i-pt

PIC18F87K90 FAMILY

TABLE 11-16: PORTH FUNCTIONS (CONTINUED)

Pin Name	Function	TRIS Setting	I/O	I/O Type	Description
RH6/SEG42/ CCP7/P1C/ AN14/C1INC	RH6	0	O	DIG	LATH<6> data output.
		1	I	ST	PORTH<6> data input.
	SEG42	1	O	ANA	LCD Segment 42 output; disables all other pin functions.
	CCP7	0	O	DIG	CCP7 compare/PWM output; takes priority over port data.
		1	I	ST	CCP7 capture input.
	P1C	0	O	—	ECCP1 PWM Output C. May be configured for tri-state during Enhanced PWM.
	AN14	1	I	ANA	A/D Input Channel 14. Default input configuration on POR; does not affect digital input.
	C1INC	x	I	ANA	Comparator 1 Input C.
RH7/SEG43/ CCP6/P1B/ AN15	RH7	0	O	DIG	LATH<7> data output.
		1	I	ST	PORTH<7> data input.
	SEG43	1	O	ANA	LCD Segment 43 output; disables all other pin functions.
	CCP6	0	O	DIG	CCP6 compare/PWM output; takes priority over port data.
		1	I	ST	CCP6 capture input.
	P1B	0	O	—	ECCP1 PWM Output B. May be configured for tri-state during Enhanced PWM.
	AN15	1	I	ANA	A/D Input Channel 15. Default input configuration on POR; does not affect digital input.

Legend: O = Output, I = Input, ANA = Analog Signal, DIG = Digital Output, ST = Schmitt Trigger Buffer Input, x = Don't care (TRIS bit does not affect port direction or is overridden for this option).

TABLE 11-17: SUMMARY OF REGISTERS ASSOCIATED WITH PORTH

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset Values on Page:
PORTH	RH7	RH6	RH5	RH4	RH3	RH2	RH1	RH0	78
LATH	LATH7	LATH6	LATH5	LATH4	LATH3	LATH2	LATH1	LATH0	78
TRISH	TRISH7	TRISH6	TRISH5	TRISH4	TRISH3	TRISH2	TRISH1	TRISH0	78
LCDSE5	SE47	SE46	SE45	SE44	SE43	SE42	SE41	SE40	83
ANCON1	ANSEL15	ANSEL14	ANSEL13	ANSEL12	ANSEL11	ANSEL10	ANSEL9	ANSEL8	81
ANCON2	ANSEL23	ANSEL22	ANSEL21	ANSEL20	ANSEL19	ANSEL18	ANSEL17	ANSEL16	81
ODCON2	CCP10OD ⁽¹⁾	CCP9OD ⁽¹⁾	CCP8OD	CCP7OD	CCP6OD	CCP5OD	CCP4OD	CCP3OD	81

Note 1: Unimplemented in devices with a program memory of 32 Kbytes (PIC18FX5K90).

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FIGURE 13-7: TIMER1 GATE SINGLE PULSE AND TOGGLE COMBINED MODE

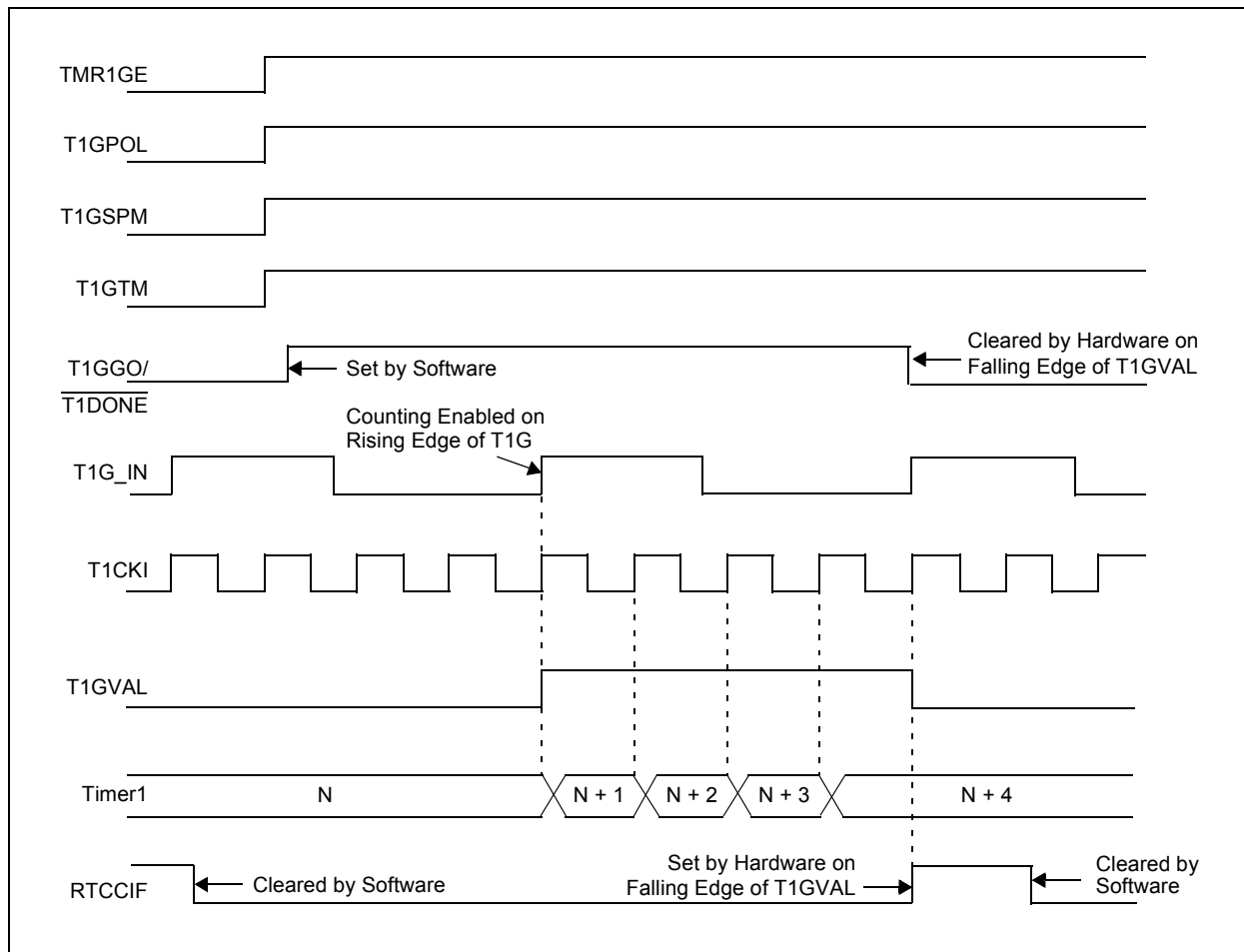


TABLE 13-5: REGISTERS ASSOCIATED WITH TIMER1 AS A TIMER/COUNTER

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset Values on Page:
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	75
PIR1	—	ADIF	RC1IF	TX1IF	SSP1IF	TMR1GIF	TMR2IF	TMR1IF	77
PIE1	—	ADIE	RC1IE	TX1IE	SSP1IE	TMR1GIE	TMR2IE	TMR1IE	77
IPR1	—	ADIP	RC1IP	TX1IP	SSP1IP	TMR1GIP	TMR2IP	TMR1IP	77
TMR1L	Timer1 Register Low Byte								76
TMR1H	Timer1 Register High Byte								76
T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	SOSCEN	T1SYNC	RD16	TMR1ON	76
T1GCON	TMR1GE	T1GPOL	T1GTM	T1GSPM	T1GGO/T1DONE	T1GVAL	T1GSS1	T1GSS0	77
OSCCON2	—	SOSCRUN	—	—	SOSCGO	—	MFIOFS	MFIOSEL	79
CCPTMRS0	C3TSEL1	C3TSEL0	C2TSEL2	C2TSEL1	C2TSEL0	C1TSEL2	C1TSEL1	C1TSEL0	81
CCPTMRS1	C7TSEL1	C7TSEL0	—	C6TSEL0	—	C5TSEL0	C4TSEL1	C4TSEL0	81
CCPTMRS2	—	—	—	C10TSEL0	—	C9TSEL0	C8TSEL1	C8TSEL0	81

Legend: Shaded cells are not used by the Timer1 module.

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REGISTER 18-4: CCPRxL: CCPx PERIOD LOW BYTE REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
CCPRxL7	CCPRxL6	CCPRxL5	CCPRxL4	CCPRxL3	CCPRxL2	CCPRxL1	CCPRxL0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0 **CCPRxL<7:0>**: CCPx Period Register Low Byte bits

Capture Mode:

Capture register low byte.

Compare Mode:

Compare register low byte.

PWM Mode:

Duty Cycle register low byte.

REGISTER 18-5: CCPRxH: CCPx PERIOD HIGH BYTE REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
CCPRxH7	CCPRxH6	CCPRxH5	CCPRxH4	CCPRxH3	CCPRxH2	CCPRxH1	CCPRxH0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0 **CCPRxH<7:0>**: CCPx Period Register High Byte bits

Capture Mode:

Capture register high byte.

Compare Mode:

Compare register high byte.

PWM Mode:

Duty Cycle Buffer register high byte.

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18.3 Compare Mode

In Compare mode, the 16-bit CCPR4 register value is constantly compared against either the TMR1 or TMR3 register pair value. When a match occurs, the CCP4 pin can be:

- Driven high
- Driven low
- Toggled (high-to-low or low-to-high)
- Unchanged (that is, reflecting the state of the I/O latch)

The action on the pin is based on the value of the mode select bits (CCP4M<3:0>). At the same time, the interrupt flag bit, CCP4IF, is set.

Figure 18-2 shows the Compare mode block diagram

18.3.1 CCP PIN CONFIGURATION

The user must configure the CCPx pin as an output by clearing the appropriate TRIS bit.

Note: Clearing the CCP4CON register will force the RC1 or RE7 compare output latch (depending on device configuration) to the default low level. This is not the PORTC or PORTE I/O data latch.

18.3.2 TIMER1/3/5/7 MODE SELECTION

If the CCP module is using the compare feature in conjunction with any of the Timer1/3/5/7 timers, the timers must be running in Timer mode or Synchronized Counter mode. In Asynchronous Counter mode, the compare operation may not work.

Note: Details of the timer assignments for the CCP modules are given in Table 18-2 and Table 18-3.

18.3.3 SOFTWARE INTERRUPT MODE

When the Generate Software Interrupt mode is chosen (CCP4M<3:0> = 1010), the CCP4 pin is not affected. Only a CCP interrupt is generated, if enabled, and the CCP4IE bit is set.

18.3.4 SPECIAL EVENT TRIGGER

Both CCP modules are equipped with a Special Event Trigger. This is an internal hardware signal generated in Compare mode to trigger actions by other modules. The Special Event Trigger is enabled by selecting the Compare Special Event Trigger mode (CCP4M<3:0> = 1011).

For either CCP module, the Special Event Trigger resets the timer register pair for whichever timer resource is currently assigned as the module's time base. This allows the CCPRx registers to serve as a programmable Period register for either timer.

The Special Event Trigger for CCP4 cannot start an A/D conversion.

Note: The Special Event Trigger of ECCP1 can start an A/D conversion, but the A/D Converter needs to be enabled. For more information, see **Section 19.0 "Enhanced Capture/Compare/PWM (ECCP) Module"**.

21.3.4 ENABLING SPI I/O

To enable the serial port, MSSP Enable bit, SSPEN (SSPxCON1<5>), must be set. To reset or reconfigure SPI mode, clear the SSPEN bit, reinitialize the SSPxCON registers and then set the SSPEN bit. This configures the SDIx, SDOx, SCKx and SSx pins as serial port pins. For the pins to behave as the serial port function, some must have their data direction bits (in the TRIS register) appropriately programmed as follows:

- SDIx must have TRISC<4> or TRISD<5> bit set
- SDOx must have the TRISC<5> or TRISD<4> bit cleared
- SCKx (Master mode) must have the TRISC<3> or TRISD<6> bit cleared
- SCKx (Slave mode) must have the TRISC<3> or TRISD<6> bit set
- SSx must have the TRISF<7> or TRISD<7> bit set

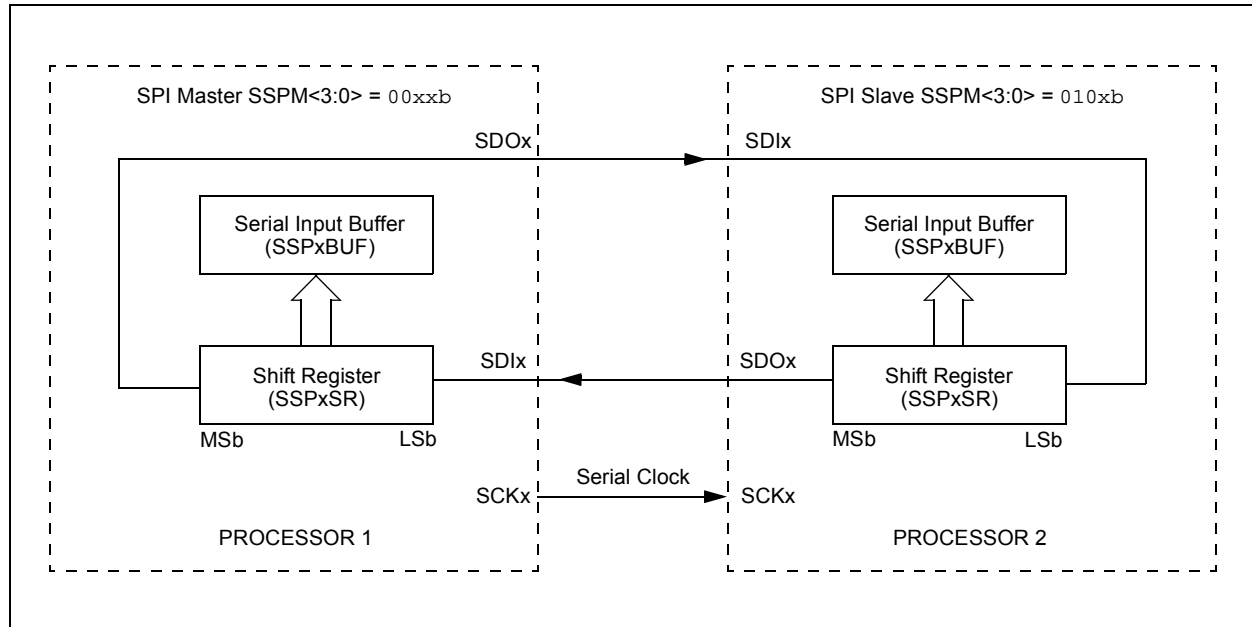
Any serial port function that is not desired may be overridden by programming the corresponding Data Direction (TRIS) register to the opposite value.

21.3.5 TYPICAL CONNECTION

Figure 21-2 shows a typical connection between two microcontrollers. The master controller (Processor 1) initiates the data transfer by sending the SCKx signal. Data is shifted out of both shift registers on their programmed clock edge and latched on the opposite edge of the clock. Both processors should be programmed to the same Clock Polarity (CKP), then both controllers would send and receive data at the same time. Whether the data is meaningful (or dummy data) depends on the application software. This leads to three scenarios for data transmission:

- Master sends data – Slave sends dummy data
- Master sends data – Slave sends data
- Master sends dummy data – Slave sends data

FIGURE 21-2: SPI MASTER/SLAVE CONNECTION



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REGISTER 21-6: SSPxCON2: MSSPx CONTROL REGISTER 2 (I²C™ SLAVE MODE)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
GCEN	ACKSTAT	ADMSK5	ADMSK4	ADMSK3	ADMSK2	ADMSK1	SEN ⁽¹⁾
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 7 **GCEN:** General Call Enable bit
 1 = Enables interrupt when a general call address (0000h) is received in the SSPxSR
 0 = General call address is disabled
- bit 6 **ACKSTAT:** Acknowledge Status bit
 Unused in Slave mode.
- bit 5-2 **ADMSK<5:2>:** Slave Address Mask Select bits (5-Bit Address Masking mode)
 1 = Masking of corresponding bits of SSPxADD is enabled
 0 = Masking of corresponding bits of SSPxADD is disabled
- bit 1 **ADMSK1:** Slave Address Least Significant bit(s) Mask Select bit
 In 7-Bit Addressing mode:
 1 = Masking of SSPxADD<1> only is enabled
 0 = Masking of SSPxADD<1> only is disabled
 In 10-Bit Addressing mode:
 1 = Masking of SSPxADD<1:0> is enabled
 0 = Masking of SSPxADD<1:0> is disabled
- bit 0 **SEN:** Stretch Enable bit⁽¹⁾
 1 = Clock stretching is enabled for both slave transmit and slave receive (stretch enabled)
 0 = Clock stretching is disabled

Note 1: If the I²C module is active, this bit may not be set (no spooling) and the SSPxBUF may not be written to (or writes to the SSPxBUF are disabled).

REGISTER 21-7: SSPxMSK: I²C™ SLAVE ADDRESS MASK REGISTER (7-BIT MASKING MODE)⁽¹⁾

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
MSK7	MSK6	MSK5	MSK4	MSK3	MSK2	MSK1	MSK0 ⁽²⁾
bit 7							bit 0

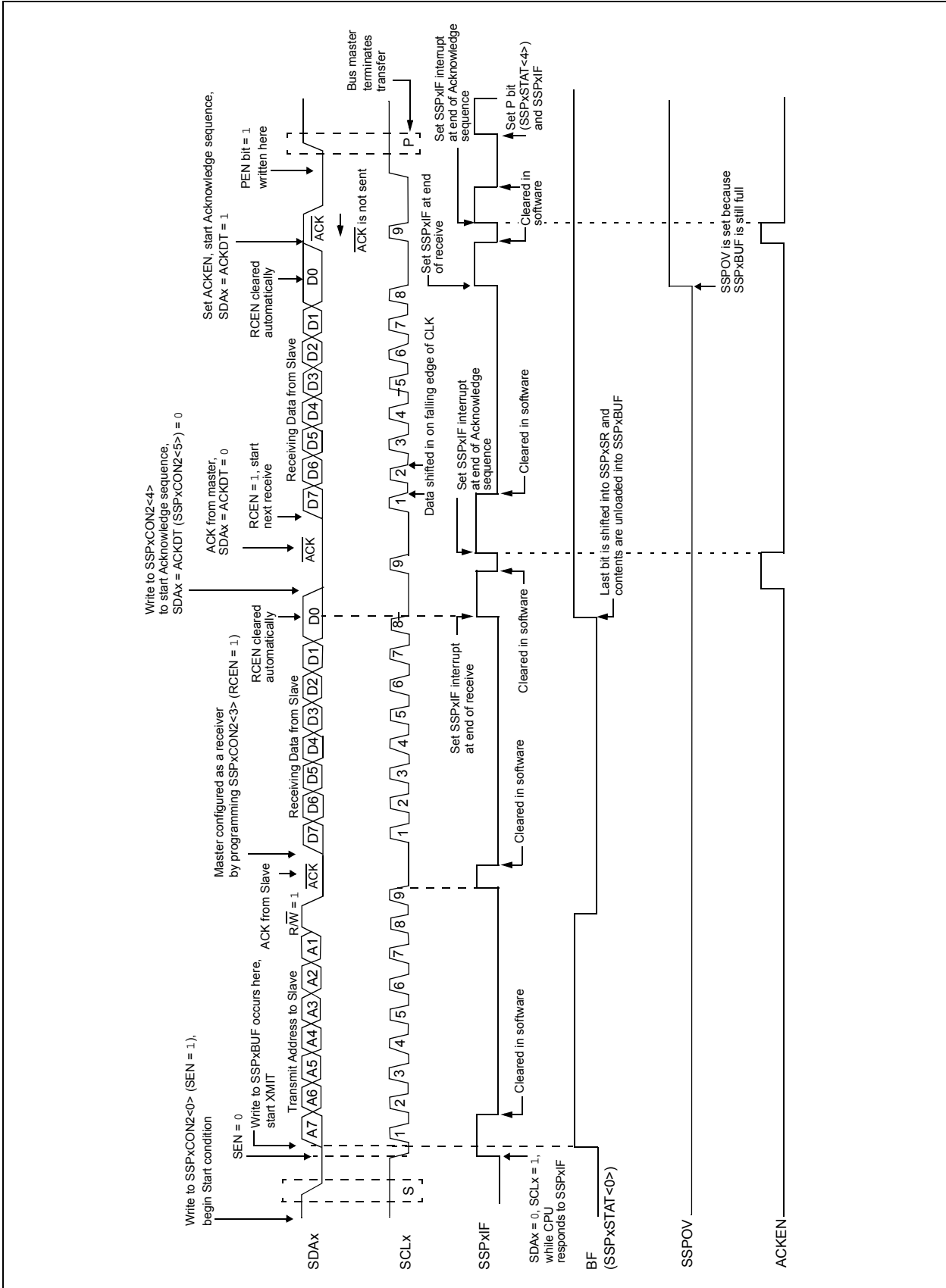
Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 7-0 **MSK<7:0>:** Slave Address Mask Select bit
 1 = Masking of the corresponding bit of SSPxADD is enabled
 0 = Masking of the corresponding bit of SSPxADD is disabled

Note 1: This register shares the same SFR address as SSPxADD and is only addressable in select MSSPx operating modes. See **Section 21.4.3.4 “7-Bit Address Masking Mode”** for more details.
2: MSK0 is not used as a mask bit in 7-bit addressing.

FIGURE 21-24: I²C™ MASTER MODE WAVEFORM (RECEPTION, 7-BIT ADDRESS)



22.0 ENHANCED UNIVERSAL SYNCHRONOUS ASYNCHRONOUS RECEIVER TRANSMITTER (EUSART)

The Enhanced Universal Synchronous Asynchronous Receiver Transmitter (EUSART) module is one of two serial I/O modules. (Generically, the EUSART is also known as a Serial Communications Interface or SCI.) The EUSART can be configured as a full-duplex, asynchronous system that can communicate with peripheral devices, such as CRT terminals and personal computers. It can also be configured as a half-duplex synchronous system that can communicate with peripheral devices, such as A/D or D/A integrated circuits, serial EEPROMs, etc.

The Enhanced USART module implements additional features, including automatic baud rate detection and calibration, automatic wake-up on Sync Break reception and 12-bit Break character transmit. These make it ideally suited for use in Local Interconnect Network bus (LIN/J2602 bus) systems.

All members of the PIC18F87K90 family are equipped with two independent EUSART modules, referred to as EUSART1 and EUSART2. They can be configured in the following modes:

- Asynchronous (full duplex) with:
 - Auto-wake-up on character reception
 - Auto-baud calibration
 - 12-bit Break character transmission
- Synchronous – Master (half duplex) with selectable clock polarity
- Synchronous – Slave (half duplex) with selectable clock polarity

The pins of EUSART1 and EUSART2 are multiplexed with the functions of PORTC (RC6/TX1/CK1/SEG27 and RC7/RX1/DT1/SEG28) and PORTG (RG1/TX2/CK2/AN19/C3OUT and RG2/RX2/DT2/AN18/C3INA), respectively. In order to configure these pins as an EUSART:

- For EUSART1:
 - SPEN (RCSTA1<7>) bit must be set (= 1)
 - TRISC<7> bit must be set (= 1)
 - TRISC<6> bit must be cleared (= 0) for Asynchronous and Synchronous Master modes
 - TRISC<6> bit must be set (= 1) for Synchronous Slave mode
- For EUSART2:
 - SPEN (RCSTA2<7>) bit must be set (= 1)
 - TRISG<2> bit must be set (= 1)
 - TRISG<1> bit must be cleared (= 0) for Asynchronous and Synchronous Master modes
 - TRISC<6> bit must be set (= 1) for Synchronous Slave mode

Note: The EUSART control will automatically reconfigure the pin from input to output as needed.

The operation of each Enhanced USART module is controlled through three registers:

- Transmit Status and Control (TXSTAx)
- Receive Status and Control (RCSTAx)
- Baud Rate Control (BAUDCONx)

These are detailed in Register 22-1, Register 22-2 and Register 22-3, respectively, on the following pages.

Note: Throughout this section, references to register and bit names that may be associated with a specific EUSART module are referred to generically by the use of 'x' in place of the specific module number. Thus, "RCSTAx" might refer to the Receive Status register for either EUSART1 or EUSART2.

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REGISTER 22-3: BAUDCONx: BAUD RATE CONTROL REGISTER

R/W-0	R-1	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
ABDOVF	RCIDL	RXDTP	TXCKP	BRG16	—	WUE	ABDEN
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

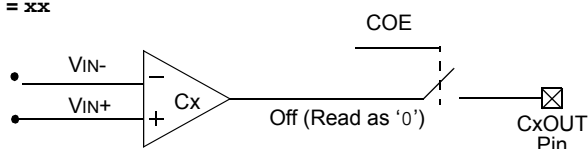
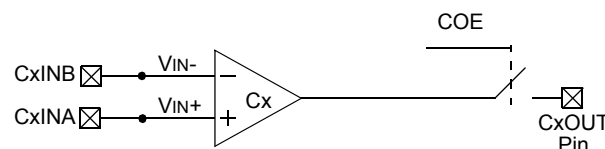
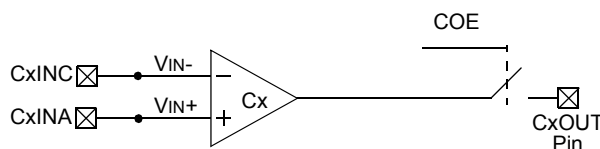
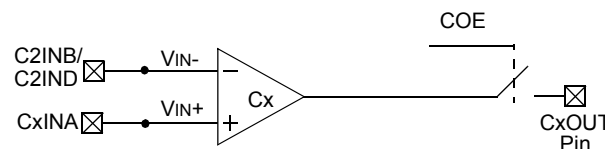
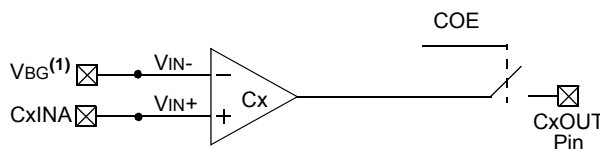
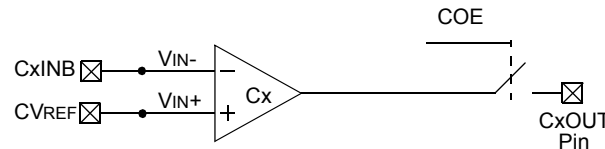
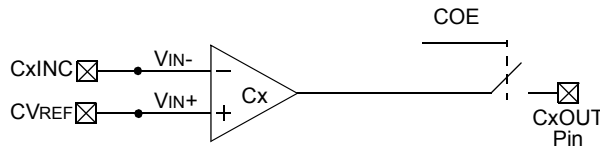
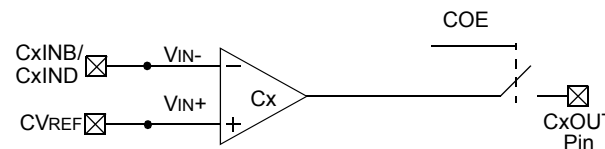
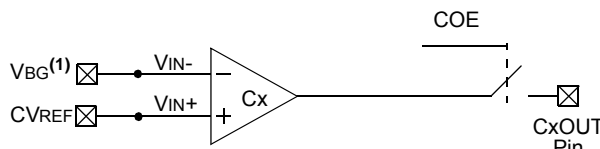
'0' = Bit is cleared

x = Bit is unknown

- bit 7 **ABDOVF:** Auto-Baud Acquisition Rollover Status bit
1 = A BRG rollover has occurred during Auto-Baud Rate Detect mode (must be cleared in software)
0 = No BRG rollover has occurred
- bit 6 **RCIDL:** Receive Operation Idle Status bit
1 = Receive operation is Idle
0 = Receive operation is active
- bit 5 **RXDTP:** Data/Receive Polarity Select bit
Asynchronous mode:
1 = Receive data (RXx) is inverted (active-low)
0 = Receive data (RXx) is not inverted (active-high)
Synchronous mode:
1 = Data (DTx) is inverted (active-low)
0 = Data (DTx) is not inverted (active-high)
- bit 4 **TXCKP:** Synchronous Clock Polarity Select bit
Asynchronous mode:
1 = Idle state for transmit (TXx) is a low level
0 = Idle state for transmit (TXx) is a high level
Synchronous mode:
1 = Idle state for clock (CKx) is a high level
0 = Idle state for clock (CKx) is a low level
- bit 3 **BRG16:** 16-Bit Baud Rate Register Enable bit
1 = 16-bit Baud Rate Generator – SPBRGHx and SPBRGx
0 = 8-bit Baud Rate Generator – SPBRGx only (Compatible mode), SPBRGHx value is ignored
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **WUE:** Wake-up Enable bit
Asynchronous mode:
1 = EUSART will continue to sample the RXx pin – interrupt is generated on the falling edge; bit is cleared in hardware on the following rising edge
0 = RXx pin is not monitored or the rising edge detected
Synchronous mode:
Unused in this mode.
- bit 0 **ABDEN:** Auto-Baud Detect Enable bit
Asynchronous mode:
1 = Enable baud rate measurement on the next character. Requires reception of a Sync field (55h); cleared in hardware upon completion.
0 = Baud rate measurement is disabled or completed
Synchronous mode:
Unused in this mode.

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FIGURE 24-4: COMPARATOR CONFIGURATIONS

<p>Comparator Off CON = 0, CREF = x, CCH<1:0> = xx</p> 	
<p>Comparator CxINB > CxINA Compare CON = 1, CREF = 0, CCH<1:0> = 00</p> 	<p>Comparator CxINC > CxINA Compare^(2,3) CON = 1, CREF = 0, CCH<1:0> = 01</p> 
<p>Comparator CxIND > CxINA Compare⁽³⁾ CON = 1, CREF = 0, CCH<1:0> = 10</p> 	<p>Comparator V_{IRV} > CxINA Compare CON = 1, CREF = 0, CCH<1:0> = 11</p> 
<p>Comparator CxINB > CVREF Compare CON = 1, CREF = 1, CCH<1:0> = 00</p> 	<p>Comparator CxINC > CVREF Compare^(2,3) CON = 1, CREF = 1, CCH<1:0> = 01</p> 
<p>Comparator CxIND > CVREF Compare⁽³⁾ CON = 1, CREF = 1, CCH<1:0> = 10</p> 	<p>Comparator V_{IRV} > CVREF Compare CON = 1, CREF = 1, CCH<1:0> = 11</p> 
<p>Note 1: VBG is the Internal Reference Voltage (1.024V nominal). 2: Configuration is unavailable for CM1CON on 64-pin devices (PIC18F6XK90). 3: Configuration is unavailable for CM2CON on 64-pin devices (PIC18F6XK90).</p>	

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NOTES:

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REGISTER 28-13: CONFIG7H: CONFIGURATION REGISTER 7 HIGH (BYTE ADDRESS 30000Dh)⁽¹⁾

U-0	R/C-1	U-0	U-0	U-0	U-0	U-0	U-0
—	EBTRB	—	—	—	—	—	—
bit 7							bit 0

Legend:	C = Clearable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 7 **Unimplemented:** Read as '0'
- bit 6 **EBTRB:** Boot Block Table Read Protection bit
1 = Boot block is not protected from table reads executed in other blocks
0 = Boot block is protected from table reads executed in other blocks
- bit 5-0 **Unimplemented:** Read as '0'

Note 1: For the memory size of the blocks, refer to Figure 28-6.

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GOTO Unconditional Branch

Syntax: GOTO k

Operands: $0 \leq k \leq 1048575$

Operation: $k \rightarrow PC<20:1>$

Status Affected: None

Encoding:

1110	1111	k ₇ kkk	kkkk ₀
1111	k ₁₉ kkk	kkkk	kkkk ₈

2nd word(k<19:8>)

Description: GOTO allows an unconditional branch anywhere within entire 2-Mbyte memory range. The 20-bit value 'k' is loaded into PC<20:1>. GOTO is always a two-cycle instruction.

Words: 2

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'<7:0>,	No operation	Read literal 'k'<19:8>, Write to PC
No operation	No operation	No operation	No operation

Example: GOTO THERE

After Instruction
PC = Address (THERE)

INCF Increment f

Syntax: INCF f{,d{,a}}

Operands: $0 \leq f \leq 255$
 $d \in [0, 1]$
 $a \in [0, 1]$

Operation: $(f) + 1 \rightarrow \text{dest}$

Status Affected: C, DC, N, OV, Z

Encoding:

0010	10da	ffff	ffff
------	------	------	------

Description: The contents of register 'f' are incremented. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is placed back in register 'f'.
 If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.
 If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh). See **Section 29.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode"** for details.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: INCF CNT, 1, 0

Before Instruction

CNT	=	FFh
Z	=	0
C	=	?
DC	=	?

After Instruction

CNT	=	00h
Z	=	1
C	=	1
DC	=	1

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29.2.3 BYTE-ORIENTED AND BIT-ORIENTED INSTRUCTIONS IN INDEXED LITERAL OFFSET MODE

Note: Enabling the PIC18 instruction set extension may cause legacy applications to behave erratically or fail entirely.

In addition to eight new commands in the extended set, enabling the extended instruction set also enables Indexed Literal Offset Addressing (**Section 6.6.1 “Indexed Addressing with Literal Offset”**). This has a significant impact on the way that many commands of the standard PIC18 instruction set are interpreted.

When the extended set is disabled, addresses embedded in opcodes are treated as literal memory locations: either as a location in the Access Bank ($a = 0$) or in a GPR bank designated by the BSR ($a = 1$). When the extended instruction set is enabled and $a = 0$, however, a file register argument of 5Fh or less is interpreted as an offset from the pointer value in FSR2 and not as a literal address. For practical purposes, this means that all instructions that use the Access RAM bit as an argument – that is, all byte-oriented and bit-oriented instructions, or almost half of the core PIC18 instructions – may behave differently when the extended instruction set is enabled.

When the content of FSR2 is 00h, the boundaries of the Access RAM are essentially remapped to their original values. This may be useful in creating backward compatible code. If this technique is used, it may be necessary to save the value of FSR2 and restore it when moving back and forth between C and assembly routines in order to preserve the Stack Pointer. Users must also keep in mind the syntax requirements of the extended instruction set (see **Section 29.2.3.1 “Extended Instruction Syntax with Standard PIC18 Commands”**).

Although the Indexed Literal Offset mode can be very useful for dynamic stack and pointer manipulation, it can also be very annoying if a simple arithmetic operation is carried out on the wrong register. Users who are accustomed to the PIC18 programming must keep in mind, that when the extended instruction set is enabled, register addresses of 5Fh or less are used for Indexed Literal Offset Addressing.

Representative examples of typical byte-oriented and bit-oriented instructions in the Indexed Literal Offset mode are provided on the following page to show how execution is affected. The operand conditions shown in the examples are applicable to all instructions of these types.

29.2.3.1 Extended Instruction Syntax with Standard PIC18 Commands

When the extended instruction set is enabled, the file register argument, ‘f’, in the standard byte-oriented and bit-oriented commands is replaced with the literal offset value, ‘k’. As already noted, this occurs only when ‘f’ is less than or equal to 5Fh. When an offset value is used, it must be indicated by square brackets (“[]”). As with the extended instructions, the use of brackets indicates to the compiler that the value is to be interpreted as an index or an offset. Omitting the brackets, or using a value greater than 5Fh within the brackets, will generate an error in the MPASM™ Assembler.

If the index argument is properly bracketed for Indexed Literal Offset Addressing, the Access RAM argument is never specified; it will automatically be assumed to be ‘0’. This is in contrast to standard operation (extended instruction set disabled), when ‘a’ is set on the basis of the target address. Declaring the Access RAM bit in this mode will also generate an error in the MPASM Assembler.

The destination argument, ‘d’, functions as before.

In the latest versions of the MPASM Assembler, language support for the extended instruction set must be explicitly invoked. This is done with either the command line option, `/y`, or the PE directive in the source listing.

29.2.4 CONSIDERATIONS WHEN ENABLING THE EXTENDED INSTRUCTION SET

It is important to note that the extensions to the instruction set may not be beneficial to all users. In particular, users who are not writing code that uses a software stack may not benefit from using the extensions to the instruction set.

Additionally, the Indexed Literal Offset Addressing mode may create issues with legacy applications written to the PIC18 assembler. This is because instructions in the legacy code may attempt to address registers in the Access Bank below 5Fh. Since these addresses are interpreted as literal offsets to FSR2 when the instruction set extension is enabled, the application may read or write to the wrong data addresses.

When porting an application to the PIC18F87K90 family, it is very important to consider the type of code. A large, re-entrant application that is written in C and would benefit from efficient compilation will do well when using the instruction set extensions. Legacy applications that heavily use the Access Bank will most likely not benefit from using the extended instruction set.

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29.2.5 SPECIAL CONSIDERATIONS WITH MICROCHIP MPLAB® IDE TOOLS

The latest versions of Microchip's software tools have been designed to fully support the extended instruction set for the PIC18F87K90 family family. This includes the MPLAB C18 C Compiler, MPASM assembly language and MPLAB Integrated Development Environment (IDE).

When selecting a target device for software development, MPLAB IDE will automatically set default Configuration bits for that device. The default setting for the XINST Configuration bit is '0', disabling the extended instruction set and Indexed Literal Offset Addressing. For proper execution of applications developed to take advantage of the extended instruction set, XINST must be set during programming.

To develop software for the extended instruction set, the user must enable support for the instructions and the Indexed Addressing mode in their language tool(s). Depending on the environment being used, this may be done in several ways:

- A menu option or dialog box within the environment that allows the user to configure the language tool and its settings for the project
- A command line option
- A directive in the source code

These options vary between different compilers, assemblers and development environments. Users are encouraged to review the documentation accompanying their development systems for the appropriate information.

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31.2 DC Characteristics: Power-Down and Supply Current PIC18F87K90 Family (Industrial/Extended) (Continued)

PIC18F87K90 Family		Standard Operating Conditions (unless otherwise stated)			
		Operating temperature			
		-40°C ≤ TA ≤ +85°C for industrial			
		-40°C ≤ TA ≤ +125°C for extended			
Param No.	Device	Typ	Max	Units	Conditions
Supply Current (I_{DD}) Cont.^(2,3)					
	All devices	3.7	8.5	μA	-40°C
		5.4	10	μA	+25°C
		6.6	13	μA	+85°C
		13	30	μA	+125°C
	All devices	8.7	18	μA	-40°C
		10	20	μA	+25°C
		12	23	μA	+85°C
		25	60	μA	+125°C
	All devices	60	160	μA	-40°C
		90	190	μA	+25°C
		100	240	μA	+85°C
		200	450	μA	+125°C
	All devices	1.2	4	μA	-40°C
		1.7	5	μA	+25°C
		2.6	6	μA	+85°C
		9	20	μA	+125°C
	All devices	1.6	7	μA	-40°C
		2.8	9	μA	+25°C
		4.1	10	μA	+85°C
		17	40	μA	+125°C
	All devices	60	150	μA	-40°C
		80	180	μA	+25°C
		100	240	μA	+85°C
		180	440	μA	+125°C

- Note 1:** The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in a high-impedance state and tied to V_{DD} or V_{SS}, and all features that add delta current are disabled (such as WDT, SOSC oscillator, BOR, etc.).
- 2:** The supply current is mainly a function of operating voltage, frequency and mode. Other factors, such as I/O pin loading and switching rate, oscillator type and circuit, internal code execution pattern and temperature, also have an impact on the current consumption.
The test conditions for all I_{DD} measurements in active operation mode are:
OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to V_{DD};
MCLR = V_{DD}; WDT enabled/disabled as specified.
- 3:** Standard, low-cost 32 kHz crystals have an operating temperature range of -10°C to +70°C. Extended temperature crystals are available at a much higher cost.
- 4:** Voltage regulator disabled (ENVREG = 0, tied to V_{SS}, $\overline{\text{RETEN}}$ (CONFIG1L<0>) = 1).
- 5:** Voltage regulator enabled (ENVREG = 1, tied to V_{DD}, SRETEN (WDTCON<4>) = 1 and $\overline{\text{RETEN}}$ (CONFIG1L<0>) = 0).
- 6:** LCD glass is not connected; resistor current is not included.
- 7:** 48 MHz maximum frequency at 125°C.

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FIGURE 31-8: HIGH/LOW-VOLTAGE DETECT CHARACTERISTICS

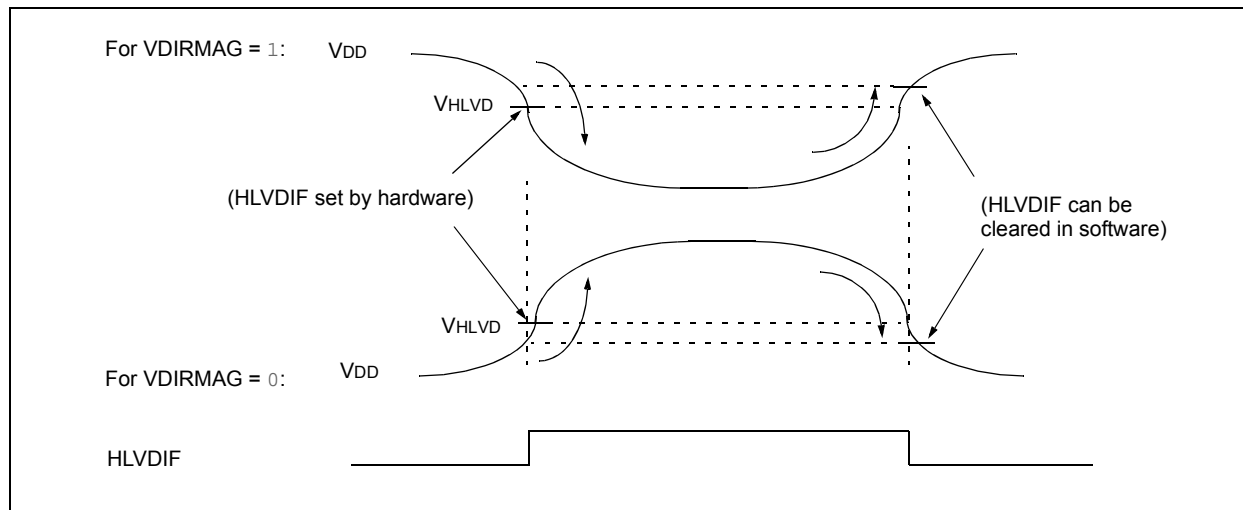


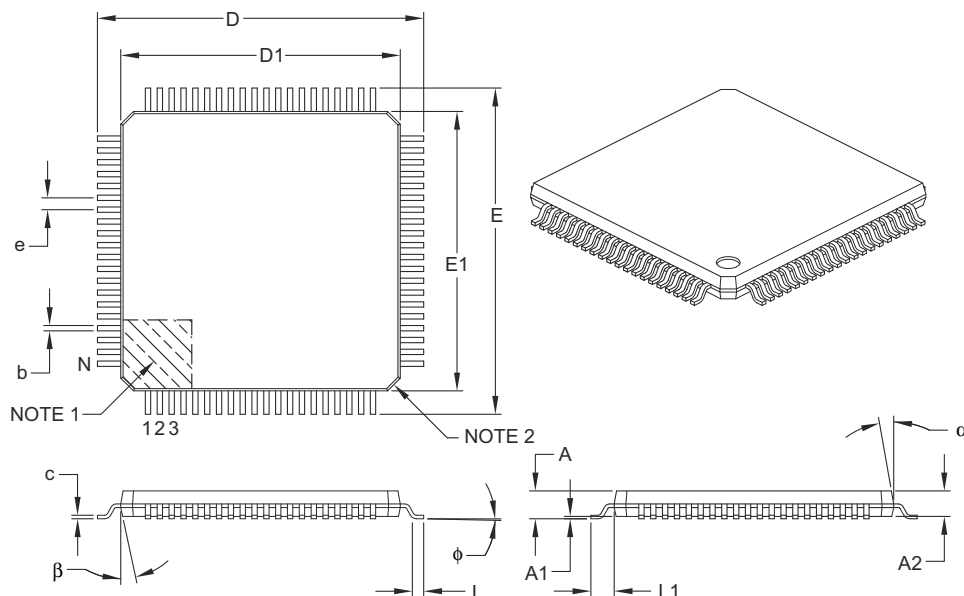
TABLE 31-11: HIGH/LOW-VOLTAGE DETECT CHARACTERISTICS

Standard Operating Conditions (unless otherwise stated)								
Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial								
$-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended								
Param No.	Sym	Characteristic	Min	Typ	Max	Units	Conditions	
D420		HLVD Voltage on VDD Transition High-to-Low	HLVDL<3:0> = 0000	1.80	1.86	1.90	V	
			HLVDL<3:0> = 0001	2.03	2.12	2.13	V	
			HLVDL<3:0> = 0010	2.24	2.33	2.35	V	
			HLVDL<3:0> = 0011	2.40	2.49	2.53	V	
			HLVDL<3:0> = 0100	2.50	2.59	2.62	V	
			HLVDL<3:0> = 0101	2.70	2.75	2.84	V	
			HLVDL<3:0> = 0110	2.82	2.93	2.97	V	
			HLVDL<3:0> = 0111	2.95	3.07	3.10	V	
			HLVDL<3:0> = 1000	3.24	3.30	3.41	V	
			HLVDL<3:0> = 1001	3.42	3.48	3.59	V	
			HLVDL<3:0> = 1010	3.61	3.67	3.79	V	
			HLVDL<3:0> = 1011	3.82	3.87	4.01	V	
			HLVDL<3:0> = 1100	4.06	4.21	4.26	V	
			HLVDL<3:0> = 1101	4.33	4.42	4.55	V	
			HLVDL<3:0> = 1110	4.64	4.77	4.87	V	

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80-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	80		
Lead Pitch	e	0.50 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	φ	0°	3.5°	7°
Overall Width	E	14.00 BSC		
Overall Length	D	14.00 BSC		
Molded Package Width	E1	12.00 BSC		
Molded Package Length	D1	12.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-092B