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#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

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Product Status	Last Time Buy
Core Processor	C166SV2
Core Size	16-Bit
Speed	40MHz
Connectivity	CANbus, SPI, UART/USART
Peripherals	PWM, WDT
Number of I/O	47
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	2.35V ~ 2.7V
Data Converters	A/D 14x8/10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	PG-LQFP-64-4
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/xc164cm16f40fbafxqma1

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

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# 16-Bit Single-Chip Microcontroller with C166SV2 Core XC166 Family

XC164CM

# **1** Summary of Features

For a quick overview or reference, the XC164CM's properties are listed here in a condensed way.

- High Performance 16-bit CPU with 5-Stage Pipeline
  - 25 ns Instruction Cycle Time at 40 MHz CPU Clock (Single-Cycle Execution)
  - 1-Cycle Multiplication (16 × 16 bit), Background Division (32 / 16 bit) in 21 Cycles
  - 1-Cycle Multiply-and-Accumulate (MAC) Instructions
  - Enhanced Boolean Bit Manipulation Facilities
  - Zero-Cycle Jump Execution
  - Additional Instructions to Support HLL and Operating Systems
  - Register-Based Design with Multiple Variable Register Banks
  - Fast Context Switching Support with Two Additional Local Register Banks
  - 16 Mbytes Total Linear Address Space for Code and Data
  - 1024 Bytes On-Chip Special Function Register Area (C166 Family Compatible)
- 16-Priority-Level Interrupt System with up to 63 Sources, Sample-Rate down to 50 ns
- 8-Channel Interrupt-Driven Single-Cycle Data Transfer Facilities via Peripheral Event Controller (PEC), 24-Bit Pointers Cover Total Address Space
- Clock Generation via on-chip PLL (factors 1:0.15 ... 1:10), or
  - via Prescaler (factors 1:1 ... 60:1)
- On-Chip Memory Modules
  - 2 Kbytes On-Chip Dual-Port RAM (DPRAM)
  - 0/2/4 Kbytes<sup>1)</sup> On-Chip Data SRAM (DSRAM)
  - 2 Kbytes On-Chip Program/Data SRAM (PSRAM)
  - 32/64/128<sup>1)</sup> Kbytes On-Chip Program Memory (Flash Memory)
- On-Chip Peripheral Modules
  - 14-Channel A/D Converter with Programmable Resolution (10-bit or 8-bit) and Conversion Time (down to 2.55 μs or 2.15 μs)
  - 16-Channel General Purpose Capture/Compare Unit (CAPCOM2)
  - Capture/Compare Unit for flexible PWM Signal Generation (CAPCOM6)
  - Multi-Functional General Purpose Timer Unit with 5 Timers
  - Two Synchronous/Asynchronous Serial Channels (USARTs)
  - Two High-Speed-Synchronous Serial Channels
  - On-Chip TwinCAN Interface (Rev. 2.0B active) with 32 Message Objects (Full CAN/Basic CAN) on Two CAN Nodes, and Gateway Functionality
  - On-Chip Real Time Clock, Driven by the Main Oscillator

<sup>1)</sup> Depends on the respective derivative. See Table 1 "XC164CM Derivative Synopsis" on Page 6.



#### **Summary of Features**

#### Table 1 XC164CM Derivative Synopsis

Derivative <sup>1)</sup>	Temp.	Program	On-Chip RAM	Interfaces
	Range	Memory		Internaces
SAK-XC164CM-16F40F SAK-XC164CM-16F20F	-40 to 125 °C	128 Kbytes Flash	2 Kbytes DPRAM, 4 Kbytes DSRAM, 2 Kbytes PSRAM	ASC0, ASC1, SSC0, SSC1, CAN0, CAN1
SAF-XC164CM-16F40F SAF-XC164CM-16F20F	-40 to 85 °C	128 Kbytes Flash	2 Kbytes DPRAM, 4 Kbytes DSRAM, 2 Kbytes PSRAM	ASC0, ASC1, SSC0, SSC1, CAN0, CAN1
SAK-XC164CM-8F40F SAK-XC164CM-8F20F	-40 to 125 °C	64 Kbytes Flash	2 Kbytes DPRAM, 2 Kbytes DSRAM, 2 Kbytes PSRAM	ASC0, ASC1, SSC0, SSC1, CAN0, CAN1
SAF-XC164CM-8F40F SAF-XC164CM-8F20F	-40 to 85 °C	64 Kbytes Flash	2 Kbytes DPRAM, 2 Kbytes DSRAM, 2 Kbytes PSRAM	ASC0, ASC1, SSC0, SSC1, CAN0, CAN1
SAK-XC164CM-4F40F SAK-XC164CM-4F20F	-40 to 125 °C	32 Kbytes Flash	2 Kbytes DPRAM, 2 Kbytes PSRAM	ASC0, ASC1, SSC0, SSC1, CAN0, CAN1
SAF-XC164CM-4F40F SAF-XC164CM-4F20F	-40 to 85 °C	32 Kbytes Flash	2 Kbytes DPRAM, 2 Kbytes PSRAM	ASC0, ASC1, SSC0, SSC1, CAN0, CAN1

1) This Data Sheet is valid for:

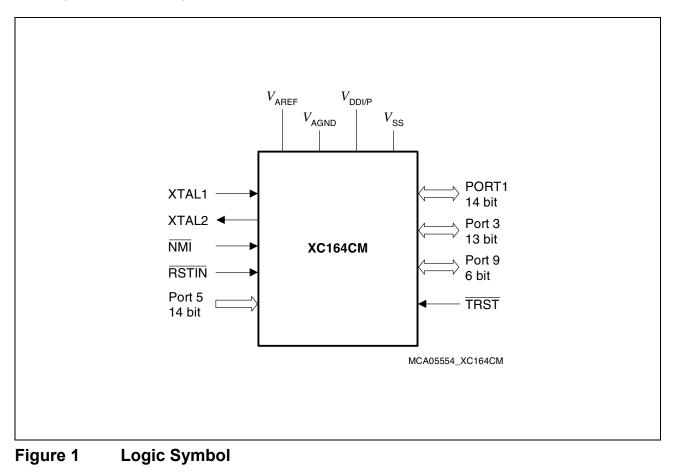
devices starting with and including design step BA for the -16F derivatives, and for devices starting with and including design step AA for -4F/8F derivatives.



#### **General Device Information**

# 2 General Device Information

The XC164CM derivatives are high-performance members of the Infineon XC166 Family of full featured single-chip CMOS microcontrollers. These devices extend the functionality and performance of the C166 Family in terms of instructions (MAC unit), peripherals, and speed. They combine high CPU performance (up to 40 million instructions per second) with high peripheral functionality and enhanced IO-capabilities. They also provide clock generation via PLL and various on-chip memory modules such as program Flash, program RAM, and data RAM.





## **General Device Information**

Table 2	Pi	n Defini	tions and Functions (cont'd)
Sym- bol	Pin Num.	Input Outp.	Function
PORT1	1-6, 49-56	IO	PORT1 consists of one 8-bit and one 6-bit bidirectional I/O port P1L and P1H. Each pin can be programmed for input (output driver in high-impedance state) or output. The following PORT1 pins also serve for alt. functions:
P1L.0	49	I/O	CC60: [CAPCOM6] Input / Output of Channel 0
P1L.1	50	0	COUT60: [CAPCOM6] Output of Channel 0
P1L.2	51	I/O	CC61: [CAPCOM6] Input / Output of Channel 1
P1L.3	52	0	COUT61: [CAPCOM6] Output of Channel 1
P1L.4	53	I/O	CC62: [CAPCOM6] Input / Output of Channel 2
P1L.5	54	0	COUT62: [CAPCOM6] Output of Channel 2
P1L.6	55	0	COUT63: Output of 10-bit Compare Channel
P1L.7	56	1	CTRAP: [CAPCOM6] Trap Input CTRAP is an input pin with
			an internal pull-up resistor. A low level on this pin switches the CAPCOM6 compare outputs to the logic level defined by software (if enabled).
		I/O	CC22IO: [CAPCOM2] CC22 Capture Inp./Compare Outp.
P1H.0	1		CC6POS0: [CAPCOM6] Position 0 Input,
			EX0IN: [Fast External Interrupt 0] Input (default pin),
	~	1/0	CC23IO: [CAPCOM2] CC23 Capture Inp./Compare Outp.
P1H.1	2		CC6POS1: [CAPCOM6] Position 1 Input,
P1H.2	3	I I/O I	EX1IN: [Fast External Interrupt 1] Input (default pin), <u>MRST1: [SSC1]</u> Master-Receive/Slave-Transmit In/Out. <u>CC6POS2</u> : [CAPCOM6] Position 2 Input,
		1	EX2IN: [Fast External Interrupt 2] Input (default pin),
		I/O	MTSR1: [SSC1] Master-Transmit/Slave-Receive Out/Inp.
P1H.3	3	1	T7IN: [CAPCOM2] Timer T7 Count Input,
		I/O	SCLK1: [SSC1] Master Clock Output / Slave Clock Input,
		1	EX3IN: [Fast External Interrupt 3] Input (default pin),
P1H.4	5	I/O	CC24IO: [CAPCOM2] CC24 Capture Inp./Compare Outp.,
			EX4IN: [Fast External Interrupt 4] Input (default pin)
P1H.5	6	I/O I	CC25IO: [CAPCOM2] CC25 Capture Inp./Compare Outp., EX5IN: [Fast External Interrupt 5] Input (default pin)
			Note: At the end of an external reset P1H.4 and P1H.5 also may input startup configuration values



### **General Device Information**

Table 2	Pin Definitions and Functions (cont'd)		
Sym- bol	Pin Num.	Input Outp.	Function
XTAL2 XTAL1	61 60	0 I	XTAL2: Output of the oscillator amplifier circuit XTAL1: Input to the oscillator amplifier and input to the internal clock generator To clock the device from an external source, drive XTAL1, while leaving XTAL2 unconnected. Minimum and maximum high/low and rise/fall times specified in the AC Characteristics must be observed.
			Note: Input pin XTAL1 belongs to the core voltage domain. Therefore, input voltages must be within the range defined for $V_{DDI}$ .
$V_{AREF}$	19	_	Reference voltage for the A/D converter
$V_{AGND}$	20	-	Reference ground for the A/D converter
V <sub>DDI</sub>	26, 58	_	Digital Core Supply Voltage (On-Chip Modules): +2.5 V during normal operation and idle mode. Please refer to the <b>Operating Condition Parameters</b>
V <sub>DDP</sub>	8, 27, 40, 57	_	Digital Pad Supply Voltage (Pin Output Drivers): +5 V during normal operation and idle mode. Please refer to the <b>Operating Condition Parameters</b>
V <sub>SS</sub>	7, 25, 41, 59	-	<b>Digital Ground</b> Connect decoupling capacitors to adjacent $V_{DD}/V_{SS}$ pin pairs as close as possible to the pins. All $V_{SS}$ pins must be connected to the ground-line or ground- plane.

1) The CAN interface lines are assigned to port P9 under software control.



# 3 Functional Description

The architecture of the XC164CM combines advantages of RISC, CISC, and DSP processors with an advanced peripheral subsystem in a very well-balanced way. In addition, the on-chip memory blocks allow the design of compact systems-on-silicon with maximum performance (computing, control, communication).

The on-chip memory blocks (program code-memory and SRAM, dual-port RAM, data SRAM) and the set of generic peripherals are connected to the CPU via separate buses. Another bus, the LXBus, connects additional on-chip resources (see **Figure 3**).

This bus structure enhances the overall system performance by enabling the concurrent operation of several subsystems of the XC164CM.

The following block diagram gives an overview of the different on-chip components and of the advanced, high bandwidth internal bus structure of the XC164CM.

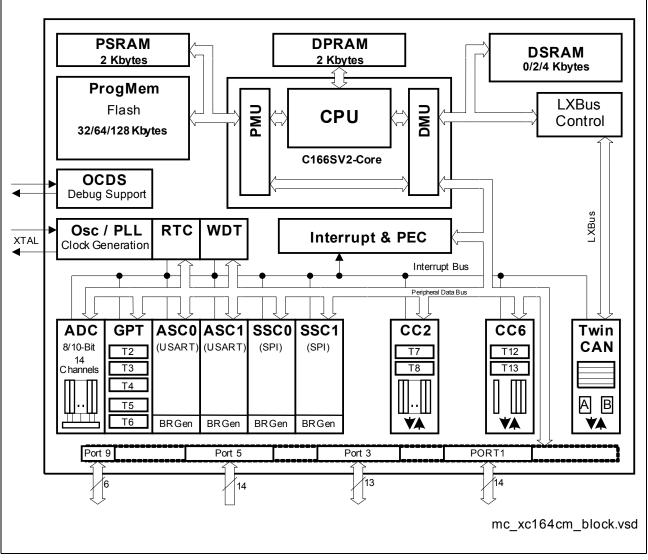


Figure 3 Block Diagram



## Table 4 XC164CM Interrupt Nodes

Source of Interrupt or PEC Service Request	Control Register	Vector Location <sup>1)</sup>	Trap Number
EX0IN	CC1_CC8IC	xx'0060 <sub>H</sub>	18 <sub>H</sub> / 24 <sub>D</sub>
EX1IN	CC1_CC9IC	xx'0064 <sub>H</sub>	19 <sub>H</sub> / 25 <sub>D</sub>
EX2IN	CC1_CC10IC	xx'0068 <sub>H</sub>	1A <sub>H</sub> / 26 <sub>D</sub>
EX3IN	CC1_CC11IC	xx'006C <sub>H</sub>	1B <sub>H</sub> / 27 <sub>D</sub>
EX4IN	CC1_CC12IC	xx'0070 <sub>H</sub>	1C <sub>H</sub> / 28 <sub>D</sub>
EX5IN	CC1_CC13IC	xx'0074 <sub>H</sub>	1D <sub>H</sub> / 29 <sub>D</sub>
CAPCOM Register 16	CC2_CC16IC	xx'00C0 <sub>H</sub>	30 <sub>H</sub> / 48 <sub>D</sub>
CAPCOM Register 17	CC2_CC17IC	xx'00C4 <sub>H</sub>	31 <sub>H</sub> / 49 <sub>D</sub>
CAPCOM Register 18	CC2_CC18IC	xx'00C8 <sub>H</sub>	32 <sub>H</sub> / 50 <sub>D</sub>
CAPCOM Register 19	CC2_CC19IC	xx'00CC <sub>H</sub>	33 <sub>H</sub> / 51 <sub>D</sub>
CAPCOM Register 20	CC2_CC20IC	xx'00D0 <sub>H</sub>	34 <sub>H</sub> / 52 <sub>D</sub>
CAPCOM Register 21	CC2_CC21IC	xx'00D4 <sub>H</sub>	35 <sub>H</sub> / 53 <sub>D</sub>
CAPCOM Register 22	CC2_CC22IC	xx'00D8 <sub>H</sub>	36 <sub>H</sub> / 54 <sub>D</sub>
CAPCOM Register 23	CC2_CC23IC	xx'00DC <sub>H</sub>	37 <sub>H</sub> / 55 <sub>D</sub>
CAPCOM Register 24	CC2_CC24IC	xx'00E0 <sub>H</sub>	38 <sub>H</sub> / 56 <sub>D</sub>
CAPCOM Register 25	CC2_CC25IC	xx'00E4 <sub>H</sub>	39 <sub>H</sub> / 57 <sub>D</sub>
CAPCOM Register 26	CC2_CC26IC	xx'00E8 <sub>H</sub>	3A <sub>H</sub> / 58 <sub>D</sub>
CAPCOM Register 27	CC2_CC27IC	xx'00EC <sub>H</sub>	3B <sub>H</sub> / 59 <sub>D</sub>
CAPCOM Register 28	CC2_CC28IC	xx'00F0 <sub>H</sub>	3C <sub>H</sub> / 60 <sub>D</sub>
CAPCOM Register 29	CC2_CC29IC	xx'0110 <sub>H</sub>	44 <sub>H</sub> / 68 <sub>D</sub>
CAPCOM Register 30	CC2_CC30IC	xx'0114 <sub>H</sub>	45 <sub>H</sub> / 69 <sub>D</sub>
CAPCOM Register 31	CC2_CC31IC	xx'0118 <sub>H</sub>	46 <sub>H</sub> / 70 <sub>D</sub>
CAPCOM Timer 7	CC2_T7IC	xx'00F4 <sub>H</sub>	3D <sub>H</sub> / 61 <sub>D</sub>
CAPCOM Timer 8	CC2_T8IC	xx'00F8 <sub>H</sub>	3E <sub>H</sub> / 62 <sub>D</sub>
GPT1 Timer 2	GPT12E_T2IC	xx'0088 <sub>H</sub>	22 <sub>H</sub> / 34 <sub>D</sub>
GPT1 Timer 3	GPT12E_T3IC	xx'008C <sub>H</sub>	23 <sub>H</sub> / 35 <sub>D</sub>
GPT1 Timer 4	GPT12E_T4IC	xx'0090 <sub>H</sub>	24 <sub>H</sub> / 36 <sub>D</sub>
GPT2 Timer 5	GPT12E_T5IC	xx'0094 <sub>H</sub>	25 <sub>H</sub> / 37 <sub>D</sub>
GPT2 Timer 6	GPT12E_T6IC	xx'0098 <sub>H</sub>	26 <sub>H</sub> / 38 <sub>D</sub>



#### Table 4XC164CM Interrupt Nodes (cont'd)

Source of Interrupt or PEC Service Request	Control Register	Vector Location <sup>1)</sup>	Trap Number
CAN5	CAN_5IC	xx'0168 <sub>H</sub>	5A <sub>H</sub> / 90 <sub>D</sub>
CAN6	CAN_6IC	xx'016C <sub>H</sub>	5B <sub>H</sub> / 91 <sub>D</sub>
CAN7	CAN_7IC	xx'0170 <sub>H</sub>	5C <sub>H</sub> / 92 <sub>D</sub>
RTC	RTC_IC	xx'0174 <sub>H</sub>	5D <sub>H</sub> / 93 <sub>D</sub>
Unassigned node	-	xx'0040 <sub>H</sub>	10 <sub>H</sub> / 16 <sub>D</sub>
Unassigned node	-	xx'0044 <sub>H</sub>	11 <sub>H</sub> / 17 <sub>D</sub>
Unassigned node	-	xx'0048 <sub>H</sub>	12 <sub>H</sub> / 18 <sub>D</sub>
Unassigned node	-	xx'004C <sub>H</sub>	13 <sub>H</sub> / 19 <sub>D</sub>
Unassigned node	-	xx'0050 <sub>H</sub>	14 <sub>H</sub> / 20 <sub>D</sub>
Unassigned node	-	xx'0054 <sub>H</sub>	15 <sub>H</sub> / 21 <sub>D</sub>
Unassigned node	-	xx'0058 <sub>H</sub>	16 <sub>H</sub> / 22 <sub>D</sub>
Unassigned node	-	xx'005C <sub>H</sub>	17 <sub>H</sub> / 23 <sub>D</sub>
Unassigned node	-	xx'0078 <sub>H</sub>	1E <sub>H</sub> / 30 <sub>D</sub>
Unassigned node	-	xx'007C <sub>H</sub>	1F <sub>H</sub> / 31 <sub>D</sub>
Unassigned node	-	xx'0080 <sub>H</sub>	20 <sub>H</sub> / 32 <sub>D</sub>
Unassigned node	-	xx'0084 <sub>H</sub>	21 <sub>H</sub> / 33 <sub>D</sub>
Unassigned node	-	xx'00FC <sub>H</sub>	3F <sub>H</sub> / 63 <sub>D</sub>
Unassigned node	-	xx'0100 <sub>H</sub>	40 <sub>H</sub> / 64 <sub>D</sub>
Unassigned node	-	xx'0104 <sub>H</sub>	41 <sub>H</sub> / 65 <sub>D</sub>
Unassigned node	-	xx'012C <sub>H</sub>	4B <sub>H</sub> / 75 <sub>D</sub>
Unassigned node	_	xx'0160 <sub>H</sub>	58 <sub>H</sub> / 88 <sub>D</sub>

1) Register VECSEG defines the segment where the vector table is located to.

Bitfield VECSC in register CPUCON1 defines the distance between two adjacent vectors. This table represents the default setting, with a distance of 4 (two words) between two vectors.



# 3.4 On-Chip Debug Support (OCDS)

The On-Chip Debug Support system provides a broad range of debug and emulation features built into the XC164CM. The user software running on the XC164CM can thus be debugged within the target system environment.

The OCDS is controlled by an external debugging device via the debug interface, consisting of the IEEE-1149-conforming JTAG port and a break interface. The debugger controls the OCDS via a set of dedicated registers accessible via the JTAG interface. Additionally, the OCDS system can be controlled by the CPU, e.g. by a monitor program. An injection interface allows the execution of OCDS-generated instructions by the CPU.

Multiple breakpoints can be triggered by on-chip hardware, by software, or by an external trigger input. Single stepping is supported as well as the injection of arbitrary instructions and read/write access to the complete internal address space. A breakpoint trigger can be answered with a CPU-halt, a monitor call, a data transfer, or/and the activation of an external signal.

Tracing data can be obtained via the JTAG interface.

The debug interface uses a set of 6 interface signals (4 JTAG lines, 2 break lines) to communicate with external circuitry. These interface signals are realized as alternate functions on Port 3 pins.



count direction (up/down) for each timer is programmable by software or may additionally be altered dynamically by an external signal on a port pin (TxEUD). Concatenation of the timers is supported via the output toggle latch (T6OTL) of timer T6, which changes its state on each timer overflow/underflow.

The state of this latch may be used to clock timer T5, and/or it may be output on pin T6OUT. The overflows/underflows of timer T6 can additionally be used to clock the CAPCOM2 timers, and to cause a reload from the CAPREL register.

The CAPREL register may capture the contents of timer T5 based on an external signal transition on the corresponding port pin (CAPIN), and timer T5 may optionally be cleared after the capture procedure. This allows the XC164CM to measure absolute time differences or to perform pulse multiplication without software overhead.

The capture trigger (timer T5 to CAPREL) may also be generated upon transitions of GPT1 timer T3's inputs T3IN and/or T3EUD. This is especially advantageous when T3 operates in Incremental Interface Mode.



The RTC module can be used for different purposes:

- System clock to determine the current time and date, optionally during idle mode, sleep mode, and power down mode
- Cyclic time based interrupt, to provide a system time tick independent of CPU frequency and other resources, e.g. to wake up regularly from idle mode
- 48-bit timer for long term measurements (maximum timespan is > 100 years)
- Alarm interrupt for wake-up on a defined time



### 3.9 A/D Converter

For analog signal measurement, a 10-bit A/D converter with 14 multiplexed input channels and a sample and hold circuit has been integrated on-chip. It uses the method of successive approximation. The sample time (for loading the capacitors) and the conversion time is programmable (in two modes) and can thus be adjusted to the external circuitry. The A/D converter can also operate in 8-bit conversion mode, where the conversion time is further reduced.

Overrun error detection/protection is provided for the conversion result register (ADDAT): either an interrupt request will be generated when the result of a previous conversion has not been read from the result register at the time the next conversion is complete, or the next conversion is suspended in such a case until the previous result has been read.

For applications which require less analog input channels, the remaining channel inputs can be used as digital input port pins.

The A/D converter of the XC164CM supports four different conversion modes. In the standard Single Channel conversion mode, the analog level on a specified channel is sampled once and converted to a digital result. In the Single Channel Continuous mode, the analog level on a specified channel is repeatedly sampled and converted without software intervention. In the Auto Scan mode, the analog levels on a prespecified number of channels are sequentially sampled and converted. In the Auto Scan Continuous mode, the prespecified channels are repeatedly sampled and converted. In addition, the conversion of a specific channel can be inserted (injected) into a running sequence without disturbing this sequence. This is called Channel Injection Mode.

The Peripheral Event Controller (PEC) may be used to automatically store the conversion results into a table in memory for later evaluation, without requiring the overhead of entering and exiting interrupt routines for each data transfer.

After each reset and also during normal operation the ADC automatically performs calibration cycles. This automatic self-calibration constantly adjusts the converter to changing operating conditions (e.g. temperature) and compensates process variations.

These calibration cycles are part of the conversion cycle, so they do not affect the normal operation of the A/D converter.

In order to decouple analog inputs from digital noise and to avoid input trigger noise those pins used for analog input can be disconnected from the digital input stages under software control. This can be selected for each pin separately via register P5DIDIS (Port 5 Digital Input Disable).

The Auto-Power-Down feature of the A/D converter minimizes the power consumption when no conversion is in progress.



## 3.16 Parallel Ports

The XC164CM provides up to 47 I/O lines which are organized into three input/output ports and one input port. All port lines are bit-addressable, and all input/output lines are individually (bit-wise) programmable as inputs or outputs via direction registers. The I/O ports are true bidirectional ports which are switched to high impedance state when configured as inputs. The output drivers of some I/O ports can be configured (pin by pin) for push/pull operation or open-drain operation via control registers. During the internal reset, all port pins are configured as inputs.

The edge characteristics (shape) and driver characteristics (output current) of the port drivers can be selected via registers POCONx.

The input threshold of some ports is selectable (TTL or CMOS like), where the special CMOS like input threshold reduces noise sensitivity due to the input hysteresis. The input threshold may be selected individually for each byte of the respective ports.

All port lines have programmable alternate input or output functions associated with them. All port lines that are not used for these alternate functions may be used as general purpose IO lines.

Port	Control	Alternate Functions
PORT1	Pad drivers	Capture inputs or compare outputs, Serial interface lines
Port 3	Pad drivers, Open drain, Input threshold	Timer control signals, serial interface lines, System clock output CLKOUT (or FOUT)
Port 5	-	Analog input channels to the A/D converter, Timer control signals
Port 9	9 Pad drivers,	Capture inputs or compare outputs
Open drain, Input threshold	CAN interface lines <sup>1)</sup>	

Table 7Summary of the XC164CM's Parallel Ports

1) Can be assigned by software.



## 3.17 **Power Management**

The XC164CM provides several means to control the power it consumes either at a given time or averaged over a certain timespan. Three mechanisms can be used (partly in parallel):

• **Power Saving Modes** switch the XC164CM into a special operating mode (control via instructions).

Idle Mode stops the CPU while the peripherals can continue to operate.

Sleep Mode and Power Down Mode stop all clock signals and all operation (RTC may optionally continue running). Sleep Mode can be terminated by external interrupt signals.

• Clock Generation Management controls the distribution and the frequency of internal and external clock signals. While the clock signals for currently inactive parts of logic are disabled automatically, the user can reduce the XC164CM's CPU clock frequency which drastically reduces the consumed power.

External circuitry can be controlled via the programmable frequency output FOUT.

• **Peripheral Management** permits temporary disabling of peripheral modules (control via register SYSCON3). Each peripheral can separately be disabled/enabled.

The on-chip RTC supports intermittent operation of the XC164CM by generating cyclic wake-up signals. This offers full performance to quickly react on action requests while the intermittent sleep phases greatly reduce the average power consumption of the system.



## 3.18 Instruction Set Summary

 Table 8 lists the instructions of the XC164CM in a condensed way.

The various addressing modes that can be used with a specific instruction, the operation of the instructions, parameters for conditional execution of instructions, and the opcodes for each instruction can be found in the "Instruction Set Manual".

This document also provides a detailed description of each instruction.

Mnemonic	Description	Bytes
ADD(B)	Add word (byte) operands	2/4
ADDC(B)	Add word (byte) operands with Carry	
SUB(B)	Subtract word (byte) operands	2/4
SUBC(B)	Subtract word (byte) operands with Carry	2/4
MUL(U)	(Un)Signed multiply direct GPR by direct GPR (16- $\times$ 16-bit)	2
DIV(U)	(Un)Signed divide register MDL by direct GPR (16-/16-bit)	2
DIVL(U)	(Un)Signed long divide reg. MD by direct GPR (32-/16-bit)	2
CPL(B)	Complement direct word (byte) GPR	2
NEG(B)	Negate direct word (byte) GPR	2
AND(B)	Bitwise AND, (word/byte operands)	2/4
OR(B)	Bitwise OR, (word/byte operands)	
XOR(B)	Bitwise exclusive OR, (word/byte operands)	
BCLR/BSET	Clear/Set direct bit	
BMOV(N)	Move (negated) direct bit to direct bit	
BAND/BOR/BXOR	OR/BXOR AND/OR/XOR direct bit with direct bit	
BCMP	Compare direct bit to direct bit	4
BFLDH/BFLDL	Bitwise modify masked high/low byte of bit-addressable direct word memory with immediate data	4
CMP(B) Compare word (byte) operands		2/4
CMPD1/2	Compare word data to GPR and decrement GPR by 1/2	
CMPI1/2	Compare word data to GPR and increment GPR by 1/2	2/4
PRIOR	Determine number of shift cycles to normalize direct word GPR and store result in direct word GPR	
SHL/SHR	Shift left/right direct word GPR	2

#### Table 8 Instruction Set Summary



Table 8 Inst	ruction Set Summary (cont'd)	
Mnemonic	Description	Bytes
ROL/ROR	Rotate left/right direct word GPR	2
ASHR	Arithmetic (sign bit) shift right direct word GPR	2
MOV(B)	Move word (byte) data	2/4
MOVBS/Z	Move byte operand to word op. with sign/zero extension	2/4
JMPA/I/R	Jump absolute/indirect/relative if condition is met	4
JMPS	Jump absolute to a code segment	4
JB(C)	Jump relative if direct bit is set (and clear bit)	4
JNB(S)	Jump relative if direct bit is not set (and set bit)	4
CALLA/I/R	Call absolute/indirect/relative subroutine if condition is met	4
CALLS	Call absolute subroutine in any code segment	4
PCALL	Push direct word register onto system stack and call absolute subroutine	4
TRAP	Call interrupt service routine via immediate trap number	2
PUSH/POP	Push/pop direct word register onto/from system stack	2
SCXT	Push direct word register onto system stack and update register with word operand	4
RET(P)	Return from intra-segment subroutine (and pop direct word register from system stack)	2
RETS	Return from inter-segment subroutine	2
RETI	Return from interrupt service subroutine	2
SBRK	Software Break	2
SRST	Software Reset	4
IDLE	Enter Idle Mode	4
PWRDN	Enter Power Down Mode (supposes MMI-pin being low)	4
SRVWDT	Service Watchdog Timer	4
DISWDT/ENWDT	Disable/Enable Watchdog Timer	4
EINIT	End-of-Initialization Register Lock	4
ATOMIC	Begin ATOMIC sequence	2
EXTR	Begin EXTended Register sequence	2
EXTP(R)	Begin EXTended Page (and Register) sequence	
EXTS(R)		



Table 8Instruction Set Summary (cont'd)			
Mnemonic	Description	Bytes	
NOP	Null operation	2	
CoMUL/CoMAC	Multiply (and accumulate)	4	
CoADD/CoSUB	Add/Subtract	4	
Co(A)SHR	(Arithmetic) Shift right	4	
CoSHL	Shift left	4	
CoLOAD/STORE	Load accumulator/Store MAC register	4	
CoCMP	Compare	4	
CoMAX/MIN	Maximum/Minimum	4	
CoABS/CoRND	Absolute value/Round accumulator	4	
CoMOV	Data move	4	
CoNEG/NOP	Negate accumulator/Null operation	4	



#### **Electrical Parameters**

Sample time and conversion time of the XC164CM's A/D Converter are programmable. In compatibility mode, the above timing can be calculated using **Table 15**. The limit values for  $f_{BC}$  must not be exceeded when selecting ADCTC.

ADCON.15 14 (ADCTC)	A/D Converter Basic Clock $f_{\rm BC}$	ADCON.13 12 (ADSTC)	Sample Time <i>t</i> <sub>S</sub>
00	<i>f</i> <sub>SYS</sub> / 4	00	$t_{\rm BC}  imes 8$
01	f <sub>SYS</sub> / 2	01	$t_{\rm BC}  imes 16$
10	<i>f</i> <sub>SYS</sub> / 16	10	$t_{\rm BC} \times 32$
11	f <sub>SYS</sub> / 8	11	$t_{\rm BC}  imes 64$

 Table 15
 A/D Converter Computation Table<sup>1)</sup>

1) These selections are available in compatibility mode. An improved mechanism to control the ADC input clock can be selected.

#### **Converter Timing Example:**

Assumptions:	$f_{\rm SYS}$	= 40 MHz (i.e. <i>t</i> <sub>SYS</sub> = 25 ns), ADCTC = '01', ADSTC = '00'
Basic clock	$f_{\rm BC}$	= f <sub>SYS</sub> / 2 = 20 MHz, i.e. t <sub>BC</sub> = 50 ns
Sample time	t <sub>S</sub>	= $t_{\rm BC} \times 8$ = 400 ns
Conversion 10-b	oit:	
With post-calibr.	t <sub>C10P</sub>	= $52 \times t_{BC}$ + $t_{S}$ + $6 \times t_{SYS}$ = (2600 + 400 + 150) ns = 3.15 µs
Post-calibr. off	<i>t</i> <sub>C10</sub>	= $40 \times t_{BC}$ + $t_{S}$ + $6 \times t_{SYS}$ = (2000 + 400 + 150) ns = 2.55 µs
Conversion 8-bi	t:	
With post-calibr.	t <sub>C8P</sub>	= $44 \times t_{BC} + t_{S} + 6 \times t_{SYS}$ = (2200 + 400 + 150) ns = 2.75 µs
Post-calibr. off	t <sub>C8</sub>	= $32 \times t_{BC} + t_{S} + 6 \times t_{SYS}$ = (1600 + 400 + 150) ns = 2.15 µs

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B158-H8824-G2-X-7600

Published by Infineon Technologies AG