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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	39
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 16x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24f32ka304-e-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic24f32ka304-e-pt</a>

# PIC24FV32KA304 FAMILY

**TABLE 1-1: DEVICE FEATURES FOR THE PIC24FV32KA304 FAMILY**

Features	PIC24FV16KA301	PIC24FV32KA301	PIC24FV16KA302	PIC24FV32KA302	PIC24FV16KA304	PIC24FV32KA304
Operating Frequency	DC – 32 MHz					
Program Memory (bytes)	16K	32K	16K	32K	16K	32K
Program Memory (instructions)	5632	11264	5632	11264	5632	11264
Data Memory (bytes)	2048					
Data EEPROM Memory (bytes)	512					
Interrupt Sources (soft vectors/ NMI traps)	30 (26/4)					
I/O Ports	PORTA<5:0> PORTB<15:12,9:7,4,2:0>		PORTA<7,5:0> PORTB<15:0>		PORTA<11:7,5:0> PORTB<15:0> PORTC<9:0>	
Total I/O Pins	17		23		38	
Timers: Total Number (16-bit)	5					
32-Bit (from paired 16-bit timers)	2					
Input Capture Channels	3					
Output Compare/PWM Channels	3					
Input Change Notification Interrupt	16		22		37	
Serial Communications: UART SPI (3-wire/4-wire)	2					
I <sup>2</sup> C™	2					
12-Bit Analog-to-Digital Module (input channels)	12		13		16	
Analog Comparators	3					
Resets (and delays)	POR, BOR, RESET Instruction, MCLR, WDT, Illegal Opcode, REPEAT Instruction, Hardware Traps, Configuration Word Mismatch (PWRT, OST, PLL Lock)					
Instruction Set	76 Base Instructions, Multiple Addressing Mode Variations					
Packages	20-Pin PDIP/SSOP/SOIC		28-Pin SPDIP/SSOP/SOIC/QFN		44-Pin QFN/TQFP 48-Pin UQFN	

# PIC24FV32KA304 FAMILY

## EXAMPLE 5-2: ERASING A PROGRAM MEMORY ROW – ‘C’ LANGUAGE CODE

```
// C example using MPLAB C30

int __attribute__((space(auto_psv))) progAddr = 0x1234; // Global variable located in Pgm Memory
unsigned int offset;

//Set up pointer to the first memory location to be written

TBLPAG = __builtin_tblpage(&progAddr);           // Initialize PM Page Boundary SFR
offset = __builtin_tbloffset(&progAddr);         // Initialize lower word of address

__builtin_tblwtl(offset, 0x0000);                // Set base address of erase block
                                                // with dummy latch write

NVMCON = 0x4058;                                // Initialize NVMCON

asm("DISI #5");                                  // Block all interrupts for next 5
                                                // instructions
__builtin_write_NVM();                           // C30 function to perform unlock
                                                // sequence and set WR
```

## EXAMPLE 5-3: LOADING THE WRITE BUFFERS – ASSEMBLY LANGUAGE CODE

```
; Set up NVMCON for row programming operations
MOV    #0x4004, W0                               ;
MOV    W0, NVMCON                                ; Initialize NVMCON
; Set up a pointer to the first program memory location to be written
; program memory selected, and writes enabled
MOV    #0x0000, W0                               ;
MOV    W0, TBLPAG                                ; Initialize PM Page Boundary SFR
MOV    #0x6000, W0                                ; An example program memory address
; Perform the TBLWT instructions to write the latches
; 0th_program_word
MOV    #LOW_WORD_0, W2                           ;
MOV    #HIGH_BYTE_0, W3                           ;
TBLWTL W2, [W0]                                   ; Write PM low word into program latch
TBLWTH W3, [W0++]                                 ; Write PM high byte into program latch
; 1st_program_word
MOV    #LOW_WORD_1, W2                           ;
MOV    #HIGH_BYTE_1, W3                           ;
TBLWTL W2, [W0]                                   ; Write PM low word into program latch
TBLWTH W3, [W0++]                                 ; Write PM high byte into program latch
; 2nd_program_word
MOV    #LOW_WORD_2, W2                           ;
MOV    #HIGH_BYTE_2, W3                           ;
TBLWTL W2, [W0]                                   ; Write PM low word into program latch
TBLWTH W3, [W0++]                                 ; Write PM high byte into program latch
.
.
; 32nd_program_word
MOV    #LOW_WORD_31, W2                          ;
MOV    #HIGH_BYTE_31, W3                          ;
TBLWTL W2, [W0]                                   ; Write PM low word into program latch
TBLWTH W3, [W0]                                   ; Write PM high byte into program latch
```

# PIC24FV32KA304 FAMILY

## REGISTER 6-1: NVMCON: NONVOLATILE MEMORY CONTROL REGISTER

R/S-0, HC	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
WR	WREN	WRERR	PGMONLY	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ERASE	NVMOP5	NVMOP4	NVMOP3	NVMOP2	NVMOP1	NVMOP0
bit 7							bit 0

<b>Legend:</b>	HC = Hardware Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	S = Settable bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

- bit 15      **WR:** Write Control bit (program or erase)  
1 = Initiates a data EEPROM erase or write cycle (can be set, but not cleared in software)  
0 = Write cycle is complete (cleared automatically by hardware)
- bit 14      **WREN:** Write Enable bit (erase or program)  
1 = Enables an erase or program operation  
0 = No operation allowed (device clears this bit on completion of the write/erase operation)
- bit 13      **WRERR:** Write Flash Error Flag bit  
1 = A write operation is prematurely terminated (any  $\overline{\text{MCLR}}$  or WDT Reset during programming operation)  
0 = The write operation completed successfully
- bit 12      **PGMONLY:** Program Only Enable bit  
1 = Write operation is executed without erasing target address(es) first  
0 = Automatic erase-before-write  
Write operations are preceded automatically by an erase of the target address(es).
- bit 11-7      **Unimplemented:** Read as '0'
- bit 6      **ERASE:** Erase Operation Select bit  
1 = Performs an erase operation when WR is set  
0 = Performs a write operation when WR is set
- bit 5-0      **NVMOP<5:0>:** Programming Operation Command Byte bits  
Erase Operations (when ERASE bit is '1'):  
011010 = Erases 8 words  
011001 = Erases 4 words  
011000 = Erases 1 word  
0100xx = Erases entire data EEPROM  
Programming Operations (when ERASE bit is '0'):  
0010xx = Writes 1 word

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## REGISTER 8-9: IFS4: INTERRUPT FLAG STATUS REGISTER 4

U-0	U-0	R/W-0, HS	U-0	U-0	U-0	U-0	R/W-0, HS
—	—	CTMUIF	—	—	—	—	HLVDIF
bit 15							bit 8

U-0	U-0	U-0	U-0	R/W-0, HS	R/W-0, HS	R/W-0, HS	U-0
—	—	—	—	CRCIF	U2ERIF	U1ERIF	—
bit 7							bit 0

<b>Legend:</b>	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-14     **Unimplemented:** Read as '0'
- bit 13       **CTMUIF:** CTMU Interrupt Flag Status bit
  - 1 = Interrupt request has occurred
  - 0 = Interrupt request has not occurred
- bit 12-9     **Unimplemented:** Read as '0'
- bit 8        **HLVDIF:** High/Low-Voltage Detect Interrupt Flag Status bit
  - 1 = Interrupt request has occurred
  - 0 = Interrupt request has not occurred
- bit 7-4      **Unimplemented:** Read as '0'
- bit 3        **CRCIF:** CRC Generator Interrupt Flag Status bit
  - 1 = Interrupt request has occurred
  - 0 = Interrupt request has not occurred
- bit 2        **U2ERIF:** UART2 Error Interrupt Flag Status bit
  - 1 = Interrupt request has occurred
  - 0 = Interrupt request has not occurred
- bit 1        **U1ERIF:** UART1 Error Interrupt Flag Status bit
  - 1 = Interrupt request has occurred
  - 0 = Interrupt request has not occurred
- bit 0        **Unimplemented:** Read as '0'

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**REGISTER 8-29: IPC16: INTERRUPT PRIORITY CONTROL REGISTER 16**

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	CRCIP2	CRCIP1	CRCIP0	—	U2ERIP2	U2ERIP1	U2ERIP0
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	U1ERIP2	U1ERIP1	U1ERIP0	—	—	—	—
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **CRCIP<2:0>:** CRC Generator Error Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

.

.

.

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **U2ERIP<2:0>:** UART2 Error Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

.

.

.

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **U1ERIP<2:0>:** UART1 Error Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

.

.

.

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

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## REGISTER 8-32: IPC20: INTERRUPT PRIORITY CONTROL REGISTER 20

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	ULPWUIP2	ULPWUIP1	ULPWUIP0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-3 **Unimplemented:** Read as '0'

bit 6-4 **ULPWUIP<2:0>:** Ultra Low-Power Wake-up Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

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## REGISTER 9-3: OSCTUN: FRC OSCILLATOR TUNE REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TUN5 <sup>(1)</sup>	TUN4 <sup>(1)</sup>	TUN3 <sup>(1)</sup>	TUN2 <sup>(1)</sup>	TUN1 <sup>(1)</sup>	TUN0 <sup>(1)</sup>
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-6

**Unimplemented:** Read as '0'

bit 5-0

**TUN<5:0>:** FRC Oscillator Tuning bits<sup>(1)</sup>

011111 = Maximum frequency deviation

011110

•  
•  
•

000001

000000 = Center frequency, oscillator is running at factory calibrated frequency

111111

•  
•  
•

100001

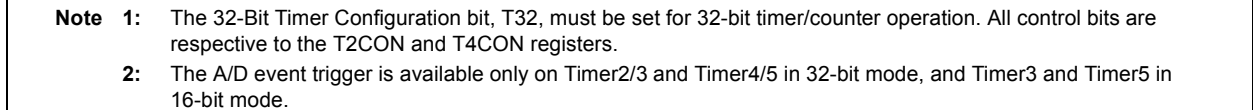
100000 = Minimum frequency deviation

**Note 1:** Increments or decrements of TUN<5:0> may not change the FRC frequency in equal steps over the FRC tuning range and may not be monotonic.



\_\_\_\_\_

\_\_\_\_\_



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**REGISTER 14-2: ICxCON2: INPUT CAPTURE x CONTROL REGISTER 2**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	IC32
bit 15							bit 8

R/W-0	R/W-0, HS	U-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-1
ICTRIG	TRIGSTAT	—	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0
bit 7							bit 0

<b>Legend:</b>	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-9      **Unimplemented:** Read as '0'
- bit 8      **IC32:** Cascade Two IC Modules Enable bit (32-bit operation)  
1 = ICx and ICy operate in cascade as a 32-bit module (this bit must be set in both modules)  
0 = ICx functions independently as a 16-bit module
- bit 7      **ICTRIG:** Input Capture x Sync/Trigger Select bit  
1 = Triggers ICx from source designated by the SYNCSELx bits  
0 = Synchronizes ICx with source designated by the SYNCSELx bits
- bit 6      **TRIGSTAT:** Timer Trigger Status bit  
1 = Timer source has been triggered and is running (set in hardware, can be set in software)  
0 = Timer source has not been triggered and is being held clear
- bit 5      **Unimplemented:** Read as '0'
- bit 4-0      **SYNCSEL<4:0>:** Trigger/Synchronization Source Selection bits  
11111 = Reserved  
11110 = Reserved  
11101 = Reserved  
11100 = CTMU<sup>(1)</sup>  
11011 = A/D<sup>(1)</sup>  
11010 = Comparator 3<sup>(1)</sup>  
11001 = Comparator 2<sup>(1)</sup>  
11000 = Comparator 1<sup>(1)</sup>  
10111 = Input Capture 4  
10110 = Input Capture 3  
10101 = Input Capture 2  
10100 = Input Capture 1  
10011 = Reserved  
10010 = Reserved  
1000x = Reserved  
01111 = Timer5  
01110 = Timer4  
01101 = Timer3  
01100 = Timer2  
01011 = Timer1  
01010 = Input Capture 5  
01001 = Reserved  
01000 = Reserved  
00111 = Reserved  
00110 = Reserved  
00101 = Output Compare 5  
00100 = Output Compare 4  
00011 = Output Compare 3  
00010 = Output Compare 2  
00001 = Output Compare 1  
00000 = Not synchronized to any other module

**Note 1:** Use these inputs as trigger sources only and never as Sync sources.

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## REGISTER 15-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1 (CONTINUED)

bit 2-0      **OCM<2:0>**: Output Compare x Mode Select bits<sup>(1)</sup>

111 = Center-Aligned PWM mode on OCx

110 = Edge-Aligned PWM mode on OCx

101 = Double Compare Continuous Pulse mode: Initialize OCx pin low; toggle OCx state continuously on alternate matches of OCxR and OCxRS

100 = Double Compare Single-Shot mode: Initialize OCx pin low; toggle OCx state on matches of OCxR and OCxRS for one cycle

011 = Single Compare Continuous Pulse mode: Compare events continuously toggle the OCx pin

010 = Single Compare Single-Shot mode: Initialize OCx pin high; compare event forces the OCx pin low

001 = Single Compare Single-Shot mode: Initialize OCx pin low, compare event forces the OCx pin high

000 = Output compare channel is disabled

**Note 1:** The comparator module used for Fault input varies with the OCx module. OC1 and OC2 use Comparator 1; OC3 and OC4 use Comparator 2; OC5 uses Comparator 3.

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## 19.2 RTCC Module Registers

The RTCC module registers are organized into three categories:

- RTCC Control Registers
- RTCC Value Registers
- Alarm Value Registers

### 19.2.1 REGISTER MAPPING

To limit the register interface, the RTCC Timer and Alarm Time registers are accessed through corresponding register pointers. The RTCC Value Register Window (RTCVALH and RTCVALL) uses the RTCPTR bits (RCFGCAL<9:8>) to select the desired Timer register pair (see Table 19-1).

By writing the RTCVALH byte, the RTCC Pointer value, the RTCPTR<1:0> bits decrement by one until they reach '00'. Once they reach '00', the MINUTES and SECONDS value will be accessible through RTCVALH and RTCVALL until the pointer value is manually changed.

**TABLE 19-1: RTCVAL REGISTER MAPPING**

RTCPTR<1:0>	RTCC Value Register Window	
	RTCVAL<15:8>	RTCVAL<7:0>
00	MINUTES	SECONDS
01	WEEKDAY	HOURS
10	MONTH	DAY
11	—	YEAR

The Alarm Value Register Window (ALRMVALH and ALRMVALL) uses the ALRMPTRx bits (ALCFGRT<9:8>) to select the desired Alarm register pair (see Table 19-2).

By writing the ALRMVALH byte, the Alarm Pointer value (ALRMPTR<1:0> bits) decrements by one until they reach '00'. Once they reach '00', the ALRMMIN and ALRMSEC value will be accessible through ALRMVALH and ALRMVALL, until the pointer value is manually changed.

### EXAMPLE 19-1: SETTING THE RTCWREN BIT

```
asm volatile ("push w7");
asm volatile ("push w8");
asm volatile ("disi #5");
asm volatile ("mov #0x55, w7");
asm volatile ("mov w7, _NVMKEY");
asm volatile ("mov #0xAA, w8");
asm volatile ("mov w8, _NVMKEY");
asm volatile ("bset _RCFGCAL, #13"); //set the RTCWREN bit
asm volatile ("pop w8");
asm volatile ("pop w7");
```

**TABLE 19-2: ALRMVAL REGISTER MAPPING**

ALRMPTR <1:0>	Alarm Value Register Window	
	ALRMVAL<15:8>	ALRMVAL<7:0>
00	ALRMMIN	ALRMSEC
01	ALRMWD	ALRMHR
10	ALRMMNTH	ALRMDAY
11	PWCSTAB	PWCSAMP

Considering that the 16-bit core does not distinguish between 8-bit and 16-bit read operations, the user must be aware that when reading either the ALRMVALH or ALRMVALL bytes, the ALRMPTR<1:0> value will be decremented. The same applies to the RTCVALH or RTCVALL bytes with the RTCPTR<1:0> being decremented.

**Note:** This only applies to read operations and not write operations.

### 19.2.2 WRITE LOCK

In order to perform a write to any of the RTCC Timer registers, the RTCWREN bit (RTCPWC<13>) must be set (see Example 19-1).

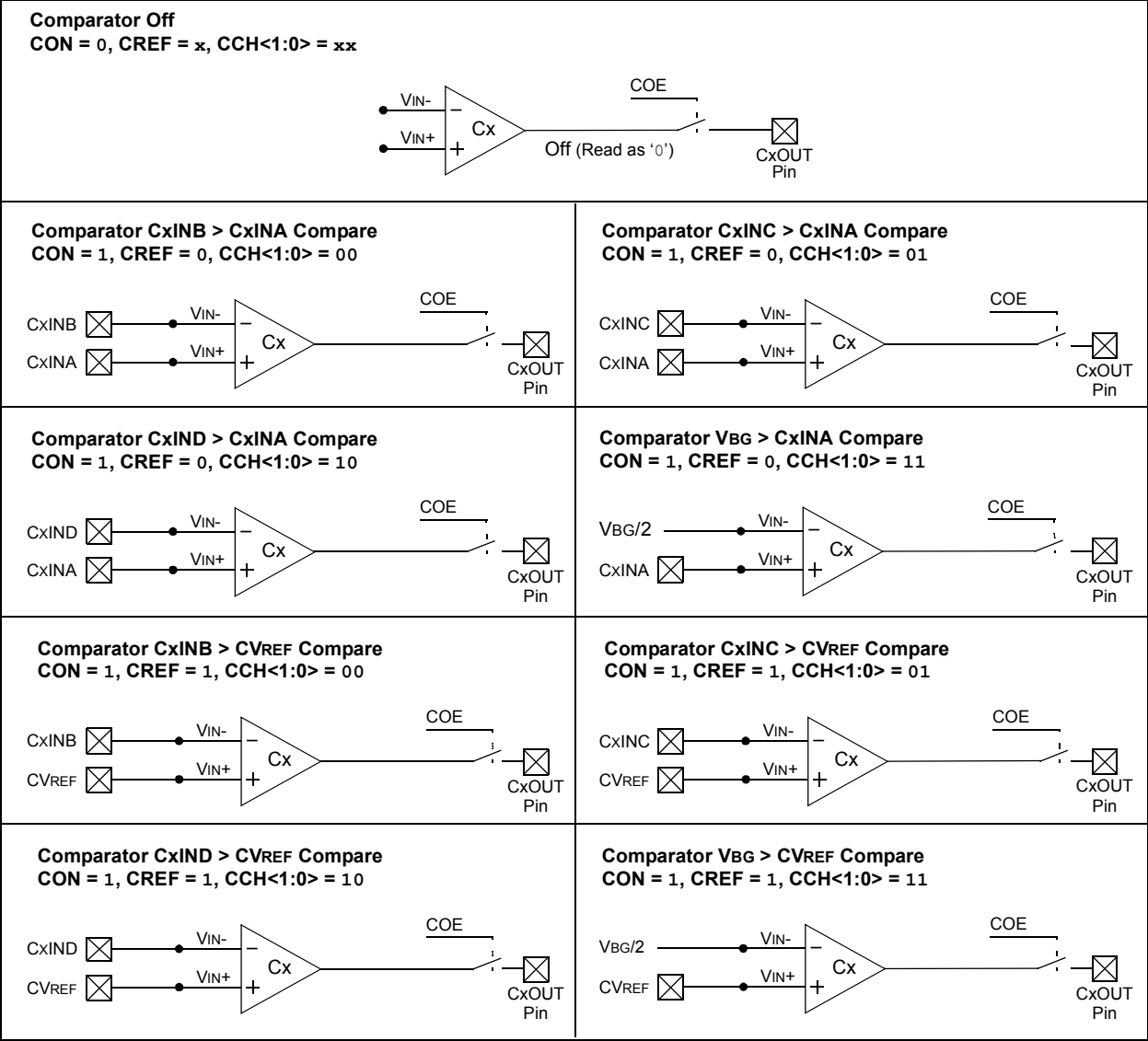
**Note:** To avoid accidental writes to the timer, it is recommended that the RTCWREN bit (RCFGCAL<13>) is kept clear at any other time. For the RTCWREN bit to be set, there is only one instruction cycle time window allowed between the 55h/AA sequence and the setting of RTCWREN. Therefore, it is recommended that code follow the procedure in Example 19-1.

### 19.2.3 SELECTING RTCC CLOCK SOURCE

There are four reference source clock options that can be selected for the RTCC using the RTCCSEL<1:0> bits: 00 = Secondary Oscillator, 01 = LPRC, 10 = 50 Hz External Clock and 11 = 60 Hz External Clock.

# PIC24FV32KA304 FAMILY

FIGURE 23-2: INDIVIDUAL COMPARATOR CONFIGURATIONS



# PIC24FV32KA304 FAMILY

## 24.0 COMPARATOR VOLTAGE REFERENCE

**Note:** This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on the Comparator Voltage Reference, refer to the “PIC24F Family Reference Manual”, **Section 20. “Comparator Module Voltage Reference Module”** (DS39709).

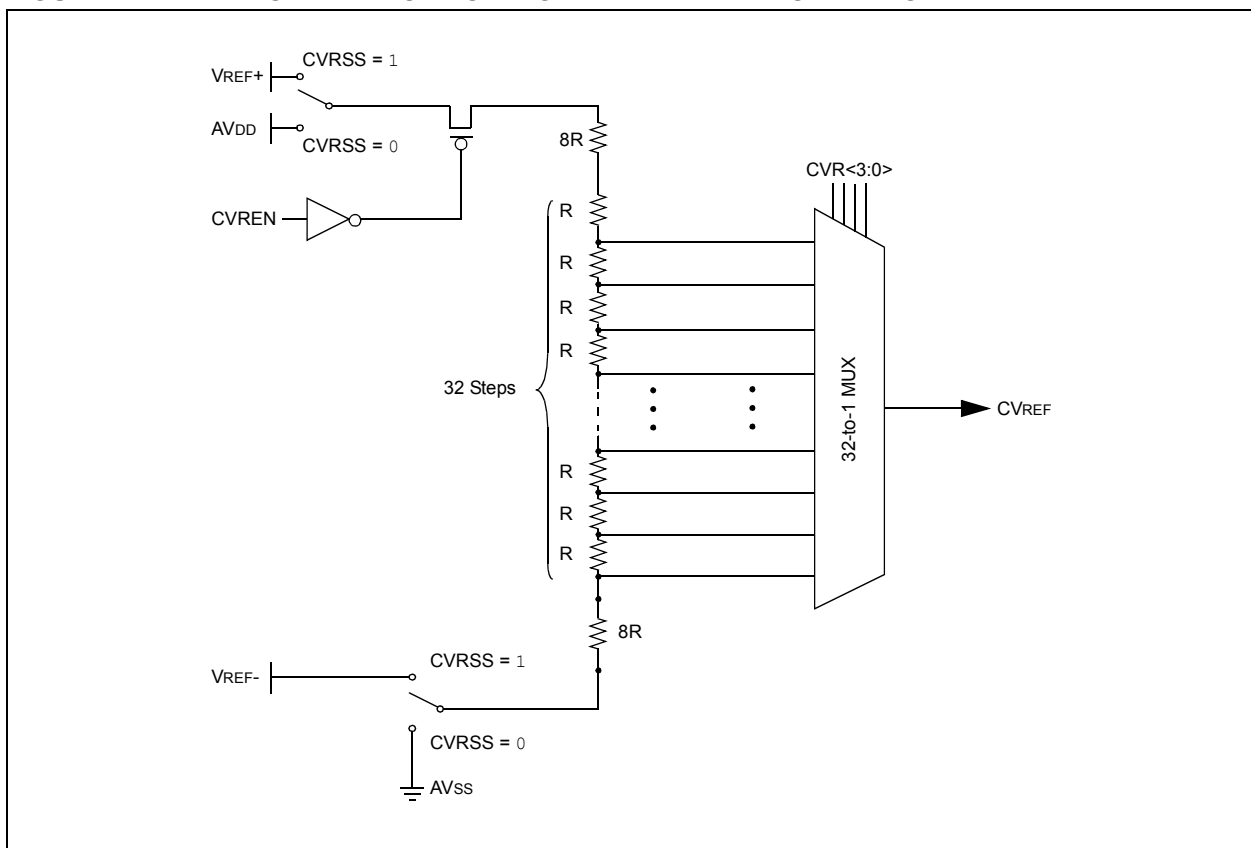
## 24.1 Configuring the Comparator Voltage Reference

The comparator voltage reference module is controlled through the CVRCON register (Register 24-1). The comparator voltage reference provides a range of output voltages, with 32 distinct levels.

The comparator voltage reference supply voltage can come from either VDD and VSS or the external VREF+ and VREF-. The voltage source is selected by the CVRSS bit (CVRCON<5>).

The settling time of the comparator voltage reference must be considered when changing the CVREF output.

**FIGURE 24-1: COMPARATOR VOLTAGE REFERENCE BLOCK DIAGRAM**



# PIC24FV32KA304 FAMILY

**REGISTER 26-6: FPOR: RESET CONFIGURATION REGISTER**

R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1
MCLRE <sup>(2)</sup>	BORV1 <sup>(3)</sup>	BORV0 <sup>(3)</sup>	I2C1SEL <sup>(1)</sup>	PWRTEN	RETCFG <sup>(1)</sup>	BOREN1	BOREN0
bit 7							bit 0

**Legend:**

R = Readable bit

P = Programmable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **MCLRE:** MCLR Pin Enable bit<sup>(2)</sup>

1 = MCLR pin is enabled; RA5 input pin is disabled

0 = RA5 input pin is enabled; MCLR is disabled

bit 6-5 **BORV<1:0>:** Brown-out Reset Enable bits<sup>(3)</sup>

11 = Brown-out Reset is set to the lowest voltage

10 = Brown-out Reset

01 = Brown-out Reset is set to the highest voltage

00 = Downside protection on POR is enabled – “zero power” is selected

bit 4 **I2C1SEL:** Alternate I2C1 Pin Mapping bit<sup>(1)</sup>

1 = Default location for SCL1/SDA1 pins

0 = Alternate location for SCL1/SDA1 pins

bit 3 **PWRTEN:** Power-up Timer Enable bit

1 = PWRT is enabled

0 = PWRT is disabled

bit 2 **RETCFG:** Retention Regulator Configuration bit<sup>(1)</sup>

1 = Retention Regulator is not available

0 = Retention Regulator is available and controlled by the RETEN bit (RCON<12>) during Sleep

bit 1-0 **BOREN<1:0>:** Brown-out Reset Enable bits

11 = Brown-out Reset is enabled in hardware; SBOREN bit is disabled

10 = Brown-out Reset is enabled only while device is active and disabled in Sleep; SBOREN bit is disabled

01 = Brown-out Reset is controlled with the SBOREN bit setting

00 = Brown-out Reset is disabled in hardware; SBOREN bit is disabled

**Note 1:** This setting only applies to the “FV” devices. This bit is reserved and should be maintained as ‘1’ on “F” devices.

**2:** The MCLRE fuse can only be changed when using the VPP-based ICSP™ mode entry. This prevents a user from accidentally locking out the device from the low-voltage test entry.

**3:** Refer to **Section 29.0 “Electrical Characteristics”** for BOR voltages.

# PIC24FV32KA304 FAMILY

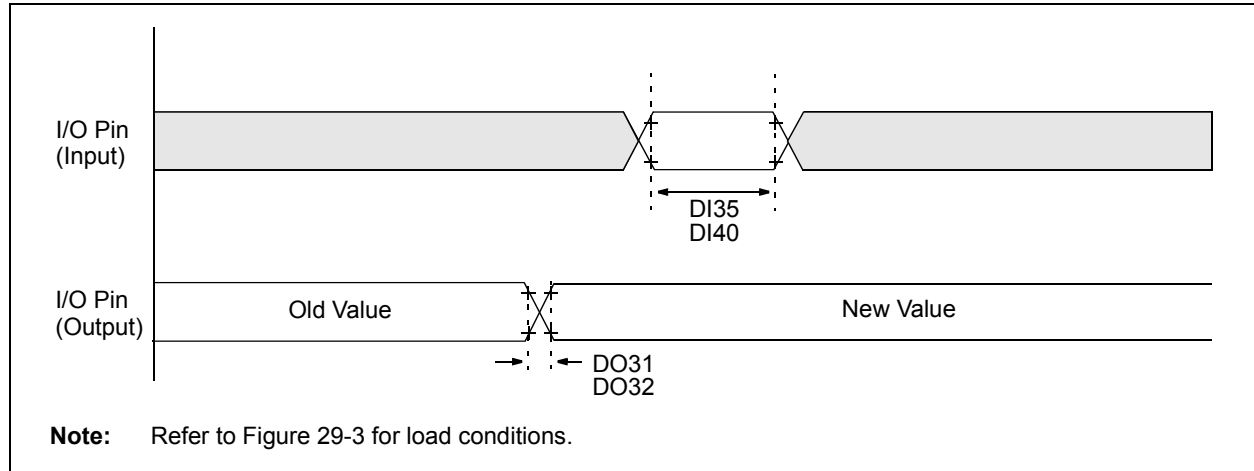
**TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)**

Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
GOTO	GOTO Expr	Go to Address	2	2	None
	GOTO Wn	Go to Indirect	1	2	None
INC	INC f	$f = f + 1$	1	1	C, DC, N, OV, Z
	INC f, WREG	WREG = $f + 1$	1	1	C, DC, N, OV, Z
	INC Ws, Wd	Wd = Ws + 1	1	1	C, DC, N, OV, Z
INC2	INC2 f	$f = f + 2$	1	1	C, DC, N, OV, Z
	INC2 f, WREG	WREG = $f + 2$	1	1	C, DC, N, OV, Z
	INC2 Ws, Wd	Wd = Ws + 2	1	1	C, DC, N, OV, Z
IOR	IOR f	$f = f \text{ .IOR. WREG}$	1	1	N, Z
	IOR f, WREG	WREG = $f \text{ .IOR. WREG}$	1	1	N, Z
	IOR #lit10, Wn	Wd = lit10 .IOR. Wd	1	1	N, Z
	IOR Wb, Ws, Wd	Wd = Wb .IOR. Ws	1	1	N, Z
	IOR Wb, #lit5, Wd	Wd = Wb .IOR. lit5	1	1	N, Z
LNK	LNK #lit14	Link Frame Pointer	1	1	None
LSR	LSR f	$f = \text{Logical Right Shift } f$	1	1	C, N, OV, Z
	LSR f, WREG	WREG = Logical Right Shift f	1	1	C, N, OV, Z
	LSR Ws, Wd	Wd = Logical Right Shift Ws	1	1	C, N, OV, Z
	LSR Wb, Wns, Wnd	Wnd = Logical Right Shift Wb by Wns	1	1	N, Z
	LSR Wb, #lit5, Wnd	Wnd = Logical Right Shift Wb by lit5	1	1	N, Z
MOV	MOV f, Wn	Move f to Wn	1	1	None
	MOV [Wns+Slit10], Wnd	Move [Wns+Slit10] to Wnd	1	1	None
	MOV f	Move f to f	1	1	N, Z
	MOV f, WREG	Move f to WREG	1	1	N, Z
	MOV #lit16, Wn	Move 16-bit Literal to Wn	1	1	None
	MOV.b #lit8, Wn	Move 8-bit Literal to Wn	1	1	None
	MOV Wn, f	Move Wn to f	1	1	None
	MOV Wns, [Wns+Slit10]	Move Wns to [Wns+Slit10]	1	1	None
	MOV Wso, Wdo	Move Ws to Wd	1	1	None
	MOV WREG, f	Move WREG to f	1	1	N, Z
	MOV.D Wns, Wd	Move Double from W(ns):W(ns+1) to Wd	1	2	None
	MOV.D Ws, Wnd	Move Double from Ws to W(nd+1):W(nd)	1	2	None
MUL	MUL.SS Wb, Ws, Wnd	{Wnd+1, Wnd} = Signed(Wb) * Signed(Ws)	1	1	None
	MUL.SU Wb, Ws, Wnd	{Wnd+1, Wnd} = Signed(Wb) * Unsigned(Ws)	1	1	None
	MUL.US Wb, Ws, Wnd	{Wnd+1, Wnd} = Unsigned(Wb) * Signed(Ws)	1	1	None
	MUL.UU Wb, Ws, Wnd	{Wnd+1, Wnd} = Unsigned(Wb) * Unsigned(Ws)	1	1	None
	MUL.SU Wb, #lit5, Wnd	{Wnd+1, Wnd} = Signed(Wb) * Unsigned(lit5)	1	1	None
	MUL.UU Wb, #lit5, Wnd	{Wnd+1, Wnd} = Unsigned(Wb) * Unsigned(lit5)	1	1	None
	MUL f	W3:W2 = $f * \text{WREG}$	1	1	None
NEG	NEG f	$f = \bar{f} + 1$	1	1	C, DC, N, OV, Z
	NEG f, WREG	WREG = $\bar{f} + 1$	1	1	C, DC, N, OV, Z
	NEG Ws, Wd	Wd = $\overline{\text{Ws}} + 1$	1	1	C, DC, N, OV, Z
NOP	NOP	No Operation	1	1	None
	NOPR	No Operation	1	1	None
POP	POP f	Pop f from Top-of-Stack (TOS)	1	1	None
	POP Wdo	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
	POP.D Wnd	Pop from Top-of-Stack (TOS) to W(nd):W(nd+1)	1	2	None
	POP.S	Pop Shadow Registers	1	1	All
PUSH	PUSH f	Push f to Top-of-Stack (TOS)	1	1	None
	PUSH Wso	Push Wso to Top-of-Stack (TOS)	1	1	None
	PUSH.D Wns	Push W(ns):W(ns+1) to Top-of-Stack (TOS)	1	2	None
	PUSH.S	Push Shadow Registers	1	1	None



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**FIGURE 29-5: CLKO AND I/O TIMING CHARACTERISTICS**



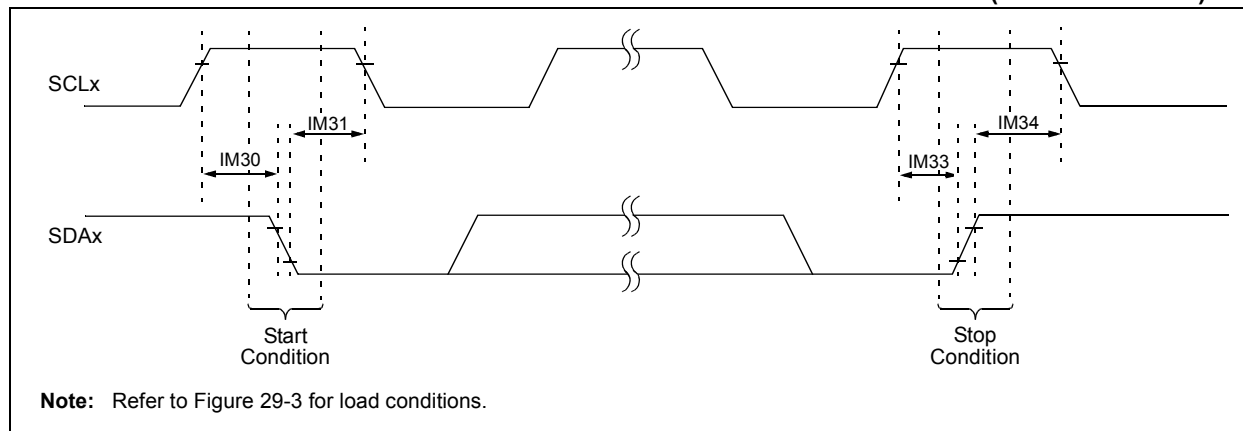
**TABLE 29-23: CLKO AND I/O TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V PIC24F32KA3XX 2.0V to 5.5V PIC24FV32KA3XX				
			Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Sym	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
DO31	TioR	Port Output Rise Time	—	10	25	ns	
DO32	TioF	Port Output Fall Time	—	10	25	ns	
DI35	TINP	INTx Pin High or Low Time (output)	20	—	—	ns	
DI40	TRBP	CNx High or Low Time (input)	2	—	—	Tcy	

**Note 1:** Data in “Typ” column is at 3.3V, +25°C (PIC24F32KA3XX); 5.0V, +25°C (PIC24FV32KA3XX), unless otherwise stated.

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**FIGURE 29-12: I<sup>2</sup>C™ BUS START/STOP BITS TIMING CHARACTERISTICS (MASTER MODE)**



**TABLE 29-31: I<sup>2</sup>C™ BUS START/STOP BIT TIMING REQUIREMENTS (MASTER MODE)**

AC CHARACTERISTICS				Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ T <sub>A</sub> ≤ +85°C for Industrial) -40°C ≤ T <sub>A</sub> ≤ +125°C for Extended			
Param No.	Symbol	Characteristic		Min <sup>(1)</sup>	Max	Units	Conditions
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	μs	
			1 MHz mode <sup>(2)</sup>	T <sub>CY</sub> /2 (BRG + 1)	—	μs	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	μs	After this period, the first clock pulse is generated
			400 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	μs	
			1 MHz mode <sup>(2)</sup>	T <sub>CY</sub> /2 (BRG + 1)	—	μs	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	μs	
			400 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	μs	
			1 MHz mode <sup>(2)</sup>	T <sub>CY</sub> /2 (BRG + 1)	—	μs	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	ns	
			400 kHz mode	T <sub>CY</sub> /2 (BRG + 1)	—	ns	
			1 MHz mode <sup>(2)</sup>	T <sub>CY</sub> /2 (BRG + 1)	—	ns	

**Note 1:** BRG is the value of the I<sup>2</sup>C™ Baud Rate Generator. Refer to **Section 17.3 “Setting Baud Rate When Operating as a Bus Master”** for details.

**2:** Maximum pin capacitance = 10 pF for all I<sup>2</sup>C pins (for 1 MHz mode only).

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FIGURE 30-26: TYPICAL  $V_{OL}$  vs.  $I_{OL}$  (GENERAL PURPOSE I/O, AS A FUNCTION OF  $V_{DD}$ )

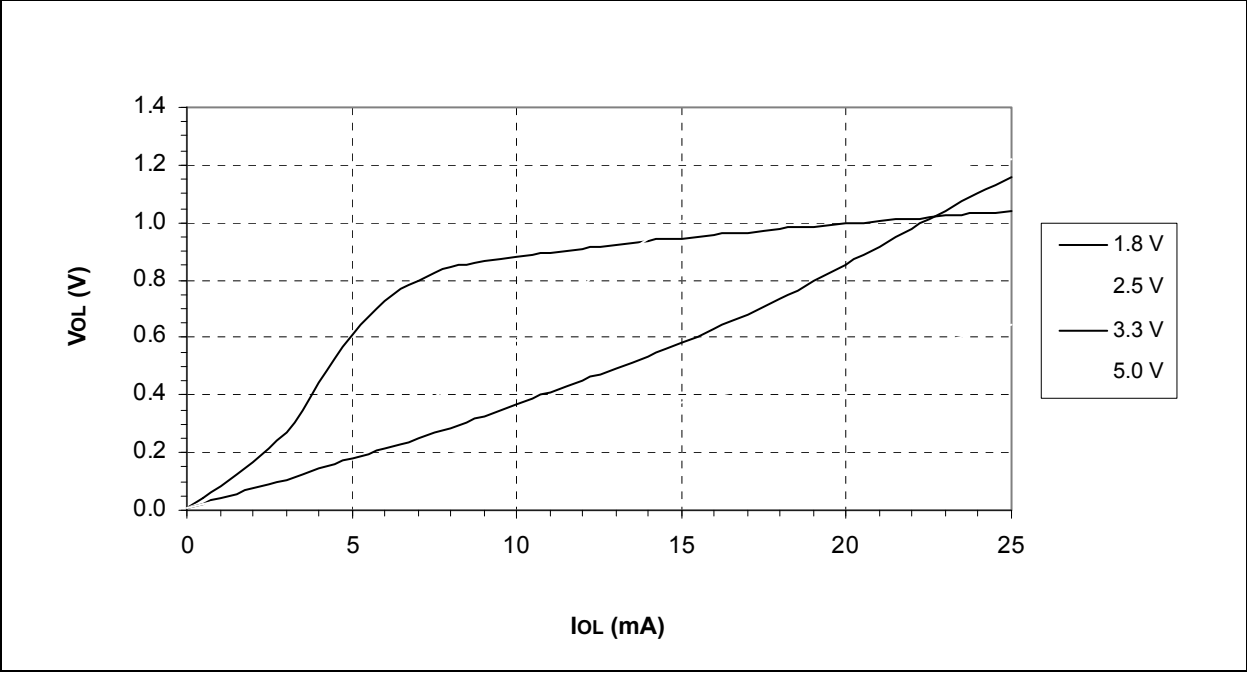
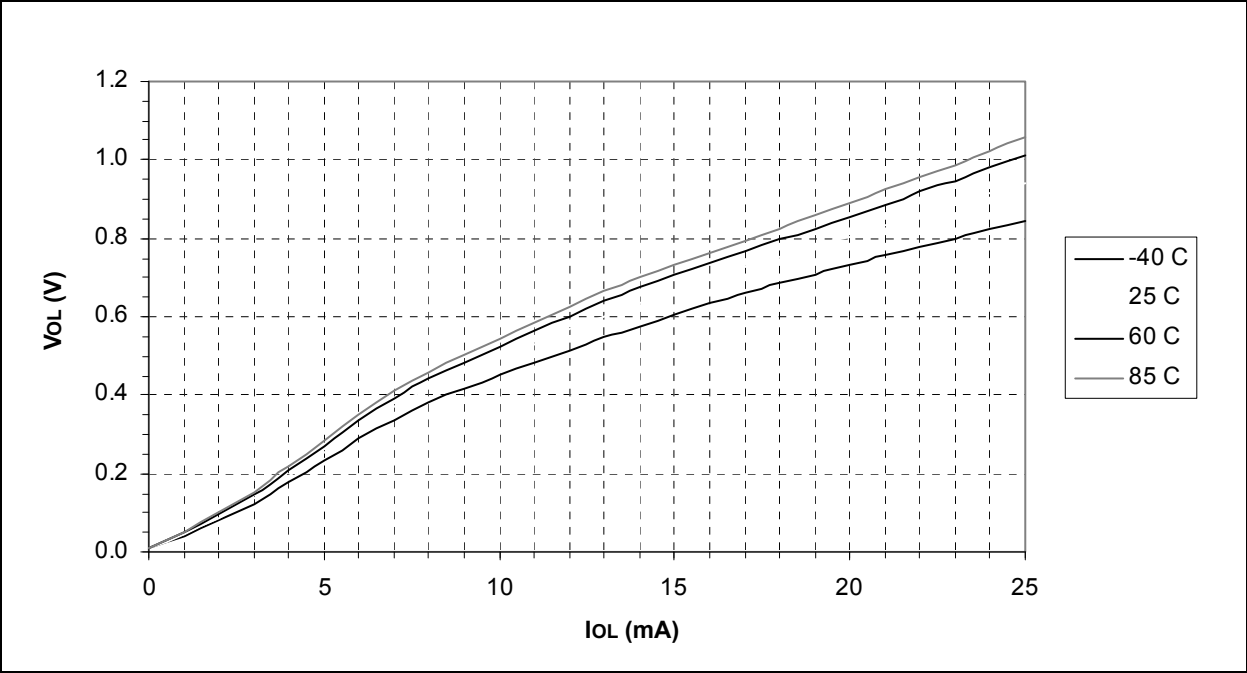


FIGURE 30-27: TYPICAL  $V_{OL}$  vs.  $I_{OL}$  (GENERAL PURPOSE I/O, AS A FUNCTION OF TEMPERATURE,  $2.0V \leq V_{DD} \leq 5.5V$ )

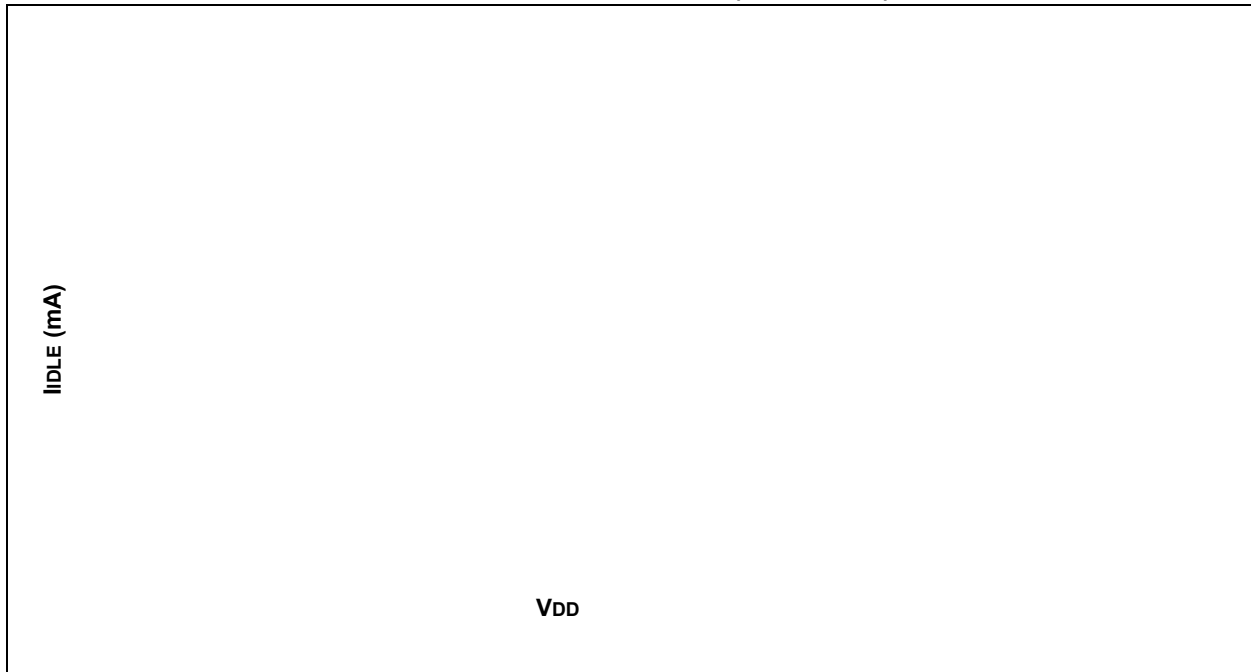


# PIC24FV32KA304 FAMILY

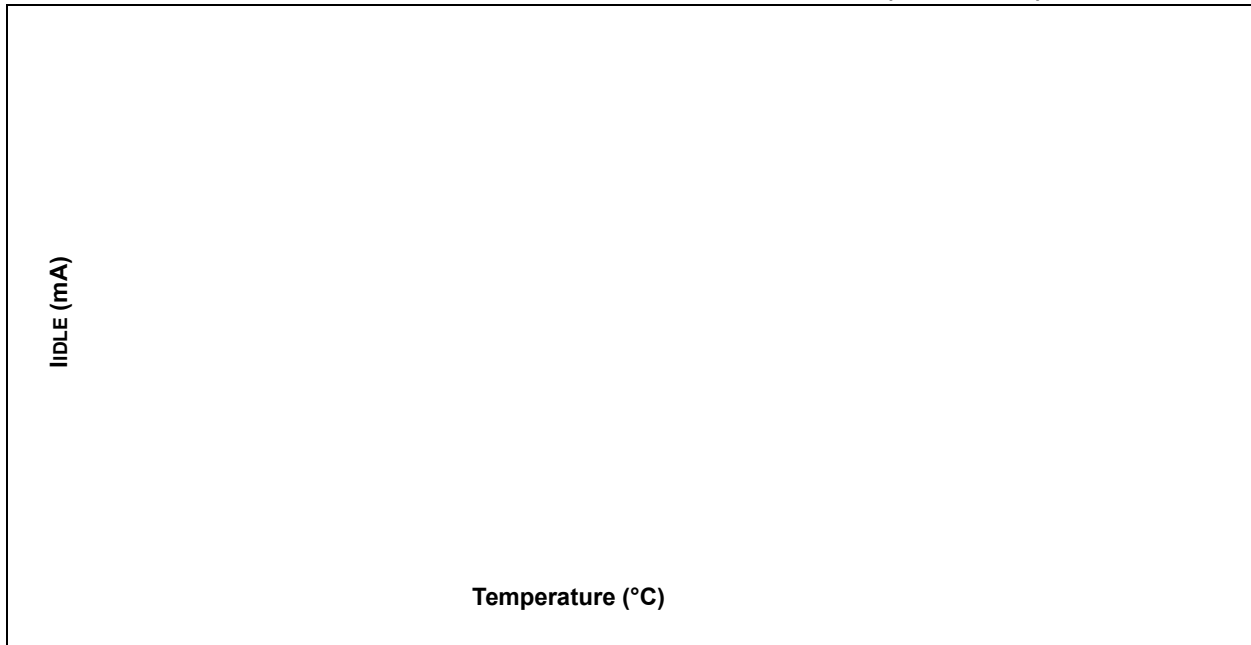
## 30.2 Characteristics for Extended Temperature Devices (-40°C to +125°C)

**Note:** Data for V<sub>DD</sub> levels greater than 3.3V are applicable to PIC24FV32KA304 family devices only.

**FIGURE 30-40: TYPICAL AND MAXIMUM I<sub>IDLE</sub> vs. V<sub>DD</sub> (FRC MODE)**



**FIGURE 30-41: TYPICAL AND MAXIMUM I<sub>IDLE</sub> vs. TEMPERATURE (FRC MODE)**



**FIGURE 30-48: TYPICAL  $\Delta I_{HLVD}$  vs.  $V_{DD}$**

