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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	17
Program Memory Size	16KB (5.5K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 12x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	20-DIP (0.300", 7.62mm)
Supplier Device Package	20-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fv16ka301-i-p

PIC24FV32KA304 FAMILY

Pin Diagrams

48-Pin UQFN^(1,2,3)

PIC24FVXXKA304
PIC24FXXKA304

Pin	Pin Features	
	PIC24FVXXKA304	PIC24FXXKA304
1	SDA1/T1CK/U1RTS/CTED4/CN21/RB9	SDA1/T1CK/U1RTS/CTED4/CN21/RB9
2	U1RX/CN18/RC6	U1RX/CN18/RC6
3	U1TX/CN17/RC7	U1TX/CN17/RC7
4	OC2/CN20/RC8	OC2/CN20/RC8
5	IC2/CTED7/CN19/RC9	IC2/CTED7/CN19/RC9
6	IC1/CTED3/CN9/RA7	IC1/CTED3/CN9/RA7
7	V _{CAP}	C2OUT/OC1/CTED1/INT2CN8/RA6
8	N/C	N/C
9	PGED2/SDI1/CTED11/CN16/RB10	PGED2/SDI1/CTED11/CN16/RB10
10	PGEC2/SCK1/CTED9/CN15/RB11	PGEC2/SCK1/CTED9/CN15/RB11
11	AN12/HLVDIN/CTED2/INT2/CN14/RB12	AN12/HLVDIN/CTED2/CN14/RB12
12	AN11/SDO1/CTPLS/CN13/RB13	AN11/SDO1/CTPLS/CN13/RB13
13	OC3/CN35/RA10	OC3/CN35/RA10
14	IC3/CTED8/CN36/RA11	IC3/CTED8/CN36/RA11
15	CV _{REF} /AN10/C3INB/RTCC/C1OUT/OCFA/CTED5/INT1/CN12/RB14	CV _{REF} /AN10/C3INB/RTCC/C1OUT/OCFA/CTED5/INT1/CN12/RB14
16	AN9/C3INA/T3CK/T2CK/REFO/SS1/CTED6/CN11/RB15	AN9/C3INA/T3CK/T2CK/REFO/SS1/CTED6/CN11/RB15
17	V _{SS} /AV _{SS}	V _{SS} /AV _{SS}
18	V _{DD} /AV _{DD}	V _{DD} /AV _{DD}
19	MCLR/RA5	MCLR/RA5
20	N/C	N/C
21	V _{REF} +/CV _{REF} +/AN0/C3INC/CTED1/CN2/RA0	V _{REF} +/CV _{REF} +/AN0/C3INC/CN2/RA0
22	CV _{REF} -/V _{REF} -/AN1/CN3/RA1	CV _{REF} -/V _{REF} -/AN1/CN3/RA1
23	PGED1/AN2/U1PWUJ/CTCMP/C1IND/C2INB/C3IND/U2TX/CN4/RB0	PGED1/AN2/U1PWUJ/CTCMP/C1IND/C2INB/C3IND/U2TX/CN4/RB0
24	PGEC1/AN3/C1INC/C2INA/U2RX/CTED12/CN5/RB1	PGEC1/AN3/C1INC/C2INA/U2RX/CTED12/CN5/RB1
25	AN4/C1INB/C2IND/SDA2/T5CK/T4CK/CTED13/CN6/RB2	AN4/C1INB/C2IND/SDA2/T5CK/T4CK/CTED13/CN6/RB2
26	AN5/C1INA/C2INC/SCL2/CN7/RB3	AN5/C1INA/C2INC/SCL2/CN7/RB3
27	AN6/CN32/RC0	AN6/CN32/RC0
28	AN7/CN31/RC1	AN7/CN31/RC1
29	AN8/CN10/RC2	AN8/CN10/RC2
30	V _{DD}	V _{DD}
31	V _{SS}	V _{SS}
32	N/C	N/C
33	OSCI/AN13/CLKI/CN30/RA2	OSCI/AN13/CLKI/CN30/RA2
34	OSCO/AN14/CLKO/CN29/RA3	OSCO/AN14/CLKO/CN29/RA3
35	OCFB/CN33/RA8	OCFB/CN33/RA8
36	SOSCI/AN15/U2RTS/CN1/RB4	SOSCI/AN15/U2RTS/CN1/RB4
37	SOSCO/SCLKI/U2CTS/CN0/RA4	SOSCO/SCLKI/U2CTS/CN0/RA4
38	SS2/CN34/RA9	SS2/CN34/RA9
39	SDI2/CN28/RC3	SDI2/CN28/RC3
40	SDO2/CN25/RC4	SDO2/CN25/RC4
41	SCK2/CN26/RC5	SCK2/CN26/RC5
42	V _{SS}	V _{SS}
43	V _{DD}	V _{DD}
44	N/C	N/C
45	PGED3/ASDA1 ⁽²⁾ /CN27/RB5	PGED3/ASDA1 ⁽²⁾ /CN27/RB5
46	PGEC3/ASCL1 ⁽²⁾ /CN24/RB6	PGEC3/ASCL1 ⁽²⁾ /CN24/RB6
47	C2OUT/OC1/INT0/CN23/RB7	INT0/CN23/RB7
48	SCL1/U1CTS/C3OUT/CTED10/CN22/RB8	SCL1/U1CTS/C3OUT/CTED10/CN22/RB8

Legend: Pin numbers in **bold** indicate pin function differences between PIC24FV and PIC24F devices.

Note 1: Exposed pad on underside of device is connected to V_{SS}.

2: Alternative multiplexing for SDA1 (ASDA1) and SCL1 (ASCL1) when the I2CSEL Configuration bit is set.

3: PIC24F32KA3XX device pins have a maximum voltage of 3.6V and are not 5V tolerant.

PIC24FV32KA304 FAMILY

NOTES:

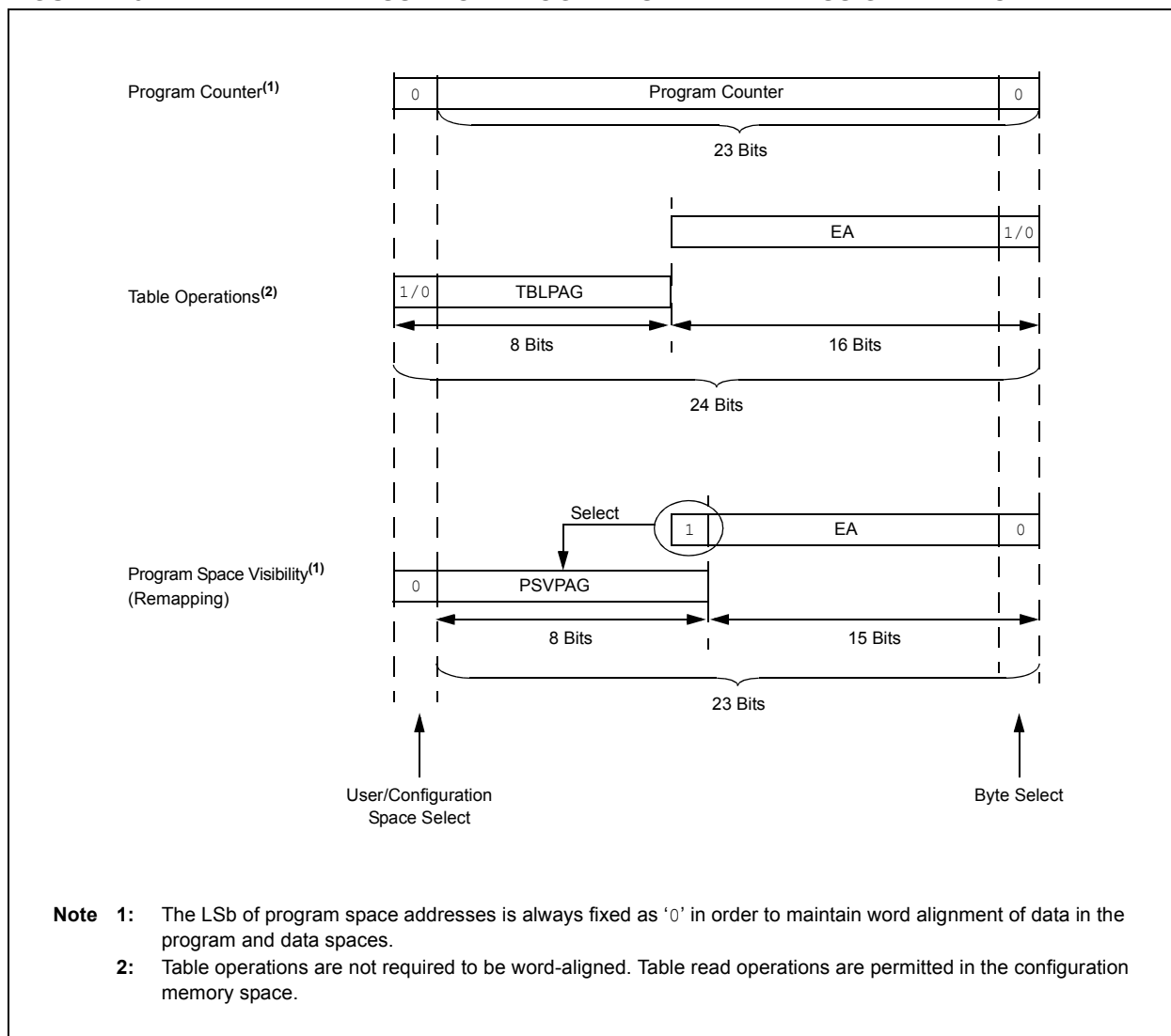
PIC24FV32KA304 FAMILY

TABLE 4-27: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xx xxxx xxxx xxxx xxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxx		xxxx xxxx xxxx xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx		xxxx xxxx xxxx xxxx		
Program Space Visibility (Block Remap/Read)	User	0	PSVPAG<7:0> ⁽²⁾		Data EA<14:0> ⁽¹⁾	
		0	xxxx xxxx		xxx xxxx xxxx xxxx	

- Note 1:** Data EA<15> is always '1' in this case, but is not used in calculating the program space address. Bit 15 of the address is PSVPAG<0>.
- Note 2:** PSVPAG can have only two values ('00' to access program memory and FF to access data EEPROM) in the PIC24FV32KA304 family.

FIGURE 4-5: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



- Note 1:** The LSb of program space addresses is always fixed as '0' in order to maintain word alignment of data in the program and data spaces.
- Note 2:** Table operations are not required to be word-aligned. Table read operations are permitted in the configuration memory space.

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REGISTER 8-15: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	R/W-0
—	—	CTMUIE	—	—	—	—	HLVDIE
bit 15							bit 8

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	U-0
—	—	—	—	CRCIE	U2ERIE	U1ERIE	—
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **CTMUIE:** CTMU Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 12-9 **Unimplemented:** Read as '0'
- bit 8 **HLVDIE:** High/Low-Voltage Detect Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 7-4 **Unimplemented:** Read as '0'
- bit 3 **CRCIE:** CRC Generator Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 2 **U2ERIE:** UART2 Error Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 1 **U1ERIE:** UART1 Error Interrupt Enable bit
 1 = Interrupt request is enabled
 0 = Interrupt request is not enabled
- bit 0 **Unimplemented:** Read as '0'

PIC24FV32KA304 FAMILY

REGISTER 8-28: IPC15: INTERRUPT PRIORITY CONTROL REGISTER 15

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	RTCIP2	RTCIP1	RTCIP0
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11

Unimplemented: Read as '0'

bit 10-8

RTCIP<2:0>: Real-Time Clock and Calendar Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

⋮

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 7-0

Unimplemented: Read as '0'

PIC24FV32KA304 FAMILY

REGISTER 8-30: IPC18: INTERRUPT PRIORITY CONTROL REGISTER 18

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	HLVDIP2	HLVDIP1	HLVDIP0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-3 **Unimplemented:** Read as '0'
 bit 2-0 **HLVDIP<2:0>:** High/Low-Voltage Detect Interrupt Priority bits
 111 = Interrupt is Priority 7 (highest priority interrupt)
 ·
 ·
 001 = Interrupt is Priority 1
 000 = Interrupt source is disabled

REGISTER 8-31: IPC19: INTERRUPT PRIORITY CONTROL REGISTER 19

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	CTMUIP2	CTMUIP1	CTMUIP0	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'
 bit 6-4 **CTMUIP<2:0>:** CTMU Interrupt Priority bits
 111 = Interrupt is Priority 7 (highest priority interrupt)
 ·
 ·
 001 = Interrupt is Priority 1
 000 = Interrupt source is disabled
 bit 3-0 **Unimplemented:** Read as '0'

PIC24FV32KA304 FAMILY

REGISTER 8-33: INTTREG: INTERRUPT CONTROL AND STATUS REGISTER

R-0	U-0	R/W-0	U-0	R-0	R-0	R-0	R-0
CPUIRQ	—	VHOLD	—	ILR3	ILR2	ILR1	ILR0
bit 15							bit 8

U-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
—	VECNUM6	VECNUM5	VECNUM4	VECNUM3	VECNUM2	VECNUM1	VECNUM0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **CPUIRQ:** Interrupt Request from Interrupt Controller CPU bit
 1 = An interrupt request has occurred but has not yet been Acknowledged by the CPU (this will happen when the CPU priority is higher than the interrupt priority)
 0 = No interrupt request is left unacknowledged
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **VHOLD:** Vector Hold bit
Allows Vector Number Capture and Changes which Interrupt is Stored in the VECNUM bit:
 1 = VECNUM will contain the value of the highest priority pending interrupt, instead of the current interrupt
 0 = VECNUM will contain the value of the last Acknowledged interrupt (last interrupt that has occurred with higher priority than the CPU, even if other interrupts are pending)
- bit 12 **Unimplemented:** Read as '0'
- bit 11-8 **ILR<3:0>:** New CPU Interrupt Priority Level bits
 1111 = CPU Interrupt Priority Level is 15
 .
 .
 .
 0001 = CPU Interrupt Priority Level is 1
 0000 = CPU Interrupt Priority Level is 0
- bit 7 **Unimplemented:** Read as '0'
- bit 6-0 **VECNUM<6:0>:** Vector Number of Pending Interrupt bits
 0111111 = Interrupt vector pending is Number 135
 .
 .
 .
 0000001 = Interrupt vector pending is Number 9
 0000000 = Interrupt vector pending is Number 8

PIC24FV32KA304 FAMILY

10.2.4.2 Exiting Deep Sleep Mode

Deep Sleep mode exits on any one of the following events:

- A POR event on VDD supply. If there is no DSBOR circuit to re-arm the VDD supply POR circuit, the external VDD supply must be lowered to the natural arming voltage of the POR circuit.
- A DSWDT time-out. When the DSWDT timer times out, the device exits Deep Sleep.
- An RTCC alarm (if RTCEN = 1).
- An assertion ('0') of the $\overline{\text{MCLR}}$ pin.
- An assertion of the INT0 pin (if the interrupt was enabled before Deep Sleep mode was entered). The polarity configuration is used to determine the assertion level ('0' or '1') of the pin that will cause an exit from Deep Sleep mode. Exiting from Deep Sleep mode requires a change on the INT0 pin while in Deep Sleep mode.

Note: Any interrupt pending when entering Deep Sleep mode is cleared.

Exiting Deep Sleep mode generally does not retain the state of the device and is equivalent to a Power-on Reset (POR) of the device. Exceptions to this include the RTCC (if present), which remains operational through the wake-up, the DSGPRx registers and DSWDT.

Wake-up events that occur after Deep Sleep exits, but before the POR sequence completes, are ignored and are not captured in the DSWAKE register.

The sequence for exiting Deep Sleep mode is:

1. After a wake-up event, the device exits Deep Sleep and performs a POR. The DSEN bit is cleared automatically. Code execution resumes at the Reset vector.
2. To determine if the device exited Deep Sleep, read the Deep Sleep bit, DPSLP (RCON<10>). This bit will be set if there was an exit from Deep Sleep mode; if the bit is set, clear it.
3. Determine the wake-up source by reading the DSWAKE register.
4. Determine if a DSBOR event occurred during Deep Sleep mode by reading the DSBOR bit (DSCON<1>).
5. If application context data has been saved, read it back from the DSGPR0 and DSGPR1 registers.
6. Clear the RELEASE bit (DSCON<0>).

10.2.4.3 Saving Context Data with the DSGPR0/DSGPR1 Registers

As exiting Deep Sleep mode causes a POR, most Special Function Registers reset to their default POR values. In addition, because V_{CORE} power is not supplied in Deep Sleep mode, information in data RAM may be lost when exiting this mode.

Applications which require critical data to be saved prior to Deep Sleep may use the Deep Sleep General Purpose registers, DSGPR0 and DSGPR1 or data EEPROM (if available). Unlike other SFRs, the contents of these registers are preserved while the device is in Deep Sleep mode. After exiting Deep Sleep, software can restore the data by reading the registers and clearing the RELEASE bit (DSCON<0>).

10.2.4.4 I/O Pins During Deep Sleep

During Deep Sleep, the general purpose I/O pins retain their previous states and the Secondary Oscillator (SOSC) will remain running, if enabled. Pins that are configured as inputs (TRISx bit is set), prior to entry into Deep Sleep, remain high-impedance during Deep Sleep. Pins that are configured as outputs (TRISx bit is clear), prior to entry into Deep Sleep, remain as output pins during Deep Sleep. While in this mode, they continue to drive the output level determined by their corresponding LATx bit at the time of entry into Deep Sleep.

Once the device wakes back up, all I/O pins continue to maintain their previous states, even after the device has finished the POR sequence and is executing application code again. Pins configured as inputs during Deep Sleep remain high-impedance and pins configured as outputs continue to drive their previous value. After waking up, the TRIS and LAT registers, and the SOSCEN bit (OSCCON<1>) are reset. If firmware modifies any of these bits or registers, the I/O will not immediately go to the newly configured states. Once the firmware clears the RELEASE bit (DSCON<0>), the I/O pins are "released". This causes the I/O pins to take the states configured by their respective TRISx and LATx bit values.

This means that keeping the SOSC running after waking up requires the SOSCEN bit to be set before clearing RELEASE.

If the Deep Sleep BOR (DSBOR) is enabled, and a DSBOR or a true POR event occurs during Deep Sleep, the I/O pins will be immediately released, similar to clearing the RELEASE bit. All previous state information will be lost, including the general purpose DSGPR0 and DSGPR1 contents.

If a $\overline{\text{MCLR}}$ Reset event occurs during Deep Sleep, the DSGPRx, DSCON and DSWAKE registers will remain valid, and the RELEASE bit will remain set. The state of the SOSC will also be retained. The I/O pins, however, will be reset to their $\overline{\text{MCLR}}$ Reset state. Since RELEASE is still set, changes to the SOSCEN bit (OSCCON<1>) cannot take effect until the RELEASE bit is cleared.

In all other Deep Sleep wake-up cases, application firmware must clear the RELEASE bit in order to reconfigure the I/O pins.

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REGISTER 15-2: OCxCON2: OUTPUT COMPARE x CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
FLTMD	FLTOUT	FLTTRIEN	OCINV	—	DCB1 ⁽³⁾	DCB0 ⁽³⁾	OC32
bit 15							bit 8

R/W-0	R/W-0, HS	R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0
OCTRIG	TRIGSTAT	OCTRIS	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0
bit 7							bit 0

Legend:	HS = Hardware Settable bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

- bit 15 **FLTMD:** Fault Mode Select bit
 1 = Fault mode is maintained until the Fault source is removed and the corresponding OCFLTx bit is cleared in software
 0 = Fault mode is maintained until the Fault source is removed and a new PWM period starts
- bit 14 **FLTOUT:** Fault Out bit
 1 = PWM output is driven high on a Fault
 0 = PWM output is driven low on a Fault
- bit 13 **FLTTRIEN:** Fault Output State Select bit
 1 = Pin is forced to an output on a Fault condition
 0 = Pin I/O condition is unaffected by a Fault
- bit 12 **OCINV:** Output Compare x Invert bit
 1 = OCx output is inverted
 0 = OCx output is not inverted
- bit 11 **Unimplemented:** Read as '0'
- bit 10-9 **DCB<1:0>:** Output Compare x Pulse-Width Least Significant bits⁽³⁾
 11 = Delays OCx falling edge by 3/4 of the instruction cycle
 10 = Delays OCx falling edge by 1/2 of the instruction cycle
 01 = Delays OCx falling edge by 1/4 of the instruction cycle
 00 = OCx falling edge occurs at the start of the instruction cycle
- bit 8 **OC32:** Cascade Two Output Compare Modules Enable bit (32-bit operation)
 1 = Cascade module operation is enabled
 0 = Cascade module operation is disabled
- bit 7 **OCTRIG:** Output Compare x Sync/Trigger Select bit
 1 = Triggers OCx from source designated by the SYNCSELx bits
 0 = Synchronizes OCx with source designated by the SYNCSELx bits
- bit 6 **TRIGSTAT:** Timer Trigger Status bit
 1 = Timer source has been triggered and is running
 0 = Timer source has not been triggered and is being held clear
- bit 5 **OCTRIS:** Output Compare x Output Pin Direction Select bit
 1 = OCx pin is tri-stated
 0 = Output Compare x peripheral is connected to the OCx pin

Note 1: Do not use an output compare module as its own trigger source, either by selecting this mode or another equivalent SYNCSELx setting.

2: Use these inputs as trigger sources only and never as Sync sources.

3: These bits affect the rising edge when OCINV = 1. The bits have no effect when the OCMx bits (OCxCON1<2:0>) = 001.

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NOTES:

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REGISTER 20-1: CRCCON1: CRC CONTROL REGISTER 1

R/W-0	U-0	R/W-0	R-0	R-0	R-0	R-0	R-0
CRCCEN	—	CSIDL	VWORD4	VWORD3	VWORD2	VWORD1	VWORD0
bit 15							bit 8

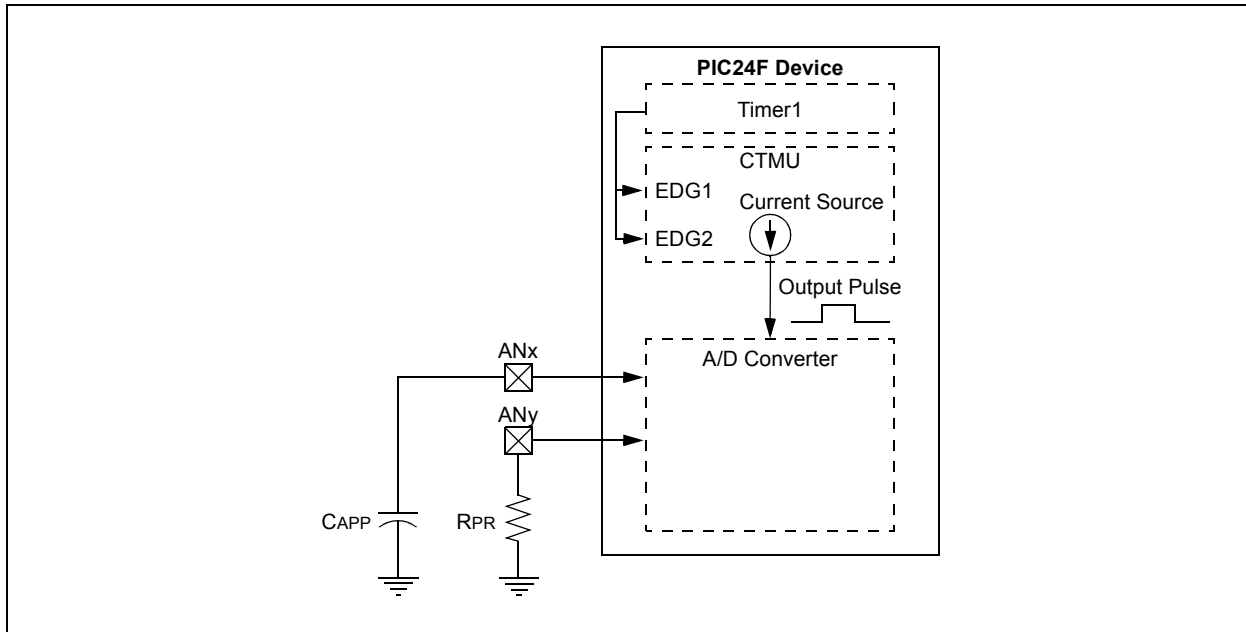
R-0, HSC	R-1, HSC	R/W-0	R/W-0, HC	R/W-0	U-0	U-0	U-0
CRCFUL	CRCMPT	CRCISEL	CRCGO	LENDIAN	—	—	—
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 15 **CRCCEN:** CRC Enable bit
 1 = Module is enabled
 0 = Module is disabled
 All state machines, pointers and CRCWDAT/CRCDAT registers are reset; other SFRs are NOT reset.
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **CSIDL:** CRC Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12-8 **VWORD<4:0>:** Pointer Value bits
 Indicates the number of valid words in the FIFO, which has a maximum value of 8 when PLEN<4:0> > 7 or 16 when PLEN<4:0> ≤ 7.
- bit 7 **CRCFUL:** CRC FIFO Full bit
 1 = FIFO is full
 0 = FIFO is not full
- bit 6 **CRCMPT:** CRC FIFO Empty Bit
 1 = FIFO is empty
 0 = FIFO is not empty
- bit 5 **CRCISEL:** CRC interrupt Selection bit
 1 = Interrupt on FIFO is empty; CRC calculation is not complete
 0 = Interrupt on shift is complete and CRCWDAT result is ready
- bit 4 **CRCGO:** Start CRC bit
 1 = Starts CRC serial shifter
 0 = CRC serial shifter is turned off
- bit 3 **LENDIAN:** Data Shift Direction Select bit
 1 = Data word is shifted into the CRC, starting with the LSb (little endian)
 0 = Data word is shifted into the CRC, starting with the MSb (big endian)
- bit 2-0 **Unimplemented:** Read as '0'

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FIGURE 25-1: TYPICAL CONNECTIONS AND INTERNAL CONFIGURATION FOR CAPACITANCE MEASUREMENT

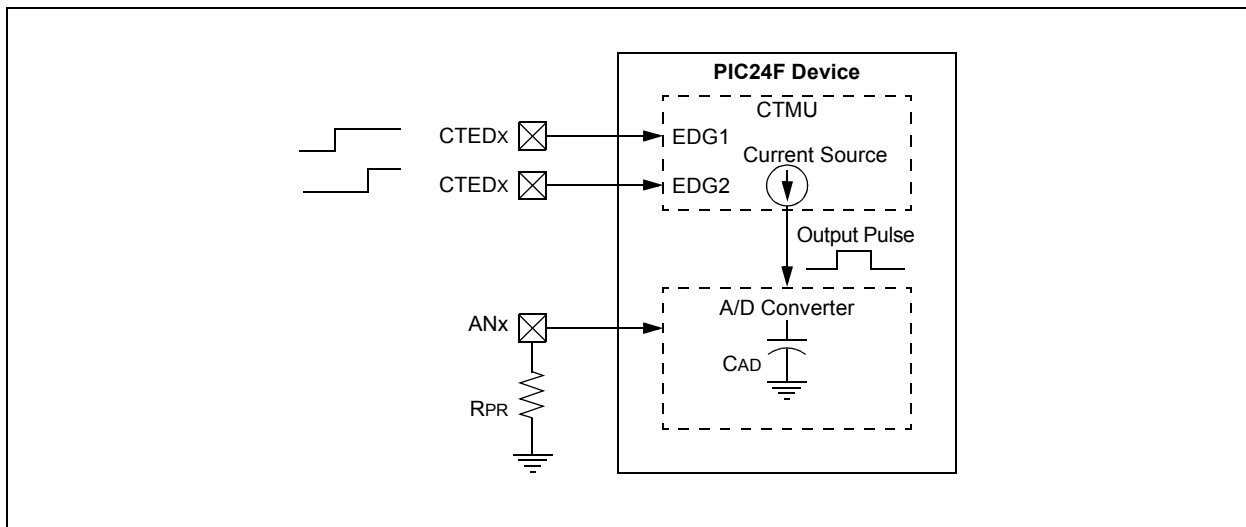


25.2 Measuring Time

Time measurements on the pulse width can be similarly performed using the A/D module's Internal Capacitor (CAD) and a precision resistor for current calibration. Figure 25-2 displays the external connections used for

time measurements, and how the CTMU and A/D modules are related in this application. This example also shows both edge events coming from the external CTEDx pins, but other configurations using internal edge sources are possible.

FIGURE 25-2: TYPICAL CONNECTIONS AND INTERNAL CONFIGURATION FOR TIME MEASUREMENT



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If the WDT is enabled in hardware (FWDTEN<1:0> = 11), it will continue to run during Sleep or Idle modes. When the WDT time-out occurs, the device will wake and code execution will continue from where the PWRSAV instruction was executed. The corresponding SLEEP or IDLE bit (RCON<3:2>) will need to be cleared in software after the device wakes up.

The WDT Flag bit, WDTO (RCON<4>), is not automatically cleared following a WDT time-out. To detect subsequent WDT events, the flag must be cleared in software.

Note: The CLRWDT and PWRSAV instructions clear the prescaler and postscaler counts when executed.

26.3.1 WINDOWED OPERATION

The Watchdog Timer has an optional Fixed Window mode of operation. In this Windowed mode, CLRWDT instructions can only reset the WDT during the last 1/4 of the programmed WDT period. A CLRWDT instruction executed before that window causes a WDT Reset, similar to a WDT time-out.

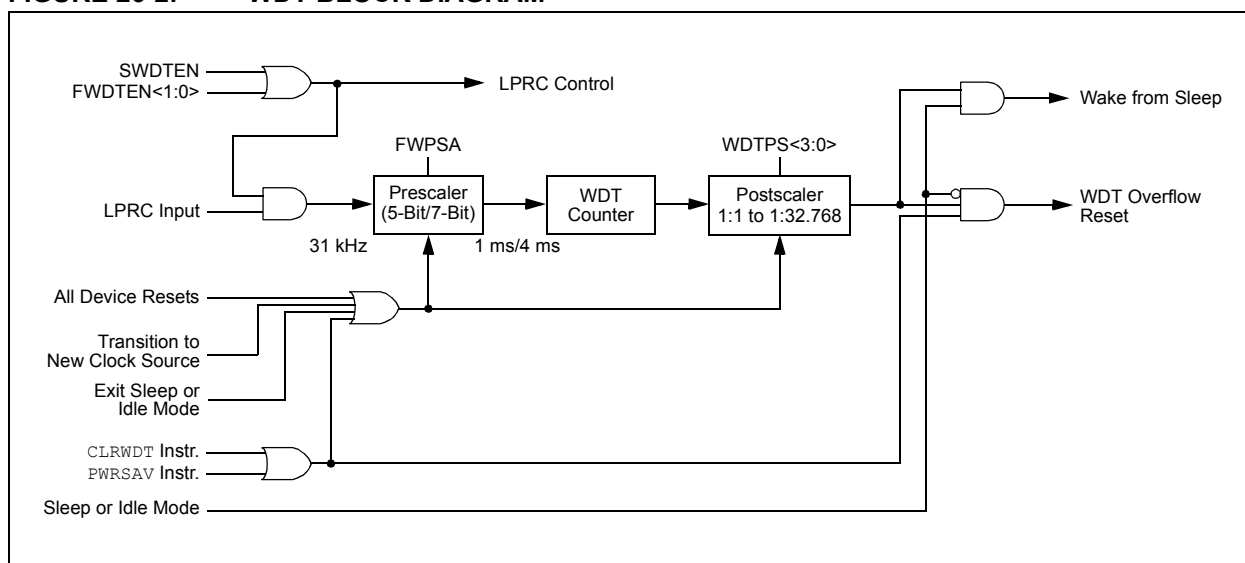
Windowed WDT mode is enabled by programming the Configuration bit, WINDIS (FWDT<6>), to '0'.

26.3.2 CONTROL REGISTER

The WDT is enabled or disabled by the FWDTEN<1:0> Configuration bits. When both the FWDTEN<1:0> Configuration bits are set, the WDT is always enabled.

The WDT can be optionally controlled in software when the FWDTEN<1:0> Configuration bits have been programmed to '10'. The WDT is enabled in software by setting the SWDTEN control bit (RCON<5>). The SWDTEN control bit is cleared on any device Reset. The software WDT option allows the user to enable the WDT for critical code segments, and disable the WDT during non-critical segments, for maximum power savings. When the FWDTEN<1:0> bits are set to '01', the WDT is only enabled in Run and Idle modes, and is disabled in Sleep. Software control of the SWDTEN bit (RCON<5>) is disabled with this setting.

FIGURE 26-2: WDT BLOCK DIAGRAM



PIC24FV32KA304 FAMILY

FIGURE 29-5: CLKO AND I/O TIMING CHARACTERISTICS

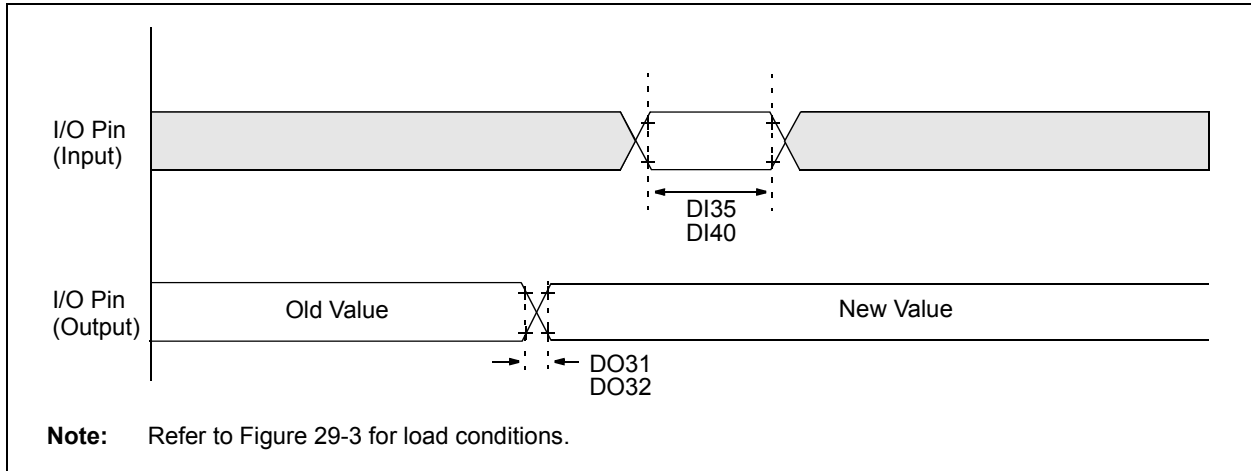


TABLE 29-23: CLKO AND I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V PIC24F32KA3XX 2.0V to 5.5V PIC24FV32KA3XX				
			Min	Typ ⁽¹⁾	Max	Units	Conditions
DO31	TioR	Port Output Rise Time	—	10	25	ns	
DO32	TioF	Port Output Fall Time	—	10	25	ns	
DI35	TINP	INTx Pin High or Low Time (output)	20	—	—	ns	
DI40	TRBP	CNx High or Low Time (input)	2	—	—	Tcy	

Note 1: Data in “Typ” column is at 3.3V, +25°C (PIC24F32KA3XX); 5.0V, +25°C (PIC24FV32KA3XX), unless otherwise stated.

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TABLE 29-24: COMPARATOR TIMINGS

Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Comments
300	TRESP	Response Time ^{*(1)}	—	150	400	ns	
301	TMC2OV	Comparator Mode Change to Output Valid*	—	—	10	μs	

* Parameters are characterized but not tested.

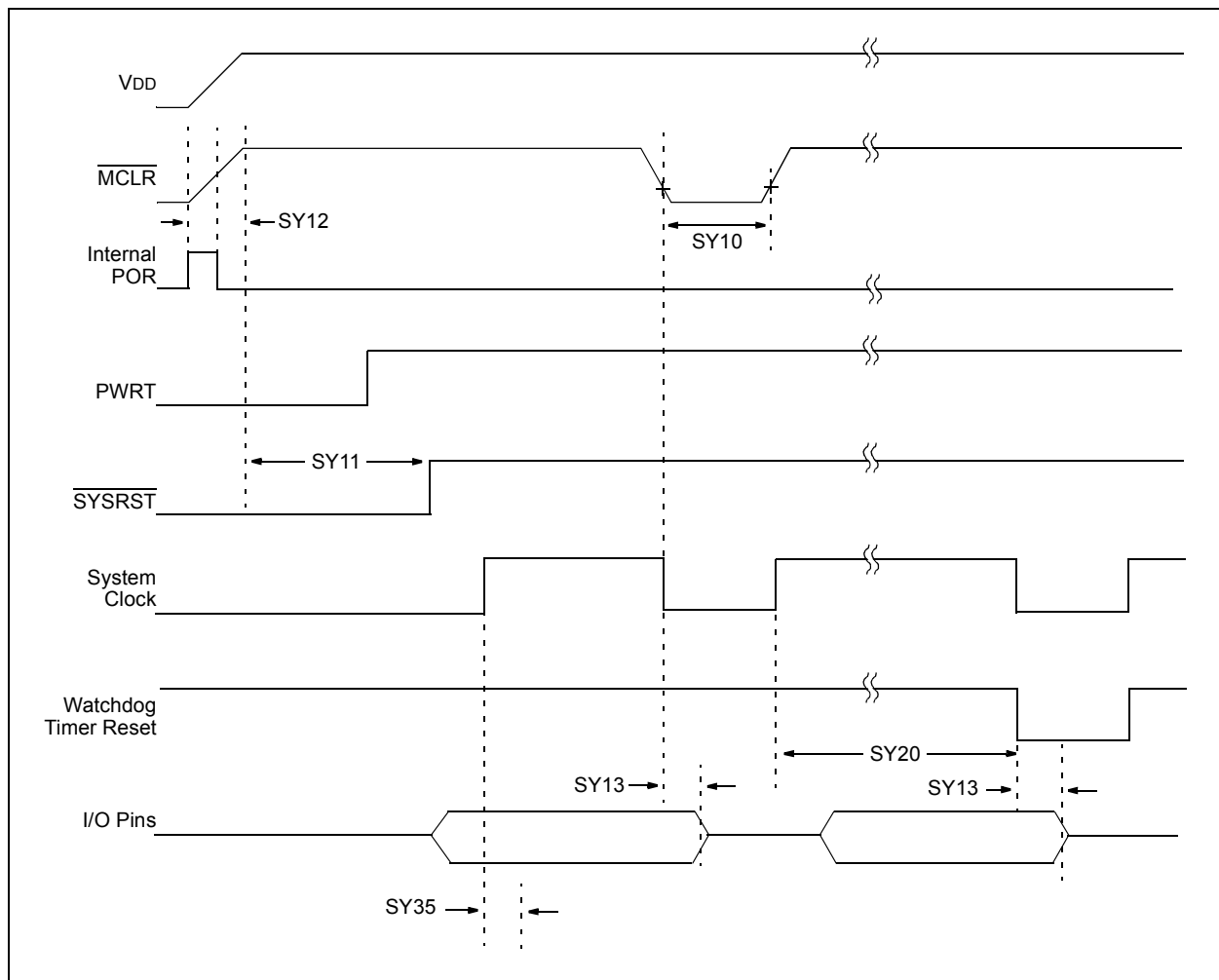
Note 1: Response time is measured with one comparator input at $(V_{DD} - 1.5)/2$, while the other input transitions from VSS to VDD.

TABLE 29-25: COMPARATOR VOLTAGE REFERENCE SETTling TIME SPECIFICATIONS

Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Comments
VR310	TSET	Settling Time ⁽¹⁾	—	—	10	μs	

Note 1: Settling time is measured while CVRSS = 1 and the CVR<3:0> bits transition from '0000' to '1111'.

FIGURE 29-6: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING CHARACTERISTICS



PIC24FV32KA304 FAMILY

FIGURE 30-22: TYPICAL ΔI_{DSWDT} vs. V_{DD}

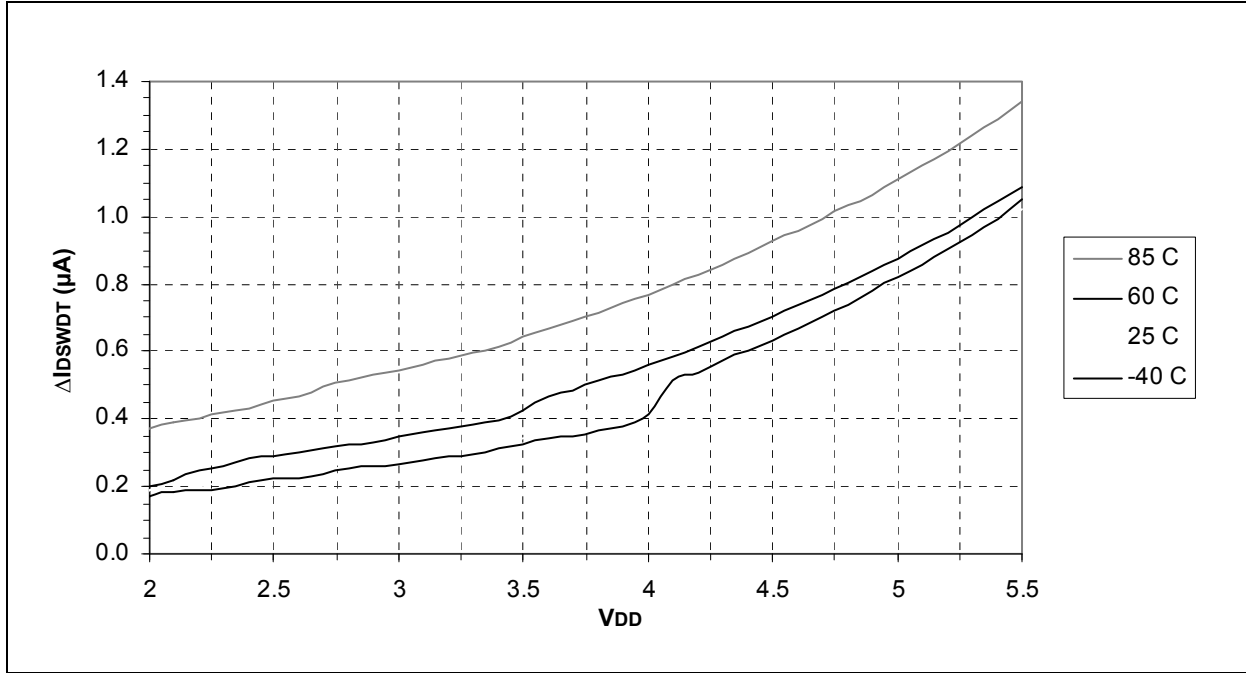
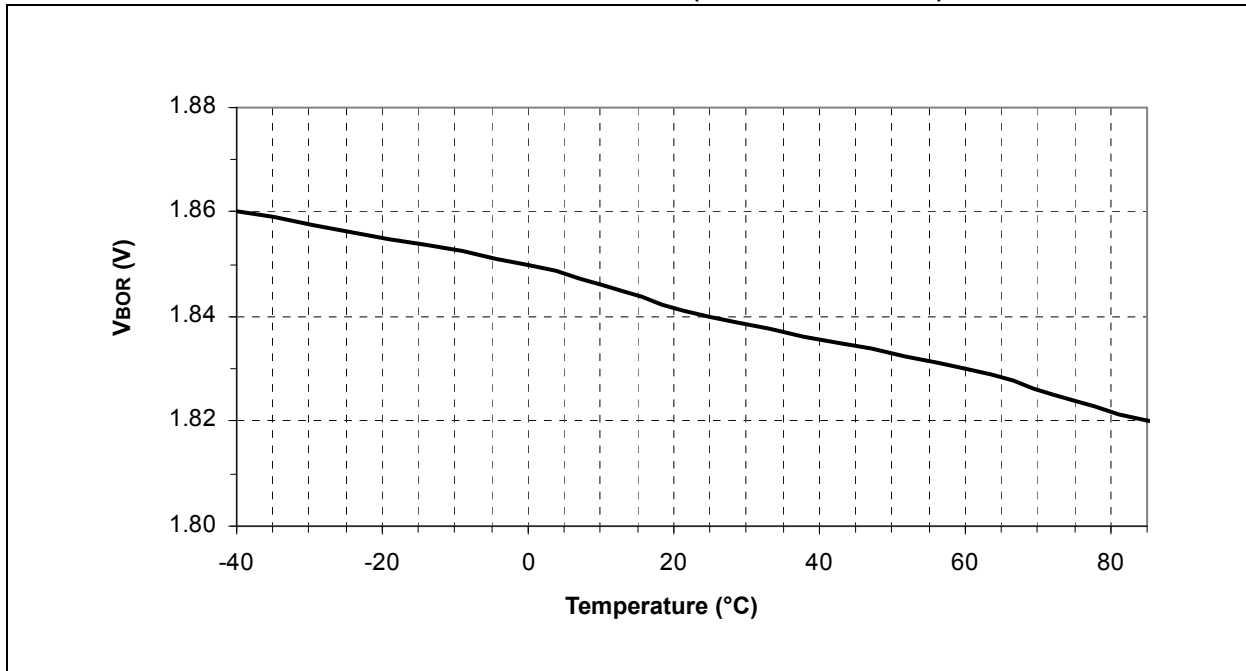
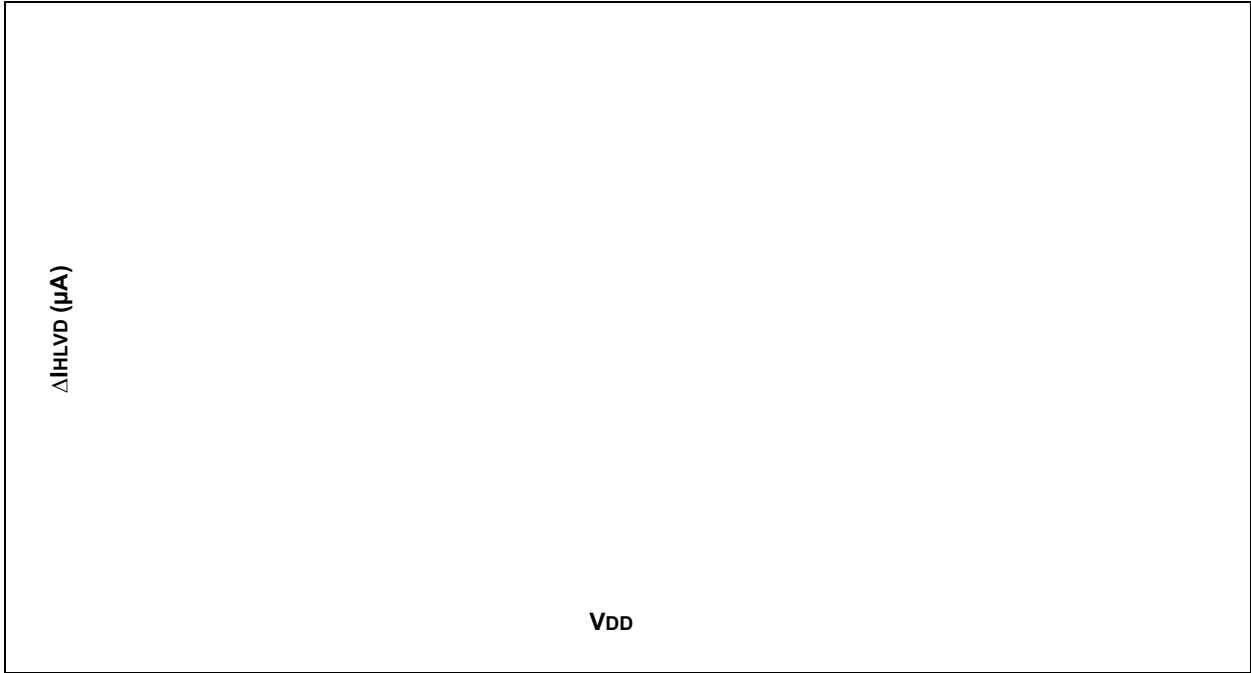


FIGURE 30-23: TYPICAL V_{BOR} vs. TEMPERATURE (BOR TRIP POINT 3)



PIC24FV32KA304 FAMILY

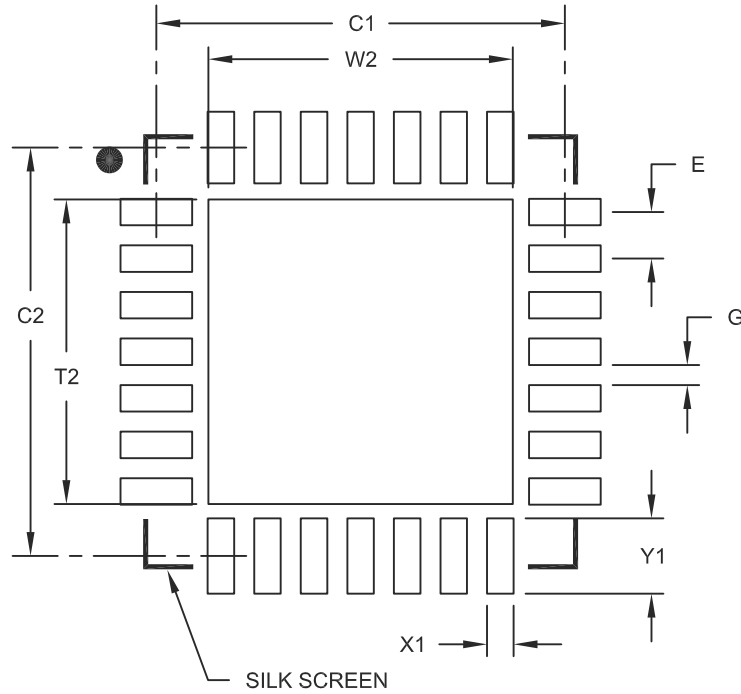
FIGURE 30-48: TYPICAL ΔI_{HLVD} vs. V_{DD}



PIC24FV32KA304 FAMILY

28-Lead Plastic Quad Flat, No Lead Package (ML) – 6x6 mm Body [QFN] with 0.55 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.25
Optional Center Pad Length	T2			4.25
Contact Pad Spacing	C1		5.70	
Contact Pad Spacing	C2		5.70	
Contact Pad Width (X28)	X1			0.37
Contact Pad Length (X28)	Y1			1.00
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

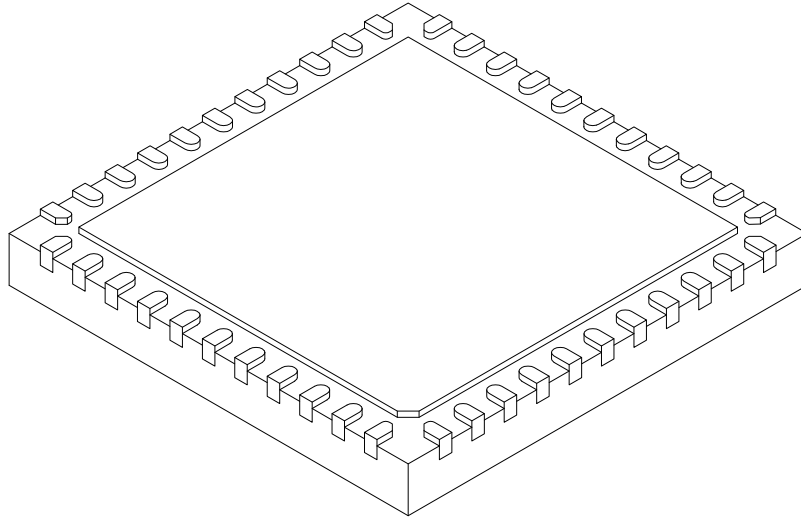
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

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PIC24FV32KA304 FAMILY

44-Lead Plastic Quad Flat, No Lead Package (ML) - 8x8 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	44		
Pitch	e	0.65 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Terminal Thickness	A3	0.20 REF		
Overall Width	E	8.00 BSC		
Exposed Pad Width	E2	6.25	6.45	6.60
Overall Length	D	8.00 BSC		
Exposed Pad Length	D2	6.25	6.45	6.60
Terminal Width	b	0.20	0.30	0.35
Terminal Length	L	0.30	0.40	0.50
Terminal-to-Exposed-Pad	K	0.20	-	-

Notes:

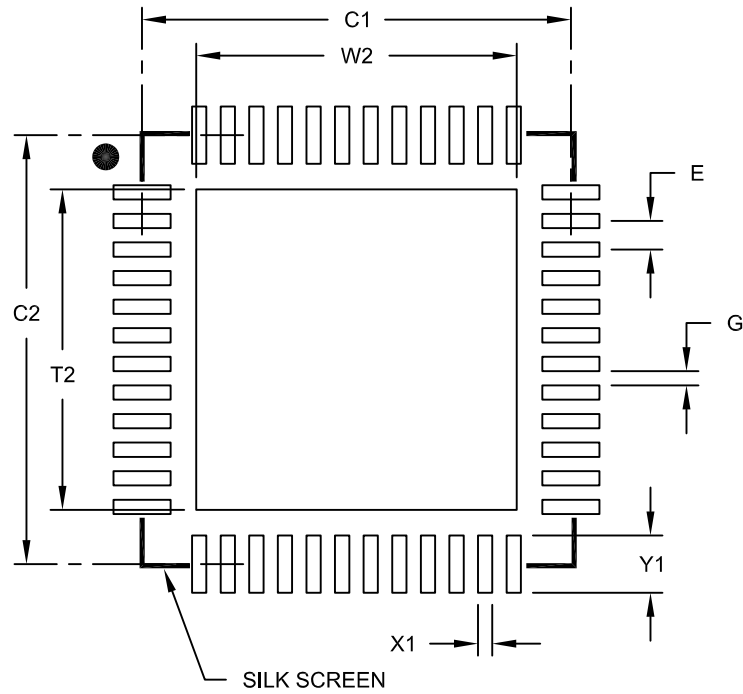
1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M
 - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
 - REF: Reference Dimension. usually without tolerance. for information purposes only.

Microchip Technology Drawing C04-103C Sheet 2 of 2

PIC24FV32KA304 FAMILY

48-Lead Ultra Thin Plastic Quad Flat, No Lead Package (MV) - 6x6 mm Body [UQFN]
With 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.40 BSC		
Optional Center Pad Width	W2			4.45
Optional Center Pad Length	T2			4.45
Contact Pad Spacing	C1		6.00	
Contact Pad Spacing	C2		6.00	
Contact Pad Width (X28)	X1			0.20
Contact Pad Length (X28)	Y1			0.80
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2153A