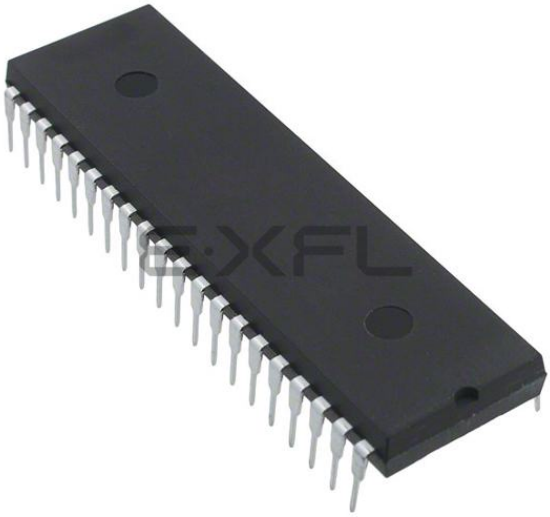


Welcome to E-XFL.COM

Understanding Embedded - Microprocessors

Embedded microprocessors are specialized computing chips designed to perform specific tasks within an embedded system. Unlike general-purpose microprocessors found in personal computers, embedded microprocessors are tailored for dedicated functions within larger systems, offering optimized performance, efficiency, and reliability. These microprocessors are integral to the operation of countless electronic devices, providing the computational power necessary for controlling processes, handling data, and managing communications.

Applications of Embedded - Microprocessors

Embedded microprocessors are utilized across a broad spectrum of applications, making them indispensable in

Details	
Product Status	Obsolete
Core Processor	80C88
Number of Cores/Bus Width	1 Core, 16-Bit
Speed	5MHz
Co-Processors/DSP	-
RAM Controllers	-
Graphics Acceleration	No
Display & Interface Controllers	-
Ethernet	-
SATA	-
USB	-
Voltage - I/O	5.0V
Operating Temperature	0°C ~ 70°C (TA)
Security Features	-
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/renesas-electronics-america/cp80c88z

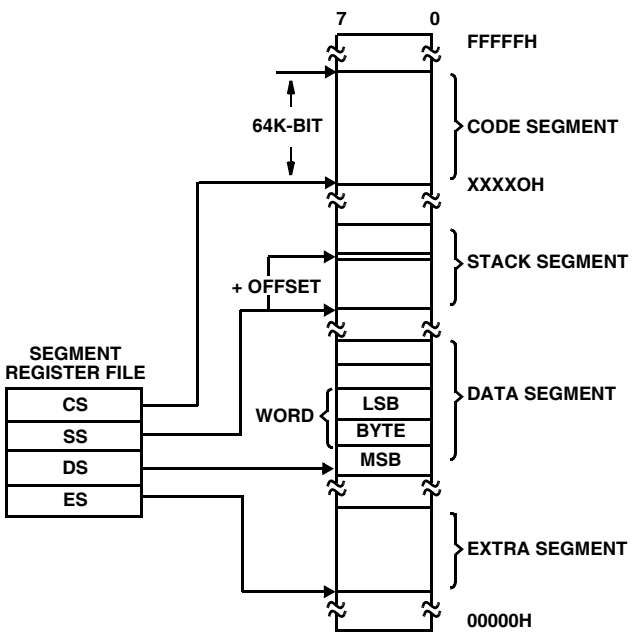


FIGURE 1. MEMORY ORGANIZATION

All memory references are made relative to base addresses contained in high speed segment registers. The segment types were chosen based on the addressing needs of programs. The segment register to be selected is automatically chosen according to specific rules as shown in Table1. All information in one segment type share the same logical attributes (e.g., code or data). By structuring memory into relocatable areas of similar characteristics and by automatically selecting segment registers, programs are shorter, faster, and more structured.

TABLE 1.

MEMORY REFERENCE NEED	SEGMENT REGISTER USED	SEGMENT SELECTION RULE
Instructions	CODE (CS)	Automatic with all instruction prefetch.
Stack	STACK (SS)	All stack pushes and pops. Memory references relative to BP base register except data references.
Local Data	DATA (DS)	Data references when: relative to stack, destination of string operation, or explicitly overridden.
External Data (Global)	EXTRA (ES)	Destination of string operations: Explicitly selected using a segment override.

Word (16-bit) operands can be located on even or odd address boundaries. For address and data operands, the least significant byte of the word is stored in the lower valued address location and the most significant byte in the next higher address location.

The BIU will automatically execute two fetch or write cycles for 16-bit operands.

Certain locations in memory are reserved for specific CPU operations. (See Figure 2). Locations from addresses FFFF0H through FFFFFH are reserved for operations including a jump to initial system initialization routine. Following RESET, the CPU will always begin execution at location FFFF0H where the jump must be located. Locations 00000H through 003FFH are reserved for interrupt operations. Each of the 256 possible interrupt service routines is accessed through its own pair of 16-bit pointers - segment address pointer and offset address pointer. The first pointer, used as the offset address, is loaded into the IP, and the second pointer, which designates the base address, is loaded into the CS. At this point program control is transferred to the interrupt routine. The pointer elements are assumed to have been stored at their respective places in reserved memory prior to the occurrence of interrupts.

Minimum and Maximum Modes

The requirements for supporting minimum and maximum 80C88 systems are sufficiently different that they cannot be done efficiently with 40 uniquely defined pins. Consequently, the 80C88 is equipped with a strap pin (MN/$\overline{MX}$) which defines the system configuration. The definition of a certain subset of the pins changes, dependent on the condition of the strap pin. When the MN/$\overline{MX}$ pin is strapped to GND, the 80C88 defines pins 24 through 31 and 34 in maximum mode. When the MN/$\overline{MX}$ pins is strapped to V_{CC}, the 80C88 generates bus control signals itself on pins 24 through 31 and 34.

The minimum mode 80C88 can be used with either a muliplexed or demultiplexed bus. This architecture provides the 80C88 processing power in a highly integrated form.

The demultiplexed mode requires one latch (for 64k address ability) or two latches (for a full megabyte of addressing). An 82C86 or 82C87 transceiver can also be used if data bus buffering is required. (See Figure 3). The 80C88 provides $\overline{DEN}$ and DT/$\overline{R}$ to control the transceiver, and ALE to latch the addresses. This configuration of the minimum mode provides the standard demultiplexed bus structure with heavy bus buffering and relaxed bus timing requirements.

The maximum mode employs the 82C88 bus controller (See Figure 4). The 82C88 decode status lines S0, S1 and S2, and provides the system with all bus control signals. Moving the bus control to the 82C88 provides better source and sink current capability to the control lines, and frees the 80C88 pins for extended large system features. Hardware lock, queue status, and two request/grant interfaces are provided by the 80C88 in maximum mode. These features allow coprocessors in local bus and remote bus configurations.

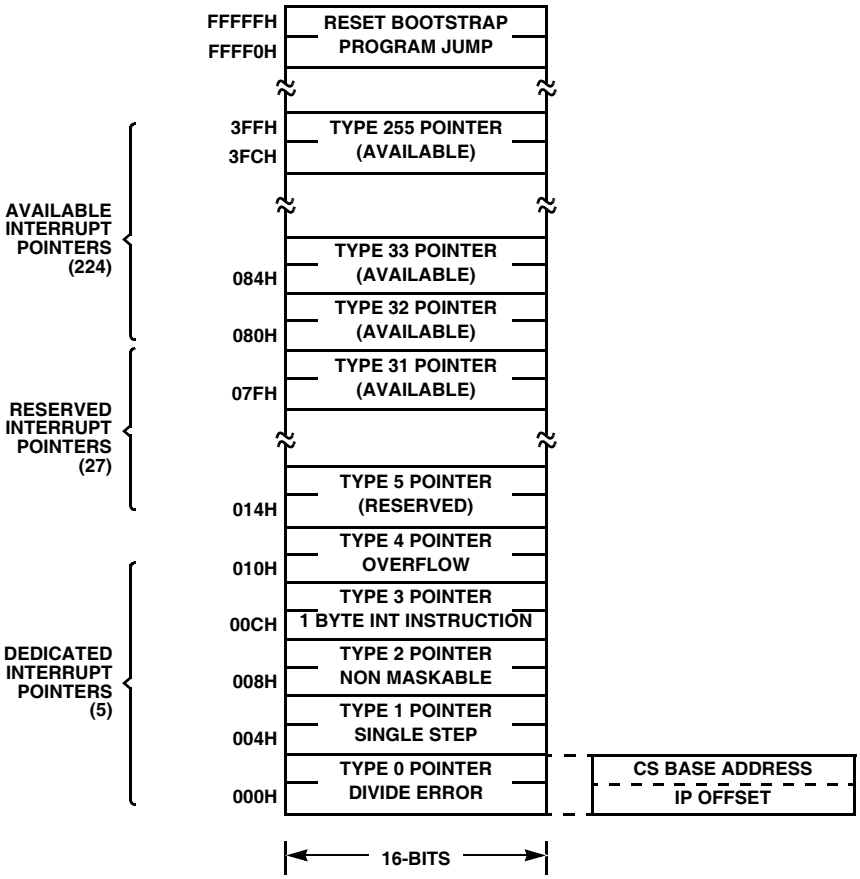


FIGURE 2. RESERVED MEMORY LOCATIONS

Bus Operation

The 80C88 address/data bus is broken into three parts: the lower eight address/data bits (AD0-AD7), the middle eight address bits (A8-A15), and the upper four address bits (A16-A19). The address/data bits and the highest four address bits are time multiplexed. This technique provides the most efficient use of pins on the processor, permitting the use of standard 40 lead package. The middle eight address bits are not multiplexed, i.e., they remain valid throughout each bus cycle. In addition, the bus can be demultiplexed at the processor with a single address latch if a standard, non multiplexed bus is desired for the system.

Each processor bus cycle consists of at least four CLK cycles. These are referred to as T1, T2, T3 and T4. (See Figure 5). The address is emitted from the processor during T1 and data transfer occurs on the bus during T3 and T4. T2 is used primarily for changing the direction of the bus during read operations. In the event that a “Not Ready” indication is given by the addressed device, “wait” states (TW) are inserted between T3 and T4. Each inserted “wait” state is of the same duration as a CLK cycle. Periods can occur between 80C88 driven bus cycles. These are referred to as “idle” states (TI), or inactive CLK cycles. The processor uses these cycles for internal housekeeping.

During T1 of any bus cycle, the ALE (Address latch enable) signal is emitted (by either the processor or the 82C88 bus controller, depending on the MN/$\overline{MX}$ strap). At the trailing edge of this pulse, a valid address and certain status information for the cycle may be latched.

Status bits $\overline{S0}$, $\overline{S1}$, and $\overline{S2}$ are used by the bus controller, in maximum mode, to identify the type of bus transaction according to Table 2.

Status bits S3 through S6 are multiplexed with high order address bits and are therefore valid during T2 through T4. S3 and S4 indicate which segment register was used to this bus cycle in forming the address according to Table 3.

S5 is a reflection of the PSW interrupt enable bit. S6 is always equal to 0.

To be responded to, INTR must be present (HIGH) during the clock period preceding the end of the current instruction or the end of a whole move for a block type instruction. INTR may be removed anytime after the falling edge of the first $\overline{INTA}$ signal. During interrupt response sequence, further interrupts are disabled. The enable bit is reset as part of the response to any interrupt (INTR, NMI, software interrupt, or single step). The FLAGS register, which is automatically pushed onto the stack, reflects the state of the processor prior to the interrupt. The enable bit will be zero until the old FLAGS register is restored, unless specifically set by an instruction.

During the response sequence (see Figure 7), the processor executes two successive (back-to-back) interrupt acknowledge cycles. The 80C88 emits to $\overline{LOCK}$ signal (maximum mode only) from T2 of the first bus cycle until T2 of the second. A local bus "hold" request will not be honored until the end of the second bus cycle. In the second bus cycle, a byte is fetched from the external interrupt system (e.g., 82C59A PIC) which identifies the source (type) of the interrupt. This byte is multiplied by four and used as a pointer into the interrupt vector lookup table.

An INTR signal left HIGH will be continually responded to within the limitations of the enable bit and sample period. INTR may be removed anytime after the falling edge of the first $\overline{INTA}$ signal. The interrupt return instruction includes a flags pop which returns the status of the original interrupt enable bit when it restores the flags.

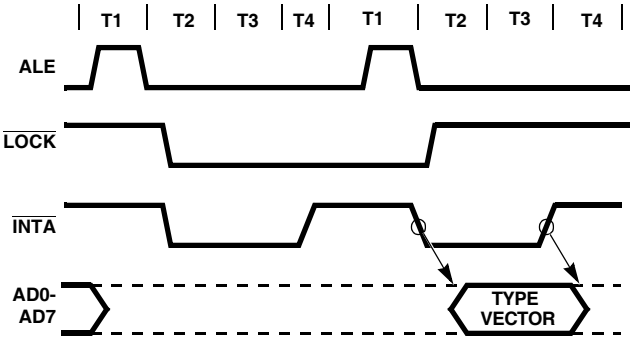


FIGURE 7. INTERRUPT ACKNOWLEDGE SEQUENCE

Halt

When a software HALT instruction is executed, the processor indicates that it is entering the HALT state in one of two ways, depending upon which mode is strapped. In minimum mode, the processor issues ALE, delayed by one clock cycle, to allow the system to latch the halt status. Halt status is available on IO/$\overline{M}$, DT/$\overline{R}$, and $\overline{SS0}$. In maximum mode, the processor issues appropriate HALT status on $\overline{S2}$, $\overline{S1}$ and $\overline{S0}$, and the 82C88 bus controller issues one ALE. The 80C88 will not leave the HALT state when a local bus hold is entered while in HALT. In this case, the processor reissues the HALT indicator at the end of the local bus hold. An interrupt request or RESET will force the 80C88 out of the HALT state.

Read/Modify/Write (Semaphore) Operations Via LOCK

The $\overline{LOCK}$ status information is provided by the processor when consecutive bus cycles are required during the execution of an instruction. This allows the processor to perform read/modify/write operations on memory (via the "exchange register with memory" instruction), without another system bus master receiving intervening memory cycles. This is useful in multiprocessor system configurations to accomplish "test and set lock" operations. The $\overline{LOCK}$ signal is activated (LOW) in the clock cycle following decoding of the $\overline{LOCK}$ prefix instruction. It is deactivated at the end of the last bus cycle of the instruction following the $\overline{LOCK}$ prefix. While $\overline{LOCK}$ is active, a request on a $\overline{RQ}$/$\overline{GT}$ pin will be recorded, and then honored at the end of the $\overline{LOCK}$.

External Synchronization Via $\overline{TEST}$

As an alternative to interrupts, the 80C88 provides a single software-testable input pin ($\overline{TEST}$). This input is utilized by executing a WAIT instruction. The single WAIT instruction is repeatedly executed until the $\overline{TEST}$ input goes active (LOW). The execution of WAIT does not consume bus cycles once the queue is full.

If a local bus request occurs during WAIT execution, the 80C88 three-states all output drivers while inputs and I/O pins are held at valid logic levels by internal bus-hold circuits. If interrupts are enabled, the 80C88 will recognize interrupts and process them when it regains control of the bus.

Basic System Timing

In minimum mode, the MN/$\overline{MX}$ pin is strapped to V_{CC} and the processor emits bus control signals ($\overline{RD}$, $\overline{WR}$, IO/$\overline{M}$, etc.) directly. In maximum mode, the MN/$\overline{MX}$ pin is strapped to GND and the processor emits coded status information which the 82C88 bus controller uses to generate MULTIBUS™ compatible bus control signals.

System Timing - Minimum System

The read cycle begins in T1 with the assertion of the address latch enable (ALE) signal (see Figure 5). The trailing (low going) edge of this signal is used to latch the address information, which is valid on the address data bus (ADO-AD7) at this time, into the 82C82/82C83 latch. Address lines A8 through A15 do not need to be latched because they remain valid throughout the bus cycle. From T1 to T4 the IO/$\overline{M}$ signal indicates a memory or I/O operation. At T2 the address is removed from the address data bus and the bus is held at the last valid logic state by internal bus-hold devices. The read control signal is also asserted at T2. The read ($\overline{RD}$) signal causes the addressed device to enable its data bus drivers to the local bus. Some time later, valid data

will be available on the bus and the addressed device will drive the READY line HIGH. When the processor returns the read signal to a HIGH level, the addressed device will again three-state its bus drivers. If a transceiver (82C86/82C87) is required to buffer the local bus, signals DT/$\overline{R}$ and $\overline{DEN}$ are provided by the 80C88.

A write cycle also begins with the assertion of ALE and the emission of the address. The IO/$\overline{M}$ signal is again asserted to indicate a memory or I/O write operation. In T2, immediately following the address emission, the processor emits the data to be written into the addressed location. This data remains valid until at least the middle of T4. During T2, T3, and Tw, the processor asserts the write control signal. The write ($\overline{WR}$) signal becomes active at the beginning of T2, as opposed to the read, which is delayed somewhat into T2 to provide time for output drivers to become inactive.

The basic difference between the interrupt acknowledge cycle and a read cycle is that the interrupt acknowledge ($\overline{INTA}$) signal is asserted in place of the read ($\overline{RD}$) signal and the address bus is held at the last valid logic state by internal bus-hold devices (see Figure 6. In the second of two successive $\overline{INTA}$ cycles, a byte of information is read from the data bus, as supplied by the interrupt system logic (i.e., 82C59A priority interrupt controller). This byte identifies the source (type) of the interrupt. It is multiplied by four and used as a pointer into the interrupt vector lookup table, as described earlier.

Bus Timing - Medium Complexity Systems

For medium complexity systems, the MN/$\overline{MX}$ pin is connected to GND and the 82C88 bus controller is added to the system, as well as an 82C82/82C83 latch for latching the system address, and an 82C86/82C87 transceiver to allow for bus loading greater than the 80C88 is capable of handling (see Figure 8). Signals ALE, $\overline{DEN}$, and DT/$\overline{R}$ are generated by the 82C88 instead of the processor in this configuration, although their timing remains relatively the same. The 80C88 status outputs ($\overline{S2}$, $\overline{S1}$ and $\overline{S0}$) provide type of cycle information and become 82C88 inputs. This bus cycle information specifies read (code, data or I/O), write (data or I/O), interrupt acknowledge, or software halt. The 82C88 thus issues control signals specifying memory read or write, I/O read or write, or interrupt acknowledge. The 82C88 provides two types of write strobes, normal and advanced, to be applied as required. The normal write strobes have data valid at the leading edge of write. The advanced write strobes have the same timing as read strobes, and hence, data is not valid at the leading edge of write. The 82C86/82C87 transceiver receives the usual T and $\overline{OE}$ inputs from the 82C88 DT/$\overline{R}$ and $\overline{DEN}$ outputs.

The pointer into the interrupt vector table, which is passed during the second $\overline{INTA}$ cycle, can derive from an 82C59A located on either the local bus or the system bus. If the master 82C59A priority interrupt controller is positioned on the local bus, the 82C86/82C87 transceiver must be disabled when reading from the master 82C59A during the interrupt acknowledge sequence and software “poll”.

The 80C88 Compared to the 80C86

The 80C88 CPU is a 8-bit processor designed around the 8086 internal structure. Most internal functions of the 80C88 are identical to the equivalent 80C86 functions. The 80C88 handles the external bus the same way the 80C86 does with the distinction of handling only 8-bits at a time. Sixteen-bit operands are fetched or written in two consecutive bus cycles. Both processors will appear identical to the software engineer, with the exception of execution time. The internal register structure is identical and all instructions have the same end result. Internally, there are three differences between the 80C88 and the 80C86. All changes are related to the 8-bit bus interface.

- The queue length is 4-bytes in the 80C88, whereas the 80C86 queue contains 6-bytes, or three words. The queue was shortened to prevent overuse of the bus by the BIU when prefetching instructions. This was required because of the additional time necessary to fetch instructions 8-bits at a time.
- To further optimize the queue, the prefetching algorithm was changed. The 80C88 BIU will fetch a new instruction to load into the queue each time there is a 1-byte space available in the queue. The 80C86 waits until a 2-byte space is available.

The internal execution time of the instruction set is affected by the 8-bit interface. All 16-bit fetches and writes from/to memory take an additional four clock cycles. The CPU is also limited by the speed of instruction fetches. This latter problem only occurs when a series of simple operations occur. When the more sophisticated instructions of the 80C88 are being used, the queue has time to fill the execution proceeds as fast as the execution unit will allow.

The 80C88 and 80C86 are completely software compatible by virtue of their identical execution units. Software that is system dependent may not be completely transferable, but software that is not system dependent will operate equally as well on an 80C88 or an 80C86.

The hardware interface of the 80C88 contains the major differences between the two CPUs. The pin assignments are nearly identical, however, with the following functional changes:

- A8-A15: These pins are only address outputs on the 80C88. These address lines are latched internally and remain valid throughout a bus cycle in a manner similar to the 8085 upper address lines.
- $\overline{BHE}$ has no meaning on the 80C88 and has been eliminated.
- $\overline{SS0}$ provides the $\overline{S0}$ status information in the minimum mode. This output occurs on pin 34 in minimum mode

Absolute Maximum Ratings

Supply Voltage . . . . . +8.0V
Input, Output or I/O Voltage . . . . . GND - 0.5V to V_{CC} + 0.5V
ESD Classification . . . . . Class 1

Operating Conditions

Operating Voltage Range. . . . . +4.5V to +5.5V
M80C88-2 Only . . . . . +4.75V to +5.25V
Operating Temperature Range
C80C88/-2 . . . . . 0°C to +70°C
I80C88/-2 . . . . . -40°C to +85°C
M80C88 . . . . . -55°C to +125°C

Thermal Information

Thermal Resistance (Typical) . . . . . θ_{JA} (°C/W)
PDIP Package* 50
CERDIP Package 30
Maximum Junction Temperature
Ceramic Package . . . . . +175°C
Plastic Package. . . . . +150°C
Storage Temperature Range . . . . . -65°C to +150°C
Pb-free reflow profile. . . . . see link below
http://www.intersil.com/pbfree/Pb-FreeReflow.asp
*Pb-free PDIPs can be used for through hole wave solder processing only. They are not intended for use in Reflow solder processing applications.

Die Characteristics

Gate Count . . . . . 9750 Gates

CAUTION: Do not operate at or near the maximum ratings listed for extended periods of time. Exposure to such conditions may adversely impact product reliability and result in failures not covered by warranty.

Electrical Specifications

V_{CC} = 5.0V, ±10%; T_A = 0°C to +70°C (C80C88, C80C88-2)
V_{CC} = 5.0V, ±10%; T_A = -40°C to +85°C (I80C88, I80C88-2)
V_{CC} = 5.0V, ±10%; T_A = -55°C to +125°C (M80C88)

SYMBOL	PARAMETER	TEST CONDITION	MIN	MAX	UNITS
V_{IH}	Logical One Input Voltage	C80C88, I80C88 (Note 4)	2.0	-	V
		M80C88 (Note 4)	2.2		V
V_{IL}	Logical Zero Input Voltage		-	0.8	V
VIHC	CLK Logical One Input Voltage		V_{CC} - 0.8	-	V
VILC	CLK Logical Zero Input Voltage		-	0.8	V
V_{OH}	Output High Voltage	IOH = -2.5mA	3.0	-	V
		IOH = -100µA	V_{CC} - 0.4		V
V_{OL}	Output Low Voltage	IOL = +2.5mA	-	0.4	V
I_I	Input Leakage Current	V_{IN} = 0V or V_{CC} Pins 17 thru 19, 21 thru 23 and 33	-1.0	1.0	µA
IBHH	Input Current-Bus Hold High	V_{IN} = - 3.0V (Note 1)	-40	-400	µA
IBHL	Input Current-Bus Hold Low	V_{IN} = - 0.8V (Note 2)	40	400	µA
I_O	Output Leakage Current	V_{OUT} = 0V (Note 5)	-	-10.0	µA
ICCSB	Standby Power Supply Current	V_{CC} = 5.5V (Note 3)	-	500	µA
ICCOP	Operating Power Supply Current	FREQ = Max, V_{IN} = V_{CC} or GND, Outputs Open	-	10	mA/MHz

NOTES:

1. IBHH should be measured after raising V_{IN} to V_{CC} and then lowering to 3.0V on the following pins 2 thru16, 26 thru 32, 34 thru 39.
2. IBHL should be measured after lowering V_{IN} to GND and then raising to 0.8V on the following pins: 2 thru16, 35 thru 39.
3. ICCSB tested during clock high time after HALT instruction executed. V_{IN} = V_{CC} or GND, V_{CC} = 5.5V, Outputs unloaded.
4. MN/$\overline{MX}$ is a strap option and should be held to V_{CC} or GND.
5. IO should be measured by putting the pin in a high impedance state and then driving V_{OUT} to GND on the following pins: 26-29 and 32.

Capacitance

T_A = +25°C

SYMBOL	PARAMETER	TEST CONDITIONS	TYPICAL	UNITS
C_{IN}	Input Capacitance	FREQ = 1MHz. All measurements are referenced to device GND	25	pF
C_{OUT}	Output Capacitance	FREQ = 1MHz. All measurements are referenced to device GND	25	pF
CI/O	I/O Capacitance	FREQ = 1MHz. All measurements are referenced to device GND	25	pF

AC Electrical Specifications

V_{CC} = 5.0V ±10%; T_A = 0°C to +70°C (C80C88, C80C88-2)
V_{CC} = 5.0V ±10%; T_A = -40°C to +85°C (I80C88, I80C88-2)
V_{CC} = 5.0V ±10%; T_A = -55° to +125°C (M80C88) **(Continued)**

SYMBOL		PARAMETER	TEST CONDITIONS	80C88		80C88-2		UNITS
				MIN	MAX	MIN	MAX	
(33)	TCLRL	$\overline{RD}$ Active Delay	CL = 100pF	10	165	10	100	ns
(34)	TCLRH	$\overline{RD}$ Inactive Delay	CL = 100pF	10	150	10	80	ns
(35)	TRHAV	$\overline{RD}$ Inactive to Next Address Active	CL = 100pF	TCLCL-45	-	TCLCL-40	-	ns
(36)	TCLHAV	HLDA Valid Delay	CL = 100pF	10	160	10	100	ns
(37)	TRLRH	$\overline{RD}$ Width	CL = 100pF	2TCLCL-75	-	2TCLCL-50	-	ns
(38)	TWLWH	$\overline{WR}$ Width	CL = 100pF	2TCLCL-60	-	2TCLCL-40	-	ns
(39)	TAVAL	Address Valid to ALE Low	CL = 100pF	TCLCH-60	-	TCLCH-40	-	ns
(40)	TOLOH	Output Rise Time	From 0.8V to 2.0V	-	15	-	15	ns
(41)	TOHOL	Output Fall Time	From 2.0V to 0.8V	-	15	-	15	ns

NOTES:

6. Signal at 82C84A shown for reference only.
7. Setup requirement for asynchronous signal only to guarantee recognition at next CLK.
8. Applies only to T2 state (8ns into T3).

Waveforms

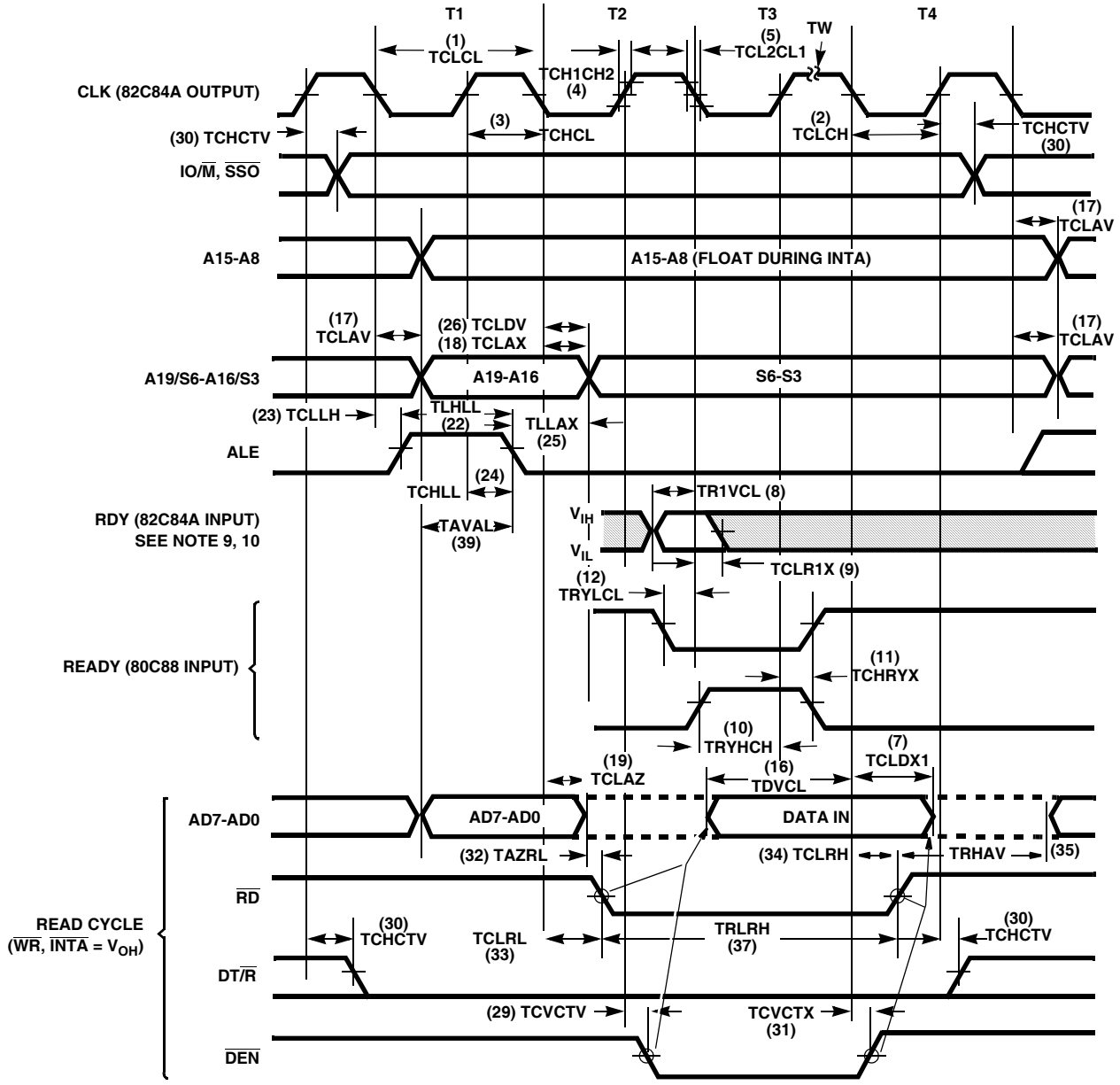


FIGURE 9. BUS TIMING - MINIMUM MODE SYSTEM

NOTES:

9. RDY is sampled near the end of T2, T3, TW to determine if TW machine states are to be inserted.

10. Signals at 82C84A are shown for reference only.

Waveforms (Continued)

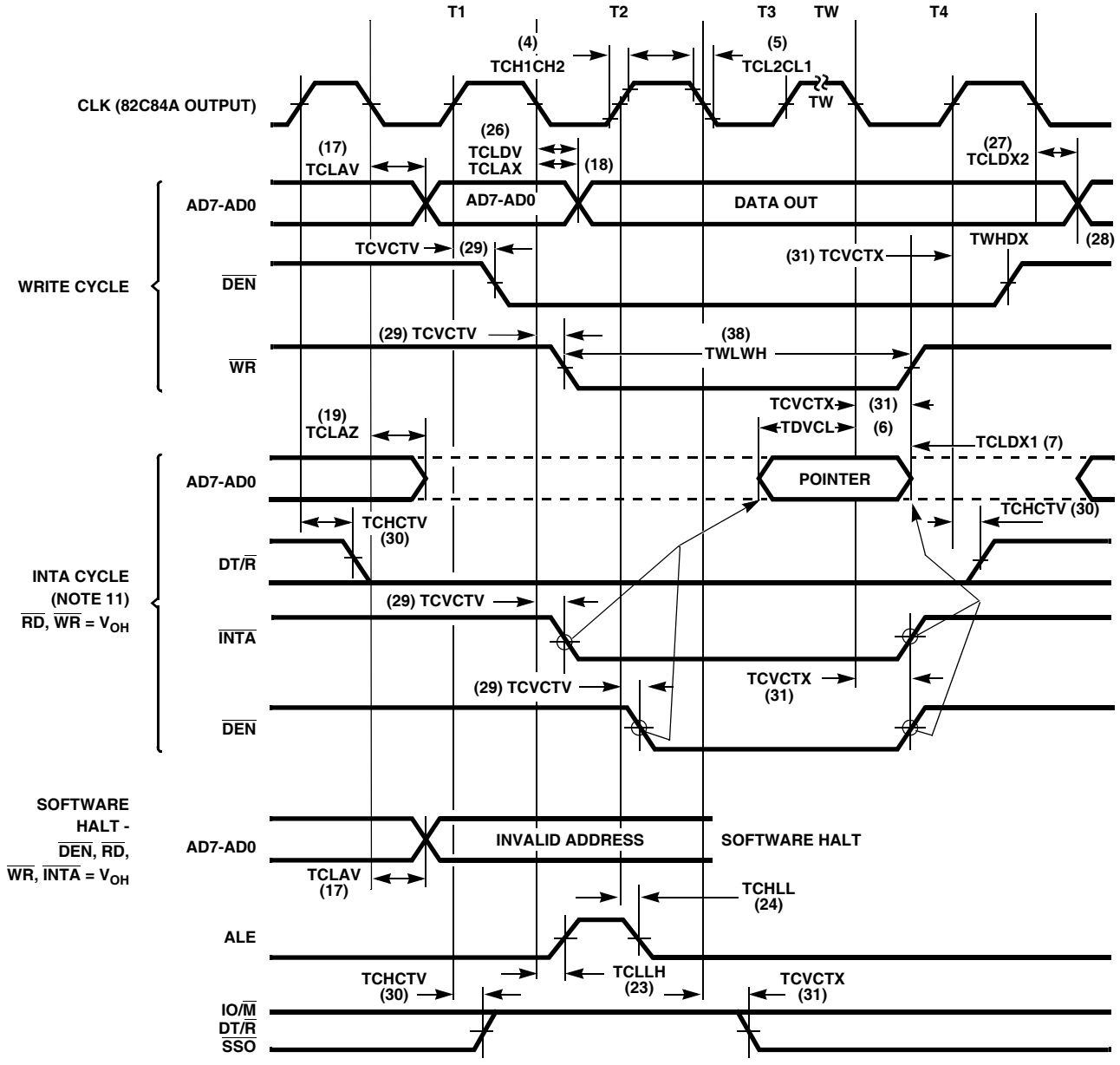


FIGURE 10. BUS TIMING - MINIMUM MODE SYSTEM (Continued)

NOTES:

1. Two $\overline{\text{INTA}}$ cycles run back-to-back. The 80C88 local ADDR/DATA bus is floating during both $\overline{\text{INTA}}$ cycles. Control signals are shown for the second $\overline{\text{INTA}}$ cycle.
2. Signals at 82C84A are shown for reference only.

Waveforms

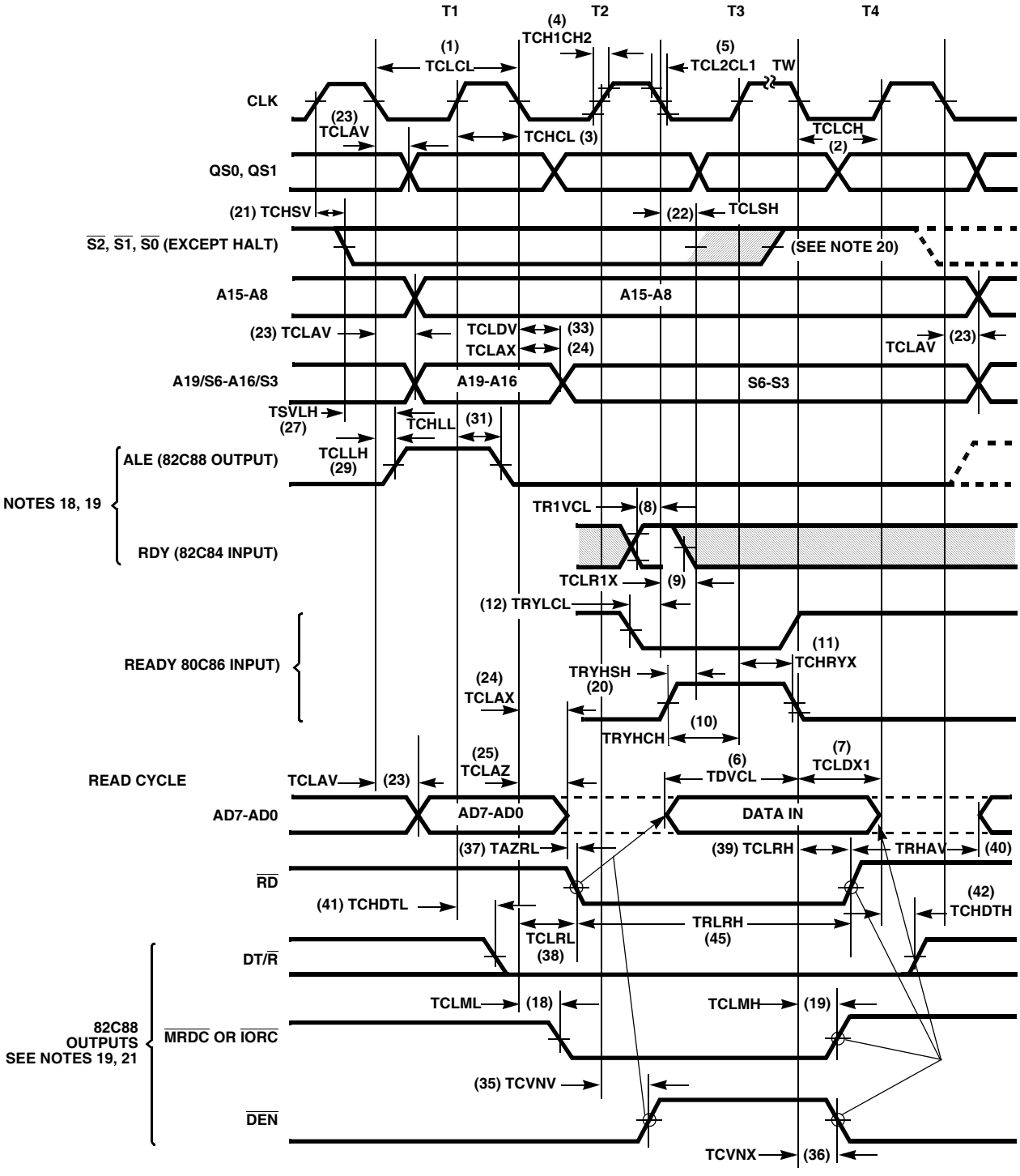


FIGURE 11. BUS TIMING - MAXIMUM MODE (USING 82C88)

NOTES:

8. RDY is sampled near the end of T2, T3, TW to determine if TW machine states are to be inserted.
9. Signals at 82C84A or 82C88 are shown for reference only.
10. Status inactive in state just prior to T4.
11. The issuance of the 82C88 command and control signals ($\overline{MRDC}$, $\overline{MWTC}$, $\overline{AMWC}$, $\overline{IORC}$, $\overline{IOWC}$, $\overline{AIOWC}$, $\overline{INTA}$, and $\overline{DEN}$) lags the active high 82C88 CEN.

Waveforms (Continued)

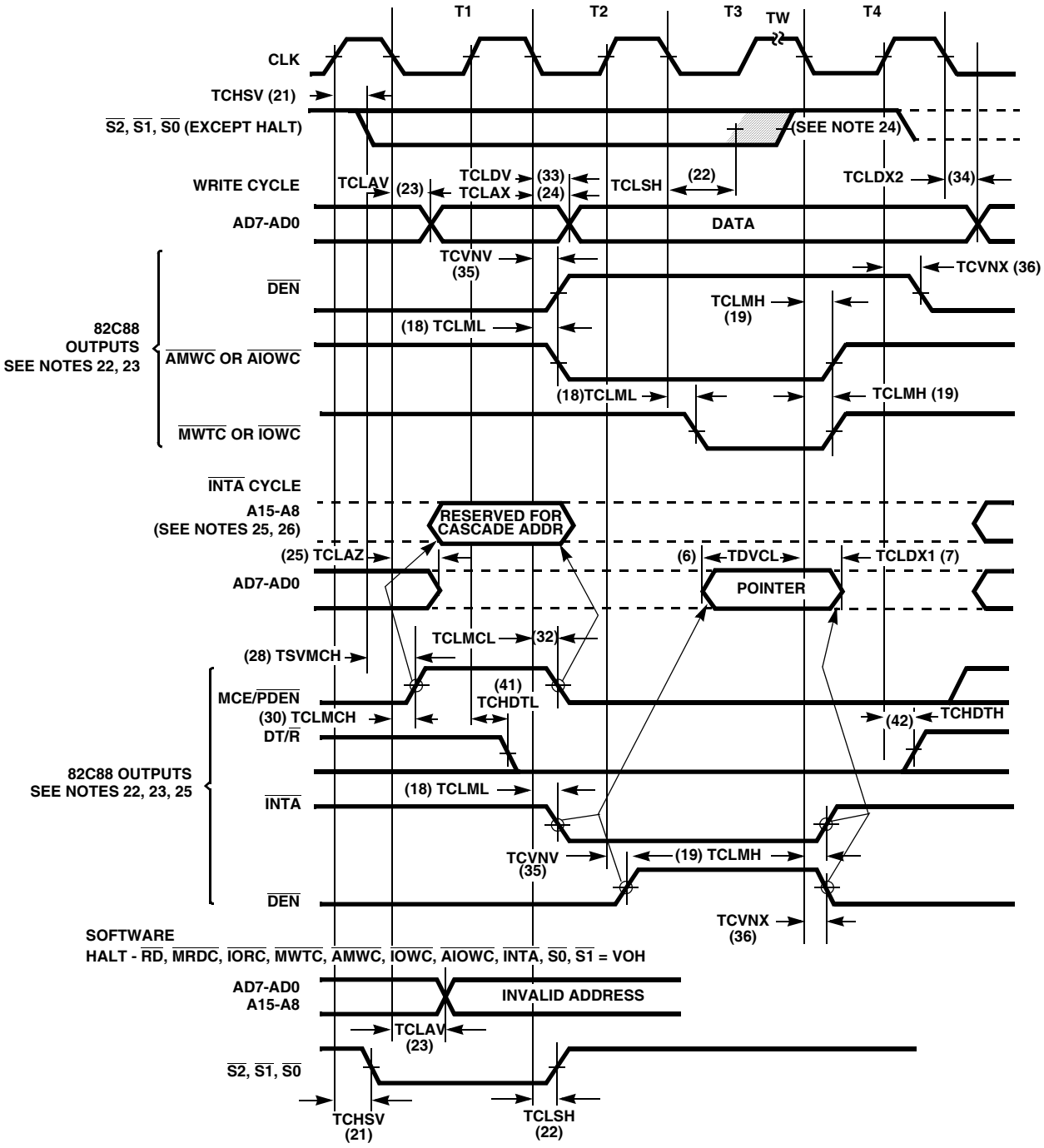


FIGURE 12. BUS TIMING - MAXIMUM MODE SYSTEM (USING 82C88) (Continued)

NOTES:

12. Signals at 82C84A or 82C86 are shown for reference only.
13. The issuance of the 82C88 command and control signals ($\overline{\text{MRDC}}$, $\overline{\text{MWTC}}$, $\overline{\text{AMWC}}$, $\overline{\text{IORC}}$, $\overline{\text{IOWC}}$, $\overline{\text{AIOWC}}$, $\overline{\text{INTA}}$ and $\overline{\text{DEN}}$) lags the active high 82C88 CEN.
14. Status inactive in state just prior to T4.
15. Cascade address is valid between first and second $\overline{\text{INTA}}$ cycles.
16. Two $\overline{\text{INTA}}$ cycles run back-to-back. The 80C88 local ADDR/DATA bus is floating during both $\overline{\text{INTA}}$ cycles. Control for pointer address is shown for second $\overline{\text{INTA}}$ cycle.

Waveforms (Continued)

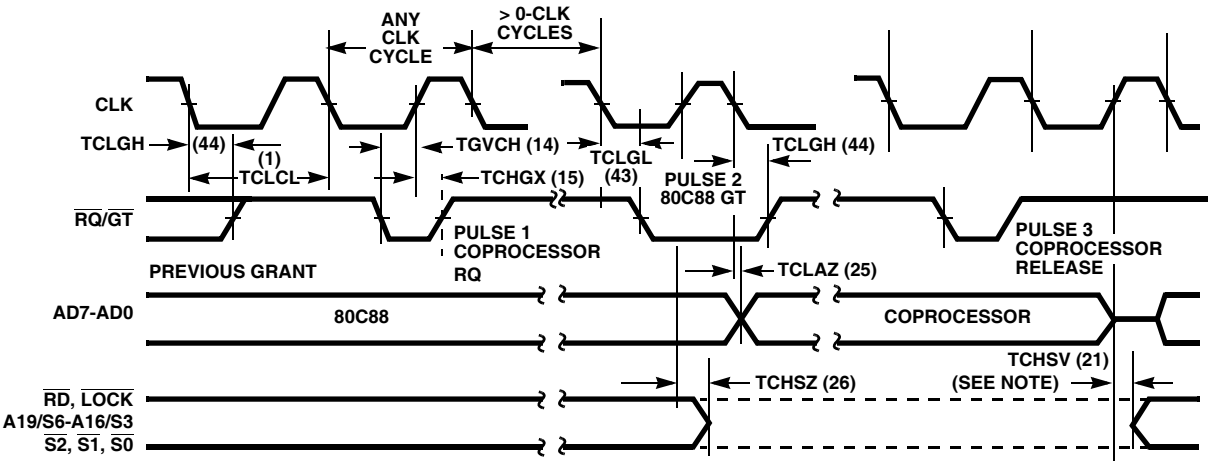


FIGURE 13. REQUEST/GRANT SEQUENCE TIMING (MAXIMUM MODE ONLY)

NOTE: The coprocessor may not drive the busses outside the region shown without risking contention.

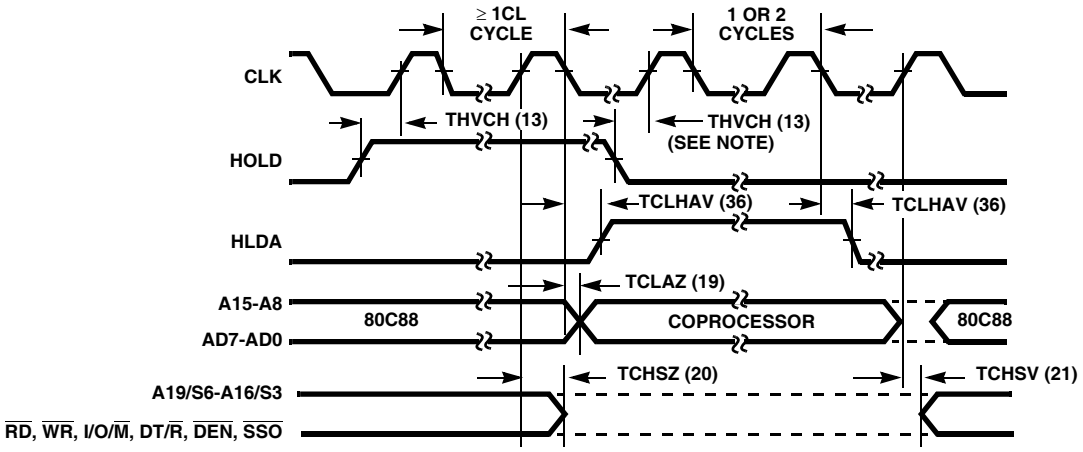


FIGURE 14. HOLD/HOLD ACKNOWLEDGE TIMING (MINIMUM MODE ONLY)

NOTE: Setup requirements for asynchronous signals only to guarantee recognition at next CLK.

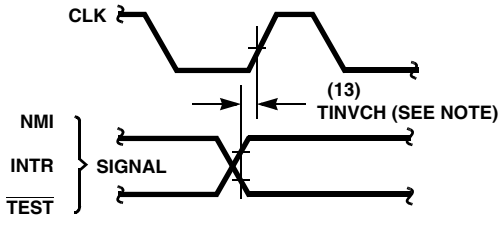


FIGURE 15. ASYNCHRONOUS SIGNAL RECOGNITION

NOTE: Setup requirements for asynchronous signals only to guarantee recognition at next CLK.

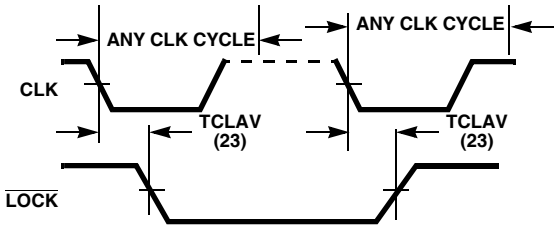


FIGURE 16. BUS LOCK SIGNAL TIMING (MAXIMUM MODE ONLY)

Waveforms (Continued)

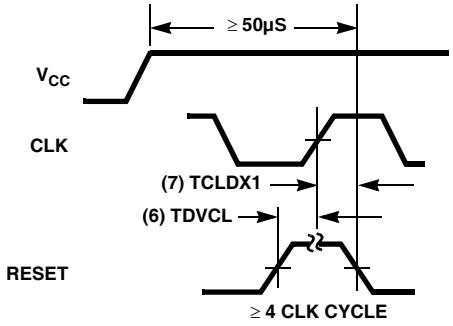
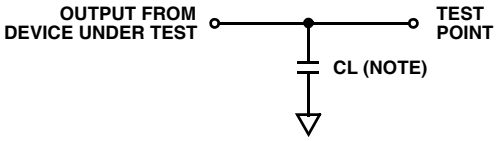


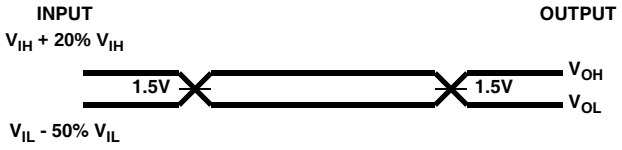
FIGURE 17. RESET TIMING

AC Test Circuit



NOTE: Includes stay and jig capacitance.

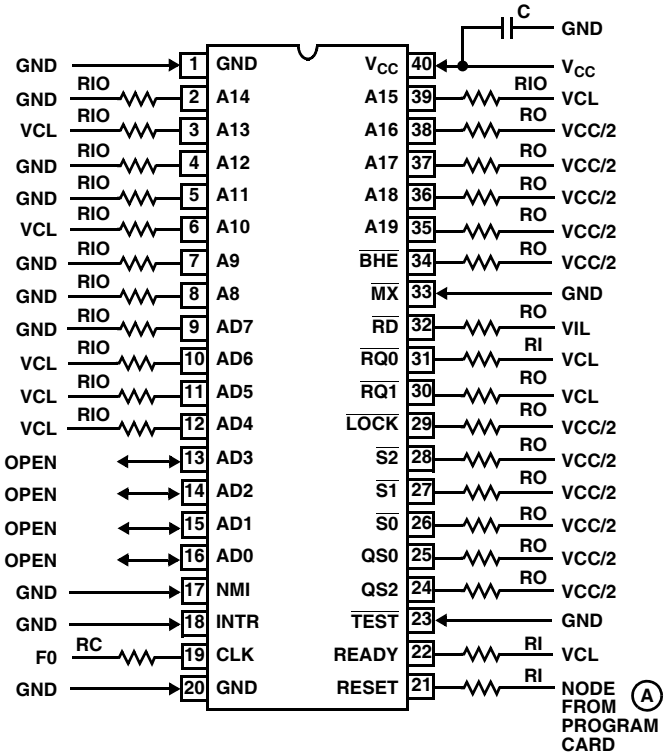
AC Testing Input, Output Waveform



17. All input signals (other than CLK) must switch between V_{ILMAX} -50% V_{IL} and V_{IHMIN} +20% V_{IH}. CLK must switch between 0.4V and V_{CC} -0.4V. Input rise and fall times are driven at 1ns/V.

Burn-In Circuits

MD80C88 (CERDIP)



Burn-In Circuits (Continued)

NOTES:

1. V_{CC} = 5.5V ±0.5V, GND = 0V.
2. Input voltage limits (except clock):
   V_{IL} (Maximum) = 0.4V
   V_{IH} (Minimum) = 2.6V, V_{IH} (Clock) = V_{CC} - 0.4V) minimum.
3. VCC/2 is external supply set to 2.7V ±10%.
4. V_{CL} is generated on program card (V_{CC} - 0.65V).
5. Pins 13 - 16 input sequenced instructions from internal hold devices, (DIP Only).
6. F0 = 100kHz ±10%.
7. Node (A) = a 40µs pulse every 2.56ms.

COMPONENTS:

1. RI = 10kΩ ±5%, 1/4W
2. RO = 1.2kΩ ±5%, 1/4W
3. RIO = 2.7kΩ ±5%, 1/4W
4. RC = 1kΩ ±5%, 1/4W
5. C = 0.01µF (Minimum)

Die Characteristics

METALLIZATION:

Type: Silicon - Aluminum

Thickness: 11KÅ ±2kÅ

GLASSIVATION:

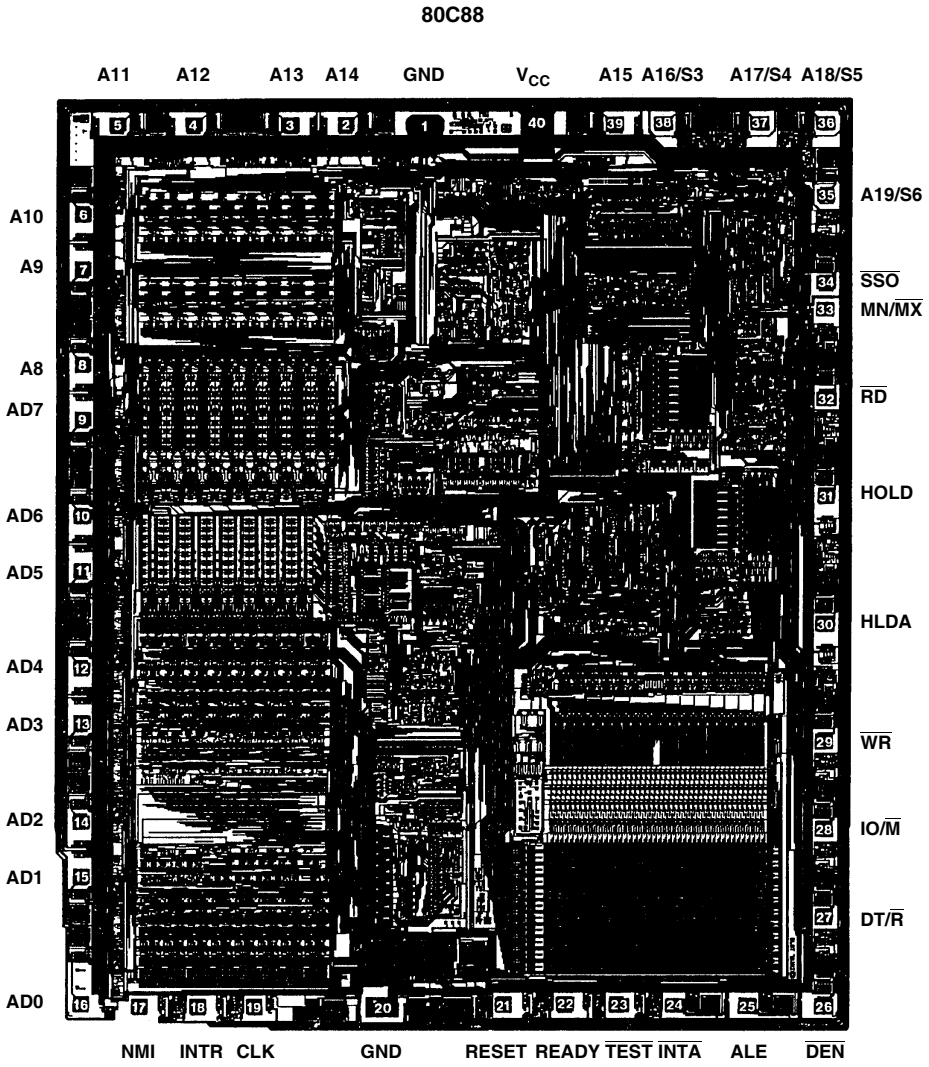
Type: SiO_2

Thickness: 8kÅ ±1kÅ

WORST CASE CURRENT DENSITY:

1.5×10^5 A/cm^2

Metallization Mask Layout



Instruction Set Summary

MNEMONIC AND DESCRIPTION	INSTRUCTION CODE			
	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0
DATA TRANSFER				
MOV = MOVE:				
Register/Memory to/from Register	1 0 0 0 1 0 d w	mod reg r/m		
Immediate to Register/Memory	1 1 0 0 0 1 1 w	mod 0 0 0 r/m	data	data if w 1
Immediate to Register	1 0 1 1 w reg	data	data if w 1	
Memory to Accumulator	1 0 1 0 0 0 0 w	addr-low	addr-high	
Accumulator to Memory	1 0 1 0 0 0 1 w	addr-low	addr-high	
Register/Memory to Segment Register ††	1 0 0 0 1 1 1 0	mod 0 reg r/m		
Segment Register to Register/Memory	1 0 0 0 1 1 0 0	mod 0 reg r/m		
PUSH = Push:				
Register/Memory	1 1 1 1 1 1 1 1	mod 1 1 0 r/m		
Register	0 1 0 1 0 reg			
Segment Register	0 0 0 reg 1 1 0			
POP = Pop:				
Register/Memory	1 0 0 0 1 1 1 1	mod 0 0 0 r/m		
Register	0 1 0 1 1 reg			
Segment Register	0 0 0 reg 1 1 1			
XCHG = Exchange:				
Register/Memory with Register	1 0 0 0 0 1 1 w	mod reg r/m		
Register with Accumulator	1 0 0 1 0 reg			
IN = Input from:				
Fixed Port	1 1 1 0 0 1 0 w	port		
Variable Port	1 1 1 0 1 1 0 w			
OUT = Output to:				
Fixed Port	1 1 1 0 0 1 1 w	port		
Variable Port	1 1 1 0 1 1 1 w			
XLAT = Translate Byte to AL	1 1 0 1 0 1 1 1			
LEA = Load EA to Register2	1 0 0 0 1 1 0 1	mod reg r/m		
LDS = Load Pointer to DS	1 1 0 0 0 1 0 1	mod reg r/m		
LES = Load Pointer to ES	1 1 0 0 0 1 0 0	mod reg r/m		
LAHF = Load AH with Flags	1 0 0 1 1 1 1 1			
SAHF = Store AH into Flags	1 0 0 1 1 1 1 0			
PUSHF = Push Flags	1 0 0 1 1 1 0 0			
POPF = Pop Flags	1 0 0 1 1 1 0 1			

Instruction Set Summary (Continued)

MNEMONIC AND DESCRIPTION	INSTRUCTION CODE			
	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0
Immediate with Accumulator	0 0 1 1 1 1 0 w	data	data if w = 1	
AAS = ASCII Adjust for Subtract	0 0 1 1 1 1 1 1			
DAS = Decimal Adjust for Subtract	0 0 1 0 1 1 1 1			
MUL = Multiply (Unsigned)	1 1 1 1 0 1 1 w	mod 1 0 0 r/m		
IMUL = Integer Multiply (Signed)	1 1 1 1 0 1 1 w	mod 1 0 1 r/m		
AAM = ASCII Adjust for Multiply	1 1 0 1 0 1 0 0	0 0 0 0 1 0 1 0		
DIV = Divide (Unsigned)	1 1 1 1 0 1 1 w	mod 1 1 0 r/m		
IDIV = Integer Divide (Signed)	1 1 1 1 0 1 1 w	mod 1 1 1 r/m		
AAD = ASCII Adjust for Divide	1 1 0 1 0 1 0 1	0 0 0 0 1 0 1 0		
CBW = Convert Byte to Word	1 0 0 1 1 0 0 0			
CWD = Convert Word to Double Word	1 0 0 1 1 0 0 1			
LOGIC				
NOT = Invert	1 1 1 1 0 1 1 w	mod 0 1 0 r/m		
SHL/SAL = Shift Logical/Arithmetic Left	1 1 0 1 0 0 v w	mod 1 0 0 r/m		
SHR = Shift Logical Right	1 1 0 1 0 0 v w	mod 1 0 1 r/m		
SAR = Shift Arithmetic Right	1 1 0 1 0 0 v w	mod 1 1 1 r/m		
ROL = Rotate Left	1 1 0 1 0 0 v w	mod 0 0 0 r/m		
ROR = Rotate Right	1 1 0 1 0 0 v w	mod 0 0 1 r/m		
RCL = Rotate Through Carry Flag Left	1 1 0 1 0 0 v w	mod 0 1 0 r/m		
RCR = Rotate Through Carry Right	1 1 0 1 0 0 v w	mod 0 1 1 r/m		
AND = And:				
Reg./Memory and Register to Either	0 0 1 0 0 0 0 d w	mod reg r/m		
Immediate to Register/Memory	1 0 0 0 0 0 0 w	mod 1 0 0 r/m	data	data if w = 1
Immediate to Accumulator	0 0 1 0 0 1 0 w	data	data if w = 1	
TEST = And Function to Flags, No Result:				
Register/Memory and Register	1 0 0 0 0 1 0 w	mod reg r/m		
Immediate Data and Register/Memory	1 1 1 1 0 1 1 w	mod 0 0 0 r/m	data	data if w = 1

Instruction Set Summary (Continued)

MNEMONIC AND DESCRIPTION	INSTRUCTION CODE			
	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0
JMP = Unconditional Jump:				
Direct Within Segment	1 1 1 0 1 0 0 1	disp-low	disp-high	
Direct Within Segment-Short	1 1 1 0 1 0 1 1	disp		
Indirect Within Segment	1 1 1 1 1 1 1 1	mod 1 0 0 r/m		
Direct Intersegment	1 1 1 0 1 0 1 0	offset-low	offset-high	
		seg-low	seg-high	
Indirect Intersegment	1 1 1 1 1 1 1 1	mod 1 0 1 r/m		
RET = Return from CALL:				
Within Segment	1 1 0 0 0 0 1 1			
Within Seg Adding Immed to SP	1 1 0 0 0 0 1 0	data-low	data-high	
Intersegment	1 1 0 0 1 0 1 1			

Instruction Set Summary (Continued)

MNEMONIC AND DESCRIPTION	INSTRUCTION CODE			
	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0
CLC = Clear Carry	1 1 1 1 1 0 0 0			
CMC = Complement Carry	1 1 1 1 0 1 0 1			
STC = Set Carry	1 1 1 1 1 0 0 1			
CLD = Clear Direction	1 1 1 1 1 1 0 0			
STD = Set Direction	1 1 1 1 1 1 0 1			
CLI = Clear Interrupt	1 1 1 1 1 0 1 0			
ST = Set Interrupt	1 1 1 1 1 0 1 1			
HLT = Halt	1 1 1 1 0 1 0 0			
WAIT = Wait	1 0 0 1 1 0 1 1			
ESC = Escape (to External Device)	1 1 0 1 1 x x x	mod x x x r/m		
LOCK = Bus Lock Prefix	1 1 1 1 0 0 0 0			

Instruction Set Summary (Continued)

MNEMONIC AND DESCRIPTION	INSTRUCTION CODE			
	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0

NOTES:
AL = 8-bit accumulator
AX = 16-bit accumulator
CX = Count register
DS= Data segment
ES = Extra segment
Above/below refers to unsigned value.
Greater = more positive;
Less = less positive (more negative) signed values
if d = 1 then “to” reg; if d = 0 then “from” reg
if w = 1 then word instruction; if w = 0 then byte instruction
if mod = 11 then r/m is treated as a REG field
if mod = 00 then DISP = 0†, disp-low and disp-high are absent
if mod = 01 then DISP = disp-low sign-extended 16-bits, disp-high is absent
if mod = 10 then DISP = disp-high:disp-low
if r/m = 000 then EA = (BX) + (SI) + DISP
if r/m = 001 then EA = (BX) + (DI) + DISP
if r/m = 010 then EA = (BP) + (SI) + DISP
if r/m = 011 then EA = (BP) + (DI) + DISP
if r/m = 100 then EA = (SI) + DISP
if r/m = 101 then EA = (DI) + DISP
if r/m = 110 then EA = (BP) + DISP †
if r/m = 111 then EA = (BX) + DISP
DISP follows 2nd byte of instruction (before data if required)
† except if mod = 00 and r/m = 110 then EA = disp-high: disp-low.
†† MOV CS, REG/MEMORY not allowed.
if s:w = 01 then 16-bits of immediate data form the operand.
if s:w = 11 then an immediate data byte is sign extended to form the 16-bit operand.
if v = 0 then “count” = 1; if v = 1 then “count” in (C_L)
x = don't care
z is used for string primitives for comparison with ZF FLAG.

SEGMENT OVERRIDE PREFIX

001 reg 11 0

REG is assigned according to the following table:

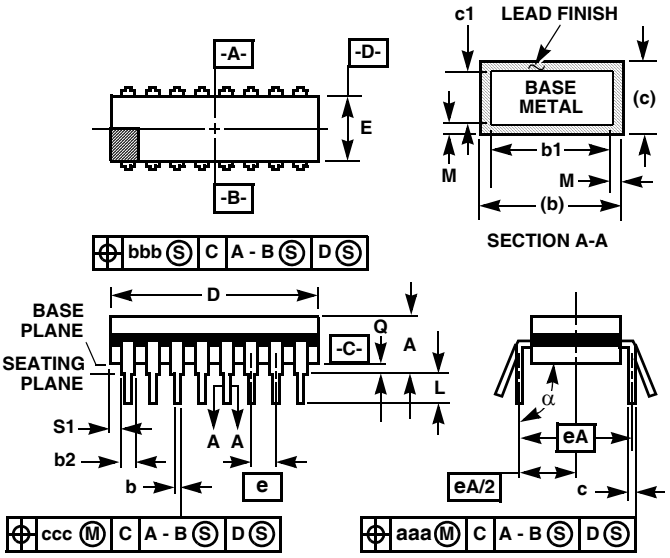
16-BIT (w = 1)	8-BIT (w = 0)	SEGMENT
000 AX	000 AL	00 ES
001 CX	001 CL	01 CS
010 DX	010 DL	10 SS
011 BX	011 BL	11 DS
100 SP	100 AH	
101 BP	101 CH	
110 SI	110 DH	
111 DI	111 BH	

Instructions which reference the flag register file as a 16-bit object use the symbol FLAGS to represent the file:

FLAGS =

X:X:X:X:(OF):(DF):(IF):(TF):(SF):(ZF):X:(AF):X:(PF):X:(CF)

Ceramic Dual-In-Line Frit Seal Packages (CERDIP)



NOTES:

1. Index area: A notch or a pin one identification mark shall be located adjacent to pin one and shall be located within the shaded area shown. The manufacturer's identification shall not be used as a pin one identification mark.
2. The maximum limits of lead dimensions b and c or M shall be measured at the centroid of the finished lead surfaces, when solder dip or tin plate lead finish is applied.
3. Dimensions b1 and c1 apply to lead base metal only. Dimension M applies to lead plating and finish thickness.
4. Corner leads (1, N, N/2, and N/2+1) may be configured with a partial lead paddle. For this configuration dimension b3 replaces dimension b2.
5. This dimension allows for off-center lid, meniscus, and glass overrun.
6. Dimension Q shall be measured from the seating plane to the base plane.
7. Measure dimension S1 at all four corners.
8. N is the maximum number of terminal positions.
9. Dimensioning and tolerancing per ANSI Y14.5M - 1982.
10. Controlling dimension: INCH.

F40.6 MIL-STD-1835 GDIP1-T40 (D-5, CONFIGURATION A)
40 LEAD CERAMIC DUAL-IN-LINE FRIT SEAL PACKAGE

SYMBOL	INCHES		MILLIMETERS		NOTES
	MIN	MAX	MIN	MAX	
A	-	0.225	-	5.72	-
b	0.014	0.026	0.36	0.66	2
b1	0.014	0.023	0.36	0.58	3
b2	0.045	0.065	1.14	1.65	-
b3	0.023	0.045	0.58	1.14	4
c	0.008	0.018	0.20	0.46	2
c1	0.008	0.015	0.20	0.38	3
D	-	2.096	-	53.24	5
E	0.510	0.620	12.95	15.75	5
e	0.100 BSC		2.54 BSC		-
eA	0.600 BSC		15.24 BSC		-
eA/2	0.300 BSC		7.62 BSC		-
L	0.125	0.200	3.18	5.08	-
Q	0.015	0.070	0.38	1.78	6
S1	0.005	-	0.13	-	7
α	90°	105°	90°	105°	-
aaa	-	0.015	-	0.38	-
bbb	-	0.030	-	0.76	-
ccc	-	0.010	-	0.25	-
M	-	0.0015	-	0.038	2, 3
N	40		40		8

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