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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	11
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5V
Data Converters	A/D 8x10b; D/A 1x9b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	14-SOIC (0.154", 3.90mm Width)
Supplier Device Package	14-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16hv753t-i-sl

TABLE 2-2: PIC16F753/HV753 SPECIAL REGISTERS SUMMARY BANK 1

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR/BOR	Values on all other Resets
Bank 1											
80h	INDF	INDF<7:0>								xxxx xxxx	uuuu uuuu
81h	OPTION_REG	$\overline{RAPU}$	INTEDG	T0CS	T0SE	PSA	PS<2:0>			1111 1111	1111 1111
82h	PCL	PCL<7:0>								0000 0000	0000 0000
83h	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	000q quuu
84h	FSR	FSR								xxxx xxxx	uuuu uuuu
85h	TRISA	—	—	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	--11 1111	--11 1111
86h	—	Unimplemented								—	—
87h	TRISC	—	—	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	--11 1111	--11 1111
88h	IOCAP	—	—	IOCAP5	IOCAP4	IOCAP3	IOCAP2	IOCAP1	IOCAP0	--00 0000	--00 0000
89h	IOCCP	—	—	IOCCP5	IOCCP4	IOCCP3	IOCCP2	IOCCP1	IOCCP0	--00 0000	--00 0000
8Ah	PCLATH	—	—	—	PCLATH<4:0>					---0 0000	---0 0000
8Bh	INTCON	GIE	PEIE	T0IE	INTE	IOCIE	T0IF	INTF	IOCIF	0000 0000	0000 0000
8Ch	PIE1	TMR1GIE	ADIE	—	—	HLTMR2IE	HLTMR1IE	TMR2IE	TMR1IE	00-- 0000	00-- 0000
8Dh	PIE2	—	—	C2IE	C1IE	—	COG1IE	—	CCP1IE	--00 -0-0	--00 -0-0
8Eh	—	Unimplemented								—	—
8Fh	OSCCON	—	—	IRCF<1:0>		—	HTS	LTS	—	--01 -00-	--uu -uu-
90h	FVR1CON0	FVREN	FVRRDY	FVROE	FVRBUFSS1	FVRBUFSS0	—	—	FVRBUFEN	0000 0--0	0000 0--0
91h	DAC1CON0	DACEN	DACFM	DACOE	—	DACPSS1	DACPSS0	—	—	000- 00--	000- 00--
92h	DAC1REFL	Least Significant bit of the left shifted result or eight bits of the right shifted DAC setting								0000 0000	0000 0000
93h	DAC1REFH	Most Significant eight bits of the left shifted DAC setting or first bit of the right shifted result								0000 0000	0000 0000
94h	—	Unimplemented								—	—
95h	—	Unimplemented								—	—
96h	OPA1CON	OPA1EN	—	—	OPA1UGM	OPA1NCH<1:0>		OPA1PCH<1:0>		0--0 0000	0--0 0000
97h	—	Unimplemented								—	—
98h	—	Unimplemented								—	—
99h	—	Unimplemented								—	—
9Ah	—	Unimplemented								—	—
9Bh	CM2CON0	C2ON	C2OUT	C2OE	C2POL	C2ZLF	C2SP	C2HYS	C2SYNC	0000 0100	0000 0100
9Ch	CM2CON1	C2INTP	C2INTN	C2PCH<2:0>			C2NCH<2:0>			0000 0000	0000 0000
9Dh	CM1CON0	C1ON	C1OUT	C1OE	C1POL	C1ZLF	C1SP	C1HYS	C1SYNC	0000 0100	0000 0100
9Eh	CM1CON1	C1INTP	C1INTN	C1PCH<2:0>			C1NCH<2:0>			0000 0000	0000 0000
9Fh	CMOUT	—	—	—	—	—	—	MCOUT2	MCOUT1	---- --00	---- --00

Legend: — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition shaded = unimplemented.

TABLE 2-3: PIC16F753/HV753 SPECIAL REGISTERS SUMMARY BANK 2

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR/BOR	Value on all other Resets
Bank 2											
100h	INDF	INDF<7:0>								xxxx xxxx	xxxx xxxx
101h	TMR0	TMR0<7:0>								xxxx xxxx	uuuu uuuu
102h	PCL	PCL<7:0>								0000 0000	0000 0000
103h	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	000q quuu
104h	FSR	FSR<7:0>								xxxx xxxx	uuuu uuuu
105h	LATA	—	—	LATA5	LATA4	—	LATA2	LATA1	LATA0	--xx -xxx	--uu -uuu
106h	—	Unimplemented								—	—
107h	LATC	—	—	LATC5	LATC4	LATC3	LATC2	LATC1	LATC0	--xx xxxx	--uu uuuu
108h	IOCAN	—	—	IOCAN5	IOCAN4	IOCAN3	IOCAN2	IOCAN1	IOCAN0	--00 0000	--00 0000
109h	IOCCN	—	—	IOCCN5	IOCCN4	IOCCN3	IOCCN2	IOCCN1	IOCCN0	--00 0000	--00 0000
10Ah	PCLATH	—	—	—	PCLATH<4:0>					---0 0000	---0 0000
10Bh	INTCON	GIE	PEIE	T0IE	INTE	IOCIE	T0IF	INTF	IOCIF	0000 0000	0000 0000
10Ch	WPUA	—	—	WPUA5	WPUA4	WPUA3	WPUA2	WPUA1	WPUA0	--11 1111	--11 1111
10Dh	WPUC	—	—	WPUC5	WPUC4	WPUC3	WPUC2	WPUC1	WPUC0	--11 1111	--11 1111
10Eh	SLRCONC	—	—	SLRC5	SLRC4	—	—	—	—	--00 ----	--00 ----
10Fh	PCON	—	—	—	—	—	—	$\overline{POR}$	$\overline{BOR}$	---- --qq	---- --uu
110h	TMR2	TMR2<7:0>								0000 0000	0000 0000
111h	PR2	PR2<7:0>								1111 1111	1111 1111
112h	T2CON	—	T2OUTPS<3:0>				TMR2ON	T2CKPS<1:0>		-000 0000	-000 0000
113h	HLTMR1	Holding Register for the 8-bit Hardware Limit Timer1 Count								0000 0000	0000 0000
114h	HLTPR1	HLTMR1 Module Period Register								1111 1111	1111 1111
115h	HLT1CON0	—	H1OUTPS<3:0>				H1ON	H1CKPS<1:0>		-000 0000	-000 0000
116h	HLT1CON1	H1FES	H1RES	—	H1ERS<2:0>			H1FEREN	H1REREN	11-0 0000	11-0 0000
117h	HLTMR2	Holding Register for the 8-bit Hardware Limit Timer2 Count								0000 0000	0000 0000
118h	HLTPR2	HLTMR2 Module Period Register								1111 1111	1111 1111
119h	HLT2CON0	—	H2OUTPS<3:0>				H2ON	H2CKPS<1:0>		-000 0000	-000 0000
11Ah	HLT2CON1	H2FES	H2RES	—	H2ERS<2:0>			H2FEREN	H2REREN	11-0 0000	11-0 0000
11Bh	—	Unimplemented								—	—
11Ch	—	Unimplemented								—	—
11Dh	—	Unimplemented								—	—
11Eh	SLPCCON0	SC1EN	—	—	SC1POL	SC1TSS<1:0>		—	SC1INS	0-00 00-0	0-00 00-0
11Fh	SLPCCON1	—	—	—	SC1RNG	SC1ISET<3:0>				---0 0000	---0 0000

Legend: — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition shaded = unimplemented.

2.3.8 PCON REGISTER

The Power Control (PCON) register (see Table 19-2) contains flag bits to differentiate between a:

- Power-on Reset ($\overline{POR}$)
- Brown-out Reset ($\overline{BOR}$)
- Watchdog Timer Reset (WDT)
- External $\overline{MCLR}$ Reset

The PCON register also controls the software enable of the $\overline{BOR}$.

The PCON register bits are shown in Register 2-8.

REGISTER 2-8: PCON: POWER CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-q/u	R/W-q/u
—	—	—	—	—	—	$\overline{POR}$	$\overline{BOR}$
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	q = unchanged

bit 7-2 **Unimplemented:** Read as ‘0’

bit 1 **$\overline{POR}$:** Power-on Reset Status bit
1 = No Power-on Reset occurred
0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0 **$\overline{BOR}$:** Brown-out Reset Status bit
1 = No Brown-out Reset occurred
0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

3.3 Register Definitions: Flash Program Memory Control

REGISTER 3-1: PMDATL: PROGRAM MEMORY DATA LOW BYTE REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PMDATL<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-0 **PMDATL<7:0>**: Eight Least Significant Data bits to Write or Read from Program Memory

REGISTER 3-2: PMADRL: PROGRAM MEMORY ADDRESS LOW BYTE REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PMADRL<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-0 **PMADRL<7:0>**: Eight Least Significant Address bits for Program Memory Read/Write Operation

REGISTER 3-3: PMDATH: PROGRAM MEMORY DATA HIGH BYTE REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	PMDATH<5:0>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **PMDATH<5:0>**: Six Most Significant Data bits from Program Memory

REGISTER 3-4: PMADRH: PROGRAM MEMORY ADDRESS HIGH BYTE REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	PMADRH<1:0>	
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-2 **Unimplemented:** Read as '0'

bit 1-0 **PMADRH<1:0>**: Specifies the two Most Significant Address bits or High bits for Program Memory Reads.

5.5 Register Definitions: PORTA Control

REGISTER 5-2: PORTA: PORTA REGISTER

U-0	U-0	R/W-x/u	R/W-x/u	R-x/x	R/W-x/u	R/W-x/u	R/W-x/u
—	—	RA5	RA4	RA3	RA2	RA1	RA0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RA<5:0>**: PORTA I/O Value bits(1)
1 = Port pin is ≥ V_{IH}
0 = Port pin is ≤ V_{IL}

Note 1: Writes to PORTA are actually written to corresponding LATA register. Reads from PORTA register is return of actual I/O pin values.

REGISTER 5-3: TRISA: PORTA TRI-STATE REGISTER

U-0	U-0	R/W-1/1	R/W-1/1	R-1/1	R/W-1/1	R/W-1/1	R/W-1/1
—	—	TRISA5	TRISA4	TRISA3(1)	TRISA2	TRISA1	TRISA0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **TRISA<5:0>:** PORTA Tri-State Control bits(1)
1 = PORTA pin configured as an input (tri-stated)
0 = PORTA pin configured as an output

Note 1: TRISA3 always reads '1'.

REGISTER 5-4: LATA: PORTA DATA LATCH REGISTER

U-0	U-0	R/W-x/u	R/W-x/u	U-0	R/W-x/u	R/W-x/u	R/W-x/u
—	—	LATA5	LATA4	—	LATA2	LATA1	LATA0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **LATA<5:4>**: PORTA Output Latch Value bits(1)

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **LATA<2:0>**: PORTA Output Latch Value bits(1)

Note 1: Writes to PORTA are actually written to corresponding LATA register. Reads from PORTA register is return of actual I/O pin values.

REGISTER 5-13: SLRCONC: SLEW RATE CONTROL REGISTER

U-0	U-0	R/W-1/1	R/W-1/1	U-0	U-0	U-0	U-0
—	—	SLRC5	SLRC4	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 7-6 **Unimplemented:** Read as ‘0’

bit 5-4 **SLRC<5:4>:** Slew Rate Control Register bit
1 = Slew rate control enabled
0 = Slew rate control disabled

bit 3-0 **Unimplemented:** Read as ‘0’

REGISTER 5-14: ANSELC: PORTC ANALOG SELECT REGISTER

U-0	U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	—	ANSC3	ANSC2	ANSC1	ANSC0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 7-4 **Unimplemented:** Read as ‘0’

bit 3-0 **ANSC<3:0>:** Analog Select Between Analog or Digital Function on Pin RC<3:0> bits
1 = Analog input. Pin is assigned as analog input.(1)
0 = Digital I/O. Pin is assigned to port or special function.

Note 1: Setting a pin to an analog input automatically disables the digital input circuitry, weak pull-ups, and interrupt-on-change if available. The corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

FIGURE 11-2: COG (RISING/FALLING) INPUT BLOCK

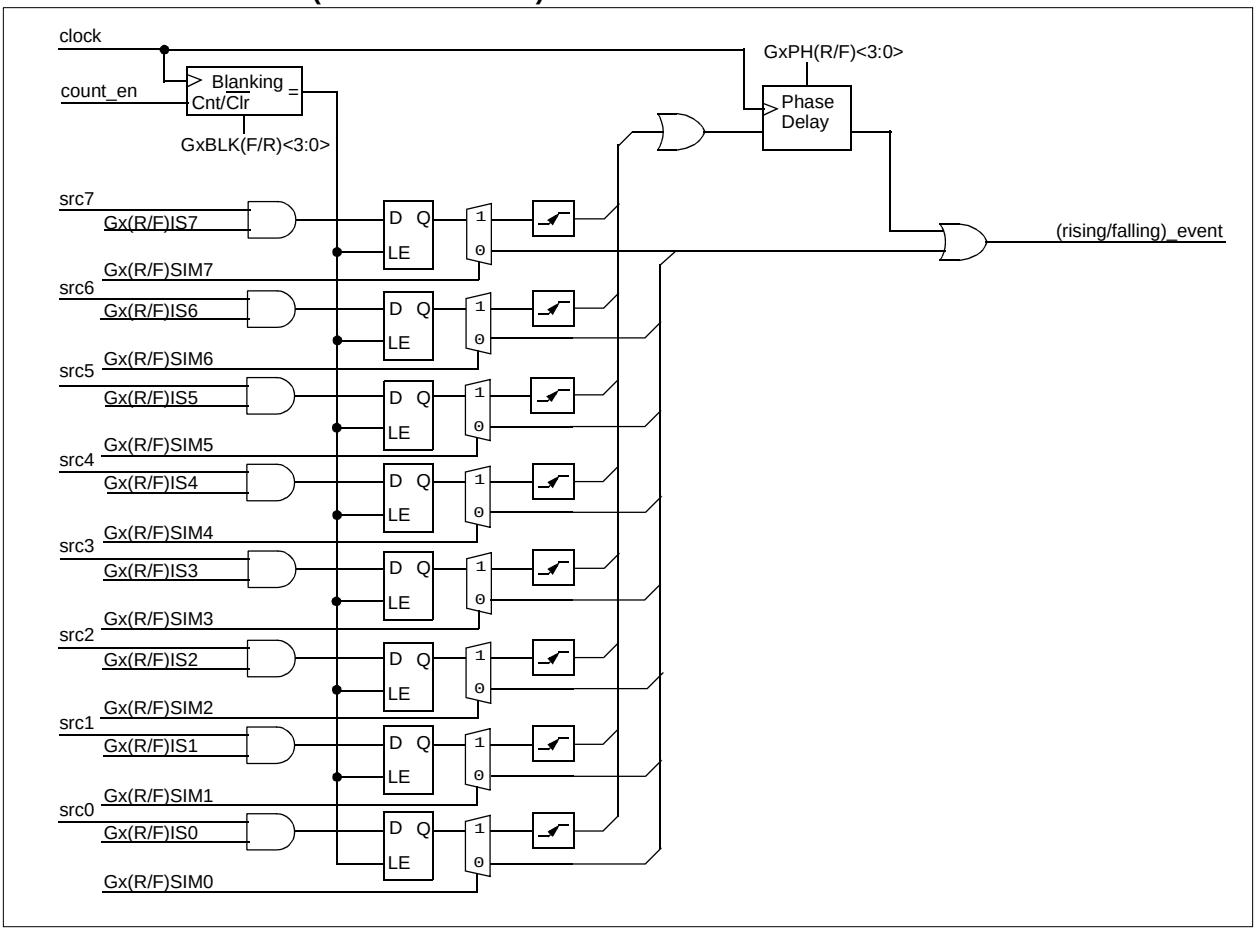
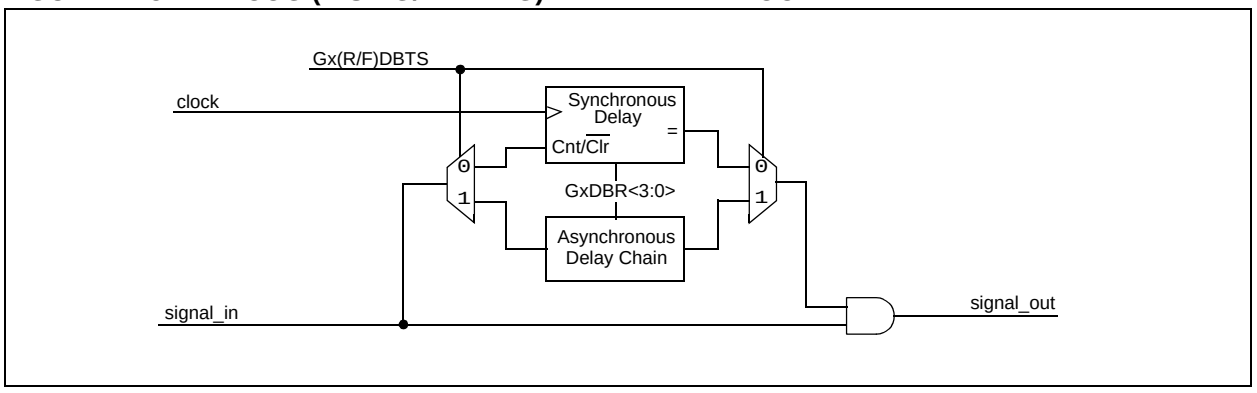


FIGURE 11-3: COG (RISING/FALLING) DEAD-BAND BLOCK



When the phase delay count value is zero, phase delay is disabled and the phase delay counter output is true, thereby allowing the event signal to pass straight through to complementary output driver flop.

11.7.1 CUMULATIVE UNCERTAINTY

It is not possible to create more than one COG_clock of uncertainty by successive stages. Consider that the phase delay stage comes after the blanking stage, the dead-band stage comes after either the blanking or phase delay stages, and the blanking stage comes after the dead-band stage. When the preceding stage is enabled, the output of that stage is necessarily synchronous with the COG_clock, which removes any possibility of uncertainty in the succeeding stage.

EQUATION 11-1: PHASE, DEAD-BAND AND BLANKING TIME CALCULATION

$$T_{\text{min}} = \frac{\text{Count}}{F_{COG\_clock}}$$

$$T_{\text{max}} = \frac{\text{Count} + 1}{F_{COG\_\text{clock}}}$$

$$T_{\text{uncertainty}} = T_{\text{max}} - T_{\text{min}}$$

Also:

$$T_{\text{uncertainty}} = \frac{1}{F_{COG\_\text{clock}}}$$

Where:

T	Count
Rising Phase Delay	COGxPHR
Falling Phase Delay	COGxPHF
Rising Dead Band	COGxDBR
Falling Dead Band	COGxDBF
Rising Event Blanking	COGxBKR
Falling Event Blanking	COGxBKF

EQUATION 11-2: TIMER UNCERTAINTY

Given:

$$Count = Ah = 10d$$

$$F_{COG\_\text{Clock}} = 8\text{MHz}$$

Therefore:

$$T_{\text{uncertainty}} = \frac{1}{F_{COG\_\text{clock}}}$$

$$= \frac{1}{8MHz} = 125ns$$

Proof:

$$T_{\text{min}} = \frac{Count}{F_{COG\_\text{clock}}}$$

$$= 125ns \bullet 10d = 1.25\mu s$$

$$T_{\text{max}} = \frac{Count + 1}{F_{COG\_\text{clock}}}$$

$$= 125ns \bullet (10d + 1)$$

$$= 1.375\mu s$$

Therefore:

$$T_{\text{uncertainty}} = T_{\text{max}} - T_{\text{min}}$$

$$= 1.375\mu s - 1.25\mu s$$

$$= 125ns$$

11.9 Buffer Updates

Changes to the phase, dead-band, and blanking count registers need to occur simultaneously during COG operation to avoid unintended operation that may occur as a result of delays between each register write. This is accomplished with the GxLD bit of the COGxCON0 register and double buffering of the phase, blanking, and dead-band count registers.

Before the COG module is enabled, writing the count registers loads the count buffers without need of the GxLD bit. However, when the COG is enabled, the count buffers updates are suspended after writing the count registers until after the GxLD bit is set. When the GxLD bit is set, the phase, dead-band, and blanking register values are transferred to the corresponding buffers synchronous with COG operation. The GxLD bit is cleared by hardware when the transfer is complete.

11.10 Alternate Pin Selection

The COGxOUT0, COGxOUT1 and COGxFLT functions can be directed to alternate pins with control bits of the APFCON register. Refer to Register 5-1.

Note:	The default COG outputs have high drive strength capability, whereas the alternate outputs do not.

11.11 Operation During Sleep

The COG continues to operate in Sleep provided that the COG_clock, rising event, and falling event sources remain active.

The HFINTSOC remains active during Sleep when the COG is enabled and the HFINTOSC is selected as the COG_clock source.

11.12 Configuring the COG

The following steps illustrate how to properly configure the COG to ensure a synchronous start with the rising event input:

1. Configure the desired COGxFLT input, COGxOUT0 and COGxOUT1 pins with the corresponding bits in the APFCON register.
2. Clear all ANSELA register bits associated with pins that are used for COG functions.
3. Ensure that the TRIS control bits corresponding to COGxOUT0 and COGxOUT1 are set so that both are configured as inputs. These will be set as outputs later.
4. Clear the GxEN bit, if not already cleared.
5. Set desired dead-band times with the COGxDBR and COGxDBF registers.
6. Set desired blanking times with the COGxBKR and COGxBKF registers.
7. Set desired phase delay with the COGxPHR and COGxPHF registers.
8. Select the desired shutdown sources with the COGxASD1 register.
9. Set up the following controls in COGxASD0 auto-shutdown register:
   - Select both output overrides to the desired levels (this is necessary, even if not using auto-shutdown because start-up will be from a shutdown state).
   - Set the GxASDE bit and clear the GxARSEN bit.
10. Select the desired rising and falling event sources with the COGxRIS and COGxFIS registers.
11. Select the desired rising and falling event modes with the COGxRSIM and COGxFSIM registers.
12. Configure the following controls in the COGxCON1 register:
    - Select the desired clock source
    - Select the desired dead-band timing sources
13. Configure the following controls in the COGxCON0 register:
    - Select the desired output polarities.
    - Set the output enables of the outputs to be used.
14. Set the GxEN bit.
15. Clear TRIS control bits corresponding to COGxOUT0 and COGxOUT1 to be used, thereby configuring those pins as outputs.
16. If auto-restart is to be used, set the GxARSEN bit and the GxASDE will be cleared automatically. Otherwise, clear the GxASDE bit to start the COG.

REGISTER 11-3: COGxRIS: COG RISING EVENT INPUT SELECTION REGISTER

U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	GxRIHLT2	GxRIHLT1	GxRIT2M	GxRIFLT	GxRICCP1	GxRIC2	GxRIC1
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	q = Value depends on condition

bit 7 **Unimplemented:** Read as ‘0’

bit 6 **GxRIHLT2:** COGx Rising Event Input Source 6 Enable bit
1 = HLTimer2 output is enabled as a rising event input
0 = HLTimer2 has no effect on the rising event

bit 5 **GxRIHLT1:** COGx Rising Event Input Source 5 Enable bit
1 = HLTimer1 output is enabled as a rising event input
0 = HLTimer1 has no effect on the rising event

bit 4 **GxRIT2M:** COGx Rising Event Input Source 4 Enable bit
1 = Timer2 match with PR2 is enabled as a rising event input
0 = Timer2 match with PR2 has no effect on the rising event

bit 3 **GxRIFLT:** COGx Rising Event Input Source 3 Enable bit
1 = COGxFLT pin is enabled as a rising event input
0 = COGxFLT pin has no effect on the rising event

bit 2 **GxRICCP1:** COGx Rising Event Input Source 2 Enable bit
1 = CCP1 output is enabled as a rising event input
0 = CCP1 has no effect on the rising event

bit 1 **GxRIC2:** COGx Rising Event Input Source 1 Enable bit
1 = Comparator 2 output is enabled as a rising event input
0 = Comparator 2 output has no effect on the rising event

bit 0 **GxRIC1:** COGx Rising Event Input Source 0 Enable bit
1 = Comparator 1 output is enabled as a rising event input
0 = Comparator 1 output has no effect on the rising event

REGISTER 11-9: COGxDBR: COG RISING EVENT DEAD-BAND COUNT REGISTER

U-0	U-0	U-0	U-0	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
—	—	—	—	GxDBR<3:0>			
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	q = Value depends on condition

bit 7-4 **Unimplemented:** Read as ‘0’

bit 3-0 **GxDBR<3:0>:** Rising Event Dead-band Count Value bits

GxRDBTS = 1:
= Number of delay chain element periods to delay primary output after rising event

GxRDBTS = 0:
= Number of COGx clock periods to delay primary output after rising event

REGISTER 11-10: COGxDBF: COG FALLING EVENT DEAD-BAND COUNT REGISTER

U-0	U-0	U-0	U-0	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
—	—	—	—	GxDBF<3:0>			
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	q = Value depends on condition

bit 7-4 **Unimplemented:** Read as ‘0’

bit 3-0 **GxDBF<3:0>:** Falling Event Dead-Band Count Value bits

GxFDBTS = 1:
= Number of delay chain element periods to delay complementary output after falling event input

GxFDBTS = 0:
= Number of COGx clock periods to delay complementary output after falling event input

REGISTER 12-3: ADRESH: ADC RESULT REGISTER HIGH (ADRESH) ADFM = 0 (READ-ONLY)

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
ADRESH<9:2>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-0 **ADRESH<9:2>**: ADC Result Register bits
Upper eight bits of 10-bit conversion result

REGISTER 12-4: ADRESL: ADC RESULT REGISTER LOW (ADRESL) ADFM = 0 (READ-ONLY)

R-x	R-x	U-0	U-0	U-0	U-0	U-0	U-0
ADRESL<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-0 **ADRESL<7:0>**: ADC Result Register bits
Lower two bits of 10-bit conversion result

REGISTER 12-5: ADRESH: ADC RESULT REGISTER HIGH (ADRESH) ADFM = 1 (READ-ONLY)

U-0	U-0	U-0	U-0	U-0	U-0	R-x	R-x
—	—	—	—	—	—	ADRESH<9:8>	
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-2 **Unimplemented:** Read as '0'

bit 1-0 **ADRESH<9:8>**: ADC Result Register bits
Upper two bits of 10-bit conversion result

REGISTER 12-6: ADRESL: ADC RESULT REGISTER LOW (ADRESL) ADFM = 1 (READ-ONLY)

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
ADRESL<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-0 **ADRESL<7:0>**: ADC Result Register bits
Lower eight bits of 10-bit conversion result

13.0 FIXED VOLTAGE REFERENCE (FVR)

The Fixed Voltage Reference (FVR) is a stable voltage reference, independent of VDD, with 1.2V output level. The output of the FVR can be configured to supply a reference voltage to the following:

- ADC input channel
- Comparator 1 positive input (C1VP)
- Comparator 2 positive input (C2VP)
- FVR_out pin
- Shunt regulator

On the PIC16F753, the FVR is enabled by setting the FVREN bit of the FVRCON register. The FVR is always enabled on the PIC16HV753 device.

13.1 Fixed Voltage Reference Output

The FVR output can be applied to the FVROUT pin by setting the FVRBUFSS and FVRBUFEN bits of the FVRCON register. The FVRBUFSS bit selects the op amp, FVR or DAC output reference to the FVROUT pin buffer. The FVRBUFEN bit enables the output buffer to the FVROUT pin.

Enabling the FVROUT pin automatically overrides any digital input or output functions of the pin. Reading the FVROUT pin when it has been configured for a reference voltage output will always return a '0'.

13.2 FVR Stabilization Period

When the Fixed Voltage Reference module is enabled, it requires time for the reference circuit to stabilize. Once the circuit stabilizes and is ready for use, the FVRRDY bit of the FVRCON register will be set. See **Section 22.0 "Electrical Specifications"** for the minimum delay requirement.

13.3 Operation During Sleep

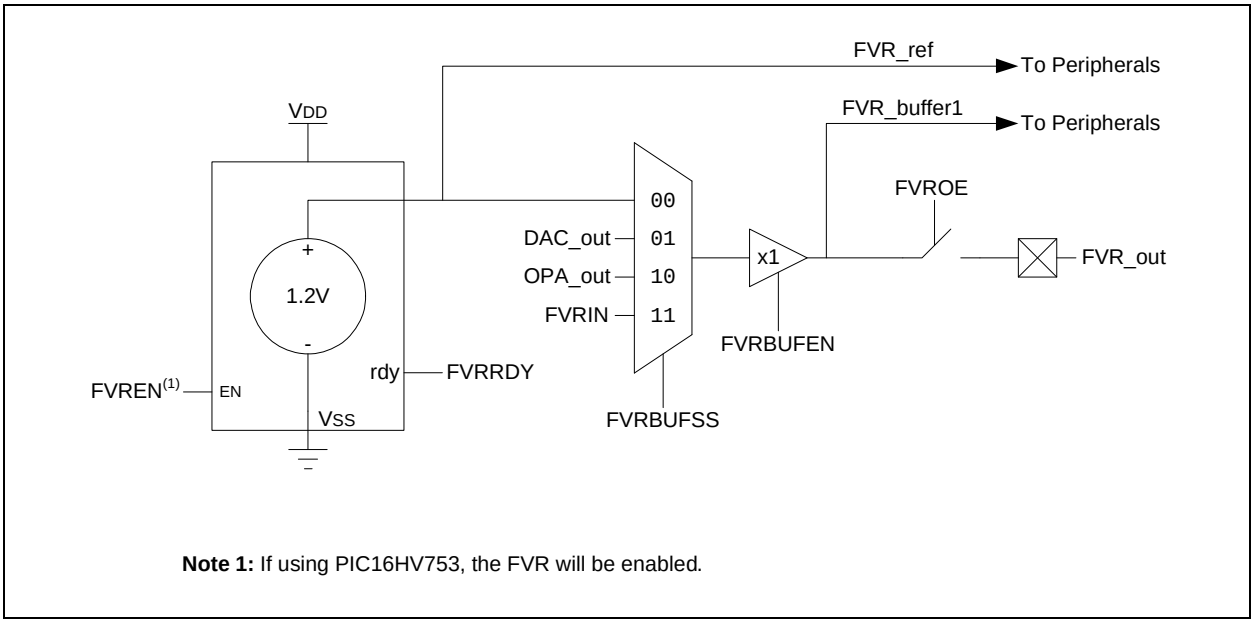
When the device wakes up from Sleep through an interrupt or a Watchdog Timer time-out, the contents of the FVRCON register are not affected. To minimize current consumption in Sleep mode, the FVR voltage reference should be disabled.

13.4 Effects of a Reset

A device Reset clears the FVRCON register. As a result:

- The FVR module is disabled
- The FVR voltage output is disabled on the FVROUT pin

FIGURE 13-1: VOLTAGE REFERENCE BLOCK DIAGRAM



Note 1: If using PIC16HV753, the FVR will be enabled.

14.7 Register Definitions: DAC Control

REGISTER 14-1: DACxCON0: VOLTAGE REFERENCE CONTROL REGISTER 0

R/W-0/0	R/W-0/0	R/W-0/0	U-0	R/W-0/0	R/W-0/0	U-0	U-0
DACEN	DACFM	DACOE	—	DACPSS<1:0>		—	—
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **DACEN:** DAC Enable bit
1 = DACx is enabled
0 = DACx is disabled

bit 6 **DACFM:** DAC Output Format bit
1 = DACx output result is right justified
0 = DACx output result is left justified

bit 5 **DACOE:** DAC Voltage Output Enable bit
1 = DACx voltage level is also an output on the DACxOUT pin
0 = DACx voltage level is disconnected from the DACxOUT pin

bit 4 **Unimplemented:** Read as '0'

bit 3-2 **DACPSS<1:0>:** DAC Positive Source Select bits
11 = FVR output
10 = V_{REF}+ pin
01 = OPA1OUT pin
00 = V_{DD}

bit 1-0 **Unimplemented:** Read as '0'

TABLE 19-4: INITIALIZATION CONDITION FOR REGISTERS (CONTINUED)

Register	Address	Power-on Reset	$\overline{\text{MCLR}}$ Reset WDT Reset Brown-out Reset(1)	Wake-up from Sleep through Interrupt Wake-up from Sleep through WDT Time-out
CM1CON0	9Dh	0000 0100	0000 0100	uuuu uuuu
CM1CON1	9Eh	0000 ---0	0000 ---0	uuuu ---u
CMOUT	9Fh	---- --00	---- --00	---- --uu
LATA	105h	--xx -xxx	--uu -uuu	--uu -uuu
IOCAN	108h	--00 0000	--00 0000	--uu uuuu
WPUA	10Ch	--00 0000	--00 0000	--uu uuuu
SLRCON0	10Dh	---- -0-0	---- -0-0	---- -u-u
PCON	10Fh	---- --qq	---- --uu(1, 5)	---- --uu
TMR2	110h	0000 0000	0000 0000	uuuu uuuu
PR2	111h	1111 1111	1111 1111	uuuu uuuu
T2CON	112h	-000 0000	-000 0000	-uuu uuuu
HLTMR1	113h	0000 0000	0000 0000	uuuu uuuu
HLTPR1	114h	1111 1111	1111 1111	uuuu uuuu
HLT1CON0	115h	-000 0000	-000 0000	-uuu uuuu
HLT1CON1	116h	---0 0000	---0 0000	---u uuuu
ANSELA	185h	--11 -111	--11 -111	--uu -uuu
APFCON	188h	---0 -000	---0 -000	---u -uuu
OSCTUNE	189h	---0 0000	---u uuuu	---u uuuu
PMCON1	18Ch	---- -000	---- -000	---- -uuu
PMCON2	18Dh	---- ----	---- ----	---- ----
PMADRL	18Eh	0000 0000	0000 0000	uuuu uuuu
PMADRH	18Fh	---- --00	---- --00	---- --uu
PMDATL	190h	0000 0000	0000 0000	uuuu uuuu
PMDATH	191h	--00 0000	--00 0000	--uu uuuu
COG1PH	192h	---- xxxx	---- uuuu	---- uuuu
COG1BLK	193h	xxxx xxxx	uuuu uuuu	uuuu uuuu
COG1DB	194h	xxxx xxxx	uuuu uuuu	uuuu uuuu
COG1CON0	195h	0000 0000	0000 0000	uuuu uuuu
COG1CON1	196h	--00 0000	--00 0000	--uu uuuu
COG1ASD	197h	0000 0000	0000 0000	uuuu uuuu

Legend: u = unchanged, x = unknown, – = unimplemented bit, reads as '0', q = value depends on condition.

Note 1: If V_{DD} goes too low, Power-on Reset will be activated and registers will be affected differently.

2: One or more bits in INTCON and/or PIRx will be affected (to cause wake-up).

3: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

4: See Table 19-5 for Reset value for specific condition.

5: If Reset was due to brown-out, then bit 0 = 0. All other Resets will cause bit 0 = u.

19.5 Context Saving During Interrupts

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt (e.g., W and STATUS registers). This must be implemented in software.

Temporary holding registers W_TEMP and STATUS_TEMP should be placed in the last 16 bytes of GPR (see Figure 2-2). These 16 locations are common to all banks and do not require banking. This makes context save and restore operations simpler. The code shown in Example 19-1 can be used to:

- Store the W register
- Store the STATUS register
- Execute the ISR code
- Restore the Status (and Bank Select Bit register)
- Restore the W register

Note:	The PIC16F753/HV753 does not require saving the PCLATH. However, if computed GOTOs are used in both the ISR and the main code, the PCLATH must be saved and restored in the ISR.

EXAMPLE 19-1: SAVING STATUS AND W REGISTERS IN RAM

```
MOVWF   W_TEMP              ;Copy W to TEMP register
SWAPF   STATUS,W            ;Swap status to be saved into W
                            ;Swaps are used because they do not affect the status bits
MOVWF   STATUS_TEMP         ;Save status to bank zero STATUS_TEMP register
:
:(ISR)                      ;Insert user code here
:
SWAPF   STATUS_TEMP,W       ;Swap STATUS_TEMP register into W
                            ;(sets bank to original state)
MOVWF   STATUS              ;Move W into STATUS register
SWAPF   W_TEMP,F            ;Swap W_TEMP
SWAPF   W_TEMP,W            ;Swap W_TEMP into W
```

19.6 Watchdog Timer (WDT)

The Watchdog Timer is a free running timer, using LFINTOSC oscillator as its clock source. The WDT is enabled by setting the WDTE bit of the Configuration Word (default setting). When WDTE is set, the LFINTOSC will always be enabled to provide a clock source to the WDT module.

During normal operation, a WDT time-out generates a device Reset. If the device is in Sleep mode, a WDT time-out causes the device to wake-up and continue with normal operation.

The WDT can be permanently disabled by programming the Configuration bit, WDTE, as clear (**Section 19.1 “Configuration Bits”**).

19.6.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms (with no prescaler). The time-out periods vary with temperature, V_{DD} and process variations from part to part (see DC specs). If longer time-out periods are desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT under software control by writing to the OPTION register. Thus, time-out periods up to 2.3 seconds can be realized.

The CLRWDT and SLEEP instructions clear the WDT and the prescaler, if assigned to the WDT, and prevent it from timing out and generating a device Reset.

The $\overline{TO}$ bit in the STATUS register will be cleared upon a Watchdog Timer time-out.

TABLE 22-3: POWER-DOWN CURRENTS (I_{PD}) (CONTINUED)(1,2)

PIC16F753		Standard Operating Conditions (unless otherwise stated) Sleep mode						
PIC16HV753								
Param No.	Device Characteristics	Min.	Typ†	Max. 85°C	Max. 125°C	Units	Conditions	
							V_{DD}	Note
	Power-down Base Current (I_{PD})(2, 3)							
D025		—	0.10	0.41	3.51	µA	3.0	A/D Current(1), no conversion in progress
		—	0.12	0.55	4.41	µA	5.0	
D025		—	145	171	175	µA	3.0	
		—	185	226	231	µA	4.5	
D026		—	20	37	37	µA	2.0	DAC Current(1)
		—	30	46	46	µA	3.0	
		—	50	76	76	µA	5.0	
D026		—	85	155	155	µA	2.0	
		—	165	213	213	µA	3.0	
		—	215	284	284	µA	4.5	
D027		—	115	185	203	µA	2.0	FVR Current(1), FVRBUFEN = 1, FVROUT buffer enabled
		—	120	193	219	µA	3.0	
		—	125	196	224	µA	5.0	
D027		—	65	126	145	µA	2.0	
		—	136	171	182	µA	3.0	
		—	175	226	231	µA	4.5	
D028		—	1	2	4	µA	2.0	T1OSC Current, TMR1CS <1:0> = 11
		—	2	3	5	µA	3.0	
		—	9	20	21	µA	5.0	
D028		—	65	126	140	µA	2.0	
		—	136	172	180	µA	3.0	
		—	175	228	235	µA	4.5	
D029		—	140	258	265	µA	2.0	Op-Amp Current(1)
		—	155	326	340	µA	3.0	
		—	165	421	422	µA	5.0	
D029		—	140	260	265	µA	2.0	
		—	155	325	340	µA	3.0	
		—	165	400	410	µA	4.5	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: The peripheral Δ current can be determined by subtracting the base I_{PD} current from this limit. Max values should be used when calculating total current consumption.

2: The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in high-impedance state and tied to V_{SS}.

3: Shunt regulator is always ON and always draws operating current.

TABLE 22-14: DIGITAL-TO-ANALOG CONVERTER (DAC) SPECIFICATIONS(1)

Standard Operating Conditions (unless otherwise stated) VDD = 3.0V, TA = 25°C							
Param No.	**Sym.**	**Characteristics**	**Min.**	**Typ†**	**Max.**	**Units**	**Comments**
DAC01*	CLSB	Step Size	—	VDD/512	—	V	
DAC02	CACC	Absolute Accuracy	—	± 1/2	± 2	LSb	
DAC03*	CR	Unit Resistor Value (R)	—	5K	—	Ω	
DAC04*	CST	Settling Time(2)	—	—	10	μs	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: See **Section 23.0 "DC and AC Characteristics Graphs and Charts"** for operating characterization.

2: Settling time measured while DACR<4:0> transitions from '0000' to '1111'.

TABLE 22-15: FIXED VOLTAGE REFERENCE SPECIFICATIONS

Standard Operating Conditions (unless otherwise stated) VDD = 3.0V, TA = 25°C							
Param No.	**Symbol**	**Characteristics**	**Min.**	**Typ.**	**Max.**	**Units**	**Comments**
VR01*	VFVR	FVR Voltage Output	1.128	1.2	1.272	V	
VR02*	TSTABLE	FVR Turn On Time	—	200	—	μs	

* These parameters are characterized but not tested.

TABLE 22-16: SHUNT REGULATOR SPECIFICATIONS (PIC16HV753 only)

Standard Operating Conditions (unless otherwise stated) VDD = 3.0V, TA = 25°C							
Param No.	**Symbol**	**Characteristics**	**Min.**	**Typ.**	**Max.**	**Units**	**Comments**
SR01	VSHUNT	Shunt Voltage	4.75	5	5.5	V	
			4.70	5	5.5	V	TA = -40°C
SR02	ISHUNT	Shunt Current	1	—	50	mA	
SR03*	TSETTLE	Settling Time	—	—	150	ns	To 1% of final value
SR04	CLOAD	Load Capacitance	0.01	—	10	μF	Bypass capacitor on VDD pin
SR05	ΔISNT	Regulator operating current	—	180	—	μA	Includes band gap reference current

* These parameters are characterized but not tested.

TABLE 22-18: ADC CONVERSION REQUIREMENTS

Standard Operating Conditions (unless otherwise stated) V_{DD} = 3.0V, T_A = 25°C							
Param No.	**Sym.**	**Characteristic**	**Min.**	**Typ†**	**Max.**	**Units**	**Conditions**
AD130 *	TAD	ADC Internal FRC Oscillator Period	3.0	6.0	9.0	µs	At VDD = 2.5V
			1.6	4.0	6.0	µs	At VDD = 5.0V
		ADC Clock Period	1.6	—	9.0	µs	FOSC-based, VREF ≥ 3.0V
			3.0	—	9.0	µs	TOSC-based, VREF full range(2)
AD131	TCNV	Conversion Time (not including Acquisition Time)(1)	—	11	—	TAD	Set GO/$\overline{\text{DONE}}$ bit to conversion complete
AD132 *	TACQ	Acquisition Time	—	11.5	—	µs	
AD133 *	TAMP	Amplifier Settling Time	—	—	5	µs	
AD134	TGO	Q4 to A/D Clock Start	—	TOSC/2	—	—	
	THCD	Holding Capacitor Disconnect Time	— —	1/2 TAD 1/2 TAD + 1 TCY	— —	—	FOSC-based ADCS<2:0> = x11 (ADC FRC mode)

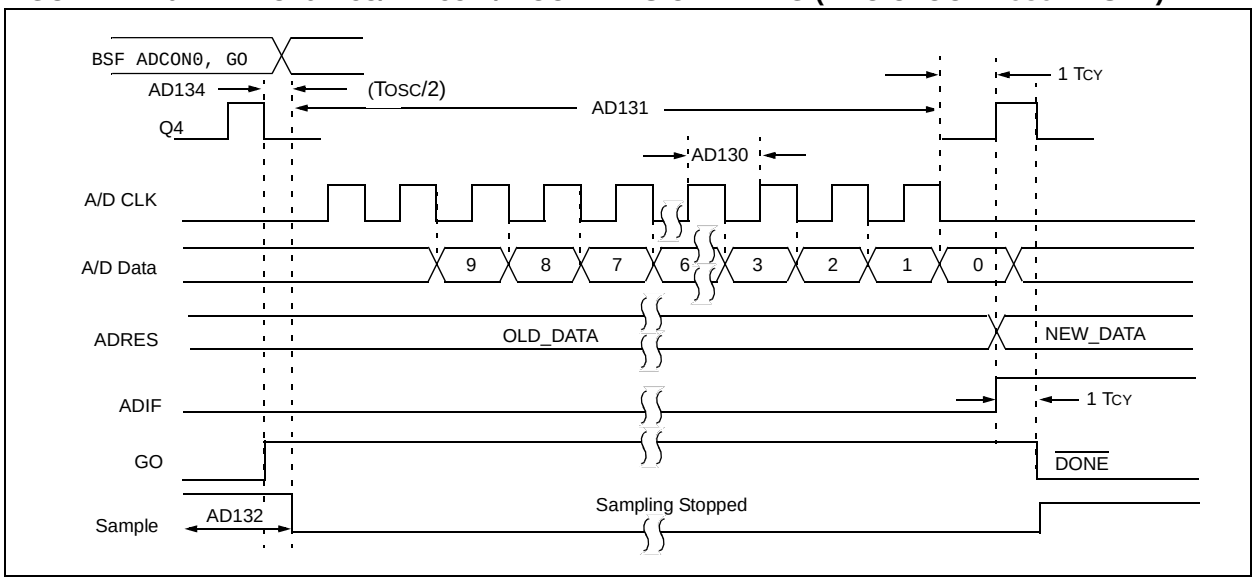
* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: The ADRES register may be read on the following TCY cycle. See **Section 12.4 "A/D Acquisition Requirements"** for minimum conditions.

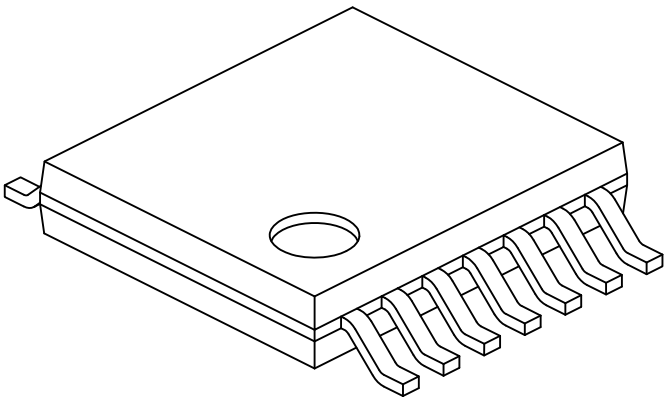
2: Full range for PIC16HV753 powered by the shunt regulator is the 5V regulated voltage.

FIGURE 22-10: PIC16F753/HV753 A/D CONVERSION TIMING (ADC CLOCK FOSC-BASED)



14-Lead Plastic Thin Shrink Small Outline (ST) - 4.4 mm Body [TSSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		14	
Pitch	e		0.65 BSC	
Overall Height	A	-	-	1.20
Molded Package Thickness	A2	0.80	1.00	1.05
Standoff	A1	0.05	-	0.15
Overall Width	E		6.40 BSC	
Molded Package Width	E1	4.30	4.40	4.50
Molded Package Length	D	4.90	5.00	5.10
Foot Length	L	0.45	0.60	0.75
Footprint	(L1)		1.00 REF	
Foot Angle	φ	0°	-	8°
Lead Thickness	c	0.09	-	0.20
Lead Width	b	0.19	-	0.30

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.15mm per side.
3. Dimensioning and tolerancing per ASME Y14.5M

   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

   REF: Reference Dimension, usually without tolerance, for information purposes only.

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