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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

E·XFI

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LCD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	28KB (16K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1938t-i-so

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

PIC16(L)F1938/9

NOTES:

Name	Function	Input Type	Output Type	Description
RA0/AN0/C12IN0-/C2OUT ⁽¹⁾ /	RA0	TTL	CMOS	General purpose I/O.
SRNQ ⁽¹⁾ / SS⁽¹⁾/VCAP⁽²⁾/SEG12	AN0	AN		A/D Channel 0 input.
	C12IN0-	AN	_	Comparator C1 or C2 negative input.
	C2OUT	_	CMOS	Comparator C2 output.
	SRNQ	_	CMOS	SR Latch inverting output.
	SS	ST		Slave Select input.
	VCAP	Power	Power	Filter capacitor for Voltage Regulator (PIC16F1938/9 only).
	SEG12	_	AN	LCD Analog output.
RA1/AN1/C12IN1-/SEG7	RA1	TTL	CMOS	General purpose I/O.
	AN1	AN		A/D Channel 1 input.
	C12IN1-	AN	_	Comparator C1 or C2 negative input.
	SEG7	_	AN	LCD Analog output.
RA2/AN2/C2IN+/VREF-/	RA2	TTL	CMOS	General purpose I/O.
DACOUT/COM2	AN2	AN		A/D Channel 2 input.
	C2IN+	AN	_	Comparator C2 positive input.
	VREF-	AN	_	A/D Negative Voltage Reference input.
	DACOUT	_	AN	Voltage Reference output.
	COM2		AN	LCD Analog output.
RA3/AN3/C1IN+/VREF+/	RA3	TTL	CMOS	General purpose I/O.
COM3 ⁽³⁾ /SEG15	AN3	AN		A/D Channel 3 input.
	C1IN+	AN	—	Comparator C1 positive input.
	VREF+	AN		A/D Voltage Reference input.
	COM3 ⁽³⁾		AN	LCD Analog output.
	SEG15		AN	LCD Analog output.
RA4/C1OUT/CPS6/T0CKI/SRQ/	RA4	TTL	CMOS	General purpose I/O.
CCP5/SEG4	C10UT		CMOS	Comparator C1 output.
	CPS6	AN		Capacitive sensing input 6.
	TOCKI	ST		Timer0 clock input.
	SRQ		CMOS	SR Latch non-inverting output.
	CCP5	ST	CMOS	Capture/Compare/PWM5.
	SEG4		AN	LCD Analog output.
RA5/AN4/C2OUT ⁽¹⁾ /CPS7/	RA5	TTL	CMOS	General purpose I/O.
SRNQ(''/SS(''/VCAP(2)/SEG5	AN4	AN		A/D Channel 4 input.
	C2OUT	—	CMOS	Comparator C2 output.
	CPS7	AN		Capacitive sensing input 7.
	SRNQ	—	CMOS	SR Latch inverting output.
	SS	ST	—	Slave Select input.
	VCAP	Power	Power	Filter capacitor for Voltage Regulator (PIC16F1938/9 only).
	SEG5	—	AN	LCD Analog output.

TABLE 1-2: PIC16(L)F1938/9 PINOUT DESCRIPTION

Legend: AN = Analog input or output CMOS = CMOS compatible input or output OD = Open Drain

TTL = TTL compatible input ST = Schmitt Trigger input with CMOS levels XTAL = Crystal

HV = High Voltage I^2C^{TM} = Schmitt Trigger input with I²C levels

Note 1: Pin function is selectable via the APFCON register.

- 2: PIC16F1938/9 devices only.
- 3: PIC16(L)F1938 devices only.
- 4: PORTD is available on PIC16(L)F1939 devices only.
- 5: RE<2:0> are available on PIC16(L)F1939 devices only.

2.0 ENHANCED MID-RANGE CPU

This family of devices contain an enhanced mid-range 8-bit CPU core. The CPU has 49 instructions. Interrupt capability includes automatic context saving. The hardware stack is 16 levels deep and has Overflow and Underflow Reset capability. Direct, Indirect, and Relative addressing modes are available. Two File Select Registers (FSRs) provide the ability to read program and data memory.

- · Automatic Interrupt Context Saving
- 16-level Stack with Overflow and Underflow
- File Select Registers
- Instruction Set

2.1 Automatic Interrupt Context Saving

During interrupts, certain registers are automatically saved in shadow registers and restored when returning from the interrupt. This saves stack space and user code. See **Section 7.5 "Automatic Context Saving"**, for more information.

2.2 16-Level Stack with Overflow and Underflow

These devices have a hardware stack memory 15 bits wide and 16 words deep. A Stack Overflow or Underflow will set the appropriate bit (STKOVF or STKUNF) in the PCON register, and if enabled will cause a software Reset. See section **Section 3.5 "Stack**" for more details.

2.3 File Select Registers

There are two 16-bit File Select Registers (FSR). FSRs can access all file registers and program memory, which allows one Data Pointer for all memory. When an FSR points to program memory, there is one additional instruction cycle in instructions using INDF to allow the data to be fetched. General purpose memory can now also be addressed linearly, providing the ability to access contiguous data larger than 80 bytes. There are also new instructions to support the FSRs. See **Section 3.6 "Indirect Addressing"** for more details.

2.4 Instruction Set

There are 49 instructions for the enhanced mid-range CPU to support the features of the CPU. See **Section 29.0 "Instruction Set Summary"** for more details.

TABLE 3-5: PIC16(L)F1938/9 MEMORY MAP, BANKS 16-23

	BANK 16		BANK 17		BANK 18		BANK 19		BANK 20		BANK 21		BANK 22		BANK 23
800h	INDF0	880h	INDF0	900h	INDF0	980h	INDF0	A00h	INDF0	A80h	INDF0	B00h	INDF0	B80h	INDF0
801h	INDF1	881h	INDF1	901h	INDF1	981h	INDF1	A01h	INDF1	A81h	INDF1	B01h	INDF1	B81h	INDF1
802h	PCL	882h	PCL	902h	PCL	982h	PCL	A02h	PCL	A82h	PCL	B02h	PCL	B82h	PCL
803h	STATUS	883h	STATUS	903h	STATUS	983h	STATUS	A03h	STATUS	A83h	STATUS	B03h	STATUS	B83h	STATUS
804h	FSR0L	884h	FSR0L	904h	FSR0L	984h	FSR0L	A04h	FSR0L	A84h	FSR0L	B04h	FSR0L	B84h	FSR0L
805h	FSR0H	885h	FSR0H	905h	FSR0H	985h	FSR0H	A05h	FSR0H	A85h	FSR0H	B05h	FSR0H	B85h	FSR0H
806h	FSR1L	886h	FSR1L	906h	FSR1L	986h	FSR1L	A06h	FSR1L	A86h	FSR1L	B06h	FSR1L	B86h	FSR1L
807h	FSR1H	887h	FSR1H	907h	FSR1H	987h	FSR1H	A07h	FSR1H	A87h	FSR1H	B07h	FSR1H	B87h	FSR1H
808h	BSR	888h	BSR	908h	BSR	988h	BSR	A08h	BSR	A88h	BSR	B08h	BSR	B88h	BSR
809h	WREG	889h	WREG	909h	WREG	989h	WREG	A09h	WREG	A89h	WREG	B09h	WREG	B89h	WREG
80Ah	PCLATH	88Ah	PCLATH	90Ah	PCLATH	98Ah	PCLATH	A0Ah	PCLATH	A8Ah	PCLATH	B0Ah	PCLATH	B8Ah	PCLATH
80Bh	INTCON	88Bh	INTCON	90Bh	INTCON	98Bh	INTCON	A0Bh	INTCON	A8Bh	INTCON	B0Bh	INTCON	B8Bh	INTCON
80Ch	_	88Ch	_	90Ch	_	98Ch		A0Ch	_	A8Ch		B0Ch		B8Ch	
80Dh		88Dh	_	90Dh	_	98Dh	_	A0Dh	_	A8Dh		B0Dh		B8Dh	
80Eh	—	88Eh	—	90Eh	—	98Eh	—	A0Eh	—	A8Eh	—	B0Eh	—	B8Eh	—
80Fh		88Fh	_	90Fh	_	98Fh	_	A0Fh	_	A8Fh		B0Fh		B8Fh	
810h	—	890h	_	910h	_	990h	_	A10h	_	A90h		B10h		B90h	
811h	—	891h	_	911h	_	991h	—	A11h	_	A91h	—	B11h	—	B91h	—
812h	—	892h	—	912h	—	992h	—	A12h	—	A92h	—	B12h	—	B92h	—
813h	—	893h	—	913h	—	993h	—	A13h	—	A93h	—	B13h	—	B93h	—
814h	—	894h	_	914h	_	994h	—	A14h	_	A94h	—	B14h	—	B94h	—
815h	—	895h	_	915h	_	995h		A15h	_	A95h		B15h		B95h	_
816h	—	896h	_	916h	_	996h	—	A16h	_	A96h	—	B16h	—	B96h	—
817h	—	897h	_	917h	_	997h	—	A17h	—	A97h	—	B17h	—	B97h	—
818h	—	898h	_	918h	_	998h	—	A18h	—	A98h	—	B18h	—	B98h	—
819h	—	899h	_	919h	_	999h		A19h	_	A99h		B19h		B99h	_
81Ah	_	89Ah	_	91Ah	—	99Ah		A1Ah	_	A9Ah	—	B1Ah	—	B9Ah	—
81Bh	—	89Bh	_	91Bh	_	99Bh	—	A1Bh	—	A9Bh	—	B1Bh	—	B9Bh	—
81Ch	—	89Ch	_	91Ch	_	99Ch		A1Ch	_	A9Ch		B1Ch		B9Ch	
81Dh	_	89Dh	_	91Dh	_	99Dh		A1Dh	_	A9Dh	_	B1Dh	_	B9Dh	_
81Eh	_	89Eh	_	91Eh	_	99Eh		A1Eh	_	A9Eh	_	B1Eh	_	B9Eh	_
81Fh	—	89Fh	_	91Fh	_	99Fh	_	A1Fh	_	A9Fh	—	B1Fh	—	B9Fh	—
820n		8A0n		920n		9A0n		A20h		AAUN		B20h		BAUN	
	Unimplemented Read as '0'														
86Fh		8EFh		96Fh		9EFh		A6Fh		AEFh		B6Fh		BEFh	
870h	Accesses 70h – 7Fh	8F0h	Accesses 70h – 7Fh	970h	Accesses 70h – 7Fh	9F0h	Accesses 70h – 7Fh	A70h	Accesses 70h – 7Fh	AF0h	Accesses 70h – 7Fh	B70h	Accesses 70h – 7Fh	BF0h	Accesses 70h – 7Fh
87Fh		8FFh		9/Fh		9FFh		A/Fh		AFFh		B/Fh		BEEh	

Legend: = Unimplemented data memory locations, read as '0'.

TABLE 3-9: PIC16(L)F1938/9 MEMORY MAP, BANK 31

		Bank 31	
	F8Ch		
		Unimplemented Read as '0'	
	FE3h		
	FE4h	STATUS_SHAD	
	FE5h	WREG_SHAD	
	FE6h	BSR_SHAD	
	FE7h	PCLATH_SHAD	
	FE8h	FSR0L_SHAD	
	FE9h	FSR0H_SHAD	
	FEAh	FSR1L_SHAD	
	FEBh	FSR1H_SHAD	
	FECh	—	
	FEDh	STKPTR	
	FEEh	TOSL	
	FEFh	TOSH	
Lege	end: as	= Unimplemented data '0'.	memory locations, read

3.3.5 SPECIAL FUNCTION REGISTERS SUMMARY

The Special Function Register Summary for the device family are as follows:

Device	Bank(s)	Page No.
	0	32
	1	33
	2	34
	3	35
	4	36
	5	37
PIC16(L)F1938/9	6	38
	7	39
	8	40
	9-14	41
	15	42
	16-30	44
	31	45

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE
bit 7							bit 0
Legend:							
R = Readable	bit	W = Writable	bit	U = Unimplei	mented bit, read	l as '0'	
u = Bit is uncha	anged	x = Bit is unkr	nown	-n/n = Value	at POR and BO	R/Value at all o	ther Resets
'1' = Bit is set		'0' = Bit is clea	ared				
bit 7	TMR1GIE: Ti	mer1 Gate Inte	rrupt Enable I	bit			
	1 = Enables t	he Timer1 Gate	e Acquisition i	nterrupt			
	0 = Disables	the Timer1 Gat	e Acquisition	interrupt			
bit 6	ADIE: A/D Co	onverter (ADC)	Interrupt Ena	ble bit			
	1 = Enables t	he ADC interru	pt				
h # C		the ADC Intern	ipi munt Enchla h	:4			
DIL D				11			
	1 = Enables t 0 = Disables t	the USART rec	eive interrupt				
bit 4	TXIE: USART	Transmit Inter	rupt Enable b	oit			
	1 = Enables t	he USART trar	smit interrupt				
	0 = Disables	the USART tra	nsmit interrup	t			
bit 3	SSPIE: Synch	hronous Serial	Port (MSSP)	Interrupt Enab	le bit		
	1 = Enables t	he MSSP inter	rupt				
	0 = Disables	the MSSP inter	rupt				
bit 2	CCP1IE: CCF	P1 Interrupt En	able bit				
	1 = Enables t	he CCP1 interr	upt				
hit 1			nupi ab Intorrunt Ei	nabla bit			
DIL I IMRZIE: IMRZ IO PRZ Match Interrupt Enable DIT							
	0 = Disables f	the Timer2 to F	R2 match inte	errupt			
bit 0	TMR1IE: Time	er1 Overflow Ir	nterrupt Enabl	e bit			
	1 = Enables t	he Timer1 over	flow interrupt				
	0 = Disables	the Timer1 ove	rflow interrupt	t			
Note: Bit	PEIE of the IN	TCON register	must be				
set	to enable any p	peripheral inter	rupt.				

REGISTER 7-2: PIE1: PERIPHERAL INTERRUPT ENABLE REGISTER 1

9.1.1 WAKE-UP USING INTERRUPTS

When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a SLEEP instruction
 - SLEEP instruction will execute as a NOP.
 - WDT and WDT prescaler will not be cleared
 - TO bit of the STATUS register will not be set
 - PD bit of the STATUS register will not be cleared.

- If the interrupt occurs **during or after** the execution of a **SLEEP** instruction
 - SLEEP instruction will be completely executed
 - Device will immediately wake-up from Sleep
 - WDT and WDT prescaler will be cleared
 - TO bit of the STATUS register will be set
 - PD bit of the STATUS register will be cleared.

Even if the flag bits were checked before executing a SLEEP instruction, it may be possible for flag bits to become set before the SLEEP instruction completes. To determine whether a SLEEP instruction executed, test the PD bit. If the PD bit is set, the SLEEP instruction was executed as a NOP.



FIGURE 9-1: WAKE-UP FROM SLEEP THROUGH INTERRUPT

Note 1: XT, HS or LP Oscillator mode assumed.

2: CLKOUT is not available in XT, HS, or LP Oscillator modes, but shown here for timing reference.

3: Tost = 1024 Tosc (drawing not to scale). This delay applies only to XT, HS or LP Oscillator modes.

4: GIE = 1 assumed. In this case after wake-up, the processor calls the ISR at 0004h. If GIE = 0, execution will continue in-line.

TABLE 9-1: SUMMARY OF REGISTERS ASSOCIATED WITH POWER-DOWN MODE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	90
IOCBF	IOCBF7	IOCBF6	IOCBF5	IOCBF4	IOCBF3	IOCBF2	IOCBF1	IOCBF0	145
IOCBN	IOCBN7	IOCBN6	IOCBN5	IOCBN4	IOCBN3	IOCBN2	IOCBN1	IOCBN0	145
IOCBP	IOCBP7	IOCBP6	IOCBP5	IOCBP4	IOCBP3	IOCBP2	IOCBP1	IOCBP0	145
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	91
PIE2	OSFIE	C2IE	C1IE	EEIE	BCLIE	LCDIE		CCP2IE	92
PIE3	—	CCP5IE	CCP4IE	CCP3IE	TMR6IE		TMR4IE	_	93
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	94
PIR2	OSFIF	C2IF	C1IF	EEIF	BCLIF	LCDIF	_	CCP2IF	95
PIR3	—	CCP5IF	CCP4IF	CCP3IF	TMR6IF	_	TMR4IF	—	96
STATUS	—	_		TO	PD	Z	DC	С	24
WDTCON				WDTPS<4:0>					105

Legend: — = unimplemented location, read as '0'. Shaded cells are not used in Power-Down mode.

W-0/0	W-0/0	W-0/0	W-0/0	W-0/0	W-0/0	W-0/0	W-0/0
			EEPROM Co	ontrol Register 2			
bit 7							bit 0
Legend:							
R = Readable I	bit	W = Writable	bit	U = Unimpler	nented bit, read	l as '0'	
S = Bit can only	y be set	x = Bit is unkr	nown	-n/n = Value a	at POR and BO	R/Value at all o	other Resets
'1' = Bit is set		'0' = Bit is cle	ared				

REGISTER 11-6: EECON2: EEPROM CONTROL 2 REGISTER

bit 7-0 Data EEPROM Unlock Pattern bits

To unlock writes, a 55h must be written first, followed by an AAh, before setting the WR bit of the EECON1 register. The value written to this register is used to unlock the writes. There are specific timing requirements on these writes. Refer to **Section 11.2.2** "Writing to the Data EEPROM Memory" for more information.

TABLE 11-3: SUMMARY OF REGISTERS ASSOCIATED WITH DATA EEPROM

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page	
EECON1	EEPGD	CFGS	LWLO	FREE	WRERR	WREN	WR	RD	119	
EECON2	N2 EEPROM Control Register 2 (not a physical register)									
EEADRL	EEADRL<7:0>								118	
EEADRH	(1) EEADRH<6:0								118	
EEDATL	EEDATL<7:0>									
EEDATH	— — EEDATH<5:0>								118	
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	90	
PIE2	OSFIE	C2IE	C1IE	EEIE	BCLIE	LCDIE	—	CCP2IE	92	
PIR2	OSFIF	C2IF	C1IF	EEIF	BCLIF	LCDIF	_	CCP2IF	95	

Legend: — = unimplemented location, read as '0'. Shaded cells are not used by data EEPROM module.

* Page provides register information.

Note 1: Unimplemented, read as '1'.

PIC16(L)F1938/9



FIGURE 13-1: INTERRUPT-ON-CHANGE BLOCK DIAGRAM

15.0 ANALOG-TO-DIGITAL CONVERTER (ADC) MODULE

The Analog-to-Digital Converter (ADC) allows conversion of an analog input signal to a 10-bit binary representation of that signal. This device uses analog inputs, which are multiplexed into a single sample and hold circuit. The output of the sample and hold is connected to the input of the converter. The converter generates a 10-bit binary result via successive approximation and stores the conversion result into the ADC result registers (ADRESH:ADRESL register pair). Figure 15-1 shows the block diagram of the ADC.

The ADC voltage reference is software selectable to be either internally generated or externally supplied.

FIGURE 15-1: ADC BLOCK DIAGRAM

The ADC can generate an interrupt upon completion of a conversion. This interrupt can be used to wake-up the device from Sleep.



18.2 Comparator Control

Each comparator has two control registers: CMxCON0 and CMxCON1.

The CMxCON0 registers (see Register 18-1) contain Control and Status bits for the following:

- Enable
- · Output selection
- Output polarity
- Speed/Power selection
- · Hysteresis enable
- Output synchronization

The CMxCON1 registers (see Register 18-2) contain Control bits for the following:

- Interrupt enable
- Interrupt edge polarity
- · Positive input channel selection
- Negative input channel selection

18.2.1 COMPARATOR ENABLE

Setting the CxON bit of the CMxCON0 register enables the comparator for operation. Clearing the CxON bit disables the comparator resulting in minimum current consumption.

18.2.2 COMPARATOR OUTPUT SELECTION

The output of the comparator can be monitored by reading either the CxOUT bit of the CMxCON0 register or the MCxOUT bit of the CMOUT register. In order to make the output available for an external connection, the following conditions must be true:

- CxOE bit of the CMxCON0 register must be set
- · Corresponding TRIS bit must be cleared
- · CxON bit of the CMxCON0 register must be set

Note 1:	The CxOE bit of the CMxCON0 register
	overrides the PORT data latch. Setting
	the CxON bit of the CMxCON0 register
	has no impact on the port override.

2: The internal output of the comparator is latched with each instruction cycle. Unless otherwise specified, external outputs are not latched.

18.2.3 COMPARATOR OUTPUT POLARITY

Inverting the output of the comparator is functionally equivalent to swapping the comparator inputs. The polarity of the comparator output can be inverted by setting the CxPOL bit of the CMxCON0 register. Clearing the CxPOL bit results in a non-inverted output.

Table 18-1 shows the output state versus input conditions, including polarity control.

TABLE 18-1: COMPARATOR OUTPUT STATE VS. INPUT CONDITIONS

Input Condition	CxPOL	CxOUT
CxVN > CxVP	0	0
CxVN < CxVP	0	1
CxVN > CxVP	1	1
CxVN < CxVP	1	0

18.2.4 COMPARATOR SPEED/POWER SELECTION

The trade-off between speed or power can be optimized during program execution with the CxSP control bit. The default state for this bit is '1' which selects the Normal speed mode. Device power consumption can be optimized at the cost of slower comparator propagation delay by clearing the CxSP bit to '0'.

19.0 SR LATCH

The module consists of a single SR Latch with multiple Set and Reset inputs as well as separate latch outputs. The SR Latch module includes the following features:

- · Programmable input selection
- SR Latch output is available externally
- Separate Q and \overline{Q} outputs
- · Firmware Set and Reset

The SR Latch can be used in a variety of analog applications, including oscillator circuits, one-shot circuit, hysteretic controllers, and analog timing applications.

19.1 Latch Operation

The latch is a Set-Reset Latch that does not depend on a clock source. Each of the Set and Reset inputs are active-high. The latch can be Set or Reset by:

- Software control (SRPS and SRPR bits)
- Comparator C1 output (sync_C1OUT)
- Comparator C2 output (sync_C2OUT)
- SRI pin
- Programmable clock (SRCLK)

The SRPS and the SRPR bits of the SRCON0 register may be used to Set or Reset the SR Latch, respectively. The latch is Reset-dominant. Therefore, if both Set and Reset inputs are high, the latch will go to the Reset state. Both the SRPS and SRPR bits are self resetting which means that a single write to either of the bits is all that is necessary to complete a latch Set or Reset operation.

The output from Comparator C1 or C2 can be used as the Set or Reset inputs of the SR Latch. The output of either Comparator can be synchronized to the Timer1 clock source. See **Section 18.0 "Comparator Module"** and **Section 21.0 "Timer1 Module with Gate Control"** for more information.

An external source on the SRI pin can be used as the Set or Reset inputs of the SR Latch.

An internal clock source is available that can periodically Set or Reset the SR Latch. The SRCLK<2:0> bits in the SRCON0 register are used to select the clock source period. The SRSCKE and SRRCKE bits of the SRCON1 register enable the clock source to Set or Reset the SR Latch, respectively.

21.6.2 TIMER1 GATE SOURCE SELECTION

Timer1 gate source selections are shown in Table 21-4. Source selection is controlled by the T1GSS bits of the T1GCON register. The polarity for each available source is also selectable. Polarity selection is controlled by the T1GPOL bit of the T1GCON register.

TABLE 21-4:	TIMER1	GATE	SOURCES
-------------	--------	------	---------

T1GSS	Timer1 Gate Source
00	Timer1 Gate Pin
01	Overflow of Timer0 (TMR0 increments from FFh to 00h)
10	Comparator 1 Output sync_C1OUT (optionally Timer1 synchronized output)
11	Comparator 2 Output sync_C2OUT (optionally Timer1 synchronized output)

21.6.2.1 T1G Pin Gate Operation

The T1G pin is one source for Timer1 gate control. It can be used to supply an external source to the Timer1 gate circuitry.

21.6.2.2 Timer0 Overflow Gate Operation

When Timer0 increments from FFh to 00h, a low-to-high pulse will automatically be generated and internally supplied to the Timer1 gate circuitry.

21.6.2.3 Comparator C1 Gate Operation

The output resulting from a Comparator 1 operation can be selected as a source for Timer1 gate control. The Comparator 1 output (sync_C1OUT) can be synchronized to the Timer1 clock or left asynchronous. For more information see Section 18.4.1 "Comparator Output Synchronization".

21.6.2.4 Comparator C2 Gate Operation

The output resulting from a Comparator 2 operation can be selected as a source for Timer1 gate control. The Comparator 2 output (sync_C2OUT) can be synchronized to the Timer1 clock or left asynchronous. For more information see Section 18.4.1 "Comparator Output Synchronization".

21.6.3 TIMER1 GATE TOGGLE MODE

When Timer1 Gate Toggle mode is enabled, it is possible to measure the full-cycle length of a Timer1 gate signal, as opposed to the duration of a single level pulse.

The Timer1 gate source is routed through a flip-flop that changes state on every incrementing edge of the signal. See Figure 21-4 for timing details.

Timer1 Gate Toggle mode is enabled by setting the T1GTM bit of the T1GCON register. When the T1GTM bit is cleared, the flip-flop is cleared and held clear. This is necessary in order to control which edge is measured.

Note:	Enabling Toggle mode at the same time			
	as changing the gate polarity may result in			
	indeterminate operation.			

21.6.4 TIMER1 GATE SINGLE-PULSE MODE

When Timer1 Gate Single-Pulse mode is enabled, it is possible to capture a single pulse gate event. Timer1 Gate Single-Pulse mode is first enabled by setting the T1GSPM bit in the T1GCON register. Next, the T1GGO/DONE bit in the T1GCON register must be set. The Timer1 will be fully enabled on the next incrementing edge. On the next trailing edge of the pulse, the T1GGO/DONE bit will automatically be cleared. No other gate events will be allowed to increment Timer1 until the T1GGO/DONE bit is once again set in software. See Figure 21-5 for timing details.

If the Single Pulse Gate mode is disabled by clearing the T1GSPM bit in the T1GCON register, the T1GGO/DONE bit should also be cleared.

Enabling the Toggle mode and the Single-Pulse mode simultaneously will permit both sections to work together. This allows the cycle times on the Timer1 Gate source to be measured. See Figure 21-6 for timing details.

21.6.5 TIMER1 GATE VALUE STATUS

When Timer1 Gate Value Status is utilized, it is possible to read the most current level of the gate control value. The value is stored in the T1GVAL bit in the T1GCON register. The T1GVAL bit is valid even when the Timer1 gate is not enabled (TMR1GE bit is cleared).

21.6.6 TIMER1 GATE EVENT INTERRUPT

When Timer1 Gate Event Interrupt is enabled, it is possible to generate an interrupt upon the completion of a gate event. When the falling edge of T1GVAL occurs, the TMR1GIF flag bit in the PIR1 register will be set. If the TMR1GIE bit in the PIE1 register is set, then an interrupt will be recognized.

The TMR1GIF flag bit operates even when the Timer1 gate is not enabled (TMR1GE bit is cleared).

23.2 Compare Mode

The Compare mode function described in this section is available and identical for CCP modules ECCP1, ECCP2, ECCP3, CCP4 and CCP5.

Compare mode makes use of the 16-bit Timer1 resource. The 16-bit value of the CCPRxH:CCPRxL register pair is constantly compared against the 16-bit value of the TMR1H:TMR1L register pair. When a match occurs, one of the following events can occur:

- Toggle the CCPx output
- · Set the CCPx output
- · Clear the CCPx output
- · Generate a Special Event Trigger
- Generate a Software Interrupt

The action on the pin is based on the value of the CCPxM<3:0> control bits of the CCPxCON register. At the same time, the interrupt flag CCPxIF bit is set.

All Compare modes can generate an interrupt.

Figure 23-2 shows a simplified diagram of the Compare operation.

FIGURE 23-2: COMPARE MODE OPERATION BLOCK DIAGRAM



23.2.1 CCP PIN CONFIGURATION

The user must configure the CCPx pin as an output by clearing the associated TRIS bit.

Also, the CCPx pin function can be moved to alternative pins using the APFCON register. Refer to **Section 12.1 "Alternate Pin Function"** for more details.

Note:	Clearing the CCPxCON register will force				
	the CCPx compare output latch to the				
	default low level. This is not the PORT I/O				
	data latch.				

23.2.2 TIMER1 MODE RESOURCE

In Compare mode, Timer1 must be running in either Timer mode or Synchronized Counter mode. The compare operation may not work in Asynchronous Counter mode.

See Section 21.0 "Timer1 Module with Gate Control" for more information on configuring Timer1.

Note: Clocking Timer1 from the system clock (Fosc) should not be used in Compare mode. In order for Compare mode to recognize the trigger event on the CCPx pin, TImer1 must be clocked from the instruction clock (Fosc/4) or from an external clock source.

23.2.3 SOFTWARE INTERRUPT MODE

When Generate Software Interrupt mode is chosen (CCPxM<3:0> = 1010), the CCPx module does not assert control of the CCPx pin (see the CCPxCON register).

23.2.4 SPECIAL EVENT TRIGGER

When Special Event Trigger mode is chosen (CCPxM<3:0> = 1011), the CCPx module does the following:

- Resets Timer1
- · Starts an ADC conversion if ADC is enabled

The CCPx module does not assert control of the CCPx pin in this mode.

The Special Event Trigger output of the CCP occurs immediately upon a match between the TMR1H, TMR1L register pair and the CCPRxH, CCPRxL register pair. The TMR1H, TMR1L register pair is not reset until the next rising edge of the Timer1 clock. The Special Event Trigger output starts an A/D conversion (if the A/D module is enabled). This allows the CCPRxH, CCPRxL register pair to effectively provide a 16-bit programmable period register for Timer1.

TABLE 23-3: SPECIAL EVENT TRIGGER

Device	CCPx/ECCPx	
PIC16F193X/LF193X	CCP5	

Refer to Section 15.2.5 "Special Event Trigger" for more information.

- Note 1: The Special Event Trigger from the CCP module does not set interrupt flag bit TMR1IF of the PIR1 register.
 - 2: Removing the match condition by changing the contents of the CCPRxH and CCPRxL register pair, between the clock edge that generates the Special Event Trigger and the clock edge that generates the Timer1 Reset, will preclude the Reset from occurring.



REGISTER 27-5: LCDSEn: LCD SEGMENT ENABLE REGISTERS

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
SEn	SEn	SEn	SEn	SEn	SEn	SEn	SEn
bit 7							bit 0
Legend:							
R = Readable bit		W = Writable bit		U = Unimplemented bit, read as '0'			
u = Bit is unchanged		x = Bit is unknown		-n/n = Value at POR and BOR/Value at all other Resets			
'1' = Bit is set		'0' = Bit is clea	ared				

bit 7-0 SEn: Segment Enable bits 1 = Segment function of the pin is enabled 0 = I/O function of the pin is enabled

REGISTER 27-6: LCDDATAn: LCD DATA REGISTERS

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
SEGx-COMy	SEGx-COMy	SEGx-COMy	SEGx-COMy	SEGx-COMy	SEGx-COMy	SEGx-COMy	SEGx-COMy
bit 7 bit 0							

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 SEGx-COMy: Pixel On bits

1 = Pixel on (dark)

0 = Pixel off (clear)

PIC16(L)F1938/9







FIGURE 31-6: IDD MAXIMUM, XT AND EXTRC OSCILLATOR, PIC16F1938/9 ONLY

FIGURE 31-15: IDD TYPICAL, EXTERNAL CLOCK (ECH), HIGH-POWER MODE, PIC16LF1938/9 ONLY



FIGURE 31-16: IDD MAXIMUM, EXTERNAL CLOCK (ECH), HIGH-POWER MODE, PIC16LF1938/9 ONLY





FIGURE 31-20: IDD, LFINTOSC, Fosc = 31 kHz, PIC16F1938/9 ONLY



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