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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	7KB (4K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 5.5V
Data Converters	A/D 6x12b
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c773-e-ss

2.2.2.1 STATUS REGISTER

The STATUS register, shown in Figure 2-3, contains the arithmetic status of the ALU, the RESET status and the bank select bits for data memory.

The STATUS register can be the destination for any instruction, as with any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{TO}$ and $\overline{PD}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS` will clear the upper-three bits and set the Z bit. This leaves the STATUS register as `000u u1uu` (where `u` = unchanged).

It is recommended, therefore, that only `BCF`, `BSF`, `SWAPF` and `MOVWF` instructions are used to alter the STATUS register because these instructions do not affect the Z, C or DC bits from the STATUS register. For other instructions, not affecting any status bits, see the "Instruction Set Summary."

Note 1: The C and DC bits operate as a $\overline{borrow}$ and $\overline{digit\ borrow}$ bit, respectively, in subtraction. See the `SUBLW` and `SUBWF` instructions for examples.

FIGURE 2-3: STATUS REGISTER (ADDRESS 03h, 83h, 103h, 183h)

R/W-0	R/W-0	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C
bit7							bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7: **IRP**: Register Bank Select bit (used for indirect addressing)
1 = Bank 2, 3 (100h - 1FFh)
0 = Bank 0, 1 (00h - FFh)

bit 6-5: **RP1:RP0**: Register Bank Select bits (used for direct addressing)
`11` = Bank 3 (180h - 1FFh)
`10` = Bank 2 (100h - 17Fh)
`01` = Bank 1 (80h - FFh)
`00` = Bank 0 (00h - 7Fh)
Each bank is 128 bytes

bit 4: **$\overline{TO}$**: Time-out bit
1 = After power-up, `CLRWDT` instruction, or `SLEEP` instruction
0 = A WDT time-out occurred

bit 3: **$\overline{PD}$**: Power-down bit
1 = After power-up or by the `CLRWDT` instruction
0 = By execution of the `SLEEP` instruction

bit 2: **Z**: Zero bit
1 = The result of an arithmetic or logic operation is zero
0 = The result of an arithmetic or logic operation is not zero

bit 1: **DC**: Digit carry/$\overline{borrow}$ bit (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions) (for $\overline{borrow}$ the polarity is reversed)
1 = A carry-out from the 4th low order bit of the result occurred
0 = No carry-out from the 4th low order bit of the result

bit 0: **C**: Carry/$\overline{borrow}$ bit (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions)
1 = A carry-out from the most significant bit of the result occurred
0 = No carry-out from the most significant bit of the result occurred
Note: For $\overline{borrow}$ the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (`RRF`, `RLF`) instructions, this bit is loaded with either the high or low order bit of the source register.

2.2.2.8 PCON REGISTER

The Power Control (PCON) register contains a flag bit to allow differentiation between a Power-on Reset (POR) to an external $\overline{MCLR}$ Reset or WDT Reset. Those devices with brown-out detection circuitry contain an additional bit to differentiate a Brown-out Reset condition from a Power-on Reset condition.

Note: $\overline{BOR}$ is unknown on Power-on Reset. It must then be set by the user and checked on subsequent resets to see if $\overline{BOR}$ is clear, indicating a brown-out has occurred. The $\overline{BOR}$ status bit is a don't care and is not necessarily predictable if the brown-out circuit is disabled (by clearing the BODEN bit in the Configuration word).

FIGURE 2-10: PCON REGISTER (ADDRESS 8Eh)

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-1
—	—	—	—	—	—	$\overline{POR}$	$\overline{BOR}$
bit7							bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7-2: **Unimplemented:** Read as '0'

bit 1: **$\overline{POR}$**: Power-on Reset Status bit
1 = No Power-on Reset occurred
0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0: **$\overline{BOR}$**: Brown-out Reset Status bit
1 = No Brown-out Reset occurred
0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

3.3 PORTC and the TRISC Register

PORTC is an 8-bit wide bi-directional port. The corresponding data direction register is TRISC. Setting a TRISC bit (=1) will make the corresponding PORTC pin an input, i.e., put the corresponding output driver in a hi-impedance mode. Clearing a TRISC bit (=0) will make the corresponding PORTC pin an output, i.e., put the contents of the output latch on the selected pin.

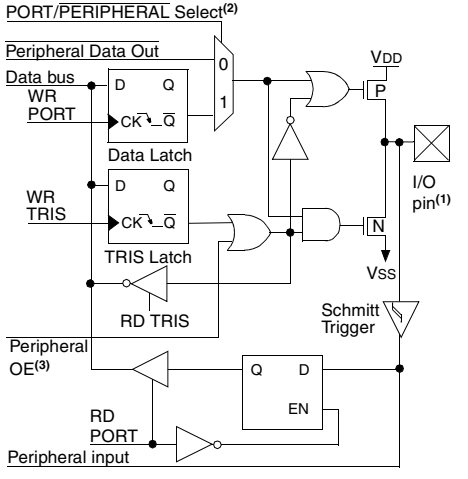
PORTC is multiplexed with several peripheral functions (Table 3-5). PORTC pins have Schmitt Trigger input buffers.

When enabling peripheral functions, care should be taken in defining TRIS bits for each PORTC pin. Some peripherals override the TRIS bit to make a pin an output, while other peripherals override the TRIS bit to make a pin an input. Since the TRIS bit override is in effect while the peripheral is enabled, read-modify-write instructions (`BSF, BCF, XORWF`) with TRISC as destination should be avoided. The user should refer to the corresponding peripheral section for the correct TRIS bit settings.

EXAMPLE 3-1: INITIALIZING PORTC

```
BCF     STATUS, RP0   ; Select Bank 0
CLRF    PORTC         ; Initialize PORTC by
                      ; clearing output
                      ; data latches
BSF     STATUS, RP0   ; Select Bank 1
MOVLW   0xCF          ; Value used to
                      ; initialize data
                      ; direction
MOVWF   TRISC         ; Set RC<3:0> as inputs
                      ; RC<5:4> as outputs
                      ; RC<7:6> as inputs
```

FIGURE 3-9: PORTC BLOCK DIAGRAM (PERIPHERAL OUTPUT OVERRIDE)



Note 1: I/O pins have diode protection to VDD and VSS.
2: Port/Peripheral select signal selects between port data and peripheral output.
3: Peripheral OE (output enable) is only activated if peripheral select is active.

TABLE 3-9 PORTE FUNCTIONS

Name	Bit#	Buffer Type	Function
RE0/$\overline{RD}$/AN5	bit0	ST/TTL(1)	Input/output port pin or read control input in parallel slave port mode or analog input: $\overline{RD}$ 1 = Not a read operation 0 = Read operation. Reads PORTD register (if chip selected)
RE1/$\overline{WR}$/AN6	bit1	ST/TTL(1)	Input/output port pin or write control input in parallel slave port mode or analog input: $\overline{WR}$ 1 = Not a write operation 0 = Write operation. Writes PORTD register (if chip selected)
RE2/$\overline{CS}$/AN7	bit2	ST/TTL(1)	Input/output port pin or chip select control input in parallel slave port mode or analog input: $\overline{CS}$ 1 = Device is not selected 0 = Device is selected

Legend: ST = Schmitt Trigger input TTL = TTL input
Note 1: Input buffers are Schmitt Triggers when in I/O mode and TTL buffers when in Parallel Slave Port Mode.

TABLE 3-10 SUMMARY OF REGISTERS ASSOCIATED WITH PORTE

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
09h	PORTE	—	—	—	—	—	RE2	RE1	RE0	---- -xxx	---- -uuu
89h	TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction Bits			0000 -111	0000 -111
9Fh	ADCON1	ADFM	VCFG2	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0	0000 0000	0000 0000

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by PORTE.

FIGURE 3-15: PARALLEL SLAVE PORT READ WAVEFORMS

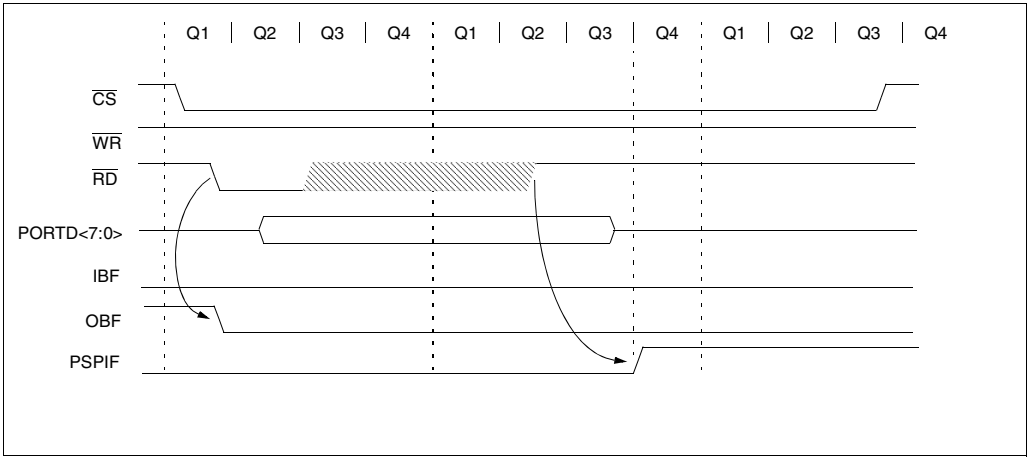


TABLE 3-11 REGISTERS ASSOCIATED WITH PARALLEL SLAVE PORT

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
08h	PORTD	Port data latch when written: Port pins when read								xxxx xxxx	uuuu uuuu
09h	PORTE	—	—	—	—	—	RE2	RE1	RE0	---- -xxx	---- -uuu
89h	TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction Bits			0000 -111	0000 -111
0Ch	PIR1	PSPIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
8Ch	PIE1	PSPIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
9Fh	ADCON1	ADFM	VCFG2	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0	0000 0000	0000 0000

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by the Parallel Slave Port.

7.0 CAPTURE/COMPARE/PWM (CCP) MODULE(S)

Each CCP (Capture/Compare/PWM) module contains a 16-bit register which can operate as a 16-bit capture register, as a 16-bit compare register or as a PWM master/slave Duty Cycle register. Table 7-1 shows the timer resources of the CCP module modes.

The operation of CCP1 is identical to that of CCP2, with the exception of the special trigger. Therefore, operation of a CCP module in the following sections is described with respect to CCP1.

Table 7-2 shows the interaction of the CCP modules.

CCP1 Module

Capture/Compare/PWM Register1 (CCPR1) is comprised of two 8-bit registers: CCPR1L (low byte) and CCPR1H (high byte). The CCP1CON register controls the operation of CCP1. All are readable and writable.

CCP2 Module

Capture/Compare/PWM Register2 (CCPR2) is comprised of two 8-bit registers: CCPR2L (low byte) and CCPR2H (high byte). The CCP2CON register controls the operation of CCP2. All are readable and writable.

Additional information on the CCP module is available in the PICmicro™ Mid-Range Reference Manual, (DS33023).

TABLE 7-1 CCP MODE - TIMER RESOURCE

CCP Mode	Timer Resource
Capture	Timer1
Compare	Timer1
PWM	Timer2

TABLE 7-2 INTERACTION OF TWO CCP MODULES

CCPx Mode	CCPy Mode	Interaction
Capture	Capture	Same TMR1 time-base.
Capture	Compare	The compare should be configured for the special event trigger, which clears TMR1.
Compare	Compare	The compare(s) should be configured for the special event trigger, which clears TMR1.
PWM	PWM	The PWMs will have the same frequency, and update rate (TMR2 interrupt).
PWM	Capture	None
PWM	Compare	None

FIGURE 7-1: CCP1CON REGISTER (ADDRESS 17h) / CCP2CON REGISTER (ADDRESS 1Dh)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CCPxX	CCPxY	CCPxM3	CCPxM2	$\overline{\text{CCPxM1}}$	$\overline{\text{CCPxM0}}$
bit7							bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n =Value at POR reset

bit 7-6: **Unimplemented:** Read as '0'

bit 5-4: **CCPxX:CCPxY**: PWM Least Significant bits
Capture Mode: Unused
Compare Mode: Unused
PWM Mode: These bits are the two LSbs of the PWM duty cycle. The eight MSbs are found in CCPRxL.

bit 3-0: **CCPxM3:CCPxM0**: CCPx Mode Select bits
0000 = Capture/Compare/PWM off (resets CCPx module)
0100 = Capture mode, every falling edge
0101 = Capture mode, every rising edge
0110 = Capture mode, every 4th rising edge
0111 = Capture mode, every 16th rising edge
1000 = Compare mode, set output on match (CCPxIF bit is set)
1001 = Compare mode, clear output on match (CCPxIF bit is set)
1010 = Compare mode, generate software interrupt on match (CCPxIF bit is set, CCPx pin is unaffected)
1011 = Compare mode, trigger special event (CCPxIF bit is set; CCP1 resets TMR1; CCP2 resets TMR1 and starts an A/D conversion (if A/D module is enabled))
11xx = PWM mode

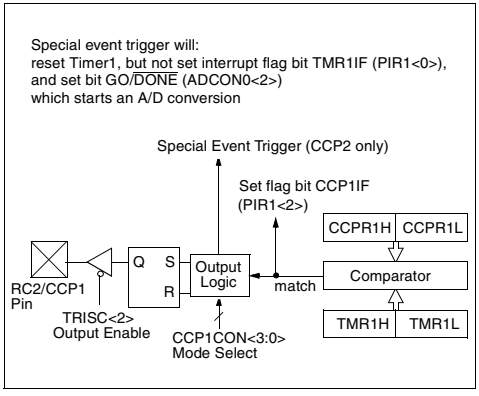
7.2 Compare Mode

In Compare mode, the 16-bit CCPR1 register value is constantly compared against the TMR1 register pair value. When a match occurs, the RC2/CCP1 pin is:

- driven High
- driven Low
- remains Unchanged

The action on the pin is based on the value of control bits CCP1M3:CCP1M0 (CCP1CON<3:0>). At the same time, interrupt flag bit CCP1IF is set.

FIGURE 7-3: COMPARE MODE OPERATION BLOCK DIAGRAM



7.2.1 CCP PIN CONFIGURATION

The user must configure the RC2/CCP1 pin as an output by clearing the TRISC<2> bit.

Note:	Clearing the CCP1CON register will force the RC2/CCP1 compare output latch to the default low level. This is not the data latch.

7.2.2 TIMER1 MODE SELECTION

Timer1 must be running in Timer mode or Synchronized Counter mode if the CCP module is using the compare feature. In Asynchronous Counter mode, the compare operation may not work.

7.2.3 SOFTWARE INTERRUPT MODE

When generate software interrupt is chosen the CCP1 pin is not affected. Only a CCP interrupt is generated (if enabled).

7.2.4 SPECIAL EVENT TRIGGER

In this mode, an internal hardware trigger is generated which may be used to initiate an action.

The special event trigger output of CCP1 resets the TMR1 register pair. This allows the CCPR1 register to effectively be a 16-bit programmable period register for Timer1.

The special trigger output of CCP2 resets the TMR1 register pair, and starts an A/D conversion (if the A/D module is enabled).

Note:	The special event trigger from the CCP2 module will not set interrupt flag bit TMR1IF (PIR1<0>).

TABLE 7-3 REGISTERS ASSOCIATED WITH CAPTURE, COMPARE, AND TIMER1

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
0Bh,8Bh, 10Bh,18Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF(1)	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
8Ch	PIE1	PSPIE(1)	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
87h	TRISC	PORTC Data Direction Register								1111 1111	1111 1111
0Eh	TMR1L	Holding register for the Least Significant Byte of the 16-bit TMR1 register								xxxx xxxx	uuuu uuuu
0Fh	TMR1H	Holding register for the Most Significant Byte of the 16-bit TMR1register								xxxx xxxx	uuuu uuuu
10h	T1CON	—	—	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{\text{T1SYNC}}$	TMR1CS	TMR1ON	--00 0000	--uu uuuu
15h	CCPR1L	Capture/Compare/PWM register1 (LSB)								xxxx xxxx	uuuu uuuu
16h	CCPR1H	Capture/Compare/PWM register1 (MSB)								xxxx xxxx	uuuu uuuu
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by Capture and Timer1.
Note 1: Bits PSPIE and PSPIF are reserved on the 28-pin, always maintain these bits clear.

8.2.6 MULTI-MASTER OPERATION

In multi-master mode, the interrupt generation on the detection of the START and STOP conditions allows the determination of when the bus is free. The STOP (P) and START (S) bits are cleared from a reset or when the MSSP module is disabled. Control of the I^2C bus may be taken when bit P (SSPSTAT<4>) is set, or the bus is idle with both the S and P bits clear. When the bus is busy, enabling the SSP Interrupt will generate the interrupt when the STOP condition occurs.

In multi-master operation, the SDA line must be monitored, for abitration, to see if the signal level is the expected output level. This check is performed in hardware, with the result placed in the BCLIF bit.

The states where arbitration can be lost are:

- Address Transfer
- Data Transfer
- A Start Condition
- A Repeated Start Condition
- An Acknowledge Condition

8.2.7 I^2C MASTER OPERATION SUPPORT

Master Mode is enabled by setting and clearing the appropriate SSPM bits in SSPCON and by setting the SSPEN bit. Once master mode is enabled, the user has six options.

- Assert a start condition on SDA and SCL.
- Assert a Repeated Start condition on SDA and SCL.
- Write to the SSPBUF register initiating transmission of data/address.
- Generate a stop condition on SDA and SCL.
- Configure the I^2C port to receive data.
- Generate an Acknowledge condition at the end of a received byte of data.

Note: The MSSP Module, when configured in I^2C Master Mode, does not allow queueing of events. For instance: The user is not allowed to initiate a start condition, and immediately write the SSPBUF register to initiate transmission before the START condition is complete. In this case the SSPBUF will not be written to, and the WCOL bit will be set, indicating that a write to the SSPBUF did not occur.

8.2.7.4 I^2C MASTER MODE OPERATION

The master device generates all of the serial clock pulses and the START and STOP conditions. A transfer is ended with a STOP condition or with a Repeated Start condition. Since the Repeated Start condition is also the beginning of the next serial transfer, the I^2C bus will not be released.

In Master Transmitter mode, serial data is output through SDA, while SCL outputs the serial clock. The first byte transmitted contains the slave address of the receiving device (7 bits) and the Read/Write (R/$\overline{W}$) bit. In this case, the R/$\overline{W}$ bit will be logic '0'. Serial data is transmitted 8 bits at a time. After each byte is transmitted, an acknowledge bit is received. START and STOP conditions are output to indicate the beginning and the end of a serial transfer.

In Master receive mode the first byte transmitted contains the slave address of the transmitting device (7 bits) and the R/$\overline{W}$ bit. In this case the R/$\overline{W}$ bit will be logic '1'. Thus the first byte transmitted is a 7-bit slave address followed by a '1' to indicate receive bit. Serial data is received via SDA while SCL outputs the serial clock. Serial data is received 8 bits at a time. After each byte is received, an acknowledge bit is transmitted. START and STOP conditions indicate the beginning and end of transmission.

The baud rate generator used for SPI mode operation is now used to set the SCL clock frequency for either 100 kHz, 400 kHz, or 1 MHz I^2C operation. The baud rate generator reload value is contained in the lower 7 bits of the SSPADD register. The baud rate generator will automatically begin counting on a write to the SSPBUF. Once the given operation is complete (i.e. transmission of the last data bit is followed by ACK), the internal clock will automatically stop counting and the SCL pin will remain in its last state

A typical transmit sequence would go as follows:

a) The user generates a Start Condition by setting the START enable bit (SEN) in SSPCON2.

b) SSPIF is set. The module will wait the required start time before any other operation takes place.

c) The user loads the SSPBUF with address to transmit.

d) Address is shifted out the SDA pin until all 8 bits are transmitted.

e) The MSSP Module shifts in the ACK bit from the slave device, and writes its value into the SSPCON2 register (SSPCON2<6>).

f) The module generates an interrupt at the end of the ninth clock cycle by setting SSPIF.

g) The user loads the SSPBUF with eight bits of data.

h) DATA is shifted out the SDA pin until all 8 bits are transmitted.

FIGURE 8-30: ACKNOWLEDGE FLOWCHART

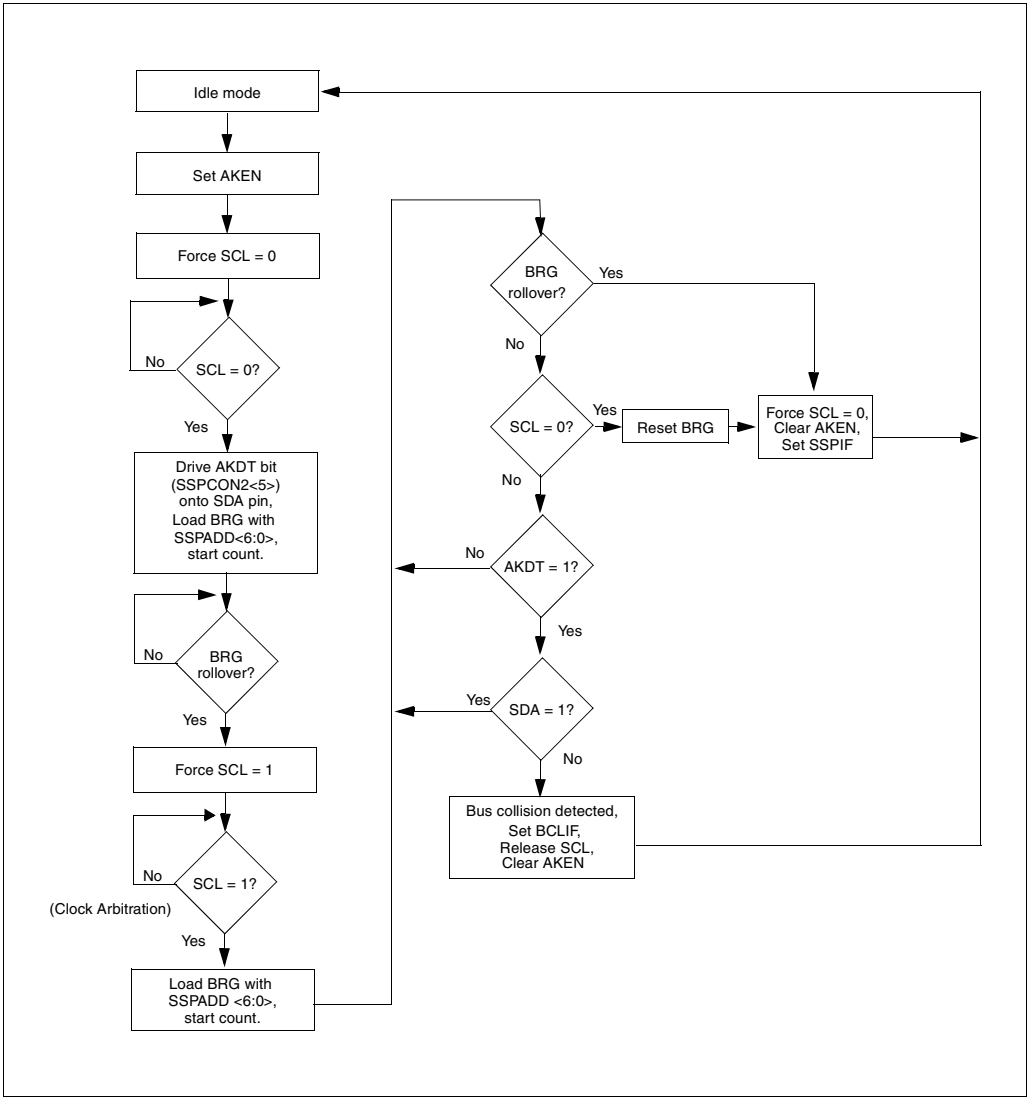
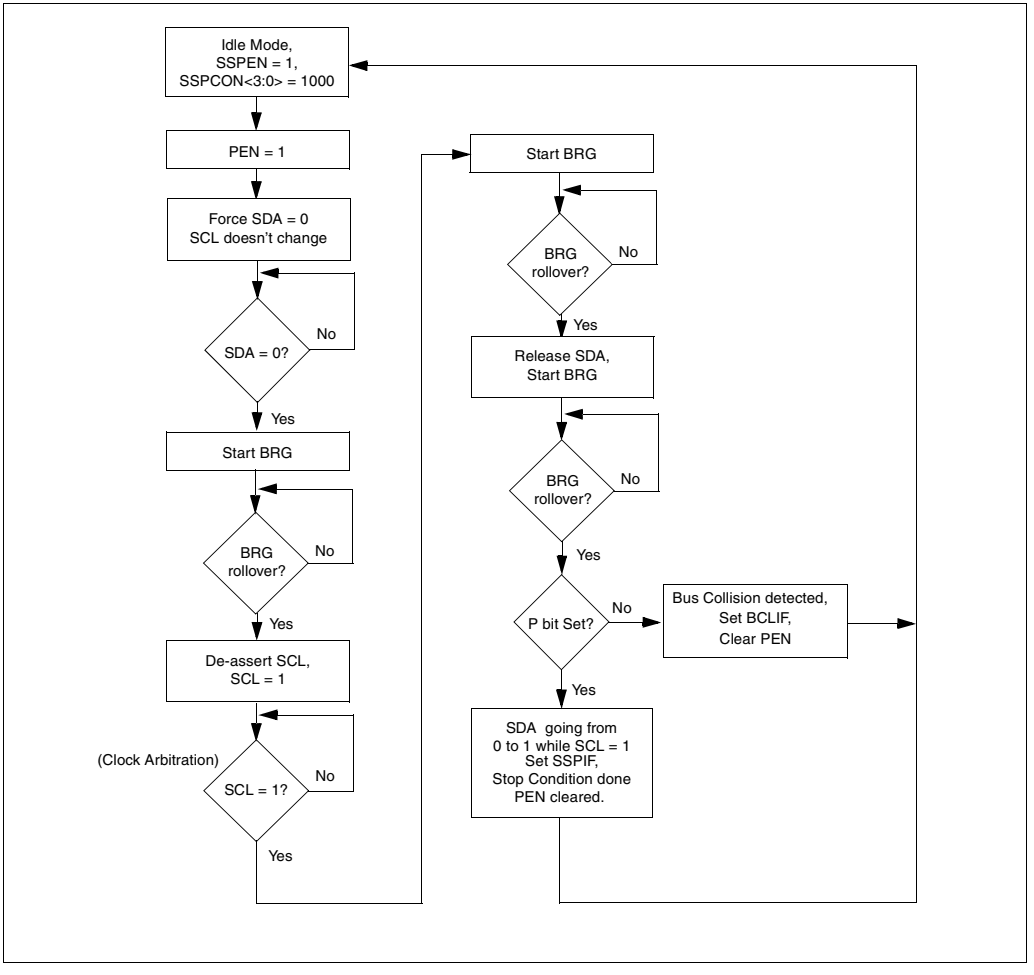


FIGURE 8-32: STOP CONDITION FLOWCHART



8.3 Connection Considerations for I²C Bus

For standard-mode I²C bus devices, the values of resistors R_p R_s in Figure 8-42 depends on the following parameters

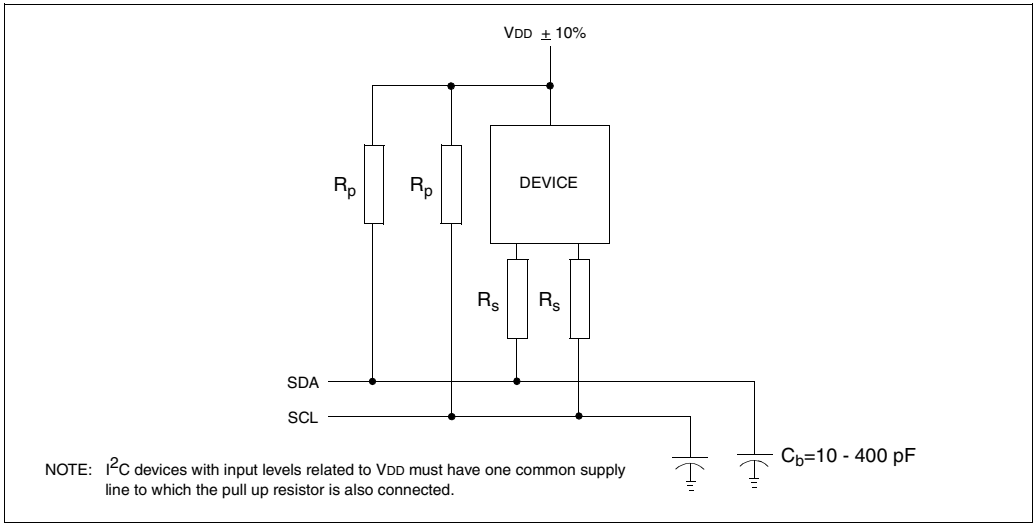
- Supply voltage
- Bus capacitance
- Number of connected devices (input current + leakage current).

The supply voltage limits the minimum value of resistor R_p due to the specified minimum sink current of 3 mA at VOL max = 0.4V for the specified output stages. For example, with a supply voltage of VDD = 5V±10% and VOL max = 0.4V at 3 mA, $R_{p\ min}$ = (5.5-0.4)/0.003 = 1.7 kΩ. VDD as a function of R_p is shown in Figure 8-42. The desired noise margin of 0.1VDD for the low level limits the maximum value of R_s. Series resistors are optional and used to improve ESD susceptibility.

The bus capacitance is the total capacitance of wire, connections, and pins. This capacitance limits the maximum value of R_p due to the specified rise time (Figure 8-42).

The SMP bit is the slew rate control enabled bit. This bit is in the SSPSTAT register, and controls the slew rate of the I/O pins when in I²C mode (master or slave).

FIGURE 8-42: SAMPLE DEVICE CONFIGURATION FOR I²C BUS



NOTE: I²C devices with input levels related to VDD must have one common supply line to which the pull up resistor is also connected.

FIGURE 9-9: SYNCHRONOUS TRANSMISSION

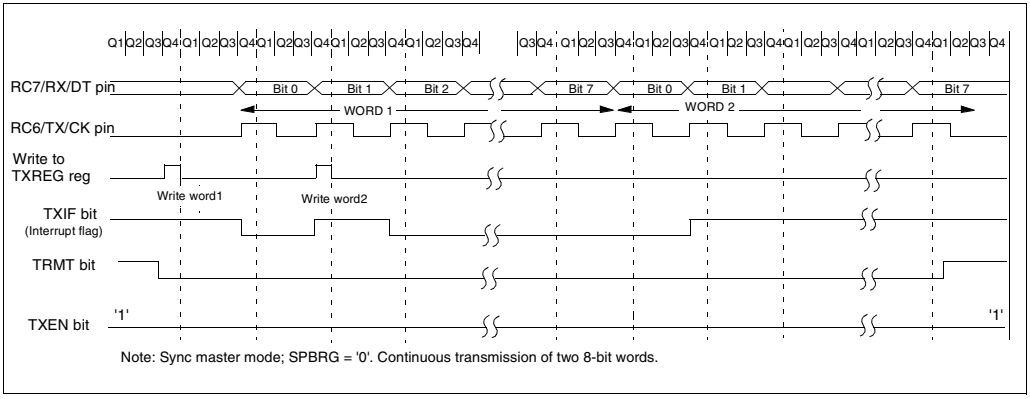


FIGURE 9-10: SYNCHRONOUS TRANSMISSION (THROUGH TXEN)

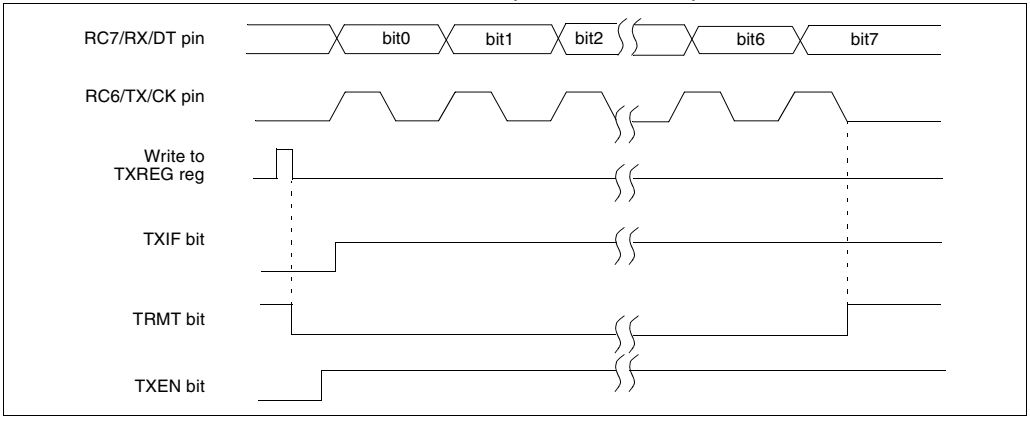


TABLE 12-6 INITIALIZATION CONDITIONS FOR ALL REGISTERS

Register	Devices		Power-on Reset, Brown-out Reset	MCLR Resets WDT Reset	Wake-up via WDT or Interrupt
W	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	773	774	N/A	N/A	N/A
TMR0	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	773	774	0000h	0000h	PC + 1(2)
STATUS	773	774	0001 1xxx	000q quuu(3)	uuuq quuu(3)
FSR	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA	773	774	--0x 0000	--0u 0000	--uu uuuu
PORTB	773	774	xxxx 11xx	uuuu 11uu	uuuu uuuu
PORTC	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTD	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTE	773	774	---- -000	---- -000	---- -uuu
PCLATH	773	774	---0 0000	---0 0000	---u uuuu
INTCON	773	774	0000 000x	0000 000u	uuuu uuuu(1)
PIR1	773	774	r000 0000	r000 0000	ruuu uuuu(1)
	773	774	0000 0000	0000 0000	uuuu uuuu(1)
PIR2	773	774	0--- 0--0	0--- 0--0	u--- u--u(1)
TMR1L	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR1H	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
T1CON	773	774	--00 0000	--uu uuuu	--uu uuuu
TMR2	773	774	0000 0000	0000 0000	uuuu uuuu
T2CON	773	774	-000 0000	-000 0000	-uuu uuuu
SSPBUF	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
SSPCON	773	774	0000 0000	0000 0000	uuuu uuuu
CCPR1L	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR1H	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP1CON	773	774	--00 0000	--00 0000	--uu uuuu
RCSTA	773	774	0000 000x	0000 000x	uuuu uuuu
TXREG	773	774	0000 0000	0000 0000	uuuu uuuu
RCREG	773	774	0000 0000	0000 0000	uuuu uuuu
CCPR2L	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR2H	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP2CON	773	774	--00 0000	--00 0000	--uu uuuu
ADRESH	773	774	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON0	773	774	0000 0000	0000 0000	uuuu uuuu
OPTION_REG	773	774	1111 1111	1111 1111	uuuu uuuu

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition

Note 1: One or more bits in INTCON, PIR1 and/or PIR2 will be affected (to cause wake-up).

2: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

3: See Table 12-5 for reset value for specific condition.

FIGURE 12-8: TIME-OUT SEQUENCE ON POWER-UP (MCLR NOT TIED TO VDD): CASE 1

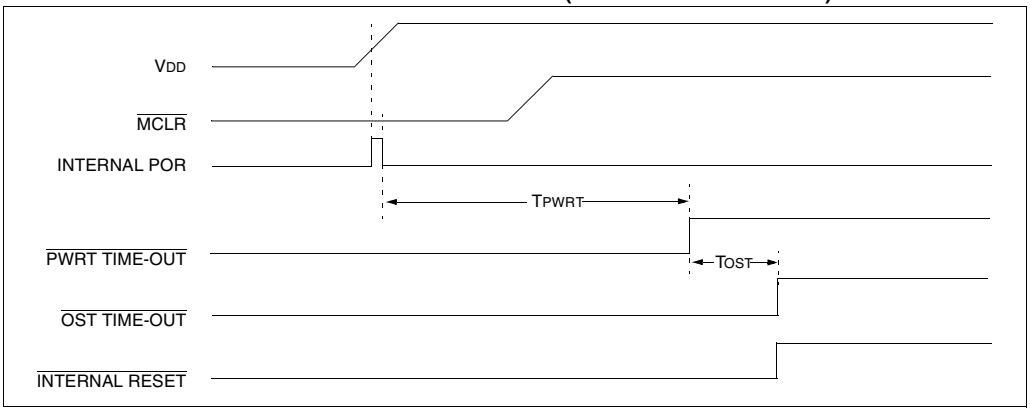


FIGURE 12-9: TIME-OUT SEQUENCE ON POWER-UP (MCLR NOT TIED TO VDD): CASE 2

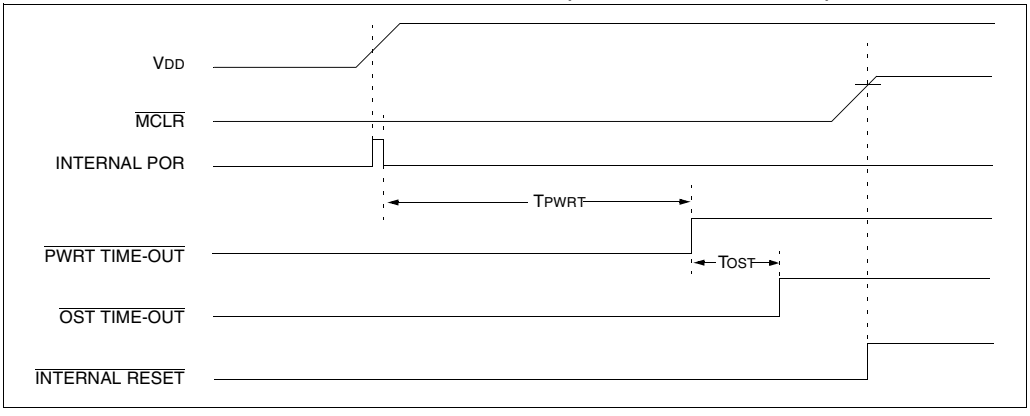
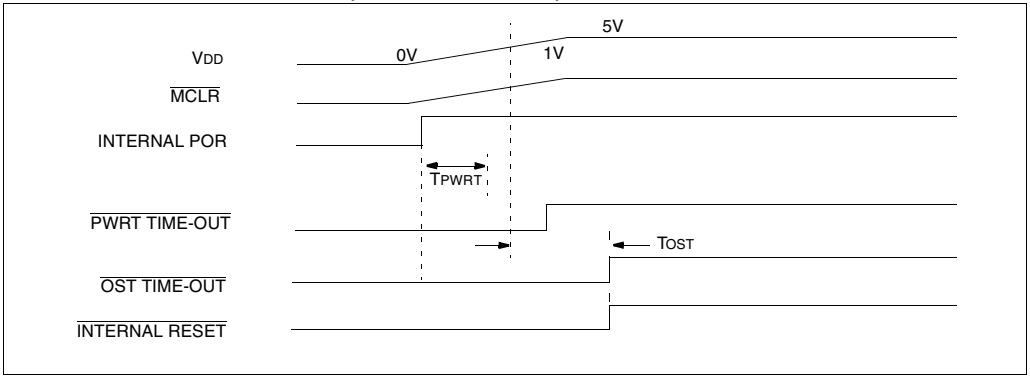


FIGURE 12-10: SLOW RISE TIME (MCLR TIED TO VDD)



14.0 DEVELOPMENT SUPPORT

14.1 Development Tools

The PICmicro® microcontrollers are supported with a full range of hardware and software development tools:

- MPLAB™ -ICE Real-Time In-Circuit Emulator
- ICEPIC™ Low-Cost PIC16C5X and PIC16CXXX In-Circuit Emulator
- PRO MATE® II Universal Programmer
- PICSTART® Plus Entry-Level Prototype Programmer
- SIMICE
- PICDEM-1 Low-Cost Demonstration Board
- PICDEM-2 Low-Cost Demonstration Board
- PICDEM-3 Low-Cost Demonstration Board
- MPASM Assembler
- MPLAB™ SIM Software Simulator
- MPLAB-C17 (C Compiler)
- Fuzzy Logic Development System (*fuzzy*TECH®–MP)
- KEELOQ® Evaluation Kits and Programmer

14.2 MPLAB-ICE: High Performance Universal In-Circuit Emulator with MPLAB IDE

The MPLAB-ICE Universal In-Circuit Emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PICmicro microcontrollers (MCUs). MPLAB-ICE is supplied with the MPLAB Integrated Development Environment (IDE), which allows editing, “make” and download, and source debugging from a single environment.

Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The universal architecture of the MPLAB-ICE allows expansion to support all new Microchip microcontrollers.

The MPLAB-ICE Emulator System has been designed as a real-time emulation system with advanced features that are generally found on more expensive development tools. The PC compatible 386 (and higher) machine platform and Microsoft Windows® 3.x or Windows 95 environment were chosen to best make these features available to you, the end user.

MPLAB-ICE is available in two versions. MPLAB-ICE 1000 is a basic, low-cost emulator system with simple trace capabilities. It shares processor modules with the MPLAB-ICE 2000. This is a full-featured emulator system with enhanced trace, trigger, and data monitoring features. Both systems will operate across the entire operating speed reange of the PICmicro MCU.

14.3 ICEPIC: Low-Cost PICmicro In-Circuit Emulator

ICEPIC is a low-cost in-circuit emulator solution for the Microchip PIC12CXXX, PIC16C5X and PIC16CXXX families of 8-bit OTP microcontrollers.

ICEPIC is designed to operate on PC-compatible machines ranging from 386 through Pentium™ based machines under Windows 3.x, Windows 95, or Windows NT environment. ICEPIC features real time, non-intrusive emulation.

14.4 PRO MATE II: Universal Programmer

The PRO MATE II Universal Programmer is a full-featured programmer capable of operating in stand-alone mode as well as PC-hosted mode. PRO MATE II is CE compliant.

The PRO MATE II has programmable VDD and VPP supplies which allows it to verify programmed memory at VDD min and VDD max for maximum reliability. It has an LCD display for displaying error messages, keys to enter commands and a modular detachable socket assembly to support various package types. In stand-alone mode the PRO MATE II can read, verify or program PIC12CXXX, PIC14C000, PIC16C5X, PIC16CXXX and PIC17CXX devices. It can also set configuration and code-protect bits in this mode.

14.5 PICSTART Plus Entry Level Development System

The PICSTART programmer is an easy-to-use, low-cost prototype programmer. It connects to the PC via one of the COM (RS-232) ports. MPLAB Integrated Development Environment software makes using the programmer simple and efficient. PICSTART Plus is not recommended for production programming.

PICSTART Plus supports all PIC12CXXX, PIC14C000, PIC16C5X, PIC16CXXX and PIC17CXX devices with up to 40 pins. Larger pin count devices such as the PIC16C923, PIC16C924 and PIC17C756 may be supported with an adapter socket. PICSTART Plus is CE compliant.

15.4 DC Characteristics: VREF

TABLE 15-2 ELECTRICAL CHARACTERISTICS: VREF

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial Operating voltage VDD range as described in DC spec Section 15.1 and Section 15.2.				
Param No.	**Characteristic**	**Symbol**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
D400	Output Voltage	VRL	2.0	2.048	2.1	V	VDD ≥ 2.5V
		VRH	4.0	4.096	4.2	V	VDD ≥ 4.5V
D401A	VRL Quiescent Supply Current	ΔIVRL	—	70	TBD	μA	No load on VRL.
D401B	VRH Quiescent Supply Current	ΔIVRH	—	70	TBD	μA	No load on VRH.
D402	Ouput Voltage Drift	TCVOUT	—	15*	50*	ppm/°C	Note 1
D404	External Load Source	IVREFSO	—	—	5*	mA	
D405	External Load Sink	IVREFSI	—	—	-5*	mA	
D406	Load Regulation	ΔVOUT/ ΔIOUT	—	1	TBD*	mV/mA	Isource = 0 mA to 5 mA
			—	1	TBD*		Isink = 0 mA to 5 mA
D407	Line Regulation	ΔVOUT/ ΔVDD	—	—	50*	μV/V	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Production tested at TAMB = 25°C. Specifications over temp limits guaranteed by characterization.

NOTES:

INDEX

BIT/REGISTER CROSS-REFERENCE LIST

ADCS1:ADCS0 ..... ADCON0<7:6>
ADIE ..... PIE1<6>
ADIF ..... PIR1<6>
ADON ..... ADCON0<0>
BF ..... SSPSTAT<0>
$\overline{BOR}$ ..... PCON<0>
BRGH ..... TXSTA<2>
C ..... STATUS<0>
CCP1IE ..... PIE1<2>
CCP1IF ..... PIR1<2>
CCP1M3:CCP1M0 ..... CCP1CON<3:0>
CCP1X:CCP1Y ..... CCP1CON<5:4>
CCP2IE ..... PIE2<0>
CCP2IF ..... PIR2<0>
CCP2M3:CCP2M0 ..... CCP2CON<3:0>
CCP2X:CCP2Y ..... CCP2CON<5:4>
CHS2:CHS0 ..... ADCON0<5:3>
CKE ..... SSPSTAT<6>
CKP ..... SSPCON<4>
CREN ..... RCSTA<4>
CSRC ..... TXSTA<7>
D/$\overline{A}$ ..... SSPSTAT<5>
DC ..... STATUS<1>
FERR ..... RCSTA<2>
GIE ..... INTCON<7>
GO/$\overline{DONE}$ ..... ADCON0<2>
IBF ..... TRISE<7>
IBOV ..... TRISE<5>
INTE ..... INTCON<4>
INTEDG ..... OPTION_REG<6>
INTF ..... INTCON<1>
IRP ..... STATUS<7>
OBF ..... TRISE<6>
OERR ..... RCSTA<1>
P ..... SSPSTAT<4>
PCFG2:PCFG0 ..... ADCON1<2:0>
$\overline{PD}$ ..... STATUS<3>
PEIE ..... INTCON<6>
$\overline{POR}$ ..... PCON<1>
PS2:PS0 ..... OPTION_REG<2:0>
PSA ..... OPTION_REG<3>
PSPIE ..... PIE1<7>
PSPIF ..... PIR1<7>
PSPMODE ..... TRISE<4>
R/$\overline{W}$ ..... SSPSTAT<2>
RBIE ..... INTCON<3>
RBIF ..... INTCON<0>
$\overline{RBPU}$ ..... OPTION_REG<7>
RCIE ..... PIE1<5>
RCIF ..... PIR1<5>
RP1:RP0 ..... STATUS<6:5>
RX9 ..... RCSTA<6>
RX9D ..... RCSTA<0>
S ..... SSPSTAT<3>
SMP ..... SSPSTAT<7>
SPEN ..... RCSTA<7>
SREN ..... RCSTA<5>
SSPEN ..... SSPCON<5>
SSPIE ..... PIE1<3>
SSPIF ..... PIR1<3>
SSPM3:SSPM0 ..... SSPCON<3:0>
SSPOV ..... SSPCON<6>
SYNC ..... TXSTA<4>
T0CS ..... OPTION_REG<5>
T0IE ..... INTCON<5>
T0IF ..... INTCON<2>
T0SE ..... OPTION_REG<4>
T1CKPS1:T1CKPS0 ..... T1CON<5:4>
T1OSCEN ..... T1CON<3>
$\overline{T1SYNC}$ ..... T1CON<2>
T2CKPS1:T2CKPS0 ..... T2CON<1:0>
TMR1CS ..... T1CON<1>
TMR1IE ..... PIE1<0>
TMR1IF ..... PIR1<0>
TMR1ON ..... T1CON<0>
TMR2IE ..... PIE1<1>
TMR2IF ..... PIR1<1>
TMR2ON ..... T2CON<2>
$\overline{TO}$ ..... STATUS<4>
TOUTPS3:TOUTPS0 ..... T2CON<6:3>
TRMT ..... TXSTA<1>
TX9 ..... TXSTA<6>
TX9D ..... TXSTA<0>
TXEN ..... TXSTA<5>
TXIE ..... PIE1<4>
TXIF ..... PIR1<4>
UA ..... SSPSTAT<1>
WCOL ..... SSPCON<7>
Z ..... STATUS<2>

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