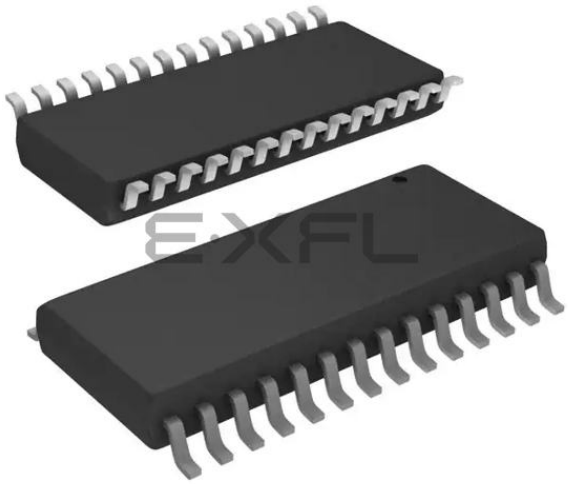

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## Applications of "Embedded - Microcontrollers"

| Details | |
|---|---|
| Product Status | Active |
| Core Processor | PIC |
| Core Size | 8-Bit |
| Speed | 4MHz |
| Connectivity | I²C, SPI |
| Peripherals | Brown-out Detect/Reset, POR, PWM, WDT |
| Number of I/O | 22 |
| Program Memory Size | 3.5KB (2K x 14) |
| Program Memory Type | OTP |
| EEPROM Size | - |
| RAM Size | 128 x 8 |
| Voltage - Supply (Vcc/Vdd) | 4V ~ 5.5V |
| Data Converters | - |
| Oscillator Type | External |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 28-SOIC (0.295", 7.50mm Width) |
| Supplier Device Package | 28-SOIC |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/pic16c62b-04i-so |

**TABLE 1-1 PIC16C62B/PIC16C72A PINOUT DESCRIPTION**

| Pin Name | DIP Pin# | SOIC Pin# | I/O/P Type | Buffer Type | Description |
|---|---|---|---|---|---|
| OSC1/CLKIN | 9 | 9 | I | ST/CMOS(3) | Oscillator crystal input/external clock source input. |
| OSC2/CLKOUT | 10 | 10 | O | — | Oscillator crystal output. Connects to crystal or resonator in crystal oscillator mode. In RC mode, the OSC2 pin outputs CLKOUT which has 1/4 the frequency of OSC1, and denotes the instruction cycle rate. |
| $\overline{MCLR}$/VPP | 1 | 1 | I/P | ST | Master clear (reset) input or programming voltage input. This pin is an active low reset to the device. |
| | | | | | PORTA is a bi-directional I/O port. |
| RA0/AN0(4) | 2 | 2 | I/O | TTL | RA0 can also be analog input 0 |
| RA1/AN1(4) | 3 | 3 | I/O | TTL | RA1 can also be analog input 1 |
| RA2/AN2(4) | 4 | 4 | I/O | TTL | RA2 can also be analog input 2 |
| RA3/AN3/VREF(4) | 5 | 5 | I/O | TTL | RA3 can also be analog input 3 or analog reference voltage |
| RA4/T0CKI | 6 | 6 | I/O | ST | RA4 can also be the clock input to the Timer0 module. Output is open drain type. |
| RA5/$\overline{SS}$/AN4(4) | 7 | 7 | I/O | TTL | RA5 can also be analog input 4 or the slave select for the synchronous serial port. |
| | | | | | PORTB is a bi-directional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs. |
| RB0/INT | 21 | 21 | I/O | TTL/ST(1) | RB0 can also be the external interrupt pin. |
| RB1 | 22 | 22 | I/O | TTL | |
| RB2 | 23 | 23 | I/O | TTL | |
| RB3 | 24 | 24 | I/O | TTL | |
| RB4 | 25 | 25 | I/O | TTL | Interrupt on change pin. |
| RB5 | 26 | 26 | I/O | TTL | Interrupt on change pin. |
| RB6 | 27 | 27 | I/O | TTL/ST(2) | Interrupt on change pin. Serial programming clock. |
| RB7 | 28 | 28 | I/O | TTL/ST(2) | Interrupt on change pin. Serial programming data. |
| | | | | | PORTC is a bi-directional I/O port. |
| RC0/T1OSO/T1CKI | 11 | 11 | I/O | ST | RC0 can also be the Timer1 oscillator output or Timer1 clock input. |
| RC1/T1OSI | 12 | 12 | I/O | ST | RC1 can also be the Timer1 oscillator input. |
| RC2/CCP1 | 13 | 13 | I/O | ST | RC2 can also be the Capture1 input/Compare1 output/ PWM1 output. |
| RC3/SCK/SCL | 14 | 14 | I/O | ST | RC3 can also be the synchronous serial clock input/output for both SPI and $I^2C$ modes. |
| RC4/SDI/SDA | 15 | 15 | I/O | ST | RC4 can also be the SPI Data In (SPI mode) or data I/O ($I^2C$ mode). |
| RC5/SDO | 16 | 16 | I/O | ST | RC5 can also be the SPI Data Out (SPI mode). |
| RC6 | 17 | 17 | I/O | ST | |
| RC7 | 18 | 18 | I/O | ST | |
| VSS | 8, 19 | 8, 19 | P | — | Ground reference for logic and I/O pins. |
| VDD | 20 | 20 | P | — | Positive supply for logic and I/O pins. |

Legend: I = input O = output I/O = input/output P = power or program
— = Not used TTL = TTL input ST = Schmitt Trigger input

**Note 1:** This buffer is a Schmitt Trigger input when configured as the external interrupt.
**2:** This buffer is a Schmitt Trigger input when used in serial programming mode.
**3:** This buffer is a Schmitt Trigger input when configured in RC oscillator mode and a CMOS input otherwise.
**4:** The A/D module is not available on the PIC16C62B.

**TABLE 2-1 SPECIAL FUNCTION REGISTER SUMMARY (Cont.'d)**

| Addr | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Value on: POR, BOR | Value on all other resets (4) |
|---|---|---|---|---|---|---|---|---|---|---|---|
| **Bank 1** | | | | | | | | | | | |
| 80h | INDF(1) | Addressing this location uses contents of FSR to address data memory (not a physical register) | | | | | | | | 0000 0000 | 0000 0000 |
| 81h | OPTION_REG | $\overline{RBPU}$ | INTEDG | T0CS | T0SE | PSA | PS2 | PS1 | PS0 | 1111 1111 | 1111 1111 |
| 82h | PCL(1) | Program Counter's (PC) Least Significant Byte | | | | | | | | 0000 0000 | 0000 0000 |
| 83h | STATUS(1) | IRP(5) | RP1(5) | RP0 | $\overline{TO}$ | $\overline{PD}$ | Z | DC | C | 0001 1xxx | 000q quuu |
| 84h | FSR(1) | Indirect data memory address pointer | | | | | | | | xxxx xxxx | uuuu uuuu |
| 85h | TRISA | — | — | PORTA Data Direction Register | | | | | | --11 1111 | --11 1111 |
| 86h | TRISB | PORTB Data Direction Register | | | | | | | | 1111 1111 | 1111 1111 |
| 87h | TRISC | PORTC Data Direction Register | | | | | | | | 1111 1111 | 1111 1111 |
| 88h-89h | — | Unimplemented | | | | | | | | — | — |
| 8Ah | PCLATH(1,2) | — | — | — | Write Buffer for the upper 5 bits of the Program Counter | | | | | ---0 0000 | ---0 0000 |
| 8Bh | INTCON(1) | GIE | PEIE | T0IE | INTE | RBIE | T0IF | INTF | RBIF | 0000 000x | 0000 000u |
| 8Ch | PIE1 | — | ADIE(3) | — | — | SSPIE | CCP1IE | TMR2IE | TMR1IE | -0-- 0000 | -0-- 0000 |
| 8Dh | — | Unimplemented | | | | | | | | — | — |
| 8Eh | PCON | — | — | — | — | — | — | $\overline{POR}$ | $\overline{BOR}$ | ---- --qq | ---- --uu |
| 8Fh-91h | — | Unimplemented | | | | | | | | — | — |
| 92h | PR2 | Timer2 Period Register | | | | | | | | 1111 1111 | 1111 1111 |
| 93h | SSPADD | Synchronous Serial Port ($I^2C$ mode) Address Register | | | | | | | | 0000 0000 | 0000 0000 |
| 94h | SSPSTAT | SMP | CKE | D/$\overline{A}$ | P | S | R/$\overline{W}$ | UA | BF | 0000 0000 | 0000 0000 |
| 95h-9Eh | — | Unimplemented | | | | | | | | — | — |
| 9Fh | ADCON1(3) | — | — | — | — | — | PCFG2 | PCFG1 | PCFG0 | ---- -000 | ---- -000 |

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', Shaded locations are unimplemented, read as '0'.

**Note 1:** These registers can be addressed from either bank.

**2:** The upper byte of the program counter is not directly accessible. PCLATH is a holding register for PC<12:8> whose contents are transferred to the upper byte of the program counter.

**3:** A/D not implemented on the PIC16C62B, maintain as '0'.

**4:** Other (non power-up) resets include: external reset through $\overline{MCLR}$ and the Watchdog Timer Reset.

**5:** The IRP and RP1 bits are reserved. Always maintain these bits clear.

**6:** On any device reset, these pins are configured as inputs.

**7:** This is the value that will be in the port output latch.

## 2.3 PCL and PCLATH

The program counter (PC) specifies the address of the instruction to fetch for execution. The PC is 13 bits wide. The low byte is called the PCL register and is readable and writable. The high byte is called the PCH register. This register contains the PC<12:8> bits and is not directly accessible. All updates to the PCH register go through the PCLATH register.

### 2.3.1 STACK

The stack allows any combination of up to 8 program calls and interrupts to occur. The stack contains the return address from this branch in program execution.

Mid-range devices have an 8 level deep hardware stack. The stack space is not part of either program or data space and the stack pointer is not accessible. The PC is PUSHed onto the stack when a CALL instruction is executed or an interrupt causes a branch. The stack is POPed in the event of a RETURN, RETLW or a RETFIE instruction execution. PCLATH is not modified when the stack is PUSHed or POPed.

After the stack has been PUSHed eight times, the ninth push overwrites the value that was stored from the first push. The tenth push overwrites the second push (and so on).

## 2.4 Program Memory Paging

The CALL and GOTO instructions provide 11 bits of address to allow branching within any 2K program memory page. When doing a CALL or GOTO instruction, the upper bit of the address is provided by PCLATH<3>. The user must ensure that the page select bit is programmed to address the proper program memory page. If a return from a CALL instruction (or interrupt) is executed, the entire 13-bit PC is popped from the stack. Therefore, manipulation of the PCLATH<3> bit is not required for the return instructions.

### 6.1 Timer2 Operation

The Timer2 output is also used by the CCP module to generate the PWM "On-Time", and the PWM period with a match with PR2.

The TMR2 register is readable and writable, and is cleared on any device reset.

The input clock (Fosc/4) has a prescale option of 1:1, 1:4 or 1:16, selected by control bits T2CKPS1:T2CKPS0 (T2CON<1:0>).

The match output of TMR2 goes through a 4-bit postscaler (which gives a 1:1 to 1:16 scaling) to generate a TMR2 interrupt (latched in flag bit TMR2IF, (PIR1<1>)).

The prescaler and postscaler counters are cleared when any of the following occurs:

- a write to the TMR2 register
- a write to the T2CON register
- any device reset (Power-on Reset, $\overline{\text{MCLR}}$ reset, Watchdog Timer reset or Brown-out Reset)

TMR2 is not cleared when T2CON is written.

### 6.2 Timer2 Interrupt

The Timer2 module has an 8-bit period register PR2. Timer2 increments from 00h until it matches PR2 and then resets to 00h on the next increment cycle. PR2 is a readable and writable register. The PR2 register is initialized to FFh upon reset.

### 6.3 Output of TMR2

The output of TMR2 (before the postscaler) is fed to the Synchronous Serial Port module, which optionally uses it to generate shift clock.

**TABLE 6-1 REGISTERS ASSOCIATED WITH TIMER2 AS A TIMER/COUNTER**

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Value on POR, BOR | Value on all other resets |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 0Bh,8Bh | INTCON | GIE | PEIE | T0IE | INTE | RBIE | T0IF | INTF | RBIF | 0000 000x | 0000 000u |
| 0Ch | PIR1 | — | ADIF | — | — | SSPIF | CCP1IF | TMR2IF | TMR1IF | -00- 0000 | 0000 0000 |
| 8Ch | PIE1 | — | ADIE | — | — | SSPIE | CCP1IE | TMR2IE | TMR1IE | -0-- 0000 | 0000 0000 |
| 11h | TMR2 | Timer2 module's register | | | | | | | | 0000 0000 | 0000 0000 |
| 12h | T2CON | — | TOUTPS3 | TOUTPS2 | TOUTPS1 | TOUTPS0 | TMR2ON | T2CKPS1 | T2CKPS0 | -000 0000 | -000 0000 |
| 92h | PR2 | Timer2 Period Register | | | | | | | | 1111 1111 | 1111 1111 |

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by the Timer2 module.

## 7.0 CAPTURE/COMPARE/PWM (CCP) MODULE

The CCP (Capture/Compare/PWM) module contains a 16-bit register, which can operate as a 16-bit capture register, as a 16-bit compare register or as a PWM master/slave duty cycle register. Table 7-1 shows the timer resources of the CCP module modes.

Capture/Compare/PWM Register 1 (CCPR1) is comprised of two 8-bit registers: CCPR1L (low byte) and CCPR1H (high byte). The CCP1CON register controls the operation of CCP1. All are readable and writable.

Additional information on the CCP module is available in the PIC® MCU Mid-Range Reference Manual, (DS33023).

**TABLE 7-1 CCP MODE - TIMER RESOURCE**

| CCP Mode | Timer Resource |
|---|---|
| Capture | Timer1 |
| Compare | Timer1 |
| PWM | Timer2 |

**TABLE 7-2 INTERACTION OF TWO CCP MODULES**

| CCPx Mode | CCPy Mode | Interaction |
|---|---|---|
| Capture | Capture | Same TMR1 time-base. |
| Capture | Compare | The compare should be configured for the special event trigger, which clears TMR1. |
| Compare | Compare | The compare(s) should be configured for the special event trigger, which clears TMR1. |
| PWM | PWM | The PWMs will have the same frequency and update rate (TMR2 interrupt). |
| PWM | Capture | None. |
| PWM | Compare | None. |

**REGISTER 7-1:CCP1CON REGISTER (ADDRESS 17h)**

| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | CCP1X | CCP1Y | CCP1M3 | CCP1M2 | $\overline{\text{CCP1M1}}$ | $\overline{\text{CCP1M0}}$ |
| bit7 | | | | | | | bit0 |

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n =Value at POR reset

bit 7-6: **Unimplemented:** Read as '0'

bit 5-4: **CCP1X:CCP1Y**: PWM Least Significant bits
Capture Mode: Unused
Compare Mode: Unused
PWM Mode: These bits are the two LSbs of the PWM duty cycle. The eight MSbs are found in CCPR1L.

bit 3-0: **CCP1M3:CCP1M0**: CCP1 Mode Select bits
0000 = Capture/Compare/PWM off (resets CCP1 module)
0100 = Capture mode, every falling edge
0101 = Capture mode, every rising edge
0110 = Capture mode, every 4th rising edge
0111 = Capture mode, every 16th rising edge
1000 = Compare mode, set output on match (CCP1IF bit is set)
1001 = Compare mode, clear output on match (CCP1IF bit is set)
1010 = Compare mode, generate software interrupt on match (CCP1IF bit is set, CCP1 pin is unaffected)
1011 = Compare mode, trigger special event (CCP1IF bit is set; CCP1 resets TMR1 and starts an A/D conversion (if A/D module is enabled))
11xx = PWM mode

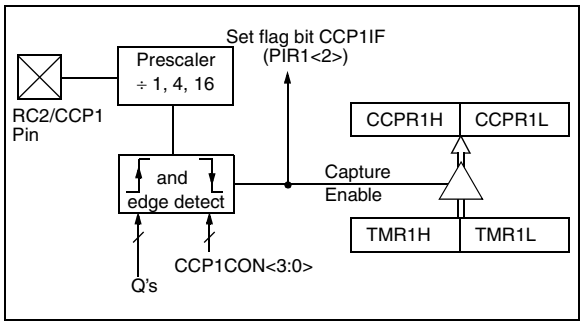
## 7.1 Capture Mode

In Capture mode, CCPR1H:CCPR1L captures the 16-bit value of the TMR1 register, when an event occurs on pin RC2/CCP1. An event is defined as:

- every falling edge
- every rising edge
- every 4th rising edge
- every 16th rising edge

An event is selected by control bits CCP1M3:CCP1M0 (CCP1CON<3:0>). When a capture is made, the interrupt request flag bit ,CCP1IF (PIR1<2>), is set. It must be cleared in software. If another capture occurs before the value in register CCPR1 is read, the old captured value will be lost.

**FIGURE 7-1: CAPTURE MODE OPERATION BLOCK DIAGRAM**




### 7.1.1 CCP PIN CONFIGURATION

In Capture mode, the RC2/CCP1 pin should be configured as an input by setting the TRISC<2> bit.

| **Note:** | If the RC2/CCP1 is configured as an output, a write to the port can cause a capture condition. |
|---|---|

### 7.1.2 TIMER1 MODE SELECTION

Timer1 must be running in timer mode or synchronized counter mode for the CCP module to use the capture feature. In asynchronous counter mode, the capture operation may not work consistently.

### 7.1.3 SOFTWARE INTERRUPT

When the Capture mode is changed, a false capture interrupt may be generated. The user should clear CCP1IE (PIE1<2>) before changing the capture mode to avoid false interrupts. Clear the interrupt flag bit, CCP1IE before setting CCP1IE.

### 7.1.4 CCP PRESCALER

There are four prescaler settings, specified by bits CCP1M3:CCP1M0. Whenever the CCP module is turned off, or the CCP module is not in capture mode, the prescaler counter is cleared. This means that any reset will clear the prescaler counter.

Switching from one capture prescaler to another may generate an interrupt. Also, the prescaler counter will not be cleared, therefore the first capture may be from a non-zero prescaler. Example 7-1 shows the recommended method for switching between capture prescalers. This example also clears the prescaler counter and will not generate the “false” interrupt.

**EXAMPLE 7-1: CHANGING BETWEEN CAPTURE PRESCALERS**

```
CLRF   CCP1CON      ;Turn CCP module off
MOVLW  NEW_CAPT_PS  ;Load the W reg with
                    ; the new prescaler
                    ; mode value and CCP ON
MOVWF  CCP1CON      ;Load CCP1CON with this
                    ; value
```

### 7.3.3 SET-UP FOR PWM OPERATION

The following steps should be taken when configuring the CCP module for PWM operation:

1. Set the PWM period by writing to the PR2 register.
2. Set the PWM on-time by writing to the CCPR1L register and CCP1CON<5:4> bits.
3. Make the CCP1 pin an output by clearing the TRISC<2> bit.
4. Set the TMR2 prescale value and enable Timer2 by writing to T2CON.
5. Configure the CCP1 module for PWM operation.

**TABLE 7-4 EXAMPLE PWM FREQUENCIES AND RESOLUTIONS AT 20 MHz**

| PWM Frequency | 1.22 kHz | 4.88 kHz | 19.53 kHz | 78.12 kHz | 156.3 kHz | 208.3 kHz |
|---|---|---|---|---|---|---|
| Timer Prescaler (1, 4, 16) | 16 | 4 | 1 | 1 | 1 | 1 |
| PR2 Value | 0xFF | 0xFF | 0xFF | 0x3F | 0x1F | 0x17 |
| Maximum Resolution (bits) | 10 | 10 | 10 | 8 | 7 | 5.5 |

**TABLE 7-5 REGISTERS ASSOCIATED WITH PWM AND TIMER2**

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Value on POR, BOR | Value on all other resets |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 0Bh,8Bh | INTCON | GIE | PEIE | T0IE | INTE | RBIE | T0IF | INTF | RBIF | 0000 000x | 0000 000u |
| 0Ch | PIR1 | — | ADIF | — | — | SSPIF | CCP1IF | TMR2IF | TMR1IF | -0-- 0000 | -0-- 0000 |
| 8Ch | PIE1 | — | ADIE | — | — | SSPIE | CCP1IE | TMR2IE | TMR1IE | -0-- 0000 | -0-- 0000 |
| 87h | TRISC | PORTC Data Direction Register | | | | | | | | 1111 1111 | 1111 1111 |
| 11h | TMR2 | Timer2 module's register | | | | | | | | 0000 0000 | 0000 0000 |
| 92h | PR2 | Timer2 module's period register | | | | | | | | 1111 1111 | 1111 1111 |
| 12h | T2CON | — | TOUTPS3 | TOUTPS2 | TOUTPS1 | TOUTPS0 | TMR2ON | T2CKPS1 | T2CKPS0 | -000 0000 | -000 0000 |
| 15h | CCPR1L | Capture/Compare/PWM register1 (LSB) | | | | | | | | xxxx xxxx | uuuu uuuu |
| 16h | CCPR1H | Capture/Compare/PWM register1 (MSB) | | | | | | | | xxxx xxxx | uuuu uuuu |
| 17h | CCP1CON | — | — | CCP1X | CCP1Y | CCP1M3 | CCP1M2 | CCP1M1 | CCP1M0 | --00 0000 | --00 0000 |

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by PWM and Timer2.

**TABLE 8-1 REGISTERS ASSOCIATED WITH SPI OPERATION**

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Value on POR, BOR | Value on all other resets |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 0Bh,8Bh | INTCON | GIE | PEIE | T0IE | INTE | RBIE | T0IF | INTF | RBIF | 0000 000x | 0000 000u |
| 0Ch | PIR1 | — | ADIF | — | — | SSPIF | CCP1IF | TMR2IF | TMR1IF | -0-- 0000 | -0-- 0000 |
| 8Ch | PIE1 | — | ADIE | — | — | SSPIE | CCP1IE | TMR2IE | TMR1IE | -0-- 0000 | -0-- 0000 |
| 13h | SSPBUF | Synchronous Serial Port Receive Buffer/Transmit Register | | | | | | | | xxxx xxxx | uuuu uuuu |
| 14h | SSPCON | WCOL | SSPOV | SSPEN | CKP | SSPM3 | SSPM2 | SSPM1 | SSPM0 | 0000 0000 | 0000 0000 |
| 94h | SSPSTAT | SMP | CKE | D/$\overline{A}$ | P | S | R/$\overline{W}$ | UA | BF | 0000 0000 | 0000 0000 |
| 85h | TRISA | — | — | PORTA Data Direction Register | | | | | | --11 1111 | --11 1111 |
| 87h | TRISC | PORTC Data Direction Register | | | | | | | | 1111 1111 | 1111 1111 |

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by the SSP in SPI mode.

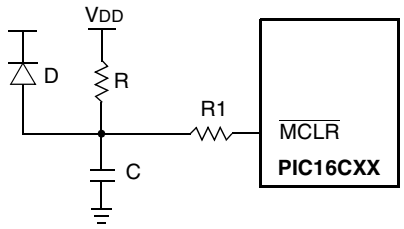
 

### 10.4 Power-On Reset (POR)

A Power-on Reset pulse is generated on-chip when VDD rise is detected (in the range of 1.5V - 2.1V). To take advantage of the POR, just tie the MCLR pin directly (or through a resistor) to VDD. This will eliminate external RC components usually needed to create a Power-on Reset. A maximum rise time for VDD is specified (SVDD, parameter D004). For a slow rise time, see Figure 10-6.

When the device starts normal operation (exits the reset condition), device operating parameters (voltage, frequency, temperature,...) must be met to ensure operation. If these conditions are not met, the device must be held in reset until the operating conditions are met. Brown-out Reset may be used to meet the start-up conditions.

**FIGURE 10-6: EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD POWER-UP)**




**Note 1:** External Power-on Reset circuit is required only if VDD power-up slope is too slow. The diode D helps discharge the capacitor quickly when VDD powers down.

**2:** R < 40 kΩ is recommended to make sure that voltage drop across R does not violate the device's electrical specification.

**3:** R1 = 100Ω to 1 kΩ will limit any current flowing into MCLR from external capacitor C in the event of MCLR/VPP pin breakdown due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS).

### 10.5 Power-up Timer (PWRT)

The Power-up Timer provides a fixed nominal time-out (TPWRT, parameter #33) from the POR. The Power-up Timer operates on an internal RC oscillator. The chip is kept in reset as long as the PWRT is active. The PWRT's time delay allows VDD to rise to an acceptable level. A configuration bit is provided to enable/disable the PWRT.

The power-up time delay will vary from chip-to-chip due to VDD, temperature and process variation. See DC parameters for details.

### 10.6 Oscillator Start-up Timer (OST)

The Oscillator Start-up Timer (OST) provides a delay of 1024 oscillator cycles (from OSC1 input) after the PWRT delay is over (TOST, parameter #32). This ensures that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP and HS modes and only on Power-on Reset or wake-up from SLEEP.

**Note:** The OST delay may not occur when the device wakes from SLEEP.

### 10.7 Brown-Out Reset (BOR)

The configuration bit, BODEN, can enable or disable the Brown-Out Reset circuit. If VPP falls below Vbor (parameter #35, about 100μS), the brown-out situation will reset the device. If VDD falls below VBOR for less than TBOR, a reset may not occur.

Once the brown-out occurs, the device will remain in brown-out reset until VDD rises above VBOR. The power-up timer then keeps the device in reset for TPWRT (parameter #33, about 72mS). If VDD should fall below VBOR during TPWRT, the brown-out reset process will restart when VDD rises above VBOR with the power-up timer reset. The power-up timer is always enabled when the brown-out reset circuit is enabled, regardless of the state of the PWRT configuration bit.

### 10.8 Time-out Sequence

When a POR reset occurs, the PWRT delay starts (if enabled). When PWRT ends, the OST counts 1024 oscillator cycles (LP, XT, HS modes only). When OST completes, the device comes out of reset. The total time-out will vary based on oscillator configuration and the status of the PWRT. For example, in RC mode with the PWRT disabled, there will be no time-out at all.

If $\overline{MCLR}$ is kept low long enough, the time-outs will expire. Bringing $\overline{MCLR}$ high will begin execution immediately. This is useful for testing purposes or to synchronize more than one PIC16CXXX device operating in parallel.

Table 10-5 shows the reset conditions for the STATUS, PCON and PC registers, while Table 10-6 shows the reset conditions for all the registers.

### 10.9 Power Control/Status Register (PCON)

The $\overline{BOR}$ bit is unknown on Power-on Reset. If the Brown-out Reset circuit is used, the $\overline{BOR}$ bit must be set by the user and checked on subsequent resets to see if it was cleared, indicating a Brown-out has occurred.

$\overline{POR}$ (Power-on Reset Status bit) is cleared on a Power-on Reset and unaffected otherwise. The user

**Status Register**

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| IRP | RP1 | RP0 | $\overline{TO}$ | $\overline{PD}$ | Z | DC | C |

**PCON Register**

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| | | | | | | $\overline{POR}$ | $\overline{BOR}$ |

**TABLE 10-3 TIME-OUT IN VARIOUS SITUATIONS**

| Oscillator Configuration | Power-up | | Brown-out | Wake-up from SLEEP |
|---|---|---|---|---|
| | $\overline{PWRTE}$ = 0 | $\overline{PWRTE}$ = 1 | | |
| XT, HS, LP | 72 ms + 1024TOSC | 1024TOSC | 72 ms + 1024TOSC | 1024TOSC |
| RC | 72 ms | — | 72 ms | — |

**TABLE 10-4 STATUS BITS AND THEIR SIGNIFICANCE**

| $\overline{POR}$ | $\overline{BOR}$ | $\overline{TO}$ | $\overline{PD}$ | |
|---|---|---|---|---|
| 0 | x | 1 | 1 | Power-on Reset |
| 0 | x | 0 | x | Illegal, $\overline{TO}$ is set on $\overline{POR}$ |
| 0 | x | x | 0 | Illegal, $\overline{PD}$ is set on $\overline{POR}$ |
| 1 | 0 | 1 | 1 | Brown-out Reset |
| 1 | 1 | 0 | 1 | WDT Reset |
| 1 | 1 | 0 | 0 | WDT Wake-up |
| 1 | 1 | u | u | $\overline{MCLR}$ Reset during normal operation |
| 1 | 1 | 1 | 0 | $\overline{MCLR}$ Reset during SLEEP or interrupt wake-up from SLEEP |

**TABLE 10-5 RESET CONDITION FOR SPECIAL REGISTERS**

| Condition | Program Counter | STATUS Register | PCON Register |
|---|---|---|---|
| Power-on Reset | 000h | 0001 1xxx | ---- --0x |
| $\overline{MCLR}$ Reset during normal operation | 000h | 000u uuuu | ---- --uu |
| $\overline{MCLR}$ Reset during SLEEP | 000h | 0001 0uuu | ---- --uu |
| WDT Reset | 000h | 0000 1uuu | ---- --uu |
| WDT Wake-up | PC + 1 | uuu0 0uuu | ---- --uu |
| Brown-out Reset | 000h | 0001 1uuu | ---- --u0 |
| Interrupt wake-up from SLEEP | PC + 1(1) | uuu1 0uuu | ---- --uu |

Legend: u = unchanged, x = unknown, - = unimplemented bit read as '0'.

**Note 1:** When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

## 10.13 Power-down Mode (SLEEP)

Power-down mode is entered by executing a SLEEP instruction.

If enabled, the Watchdog Timer will be cleared but keeps running, the $\overline{PD}$ bit (STATUS<3>) is cleared, the $\overline{TO}$ (STATUS<4>) bit is set, and the oscillator driver is turned off. The I/O ports maintain the status they had, before the SLEEP instruction was executed (driving high, low or hi-impedance).

For lowest current consumption in this mode, place all I/O pins at either VDD or VSS, ensure no external circuitry is drawing current from the I/O pin, power-down the A/D and disable external clocks. Pull all I/O pins that are hi-impedance inputs, high or low externally, to avoid switching currents caused by floating inputs. The T0CKI input should also be at VDD or VSS for lowest current consumption. The contribution from on-chip pull-ups on PORTB should be considered.

The $\overline{MCLR}$ pin must be at a logic high level (VIHMC, parameter D042).

### 10.13.1 WAKE-UP FROM SLEEP

The device can wake up from SLEEP through one of the following events:

1. External reset input on $\overline{MCLR}$ pin.
2. Watchdog Timer Wake-up (if WDT was enabled).
3. Interrupt from INT pin, RB port change, or some Peripheral Interrupts.

External $\overline{MCLR}$ Reset will cause a device reset. All other events are considered a continuation of program execution and cause a "wake-up". The $\overline{TO}$ and $\overline{PD}$ bits in the STATUS register can be used to determine the cause of device reset. The $\overline{PD}$ bit, which is set on power-up, is cleared when SLEEP is invoked. The $\overline{TO}$ bit is cleared if a WDT time-out occurred (and caused wake-up).

The following peripheral interrupts can wake the device from SLEEP:

1. TMR1 interrupt. Timer1 must be operating as an asynchronous counter.
2. CCP capture mode interrupt.
3. Special event trigger (Timer1 in asynchronous mode using an external clock. CCP1 is in compare mode).
4. SSP (Start/Stop) bit detect interrupt.
5. SSP transmit or receive in slave mode (SPI/$I^2C$).
6. USART RX or TX (synchronous slave mode).

Other peripherals cannot generate interrupts since during SLEEP, no on-chip clocks are present.

When the SLEEP instruction is being executed, the next instruction (PC + 1) is pre-fetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be set (enabled). Wake-up is regardless of the state of the GIE bit. If the GIE bit is clear (disabled), the device resumes execution at the instruction after the SLEEP instruction. If the GIE bit is set (enabled), the device executes the instruction after the SLEEP instruction and then branches to the interrupt address (0004h). In cases where the execution of the instruction following SLEEP is not desirable, a NOP should follow the SLEEP instruction.

### 10.13.2 WAKE-UP USING INTERRUPTS

When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a SLEEP instruction, the SLEEP instruction will complete as a NOP. Therefore, the WDT and WDT postscaler will not be cleared, the $\overline{TO}$ bit will not be set and $\overline{PD}$ bits will not be cleared.
- If the interrupt occurs **during or after** the execution of a SLEEP instruction, the device will immediately wake up from sleep. The SLEEP instruction will be completely executed before the wake-up. Therefore, the WDT and WDT postscaler will be cleared, the $\overline{TO}$ bit will be set and the $\overline{PD}$ bit will be cleared.

Even if the flag bits were checked before executing a SLEEP instruction, it may be possible for flag bits to become set before the SLEEP instruction completes. To determine whether a SLEEP instruction executed, test the $\overline{PD}$ bit. If the $\overline{PD}$ bit is set, the SLEEP instruction was executed as a NOP.

To ensure that the WDT is cleared, a CLRWDT instruction should be executed before a SLEEP instruction.

## 11.1 Instruction Descriptions

| ADDLW | Add Literal and W |
|---|---|
| Syntax: | [*label*] ADDLW k |
| Operands: | $0 \le k \le 255$ |
| Operation: | (W) + k → (W) |
| Status Affected: | C, DC, Z |
| Description: | The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register. |

| ADDWF | Add W and f |
|---|---|
| Syntax: | [*label*] ADDWF f,d |
| Operands: | $0 \le f \le 127$<br>$d \in [0,1]$ |
| Operation: | (W) + (f) → (destination) |
| Status Affected: | C, DC, Z |
| Description: | Add the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'. |

| ANDLW | AND Literal with W |
|---|---|
| Syntax: | [*label*] ANDLW k |
| Operands: | $0 \le k \le 255$ |
| Operation: | (W) .AND. (k) → (W) |
| Status Affected: | Z |
| Description: | The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register. |

| ANDWF | AND W with f |
|---|---|
| Syntax: | [*label*] ANDWF f,d |
| Operands: | $0 \le f \le 127$<br>$d \in [0,1]$ |
| Operation: | (W) .AND. (f) → (destination) |
| Status Affected: | Z |
| Description: | AND the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'. |

| BCF | Bit Clear f |
|---|---|
| Syntax: | [*label*] BCF f,b |
| Operands: | $0 \le f \le 127$<br>$0 \le b \le 7$ |
| Operation: | 0 → (f<b>) |
| Status Affected: | None |
| Description: | Bit 'b' in register 'f' is cleared. |

| BSF | Bit Set f |
|---|---|
| Syntax: | [*label*] BSF f,b |
| Operands: | $0 \le f \le 127$<br>$0 \le b \le 7$ |
| Operation: | 1 → (f<b>) |
| Status Affected: | None |
| Description: | Bit 'b' in register 'f' is set. |

**RETFIE** **Return from Interrupt**

Syntax: [ *label* ] RETFIE

Operands: None

Operation: TOS → PC,
1 → GIE

Status Affected: None

**RETLW** **Return with Literal in W**

Syntax: [ *label* ] RETLW k

Operands: 0 ≤ k ≤ 255

Operation: k → (W);
TOS → PC

Status Affected: None

Description: The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two cycle instruction.

**RETURN** **Return from Subroutine**

Syntax: [ *label* ] RETURN

Operands: None

Operation: TOS → PC

Status Affected: None

Description: Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two cycle instruction.

**RLF** **Rotate Left f through Carry**

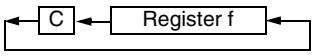
Syntax: [ *label* ] RLF f,d

Operands: 0 ≤ f ≤ 127
d ∈ [0,1]

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is stored back in register 'f'.




**RRF** **Rotate Right f through Carry**

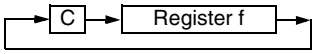
Syntax: [ *label* ] RRF f,d

Operands: 0 ≤ f ≤ 127
d ∈ [0,1]

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.




**SLEEP**

Syntax: [ *label* ] SLEEP

Operands: None

Operation: 00h → WDT,
0 → WDT prescaler,
1 → $\overline{TO}$,
0 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$

Description: The power-down status bit, $\overline{PD}$ is cleared. Time-out status bit, $\overline{TO}$ is set. Watchdog Timer and its prescaler are cleared.
The processor is put into SLEEP mode with the oscillator stopped. See Section 10.13 for more details.

**FIGURE 13-1: PIC16C62B/72A-20 VOLTAGE-FREQUENCY GRAPH**

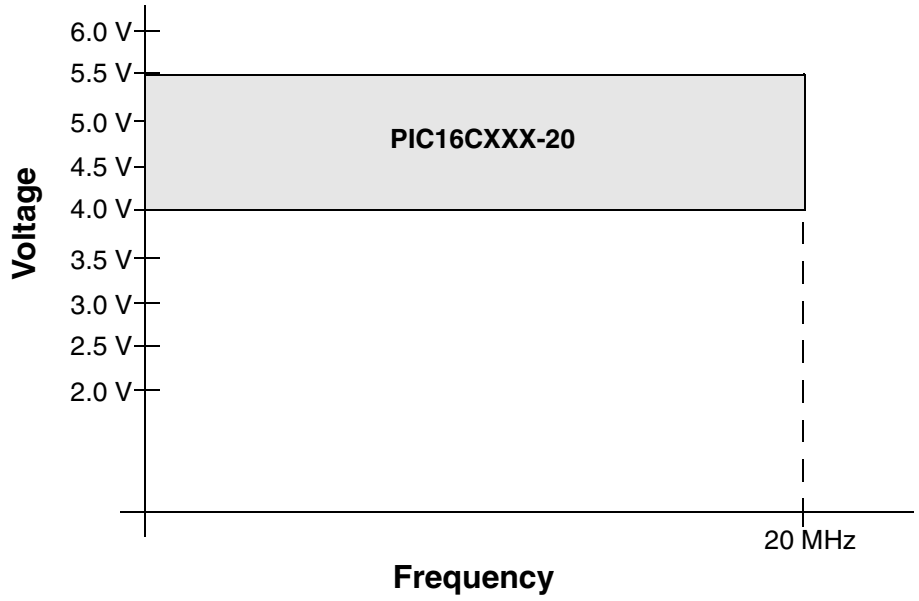
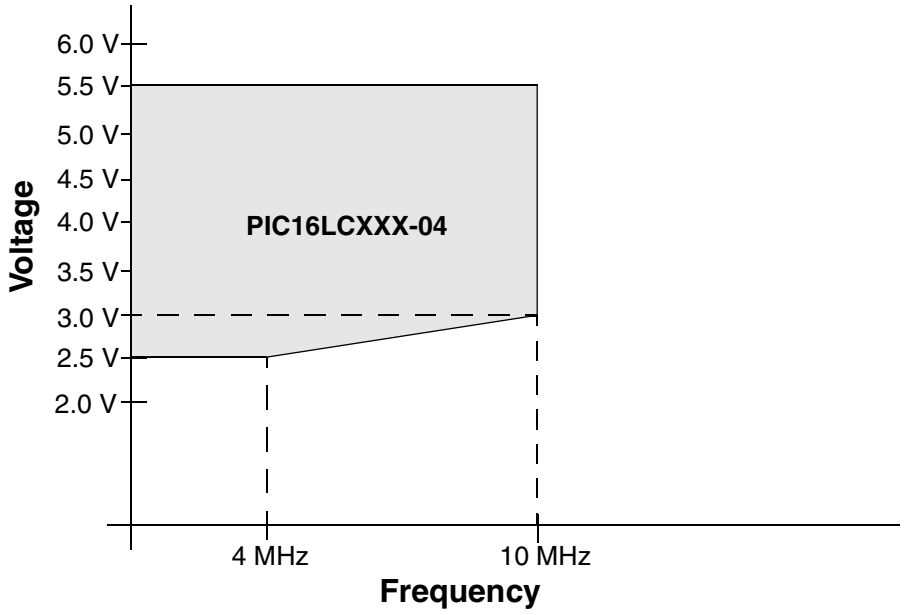



**FIGURE 13-2: PIC16LC62B/72A AND PIC16C62B/72A/JW VOLTAGE-FREQUENCY GRAPH**




FMAX = (12.0 MHz/V) (VDDAPPMIN - 2.5 V) + 4 MHz

**Note:** VDDAPPMIN is the minimum voltage of the PIC® device in the application. Fmax is no greater than 10 MHz.

### 13.1 DC Characteristics: PIC16C62B/72A-04 (Commercial, Industrial, Extended) PIC16C62B/72A-20 (Commercial, Industrial, Extended)

| DC CHARACTERISTICS | | | Standard Operating Conditions (unless otherwise stated)<br>Operating temperature 0°C ≤ TA ≤ +70°C for commercial<br>-40°C ≤ TA ≤ +85°C for industrial<br>-40°C ≤ TA ≤+125°C for extended | | | | |
|---|---|---|---|---|---|---|---|
| Param No. | Sym | Characteristic | Min | Typ† | Max | Units | Conditions |
| D001<br>D001A | VDD | Supply Voltage | 4.0<br>4.5<br>VBOR* | -<br>-<br>- | 5.5<br>5.5<br>5.5 | V<br>V<br>V | XT, RC and LP osc mode<br>HS osc mode<br>BOR enabled (Note 7) |
| D002* | VDR | RAM Data Retention **Voltage** (Note 1) | - | 1.5 | - | V | |
| D003 | VPOR | **VDD Start Voltage** to ensure internal Power-on Reset signal | - | VSS | - | V | See section on Power-on Reset for details |
| D004*<br>D004A* | SVDD | **VDD Rise Rate** to ensure internal Power-on Reset signal | 0.05<br>TBD | -<br>- | -<br>- | V/ms | PWRT enabled ($\overline{\text{PWRTE}}$ bit clear)<br>PWRT disabled ($\overline{\text{PWRTE}}$ bit set)<br>See section on Power-on Reset for details |
| D005 | VBOR | Brown-out Reset voltage trip point | 3.65 | - | 4.35 | V | BODEN bit set |
| D010<br><br><br>D013 | IDD | **Supply Current** (Note 2, 5) | -<br><br><br>- | 2.7<br><br><br>10 | 5<br><br><br>20 | mA<br><br><br>mA | XT, RC osc modes<br>FOSC = 4 MHz, VDD = 5.5V (Note 4)<br><br>HS osc mode<br>FOSC = 20 MHz, VDD = 5.5V |
| D020<br><br>D021<br>D021B | IPD | **Power-down Current** (Note 3, 5) | -<br>-<br>-<br>- | 10.5<br>1.5<br>1.5<br>2.5 | 42<br>16<br>19<br>19 | µA<br>µA<br>µA<br>µA | VDD = 4.0V, WDT enabled,-40°C to +85°C<br>VDD = 4.0V, WDT disabled, 0°C to +70°C<br>VDD = 4.0V, WDT disabled,-40°C to +85°C<br>VDD = 4.0V, WDT disabled,-40°C to +125°C |
| D022*<br>D022A* | ΔIWDT<br>ΔIBOR | Module Differential Current (Note 6)<br>Watchdog Timer<br>Brown-out Reset | -<br>- | 6.0<br>TBD | 20<br>200 | µA<br>µA | WDTE BIT SET, VDD = 4.0V<br>BODEN bit set, VDD = 5.0V |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** This is the limit to which VDD can be lowered without losing RAM data.

**2:** The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.
The test conditions for all IDD measurements in active operation mode are:
OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD,
$\overline{\text{MCLR}}$ = VDD; WDT enabled/disabled as specified.

**3:** The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

**4:** For RC osc mode, current through Rext is not included. The current through the resistor can be estimated by the formula Ir = VDD/2Rext (mA) with Rext in kOhm.

**5:** Timer1 oscillator (when enabled) adds approximately 20 µA to the specification. This value is from characterization and is for design guidance only. This is not tested.

**6:** The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

**7:** This is the voltage where the device enters the Brown-out Reset. When BOR is enabled, the device will perform a brown-out reset when VDD falls below VBOR.

| DC CHARACTERISTICS | | | Standard Operating Conditions (unless otherwise stated)<br>Operating temperature 0°C ≤ TA ≤ +70°C for commercial<br>-40°C ≤ TA ≤ +85°C for industrial<br>-40°C ≤ TA ≤+125°C for extended<br>Operating voltage VDD range as described in DC spec Section 13.1 and Section 13.2 | | | | |
|---|---|---|---|---|---|---|---|
| **Param No.** | **Sym** | **Characteristic** | **Min** | **Typ†** | **Max** | **Units** | **Conditions** |
| D083 | | OSC2/CLKOUT (RC osc mode) | - | - | 0.6 | V | IOL = 7.0 mA, VDD = 4.5V, -40°C to +125°C |
| | | | - | - | 0.6 | V | IOL = 1.6 mA, VDD = 4.5V, -40°C to +85°C |
| | | | - | - | 0.6 | V | IOL = 1.2 mA, VDD = 4.5V, -40°C to +125°C |
| | | **Output High Voltage** | | | | | |
| D090 | VOH | I/O ports (Note 3) | VDD-0.7 | - | - | V | IOH = -3.0 mA, VDD = 4.5V, -40°C to +85°C |
| | | | VDD-0.7 | - | - | V | IOH = -2.5 mA, VDD = 4.5V, -40°C to +125°C |
| D092 | | OSC2/CLKOUT (RC osc mode) | VDD-0.7 | - | - | V | IOH = -1.3 mA, VDD = 4.5V, -40°C to +85°C |
| | | | VDD-0.7 | - | - | V | IOH = -1.0 mA, VDD = 4.5V, -40°C to +125°C |
| D150* | VOD | **Open-Drain High Voltage** | - | - | 8.5 | V | RA4 pin |
| | | **Capacitive Loading Specs on Output Pins** | | | | | |
| D100 | COSC2 | OSC2 pin | - | - | 15 | pF | In XT, HS and LP modes when external clock is used to drive OSC1. |
| D101 | CIO | All I/O pins and OSC2 (in RC mode) | - | - | 50 | pF | |
| D102 | Cb | SCL, SDA in $I^2C$ mode | - | - | 400 | pF | |

* These parameters are characterized but not tested.

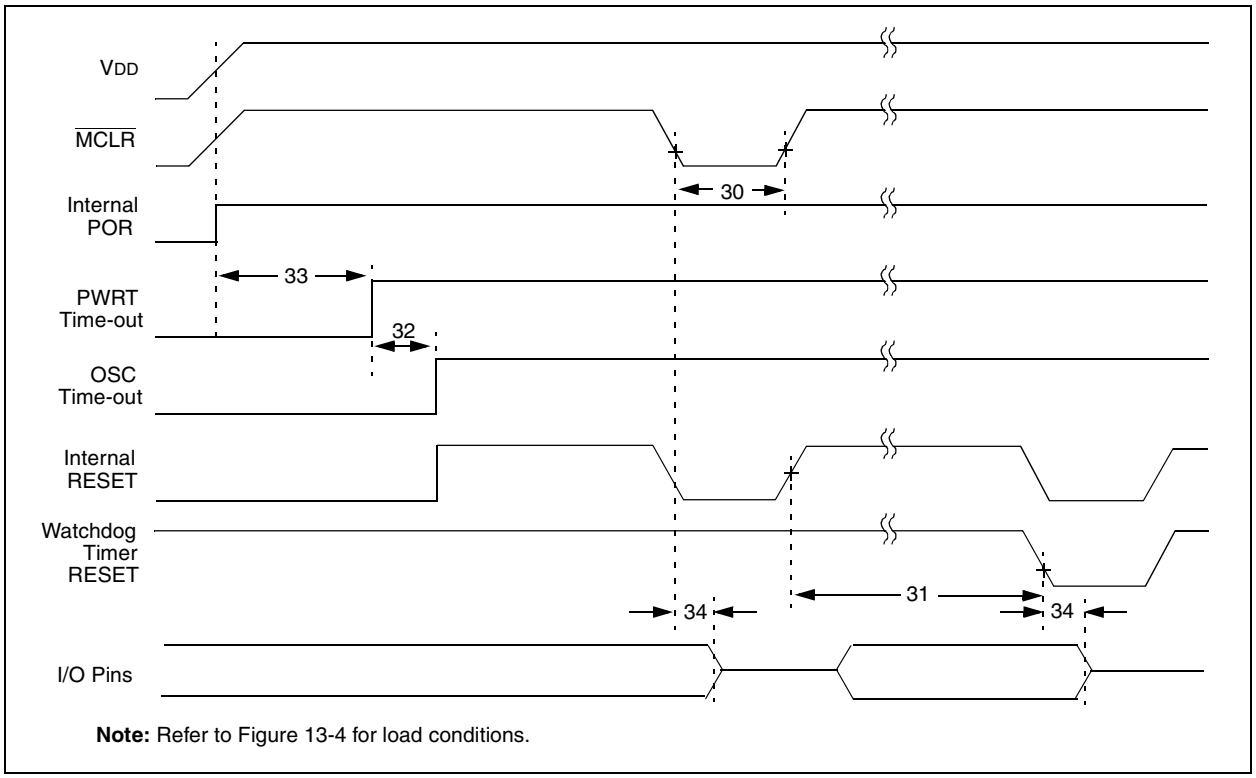
† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** In RC oscillator mode, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the device be driven with external clock in RC mode.

**2:** The leakage current on the $\overline{MCLR}$/VPP pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

**3:** Negative current is defined as current sourced by the pin.

**FIGURE 13-7: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING**




**Note:** Refer to Figure 13-4 for load conditions.

**FIGURE 13-8: BROWN-OUT RESET TIMING**

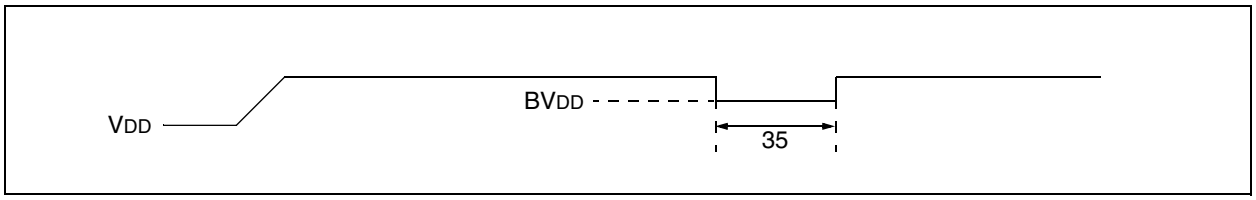



**TABLE 13-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER AND BROWN-OUT RESET REQUIREMENTS**

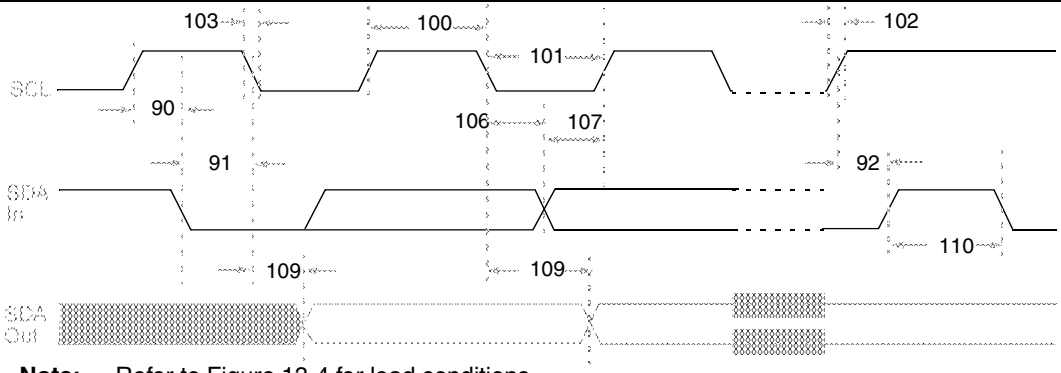
| Param No. | Sym | Characteristic | Min | Typ† | Max | Units | Conditions |
|---|---|---|---|---|---|---|---|
| 30 | TmcL | $\overline{MCLR}$ Pulse Width (low) | 2 | — | — | μs | VDD = 5V, -40°C to +125°C |
| 31* | Twdt | Watchdog Timer Time-out Period (No Prescaler) | 7 | 18 | 33 | ms | VDD = 5V, -40°C to +125°C |
| 32 | Tost | Oscillator Start-up Timer Period | — | 1024 TOSC | — | — | TOSC = OSC1 period |
| 33* | Tpwrt | Power-up Timer Period | 28 | 72 | 132 | ms | VDD = 5V, -40°C to +125°C |
| 34 | TIOZ | I/O Hi-impedance from $\overline{MCLR}$ Low or WDT reset | — | — | 2.1 | μs | |
| 35 | TBOR | Brown-out Reset Pulse Width | 100 | — | — | μs | VDD ≤ BVDD (D005) |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 13-16: I²C BUS DATA TIMING**




**Note:** Refer to Figure 13-4 for load conditions.

**TABLE 13-12: I²C BUS DATA REQUIREMENTS**

| Param. No. | Sym | Characteristic | | Min | Max | Units | Conditions |
|---|---|---|---|---|---|---|---|
| 100* | THIGH | Clock high time | 100 kHz mode | 4.0 | — | µs | Device must operate at a minimum of 1.5 MHz |
| | | | 400 kHz mode | 0.6 | — | µs | Device must operate at a minimum of 10 MHz |
| | | | SSP Module | 1.5TCY | — | | |
| 101* | TLOW | Clock low time | 100 kHz mode | 4.7 | — | µs | Device must operate at a minimum of 1.5 MHz |
| | | | 400 kHz mode | 1.3 | — | µs | Device must operate at a minimum of 10 MHz |
| | | | SSP Module | 1.5TCY | — | | |
| 102* | TR | SDA and SCL rise time | 100 kHz mode | — | 1000 | ns | |
| | | | 400 kHz mode | 20 + 0.1Cb | 300 | ns | Cb is specified to be from 10-400 pF |
| 103* | TF | SDA and SCL fall time | 100 kHz mode | — | 300 | ns | |
| | | | 400 kHz mode | 20 + 0.1Cb | 300 | ns | Cb is specified to be from 10-400 pF |
| 90* | TSU:STA | START condition setup time | 100 kHz mode | 4.7 | — | µs | Only relevant for repeated START condition |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 91* | THD:STA | START condition hold time | 100 kHz mode | 4.0 | — | µs | After this period the first clock pulse is generated |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 106* | THD:DAT | Data input hold time | 100 kHz mode | 0 | — | ns | |
| | | | 400 kHz mode | 0 | 0.9 | µs | |
| 107* | TSU:DAT | Data input setup time | 100 kHz mode | 250 | — | ns | Note 2 |
| | | | 400 kHz mode | 100 | — | ns | |
| 92* | TSU:STO | STOP condition setup time | 100 kHz mode | 4.7 | — | µs | |
| | | | 400 kHz mode | 0.6 | — | µs | |
| 109* | TAA | Output valid from clock | 100 kHz mode | — | 3500 | ns | Note 1 |
| | | | 400 kHz mode | — | — | ns | |
| 110* | TBUF | Bus free time | 100 kHz mode | 4.7 | — | µs | Time the bus must be free before a new transmission can start |
| | | | 400 kHz mode | 1.3 | — | µs | |
| | Cb | Bus capacitive loading | | — | 400 | pF | |

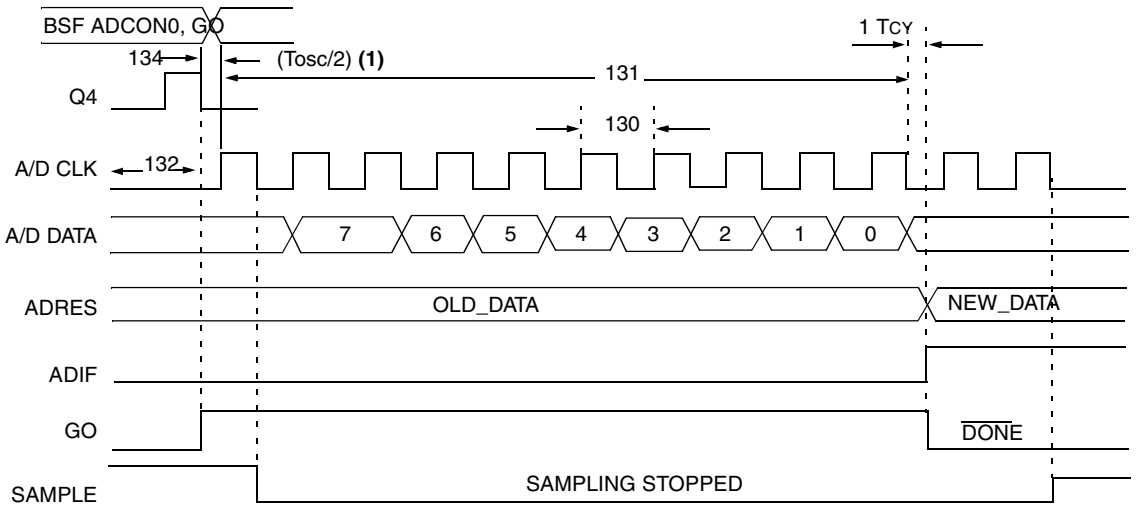
* These parameters are characterized but not tested.

**Note 1:** As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of START or STOP conditions.

**2:** A fast-mode (400 kHz) I²C-bus device can be used in a standard-mode (100 kHz) I²C-bus system, but the requirement Tsu:DAT ≥ 250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line TR max.+tsu;DAT = 1000 + 250 = 1250 ns (according to the standard-mode I²C bus specification) before the SCL line is released.

**FIGURE 13-17: A/D CONVERSION TIMING**




**Note 1:** If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

**TABLE 13-14: A/D CONVERSION REQUIREMENTS**

| Param No. | Sym | Characteristic | | Min | Typ† | Max | Units | Conditions |
|---|---|---|---|---|---|---|---|---|
| 130 | TAD | A/D clock period | **PIC16CXX** | 1.6 | — | — | µs | TOSC based, VREF ≥ 3.0V |
| | | | **PIC16LCXX** | 2.0 | — | — | µs | TOSC based, VREF full range |
| | | | **PIC16CXX** | 2.0 | 4.0 | 6.0 | µs | A/D RC Mode |
| | | | **PIC16LCXX** | 3.0 | 6.0 | 9.0 | µs | A/D RC Mode |
| 131 | TCNV | Conversion time (not including S/H time) (Note 1) | | 11 | — | 11 | TAD | |
| 132 | TACQ | Acquisition time | | Note 2<br><br>5* | 20<br><br>— | —<br><br>— | µs<br><br>µs | The minimum time is the amplifier settling time. This may be used if the "new" input voltage has not changed by more than 1 LSb (i.e., 20.0 mV @ 5.12V) from the last sampled voltage (as stated on CHOLD). |
| 134 | TGO | Q4 to A/D clock start | | — | TOSC/2 | — | — | If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed. |
| 135 | Tswc | Switching from convert → sample time | | 1.5 | — | — | TAD | |

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** ADRES register may be read on the following TCY cycle.

**2:** See Section 9.1 for min conditions.

## Q



## R



## S