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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	I ² C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lc62b-04i-so

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2.2.2.3 INTCON REGISTER

The INTCON Register is a readable and writable register, which contains various interrupt enable and flag bits for the TMR0 register overflow, RB Port change and External RB0/INT pin interrupts.

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-3: INTCON REGISTER (ADDRESS 0Bh, 8Bh)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF
bit7							bit0
<p>bit 7: GIE: Global Interrupt Enable bit 1 = Enables all un-masked interrupts 0 = Disables all interrupts</p> <p>bit 6: PEIE: Peripheral Interrupt Enable bit 1 = Enables all un-masked peripheral interrupts 0 = Disables all peripheral interrupts</p> <p>bit 5: TOIE: TMR0 Overflow Interrupt Enable bit 1 = Enables the TMR0 interrupt 0 = Disables the TMR0 interrupt</p> <p>bit 4: INTE: RB0/INT External Interrupt Enable bit 1 = Enables the RB0/INT external interrupt 0 = Disables the RB0/INT external interrupt</p> <p>bit 3: RBIE: RB Port Change Interrupt Enable bit 1 = Enables the RB port change interrupt 0 = Disables the RB port change interrupt</p> <p>bit 2: TOIF: TMR0 Overflow Interrupt Flag bit 1 = TMR0 register has overflowed (software must clear bit) 0 = TMR0 register did not overflow</p> <p>bit 1: INTF: RB0/INT External Interrupt Flag bit 1 = The RB0/INT external interrupt occurred (software must clear bit) 0 = The RB0/INT external interrupt did not occur</p> <p>bit 0: RBIF: RB Port Change Interrupt Flag bit 1 = At least one of the RB7:RB4 input pins have changed state (clear by reading PORTB) 0 = None of the RB7:RB4 input pins have changed state</p>							
<p>R = Readable bit W = Writable bit - n = Value at POR reset</p>							

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TABLE 3-5 PORTC FUNCTIONS

Name	Bit#	Buffer Type	Function	TRISC Override
RC0/T1OSO/T1CKI	bit0	ST	Input/output port pin or Timer1 oscillator output/Timer1 clock input	Yes
RC1/T1OSI	bit1	ST	Input/output port pin or Timer1 oscillator input	Yes
RC2/CCP1	bit2	ST	Input/output port pin or Capture1 input/Compare1 output/PWM1 output	No
RC3/SCK/SCL	bit3	ST	RC3 can also be the synchronous serial clock for both SPI and I ² C modes.	No
RC4/SDI/SDA	bit4	ST	RC4 can also be the SPI Data In (SPI mode) or data I/O (I ² C mode).	No
RC5/SDO	bit5	ST	Input/output port pin or Synchronous Serial Port data output	No
RC6	bit6	ST	Input/output port pin	No
RC7	bit7	ST	Input/output port pin	No

Legend: ST = Schmitt Trigger input

TABLE 3-6 SUMMARY OF REGISTERS ASSOCIATED WITH PORTC

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
07h	PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	xxxx xxxx	uuuu uuuu
87h	TRISC	PORTC Data Direction Register								1111 1111	1111 1111

Legend: x = unknown, u = unchanged.

4.0 TIMER0 MODULE

The Timer0 module timer/counter has the following features:

- 8-bit timer/counter
 - Read and write
 - INT on overflow
- 8-bit software programmable prescaler
- INT or EXT clock select
 - EXT clock edge select

Figure 4-1 is a simplified block diagram of the Timer0 module.

Additional information on timer modules is available in the PIC® MCU Mid-Range Reference Manual, (DS33023).

4.1 Timer0 Operation

Timer0 can operate as a timer or as a counter.

Timer mode is selected by clearing bit T0CS (OPTION_REG<5>). In timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If the TMR0 register is written, the increment is inhibited for the following two instruction cycles. The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting bit T0CS (OPTION_REG<5>). In counter mode, Timer0 will increment either on every rising or falling edge of pin RA4/T0CKI. The incrementing edge is determined by the Timer0 Source Edge Select bit T0SE (OPTION_REG<4>). Clearing bit T0SE selects the rising edge. Restrictions on the external clock input are discussed below.

When an external clock input is used for Timer0, it must meet certain requirements. The requirements ensure the external clock can be synchronized with the internal phase clock (T0SC). Also, there is a delay in the actual incrementing of Timer0 after synchronization.

Additional information on external clock requirements is available in the Electrical Specifications section of this manual, and in the PIC® MCU Mid-Range Reference Manual, (DS33023).

4.2 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module, or as a postscale for the Watchdog Timer, respectively (Figure 4-2). For simplicity, this counter is being referred to as “prescaler” throughout this data sheet. There is only one prescaler available which is shared between the Timer0 module and the Watchdog Timer. A prescaler assignment for the Timer0 module means that there is no prescaler for the Watchdog Timer, and vice-versa.

The prescaler is not readable or writable.

The PSA and PS2:PS0 bits (OPTION_REG<3:0>) determine the prescaler assignment and prescale ratio.

Clearing bit PSA will assign the prescaler to the Timer0 module. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4, ..., 1:256 are selectable.

Setting bit PSA will assign the prescaler to the Watchdog Timer (WDT). When the prescaler is assigned to the WDT, prescale values of 1:1, 1:2, ..., 1:128 are selectable.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g. CLRF 1, MOVWF 1, BSF 1,x,...etc.) will clear the prescaler. When assigned to WDT, a CLRWD instruction will clear the prescaler along with the WDT.

Note: Writing to TMR0 when the prescaler is assigned to Timer0 will clear the prescaler count, but will not change the prescaler assignment or ratio.

FIGURE 4-1: TIMER0 BLOCK DIAGRAM

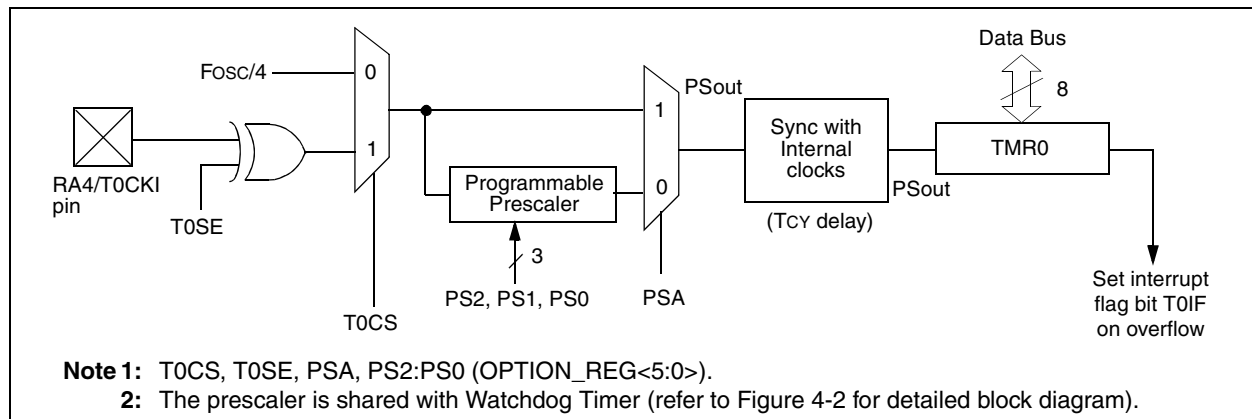
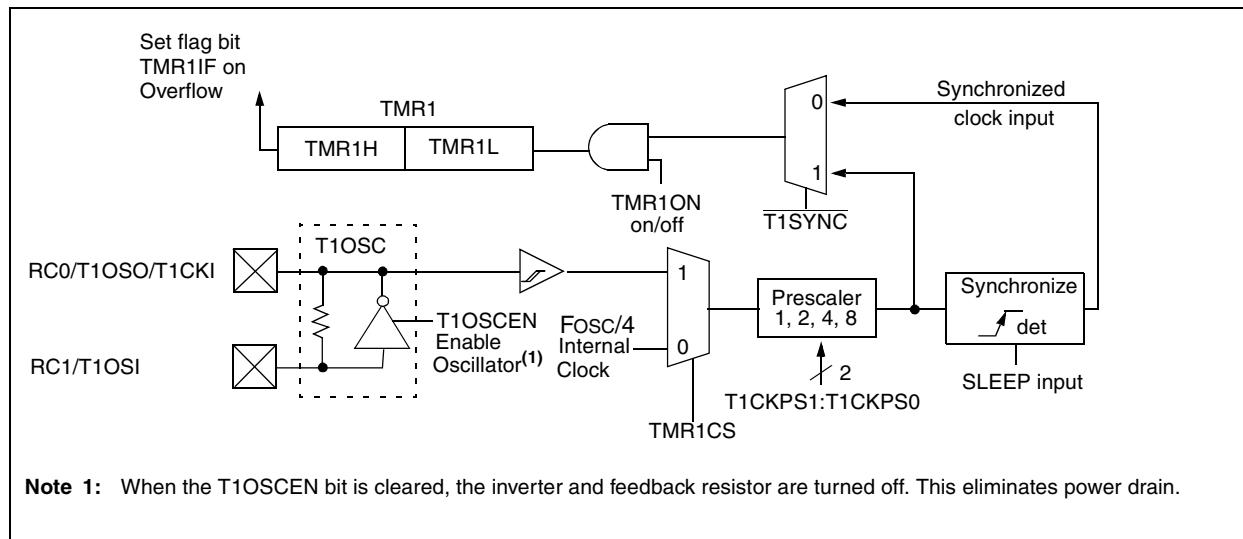


FIGURE 5-1: TIMER1 BLOCK DIAGRAM



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TABLE 8-1 REGISTERS ASSOCIATED WITH SPI OPERATION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other resets
0Bh,8Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	—	ADIF	—	—	SSPIF	CCP1IF	TMR2IF	TMR1IF	-0-- 0000	-0-- 0000
8Ch	PIE1	—	ADIE	—	—	SSPIE	CCP1IE	TMR2IE	TMR1IE	-0-- 0000	-0-- 0000
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
94h	SSPSTAT	SMP	CKE	D/ \overline{A}	P	S	R/ \overline{W}	UA	BF	0000 0000	0000 0000
85h	TRISA	—	—	PORTA Data Direction Register						--11 1111	--11 1111
87h	TRISC	PORTC Data Direction Register								1111 1111	1111 1111

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by the SSP in SPI mode.

8.3.1.3 TRANSMISSION

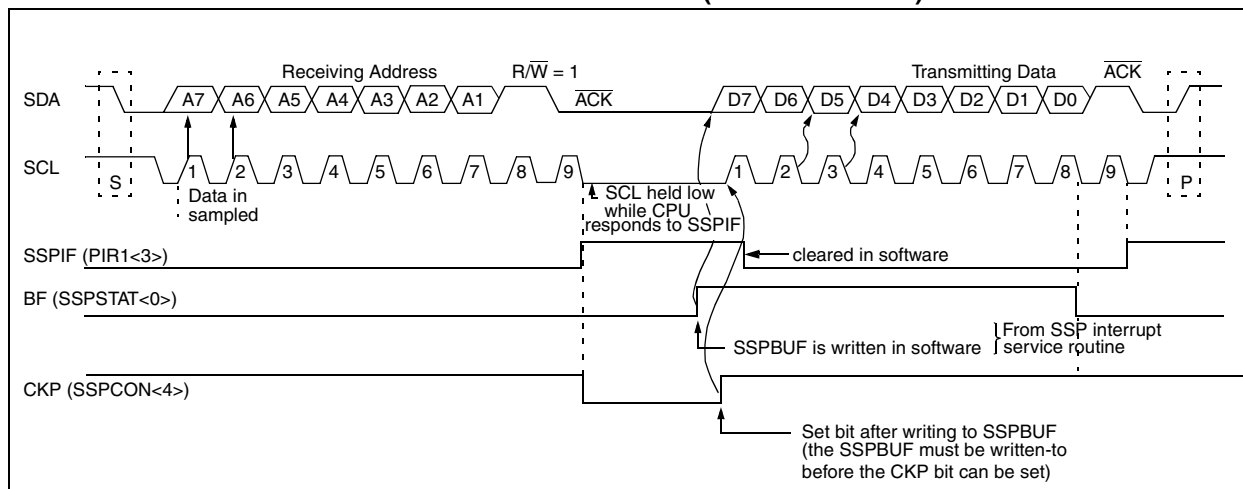
When the $\overline{R/\overline{W}}$ bit of the incoming address byte is set and an address match occurs, the $\overline{R/\overline{W}}$ bit of the SSPSTAT register is set. The received address is loaded into the SSPBUF register. The \overline{ACK} pulse will be sent on the ninth bit and the CKP will be cleared by hardware, holding SCL low. Slave devices cause the master to wait by holding the SCL line low. The transmit data is loaded into the SSPBUF register, which in turn loads the SSPSR register. When bit CKP (SSP-CON<4>) is set, pin RC3/SCK/SCL releases SCL. When the SCL line goes high, the master may resume operating the SCL line and receiving data. The master must monitor the SCL pin prior to asserting another clock pulse. The slave devices may be holding off the master by stretching the clock. The eight data bits are

shifted out on the falling edge of the SCL input. This ensures that the SDA signal is valid during the SCL high time (Figure 8-4).

An SSP interrupt is generated for each data transfer byte. Flag bit SSPIF must be cleared in software, and the SSPSTAT register used to determine the status of the byte. Flag bit SSPIF is set on the falling edge of the ninth clock pulse.

As a slave-transmitter, the \overline{ACK} pulse from the master-receiver is latched on the rising edge of the ninth SCL input pulse. If the SDA line was high (not \overline{ACK}), then the data transfer is complete. When the \overline{ACK} is latched by the slave, the slave logic is reset (resets SSPSTAT register) and the slave then monitors for another occurrence of the START bit. If the SDA line was low (\overline{ACK}), the transmit data must be loaded into the SSPBUF register, which also loads the SSPSR register. Then pin RC3/SCK/SCL should be enabled by setting bit CKP.

FIGURE 8-4: I²C WAVEFORMS FOR TRANSMISSION (7-BIT ADDRESS)



8.3.2 MASTER OPERATION

Master operation is supported in firmware using interrupt generation on the detection of the START and STOP conditions. The STOP (P) and START (S) bits are cleared by a reset or when the SSP module is disabled. The STOP (P) and START (S) bits will toggle based on the START and STOP conditions. Control of the I²C bus may be taken when the P bit is set, or the bus is idle and both the S and P bits are clear.

In master operation, the SCL and SDA lines are manipulated in software by clearing the corresponding TRISC<4:3> bit(s). The output level is always low, irrespective of the value(s) in PORTC<4:3>. So when transmitting data, a '1' data bit must have the TRISC<4> bit set (input) and a '0' data bit must have the TRISC<4> bit cleared (output). The same scenario is true for the SCL line with the TRISC<3> bit.

The following events will cause SSP Interrupt Flag bit, SSPIF, to be set (SSP Interrupt if enabled):

- START condition
- STOP condition
- Byte transfer completed

Master operation can be done with either the slave mode idle (SSPM3:SSPM0 = 1011) or with the slave active. When both master operation and slave modes are used, the software needs to differentiate the source(s) of the interrupt.

For more information on master operation, see AN554 - *Software Implementation of I²C Bus Master*.

8.3.3 MULTI-MASTER OPERATION

In multi-master operation, the interrupt generation on the detection of the START and STOP conditions allows the determination of when the bus is free. The STOP (P) and START (S) bits are cleared from a reset or when the SSP module is disabled. The STOP (P) and START (S) bits will toggle based on the START and STOP conditions. Control of the I²C bus may be taken when bit P (SSPSTAT<4>) is set, or the bus is idle and both the S and P bits clear. When the bus is busy, enabling the SSP Interrupt will generate the interrupt when the STOP condition occurs.

In multi-master operation, the SDA line must be monitored to see if the signal level is the expected output level. This check only needs to be done when a high level is output. If a high level is expected and a low level is present, the device needs to release the SDA and SCL lines (set TRISC<4:3>). There are two stages where this arbitration can be lost, these are:

- Address Transfer
- Data Transfer

When the slave logic is enabled, the slave continues to receive. If arbitration was lost during the address transfer stage, communication to the device may be in progress. If addressed, an ACK pulse will be generated. If arbitration was lost during the data transfer stage, the device will need to re-transfer the data at a later time.

For more information on master operation, see AN578 - *Use of the SSP Module in the of I²C Multi-Master Environment*.

TABLE 8-3 REGISTERS ASSOCIATED WITH I²C OPERATION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other resets
0Bh, 8Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	—	ADIF	—	—	SSPIF	CCP1IF	TMR2IF	TMR1IF	-0-- 0000	-0-- 0000
8Ch	PIE1	—	ADIE	—	—	SSPIE	CCP1IE	TMR2IE	TMR1IE	-0-- 0000	-0-- 0000
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
93h	SSPADD	Synchronous Serial Port (I ² C mode) Address Register								0000 0000	0000 0000
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
94h	SSPSTAT	SMP ⁽¹⁾	CKE ⁽¹⁾	D/ \bar{A}	P	S	R/ \bar{W}	UA	BF	0000 0000	0000 0000
87h	TRISC	PORTC Data Direction register								1111 1111	1111 1111

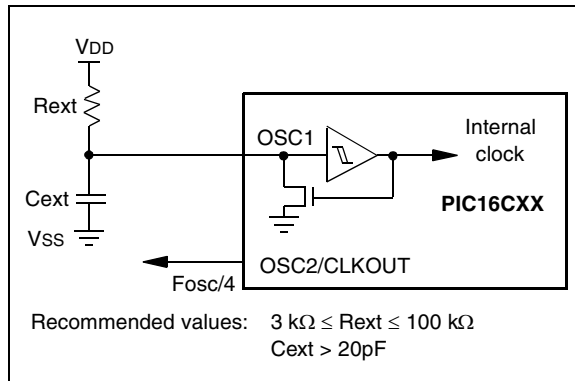
Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'.
Shaded cells are not used by SSP module in SPI mode.

Note 1: Maintain these bits clear in I²C mode.

10.2.3 RC OSCILLATOR

For timing insensitive applications, the “RC” device option offers additional cost savings. The RC oscillator frequency is a function of the supply voltage, the resistor (R_{EXT}) and capacitor (C_{EXT}) values, and the operating temperature. In addition to this, the oscillator frequency will vary from unit to unit due to normal process parameter variation. Furthermore, the difference in lead frame capacitance between package types will also affect the oscillation frequency, especially for low C_{EXT} values. The user also needs to take into account variation due to tolerance of external R and C components used. Figure 10-4 shows how the R/C combination is connected to the PIC16CXXX.

FIGURE 10-4: RC OSCILLATOR MODE



10.3 Reset

The PIC16CXXX differentiates between various kinds of reset:

- Power-on Reset (POR)
- $\overline{\text{MCLR}}$ reset during normal operation
- $\overline{\text{MCLR}}$ reset during SLEEP
- WDT Reset (during normal operation)
- WDT Wake-up (during SLEEP)
- Brown-out Reset (BOR)

Some registers are not affected in any reset condition; their status is unknown on POR and unchanged by any other reset. Most other registers are reset to a “reset state” on Power-on Reset (POR), on the $\overline{\text{MCLR}}$ and WDT Reset, on $\overline{\text{MCLR}}$ reset during SLEEP, and on Brown-out Reset (BOR). They are not affected by a WDT Wake-up from SLEEP, which is viewed as the resumption of normal operation. The $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are set or cleared depending on the reset situation, as indicated in Table 10-4. These bits are used in software to determine the nature of the reset. See Table 10-6 for a full description of reset states of all registers.

A simplified block diagram of the on-chip reset circuit is shown in Figure 10-5.

The PIC devices have a $\overline{\text{MCLR}}$ noise filter in the $\overline{\text{MCLR}}$ reset path. The filter will ignore small pulses. However, a valid $\overline{\text{MCLR}}$ pulse must meet the minimum pulse width (T_{mcl}, Specification #30).

No internal reset source (WDT, BOR, POR) will drive the $\overline{\text{MCLR}}$ pin low.

TABLE 10-6 INITIALIZATION CONDITIONS FOR ALL REGISTERS

Register	Applicable Devices		Power-on Reset, Brown-out Reset	MCLR Resets WDT Reset	Wake-up via WDT or Interrupt
W	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	62B	72A	N/A	N/A	N/A
TMR0	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	62B	72A	0000h	0000h	PC + 1 ⁽²⁾
STATUS	62B	72A	0001 1xxx	000q quuu ⁽³⁾	uuuq quuu ⁽³⁾
FSR	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA ⁽⁴⁾	62B	72A	--0x 0000	--0u 0000	--uu uuuu
PORTB ⁽⁵⁾	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTC ⁽⁵⁾	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCLATH	62B	72A	---0 0000	---0 0000	---u uuuu
INTCON	62B	72A	0000 000x	0000 000u	uuuu uuuu ⁽¹⁾
PIR1	62B	72A	---- 0000	---- 0000	---- uuuu ⁽¹⁾
	62B	72A	-0-- 0000	-0-- 0000	-u-- uuuu ⁽¹⁾
TMR1L	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR1H	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
T1CON	62B	72A	--00 0000	--uu uuuu	--uu uuuu
TMR2	62B	72A	0000 0000	0000 0000	uuuu uuuu
T2CON	62B	72A	-000 0000	-000 0000	-uuu uuuu
SSPBUF	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
SSPCON	62B	72A	0000 0000	0000 0000	uuuu uuuu
CCPR1L	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR1H	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP1CON	62B	72A	--00 0000	--00 0000	--uu uuuu
ADRES	62B	72A	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON0	62B	72A	0000 00-0	0000 00-0	uuuu uu-u
OPTION_REG	62B	72A	1111 1111	1111 1111	uuuu uuuu
TRISA	62B	72A	--11 1111	--11 1111	--uu uuuu
TRISB	62B	72A	1111 1111	1111 1111	uuuu uuuu
TRISC	62B	72A	1111 1111	1111 1111	uuuu uuuu
PIE1	62B	72A	---- 0000	---- 0000	---- uuuu
	62B	72A	-0-- 0000	-0-- 0000	-u-- uuuu
PCON	62B	72A	---- --0q	---- --uq	---- --uq
PR2	62B	72A	1111 1111	1111 1111	1111 1111
SSPADDD	62B	72A	0000 0000	0000 0000	uuuu uuuu
SSPSTAT	62B	72A	0000 0000	0000 0000	uuuu uuuu
ADCON1	62B	72A	---- -000	---- -000	---- -uuu

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition

Note 1: One or more bits in INTCON and/or PIR1 will be affected (to cause wake-up).

2: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

3: See Table 10-5 for reset value for specific condition.

4: On any device reset, these pins are configured as inputs.

5: This is the value that will be in the port output latch.

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BTFSS	Bit Test f, Skip if Set
Syntax:	<code>[label] BTFSS f,b</code>
Operands:	$0 \leq f \leq 127$ $0 \leq b < 7$
Operation:	skip if $(f \langle b \rangle) = 1$
Status Affected:	None
Description:	If bit 'b' in register 'f' is '0', then the next instruction is executed. If bit 'b' is '1', then the next instruction is discarded and a NOP is executed instead, making this a 2TCY instruction.

CLRF	Clear f
Syntax:	<code>[label] CLRF f</code>
Operands:	$0 \leq f \leq 127$
Operation:	$00h \rightarrow (f)$ $1 \rightarrow Z$
Status Affected:	Z
Description:	The contents of register 'f' are cleared and the Z bit is set.

BTFSC	Bit Test, Skip if Clear
Syntax:	<code>[label] BTFSC f,b</code>
Operands:	$0 \leq f \leq 127$ $0 \leq b \leq 7$
Operation:	skip if $(f \langle b \rangle) = 0$
Status Affected:	None
Description:	If bit 'b' in register 'f' is '1', then the next instruction is executed. If bit 'b' in register 'f' is '0', then the next instruction is discarded, and a NOP is executed instead, making this a 2TCY instruction.

CLRW	Clear W
Syntax:	<code>[label] CLRW</code>
Operands:	None
Operation:	$00h \rightarrow (W)$ $1 \rightarrow Z$
Status Affected:	Z
Description:	W register is cleared. Zero bit (Z) is set.

CALL	Call Subroutine
Syntax:	<code>[label] CALL k</code>
Operands:	$0 \leq k \leq 2047$
Operation:	$(PC)+1 \rightarrow TOS$, $k \rightarrow PC \langle 10:0 \rangle$, $(PCLATH \langle 4:3 \rangle) \rightarrow PC \langle 12:11 \rangle$
Status Affected:	None
Description:	Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven bit immediate address is loaded into PC bits $\langle 10:0 \rangle$. The upper bits of the PC are loaded from PCLATH. CALL is a two cycle instruction.

CLRWDT	Clear Watchdog Timer
Syntax:	<code>[label] CLRWDT</code>
Operands:	None
Operation:	$00h \rightarrow WDT$ $0 \rightarrow WDT \text{ prescaler}$, $1 \rightarrow \overline{TO}$ $1 \rightarrow \overline{PD}$
Status Affected:	\overline{TO} , \overline{PD}
Description:	CLRWDT instruction resets the Watchdog Timer. It also resets the prescaler of the WDT. Status bits \overline{TO} and \overline{PD} are set.

SUBLW	Subtract W from Literal
Syntax:	[<i>label</i>] SUBLW k
Operands:	$0 \leq k \leq 255$
Operation:	$k - (W) \rightarrow (W)$
Status Affected:	C, DC, Z
Description:	The W register is subtracted (2's complement method) from the eight bit literal 'k'. The result is placed in the W register.

XORLW	Exclusive OR Literal with W
Syntax:	[<i>label</i>] XORLW k
Operands:	$0 \leq k \leq 255$
Operation:	$(W) \text{ .XOR. } k \rightarrow (W)$
Status Affected:	Z
Description:	The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.

SUBWF	Subtract W from f
Syntax:	[<i>label</i>] SUBWF f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	$(f) - (W) \rightarrow (\text{destination})$
Status Affected:	C, DC, Z
Description:	Subtract (2's complement method) W register from register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

XORWF	Exclusive OR W with f
Syntax:	[<i>label</i>] XORWF f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	$(W) \text{ .XOR. } (f) \rightarrow (\text{destination})$
Status Affected:	Z
Description:	Exclusive OR the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

SWAPF	Swap Nibbles in f
Syntax:	[<i>label</i>] SWAPF f,d
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$
Operation:	$(f<3:0>) \rightarrow (\text{destination}<7:4>),$ $(f<7:4>) \rightarrow (\text{destination}<3:0>)$
Status Affected:	None
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0, the result is placed in W register. If 'd' is 1, the result is placed in register 'f'.

PIC16C62B/72A

FIGURE 13-1: PIC16C62B/72A-20 VOLTAGE-FREQUENCY GRAPH

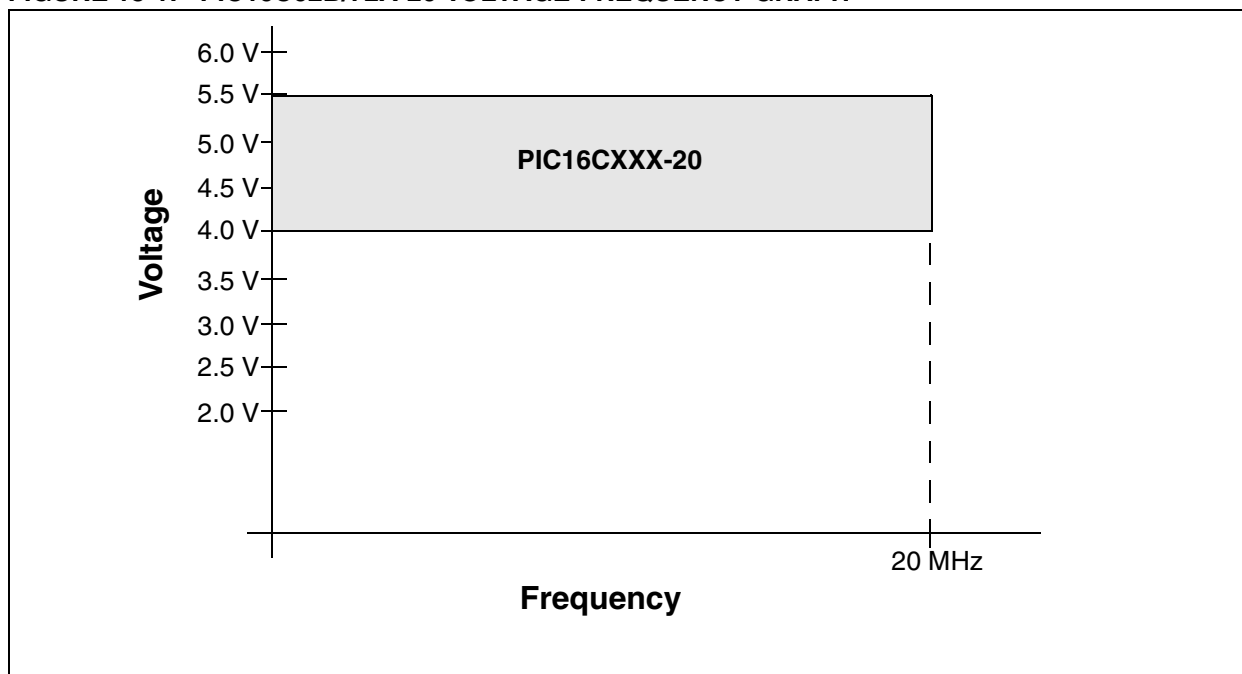
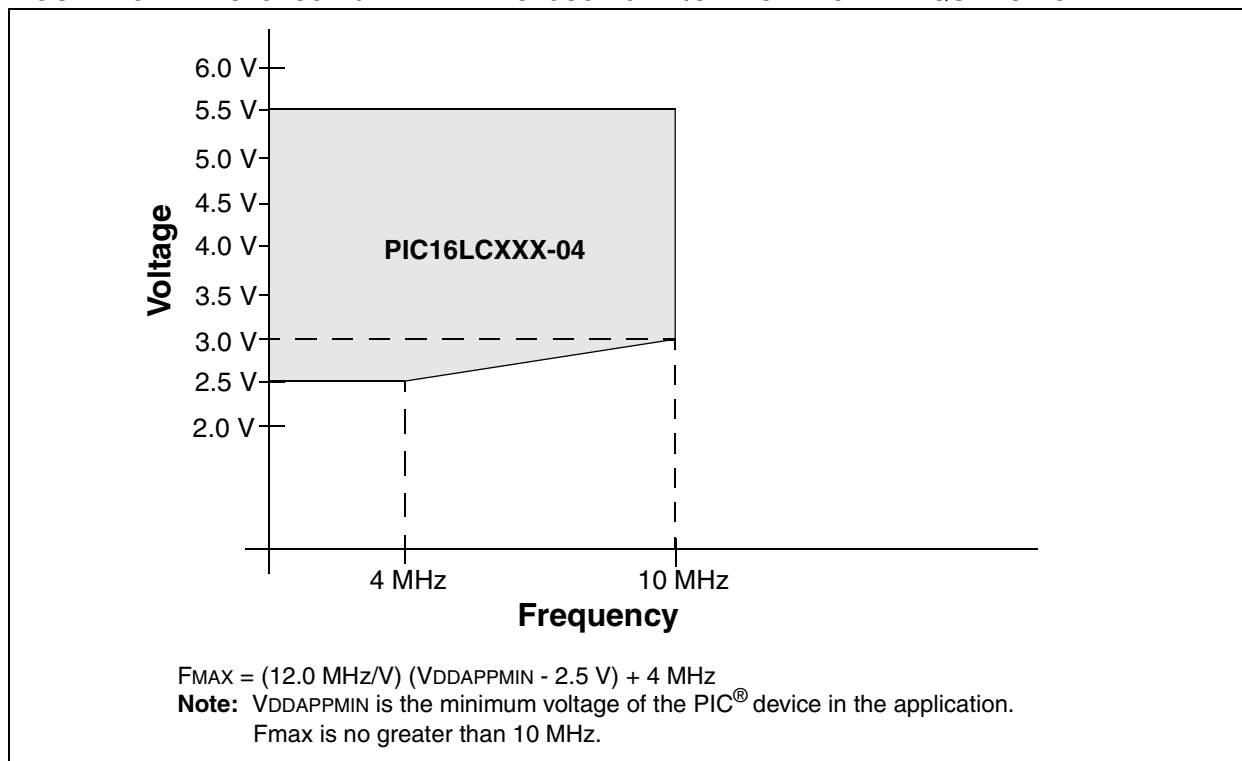


FIGURE 13-2: PIC16LC62B/72A AND PIC16C62B/72A/JW VOLTAGE-FREQUENCY GRAPH



PIC16C62B/72A

13.4.3 TIMING DIAGRAMS AND SPECIFICATIONS

FIGURE 13-5: EXTERNAL CLOCK TIMING

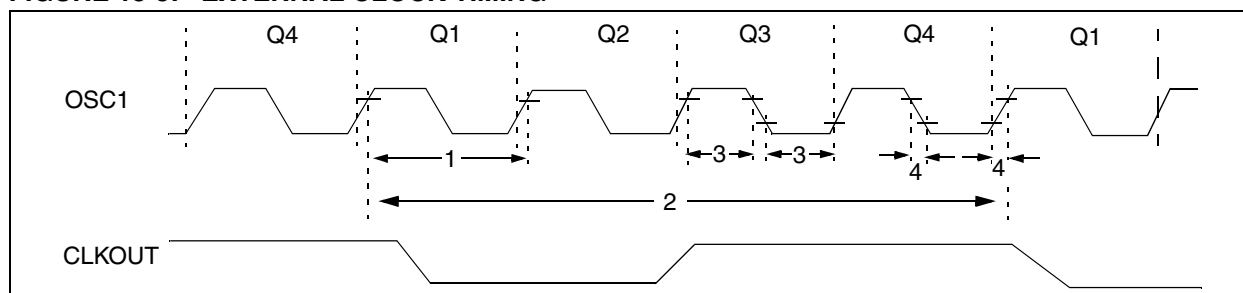


TABLE 13-2: EXTERNAL CLOCK TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
1A	Fosc	External CLKIN Frequency (Note 1)	DC	—	4	MHz	RC and XT osc modes
			DC	—	4	MHz	HS osc mode (-04)
			DC	—	20	MHz	HS osc mode (-20)
			DC	—	200	kHz	LP osc mode
		Oscillator Frequency (Note 1)	DC	—	4	MHz	RC osc mode
			0.1	—	4	MHz	XT osc mode
			4	—	20	MHz	HS osc mode
			5	—	200	kHz	LP osc mode
1	Tosc	External CLKIN Period (Note 1)	250	—	—	ns	RC and XT osc modes
			250	—	—	ns	HS osc mode (-04)
			50	—	—	ns	HS osc mode (-20)
			5	—	—	μs	LP osc mode
		Oscillator Period (Note 1)	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			250	—	250	ns	HS osc mode (-04)
			50	—	250	ns	HS osc mode (-20)
2	TCY	Instruction Cycle Time (Note 1)	200	—	DC	ns	LP osc mode
			200	—	DC	ns	HS osc mode
			200	—	DC	ns	XT osc mode
3*	TosL, TosH	External Clock in (OSC1) High or Low Time	100	—	—	ns	XT oscillator
			2.5	—	—	μs	LP oscillator
			15	—	—	ns	HS oscillator
4*	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	—	—	25	ns	XT oscillator
			—	—	50	ns	LP oscillator
			—	—	15	ns	HS oscillator

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (TCY) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKIN pin.

When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

FIGURE 13-7: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

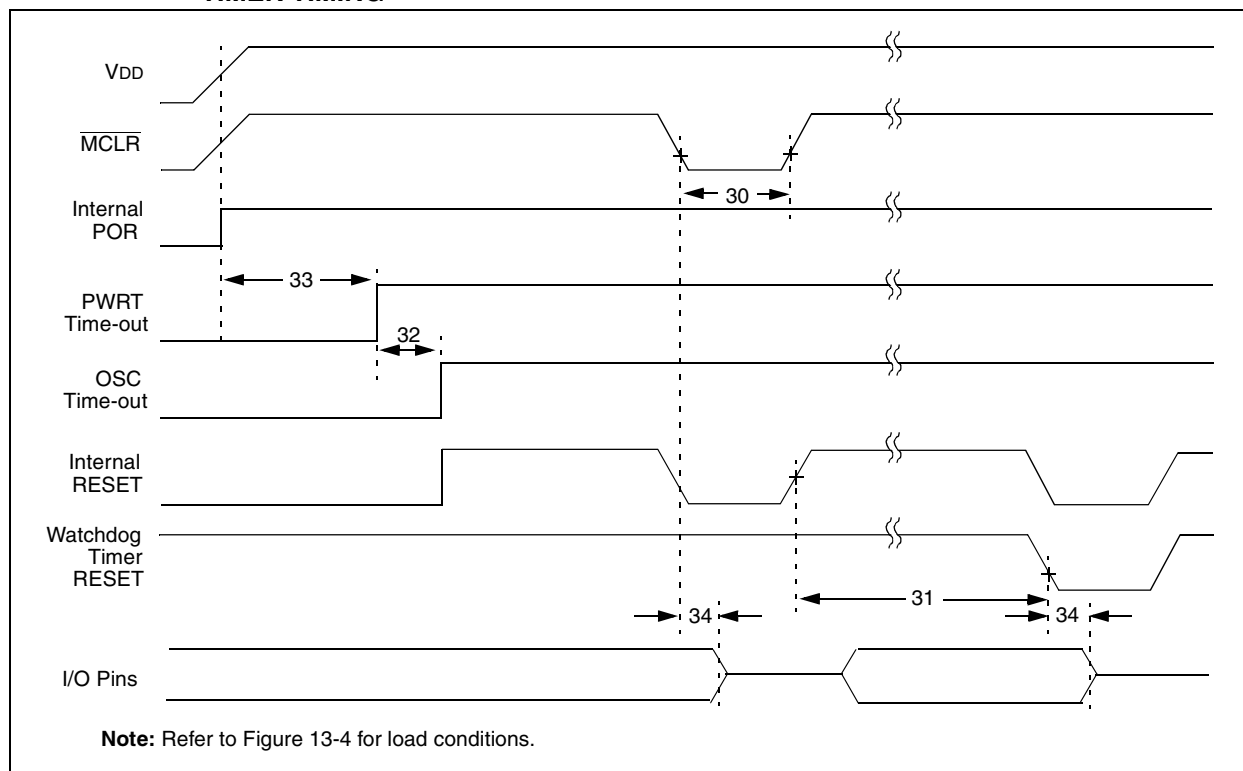


FIGURE 13-8: BROWN-OUT RESET TIMING

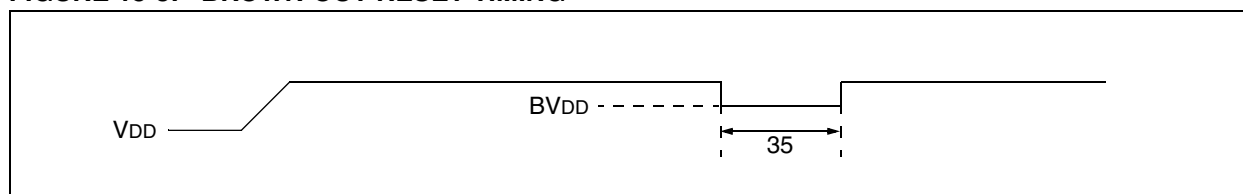


TABLE 13-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER AND BROWN-OUT RESET REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	T _{mcL}	MCLR Pulse Width (low)	2	—	—	μs	V _{DD} = 5V, -40°C to +125°C
31*	T _{wdt}	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	V _{DD} = 5V, -40°C to +125°C
32	T _{ost}	Oscillator Start-up Timer Period	—	1024 T _{osc}	—	—	T _{osc} = OSC1 period
33*	T _{pwrt}	Power-up Timer Period	28	72	132	ms	V _{DD} = 5V, -40°C to +125°C
34	T _{ioz}	I/O Hi-impedance from MCLR Low or WDT reset	—	—	2.1	μs	
35	T _{bor}	Brown-out Reset Pulse Width	100	—	—	μs	V _{DD} ≤ BV _{DD} (D005)

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 13-9: TIMER0 AND TIMER1 EXTERNAL CLOCK TIMINGS

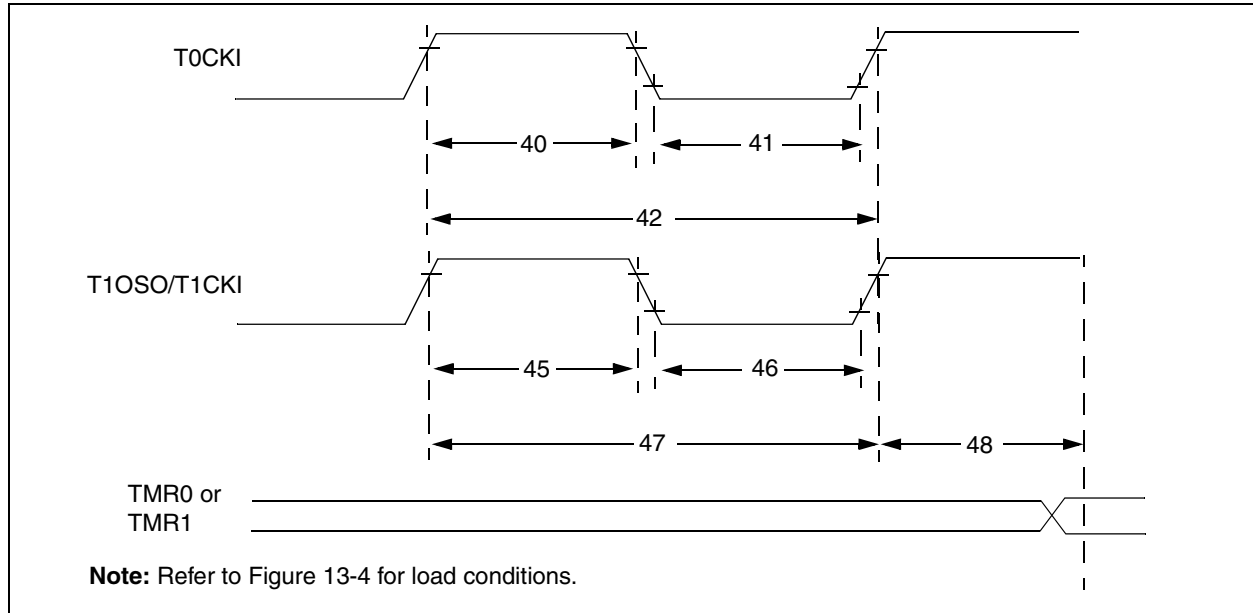


TABLE 13-5: TIMER0 AND TIMER1 EXTERNAL CLOCK REQUIREMENTS

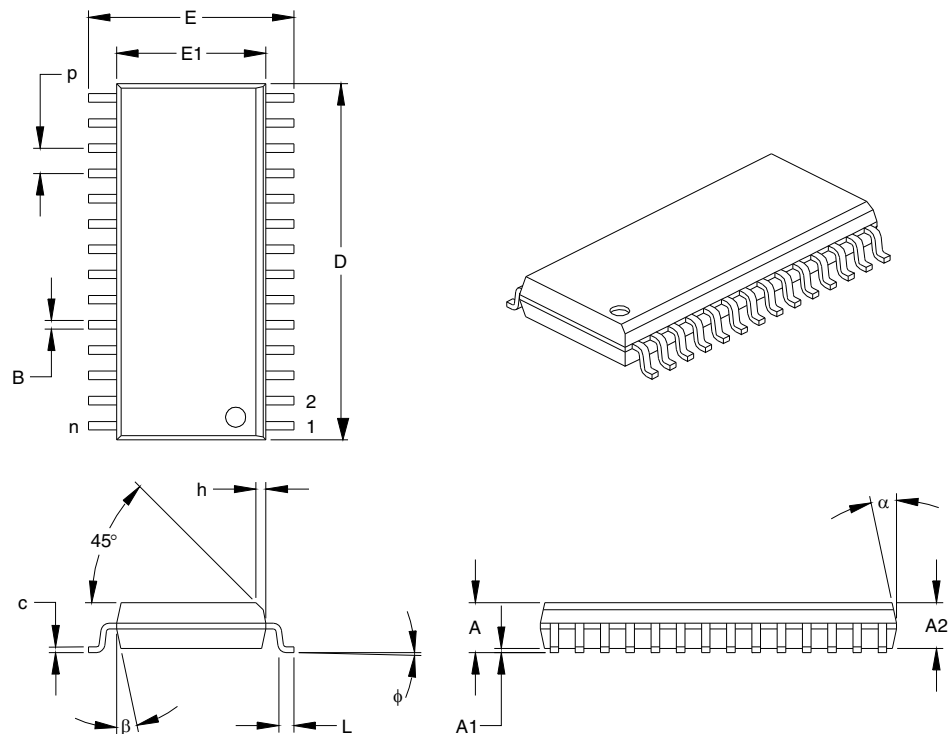
Param No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
40*	Tt0H	T0CKI High Pulse Width	No Prescaler	$0.5T_{CY} + 20$	—	—	ns	Must also meet parameter 42
			With Prescaler	10	—	—	ns	
41*	Tt0L	T0CKI Low Pulse Width	No Prescaler	$0.5T_{CY} + 20$	—	—	ns	Must also meet parameter 42
			With Prescaler	10	—	—	ns	
42*	Tt0P	T0CKI Period	No Prescaler	$T_{CY} + 40$	—	—	ns	
			With Prescaler	Greater of: 20 or $\frac{T_{CY} + 40}{N}$	—	—	ns	N = prescale value (2, 4, ..., 256)
45*	Tt1H	T1CKI High Time	Synchronous, Prescaler = 1	$0.5T_{CY} + 20$	—	—	ns	Must also meet parameter 47
			Synchronous, Prescaler = 2, 4, 8	PIC16CXX 15 PIC16LCXX 25	—	—	ns	
			Asynchronous	PIC16CXX 30 PIC16LCXX 50	—	—	ns	
46*	Tt1L	T1CKI Low Time	Synchronous, Prescaler = 1	$0.5T_{CY} + 20$	—	—	ns	Must also meet parameter 47
			Synchronous, Prescaler = 2, 4, 8	PIC16CXX 15 PIC16LCXX 25	—	—	ns	
			Asynchronous	PIC16CXX 30 PIC16LCXX 50	—	—	ns	
47*	Tt1P	T1CKI input period	Synchronous	PIC16CXX GREATER OF: 30 OR $\frac{T_{CY} + 40}{N}$ PIC16LCXX GREATER OF: 50 OR $\frac{T_{CY} + 40}{N}$	—	—	ns	N = prescale value (1, 2, 4, 8)
			Asynchronous	PIC16CXX 60 PIC16LCXX 100	—	—	ns	N = prescale value (1, 2, 4, 8)
	Ft1	Timer1 oscillator input frequency range (oscillator enabled by setting bit T1OSCEN)		DC	—	200	kHz	
48	TCKEZtmr1	Delay from external clock edge to timer increment		$2T_{osc}$	—	$7T_{osc}$	—	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

PIC16C62B/72A

15.4 28-Lead Plastic Small Outline (SO) – Wide, 300 mil (SOIC)



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		28			28	
Pitch	p		.050			1.27	
Overall Height	A	.093	.099	.104	2.36	2.50	2.64
Molded Package Thickness	A2	.088	.091	.094	2.24	2.31	2.39
Standoff	A1	.004	.008	.012	0.10	0.20	0.30
Overall Width	E	.394	.407	.420	10.01	10.34	10.67
Molded Package Width	E1	.288	.295	.299	7.32	7.49	7.59
Overall Length	D	.695	.704	.712	17.65	17.87	18.08
Chamfer Distance	h	.010	.020	.029	0.25	0.50	0.74
Foot Length	L	.016	.033	.050	0.41	0.84	1.27
Foot Angle Top	φ	0	4	8	0	4	8
Lead Thickness	c	.009	.011	.013	0.23	0.28	0.33
Lead Width	B	.014	.017	.020	0.36	0.42	0.51
Mold Draft Angle Top	α	0	12	15	0	12	15
Mold Draft Angle Bottom	β	0	12	15	0	12	15

*Controlling Parameter

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MS-013

Drawing No. C04-052

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PART NO.	-XX	X	/XX	XXX		Examples
					Pattern:	QTP, SQTP, Code or Special Requirements
					Package:	JW = Windowed Cerdip SO = SOIC SP = Skinny plastic dip P = PDIP SS = SSOP
					Temperature Range:	- = 0°C to +70°C I = -40°C to +85°C E = -40°C to +125°C
					Frequency Range:	04 = 4 MHz 10 = 10 MHz 20 = 20 MHz
					Device	PIC16C62B: V _{DD} range 4.0V to 5.5V PIC16C62BT: V _{DD} range 4.0V to 5.5V (Tape/Reel) PIC16LC62B: V _{DD} range 2.5V to 5.5V PIC16LC62BT: V _{DD} range 2.5V to 5.5V (Tape/Reel)

a) PIC16C72A-04/P 301
Commercial Temp.,
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normal V_{DD} limits, QTP
pattern #301

* JW Devices are UV erasable and can be programmed to any device configuration. JW Devices meet the electrical requirement of each oscillator type (including LC devices).

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