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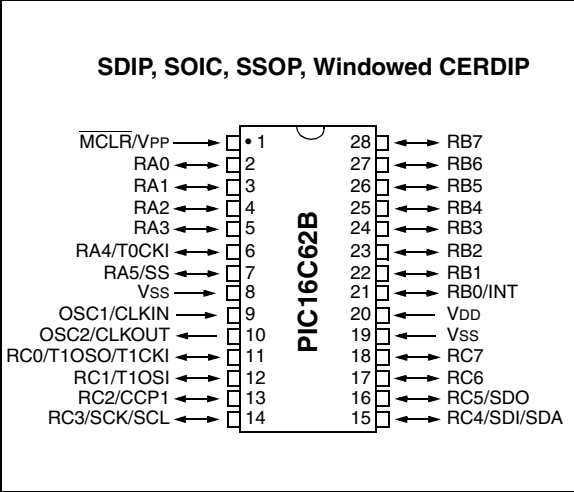
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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	I ² C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	A/D 5x8b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lc72a-04i-ss

PIC16C62B/72A

Pin Diagrams



Key Features PIC® Mid-Range Reference Manual (DS33023)	PIC16C62B	PIC16C72A
Operating Frequency	DC - 20 MHz	DC - 20 MHz
Resets (and Delays)	POR, BOR (PWRT, OST)	POR, BOR (PWRT, OST)
Program Memory (14-bit words)	2K	2K
Data Memory (bytes)	128	128
Interrupts	7	8
I/O Ports	Ports A,B,C	Ports A,B,C
Timers	3	3
Capture/Compare/PWM modules	1	1
Serial Communications	SSP	SSP
8-bit Analog-to-Digital Module	—	5 input channels

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PIC16C62B/72A

TABLE 1-1 PIC16C62B/PIC16C72A PINOUT DESCRIPTION

Pin Name	DIP Pin#	SOIC Pin#	I/O/P Type	Buffer Type	Description
OSC1/CLKIN	9	9	I	ST/CMOS ⁽³⁾	Oscillator crystal input/external clock source input.
OSC2/CLKOUT	10	10	O	—	Oscillator crystal output. Connects to crystal or resonator in crystal oscillator mode. In RC mode, the OSC2 pin outputs CLKOUT which has 1/4 the frequency of OSC1, and denotes the instruction cycle rate.
MCLR/VPP	1	1	I/P	ST	Master clear (reset) input or programming voltage input. This pin is an active low reset to the device.
RA0/AN0 ⁽⁴⁾	2	2	I/O	TTL	PORTA is a bi-directional I/O port. RA0 can also be analog input 0 RA1 can also be analog input 1 RA2 can also be analog input 2 RA3 can also be analog input 3 or analog reference voltage RA4 can also be the clock input to the Timer0 module. Output is open drain type. RA5 can also be analog input 4 or the slave select for the synchronous serial port.
RA1/AN1 ⁽⁴⁾	3	3	I/O	TTL	
RA2/AN2 ⁽⁴⁾	4	4	I/O	TTL	
RA3/AN3/VREF ⁽⁴⁾	5	5	I/O	TTL	
RA4/T0CKI	6	6	I/O	ST	
RA5/SS/AN4 ⁽⁴⁾	7	7	I/O	TTL	
RB0/INT	21	21	I/O	TTL/ST ⁽¹⁾	PORTB is a bi-directional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs. RB0 can also be the external interrupt pin. Interrupt on change pin. Interrupt on change pin. Interrupt on change pin. Serial programming clock. Interrupt on change pin. Serial programming data.
RB1	22	22	I/O	TTL	
RB2	23	23	I/O	TTL	
RB3	24	24	I/O	TTL	
RB4	25	25	I/O	TTL	
RB5	26	26	I/O	TTL	
RB6	27	27	I/O	TTL/ST ⁽²⁾	
RB7	28	28	I/O	TTL/ST ⁽²⁾	
RC0/T1OSO/T1CKI	11	11	I/O	ST	PORTC is a bi-directional I/O port. RC0 can also be the Timer1 oscillator output or Timer1 clock input. RC1 can also be the Timer1 oscillator input. RC2 can also be the Capture1 input/Compare1 output/PWM1 output. RC3 can also be the synchronous serial clock input/output for both SPI and I²C modes. RC4 can also be the SPI Data In (SPI mode) or data I/O (I²C mode). RC5 can also be the SPI Data Out (SPI mode).
RC1/T1OSI	12	12	I/O	ST	
RC2/CCP1	13	13	I/O	ST	
RC3/SCK/SCL	14	14	I/O	ST	
RC4/SDI/SDA	15	15	I/O	ST	
RC5/SDO	16	16	I/O	ST	
RC6	17	17	I/O	ST	
RC7	18	18	I/O	ST	
Vss	8, 19	8, 19	P	—	Ground reference for logic and I/O pins.
VDD	20	20	P	—	Positive supply for logic and I/O pins.

Legend: I = input O = output I/O = input/output P = power or program
 — = Not used TTL = TTL input ST = Schmitt Trigger input

- Note 1:** This buffer is a Schmitt Trigger input when configured as the external interrupt.
Note 2: This buffer is a Schmitt Trigger input when used in serial programming mode.
Note 3: This buffer is a Schmitt Trigger input when configured in RC oscillator mode and a CMOS input otherwise.
Note 4: The A/D module is not available on the PIC16C62B.

2.0 MEMORY ORGANIZATION

There are two memory blocks in each of these micro-controllers. Each block (Program Memory and Data Memory) has its own bus, so that concurrent access can occur.

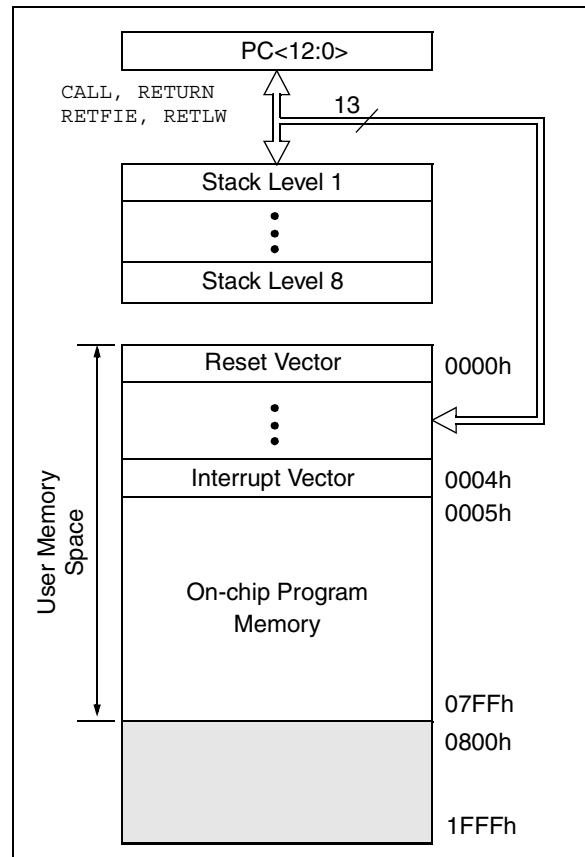
Additional information on device memory may be found in the PICmicro™ Mid-Range Reference Manual, (DS33023).

2.1 Program Memory Organization

The PIC16C62B/72A devices have a 13-bit program counter capable of addressing an 8K x 14 program memory space. Each device has 2K x 14 words of program memory. Accessing a location above 07FFh will cause a wraparound.

The reset vector is at 0000h and the interrupt vector is at 0004h.

FIGURE 2-1: PROGRAM MEMORY MAP AND STACK



7.0 CAPTURE/COMPARE/PWM (CCP) MODULE

The CCP (Capture/Compare/PWM) module contains a 16-bit register, which can operate as a 16-bit capture register, as a 16-bit compare register or as a PWM master/slave duty cycle register. Table 7-1 shows the timer resources of the CCP module modes.

Capture/Compare/PWM Register 1 (CCPR1) is comprised of two 8-bit registers: CCPR1L (low byte) and CCPR1H (high byte). The CCP1CON register controls the operation of CCP1. All are readable and writable.

Additional information on the CCP module is available in the PIC® MCU Mid-Range Reference Manual, (DS33023).

TABLE 7-1 CCP MODE - TIMER RESOURCE

CCP Mode	Timer Resource
Capture	Timer1
Compare	Timer1
PWM	Timer2

TABLE 7-2 INTERACTION OF TWO CCP MODULES

CCPx Mode	CCPy Mode	Interaction
Capture	Capture	Same TMR1 time-base.
Capture	Compare	The compare should be configured for the special event trigger, which clears TMR1.
Compare	Compare	The compare(s) should be configured for the special event trigger, which clears TMR1.
PWM	PWM	The PWMs will have the same frequency and update rate (TMR2 interrupt).
PWM	Capture	None.
PWM	Compare	None.

REGISTER 7-1: CCP1CON REGISTER (ADDRESS 17h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0
bit7							bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7-6: **Unimplemented:** Read as '0'

bit 5-4: **CCP1X:CCP1Y:** PWM Least Significant bits
Capture Mode: Unused
Compare Mode: Unused
PWM Mode: These bits are the two LSBs of the PWM duty cycle. The eight MSBs are found in CCPR1L.

bit 3-0: **CCP1M3:CCP1M0:** CCP1 Mode Select bits
0000 = Capture/Compare/PWM off (resets CCP1 module)
0100 = Capture mode, every falling edge
0101 = Capture mode, every rising edge
0110 = Capture mode, every 4th rising edge
0111 = Capture mode, every 16th rising edge
1000 = Compare mode, set output on match (CCP1IF bit is set)
1001 = Compare mode, clear output on match (CCP1IF bit is set)
1010 = Compare mode, generate software interrupt on match (CCP1IF bit is set, CCP1 pin is unaffected)
1011 = Compare mode, trigger special event (CCP1IF bit is set; CCP1 resets TMR1 and starts an A/D conversion (if A/D module is enabled))
11xx = PWM mode

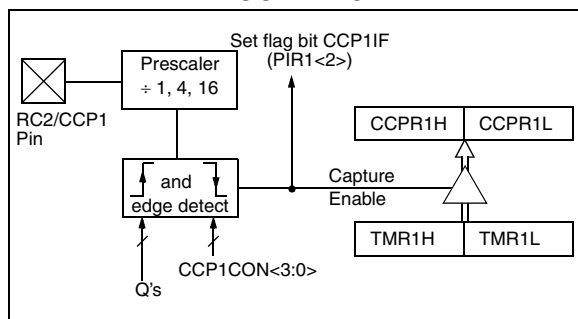
7.1 Capture Mode

In Capture mode, CCP1H:CCP1L captures the 16-bit value of the TMR1 register, when an event occurs on pin RC2/CCP1. An event is defined as:

- every falling edge
- every rising edge
- every 4th rising edge
- every 16th rising edge

An event is selected by control bits CCP1M3:CCP1M0 (CCP1CON<3:0>). When a capture is made, the interrupt request flag bit, CCP1IF (PIR1<2>), is set. It must be cleared in software. If another capture occurs before the value in register CCP1 is read, the old captured value will be lost.

FIGURE 7-1: CAPTURE MODE OPERATION BLOCK DIAGRAM



7.1.1 CCP PIN CONFIGURATION

In Capture mode, the RC2/CCP1 pin should be configured as an input by setting the TRISC<2> bit.

Note: If the RC2/CCP1 is configured as an output, a write to the port can cause a capture condition.

7.1.2 TIMER1 MODE SELECTION

Timer1 must be running in timer mode or synchronized counter mode for the CCP module to use the capture feature. In asynchronous counter mode, the capture operation may not work consistently.

7.1.3 SOFTWARE INTERRUPT

When the Capture mode is changed, a false capture interrupt may be generated. The user should clear CCP1IE (PIE1<2>) before changing the capture mode to avoid false interrupts. Clear the interrupt flag bit, CCP1IF before setting CCP1IE.

7.1.4 CCP PRESCALER

There are four prescaler settings, specified by bits CCP1M3:CCP1M0. Whenever the CCP module is turned off, or the CCP module is not in capture mode, the prescaler counter is cleared. This means that any reset will clear the prescaler counter.

Switching from one capture prescaler to another may generate an interrupt. Also, the prescaler counter will not be cleared, therefore the first capture may be from a non-zero prescaler. Example 7-1 shows the recommended method for switching between capture prescalers. This example also clears the prescaler counter and will not generate the “false” interrupt.

EXAMPLE 7-1: CHANGING BETWEEN CAPTURE PRESCALERS

```
CLRF    CCP1CON    ;Turn CCP module off
MOVLW   NEW_CAPT_PS ;Load the W reg with
                        ; the new prescaler
                        ; mode value and CCP ON
MOVWF   CCP1CON    ;Load CCP1CON with this
                        ; value
```

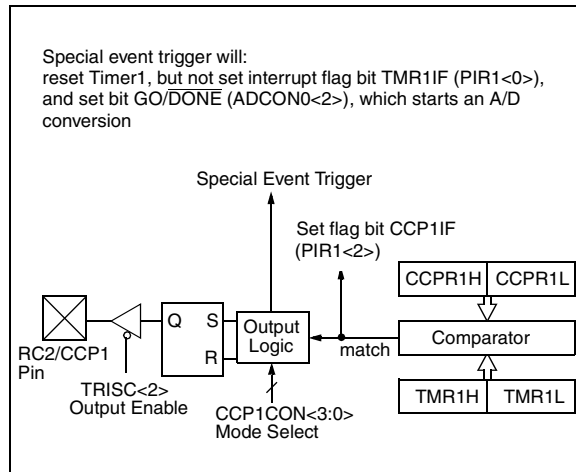
7.2 Compare Mode

In Compare mode, the 16-bit CCPR1 register value is constantly compared against the TMR1 register pair value. When a match occurs, the RC2/CCP1 pin is:

- driven High
- driven Low
- remains Unchanged

The action on the pin is based on the value of control bits CCP1M3:CCP1M0 (CCP1CON<3:0>). The interrupt flag bit, CCP1IF, is set on all compare matches.

FIGURE 7-2: COMPARE MODE OPERATION BLOCK DIAGRAM



7.2.1 CCP PIN CONFIGURATION

The user must configure the RC2/CCP1 pin as an output by clearing the TRISC<2> bit.

Note: Clearing the CCP1CON register will force the RC2/CCP1 compare output latch to the default low level. This is not the data latch.

7.2.2 TIMER1 MODE SELECTION

Timer1 must be running in Timer mode or Synchronized Counter mode if the CCP module is using the compare feature. In Asynchronous Counter mode, the compare operation may not work.

7.2.3 SOFTWARE INTERRUPT MODE

When a generated software interrupt is chosen, the CCP1 pin is not affected. Only a CCP interrupt is generated (if enabled).

7.2.4 SPECIAL EVENT TRIGGER

In this mode, an internal hardware trigger is generated, which may be used to initiate an action.

The special event trigger output of CCP1 resets the TMR1 register pair. This allows the CCPR1 register to effectively be a 16-bit programmable period register for Timer1.

The special trigger output of CCP1 resets the TMR1 register pair and starts an A/D conversion (if the A/D module is enabled).

TABLE 7-3 REGISTERS ASSOCIATED WITH CAPTURE, COMPARE, AND TIMER1

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other resets
0Bh,8Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	—	ADIF	—	—	SSPIF	CCP1IF	TMR2IF	TMR1IF	-0-- 0000	-0-- 0000
8Ch	PIE1	—	ADIE	—	—	SSPIE	CCP1IE	TMR2IE	TMR1IE	-0-- 0000	-0-- 0000
87h	TRISC	PORTC Data Direction Register								1111 1111	1111 1111
0Eh	TMR1L	Holding register for the Least Significant Byte of the 16-bit TMR1 register								xxxx xxxx	uuuu uuuu
0Fh	TMR1H	Holding register for the Most Significant Byte of the 16-bit TMR1 register								xxxx xxxx	uuuu uuuu
10h	T1CON	—	—	T1CKPS1	T1CKPS0	T1OSCEN	T1SYN $\bar{C}$	TMR1CS	TMR1ON	--00 0000	--uu uuuu
15h	CCPR1L	Capture/Compare/PWM register1 (LSB)								xxxx xxxx	uuuu uuuu
16h	CCPR1H	Capture/Compare/PWM register1 (MSB)								xxxx xxxx	uuuu uuuu
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by Capture and Timer1.

When the A/D conversion is complete, the result is loaded into the ADRES register, the $\overline{\text{GO/DONE}}$ bit, $\text{ADCON0}\langle 2 \rangle$, is cleared, and the A/D interrupt flag bit, ADIF, is set. The block diagram of the A/D module is shown in Figure 9-1.

The value that is in the ADRES register is not modified for a Power-on Reset. The ADRES register will contain unknown data after a Power-on Reset.

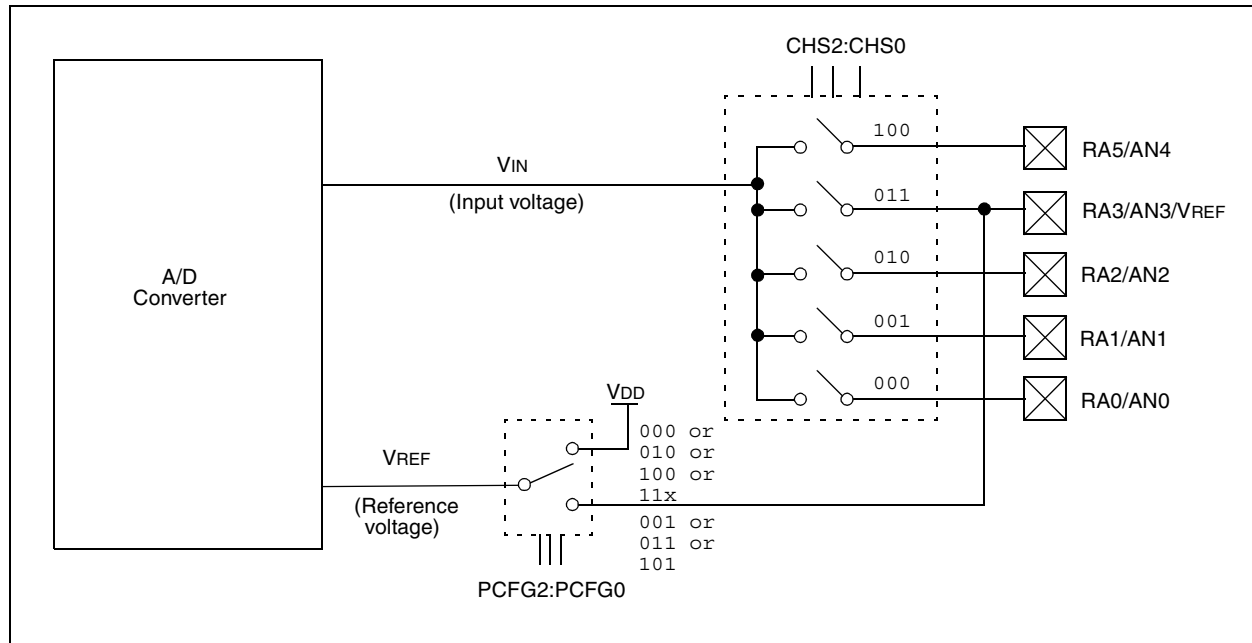
After the A/D module has been configured as desired, the selected channel must be acquired before the conversion is started. The analog input channels must have their corresponding TRIS bits selected as an input. To determine acquisition time, see Section 9.1. After this acquisition time has elapsed, the A/D conversion can be started. The following steps should be followed for doing an A/D conversion:

1. Configure the A/D module:
 - Configure analog pins / voltage reference / and digital I/O (ADCON1)
 - Select A/D input channel (ADCON0)
 - Select A/D conversion clock (ADCON0)
 - Turn on A/D module (ADCON0)
2. Configure A/D interrupt (if desired):
 - Clear ADIF bit
 - Set ADIE bit
 - Set GIE bit
3. Wait the required acquisition time.
4. Start conversion:
 - Set $\overline{\text{GO/DONE}}$ bit (ADCON0)
5. Wait for A/D conversion to complete, by either:
 - Polling for the $\overline{\text{GO/DONE}}$ bit to be cleared

OR

 - Waiting for the A/D interrupt
6. Read A/D Result register (ADRES), clear bit ADIF if required.
7. For next conversion, go to step 1 or step 2 as required. The A/D conversion time per bit is defined as T_{AD} . A minimum wait of $2T_{AD}$ is required before next acquisition starts.

FIGURE 9-1: A/D BLOCK DIAGRAM



10.2 Oscillator Configurations

10.2.1 OSCILLATOR TYPES

The PIC16CXXX can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

10.2.2 CRYSTAL OSCILLATOR/CERAMIC RESONATORS

In XT, LP or HS modes, a crystal or ceramic resonator is connected to the OSC1/CLKIN and OSC2/CLKOUT pins to establish oscillation (Figure 10-2). The PIC16CXXX oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can use an external clock source to drive the OSC1/CLKIN pin (Figure 10-3).

FIGURE 10-2: CRYSTAL/CERAMIC RESONATOR OPERATION (HS, XT OR LP OSC CONFIGURATION)

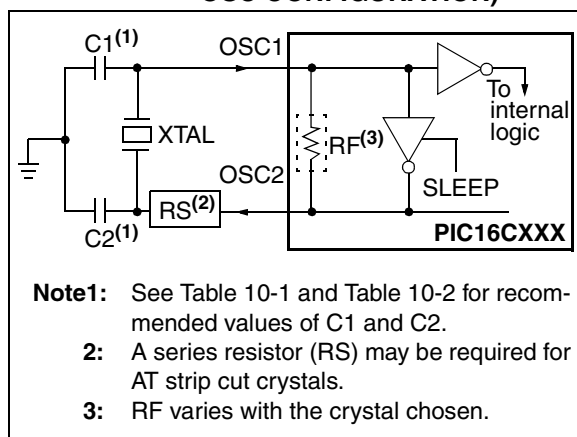


FIGURE 10-3: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)

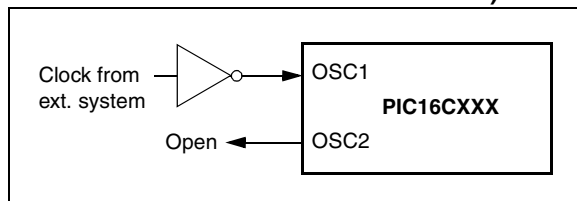


TABLE 10-1 CERAMIC RESONATORS

Ranges Tested:			
Mode	Freq	OSC1	OSC2
XT	455 kHz	68 - 100 pF	68 - 100 pF
	2.0 MHz	15 - 68 pF	15 - 68 pF
	4.0 MHz	15 - 68 pF	15 - 68 pF
HS	8.0 MHz	10 - 68 pF	10 - 68 pF
	16.0 MHz	10 - 22 pF	10 - 22 pF
These values are for design guidance only. See notes at bottom of page.			
Resonators Used:			
455 kHz	Panasonic EFO-A455K04B	± 0.3%	
2.0 MHz	Murata Erie CSA2.00MG	± 0.5%	
4.0 MHz	Murata Erie CSA4.00MG	± 0.5%	
8.0 MHz	Murata Erie CSA8.00MT	± 0.5%	
16.0 MHz	Murata Erie CSA16.00MX	± 0.5%	
Resonators did not have built-in capacitors.			

TABLE 10-2 CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR

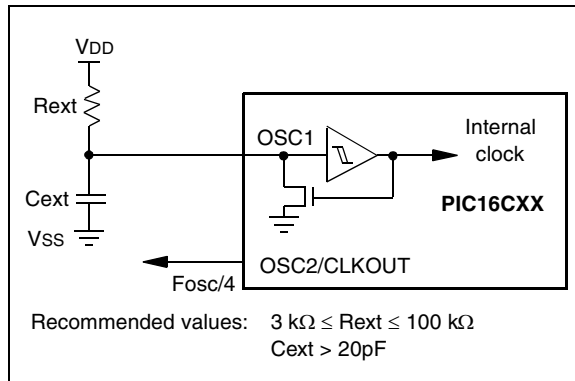
Osc Type	Crystal Freq	Cap. Range C1	Cap. Range C2
LP	32 kHz	33 pF	33 pF
	200 kHz	15 pF	15 pF
XT	200 kHz	47-68 pF	47-68 pF
	1 MHz	15 pF	15 pF
	4 MHz	15 pF	15 pF
HS	4 MHz	15 pF	15 pF
	8 MHz	15-33 pF	15-33 pF
	20 MHz	15-33 pF	15-33 pF
These values are for design guidance only. See notes at bottom of page.			
Crystals Used			
32 kHz	Epson C-001R32.768K-A	± 20 PPM	
200 kHz	STD XTL 200.000KHz	± 20 PPM	
1 MHz	ECS ECS-10-13-1	± 50 PPM	
4 MHz	ECS ECS-40-20-1	± 50 PPM	
8 MHz	EPSON CA-301 8.000M-C	± 30 PPM	
20 MHz	EPSON CA-301 20.000M-C	± 30 PPM	

- Note 1:** Higher capacitance increases the stability of the oscillator, but also increases the start-up time.
- 2:** Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.
- 3:** Rs may be required in HS mode, as well as XT mode, to avoid overdriving crystals with low drive level specification.
- 4:** Oscillator performance should be verified when migrating between devices (including PIC16C62A to PIC16C62B and PIC16C72 to PIC16C72A)

10.2.3 RC OSCILLATOR

For timing insensitive applications, the “RC” device option offers additional cost savings. The RC oscillator frequency is a function of the supply voltage, the resistor (R_{EXT}) and capacitor (C_{EXT}) values, and the operating temperature. In addition to this, the oscillator frequency will vary from unit to unit due to normal process parameter variation. Furthermore, the difference in lead frame capacitance between package types will also affect the oscillation frequency, especially for low C_{EXT} values. The user also needs to take into account variation due to tolerance of external R and C components used. Figure 10-4 shows how the R/C combination is connected to the PIC16CXXX.

FIGURE 10-4: RC OSCILLATOR MODE



10.3 Reset

The PIC16CXXX differentiates between various kinds of reset:

- Power-on Reset (POR)
- $\overline{\text{MCLR}}$ reset during normal operation
- $\overline{\text{MCLR}}$ reset during SLEEP
- WDT Reset (during normal operation)
- WDT Wake-up (during SLEEP)
- Brown-out Reset (BOR)

Some registers are not affected in any reset condition; their status is unknown on POR and unchanged by any other reset. Most other registers are reset to a “reset state” on Power-on Reset (POR), on the $\overline{\text{MCLR}}$ and WDT Reset, on $\overline{\text{MCLR}}$ reset during SLEEP, and on Brown-out Reset (BOR). They are not affected by a WDT Wake-up from SLEEP, which is viewed as the resumption of normal operation. The $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are set or cleared depending on the reset situation, as indicated in Table 10-4. These bits are used in software to determine the nature of the reset. See Table 10-6 for a full description of reset states of all registers.

A simplified block diagram of the on-chip reset circuit is shown in Figure 10-5.

The PIC devices have a $\overline{\text{MCLR}}$ noise filter in the $\overline{\text{MCLR}}$ reset path. The filter will ignore small pulses. However, a valid $\overline{\text{MCLR}}$ pulse must meet the minimum pulse width (T_{mcl}, Specification #30).

No internal reset source (WDT, BOR, POR) will drive the $\overline{\text{MCLR}}$ pin low.

10.10 Interrupts

The interrupt control register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

Note: Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

A global interrupt enable bit, GIE (INTCON<7>) enables or disables all interrupts. When bit GIE is enabled, and an interrupt's flag bit and mask bit are set, the interrupt will vector immediately. Individual interrupts can be disabled through their corresponding enable bits in various registers. Individual interrupt flag bits are set regardless of the status of the GIE bit. The GIE bit is cleared on reset.

The "return from interrupt" instruction, RETFIE, exits the interrupt routine and sets the GIE bit, which re-enables interrupts.

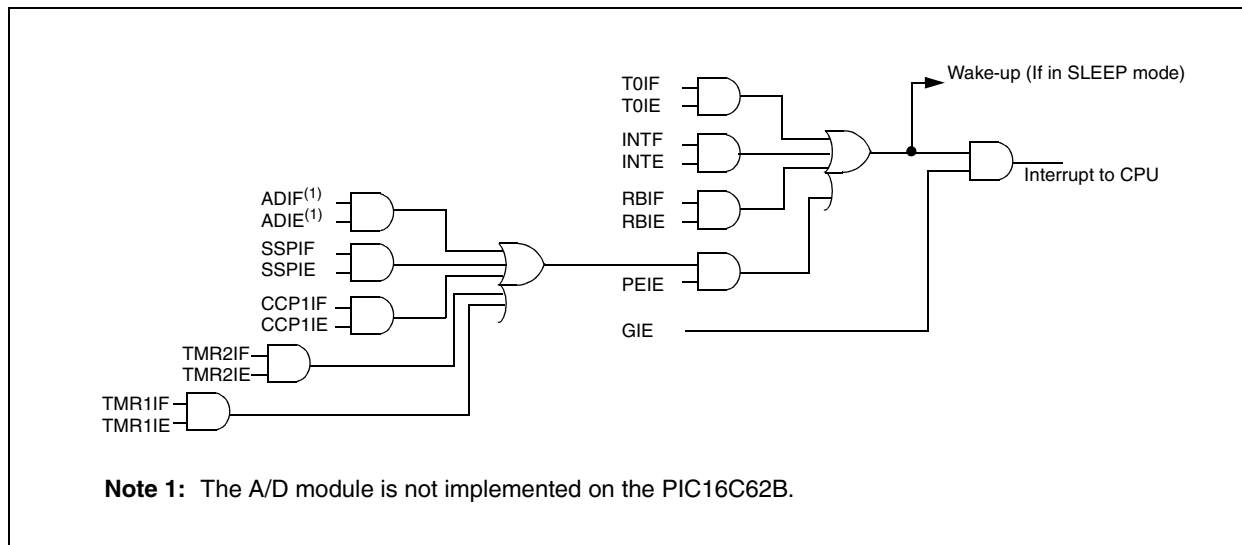
The RB0/INT pin interrupt, the RB port change interrupt and the TMR0 overflow interrupt flags are contained in the INTCON register.

The peripheral interrupt flags are contained in the special function registers PIR1 and PIR2. The corresponding interrupt enable bits are contained in special function registers PIE1 and PIE2, and the peripheral interrupt enable bit is contained in special function register INTCON.

When an interrupt is responded to, the GIE bit is cleared to disable any further interrupts, the return address is pushed onto the stack and the PC is loaded with 0004h. Once in the interrupt service routine, the source of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit must be cleared in software before re-enabling interrupts to avoid recursive interrupts.

For external interrupt events, such as the INT pin or PORTB change interrupt, the interrupt latency will be three or four instruction cycles, depending on when the interrupt event occurs. The latency is the same for one or two cycle instructions. Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit

FIGURE 10-7: INTERRUPT LOGIC



11.0 INSTRUCTION SET SUMMARY

Each PIC16CXXX instruction is a 14-bit word divided into an OPCODE which specifies the instruction type and one or more operands which further specify the operation of the instruction. The PIC16CXX instruction set summary in Table 11-2 lists **byte-oriented**, **bit-oriented**, and **literal and control** operations. Table 11-1 shows the opcode field descriptions.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the number of the bit affected by the operation, while 'f' represents the number of the file in which the bit is located.

For **literal and control** operations, 'k' represents an eight or eleven bit constant or literal value.

TABLE 11-1 OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
w	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1) The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1
PC	Program Counter
TO	Time-out bit
PD	Power-down bit
Z	Zero bit
DC	Digit Carry bit
C	Carry bit

The instruction set is highly orthogonal and is grouped into three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

All instructions are executed within one single instruction cycle, unless a conditional test is true or the program counter is changed as a result of an instruction. In this case, the execution takes two instruction cycles with the second cycle executed as a NOP. One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction

execution time is 1 μ s. If a conditional test is true or the program counter is changed as a result of an instruction, the instruction execution time is 2 μ s.

Table 11-2 lists the instructions recognized by the MPASM assembler.

Figure 11-1 shows the general formats that the instructions can have.

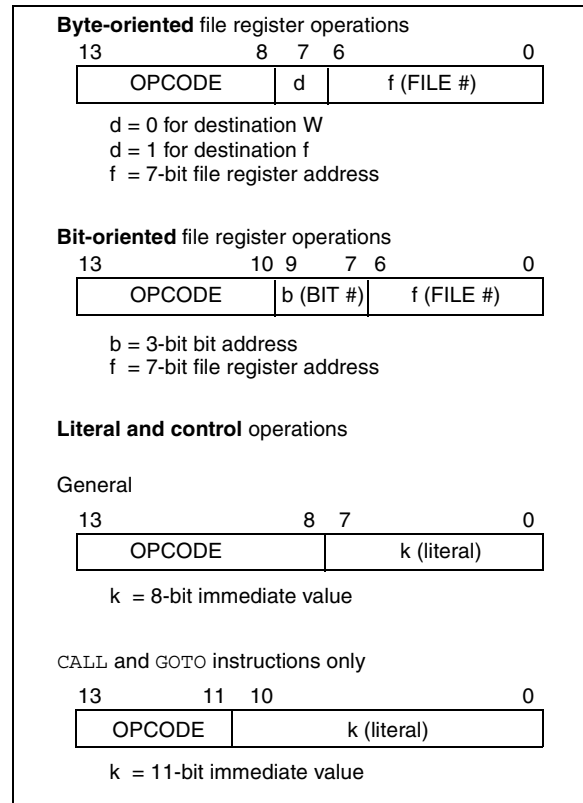
Note: To maintain upward compatibility with future PIC16CXXX products, do not use the OPTION and TRIS instructions.

All examples use the following format to represent a hexadecimal number:

0xhh

where h signifies a hexadecimal digit.

FIGURE 11-1: GENERAL FORMAT FOR INSTRUCTIONS



A description of each instruction is available in the PIC[®] MCU Mid-Range Reference Manual, (DS33023).

12.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers are supported with a full range of hardware and software development tools:

- Integrated Development Environment
 - MPLAB™ IDE Software
- Assemblers/Compilers/Linkers
 - MPASM Assembler
 - MPLAB-C17 and MPLAB-C18 C Compilers
 - MPLINK/MPLIB Linker/Librarian
- Simulators
 - MPLAB-SIM Software Simulator
- Emulators
 - MPLAB-ICE Real-Time In-Circuit Emulator
 - PICMASTER®/PICMASTER-CE In-Circuit Emulator
 - ICEPIC™
- In-Circuit Debugger
 - MPLAB-ICD for PIC16F877
- Device Programmers
 - PRO MATE® II Universal Programmer
 - PICSTART® Plus Entry-Level Prototype Programmer
- Low-Cost Demonstration Boards
 - SIMICE
 - PICDEM-1
 - PICDEM-2
 - PICDEM-3
 - PICDEM-17
 - SEEVAL®
 - KEELOQ®

12.1 MPLAB Integrated Development Environment Software

- The MPLAB IDE software brings an ease of software development previously unseen in the 8-bit microcontroller market. MPLAB is a Windows®-based application which contains:
- Multiple functionality
 - editor
 - simulator
 - programmer (sold separately)
 - emulator (sold separately)
- A full featured editor
- A project manager
- Customizable tool bar and key mapping
- A status bar
- On-line help

MPLAB allows you to:

- Edit your source files (either assembly or 'C')
- One touch assemble (or compile) and download to PIC MCU tools (automatically updates all project information)
- Debug using:
 - source files
 - absolute listing file
 - object code

The ability to use MPLAB with Microchip's simulator, MPLAB-SIM, allows a consistent platform and the ability to easily switch from the cost-effective simulator to the full featured emulator with minimal retraining.

12.2 MPASM Assembler

MPASM is a full featured universal macro assembler for all PIC MCUs. It can produce absolute code directly in the form of HEX files for device programmers, or it can generate relocatable objects for MPLINK.

MPASM has a command line interface and a Windows shell and can be used as a standalone application on a Windows 3.x or greater system. MPASM generates relocatable object files, Intel standard HEX files, MAP files to detail memory usage and symbol reference, an absolute LST file which contains source lines and generated machine code, and a COD file for MPLAB debugging.

MPASM features include:

- MPASM and MPLINK are integrated into MPLAB projects.
- MPASM allows user defined macros to be created for streamlined assembly.
- MPASM allows conditional assembly for multi purpose source files.
- MPASM directives allow complete control over the assembly process.

12.3 MPLAB-C17 and MPLAB-C18 C Compilers

The MPLAB-C17 and MPLAB-C18 Code Development Systems are complete ANSI 'C' compilers and integrated development environments for Microchip's PIC17CXXX and PIC18CXXX family of microcontrollers, respectively. These compilers provide powerful integration capabilities and ease of use not found with other compilers.

For easier source level debugging, the compilers provide symbol information that is compatible with the MPLAB IDE memory display.

12.4 MPLINK/MPLIB Linker/Librarian

MPLINK is a relocatable linker for MPASM and MPLAB-C17 and MPLAB-C18. It can link relocatable objects from assembly or C source files along with pre-compiled libraries using directives from a linker script.

PIC16C62B/72A

FIGURE 13-1: PIC16C62B/72A-20 VOLTAGE-FREQUENCY GRAPH

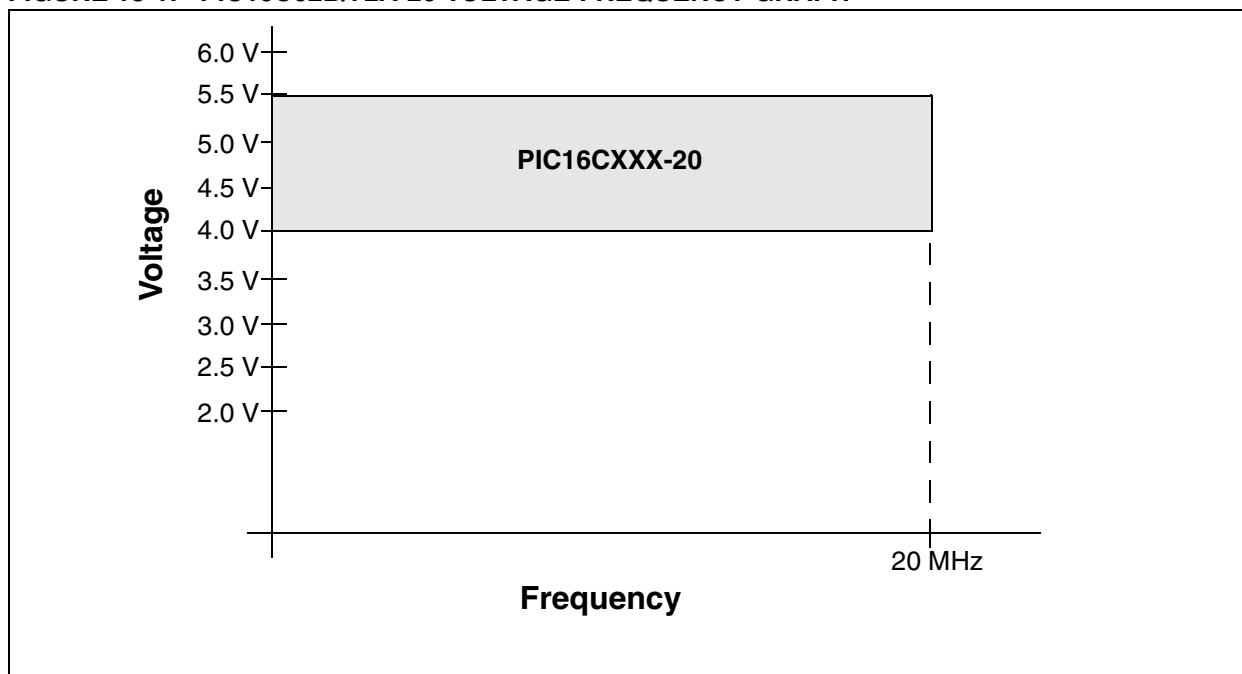
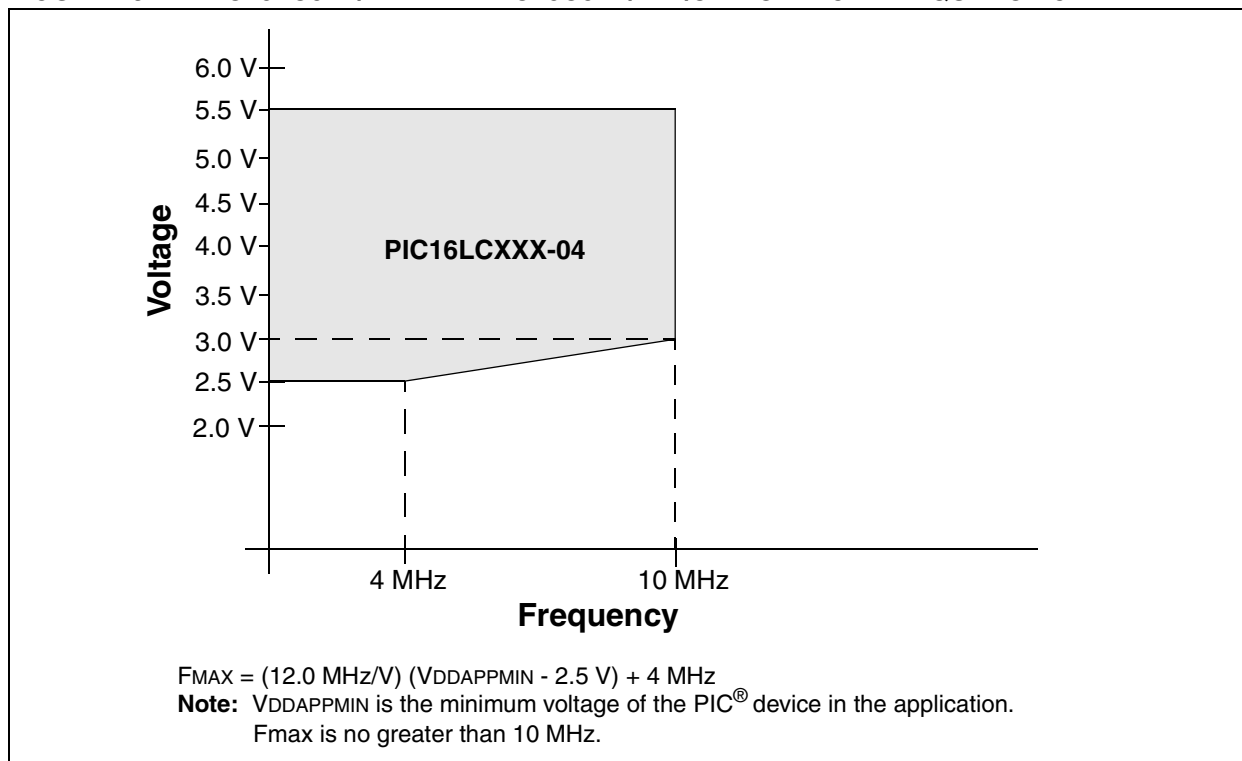


FIGURE 13-2: PIC16LC62B/72A AND PIC16C62B/72A/JW VOLTAGE-FREQUENCY GRAPH



PIC16C62B/72A

13.1 DC Characteristics: PIC16C62B/72A-04 (Commercial, Industrial, Extended) PIC16C62B/72A-20 (Commercial, Industrial, Extended)

DC CHARACTERISTICS Standard Operating Conditions (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for commercial -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended							
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001 D001A	VDD	Supply Voltage	4.0 4.5 VBOR*	- - -	5.5 5.5 5.5	V V V	XT, RC and LP osc mode HS osc mode BOR enabled (Note 7)
D002*	VDR	RAM Data Retention Voltage (Note 1)	-	1.5	-	V	
D003	VPOR	VDD Start Voltage to ensure internal Power-on Reset signal	-	VSS	-	V	See section on Power-on Reset for details
D004* D004A*	SVDD	VDD Rise Rate to ensure internal Power-on Reset signal	0.05 TBD	- -	- -	V/ms	PWRT enabled ($\overline{\text{PWRT}}\text{E}$ bit clear) PWRT disabled ($\overline{\text{PWRT}}\text{E}$ bit set) See section on Power-on Reset for details
D005	VBOR	Brown-out Reset voltage trip point	3.65	-	4.35	V	BODEN bit set
D010 D013	IDD	Supply Current (Note 2, 5)	- -	2.7 10	5 20	mA mA	XT, RC osc modes FOSC = 4 MHz, VDD = 5.5V (Note 4) HS osc mode FOSC = 20 MHz, VDD = 5.5V
D020 D021 D021B	IPD	Power-down Current (Note 3, 5)	- - - -	10.5 1.5 1.5 2.5	42 16 19 19	μA μA μA μA	VDD = 4.0V, WDT enabled, -40°C to +85°C VDD = 4.0V, WDT disabled, 0°C to +70°C VDD = 4.0V, WDT disabled, -40°C to +85°C VDD = 4.0V, WDT disabled, -40°C to +125°C
D022* D022A*	ΔIWDT ΔIBOR	Module Differential Current (Note 6) Watchdog Timer Brown-out Reset	- -	6.0 TBD	20 200	μA μA	WDTE BIT SET, VDD = 4.0V BODEN bit set, VDD = 5.0V

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD,

MCLR = VDD; WDT enabled/disabled as specified.

3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

4: For RC osc mode, current through Rext is not included. The current through the resistor can be estimated by the formula $I_r = VDD/2R_{ext}$ (mA) with Rext in kOhm.

5: Timer1 oscillator (when enabled) adds approximately 20 μA to the specification. This value is from characterization and is for design guidance only. This is not tested.

6: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

7: This is the voltage where the device enters the Brown-out Reset. When BOR is enabled, the device will perform a brown-out reset when VDD falls below VBOR.

PIC16C62B/72A

13.4 AC (Timing) Characteristics

13.4.1 TIMING PARAMETER SYMBOLOGY

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS
3. TCC:ST (I²C specifications only)
4. Ts (I²C specifications only)

T			
F	Frequency	T	Time

Lowercase letters (pp) and their meanings:

pp			
cc	CCP1	osc	OSC1
ck	CLKOUT	rd	$\overline{RD}$
cs	$\overline{CS}$	rw	$\overline{RD}$ or $\overline{WR}$
di	SDI	sc	SCK
do	SDO	ss	$\overline{SS}$
dt	Data in	t0	T0CKI
io	I/O port	t1	T1CKI
mc	$\overline{MCLR}$	wr	$\overline{WR}$

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance
I²C only			
AA	output access	High	High
BUF	Bus free	Low	Low

TCC:ST (I²C specifications only)

CC			
HD	Hold	SU	Setup
ST			
DAT	DATA input hold	STO	STOP condition
STA	START condition		

FIGURE 13-7: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

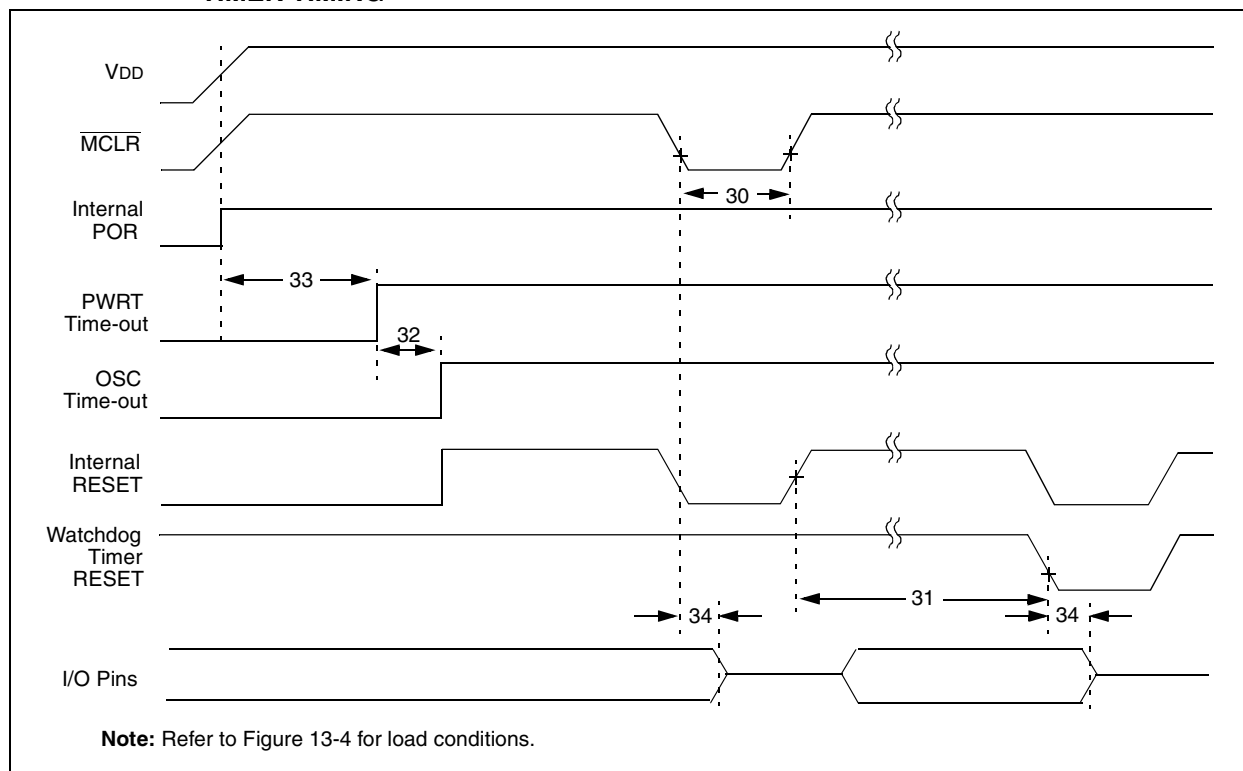


FIGURE 13-8: BROWN-OUT RESET TIMING

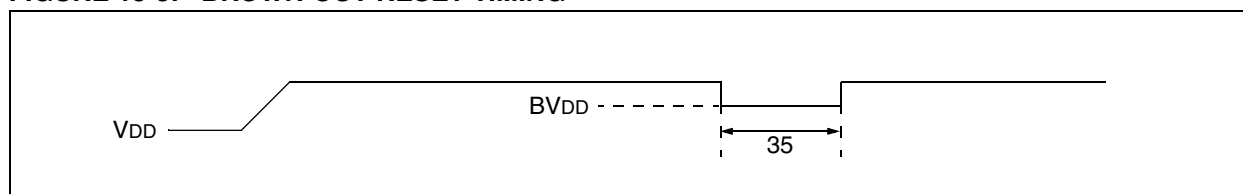


TABLE 13-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER AND BROWN-OUT RESET REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	T _{mcL}	MCLR Pulse Width (low)	2	—	—	μs	V _{DD} = 5V, -40°C to +125°C
31*	T _{wdt}	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	V _{DD} = 5V, -40°C to +125°C
32	T _{ost}	Oscillator Start-up Timer Period	—	1024 T _{osc}	—	—	T _{osc} = OSC1 period
33*	T _{pwrt}	Power-up Timer Period	28	72	132	ms	V _{DD} = 5V, -40°C to +125°C
34	T _{ioz}	I/O Hi-impedance from MCLR Low or WDT reset	—	—	2.1	μs	
35	T _{bor}	Brown-out Reset Pulse Width	100	—	—	μs	V _{DD} ≤ BV _{DD} (D005)

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

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