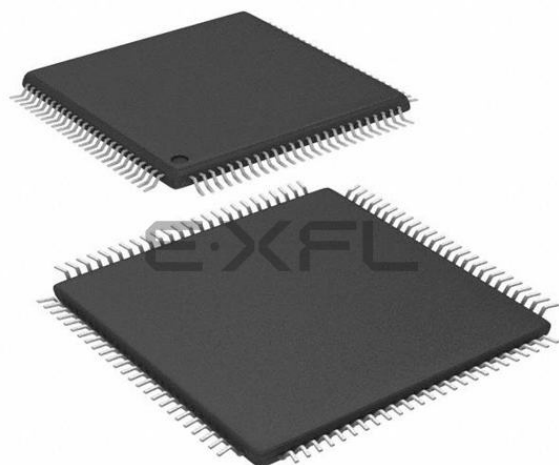




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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	85
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 32x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24hj64gp210a-i-pt

PIC24HJXXXGPX06A/X08A/X10A

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	Description
SCK1	I/O	ST	Synchronous serial clock input/output for SPI1.
SDI1	I	ST	SPI1 data in.
SDO1	O	—	SPI1 data out.
SS1	I/O	ST	SPI1 slave synchronization or frame pulse I/O.
SCK2	I/O	ST	Synchronous serial clock input/output for SPI2.
SDI2	I	ST	SPI2 data in.
SDO2	O	—	SPI2 data out.
SS2	I/O	ST	SPI2 slave synchronization or frame pulse I/O.
SCL1	I/O	ST	Synchronous serial clock input/output for I2C1.
SDA1	I/O	ST	Synchronous serial data input/output for I2C1.
SCL2	I/O	ST	Synchronous serial clock input/output for I2C2.
SDA2	I/O	ST	Synchronous serial data input/output for I2C2.
SOSCI	I	ST/CMOS	32.768 kHz low-power oscillator crystal input; CMOS otherwise.
SOSCO	O	—	32.768 kHz low-power oscillator crystal output.
TMS	I	ST	JTAG Test mode select pin.
TCK	I	ST	JTAG test clock input pin.
TDI	I	ST	JTAG test data input pin.
TDO	O	—	JTAG test data output pin.
T1CK	I	ST	Timer1 external clock input.
T2CK	I	ST	Timer2 external clock input.
T3CK	I	ST	Timer3 external clock input.
T4CK	I	ST	Timer4 external clock input.
T5CK	I	ST	Timer5 external clock input.
T6CK	I	ST	Timer6 external clock input.
T7CK	I	ST	Timer7 external clock input.
T8CK	I	ST	Timer8 external clock input.
T9CK	I	ST	Timer9 external clock input.
U1CTS	I	ST	UART1 clear to send.
U1RTS	O	—	UART1 ready to send.
U1RX	I	ST	UART1 receive.
U1TX	O	—	UART1 transmit.
U2CTS	I	ST	UART2 clear to send.
U2RTS	O	—	UART2 ready to send.
U2RX	I	ST	UART2 receive.
U2TX	O	—	UART2 transmit.
VDD	P	—	Positive supply for peripheral logic and I/O pins.
VCAP	P	—	CPU logic filter capacitor connection.
VSS	P	—	Ground reference for logic and I/O pins.
VREF+	I	Analog	Analog voltage reference (high) input.
VREF-	I	Analog	Analog voltage reference (low) input.

Legend: CMOS = CMOS compatible input or output
ST = Schmitt Trigger input with CMOS levels

Analog = Analog input
O = Output

P = Power
I = Input

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 5-1: NVMCON: FLASH MEMORY CONTROL REGISTER

R/SO-0 ⁽¹⁾	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾	U-0	U-0	U-0	U-0	U-0
WR	WREN	WRERR	—	—	—	—	—
bit 15							
			bit 8				

U-0	R/W-0 ⁽¹⁾	U-0	U-0	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾	R/W-0 ⁽¹⁾
—	ERASE	—	—	NVMOP<3:0> ⁽²⁾			
bit 7				bit 0			

Legend:	SO = Settable only bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

- bit 15 **WR:** Write Control bit
 1 = Initiates a Flash memory program or erase operation. The operation is self-timed and the bit is cleared by hardware once operation is complete
 0 = Program or erase operation is complete and inactive
- bit 14 **WREN:** Write Enable bit
 1 = Enable Flash program/erase operations
 0 = Inhibit Flash program/erase operations
- bit 13 **WRERR:** Write Sequence Error Flag bit
 1 = An improper program or erase sequence attempt or termination has occurred (bit is set automatically on any set attempt of the WR bit)
 0 = The program or erase operation completed normally
- bit 12-7 **Unimplemented:** Read as '0'
- bit 6 **ERASE:** Erase/Program Enable bit
 1 = Perform the erase operation specified by NVMOP<3:0> on the next WR command
 0 = Perform the program operation specified by NVMOP<3:0> on the next WR command
- bit 5-4 **Unimplemented:** Read as '0'
- bit 3-0 **NVMOP<3:0>:** NVM Operation Select bits⁽²⁾
 1111 = Memory bulk erase operation (ERASE = 1) or no operation (ERASE = 0)
 1110 = Reserved
 1101 = Erase General Segment and FGS Configuration Register (ERASE = 1) or no operation (ERASE = 0)
 1100 = Erase Secure Segment and FSS Configuration Register (ERASE = 1) or no operation (ERASE = 0)
 1011 = Reserved
 •
 •
 •
 0100 = Reserved
 0011 = Memory word program operation (ERASE = 0) or no operation (ERASE = 1)
 0010 = Memory page erase operation (ERASE = 1) or no operation (ERASE = 0)
 0001 = Memory row program operation (ERASE = 0) or no operation (ERASE = 1)
 0000 = Program or erase a single Configuration register byte

Note 1: These bits can only be reset on a POR.

2: All other combinations of NVMOP<3:0> are unimplemented.

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 6-1: RCON: RESET CONTROL REGISTER⁽¹⁾

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0
TRAPR	IOPUWR	—	—	—	—	—	VREGS ⁽³⁾
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN ⁽²⁾	WDTO	SLEEP	IDLE	BOR	POR
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **TRAPR:** Trap Reset Flag bit
1 = A Trap Conflict Reset has occurred
0 = A Trap Conflict Reset has not occurred
- bit 14 **IOPUWR:** Illegal Opcode or Uninitialized W Access Reset Flag bit
1 = An illegal opcode detection, an illegal address mode or uninitialized W register used as an Address Pointer caused a Reset
0 = An illegal opcode or uninitialized W Reset has not occurred
- bit 13-9 **Unimplemented:** Read as '0'
- bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit⁽³⁾
1 = Voltage Regulator is active during Sleep mode
0 = Voltage Regulator goes into standby mode during Sleep
- bit 7 **EXTR:** External Reset ($\overline{\text{MCLR}}$) Pin bit
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred
- bit 6 **SWR:** Software Reset (Instruction) Flag bit
1 = A RESET instruction has been executed
0 = A RESET instruction has not been executed
- bit 5 **SWDTEN:** Software Enable/Disable of WDT bit⁽²⁾
1 = WDT is enabled
0 = WDT is disabled
- bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT time-out has occurred
0 = WDT time-out has not occurred
- bit 3 **SLEEP:** Wake-up from Sleep Flag bit
1 = Device has been in Sleep mode
0 = Device has not been in Sleep mode
- bit 2 **IDLE:** Wake-up from Idle Flag bit
1 = Device was in Idle mode
0 = Device was not in Idle mode
- bit 1 **BOR:** Brown-out Reset Flag bit
1 = A Brown-out Reset has occurred
0 = A Brown-out Reset has not occurred
- bit 0 **POR:** Power-on Reset Flag bit
1 = A Power-on Reset has occurred
0 = A Power-on Reset has not occurred

Note 1: All of the Reset status bits may be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

2: If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

3: For PIC24HJ256GPX06A/X08A/X10A devices, this bit is unimplemented and reads back programmed value.

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 7-5: IFS0: INTERRUPT FLAG STATUS REGISTER 0

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	DMA1IF	AD1IF	U1TXIF	U1RXIF	SPI1IF	SPI1EIF	T3IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T2IF	OC2IF	IC2IF	DMA01IF	T1IF	OC1IF	IC1IF	INT0IF
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15	Unimplemented: Read as '0'
bit 14	DMA1IF: DMA Channel 1 Data Transfer Complete Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 13	AD1IF: ADC1 Conversion Complete Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 12	U1TXIF: UART1 Transmitter Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 11	U1RXIF: UART1 Receiver Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 10	SPI1IF: SPI1 Event Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 9	SPI1EIF: SPI1 Fault Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 8	T3IF: Timer3 Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 7	T2IF: Timer2 Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 6	OC2IF: Output Compare Channel 2 Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 5	IC2IF: Input Capture Channel 2 Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 4	DMA01IF: DMA Channel 0 Data Transfer Complete Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 3	T1IF: Timer1 Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 7-6: IFS1: INTERRUPT FLAG STATUS REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA21IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
IC8IF	IC7IF	AD2IF	INT1IF	CNIF	—	MI2C1IF	SI2C1IF
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **U2TXIF:** UART2 Transmitter Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 14 **U2RXIF:** UART2 Receiver Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 13 **INT2IF:** External Interrupt 2 Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 12 **T5IF:** Timer5 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 11 **T4IF:** Timer4 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 10 **OC4IF:** Output Compare Channel 4 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 9 **OC3IF:** Output Compare Channel 3 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 8 **DMA21IF:** DMA Channel 2 Data Transfer Complete Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 7 **IC8IF:** Input Capture Channel 8 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 6 **IC7IF:** Input Capture Channel 7 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 5 **AD2IF:** ADC2 Conversion Complete Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 4 **INT1IF:** External Interrupt 1 Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 7-24: IPC9: INTERRUPT PRIORITY CONTROL REGISTER 9

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC5IP<2:0>			—	IC4IP<2:0>		
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	IC3IP<2:0>			—	DMA3IP<2:0>		
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **IC5IP<2:0>:** Input Capture Channel 5 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **IC4IP<2:0>:** Input Capture Channel 4 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **IC3IP<2:0>:** Input Capture Channel 3 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **DMA3IP<2:0>:** DMA Channel 3 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 7-26: IPC11: INTERRUPT PRIORITY CONTROL REGISTER 11

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T6IP<2:0>			—	DMA4IP<2:0>		
bit 15				bit 8			

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	OC8IP<2:0>		
bit 7					bit 0		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T6IP<2:0>:** Timer6 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **DMA4IP<2:0>:** DMA Channel 4 Data Transfer Complete Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

bit 7-3 **Unimplemented:** Read as '0'

bit 2-0 **OC8IP<2:0>:** Output Compare Channel 8 Interrupt Priority bits

111 = Interrupt is priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is priority 1

000 = Interrupt source is disabled

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 7-31: IPC16: INTERRUPT PRIORITY CONTROL REGISTER 16

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	U2EIP<2:0>		
bit 15					bit 8		

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	U1EIP<2:0>			—	—	—	—
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **U2EIP<2:0>:** UART2 Error Interrupt Priority bits
111 = Interrupt is priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is priority 1
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **U1EIP<2:0>:** UART1 Error Interrupt Priority bits
111 = Interrupt is priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

PIC24HJXXXGPX06A/X08A/X10A

REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER^(1,3) (CONTINUED)

- bit 1 **LPOSCEN:** Secondary (LP) Oscillator Enable bit
 1 = Enable secondary oscillator
 0 = Disable secondary oscillator
- bit 0 **OSWEN:** Oscillator Switch Enable bit
 1 = Request oscillator switch to selection specified by NOSC<2:0> bits
 0 = Oscillator switch is complete

- Note 1:** Writes to this register require an unlock sequence. Refer to **Section 7. “Oscillator”** (DS70186) in the *dsPIC33F/PIC24H Family Reference Manual* for details.
- 2:** Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.
- 3:** This register is reset only on a Power-on Reset (POR).

PIC24HJXXXGPX06A/X08A/X10A

14.1 Input Capture Registers

REGISTER 14-1: ICxCON: INPUT CAPTURE x CONTROL REGISTER

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
—	—	ICSIDL	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R-0, HC	R-0, HC	R/W-0	R/W-0	R/W-0
ICTMR ⁽¹⁾	ICI<1:0>	ICOV	ICBNE	ICM<2:0>			
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture Module Stop in Idle Control bit
1 = Input capture module will halt in CPU Idle mode
0 = Input capture module will continue to operate in CPU Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **ICTMR:** Input Capture Timer Select bits⁽¹⁾
1 = TMR2 contents are captured on capture event
0 = TMR3 contents are captured on capture event

bit 6-5 **ICI<1:0>:** Select Number of Captures per Interrupt bits
11 = Interrupt on every fourth capture event
10 = Interrupt on every third capture event
01 = Interrupt on every second capture event
00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)
1 = Input capture overflow occurred
0 = No input capture overflow occurred

bit 3 **ICBNE:** Input Capture Buffer Empty Status bit (read-only)
1 = Input capture buffer is not empty, at least one more capture value can be read
0 = Input capture buffer is empty

bit 2-0 **ICM<2:0>:** Input Capture Mode Select bits
111 = Input capture functions as interrupt pin only when device is in Sleep or Idle mode
(Rising edge detect only, all other control bits are not applicable.)
110 = Unused (module disabled)
101 = Capture mode, every 16th rising edge
100 = Capture mode, every 4th rising edge
011 = Capture mode, every rising edge
010 = Capture mode, every falling edge
001 = Capture mode, every edge (rising and falling)
(ICI<1:0> bits do not control interrupt generation for this mode.)
000 = Input capture module turned off

PIC24HJXXXGPX06A/X08A/X10A

16.0 SERIAL PERIPHERAL INTERFACE (SPI)

Note 1: This data sheet summarizes the features of the PIC24HJXXXGPX06A/X08A/X10A family of devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the "dsPIC33F/PIC24H Family Reference Manual", **Section 18. "Serial Peripheral Interface (SPI)"** (DS70206), which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The Serial Peripheral Interface (SPI) module is a synchronous serial interface useful for communicating with other peripheral or microcontroller devices. These peripheral devices may be serial EEPROMs, shift registers, display drivers, Analog-to-Digital converters, etc. The SPI module is compatible with SPI and SIOP from Motorola®.

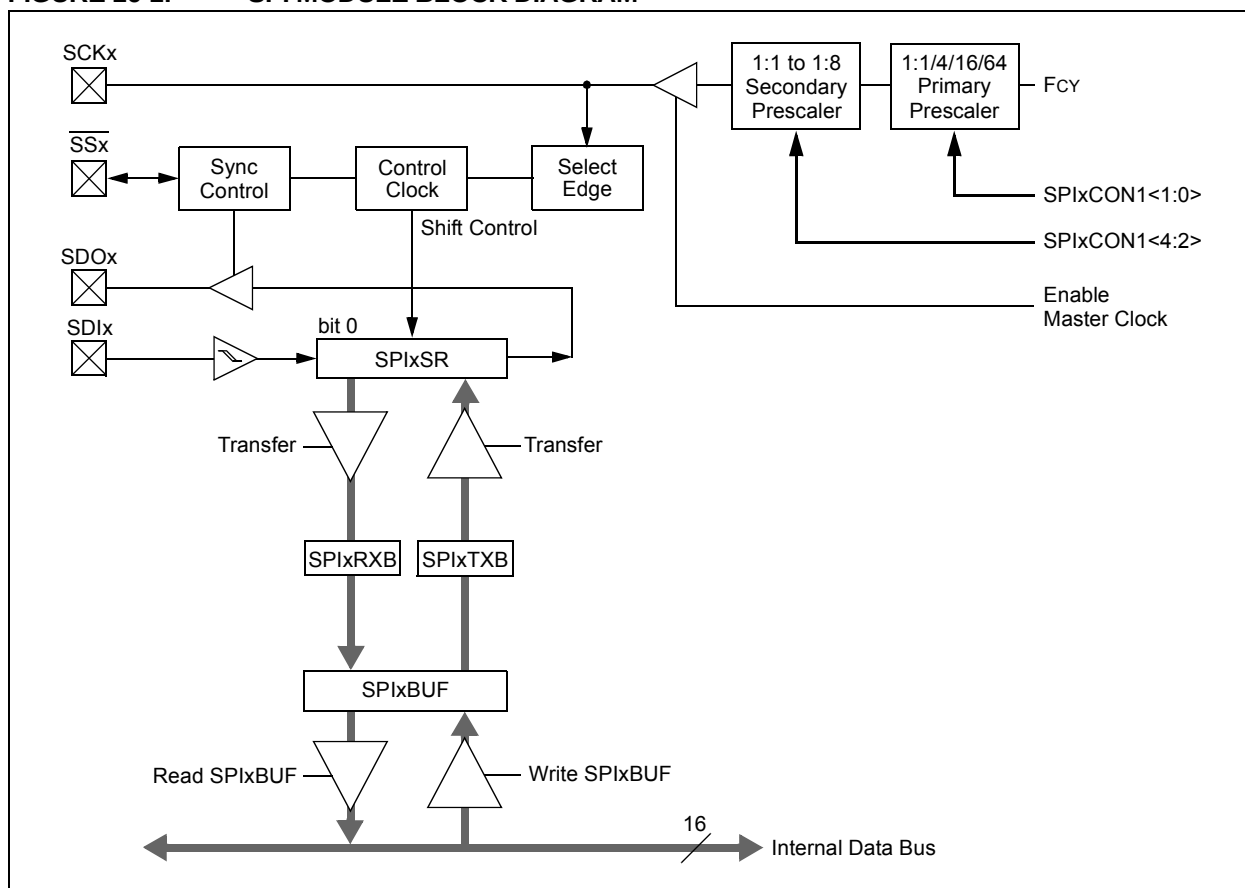
Note: In this section, the SPI modules are referred to together as SPIx, or separately as SPI1 and SPI2. Special Function Registers will follow a similar notation. For example, SPIxCON refers to the control register for the SPI1 or SPI2 module.

Each SPI module consists of a 16-bit shift register, SPIxSR (where x = 1 or 2), used for shifting data in and out, and a buffer register, SPIxBUF. A control register, SPIxCON, configures the module. Additionally, a status register, SPIxSTAT, indicates various status conditions.

The serial interface consists of 4 pins: SDIx (serial data input), SDOx (serial data output), SCKx (shift clock input or output), and SSx (active-low slave select).

In Master mode operation, SCK is a clock output but in Slave mode, it is a clock input.

FIGURE 16-1: SPI MODULE BLOCK DIAGRAM



PIC24HJXXXGPX06A/X08A/X10A

20.6 ADC Control Registers

REGISTER 20-1: ADxCON1: ADCx CONTROL REGISTER 1(where x = 1 or 2)

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
ADON	—	ADSIDL	ADDMABM	—	AD12B	FORM<1:0>	
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0 HC,HS	R/C-0 HC, HS
SSRC<2:0>			—	SIMSAM	ASAM	SAMP	DONE
bit 7							bit 0

Legend:	HC = Cleared by hardware	HS = Set by hardware
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **ADON:** ADC Operating Mode bit
1 = ADC module is operating
0 = ADC module is off
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **ADSIDL:** Stop in Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode
- bit 12 **ADDMABM:** DMA Buffer Build Mode bit
1 = DMA buffers are written in the order of conversion. The module will provide an address to the DMA channel that is the same as the address used for the non-DMA stand-alone buffer
0 = DMA buffers are written in Scatter/Gather mode. The module will provide a scatter/gather address to the DMA channel, based on the index of the analog input and the size of the DMA buffer
- bit 11 **Unimplemented:** Read as '0'
- bit 10 **AD12B:** 10-Bit or 12-Bit Operation Mode bit
1 = 12-bit, 1-channel ADC operation
0 = 10-bit, 4-channel ADC operation
- bit 9-8 **FORM<1:0>:** Data Output Format bits
For 10-bit operation:
11 = Reserved
10 = Reserved
01 = Signed integer (DOUT = ssss sssd dddd dddd, where s = .NOT.d<9>)
00 = Integer (DOUT = 0000 00dd dddd dddd)
For 12-bit operation:
11 = Reserved
10 = Reserved
01 = Signed Integer (DOUT = ssss sddd dddd dddd, where s = .NOT.d<11>)
00 = Integer (DOUT = 0000 dddd dddd dddd)
- bit 7-5 **SSRC<2:0>:** Sample Clock Source Select bits
111 = Internal counter ends sampling and starts conversion (auto-convert)
110 = Reserved
101 = Reserved
100 = GP timer (Timer5 for ADC1, Timer3 for ADC2) compare ends sampling and starts conversion
011 = Reserved
010 = GP timer (Timer3 for ADC1, Timer5 for ADC2) compare ends sampling and starts conversion
001 = Active transition on INT0 pin ends sampling and starts conversion
000 = Clearing sample bit ends sampling and starts conversion

PIC24HJXXXGPX06A/X08A/X10A

TABLE 22-2: INSTRUCTION SET OVERVIEW (CONTINUED)

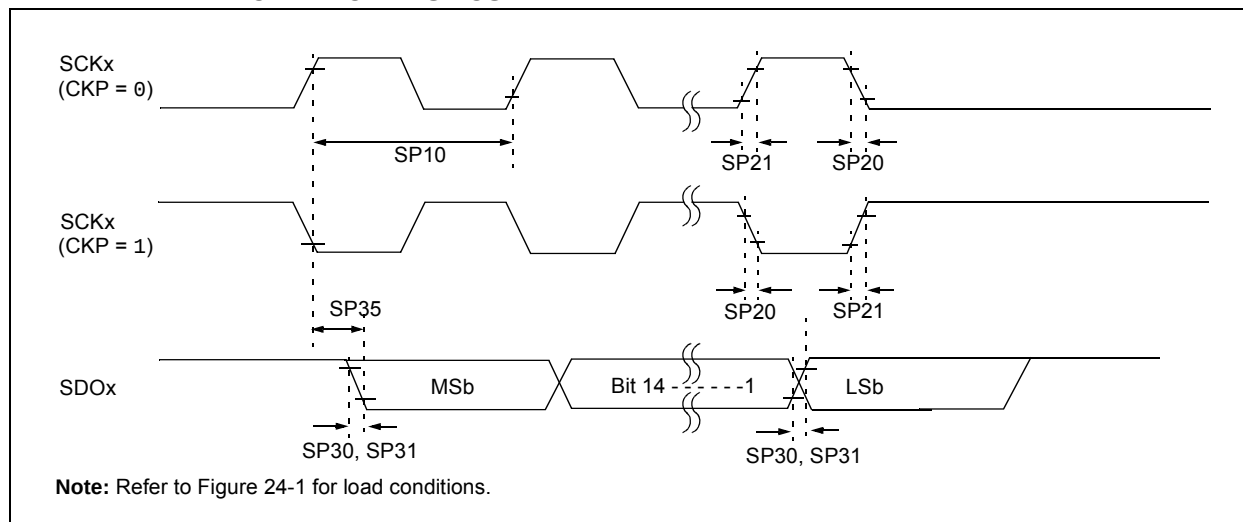
Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
12	BTST	BTST f, #bit4	Bit Test f	1	1	Z
		BTST.C ws, #bit4	Bit Test Ws to C	1	1	C
		BTST.Z ws, #bit4	Bit Test Ws to Z	1	1	Z
		BTST.C ws, Wb	Bit Test Ws<Wb> to C	1	1	C
		BTST.Z ws, Wb	Bit Test Ws<Wb> to Z	1	1	Z
13	BTSTS	BTSTS f, #bit4	Bit Test then Set f	1	1	Z
		BTSTS.C ws, #bit4	Bit Test Ws to C, then Set	1	1	C
		BTSTS.Z ws, #bit4	Bit Test Ws to Z, then Set	1	1	Z
14	CALL	CALL lit23	Call subroutine	2	2	None
		CALL Wn	Call indirect subroutine	1	2	None
15	CLR	CLR f	f = 0x0000	1	1	None
		CLR WREG	WREG = 0x0000	1	1	None
		CLR ws	Ws = 0x0000	1	1	None
16	CLRWDT	CLRWDT	Clear Watchdog Timer	1	1	WDTO, Sleep
17	COM	COM f	f = $\bar{f}$	1	1	N, Z
		COM f, WREG	WREG = $\bar{f}$	1	1	N, Z
		COM ws, Wd	Wd = $\overline{Ws}$	1	1	N, Z
18	CP	CP f	Compare f with WREG	1	1	C, DC, N, OV, Z
		CP Wb, #lit5	Compare Wb with lit5	1	1	C, DC, N, OV, Z
		CP Wb, Ws	Compare Wb with Ws (Wb – Ws)	1	1	C, DC, N, OV, Z
19	CP0	CP0 f	Compare f with 0x0000	1	1	C, DC, N, OV, Z
		CP0 ws	Compare Ws with 0x0000	1	1	C, DC, N, OV, Z
20	CPB	CPB f	Compare f with WREG, with Borrow	1	1	C, DC, N, OV, Z
		CPB Wb, #lit5	Compare Wb with lit5, with Borrow	1	1	C, DC, N, OV, Z
		CPB Wb, Ws	Compare Wb with Ws, with Borrow (Wb – Ws – C)	1	1	C, DC, N, OV, Z
21	CPSEQ	CPSEQ Wb, Wn	Compare Wb with Wn, skip if =	1	1 (2 or 3)	None
22	CPSGT	CPSGT Wb, Wn	Compare Wb with Wn, skip if >	1	1 (2 or 3)	None
23	CPSLT	CPSLT Wb, Wn	Compare Wb with Wn, skip if <	1	1 (2 or 3)	None
24	CPSNE	CPSNE Wb, Wn	Compare Wb with Wn, skip if ≠	1	1 (2 or 3)	None
25	DAW	DAW Wn	Wn = decimal adjust Wn	1	1	C
26	DEC	DEC f	f = f – 1	1	1	C, DC, N, OV, Z
		DEC f, WREG	WREG = f – 1	1	1	C, DC, N, OV, Z
		DEC ws, Wd	Wd = Ws – 1	1	1	C, DC, N, OV, Z
27	DEC2	DEC2 f	f = f – 2	1	1	C, DC, N, OV, Z
		DEC2 f, WREG	WREG = f – 2	1	1	C, DC, N, OV, Z
		DEC2 ws, Wd	Wd = Ws – 2	1	1	C, DC, N, OV, Z
28	DISI	DISI #lit14	Disable Interrupts for k instruction cycles	1	1	None
29	DIV	DIV.S Wm, Wn	Signed 16/16-bit Integer Divide	1	18	N, Z, C, OV
		DIV.SD Wm, Wn	Signed 32/16-bit Integer Divide	1	18	N, Z, C, OV
		DIV.U Wm, Wn	Unsigned 16/16-bit Integer Divide	1	18	N, Z, C, OV
		DIV.UD Wm, Wn	Unsigned 32/16-bit Integer Divide	1	18	N, Z, C, OV
30	EXCH	EXCH Wns, Wnd	Swap Wns with Wnd	1	1	None
31	FBCL	FBCL ws, Wnd	Find Bit Change from Left (MSb) Side	1	1	C
32	FF1L	FF1L ws, Wnd	Find First One from Left (MSb) Side	1	1	C
33	FF1R	FF1R ws, Wnd	Find First One from Right (LSb) Side	1	1	C
34	GOTO	GOTO Expr	Go to address	2	2	None
		GOTO Wn	Go to indirect	1	2	None

PIC24HJXXXGPX06A/X08A/X10A

TABLE 24-28: SPIx MAXIMUM DATA/CLOCK RATE SUMMARY

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
15 MHz	Table 24-29	—	—	0,1	0,1	0,1
10 MHz	—	Table 24-30	—	1	0,1	1
10 MHz	—	Table 24-31	—	0	0,1	1
15 MHz	—	—	Table 24-32	1	0	0
11 MHz	—	—	Table 24-33	1	1	0
15 MHz	—	—	Table 24-34	0	1	0
11 MHz	—	—	Table 24-35	0	0	0

FIGURE 24-9: SPIx MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY CKE = 0) TIMING CHARACTERISTICS



PIC24HJXXXGPX06A/X08A/X10A

TABLE 24-41: ADC MODULE SPECIFICATIONS (10-BIT MODE)⁽¹⁾

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
ADC Accuracy (10-bit Mode) – Measurements with external VREF+/VREF-							
AD20b	Nr	Resolution	10 data bits			bits	
AD21b	INL	Integral Nonlinearity	-1.5	—	+1.5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD22b	DNL	Differential Nonlinearity	>-1	—	<1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD23b	GERR	Gain Error	—	3	6	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD24b	EOFF	Offset Error	—	2	5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
AD25b	—	Monotonicity	—	—	—	—	Guaranteed
ADC Accuracy (10-bit Mode) – Measurements with internal VREF+/VREF-							
AD20b	Nr	Resolution	10 data bits			bits	
AD21b	INL	Integral Nonlinearity	-1	—	+1	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD22b	DNL	Differential Nonlinearity	>-1	—	<1	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD23b	GERR	Gain Error	—	7	15	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD24b	EOFF	Offset Error	—	3	7	LSb	VINL = AVSS = 0V, AVDD = 3.6V
AD25b	—	Monotonicity	—	—	—	—	Guaranteed
Dynamic Performance (10-bit Mode)							
AD30b	THD	Total Harmonic Distortion	—	—	-64	dB	—
AD31b	SINAD	Signal to Noise and Distortion	57	58.5	—	dB	—
AD32b	SFDR	Spurious Free Dynamic Range	72	—	—	dB	—
AD33b	FNYQ	Input Signal Bandwidth	—	—	550	kHz	—
AD34b	ENOB	Effective Number of Bits	9.16	9.4	—	bits	—

Note 1: Injection currents > | 0 | can affect the ADC results by approximately 4-6 counts (i.e., VIH source > (VDD + 0.3) or VIL source < (VSS – 0.3)).

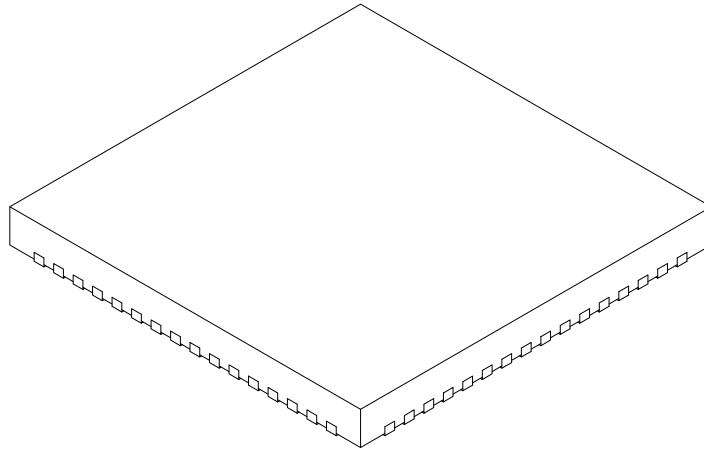
PIC24HJXXXGPX06A/X08A/X10A

NOTES:

PIC24HJXXXGPX06A/X08A/X10A

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body with 5.40 x 5.40 Exposed Pad [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	64		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	9.00 BSC		
Exposed Pad Width	E2	5.30	5.40	5.50
Overall Length	D	9.00 BSC		
Exposed Pad Length	D2	5.30	5.40	5.50
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.20	-	-

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.
 - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
 - REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-154A Sheet 2 of 2

APPENDIX A: MIGRATING FROM PIC24HJXXXGPX06/ X08/X10 DEVICES TO PIC24HJXXXGPX06A/ X08A/X10A DEVICES

The PIC24HJXXXGPX06A/X08A/X10A devices were designed to enhance the PIC24HJXXXGPX06/X08/X10 families of devices.

In general, the PIC24HJXXXGPX06A/X08A/X10A devices are backward-compatible with PIC24HJXXXGPX06/X08/X10 devices; however, manufacturing differences may cause PIC24HJXXXGPX06A/X08A/X10A devices to behave differently from PIC24HJXXXGPX06/X08/X10 devices. Therefore, complete system test and characterization is recommended if PIC24HJXXXGPX06A/X08A/X10A devices are used to replace PIC24HJXXXGPX06/X08/X10 devices.

The following enhancements were introduced:

- Extended temperature support of up to +125°C
- Enhanced Flash module with higher endurance and retention
- New PLL Lock Enable configuration bit
- Added Timer5 trigger for ADC1 and Timer3 trigger for ADC2

PIC24HJXXXGPX06A/X08A/X10A

INDEX

A

AC Characteristics	252, 291
ADC Module	294
ADC Module (10-bit Mode)	294
ADC Module (12-bit Mode)	294
Internal RC Accuracy	254
Load Conditions	252, 291
ADC Module	
ADC1 Register Map	42
ADC2 Register Map	42
Alternate Interrupt Vector Table (AIVT)	69
Analog-to-Digital Converter	207
DMA	207
Initialization	207
Key Features	207
Arithmetic Logic Unit (ALU)	28
Assembler	
MPASM Assembler	238
Automatic Clock Stretch	166

B

Block Diagrams	
16-bit Timer1 Module	145
ADC1 Module	208
Connections for On-Chip Voltage Regulator	226
ECAN Module	180
Input Capture	153
Output Compare	155
PIC24H	16
PIC24H CPU Core	24
PIC24H Oscillator System Diagram	123
PIC24H PLL	125
Reset System	65
Shared Port Structure	141
SPI	159
Timer2 (16-bit)	149
Timer2/3 (32-bit)	148
UART	173
Watchdog Timer (WDT)	227

C

C Compilers	
MPLAB C18	238
Clock Switching	131
Enabling	131
Sequence	131
Code Examples	
Erasing a Program Memory Page	62
Initiating a Programming Sequence	63
Loading Write Buffers	63
Port Write/Read	142
PWRSAV Instruction Syntax	133
Code Protection	221, 228
Configuration Bits	221
Description (Table)	222
Configuration Register Map	221
Configuring Analog Port Pins	142
CPU	
Control Register	26
CPU Clocking System	124
PLL Configuration	124
Selection	124
Sources	124
Customer Change Notification Service	321

Customer Notification Service	321
Customer Support	321

D

Data Address Space	31
Alignment	31
Memory Map for PIC24HJXXXGPX06A/X08A/X10A Devices with 16 KB RAM	33
Memory Map for PIC24HJXXXGPX06A/X08A/X10A Devices with 8 KB RAM	32
Near Data Space	31
Software Stack	53
Width	31
DC and AC Characteristics	
Graphs and Tables	297
DC Characteristics	242
Doze Current (IDOE)	289
High Temperature	288
I/O Pin Input Specifications	248
I/O Pin Output Specifications	250, 290
Idle Current (IDOE)	247
Idle Current (IDLE)	245
Operating Current (IDD)	244
Operating MIPS vs. Voltage	288
Power-Down Current (IPD)	246
Power-down Current (IPD)	288
Program Memory	251
Temperature and Voltage	288
Temperature and Voltage Specifications	243
Thermal Operating Conditions	288
Development Support	237
DMA Module	
DMA Register Map	43
DMAC Registers	114
DMAxCNT	114
DMAxCON	114
DMAxPAD	114
DMAxREQ	114
DMAxSTA	114
DMAxSTB	114

E

ECAN Module	
CiFMSKSEL2 register	199
ECAN1 Register Map (C1CTRL1.WIN = 0 or 1)	44
ECAN1 Register Map (C1CTRL1.WIN = 0)	45
ECAN1 Register Map (C1CTRL1.WIN = 1)	45
ECAN2 Register Map (C2CTRL1.WIN = 0 or 1)	47
ECAN2 Register Map (C2CTRL1.WIN = 0)	47
ECAN2 Register Map (C2CTRL1.WIN = 1)	48
Frame Types	179
Modes of Operation	181
Overview	179
ECAN Registers	
Filter 15-8 Mask Selection Register (CiFMSKSEL2)	199
Electrical Characteristics	241
AC	252, 291
Enhanced CAN Module	179
Equations	
Device Operating Frequency	124
FOSC Calculation	124
XT with PLL Mode Example	125
Errata	13