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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

Details	
Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	180MHz
Connectivity	CANbus, Ethernet, I <sup>2</sup> C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	46
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 24x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C
Mounting Type	Surface Mount
Package / Case	64-VQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mz0512eff064-e-mr">https://www.e-xfl.com/product-detail/microchip-technology/pic32mz0512eff064-e-mr</a>

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**TABLE 1-10: I2C1 THROUGH I2C5 PINOUT I/O DESCRIPTIONS**

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/LQFP			
<b>Inter-Integrated Circuit 1</b>							
SCL1	44	66	B37	95	I/O	ST	I2C1 Synchronous Serial Clock Input/Output
SDA1	43	67	A45	96	I/O	ST	I2C1 Synchronous Serial Data Input/Output
<b>Inter-Integrated Circuit 2</b>							
SCL2	—	59	A41	85	I/O	ST	I2C2 Synchronous Serial Clock Input/Output
SDA2	—	60	B34	86	I/O	ST	I2C2 Synchronous Serial Data Input/Output
<b>Inter-Integrated Circuit 3</b>							
SCL3	51	58	A39	80	I/O	ST	I2C3 Synchronous Serial Clock Input/Output
SDA3	50	57	B31	79	I/O	ST	I2C3 Synchronous Serial Data Input/Output
<b>Inter-Integrated Circuit 4</b>							
SCL4	6	12	B7	16	I/O	ST	I2C4 Synchronous Serial Clock Input/Output
SDA4	5	11	A8	15	I/O	ST	I2C4 Synchronous Serial Data Input/Output
<b>Inter-Integrated Circuit 5</b>							
SCL5	42	65	A44	91	I/O	ST	I2C5 Synchronous Serial Clock Input/Output
SDA5	41	64	B36	90	I/O	ST	I2C5 Synchronous Serial Data Input/Output

**Legend:** CMOS = CMOS-compatible input or output  
 ST = Schmitt Trigger input with CMOS levels  
 TTL = Transistor-transistor Logic input buffer  
 Analog = Analog input  
 O = Output  
 PPS = Peripheral Pin Select  
 P = Power  
 I = Input

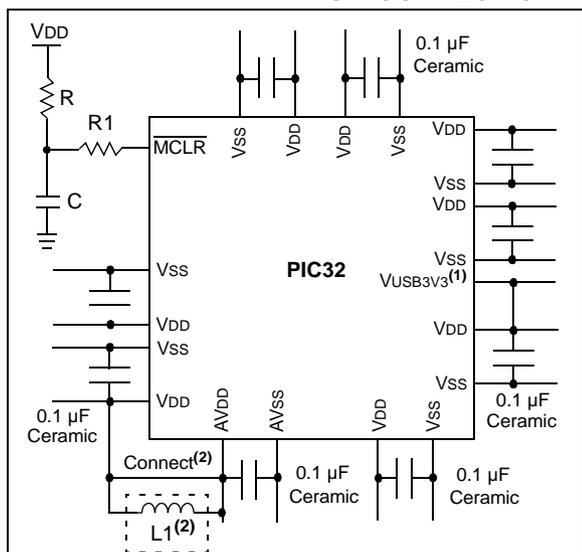
**TABLE 1-11: COMPARATOR 1, COMPARATOR 2 AND CVREF PINOUT I/O DESCRIPTIONS**

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/LQFP			
<b>Comparator Voltage Reference</b>							
CVREF+	16	29	A20	40	I	Analog	Comparator Voltage Reference (High) Input
CVREF-	15	28	B15	39	I	Analog	Comparator Voltage Reference (Low) Input
CVREFOUT	23	34	B19	49	O	Analog	Comparator Voltage Reference Output
<b>Comparator 1</b>							
C1INA	11	20	B11	25	I	Analog	Comparator 1 Positive Input
C1INB	12	21	A13	26	I	Analog	
C1INC	5	11	A8	15	I	Analog	
C1IND	4	10	B6	14	I	Analog	
C1OUT	PPS	PPS	PPS	PPS	O	—	Comparator 1 Output
<b>Comparator 2</b>							
C2INA	13	22	A14	31	I	Analog	Comparator 2 Positive Input
C2INB	14	23	A16	34	I	Analog	
C2INC	10	16	B9	21	I	Analog	
C2IND	6	12	B7	16	I	Analog	
C2OUT	PPS	PPS	PPS	PPS	O	—	Comparator 2 Output

**Legend:** CMOS = CMOS-compatible input or output  
 ST = Schmitt Trigger input with CMOS levels  
 TTL = Transistor-transistor Logic input buffer  
 Analog = Analog input  
 O = Output  
 PPS = Peripheral Pin Select  
 P = Power  
 I = Input

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION**



- Note 1:** If the USB module is not used, this pin must be connected to VSS.
- Note 2:** As an option, instead of a hard-wired connection, an inductor (L1) can be substituted between VDD and AVDD to improve ADC noise rejection. The inductor impedance should be less than 1Ω and the inductor capacity greater than 10 mA.

Where:

$$f = \frac{FCNV}{2} \quad (\text{i.e., ADC conversion rate}/2)$$

$$f = \frac{1}{(2\pi\sqrt{LC})}$$

$$L = \left( \frac{1}{2\pi f\sqrt{C}} \right)^2$$

## 2.2.1 BULK CAPACITORS

The use of a bulk capacitor is recommended to improve power supply stability. Typical values range from 4.7 μF to 47 μF. This capacitor should be located as close to the device as possible.

## 2.3 Master Clear ( $\overline{\text{MCLR}}$ ) Pin

The  $\overline{\text{MCLR}}$  pin provides for two specific device functions:

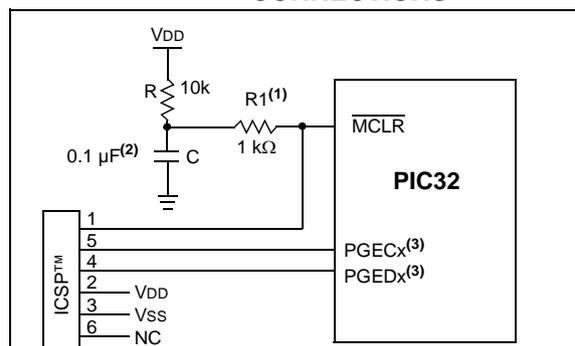
- Device Reset
- Device programming and debugging

Pulling The  $\overline{\text{MCLR}}$  pin low generates either a device Reset or a POR, depending on the setting of the SMCLR bit (DEVCFG0<15>). Figure 2-2 illustrates a typical  $\overline{\text{MCLR}}$  circuit. During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the  $\overline{\text{MCLR}}$  pin. Consequently, specific voltage levels ( $V_{IH}$  and  $V_{IL}$ ) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as illustrated in Figure 2-2, it is recommended that the capacitor C be isolated from the  $\overline{\text{MCLR}}$  pin during programming and debugging operations.

Place the components illustrated in Figure 2-2 within one-quarter inch (6 mm) from the  $\overline{\text{MCLR}}$  pin.

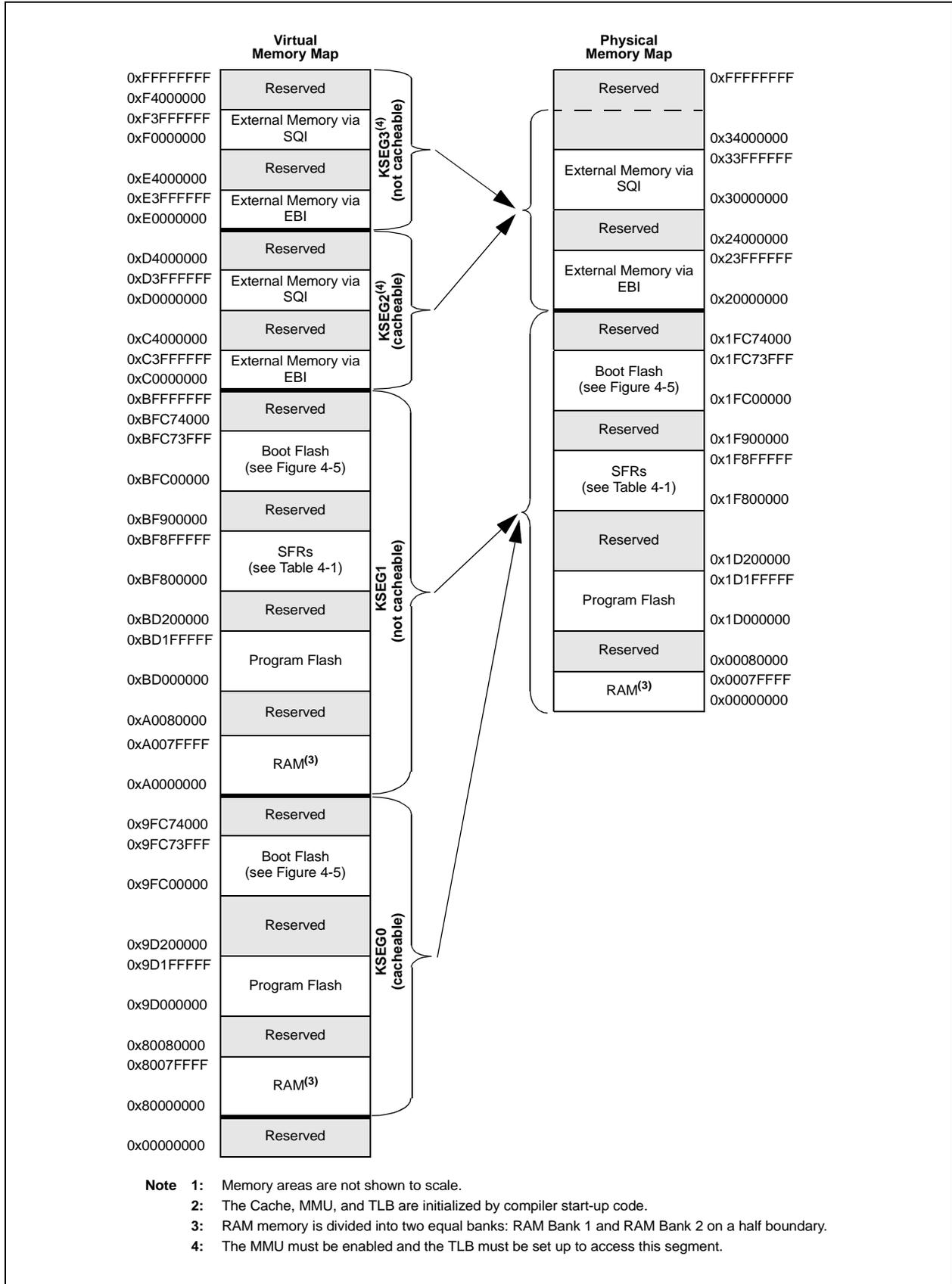
**FIGURE 2-2: EXAMPLE OF  $\overline{\text{MCLR}}$  PIN CONNECTIONS**



- Note 1:**  $470\Omega \leq R1 \leq 1k\Omega$  will limit any current flowing into  $\overline{\text{MCLR}}$  from the external capacitor C, in the event of  $\overline{\text{MCLR}}$  pin breakdown, due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS). Ensure that the  $\overline{\text{MCLR}}$  pin  $V_{IH}$  and  $V_{IL}$  specifications are met without interfering with the Debug/Programmer tools.
- Note 2:** The capacitor can be sized to prevent unintentional Resets from brief glitches or to extend the device Reset period during POR.
- Note 3:** No pull-ups or bypass capacitors are allowed on active debug/program PGECx/PGEDx pins.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**FIGURE 4-4: MEMORY MAP FOR DEVICES WITH 2048 KB OF PROGRAM MEMORY<sup>(1,2)</sup>**



**TABLE 7-2: INTERRUPT IRQ, VECTOR, AND BIT LOCATION (CONTINUED)**

Interrupt Source <sup>(1)</sup>	XC32 Vector Name	IRQ #	Vector #	Interrupt Bit Location				Persistent Interrupt
				Flag	Enable	Priority	Sub-priority	
ADC Digital Comparator 5	_ADC_DC5_VECTOR	50	OFF050<17:1>	IFS1<18>	IEC1<18>	IPC12<20:18>	IPC12<17:16>	Yes
ADC Digital Comparator 6	_ADC_DC6_VECTOR	51	OFF051<17:1>	IFS1<19>	IEC1<19>	IPC12<28:26>	IPC12<25:24>	Yes
ADC Digital Filter 1	_ADC_DF1_VECTOR	52	OFF052<17:1>	IFS1<20>	IEC1<20>	IPC13<4:2>	IPC13<1:0>	Yes
ADC Digital Filter 2	_ADC_DF2_VECTOR	53	OFF053<17:1>	IFS1<21>	IEC1<21>	IPC13<12:10>	IPC13<9:8>	Yes
ADC Digital Filter 3	_ADC_DF3_VECTOR	54	OFF054<17:1>	IFS1<22>	IEC1<22>	IPC13<20:18>	IPC13<17:16>	Yes
ADC Digital Filter 4	_ADC_DF4_VECTOR	55	OFF055<17:1>	IFS1<23>	IEC1<23>	IPC13<28:26>	IPC13<25:24>	Yes
ADC Digital Filter 5	_ADC_DF5_VECTOR	56	OFF056<17:1>	IFS1<24>	IEC1<24>	IPC14<4:2>	IPC14<1:0>	Yes
ADC Digital Filter 6	_ADC_DF6_VECTOR	57	OFF057<17:1>	IFS1<25>	IEC1<25>	IPC14<12:10>	IPC14<9:8>	Yes
ADC Fault	_ADC_FAULT_VECTOR	58	OFF058<17:1>	IFS1<26>	IEC1<26>	IPC14<20:18>	IPC14<17:16>	No
ADC Data 0	_ADC_DATA0_VECTOR	59	OFF059<17:1>	IFS1<27>	IEC1<27>	IPC14<28:26>	IPC14<25:24>	Yes
ADC Data 1	_ADC_DATA1_VECTOR	60	OFF060<17:1>	IFS1<28>	IEC1<28>	IPC15<4:2>	IPC15<1:0>	Yes
ADC Data 2	_ADC_DATA2_VECTOR	61	OFF061<17:1>	IFS1<29>	IEC1<29>	IPC15<12:10>	IPC15<9:8>	Yes
ADC Data 3	_ADC_DATA3_VECTOR	62	OFF062<17:1>	IFS1<30>	IEC1<30>	IPC15<20:18>	IPC15<17:16>	Yes
ADC Data 4	_ADC_DATA4_VECTOR	63	OFF063<17:1>	IFS1<31>	IEC1<31>	IPC15<28:26>	IPC15<25:24>	Yes
ADC Data 5	_ADC_DATA5_VECTOR	64	OFF064<17:1>	IFS2<0>	IEC2<0>	IPC16<4:2>	IPC16<1:0>	Yes
ADC Data 6	_ADC_DATA6_VECTOR	65	OFF065<17:1>	IFS2<1>	IEC2<1>	IPC16<12:10>	IPC16<9:8>	Yes
ADC Data 7	_ADC_DATA7_VECTOR	66	OFF066<17:1>	IFS2<2>	IEC2<2>	IPC16<20:18>	IPC16<17:16>	Yes
ADC Data 8	_ADC_DATA8_VECTOR	67	OFF067<17:1>	IFS2<3>	IEC2<3>	IPC16<28:26>	IPC16<25:24>	Yes
ADC Data 9	_ADC_DATA9_VECTOR	68	OFF068<17:1>	IFS2<4>	IEC2<4>	IPC17<4:2>	IPC17<1:0>	Yes
ADC Data 10	_ADC_DATA10_VECTOR	69	OFF069<17:1>	IFS2<5>	IEC2<5>	IPC17<12:10>	IPC17<9:8>	Yes
ADC Data 11	_ADC_DATA11_VECTOR	70	OFF070<17:1>	IFS2<6>	IEC2<6>	IPC17<20:18>	IPC17<17:16>	Yes
ADC Data 12	_ADC_DATA12_VECTOR	71	OFF071<17:1>	IFS2<7>	IEC2<7>	IPC17<28:26>	IPC17<25:24>	Yes
ADC Data 13	_ADC_DATA13_VECTOR	72	OFF072<17:1>	IFS2<8>	IEC2<8>	IPC18<4:2>	IPC18<1:0>	Yes
ADC Data 14	_ADC_DATA14_VECTOR	73	OFF073<17:1>	IFS2<9>	IEC2<9>	IPC18<12:10>	IPC18<9:8>	Yes
ADC Data 15	_ADC_DATA15_VECTOR	74	OFF074<17:1>	IFS2<10>	IEC2<10>	IPC18<20:18>	IPC18<17:16>	Yes
ADC Data 16	_ADC_DATA16_VECTOR	75	OFF075<17:1>	IFS2<11>	IEC2<11>	IPC18<28:26>	IPC18<25:24>	Yes
ADC Data 17	_ADC_DATA17_VECTOR	76	OFF076<17:1>	IFS2<12>	IEC2<12>	IPC19<4:2>	IPC19<1:0>	Yes
ADC Data 18	_ADC_DATA18_VECTOR	77	OFF077<17:1>	IFS2<13>	IEC2<13>	IPC19<12:10>	IPC19<9:8>	Yes

**Note 1:** Not all interrupt sources are available on all devices. See **TABLE 1: "PIC32MZ EF Family Features"** for the list of available peripherals.

- 2:** This interrupt source is not available on 64-pin devices.  
**3:** This interrupt source is not available on 100-pin devices.  
**4:** This interrupt source is not available on 124-pin devices.



## 8.0 OSCILLATOR CONFIGURATION

**Note:** This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

The PIC32MZ EF oscillator system has the following modules and features:

- A total of five external and internal oscillator options as clock sources
- On-Chip PLL with user-selectable input divider, multiplier and output divider to boost operating frequency on select internal and external oscillator sources
- On-Chip user-selectable divisor postscaler on select oscillator sources
- Software-controllable switching between various clock sources
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and permits safe application recovery or shutdown with dedicated Back-up FRC (BFRC)
- Dedicated On-Chip PLL for USB peripheral
- Flexible reference clock output
- Multiple clock branches for peripherals for better performance flexibility
- Clock switch/slew control with output divider

A block diagram of the oscillator system is shown in Figure 8-1. The clock distribution is provided in Table 8-1.

**Note:** Devices that support 252 MHz operation should be configured for SYSCLK  $\leq$  200 MHz operation. Adjust the dividers of the PBCLKs, and then increase the SYSCLK to the desired speed.

**TABLE 11-1: USB REGISTER MAP 1 (CONTINUED)**

Virtual Address (BF8E #)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
3028	USB FIFO2	31:16	DATA<31:16>															0000
		15:0	DATA<15:0>															0000
302C	USB FIFO3	31:16	DATA<31:16>															0000
		15:0	DATA<15:0>															0000
3030	USB FIFO4	31:16	DATA<31:16>															0000
		15:0	DATA<15:0>															0000
3034	USB FIFO5	31:16	DATA<31:16>															0000
		15:0	DATA<15:0>															0000
3038	USB FIFO6	31:16	DATA<31:16>															0000
		15:0	DATA<15:0>															0000
303C	USB FIFO7	31:16	DATA<31:16>															0000
		15:0	DATA<15:0>															0000
3060	USBOTG	31:16	—	—	—	RXDPB	RXFIFOSZ<3:0>			—	—	—	TXDPB	TXFIFOSZ<3:0>			0000	
		15:0	—	—	—	—	—	—	TXEDMA	RXEDMA	BDEV	FSDEV	LSDEV	VBUS<1:0>		HOSTMODE	HOSTREQ	SESSION
3064	USB FIFOA	31:16	—	—	—	RXFIFOAD<12:0>												0000
		15:0	—	—	—	TXFIFOAD<12:0>												0000
306C	USB HWVER	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RC	VERMAJOR<4:0>					VERMINOR<9:0>									
3078	USB INFO	31:16	VPLEN<7:0>						WTCON<3:0>			WTID<3:0>						3C5C
		15:0	DMACHANS<3:0>			RAMBITS<3:0>			RXENDPTS<3:0>			TXENDPTS<3:0>						8C77
307C	USB EOFRST	31:16	—	—	—	—	—	NRSTX	NRST	LSEOF<7:0>								0072
		15:0	FSEOF<7:0>								HSEOF<7:0>							
3080	USB E0TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000	
		15:0	—	—	—	—	—	—	—	TXFADDR<6:0>						0000		
3084	USB E0RXA	31:16	—	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>						0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
3088	USB E1TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000	
		15:0	—	—	—	—	—	—	—	TXFADDR<6:0>						0000		
308C	USB E1RXA	31:16	—	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>						0000	
		15:0	—	—	—	—	—	—	—	RXFADDR<6:0>						0000		
3090	USB E2TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000	
		15:0	—	—	—	—	—	—	—	TXFADDR<6:0>						0000		
3094	USB E2RXA	31:16	—	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>						0000	
		15:0	—	—	—	—	—	—	—	RXFADDR<6:0>						0000		
3098	USB E3TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000	
		15:0	—	—	—	—	—	—	—	TXFADDR<6:0>						0000		

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.  
**Note** 1: Device mode.  
 2: Host mode.  
 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).  
 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 11-4: USBCSR3: USB CONTROL STATUS REGISTER 3**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0, HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FORCEHST	FIFOACC	FORCEFS	FORCEHS	PACKET	TESTK	TESTJ	NAK
23:16	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	ENDPOINT<3:0>			
15:8	U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
	—	—	—	—	—	RFRMUM<10:8>		
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RFRMNUM<7:0>							

<b>Legend:</b>	HC = Hardware Cleared
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

- bit 31 **FORCEHST:** Test Mode Force Host Select bit  
1 = Forces USB module into *Host mode*, regardless of whether it is connected to any peripheral  
0 = Normal operation
- bit 30 **FIFOACC:** Test Mode Endpoint 0 FIFO Transfer Force bit  
1 = Transfers the packet in the Endpoint 0 TX FIFO to the Endpoint 0 RX FIFO  
0 = No transfer
- bit 29 **FORCEFS:** Test mode Force Full-Speed Mode Select bit  
This bit is only active if FORCEHST = 1.  
1 = Forces USB module into Full-Speed mode. Undefined behavior if FORCEHS = 1.  
0 = If FORCEHS = 0, places USB module into Low-Speed mode.
- bit 28 **FORCEHS:** Test mode Force Hi-Speed Mode Select bit  
This bit is only active if FORCEHST = 1.  
1 = Forces USB module into Hi-Speed mode. Undefined behavior if FORCEFS = 1.  
0 = If FORCEFS = 0, places USB module into Low-Speed mode.
- bit 27 **PACKET:** Test\_Packet Test Mode Select bit  
This bit is only active if module is in Hi-Speed mode.  
1 = The USB module repetitively transmits on the bus a 53-byte test packet. Test packet must be loaded into the Endpoint 0 FIFO before the test mode is entered.  
0 = Normal operation
- bit 26 **TESTK:** Test\_K Test Mode Select bit  
1 = Enters Test\_K test mode. The USB module transmits a continuous K on the bus.  
0 = Normal operation  
This bit is only active if the USB module is in Hi-Speed mode.
- bit 25 **TESTJ:** Test\_J Test Mode Select bit  
1 = Enters Test\_J test mode. The USB module transmits a continuous J on the bus.  
0 = Normal operation  
This bit is only active if the USB module is in Hi-Speed mode.
- bit 24 **NAK:** Test\_SE0\_NAK Test Mode Select bit  
1 = Enter Test\_SE0\_NAK test mode. The USB module remains in Hi-Speed mode but responds to any valid IN token with a NAK  
0 = Normal operation  
This mode is only active if module is in Hi-Speed mode.
- bit 23-20 **Unimplemented:** Read as '0'

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 11-26: USBTMCON1: USB TIMING CONTROL REGISTER 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-1
	THHSRTN<15:8>							
23:16	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0	R/W-1	R/W-1	R/W-0
	THHSRTN<7:0>							
15:8	R/W-0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TUCH<15:8>							
7:0	R/W-0	R/W-1	R/W-1	R/W-1	R/W-0	R/W-1	R/W-0	R/W-0
	TUCH<7:0>							

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 31-16 **THHSRTN<15:0>**: Hi-Speed Resume Signaling Delay bits  
These bits set the delay from the end of Hi-Speed resume signaling (acting as a Host) to enable the UTM normal operating mode.
- bit 15-0 **TUCH<15:0>**: Chirp Time-out bits  
These bits set the chirp time-out. This number, when multiplied by 4, represents the number of USB module clock cycles before the time-out occurs.

**Note:** Use of this register will allow the Hi-Speed time-out to be set to values that are greater than the maximum specified in the USB 2.0 specification, making the USB module non-compliant.

## REGISTER 11-27: USBTMCON2: USB TIMING CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	THBST<3:0>			

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 31-4 **Unimplemented:** Read as '0'
- bit 3-0 **THBST<3:0>**: High Speed Time-out Adder bits  
These bits represent the value to be added to the minimum high speed time-out period of 736 bit times. The time-out period can be increased in increments of 64 Hi-Speed bit times (133 ns).

**Note:** Use of this register will allow the Hi-Speed time-out to be set to values that are greater than the maximum specified in the USB 2.0 specification, making the USB module non-compliant.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

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## REGISTER 13-1: T1CON: TYPE A TIMER CONTROL REGISTER (CONTINUED)

bit 2 **TSYNC:** Timer External Clock Input Synchronization Selection bit

When TCS = 1:

1 = External clock input is synchronized

0 = External clock input is not synchronized

When TCS = 0:

This bit is ignored.

bit 1 **TCS:** Timer Clock Source Select bit

1 = External clock from T1CKI pin

0 = Internal peripheral clock

bit 0 **Unimplemented:** Read as '0'

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 19-3: SPIxSTAT: SPI STATUS REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	RXBUFELM<4:0>				
23:16	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	TXBUFELM<4:0>				
15:8	U-0	U-0	U-0	R/C-0, HS	R-0	U-0	U-0	R-0
	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR
7:0	R-0	R/W-0	R-0	U-0	R-1	U-0	R-0	R-0
	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF

<b>Legend:</b>	C = Clearable bit	HS = Set in hardware
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

- bit 31-29 **Unimplemented:** Read as '0'
- bit 28-24 **RXBUFELM<4:0>:** Receive Buffer Element Count bits (valid only when ENHBUF = 1)
- bit 23-21 **Unimplemented:** Read as '0'
- bit 20-16 **TXBUFELM<4:0>:** Transmit Buffer Element Count bits (valid only when ENHBUF = 1)
- bit 15-13 **Unimplemented:** Read as '0'
- bit 12 **FRMERR:** SPI Frame Error status bit
  - 1 = Frame error is detected
  - 0 = No Frame error is detected
  - This bit is only valid when FRMEN = 1.
- bit 11 **SPIBUSY:** SPI Activity Status bit
  - 1 = SPI peripheral is currently busy with some transactions
  - 0 = SPI peripheral is currently idle
- bit 10-9 **Unimplemented:** Read as '0'
- bit 8 **SPITUR:** Transmit Under Run bit
  - 1 = Transmit buffer has encountered an underrun condition
  - 0 = Transmit buffer has no underrun condition
  - This bit is only valid in Framed Sync mode; the underrun condition must be cleared by disabling/re-enabling the module.
- bit 7 **SRMT:** Shift Register Empty bit (valid only when ENHBUF = 1)
  - 1 = When SPI module shift register is empty
  - 0 = When SPI module shift register is not empty
- bit 6 **SPIROV:** Receive Overflow Flag bit
  - 1 = A new data is completely received and discarded. The user software has not read the previous data in the SPIxBUF register.
  - 0 = No overflow has occurred
  - This bit is set in hardware; can only be cleared (= 0) in software.
- bit 5 **SPIRBE:** RX FIFO Empty bit (valid only when ENHBUF = 1)
  - 1 = RX FIFO is empty (CRPTR = SWPTR)
  - 0 = RX FIFO is not empty (CRPTR ≠ SWPTR)
- bit 4 **Unimplemented:** Read as '0'

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 20-22: SQI1INTSIGEN: SQI INTERRUPT SIGNAL ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0 DMAEISE	R/W-0 PKT DONEISE	R/W-0 BD DONEISE	R/W-0 CON THRISE
7:0	R/W-0 CON EMPTYISE	R/W-0 CON FULLISE	R/W-0 RX THRISE	R/W-0 RX FULLISE	R/W-0 RX EMPTYISE	R/W-0 TX THRISE	R/W-0 TX FULLISE	R/W-0 TX EMPTYISE

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 31-12 **Unimplemented:** Read as '0'
- bit 11 **DMAEISE:** DMA Bus Error Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 10 **PKTDONEISE:** Receive Error Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 9 **BDDONEISE:** Transmit Error Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 8 **CONTHRISE:** Control Buffer Threshold Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 7 **CONEMPTYISE:** Control Buffer Empty Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 6 **CONFULLISE:** Control Buffer Full Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 5 **RXTHRISE:** Receive Buffer Threshold Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 4 **RXFULLISE:** Receive Buffer Full Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 3 **RXEMPTYISE:** Receive Buffer Empty Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 2 **TXTHRISE:** Transmit Buffer Threshold Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 1 **TXFULLISE:** Transmit Buffer Full Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled
- bit 0 **TXEMPTYISE:** Transmit Buffer Empty Interrupt Signal Enable bit  
1 = Interrupt signal is enabled  
0 = Interrupt signal is disabled

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 26-8: CEPOLLCON: CRYPTO ENGINE POLL CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDPPLCON<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDPPLCON<7:0>							

**Legend:**

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **BDPPLCON<15:0>:** Buffer Descriptor Processor Poll Control bits

These bits determine the number of SYSCLK cycles that the Crypto DMA would wait before refetching the descriptor control word if the Buffer Descriptor fetched was disabled.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 29-10: CiFLTCON0: CAN FILTER CONTROL REGISTER 0 (CONTINUED)

- bit 15      **FLTEN1**: Filter 1 Enable bit  
            1 = Filter is enabled  
            0 = Filter is disabled
- bit 14-13   **MSEL1<1:0>**: Filter 1 Mask Select bits  
            11 = Acceptance Mask 3 selected  
            10 = Acceptance Mask 2 selected  
            01 = Acceptance Mask 1 selected  
            00 = Acceptance Mask 0 selected
- bit 12-8    **FSEL1<4:0>**: FIFO Selection bits  
            11111 = Message matching filter is stored in FIFO buffer 31  
            11110 = Message matching filter is stored in FIFO buffer 30  
            •  
            •  
            •  
            00001 = Message matching filter is stored in FIFO buffer 1  
            00000 = Message matching filter is stored in FIFO buffer 0
- bit 7        **FLTEN0**: Filter 0 Enable bit  
            1 = Filter is enabled  
            0 = Filter is disabled
- bit 6-5     **MSEL0<1:0>**: Filter 0 Mask Select bits  
            11 = Acceptance Mask 3 selected  
            10 = Acceptance Mask 2 selected  
            01 = Acceptance Mask 1 selected  
            00 = Acceptance Mask 0 selected
- bit 4-0     **FSEL0<4:0>**: FIFO Selection bits  
            11111 = Message matching filter is stored in FIFO buffer 31  
            11110 = Message matching filter is stored in FIFO buffer 30  
            •  
            •  
            •  
            00001 = Message matching filter is stored in FIFO buffer 1  
            00000 = Message matching filter is stored in FIFO buffer 0

**Note:** The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 29-11: CiFLTCON1: CAN FILTER CONTROL REGISTER 1 (CONTINUED)

bit 15 **FLTEN5**: Filter 17 Enable bit

1 = Filter is enabled

0 = Filter is disabled

bit 14-13 **MSEL5<1:0>**: Filter 5 Mask Select bits

11 = Acceptance Mask 3 selected

10 = Acceptance Mask 2 selected

01 = Acceptance Mask 1 selected

00 = Acceptance Mask 0 selected

bit 12-8 **FSEL5<4:0>**: FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31

11110 = Message matching filter is stored in FIFO buffer 30

•  
•  
•

00001 = Message matching filter is stored in FIFO buffer 1

00000 = Message matching filter is stored in FIFO buffer 0

bit 7 **FLTEN4**: Filter 4 Enable bit

1 = Filter is enabled

0 = Filter is disabled

bit 6-5 **MSEL4<1:0>**: Filter 4 Mask Select bits

11 = Acceptance Mask 3 selected

10 = Acceptance Mask 2 selected

01 = Acceptance Mask 1 selected

00 = Acceptance Mask 0 selected

bit 4-0 **FSEL4<4:0>**: FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31

11110 = Message matching filter is stored in FIFO buffer 30

•  
•  
•

00001 = Message matching filter is stored in FIFO buffer 1

00000 = Message matching filter is stored in FIFO buffer 0

**Note:** The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

---

## REGISTER 29-20: CiFIFOCONn: CAN FIFO CONTROL REGISTER 'n' ('n' = 0-31) (CONTINUED)

- bit 6     **TXABAT:** Message Aborted bit<sup>(2)</sup>  
          1 = Message was aborted  
          0 = Message completed successfully
- bit 5     **TXLARB:** Message Lost Arbitration bit<sup>(3)</sup>  
          1 = Message lost arbitration while being sent  
          0 = Message did not lose arbitration while being sent
- bit 4     **TXERR:** Error Detected During Transmission bit<sup>(3)</sup>  
          1 = A bus error occurred while the message was being sent  
          0 = A bus error did not occur while the message was being sent
- bit 3     **TXREQ:** Message Send Request  
          TXEN = 1: (FIFO configured as a Transmit FIFO)  
          Setting this bit to '1' requests sending a message.  
          The bit will automatically clear when all the messages queued in the FIFO are successfully sent.  
          Clearing the bit to '0' while set ('1') will request a message abort.  
          TXEN = 0: (FIFO configured as a Receive FIFO)  
          This bit has no effect.
- bit 2     **RTREN:** Auto RTR Enable bit  
          1 = When a remote transmit is received, TXREQ will be set  
          0 = When a remote transmit is received, TXREQ will be unaffected
- bit 1-0   **TXPR<1:0>:** Message Transmit Priority bits  
          11 = Highest Message Priority  
          10 = High Intermediate Message Priority  
          01 = Low Intermediate Message Priority  
          00 = Lowest Message Priority

- Note 1:** These bits can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> bits (CiCON<23:21>) = 100).
- 2:** This bit is updated when a message completes (or aborts) or when the FIFO is reset.
- 3:** This bit is reset on any read of this register or when the FIFO is reset.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

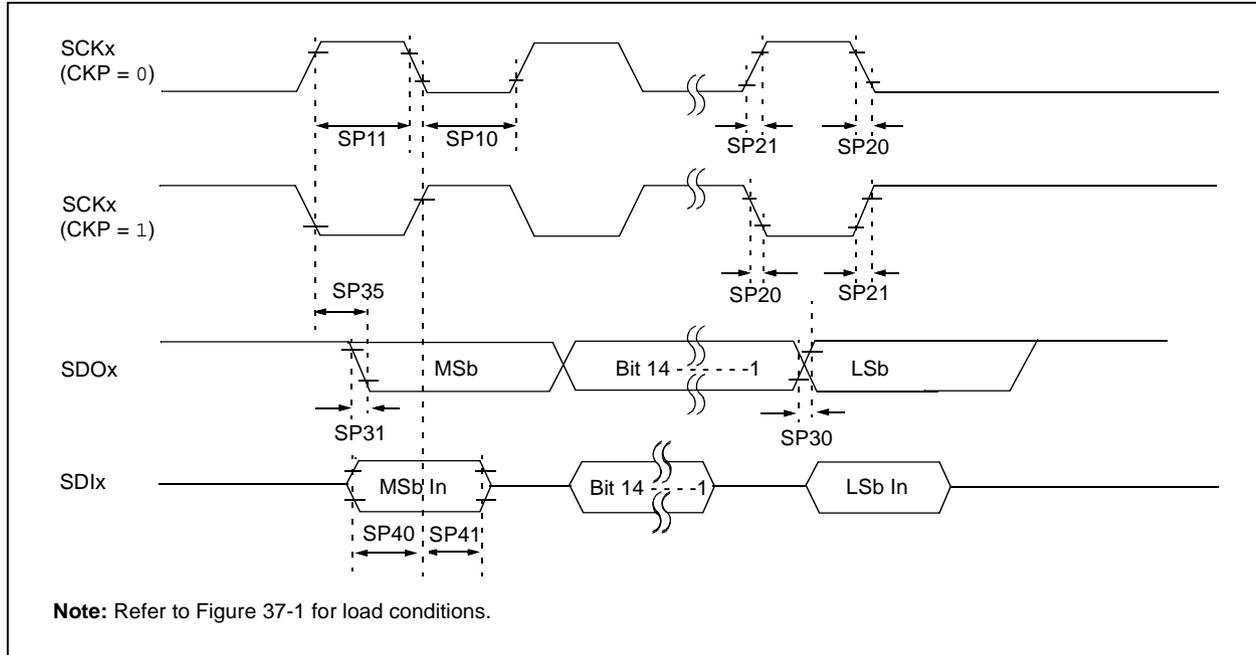
## REGISTER 30-11: ETHRXFC: ETHERNET CONTROLLER RECEIVE FILTER CONFIGURATION REGISTER (CONTINUED)

- bit 7 **CRCERREN:** CRC Error Collection Enable bit  
1 = The received packet CRC must be invalid for the packet to be accepted  
0 = Disable CRC Error Collection filtering  
This bit allows the user to collect all packets that have an invalid CRC.
- bit 6 **CRCOKEN:** CRC OK Enable bit  
1 = The received packet CRC must be valid for the packet to be accepted  
0 = Disable CRC filtering  
This bit allows the user to reject all packets that have an invalid CRC.
- bit 5 **RUNTERREN:** Runt Error Collection Enable bit  
1 = The received packet must be a runt packet for the packet to be accepted  
0 = Disable Runt Error Collection filtering  
This bit allows the user to collect all packets that are runt packets. For this filter, a runt packet is defined as any packet with a size of less than 64 bytes (when CRCOKEN = 0) or any packet with a size of less than 64 bytes that has a valid CRC (when CRCOKEN = 1).
- bit 4 **RUNTEN:** Runt Enable bit  
1 = The received packet must not be a runt packet for the packet to be accepted  
0 = Disable Runt filtering  
This bit allows the user to reject all runt packets. For this filter, a runt packet is defined as any packet with a size of less than 64 bytes.
- bit 3 **UCEN:** Unicast Enable bit  
1 = Enable Unicast Filtering  
0 = Disable Unicast Filtering  
This bit allows the user to accept all unicast packets whose Destination Address matches the Station Address.
- bit 2 **NOTMEEN:** Not Me Unicast Enable bit  
1 = Enable Not Me Unicast Filtering  
0 = Disable Not Me Unicast Filtering  
This bit allows the user to accept all unicast packets whose Destination Address does not match the Station Address.
- bit 1 **MCEN:** Multicast Enable bit  
1 = Enable Multicast Filtering  
0 = Disable Multicast Filtering  
This bit allows the user to accept all Multicast Address packets.
- bit 0 **BCEN:** Broadcast Enable bit  
1 = Enable Broadcast Filtering  
0 = Disable Broadcast Filtering  
This bit allows the user to accept all Broadcast Address packets.

- Note 1:** XOR = True when either one or the other conditions are true, but not both.  
**2:** This Hash Table Filter match is active regardless of the value of the HTEN bit.  
**3:** This Magic Packet Filter match is active regardless of the value of the MPEN bit.

- Note 1:** This register is only used for RX operations.  
**2:** The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0.

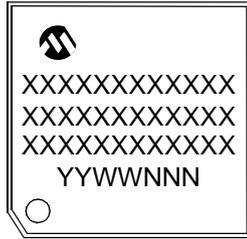
**FIGURE 37-10: SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS**



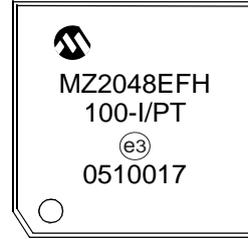
# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## 41.1 Package Marking Information (Continued)

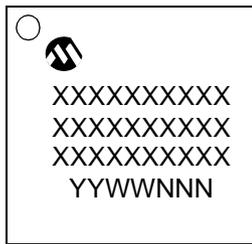
100-Lead TQFP (12x12x1 mm)



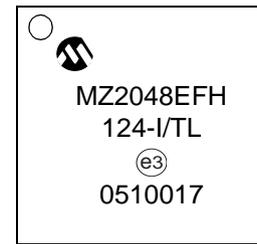
Example



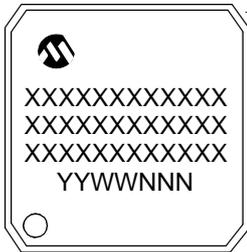
124-Lead VTLA (9x9x0.9 mm)



Example



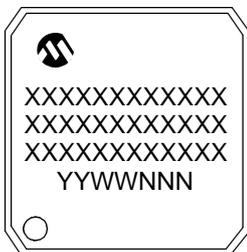
144-Lead TQFP (16x16x1 mm)



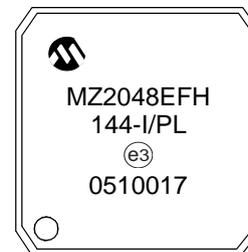
Example



144-Lead LQFP (20x20x1.40 mm)



Example



<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	*	Pb-free JEDEC designator for Matte Tin (Sn)
		This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.
<b>Note:</b>	In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.	

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

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