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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | MIPS32® M-Class |
| Core Size | 32-Bit Single-Core |
| Speed | 180MHz |
| Connectivity | CANbus, Ethernet, I ² C, PMP, SPI, SQT, UART/USART, USB OTG |
| Peripherals | Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT |
| Number of I/O | 46 |
| Program Memory Size | 512KB (512K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 128K x 8 |
| Voltage - Supply (Vcc/Vdd) | 2.1V ~ 3.6V |
| Data Converters | A/D 24x12b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 125°C |
| Mounting Type | Surface Mount |
| Package / Case | 64-VFQFN Exposed Pad |
| Supplier Device Package | 64-QFN (9x9) |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/pic32mz0512efk064-e-mr |

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 1-7: TIMER1 THROUGH TIMER9 AND RTCC PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | | | | Pin Type | Buffer Type | Description |
|------------------------------|------------------|--------------|--------------|--------------------|----------|-------------|--------------------------------------|
| | 64-pin QFN/ TQFP | 100-pin TQFP | 124-pin VTLA | 144-pin TQFP/ LQFP | | | |
| Timer1 through Timer9 | | | | | | | |
| T1CK | 48 | 73 | A49 | 106 | I | ST | Timer1 External Clock Input |
| T2CK | PPS | PPS | PPS | PPS | I | ST | Timer2 External Clock Input |
| T3CK | PPS | PPS | PPS | PPS | I | ST | Timer3 External Clock Input |
| T4CK | PPS | PPS | PPS | PPS | I | ST | Timer4 External Clock Input |
| T5CK | PPS | PPS | PPS | PPS | I | ST | Timer5 External Clock Input |
| T6CK | PPS | PPS | PPS | PPS | I | ST | Timer6 External Clock Input |
| T7CK | PPS | PPS | PPS | PPS | I | ST | Timer7 External Clock Input |
| T8CK | PPS | PPS | PPS | PPS | I | ST | Timer8 External Clock Input |
| T9CK | PPS | PPS | PPS | PPS | I | ST | Timer9 External Clock Input |
| Real-Time Clock and Calendar | | | | | | | |
| RTCC | 46 | 71 | A48 | 104 | O | — | Real-Time Clock Alarm/Seconds Output |

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

3.7 M-Class Core Configuration

Register 3-1 through Register 3-4 show the default configuration of the M-Class core, which is included on the PIC32MZ EF family of devices.

REGISTER 3-1: CONFIG: CONFIGURATION REGISTER; CP0 REGISTER 16, SELECT 0

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | r-1 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0 |
| | — | — | — | — | — | — | — | ISP |
| 23:16 | R-0 | R-0 | R-1 | R-0 | U-0 | R-1 | R-0 | R-0 |
| | DSP | UDI | SB | MDU | — | MM<1:0> | | BM |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-1 | R-0 | R-0 |
| | BE | AT<1:0> | | AR<2:0> | | | MT<2:1> | |
| 7:0 | R-1 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-1 | R/W-0 |
| | MT<0> | — | — | — | — | K0<2:0> | | |

| | |
|-------------------|------------------------------------|
| Legend: | r = Reserved bit |
| R = Readable bit | W = Writable bit |
| -n = Value at POR | '1' = Bit is set |
| | U = Unimplemented bit, read as '0' |
| | '0' = Bit is cleared |
| | x = Bit is unknown |

- bit 31 **Reserved:** This bit is hardwired to '1' to indicate the presence of the Config1 register.
- bit 30-25 **Unimplemented:** Read as '0'
- bit 24 **ISP:** Instruction Scratch Pad RAM bit
0 = Instruction Scratch Pad RAM is not implemented
- bit 23 **DSP:** Data Scratch Pad RAM bit
0 = Data Scratch Pad RAM is not implemented
- bit 22 **UDI:** User-defined bit
0 = CorExtend User-Defined Instructions are not implemented
- bit 21 **SB:** SimpleBE bit
1 = Only Simple Byte Enables are allowed on the internal bus interface
- bit 20 **MDU:** Multiply/Divide Unit bit
0 = Fast, high-performance MDU
- bit 19 **Unimplemented:** Read as '0'
- bit 18-17 **MM<1:0>:** Merge Mode bits
10 = Merging is allowed
- bit 16 **BM:** Burst Mode bit
0 = Burst order is sequential
- bit 15 **BE:** Endian Mode bit
0 = Little-endian
- bit 14-13 **AT<1:0>:** Architecture Type bits
00 = MIPS32
- bit 12-10 **AR<2:0>:** Architecture Revision Level bits
001 = MIPS32 Release 2
- bit 9-7 **MT<2:0>:** MMU Type bits
001 = M-Class MPU Microprocessor core uses a TLB-based MMU
- bit 6-3 **Unimplemented:** Read as '0'
- bit 2-0 **K0<2:0>:** Kseg0 Coherency Algorithm bits
011 = Cacheable, non-coherent, write-back, write allocate
010 = Uncached
001 = Cacheable, non-coherent, write-through, write allocate
000 = Cacheable, non-coherent, write-through, no write allocate
All other values are not used and mapped to other values. 100, 101, and 110 are mapped to 010. 111 is mapped to 010.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 4-1: BFXSEQ3: BOOT FLASH 'x' SEQUENCE WORD 3 REGISTER ('x' = 1 AND 2)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | CSEQ<15:8> | | | | | | | |
| 23:16 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | CSEQ<7:0> | | | | | | | |
| 15:8 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | TSEQ<15:8> | | | | | | | |
| 7:0 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | TSEQ<7:0> | | | | | | | |

Legend:

R = Readable bit

-n = Value at POR

W = Writable bit

'1' = Bit is set

P = Programmable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **CSEQ<15:0>**: Boot Flash Complement Sequence Number bits

bit 15-0 **TSEQ<15:0>**: Boot Flash True Sequence Number bits

Note: The BFXSEQ0, BFXSEQ1, and BFXSEQ2 registers are used for Quad Word programming operation when programming the BFXSEQ3 registers, and do not contain any valid information.

TABLE 11-1: USB REGISTER MAP 1 (CONTINUED)

| Virtual Address (BF8E_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | All Resets | |
|-----------------------------|------------------|-----------|---------------|---------------|-------|----------------|---------------|-------|---------------|----------|---------------|-------|-------|---------------|---------------|----------|---------|------------|------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | | 16/0 |
| 3028 | USB FIFO2 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 302C | USB FIFO3 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 3030 | USB FIFO4 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 3034 | USB FIFO5 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 3038 | USB FIFO6 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 303C | USB FIFO7 | 31:16 | DATA<31:16> | | | | | | | | | | | | | | | 0000 | |
| | | 15:0 | DATA<15:0> | | | | | | | | | | | | | | | 0000 | |
| 3060 | USBOTG | 31:16 | — | — | — | RXDPB | RXFIFOSZ<3:0> | | | — | — | — | TXDPB | TXFIFOSZ<3:0> | | | | 0000 | |
| | | 15:0 | — | — | — | — | — | — | TXEDMA | RXEDMA | BDEV | FSDEV | LSDEV | VBUS<1:0> | | HOSTMODE | HOSTREQ | SESSION | 0080 |
| 3064 | USB FIFOA | 31:16 | — | — | — | RXFIFOAD<12:0> | | | | | | | | | | | | 0000 | |
| | | 15:0 | — | — | — | TXFIFOAD<12:0> | | | | | | | | | | | | 0000 | |
| 306C | USB HWVER | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| | | 15:0 | RC | VERMAJOR<4:0> | | | | | VERMINOR<9:0> | | | | | | | | | 0800 | |
| 3078 | USB INFO | 31:16 | VPLEN<7:0> | | | | | | | | WTCON<3:0> | | | | WTID<3:0> | | | | 3C5C |
| | | 15:0 | DMACHANS<3:0> | | | | RAMBITS<3:0> | | | | RXENDPTS<3:0> | | | | TXENDPTS<3:0> | | | | 8C77 |
| 307C | USB EOFRST | 31:16 | — | — | — | — | — | — | NRSTX | NRST | LSEOF<7:0> | | | | | | | 0072 | |
| | | 15:0 | FSEOF<7:0> | | | | | | | | HSEOF<7:0> | | | | | | | 7780 | |
| 3080 | USB E0TXA | 31:16 | — | TXHUBPRT<6:0> | | | | | | MULTTRAN | TXHUBADD<6:0> | | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | TXFADDR<6:0> | | | | | | 0000 | | |
| 3084 | USB E0RXA | 31:16 | — | RXHUBPRT<6:0> | | | | | | MULTTRAN | RXHUBADD<6:0> | | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 | |
| 3088 | USB E1TXA | 31:16 | — | TXHUBPRT<6:0> | | | | | | MULTTRAN | TXHUBADD<6:0> | | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | TXFADDR<6:0> | | | | | | 0000 | | |
| 308C | USB E1RXA | 31:16 | — | RXHUBPRT<6:0> | | | | | | MULTTRAN | RXHUBADD<6:0> | | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | RXFADDR<6:0> | | | | | | 0000 | | |
| 3090 | USB E2TXA | 31:16 | — | TXHUBPRT<6:0> | | | | | | MULTTRAN | TXHUBADD<6:0> | | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | TXFADDR<6:0> | | | | | | 0000 | | |
| 3094 | USB E2RXA | 31:16 | — | RXHUBPRT<6:0> | | | | | | MULTTRAN | RXHUBADD<6:0> | | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | RXFADDR<6:0> | | | | | | 0000 | | |
| 3098 | USB E3TXA | 31:16 | — | TXHUBPRT<6:0> | | | | | | MULTTRAN | TXHUBADD<6:0> | | | | | | 0000 | | |
| | | 15:0 | — | — | — | — | — | — | — | — | TXFADDR<6:0> | | | | | | 0000 | | |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note
- 1: Device mode.
 - 2: Host mode.
 - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
 - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

REGISTER 11-1: USBCSR0: USB CONTROL STATUS REGISTER 0 (CONTINUED)

- bit 10 **RESUME:** Resume from Suspend control bit
 1 = Generate Resume signaling when the device is in Suspend mode
 0 = Stop Resume signaling
- In *Device mode*, the software should clear this bit after 10 ms (a maximum of 15 ms) to end Resume signaling. In *Host mode*, the software should clear this bit after 20 ms.
- bit 9 **SUSPMODE:** Suspend Mode status bit
 1 = The USB module is in Suspend mode
 0 = The USB module is in Normal operations
- This bit is read-only in *Device mode*. In *Host mode*, it can be set by software, and is cleared by hardware.
- bit 8 **SUSPEN:** Suspend Mode Enable bit
 1 = Suspend mode is enabled
 0 = Suspend mode is not enabled
- bit 7 **Unimplemented:** Read as '0'
- bit 6-0 **FUNC<6:0>:** Device Function Address bits
- These bits are only available in *Device mode*. This field is written with the address received through a SET_ADDRESS command, which will then be used for decoding the function address in subsequent token packets.

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REGISTER 11-30: USBCRCON: USB CLOCK/RESET CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | R-0, HS, HC | R-0, HS, HC | R/W-1, HS |
| | — | — | — | — | — | USBIF | USBRF | USBWKUP |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | r-1 | U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 |
| | — | — | — | — | — | — | USB IDOVEN | USB IDVAL |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | PHYIDEN | VBUS MONEN | ASVAL MONEN | BSVAL MONEN | SEND MONEN | USBIE | USBRIE | USB WKUPEN |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-27 **Unimplemented:** Read as '0'

bit 26 **USBIF:** USB General Interrupt Flag bit

1 = An event on the USB Bus has occurred

0 = No interrupt from USB module or interrupts have not been enabled

bit 25 **USBRF:** USB Resume Flag bit

1 = Resume from Suspend state. Device wake-up activity can be started.

0 = No Resume activity detected during Suspend, or not in Suspend state

bit 24 **USBWK:** USB Activity Status bit

1 = Connect, disconnect, or other activity on USB detected since last cleared

0 = No activity detected on USB

Note: This bit should be cleared just prior to entering sleep, but it should be checked that no activity has already occurred on USB before actually entering sleep.

bit 23-14 **Unimplemented:** Read as '0'

bit 15 **Reserved:** Read as '1'

bit 14-10 **Unimplemented:** Read as '0'

bit 9 **USBIDOVEN:** USB ID Override Enable bit

1 = Enable use of USBIDVAL bit

0 = Disable use of USBIDVAL and instead use the PHY value

bit 8 **USBIDVAL:** USB ID Value bit

1 = ID override value is 1

0 = ID override value is 0

bit 7 **PHYIDEN:** PHY ID Monitoring Enable bit

1 = Enable monitoring of the ID bit from the USB PHY

0 = Disable monitoring of the ID bit from the USB PHY

bit 6 **VBUSMONEN:** VBUS Monitoring for OTG Enable bit

1 = Enable monitoring for VBUS in VBUS Valid range (between 4.4V and 4.75V)

0 = Disable monitoring for VBUS in VBUS Valid range

bit 5 **ASVALMONEN:** A-Device VBUS Monitoring for OTG Enable bit

1 = Enable monitoring for VBUS in Session Valid range for A-device (between 0.8V and 2.0V)

0 = Disable monitoring for VBUS in Session Valid range for A-device

bit 4 **BSVALMONEN:** B-Device VBUS Monitoring for OTG Enable bit

1 = Enable monitoring for VBUS in Session Valid range for B-device (between 0.8V and 4.0V)

0 = Disable monitoring for VBUS in Session Valid range for B-device

15.1 Deadman Timer Control Registers

TABLE 15-1: DEADMAN TIMER REGISTER MAP

| Virtual Address (BF80_#) | Register Name | Bit Range | Bits | | | | | | | | | | | | | | | | All Resets |
|-----------------------------|------------------|-----------|---------------|-------|-------|-------|-------|-------|------|------|------------|------|----------|------|------|------|------|--------|------------|
| | | | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3 | 18/2 | 17/1 | 16/0 | |
| 0A00 | DMTCON | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | ON | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | x000 |
| 0A10 | DMTPRECLR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | STEP1<7:0> | | | | | | | | — | — | — | — | — | — | — | — | 0000 |
| 0A20 | DMTCLR | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | STEP2<7:0> | | | | | | | | 0000 |
| 0A30 | DMTSTAT | 31:16 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| | | 15:0 | — | — | — | — | — | — | — | — | BAD1 | BAD2 | DMTEVENT | — | — | — | — | WINOPN | 0000 |
| 0A40 | DMTCNT | 31:16 | COUNTER<31:0> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | | | | | | | | | | | | | | | | | 0000 |
| 0A60 | DMTPSCNT | 31:16 | PSCNT<31:0> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | | | | | | | | | | | | | | | | | 00xx |
| 0A70 | DMTPSINTV | 31:16 | PSINTV<31:0> | | | | | | | | | | | | | | | | 0000 |
| | | 15:0 | | | | | | | | | | | | | | | | | 000x |

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 22-1: UxMODE: UARTx MODE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|-----------------|----------------|----------------|----------------|---------------------|----------------------------------|----------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | R/W-0 ON | U-0 — | R/W-0 SIDL | R/W-0 IREN | R/W-0 RTSMD | U-0 — | R/W-0 UEN<1:0> ⁽¹⁾ | R/W-0 |
| 7:0 | R/W-0 WAKE | R/W-0 LPBACK | R/W-0 ABAUD | R/W-0 RXINV | R/W-0 BRGH | R/W-0 PDSEL<1:0> | R/W-0 | R/W-0 STSEL |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** UARTx Enable bit

1 = UARTx is enabled. UARTx pins are controlled by UARTx as defined by UEN<1:0> and UTXEN control bits

0 = UARTx is disabled. All UARTx pins are controlled by corresponding bits in the PORTx, TRISx and LATx registers; UARTx power consumption is minimal

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue operation when device enters Idle mode

0 = Continue operation in Idle mode

bit 12 **IREN:** IrDA Encoder and Decoder Enable bit

1 = IrDA is enabled

0 = IrDA is disabled

bit 11 **RTSMD:** Mode Selection for $\overline{\text{UxRTS}}$ Pin bit

1 = $\overline{\text{UxRTS}}$ pin is in Simplex mode

0 = $\overline{\text{UxRTS}}$ pin is in Flow Control mode

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **UEN<1:0>:** UARTx Enable bits⁽¹⁾

11 = UxTX, UxRX and UxBCLK pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by corresponding bits in the PORTx register

10 = UxTX, UxRX, $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins are enabled and used

01 = UxTX, UxRX and $\overline{\text{UxRTS}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by corresponding bits in the PORTx register

00 = UxTX and UxRX pins are enabled and used; $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS/UxBCLK}}$ pins are controlled by corresponding bits in the PORTx register

bit 7 **WAKE:** Enable Wake-up on Start bit Detect During Sleep Mode bit

1 = Wake-up is enabled

0 = Wake-up is disabled

bit 6 **LPBACK:** UARTx Loopback Mode Select bit

1 = Loopback mode is enabled

0 = Loopback mode is disabled

Note 1: These bits are present for legacy compatibility, and are superseded by PPS functionality on these devices. For additional information, see **Section 12.4 "Peripheral Pin Select (PPS)"**.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

Figure 26-10 shows the Security Association control word structure.

The Crypto Engine fetches different structures for different flows and ensures that hardware fetches minimum words from SA required for processing. The structure is ready for hardware optimal data fetches.

FIGURE 26-10: FORMAT OF SA_CTRL

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|-----------------|----------------|---------------|---------------|
| 31-24 | — | — | VERIFY | — | NO_RX | OR_EN | ICVONLY | IRFLAG |
| 23-16 | LNC | LOADIV | FB | FLAGS | — | — | — | ALGO<6> |
| 15-8 | ALGO<5:0> | | | | | | ENC | KEY SIZE<1> |
| 7-0 | KEY SIZE<0> | MULTITASK<2:0> | | | CRYPTOALGO<3:0> | | | |

bit 31-30 **Reserved:** Do not use

bit 29 **VERIFY:** NIST Procedure Verification Setting

1 = NIST procedures are to be used

0 = Do not use NIST procedures

bit 28 **Reserved:** Do not use

bit 27 **NO_RX:** Receive DMA Control Setting

1 = Only calculate ICV for authentication calculations

0 = Normal processing

bit 26 **OR_EN:** OR Register Bits Enable Setting

1 = OR the register bits with the internal value of the CSR register

0 = Normal processing

bit 25 **ICVONLY:** Incomplete Check Value Only Flag

This affects the SHA-1 algorithm only. It has no effect on the AES algorithm.

1 = Only three words of the HMAC result are available

0 = All results from the HMAC result are available

bit 24 **IRFLAG:** Immediate Result of Hash Setting

This bit is set when the immediate result for hashing is requested.

1 = Save the immediate result for hashing

0 = Do not save the immediate result

bit 23 **LNC:** Load New Keys Setting

1 = Load a new set of keys for encryption and authentication

0 = Do not load new keys

bit 22 **LOADIV:** Load IV Setting

1 = Load the IV from this Security Association

0 = Use the next IV

bit 21 **FB:** First Block Setting

This bit indicates that this is the first block of data to feed the IV value.

1 = Indicates this is the first block of data

0 = Indicates this is not the first block of data

bit 20 **FLAGS:** Incoming/Outgoing Flow Setting

1 = Security Association is associated with an outgoing flow

0 = Security Association is associated with an incoming flow

bit 19-17 **Reserved:** Do not use

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 28-11: ADCCSS2: ADC COMMON SCAN SELECT REGISTER 2

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | CSS44 | CSS43 | CSS42 ⁽²⁾ | CSS41 ⁽²⁾ | CSS40 ⁽²⁾ |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CSS39 ⁽²⁾ | CSS38 ⁽²⁾ | CSS37 ⁽²⁾ | CSS36 ⁽²⁾ | CSS35 ⁽²⁾ | CSS34 ⁽¹⁾ | CSS33 ⁽¹⁾ | CSS32 ⁽¹⁾ |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-0 **CSS44:CSS32:** Analog Common Scan Select bits
 Analog inputs 44 to 32 are always Class 3, as there are only 32 triggers available.
 1 = Select ANx for input scan
 0 = Skip ANx for input scan

Note 1: This bit is not available on 64-pin devices.
2: This bit is not available on 64-pin and 100-pin devices.

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REGISTER 28-19: ADCTRG3: ADC TRIGGER SOURCE 3 REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC11<4:0> | | | | |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC10<4:0> | | | | |
| 15:8 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC9<4:0> | | | | |
| 7:0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | TRGSRC8<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC11<4:0>:** Trigger Source for Conversion of Analog Input AN11 Select bits

11111 = Reserved

•
•
•

01101 = Reserved

01100 = Comparator 2 (COUT)

01011 = Comparator 1 (COUT)

01010 = OCMP5

01001 = OCMP3

01000 = OCMP1

00111 = TMR5 match

00110 = TMR3 match

00101 = TMR1 match

00100 = INT0 External interrupt

00011 = STRIG

00010 = Global level software trigger (GLSWTRG)

00001 = Global software edge Trigger (GSWTRG)

00000 = No Trigger

For STRIG, in addition to setting the trigger, it also requires programming of the STRGSRC<4:0> bits (ADCCON1<20:16>) to select the trigger source, and requires the appropriate CSS bits to be set in the ADCCSSx registers.

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TRGSRC10<4:0>:** Trigger Source for Conversion of Analog Input AN10 Select bits
See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **TRGSRC9<4:0>:** Trigger Source for Conversion of Analog Input AN9 Select bits
See bits 28-24 for bit value definitions.

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **TRGSRC8<4:0>:** Trigger Source for Conversion of Analog Input AN8 Select bits
See bits 28-24 for bit value definitions.

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REGISTER 29-11: CiFLTCON1: CAN FILTER CONTROL REGISTER 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN7 | MSEL7<1:0> | | FSEL7<4:0> | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN6 | MSEL6<1:0> | | FSEL6<4:0> | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN5 | MSEL5<1:0> | | FSEL5<4:0> | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | FLTEN4 | MSEL4<1:0> | | FSEL4<4:0> | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31 **FLTEN7**: Filter 7 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 30-29 **MSEL7<1:0>**: Filter 7 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 28-24 **FSEL7<4:0>**: FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30

•
•
•

00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN6**: Filter 6 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 22-21 **MSEL6<1:0>**: Filter 6 Mask Select bits

11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected

bit 20-16 **FSEL6<4:0>**: FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30

•
•
•

00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

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REGISTER 29-20: CiFIFOCONn: CAN FIFO CONTROL REGISTER 'n' ('n' = 0-31)

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|-----------------------|----------------------|---------------------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | FSIZE<4:0> ⁽¹⁾ | | | | |
| 15:8 | U-0 | S/HC-0 | S/HC-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 |
| | — | FRESET | UINC | ONLY ⁽¹⁾ | — | — | — | — |
| 7:0 | R/W-0 | R-0 | R-0 | R-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | TXEN | TXABAT ⁽²⁾ | TXLAR ⁽³⁾ | TXERR ⁽³⁾ | TXREQ | RTREN | TXPR<1:0> | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-21 **Unimplemented:** Read as '0'

bit 20-16 **FSIZE<4:0>:** FIFO Size bits⁽¹⁾

11111 = FIFO is 32 messages deep

•
•
•

00010 = FIFO is 3 messages deep

00001 = FIFO is 2 messages deep

00000 = FIFO is 1 message deep

bit 15 **Unimplemented:** Read as '0'

bit 14 **FRESET:** FIFO Reset bits

1 = FIFO will be reset when bit is set, cleared by hardware when FIFO is reset. After setting, the user application should poll whether this bit is clear before taking any action

0 = No effect

bit 13 **UINC:** Increment Head/Tail bit

TXEN = 1: (FIFO configured as a Transmit FIFO)

When this bit is set, the FIFO head will increment by a single message

TXEN = 0: (FIFO configured as a Receive FIFO)

When this bit is set, the FIFO tail will increment by a single message

bit 12 **ONLY:** Store Message Data Only bit⁽¹⁾

TXEN = 1: (FIFO configured as a Transmit FIFO)

This bit is not used and has no effect.

TXEN = 0: (FIFO configured as a Receive FIFO)

1 = Only data bytes will be stored in the FIFO

0 = Full message is stored, including identifier

bit 11-8 **Unimplemented:** Read as '0'

bit 7 **TXEN:** TX/RX Buffer Selection bit

1 = FIFO is a Transmit FIFO

0 = FIFO is a Receive FIFO

Note 1: These bits can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> bits (CiCON<23:21>) = 100).

2: This bit is updated when a message completes (or aborts) or when the FIFO is reset.

3: This bit is reset on any read of this register or when the FIFO is reset.

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REGISTER 30-22: ETHALGNERR: ETHERNET CONTROLLER ALIGNMENT ERRORS STATISTICS REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|------------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ALGNERRCNT<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | ALGNERRCNT<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **ALGNERRCNT<15:0>:** Alignment Error Count bits

Increment count for frames with alignment errors. Note that an alignment error is a frame that has an FCS error and the frame length in bits is not an integral multiple of 8 bits (a.k.a., dribble nibble)

Note 1: This register is only used for RX operations.

2: This register is automatically cleared by hardware after a read operation, unless the byte enables for bytes 0/1 are '0'.

3: It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should be only done for debug/test purposes.

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REGISTER 31-1: CMxCON: COMPARATOR CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|---------------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | R-0 |
| | ON | COE | CPOL ⁽¹⁾ | — | — | — | — | COUT |
| 7:0 | R/W-1 | R/W-1 | U-0 | R/W-0 | U-0 | U-0 | R/W-1 | R/W-1 |
| | EVPOL<1:0> | | — | CREF | — | — | CCH<1:0> | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Comparator ON bit

1 = Module is enabled. Setting this bit does not affect the other bits in this register

0 = Module is disabled and does not consume current. Clearing this bit does not affect the other bits in this register

bit 14 **COE:** Comparator Output Enable bit

1 = Comparator output is driven on the output CxOUT pin

0 = Comparator output is not driven on the output CxOUT pin

bit 13 **CPOL:** Comparator Output Inversion bit⁽¹⁾

1 = Output is inverted

0 = Output is not inverted

bit 12-9 **Unimplemented:** Read as '0'

bit 8 **COUT:** Comparator Output bit

1 = Output of the Comparator is a '1'

0 = Output of the Comparator is a '0'

bit 7-6 **EVPOL<1:0>:** Interrupt Event Polarity Select bits

11 = Comparator interrupt is generated on a low-to-high or high-to-low transition of the comparator output

10 = Comparator interrupt is generated on a high-to-low transition of the comparator output

01 = Comparator interrupt is generated on a low-to-high transition of the comparator output

00 = Comparator interrupt generation is disabled

bit 5 **Unimplemented:** Read as '0'

bit 4 **CREF:** Comparator Positive Input Configure bit

1 = Comparator non-inverting input is connected to the internal CVREF

0 = Comparator non-inverting input is connected to the CxINA pin

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 **CCH<1:0>:** Comparator Negative Input Select bits for Comparator

11 = Comparator inverting input is connected to the IVREF

10 = Comparator inverting input is connected to the CxIND pin

01 = Comparator inverting input is connected to the CxINC pin

00 = Comparator inverting input is connected to the CxINB pin

Note 1: Setting this bit will invert the signal to the comparator interrupt generator as well. This will result in an interrupt being generated on the opposite edge from the one selected by EVPOL<1:0>.

33.3.1 CONTROLLING CONFIGURATION CHANGES

Because peripherals can be disabled during run time, some restrictions on disabling peripherals are needed to prevent accidental configuration changes. PIC32MZ EF devices include two features to prevent alterations to enabled or disabled peripherals:

- Control register lock sequence
- Configuration bit select lock

33.3.1.1 Control Register Lock

Under normal operation, writes to the PMDx registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the PMDLOCK Configuration bit (CFGCON<12>). Setting PMDLOCK prevents writes to the control registers; clearing PMDLOCK allows writes.

To set or clear PMDLOCK, an unlock sequence must be executed. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”* for details.

33.3.1.2 Configuration Bit Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the PMDx registers. The PMDL1WAY Configuration bit (DEVCFG3<28>) blocks the PMDLOCK bit from being cleared after it has been set once. If PMDLOCK remains set, the register unlock procedure does not execute, and the PPS control registers cannot be written to. The only way to clear the bit and re-enable PMD functionality is to perform a device Reset.

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REGISTER 34-4: DEVCFG1/ADEVCFG1: DEVICE CONFIGURATION WORD 1

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|
| 31:24 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | FDMTEN | DMTCNT<4:0> | | | | | FWDTWINSZ<1:0> | |
| 23:16 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | FWDTEN | WINDIS | WDTSPGM | WDTPS<4:0> | | | | |
| 15:8 | R/P | R/P | r-1 | r-1 | r-1 | R/P | R/P | R/P |
| | FCKSM<1:0> | | — | — | — | OSCIOFNC | POSCMOD<1:0> | |
| 7:0 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | IESO | FSOSCEN | DMTINTV<2:0> | | | FNOSC<2:0> | | |

Legend:

R = Readable bit

-n = Value at POR

r = Reserved bit

W = Writable bit

'1' = Bit is set

P = Programmable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31 **FDMTEN:** Deadman Timer enable bit

1 = Deadman Timer is enabled and *cannot* be disabled by software

0 = Deadman Timer is disabled and *can* be enabled by software

bit 30-26 **DMTCNT<4:0>:** Deadman Timer Count Select bits

11111 = Reserved

•
•
•

11000 = Reserved

10111 = 2^{31} (2147483648)

10110 = 2^{30} (1073741824)

10101 = 2^{29} (536870912)

10100 = 2^{28} (268435456)

•
•
•

00001 = 2^9 (512)

00000 = 2^8 (256)

bit 25-24 **FWDTWINSZ<1:0>:** Watchdog Timer Window Size bits

11 = Window size is 25%

10 = Window size is 37.5%

01 = Window size is 50%

00 = Window size is 75%

bit 23 **FWDTEN:** Watchdog Timer Enable bit

1 = Watchdog Timer is enabled and cannot be disabled by software

0 = Watchdog Timer is not enabled; it can be enabled in software

bit 22 **WINDIS:** Watchdog Timer Window Enable bit

1 = Watchdog Timer is in non-Window mode

0 = Watchdog Timer is in Window mode

bit 21 **WDTSPGM:** Watchdog Timer Stop During Flash Programming bit

1 = Watchdog Timer stops during Flash programming

0 = Watchdog Timer runs during Flash programming (for read/execute while programming Flash applications)

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-35: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE) (CONTINUED)

| AC CHARACTERISTICS | | | | Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | |
|--------------------|---------|--|------------------------|---|------|-------|--|
| Param. No. | Symbol | Characteristics | | Min. ⁽¹⁾ | Max. | Units | Conditions |
| IM21 | TR:SCL | SDA _x and SCL _x Rise Time | 100 kHz mode | — | 1000 | ns | Cb is specified to be from 10 to 400 pF |
| | | | 400 kHz mode | 20 + 0.1 Cb | 300 | ns | |
| | | | 1 MHz mode (Note 2) | — | 300 | ns | |
| IM25 | TSU:DAT | Data Input Setup Time | 100 kHz mode | 250 | — | ns | — |
| | | | 400 kHz mode | 100 | — | ns | |
| | | | 1 MHz mode (Note 2) | 100 | — | ns | |
| IM26 | THD:DAT | Data Input Hold Time | 100 kHz mode | 0 | — | μs | — |
| | | | 400 kHz mode | 0 | 0.9 | μs | |
| | | | 1 MHz mode (Note 2) | 0 | 0.3 | μs | |
| IM30 | TSU:STA | Start Condition Setup Time | 100 kHz mode | TPBCLK2 * (BRG + 2) | — | μs | Only relevant for Repeated Start condition |
| | | | 400 kHz mode | TPBCLK2 * (BRG + 2) | — | μs | |
| | | | 1 MHz mode (Note 2) | TPBCLK2 * (BRG + 2) | — | μs | |
| IM31 | THD:STA | Start Condition Hold Time | 100 kHz mode | TPBCLK2 * (BRG + 2) | — | μs | After this period, the first clock pulse is generated |
| | | | 400 kHz mode | TPBCLK2 * (BRG + 2) | — | μs | |
| | | | 1 MHz mode (Note 2) | TPBCLK2 * (BRG + 2) | — | μs | |
| IM33 | TSU:STO | Stop Condition Setup Time | 100 kHz mode | TPBCLK2 * (BRG + 2) | — | μs | — |
| | | | 400 kHz mode | TPBCLK2 * (BRG + 2) | — | μs | |
| | | | 1 MHz mode (Note 2) | TPBCLK2 * (BRG + 2) | — | μs | |
| IM34 | THD:STO | Stop Condition Hold Time | 100 kHz mode | TPBCLK2 * (BRG + 2) | — | ns | — |
| | | | 400 kHz mode | TPBCLK2 * (BRG + 2) | — | ns | |
| | | | 1 MHz mode (Note 2) | TPBCLK2 * (BRG + 2) | — | ns | |
| IM40 | TAA:SCL | Output Valid from Clock | 100 kHz mode | — | 3500 | ns | — |
| | | | 400 kHz mode | — | 1000 | ns | — |
| | | | 1 MHz mode (Note 2) | — | 350 | ns | — |
| IM45 | TBF:SDA | Bus Free Time | 100 kHz mode | 4.7 | — | μs | The amount of time the bus must be free before a new transmission can start |
| | | | 400 kHz mode | 1.3 | — | μs | |
| | | | 1 MHz mode (Note 2) | 0.5 | — | μs | |
| IM50 | Cb | Bus Capacitive Loading | — | — | — | pF | See parameter DO58 |
| IM51 | TPGD | Pulse Gobbler Delay | 52 | 312 | — | ns | See Note 3 |

Note 1: BRG is the value of the I²C Baud Rate Generator.

2: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

3: The typical value for this parameter is 104 ns.

40.0 AC AND DC CHARACTERISTICS GRAPHS

Note: The graphs provided are a statistical summary based on a limited number of samples and are provided for design guidance purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

FIGURE 40-1: V_{OH} – 4x DRIVER PINS

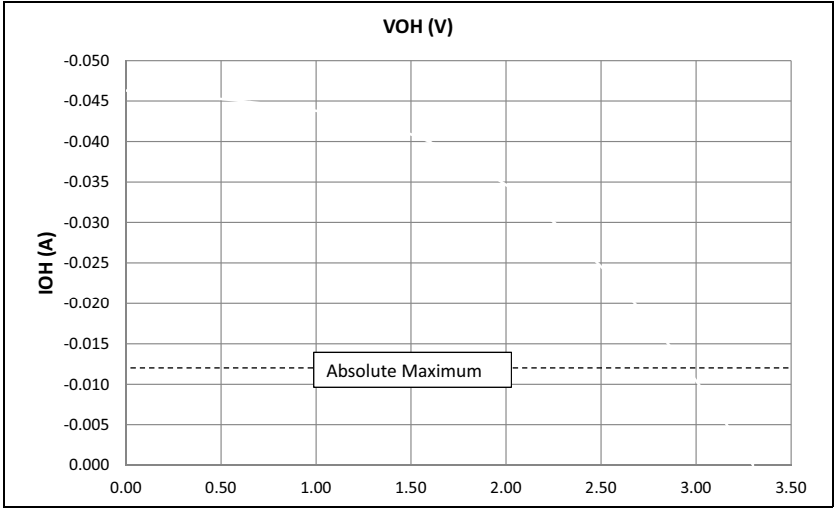


FIGURE 40-3: V_{OH} – 8x DRIVER PINS

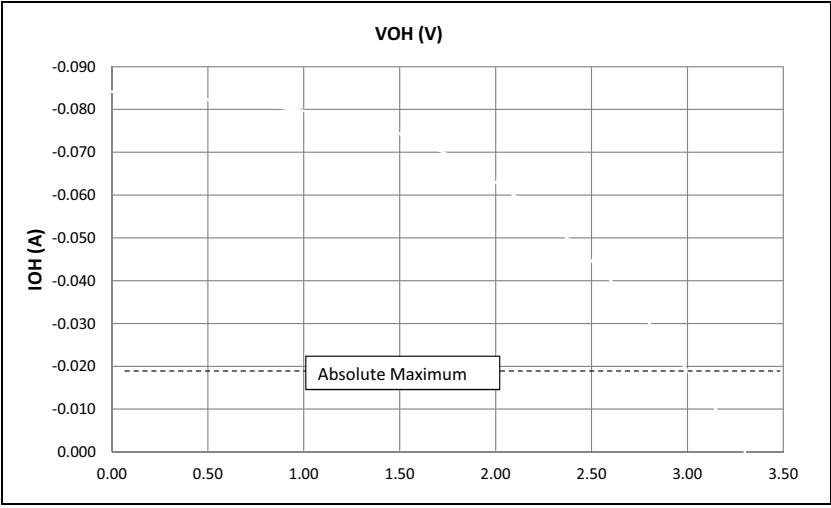


FIGURE 40-2: V_{OL} – 4x DRIVER PINS

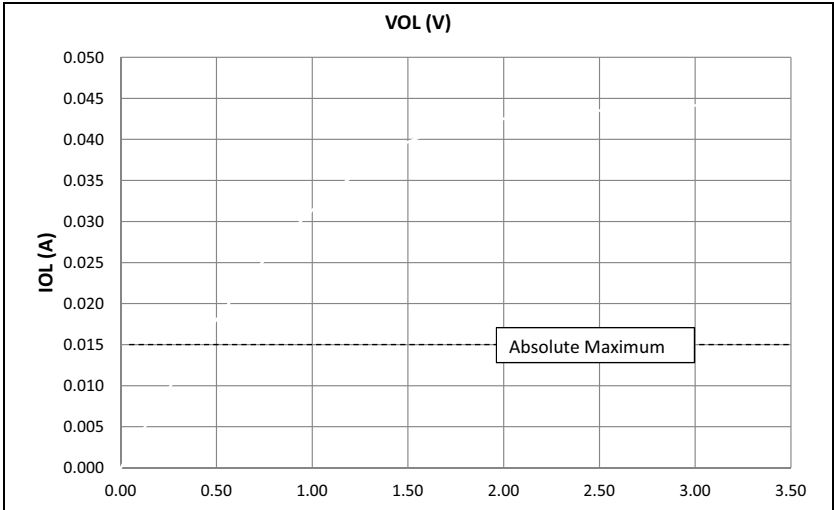
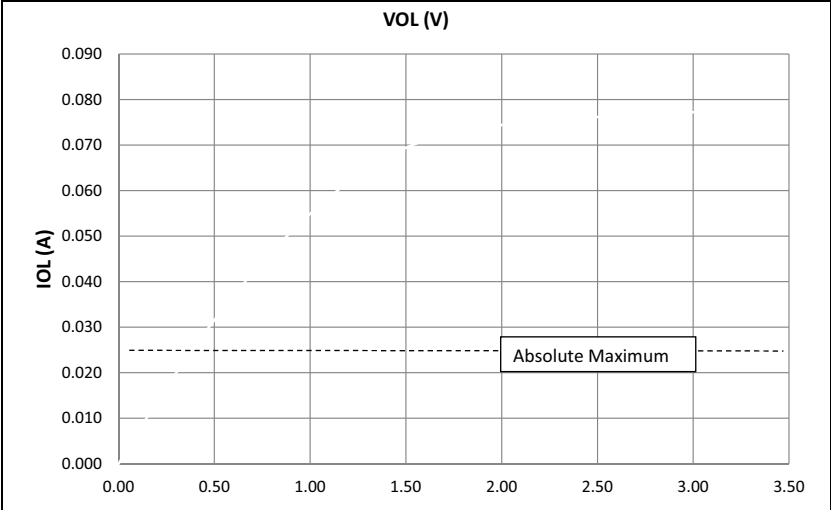


FIGURE 40-4: V_{OL} – 8x DRIVER PINS



PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE C-1: MAJOR SECTION UPDATES (CONTINUED)

| Section Name | Update Description |
|---|---|
| 27.0 “Random Number Generator (RNG)” | The TRNGMODE bit was added to the RNGCON register (see Register 27-2). |
| 28.0 “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)” | <p>The S&H Block Diagram was updated (see Figure 28-2).</p> <p>The registers, ADCTRG4 through ADCTRG8, were removed.</p> <p>The bit value definitions for the ADCSEL<1:0> and CONCLKDIV<5:0> bits in the ADCCON3 register were updated (see Register 28-3).</p> <p>The bit names in the ADC Status registers (Register 28-12 and Register 28-13) were updated to match the names in the SFR summary table.</p> <p>The ADCTRGSNS register was updated (see Register 28-26).</p> <p>The POR values were changed in the ADC System Configuration registers (see Register 28-34 and Register 28-35).</p> |
| 34.0 “Special Features” | The FDBGWP bit was removed from the DEVCFG0/ADEVCFG0 registers (see Register 34-3). |
| 37.0 “Electrical Characteristics” | <p>V-Temp ($-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$) information was removed from all tables.</p> <p>The operating conditions voltage range was updated in the Absolute Maximum Ratings and in all tables to: 2.1V to 3.6V.</p> <p>Notes on Maximum value operating conditions were added to the Operating, Idle, and Power-Down Current tables (see Table 37-6, Table 37-7, and Table 37-8, respectively).</p> <p>The conditions for System Timing Requirement parameters OS55a and OS55b were updated (see Table 37-18).</p> <p>The Internal FRC Accuracy specifications were updated (see Table 37-20).</p> <p>The Internal LPRC Accuracy specifications were updated (see Table 37-21).</p> <p>The ADC Module Specifications were updated (see Table 37-38).</p> <p>The Analog-to-Digital Conversion Timing Requirements were updated (see Table 37-39).</p> |
| Appendix B: “Migrating from PIC32MZ EC to PIC32MZ EF” | This appendix was added, which provides an overview of considerations for migrating from PIC32MZ EC devices to the PIC32MZ EF family of devices. |
| Product Identification System | V-Temp ($-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$) information was removed. |