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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	EBI/EMI, Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	97
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 48x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	124-VFTLA Dual Rows, Exposed Pad
Supplier Device Package	124-VTLA (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1024efg124-i-tl

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 1-12: PMP PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/LQFP			
PMA0	30	44	B24	30	I/O	TTL/ST	Parallel Master Port Address bit 0 Input (Buffered Slave modes) and Output (Master modes)
PMA1	29	43	A28	51	I/O	TTL/ST	Parallel Master Port Address bit 1 Input (Buffered Slave modes) and Output (Master modes)
PMA2	10	16	B9	21	O	—	Parallel Master Port Address (Demultiplexed Master modes)
PMA3	6	12	B7	52	O	—	
PMA4	5	11	A8	68	O	—	
PMA5	4	2	B1	2	O	—	
PMA6	16	6	B3	6	O	—	
PMA7	22	33	A23	48	O	—	
PMA8	42	65	A44	91	O	—	
PMA9	41	64	B36	90	O	—	
PMA10	21	32	B18	47	O	—	
PMA11	27	41	A27	29	O	—	
PMA12	24	7	A6	11	O	—	
PMA13	23	34	B19	28	O	—	
PMA14	45	61	A42	87	O	—	
PMA15	43	68	B38	97	O	—	
PMCS1	45	61	A42	87	O	—	Parallel Master Port Chip Select 1 Strobe
PMCS2	43	68	B38	97	O	—	Parallel Master Port Chip Select 2 Strobe
PMD0	58	91	B52	135	I/O	TTL/ST	Parallel Master Port Data (Demultiplexed Master mode) or Address/Data (Multiplexed Master modes)
PMD1	61	94	A64	138	I/O	TTL/ST	
PMD2	62	98	A66	142	I/O	TTL/ST	
PMD3	63	99	B56	143	I/O	TTL/ST	
PMD4	64	100	A67	144	I/O	TTL/ST	
PMD5	1	3	A3	3	I/O	TTL/ST	
PMD6	2	4	B2	4	I/O	TTL/ST	
PMD7	3	5	A4	5	I/O	TTL/ST	
PMD8	—	88	B50	128	I/O	TTL/ST	
PMD9	—	87	A60	127	I/O	TTL/ST	
PMD10	—	86	B49	125	I/O	TTL/ST	
PMD11	—	85	A59	124	I/O	TTL/ST	
PMD12	—	79	B43	112	I/O	TTL/ST	
PMD13	—	80	A54	113	I/O	TTL/ST	
PMD14	—	77	B42	110	I/O	TTL/ST	
PMD15	—	78	A53	111	I/O	TTL/ST	
PMALL	30	44	B24	30	O	—	Parallel Master Port Address Latch Enable Low Byte (Multiplexed Master modes)
PMALH	29	43	A28	51	O	—	Parallel Master Port Address Latch Enable High Byte (Multiplexed Master modes)
PMRD	53	9	A7	13	O	—	Parallel Master Port Read Strobe
PMWR	52	8	B5	12	O	—	Parallel Master Port Write Strobe

Legend:

CMOS = CMOS-compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = Transistor-transistor Logic input buffer

Analog = Analog input
O = Output
PPS = Peripheral Pin Select

P = Power
I = Input

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REGISTER 9-1: PRECON: PREFETCH MODULE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0	U-0
	—	—	—	—	—	PFMSECEN	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-1	R/W-1	R/W-1
	—	—	PREFEN<1:0>		—	PFMWS<2:0> ⁽¹⁾		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-27 **Unimplemented:** Read as '0'

bit 26 **PFMSECEN:** Flash SEC Interrupt Enable bit

1 = Generate an interrupt when the PFMSEC bit (PRESTAT<26>) is set

0 = Do not generate an interrupt when the PFMSEC bit is set

bit 25-6 **Unimplemented:** Read as '0'

bit 5-4 **PREFEN<1:0>:** Predictive Prefetch Enable bits

11 = Enable predictive prefetch for any address

10 = Enable predictive prefetch for CPU instructions and CPU data

01 = Enable predictive prefetch for CPU instructions only

00 = Disable predictive prefetch

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **PFMWS<2:0>:** PFM Access Time Defined in Terms of SYSCLK Wait States bits⁽¹⁾

111 = Seven Wait states

-
-
-

010 = Two Wait states

001 = One Wait state

000 = Zero Wait states

Note 1: For the Wait states to SYSCLK relationship, refer to Table 37-13 in **Section 37.0 “Electrical Characteristics”**.

10.1 DMA Control Registers

TABLE 10-1: DMA GLOBAL REGISTER MAP

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1000	DMACON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	SUSPEND	DMABUSY	—	—	—	—	—	—	—	—	—	—	—	0000
1010	DMASTAT	31:16	RDWR	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	DMACH<2:0>			0000
1020	DMAADDR	31:16	DMAADDR<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

TABLE 10-2: DMA CRC REGISTER MAP

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
1030	DCRCCON	31:16	—	—	BYTO<1:0>		WBO	—	—	BITO	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	PLEN<4:0>					CRCEN	CRCAPP	CRCTYP	—	—	CRCCH<2:0>		0000	
1040	DCRCDATA	31:16	DCRCDATA<31:0>																0000
		15:0																	0000
1050	DCRCXOR	31:16	DCRCXOR<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

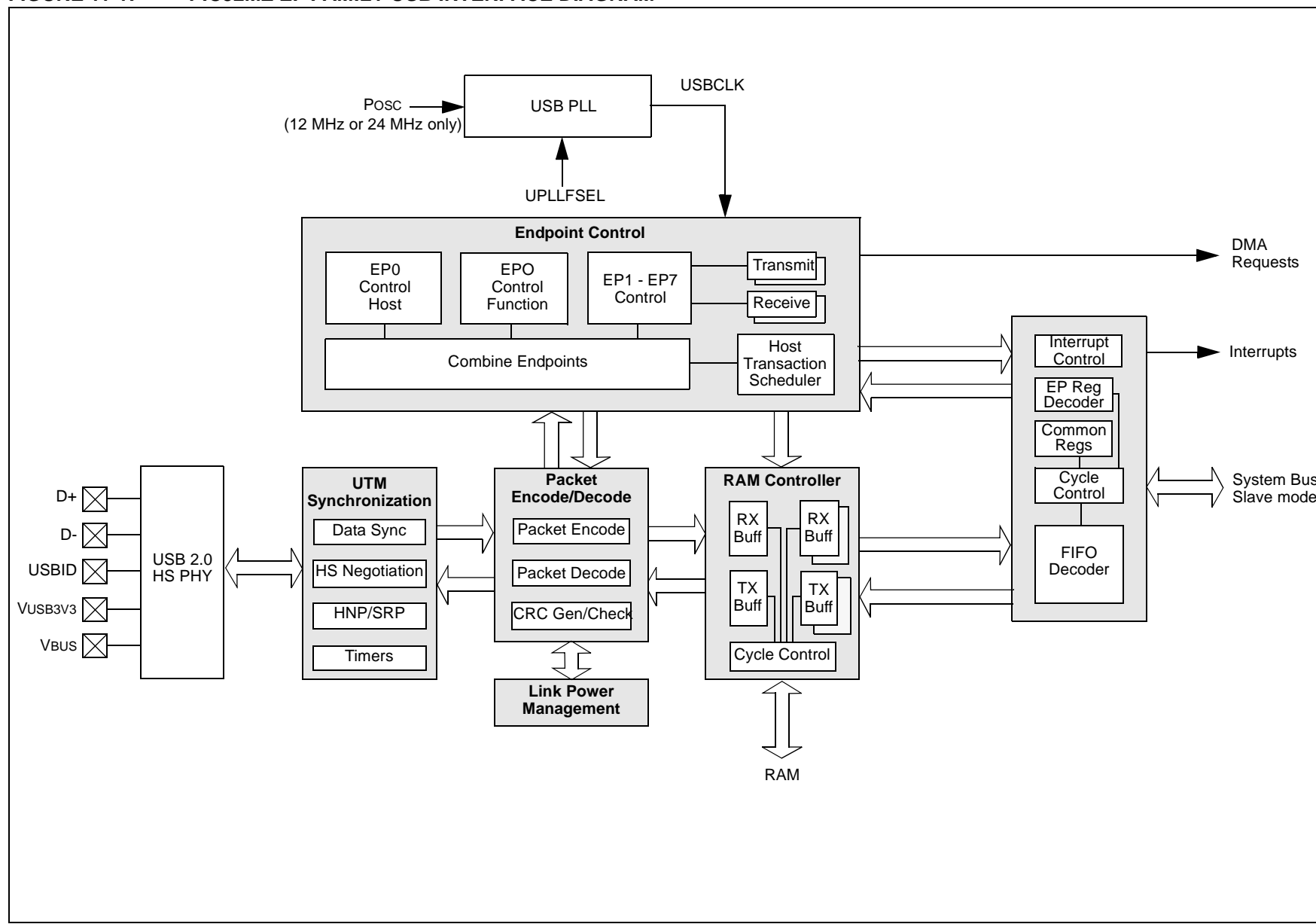
FIGURE 11-1: PIC32MZ EF FAMILY USB INTERFACE DIAGRAM

TABLE 11-1: USB REGISTER MAP 1 (CONTINUED)

Virtual Address (BF8E_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
3170	USB E7CSR0	31:16 15:0	Indexed by the same bits in USBIE7CSR0																0000 0000
3174	USB E7CSR1	31:16 15:0	Indexed by the same bits in USBIE7CSR1																0000 0000
3178	USB E7CSR2	31:16 15:0	Indexed by the same bits in USBIE7CSR2																0000 0000
317C	USB E7CSR3	31:16 15:0	Indexed by the same bits in USBIE7CSR3																0000 0000
3200	USB DMAINT	31:16 15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
3204	USB DMA1C	31:16 15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
3208	USB DMA1A	31:16 15:0	DMAADDR<31:16> DMAADDR<15:0>																0000 0000
320C	USB DMA1N	31:16 15:0	DMACOUNT<31:16> DMACOUNT<15:0>																0000 0000
3214	USB DMA2C	31:16 15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
3218	USB DMA2A	31:16 15:0	DMAADDR<31:16> DMAADDR<15:0>																0000 0000
321C	USB DMA2N	31:16 15:0	DMACOUNT<31:16> DMACOUNT<15:0>																0000 0000
3224	USB DMA3C	31:16 15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
3228	USB DMA3A	31:16 15:0	DMAADDR<31:16> DMAADDR<15:0>																0000 0000
322C	USB DMA3N	31:16 15:0	DMACOUNT<31:16> DMACOUNT<15:0>																0000 0000
3234	USB DMA4C	31:16 15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
3238	USB DMA4A	31:16 15:0	DMAADDR<31:16> DMAADDR<15:0>																0000 0000
323C	USB DMA4N	31:16 15:0	DMACOUNT<31:16> DMACOUNT<15:0>																0000 0000
3244	USB DMA5C	31:16 15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
 - 2: Host mode.
 - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
 - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

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REGISTER 11-9: USBIENCSR1: USB INDEXED ENDPOINT CONTROL STATUS REGISTER 1 (ENDPOINT 1-7) (CONTINUED)

bit 18 **OVERRUN:** Data Overrun Status bit (*Device mode*)

1 = An OUT packet cannot be loaded into the RX FIFO.

0 = Written by software to clear this bit

This bit is only valid when the endpoint is operating in ISO mode. In Bulk mode, it always returns zero.

ERROR: No Data Packet Received Status bit (*Host mode*)

1 = Three attempts have been made to receive a packet and no data packet has been received. An interrupt is generated.

0 = Written by the software to clear this bit.

This bit is only valid when the RX endpoint is operating in Bulk or Interrupt mode. In ISO mode, it always returns zero.

bit 17 **FIFOFULL:** FIFO Full Status bit

1 = No more packets can be loaded into the RX FIFO

0 = The RX FIFO has at least one free space

bit 16 **RXPKT RDY:** Data Packet Reception Status bit

1 = A data packet has been received. An interrupt is generated.

0 = Written by software to clear this bit when the packet has been unloaded from the RX FIFO.

bit 15-11 **MULT<4:0>:** Multiplier Control bits

For Isochronous/Interrupt endpoints or of packet splitting on Bulk endpoints, multiplies TXMAXP by MULT+1 for the payload size.

For Bulk endpoints, MULT can be up to 32 and defines the number of “USB” packets of the specified payload into which a single data packet placed in the FIFO should be split, prior to transfer. The data packet is required to be an exact multiple of the payload specified by TXMAXP.

For Isochronous/Interrupts endpoints operating in Hi-Speed mode, MULT may be either 2 or 3 and specifies the maximum number of such transactions that can take place in a single microframe.

bit 10-0 **RXMAXP<10:0>:** Maximum RX Payload Per Transaction Control bits

This field sets the maximum payload (in bytes) transmitted in a single transaction. The value is subject to the constraints placed by the USB Specification on packet sizes for Bulk, Interrupt and Isochronous transfers in Full-Speed and Hi-Speed operations.

RXMAXP must be set to an even number of bytes for proper interrupt generation in DMA Mode 1.

TABLE 12-12: PORTE REGISTER MAP FOR 64-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0400	ANSELE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ANSE7	ANSE6	ANSE5	ANSE4	—	—	—	—	00F0
0410	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	00FF
0420	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
0430	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx
0440	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	0000
0450	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPUE3	CNPUE2	CNPUE1	CNPUE0	0000
0460	CNPDE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNPDE7	CNPDE6	CNPDE5	CNPDE4	CNPDE3	CNPDE2	CNPDE1	CNPDE0	0000
0470	CNCONE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0480	CNENE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNENE7	CNENE6	CNENE5	CNENE4	CNENE3	CNENE2	CNENE1	CNENE0	0000
0490	CNSTATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CN STATE7	CN STATE6	CN STATE5	CN STATE4	CN STATE3	CN STATE2	CN STATE1	CN STATE0	0000
04A0	CNNEE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNNEE7	CNNEE6	CNNEE5	CNNEE4	CNNEE3	CNNEE2	CNNEE1	CNNEE0	0000
04B0	CNFE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNFE7	CNFE6	CNFE5	CNFE4	CNFE3	CNFE2	CNFE1	CNFE0	0000
04C0	SRCON0E	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SR0E3	SR0E2	SR0E1	SR0E0	0000
04D0	SRCON1E	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SR1E3	SR1E2	SR1E1	SR1E0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

REGISTER 19-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

- bit 17 **SPIFE**: Frame Sync Pulse Edge Select bit (Framed SPI mode only)
 1 = Frame synchronization pulse coincides with the first bit clock
 0 = Frame synchronization pulse precedes the first bit clock
- bit 16 **ENHBUF**: Enhanced Buffer Enable bit⁽¹⁾
 1 = Enhanced Buffer mode is enabled
 0 = Enhanced Buffer mode is disabled
- bit 15 **ON**: SPI/I²S Module On bit
 1 = SPI/I²S module is enabled
 0 = SPI/I²S module is disabled
- bit 14 **Unimplemented**: Read as '0'
- bit 13 **SIDL**: Stop in Idle Mode bit
 1 = Discontinue operation when CPU enters in Idle mode
 0 = Continue operation in Idle mode
- bit 12 **DISSDO**: Disable SDOx pin bit⁽⁴⁾
 1 = SDOx pin is not used by the module. Pin is controlled by associated PORT register
 0 = SDOx pin is controlled by the module
- bit 11-10 **MODE<32,16>**: 32/16-Bit Communication Select bits
 When AUDEN = 1:
- | MODE32 | MODE16 | Communication |
|--------|--------|---|
| 1 | 1 | 24-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame |
| 1 | 0 | 32-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame |
| 0 | 1 | 16-bit Data, 16-bit FIFO, 32-bit Channel/64-bit Frame |
| 0 | 0 | 16-bit Data, 16-bit FIFO, 16-bit Channel/32-bit Frame |
- When AUDEN = 0:
- | MODE32 | MODE16 | Communication |
|--------|--------|---------------|
| 1 | x | 32-bit |
| 0 | 1 | 16-bit |
| 0 | 0 | 8-bit |
- bit 9 **SMP**: SPI Data Input Sample Phase bit
 Master mode (MSTEN = 1):
 1 = Input data sampled at end of data output time
 0 = Input data sampled at middle of data output time
 Slave mode (MSTEN = 0):
 SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.
- bit 8 **CKE**: SPI Clock Edge Select bit⁽²⁾
 1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
 0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)
- bit 7 **SSEN**: Slave Select Enable (Slave mode) bit
 1 = \overline{SSx} pin is used for Slave mode
 0 = \overline{SSx} pin is not used for Slave mode, pin is controlled by the port function.
- bit 6 **CKP**: Clock Polarity Select bit⁽³⁾
 1 = Idle state for clock is a high level; active state is a low level
 0 = Idle state for clock is a low level; active state is a high level

- Note 1:** This bit can only be written when the ON bit = 0. Refer to **Section 37.0 “Electrical Characteristics”** for maximum clock frequency requirements.
- 2:** This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).
- 3:** When AUDEN = 1, the SPI/I²S module functions as if the CKP bit is equal to '1', regardless of the actual value of the CKP bit.
- 4:** This bit present for legacy compatibility and is superseded by PPS functionality on these devices (see **Section 12.4 “Peripheral Pin Select (PPS)”** for more information).

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REGISTER 20-1: SQI1XCON1: SQI XIP CONTROL REGISTER 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DUMMYBYTES<2:0>			ADDRBYTES<2:0>			READOPCODE<7:6>	
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	READOPCODE<5:0>						TYPEDATA<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TYPEDUMMY<1:0>		TYPEMODE<1:0>		TYPEADDR<1:0>		TYPECMD<1:0>	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-21 **DUMMYBYTES<2:0>:** Transmit Dummy Bytes bits

111 = Transmit seven dummy bytes after the address bytes

•
•
•

011 = Transmit three dummy bytes after the address bytes

010 = Transmit two dummy bytes after the address bytes

001 = Transmit one dummy bytes after the address bytes

000 = Transmit zero dummy bytes after the address bytes

bit 20-18 **ADDRBYTES<2:0>:** Address Cycle bits

111 = Reserved

•
•
•

101 = Reserved

100 = Four address bytes

011 = Three address bytes

010 = Two address bytes

001 = One address bytes

000 = Zero address bytes

bit 17-10 **READOPCODE<7:0>:** Op code Value for Read Operation bits

These bits contain the 8-bit op code value for read operation.

bit 9-8 **TYPEDATA<1:0>:** SQI Type Data Enable bits

The boot controller will receive the data in Single Lane, Dual Lane, or Quad Lane.

11 = Reserved

10 = Quad Lane mode data is enabled

01 = Dual Lane mode data is enabled

00 = Single Lane mode data is enabled

bit 7-6 **TYPEDUMMY<1:0>:** SQI Type Dummy Enable bits

The boot controller will send the dummy in Single Lane, Dual Lane, or Quad Lane.

11 = Reserved

10 = Quad Lane mode dummy is enabled

01 = Dual Lane mode dummy is enabled

00 = Single Lane mode dummy is enabled

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 20-9: SQI1INTSTAT: SQI INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0, HS DMA EIF	R/W-0, HS PKT COMPIF	R/W-0, HS BD DONEIF	R/W-0, HS CON THRIF
7:0	R/W-1, HS CON EMPTYIF	R/W-0, HS CON FULLIF	R/W-1, HS RXTHRIF ⁽¹⁾	R/W-0, HS RXFULLIF	R/W-1, HS RX EMPTYIF	R/W-1, HS TXTHRIF	R/W-0, HS TXFULLIF	R/W-1, HS TX EMPTYIF

Legend:

R = Readable bit

-n = Value at POR

HS = Hardware Set

W = Writable bit

'1' = Bit is set

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11 **DMAEIF:** DMA Bus Error Interrupt Flag bit

1 = DMA bus error has occurred

0 = DMA bus error has not occurred

bit 10 **PKTCOMPIF:** DMA Buffer Descriptor Processor Packet Completion Interrupt Flag bit

1 = DMA BD packet is complete

0 = DMA BD packet is in progress

bit 9 **BDDONEIF:** DMA Buffer Descriptor Done Interrupt Flag bit

1 = DMA BD process is done

0 = DMA BD process is in progress

bit 8 **CONTHRIF:** Control Buffer Threshold Interrupt Flag bit

1 = The control buffer has more than THRES words of space available

0 = The control buffer has less than THRES words of space available

bit 7 **CONEMPTYIF:** Control Buffer Empty Interrupt Flag bit

1 = Control buffer is empty

0 = Control buffer is not empty

bit 6 **CONFULLIF:** Control Buffer Full Interrupt Flag bit

1 = Control buffer is full

0 = Control buffer is not full

bit 5 **RXTHRIF:** Receive Buffer Threshold Interrupt Flag bit⁽¹⁾

1 = Receive buffer has more than RXINTTHR words of space available

0 = Receive buffer has less than RXINTTHR words of space available

bit 4 **RXFULLIF:** Receive Buffer Full Interrupt Flag bit

1 = Receive buffer is full

0 = Receive buffer is not full

bit 3 **RXEMPTYIF:** Receive Buffer Empty Interrupt Flag bit

1 = Receive buffer is empty

0 = Receive buffer is not empty

Note 1: In Boot/XIP mode, the POR value of the receive buffer threshold is zero. Therefore, this bit will be set to a '1', immediately after a POR until a read request on the System Bus is received.

Note: The bits in the register are cleared by writing a '1' to the corresponding bit position.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 20-14: SQI1BDCON: SQI BUFFER DESCRIPTOR CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	—	START	POLLEN	DMAEN

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-3 **Unimplemented:** Read as '0'

bit 2 **START:** Buffer Descriptor Processor Start bit

1 = Start the buffer descriptor processor

0 = Disable the buffer descriptor processor

bit 1 **POLLEN:** Buffer Descriptor Poll Enable bit

1 = BDP poll is enabled

0 = BDP poll is not enabled

bit 0 **DMAEN:** DMA Enable bit

1 = DMA is enabled

0 = DMA is disabled

REGISTER 20-15: SQI1BDCURADD: SQI BUFFER DESCRIPTOR CURRENT ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

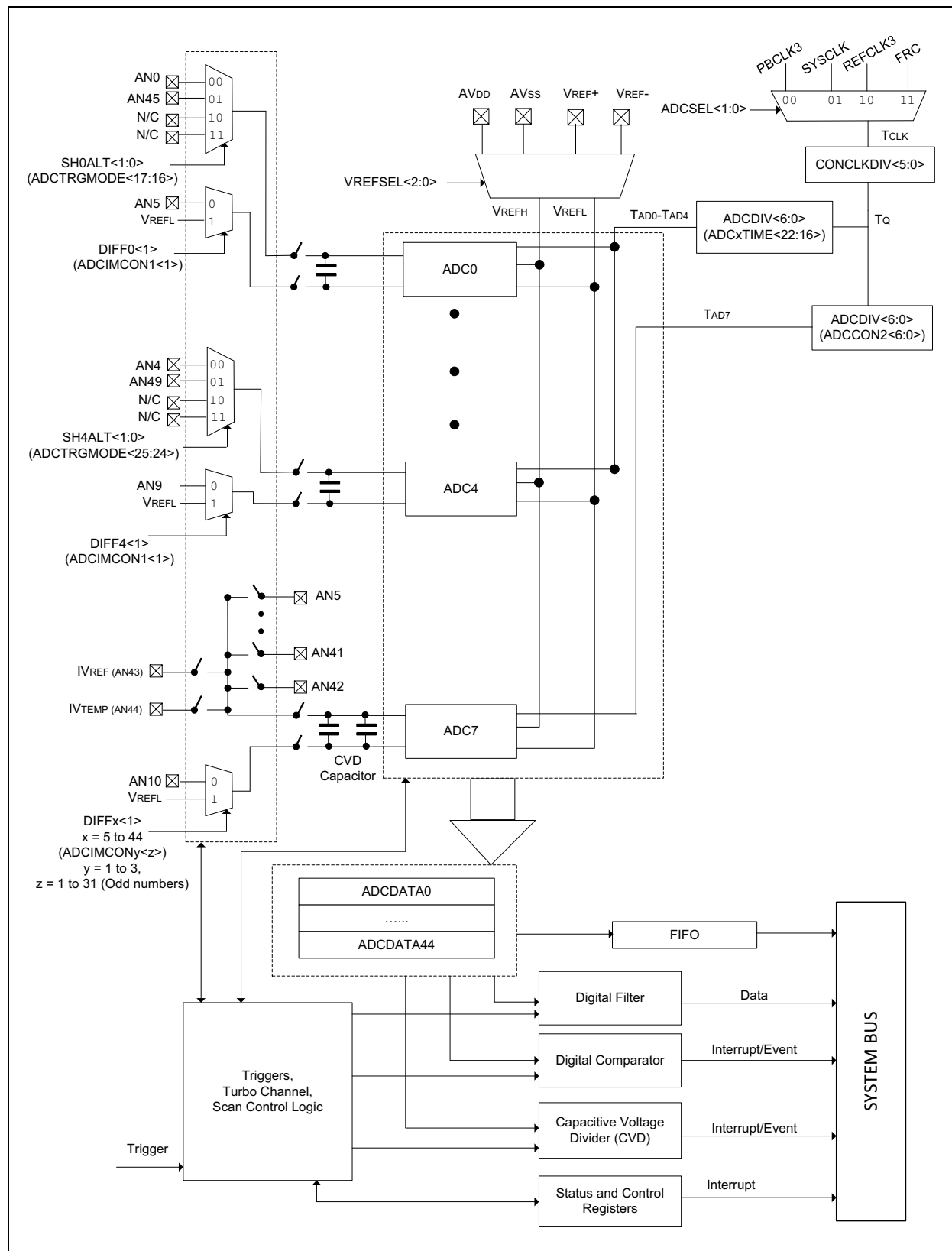
'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **BDCURRADDR<31:0>:** Current Buffer Descriptor Address bits

These bits contain the address of the current descriptor being processed by the Buffer Descriptor Processor.

FIGURE 28-1: ADC BLOCK DIAGRAM



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REGISTER 29-2: CiCFG: CAN BAUD RATE CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	WAKFIL	—	—	—	SEG2PH<2:0> ^(1,4)		
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SEG2PHTS ⁽¹⁾	SAM ⁽²⁾	SEG1PH<2:0>			PRSEG<2:0>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SJW<1:0> ⁽³⁾		BRP<5:0>					

Legend: HC = Hardware Clear S = Settable bit
R = Readable bit W = Writable bit P = Programmable bit r = Reserved bit
U = Unimplemented bit -n = Bit Value at POR: ('0', '1', x = Unknown)

bit 31-23 **Unimplemented:** Read as '0'

bit 22 **WAKFIL:** CAN Bus Line Filter Enable bit
1 = Use CAN bus line filter for wake-up
0 = CAN bus line filter is not used for wake-up

bit 21-19 **Unimplemented:** Read as '0'

bit 18-16 **SEG2PH<2:0>:** Phase Buffer Segment 2 bits^(1,4)

111 = Length is 8 x Tq

•
•
•

000 = Length is 1 x Tq

bit 15 **SEG2PHTS:** Phase Segment 2 Time Select bit⁽¹⁾

1 = Freely programmable

0 = Maximum of SEG1PH or Information Processing Time, whichever is greater

bit 14 **SAM:** Sample of the CAN Bus Line bit⁽²⁾

1 = Bus line is sampled three times at the sample point

0 = Bus line is sampled once at the sample point

bit 13-11 **SEG1PH<2:0>:** Phase Buffer Segment 1 bits⁽⁴⁾

111 = Length is 8 x Tq

•
•
•

000 = Length is 1 x Tq

Note 1: $SEG2PH \leq SEG1PH$. If SEG2PHTS is clear, SEG2PH will be set automatically.

2: 3 Time bit sampling is not allowed for BRP < 2.

3: $SJW \leq SEG2PH$.

4: The Time Quanta per bit must be greater than 7 (that is, TqBIT > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

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REGISTER 30-27: EMAC1CLRT: ETHERNET CONTROLLER MAC COLLISION WINDOW/RETRY LIMIT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-1	R/W-1	R/W-0	R/W-1	R/W-1	R/W-1
	—	—	CWINDOW<5:0>					
7:0	U-0	U-0	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1
	—	—	—	—	RETX<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13-8 **CWINDOW<5:0>:** Collision Window bits

This is a programmable field representing the slot time or collision window during which collisions occur in properly configured networks. Since the collision window starts at the beginning of transmission, the preamble and SFD is included. Its default of 0x37 (55d) corresponds to the count of frame bytes at the end of the window.

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **RETX<3:0>:** Retransmission Maximum bits

This is a programmable field specifying the number of retransmission attempts following a collision before aborting the packet due to excessive collisions. The Standard specifies the maximum number of attempts (attemptLimit) to be 0xF (15d). Its default is '0xF'.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

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REGISTER 31-2: CMSTAT: COMPARATOR STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	R-0	R-0
	—	—	—	—	—	—	C2OUT	C1OUT

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-2 **Unimplemented:** Read as '0'

bit 1 **C2OUT:** Comparator Output bit

1 = Output of Comparator 2 is a '1'

0 = Output of Comparator 2 is a '0'

bit 0 **C1OUT:** Comparator Output bit

1 = Output of Comparator 1 is a '1'

0 = Output of Comparator 1 is a '0'

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 34-3: DEVCFG0/ADEVCFG0: DEVICE CONFIGURATION WORD 0 (CONTINUED)

- bit 10 **FSLEEP**: Flash Sleep Mode bit
1 = Flash is powered down when the device is in Sleep mode
0 = Flash remains powered when the device is in Sleep mode
- bit 9-8 **FECCCON<1:0>**: Dynamic Flash ECC Configuration bits
Upon a device Reset, the value of these bits is copied to the ECCCON<1:0> bits (CFGCON<5:4>).
11 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are writable)
10 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are locked)
01 = Dynamic Flash ECC is enabled (ECCCON<1:0> bits are locked)
00 = Flash ECC is enabled (ECCCON<1:0> bits are locked; disables word Flash writes)
- bit 7 **Reserved**: Write as '1'
- bit 6 **BOOTISA**: Boot ISA Selection bit
1 = Boot code and Exception code is MIPS32®
(ISAONEXC bit is set to '0' and the ISA<1:0> bits are set to '10' in the CP0 Config3 register)
0 = Boot code and Exception code is microMIPS™
(ISAONEXC bit is set to '1' and the ISA<1:0> bits are set to '11' in the CP0 Config3 register)
- bit 5 **TRCEN**: Trace Enable bit
1 = Trace features in the CPU are enabled
0 = Trace features in the CPU are disabled
- bit 4-3 **ICESEL<1:0>**: In-Circuit Emulator/Debugger Communication Channel Select bits
11 = PGEC1/PGED1 pair is used
10 = PGEC2/PGED2 pair is used
01 = Reserved
00 = Reserved
- bit 2 **JTAGEN**: JTAG Enable bit⁽¹⁾
1 = JTAG is enabled
0 = JTAG is disabled
- bit 1-0 **DEBUG<1:0>**: Background Debugger Enable bits (forced to '11' if code-protect is enabled)
1x = Debugger is disabled
0x = Debugger is enabled

Note 1: This bit sets the value of the JTAGEN bit in the CFGCON register.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-11: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS (CONTINUED)

DC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Sym.	Characteristic	Min.	Typ.	Max.	Units	Conditions ⁽¹⁾
DO20a	VOH1	Output High Voltage I/O Pins: 4x Source Driver Pins - RA3, RA9, RA10, RA14, RA15 RB0-RB2, RB4, RB6-RB7, RB11, RB13 RC12-RC15 RD0, RD6-RD7, RD11, RD14 RE8, RE9 RF2, RF3, RF8 RG15 RH0, RH1, RH4-RH6, RH8-RH13 RJ0-RJ2, RJ8, RJ9, RJ11	1.5	—	—	V	IOH ≥ -14 mA, VDD = 3.3V
			2.0	—	—	V	IOH ≥ -12 mA, VDD = 3.3V
			3.0	—	—	V	IOH ≥ -7 mA, VDD = 3.3V
		Output High Voltage I/O Pins: 8x Source Driver Pins - RA0-RA2, RA4, RA5 RB3, RB5, RB8-RB10, RB12, RB14, RB15 RC1-RC4 RD1-RD5, RD9, RD10, RD12, RD13, RD15 RE4-RE7 RF0, RF4, RF5, RF12, RF13 RG0, RG1, RG6-RG9 RH2, RH3, RH7, RH14, RH15 RJ3-RJ7, RJ10, RJ12-RJ15 RK0-RK7	1.5	—	—	V	IOH ≥ -22 mA, VDD = 3.3V
			2.0	—	—	V	IOH ≥ -18 mA, VDD = 3.3V
			3.0	—	—	V	IOH ≥ -10 mA, VDD = 3.3V
		Output High Voltage I/O Pins: 12x Source Driver Pins - RA6, RA7 RE0-RE3 RF1 RG12-RG14	1.5	—	—	V	IOH ≥ -32 mA, VDD = 3.3V
			2.0	—	—	V	IOH ≥ -25 mA, VDD = 3.3V
			3.0	—	—	V	IOH ≥ -14 mA, VDD = 3.3V

Note 1: Parameters are characterized, but not tested.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-14: COMPARATOR SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions (see Note 3): 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Comments
D300	VIOFF	Input Offset Voltage	—	±10	—	mV	AVDD = VDD, AVSS = VSS
D301	VICM	Input Common Mode Voltage	0	—	VDD	V	AVDD = VDD, AVSS = VSS (Note 2)
D302	CMRR	Common Mode Rejection Ratio	55	—	—	dB	Max VICM = (VDD – 1)V (Note 2, 4)
D303	TRESP	Response Time	—	150	—	ns	AVDD = VDD, AVSS = VSS (Notes 1, 2)
D304	ON2OV	Comparator Enabled to Output Valid	—	—	10	µs	Comparator module is configured before setting the comparator ON bit (Note 2)
D305	IVREF	Internal Voltage Reference	1.194	1.2	1.206	V	—

Note 1: Response time measured with one comparator input at (VDD – 1.5)/2, while the other input transitions from VSS to VDD.

2: These parameters are characterized but not tested.

3: The Comparator module is functional at VBORMIN < VDD < VDDMIN, but with degraded performance. Unless otherwise stated, module functionality is guaranteed, but not characterized.

4: CMRR measurement characterized with a 1 MΩ resistor in parallel with a 25 pF capacitor to VSS.

TABLE 37-15: COMPARATOR VOLTAGE REFERENCE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions (see Note 3): 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Comments
D312	TSET	Internal 4-bit DAC Comparator Reference Settling time	—	—	10	µs	See Note 1
D313	DACREFH	CVREF Input Voltage Reference Range	AVSS	—	AVDD	V	CVRSRC with CVRSS = 0
			VREF-	—	VREF+	V	CVRSRC with CVRSS = 1
D314	DVREF	CVREF Programmable Output Range	0	—	0.625 x DACREFH	V	0 to 0.625 DACREFH with DACREFH/24 step size
			0.25 x DACREFH	—	0.719 x DACREFH	V	0.25 x DACREFH to 0.719 DACREFH with DACREFH/32 step size
D315	DACRES	Resolution	—	—	DACREFH/24		CVRCON<CVRR> = 1
			—	—	DACREFH/32		CVRCON<CVRR> = 0
D316	DACACC	Absolute Accuracy ⁽²⁾	—	—	1/4	LSB	DACREFH/24, CVRCON<CVRR> = 1
			—	—	1/2	LSB	DACREFH/32, CVRCON<CVRR> = 0

Note 1: Settling time was measured while CVRR = 1 and CVR<3:0> transitions from '0000' to '1111'. This parameter is characterized, but is not tested in manufacturing.

2: These parameters are characterized but not tested.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE C-2: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
37.0 “Electrical Characteristics”	<p>The DC Characteristics: Operating Current (IDD) and Note 6 were updated (see Table 37-6).</p> <p>The DC Characteristics: Idle Current (IDLE) and Note 4 were updated (see Table 37-7).</p> <p>Parameter DC40m and Note 5 in the DC Characteristics: Power-down Current (IPD) were updated (see Table 37-8).</p> <p>Parameter DO50 (Cosco) was removed from the Capacitive Loading Requirements on Output Pins (see Table 37-16).</p> <p>The Internal FRC Accuracy and Internal LPRC conditions were updated for 125°C (see Table 37-20 and Table 37-21).</p> <p>Parameter SP15 and Note 5 of the SPIx Module Master Mode Timing Requirements were updated (see Table 37-30 and Table 37-31).</p> <p>The Temperature Sensor Specifications were updated (see Table 37-41).</p>
38.0 “Extended Temperature Electrical Characteristics”	<p>New chapter for Extended Temperature devices was added.</p>
39.0 “AC and DC Characteristics Graphs”	<p>The Typical Temperature Sensor Voltage graph was updated (see Figure 39-7).</p>
40.0 “Packaging Information”	<p>The package drawings and land pattern for the 64-Lead Plastic Quad Flat, No Lead Package (MR) were updated.</p>
Appendix A: “Migrating from PIC32MX5XX/6XX/7XX to PIC32MZ EF”	<p>The Primary Oscillator Configuration section in the Oscillator Configuration Differences was updated (see Table A-1).</p>
Appendix B: “Migrating from PIC32MZ EC to PIC32MZ EF”	<p>Boot Flashing aliasing was updated for PIC32MZ EF devices (see Table B-4).</p>