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Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	180MHz
Connectivity	EBI/EMI, Ethernet, I ² C, PMP, SPI, SQT, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 48x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	144-LQFP
Supplier Device Package	144-LQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1024efg144-e-pl

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 3: PIN NAMES FOR 100-PIN DEVICES

100-PIN TQFP (TOP VIEW)		100		1	
Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name
1	AN23/AERXERR/RG15	36	Vss		
2	EBIA5/AN34/PMA5/RA5	37	VDD		
3	EBID5/AN17/RPE5/PMD5/RE5	38	TCK/EBIA19/AN29/RA1		
4	EBID6/AN16/PMD6/RE6	39	TDI/EBIA18/AN30/RPF13/SCK5/RF13		
5	EBID7/AN15/PMD7/RE7	40	TDO/EBIA17/AN31/RPF12/RF12		
6	EBIA6/AN22/RPC1/PMA6/RC1	41	EBIA11/AN7/ERXD0/AECRS/PMA11/RB12		
7	EBIA12/AN21/RPC2/PMA12/RC2	42	AN8/ERXD1/AECOL/RB13		
8	EBIWE/AN20/RPC3/PMWR/RC3	43	EBIA1/AN9/ERXD2/AETXD3/RPB14/SCK3/PMA1/RB14		
9	EBIOE/AN19/RPC4/PMRD/RC4	44	EBIA0/AN10/ERXD3/AETXD2/RPB15/OCFB/PMA0/RB15		
10	AN14/C1IND/ECOL/RPG6/SCK2/RG6	45	Vss		
11	EBIA4/AN13/C1INC/ECRS/RPG7/SDA4/PMA4/RG7	46	VDD		
12	EBIA3/AN12/C2IND/ERXDV/AECRS/SDV/AERXDV/AECRS/SDV/RPG8/SCL4/PMA3/RG8	47	AN32/AETXD0/RPD14/RD14		
13	Vss	48	AN33/AETXD1/RPD15/SCK6/RD15		
14	VDD	49	OSC1/CLK1/RC12		
15	MCLR	50	OSC2/CLK0/RC15		
16	EBIA2/AN11/C2INC/ERXCLK/EREFCLK/AERXCLK/AEREFCLK/RPG9/PMA2/RG9	51	VBUS		
17	TMS/EBIA16/AN24/RA0	52	VUSB3V3		
18	AN25/AERXD0/RPE8/RE8	53	Vss		
19	AN26/AERXD1/RPE9/RE9	54	D-		
20	AN45/C1INA/RPB5/RB5	55	D+		
21	AN4/C1INB/RB4	56	RPF3/USBID/RF3		
22	AN3/C2INA/RPB3/RB3	57	EBIRDY3/RPF2/SDA3/RF2		
23	AN2/C2INB/RPB2/RB2	58	EBIRDY2/RPF8/SCL3/RF8		
24	PGEC1/AN1/RPB1/RB1	59	EBICS0/SCL2/RA2		
25	PGED1/AN0/RPB0/RB0	60	EBIRDY1/SDA2/RA3		
26	PGEC2/AN46/RPB6/RB6	61	EBIA14/PMCS1/PMA14/RA4		
27	PGED2/AN47/RPB7/RB7	62	VDD		
28	VREF-/CVREF-/AN27/AERXD2/RA9	63	Vss		
29	VREF+/CVREF+/AN28/AERXD3/RA10	64	EBIA9/RPF4/SDA5/PMA9/RF4		
30	AVDD	65	EBIA8/RPF5/SCL5/PMA8/RF5		
31	AVSS	66	AETXCLK/RPA14/SCL1/RA14		
32	EBIA10/AN48/RPB8/PMA10/RB8	67	AETXEN/RPA15/SDA1/RA15		
33	EBIA7/AN49/RPB9/PMA7/RB9	68	EBIA15/RPD9/PMCS2/PMA15/RD9		
34	EBIA13/CVREFOUT/AN5/RPB10/PMA13/RB10	69	RPD10/SCK4/RD10		
35	AN6/ERXERR/AETXERR/RB11	70	EMDC/AEMDC/RPD11/RD11		

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and Section 12.4 “Peripheral Pin Select (PPS)” for restrictions.
 - 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See Section 12.0 “I/O Ports” for more information.
 - 3: Shaded pins are 5V tolerant.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 5: PIN NAMES FOR 144-PIN DEVICES

144-PIN LQFP AND TQFP (TOP VIEW)		144	
PIC32MZ0512EF(E/F/K)144 PIC32MZ1024EF(G/H/M)144 PIC32MZ1024EF(E/F/K)144 PIC32MZ2048EF(G/H/M)144		1	
Pin Number	Full Pin Name	Pin Number	Full Pin Name
1	AN23/RG15	37	PGEC2/AN46/RPB6/RB6
2	EBIA5/AN34/PMA5/RA5	38	PGED2/AN47/RPB7/RB7
3	EBID5/AN17/RPE5/PMD5/RE5	39	VREF-/CVREF-/AN27/RA9
4	EBID6/AN16/PMD6/RE6	40	VREF+/CVREF+/AN28/RA10
5	EBID7/AN15/PMD7/RE7	41	AVDD
6	EBIA6/AN22/RPC1/PMA6/RC1	42	AVSS
7	AN35/ETXD0/RJ8	43	AN38/ETXD2/RH0
8	AN36/ETXD1/RJ9	44	AN39/ETXD3/RH1
9	EBIBS0/RJ12	45	EBIRP/RH2
10	EBIBS1/RJ10	46	RH3
11	EBIA12/AN21/RPC2/PMA12/RC2	47	EBIA10/AN48/RPB8/PMA10/RB8
12	EBIWE/AN20/RPC3/PMWR/RC3	48	EBIA7/AN49/RPB9/PMA7/RB9
13	EBIOE/AN19/RPC4/PMRD/RC4	49	CVREFOUT/AN5/RPB10/RB10
14	AN14/C1IND/RPG6/SCK2/RG6	50	AN6/RB11
15	AN13/C1INC/RPG7/SDA4/RG7	51	EBIA1/PMA1/RK1
16	AN12/C2IND/RPG8/SCL4/RG8	52	EBIA3/PMA3/RK2
17	VSS	53	EBIA17/RK3
18	VDD	54	VSS
19	EBIA16/RK0	55	VDD
20	MCLR	56	TCK/AN29/RA1
21	EBIA2/AN11/C2INC/RPG9/PMA2/RG9	57	TDI/AN30/RPF13/SCK5/RF13
22	TMS/AN24/RA0	58	TDO/AN31/RPF12/RF12
23	AN25/RPE8/RE8	59	AN7/RB12
24	AN26/RPE9/RE9	60	AN8/RB13
25	AN45/C1INA/RPB5/RB5	61	AN9/RPB14/SCK3/RB14
26	AN4/C1INB/RB4	62	AN10/RPB15/OCFB/RB15
27	AN37/ERXCLK/EREFCLK/RJ11	63	VSS
28	EBIA13/PMA13/RJ13	64	VDD
29	EBIA11/PMA11/RJ14	65	AN40/ERXERR/RH4
30	EBIA0/PMA0/RJ15	66	AN41/ERXD1/RH5
31	AN3/C2INA/RPB3/RB3	67	AN42/ERXD2/RH6
32	VSS	68	EBIA4/PMA4/RH7
33	VDD	69	AN32/RPD14/RD14
34	AN2/C2INB/RPB2/RB2	70	AN33/RPD15/SCK6/RD15
35	PGEC1/AN1/RPB1/RB1	71	OSC1/CLKI/RC12
36	PGED1/AN0/RPB0/RB0	72	OSC2/CLKO/RC15

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 12.4 “Peripheral Pin Select (PPS)”** for restrictions.
 - 2: Every I/O port pin (RAX-RKx) can be used as a change notification pin (CNAx-CNKx). See **Section 12.0 “I/O Ports”** for more information.
 - 3: Shaded pins are 5V tolerant.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 3-10: FCSR: FLOATING POINT CONTROL AND STATUS REGISTER; CP1 REGISTER 31

- bit 16 **V**: Invalid Operation bit
- bit 15 **Z**: Divide-by-Zero bit
- bit 14 **O**: Overflow bit
- bit 13 **U**: Underflow bit
- bit 12 **I**: Inexact bit
- bit 11-7 **ENABLES<4:0>**: FPU Exception Enable bits
These bits control whether or not a trap is taken when an IEEE exception condition occurs for any of the five conditions. The trap occurs when both an enable bit and its corresponding cause bit are set either during an FPU arithmetic operation or by moving a value to the FCSR or one of its alternative representations.
- bit 11 **V**: Invalid Operation bit
- bit 10 **Z**: Divide-by-Zero bit
- bit 9 **O**: Overflow bit
- bit 8 **U**: Underflow bit
- bit 7 **I**: Inexact bit
- bit 6-2 **FLAGS<4:0>**: FPU Flags bits
These bits show any exception conditions that have occurred for completed instructions since the flag was last reset by software.
- bit 6 **V**: Invalid Operation bit
- bit 5 **Z**: Divide-by-Zero bit
- bit 4 **O**: Overflow bit
- bit 3 **U**: Underflow bit
- bit 2 **I**: Inexact bit
- bit 1-0 **RM<1:0>**: Rounding Mode control bits
 - 11 = Round towards Minus Infinity ($-\infty$)
 - 10 = Round towards Plus Infinity ($+\infty$)
 - 01 = Round toward Zero (0)
 - 00 = Round to Nearest

TABLE 4-13: SYSTEM BUS TARGET 5 REGISTER MAP

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits														All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2		17/1	16/0
9420	SBT5ELOG1	31:16	MULTI	—	—	—	CODE<3:0>				—	—	—	—	—	—	—	—	0000
		15:0	INITID<7:0>				REGION<3:0>				—	CMD<2:0>				0000			
9424	SBT5ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000	
9428	SBT5ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9430	SBT5ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
9438	SBT5ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
9440	SBT5REG0	31:16	BASE<21:6>														xxxx		
		15:0	BASE<5:0>				PRI	—	SIZE<4:0>				—	—	—	—	xxxx		
9450	SBT5RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9458	SBT5WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9460	SBT5REG1	31:16	BASE<21:6>														xxxx		
		15:0	BASE<5:0>				PRI	—	SIZE<4:0>				—	—	—	—	xxxx		
9470	SBT5RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9478	SBT5WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9480	SBT5REG2	31:16	BASE<21:6>														xxxx		
		15:0	BASE<5:0>				PRI	—	SIZE<4:0>				—	—	—	—	xxxx		
9490	SBT5RD2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9498	SBT5WR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

TABLE 4-17: SYSTEM BUS TARGET 9 REGISTER MAP

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits														All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2		17/1	16/0
A420	SBT9ELOG1	31:16	MULTI	—	—	—	CODE<3:0>				—	—	—	—	—	—	—	—	0000
		15:0	INITID<7:0>				REGION<3:0>				—	CMD<2:0>				0000			
A424	SBT9ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000	
A428	SBT9ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
A430	SBT9ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
A438	SBT9ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
A440	SBT9REG0	31:16	BASE<21:6>														xxxx		
		15:0	BASE<5:0>				PRI	—	SIZE<4:0>				—	—	—	—	xxxx		
A450	SBT9RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
A458	SBT9WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
A460	SBT9REG1	31:16	BASE<21:6>														xxxx		
		15:0	BASE<5:0>				PRI	—	SIZE<4:0>				—	—	—	—	xxxx		
A470	SBT9RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
A478	SBT9WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 4-8: SBTxREGy: SYSTEM BUS TARGET 'x' REGION 'y' REGISTER ('x' = 0-13; 'y' = 0-8)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BASE<21:14>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BASE<13:6>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	U-0
	BASE<5:0>						PRI	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
	SIZE<4:0>					—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-10 **BASE<21:0>**: Region Base Address bits

bit 9 **PRI**: Region Priority Level bit

1 = Level 2

0 = Level 1

bit 8 **Unimplemented**: Read as '0'

bit 7-3 **SIZE<4:0>**: Region Size bits

Permissions for a region are only active if the SIZE is non-zero.

11111 = Region size = $2^{(SIZE-1)} \times 1024$ (bytes)

•

•

•

00001 = Region size = $2^{(SIZE-1)} \times 1024$ (bytes)

00000 = Region is not present

bit 2-0 **Unimplemented**: Read as '0'

Note 1: Refer to Table 4-6 for the list of available targets and their descriptions.

2: For some target regions, certain bits in this register are read-only with preset values. See Table 4-6 for more information.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 11-11: USBIENCSR3: USB INDEXED ENDPOINT CONTROL STATUS REGISTER 3 (ENDPOINT 1-7) (CONTINUED)

bit 15-8 **RXINTERV<7:0>**: Endpoint RX Polling Interval/NAK Limit bits

For Interrupt and Isochronous transfers, this field defines the polling interval for the endpoint. For Bulk endpoints, this field sets the number of frames/microframes after which the endpoint should time out on receiving a stream of NAK responses.

The following table describes the valid values and meaning for this field:

Transfer Type	Speed	Valid Values (m)	Interpretation
Interrupt	Low/Full	0x01 to 0xFF	Polling interval is 'm' frames.
	High	0x01 to 0x10	Polling interval is $2^{(m-1)}$ frames.
Isochronous	Full or High	0x01 to 0x10	Polling interval is $2^{(m-1)}$ frames/microframes.
Bulk	Full or High	0x02 to 0x10	NAK limit is $2^{(m-1)}$ frames/microframes. A value of '0' or '1' disables the NAK time-out function.

bit 7-6 **SPEED<1:0>**: RX Endpoint Operating Speed Control bits

11 = Low-Speed
10 = Full-Speed
01 = Hi-Speed
00 = Reserved

bit 5-4 **PROTOCOL<1:0>**: RX Endpoint Protocol Control bits

11 = Interrupt
10 = Bulk
01 = Isochronous
00 = Control

bit 3-0 **TEP<3:0>**: RX Target Endpoint Number bits

This value is the endpoint number contained in the TX endpoint descriptor returned to the USB module during device enumeration.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 12-1: *[pin name]*R: PERIPHERAL PIN SELECT INPUT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	<i>[pin name]</i> R<3:0>			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3-0 ***[pin name]*R<3:0>**: Peripheral Pin Select Input bits

Where *[pin name]* refers to the pins that are used to configure peripheral input mapping. See Table 12-2 for input pin selection values.

Note: Register values can only be changed if the IOLOCK Configuration bit (CFGCON<13>) = 0.

REGISTER 12-2: RPNr: PERIPHERAL PIN SELECT OUTPUT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	RPNr<3:0>			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3-0 **RPNr<3:0>**: Peripheral Pin Select Output bits

See Table 12-3 for output pin selection values.

Note: Register values can only be changed if the IOLOCK Configuration bit (CFGCON<13>) = 0.

19.0 SERIAL PERIPHERAL INTERFACE (SPI) AND INTER-IC SOUND (I²S)

Note: This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 23. “Serial Peripheral Interface (SPI)”** (DS60001106) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

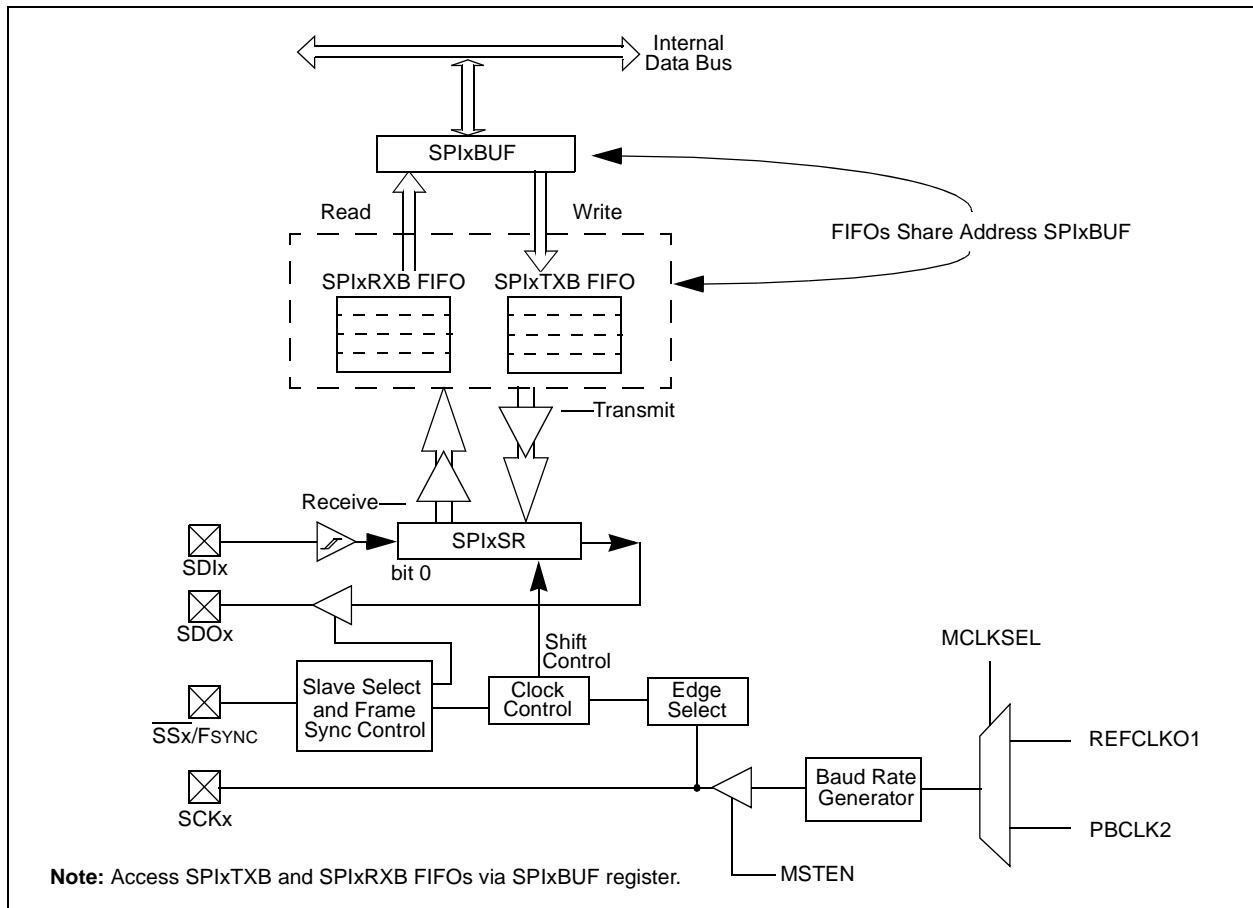
The SPI/I²S module is a synchronous serial interface that is useful for communicating with external peripherals and other microcontroller devices, as well as digital audio devices. These peripheral devices may be Serial EEPROMs, Shift registers, display drivers, Analog-to-Digital Converters, and so on.

The SPI/I²S module is compatible with Motorola® SPI and SIOP interfaces.

The following are key features of the SPI module:

- Master and Slave modes support
- Four different clock formats
- Enhanced Framed SPI protocol support
- User-configurable 8-bit, 16-bit and 32-bit data width
- Separate SPI FIFO buffers for receive and transmit
 - FIFO buffers act as 4/8/16-level deep FIFOs based on 32/16/8-bit data width
- Programmable interrupt event on every 8-bit, 16-bit and 32-bit data transfer
- Operation during Sleep and Idle modes
- Audio Codec Support:
 - I²S protocol
 - Left-justified
 - Right-justified
 - PCM

FIGURE 19-1: SPI/I²S MODULE BLOCK DIAGRAM



PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 20-4: SQI1CON: SQI CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	r-0	R/W-0
	—	—	—	—	—	—	—	SCHECK
23:16	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	DASSERT	DEVSEL<1:0>		LANEMODE<1:0>		CMDINIT<1:0>	
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXRXCOUNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXRXCOUNT<7:0>							

Legend:	r = Reserved
R = Readable bit	W = Writable bit
U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25 **Reserved:** Must be programmed as '0'

bit 24 **SCHECK:** Flash Status Check bit
 1 = Check the status of the Flash
 0 = Do not check the status of the Flash

bit 23 **Unimplemented:** Read as '0'

bit 22 **DASSERT:** Chip Select Assert bit
 1 = Chip Select is deasserted after transmission or reception of the specified number of bytes
 0 = Chip Select is not deasserted after transmission or reception of the specified number of bytes

bit 21-20 **DEVSEL<1:0>:** SQI Device Select bits
 11 = Reserved
 10 = Reserved
 01 = Select Device 1
 00 = Select Device 0

bit 19-18 **LANEMODE<1:0>:** SQI Lane Mode Select bits
 11 = Reserved
 10 = Quad Lane mode
 01 = Dual Lane mode
 00 = Single Lane mode

bit 17-16 **CMDINIT<1:0>:** Command Initiation Mode Select bits
 If it is Transmit, commands are initiated based on a write to the transmit register or the contents of TX FIFO. If CMDINIT is Receive, commands are initiated based on reads to the read register or RX FIFO availability.
 11 = Reserved
 10 = Receive
 01 = Transmit
 00 = Idle

bit 15-0 **TXRXCOUNT<15:0>:** Transmit/Receive Count bits
 These bits specify the total number of bytes to transmit or receive (based on CMDINIT).

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 20-7: SQI1INTTHR: SQI INTERRUPT THRESHOLD REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TXINTTHR<4:0>				
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	RXINTTHR<4:0>				

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-8 **TXINTTHR<4:0>:** Transmit Interrupt Threshold bits

A transmit interrupt is set when the transmit FIFO has more space than the set number of bytes. For 16-bit mode, the value should be a multiple of 2.

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RXINTTHR<4:0>:** Receive Interrupt Threshold bits

A receive interrupt is set when the receive FIFO count is larger than or equal to the set number of bytes. For 16-bit mode, the value should be multiple of 2.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 25-1: RTCCON: REAL-TIME CLOCK AND CALENDAR CONTROL REGISTER (CONTINUED)

bit 10-9 **RTCLKSEL<1:0>**: RTCC Clock Select bits

When a new value is written to these bits, the Seconds Value register should also be written to properly reset the clock prescalers in the RTCC.

11 = Reserved

10 = Reserved

01 = RTCC uses the external 32.768 kHz Secondary Oscillator (SOSC)

00 = RTCC uses the internal 32 kHz oscillator (LPRC)

bit 8-7 **RTCOUTSEL<1:0>**: RTCC Output Data Select bits⁽²⁾

11 = Reserved

10 = RTCC Clock is presented on the RTCC pin

01 = Seconds Clock is presented on the RTCC pin

00 = Alarm Pulse is presented on the RTCC pin when the alarm interrupt is triggered

bit 6 **RTCLKON**: RTCC Clock Enable Status bit⁽⁵⁾

1 = RTCC Clock is actively running

0 = RTCC Clock is not running

bit 5-4 **Unimplemented**: Read as '0'

bit 3 **RTCWREN**: Real-Time Clock Value Registers Write Enable bit⁽³⁾

1 = Real-Time Clock Value registers can be written to by the user

0 = Real-Time Clock Value registers are locked out from being written to by the user

bit 2 **RTCSYNC**: Real-Time Clock Value Registers Read Synchronization bit

1 = Real-time clock value registers can change while reading (due to a rollover ripple that results in an invalid data read). If the register is read twice and results in the same data, the data can be assumed to be valid.

0 = Real-time clock value registers can be read without concern about a rollover ripple

bit 1 **HALFSEC**: Half-Second Status bit⁽⁴⁾

1 = Second half period of a second

0 = First half period of a second

bit 0 **RTCOE**: RTCC Output Enable bit

1 = RTCC output is enabled

0 = RTCC output is not enabled

Note 1: The ON bit is only writable when RTCWREN = 1.

2: Requires RTCOE = 1 (RTCCON<0>) for the output to be active.

3: The RTCWREN bit can be set only when the write sequence is enabled.

4: This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

5: This bit is undefined when RTCLKSEL<1:0> = 00 (LPRC is the clock source).

Note: This register is reset only on a Power-on Reset (POR).

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 25-6: ALRMDATE: ALARM DATE VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MONTH10<3:0>				MONTH01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	DAY10<3:0>				DAY01<3:0>			
7:0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x
	—	—	—	—	WDAY01<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-20 **MONTH10<3:0>:** Binary Coded Decimal value of months bits, 10 digits; contains a value from 0 to 1

bit 19-16 **MONTH01<3:0>:** Binary Coded Decimal value of months bits, 1 digit; contains a value from 0 to 9

bit 15-12 **DAY10<3:0>:** Binary Coded Decimal value of days bits, 10 digits; contains a value from 0 to 3

bit 11-8 **DAY01<3:0>:** Binary Coded Decimal value of days bits, 1 digit; contains a value from 0 to 9

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **WDAY01<3:0>:** Binary Coded Decimal value of weekdays bits, 1 digit; contains a value from 0 to 6

TABLE 30-5: ETHERNET CONTROLLER REGISTER SUMMARY (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
2110	ETH FRMTXOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FRMTXOKCNT<15:0>															0000	
2120	ETH SCOLFRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SCOLFRMCNT<15:0>															0000	
2130	ETH MCOLFRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MCOLFRMCNT<15:0>															0000	
2140	ETH FRMRXOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FRMRXOKCNT<15:0>															0000	
2150	ETH FCSERR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FCSERRCNT<15:0>															0000	
2160	ETH ALGNERR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ALGNERRCNT<15:0>															0000	
2200	EMAC1 CFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SOFT RESET	SIM RESET	—	—	RESET RMCS	RESET RFUN	RESET TMCS	RESET TFUN	—	—	—	—	LOOPBACK	TXPAUSE	RXPAUSE	PASSALL	RXENABLE
2210	EMAC1 CFG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	EXCESS DFR	BP NOBKOFF	NOBKOFF	—	—	LONGPRE	PUREPRE	AUTOPAD	VLANPAD	PAD ENABLE	CRC ENABLE	DELAYCRC	HUGEFRM	LENGTHCK	FULLDPLX	4082
2220	EMAC1 IPGT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	B2BIPKTGP<6:0>															0012	
2230	EMAC1 IPGR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	NB2BIPKTGP1<6:0>					—	NB2BIPKTGP2<6:0>					0C12					
2240	EMAC1 CLRT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CWINDOW<5:0>					—	—	—	—	RETX<3:0>					370E		
2250	EMAC1 MAXF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MACMAXF<15:0>															05EE	
2260	EMAC1 SUPP	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	RESET RMII	—	—	SPEED RMII	—	—	—	—	—	—	—	—	1000
2270	EMAC1 TEST	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	TESTBP	TESTPAUSE	SHRTQNTA
2280	EMAC1 MCFG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RESET MGMT	—	—	—	—	—	—	—	—	—	—	CLKSEL<3:0>			NOPRE	SCANINC	0020
2290	EMAC1 MCMD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SCAN	READ
22A0	EMAC1 MADR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PHYADDR<4:0>					—	—	—	—	REGADDR<4:0>					0100		

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: All registers in this table (with the exception of ETHSTAT) have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.3 "CLR, SET, and INV Registers" for more information.
Note 2: Reset values default to the factory programmed value.

TABLE 30-5: ETHERNET CONTROLLER REGISTER SUMMARY (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits														All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2		17/1	16/0
22B0	EMAC1 MWTD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MWTD<15:0>														0000		
22C0	EMAC1 MRDD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MRDD<15:0>														0000		
22D0	EMAC1 MIND	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	LINKFAIL	NOTVALID	SCAN	MIIMBUSY	0000
2300	EMAC1 SA0 ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	STNADDR6<7:0>							STNADDR5<7:0>							xxxx		
2310	EMAC1 SA1 ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	STNADDR4<7:0>							STNADDR3<7:0>							xxxx		
2320	EMAC1 SA2 ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	STNADDR2<7:0>							STNADDR1<7:0>							xxxx		

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: All registers in this table (with the exception of ETHSTAT) have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.3 “CLR, SET, and INV Registers” for more information.
 2: Reset values default to the factory programmed value.

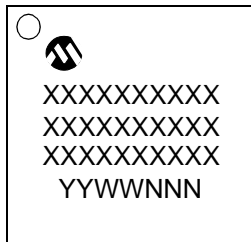
PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

NOTES:

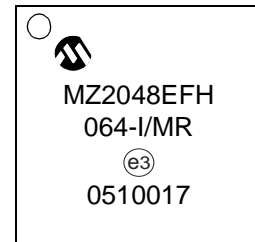
41.0 PACKAGING INFORMATION

41.1 Package Marking Information

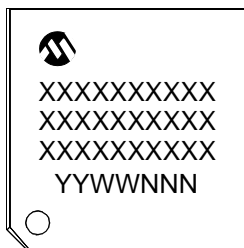
64-Lead QFN (9x9x0.9 mm)



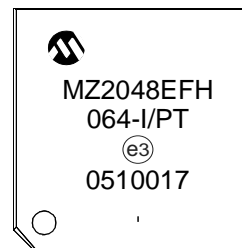
Example



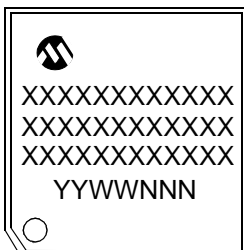
64-Lead TQFP (10x10x1 mm)



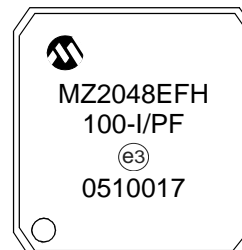
Example



100-Lead TQFP (14x14x1 mm)



Example



Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	*	Pb-free JEDEC designator for Matte Tin (Sn) This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.
Note:	In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.	

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

144-Lead Plastic Low Profile Quad Flatpack (PL) - 20x20x1.40 mm Body [LQFP]
2.00 mm Footprint

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Contact Pad Spacing	C1		21.40	
Contact Pad Spacing	C2		21.40	
Contact Pad Width (X144)	X1			0.30
Contact Pad Length (X144)	Y1			1.55

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2044B

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE A-3: ADC DIFFERENCES (CONTINUED)

PIC32MX5XX/6XX/7XX Feature	PIC32MZ EF Feature
ADC Calibration	
On PIC32MX devices, the ADC module can be used immediately, once it is enabled.	PIC32MZ devices require a calibration step prior to operation. This is done by copying the calibration data from DEVADCx to the corresponding ADCxCFG register.
I/O Pin Analog Function Selection	
On PIC32MX devices, the analog function of an I/O pin was determined by the PCFGx bit in the AD1PCFG register. PCFGx (AD1PCFG<x>) 1 = Analog input pin in Digital mode 0 = Analog input pin in Analog mode	On PIC32MZ EF devices, the analog selection function has been moved into a separate register on each I/O port. Note that the sense of the bit is different. ANSxy (ANSELx<y>) 1 = Analog input pin in Analog mode 0 = Analog input pin in Digital mode
Electrical Specifications and Timing Requirements	
Refer to “ Section 31. Electrical Characteristics ” in the PIC32MX5XX/6XX/7XX Data Sheet for ADC module specifications and timing requirements.	On PIC32MZ EF devices, the ADC module sampling and conversion time and other specifications have changed. Refer to 37.0 “Electrical Characteristics” for more information.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE A-10: PERIPHERAL DIFFERENCES (CONTINUED)

PIC32MX5XX/6XX/7XX Feature	PIC32MZ EF Feature
Ethernet	
<p>CLKSEL<3:0> (EMAC1MCFG<5:2>)</p> <p>1000 = SYSCLK divided by 40 0111 = SYSCLK divided by 28 0110 = SYSCLK divided by 20 0101 = SYSCLK divided by 14 0100 = SYSCLK divided by 10 0011 = SYSCLK divided by 8 0010 = SYSCLK divided by 6 000x = SYSCLK divided by 4</p>	<p>On PIC32MZ EF devices, the input clock divider for the Ethernet module has expanded options to accommodate the faster peripheral bus clock.</p> <p>CLKSEL<3:0> (EMAC1MCFG<5:2>)</p> <p>1010 = PBCLK5 divided by 50 1001 = PBCLK5 divided by 48 1000 = PBCLK5 divided by 40 0111 = PBCLK5 divided by 28 0110 = PBCLK5 divided by 20 0101 = PBCLK5 divided by 14 0100 = PBCLK5 divided by 10 0011 = PBCLK5 divided by 8 0010 = PBCLK5 divided by 6 000x = PBCLK5 divided by 4</p>
Comparator/Comparator Voltage Reference	
<p>On PIC32MX devices, it was possible to select the VREF+ pin as the output to the CVREFOUT pin.</p> <p>VREFSEL (CVRCON<10>)</p> <p>1 = CVREF = VREF+ 0 = CVREF is generated by the resistor network</p>	<p>On PIC32MZ EF devices, the CVREFOUT pin must come from the resistor network.</p> <p>This bit is not available.</p>
<p>On PIC32MX devices, the internal voltage reference (IVREF) could be chosen by the BGSEL<1:0> bits.</p> <p>BGSEL<1:0> (CVRCON<9:8>)</p> <p>11 = IVREF = VREF+ 10 = Reserved 01 = IVREF = 0.6V (nominal, default) 00 = IVREF = 1.2V (nominal)</p>	<p>On PIC32MZ EF devices, IVREF is fixed and cannot be changed.</p> <p>These bits are not available.</p>
Change Notification	
<p>On PIC32MX devices, Change Notification is controlled by the CNCON, CNEN, and CNPUE registers.</p>	<p>On PIC32MZ EF devices, Change Notification functionality has been relocated into each I/O port and is controlled by the CNPUX, CNPDx, CNCONx, CNENx, and CNSTATx registers.</p>
System Bus	
<p>On PIC32MX devices, the System Bus registers can be used to configure RAM memory for data and program memory partitions, cacheability of Flash memory, and RAM Wait states. These registers are: BMXCON, BMXDKPBA, BMXDUDBA, BMXDUPBA, BMXPUPBA, BMXDRMSZ, BMXPFMSZ, and BMXBOOTSZ.</p>	<p>On PIC32MZ EF devices, a new System Bus is utilized that supports using RAM memory for program or data without the need for special configuration. Therefore, no special registers are associated with the System Bus to configure these features.</p>
<p>On PIC32MX devices, various arbitration modes are used as initiators on the System Bus. These modes can be selected by the BMXARB<2:0> (BMXCON<2:0>) bits.</p>	<p>On PIC32MZ EF devices, a new arbitration scheme has been implemented on the System Bus. All initiators use the Least Recently Served (LRS) scheme, with the exception of the DMA, CPU, and the Flash Controller.</p> <p>The Flash Controller always has High priority over LRS initiators.</p> <p>The DMA and CPU (when servicing an interrupt) can be selected to have LRS or High priority using the DMAPRI (CFGCON<25>) and CPUPRI (CFGCON<24>) bits.</p>