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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

## Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

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Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	180MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I <sup>2</sup> C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	78
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 40x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1024efk100-e-pf

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Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
04.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
31.24	_	—	—	—	—		—		
	U-0	U-0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	
23:16	_			_	_	_	CAUSE<5:4>		
		_	_				E	V	
	R/W-x	R/W-x R/W-x U-0 U-0		U-0	U-0	U-0			
15:8		CAUSE	<3:0>						
	Z	0	U	I		—	_	—	
	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	U-0	U-0	
7:0				FLAGS<4:0>					
		V	Z	0	U	I		_	

## REGISTER 3-8: FEXR: FLOATING POINT EXCEPTIONS STATUS REGISTER; CP1 REGISTER 26

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-18 Unimplemented: Read as '0'

bit 17-12 **CAUSE<5:0>:** FPU Exception Cause bits These bits indicated the exception conditions that arise during execution of an FPU arithmetic instruction.

- bit 17 E: Unimplemented Operation bit
- bit 16 V: Invalid Operation bit
- bit 15 **Z:** Divide-by-Zero bit
- bit 14 **O:** Overflow bit
- bit 13 **U:** Underflow bit
- bit 12 I: Inexact bit
- bit 11-7 Unimplemented: Read as '0'
- bit 6-2 FLAGS<4:0>: FPU Flags bits

These bits show any exception conditions that have occurred for completed instructions since the flag was last reset by software.

- bit 6 V: Invalid Operation bit
- bit 4 **Z:** Divide-by-Zero bit
- bit 4 O: Overflow bit
- bit 3 U: Underflow bit
- bit 2 I: Inexact bit
- bit 1-0 Unimplemented: Read as '0'



# 8.0 OSCILLATOR CONFIGURATION

Note:	This data sheet summarizes the
	features of the PIC32MZ EF family of
	devices. It is not intended to be a
	comprehensive reference source. To
	complement the information in this data
	sheet, refer to Section 42. "Oscillators
	with Enhanced PLL" (DS60001250) in
	the "PIC32 Family Reference Manual",
	which is available from the Microchip
	web site (www.microchip.com/PIC32).

The PIC32MZ EF oscillator system has the following modules and features:

- A total of five external and internal oscillator options as clock sources
- On-Chip PLL with user-selectable input divider, multiplier and output divider to boost operating frequency on select internal and external oscillator sources
- On-Chip user-selectable divisor postscaler on select oscillator sources
- Software-controllable switching between various clock sources
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and permits safe application recovery or shutdown with dedicated Back-up FRC (BFRC)
- Dedicated On-Chip PLL for USB peripheral
- Flexible reference clock output
- Multiple clock branches for peripherals for better performance flexibility
- · Clock switch/slew control with output divider

A block diagram of the oscillator system is shown in Figure 8-1. The clock distribution is provided in Table 8-1.

Note: Devices that support 252 MHz operation should be configured for SYSCLK <= 200 MHz operation. Adjust the dividers of the PBCLKs, and then increase the SYSCLK to the desired speed.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
24.24	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	
31:24	—	—	—		—	F	RCDIV<2:0>		
22.10	R/W-0	U-0	R/W-y	U-0	U-0	U-0	U-0	U-0	
23.10	DRMEN	—	SLP2SPD <sup>(1)</sup>	_	—	_	—	—	
45.0	U-0	R-0	R-0	R-0	U-0	R/W-y	R/W-y	R/W-y	
15:8	—		COSC<2:0>		—	NOSC<2:0>			
7.0	R/W-0	U-0	U-0	R/W-0	R/W-0, HS	U-0	R/W-y	R/W-y	
7:0	CLKLOCK	_	_	SLPEN	CF		SOSCEN	OSWEN <sup>(1)</sup>	

## REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER

Legend:	y = Value set from Config	uration bits on POR	HS = Hardware Set
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ad as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-27 Unimplemented: Read as '0'

- bit 26-24 FRCDIV<2:0>: Internal Fast RC (FRC) Oscillator Clock Divider bits
  - 111 = FRC divided by 256 110 = FRC divided by 64
  - 101 = FRC divided by 32
  - 100 = FRC divided by 16
  - 011 = FRC divided by 8
  - 010 = FRC divided by 4
  - 001 = FRC divided by 2
  - 000 = FRC divided by 1 (default setting)
- bit 23 **DRMEN:** Dream Mode Enable bit
  - 1 = Dream mode is enabled
  - 0 = Dream mode is disabled
- bit 22 Unimplemented: Read as '0'
- bit 21 SLP2SPD: Sleep 2-speed Startup Control bit<sup>(1)</sup>
  - 1 = Use FRC as SYSCLK until selected clock is ready
  - 0 = Use the selected clock directly
- bit 20-15 Unimplemented: Read as '0'
- bit 14-12 COSC<2:0>: Current Oscillator Selection bits
  - 111 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (FRCDIV)
  - 110 = Back-up Fast RC (BFRC) Oscillator
  - 101 = Internal Low-Power RC (LPRC) Oscillator
  - 100 = Secondary Oscillator (Sosc)
  - 011 = Reserved
  - 010 = Primary Oscillator (Posc) (HS or EC)
  - 001 = System PLL (SPLL)
  - 000 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (FRCDIV)
- bit 11 Unimplemented: Read as '0'
- **Note 1:** The reset value for this bit depends on the setting of the IESO bit (DEVCFG1<7>). When IESO = 1, the reset value is '1'. When IESO = 0, the reset value is '0'.
- Note: Writes to this register require an unlock sequence. Refer to Section 42. "Oscillators with Enhanced PLL" (DS60001250) in the "PIC32 Family Reference Manual" for details.

REGISTE	ER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER
bit 10-8	NOSC<2:0>: New Oscillator Selection bits
	111 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (FRCDIV)
	110 = Reserved
	101 = Internal Low-Power RC (LPRC) Oscillator
	011 = Reserved
	010 = Primary Oscillator (Posc) (HS or EC)
	001 = System PLL (SPLL)
	000 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (FRCDIV)
	On Reset, these bits are set to the value of the FNOSC<2:0> Configuration bits (DEVCFG1<2:0>).
bit 7	CLKLOCK: Clock Selection Lock Enable bit
	1 = Clock and PLL selections are locked
	0 = Clock and PLL selections are not locked and may be modified
DIT 6-5	
bit 4	SLPEN: Sleep Mode Enable bit
	1 = Device will enter Sleep mode when a WAIT instruction is executed
hit 3	<b>CE:</b> Clock Eail Detect bit
DIL 3	1 - ESCM has detected a clock failure
	0 = No clock failure has been detected
bit 2	Unimplemented: Read as '0'
bit 1	SOSCEN: Secondary Oscillator (Sosc) Enable bit
	1 = Enable Secondary Oscillator
	0 = Disable Secondary Oscillator
bit 0	OSWEN: Oscillator Switch Enable bit <sup>(1)</sup>
	1 = Initiate an oscillator switch to selection specified by NOSC<2:0> bits
	0 = Oscillator switch is complete
Note 1.	The reset value for this hit depends on the setting of the IESO hit (DEV(CEG1-75)). When $IESO = 1$ , the
11016 1.	reset value is '1'. When IESO = 0, the reset value is '0'.

Note: Writes to this register require an unlock sequence. Refer to Section 42. "Oscillators with Enhanced PLL" (DS60001250) in the "PIC32 Family Reference Manual" for details.

# 9.0 PREFETCH MODULE

Note: This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 41. "Prefetch Module for Devices with L1 CPU Cache" (DS60001183) in the "PIC32 Family Reference Manual", which is available from the Microchip web site (www.microchip.com/PIC32).

The Prefetch module is a performance enhancing module that is included in the PIC32MZ EF family of devices. When running at high-clock rates, Wait states must be inserted into Program Flash Memory (PFM) read transactions to meet the access time of the PFM. Wait states can be hidden to the core by prefetching and storing instructions in a temporary holding area that the CPU can access quickly. Although the data path to the CPU is 32 bits wide, the data path to the PFM is 128 bits wide. This wide data path provides the same bandwidth to the CPU as a 32-bit path running at four times the frequency.

The Prefetch module holds a subset of PFM in temporary holding spaces known as lines. Each line contains a tag and data field. Normally, the lines hold a copy of what is currently in memory to make instructions or data available to the CPU without Flash Wait states.

The following are key features of the Prefetch module:

- 4x16 byte fully-associative lines
- One line for CPU instructions
- · One line for CPU data
- Two lines for peripheral data
- 16-byte parallel memory fetch
- Configurable predictive prefetch
- Error detection and correction

A simplified block diagram of the Prefetch module is shown in Figure 9-1.

## FIGURE 9-1: PREFETCH MODULE BLOCK DIAGRAM



## REGISTER 11-29: USBLPMR2: USB LINK POWER MANAGEMENT CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0		
21.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0		
31.24	—	—	—	—		—		—		
22.16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0		
23.10	—	—	—	—		—		—		
45.0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
15:8	—		LPMFADDR<6:0>							
7:0	U-0	U-0	R-0	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS		
7:0	_	_	LPMERRIF	LPMRESIF	LPMNCIF	LPMACKIF	LPMNYIF	LPMSTIF		

Legend:	HS = Hardware Set		
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-15 Unimplemented: Read as '0'

bit 14-8 LPMFADDR<6:0>: LPM Payload Function Address bits These bits contain the address of the LPM payload function.

bit 7-6 Unimplemented: Read as '0'

#### bit 5 LPMERRIF: LPM Error Interrupt Flag bit (Device mode)

1 = An LPM transaction was received that had a LINKSTATE field that is not supported. The response will be a STALL.

0 =No error condition

#### bit 4 LPMRESIF: LPM Resume Interrupt Flag bit

- 1 = The USB module has resumed (for any reason)
- 0 = No Resume condition
- bit 3 LPMNCIF: LPM NC Interrupt Flag bit

## When in Device mode:

- 1 = The USB module received a LPM transaction and responded with a NYET due to data pending in the RX FIFOs.
- 0 = No NC interrupt condition

When in Host mode:

- 1 = A LPM transaction is transmitted and the device responded with an ACK
- 0 = No NC interrupt condition

## bit 2 LPMACKIF: LPM ACK Interrupt Flag bit

When in Device mode:

- 1 = A LPM transaction was received and the USB Module responded with an ACK
- 0 = No ACK interrupt condition

#### When in Host mode:

1 = The LPM transaction is transmitted and the device responds with an ACK

0 = No ACK interrupt condition

#### bit 1 LPMNYIF: LPM NYET Interrupt Flag bit

#### When in Device mode:

1 = A LPM transaction is received and the USB Module responded with a NYET

0 = No NYET interrupt flag

When in Host mode:

- 1 = A LPM transaction is transmitted and the device responded with an NYET
- 0 = No NYET interrupt flag

## TABLE 12-18: PORTH REGISTER MAP FOR 144-PIN DEVICES ONLY

ess		0								Bits									
Virtual Addr (BF86_#)	Register Name <sup>(1)</sup>	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets
0700	ANSELH	31:16	—		—	_	_	—	_		—	_		_	—	_	—	_	0000
	-	15:0	-	_	—	_	_	—	_	_	—	ANSH6	ANSH5	ANSH4	—	—	ANSH1	ANSH0	0073
0710	TRISH	31:16	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	0000
		15:0	TRISH15	TRISH14	TRISH13	TRISH12	TRISH11	TRISH10	I RISH9	TRISH8	TRISH/	TRISH6	TRISH5	TRISH4	TRISH3	TRISH2	TRISH1	TRISH0	FFFF
0720	PORTH	15.0	— RH15						RH0	RH8	RH7	RH6	RH5	RH4	RH3	RH2	RH1	RH0	0000
		31.16	—	_	_		_	_	—	_	_	_	—	—		—	_	_	0000
0730	LATH	15:0	LATH15	LATH14	LATH13	LATH12	LATH11	LATH10	LATH9	LATH8	LATH7	LATH6	LATH5	LATH4	LATH3	LATH2	LATH1	LATH0	xxxx
		31:16	_	_	_	_	_	_	_	_	_	_	_	_	_	_	_	_	0000
0740	ODCH	15:0	ODCH15	ODCH14	ODCH13	ODCH12	ODCH11	ODCH10	ODCH9	ODCH8	ODCH7	ODCH6	ODCH5	ODCH4	ODCH3	ODCH2	ODCH1	ODCH0	0000
0750		31:16	_		—			_	_	_	—	—	_	_	—		_	_	0000
0750	CINFUR	15:0	CNPUH15	CNPUH14	CNPUH13	CNPUH12	CNPUH11	CNPUH10	CNPUH9	CNPUH8	CNPUH7	CNPUH6	CNPUH5	CNPUH4	CNPUH3	CNPUH2	CNPUH1	CNPUH0	0000
0760	CNPDH	31:16	—	—	—	—	—	—	—	—	_	_	—	—	—	_	—	—	0000
0100		15:0	CNPDH15	CNPDH14	CNPDH13	CNPDH12	CNPDH11	CNPDH10	CNPDH9	CNPDH8	CNPDH7	CNPDH6	CNPDH5	CNPDH4	CNPDH3	CNPDH2	CNPDH1	CNPDH0	0000
0770		31:16	—	—	—	—	—	—	—	—	—	—	—	_	—	—	—	—	0000
0770 0	CNCONH	15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	-	—	0000
0780		31:16	-	_	—			—	_	_	—	—	_		_	-	_	—	0000
0780	CINLINIT	15:0	CNENH15	CNENH14	CNENH13	CNENH12	CNENH11	CNENH10	CNENH9	CNENH8	CNENH7	CNENH6	CNENH5	CNENH4	CNENH3	CNENH2	CNENH1	CNENH0	0000
		31:16	—	_	—	—	—	—	—	_	—	—	_	—	—	—	—	—	0000
0790 C	CNSTATH	15:0	CN STATH15	CN STATH14	CN STATH13	CN STATH12	CN STATH11	CN STATH10	CN STATH9	CN STATH8	CN STATH7	CN STATH6	CN STATH5	CN STATH4	CN STATH3	CN STATH2	CN STATH1	CN STATH0	0000
0740		31:16	_	_	_			_	_		_	_			_	_	_	_	0000
UTAU		15:0	CNNEH15	CNNEH14	CNNEH13	CNNEH12	CNNEH11	CNNEH10	CNNEH9	CNNEH8	CNNEH7	CNNEH6	CNNEH5	CNNEH4	CNNEH3	CNNEH2	CNNEH1	CNNEH0	0000
07B0	CNFH	31:16	—	_	—	—	—	—	—	_	—	—	—	—	—	—	—	—	0000
0100	JINIT	15:0	CNFH15	CNFH14	CNFH13	CNFH12	CNFH11	CNFH10	CNFH9	CNFH8	CNFH7	CNFH6	CNFH5	CNFH4	CNFH3	CNFH2	CNFH1	CNFH0	0000

x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal. All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See Section 12.3 "CLR, SET, and INV Registers" for Note 1: more information.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
04.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	—	—	—	—	—	—	_	—
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:16	—	—	—	—	—	—	_	—
45.0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
15:8	—	—	—	—	DEVSEL<1:0>		MODEBY	TES<1:0>
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
7:0				MODECO	DE<7:0>			

## REGISTER 20-2: SQI1XCON2: SQI XIP CONTROL REGISTER 2

## Legend:

5			
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-12 Unimplemented: Read as '0'

#### bit 11-10 **DEVSEL<1:0>:** Device Select bits

- 11 = Reserved
- 10 = Reserved
- 01 = Device 1 is selected
- 00 = Device 0 is selected

## bit 9-8 MODEBYTES<1:0>: Mode Byte Cycle Enable bits

- 11 = Three cycles
- 10 = Two cycles
- 01 = One cycle
- 00 = Zero cycles

## bit 7-0 MODECODE<7:0>: Mode Code Value bits

These bits contain the 8-bit code value for the mode bits.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	—	—	—	—	—	—	—	—
00.40	R/W-0, HC	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0
23:16	RDSTART	—	—	—	—	—	DUALBUF	—
45.0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
15:8	ON	—	SIDL	ADRML	ADRMUX<1:0>		PTWREN	PTRDEN
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
7:0	CSF<	1:0> <sup>(1)</sup>	ALP <sup>(1)</sup>	CS2P <sup>(1)</sup>	CS1P <sup>(1)</sup>	_	WRSP	RDSP

## REGISTER 23-1: PMCON: PARALLEL PORT CONTROL REGISTER

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ad as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-24 Unimplemented: Read as '0'

bit 23 RDSTART: Start Read on PMP Bus bit This bit is cleared by hardware at the end of the read cycle. 1 = Start a read cycle on the PMP bus 0 = No effect
bit 22-18 Unimplemented: Read as '0'
bit 17 DUALBUF: Dual Read/Write Buffers enable bit

This bit is valid in Master mode only.

1 = PMP uses separate registers for reads and writes (PMRADDR, PMDATAIN, PMWADDR, PMDATAOUT)

0 = PMP uses legacy registers (PMADDR, PMDATA)

- bit 16 Unimplemented: Read as '0'
- bit 15 **ON:** Parallel Master Port Enable bit

1 = PMP is enabled

- 0 = PMP is disabled, no off-chip access performed
- bit 14 Unimplemented: Read as '0'
- bit 13 **SIDL:** Stop in Idle Mode bit
  - 1 = Discontinue module operation when device enters Idle mode
  - 0 = Continue module operation in Idle mode

## bit 12-11 ADRMUX<1:0>: Address/Data Multiplexing Selection bits

- 11 = Lower 8 bits of address are multiplexed on PMD<15:0> pins; upper 8 bits are not used
- 10 = All 16 bits of address are multiplexed on PMD<15:0> pins
- 01 = Lower 8 bits of address are multiplexed on PMD<7:0> pins, upper bits are on PMA<15:8>
- 00 = Address and data appear on separate pins
- bit 10 PMPTTL: PMP Module TTL Input Buffer Select bit
  - 1 = PMP module uses TTL input buffers
  - 0 = PMP module uses Schmitt Trigger input buffer
- bit 9 **PTWREN:** Write Enable Strobe Port Enable bit
  - 1 = PMWR/PMENB port is enabled
    - 0 = PMWR/PMENB port is disabled
- bit 8 **PTRDEN:** Read/Write Strobe Port Enable bit
  - 1 = PMRD/PMWR port is enabled
  - 0 = PMRD/PMWR port is disabled

**Note 1:** These bits have no effect when their corresponding pins are used as address lines.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
31:24	—	—	—	—	—	—	DIFF44	SIGN44
	R/W-0							
23:16	DIFF43	SIGN43	DIFF42 <sup>(2)</sup>	SIGN42 <sup>(2)</sup>	DIFF41 <sup>(2)</sup>	SIGN41 <sup>(2)</sup>	DIFF40 <sup>(2)</sup>	SIGN40 <sup>(2)</sup>
45.0	R/W-0							
15:8	DIFF39 <sup>(2)</sup>	SIGN39 <sup>(2)</sup>	DIFF38 <sup>(2)</sup>	SIGN38 <sup>(2)</sup>	DIFF37 <sup>(2)</sup>	SIGN37 <sup>(2)</sup>	DIFF36 <sup>(2)</sup>	SIGN36 <sup>(2)</sup>
7:0	R/W-0							
	DIFF35 <sup>(2)</sup>	SIGN35 <sup>(2)</sup>	DIFF34 <sup>(1)</sup>	SIGN34 <sup>(1)</sup>	DIFF33 <sup>(1)</sup>	SIGN33 <sup>(1)</sup>	DIFF32 <sup>(1)</sup>	SIGN32 <sup>(1)</sup>

## REGISTER 28-7: ADCIMCON3: ADC INPUT MODE CONTROL REGISTER 3

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-26	Unimplemented: Read as '0'
bit 25	DIFF44: AN44 Mode bit
	1 = AN44 is using Differential mode
	0 = AN44 is using Single-ended mode
bit 24	SIGN44: AN44 Signed Data Mode bit
	1 = AN44 is using Signed Data mode
	0 = AN44 is using Unsigned Data mode
bit 23	DIFF43: AN43 Mode bit
	1 = AN43 is using Differential mode
	0 = AN43 is using Single-ended mode
bit 22	SIGN43: AN43 Signed Data Mode bit
	1 = AN43 is using Signed Data mode
	0 = AN43 is using Unsigned Data mode
bit 21	DIFF42: AN42 Mode bit <sup>(2)</sup>
	1 = AN42 is using Differential mode
	0 = AN42 is using Single-ended mode
bit 20	SIGN42: AN42 Signed Data Mode bit <sup>(2)</sup>
	1 = AN42 is using Signed Data mode
	0 = AN42 is using Unsigned Data mode
bit 19	DIFF41: AN41 Mode bit <sup>(2)</sup>
	1 = AN41 is using Differential mode
	0 = AN41 is using Single-ended mode
bit 18	SIGN41: AN41 Signed Data Mode bit <sup>(2)</sup>
	1 = AN41 is using Signed Data mode
	0 = AN41 is using Unsigned Data mode
bit 17	DIFF40: AN40 Mode bit <sup>(2)</sup>
	1 = AN40 is using Differential mode
	0 = AN40 is using Single-ended mode
Note 1:	This bit is not available on 64-pin devices.

2: This bit is not available on 64-pin and 100-pin devices.

## REGISTER 28-15: ADCCMPx: ADC DIGITAL COMPARATOR 'x' LIMIT VALUE REGISTER ('x' = 1 THROUGH 6)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0	
21.24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
31.24				DCMPHI<	15:8> <sup>(1,2,3)</sup>				
22:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
23.10	DCMPHI<7:0> <sup>(1,2,3)</sup>								
15.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
15:8	DCMPLO<15:8> <sup>(1,2,3)</sup>								
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	
				DCMPLO<	<7:0> <sup>(1,2,3)</sup>				

# Logond

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, r	read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

DCMPHI<15:0>: Digital Comparator 'x' High Limit Value bits<sup>(1,2,3)</sup> bit 31-16 These bits store the high limit value, which is used by digital comparator for comparisons with ADC converted data.

- DCMPLO<15:0>: Digital Comparator 'x' Low Limit Value bits<sup>(1,2,3)</sup> bit 15-0 These bits store the low limit value, which is used by digital comparator for comparisons with ADC converted data.
- Changing theses bits while the Digital Comparator is enabled (ENDCMP = 1) can result in unpredictable Note 1: behavior.
  - 2: The format of the limit values should match the format of the ADC converted value in terms of sign and fractional settings.
  - 3: For Digital Comparator 0 used in CVD mode, the DCMPHI<15:0> and DCMPLO<15:0> bits must always be specified in signed format, as the CVD output data is differential and is always signed.

## REGISTER 28-32: ADCANCON: ADC ANALOG WARM-UP CONTROL REGISTER (CONTINUED)

- bit 7 ANEN7: Shared ADC (ADC7) Analog and Bias Circuitry Enable bit
  - 1 = Analog and bias circuitry enabled. Once the analog and bias circuit is enabled, the ADC module needs a warm-up time, as defined by the WKUPCLKCNT<3:0> bits.
  - 0 = Analog and bias circuitry disabled
- bit 5-6 Unimplemented: Read as '0'
- bit 4-0 **ANEN4: ANEN0:** ADC4-ADC0 Analog and Bias Circuitry Enable bits
  - 1 = Analog and bias circuitry enabled. Once the analog and bias circuit is enabled, the ADC module needs a warm-up time, as defined by the WKUPCLKCNT<3:0> bits.
  - 0 = Analog and bias circuitry disabled

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
21.24	R-x	R-x						
31.24				CiFIFOUA	\n<31:24>			
22.16	R-x	R-x						
23.10				CiFIFOUA	An<23:16>			
15.0	R-x	R-x						
15.0	CiFIFOUAn<15:8>							
7:0	R-x	R-x	R-x	R-x	R-x	R-x	R-0 <sup>(1)</sup>	R-0 <sup>(1)</sup>
7:0				CiFIFOU	IAn<7:0>			

#### **REGISTER 29-22:** CiFIFOUAn: CAN FIFO USER ADDRESS REGISTER 'n' ('n' = 0-31)

## Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 CiFIFOUAn<31:0>: CAN FIFO User Address bits

TXEN = 1: (FIFO configured as a Transmit Buffer)

A read of this register will return the address where the next message is to be written (FIFO head).

TXEN = 0: (FIFO configured as a Receive Buffer)

A read of this register will return the address where the next message is to be read (FIFO tail).

**Note 1:** This bit will always read '0', which forces byte-alignment of messages.

**Note:** This register is not guaranteed to read correctly in Configuration mode, and should only be accessed when the module is not in Configuration mode.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
04.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24		—	—	—	—	_	_	_
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15.0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15:8	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
					C	iFIFOCIn<4:0	>	

#### REGISTER 29-23: CiFIFOCIn: CAN MODULE MESSAGE INDEX REGISTER 'n' ('n' = 0-31)

#### Legend:

0			
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ad as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-5 Unimplemented: Read as '0'

bit 4-0 CiFIFOCIn<4:0>: CAN Side FIFO Message Index bits

TXEN = 1: (FIFO configured as a Transmit Buffer)

A read of this register will return an index to the message that the FIFO will next attempt to transmit.

TXEN = 0: (FIFO configured as a Receive Buffer)

A read of this register will return an index to the message that the FIFO will use to save the next message.

REGISTER 30-17:	ETHFRMTXOK: ETHERNET CONTROLLER FRAMES TRANSMITTED OK
	STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	-	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	-	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FRMTXOKCNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FRMTXOKCNT<7:0>							

## Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-16 Unimplemented: Read as '0'

bit 15-0 **FRMTXOKCNT<15:0>:** Frame Transmitted OK Count bits Increment counter for frames successfully transmitted.

Note 1: This register is only used for TX operations.

2: This register is automatically cleared by hardware after a read operation, unless the byte enables for bytes 0/1 are '0'.

**3:** It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should only be done for debug/test purposes.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	-	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	-	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	_	_	LINKFAIL	NOTVALID	SCAN	MIIMBUSY

# REGISTER 30-36: EMAC1MIND: ETHERNET CONTROLLER MAC MII MANAGEMENT INDICATORS REGISTER

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-4 Unimplemented: Read as '0'

bit 3 LINKFAIL: Link Fail bit

When '1' is returned - indicates link fail has occurred. This bit reflects the value last read from the PHY status register.

bit 2 NOTVALID: MII Management Read Data Not Valid bit When '1' is returned - indicates an MII management read cycle has not completed and the Read Data is not yet valid.

# bit 1 SCAN: MII Management Scanning bit When '1' is returned - indicates a scan operation (continuous MII Management Read cycles) is in progress.

## bit 0 MIIMBUSY: MII Management Busy bit

When '1' is returned - indicates MII Management module is currently performing an MII Management Read or Write cycle.

**Note:** Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.







## 124-Very Thin Leadless Array Package (TL) – 9x9x0.9 mm Body [VTLA]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

	Units	Ν	<b><i>IILLIMETER</i></b>	S
Dimension	Limits	MIN	NOM	MAX
Contact Pitch			0.50 BSC	
Pad Clearance	G1	0.20		
Pad Clearance	G2	0.20		
Pad Clearance	G3	0.20		
Pad Clearance	G4	0.20		
Contact to Center Pad Clearance (X4)	G5	0.30		
Optional Center Pad Width	T2			6.60
Optional Center Pad Length	W2			6.60
Optional Center Pad Chamfer (X4)	W3		0.10	
Contact Pad Spacing	C1		8.50	
Contact Pad Spacing	C2		8.50	
Contact Pad Width (X124)	X1			0.30
Contact Pad Length (X124)	X2			0.30

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2193A

# A.2 Analog-to-Digital Converter (ADC)

The PIC32MZ EF family of devices has a new 12-bit High-Speed Successive Approximation Register (SAR) ADC module that replaces the 10-bit ADC module in PIC32MX5XX/6XX/7XX devices; therefore, the use of **Bold** type to show differences is *not* used in the following table. Note that not all register differences are described in this section; however, the key feature differences are listed in Table A-3.

## TABLE A-3:ADC DIFFERENCES

PIC32MX5XX/6XX/7XX Feature	PIC32MZ EF Feature			
Clock Selection and Operating Frequency (TAD)				
On PIC32MX devices, the ADC clock was derived from either the FRC or from the PBCLK.	On PIC32MZ EF devices, the three possible sources of the ADC clock are FRC, REFCLKO3, and SYSCLK.			
ADRC (AD1CON3<15>) 1 = FRC clock 0 = Clock derived from Peripheral Bus Clock (PBCLK)	ADCSEL<1:0> (ADCCON3<31:30>) 11 = FRC 10 = REFCLKO3 01 = SYSCLK 00 = Reserved			
On PIC32MX devices, if the ADC clock was derived from the PBCLK, that frequency was divided further down, with a maximum divisor of 512, and a minimum divisor of two.	On PIC32MZ EF devices, any ADC clock source can be divided down separately for each dedicated ADC and the shared ADC, with a maximum divisor of 254. The input clock can also be fed directly to the ADC.			
ADCS<7:0> (AD1CON3<7:0>) 11111111 = 512 * TPB = TAD • • 00000001 = 4 * TPB = TAD 00000000 = 2 * TPB = TAD	ADCDIV<6:0> (ADCTIMEx<22:16>) ADCDIV<6:0> (ADCCON2<6:0>) 1111111 = 254 * TQ = TAD • • • 0000011 = 6 * TQ = TAD 0000010 = 4 * TQ = TAD 0000001 = 2 * TQ = TAD 0000000 = TQ = TAD			

# **PRODUCT IDENTIFICATION SYSTEM**

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

Microchip Brand — Architecture Flash Memory Size - Family Key Feature Set Pin Count Additional Feature Set Tape and Reel Flag (i Speed Temperature Range Package Pattern	PIC32 MZ XXXX EF E XXX A T - 250 I / PT - XXX PIC32 MZ XXXX EF E XXX A T - 250 I / PT - XXX PIC32MZ2048EFH144-I/PT: Embedded Connectivity PIC32, MIPS32 <sup>®</sup> M-Class MPU core, 2048 KB program memory, 144-pin, with Floating Point Unit, Industrial temperature, TQFP package.
Flash Memory Fam	nily
Architecture	MZ = MIPS32 <sup>®</sup> M-Class MPU Core
Flash Memory Size	0512 = 512 KB 1024 = 1024 KB 2048 = 2048 KB
Family	EF = Embedded Connectivity Microcontroller Family with Floating Point Unit
Key Feature	<ul> <li>E = PIC32 EF Family Features (no CAN, no Crypto)</li> <li>F = PIC32 EF Family Features (CAN, no Crypto)</li> <li>G = PIC32 EF Family Features (no CAN, no Crypto)</li> <li>H = PIC32 EF Family Features (CAN, no Crypto)</li> <li>K = PIC32 EF Family Features (Crypto and CAN)</li> <li>M = PIC32 EF Family Features (Crypto and CAN)</li> </ul>
Pin Count	064 = 64-pin 100 = 100-pin 124 = 124-pin 144 = 144-pin
Speed	Blank = Up to 200 MHz 250 = Up to 252 MHz
Temperature Range	$ \begin{array}{l} = -40^{\circ}\text{C to} + 85^{\circ}\text{C (Industrial)} \\ \text{E} &= -40^{\circ}\text{C to} + 125^{\circ}\text{C (Extended)} \end{array} $
Package	MR = 64-Lead (9x9x0.9 mm) QFN (Plastic Quad Flatpack) PT = 64-Lead (10x10x1 mm) TQFP (Thin Quad Flatpack) PT = 100-Lead (12x12x1 mm) TQFP (Thin Quad Flatpack) PF = 100-Lead (14x14x1 mm) TQFP (Thin Quad Flatpack) TL = 124-Lead (9x9x0.9 mm) VTLA (Very Thin Leadless Array) PH = 144-Lead (16x16x1 mm) TQFP (Thin Quad Flatpack) PL = 144-Lead (20x20x1.40 mm) LQFP (Low Profile Quad Flatpack)
Pattern	Three-digit QTP, SQTP, Code or Special Requirements (blank otherwise) ES = Engineering Sample