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#### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	180MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I²C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	78
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 40x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1024efm100-e-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1024efm100-e-pt</a>

**TABLE 4-7: SYSTEM BUS REGISTER MAP**

Virtual Address (BF8F #)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0510	SBFLAG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	T13PGV	T12PGV	T11PGV	T10PGV	T9PGV	T8PGV	T7PGV	T6PGV	T5PGV	T4PGV	T3PGV	T2PGV	T1PGV	T0PGV	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-8: SYSTEM BUS TARGET 0 REGISTER MAP**

Virtual Address (BF8F #)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
8020	SBT0ELOG1	31:16	MULTI	—	—	—	—	CODE<3:0>	—	—	—	—	—	—	—	—	—	0000	
		15:0	INITID<7:0>	—	—	—	—	—	—	—	—	—	—	—	—	CMD<2:0>	—	0000	
8024	SBT0ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>	—	
8028	SBT0ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
8030	SBT0ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
8038	SBT0ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
8040	SBT0REG0	31:16	BASE<21:6>	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	xxxx	
		15:0	BASE<5:0>	—	PRI	—	—	SIZE<4:0>	—	—	—	—	—	—	—	—	xxxx	xxxx	
8050	SBT0RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	
8058	SBT0WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	
8060	SBT0REG1	31:16	BASE<21:6>	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	BASE<5:0>	—	PRI	—	—	SIZE<4:0>	—	—	—	—	—	—	—	—	xxxx	xxxx	
8070	SBT0RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	
8078	SBT0WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

**TABLE 4-9: SYSTEM BUS TARGET 1 REGISTER MAP**

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
8420	SBT1ELOG1	31:16	MULTI	—	—	—	CODE<3:0>						—	—	—	—	—	0000	
		15:0	INITID<7:0>						REGION<3:0>						CMD<2:0>			0000	
8424	SBT1ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000	
8428	SBT1ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
8430	SBT1ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR 0000	
8438	SBT1ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	— 0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR 0000	
8440	SBT1REG0	31:16	BASE<21:6>																xxxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>						—	—	xxxxx
8450	SBT1RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0 xxxx	
8458	SBT1WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0 xxxx	
8480	SBT1REG2	31:16	BASE<21:6>																xxxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>						—	—	xxxxx
8490	SBT1RD2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1 GROUP0 xxxx	
8498	SBT1WR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1 GROUP0 xxxx	
84A0	SBT1REG3	31:16	BASE<21:6>																xxxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>						—	—	xxxxx
84B0	SBT1RD3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1 GROUP0 xxxx	
84B8	SBT1WR3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1 GROUP0 xxxx	
84C0	SBT1REG4	31:16	BASE<21:6>																xxxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>						—	—	xxxxx
84D0	SBT1RD4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1 GROUP0 xxxx	
84D8	SBT1WR4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1 GROUP0 xxxx	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note:** For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

TABLE 4-11: SYSTEM BUS TARGET 3 REGISTER MAP

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
8C20	SBT3ELOG1	31:16	MULTI	—	—	—	—	CODE<3:0>	—	—	—	—	—	—	—	—	—	0000	
		15:0	INITID<7:0>	—	—	—	—	—	—	—	—	—	—	—	CMD<2:0>	—	—	0000	
8C24	SBT3ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>	0000	
8C28	SBT3ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
8C30	SBT3ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
8C38	SBT3ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
8C40	SBT3REG0	31:16	BASE<21:6>	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	BASE<5:0>	PRI	—	—	—	—	SIZE<4:0>	—	—	—	—	—	—	—	—	xxxx	
8C50	SBT3RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
8C58	SBT3WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
8C60	SBT3REG1	31:16	BASE<21:6>	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	BASE<5:0>	PRI	—	—	—	—	SIZE<4:0>	—	—	—	—	—	—	—	—	xxxx	
8C70	SBT3RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
8C78	SBT3WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
8C80	SBT3REG2	31:16	BASE<21:6>	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	BASE<5:0>	PRI	—	—	—	—	SIZE<4:0>	—	—	—	—	—	—	—	—	xxxx	
8C90	SBT3RD2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
8C98	SBT3WR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note:** For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

**TABLE 4-12: SYSTEM BUS TARGET 4 REGISTER MAP**

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits																All Reset
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
9020	SBT4ELOG1	31:16	MULTI	—	—	—												—	0000
		15:0					INITID<7:0>						REGION<3:0>				CMD<2:0>		0000
9024	SBT4ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>	0000
9028	SBT4ECON	31:16	—	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
9030	SBT4ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
9038	SBT4ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
9040	SBT4REG0	31:16											BASE<21:6>						xxxx
		15:0											PRI	—					xxxx
9050	SBT4RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9058	SBT4WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9080	SBT4REG2	31:16											BASE<21:6>						xxxx
		15:0											PRI	—					xxxx
9090	SBT4RD2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
9098	SBT4WR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note:** For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

**TABLE 4-18: SYSTEM BUS TARGET 10 REGISTER MAP**

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits																All Reset
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
A820	SBT10ELOG1	31:16	MULTI	—	—	—	CODE<3:0>						—	—	—	—	—	0000	
		15:0	INITID<7:0>						REGION<3:0>						CMD<2:0>			0000	
A824	SBT10ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000	
A828	SBT10ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
A830	SBT10ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
A838	SBT10ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
A840	SBT10REG0	31:16	BASE<21:6>												xxxx				
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>						—	xxxx	
A850	SBT10RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	
A858	SBT10WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note:** For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

## 5.1 Flash Control Registers

TABLE 5-1: FLASH CONTROLLER REGISTER MAP

Virtual Address (BF80 #)	Register Name	Bit Range	Bits																All Resets			
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0				
0600	NVMCON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000				
		15:0	WR	WREN	WRERR	LVDERR	—	—	—	—	PFSWAP	BFSWAP	—	—	NVMO <sub>P</sub> <3:0>			00x0				
0610	NVMKEY	31:16	NVMKEY<31:0>																0000			
		15:0	0000																0000			
0620	NVMADDR <sup>(1)</sup>	31:16	NVMADDR<31:0>																0000			
		15:0	0000																0000			
0630	NVMDATA0	31:16	NVMDATA0<31:0>																0000			
		15:0	0000																0000			
0640	NVMDATA1	31:16	NVMDATA1<31:0>																0000			
		15:0	0000																0000			
0650	NVMDATA2	31:16	NVMDATA2<31:0>																0000			
		15:0	0000																0000			
0660	NVMDATA3	31:16	NVMDATA3<31:0>																0000			
		15:0	0000																0000			
0670	NVMSRC ADDR	31:16	NVMSRCADDR<31:0>																0000			
		15:0	0000																0000			
0680	NVMPWP <sup>(1)</sup>	31:16	PWPULOCK	—	—	—	—	—	—	—	—	PWP<23:16>							8000			
		15:0	PWP<15:0>																0000			
0690	NVMBWP <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000			
		15:0	LBWPULOCK	—	—	LBWP4	LBWP3	LBWP2	LBWP1	LBWP0	UBWPULOCK	—	—	UBWP4	UBWP3	UBWP2	UBWP1	UBWP0	9FDF			
06A0	NVMCON2 <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	SWAPLOCK<1:0>	—	—	—	—	—	—	001F			
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000			

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.3 "CLR, SET, and INV Registers" for more information.

## REGISTER 8-6: PBxDIV: PERIPHERAL BUS 'x' CLOCK DIVISOR CONTROL REGISTER ('x' = 1-7)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-1	U-0	U-0	U-0	R-1	U-0	U-0	U-0
	ON <sup>(1)</sup>	—	—	—	PBDIVRDY	—	—	—
7:0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	—	PBDIV<6:0>						

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Peripheral Bus 'x' Output Clock Enable bit<sup>(1)</sup>

- 1 = Output clock is enabled
- 0 = Output clock is disabled

bit 14-12 **Unimplemented:** Read as '0'

bit 11 **PBDIVRDY:** Peripheral Bus 'x' Clock Divisor Ready bit

- 1 = Clock divisor logic is not switching divisors and the PBxDIV<6:0> bits may be written
- 0 = Clock divisor logic is currently switching values and the PBxDIV<6:0> bits cannot be written

bit 10-7 **Unimplemented:** Read as '0'

bit 6-0 **PBDIV<6:0>:** Peripheral Bus 'x' Clock Divisor Control bits

1111111 = PBCLKx is SYSCLK divided by 128

1111110 = PBCLKx is SYSCLK divided by 127

- 
- 
- 

0000011 = PBCLKx is SYSCLK divided by 4

0000010 = PBCLKx is SYSCLK divided by 3

0000001 = PBCLKx is SYSCLK divided by 2 (default value for x ≠ 7)

0000000 = PBCLKx is SYSCLK divided by 1 (default value for x = 7)

**Note 1:** The clock for peripheral bus 1 cannot be turned off. Therefore, the ON bit in the PB1DIV register cannot be written as a '0'.

**Note:** Writes to this register require an unlock sequence. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "*PIC32 Family Reference Manual*" for details.

## REGISTER 10-12: DCHxSSIZ: DMA CHANNEL x SOURCE SIZE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSIZ<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSIZ<7:0>							

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHSSIZ<15:0>:** Channel Source Size bits

1111111111111111 = 65,535 byte source size  
 •  
 •  
 •  
 0000000000000010 = 2 byte source size  
 0000000000000001 = 1 byte source size  
 0000000000000000 = 65,536 byte source size

## REGISTER 10-13: DCHxDSIZ: DMA CHANNEL x DESTINATION SIZE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSIZ<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSIZ<7:0>							

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHDSIZ<15:0>:** Channel Destination Size bits

1111111111111111 = 65,535 byte destination size  
 •  
 •  
 •  
 0000000000000010 = 2 byte destination size  
 0000000000000001 = 1 byte destination size  
 0000000000000000 = 65,536 byte destination size

## REGISTER 11-1: USBCSR0: USB CONTROL STATUS REGISTER 0

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS	R-0, HS
	EP7TXIF	EP6TXIF	EP5TXIF	EP4TXIF	EP3TXIF	EP2TXIF	EP1TXIF	EP0IF
15:8	R/W-0	R/W-0	R/W-1	R-0, HS	R-0	R/W-0	R-0, HC	R/W-0
	ISOUPD	SOFTCONN	HSEN	HSMODE	RESET	RESUME	SUSPMODE	SUSPEN
7:0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	FUNC<6:0>						—
<b>Legend:</b>			HS = Hardware Set	HC = Hardware Cleared				
R = Readable bit			W = Writable bit	U = Unimplemented bit, read as '0'				
-n = Value at POR			'1' = Bit is set	'0' = Bit is cleared			x = Bit is unknown	

bit 31:24 **Unimplemented:** Read as '0'

bit 23-17 **EP7TXIF:EP1TXIF:** Endpoint 'n' TX Interrupt Flag bit

- 1 = Endpoint has a transmit interrupt to be serviced
- 0 = No interrupt event

bit 16 **EP0IF:** Endpoint 0 Interrupt bit

- 1 = Endpoint 0 has an interrupt to be serviced
- 0 = No interrupt event

All EPxTX and EP0 bits are cleared when the byte is read. Therefore, these bits must be read independently from the remaining bits in this register to avoid accidental clearing.

bit 15 **ISOUPD:** ISO Update bit (*Device mode only; unimplemented in Host mode*)

- 1 = USB module will wait for a SOF token from the time TXPKTRDY is set before sending the packet
- 0 = No change in behavior

This bit only affects endpoints performing isochronous transfers when in *Device mode*. This bit is unimplemented in *Host mode*.

bit 14 **SOFTCONN:** Soft Connect/Disconnect Feature Selection bit

- 1 = The USB D+/D- lines are enabled and active
- 0 = The USB D+/D- lines are disabled and are tri-stated

This bit is only available in *Device mode*.

bit 13 **HSEN:** Hi-Speed Enable bit

- 1 = The USB module will negotiate for Hi-Speed mode when the device is reset by the hub
- 0 = Module only operates in Full-Speed mode

bit 12 **HSMODE:** Hi-Speed Mode Status bit

- 1 = Hi-Speed mode successfully negotiated during USB reset
- 0 = Module is not in Hi-Speed mode

In *Device mode*, this bit becomes valid when a USB reset completes. In *Host mode*, it becomes valid when the RESET bit is cleared.

bit 11 **RESET:** Module Reset Status bit

- 1 = Reset signaling is present on the bus
- 0 = Normal module operation

In *Device mode*, this bit is read-only. In *Host mode*, this bit is read/write.

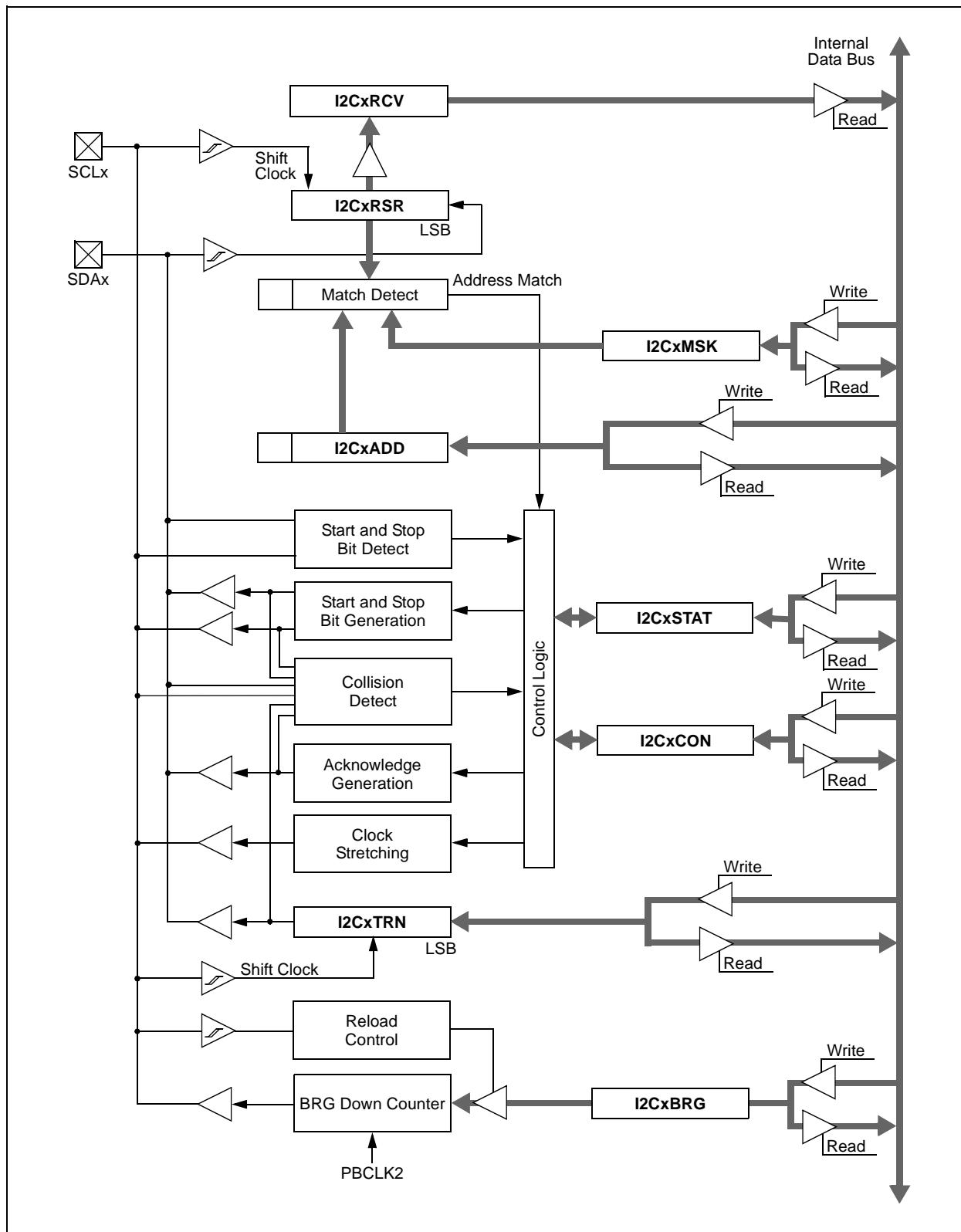
TABLE 14-1: TIMER2 THROUGH TIMER9 REGISTER MAP (CONTINUED)

Virtual Address (BF44_#)	Register Name()	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0C10	TMR7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TMR7<15:0>																0000
0C20	PR7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	PR7<15:0>																FFFF
0E00	T8CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>		T32	—	TCS	—	0000	
0E10	TMR8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TMR8<15:0>																0000
0E20	PR8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	PR8<15:0>																FFFF
1000	T9CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	TGATE	TCKPS<2:0>		—	—	TCS	—	0000	
1010	TMR9	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TMR9<15:0>																0000
1020	PR9	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	PR9<15:0>																FFFF

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 "CLR, SET, and INV Registers"** for more information.

**FIGURE 21-1: I<sup>2</sup>C BLOCK DIAGRAM**



## REGISTER 28-4: ADCTRGMODE: ADC TRIGGERING MODE FOR DEDICATED ADC REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	SH4ALT<1:0>	
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SH3ALT<1:0>	SH2ALT<1:0>	SH1ALT<1:0>	SH0ALT<1:0>				
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	STRGEN4	STRGEN3	STRGEN2	STRGEN1	STRGEN0
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	SSAMPEN4	SSAMPEN3	SSAMPEN2	SSAMPEN1	SSAMPENO

**Legend:**

R = Readable bit      W = Writable bit  
-n = Value at POR      '1' = Bit is set

U = Unimplemented bit, read as '0'  
'0' = Bit is cleared      x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25-24 **SH4ALT<1:0>:** ADC4 Analog Input Select bit

11 = Reserved  
10 = Reserved  
01 = AN49  
00 = AN4

bit 23-22 **SH3ALT<1:0>:** ADC3 Analog Input Select bit

11 = Reserved  
10 = Reserved  
01 = AN48  
00 = AN3

bit 21-20 **SH2ALT<1:0>:** ADC2 Analog Input Select bit

11 = Reserved  
10 = Reserved  
01 = AN47  
00 = AN2

bit 19-18 **SH1ALT<1:0>:** ADC1 Analog Input Select bit

11 = Reserved  
10 = Reserved  
01 = AN46  
00 = AN1

bit 17-16 **SH0ALT<1:0>:** ADC0 Analog Input Select bit

11 = Reserved  
10 = Reserved  
01 = AN45  
00 = AN0

bit 15-13 **Unimplemented:** Read as '0'

- bit 12 **STRGEN4:** ADC4 Presynchronized Triggers bit  
1 = ADC4 uses presynchronized triggers  
0 = ADC4 does not use presynchronized triggers
- bit 11 **STRGEN3:** ADC3 Presynchronized Triggers bit  
1 = ADC3 uses presynchronized triggers  
0 = ADC3 does not use presynchronized triggers
- bit 10 **STRGEN2:** ADC2 Presynchronized Triggers bit  
1 = ADC2 uses presynchronized triggers  
0 = ADC2 does not use presynchronized triggers

## REGISTER 28-17: ADCTRG1: ADC TRIGGER SOURCE 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TRGSRC3<4:0>		TRGSRC2<4:0>		
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TRGSRC2<4:0>		TRGSRC1<4:0>		
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TRGSRC1<4:0>		TRGSRC0<4:0>		
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TRGSRC0<4:0>		TRGSRC0<4:0>		

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **TRGSRC3<4:0>:** Trigger Source for Conversion of Analog Input AN3 Select bits

11111 = Reserved

•

•

•

01101 = Reserved

01100 = Comparator 2 (COUT)

01011 = Comparator 1 (COUT)

01010 = OCMP5

01001 = OCMP3

01000 = OCMP1

00111 = TMR5 match

00110 = TMR3 match

00101 = TMR1 match

00100 = INT0 External interrupt

00011 = STRIG

00010 = Global level software trigger (GLSWTRG)

00001 = Global software edge Trigger (GSWTRG)

00000 = No Trigger

For STRIG, in addition to setting the trigger, it also requires programming of the STRGSRC<4:0> bits (ADCCON1<20:16>) to select the trigger source, and requires the appropriate CSS bits to be set in the ADCCSSx registers.

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TRGSRC2<4:0>:** Trigger Source for Conversion of Analog Input AN2 Select bits

See bits 28-24 for bit value definitions.

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **TRGSRC1<4:0>:** Trigger Source for Conversion of Analog Input AN1 Select bits

See bits 28-24 for bit value definitions.

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **TRGSRC0<4:0>:** Trigger Source for Conversion of Analog Input AN0 Select bits

See bits 28-24 for bit value definitions.

## REGISTER 29-17: CiFLTCON7: CAN FILTER CONTROL REGISTER 7

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN31	MSEL31<1:0>			FSEL31<4:0>			
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN30	MSEL30<1:0>			FSEL30<4:0>			
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN29	MSEL29<1:0>			FSEL29<4:0>			
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN28	MSEL28<1:0>			FSEL28<4:0>			

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31 **FLTEN31:** Filter 31 Enable bit

1 = Filter is enabled  
0 = Filter is disabled

bit 30-29 **MSEL31<1:0>:** Filter 31 Mask Select bits

11 = Acceptance Mask 3 selected  
10 = Acceptance Mask 2 selected  
01 = Acceptance Mask 1 selected  
00 = Acceptance Mask 0 selected

bit 28-24 **FSEL31<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31  
11110 = Message matching filter is stored in FIFO buffer 30

•  
•  
•

00001 = Message matching filter is stored in FIFO buffer 1  
00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN30:** Filter 30Enable bit

1 = Filter is enabled  
0 = Filter is disabled

bit 22-21 **MSEL30<1:0>:** Filter 30Mask Select bits

11 = Acceptance Mask 3 selected  
10 = Acceptance Mask 2 selected  
01 = Acceptance Mask 1 selected  
00 = Acceptance Mask 0 selected

bit 20-16 **FSEL30<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31  
11110 = Message matching filter is stored in FIFO buffer 30

•  
•  
•

00001 = Message matching filter is stored in FIFO buffer 1  
00000 = Message matching filter is stored in FIFO buffer 0

**Note:** The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

## REGISTER 29-21: CiFIFOINTn: CAN FIFO INTERRUPT REGISTER ‘n’ (‘n’ = 0-31) (CONTINUED)

bit 9	<b>TXHALFIF:</b> FIFO Transmit FIFO Half Empty Interrupt Flag bit <sup>(1)</sup>
	<u>TXEN = 1:</u> (FIFO configured as a Transmit Buffer) 1 = FIFO is ≤ half full 0 = FIFO is > half full
	<u>TXEN = 0:</u> (FIFO configured as a Receive Buffer) Unused, reads ‘0’
bit 8	<b>TXEMPTYIF:</b> Transmit FIFO Empty Interrupt Flag bit <sup>(1)</sup>
	<u>TXEN = 1:</u> (FIFO configured as a Transmit Buffer) 1 = FIFO is empty 0 = FIFO is not empty, at least 1 message queued to be transmitted
	<u>TXEN = 0:</u> (FIFO configured as a Receive Buffer) Unused, reads ‘0’
bit 7-4	<b>Unimplemented:</b> Read as ‘0’
bit 3	<b>RXOVFLIF:</b> Receive FIFO Overflow Interrupt Flag bit
	<u>TXEN = 1:</u> (FIFO configured as a Transmit Buffer) Unused, reads ‘0’
	<u>TXEN = 0:</u> (FIFO configured as a Receive Buffer) 1 = Overflow event has occurred 0 = No overflow event occurred
bit 2	<b>RXFULLIF:</b> Receive FIFO Full Interrupt Flag bit <sup>(1)</sup>
	<u>TXEN = 1:</u> (FIFO configured as a Transmit Buffer) Unused, reads ‘0’
	<u>TXEN = 0:</u> (FIFO configured as a Receive Buffer) 1 = FIFO is full 0 = FIFO is not full
bit 1	<b>RXHALFIF:</b> Receive FIFO Half Full Interrupt Flag bit <sup>(1)</sup>
	<u>TXEN = 1:</u> (FIFO configured as a Transmit Buffer) Unused, reads ‘0’
	<u>TXEN = 0:</u> (FIFO configured as a Receive Buffer) 1 = FIFO is ≥ half full 0 = FIFO is < half full
bit 0	<b>RXNEMPTYIF:</b> Receive Buffer Not Empty Interrupt Flag bit <sup>(1)</sup>
	<u>TXEN = 1:</u> (FIFO configured as a Transmit Buffer) Unused, reads ‘0’
	<u>TXEN = 0:</u> (FIFO configured as a Receive Buffer) 1 = FIFO is not empty, has at least 1 message 0 = FIFO is empty

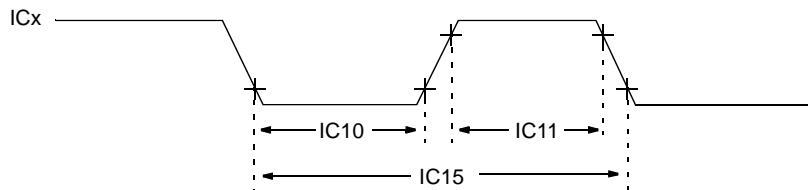
**Note 1:** This bit is read-only and reflects the status of the FIFO.

**TABLE 37-26: TIMER2-TIMER9 EXTERNAL CLOCK TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Max.	Units	Conditions	
TB10	TTxH	TxCK High Time Synchronous, with prescaler	$[(12.5 \text{ ns or } 1 \text{ TPBCLK3}) / N] + 25 \text{ ns}$	—	ns	Must also meet parameter TB15	N = prescale value (1, 2, 4, 8, 16, 32, 64, 256)
TB11	TTXL	TxCK Low Time Synchronous, with prescaler	$[(12.5 \text{ ns or } 1 \text{ TPBCLK3}) / N] + 25 \text{ ns}$	—	ns	Must also meet parameter TB15	
TB15	TTxP	TxCK Input Period Synchronous, with prescaler	$[(\text{Greater of } [25 \text{ ns or } 2 \text{ TPBCLK3}]) / N] + 30 \text{ ns}$	—	ns	VDD > 2.7V	
			$[(\text{Greater of } [25 \text{ ns or } 2 \text{ TPBCLK3}]) / N] + 50 \text{ ns}$	—	ns	VDD < 2.7V	
TB20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment	—	1	TPBCLK3	—	—

**Note 1:** These parameters are characterized, but not tested in manufacturing.

**FIGURE 37-7: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS**



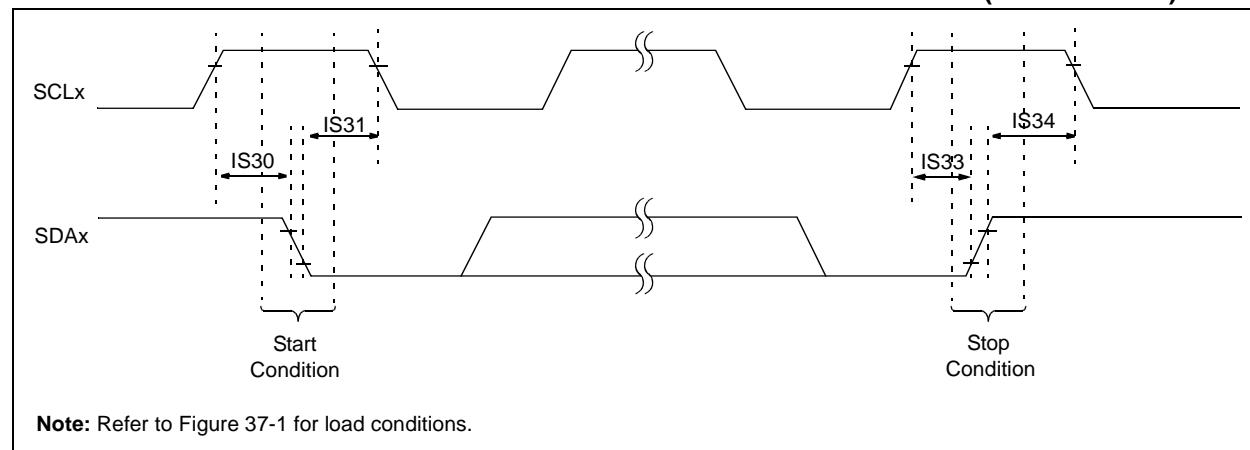
**Note:** Refer to Figure 37-1 for load conditions.

**TABLE 37-27: INPUT CAPTURE MODULE TIMING REQUIREMENTS**

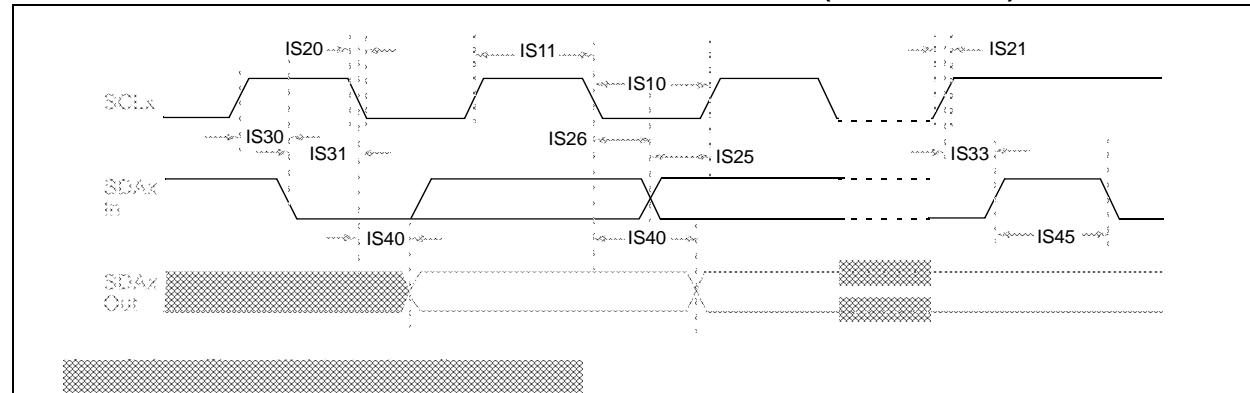
AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Max.	Units	Conditions	
IC10	TcCL	ICx Input Low Time	$[(12.5 \text{ ns or } 1 \text{ TPBCLK3}) / N] + 25 \text{ ns}$	—	ns	Must also meet parameter IC15.	N = prescale value (1, 4, 16)
IC11	TcCH	ICx Input High Time	$[(12.5 \text{ ns or } 1 \text{ TPBCLK3}) / N] + 25 \text{ ns}$	—	ns	Must also meet parameter IC15.	
IC15	TccP	ICx Input Period	$[(25 \text{ ns or } 2 \text{ TPBCLK3}) / N] + 50 \text{ ns}$	—	ns	—	—

**Note 1:** These parameters are characterized, but not tested in manufacturing.

**FIGURE 37-18: I<sub>2</sub>C<sub>x</sub> BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)**



**FIGURE 37-19: I<sub>2</sub>C<sub>x</sub> BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)**



**TABLE 37-36: I<sub>2</sub>C<sub>x</sub> BUS DATA TIMING REQUIREMENTS (SLAVE MODE)**

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param. No.	Symbol	Characteristics	Min.	Max.	Units	Conditions
IS10	TLO:SCL	Clock Low Time	4.7	—	μs	PBCLK must operate at a minimum of 800 kHz
			1.3	—	μs	PBCLK must operate at a minimum of 3.2 MHz
			0.5	—	μs	—
IS11	THI:SCL	Clock High Time	4.0	—	μs	PBCLK must operate at a minimum of 800 kHz
			0.6	—	μs	PBCLK must operate at a minimum of 3.2 MHz
			0.5	—	μs	—

**Note 1:** Maximum pin capacitance = 10 pF for all I<sub>2</sub>C<sub>x</sub> pins (for 1 MHz mode only).

**TABLE 37-38: ADC MODULE SPECIFICATIONS**

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Conditions
<b>Device Supply</b>							
AD01	AVDD	Module VDD Supply	Greater of VDD – 0.3 or 2.1	—	Lesser of VDD + 0.3 or 3.6	V	—
AD02	AVSS	Module Vss Supply	Vss	—	Vss + 0.3	V	—
<b>Reference Inputs</b>							
AD05	VREFH	Reference Voltage High	VREFL + 1.8	—	AVDD	V	(Note 1)
AD06	VREFL	Reference Voltage Low	AVss	—	VREFH – 1.8	V	(Note 1)
AD07	VREF	Absolute Reference Voltage (VREFH – VREFL)	1.8	—	AVDD	V	(Note 2)
AD08	IREF	Current Drain	—	102	—	µA	Per ADCx ('x' = 0-4, 7)
<b>Analog Input</b>							
AD12	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	—
AD13	VINL	Absolute VINL Input Voltage	AVss	—	VREFL	V	—
AD14	VINH	Absolute VINH Input Voltage	AVss	—	VREFH	V	—
<b>ADC Accuracy – Measurements with External VREF+/VREF-</b>							
AD20c	Nr	Resolution	6	—	12	bits	Selectable 6, 8, 10, 12 Resolution Ranges
AD21c	INL	Integral Nonlinearity	—	±3	—	LSb	VINL = AVss = VREFL = 0V, AVDD = VREFH = 3.3V
AD22c	DNL	Differential Nonlinearity	—	±1	—	LSb	VINL = AVss = VREFL = 0V, AVDD = VREFH = 3.3V
AD23c	GERR	Gain Error	—	±8	—	LSb	VINL = AVss = VREFL = 0V, AVDD = VREFH = 3.3V
AD24c	Eoff	Offset Error	—	±2	—	LSb	VINL = AVss = 0V, AVDD = 3.3V
<b>Dynamic Performance</b>							
AD31b	SINAD	Signal to Noise and Distortion	—	67	—	dB	Single-ended (Notes 2,3)
AD34b	ENOB	Effective Number of bits	—	10.5	—	bits	(Notes 2,3)

**Note 1:** These parameters are not characterized or tested in manufacturing.

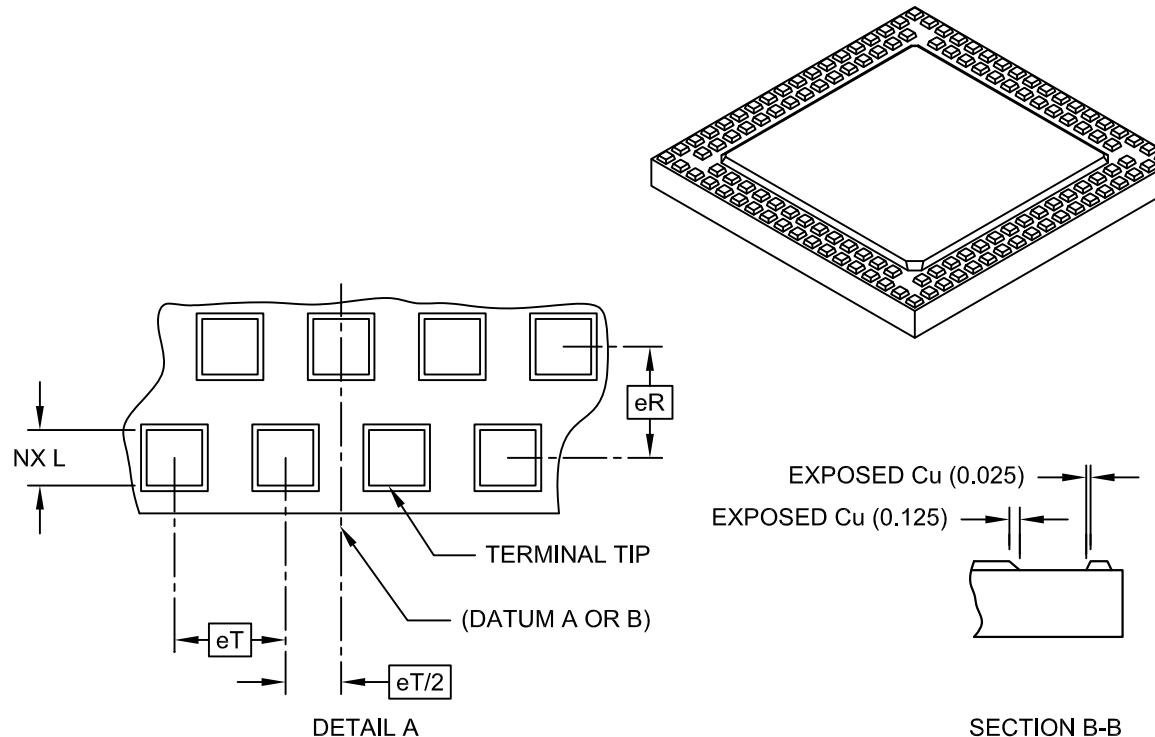
**2:** These parameters are characterized, but not tested in manufacturing.

**3:** Characterized with a 1 kHz sine wave.

**4:** The ADC module is functional at  $V_{BORMIN} < VDD < V_{DDMIN}$ , but with degraded performance. Unless otherwise stated, module functionality is guaranteed, but not characterized.

## 124-Terminal Very Thin Leadless Array Package (TL) – 9x9x0.9 mm Body [VTLA]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins		N 124		
Pitch		eT 0.50 BSC		
Pitch (Inner to outer terminal ring)		eR 0.50 BSC		
Overall Height		A 0.80	0.85	0.90
Standoff		A1 0.00	-	0.05
Overall Width		E 9.00 BSC		
Exposed Pad Width		E2 6.40	6.55	6.70
Overall Length		D 9.00 BSC		
Exposed Pad Length		D2 6.40	6.55	6.70
Contact Width		b 0.20	0.25	0.30
Contact Length		L 0.20	0.25	0.30
Contact-to-Exposed Pad		K 0.20	-	-

### Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**TABLE A-3: ADC DIFFERENCES (CONTINUED)**

PIC32MX5XX/6XX/7XX Feature	PIC32MZ EF Feature
<b>Scan Trigger Source</b>	
<p>On PIC32MX devices, there are four sources that can trigger a scan conversion in the ADC module: Auto, Timer3, INT0, and clearing the SAMP bit.</p> <p>SSRC&lt;2:0&gt; (AD1CON1&lt;7:5&gt;)          111 = Auto convert          110 = Reserved          101 = Reserved          100 = Reserved          011 = Reserved          010 = Timer3 period match          001 = Active transition on INT0 pin          000 = Clearing SAMP bit</p>	<p>On PIC32MZ EF devices, the list of sources for triggering a scan conversion has been expanded to include the comparators, Output Compare, and two additional Timers. In addition, trigger sources can be simulated by setting the RQCNVRT (ADCCON3&lt;8&gt;) bit.</p> <p>STRGSRC&lt;4:0&gt; (ADCCON1&lt;20:16&gt;)          11111 = Reserved          •          •          01101 = Reserved          01100 = Comparator 2 COUT          01011 = Comparator 1 COUT          01010 = OCMP5          01001 = OCMP3          01000 = OCMP1          00111 = TMR5 match          00110 = TMR3 match          00101 = TMR1 match          00100 = INT0          00011 = Reserved          00010 = Global level software trigger (GLSWTRG)          00001 = Global software trigger (GSWTRG)          00000 = No trigger</p>
<b>Output Format</b>	
<p>On PIC32MX devices, the output format was decided for all ADC channels based on the setting of the FORM&lt;2:0&gt; bits.</p> <p>FORM&lt;2:0&gt; (AD1CON1&lt;10:8&gt;)          011 = Signed Fractional 16-bit          010 = Fractional 16-bit          001 = Signed Integer 16-bit          000 = Integer 16-bit          111 = Signed Fractional 32-bit          110 = Fractional 32-bit          101 = Signed Integer 32-bit          100 = Integer 32-bit</p>	<p>On PIC32MZ EF devices, the FRACT bit determines whether fractional or integer format is used. Then, each input can have its own setting for input (differential or single-ended) and sign (signed or unsigned) using the DIFFx and SIGNx bits in the ADCIMODx registers.</p> <p>FRACT (ADCCON1&lt;23&gt;)          1 = Fractional          0 = Integer</p> <p>DIFFx (ADCIMODy)          1 = Channel x is using Differential mode          0 = Channel x is using Single-ended mode</p> <p>SIGNx (ADCIMODy)          1 = Channel x is using Signed Data mode          0 = Channel x is using Unsigned Data mode</p>
<b>Interrupts</b>	
<p>On PIC32MX devices, an interrupt is triggered from the ADC module when a certain number of conversions have taken place, irrespective of which channel was converted.</p> <p>SMPI&lt;3:0&gt; (AD1CON2&lt;5:2&gt;)          1111 = Interrupt for each 16th sample/convert sequence          1110 = Interrupt for each 15th sample/convert sequence          •          0001 = Interrupt for each 2nd sample/convert sequence          0000 = Interrupt for each sample/convert sequence</p>	<p>On PIC32MZ EF devices, the ADC module can trigger an interrupt for each channel when it is converted. Use the Interrupt Controller bits, IEC1&lt;31:27&gt;, IEC2&lt;31:0&gt;, and IEC3&lt;7:0&gt;, to enable/disable them.</p> <p>In addition, the ADC support one global interrupt to indicate conversion on any number of channels.</p> <p>AGIENxx (ADCGIRQENx&lt;y&gt;)          1 = Data ready event will generate a Global ADC interrupt          0 = No global interrupt</p> <p>In addition, interrupts can be generated for filter and comparator events.</p>