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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 48x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-TQFP
Supplier Device Package	144-TQFP (16x16)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1024efm144-i-ph

3.0 CPU

Note 1: This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 50. "CPU for Devices with MIPS32® microAptiv™ and M-Class Cores"** (DS60001192) of the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).

2: The Series 5 Warrior M-class CPU core resources are available at: www.imgtec.com.

The MIPS32® M-Class Core is the heart of the PIC32MZ EF family device processor. The CPU fetches instructions, decodes each instruction, fetches source operands, executes each instruction and writes the results of instruction execution to the proper destinations.

Key features include:

- 5-stage pipeline
- 32-bit address and data paths
- MIPS32 Enhanced Architecture (Release 5):
 - Multiply-accumulate and multiply-subtract instructions
 - Targeted multiply instruction
 - Zero/One detect instructions
 - WAIT instruction
 - Conditional move instructions (MOVN, MOVZ)
 - Vectored interrupts
 - Programmable exception vector base
 - Atomic interrupt enable/disable
 - GPR shadow registers to minimize latency for interrupt handlers
 - Bit field manipulation instructions
 - Virtual memory support
- microMIPS™ compatible instruction set:
 - Improves code size density over MIPS32, while maintaining MIPS32 performance.
 - Supports all MIPS32 instructions (except branch-likely instructions)
 - Fifteen additional 32-bit instructions and 39 16-bit instructions corresponding to commonly-used MIPS32 instructions
 - Stack pointer implicit in instruction
 - MIPS32 assembly and ABI compatible
- MMU with Translation Lookaside Buffer (TLB) mechanism:
 - 16 dual-entry fully associative Joint TLB
 - 4-entry fully associative Instruction and Data TLB
 - 4 KB pages
- Separate L1 data and instruction caches:
 - 16 KB 4-way Instruction Cache (I-Cache)
 - 4 KB 4-way Data Cache (D-Cache)
- Autonomous Multiply/Divide Unit (MDU):
 - Maximum issue rate of one 32x32 multiply per clock
 - Early-in iterative divide. Minimum 12 and maximum 38 clock latency (dividend (rs) sign extension-dependent)
- Power Control:
 - Minimum frequency: 0 MHz
 - Low-Power mode (triggered by WAIT instruction)
 - Extensive use of local gated clocks
- EJTAG Debug and Instruction Trace:
 - Support for single stepping
 - Virtual instruction and data address/value breakpoints
 - Hardware breakpoint supports both address match and address range triggering.
 - Eight instruction and four data complex breakpoints
- iFlowtrace® version 2.0 support:
 - Real-time instruction program counter
 - Special events trace capability
 - Two performance counters with 34 user-selectable countable events
 - Disabled if the processor enters Debug mode
 - Program Counter sampling
- Four Watch registers:
 - Instruction, Data Read, Data Write options
 - Address match masking options
- DSP ASE Extension:
 - Native fractional format data type operations
 - Register Single Instruction Multiple Data (SIMD) operations (add, subtract, multiply, shift)
 - GPR-based shift
 - Bit manipulation
 - Compare-Pick
 - DSP Control Access
 - Indexed-Load
 - Branch
 - Multiplication of complex operands
 - Variable bit insertion and extraction
 - Virtual circular buffers
 - Arithmetic saturation and overflow handling
 - Zero-cycle overhead saturation and rounding operations
- Floating Point Unit (FPU):
 - 1985 IEEE-754 compliant Floating Point Unit
 - Supports single and double precision datatypes
 - 2008 IEEE-754 compatibility control of NaN handling and Abs/Neg instructions
 - Runs at 1:1 core/FPU clock ratio

4.0 MEMORY ORGANIZATION

Note: This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. For detailed information, refer to **Section 48. “Memory Organization and Permissions”** in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com/PIC32).

PIC32MZ EF microcontrollers provide 4 GB of unified virtual memory address space. All memory regions, including program, data memory, SFRs and Configuration registers, reside in this address space at their respective unique addresses. The program and data memories can be optionally partitioned into user and kernel memories. In addition, PIC32MZ EF devices allow execution from data memory.

Key features include:

- 32-bit native data width
- Separate User (KUSEG) and Kernel (KSEG0/KSEG1/KSEG2/KSEG3) mode address space
- Separate boot Flash memory for protected code
- Robust bus exception handling to intercept runaway code
- Cacheable (KSEG0/KSEG2) and non-cacheable (KSEG1/KSEG3) address regions
- Read/write permission access to predefined memory regions

4.1 Memory Layout

PIC32MZ EF microcontrollers implement two address schemes: virtual and physical. All hardware resources, such as program memory, data memory and peripherals, are located at their respective physical addresses. Virtual addresses are exclusively used by the CPU to fetch and execute instructions as well as access peripherals. Physical addresses are used by bus master peripherals, such as DMA and the Flash controller, that access memory independently of the CPU.

The main memory maps for the PIC32MZ EF devices are illustrated in Figure 4-1 through Figure 4-4. Figure 4-5 provides memory map information for boot Flash and boot alias. Table 4-1 provides memory map information for Special Function Registers (SFRs).

TABLE 4-9: SYSTEM BUS TARGET 1 REGISTER MAP (CONTINUED)

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
84E0	SBT1REG5	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxx
84F0	SBT1RD5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
84F8	SBT1WR5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
8500	SBT1REG6	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxx
8510	SBT1RD6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
8518	SBT1WR6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
8520	SBT1REG7	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxx
8530	SBT1RD7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
8538	SBT1WR7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
8540	SBT1REG8	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxx
8550	SBT1RD8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
8558	SBT1WR8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 4-9: SBTxRDy: SYSTEM BUS TARGET 'x' REGION 'y' READ PERMISSIONS REGISTER ('x' = 0-13; 'y' = 0-8)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-1	R/W-1	R/W-1
	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **Group3:** Group3 Read Permissions bits

1 = Privilege Group 3 has read permission

0 = Privilege Group 3 does not have read permission

bit 2 **Group2:** Group2 Read Permissions bits

1 = Privilege Group 2 has read permission

0 = Privilege Group 2 does not have read permission

bit 1 **Group1:** Group1 Read Permissions bits

1 = Privilege Group 1 has read permission

0 = Privilege Group 1 does not have read permission

bit 0 **Group0:** Group0 Read Permissions bits

1 = Privilege Group 0 has read permission

0 = Privilege Group 0 does not have read permission

Note 1: Refer to Table 4-6 for the list of available targets and their descriptions.

2: For some target regions, certain bits in this register are read-only with preset values. See Table 4-6 for more information.

TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0			
03D0	IPC41	31:16	—	—	—	FCEIP<2:0>			FCEIS<1:0>			—	—	—	RTCCIP<2:0>			RTCCIS<1:0>		0000	
		15:0	—	—	—	SPI4TXIP<2:0>			SPI4TXIS<1:0>			—	—	—	SPI4RXIP<2:0>			SPI4RXIS<1:0>		0000	
03E0	IPC42	31:16	—	—	—	U4RXIP<2:0>			U4RXIS<1:0>			—	—	—	U4EIP<2:0>			U4EIS<1:0>		0000	
		15:0	—	—	—	SQI1IP<2:0>			SQI1IS<1:0>			—	—	—	PREIP<2:0>			PREIS<1:0>		0000	
03F0	IPC43	31:16	—	—	—	I2C4MIP<2:0>			I2C4MIS<1:0>			—	—	—	I2C4SIP<2:0>			I2C4SIS<1:0>		0000	
		15:0	—	—	—	I2C4BIP<2:0>			I2C4BIS<1:0>			—	—	—	U4TXIP<2:0>			U4TXIS<1:0>		0000	
0400	IPC44	31:16	—	—	—	U5EIP<2:0>			U5EIS<1:0>			—	—	—	SPI5TXIP<2:0> ⁽²⁾			SPI5TXIS<1:0> ⁽²⁾		0000	
		15:0	—	—	—	SPI5RXIP<2:0> ⁽²⁾			SPI5RXIS<1:0> ⁽²⁾			—	—	—	SPI5EIP<2:0> ⁽²⁾			SPI5EIS<1:0> ⁽²⁾		0000	
0410	IPC45	31:16	—	—	—	I2C5SIP<2:0>			I2C5SIS<1:0>			—	—	—	I2C5BIP<2:0>			I2C5BIS<1:0>		0000	
		15:0	—	—	—	U5TXIP<2:0>			U5TXIS<1:0>			—	—	—	U5RXIP<2:0>			U5RXIS<1:0>		0000	
0420	IPC46	31:16	—	—	—	SPI6TXIP<2:0> ⁽²⁾			SPI6TXIS<1:0> ⁽²⁾			—	—	—	SPI6RXIP<2:0> ⁽²⁾			SPI6RXIS<1:0> ⁽²⁾		0000	
		15:0	—	—	—	SPI6EIP<2:0> ⁽²⁾			SPI6EIS<1:0> ⁽²⁾			—	—	—	I2C5MIP<2:0>			I2C5MIS<1:0>		0000	
0430	IPC47	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	U6TXIP<2:0>			U6TXIS<1:0>		0000
		15:0	—	—	—	U6RXIP<2:0>			U6RXIS<1:0>			—	—	—	U6EIP<2:0>			U6EIS<1:0>		0000	
0440	IPC48	31:16	—	—	—	—	—	—	—	—	—	—	—	—	ADCURDYIP<2:0>			ADCURDYIS<1:0>		0000	
		15:0	—	—	—	ADCARDYIP<2:0>			ADCARDYIS<1:0>			—	—	—	ADCEOSIP<2:0>			ADCEOSIS<1:0>		0000	
0450	IPC49	31:16	—	—	—	ADC1EIP<2:0>			ADC1EIS<1:0>			—	—	—	ADC0EIP<2:0>			ADC0EIS<1:0>		0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	ADCGRPPIP<2:0>			ADCGRPIS<1:0>		0000	
0460	IPC50	31:16	—	—	—	—	—	—	—	—	—	—	—	—	ADC4EIP<2:0>			ADC4EIS<1:0>		0000	
		15:0	—	—	—	ADC3EIP<2:0>			ADC3EIS<1:0>			—	—	—	ADC2EIP<2:0>			ADC2EIS<1:0>		0000	
0470	IPC51	31:16	—	—	—	ADC1WIP<2:0>			ADC1WIS<1:0>			—	—	—	ADC0WIP<2:0>			ADC0WIS<1:0>		0000	
		15:0	—	—	—	ADC7EIP<2:0>			ADC7EIS<1:0>			—	—	—	—	—	—	—	—	0000	
0480	IPC52	31:16	—	—	—	—	—	—	—	—	—	—	—	—	ADC4WIP<2:0>			ADC4WIS<1:0>		0000	
		15:0	—	—	—	ADC3WIP<2:0>			ADC3WIS<1:0>			—	—	—	ADC2WIP<2:0>			ADC2WIS<1:0>		0000	
0490	IPC53	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	ADC7WIP<2:0>			ADC7WIS<1:0>			—	—	—	—	—	—	—	—	0000	
0540	OFF000	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>			0000	
		15:0	VOFF<15:1>															—	—	0000	
0544	OFF001	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>			0000	
		15:0	VOFF<15:1>															—	—	0000	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.
- 2: This bit or register is not available on 64-pin devices.
- 3: This bit or register is not available on devices without a CAN module.
- 4: This bit or register is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
- 7: This bit or register is not available on devices without a Crypto module.
- 8: This bit or register is not available on 124-pin devices.

12.4.3 CONTROLLING PPS

PPS features are controlled through two sets of SFRs: one to map peripheral inputs, and one to map outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

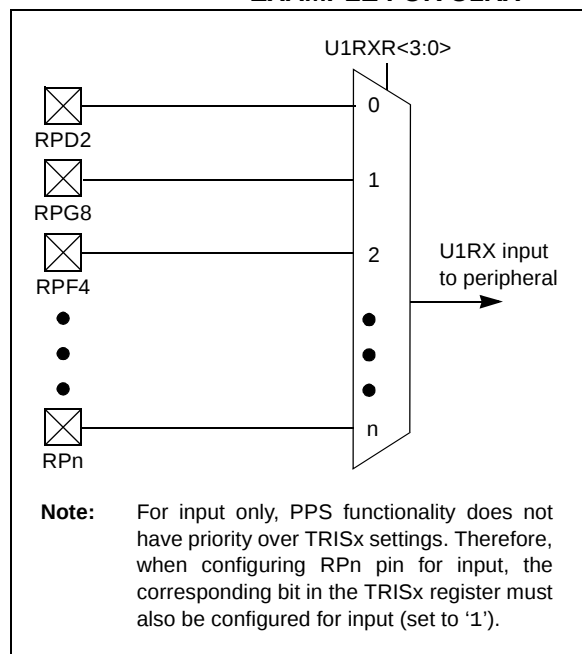
The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

12.4.4 INPUT MAPPING

The inputs of the PPS options are mapped on the basis of the peripheral. That is, a control register associated with a peripheral dictates the pin it will be mapped to. The $[pin\ name]R$ registers, where $[pin\ name]$ refers to the peripheral pins listed in Table 12-2, are used to configure peripheral input mapping (see Register 12-1). Each register contains sets of 4 bit fields. Programming these bit fields with an appropriate value maps the RPn pin with the corresponding value to that peripheral. For any given device, the valid range of values for any bit field is shown in Table 12-2.

For example, Figure 12-2 illustrates the remappable pin selection for the U1RX input.

FIGURE 12-2: REMAPPABLE INPUT EXAMPLE FOR U1RX



20.1 SQI Control Registers

TABLE 20-1: SERIAL QUADRATURE INTERFACE (SQI) REGISTER MAP

Virtual Address (BF8E_#)	Register Name	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
2000	SQI1 XCON1	31:16	—	—	—	—	—	—	—	—	DUMMYBYTES<2:0>			ADDRBYTES<2:0>			READOPCODE<7:6>		0000	
		15:0	READOPCODE<5:0>						TYPEDATA<1:0>		TYPEDUMMY<1:0>		TYPEMODE<1:0>		TYPEADDR<1:0>		TYPECMD<1:0>		0000	
2004	SQI1 XCON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	DEVSEL<1:0>		MODEBYTES<1:0>		MODECODE<7:0>								0000	
2008	SQI1CFG	31:16	—	—	—	—	—	—	CSEN<1:0>		SQIEN	—	DATAEN<1:0>		CON FIFORST	RXFIFO RST	TXFIFO RST	RESET	0000	
		15:0	—	—	—	BURSTEN	—	HOLD	WP	—	—	—	LSBF	CPOL	CPHA	MODE<2:0>			0000	
200C	SQI1CON	31:16	—	—	—	—	—	—	—	SCHECK	—	DASSERT	DEVSEL<1:0>		LANEMODE<1:0>		CMDINIT<1:0>		0000	
		15:0	TXRXCOUNT<15:0>																	0000
2010	SQI1 CLKCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	CLKDIV<10:8>			0000	
		15:0	CLKDIV<7:0>								—	—	—	—	—	—	—	STABLE	EN	0000
2014	SQI1 CMDTHR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	TXCMDTHR<4:0>					—	—	—	RXCMDTHR<4:0>					0000	
2018	SQI1 INTTHR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	TXINTTHR<4:0>					—	—	—	RXINTTHR<4:0>					0000	
201C	SQI1 INTEN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	DMAEIE	PKT COMPIE	BD DONEIE	CON THRIE	CON EMPTYIE	CON FULLIE	RX THRIE	RX FULLIE	RX EMPTYIE	TX THRIE	TX FULLIE	TX EMPTYIE	0000	
2020	SQI1 INTSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	DMAEIF	PKT COMPIF	BD DONEIF	CON THRIF	CON EMPTYIF	CON FULLIF	RX THRIF	RX FULLIF	RX EMPTYIF	TX THRIF	TX FULLIF	TX EMPTYIF	0000	
2024	SQI1 TXDATA	31:16	TXDATA<31:16>																0000	
		15:0	TXDATA<15:0>																0000	
2028	SQI1 RXDATA	31:16	RXDATA<31:16>																0000	
		15:0	RXDATA<15:0>																0000	
202C	SQI1 STAT1	31:16	—	—	—	—	—	—	—	—	TXFIFOFREE<7:0>									0000
		15:0	—	—	—	—	—	—	—	—	RXFIFOCNT<7:0>									0000
2030	SQI1 STAT2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CMDSTAT<1:0>		0000	
		15:0	—	—	—	—	CONAVAIL<4:0>					—	SDID3	SDID2	SDID1	SDID0	—	RXUN	TXOV	00x0
2034	SQI1 BDCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	START	POLLEN	DMAEN	0000	
2038	SQI1BD CURADD	31:16	BDCURRADDR<31:16>																0000	
		15:0	BDCURRADDR<15:0>																0000	
2040	SQI1BD BASEADD	31:16	BDADDR<31:16>																0000	
		15:0	BDADDR<15:0>																0000	

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 22-2: UxSTA: UARTx STATUS AND CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0 ADM_EN
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADDR<7:0>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-1
	UTXISEL<1:0>		UTXINV	URXEN	UTXBRK	UTXEN	UTXBF	TRMT
7:0	R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/W-0	R-0
	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-25 **Unimplemented:** Read as '0'

bit 24 **ADM_EN:** Automatic Address Detect Mode Enable bit

1 = Automatic Address Detect mode is enabled

0 = Automatic Address Detect mode is disabled

bit 23-16 **ADDR<7:0>:** Automatic Address Mask bits

When the ADM_EN bit is '1', this value defines the address character to use for automatic address detection.

bit 15-14 **UTXISEL<1:0>:** TX Interrupt Mode Selection bits

11 = Reserved, do not use

10 = Interrupt is generated and asserted while the transmit buffer is empty

01 = Interrupt is generated and asserted when all characters have been transmitted

00 = Interrupt is generated and asserted while the transmit buffer contains at least one empty space

bit 13 **UTXINV:** Transmit Polarity Inversion bit

If IrDA mode is disabled (i.e., IREN (UxMODE<12>) is '0'):

1 = UxTX Idle state is '0'

0 = UxTX Idle state is '1'

If IrDA mode is enabled (i.e., IREN (UxMODE<12>) is '1'):

1 = IrDA encoded UxTX Idle state is '1'

0 = IrDA encoded UxTX Idle state is '0'

bit 12 **URXEN:** Receiver Enable bit

1 = UARTx receiver is enabled. UxRX pin is controlled by UARTx (if ON = 1)

0 = UARTx receiver is disabled. UxRX pin is ignored by the UARTx module

bit 11 **UTXBRK:** Transmit Break bit

1 = Send Break on next transmission. Start bit followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion

0 = Break transmission is disabled or completed

bit 10 **UTXEN:** Transmit Enable bit

1 = UARTx transmitter is enabled. UxTX pin is controlled by UARTx (if ON = 1)

0 = UARTx transmitter is disabled. Any pending transmission is aborted and buffer is reset

bit 9 **UTXBF:** Transmit Buffer Full Status bit (read-only)

1 = Transmit buffer is full

0 = Transmit buffer is not full, at least one more character can be written

bit 8 **TRMT:** Transmit Shift Register is Empty bit (read-only)

1 = Transmit shift register is empty and transmit buffer is empty (the last transmission has completed)

0 = Transmit shift register is not empty, a transmission is in progress or queued in the transmit buffer

REGISTER 28-3: ADCCON3: ADC CONTROL REGISTER 3 (CONTINUED)

bit 6 **GSWTRG**: Global Software Trigger bit
1 = Trigger conversion for ADC inputs that have selected the GSWTRG bit as the trigger signal, either through the associated TRGSRC<4:0> bits in the ADCTRGx registers or through the STRGSRC<4:0> bits in the ADCCON1 register
0 = Do not trigger an analog-to-digital conversion

Note: This bit is automatically cleared in the next ADC clock cycle.

bit 5-0 **ADINSEL<5:0>**: Analog Input Select bits

These bits select the analog input to be converted when the RQCNVRT bit is set. As a general rule:

111111 = Reserved

•
•
•

101101 = Reserved

101100 = MAX_AN_INPUT + 2 = IVTEMP

101011 = MAX_AN_INPUT + 1 = IVREF

101010 = MAX_AN_INPUT = AN[MAX_AN_INPUT]

•
•
•

000001 = AN1

000000 = AN0

- Note 1:** The SAMP bit has the highest priority and setting this bit will keep the S&H circuit in Sample mode until the bit is cleared. Also, usage of the SAMP bit will cause settings of SAMC<9:0> bits (ADCCON2<25:16>) to be ignored.
- 2:** The SAMP bit only connects Class 2 and Class 3 analog inputs to the shared ADC, ADC7. All Class 1 analog inputs are not affected by the SAMP bit.
- 3:** The SAMP bit is not a self-clearing bit and it is the responsibility of application software to first clear this bit and only after setting the RQCNVRT bit to start the analog-to-digital conversion.
- 4:** Normally, when the SAMP and RQCNVRT bits are used by software routines, all TRGSRCx<4:0> bits and STRGSRC<4:0> bits should be set to '00000' to disable all external hardware triggers and prevent them from interfering with the software-controlled sampling command signal SAMP and with the software-controlled trigger RQCNVRT.

REGISTER 28-20: ADCCMPCON1: ADC DIGITAL COMPARATOR 1 CONTROL REGISTER

- bit 3 **IEHIHI:** High/High Digital Comparator 0 Event bit
1 = Generate a Digital Comparator 0 Event when $DCMPHI<15:0> \leq DATA<31:0>$
0 = Do not generate an event
- bit 2 **IEHILO:** High/Low Digital Comparator 0 Event bit
1 = Generate a Digital Comparator 0 Event when $DATA<31:0> < DCMPHI<15:0>$
0 = Do not generate an event
- bit 1 **IELOHI:** Low/High Digital Comparator 0 Event bit
1 = Generate a Digital Comparator 0 Event when $DCMPLO<15:0> \leq DATA<31:0>$
0 = Do not generate an event
- bit 0 **IELOLO:** Low/Low Digital Comparator 0 Event bit
1 = Generate a Digital Comparator 0 Event when $DATA<31:0> < DCMPLO<15:0>$
0 = Do not generate an event

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REGISTER 28-24: ADCBASE: ADC BASE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCBASE<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCBASE<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **Unimplemented:** Read as '0'

bit 15-0 **ADCBASE<15:0>:** ADC ISR Base Address bits

This register, when read, contains the base address of the user's ADC ISR jump table. The interrupt vector address is determined by the IRQVS<2:0> bits of the ADCCON1 register specifying the amount of left shift done to the ARDYx status bits in the ADCDSTAT1 and ADCDSTAT2 registers, prior to adding with ADCBASE register.

Interrupt Vector Address = Read Value of ADCBASE and Read Value of ADCBASE = Value written to ADCBASE + x << IRQVS<2:0>, where 'x' is the smallest active analog input ID from the ADCDSTAT1 or ADCDSTAT2 registers (which has highest priority).

TABLE 29-1: CAN1 REGISTER SUMMARY FOR PIC32MZXXXECF AND PIC32MZXXXECH DEVICES (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
00F0	C1FLTCON3	31:16	FLTEN15	MSEL15<1:0>	FSEL15<4:0>					FLTEN14	MSEL14<1:0>	FSEL14<4:0>						0000		
		15:0	FLTEN13	MSEL13<1:0>	FSEL13<4:0>					FLTEN12	MSEL12<1:0>	FSEL12<4:0>						0000		
0100	C1FLTCON4	31:16	FLTEN19	MSEL19<1:0>	FSEL19<4:0>					FLTEN18	MSEL18<1:0>	FSEL18<4:0>						0000		
		15:0	FLTEN17	MSEL17<1:0>	FSEL17<4:0>					FLTEN16	MSEL16<1:0>	FSEL16<4:0>						0000		
0110	C1FLTCON5	31:16	FLTEN23	MSEL23<1:0>	FSEL23<4:0>					FLTEN22	MSEL22<1:0>	FSEL22<4:0>						0000		
		15:0	FLTEN21	MSEL21<1:0>	FSEL21<4:0>					FLTEN20	MSEL20<1:0>	FSEL20<4:0>						0000		
0120	C1FLTCON6	31:16	FLTEN27	MSEL27<1:0>	FSEL27<4:0>					FLTEN26	MSEL26<1:0>	FSEL26<4:0>						0000		
		15:0	FLTEN25	MSEL25<1:0>	FSEL25<4:0>					FLTEN24	MSEL24<1:0>	FSEL24<4:0>						0000		
0130	C1FLTCON7	31:16	FLTEN31	MSEL31<1:0>	FSEL31<4:0>					FLTEN30	MSEL30<1:0>	FSEL30<4:0>						0000		
		15:0	FLTEN29	MSEL29<1:0>	FSEL29<4:0>					FLTEN28	MSEL28<1:0>	FSEL28<4:0>						0000		
0140-0330	C1RXFn (n = 0-31)	31:16	SID<10:0>										—		EXID	—		EID<17:16>		xxxx
		15:0	EID<15:0>																xxxx	
0340	C1FIFOBA	31:16	C1FIFOBA<31:0>																0000	
		15:0																	0000	
0350	C1FIFOCONn (n = 0)	31:16	—	—	—	—	—	—	—	—	—	—	FSIZE<4:0>						0000	
		15:0	—	FRESET	UINC	DONLY	—	—	—	—	TXEN	TXABAT	TXLARB	TXERR	TXREQ	RTREN	TXPRI<1:0>		0000	
0360	C1FIFOINTn (n = 0)	31:16	—	—	—	—	—	TXNFULLIE	TXHALFIE	TXEMPTYIE	—	—	—	—	RXOVFLIE	RXFULLIE	RXHALFIE	RXN EMPTYIE	0000	
		15:0	—	—	—	—	—	TXNFULLIF	TXHALFIF	TXEMPTYIF	—	—	—	—	RXOVFLIF	RXFULLIF	RXHALFIF	RXN EMPTYIF	0000	
0370	C1FIFOUAn (n = 0)	31:16	C1FIFOUA<31:0>																0000	
		15:0																	0000	
0380	C1FIFOCIn (n = 0)	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	C1FIFOCI<4:0>						0000
0390-0B40	C1FIFOCONn C1FIFOINTn C1FIFOUAn C1FIFOCIn (n = 1-31)	31:16	—	—	—	—	—	—	—	—	—	—	FSIZE<4:0>						0000	
		15:0	—	FRESET	UINC	DONLY	—	—	—	—	TXEN	TXABAT	TXLARB	TXERR	TXREQ	RTREN	TXPRI<1:0>		0000	
		31:16	—	—	—	—	—	TXNFULLIE	TXHALFIE	TXEMPTYIE	—	—	—	—	RXOVFLIE	RXFULLIE	RXHALFIE	RXN EMPTYIE	0000	
		15:0	—	—	—	—	—	TXNFULLIF	TXHALFIF	TXEMPTYIF	—	—	—	—	RXOVFLIF	RXFULLIF	RXHALFIF	RXN EMPTYIF	0000	
		31:16	C1FIFOUA<31:0>																0000	
		15:0																	0000	
		31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	C1FIFOCI<4:0>						0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 "CLR, SET, and INV Registers"** for more information.

TABLE 29-2: CAN2 REGISTER SUMMARY FOR PIC32MZXXXECF AND PIC32MZXXXECH DEVICES

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0			
1000	C2CON	31:16	—	—	—	—	ABAT	REQOP<2:0>				OPMOD<2:0>			CANCAP	—	—	—	—	0480	
		15:0	ON	—	SIDLE	—	CANBUSY	—	—	—	—	—	—	DNCNT<4:0>				0000			
1010	C2CFG	31:16	—	—	—	—	—	—	—	—	—	WAKFIL	—	—	—	SEG2PH<2:0>				0000	
		15:0	SEG2PHTS	SAM	SEG1PH<2:0>				PRSEG<2:0>			SJW<1:0>		BRP<5:0>					0000		
1020	C2INT	31:16	IVRIE	WAKIE	CERRIE	SERRIE	RBOVIE	—	—	—	—	—	—	—	MODIE	CTMRIE	RBIE	TBIE	0000		
		15:0	IVRIF	WAKIF	CERRIF	SERRIF	RBOVIF	—	—	—	—	—	—	—	MODIF	CTMRIF	RBIF	TBIF	0000		
1030	C2VEC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	FILHIT<4:0>					—	ICODE<6:0>						0040			
1040	C2TREC	31:16	—	—	—	—	—	—	—	—	—	—	TXBO	TXBP	RXBP	TXWARN	RXWARN	EWARN	0000		
		15:0	TERRCNT<7:0>								RERRCNT<7:0>								0000		
1050	C2FSTAT	31:16	FIFOIP31	FIFOIP30	FIFOIP29	FIFOIP28	FIFOIP27	FIFOIP26	FIFOIP25	FIFOIP24	FIFOIP23	FIFOIP22	FIFOIP21	FIFOIP20	FIFOIP19	FIFOIP18	FIFOIP17	FIFOIP16	0000		
		15:0	FIFOIP15	FIFOIP14	FIFOIP13	FIFOIP12	FIFOIP11	FIFOIP10	FIFOIP9	FIFOIP8	FIFOIP7	FIFOIP6	FIFOIP5	FIFOIP4	FIFOIP3	FIFOIP2	FIFOIP1	FIFOIP0	0000		
1060	C2RXOVF	31:16	RXOVF31	RXOVF30	RXOVF29	RXOVF28	RXOVF27	RXOVF26	RXOVF25	RXOVF24	RXOVF23	RXOVF22	RXOVF21	RXOVF20	RXOVF19	RXOVF18	RXOVF17	RXOVF16	0000		
		15:0	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0	0000		
1070	C2TMR	31:16	CANTS<15:0>																0000		
		15:0	CANTSPRE<15:0>															0000			
1080	C2RXM0	31:16	SID<10:0>											—	MIDE	—	EID<17:16>			xxxx	
		15:0	EID<15:0>															xxxx			
10A0	C2RXM1	31:16	SID<10:0>											—	MIDE	—	EID<17:16>			xxxx	
		15:0	EID<15:0>															xxxx			
10B0	C2RXM2	31:16	SID<10:0>											—	MIDE	—	EID<17:16>			xxxx	
		15:0	EID<15:0>															xxxx			
10B0	C2RXM3	31:16	SID<10:0>											—	MIDE	—	EID<17:16>			xxxx	
		15:0	EID<15:0>															xxxx			
1010	C2FLTCON0	31:16	FLTEN3	MSEL3<1:0>				FSEL3<4:0>				FLTEN2	MSEL2<1:0>				FSEL2<4:0>				0000
		15:0	FLTEN1	MSEL1<1:0>				FSEL1<4:0>				FLTEN0	MSEL0<1:0>				FSEL0<4:0>				0000
10D0	C2FLTCON1	31:16	FLTEN7	MSEL7<1:0>				FSEL7<4:0>				FLTEN6	MSEL6<1:0>				FSEL6<4:0>				0000
		15:0	FLTEN5	MSEL5<1:0>				FSEL5<4:0>				FLTEN4	MSEL4<1:0>				FSEL4<4:0>				0000
10E0	C2FLTCON2	31:16	FLTEN11	MSEL11<1:0>				FSEL11<4:0>				FLTEN10	MSEL10<1:0>				FSEL10<4:0>				0000
		15:0	FLTEN9	MSEL9<1:0>				FSEL9<4:0>				FLTEN8	MSEL8<1:0>				FSEL8<4:0>				0000
10F0	C2FLTCON3	31:16	FLTEN15	MSEL15<1:0>				FSEL15<4:0>				FLTEN14	MSEL14<1:0>				FSEL14<4:0>				0000
		15:0	FLTEN13	MSEL13<1:0>				FSEL13<4:0>				FLTEN12	MSEL12<1:0>				FSEL12<4:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

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REGISTER 29-4: CIVEC: CAN INTERRUPT CODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	FILHIT<4:0>				
7:0	U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
	—	ICODE<6:0> ⁽¹⁾						

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bit

11111 = Filter 31

11110 = Filter 30

•

•

•

00001 = Filter 1

00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits⁽¹⁾

1001000-1111111 = Reserved

1001000 = Invalid message received (IVRIF)

1000111 = CAN module mode change (MODIF)

1000110 = CAN timestamp timer (CTMRIF)

1000101 = Bus bandwidth error (SERRIF)

1000100 = Address error interrupt (SERRIF)

1000011 = Receive FIFO overflow interrupt (RBOVIF)

1000010 = Wake-up interrupt (WAKIF)

1000001 = Error Interrupt (CERRIF)

1000000 = No interrupt

0100000-0111111 = Reserved

0011111 = FIFO31 Interrupt (CiFSTAT<31> set)

0011110 = FIFO30 Interrupt (CiFSTAT<30> set)

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•

•

0000001 = FIFO1 Interrupt (CiFSTAT<1> set)

0000000 = FIFO0 Interrupt (CiFSTAT<0> set)

Note 1: These bits are only updated for enabled interrupts.

TABLE 30-5: ETHERNET CONTROLLER REGISTER SUMMARY (CONTINUED)

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2110	ETH FRMTXOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FRMTXOKCNT<15:0>																0000
2120	ETH SCOLFRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SCOLFRMCNT<15:0>																0000
2130	ETH MCOLFRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MCOLFRMCNT<15:0>																0000
2140	ETH FRMRXOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FRMRXOKCNT<15:0>																0000
2150	ETH FCSERR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FCSERRCNT<15:0>																0000
2160	ETH ALGNERR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ALGNERRCNT<15:0>																0000
2200	EMAC1 CFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SOFT RESET	SIM RESET	—	—	RESET RMCS	RESET RFUN	RESET TMCS	RESET TFUN	—	—	—	—	LOOPBACK	TXPAUSE	RXPAUSE	PASSALL	RXENABLE
2210	EMAC1 CFG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	EXCESS DFR	BP NOBKOFF	NOBKOFF	—	—	LONGPRE	PUREPRE	AUTOPAD	VLANPAD	PAD ENABLE	CRC ENABLE	DELAYCRC	HUGEFRM	LENGTHCK	FULLDPLX	4082
2220	EMAC1 IPGT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	B2BIPKTGP<6:0>								0012
2230	EMAC1 IPGR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	NB2BIPKTGP1<6:0>							—	NB2BIPKTGP2<6:0>							
2240	EMAC1 CLRT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CWINDOW<5:0>						—	—	—	—	RETX<3:0>				370F
2250	EMAC1 MAXF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MACMAXF<15:0>																05EE
2260	EMAC1 SUPP	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	RESET RMII	—	—	SPEED RMII	—	—	—	—	—	—	—	—	1000
2270	EMAC1 TEST	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	TESTBP	TESTPAUSE	SHRTQNTA	0000
2280	EMAC1 MCFG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RESET MGMT	—	—	—	—	—	—	—	—	—	CLKSEL<3:0>				NOPRE	SCANINC	0020
2290	EMAC1 MCMD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SCAN	READ	0000
22A0	EMAC1 MADR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	PHYADDR<4:0>					—	—	—	REGADDR<4:0>					0100

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** All registers in this table (with the exception of ETHSTAT) have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 "CLR, SET, and INV Registers"** for more information.
- Note 2:** Reset values default to the factory programmed value.

REGISTER 34-9: CFGEBIC: EXTERNAL BUS INTERFACE CONTROL PIN CONFIGURATION REGISTER (CONTINUED)

- bit 12 **EBIOEEN:** $\overline{\text{EBIOE}}$ Pin Enable bit
1 = $\overline{\text{EBIOE}}$ pin is enabled for use by the EBI module
0 = $\overline{\text{EBIOE}}$ pin is available for general use
- bit 11-10 **Unimplemented:** Read as '0'
- bit 9 **EBIBSEN1:** $\overline{\text{EBIBS1}}$ Pin Enable bit
1 = $\overline{\text{EBIBS1}}$ pin is enabled for use by the EBI module
0 = $\overline{\text{EBIBS1}}$ pin is available for general use
- bit 8 **EBIBSEN1:** $\overline{\text{EBIBS0}}$ Pin Enable bit
1 = $\overline{\text{EBIBS0}}$ pin is enabled for use by the EBI module
0 = $\overline{\text{EBIBS0}}$ pin is available for general use
- bit 7 **EBICSEN3:** $\overline{\text{EBICS3}}$ Pin Enable bit
1 = $\overline{\text{EBICS3}}$ pin is enabled for use by the EBI module
0 = $\overline{\text{EBICS3}}$ pin is available for general use
- bit 6 **EBICSEN2:** $\overline{\text{EBICS2}}$ Pin Enable bit
1 = $\overline{\text{EBICS2}}$ pin is enabled for use by the EBI module
0 = $\overline{\text{EBICS2}}$ pin is available for general use
- bit 5 **EBICSEN1:** $\overline{\text{EBICS1}}$ Pin Enable bit
1 = $\overline{\text{EBICS1}}$ pin is enabled for use by the EBI module
0 = $\overline{\text{EBICS1}}$ pin is available for general use
- bit 4 **EBICSEN0:** $\overline{\text{EBICS0}}$ Pin Enable bit
1 = $\overline{\text{EBICS0}}$ pin is enabled for use by the EBI module
0 = $\overline{\text{EBICS0}}$ pin is available for general use
- bit 3-2 **Unimplemented:** Read as '0'
- bit 1 **EBIDEN1:** EBI Data Upper Byte Pin Enable bit
1 = EBID<15:8> pins are enabled for use by the EBI module
0 = EBID<15:8> pins have reverted to general use
- bit 0 **EBIDEN0:** EBI Data Lower Byte Pin Enable bit
1 = EBID<7:0> pins are enabled for use by the EBI module
0 = EBID<7:0> pins have reverted to general use

Note: When EBIMD = 1, the bits in this register are ignored and the pins are available for general use.

35.0 INSTRUCTION SET

The PIC32MZ EF family instruction set complies with the MIPS32® Release 5 instruction set architecture. The PIC32MZ EF device family *does not* support the following features:

- Core extend instructions
- Coprocessor 2 instructions

Note: Refer to “MIPS32® Architecture for Programmers Volume II: The MIPS32® Instruction Set” at www.imgtec.com for more information.
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PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-30: SPIx MASTER MODE (CKE = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP10	TscL	SCKx Output Low Time (Note 3)	Tsck/2	—	—	ns	—
SP11	TscH	SCKx Output High Time (Note 3)	Tsck/2	—	—	ns	—
SP15	Tsck	SPI Clock Speed (Note 5)	—	—	25 — — 50 —	MHz MHz MHz MHz MHz	SPI1, SPI4 through SPI6 SPI2 on RPB3, RPB5 SPI2 on other I/O SPI3 on RPB10, RPB9, RPF0 SPI3 on other I/O
SP20	TscF	SCKx Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP21	TscR	SCKx Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP30	TdoF	SDOx Data Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP31	TdoR	SDOx Data Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	7	ns	VDD > 2.7V
			—	—	10	ns	VDD < 2.7V
SP40	TdiV2sch, TdiV2scl	Setup Time of SDIx Data Input to SCKx Edge	5	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	5	—	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The minimum clock period for SCKx is 20 ns. Therefore, the clock generated in Master mode must not violate this specification.

4: Assumes 30 pF load on all SPIx pins.

5: To achieve maximum data rate, VDD must be ≥ 3.3V, the SMP bit (SPIxCON<9>) must be equal to ‘1’, and the operating temperature must be within the range of -40°C to +105°C.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE C-1: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
27.0 “Random Number Generator (RNG)”	The TRNGMODE bit was added to the RNGCON register (see Register 27-2).
28.0 “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)”	The S&H Block Diagram was updated (see Figure 28-2). The registers, ADCTRG4 through ADCTRG8, were removed. The bit value definitions for the ADCSEL<1:0> and CONCLKDIV<5:0> bits in the ADCCON3 register were updated (see Register 28-3). The bit names in the ADC Status registers (Register 28-12 and Register 28-13) were updated to match the names in the SFR summary table. The ADCTRGSNS register was updated (see Register 28-26). The POR values were changed in the ADC System Configuration registers (see Register 28-34 and Register 28-35).
34.0 “Special Features”	The FDBGWP bit was removed from the DEVCFG0/ADEVCFG0 registers (see Register 34-3).
37.0 “Electrical Characteristics”	V-Temp ($-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$) information was removed from all tables. The operating conditions voltage range was updated in the Absolute Maximum Ratings and in all tables to: 2.1V to 3.6V. Notes on Maximum value operating conditions were added to the Operating, Idle, and Power-Down Current tables (see Table 37-6, Table 37-7, and Table 37-8, respectively). The conditions for System Timing Requirement parameters OS55a and OS55b were updated (see Table 37-18). The Internal FRC Accuracy specifications were updated (see Table 37-20). The Internal LPRC Accuracy specifications were updated (see Table 37-21). The ADC Module Specifications were updated (see Table 37-38). The Analog-to-Digital Conversion Timing Requirements were updated (see Table 37-39).
Appendix B: “Migrating from PIC32MZ EC to PIC32MZ EF”	This appendix was added, which provides an overview of considerations for migrating from PIC32MZ EC devices to the PIC32MZ EF family of devices.
Product Identification System	V-Temp ($-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$) information was removed.