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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	180MHz
Connectivity	Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	46
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 24x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efg064-e-mr

FIGURE 4-5: BOOT AND ALIAS MEMORY MAP

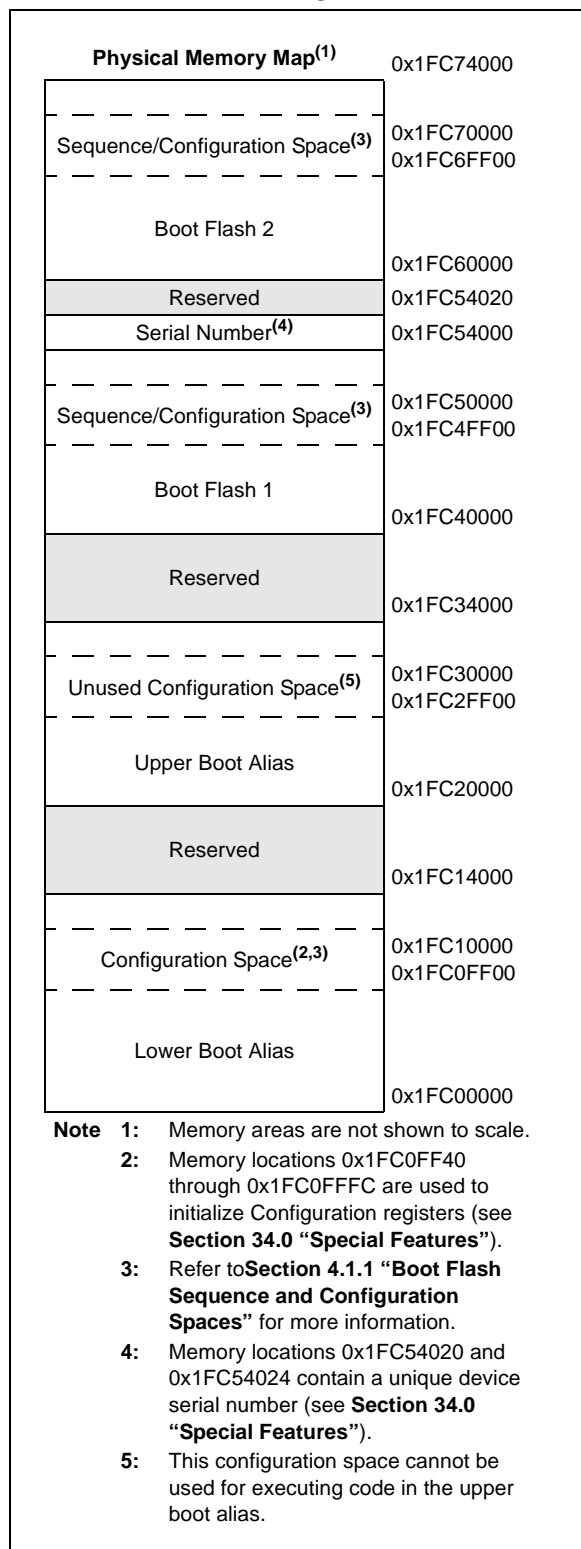


TABLE 4-1: SFR MEMORY MAP

Peripheral	Virtual Address	
	Base	Offset Start
System Bus ⁽¹⁾	0xBF8F0000	0x0000
Prefetch	0xBF8E0000	0x0000
EBI		0x1000
SQI1		0x2000
USB		0x3000
Crypto		0x5000
RNG		0x6000
CAN1 and CAN2	0xBF880000	0x0000
Ethernet		0x2000
USBCR		0x4000
PORTA-PORTK	0xBF860000	0x0000
Timer1-Timer9	0xBF840000	0x0000
IC1-IC9		0x2000
OC1-OC9		0x4000
ADC		0xB000
Comparator 1, 2		0xC000
I2C1-I2C5	0xBF820000	0x0000
SPI1-SPI6		0x1000
UART1-UART6		0x2000
PMP		0xE000
Interrupt Controller	0xBF810000	0x0000
DMA		0x1000
Configuration	0xBF800000	0x0000
Flash Controller		0x0600
Watchdog Timer		0x0800
Deadman Timer		0x0A00
RTCC		0x0C00
CVREF		0x0E00
Oscillator		0x1200
PPS		0x1400

Note 1: Refer to **4.2 “System Bus Arbitration”** for important legal information.

TABLE 4-13: SYSTEM BUS TARGET 5 REGISTER MAP

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
9420	SBT5ELOG1	31:16	MULTI	—	—	—	CODE<3:0>				—	—	—	—	—	—	—	—	0000
		15:0	INITID<7:0>							REGION<3:0>				—	CMD<2:0>			0000	
9424	SBT5ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>		0000	
9428	SBT5ECON	31:16	—	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
9430	SBT5ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
9438	SBT5ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
9440	SBT5REG0	31:16	BASE<21:6>															xxxx	
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxx	
9450	SBT5RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9458	SBT5WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9460	SBT5REG1	31:16	BASE<21:6>															xxxx	
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxx	
9470	SBT5RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9478	SBT5WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9480	SBT5REG2	31:16	BASE<21:6>															xxxx	
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxx	
9490	SBT5RD2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9498	SBT5WR2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

5.0 FLASH PROGRAM MEMORY

Note: This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 52. “Flash Program Memory with Support for Live Update”** (DS60001193) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

PIC32MZ EF devices contain an internal Flash program memory for executing user code, which includes the following features:

- Two Flash banks for live update support
- Dual boot support
- Write protection for program and boot Flash
- ECC support

There are three methods by which the user can program this memory:

- Run-Time Self-Programming (RTSP)
- EJTAG Programming
- In-Circuit Serial Programming™ (ICSP™)

RTSP is performed by software executing from either Flash or RAM memory. Information about RTSP techniques is available in **Section 52. “Flash Program Memory with Support for Live Update”** (DS60001193) in the “PIC32 Family Reference Manual”.

EJTAG is performed using the EJTAG port of the device and an EJTAG capable programmer.

ICSP is performed using a serial data connection to the device and allows much faster programming times than RTSP.

The EJTAG and ICSP methods are described in the “PIC32 Flash Programming Specification” (DS60001145), which is available for download from the Microchip web site (www.microchip.com).

Note: In PIC32MZ EF devices, the Flash page size is 16 KB (4K IW) and the row size is 2 KB (512 IW).

REGISTER 10-4: DCRCCON: DMA CRC CONTROL REGISTER (CONTINUED)

- bit 6 **CRCAPP:** CRC Append Mode bit⁽¹⁾
1 = The DMA transfers data from the source into the CRC but NOT to the destination. When a block transfer completes the DMA writes the calculated CRC value to the location given by CHxDSA
0 = The DMA transfers data from the source through the CRC obeying WBO as it writes the data to the destination
- bit 5 **CRCTYP:** CRC Type Selection bit
1 = The CRC module will calculate an IP header checksum
0 = The CRC module will calculate a LFSR CRC
- bit 4-3 **Unimplemented:** Read as '0'
- bit 2-0 **CRCCH<2:0>:** CRC Channel Select bits
111 = CRC is assigned to Channel 7
110 = CRC is assigned to Channel 6
101 = CRC is assigned to Channel 5
100 = CRC is assigned to Channel 4
011 = CRC is assigned to Channel 3
010 = CRC is assigned to Channel 2
001 = CRC is assigned to Channel 1
000 = CRC is assigned to Channel 0

Note 1: When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 11-9: USBIENCSR1: USB INDEXED ENDPOINT CONTROL STATUS REGISTER 1 (ENDPOINT 1-7)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0, HC	R-0	R/W-0
	AUTOCLR	ISO AUTORQ	DMAREQEN	DISNYET PIDERR	DMAREQMD	— DATATWEN	— DATATGGL	INCOMPRX
23:16	R/W-0, HC	R/W-0, HS	R/W-0	R/W-0, HC	R-0, HS	R/W-0, HS	R-0, HS, HC	R/W-0, HS
	CLRDT	SENTSTALL RXSTALL	SENDSTALL REQPKT	FLUSH	DATAERR DERRNAKT	OVERRUN ERROR	FIFOFULL	RXPKTRDY
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MULT<4:0>					RXMAXP<10:8>		
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXMAXP<7:0>							

Legend:	HC = Hardware Cleared	HS = Hardware Set
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31 **AUTOCLR:** RXPKTRDY Automatic Clear Control bit

- 1 = RXPKTRDY will be automatically cleared when a packet of RXMAXP bytes has been unloaded from the RX FIFO. When packets of less than the maximum packet size are unloaded, RXPKTRDY will have to be cleared manually. When using a DMA to unload the RX FIFO, data is read from the RX FIFO in 4-byte chunks regardless of the RXMAXP.
- 0 = No automatic clearing of RXPKTRDY

This bit should not be set for high-bandwidth Isochronous endpoints.

bit 30 **ISO:** Isochronous Endpoint Control bit (*Device mode*)

- 1 = Enable the RX endpoint for Isochronous transfers
- 0 = Enable the RX endpoint for Bulk/Interrupt transfers

AUTORQ: Automatic Packet Request Control bit (*Host mode*)

- 1 = REQPKT will be automatically set when RXPKTRDY bit is cleared.
- 0 = No automatic packet request

This bit is automatically cleared when a short packet is received.

bit 29 **DMAREQEN:** DMA Request Enable Control bit

- 1 = Enable DMA requests for the RX endpoint.
- 0 = Disable DMA requests for the RX endpoint.

bit 28 **DISNYET:** Disable NYET Handshakes Control/PID Error Status bit (*Device mode*)

- 1 = In Bulk/Interrupt transactions, disables the sending of NYET handshakes. All successfully received RX packets are ACKed including at the point at which the FIFO becomes full.
- 0 = Normal operation.

In Bulk/Interrupt transactions, this bit only has any effect in Hi-Speed mode, in which mode it should be set for all Interrupt endpoints.

PIDERR: PID Error Status bit (*Host mode*)

- 1 = In ISO transactions, this indicates a PID error in the received packet.
- 0 = No error

bit 27 **DMAREQMD:** DMA Request Mode Selection bit

- 1 = DMA Request Mode 1
- 0 = DMA Request Mode 0

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 11-14: USBFIFOA: USB FIFO ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	RXFIFOAD<12:8>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXFIFOAD<7:0>							
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	TXFIFOAD<12:8>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXFIFOAD<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-16 **RXFIFOAD<12:0>**: Receive Endpoint FIFO Address bits

Start address of the endpoint FIFO in units of 8 bytes as follows:

11111111111111 = 0xFFFF8

•
•
•

00000000000010 = 0x0010

00000000000001 = 0x0008

00000000000000 = 0x0000

bit 15-13 **Unimplemented:** Read as '0'

bit 12-0 **TXFIFOAD<12:0>**: Transmit Endpoint FIFO Address bits

Start address of the endpoint FIFO in units of 8 bytes as follows:

11111111111111 = 0xFFFF8

•
•
•

00000000000010 = 0x0010

00000000000001 = 0x0008

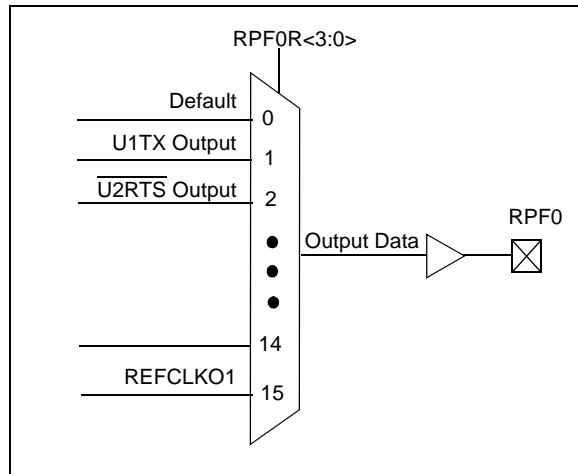
00000000000000 = 0x0000

12.4.5 OUTPUT MAPPING

In contrast to inputs, the outputs of the PPS options are mapped on the basis of the pin. In this case, a control register associated with a particular pin dictates the peripheral output to be mapped. The RPNR registers (Register 12-2) are used to control output mapping. Like the *[pin name]R* registers, each register contains sets of 4 bit fields. The value of the bit field corresponds to one of the peripherals, and that peripheral's output is mapped to the pin (see Table 12-3 and Figure 12-3).

A null output is associated with the output register reset value of '0'. This is done to ensure that remappable outputs remain disconnected from all output pins by default.

FIGURE 12-3: EXAMPLE OF MULTIPLEXING OF REMAPPABLE OUTPUT FOR RPF0



12.4.6 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. PIC32MZ EF devices include two features to prevent alterations to the peripheral map:

- Control register lock sequence
- Configuration bit select lock

12.4.6.1 Control Register Lock

Under normal operation, writes to the RPNR and *[pin name]R* registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the IOLOCK Configuration bit (CFGCON<13>). Setting IOLOCK prevents writes to the control registers; clearing IOLOCK allows writes.

To set or clear the IOLOCK bit, an unlock sequence must be executed. Refer to **Section 42. “Oscillators with Enhanced PLL”** in the “PIC32 Family Reference Manual” for details.

12.4.6.2 Configuration Bit Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the RPNR and *[pin name]R* registers. The IOL1WAY Configuration bit (DEVCFG3<29>) blocks the IOLOCK bit from being cleared after it has been set once. If IOLOCK remains set, the register unlock procedure does not execute, and the PPS control registers cannot be written to. The only way to clear the bit and re-enable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session.

NOTES:

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 20-8: SQI1INTEN: SQI INTERRUPT ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	DMAEIE	PKTCOMPIE	BDDONEIE	CONTHRIE
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CONEMPTYIE	CONFULLIE	RXTHRIE	RXFULLIE	RXEMPTYIE	TXTHRIE	TXFULLIE	TXEMPTYIE

Legend:	HS = Hardware Set
R = Readable bit	W = Writable bit
-n = Value at POR	U = Unimplemented bit, read as '0'
	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11 **DMAEIE:** DMA Bus Error Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 10 **PKTCOMPIE:** DMA Buffer Descriptor Packet Complete Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 9 **BDDONEIE:** DMA Buffer Descriptor Done Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 8 **CONTHRIE:** Control Buffer Threshold Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 7 **CONEMPTYIE:** Control Buffer Empty Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 6 **CONFULLIE:** Control Buffer Full Interrupt Enable bit

This bit enables an interrupt when the receive FIFO buffer is full.

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 5 **RXTHRIE:** Receive Buffer Threshold Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 4 **RXFULLIE:** Receive Buffer Full Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 3 **RXEMPTYIE:** Receive Buffer Empty Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 2 **TXTHRIE:** Transmit Threshold Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 1 **TXFULLIE:** Transmit Buffer Full Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

bit 0 **TXEMPTYIE:** Transmit Buffer Empty Interrupt Enable bit

1 = Interrupt is enabled

0 = Interrupt is disabled

REGISTER 22-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

- bit 5 **ABAUD**: Auto-Baud Enable bit
 1 = Enable baud rate measurement on the next character – requires reception of Sync character (0x55);
 cleared by hardware upon completion
 0 = Baud rate measurement is disabled or completed
- bit 4 **RXINV**: Receive Polarity Inversion bit
 1 = UxRX Idle state is '0'
 0 = UxRX Idle state is '1'
- bit 3 **BRGH**: High Baud Rate Enable bit
 1 = High-Speed mode – 4x baud clock enabled
 0 = Standard Speed mode – 16x baud clock enabled
- bit 2-1 **PDSEL<1:0>**: Parity and Data Selection bits
 11 = 9-bit data, no parity
 10 = 8-bit data, odd parity
 01 = 8-bit data, even parity
 00 = 8-bit data, no parity
- bit 0 **STSEL**: Stop Selection bit
 1 = 2 Stop bits
 0 = 1 Stop bit

Note 1: These bits are present for legacy compatibility, and are superseded by PPS functionality on these devices. For additional information, see **Section 12.4 “Peripheral Pin Select (PPS)”**.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 28-26: ADCTRGSNS: ADC TRIGGER LEVEL/EDGE SENSITIVITY REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	LVL11	LVL10	LVL9	LVL8
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LVL7	LVL6	LVL5	LVL4	LVL3	LVL2	LVL1	LVL0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11 **LVL11:LVL0:** Trigger Level and Edge Sensitivity bits

1 = Analog input is sensitive to the high level of its trigger (level sensitivity implies retriggering as long as the trigger signal remains high)

0 = Analog input is sensitive to the positive edge of its trigger (this is the value after a reset)

Note 1: This register specifies the trigger level for analog inputs 0 to 31.

2: The higher analog input ID belongs to Class 3, and therefore, is only scan triggered. All Class 3 analog inputs use the Scan Trigger, for which the level/edge is defined by the STRGLVL bit (ADCCON1<3>).

REGISTER 29-10: CiFLTCON0: CAN FILTER CONTROL REGISTER 0 (CONTINUED)

- bit 15 **FLTEN1**: Filter 1 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 14-13 **MSEL1<1:0>**: Filter 1 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 12-8 **FSEL1<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN0**: Filter 0 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 6-5 **MSEL0<1:0>**: Filter 0 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 4-0 **FSEL0<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 29-13: CiFLTCON3: CAN FILTER CONTROL REGISTER 3

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN15	MSEL15<1:0>		FSEL15<4:0>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN14	MSEL14<1:0>		FSEL14<4:0>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN13	MSEL13<1:0>		FSEL13<4:0>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN12	MSEL12<1:0>		FSEL12<4:0>				

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31 **FLTEN15:** Filter 15 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 30-29 **MSEL15<1:0>:** Filter 15 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 28-24 **FSEL15<4:0>:** FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0
- bit 23 **FLTEN14:** Filter 14 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 22-21 **MSEL14<1:0>:** Filter 14 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 20-16 **FSEL14<4:0>:** FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 30-24: EMAC1CFG2: ETHERNET CONTROLLER MAC CONFIGURATION 2 REGISTER

- bit 6 **VLANPAD:** VLAN Pad Enable bit^(1,2)
1 = The MAC will pad all short frames to 64 bytes and append a valid CRC
0 = The MAC does not perform padding of short frames
- bit 5 **PADENABLE:** Pad/CRC Enable bit^(1,3)
1 = The MAC will pad all short frames
0 = The frames presented to the MAC have a valid length
- bit 4 **CRCENABLE:** CRC Enable1 bit
1 = The MAC will append a CRC to every frame whether padding was required or not. Must be set if the PADENABLE bit is set.
0 = The frames presented to the MAC have a valid CRC
- bit 3 **DELAYCRC:** Delayed CRC bit
This bit determines the number of bytes, if any, of proprietary header information that exist on the front of the IEEE 802.3 frames.
1 = Four bytes of header (ignored by the CRC function)
0 = No proprietary header
- bit 2 **HUGEFRM:** Huge Frame enable bit
1 = Frames of any length are transmitted and received
0 = Huge frames are not allowed for receive or transmit
- bit 1 **LENGTHCK:** Frame Length checking bit
1 = Both transmit and receive frame lengths are compared to the Length/Type field. If the Length/Type field represents a length then the check is performed. Mismatches are reported on the transmit/receive statistics vector.
0 = Length/Type field check is not performed
- bit 0 **FULLDPLX:** Full-Duplex Operation bit
1 = The MAC operates in Full-Duplex mode
0 = The MAC operates in Half-Duplex mode

Note 1: Table 30-6 provides a description of the pad function based on the configuration of this register.

2: This bit is ignored if the PADENABLE bit is cleared.

3: This bit is used in conjunction with the AUTOPAD and VLANPAD bits.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware

TABLE 30-6: PAD OPERATION

Type	AUTOPAD	VLANPAD	PADENABLE	Action
Any	x	x	0	No pad, check CRC
Any	0	0	1	Pad to 60 Bytes, append CRC
Any	x	1	1	Pad to 64 Bytes, append CRC
Any	1	0	1	If untagged: Pad to 60 Bytes, append CRC If VLAN tagged: Pad to 64 Bytes, append CRC

34.2 Registers

TABLE 34-1: DEVCFG: DEVICE CONFIGURATION WORD SUMMARY

Virtual Address (BFC0_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FFC0	DEVCFG3	31:16	—	FUSBIDIO	IOL1WAY	PMDL1WAY	PGL1WAY	—	FETHIO	FMIIEN	—	—	—	—	—	—	—	—	xxxx
		15:0	USERID<15:0>																xxxx
FFC4	DEVCFG2	31:16	—	UPLLFSEL	—	—	—	—	—	—	—	—	—	—	—	FPLLIDIV<2:0>			xxxx
		15:0	—	FPLLMULT<6:0>							FPLLCLK	FPLL RNG<2:0>			—	FPLLIDIV<2:0>			xxxx
FFC8	DEVCFG1	31:16	FDMTEN	DMTCNT<4:0>				FWDTWINSZ<1:0>		FWDTEN	WINDIS	WDTSPGM	WDTPS<4:0>				xxxx		
		15:0	FCKSM<1:0>		—	—	—	OSCI OFNC	POSCMOD<1:0>		IESO	FSOSCEN	DMTINTV<2:0>			FNOSC<2:0>			xxxx
FFCC	DEVCFG0	31:16	—	EJTAGBEN	—	—	—	—	—	—	—	—	POSCBOOST	POSCGAIN<1:0>		SOSCBOOST	SOSCGAIN<1:0>		xxxx
		15:0	SMCLR	DBGPER<2:0>				—	FSLEEP	FECCCON<1:0>		—	BOOTISA	TRCEN	ICESEL<1:0>		JTAGEN	DEBUG<1:0>	
FFD0	DEVCP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFD4	DEVCP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFD8	DEVCP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFDC	DEVCP0	31:16	—	—	—	CP	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFE0	DEVSIGN3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFE4	DEVSIGN2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFE8	DEVSIGN1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFEC	DEVSIGN0	31:16	0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-33: SPIx MODULE SLAVE MODE (CKE = 1) TIMING REQUIREMENTS (CONTINUED)

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typical ⁽²⁾	Max.	Units	Conditions
SP50	TssL2scH, TssL2scL	\overline{SSx} ↓ to SCKx ↓ or SCKx ↑ Input	88	—	—	ns	—
SP51	TssH2boZ	\overline{SSx} ↑ to SDOx Output High-Impedance (Note 4)	2.5	—	12	ns	—
SP52	Tsch2ssH TscL2ssH	\overline{SSx} ↑ after SCKx Edge	10	—	—	ns	—
SP60	TssL2boV	SDOx Data Output Valid after \overline{SSx} Edge	—	—	12.5	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in “Typical” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The minimum clock period for SCKx is 20 ns.

4: Assumes 30 pF load on all SPIx pins.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-35: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE) (CONTINUED)

AC CHARACTERISTICS				Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param. No.	Symbol	Characteristics		Min. ⁽¹⁾	Max.	Units	Conditions
IM21	TR:SCL	SDA _x and SCL _x Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 Cb	300	ns	
			1 MHz mode (Note 2)	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode (Note 2)	100	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	—
			400 kHz mode	0	0.9	μs	
			1 MHz mode (Note 2)	0	0.3	μs	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	TPBCLK2 * (BRG + 2)	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	TPBCLK2 * (BRG + 2)	—	μs	
			1 MHz mode (Note 2)	TPBCLK2 * (BRG + 2)	—	μs	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	TPBCLK2 * (BRG + 2)	—	μs	After this period, the first clock pulse is generated
			400 kHz mode	TPBCLK2 * (BRG + 2)	—	μs	
			1 MHz mode (Note 2)	TPBCLK2 * (BRG + 2)	—	μs	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	TPBCLK2 * (BRG + 2)	—	μs	—
			400 kHz mode	TPBCLK2 * (BRG + 2)	—	μs	
			1 MHz mode (Note 2)	TPBCLK2 * (BRG + 2)	—	μs	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	TPBCLK2 * (BRG + 2)	—	ns	—
			400 kHz mode	TPBCLK2 * (BRG + 2)	—	ns	
			1 MHz mode (Note 2)	TPBCLK2 * (BRG + 2)	—	ns	
IM40	TAA:SCL	Output Valid from Clock	100 kHz mode	—	3500	ns	—
			400 kHz mode	—	1000	ns	—
			1 MHz mode (Note 2)	—	350	ns	—
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	The amount of time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode (Note 2)	0.5	—	μs	
IM50	Cb	Bus Capacitive Loading	—	—	—	pF	See parameter DO58
IM51	TPGD	Pulse Gobbler Delay	52	312	—	ns	See Note 3

Note 1: BRG is the value of the I²C Baud Rate Generator.

2: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

3: The typical value for this parameter is 104 ns.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-46: ETHERNET MODULE SPECIFICATIONS

AC CHARACTERISTICS		Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Characteristic	Min.	Typical	Max.	Units	Conditions
MIIM Timing Requirements						
ET1	MDC Duty Cycle	40	—	60	%	—
ET2	MDC Period	400	—	—	ns	—
ET3	MDIO Output Setup and Hold	10	—	10	ns	See Figure 37-24
ET4	MDIO Input Setup and Hold	0	—	300	ns	See Figure 37-25
MII Timing Requirements						
ET5	TX Clock Frequency	—	25	—	MHz	—
ET6	TX Clock Duty Cycle	35	—	65	%	—
ET7	ETXDx, ETEN, ETXERR Output Delay	0	—	25	ns	See Figure 37-26
ET8	RX Clock Frequency	—	25	—	MHz	—
ET9	RX Clock Duty Cycle	35	—	65	%	—
ET10	ERXDx, ERXDV, ERXERR Setup and Hold	10	—	30	ns	See Figure 37-27
RMII Timing Requirements						
ET11	Reference Clock Frequency	—	50	—	MHz	—
ET12	Reference Clock Duty Cycle	35	—	65	%	—
ET13	ETXDx, ETEN, Setup and Hold	2	—	4	ns	—
ET14	ERXDx, ERXDV, ERXERR Setup and Hold	2	—	4	ns	—

FIGURE 37-24: MDIO SOURCED BY THE PIC32 DEVICE

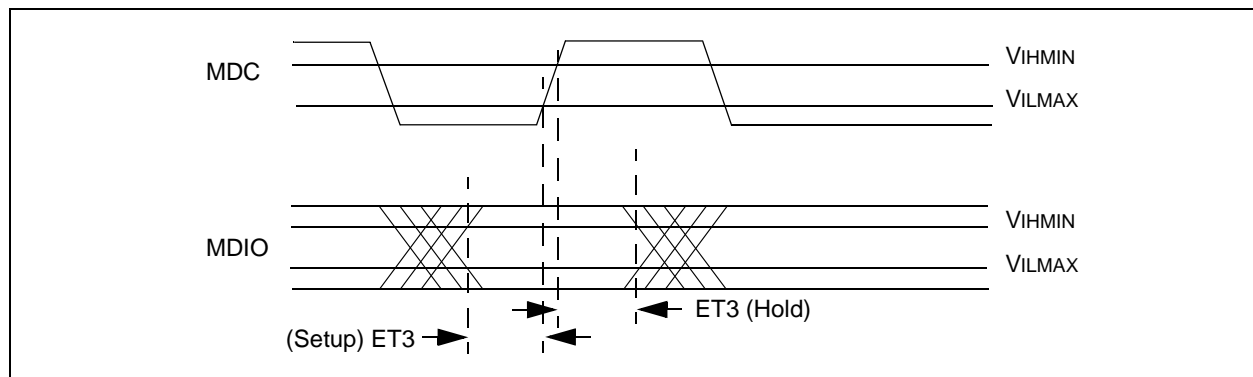
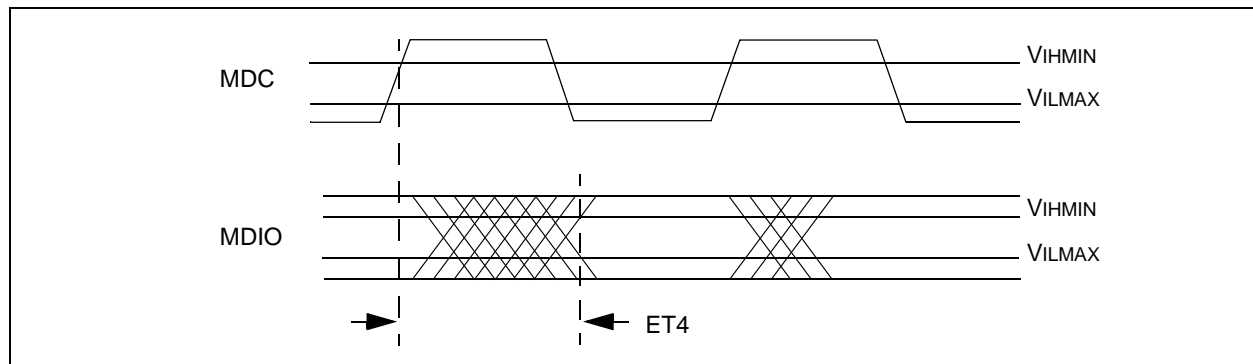


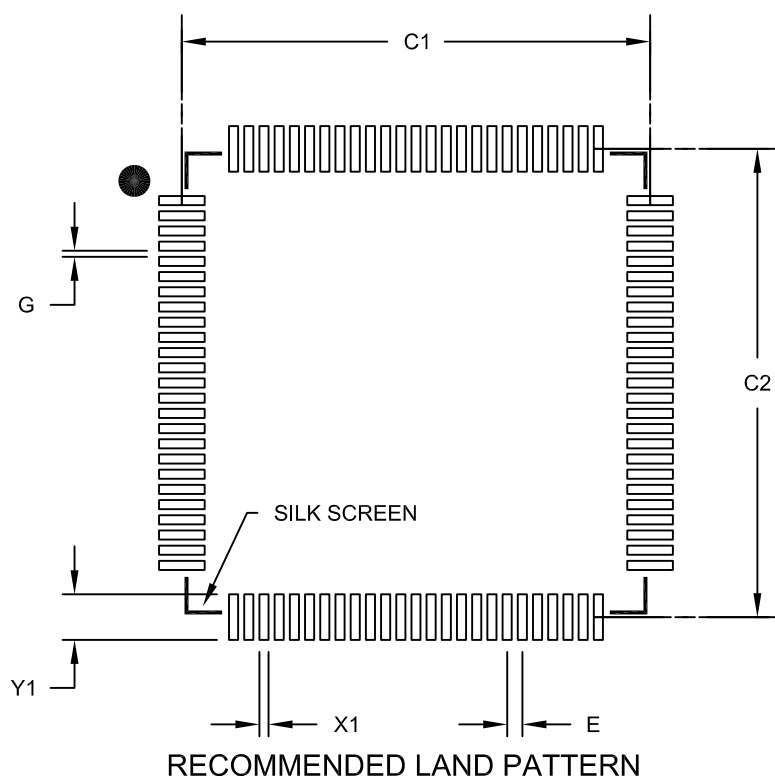
FIGURE 37-25: MDIO SOURCED BY THE PHY



PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

100-Lead Plastic Thin Quad Flatpack (PF) - 14x14x1 mm Body 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		15.40	
Contact Pad Spacing	C2		15.40	
Contact Pad Width (X100)	X1			0.30
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2110B

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

A.4 Resets

The PIC32MZ EF family of devices has updated the resets modules to incorporate the new handling of NMI resets from the WDT, DMT, and the FSCM. In addition, some bits have been moved, as summarized in Table A-5.

TABLE A-5: RESET DIFFERENCES

PIC32MX5XX/6XX/7XX Feature	PIC32MZ EF Feature
Power Reset	
VREGS (RCON<8>) 1 = Regulator is enabled and is on during Sleep mode 0 = Regulator is disabled and is off during Sleep mode	The VREGS bit, which controls whether the internal regulator is enabled in Sleep mode, has been moved from RCON in PIC32MX5XX/6XX/7XX devices to a new PWRCON register in PIC32MZ EF devices. VREGS (PWRCON<0>) 1 = Voltage regulator will remain active during Sleep 0 = Voltage regulator will go to Stand-by mode during Sleep
Watchdog Timer Reset	
On PIC32MX devices, a WDT expiration immediately triggers a device reset. WDT expiration immediately causes a device reset.	On PIC32MZ EF devices, the WDT expiration now causes a NMI. The WDTO bit in RNMICON indicates that the WDT caused the NMI. A new timer, NMICNT, runs when the WDT NMI is triggered, and if it expires, the device is reset. WDT expiration causes a NMI, which can then trigger the device reset. WDTO (RNMICON<24>) 1 = WDT time-out has occurred and caused a NMI 0 = WDT time-out has not occurred NMICNT<7:0> (RNMICON<7:0>)

A.5 USB

The PIC32MZ EF family of devices has a new Hi-Speed USB module, which requires the updated USB stack from Microchip. In addition, the USB PLL was also updated. See **A.1 “Oscillator and PLL Configuration”** for more information and Table A-6 for a list of additional differences.

TABLE A-6: USB DIFFERENCES

PIC32MX5XX/6XX/7XX Feature	PIC32MZ EF Feature
Debug Mode	
On PIC32MX devices, when stopping on a breakpoint during debugging, the USB module can be configured to stop or continue execution from the Freeze Peripherals dialog in MPLAB X IDE.	On PIC32MZ EF devices, the USB module continues operating when stopping on a breakpoint during debugging.
VBUSON Pin	
PIC32MX devices feature a VBUSON pin for controlling the external transceiver power supply.	On PIC32MZ EF devices, the VBUSON pin is not available. A port pin can be used to achieve the same functionality.