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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	EBI/EMI, Ethernet, I <sup>2</sup> C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	97
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 48x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	124-VFTLA Dual Rows, Exposed Pad
Supplier Device Package	124-VTLA (9x9)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efg124-i-tl">https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efg124-i-tl</a>

**TABLE 4-3: BOOT FLASH 2 SEQUENCE AND CONFIGURATION WORDS SUMMARY**

Virtual Address (BFC6_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FF40	ABF2DEVCFG3	31:0	<b>Note:</b> See Table 34-2 for the bit descriptions.																xxxx
FF44	ABF2DEVCFG2	31:0																	xxxx
FF48	ABF2DEVCFG1	31:0																	xxxx
FF4C	ABF2DEVCFG0	31:0																	xxxx
FF50	ABF2DEVCP3	31:0																	xxxx
FF54	ABF2DEVCP2	31:0																	xxxx
FF58	ABF2DEVCP1	31:0																	xxxx
FF5C	ABF2DEVCP0	31:0																	xxxx
FF60	ABF2DEVSIGN3	31:0																	xxxx
FF64	ABF2DEVSIGN2	31:0																	xxxx
FF68	ABF2DEVSIGN1	31:0																	xxxx
FF6C	ABF2DEVSIGN0	31:0																	xxxx
FFC0	BF2DEVCFG3	31:0	<b>Note:</b> See Table 34-1 for the bit descriptions.																xxxx
FFC4	BF2DEVCFG2	31:0																	xxxx
FFC8	BF2DEVCFG1	31:0																	xxxx
FFCC	BF2DEVCFG0	31:0																	xxxx
FFD0	BF2DEVCP3	31:0																	xxxx
FFD4	BF2DEVCP2	31:0																	xxxx
FFD8	BF2DEVCP1	31:0																	xxxx
FFDC	BF2DEVCP0	31:0																	xxxx
FFE0	BF2DEVSIGN3	31:0																	xxxx
FFE4	BF2DEVSIGN2	31:0																	xxxx
FFE8	BF2DEVSIGN1	31:0																	xxxx
FFEC	BF2DEVSIGN0	31:0																	xxxx
FFF0	BF2SEQ3	31:16	CSEQ<15:0>																xxxx
		15:0	TSEQ<15:0>																xxxx
FFF4	BF2SEQ2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FFF8	BF2SEQ1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FFFC	BF2SEQ0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	

**Legend:** x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

**TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)**

Virtual Address (BF81_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
06B0	OFF092 <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06B4	OFF093 <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06B8	OFF094 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06BC	OFF095 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06C0	OFF096 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06C4	OFF097 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06C8	OFF098 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06CC	OFF099 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06D0	OFF100 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06D4	OFF101 <sup>(2,4)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06D8	OFF102	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06DC	OFF103	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06E0	OFF104	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06E4	OFF105	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
06E8	OFF106	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.
  - 2: This bit or register is not available on 64-pin devices.
  - 3: This bit or register is not available on devices without a CAN module.
  - 4: This bit or register is not available on 100-pin devices.
  - 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
  - 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
  - 7: This bit or register is not available on devices without a Crypto module.
  - 8: This bit or register is not available on 124-pin devices.

## REGISTER 8-3: SPLLCON: SYSTEM PLL CONTROL REGISTER

bit 10-8 **PLLIDIV<2:0>**: System PLL Input Clock Divider bits

111 = Divide by 8  
110 = Divide by 7  
101 = Divide by 6  
100 = Divide by 5  
011 = Divide by 4  
010 = Divide by 3  
001 = Divide by 2  
000 = Divide by 1

The default setting is specified by the FPLLIDIV<2:0> Configuration bits in the DEVCFG2 register. If the PLLICLK is set for FRC, this setting is ignored by the PLL and the divider is set for Divide-by-1. Refer to Register 34-5 in **Section 34.0 “Special Features”** for information.

bit 7 **PLLICLK**: System PLL Input Clock Source bit

1 = FRC is selected as the input to the System PLL  
0 = POSC is selected as the input to the System PLL

The POR default is specified by the FPLLICLK Configuration bit in the DEVCFG2 register. Refer to Register 34-5 in **Section 34.0 “Special Features”** for information.

bit 6-3 **Unimplemented**: Read as '0'

bit 2-0 **PLLRRANGE<2:0>**: System PLL Frequency Range Selection bits

111 = Reserved  
110 = Reserved  
101 = 34-64 MHz  
100 = 21-42 MHz  
011 = 13-26 MHz  
010 = 8-16 MHz  
001 = 5-10 MHz  
000 = Bypass

The default setting is specified by the FPLLRRNG<2:0> Configuration bits in the DEVCFG2 register. Refer to Register 34-5 in **Section 34.0 “Special Features”** for information.

**Note 1:** Writes to this register require an unlock sequence. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *PIC32 Family Reference Manual* for details.

**2:** Writes to this register are not allowed if the SPLP is selected as a clock source (COSC<2:0> = 001).

## PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 12-3: CNCONx: CHANGE NOTICE CONTROL FOR PORTx REGISTER (x = A – K)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	U-0	R/W-0	U-0	U-0	U-0
	ON	—	—	—	EDGEDETECT	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Change Notice (CN) Control ON bit

1 = CN is enabled

0 = CN is disabled

bit 14-12 **Unimplemented:** Read as '0'

bit 11 **EDGEDETECT:** Change Notification Style bit

1 = Edge Style. Detect edge transitions (CNF<sub>x</sub> used for CN Event).

0 = Mismatch Style. Detect change from last PORT<sub>x</sub> read (CNSTAT<sub>x</sub> used for CN Event).

bit 10-0 **Unimplemented:** Read as '0'

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 20-10: SQI1TXDATA: SQI TRANSMIT DATA BUFFER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXDATA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXDATA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXDATA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXDATA<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **TXDATA<31:0>**: Transmit Command Data bits

Data is loaded into this register before being transmitted. Prior to the data transfer, the data in TXDATA is loaded into the shift register (SFDR).

Multiple writes to TXDATA can occur while a transfer is in progress. There can be a maximum of eight commands that can be queued.

## REGISTER 20-11: SQI1RXDATA: SQI RECEIVE DATA BUFFER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXDATA<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXDATA<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXDATA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXDATA<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **RXDATA<31:0>**: Receive Data Buffer bits

At the end of a data transfer, the data in the shift register is loaded into the RXDATA register. This register works like a FIFO. The depth of the receive buffer is eight words.

## 23.1 PMP Control Registers

**TABLE 23-1: PARALLEL MASTER PORT REGISTER MAP**

Virtual Address (BF82..#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
E000	PMCON	31:16	—	—	—	—	—	—	—	—	RDSTART	—	—	—	—	—	DUALBUF	—	0000
		15:0	ON	—	SIDL	ADRMUX<1:0>		PMPCTL	PTWREN	PTRDEN	CSF<1:0>		ALP	CS2P	CS1P	—	WRSP	RDSP	0000
E010	PMMODE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	BUSY	IRQM<1:0>		INCM<1:0>		MODE16	MODE<1:0>		WAITB<1:0>			WAITM<3:0>			WAITE<1:0>		0000
E020	PMADDR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CS2	CS1	ADDR<13:0>														0000
			ADDR15	ADDR14															0000
E030	PMDOUT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	DATAOUT<15:0>																0000
E040	PMDIN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	DATAIN<15:0>																0000
E050	PMAEN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	PTEN<15:0>																0000
E060	PMSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	IBF	IBOV	—	—	IB3F	IB2F	IB1F	IB0F	OBE	OBUF	—	—	OB3E	OB2E	OB1E	OB0E	008F
E070	PMWADDR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	WCS2	WCS1	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
			WADDR15	WADDR14	WADDR<13:0>														0000
E080	PMRADDR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RCS2	RCS1	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
			RADDR15	RADDR14	RADDR<13:0>														0000
E090	PMRDIN	31:16	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	15:0	RDATAIN<15:0>															0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 26-2: CECON: CRYPTO ENGINE CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0, HC	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	SWAPOEN	SWRST	SWAPEN	—	—	BDPCHST	BDPPLEN	DMAEN

**Legend:**

R = Readable bit

W = Writable bit

HC = Hardware Cleared

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **SWAPOEN:** Swap Output Data Enable bit

1 = Output data is byte swapped when written by dedicated DMA

0 = Output data is not byte swapped when written by dedicated DMA

bit 6 **SWRST:** Software Reset bit

1 = Initiate a software reset of the Crypto Engine

0 = Normal operation

bit 5 **SWAPEN:** Input Data Swap Enable bit

1 = Input data is byte swapped when read by dedicated DMA

0 = Input data is not byte swapped when read by dedicated DMA

bit 4-3 **Unimplemented:** Read as '0'

bit 2 **BDPCHST:** Buffer Descriptor Processor (BDP) Fetch Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.

1 = BDP descriptor fetch is enabled

0 = BDP descriptor fetch is disabled

bit 1 **BDPPLEN:** Buffer Descriptor Processor Poll Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.

1 = Poll for descriptor until valid bit is set

0 = Do not poll

bit 0 **DMAEN:** DMA Enable bit

1 = Crypto Engine DMA is enabled

0 = Crypto Engine DMA is disabled



TABLE 28-1: ADC REGISTER MAP (CONTINUED)

Virtual Address (BF84_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
B280	ADCDATA32 <sup>(1)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B284	ADCDATA33 <sup>(1)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B288	ADCDATA34 <sup>(1)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B28C	ADCDATA35 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B290	ADCDATA36 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B294	ADCDATA37 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B298	ADCDATA38 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B29C	ADCDATA39 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B2A0	ADCDATA40 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B2A4	ADCDATA41 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B2A8	ADCDATA42 <sup>(2)</sup>	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B2AC	ADCDATA43	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B2B0	ADCDATA44	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000

**Note**

- 1: This bit or register is not available on 64-pin devices.
- 2: This bit or register is not available on 64-pin and 100-pin devices.
- 3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory-programmed DEVADCx Flash registers into the corresponding ADCxCFG registers.

## REGISTER 28-16: ADCFLTRx: ADC DIGITAL FILTER 'x' REGISTER ('x' = 1 THROUGH 6)

bit 24     **AFRDY:** Digital Filter 'x' Data Ready Status bit  
          1 = Data is ready in the FLTRDATA<15:0> bits  
          0 = Data is not ready

**Note:** This bit is cleared by reading the FLTRDATA<15:0> bits or by disabling the Digital Filter module (by setting AFEN to '0').

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **CHNLID<4:0>:** Digital Filter Analog Input Selection bits  
These bits specify the analog input to be used as the oversampling filter data source.  
11111 = Reserved  
.  
.  
.  
01100 = Reserved  
01011 = AN11  
.  
.  
.  
00010 = AN2  
00001 = AN1  
00000 = AN0

**Note:** Only the first 12 analog inputs, Class 1 (AN0-AN11) and Class 2 (AN5-AN11), can use a digital filter.

bit 15-0 **FLTRDATA<15:0>:** Digital Filter 'x' Data Output Value bits  
The filter output data is as per the fractional format set in the FRACT bit (ADCCON1<23>). The FRACT bit should not be changed while the filter is enabled. Changing the state of the FRACT bit after the operation of the filter ended will not update the value of the FLTRDATA<15:0> bits to reflect the new format.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 28-32: ADCANCON: ADC ANALOG WARM-UP CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	WKUPCLKCNT<3:0>			
23:16	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	WKIEN7	—	—	WKIEN4	WKIEN3	WKIEN2	WKIEN1	WKIEN0
15:8	R-0, HS, HC	U-0	U-0	R-0, HS, HC	R-0, HS, HC	R-0, HS, HC	R-0, HS, HC	R-0, HS, HC
	WKRDY7	—	—	WKRDY4	WKRDY3	WKRDY2	WKRDY1	WKRDY0
7:0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ANEN7	—	—	ANEN4	ANEN3	ANEN2	ANEN1	ANEN0

<b>Legend:</b>	HS = Hardware Set	HC = Hardware Cleared
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-24 **WKUPCLKCNT<3:0>**: Wake-up Clock Count bits

These bits represent the number of ADC clocks required to warm-up the ADC module before it can perform conversion. Although the clocks are specific to each ADC, the WKUPCLKCNT bit is common to all ADC modules.

$1111 = 2^{15} = 32,768$  clocks

- 
- 
- 

$0110 = 2^6 = 64$  clocks

$0101 = 2^5 = 32$  clocks

$0100 = 2^4 = 16$  clocks

$0011 = 2^4 = 16$  clocks

$0010 = 2^4 = 16$  clocks

$0001 = 2^4 = 16$  clocks

$0000 = 2^4 = 16$  clocks

bit 23 **WKIEN7**: Shared ADC (ADC7) Wake-up Interrupt Enable bit

1 = Enable interrupt and generate interrupt when the WKRDY7 status bit is set

0 = Disable interrupt

bit 22-21 **Unimplemented:** Read as '0'

bit 20-16 **WKIEN4:WKIEN0**: ADC4-ADC0 Wake-up Interrupt Enable bit

1 = Enable interrupt and generate interrupt when the WKRDYx status bit is set

0 = Disable interrupt

bit 15 **WKRDY7**: Shared ADC (ADC7) Wake-up Status bit

1 = ADC7 Analog and Bias circuitry ready after the wake-up count number  $2^{WKUPEXP}$  clocks after setting ANEN7 to '1'

0 = ADC7 Analog and Bias circuitry is not ready

**Note:** This bit is cleared by hardware when the ANEN7 bit is cleared

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **WKRDY4:WKRDY0**: ADC4-ADC0 Wake-up Status bit

1 = ADCx Analog and Bias circuitry ready after the wake-up count number  $2^{WKUPEXP}$  clocks after setting ANENx to '1'

0 = ADCx Analog and Bias circuitry is not ready

**Note:** These bits are cleared by hardware when the ANENx bit is cleared

## REGISTER 29-2: CiCFG: CAN BAUD RATE CONFIGURATION REGISTER (CONTINUED)

bit 10-8 **PRSEG<2:0>**: Propagation Time Segment bits<sup>(4)</sup>

111 = Length is 8 x T<sub>Q</sub>

•  
•  
•

000 = Length is 1 x T<sub>Q</sub>

bit 7-6 **SJW<1:0>**: Synchronization Jump Width bits<sup>(3)</sup>

11 = Length is 4 x T<sub>Q</sub>

10 = Length is 3 x T<sub>Q</sub>

01 = Length is 2 x T<sub>Q</sub>

00 = Length is 1 x T<sub>Q</sub>

bit 5-0 **BRP<5:0>**: Baud Rate Prescaler bits

111111 = T<sub>Q</sub> = (2 x 64)/TPBCLK5

111110 = T<sub>Q</sub> = (2 x 63)/TPBCLK5

•  
•  
•

000001 = T<sub>Q</sub> = (2 x 2)/TPBCLK5

000000 = T<sub>Q</sub> = (2 x 1)/TPBCLK5

**Note 1:** SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.

**2:** 3 Time bit sampling is not allowed for BRP < 2.

**3:** SJW ≤ SEG2PH.

**4:** The Time Quanta per bit must be greater than 7 (that is, T<sub>QBIT</sub> > 7).

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 29-19: CiFIFOBA: CAN MESSAGE BUFFER BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0 <sup>(1)</sup>	R-0 <sup>(1)</sup>
	CiFIFOBA<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CiFIFOBA<31:0>**: CAN FIFO Base Address bits

These bits define the base address of all message buffers. Individual message buffers are located based on the size of the previous message buffers. This address is a physical address. Note that bits <1:0> are read-only and read '0', forcing the messages to be 32-bit word-aligned in device RAM.

**Note 1:** This bit is unimplemented and will always read '0', which forces word-alignment of messages.

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

## REGISTER 29-21: CiFIFOINTn: CAN FIFO INTERRUPT REGISTER 'n' ('n' = 0-31) (CONTINUED)

- bit 9     **TXHALFIF**: FIFO Transmit FIFO Half Empty Interrupt Flag bit<sup>(1)</sup>  
    TXEN = 1: (FIFO configured as a Transmit Buffer)  
    1 = FIFO is  $\leq$  half full  
    0 = FIFO is  $>$  half full  
    TXEN = 0: (FIFO configured as a Receive Buffer)  
    Unused, reads '0'
- bit 8     **TXEMPTYIF**: Transmit FIFO Empty Interrupt Flag bit<sup>(1)</sup>  
    TXEN = 1: (FIFO configured as a Transmit Buffer)  
    1 = FIFO is empty  
    0 = FIFO is not empty, at least 1 message queued to be transmitted  
    TXEN = 0: (FIFO configured as a Receive Buffer)  
    Unused, reads '0'
- bit 7-4   **Unimplemented**: Read as '0'
- bit 3     **RXOVFLIF**: Receive FIFO Overflow Interrupt Flag bit  
    TXEN = 1: (FIFO configured as a Transmit Buffer)  
    Unused, reads '0'  
    TXEN = 0: (FIFO configured as a Receive Buffer)  
    1 = Overflow event has occurred  
    0 = No overflow event occurred
- bit 2     **RXFULLIF**: Receive FIFO Full Interrupt Flag bit<sup>(1)</sup>  
    TXEN = 1: (FIFO configured as a Transmit Buffer)  
    Unused, reads '0'  
    TXEN = 0: (FIFO configured as a Receive Buffer)  
    1 = FIFO is full  
    0 = FIFO is not full
- bit 1     **RXHALFIF**: Receive FIFO Half Full Interrupt Flag bit<sup>(1)</sup>  
    TXEN = 1: (FIFO configured as a Transmit Buffer)  
    Unused, reads '0'  
    TXEN = 0: (FIFO configured as a Receive Buffer)  
    1 = FIFO is  $\geq$  half full  
    0 = FIFO is  $<$  half full
- bit 0     **RXEMPTYIF**: Receive Buffer Not Empty Interrupt Flag bit<sup>(1)</sup>  
    TXEN = 1: (FIFO configured as a Transmit Buffer)  
    Unused, reads '0'  
    TXEN = 0: (FIFO configured as a Receive Buffer)  
    1 = FIFO is not empty, has at least 1 message  
    0 = FIFO is empty

**Note 1:** This bit is read-only and reflects the status of the FIFO.

## 32.1 Comparator Voltage Reference Control Registers

**TABLE 32-1: COMPARATOR VOLTAGE REFERENCE REGISTER MAP**

Virtual Address (BF80_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
00E00	CVRCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	—	—	—	—	—	CVROE	CVRR	CVRSS	CVR<3:0>				0000

**Legend:** × = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** The register in this table has corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

NOTES:



### 36.11 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

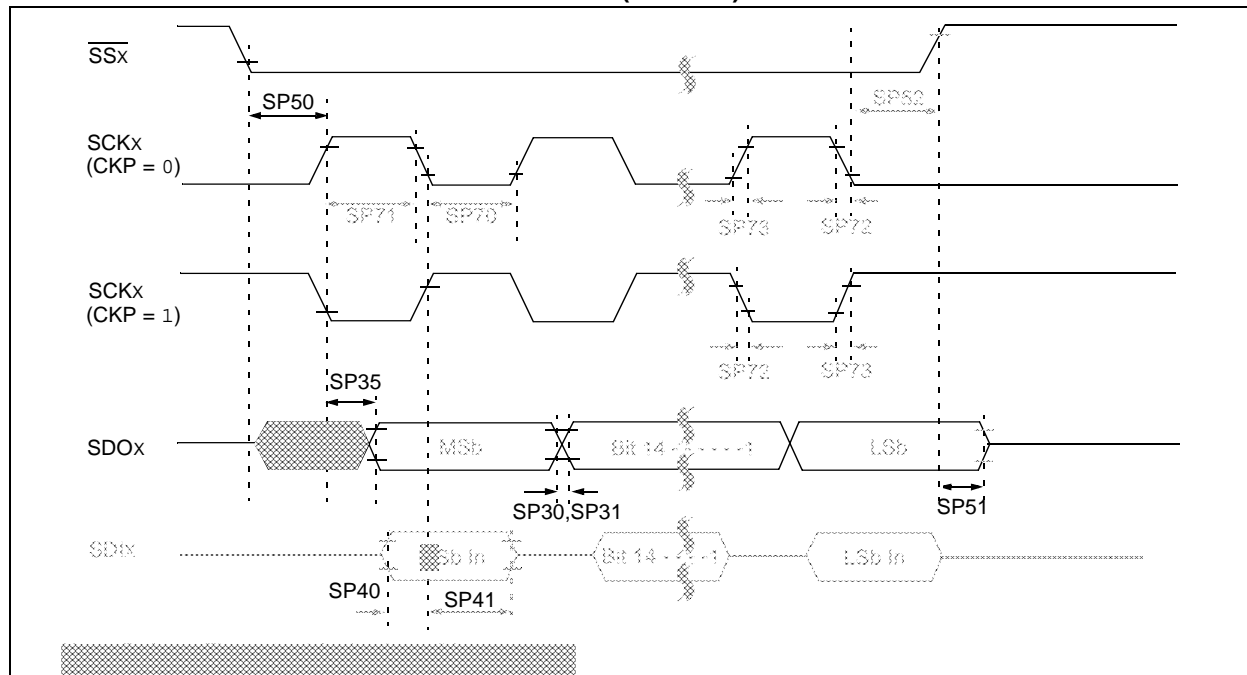
Check the Microchip web page ([www.microchip.com](http://www.microchip.com)) for the complete list of demonstration, development and evaluation kits.

### 36.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

**FIGURE 37-12: SPIx MODULE SLAVE MODE (CKE = 0) TIMING CHARACTERISTICS**



**TABLE 37-32: SPIx MODULE SLAVE MODE (CKE = 0) TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP70	TscL	SCKx Input Low Time ( <b>Note 3</b> )	Tsck/2	—	—	ns	—
SP71	Tsch	SCKx Input High Time ( <b>Note 3</b> )	Tsck/2	—	—	ns	—
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See parameter DO32
SP73	TscR	SCKx Input Rise Time	—	—	—	ns	See parameter DO31
SP30	Tdof	SDOx Data Output Fall Time ( <b>Note 4</b> )	—	—	—	ns	See parameter DO32
SP31	Tdor	SDOx Data Output Rise Time ( <b>Note 4</b> )	—	—	—	ns	See parameter DO31
SP35	Tsch2boV, TscL2boV	SDOx Data Output Valid after SCKx Edge	—	—	7	ns	VDD > 2.7V
			—	—	10	ns	VDD < 2.7V
SP40	TdIV2sch, TdIV2scL	Setup Time of SDIx Data Input to SCKx Edge	5	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	5	—	—	ns	—
SP50	TssL2sch, TssL2scL	SSx ↓ to SCKx ↑ or SCKx Input	88	—	—	ns	—
SP51	TssH2boZ	SSx ↑ to SDOx Output High-Impedance ( <b>Note 3</b> )	2.5	—	12	ns	—
SP52	Tsch2ssh, TscL2ssh	SSx after SCKx Edge	10	—	—	ns	—

**Note 1:** These parameters are characterized, but not tested in manufacturing.

**2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**3:** The minimum clock period for SCKx is 20 ns.

**4:** Assumes 30 pF load on all SPIx pins.

## 38.0 EXTENDED TEMPERATURE ELECTRICAL CHARACTERISTICS

This section provides an overview of the PIC32MZ EF electrical characteristics for devices running up to 125°C. Additional information will be provided in future revisions of this document as it becomes available.

The specifications for Extended Temperature are identical to those shown in **37.0 “Electrical Characteristics”**, with the exception of the parameters listed in this chapter.

Parameters in this chapter begin with the letter “E”, which denotes Extended Temperature operation. For example, parameter DC28 in **37.0 “Electrical Characteristics”**, is the Extended Temperature operation equivalent for EDC28.

Absolute maximum ratings for the PIC32MZ EF devices are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions, above the parameters indicated in the operation listings of this specification, is not implied.

### Absolute Maximum Ratings

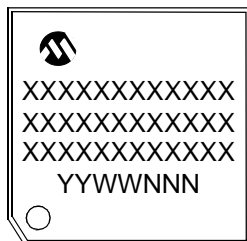
(See Note 1)

Ambient temperature under bias.....-40°C to +125°C

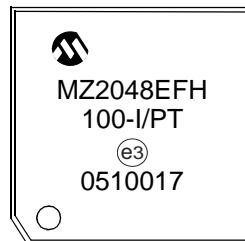
**Note 1:** Stresses above those listed under “**Absolute Maximum Ratings**” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions, above those indicated in the operation listings of this specification, is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

## 41.1 Package Marking Information (Continued)

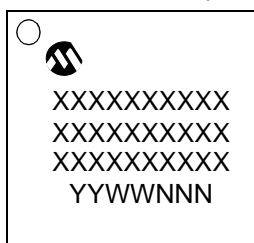
100-Lead TQFP (12x12x1 mm)



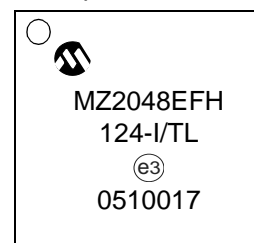
Example



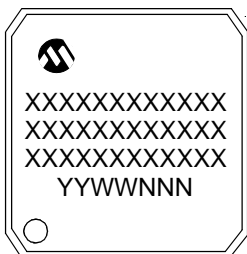
124-Lead VTLA (9x9x0.9 mm)



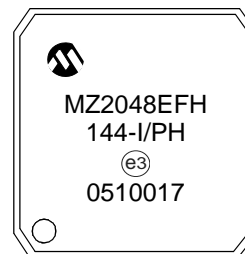
Example



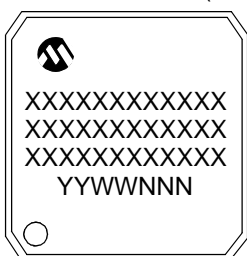
144-Lead TQFP (16x16x1 mm)



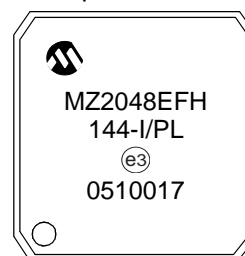
Example



144-Lead LQFP (20x20x1.40 mm)



Example

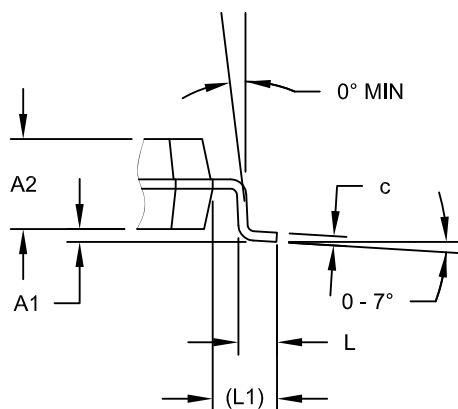


<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	*	Pb-free JEDEC designator for Matte Tin (Sn)
		This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.
<b>Note:</b>	In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.	

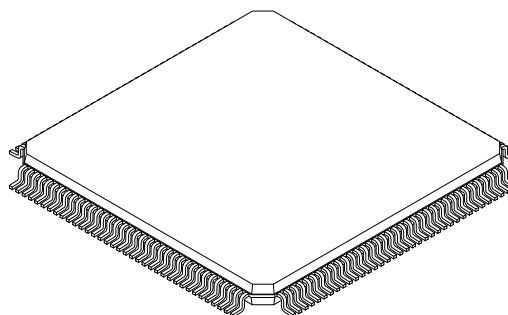
# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## 144-Lead Plastic Low Profile Quad Flatpack (PL) – 20x20x1.40 mm Body, with 2.00 mm Footprint [LQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



**DETAIL A**



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N		144	
Lead Pitch	e		0.50 BSC	
Overall Height	A	-	-	1.60
Molded Package Height	A2	1.35	1.40	1.45
Standoff	A1	0.05	-	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 (REF)		
Overall Width	E	22.00 BSC		
Overall Length	D	22.00 BSC		
Molded Body Width	E1	20.00 BSC		
Molded Body Length	D1	20.00 BSC		
Lead Thickness	c	0.09	-	0.20
Lead Width	b	0.17	0.22	0.27

**Notes:**

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-044B Sheet 2 of 2