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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	180MHz
Connectivity	EBI/EMI, Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 48x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	144-TQFP
Supplier Device Package	144-TQFP (16x16)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efg144-e-ph

TABLE 4-17: SYSTEM BUS TARGET 9 REGISTER MAP

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
A420	SBT9ELOG1	31:16	MULTI	—	—	—	CODE<3:0>				—	—	—	—	—	—	—	0000
		15:0	INITID<7:0>							REGION<3:0>				—	CMD<2:0>			0000
A424	SBT9ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000
A428	SBT9ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
A430	SBT9ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
A438	SBT9ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
A440	SBT9REG0	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>					—	—	—
A450	SBT9RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
A458	SBT9WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
A460	SBT9REG1	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>					—	—	—
A470	SBT9RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
A478	SBT9WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
02E0	IPC26	31:16	—	—	—	CRPTIP<2:0> ⁽⁷⁾			CRPTIS<1:0> ⁽⁷⁾			—	—	—	SBIP<2:0>			SBIS<1:0>		0000
		15:0	—	—	—	CFDCIP<2:0>			CFDCIS<1:0>			—	—	—	CPCIP<2:0>			CPCIS<1:0>		0000
02F0	IPC27	31:16	—	—	—	SPI1TXIP<2:0>			SPI1TXIS<1:0>			—	—	—	SPI1RXIP<2:0>			SPI1RXIS<1:0>		0000
		15:0	—	—	—	SPI1EIP<2:0>			SPI1EIS<1:0>			—	—	—	—	—	—	—	—	0000
0300	IPC28	31:16	—	—	—	I2C1BIP<2:0>			I2C1BIS<1:0>			—	—	—	U1TXIP<2:0>			U1TXIS<1:0>		0000
		15:0	—	—	—	U1RXIP<2:0>			U1RXIS<1:0>			—	—	—	U1EIP<2:0>			U1EIS<1:0>		0000
0310	IPC29	31:16	—	—	—	CNBIP<2:0>			CNBIS<1:0>			—	—	—	CNAIP<2:0> ⁽²⁾			CNAIS<1:0> ⁽²⁾		0000
		15:0	—	—	—	I2C1MIP<2:0>			I2C1MIS<1:0>			—	—	—	I2C1SIP<2:0>			I2C1SIS<1:0>		0000
0320	IPC30	31:16	—	—	—	CNFIP<2:0>			CNFIS<1:0>			—	—	—	CNEIP<2:0>			CNEIS<1:0>		0000
		15:0	—	—	—	CNDIP<2:0>			CNDIS<1:0>			—	—	—	CNCIP<2:0>			CNCIS<1:0>		0000
0330	IPC31	31:16	—	—	—	CNKIP<2:0> ^(2,4,8)			CNKIS<1:0> ^(2,4,8)			—	—	—	CNJIP<2:0> ^(2,4)			CNJIS<1:0> ^(2,4)		0000
		15:0	—	—	—	CNHIP<2:0> ^(2,4)			CNHIS<1:0> ^(2,4)			—	—	—	CNGIP<2:0>			CNGIS<1:0>		0000
0340	IPC32	31:16	—	—	—	CMP2IP<2:0>			CMP2IS<1:0>			—	—	—	CMP1IP<2:0>			CMP1IS<1:0>		0000
		15:0	—	—	—	PMPEIP<2:0>			PMPEIS<1:0>			—	—	—	PMPIP<2:0>			PMPIS<1:0>		0000
0350	IPC33	31:16	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>			—	—	—	DMA0IP<2:0>			DMA0IS<1:0>		0000
		15:0	—	—	—	USBDMAIP<2:0>			USBDMAIS<1:0>			—	—	—	USBIP<2:0>			USBIS<1:0>		0000
0360	IPC34	31:16	—	—	—	DMA5IP<2:0>			DMA5IS<1:0>			—	—	—	DMA4IP<2:0>			DMA4IS<1:0>		0000
		15:0	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>			—	—	—	DMA2IP<2:0>			DMA2IS<1:0>		0000
0370	IPC35	31:16	—	—	—	SPI2RXIP<2:0>			SPI2RXIS<1:0>			—	—	—	SPI2EIP<2:0>			SPI2EIS<1:0>		0000
		15:0	—	—	—	DMA7IP<2:0>			DMA7IS<1:0>			—	—	—	DMA6IP<2:0>			DMA6IS<1:0>		0000
0380	IPC36	31:16	—	—	—	U2TXIP<2:0>			U2TXIS<1:0>			—	—	—	U2RXIP<2:0>			U2RXIS<1:0>		0000
		15:0	—	—	—	U2EIP<2:0>			U2EIS<1:0>			—	—	—	SPI2TXIP<2:0>			SPI2TXIS<1:0>		0000
0390	IPC37	31:16	—	—	—	CAN1IP<2:0> ⁽³⁾			CAN1IS<1:0> ⁽³⁾			—	—	—	I2C2MIP<2:0> ⁽²⁾			I2C2MIS<1:0> ⁽²⁾		0000
		15:0	—	—	—	I2C2SIP<2:0> ⁽²⁾			I2C2SIS<1:0> ⁽²⁾			—	—	—	I2C2BIP<2:0> ⁽²⁾			I2C2BIS<1:0> ⁽²⁾		0000
03A0	IPC38	31:16	—	—	—	SPI3RXIP<2:0>			SPI3RXIS<1:0>			—	—	—	SPI3EIP<2:0>			SPI3EIS<1:0>		0000
		15:0	—	—	—	ETHIP<2:0>			ETHIS<1:0>			—	—	—	CAN2IP<2:0> ⁽³⁾			CAN2IS<1:0> ⁽³⁾		0000
03B0	IPC39	31:16	—	—	—	U3TXIP<2:0>			U3TXIS<1:0>			—	—	—	U3RXIP<2:0>			U3RXIS<1:0>		0000
		15:0	—	—	—	U3EIP<2:0>			U3EIS<1:0>			—	—	—	SPI3TXIP<2:0>			SPI3TXIS<1:0>		0000
03C0	IPC40	31:16	—	—	—	SPI4EIP<2:0>			SPI4EIS<1:0>			—	—	—	I2C3MIP<2:0>			I2C3MIS<1:0>		0000
		15:0	—	—	—	I2C3SIP<2:0>			I2C3SIS<1:0>			—	—	—	I2C3BIP<2:0>			I2C3BIS<1:0>		0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.
- 2: This bit or register is not available on 64-pin devices.
- 3: This bit or register is not available on devices without a CAN module.
- 4: This bit or register is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
- 7: This bit or register is not available on devices without a Crypto module.
- 8: This bit or register is not available on 124-pin devices.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 8-3: SPLLCON: SYSTEM PLL CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	R/W-y	R/W-y	R/W-y
	—	—	—	—	—	PLLODIV<2:0>		
23:16	U-0	R/W-y	R/W-y	R/W-y	R/W-y	R/W-y	R/W-y	R/W-y
	—	PLLMULT<6:0>						
15:8	U-0	U-0	U-0	U-0	U-0	R/W-y	R/W-y	R/W-y
	—	—	—	—	—	PLLIDIV<2:0>		
7:0	R/W-y	U-0	U-0	U-0	U-0	R/W-y	R/W-y	R/W-y
	PLLICK	—	—	—	—	PLLRange<2:0>		

Legend:

y = Value set from Configuration bits on POR

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-27 **Unimplemented:** Read as '0'

bit 26-24 **PLLODIV<2:0>:** System PLL Output Clock Divider bits

- 111 = Reserved
- 110 = Reserved
- 101 = PLL Divide by 32
- 100 = PLL Divide by 16
- 011 = PLL Divide by 8
- 010 = PLL Divide by 4
- 001 = PLL Divide by 2
- 000 = Reserved

The default setting is specified by the FPLLODIV<2:0> Configuration bits in the DEVCFG2 register. Refer to Register 34-5 in **Section 34.0 “Special Features”** for information.

bit 23 **Unimplemented:** Read as '0'

bit 22-16 **PLLMULT<6:0>:** System PLL Multiplier bits

- 1111111 = Multiply by 128
- 1111110 = Multiply by 127
- 1111101 = Multiply by 126
- 1111100 = Multiply by 125

-
-
-

0000000 = Multiply by 1

The default setting is specified by the FPLLMULT<6:0> Configuration bits in the DEVCFG2 register. Refer to Register 34-5 in **Section 34.0 “Special Features”** for information.

bit 15-11 **Unimplemented:** Read as '0'

Note 1: Writes to this register require an unlock sequence. Refer to **Section 42. “Oscillators with Enhanced PLL”** (DS60001250) in the *“PIC32 Family Reference Manual”* for details.

2: Writes to this register are not allowed if the SPLL is selected as a clock source (COSC<2:0> = 001).

TABLE 10-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0			
1280	DCH2CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHCPTR<15:0>																0000		
1290	DCH2DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHPDAT<15:0>																0000		
12A0	DCH3CON	31:16	CHPIGN<7:0>								—	—	—	—	—	—	—	—	0000		
		15:0	CHBUSY	—	CHPIGNEN	—	CHPATLEN	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>		0000		
12B0	DCH3ECON	31:16	—	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF		
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00		
12C0	DCH3INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000		
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000		
12D0	DCH3SSA	31:16	CHSSA<31:0>																0000		
		15:0	CHSSA<31:0>																0000		
12E0	DCH3DSA	31:16	CHDSA<31:0>																0000		
		15:0	CHDSA<31:0>																0000		
12F0	DCH3SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHSSIZ<15:0>																0000		
1300	DCH3DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHDSIZ<15:0>																0000		
1310	DCH3SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHSPTR<15:0>																0000		
1320	DCH3DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHDPTR<15:0>																0000		
1330	DCH3CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHCSIZ<15:0>																0000		
1340	DCH3CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHCPTR<15:0>																0000		
1350	DCH3DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CHPDAT<15:0>																0000		
1360	DCH4CON	31:16	CHPIGN<7:0>								—	—	—	—	—	—	—	—	0000		
		15:0	CHBUSY	—	CHPIGNEN	—	CHPATLEN	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>		0000		
1370	DCH4ECON	31:16	—	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF		
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00		
1380	DCH4INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000		
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000		

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 10-5: DCRCDATA: DMA CRC DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCDATA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DCRCDATA<31:0>**: CRC Data Register bits

Writing to this register will seed the CRC generator. Reading from this register will return the current value of the CRC. Bits greater than PLEN will return '0' on any read.

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

Only the lower 16 bits contain IP header checksum information. The upper 16 bits are always '0'. Data written to this register is converted and read back in 1's complement form (i.e., current IP header checksum value).

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

Bits greater than PLEN will return '0' on any read.

REGISTER 10-6: DCRCXOR: DMA CRCXOR ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DCRCXOR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DCRCXOR<31:0>**: CRC XOR Register bits

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

This register is unused.

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

1 = Enable the XOR input to the Shift register

0 = Disable the XOR input to the Shift register; data is shifted in directly from the previous stage in the register

REGISTER 11-30: USBBCRCON: USB CLOCK/RESET CONTROL REGISTER (CONTINUED)

- bit 3 **SENDMONEN:** Session End VBus Monitoring for OTG Enable bit
1 = Enable monitoring for VBus in Session End range (between 0.2V and 0.8V)
0 = Disable monitoring for VBus in Session End range
- bit 2 **USBIE:** USB General Interrupt Enable bit
1 = Enables general interrupt from USB module
0 = Disables general interrupt from USB module
- bit 1 **USBRIE:** USB Resume Interrupt Enable bit
1 = Enable remote resume from suspend Interrupt
0 = Disable interrupt to a Remote Devices USB resume signaling
- bit 0 **USBWKUPEN:** USB Activity Detection Interrupt Enable bit
1 = Enable interrupt for detection of activity on USB bus in Sleep mode
0 = Disable interrupt for detection of activity on USB bus in Sleep mode

TABLE 12-11: PORTE REGISTER MAP FOR 100-PIN, 124-PIN, AND 144-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0400	ANSELE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ANSE9	ANSE8	ANSE7	ANSE6	ANSE5	ANSE4	—	—	—	—	03F0
0410	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	TRISE9	TRISE8	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	03FF
0420	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	RE9	RE8	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
0430	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	LATE9	LATE8	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx
0440	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ODCE9	ODCE8	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	0000
0450	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNPUE9	CNPUE8	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPUE3	CNPUE2	CNPUE1	CNPUE0	0000
0460	CNPDE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNPDE9	CNPDE8	CNPDE7	CNPDE6	CNPDE5	CNPDE4	CNPDE3	CNPDE2	CNPDE1	CNPDE0	0000
0470	CNCONE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0480	CNENE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNENE9	CNENE8	CNENE7	CNENE6	CNENE5	CNENE4	CNENE3	CNENE2	CNENE1	CNENE0	0000
0490	CNSTATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CN STATE9	CN STATE8	CN STATE7	CN STATE6	CN STATE5	CN STATE4	CN STATE3	CN STATE2	CN STATE1	CN STATE0	0000
04A0	CNNEE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNNEE9	CNNEE8	CNNEE7	CNNEE6	CNNEE5	CNNEE4	CNNEE3	CNNEE2	CNNEE1	CNNEE0	0000
04B0	CNFE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNFE9	CNFE8	CNFE7	CNFE6	CNFE5	CNFE4	CNFE3	CNFE2	CNFE1	CNFE0	0000
04C0	SRCONOE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SR0E3	SR0E2	SR0E1	SR0E0	0000
04D0	SRCON1E	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SR1E3	SR1E2	SR1E1	SR1E0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

NOTES:

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REGISTER 20-2: SQI1XCON2: SQI XIP CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	DEVSEL<1:0>		MODEBYTES<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	MODECODE<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11-10 **DEVSEL<1:0>:** Device Select bits

11 = Reserved

10 = Reserved

01 = Device 1 is selected

00 = Device 0 is selected

bit 9-8 **MODEBYTES<1:0>:** Mode Byte Cycle Enable bits

11 = Three cycles

10 = Two cycles

01 = One cycle

00 = Zero cycles

bit 7-0 **MODECODE<7:0>:** Mode Code Value bits

These bits contain the 8-bit code value for the mode bits.

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REGISTER 23-9: PMRADDR: PARALLEL PORT READ ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RCS2 ⁽¹⁾	RCS1 ⁽³⁾	RADDR<13:8>					
	RADDR15 ⁽²⁾	RADDR14 ⁽⁴⁾						
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RCS2:** Chip Select 2 bit⁽¹⁾

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive (RADDR15 function is selected)

bit 15 **RADDR<15>:** Target Address bit 15⁽²⁾

bit 14 **RCS1:** Chip Select 1 bit⁽³⁾

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive (RADDR14 function is selected)

bit 14 **RADDR<14>:** Target Address bit 14⁽⁴⁾

bit 13-0 **RADDR<13:0>:** Address bits

Note 1: When the CSF<1:0> bits (PMCON<7:6>) = 10 or 01.

2: When the CSF<1:0> bits (PMCON<7:6>) = 00.

3: When the CSF<1:0> bits (PMCON<7:6>) = 10.

4: When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

Note: This register is only used when the DUALBUF bit (PMCON<17>) is set to '1'.

FIGURE 26-7: FORMAT OF BD_UPDPTR

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31-24	BD_UPDADDR<31:24>							
23-16	BD_UPDADDR<23:16>							
15-8	BD_UPDADDR<15:8>							
7-0	BD_UPDADDR<7:0>							

bit 31-0 **BD_UPDADDR:** UPD Address Location

The update address has the location where the CRDMA results are posted. The updated results are the ICV values, key output values as needed.

FIGURE 26-8: FORMAT OF BD_MSG_LEN

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31-24	MSG_LENGTH<31:24>							
23-16	MSG_LENGTH<23:16>							
15-8	MSG_LENGTH<15:8>							
7-0	MSG_LENGTH<7:0>							

bit 31-0 **MSG_LENGTH:** Total Message Length

Total message length for the hash and HMAC algorithms in bytes. Total number of crypto bytes in case of GCM algorithm (LEN-C).

FIGURE 26-9: FORMAT OF BD_ENC_OFF

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31-24	ENCR_OFFSET<31:24>							
23-16	ENCR_OFFSET<23:16>							
15-8	ENCR_OFFSET<15:8>							
7-0	ENCR_OFFSET<7:0>							

bit 31-0 **ENCR_OFFSET:** Encryption Offset

Encryption offset for the multi-task test cases (both encryption and authentication). The number of AAD bytes in the case of GCM algorithm (LEN-A).

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REGISTER 27-3: RNGPOLYx: RANDOM NUMBER GENERATOR POLYNOMIAL REGISTER 'x'
(‘x’ = 1 OR 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	POLY<31:24>							
23:16	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	POLY<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	POLY<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	POLY<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as ‘0’

-n = Value at POR

‘1’ = Bit is set

‘0’ = Bit is cleared

x = Bit is unknown

bit 31-0 **POLY<31:0>**: PRNG LFSR Polynomial MSb/LSb bits (RNGPOLY1 = LSb, RNGPOLY2 = MSb)

REGISTER 27-4: RNGNUMGENx: RANDOM NUMBER GENERATOR REGISTER 'x' (‘x’ = 1 OR 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	RNG<31:24>							
23:16	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	RNG<23:16>							
15:8	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	RNG<15:8>							
7:0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	RNG<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as ‘0’

-n = Value at POR

‘1’ = Bit is set

‘0’ = Bit is cleared

x = Bit is unknown

bit 31-0 **RNG<31:0>**: Current PRNG MSb/LSb Value bits (RNGNUMGEN1 = LSb, RNGNUMGEN2 = MSb)

TABLE 28-1: ADC REGISTER MAP (CONTINUED)

Virtual Address (BF84_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
B188	ADC2CFG ⁽³⁾	31:16	ADCCFG<31:16>																0000
		15:0	ADCCFG<15:0>																0000
B18C	ADC3CFG ⁽³⁾	31:16	ADCCFG<31:16>																0000
		15:0	ADCCFG<15:0>																0000
B190	ADC4CFG ⁽³⁾	31:16	ADCCFG<31:16>																0000
		15:0	ADCCFG<15:0>																0000
B19C	ADC7CFG ⁽³⁾	31:16	ADCCFG<31:16>																0000
		15:0	ADCCFG<15:0>																0000
B1C0	ADCSYSCFG1	31:16	AN<31:16>																xxxF
		15:0	AN<15:0>																FFFF
B1C4	ADCSYSCFG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	AN<44:32>													1xxx
B200	ADCDATA0	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B204	ADCDATA1	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B208	ADCDATA2	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B20C	ADCDATA3	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B210	ADCDATA4	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B214	ADCDATA5	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B218	ADCDATA6	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B21C	ADCDATA7	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B220	ADCDATA8	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B224	ADCDATA9	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B228	ADCDATA10	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B22C	ADCDATA11	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000
B230	ADCDATA12	31:16	DATA<31:16>																0000
		15:0	DATA<15:0>																0000

Note 1: This bit or register is not available on 64-pin devices.

2: This bit or register is not available on 64-pin and 100-pin devices.

3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory-programmed DEVADCx Flash registers into the corresponding ADCxCFG registers.

REGISTER 28-24: ADCBASE: ADC BASE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCBASE<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCBASE<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **Unimplemented:** Read as '0'

bit 15-0 **ADCBASE<15:0>:** ADC ISR Base Address bits

This register, when read, contains the base address of the user's ADC ISR jump table. The interrupt vector address is determined by the IRQVS<2:0> bits of the ADCCON1 register specifying the amount of left shift done to the ARDYx status bits in the ADCDSTAT1 and ADCDSTAT2 registers, prior to adding with ADCBASE register.

Interrupt Vector Address = Read Value of ADCBASE and Read Value of ADCBASE = Value written to ADCBASE + x << IRQVS<2:0>, where 'x' is the smallest active analog input ID from the ADCDSTAT1 or ADCDSTAT2 registers (which has highest priority).

REGISTER 30-15: ETHSTAT: ETHERNET CONTROLLER STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BUFCNT<7:0> ⁽¹⁾							
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ETHBUSY ⁽⁵⁾	TxBUSY ^(2,6)	RxBUSY ^(3,6)	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-16 **BUFCNT<7:0>:** Packet Buffer Count bits⁽¹⁾

Number of packet buffers received in memory. Once a packet has been successfully received, this register is incremented by hardware based on the number of descriptors used by the packet. Software decrements the counter (by writing to the BUFCDEC bit (ETHCON1<0>)) for each descriptor used) after a packet has been read out of the buffer. The register does not roll over (0xFF to 0x00) when hardware tries to increment the register and the register is already at 0xFF. Conversely, the register does not roll under (0x00 to 0xFF) when software tries to decrement the register and the register is already at 0x0000. When software attempts to decrement the counter at the same time that the hardware attempts to increment the counter, the counter value will remain unchanged.

When this register value reaches 0xFF, the RX logic will halt (only if automatic Flow Control is enabled) awaiting software to write the BUFCDEC bit in order to decrement the register below 0xFF.

If automatic Flow Control is disabled, the RxDMA will continue processing and the BUFCNT will saturate at a value of 0xFF.

When this register is non-zero, the PKTPEND status bit will be set and an interrupt may be generated, depending on the value of the ETHIEN bit <PKTPENDIE> register.

When the ETHRXST register is written, the BUFCNT counter is automatically cleared to 0x00.

Note: BUFCNT will not be cleared when ON is set to '0'. This enables software to continue to utilize and decrement this count.

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **ETHBUSY:** Ethernet Module busy bit⁽⁵⁾

1 = Ethernet logic has been turned on (ON (ETHCON1<15>) = 1) or is completing a transaction

0 = Ethernet logic is idle

This bit indicates that the module has been turned on or is completing a transaction after being turned off.

Note 1: This bit is only used for RX operations.

2: This bit is only affected by TX operations.

3: This bit is only affected by RX operations.

4: This bit is affected by TX and RX operations.

5: This bit will be *set* when the ON bit (ETHCON1<15>) = 1.

6: This bit will be *cleared* when the ON bit (ETHCON1<15>) = 0.

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REGISTER 30-24: EMAC1CFG2: ETHERNET CONTROLLER MAC CONFIGURATION 2 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 25/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	RW-1	RW-0	RW-0	U-0	U-0	RW-0	RW-0
	—	EXCESS DFR	BPNBOK OFF	NOBK OFF	—	—	LONGPRE	PUREPRE
7:0	RW-1	RW-0	RW-1	RW-1	RW-0	RW-0	RW-1	RW-0
	AUTO PAD ^(1,2)	VLAN PAD ^(1,2)	PAD ENABLE ^(1,3)	CRC ENABLE	DELAYCRC	HUGEFRM	LENGTHCK	FULLDPLX

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 14 **EXCESSDER:** Excess Defer bit

1 = The MAC will defer to carrier indefinitely as per the Standard

0 = The MAC will abort when the excessive deferral limit is reached

bit 13 **BPNBOKOFF:** Backpressure/No Backoff bit

1 = The MAC after incidentally causing a collision during backpressure will immediately retransmit without backoff reducing the chance of further collisions and ensuring transmit packets get sent

0 = The MAC will not remove the backoff

bit 12 **NOBKOFF:** No Backoff bit

1 = Following a collision, the MAC will immediately retransmit rather than using the Binary Exponential Backoff algorithm as specified in the Standard

0 = Following a collision, the MAC will use the Binary Exponential Backoff algorithm

bit 11-10 **Unimplemented:** Read as '0'

bit 9 **LONGPRE:** Long Preamble Enforcement bit

1 = The MAC only allows receive packets which contain preamble fields less than 12 bytes in length

0 = The MAC allows any length preamble as per the Standard

bit 8 **PUREPRE:** Pure Preamble Enforcement bit

1 = The MAC will verify the content of the preamble to ensure it contains 0x55 and is error-free. A packet with errors in its preamble is discarded

0 = The MAC does not perform any preamble checking

bit 7 **AUTOPAD:** Automatic Detect Pad Enable bit^(1,2)

1 = The MAC will automatically detect the type of frame, either tagged or untagged, by comparing the two octets following the source address with 0x8100 (VLAN Protocol ID) and pad accordingly

0 = The MAC does not perform automatic detection

Note 1: Table 30-6 provides a description of the pad function based on the configuration of this register.

2: This bit is ignored if the PADENABLE bit is cleared.

3: This bit is used in conjunction with the AUTOPAD and VLANPAD bits.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware

TABLE 34-2: ADEVCFG: ALTERNATE DEVICE CONFIGURATION WORD SUMMARY

Virtual Address (BFC0_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FF40	ADEVCFG3	31:16	—	FUSBIDIO	IOL1WAY	PMDL1WAY	PGL1WAY	—	FETHIO	FMIEN	—	—	—	—	—	—	—	xxxx	
		15:0	USERID<15:0>																xxxx
FF44	ADEVCFG2	31:16	—	UPLLFSEL	—	—	—	—	—	—	—	—	—	—	—	FPLLIDIV<2:0>		xxxx	
		15:0	—	FPLLMULT<6:0>							FPLLICK	FPLL RNG<2:0>			—	FPLLIDIV<2:0>		xxxx	
FF48	ADEVCFG1	31:16	FDMTEN	DMTCNT<4:0>					FWDTWINSZ<1:0>		FWDTEN	WINDIS	WDTSPGM	WDTPS<4:0>				xxxx	
		15:0	FCKSM<1:0>		—	—	—	OSCIOFNC	POSCMOD<1:0>		IESO	FSOSCEN	DMTINTV<2:0>			FNOSC<2:0>		xxxx	
FF4C	ADEVCFG0	31:16	—	EJTAGBEN	—	—	—	—	—	—	—	—	POSCBOOST	POSCGAIN<1:0>		SOSCBOOST	SOSCGAIN<1:0>		xxxx
		15:0	SMCLR	DBGPER<2:0>				FSLEEP	FECCCON<1:0>		—	BOOTISA	TRCEN	ICESEL<1:0>		JTAGEN	DEBUG<1:0>		xxxx
FF50	ADEVCP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FF54	ADEVCP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FF58	ADEVCP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FF5C	ADEVCP0	31:16	—	—	—	CP	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FF60	ADEVSIGN3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FF64	ADEVSIGN2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FF68	ADEVSIGN1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FF6C	ADEVSIGN0	31:16	0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

TABLE 34-5: DEVICE ADC CALIBRATION SUMMARY

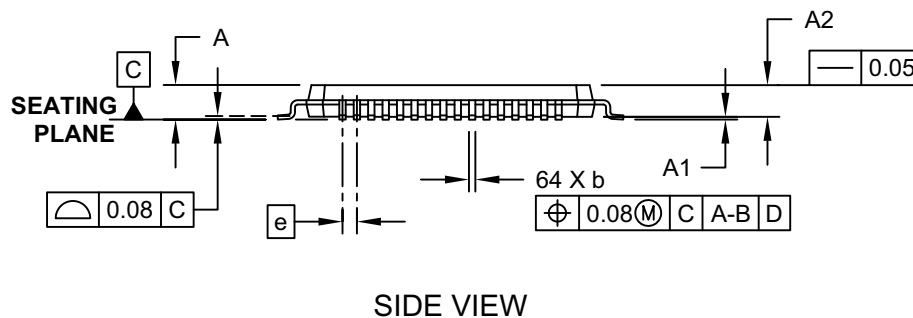
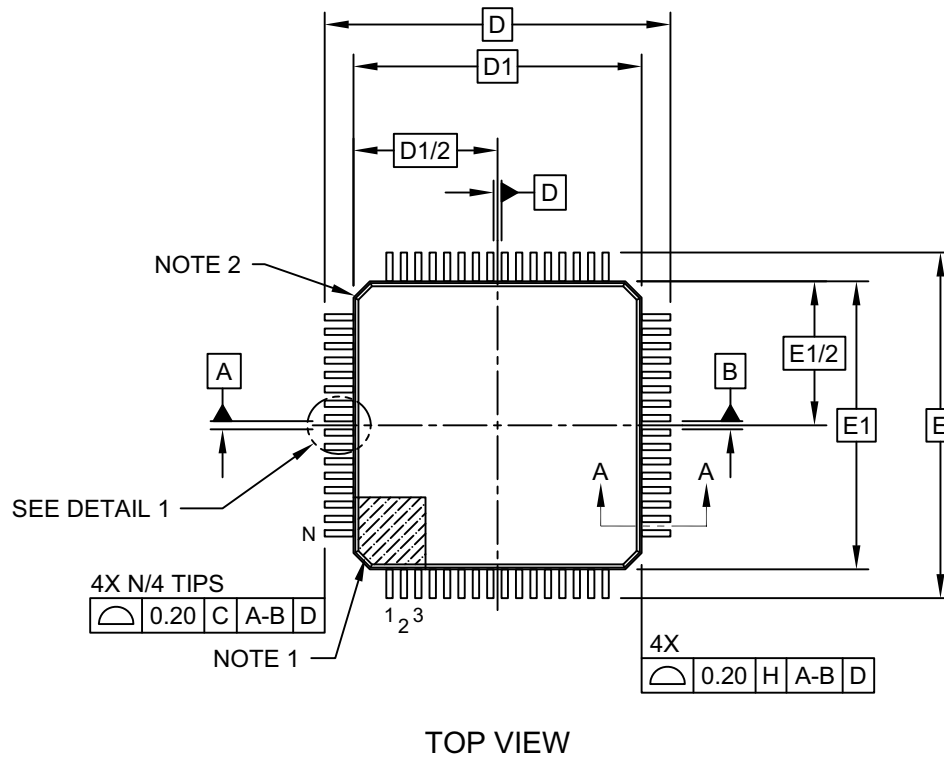
Virtual Address (BFC5_#)	Register Name	Bit Range	Bits																All Resets ⁽¹⁾
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
4000	DEVADC0	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
4004	DEVADC1	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
4008	DEVADC2	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
400C	DEVADC3	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
4010	DEVADC4	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx
401C	DEVADC7	31:16	ADC Calibration Data <31:16>																xxxx
		15:0	ADC Calibration Data <15:0>																xxxx

Legend: x = unknown value on Reset.
Note 1: Reset values are dependent on the device variant.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



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PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE A-3: ADC DIFFERENCES (CONTINUED)

PIC32MX5XX/6XX/7XX Feature	PIC32MZ EF Feature
ADC Calibration	
On PIC32MX devices, the ADC module can be used immediately, once it is enabled.	PIC32MZ devices require a calibration step prior to operation. This is done by copying the calibration data from DEVADCx to the corresponding ADCxCFG register.
I/O Pin Analog Function Selection	
On PIC32MX devices, the analog function of an I/O pin was determined by the PCFGx bit in the AD1PCFG register. PCFGx (AD1PCFG<x>) 1 = Analog input pin in Digital mode 0 = Analog input pin in Analog mode	On PIC32MZ EF devices, the analog selection function has been moved into a separate register on each I/O port. Note that the sense of the bit is different. ANSxy (ANSELx<y>) 1 = Analog input pin in Analog mode 0 = Analog input pin in Digital mode
Electrical Specifications and Timing Requirements	
Refer to “ Section 31. Electrical Characteristics ” in the PIC32MX5XX/6XX/7XX Data Sheet for ADC module specifications and timing requirements.	On PIC32MZ EF devices, the ADC module sampling and conversion time and other specifications have changed. Refer to 37.0 “Electrical Characteristics” for more information.