



Welcome to [E-XFL.COM](#)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	EBI/EMI, Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 48x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-LQFP
Supplier Device Package	144-LQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efg144t-i-pl

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 3: PIN NAMES FOR 100-PIN DEVICES

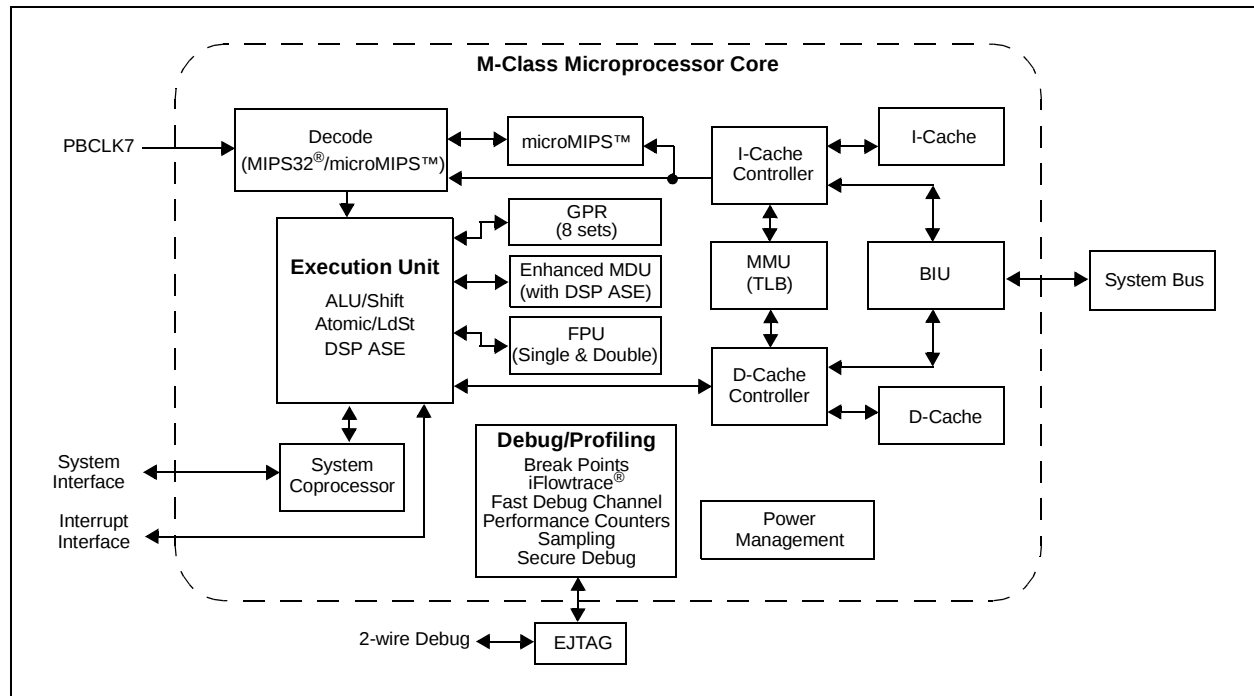
100-PIN TQFP (TOP VIEW)			
PIC32MZ0512EF(E/F/K)100 PIC32MZ1024EF(G/H/M)100 PIC32MZ1024EF(E/F/K)100 PIC32MZ2048EF(G/H/M)100		100 1	
Pin #	Full Pin Name	Pin #	Full Pin Name
1	AN23/AERXERR/RG15	36	Vss
2	EBIA5/AN34/PMA5/RA5	37	Vdd
3	EBID5/AN17/RPE5/PMD5/RE5	38	TCK/EBIA19/AN29/RA1
4	EBID6/AN16/PMD6/RE6	39	TDI/EBIA18/AN30/RPF13/SCK5/RF13
5	EBID7/AN15/PMD7/RE7	40	TDO/EBIA17/AN31/RPF12/RF12
6	EBIA6/AN22/RPC1/PMA6/RC1	41	EBIA11/AN7/ERXD0/AECRS/PMA11/RB12
7	EBIA12/AN21/RPC2/PMA12/RC2	42	AN8/ERXD1/AECOL/RB13
8	EBIWE/AN20/RPC3/PMWR/RC3	43	EBIA1/AN9/ERXD2/AETXD3/RPB14/SCK3/PMA1/RB14
9	EBIOE/AN19/RPC4/PMRD/RC4	44	EBIA0/AN10/ERXD3/AETXD2/RPB15/OCFB/PMA0/RB15
10	AN14/C1IND/ECOL/RPG6/SCK2/RG6	45	Vss
11	EBIA4/AN13/C1INC/ECRS/RPG7/SDA4/PMA4/RG7	46	Vdd
12	EBIA3/AN12/C2IND/ERXDV/ECRS/SDV/AERXDV/AECRS/SDV/RPG8/SCL4/PMA3/RG8	47	AN32/AETXD0/RPD14/RD14
13	Vss	48	AN33/AETXD1/RPD15/SCK6/RD15
14	Vdd	49	OSC1/CLK1/RC12
15	MCLR	50	OSC2/CLK0/RC15
16	EBIA2/AN11/C2INC/ERXCLK/EREFCCLK/AERXCLK/AEREFCCLK/RPG9/PMA2/RG9	51	Vbus
17	TMS/EBIA16/AN24/RA0	52	VUSB3V3
18	AN25/AERXD0/RPE8/RE8	53	Vss
19	AN26/AERXD1/RPE9/RE9	54	D-
20	AN45/C1INA/RPB5/RB5	55	D+
21	AN4/C1INB/RB4	56	RPF3/USBID/RF3
22	AN3/C2INA/RPB3/RB3	57	EBIRDY3/RPF2/SDA3/RF2
23	AN2/C2INB/RPB2/RB2	58	EBIRDY2/RPF8/SCL3/RF8
24	PGEC1/AN1/RPB1/RB1	59	EBICS0/SCL2/RA2
25	PGED1/AN0/RPB0/RB0	60	EBIRDY1/SDA2/RA3
26	PGEC2/AN46/RPB6/RB6	61	EBIA14/PMCS1/PMA14/RA4
27	PGED2/AN47/RPB7/RB7	62	Vdd
28	VREF-/CVREF-/AN27/AERXD2/RA9	63	Vss
29	VREF+/CVREF+/AN28/AERXD3/RA10	64	EBIA9/RPF4/SDA5/PMA9/RF4
30	AVdd	65	EBIA8/RPF5/SCL5/PMA8/RF5
31	AVss	66	AETXCLK/RPA14/SCL1/RA14
32	EBIA10/AN48/RPB8/PMA10/RB8	67	AETXEN/RPA15/SDA1/RA15
33	EBIA7/AN49/RPB9/PMA7/RB9	68	EBIA15/RPD9/PMCS2/PMA15/RD9
34	EBIA13/CVREFOUT/AN5/RPB10/PMA13/RB10	69	RPD10/SCK4/RD10
35	AN6/ERXERR/AETXERR/RB11	70	EMDC/AEMDC/RPD11/RD11

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 12.4 “Peripheral Pin Select (PPS)”** for restrictions.
 - 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See **Section 12.0 “I/O Ports”** for more information.
 - 3: Shaded pins are 5V tolerant.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

A block diagram of the PIC32MZ EF family processor core is shown in Figure 3-1.

FIGURE 3-1: PIC32MZ EF FAMILY MICROPROCESSOR CORE BLOCK DIAGRAM



PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 3-10: FCSR: FLOATING POINT CONTROL AND STATUS REGISTER; CP1 REGISTER 31

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	FCC<7:1>							FS
23:16	R/W-x	R/W-x	R/W-x	R-0	R-1	R-1	R/W-x	R/W-x
	FCC<0>	FO	FN	MAC2008	ABS2008	NAN2008	CAUSE<5:4>	
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CAUSE<3:0>				ENABLES<4:1>			
					V	Z	O	U
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	ENABLES<0>	FLAGS<4:0>					RM<1:0>	
	I	V	Z	O	U	I		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-25 **FCC<7:1>**: Floating Point Condition Code bits

These bits record the results of floating point compares and are tested for floating point conditional branches and conditional moves.

bit 24 **FS**: Flush to Zero control bit

1 = Denormal input operands are flushed to zero. Tiny results are flushed to either zero or the applied format's smallest normalized number (MinNorm) depending on the rounding mode settings.
0 = Denormal input operands result in an Unimplemented Operation exception.

bit 23 **FCC<0>**: Floating Point Condition Code bits

These bits record the results of floating point compares and are tested for floating point conditional branches and conditional moves.

bit 22 **FO**: Flush Override Control bit

1 = The intermediate result is kept in an internal format, which can be perceived as having the usual mantissa precision but with unlimited exponent precision and without forcing to a specific value or taking an exception.
0 = Handling of Tiny Result values depends on setting of the FS bit.

bit 21 **FN**: Flush to Nearest Control bit

1 = Final result is rounded to either zero or 2E_min (MinNorm), whichever is closest when in Round to Nearest (RN) rounding mode. For other rounding modes, a final result is given as if FS was set to 1.
0 = Handling of Tiny Result values depends on setting of the FS bit.

bit 20 **MAC2008**: Fused Multiply Add mode control bit

0 = Unfused multiply-add. Intermediary multiplication results are rounded to the destination format.

bit 19 **ABS2008**: Absolute value format control bit

1 = ABS.fmt and NEG.fmt instructions compliant with IEEE Standard 754-2008. The ABS and NEG functions accept QNaN inputs without trapping.

bit 18 **NAN2008**: NaN Encoding control bit

1 = Quiet and signaling NaN encodings recommended by the IEEE Standard 754-2008. A quiet NaN is encoded with the first bit of the fraction being 1 and a signaling NaN is encoded with the first bit of the fraction being 0.

bit 17-12 **CAUSE<5:0>**: FPU Exception Cause bits

These bits indicated the exception conditions that arise during execution of an FPU arithmetic instruction.

bit 17 **E**: Unimplemented Operation bit

TABLE 4-2: BOOT FLASH 1 SEQUENCE AND CONFIGURATION WORDS SUMMARY

Virtual Address (BFC4_#)	Register Name	Bit Range	Bits																All Reset
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FF40	ABF1DEVCFG3	31:0	Note: See Table 34-2 for the bit descriptions.																XXXX
FF44	ABF1DEVCFG2	31:0																	XXXX
FF48	ABF1DEVCFG1	31:0																	XXXX
FF4C	ABF1DEVCFG0	31:0																	XXXX
FF50	ABF1DEVCP3	31:0																	XXXX
FF54	ABF1DEVCP2	31:0																	XXXX
FF58	ABF1DEVCP1	31:0																	XXXX
FF5C	ABF1DEVCP0	31:0																	XXXX
FF60	ABF1DEVSIGN3	31:0																	XXXX
FF64	ABF1DEVSIGN2	31:0																	XXXX
FF68	ABF1DEVSIGN1	31:0																	XXXX
FF6C	ABF1DEVSIGN0	31:0																	XXXX
FFC0	BF1DEVCFG3	31:0	Note: See Table 34-1 for the bit descriptions.																XXXX
FFC4	BF1DEVCFG2	31:0																	XXXX
FFC8	BF1DEVCFG1	31:0																	XXXX
FFCC	BF1DEVCFG0	31:0																	XXXX
FFD0	BF1DEVCP3	31:0																	XXXX
FFD4	BF1DEVCP2	31:0																	XXXX
FFD8	BF1DEVCP1	31:0																	XXXX
FFDC	BF1DEVCP0	31:0																	XXXX
FFE0	BF1DEVSIGN3	31:0																	XXXX
FFE4	BF1DEVSIGN2	31:0																	XXXX
FFE8	BF1DEVSIGN1	31:0																	XXXX
FFEC	BF1DEVSIGN0	31:0																	XXXX
FFF0	BF1SEQ3	31:16	CSEQ<15:0>																XXXX
		15:0	TSEQ<15:0>																XXXX
FFF4	BF1SEQ2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	XXXX	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	XXXX	
FFF8	BF1SEQ1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	XXXX	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	XXXX	
FFFC	BF1SEQ0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	XXXX	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	XXXX	

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 4-1: BFXSEQ3: BOOT FLASH 'X' SEQUENCE WORD 3 REGISTER ('X' = 1 AND 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	CSEQ<15:8>							
23:16	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	CSEQ<7:0>							
15:8	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	TSEQ<15:8>							
7:0	R/P	R/P	R/P	R/P	R/P	R/P	R/P	R/P
	TSEQ<7:0>							

Legend:

R = Readable bit

-n = Value at POR

W = Writable bit

'1' = Bit is set

P = Programmable bit

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **CSEQ<15:0>**: Boot Flash Complement Sequence Number bits

bit 15-0 **TSEQ<15:0>**: Boot Flash True Sequence Number bits

Note: The BFXSEQ0, BFXSEQ1, and BFXSEQ2 registers are used for Quad Word programming operation when programming the BFXSEQ3 registers, and do not contain any valid information.

REGISTER 5-1: NVMCON: FLASH PROGRAMMING CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0, HC	R/W-0	R-0, HS, HC	R-0, HS, HC	U-0	U-0	U-0	U-0
	WR ⁽¹⁾	WREN ⁽¹⁾	WRERR ⁽¹⁾	LVDERR ⁽¹⁾	—	—	—	—
7:0	R/W-0	R/W-x	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	PFSWAP	BFSWAP	—	—	NVMOP<3:0>			

Legend:

R = Readable bit

-n = Value at POR

HC = Hardware Set

W = Writable bit

'1' = Bit is set

HC = Hardware Cleared

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **WR:** Write Control bit⁽¹⁾

This bit cannot be cleared and can be set only when WREN = 1 and the unlock sequence has been performed.

1 = Initiate a Flash operation

0 = Flash operation is complete or inactive

bit 14 **WREN:** Write Enable bit⁽¹⁾

1 = Enable writes to the WR bit and disables writes to the NVMOP<3:0> bits

0 = Disable writes to WR bit and enables writes to the NVMOP<3:0> bits

bit 13 **WRERR:** Write Error bit⁽¹⁾

This bit can be cleared only by setting the NVMOP<3:0> bits = 0000 and initiating a Flash operation.

1 = Program or erase sequence did not complete successfully

0 = Program or erase sequence completed normally

bit 12 **LVDERR:** Low-Voltage Detect Error bit⁽¹⁾

This bit can be cleared only by setting the NVMOP<3:0> bits = 0000 and initiating a Flash operation.

1 = Low-voltage detected (possible data corruption, if WRERR is set)

0 = Voltage level is acceptable for programming

bit 11-8 **Unimplemented:** Read as '0'

bit 7 **PFSWAP:** Program Flash Bank Swap Control bit

This bit is only writable when WREN = 0 and the unlock sequence has been performed.

1 = Program Flash Bank 2 is mapped to the lower mapped region and program Flash Bank 1 is mapped to the upper mapped region

0 = Program Flash Bank 1 is mapped to the lower mapped region and program Flash Bank 2 is mapped to the upper mapped region

Note 1: These bits are only reset by a Power-on Reset (POR) and are not affected by other reset sources.

Note 2: This operation results in a "no operation" (NOP) when the Dynamic Flash ECC Configuration bits = 00 (FECCCON<1:0> (DVCFG0<9:8>)), which enables ECC at all times. For all other FECCCON<1:0> bit settings, this command will execute, but will not write the ECC bits for the word and can cause DED errors if dynamic Flash ECC is enabled (FECCCON<1:0> = 01). Refer to **Section 52. "Flash Program Memory with Support for Live Update"** (DS60001193) for information regarding ECC and Flash programming.

TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
02E0	IPC26	31:16	—	—	—	CRPTIP<2:0> ⁽⁷⁾			CRPTIS<1:0> ⁽⁷⁾			—	—	—	SBIP<2:0>			SBIS<1:0>		0000
		15:0	—	—	—	CFDCIP<2:0>			CFDCIS<1:0>			—	—	—	CPCIP<2:0>			CPCIS<1:0>		0000
02F0	IPC27	31:16	—	—	—	SPI1TXIP<2:0>			SPI1TXIS<1:0>			—	—	—	SPI1RXIP<2:0>			SPI1RXIS<1:0>		0000
		15:0	—	—	—	SPI1EIP<2:0>			SPI1EIS<1:0>			—	—	—	—	—	—	—	—	0000
0300	IPC28	31:16	—	—	—	I2C1BIP<2:0>			I2C1BIS<1:0>			—	—	—	U1TXIP<2:0>			U1TXIS<1:0>		0000
		15:0	—	—	—	U1RXIP<2:0>			U1RXIS<1:0>			—	—	—	U1EIP<2:0>			U1EIS<1:0>		0000
0310	IPC29	31:16	—	—	—	CNBIP<2:0>			CNBIS<1:0>			—	—	—	CNAIP<2:0> ⁽²⁾			CNAIS<1:0> ⁽²⁾		0000
		15:0	—	—	—	I2C1MIP<2:0>			I2C1MIS<1:0>			—	—	—	I2C1SIP<2:0>			I2C1SIS<1:0>		0000
0320	IPC30	31:16	—	—	—	CNFIP<2:0>			CNFIS<1:0>			—	—	—	CNEIP<2:0>			CNEIS<1:0>		0000
		15:0	—	—	—	CNDIP<2:0>			CNDIS<1:0>			—	—	—	CNCIP<2:0>			CNCIS<1:0>		0000
0330	IPC31	31:16	—	—	—	CNKIP<2:0> ^(2,4,8)			CNKIS<1:0> ^(2,4,8)			—	—	—	CNJIP<2:0> ^(2,4)			CNJIS<1:0> ^(2,4)		0000
		15:0	—	—	—	CNHIP<2:0> ^(2,4)			CNHIS<1:0> ^(2,4)			—	—	—	CNGIP<2:0>			CNGIS<1:0>		0000
0340	IPC32	31:16	—	—	—	CMP2IP<2:0>			CMP2IS<1:0>			—	—	—	CMP1IP<2:0>			CMP1IS<1:0>		0000
		15:0	—	—	—	PMPEIP<2:0>			PMPEIS<1:0>			—	—	—	PMPIP<2:0>			PMPIS<1:0>		0000
0350	IPC33	31:16	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>			—	—	—	DMA0IP<2:0>			DMA0IS<1:0>		0000
		15:0	—	—	—	USBDMAIP<2:0>			USBDMAIS<1:0>			—	—	—	USBIP<2:0>			USBIS<1:0>		0000
0360	IPC34	31:16	—	—	—	DMA5IP<2:0>			DMA5IS<1:0>			—	—	—	DMA4IP<2:0>			DMA4IS<1:0>		0000
		15:0	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>			—	—	—	DMA2IP<2:0>			DMA2IS<1:0>		0000
0370	IPC35	31:16	—	—	—	SPI2RXIP<2:0>			SPI2RXIS<1:0>			—	—	—	SPI2EIP<2:0>			SPI2EIS<1:0>		0000
		15:0	—	—	—	DMA7IP<2:0>			DMA7IS<1:0>			—	—	—	DMA6IP<2:0>			DMA6IS<1:0>		0000
0380	IPC36	31:16	—	—	—	U2TXIP<2:0>			U2TXIS<1:0>			—	—	—	U2RXIP<2:0>			U2RXIS<1:0>		0000
		15:0	—	—	—	U2EIP<2:0>			U2EIS<1:0>			—	—	—	SPI2TXIP<2:0>			SPI2TXIS<1:0>		0000
0390	IPC37	31:16	—	—	—	CAN1IP<2:0> ⁽³⁾			CAN1IS<1:0> ⁽³⁾			—	—	—	I2C2MIP<2:0> ⁽²⁾			I2C2MIS<1:0> ⁽²⁾		0000
		15:0	—	—	—	I2C2SIP<2:0> ⁽²⁾			I2C2SIS<1:0> ⁽²⁾			—	—	—	I2C2BIP<2:0> ⁽²⁾			I2C2BIS<1:0> ⁽²⁾		0000
03A0	IPC38	31:16	—	—	—	SPI3RXIP<2:0>			SPI3RXIS<1:0>			—	—	—	SPI3EIP<2:0>			SPI3EIS<1:0>		0000
		15:0	—	—	—	ETHIP<2:0>			ETHIS<1:0>			—	—	—	CAN2IP<2:0> ⁽³⁾			CAN2IS<1:0> ⁽³⁾		0000
03B0	IPC39	31:16	—	—	—	U3TXIP<2:0>			U3TXIS<1:0>			—	—	—	U3RXIP<2:0>			U3RXIS<1:0>		0000
		15:0	—	—	—	U3EIP<2:0>			U3EIS<1:0>			—	—	—	SPI3TXIP<2:0>			SPI3TXIS<1:0>		0000
03C0	IPC40	31:16	—	—	—	SPI4EIP<2:0>			SPI4EIS<1:0>			—	—	—	I2C3MIP<2:0>			I2C3MIS<1:0>		0000
		15:0	—	—	—	I2C3SIP<2:0>			I2C3SIS<1:0>			—	—	—	I2C3BIP<2:0>			I2C3BIS<1:0>		0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.
- 2: This bit or register is not available on 64-pin devices.
- 3: This bit or register is not available on devices without a CAN module.
- 4: This bit or register is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
- 7: This bit or register is not available on devices without a Crypto module.
- 8: This bit or register is not available on 124-pin devices.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 11-8: USBIENCSR0: USB INDEXED ENDPOINT CONTROL STATUS REGISTER 0 (ENDPOINT 1-7) (CONTINUED)

- bit 23 **INCOMPTX**: Incomplete TX Status bit (Device mode)
1 = For high-bandwidth Isochronous endpoint, a large packet has been split into 2 or 3 packets for transmission but insufficient IN tokens have been received to send all the parts
0 = Normal operation
In anything other than isochronous transfers, this bit will always return 0.
- NAKTMOUT**: NAK Time-out status bit (Host mode)
1 = TX endpoint is halted following the receipt of NAK responses for longer than the NAKLIM setting
0 = Written by software to clear this bit
- bit 22 **CLRDT**: Clear Data Toggle Control bit
1 = Resets the endpoint data toggle to 0
0 = Do not clear the data toggle
- bit 21 **SENTSTALL**: STALL handshake transmission status bit (Device mode)
1 = STALL handshake is transmitted. The FIFO is flushed and the TXPKTRDY bit is cleared.
0 = Written by software to clear this bit
- RXSTALL**: STALL receipt bit (Host mode)
1 = STALL handshake is received. Any DMA request in progress is stopped, the FIFO is completely flushed and the TXPKTRDY bit is cleared.
0 = Written by software to clear this bit
- bit 20 **SENDSTALL**: STALL handshake transmission control bit (Device mode)
1 = Issue a STALL handshake to an IN token
0 = Terminate stall condition
This bit has no effect when the endpoint is being used for Isochronous transfers.
- SETUPPKT**: Definition bit (Host mode)
1 = When set at the same time as the TXPKTRDY bit is set, send a SETUP token instead of an OUT token for the transaction. This also clears the Data Toggle.
0 = Normal OUT token for the transaction
- bit 19 **FLUSH**: FIFO Flush control bit
1 = Flush the latest packet from the endpoint TX FIFO. The FIFO pointer is reset, TXPKTRDY is cleared and an interrupt is generated.
0 = Do not flush the FIFO
- bit 18 **UNDERRUN**: Underrun status bit (Device mode)
1 = An IN token has been received when TXPKTRDY is not set.
0 = Written by software to clear this bit.
- ERROR**: Handshake failure status bit (Host mode)
1 = Three attempts have been made to send a packet and no handshake packet has been received
0 = Written by software to clear this bit.
- bit 17 **FIFONE**: FIFO Not Empty status bit
1 = There is at least 1 packet in the TX FIFO
0 = TX FIFO is empty
- bit 16 **TXPKTRDY**: TX Packet Ready Control bit
The software sets this bit after loading a data packet into the FIFO. It is cleared automatically when a data packet has been transmitted. This bit is also automatically cleared prior to loading a second packet into a double-buffered FIFO.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 11-30: USBCRCON: USB CLOCK/RESET CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	R-0, HS, HC	R-0, HS, HC	R/W-1, HS
	—	—	—	—	—	USBIF	USBRF	USBWKUP
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	r-1	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	USB IDOVEN	USB IDVAL
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PHYIDEN	VBUS MONEN	ASVAL MONEN	BSVAL MONEN	SEND MONEN	USBIE	USBRIE	USB WKUPEN

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-27 **Unimplemented:** Read as '0'

bit 26 **USBIF:** USB General Interrupt Flag bit

1 = An event on the USB Bus has occurred

0 = No interrupt from USB module or interrupts have not been enabled

bit 25 **USBRF:** USB Resume Flag bit

1 = Resume from Suspend state. Device wake-up activity can be started.

0 = No Resume activity detected during Suspend, or not in Suspend state

bit 24 **USBWK:** USB Activity Status bit

1 = Connect, disconnect, or other activity on USB detected since last cleared

0 = No activity detected on USB

Note: This bit should be cleared just prior to entering sleep, but it should be checked that no activity has already occurred on USB before actually entering sleep.

bit 23-14 **Unimplemented:** Read as '0'

bit 15 **Reserved:** Read as '1'

bit 14-10 **Unimplemented:** Read as '0'

bit 9 **USBIDOVEN:** USB ID Override Enable bit

1 = Enable use of USBIDVAL bit

0 = Disable use of USBIDVAL and instead use the PHY value

bit 8 **USBIDVAL:** USB ID Value bit

1 = ID override value is 1

0 = ID override value is 0

bit 7 **PHYIDEN:** PHY ID Monitoring Enable bit

1 = Enable monitoring of the ID bit from the USB PHY

0 = Disable monitoring of the ID bit from the USB PHY

bit 6 **VBUSMONEN:** VBus Monitoring for OTG Enable bit

1 = Enable monitoring for VBus in VBUS Valid range (between 4.4V and 4.75V)

0 = Disable monitoring for VBus in VBUS Valid range

bit 5 **ASVALMONEN:** A-Device VBus Monitoring for OTG Enable bit

1 = Enable monitoring for VBus in Session Valid range for A-device (between 0.8V and 2.0V)

0 = Disable monitoring for VBus in Session Valid range for A-device

bit 4 **BSVALMONEN:** B-Device VBus Monitoring for OTG Enable bit

1 = Enable monitoring for VBus in Session Valid range for B-device (between 0.8V and 4.0V)

0 = Disable monitoring for VBus in Session Valid range for B-device

28.0 12-BIT HIGH-SPEED SUCCESSIVE APPROXIMATION REGISTER (SAR) ANALOG-TO-DIGITAL CONVERTER (ADC)

Note: This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 22. “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)”** (DS60001344) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

The 12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC) includes the following key features:

- 12-bit resolution
- Six ADC modules with dedicated Sample and Hold (S&H) circuits
- Two dedicated ADC modules can be combined in Turbo mode to provide double conversion rate (clock sources for combined ADC modules must be synchronous)
- Single-ended and/or differential inputs
- Can operate during Sleep mode
- Supports touch sense applications
- Six digital comparators
- Six digital filters supporting two modes:
 - Oversampling mode
 - Averaging mode
- Early interrupt generation resulting in faster processing of converted data
- Designed for motor control, power conversion, and general purpose applications

A simplified block diagram of the ADC module is illustrated in Figure 28-1.

The 12-bit HS SAR ADC has up to five dedicated ADC modules (ADC0-ADC4) and one shared ADC module (ADC7). The dedicated ADC modules use a single input (or its alternate) and are intended for high-speed and precise sampling of time-sensitive or transient inputs. The the shared ADC module incorporates a multiplexer on the input to facilitate a larger group of inputs, with slower sampling, and provides flexible automated scanning option through the input scan logic.

For each ADC module, the analog inputs are connected to the S&H capacitor. The clock, sampling time, and output data resolution for each ADC module can be set independently. The ADC module performs the conversion of the input analog signal based on the configurations set in the registers. When conversion is complete, the final result is stored in the result buffer for the specific analog input and is passed to the digital filter and digital comparator if configured to use data from this particular sample. Input to ADCx mapping is illustrated in Figure 28-2.

The throughput rate (see Table 37-39 in **37.0 “Electrical Characteristics”**) is calculated, as shown in Equation 28-1.

EQUATION 28-1: ADC THROUGHPUT RATE

$$FTP = \frac{T_{AD}}{(T_{SAMP} + T_{CONV})}$$

Where,

T_{AD} = the frequency of the individual ADC module

Note 1: Prior to enabling the ADC module, the user application must copy the ADC calibration data (DEVADC0-DEVADC4, DEVADC7; see Register 34-13) from the Configuration memory into the ADC Configuration registers (ADC0CFG-ADC4CFG, ADC7CFG).

2: Configure the AICMPEN (ADC-CON1<12>) and IOANCPEN (CFG-CON<7>) bits to '0' if VDD >= 2.5V. Set the AICMPEN and IOANCPEN bits to '1' if VDD < 2.5V.

29.1 CAN Control Registers

Note: The 'i' shown in register names denotes CAN1 or CAN2.

TABLE 29-1: CAN1 REGISTER SUMMARY FOR PIC32MZXXXECF AND PIC32MZXXXECH DEVICES

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
0000	C1CON	31:16	—	—	—	—	ABAT	REQOP<2:0>			OPMOD<2:0>			CANCAP	—	—	—	—	0480	
		15:0	ON	—	SIDLE	—	CANBUSY	—	—	—	—	—	—	DNCNT<4:0>					0000	
0010	C1CFG	31:16	—	—	—	—	—	—	—	—	—	WAKFIL	—	—	—	SEG2PH<2:0>			0000	
		15:0	SEG2PHTS	SAM	SEG1PH<2:0>			PRSEG<2:0>			SJW<1:0>		BRP<5:0>						0000	
0020	C1INT	31:16	IVRIE	WAKIE	CERRIE	SERRIE	RBOVIE	—	—	—	—	—	—	—	MODIE	CTMRIE	RBIE	TBIE	0000	
		15:0	IVRIF	WAKIF	CERRIF	SERRIF	RBOVIF	—	—	—	—	—	—	—	MODIF	CTMRIF	RBIF	TBIF	0000	
0030	C1VEC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	FILHIT<4:0>				—	ICODE<6:0>							0040		
0040	C1TREC	31:16	—	—	—	—	—	—	—	—	—	—	TXBO	TXBP	RXBP	TXWARN	RXWARN	EWARN	0000	
		15:0	TERRCNT<7:0>								RERRCNT<7:0>								0000	
0050	C1FSTAT	31:16	FIFOIP31	FIFOIP30	FIFOIP29	FIFOIP28	FIFOIP27	FIFOIP26	FIFOIP25	FIFOIP24	FIFOIP23	FIFOIP22	FIFOIP21	FIFOIP20	FIFOIP19	FIFOIP18	FIFOIP17	FIFOIP16	0000	
		15:0	FIFOIP15	FIFOIP14	FIFOIP13	FIFOIP12	FIFOIP11	FIFOIP10	FIFOIP9	FIFOIP8	FIFOIP7	FIFOIP6	FIFOIP5	FIFOIP4	FIFOIP3	FIFOIP2	FIFOIP1	FIFOIP0	0000	
0060	C1RXOVF	31:16	RXOVF31	RXOVF30	RXOVF29	RXOVF28	RXOVF27	RXOVF26	RXOVF25	RXOVF24	RXOVF23	RXOVF22	RXOVF21	RXOVF20	RXOVF19	RXOVF18	RXOVF17	RXOVF16	0000	
		15:0	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0	0000	
0070	C1TMR	31:16	CANTS<15:0>																0000	
		15:0	CANTSPRE<15:0>																0000	
0080	C1RXM0	31:16	SID<10:0>											—		MIDE	—	EID<17:16>		xxxx
		15:0	EID<15:0>																xxxx	
0090	C1RXM1	31:16	SID<10:0>											—		MIDE	—	EID<17:16>		xxxx
		15:0	EID<15:0>																xxxx	
00A0	C1RXM2	31:16	SID<10:0>											—		MIDE	—	EID<17:16>		xxxx
		15:0	EID<15:0>																xxxx	
00B0	C1RXM3	31:16	SID<10:0>											—		MIDE	—	EID<17:16>		xxxx
		15:0	EID<15:0>																xxxx	
00C0	C1FLTCON0	31:16	FLTEN3	MSEL3<1:0>			FSEL3<4:0>				FLTEN2	MSEL2<1:0>			FSEL2<4:0>				0000	
		15:0	FLTEN1	MSEL1<1:0>			FSEL1<4:0>				FLTEN0	MSEL0<1:0>			FSEL0<4:0>				0000	
00D0	C1FLTCON1	31:16	FLTEN7	MSEL7<1:0>			FSEL7<4:0>				FLTEN6	MSEL6<1:0>			FSEL6<4:0>				0000	
		15:0	FLTEN5	MSEL5<1:0>			FSEL5<4:0>				FLTEN4	MSEL4<1:0>			FSEL4<4:0>				0000	
00E0	C1FLTCON2	31:16	FLTEN11	MSEL11<1:0>			FSEL11<4:0>				FLTEN10	MSEL10<1:0>			FSEL10<4:0>				0000	
		15:0	FLTEN9	MSEL9<1:0>			FSEL9<4:0>				FLTEN8	MSEL8<1:0>			FSEL8<4:0>				0000	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

REGISTER 29-13: CiFLTCON3: CAN FILTER CONTROL REGISTER 3 (CONTINUED)

- bit 15 **FLTEN13**: Filter 13 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 14-13 **MSEL13<1:0>**: Filter 13 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 12-8 **FSEL13<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN12**: Filter 12 Enable bit
 1 = Filter is enabled
 0 = Filter is disabled
- bit 6-5 **MSEL12<1:0>**: Filter 12 Mask Select bits
 11 = Acceptance Mask 3 selected
 10 = Acceptance Mask 2 selected
 01 = Acceptance Mask 1 selected
 00 = Acceptance Mask 0 selected
- bit 4-0 **FSEL12<4:0>**: FIFO Selection bits
 11111 = Message matching filter is stored in FIFO buffer 31
 11110 = Message matching filter is stored in FIFO buffer 30
 •
 •
 •
 00001 = Message matching filter is stored in FIFO buffer 1
 00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

TABLE 30-5: ETHERNET CONTROLLER REGISTER SUMMARY (CONTINUED)

Virtual Address (BF88_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
2110	ETH FRMTXOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FRMTXOKCNT<15:0>																0000
2120	ETH SCOLFRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SCOLFRMCNT<15:0>																0000
2130	ETH MCOLFRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MCOLFRMCNT<15:0>																0000
2140	ETH FRMRXOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FRMRXOKCNT<15:0>																0000
2150	ETH FCSERR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	FCSERRCNT<15:0>																0000
2160	ETH ALGNERR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ALGNERRCNT<15:0>																0000
2200	EMAC1 CFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SOFT RESET	SIM RESET	—	—	RESET RMCS	RESET RFUN	RESET TMCS	RESET TFUN	—	—	—	LOOPBACK	TXPAUSE	RXPAUSE	PASSALL	RXENABLE	0000
2210	EMAC1 CFG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	EXCESS DFR	BP NOBKOFF	NOBKOFF	—	—	LONGPRE	PUREPRE	AUTOPAD	VLANPAD	PAD ENABLE	CRC ENABLE	DELAYCRC	HUGEFRM	LENGTHCK	FULLDPLX	4082
2220	EMAC1 IPGT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0012
2230	EMAC1 IPGR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	NB2BIPKTGP1<6:0>							—	NB2BIPKTGP2<6:0>							0C12
2240	EMAC1 CLRT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CWINDOW<5:0>						—	—	—	—	RETX<3:0>				370F
2250	EMAC1 MAXF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	MACMAXF<15:0>																05EE
2260	EMAC1 SUPP	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	RESET RMII	—	—	SPEED RMII	—	—	—	—	—	—	—	—	1000
2270	EMAC1 TEST	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	TESTBP	TESTPAUSE	SHRTQNTA	0000
2280	EMAC1 MCFG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RESET MGMT	—	—	—	—	—	—	—	—	—	CLKSEL<3:0>				NOPRE	SCANINC	0020
2290	EMAC1 MCMD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	SCAN	READ	0000
22A0	EMAC1 MADR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	PHYADDR<4:0>					—	—	—	REGADDR<4:0>					0100

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** All registers in this table (with the exception of ETHSTAT) have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 "CLR, SET, and INV Registers"** for more information.
- Note 2:** Reset values default to the factory programmed value.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 30-7: ETHPMM0: ETHERNET CONTROLLER PATTERN MATCH MASK 0 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<7:0>							

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-24 **PMM<31:24>**: Pattern Match Mask 3 bits
bit 23-16 **PMM<23:16>**: Pattern Match Mask 2 bits
bit 15-8 **PMM<15:8>**: Pattern Match Mask 1 bits
bit 7-0 **PMM<7:0>**: Pattern Match Mask 0 bits

Note 1: This register is only used for RX operations.

2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the PMMODE bit (ETHRXFC<11:8>) = 0.

REGISTER 30-8: ETHPMM1: ETHERNET CONTROLLER PATTERN MATCH MASK 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<63:56>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<55:48>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<47:40>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PMM<39:32>							

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-24 **PMM<63:56>**: Pattern Match Mask 7 bits
bit 23-16 **PMM<55:48>**: Pattern Match Mask 6 bits
bit 15-8 **PMM<47:40>**: Pattern Match Mask 5 bits
bit 7-0 **PMM<39:32>**: Pattern Match Mask 4 bits

Note 1: This register is only used for RX operations.

2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0 or the PMMODE bit (ETHRXFC<11:8>) = 0.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 30-14: ETHIRQ: ETHERNET CONTROLLER INTERRUPT REQUEST REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	TXBUSE	RXBUSE	—	—	—	EWMARK	FWMARK
7:0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXDONE	PKTPEND	RXACT	—	TXDONE	TXABORT	RXBUFNA	RXOVFLW

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 14 **TXBUSE:** Transmit BVC I Bus Error Interrupt bit⁽²⁾

1 = BVC I Bus Error has occurred

0 = BVC I Bus Error has not occurred

This bit is set when the TX DMA encounters a BVC I Bus error during a memory access. It is cleared by either a Reset or CPU write of a '1' to the CLR register.

bit 13 **RXBUSE:** Receive BVC I Bus Error Interrupt bit⁽²⁾

1 = BVC I Bus Error has occurred

0 = BVC I Bus Error has not occurred

This bit is set when the RX DMA encounters a BVC I Bus error during a memory access. It is cleared by either a Reset or CPU write of a '1' to the CLR register.

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **EWMARK:** Empty Watermark Interrupt bit⁽²⁾

1 = Empty Watermark pointer reached

0 = No interrupt pending

This bit is set when the RX Descriptor Buffer Count is less than or equal to the value in the RXEWM bit (ETHRXWM<0:7>) value. It is cleared by BUFCNT bit (ETHSTAT<16:23>) being incremented by hardware. Writing a '0' or a '1' has no effect.

bit 8 **FWMARK:** Full Watermark Interrupt bit⁽²⁾

1 = Full Watermark pointer reached

0 = No interrupt pending

This bit is set when the RX Descriptor Buffer Count is greater than or equal to the value in the RXFWM bit (ETHRXWM<16:23>) field. It is cleared by writing the BUFCDEC (ETHCON1<0>) bit to decrement the BUFCNT counter. Writing a '0' or a '1' has no effect.

Note 1: This bit is only used for TX operations.

Note 2: This bit is are only used for RX operations.

Note: It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should only be done for debug/test purposes.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 30-29: EMAC1SUPP: ETHERNET CONTROLLER MAC PHY SUPPORT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	R/W-0	U-0	U-0	R/W-0
	—	—	—	—	RESETRMII ⁽¹⁾	—	—	SPEEDRMII ⁽¹⁾
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11 **RESETRMII:** Reset RMII Logic bit⁽¹⁾

1 = Reset the MAC RMII module

0 = Normal operation.

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **SPEEDRMII:** RMII Speed bit⁽¹⁾

This bit configures the Reduced MII logic for the current operating speed.

1 = RMII is running at 100 Mbps

0 = RMII is running at 10 Mbps

bit 7-0 **Unimplemented:** Read as '0'

Note 1: This bit is only used for the RMII module.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

REGISTER 34-7: CFGCON: CONFIGURATION CONTROL REGISTER (CONTINUED)

- bit 7 **IOANCPEN:** I/O Analog Charge Pump Enable bit
The analog IO charge pump improves analog performance when the device is operating at lower voltages. However, the charge pumps consume additional current.
1 = Charge pump is enabled
0 = Charge pump is disabled
- bit 6 **Unimplemented:** Read as '0'
- bit 5-4 **ECCCON<1:0>:** Flash ECC Configuration bits
11 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are writable)
10 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are locked)
01 = Dynamic Flash ECC is enabled (ECCCON<1:0> bits are locked)
00 = Flash ECC is enabled (ECCCON<1:0> bits are locked; disables word Flash writes)
- bit 3 **JTAGEN:** JTAG Port Enable bit
1 = Enable the JTAG port
0 = Disable the JTAG port
- bit 2 **TROEN:** Trace Output Enable bit
1 = Enable trace outputs and start trace clock (trace probe must be present)
0 = Disable trace outputs and stop trace clock
- bit 1 **Unimplemented:** Read as '0'
- bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG
1 = 2-wire JTAG protocol uses TDO
0 = 2-wire JTAG protocol does not use TDO

Note 1: To change this bit, the unlock sequence must be performed. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-38: ADC MODULE SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Conditions
Device Supply							
AD01	AVDD	Module VDD Supply	Greater of VDD – 0.3 or 2.1	—	Lesser of VDD + 0.3 or 3.6	V	—
AD02	AVSS	Module Vss Supply	VSS	—	VSS + 0.3	V	—
Reference Inputs							
AD05	VREFH	Reference Voltage High	VREFL + 1.8	—	AVDD	V	(Note 1)
AD06	VREFL	Reference Voltage Low	AVSS	—	VREFH – 1.8	V	(Note 1)
AD07	VREF	Absolute Reference Voltage (VREFH – VREFL)	1.8	—	AVDD	V	(Note 2)
AD08	IREF	Current Drain	—	102	—	μA	Per ADCx ('x' = 0-4, 7)
Analog Input							
AD12	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	—
AD13	VINL	Absolute VINL Input Voltage	AVSS	—	VREFL	V	—
AD14	VINH	Absolute VINH Input Voltage	AVSS	—	VREFH	V	—
ADC Accuracy – Measurements with External VREF+/VREF-							
AD20c	Nr	Resolution	6	—	12	bits	Selectable 6, 8, 10, 12 Resolution Ranges
AD21c	INL	Integral Nonlinearity	—	±3	—	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD22c	DNL	Differential Nonlinearity	—	±1	—	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD23c	GERR	Gain Error	—	±8	—	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.3V
AD24c	EOFF	Offset Error	—	±2	—	LSb	VINL = AVSS = 0V, AVDD = 3.3V
Dynamic Performance							
AD31b	SINAD	Signal to Noise and Distortion	—	67	—	dB	Single-ended (Notes 2,3)
AD34b	ENOB	Effective Number of bits	—	10.5	—	bits	(Notes 2,3)

Note 1: These parameters are not characterized or tested in manufacturing.

2: These parameters are characterized, but not tested in manufacturing.

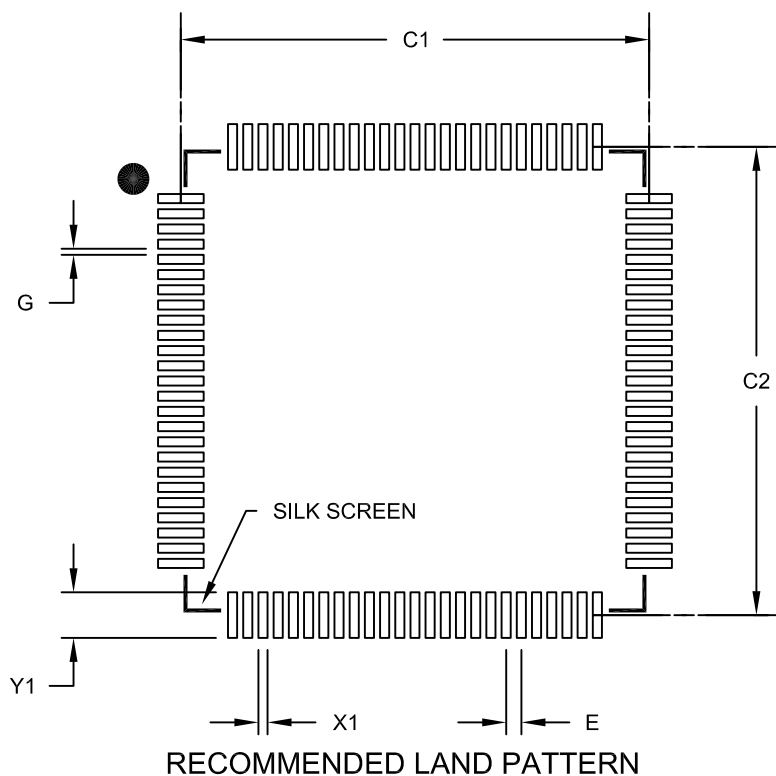
3: Characterized with a 1 kHz sine wave.

4: The ADC module is functional at VBORMIN < VDD < VDDMIN, but with degraded performance. Unless otherwise stated, module functionality is guaranteed, but not characterized.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

100-Lead Plastic Thin Quad Flatpack (PF) - 14x14x1 mm Body 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



	Units	MILLIMETERS		
		MIN	NOM	MAX
Dimension Limits				
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		15.40	
Contact Pad Spacing	C2		15.40	
Contact Pad Width (X100)	X1			0.30
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

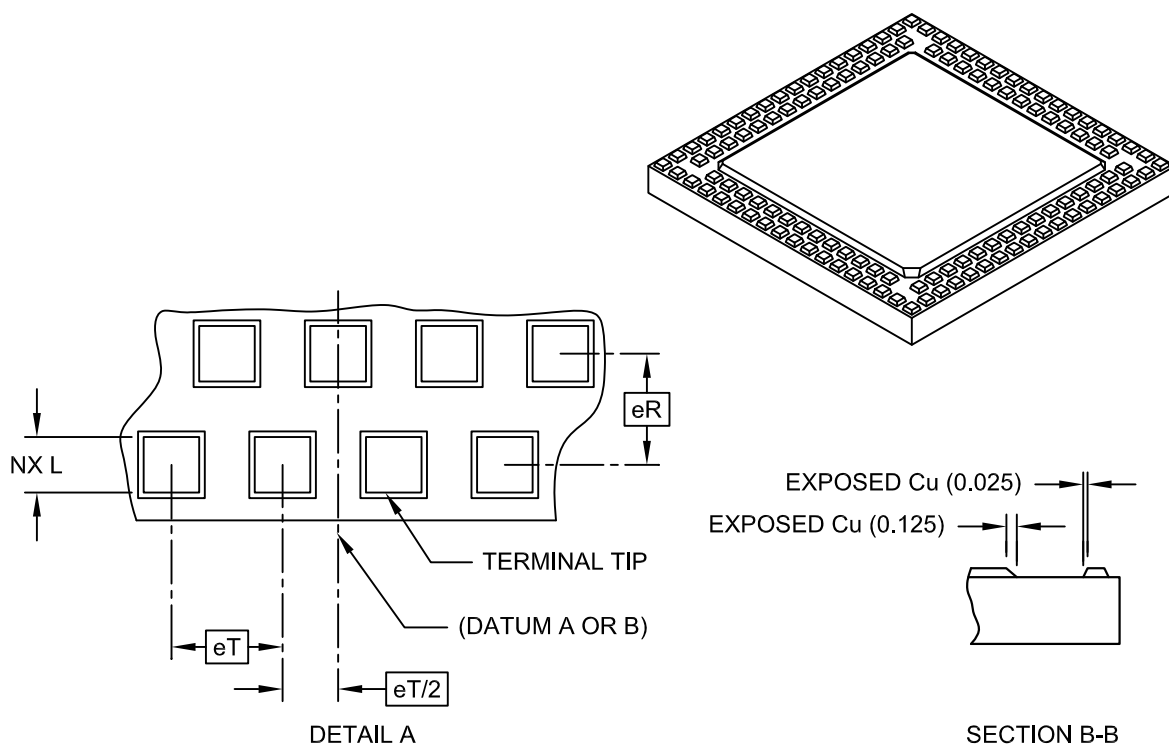
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2110B

124-Terminal Very Thin Leadless Array Package (TL) – 9x9x0.9 mm Body [VTLA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	124		
Pitch	eT	0.50 BSC		
Pitch (Inner to outer terminal ring)	eR	0.50 BSC		
Overall Height	A	0.80	0.85	0.90
Standoff	A1	0.00	-	0.05
Overall Width	E	9.00 BSC		
Exposed Pad Width	E2	6.40	6.55	6.70
Overall Length	D	9.00 BSC		
Exposed Pad Length	D2	6.40	6.55	6.70
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.20	0.25	0.30
Contact-to-Exposed Pad	K	0.20	-	-

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-193A Sheet 2 of 2