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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	CANbus, Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	46
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 24x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efh064-i-mr

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 1-6: PORTA THROUGH PORTK PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/ LQFP			
PORTD							
RD0	46	71	A48	104	I/O	ST	PORTD is a bidirectional I/O port
RD1	49	76	A52	109	I/O	ST	
RD2	50	77	B42	110	I/O	ST	
RD3	51	78	A53	111	I/O	ST	
RD4	52	81	A56	118	I/O	ST	
RD5	53	82	B46	119	I/O	ST	
RD6	—	—	A57	120	I/O	ST	
RD7	—	—	B47	121	I/O	ST	
RD9	43	68	B38	97	I/O	ST	
RD10	44	69	A46	98	I/O	ST	
RD11	45	70	B39	99	I/O	ST	
RD12	—	79	B43	112	I/O	ST	
RD13	—	80	A54	113	I/O	ST	
RD14	—	47	B27	69	I/O	ST	
RD15	—	48	A32	70	I/O	ST	
PORTE							
RE0	58	91	B52	135	I/O	ST	PORTE is a bidirectional I/O port
RE1	61	94	A64	138	I/O	ST	
RE2	62	98	A66	142	I/O	ST	
RE3	63	99	B56	143	I/O	ST	
RE4	64	100	A67	144	I/O	ST	
RE5	1	3	A3	3	I/O	ST	
RE6	2	4	B2	4	I/O	ST	
RE7	3	5	A4	5	I/O	ST	
RE8	—	18	B10	23	I/O	ST	
RE9	—	19	A12	24	I/O	ST	
PORTF							
RF0	56	85	A59	124	I/O	ST	PORTF is a bidirectional I/O port
RF1	57	86	B49	125	I/O	ST	
RF2	—	57	B31	79	I/O	ST	
RF3	38	56	A38	78	I/O	ST	
RF4	41	64	B36	90	I/O	ST	
RF5	42	65	A44	91	I/O	ST	
RF8	—	58	A39	80	I/O	ST	
RF12	—	40	B22	58	I/O	ST	
RF13	—	39	A26	57	I/O	ST	

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 1-22: JTAG, TRACE, AND PROGRAMMING/DEBUGGING PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/ LQFP			
JTAG							
TCK	27	38	B21	56	I	ST	JTAG Test Clock Input Pin
TDI	28	39	A26	57	I	ST	JTAG Test Data Input Pin
TDO	24	40	B22	58	O	—	JTAG Test Data Output Pin
TMS	23	17	A11	22	I	ST	JTAG Test Mode Select Pin
Trace							
TRCLK	57	89	A61	129	O	—	Trace Clock
TRD0	58	97	B55	141	O	—	Trace Data bits 0-3
TRD1	61	96	A65	140	O	—	
TRD2	62	95	B54	139	O	—	
TRD3	63	90	B51	130	O	—	
Programming/Debugging							
PGED1	16	25	A18	36	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 1
PGEC1	15	24	A17	35	I	ST	Clock input pin for Programming/Debugging Communication Channel 1
PGED2	18	27	A19	38	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 2
PGEC2	17	26	B14	37	I	ST	Clock input pin for Programming/Debugging Communication Channel 2
MCLR	9	15	A10	20	I/P	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.

Legend: CMOS = CMOS-compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = Transistor-transistor Logic input buffer

Analog = Analog input
O = Output
PPS = Peripheral Pin Select

P = Power
I = Input

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 3-10: FCSR: FLOATING POINT CONTROL AND STATUS REGISTER; CP1 REGISTER 31

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	FCC<7:1>							FS
23:16	R/W-x	R/W-x	R/W-x	R-0	R-1	R-1	R/W-x	R/W-x
	FCC<0>	FO	FN	MAC2008	ABS2008	NAN2008	CAUSE<5:4>	
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	CAUSE<3:0>				ENABLES<4:1>			
					V	Z	O	U
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	ENABLES<0>	FLAGS<4:0>					RM<1:0>	
	I	V	Z	O	U	I		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-25 **FCC<7:1>**: Floating Point Condition Code bits

These bits record the results of floating point compares and are tested for floating point conditional branches and conditional moves.

bit 24 **FS**: Flush to Zero control bit

1 = Denormal input operands are flushed to zero. Tiny results are flushed to either zero or the applied format's smallest normalized number (MinNorm) depending on the rounding mode settings.
0 = Denormal input operands result in an Unimplemented Operation exception.

bit 23 **FCC<0>**: Floating Point Condition Code bits

These bits record the results of floating point compares and are tested for floating point conditional branches and conditional moves.

bit 22 **FO**: Flush Override Control bit

1 = The intermediate result is kept in an internal format, which can be perceived as having the usual mantissa precision but with unlimited exponent precision and without forcing to a specific value or taking an exception.
0 = Handling of Tiny Result values depends on setting of the FS bit.

bit 21 **FN**: Flush to Nearest Control bit

1 = Final result is rounded to either zero or 2E_min (MinNorm), whichever is closest when in Round to Nearest (RN) rounding mode. For other rounding modes, a final result is given as if FS was set to 1.
0 = Handling of Tiny Result values depends on setting of the FS bit.

bit 20 **MAC2008**: Fused Multiply Add mode control bit

0 = Unfused multiply-add. Intermediary multiplication results are rounded to the destination format.

bit 19 **ABS2008**: Absolute value format control bit

1 = ABS.fmt and NEG.fmt instructions compliant with IEEE Standard 754-2008. The ABS and NEG functions accept QNaN inputs without trapping.

bit 18 **NAN2008**: NaN Encoding control bit

1 = Quiet and signaling NaN encodings recommended by the IEEE Standard 754-2008. A quiet NaN is encoded with the first bit of the fraction being 1 and a signaling NaN is encoded with the first bit of the fraction being 0.

bit 17-12 **CAUSE<5:0>**: FPU Exception Cause bits

These bits indicated the exception conditions that arise during execution of an FPU arithmetic instruction.

bit 17 **E**: Unimplemented Operation bit

TABLE 4-3: BOOT FLASH 2 SEQUENCE AND CONFIGURATION WORDS SUMMARY

Virtual Address (BFC6_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FF40	ABF2DEVCFG3	31:0	Note: See Table 34-2 for the bit descriptions.																xxxx
FF44	ABF2DEVCFG2	31:0																	xxxx
FF48	ABF2DEVCFG1	31:0																	xxxx
FF4C	ABF2DEVCFG0	31:0																	xxxx
FF50	ABF2DEVCP3	31:0																	xxxx
FF54	ABF2DEVCP2	31:0																	xxxx
FF58	ABF2DEVCP1	31:0																	xxxx
FF5C	ABF2DEVCP0	31:0																	xxxx
FF60	ABF2DEVSIGN3	31:0																	xxxx
FF64	ABF2DEVSIGN2	31:0																	xxxx
FF68	ABF2DEVSIGN1	31:0																	xxxx
FF6C	ABF2DEVSIGN0	31:0																	xxxx
FFC0	BF2DEVCFG3	31:0	Note: See Table 34-1 for the bit descriptions.																xxxx
FFC4	BF2DEVCFG2	31:0																	xxxx
FFC8	BF2DEVCFG1	31:0																	xxxx
FFCC	BF2DEVCFG0	31:0																	xxxx
FFD0	BF2DEVCP3	31:0																	xxxx
FFD4	BF2DEVCP2	31:0																	xxxx
FFD8	BF2DEVCP1	31:0																	xxxx
FFDC	BF2DEVCP0	31:0																	xxxx
FFE0	BF2DEVSIGN3	31:0																	xxxx
FFE4	BF2DEVSIGN2	31:0																	xxxx
FFE8	BF2DEVSIGN1	31:0																	xxxx
FFEC	BF2DEVSIGN0	31:0																	xxxx
FFF0	BF2SEQ3	31:16	CSEQ<15:0>																xxxx
		15:0	TSEQ<15:0>																xxxx
FFF4	BF2SEQ2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FFF8	BF2SEQ1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
FFFC	BF2SEQ0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 7-7: IPCx: INTERRUPT PRIORITY CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP3<2:0>			IS3<1:0>	
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP2<2:0>			IS2<1:0>	
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP1<2:0>			IS1<1:0>	
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP0<2:0>			IS0<1:0>	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-26 **IP3<2:0>:** Interrupt Priority bits

111 = Interrupt priority is 7

•
•
•

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 25-24 **IS3<1:0>:** Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

bit 23-21 **Unimplemented:** Read as '0'

bit 20-18 **IP2<2:0>:** Interrupt Priority bits

111 = Interrupt priority is 7

•
•
•

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 17-16 **IS2<1:0>:** Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

bit 15-13 **Unimplemented:** Read as '0'

Note: This register represents a generic definition of the IPCx register. Refer to Table 7-2 for the exact bit definitions.

TABLE 10-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
15B0	DCH7ECON	31:16	—	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00
15C0	DCH7INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
15D0	DCH7SSA	31:16	CHSSA<31:0>																0000
		15:0																	0000
15E0	DCH7DSA	31:16	CHDSA<31:0>																0000
		15:0																	0000
15F0	DCH7SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSSIZ<15:0>																0000
1600	DCH7DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDSIZ<15:0>																0000
1610	DCH7SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSPTR<15:0>																0000
1620	DCH7DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDPTR<15:0>																0000
1630	DCH7CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCSIZ<15:0>																0000
1640	DCH7CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCPTR<15:0>																0000
1650	DCH7DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHPDAT<15:0>																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 10-1: DMACON: DMA CONTROLLER CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	R/W-0	R/W-0	U-0	U-0	U-0
	ON	—	—	SUSPEND	DMABUSY	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** DMA On bit

1 = DMA module is enabled

0 = DMA module is disabled

bit 14-13 **Unimplemented:** Read as '0'

bit 12 **SUSPEND:** DMA Suspend bit

1 = DMA transfers are suspended to allow CPU uninterrupted access to data bus

0 = DMA operates normally

bit 11 **DMABUSY:** DMA Module Busy bit

1 = DMA module is active and is transferring data

0 = DMA module is disabled and not actively transferring data

bit 10-0 **Unimplemented:** Read as '0'

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 10-10: DCHxSSA: DMA CHANNEL x SOURCE START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHSSA<31:0>** Channel Source Start Address bits

Channel source start address.

Note: This must be the physical address of the source.

REGISTER 10-11: DCHxDSA: DMA CHANNEL x DESTINATION START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CHDSA<31:0>** Channel Destination Start Address bits

Channel destination start address.

Note: This must be the physical address of the destination.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 11-3: USBCSR2: USB CONTROL STATUS REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0 VBUSERRIE	R/W-0 SESSRQIE	R/W-0 DISCONIE	R/W-0 CONNIE	R/W-0 SOFIE	R/W-1 RESETIE	R/W-1 RESUMEIE	R/W-0 SUSPIE
23:16	R-0, HS VBUSERRIF	R-0, HS SESSRQIF	R-0, HS DISCONIF	R-0, HS CONNIF	R-0, HS SOFIF	R-0, HS RESETIF	R-0, HS RESUMEIF	R-0, HS SUSPIF
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
7:0	R/W-1 EP7RXIE	R/W-1 EP6RXIE	R/W-1 EP5RXIE	R/W-1 EP4RXIE	R/W-1 EP3RXIE	R/W-1 EP2RXIE	R/W-1 EP1RXIE	U-0 —

Legend:

R = Readable bit

-n = Value at POR

HS = Hardware Set

W = Writable bit

'1' = Bit is set

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

- bit 31 **VBUSERRIE:** VBUS Error Interrupt Enable bit
1 = VBUS error interrupt is enabled
0 = VBUS error interrupt is disabled
- bit 30 **SESSRQIE:** Session Request Interrupt Enable bit
1 = Session request interrupt is enabled
0 = Session request interrupt is disabled
- bit 29 **DISCONIE:** Device Disconnect Interrupt Enable bit
1 = Device disconnect interrupt is enabled
0 = Device disconnect interrupt is disabled
- bit 28 **CONNIE:** Device Connection Interrupt Enable bit
1 = Device connection interrupt is enabled
0 = Device connection interrupt is disabled
- bit 27 **SOFIE:** Start of Frame Interrupt Enable bit
1 = Start of Frame event interrupt is enabled
0 = Start of Frame event interrupt is disabled
- bit 26 **RESETIE:** Reset/Babble Interrupt Enable bit
1 = Interrupt when reset (*Device mode*) or Babble (*Host mode*) is enabled
0 = Reset/Babble interrupt is disabled
- bit 25 **RESUMEIE:** Resume Interrupt Enable bit
1 = Resume signaling interrupt is enabled
0 = Resume signaling interrupt is disabled
- bit 24 **SUSPIE:** Suspend Interrupt Enable bit
1 = Suspend signaling interrupt is enabled
0 = Suspend signaling interrupt is disabled
- bit 23 **VBUSERRIF:** VBUS Error Interrupt bit
1 = VBUS has dropped below the VBUS valid threshold during a session
0 = No interrupt
- bit 22 **SESSRQIF:** Session Request Interrupt bit
1 = Session request signaling has been detected
0 = No session request detected
- bit 21 **DISCONIF:** Device Disconnect Interrupt bit
1 = In *Host mode*, indicates when a device disconnect is detected. In *Device mode*, indicates when a session ends.
0 = No device disconnect detected
- bit 20 **CONNIF:** Device Connection Interrupt bit
1 = In *Host mode*, indicates when a device connection is detected
0 = No device connection detected

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 11-30: USBCRCON: USB CLOCK/RESET CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	R-0, HS, HC	R-0, HS, HC	R/W-1, HS
	—	—	—	—	—	USBIF	USBRF	USBWKUP
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	r-1	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	USB IDOVEN	USB IDVAL
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PHYIDEN	VBUS MONEN	ASVAL MONEN	BSVAL MONEN	SEND MONEN	USBIE	USBRIE	USB WKUPEN

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-27 **Unimplemented:** Read as '0'

bit 26 **USBIF:** USB General Interrupt Flag bit

1 = An event on the USB Bus has occurred

0 = No interrupt from USB module or interrupts have not been enabled

bit 25 **USBRF:** USB Resume Flag bit

1 = Resume from Suspend state. Device wake-up activity can be started.

0 = No Resume activity detected during Suspend, or not in Suspend state

bit 24 **USBWK:** USB Activity Status bit

1 = Connect, disconnect, or other activity on USB detected since last cleared

0 = No activity detected on USB

Note: This bit should be cleared just prior to entering sleep, but it should be checked that no activity has already occurred on USB before actually entering sleep.

bit 23-14 **Unimplemented:** Read as '0'

bit 15 **Reserved:** Read as '1'

bit 14-10 **Unimplemented:** Read as '0'

bit 9 **USBIDOVEN:** USB ID Override Enable bit

1 = Enable use of USBIDVAL bit

0 = Disable use of USBIDVAL and instead use the PHY value

bit 8 **USBIDVAL:** USB ID Value bit

1 = ID override value is 1

0 = ID override value is 0

bit 7 **PHYIDEN:** PHY ID Monitoring Enable bit

1 = Enable monitoring of the ID bit from the USB PHY

0 = Disable monitoring of the ID bit from the USB PHY

bit 6 **VBUSMONEN:** VBUS Monitoring for OTG Enable bit

1 = Enable monitoring for VBUS in VBUS Valid range (between 4.4V and 4.75V)

0 = Disable monitoring for VBUS in VBUS Valid range

bit 5 **ASVALMONEN:** A-Device VBUS Monitoring for OTG Enable bit

1 = Enable monitoring for VBUS in Session Valid range for A-device (between 0.8V and 2.0V)

0 = Disable monitoring for VBUS in Session Valid range for A-device

bit 4 **BSVALMONEN:** B-Device VBUS Monitoring for OTG Enable bit

1 = Enable monitoring for VBUS in Session Valid range for B-device (between 0.8V and 4.0V)

0 = Disable monitoring for VBUS in Session Valid range for B-device

REGISTER 23-6: PMAEN: PARALLEL PORT PIN ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PTEN<15:14>		PTEN<13:8>					
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PTEN<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 15-14 **PTEN<15:14>:** PMCS1 Strobe Enable bits

1 = PMA15 and PMA14 function as either PMA<15:14> or PMCS1 and PMCS2⁽¹⁾

0 = PMA15 and PMA14 function as port I/O

bit 13-2 **PTEN<13:2>:** PMP Address Port Enable bits

1 = PMA<13:2> function as PMP address lines

0 = PMA<13:2> function as port I/O

bit 1-0 **PTEN<1:0>:** PMALH/PMALL Strobe Enable bits

1 = PMA1 and PMA0 function as either PMA<1:0> or PMALH and PMALL⁽²⁾

0 = PMA1 and PMA0 pads function as port I/O

Note 1: The use of these pins as PMA15 and PMA14 or CS1 and CS2 is selected by the CSF<1:0> bits in the PMCON register.

2: The use of these pins as PMA1/PMA0 or PMALH/PMALL depends on the Address/Data Multiplex mode selected by bits ADRMUX<1:0> in the PMCON register.

27.1 RNG Control Registers

TABLE 27-2: RANDOM NUMBER GENERATOR (RNG) REGISTER MAP

Virtual Address (BF8E_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6000	RNGVER	31:16	ID<15:0>																xxxx
		15:0	VERSION<7:0>								REVISION<7:0>								xxxx
6004	RNGCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	LOAD	TRNGMODE	CONT	PRNGEN	TRNGEN	PLEN<7:0>								0064
6008	RNGPOLY1	31:16	POLY<31:0>																FFFF
		15:0																	0000
600C	RNGPOLY2	31:16	POLY<31:0>																FFFF
		15:0																	0000
6010	RNGNUMGEN1	31:16	RNG<31:0>																FFFF
		15:0																	FFFF
6014	RNGNUMGEN2	31:16	RNG<31:0>																FFFF
		15:0																	FFFF
6018	RNGSEED1	31:16	SEED<31:0>																0000
		15:0																	0000
601C	RNGSEED2	31:16	SEED<31:0>																0000
		15:0																	0000
6020	RNGCNT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	RCNT<6:0>								0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 29-18: CiRXFn: CAN ACCEPTANCE FILTER 'n' REGISTER 7 ('n' = 0-31)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	SID<10:3>							
23:16	R/W-x	R/W-x	R/W-x	U-0	R/W-0	U-0	R/W-x	R/W-x
	SID<2:0>			—	EXID	—	EID<17:16>	
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	EID<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	EID<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-21 **SID<10:0>**: Standard Identifier bits
1 = Message address bit SIDx must be '1' to match filter
0 = Message address bit SIDx must be '0' to match filter
- bit 20 **Unimplemented**: Read as '0'
- bit 19 **EXID**: Extended Identifier Enable bits
1 = Match only messages with extended identifier addresses
0 = Match only messages with standard identifier addresses
- bit 18 **Unimplemented**: Read as '0'
- bit 17-0 **EID<17:0>**: Extended Identifier bits
1 = Message address bit EIDx must be '1' to match filter
0 = Message address bit EIDx must be '0' to match filter

Note: This register can only be modified when the filter is disabled (FLTENn = 0).

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 30-28: EMAC1MAXF: ETHERNET CONTROLLER MAC MAXIMUM FRAME LENGTH REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-0	R/W-1
	MACMAXF<15:8> ⁽¹⁾							
7:0	R/W-1	R/W-1	R/W-1	R/W-0	R/W-1	R/W-1	R/W-1	R/W-0
	MACMAXF<7:0> ⁽¹⁾							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **MACMAXF<15:0>:** Maximum Frame Length bits⁽¹⁾

These bits reset to 0x05EE, which represents a maximum receive frame of 1518 octets. An untagged maximum size Ethernet frame is 1518 octets. A tagged frame adds four octets for a total of 1522 octets. If a shorter/longer maximum length restriction is desired, program this 16-bit field.

Note 1: If a proprietary header is allowed, this bit should be adjusted accordingly. For example, if 4-byte headers are prepended to frames, MACMAXF could be set to 1527 octets. This would allow the maximum VLAN tagged frame plus the 4-byte header.

Note: Both 16-bit and 32-bit accesses are allowed to these registers (including the SET, CLR and INV registers). 8-bit accesses are not allowed and are ignored by the hardware.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 34-7: CFGCON: CONFIGURATION CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0 DMAPRI ⁽¹⁾	R/W-0 CPUPRI ⁽¹⁾
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0 ICACLK ⁽¹⁾	R/W-0 OCACLK ⁽¹⁾
15:8	U-0 —	U-0 —	R/W-0 IOLOCK ⁽¹⁾	R/W-0 PMDLOCK ⁽¹⁾	R/W-0 PGLOCK ⁽¹⁾	U-0 —	U-0 —	R/W-0 USBSSSEN ⁽¹⁾
7:0	R/W-0 IOANCPEN	U-0 —	R/W-1 ECCCON<1:0>	R/W-1 JTAGEN	R/W-1 TROEN	R/W-0 —	U-0 —	R/W-1 TDOEN

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25 **DMAPRI:** DMA Read and DMA Write Arbitration Priority to SRAM bit⁽¹⁾

1 = DMA gets High Priority access to SRAM

0 = DMA uses Least Recently Serviced Arbitration (same as other initiators)

bit 24 **CPUPRI:** CPU Arbitration Priority to SRAM When Servicing an Interrupt bit⁽¹⁾

1 = CPU gets High Priority access to SRAM

0 = CPU uses Least Recently Serviced Arbitration (same as other initiators)

bit 23-18 **Unimplemented:** Read as '0'

bit 17 **ICACLK:** Input Capture Alternate Clock Selection bit⁽¹⁾

1 = Input Capture modules use an alternative Timer pair as their timebase clock

0 = All Input Capture modules use Timer2/3 as their timebase clock

bit 16 **OCACLK:** Output Compare Alternate Clock Selection bit⁽¹⁾

1 = Output Compare modules use an alternative Timer pair as their timebase clock

0 = All Output Compare modules use Timer2/3 as their timebase clock

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **IOLOCK:** Peripheral Pin Select Lock bit⁽¹⁾

1 = Peripheral Pin Select is locked. Writes to PPS registers are not allowed

0 = Peripheral Pin Select is not locked. Writes to PPS registers are allowed

bit 12 **PMDLOCK:** Peripheral Module Disable bit⁽¹⁾

1 = Peripheral module is locked. Writes to PMD registers are not allowed

0 = Peripheral module is not locked. Writes to PMD registers are allowed

bit 11 **PGLOCK:** Permission Group Lock bit⁽¹⁾

1 = Permission Group registers are locked. Writes to PG registers are not allowed

0 = Permission Group registers are not locked. Writes to PG registers are allowed

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **USBSSSEN:** USB Suspend Sleep Enable bit⁽¹⁾

Enables features for USB PHY clock shutdown in Sleep mode.

1 = USB PHY clock is shut down when Sleep mode is active

0 = USB PHY clock continues to run when Sleep is active

Note 1: To change this bit, the unlock sequence must be performed. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 34-11: DEVID: DEVICE AND REVISION ID REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R	R	R	R	R	R	R	R
	VER<3:0> ⁽¹⁾				DEVID<27:24> ⁽¹⁾			
23:16	R	R	R	R	R	R	R	R
	DEVID<23:16> ⁽¹⁾							
15:8	R	R	R	R	R	R	R	R
	DEVID<15:8> ⁽¹⁾							
7:0	R	R	R	R	R	R	R	R
	DEVID<7:0> ⁽¹⁾							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **VER<3:0>**: Revision Identifier bits⁽¹⁾

bit 27-0 **DEVID<27:0>**: Device ID⁽¹⁾

Note 1: Refer to “*PIC32 Embedded Connectivity with Floating Point Unit (EF) Family Silicon Errata and Data Sheet Clarification*” (DS80000663) for a list of Revision and Device ID values.

REGISTER 34-12: DEVS_Nx: DEVICE SERIAL NUMBER REGISTER 'x' ('x' = 0, 1)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R	R	R	R	R	R	R	R
	SN<31:24>							
23:16	R	R	R	R	R	R	R	R
	SN<23:16>							
15:8	R	R	R	R	R	R	R	R
	SN<15:8>							
7:0	R	R	R	R	R	R	R	R
	SN<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **SN<31:0>**: Device Unique Serial Number bits

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

39.1 DC Characteristics

TABLE 39-1: OPERATING MIPS VS. VOLTAGE

Characteristic	VDD Range (in Volts) (Note 1)	Temp. Range (in °C)	Max. Frequency	Comment
			PIC32MZ EF Devices	
MDC5	2.1V-3.6V	-40°C to +85°C	252 MHz	—

Note 1: Overall functional device operation at $V_{BORMIN} < V_{DD} < V_{DDMIN}$ is guaranteed, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below V_{DDMIN} . Refer to parameter BO10 in Table 37-5 for BOR values.

TABLE 39-2: DC CHARACTERISTICS: OPERATING CURRENT (IDD)

DC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial	
Parameter No.	Typical ⁽³⁾	Maximum ⁽⁶⁾	Units	Conditions
Operating Current (IDD) ⁽¹⁾				
MDC27a	156	170	mA	252 MHz (Note 2)
MDC27b	115	135	mA	252 MHz (Note 4,5)

Note 1: A device's IDD supply current is mainly a function of the operating voltage and frequency. Other factors, such as PBCLK (Peripheral Bus Clock) frequency, number of peripheral modules enabled, internal code execution pattern, I/O pin loading and switching rate, oscillator type, as well as temperature, can have an impact on the current consumption.

2: The test conditions for IDD measurements are as follows:

- Oscillator mode is EC+PLL with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL is disabled (USBMD = 1), VUSB3V3 is connected to VSS
- CPU, Program Flash, and SRAM data memory are operational, Program Flash memory Wait states are equal to four
- L1 Cache and Prefetch modules are enabled
- No peripheral modules are operating, (ON bit = 0), and the associated PMD bit is set. All clocks are disabled ON bit (PBxDIV<15>) = 0 ($x \neq 1,7$)
- WDT, DMT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD
- CPU executing `while(1)` statement from Flash
- RTCC and JTAG are disabled

3: Data in "Typical" column is at 3.3V, +25°C at specified operating frequency unless otherwise stated. Parameters are for design guidance only and are not tested.

4: This parameter is characterized, but not tested in manufacturing.

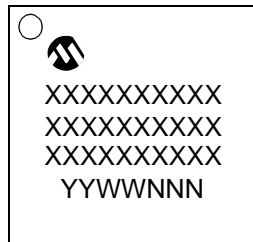
5: Note 2 applies with the following exceptions: L1 Cache and Prefetch modules are disabled, Program Flash memory Wait states are equal to seven.

6: Data in the "Maximum" column is at 3.3V, +85°C at specified operating frequency, unless otherwise stated. Parameters are for design guidance only and are not tested.

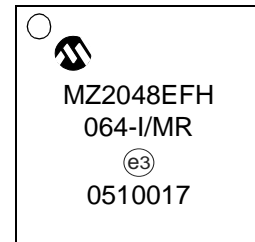
41.0 PACKAGING INFORMATION

41.1 Package Marking Information

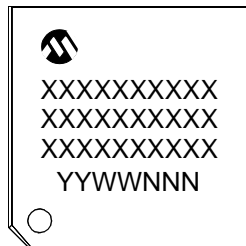
64-Lead QFN (9x9x0.9 mm)



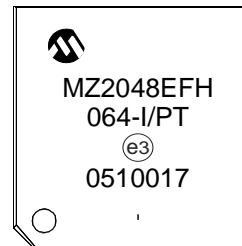
Example



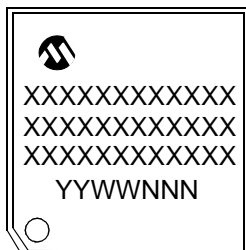
64-Lead TQFP (10x10x1 mm)



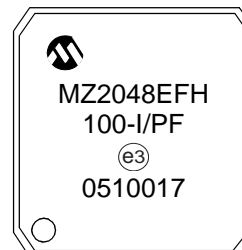
Example



100-Lead TQFP (14x14x1 mm)



Example



Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
		Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.
Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.		

**64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]
With 7.70 x 7.70 Exposed Pad [QFN]**

TOP VIEW

Dimensions: N (width), D (distance from right edge to datum A), E (height), $2X$ (radius of fillet).

Feature Control Frames:

- Top-left corner: $2X$, 0.25 , C
- Bottom-left corner: $2X$, 0.25 , C

Datum Labels: (DATUM B), (DATUM A)

SIDE VIEW

Dimensions: A (total thickness), A_1 (thickness of top layer), A_3 (thickness of bottom layer), $64X$ (radius of fillet).

Feature Control Frames:

- Top surface: $//$, 0.10 , C
- Bottom surface: $64X$, 0.08 , C

BOTTOM VIEW

Dimensions: D_2 (width), E_2 (height), L (distance from left edge to datum A), N (width), e (thickness of bottom layer), $64X$ (radius of fillet), K (distance from right edge to datum B).

Feature Control Frames:

- Top surface: \oplus , 0.10 (M), C , A , B
- Bottom surface: \oplus , 0.10 (M), C , A , B
- Bottom surface (inner): \oplus , 0.05 (M), C

NOTE 1: Points to the hatched area in the top-left corner of the top view and the hatched area in the bottom-left corner of the bottom view.

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U

UART 361

USB Interface Diagram 198

V

Voltage Regulator (On-Chip)..... 603

W

WWW Address..... 733

WWW, On-Line Support..... 12