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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	250MHz
Connectivity	CANbus, Ethernet, I <sup>2</sup> C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	46
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 24x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 80°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efh064t-250i-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efh064t-250i-pt</a>

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**TABLE 1-1: ADC PINOUT I/O DESCRIPTIONS**

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/LQFP			
AN0	16	25	A18	36	I	Analog	Analog Input Channels
AN1	15	24	A17	35	I	Analog	
AN2	14	23	A16	34	I	Analog	
AN3	13	22	A14	31	I	Analog	
AN4	12	21	A13	26	I	Analog	
AN5	23	34	B19	49	I	Analog	
AN6	24	35	A24	50	I	Analog	
AN7	27	41	A27	59	I	Analog	
AN8	28	42	B23	60	I	Analog	
AN9	29	43	A28	61	I	Analog	
AN10	30	44	B24	62	I	Analog	
AN11	10	16	B9	21	I	Analog	
AN12	6	12	B7	16	I	Analog	
AN13	5	11	A8	15	I	Analog	
AN14	4	10	B6	14	I	Analog	
AN15	3	5	A4	5	I	Analog	
AN16	2	4	B2	4	I	Analog	
AN17	1	3	A3	3	I	Analog	
AN18	64	100	A67	144	I	Analog	
AN19	—	9	A7	13	I	Analog	
AN20	—	8	B5	12	I	Analog	
AN21	—	7	A6	11	I	Analog	
AN22	—	6	B3	6	I	Analog	
AN23	—	1	A2	1	I	Analog	
AN24	—	17	A11	22	I	Analog	
AN25	—	18	B10	23	I	Analog	
AN26	—	19	A12	24	I	Analog	
AN27	—	28	B15	39	I	Analog	
AN28	—	29	A20	40	I	Analog	
AN29	—	38	B21	56	I	Analog	
AN30	—	39	A26	57	I	Analog	
AN31	—	40	B22	58	I	Analog	
AN32	—	47	B27	69	I	Analog	
AN33	—	48	A32	70	I	Analog	
AN34	—	2	B1	2	I	Analog	
AN35	—	—	A5	7	I	Analog	

**Legend:** CMOS = CMOS-compatible input or output  
ST = Schmitt Trigger input with CMOS levels  
TTL = Transistor-transistor Logic input buffer

Analog = Analog input  
O = Output  
PPS = Peripheral Pin Select

P = Power  
I = Input

## 3.1.4 FLOATING POINT UNIT (FPU)

The Floating Point Unit (FPU), Coprocessor (CP1), implements the MIPS Instruction Set Architecture for floating point computation. The implementation supports the ANSI/IEEE Standard 754 (IEEE for Binary Floating Point Arithmetic) for 32-bit and 64-bit floating point data formats. The FPU can be programmed to have thirty-two 32-bit or 64-bit floating point registers used for floating point operations.

The performance is optimized for 32-bit formats. Most instructions have one FPU cycle throughput and four FPU cycle latency. The FPU implements the multiply-add (MADD) and multiply-sub (MSUB) instructions with intermediate rounding after the multiply function. The result is guaranteed to be the same as executing a MUL and an ADD instruction separately, but the instruction latency, instruction fetch, dispatch bandwidth, and the total number of register accesses are improved.

IEEE denormalized input operands and results are supported by hardware for some instructions. IEEE denormalized results are not supported by hardware in general, but a fast flush-to-zero mode is provided to optimize performance. The fast flush-to-zero mode is enabled through the FCCR register, and use of this mode is recommended for best performance when denormalized results are generated.

The FPU has a separate pipeline for floating point instruction execution. This pipeline operates in parallel with the integer core pipeline and does not stall when the integer pipeline stalls. This allows long-running FPU operations, such as divide or square root, to be partially masked by system stalls and/or other integer unit instructions. Arithmetic instructions are always dispatched and completed in order, but loads and stores can complete out of order. The exception model is “precise” at all times.

Table 3-4 contains the floating point instruction latencies and repeat rates for the processor core. In this table, 'Latency' refers to the number of FPU cycles necessary for the first instruction to produce the result needed by the second instruction. The “Repeat Rate” refers to the maximum rate at which an instruction can be executed per FPU cycle.

**TABLE 3-4: FPU INSTRUCTION LATENCIES AND REPEAT RATES**

Op code	Latency (FPU Cycles)	Repeat Rate (FPU Cycles)
ABS.[S,D], NEG.[S,D], ADD.[S,D], SUB.[S,D], C.cond.[S,D], MUL.S	4	1
MADD.S, MSUB.S, NMADD.S, NMSUB.S, CABS.cond.[S,D]	4	1
CVT.D.S, CVT.PS.PW, CVT.[S,D].[W,L]	4	1
CVT.S.D, CVT.[W,L].[S,D], CEIL.[W,L].[S,D], FLOOR.[W,L].[S,D], ROUND.[W,L].[S,D], TRUNC.[W,L].[S,D]	4	1
MOV.[S,D], MOVF.[S,D], MOVN.[S,D], MOVT.[S,D], MOVZ.[S,D]	4	1
MUL.D	5	2
MADD.D, MSUB.D, NMADD.D, NMSUB.D	5	2
RECIP.S	13	10
RECIP.D	26	21
RSQRT.S	17	14
RSQRT.D	36	31
DIV.S, SQRT.S	17	14
DIV.D, SQRT.D	32	29
MTC1, DMTC1, LWC1, LDC1, LDXC1, LUXC1, LWXC1	4	1
MFC1, DMFC1, SWC1, SDC1, SDXC1, SUXC1, SWXC1	1	1

**Legend:** S = Single (32-bit) D = Double (64-bit)  
W = Word (32-bit) L = Long word (64-bit)

TABLE 4-15: SYSTEM BUS TARGET 7 REGISTER MAP

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
9C20	SBT7ELOG1	31:16	MULTI	—	—	—	CODE<3:0>				—	—	—	—	—	—	—	—	0000
		15:0	INITID<7:0>							REGION<3:0>				—	CMD<2:0>				0000
9C24	SBT7ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000
9C28	SBT7ECON	31:16	—	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
9C30	SBT7ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
9C38	SBT7ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
9C40	SBT7REG0	31:16	BASE<21:6>															xxxx	
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>					—	—	—	xxxx
9C50	SBT7RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9C58	SBT7WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9C60	SBT7REG1	31:16	BASE<21:6>															xxxx	
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>					—	—	—	xxxx
9C70	SBT7RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx
9C78	SBT7WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note:** For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

### REGISTER 5-8: NVMBWP: FLASH BOOT (PAGE) WRITE-PROTECT REGISTER

- bit 4      **UBWP4:** Upper Boot Alias Page 4 Write-protect bit<sup>(1)</sup>  
1 = Write protection for physical address 0x01FC30000 through 0x1FC33FFF enabled  
0 = Write protection for physical address 0x01FC30000 through 0x1FC33FFF disabled
- bit 3      **UBWP3:** Upper Boot Alias Page 3 Write-protect bit<sup>(1)</sup>  
1 = Write protection for physical address 0x01FC2C000 through 0x1FC2FFFF enabled  
0 = Write protection for physical address 0x01FC2C000 through 0x1FC2FFFF disabled
- bit 2      **UBWP2:** Upper Boot Alias Page 2 Write-protect bit<sup>(1)</sup>  
1 = Write protection for physical address 0x01FC28000 through 0x1FC2BFFF enabled  
0 = Write protection for physical address 0x01FC28000 through 0x1FC2BFFF disabled
- bit 1      **UBWP1:** Upper Boot Alias Page 1 Write-protect bit<sup>(1)</sup>  
1 = Write protection for physical address 0x01FC24000 through 0x1FC27FFF enabled  
0 = Write protection for physical address 0x01FC24000 through 0x1FC27FFF disabled
- bit 0      **UBWP0:** Upper Boot Alias Page 0 Write-protect bit<sup>(1)</sup>  
1 = Write protection for physical address 0x01FC20000 through 0x1FC23FFF enabled  
0 = Write protection for physical address 0x01FC20000 through 0x1FC23FFF disabled

**Note 1:** These bits are only available when the NVMKEY unlock sequence is performed and the associated Lock bit (LBWPULOCK or UBWPULOCK) is set.

<b>Note:</b> The bits in this register are only writable when the NVMKEY unlock sequence is followed.
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# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**TABLE 12-3: OUTPUT PIN SELECTION (CONTINUED)**

RPN Port Pin	RPNR SFR	RPNR bits	RPNR Value to Peripheral Selection
RPD1	RPD1R	RPD1R<3:0>	0000 = No Connect 0001 = U1RTS 0010 = U2TX 0011 = U5RTS 0100 = U6TX 0101 = Reserved 0110 = SS2 0111 = Reserved 1000 = SDO4 1001 = Reserved 1010 = SDO6 <sup>(1)</sup> 1011 = OC2 1100 = OC1 1101 = OC9 1110 = Reserved 1111 = C2TX <sup>(3)</sup>
RPG9	RPG9R	RPG9R<3:0>	
RPB14	RPB14R	RPB14R<3:0>	
RPD0	RPD0R	RPD0R<3:0>	
RPB6	RPB6R	RPB6R<3:0>	
RPD5	RPD5R	RPD5R<3:0>	
RPB2	RPB2R	RPB2R<3:0>	
RPF3	RPF3R	RPF3R<3:0>	
RPF13 <sup>(1)</sup>	RPF13R <sup>(1)</sup>	RPF13R<3:0> <sup>(1)</sup>	
RPC2 <sup>(1)</sup>	RPC2R <sup>(1)</sup>	RPC2R<3:0> <sup>(1)</sup>	
RPE8 <sup>(1)</sup>	RPE8R <sup>(1)</sup>	RPE8R<3:0> <sup>(1)</sup>	
RPF2 <sup>(1)</sup>	RPF2R <sup>(1)</sup>	RPF2R<3:0> <sup>(1)</sup>	

**Note 1:** This selection is not available on 64-pin devices.

**2:** This selection is not available on 64-pin or 100-pin devices.

**3:** This selection is not available on devices without a CAN module.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 15-5: DMTCNT: DEADMAN TIMER COUNT REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	COUNTER<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	COUNTER<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	COUNTER<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	COUNTER<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **COUNTER<31:0>**: Read current contents of DMT counter

**REGISTER 15-6: DMTPSCNT: POST STATUS CONFIGURE DMT COUNT STATUS REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSCNT<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSCNT<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSCNT<15:8>							
7:0	R-0	R-0	R-0	R-y	R-y	R-y	R-y	R-y
	PSCNT<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

y = Value set from Configuration bits on POR

-n = Value at POR

'1' = Bit is set

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **PSCNT<31:0>**: DMT Instruction Count Value Configuration Status bits  
This is always the value of the DMTCNT<4:0> bits in the DEVCFG1 Configuration register.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 20-14: SQI1BDCON: SQI BUFFER DESCRIPTOR CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	—	START	POLLEN	DMAEN

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-3 **Unimplemented:** Read as '0'

bit 2 **START:** Buffer Descriptor Processor Start bit

1 = Start the buffer descriptor processor

0 = Disable the buffer descriptor processor

bit 1 **POLLEN:** Buffer Descriptor Poll Enable bit

1 = BDP poll is enabled

0 = BDP poll is not enabled

bit 0 **DMAEN:** DMA Enable bit

1 = DMA is enabled

0 = DMA is disabled

**REGISTER 20-15: SQI1BDCURADD: SQI BUFFER DESCRIPTOR CURRENT ADDRESS REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BDCURRADDR<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **BDCURRADDR<31:0>:** Current Buffer Descriptor Address bits

These bits contain the address of the current descriptor being processed by the Buffer Descriptor Processor.



# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 20-22: SQI1INTSIGEN: SQI INTERRUPT SIGNAL ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	DMAEISE	PKT DONEISE	BD DONEISE	CON THRISE
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CON EMPTYISE	CON FULLISE	RX THRISE	RX FULLISE	RX EMPTYISE	TX THRISE	TX FULLISE	TX EMPTYISE

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-12 **Unimplemented:** Read as '0'

bit 11 **DMAEISE:** DMA Bus Error Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 10 **PKTDONEISE:** Receive Error Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 9 **BDDONEISE:** Transmit Error Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 8 **CONTHRISE:** Control Buffer Threshold Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 7 **CONEMPTYISE:** Control Buffer Empty Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 6 **CONFULLISE:** Control Buffer Full Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 5 **RXTHRISE:** Receive Buffer Threshold Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 4 **RXFULLISE:** Receive Buffer Full Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 3 **RXEMPTYISE:** Receive Buffer Empty Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 2 **TXTHRISE:** Transmit Buffer Threshold Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 1 **TXFULLISE:** Transmit Buffer Full Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

bit 0 **TXEMPTYISE:** Transmit Buffer Empty Interrupt Signal Enable bit

1 = Interrupt signal is enabled

0 = Interrupt signal is disabled

NOTES:

## 23.0 PARALLEL MASTER PORT (PMP)

**Note:** This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. “Parallel Master Port (PMP)”** (DS60001128) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

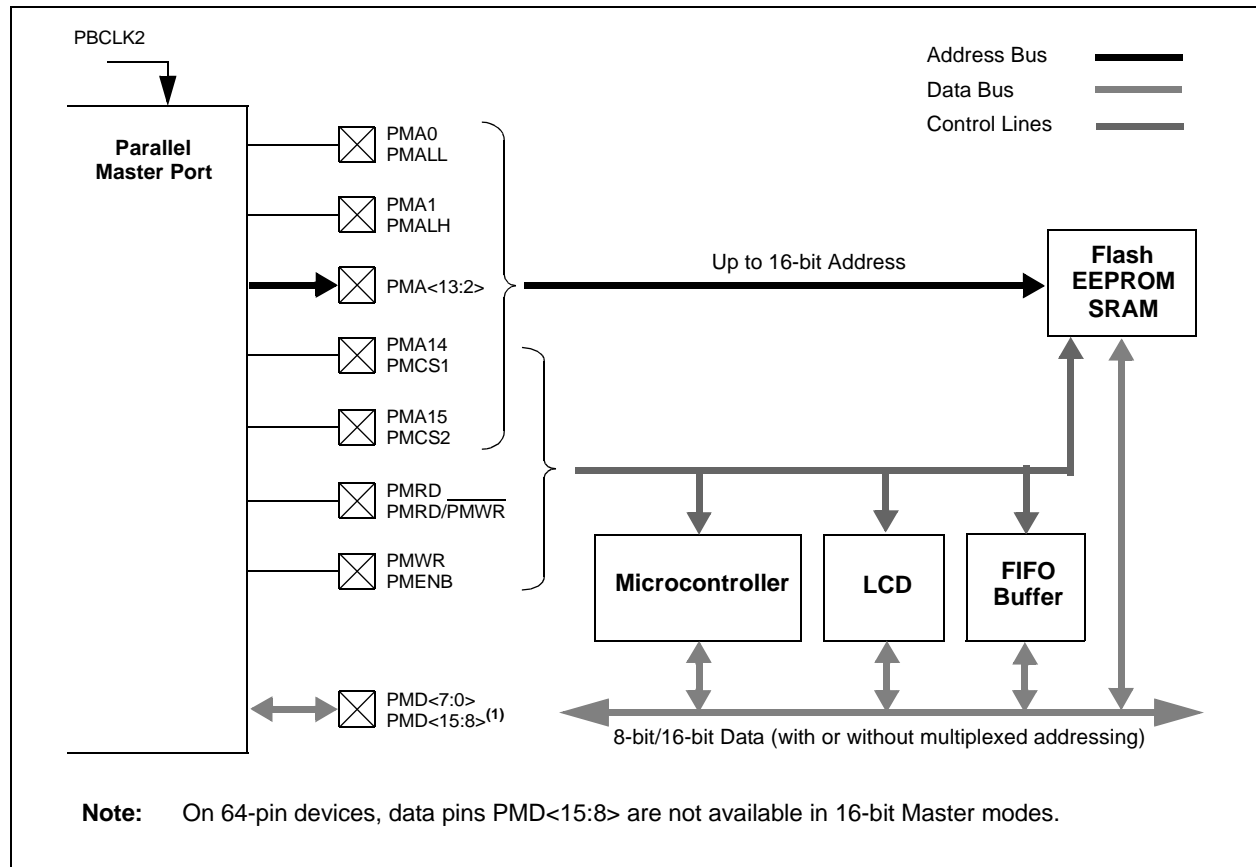
The PMP is a parallel 8-bit/16-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable.

The following are key features of the PMP module:

- 8-bit, 16-bit interface
- Up to 16 programmable address lines
- Up to two Chip Select lines
- Programmable strobe options:
  - Individual read and write strobes, or
  - Read/write strobe with enable strobe
- Address auto-increment/auto-decrement
- Programmable address/data multiplexing
- Programmable polarity on control signals
- Parallel Slave Port support:
  - Legacy addressable
  - Address support
  - 4-byte deep auto-incrementing buffer
- Programmable Wait states
- Operate during Sleep and Idle modes
- Separate configurable read/write registers or dual buffers for Master mode
- Fast bit manipulation using CLR, SET, and INV registers

**Note:** On 64-pin devices, data pins PMD<15:8> are not available in 16-bit Master modes.

**FIGURE 23-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES**



# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 26-2: CECON: CRYPTO ENGINE CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0, HC	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	SWAPOEN	SWRST	SWAPEN	—	—	BDPCHST	BDPPLEN	DMAEN

**Legend:**

R = Readable bit

W = Writable bit

HC = Hardware Cleared

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **SWAPOEN:** Swap Output Data Enable bit

1 = Output data is byte swapped when written by dedicated DMA

0 = Output data is not byte swapped when written by dedicated DMA

bit 6 **SWRST:** Software Reset bit

1 = Initiate a software reset of the Crypto Engine

0 = Normal operation

bit 5 **SWAPEN:** Input Data Swap Enable bit

1 = Input data is byte swapped when read by dedicated DMA

0 = Input data is not byte swapped when read by dedicated DMA

bit 4-3 **Unimplemented:** Read as '0'

bit 2 **BDPCHST:** Buffer Descriptor Processor (BDP) Fetch Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.

1 = BDP descriptor fetch is enabled

0 = BDP descriptor fetch is disabled

bit 1 **BDPPLEN:** Buffer Descriptor Processor Poll Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.

1 = Poll for descriptor until valid bit is set

0 = Do not poll

bit 0 **DMAEN:** DMA Enable bit

1 = Crypto Engine DMA is enabled

0 = Crypto Engine DMA is disabled

### REGISTER 26-5: CESTAT: CRYPTO ENGINE STATUS REGISTER (CONTINUED)

bit 16 **ACTIVE:** Buffer Descriptor Processor Status bit

1 = BDP is active

0 = BDP is idle

bit 15-0 **BDCTRL<15:0>:** Descriptor Control Word Status bits

These bits contain the Control Word for the current Buffer Descriptor.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

**REGISTER 29-9: CiRXMN: CAN ACCEPTANCE FILTER MASK 'n' REGISTER ('n' = 0-3)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SID<10:3>							
23:16	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0
	SID<2:0>			—	MIDE	—	EID<17:16>	
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	EID<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	EID<7:0>							

**Legend:**

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-21 **SID<10:0>**: Standard Identifier bits

- 1 = Include bit, SIDx, in filter comparison
- 0 = Bit SIDx is 'don't care' in filter operation

bit 20 **Unimplemented**: Read as '0'

bit 19 **MIDE**: Identifier Receive Mode bit

- 1 = Match only message types (standard/extended address) that correspond to the EXID bit in filter
- 0 = Match either standard or extended address message if filters match (that is, if (Filter SID) = (Message SID) or if (FILTER SID/EID) = (Message SID/EID))

bit 18 **Unimplemented**: Read as '0'

bit 17-0 **EID<17:0>**: Extended Identifier bits

- 1 = Include bit, EIDx, in filter comparison
- 0 = Bit EIDx is 'don't care' in filter operation

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

NOTES:

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## REGISTER 34-9: CFGEBC: EXTERNAL BUS INTERFACE CONTROL PIN CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0
	EBI RDYINV3	EBI RDYINV2	EBI RDYIN1	—	EBI RDYEN3	EBI RDYEN2	EBI RDYEN1	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	EBIRDYLV	EBIRPEN
15:8	U-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
	—	—	EBIWEEN	EBIOEEN	—	—	EBIBSEN1	EBIBSEN0
7:0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
	EBICSEN3	EBICSEN2	EBICSEN1	EBICSEN0	—	—	EBIDEN1	EBIDEN0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 31 **EBIRDYINV3:** EBIRDY3 Inversion Control bit  
1 = Invert EBIRDY3 pin before use  
0 = Do not invert EBIRDY3 pin before use
- bit 30 **EBIRDYINV2:** EBIRDY2 Inversion Control bit  
1 = Invert EBIRDY2 pin before use  
0 = Do not invert EBIRDY2 pin before use
- bit 29 **EBIRDYINV1:** EBIRDY1 Inversion Control bit  
1 = Invert EBIRDY1 pin before use  
0 = Do not invert EBIRDY1 pin before use
- bit 28 **Unimplemented:** Read as '0'
- bit 27 **EBIRDYEN3:** EBIRDY3 Pin Enable bit  
1 = EBIRDY3 pin is enabled for use by the EBI module  
0 = EBIRDY3 pin is available for general use
- bit 26 **EBIRDYEN2:** EBIRDY2 Pin Enable bit  
1 = EBIRDY2 pin is enabled for use by the EBI module  
0 = EBIRDY2 pin is available for general use
- bit 25 **EBIRDYEN1:** EBIRDY1 Pin Enable bit  
1 = EBIRDY1 pin is enabled for use by the EBI module  
0 = EBIRDY1 pin is available for general use
- bit 24-18 **Unimplemented:** Read as '0'
- bit 17 **EBIRDYLV:** EBIRDYx Pin Sensitivity Control bit  
1 = Use level detect for EBIRDYx pins  
0 = Use edge detect for EBIRDYx pins
- bit 16 **EBIRPEN:** EBIRP Pin Sensitivity Control bit  
1 = EBIRP pin is enabled for use by the EBI module  
0 = EBIRP pin is available for general use
- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **EBIWEEN:** EBIWE Pin Enable bit  
1 = EBIWE pin is enabled for use by the EBI module  
0 = EBIWE pin is available for general use

**Note:** When EBIMD = 1, the bits in this register are ignored and the pins are available for general use.



# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

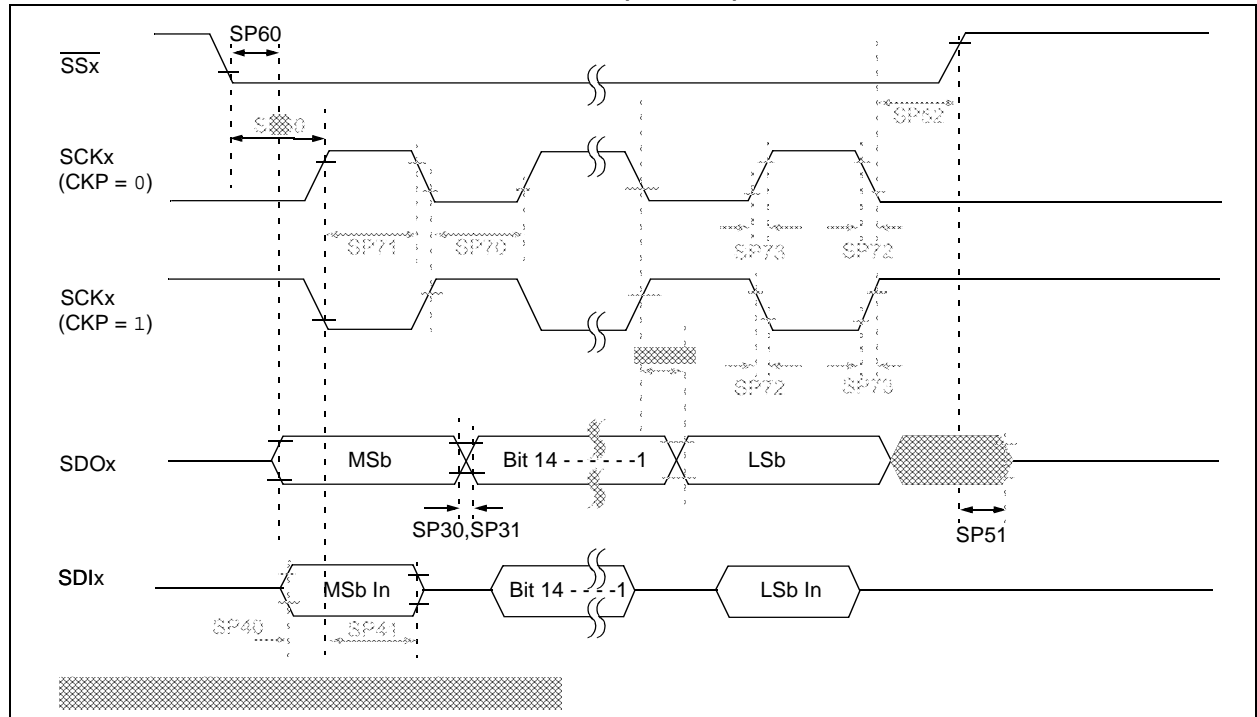
**TABLE 37-8: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)**

DC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial		
Param. No.	Typical <sup>(2)</sup>	Maximum <sup>(5)</sup>	Units	Conditions	
Power-Down Current (IPD) (Note 1)					
DC40k	0.7	7	mA	-40°C	Base Power-Down Current
DC40l	1.5	7	mA	+25°C	
DC40n	7	20	mA	+85°C	
Module Differential Current					
DC41e	15	50	μA	3.6V	Watchdog Timer Current: ΔIWDT (Note 3)
DC42e	25	50	μA	3.6V	RTCC + Timer1 w/32 kHz Crystal: ΔIRTCC (Note 3)
DC43d	3	3.8	mA	3.6V	ADC: ΔIADC (Notes 3, 4)
DC44	15	50	μA	3.6V	Deadman Timer Current: ΔIDMT (Note 3)

**Note 1:** The test conditions for IPD current measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
  - OSC2/CLKO is configured as an I/O input pin
  - USB PLL is disabled (USBMD = 1), VUSB3V3 is connected to VSS
  - CPU is in Sleep mode
  - L1 Cache and Prefetch modules are disabled
  - No peripheral modules are operating, (ON bit = 0), and the associated PMD bit is set. All clocks are disabled ON bit (PBxDIV<15>) = 0 (x ≠ 1,7)
  - WDT, DMT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
  - All I/O pins are configured as inputs and pulled to VSS
  - MCLR = VDD
  - RTCC and JTAG are disabled
  - Voltage regulator is in Stand-by mode (VREGS = 0)
- 2:** Data in the “Typical” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.
- 4:** Voltage regulator is operational (VREGS = 1).
- 5:** Data in the “Maximum” column is at 3.3V, +85°C at specified operating frequency, unless otherwise stated. Parameters are for design guidance only and are not tested.

**FIGURE 37-13: SPIx MODULE SLAVE MODE (CKE = 1) TIMING CHARACTERISTICS**



**TABLE 37-33: SPIx MODULE SLAVE MODE (CKE = 1) TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Typical <sup>(2)</sup>	Max.	Units	Conditions
SP70	TsCL	SCKx Input Low Time ( <b>Note 3</b> )	Tsck/2	—	—	ns	—
SP71	TsCH	SCKx Input High Time ( <b>Note 3</b> )	Tsck/2	—	—	ns	—
SP72	TscF	SCKx Input Fall Time	—	—	10	ns	—
SP73	TscR	SCKx Input Rise Time	—	—	10	ns	—
SP30	TdOF	SDOx Data Output Fall Time ( <b>Note 4</b> )	—	—	—	ns	See parameter DO32
SP31	TdOR	SDOx Data Output Rise Time ( <b>Note 4</b> )	—	—	—	ns	See parameter DO31
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	10	ns	VDD > 2.7V
			—	—	15	ns	VDD < 2.7V
SP40	TdIV2scH, TdIV2scL	Setup Time of SDIx Data Input to SCKx Edge	0	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	7	—	—	ns	—

**Note 1:** These parameters are characterized, but not tested in manufacturing.

**2:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**3:** The minimum clock period for SCKx is 20 ns.

**4:** Assumes 30 pF load on all SPIx pins.

## 39.0 252 MHz ELECTRICAL CHARACTERISTICS

This section provides an overview of the PIC32MZ EF electrical characteristics for devices running at 252 MHz. Additional information will be provided in future revisions of this document as it becomes available.

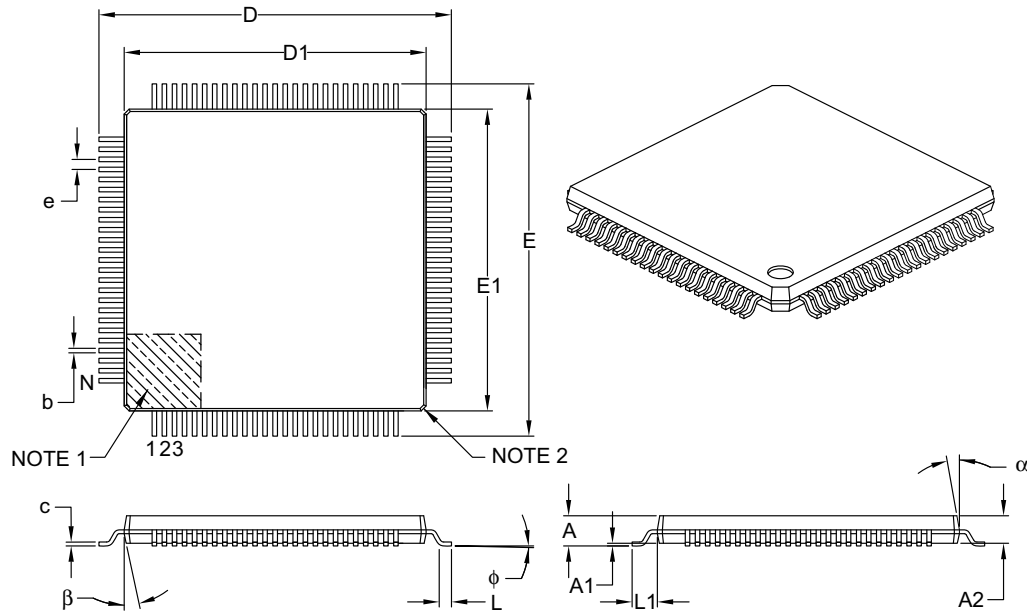
The specifications for 252 MHz are identical to those shown in **37.0 “Electrical Characteristics”** including absolute maximum ratings, with the exception of the parameters listed in this chapter.

Parameters in this chapter begin with the letter “M”, which denotes 252 MHz operation. For example, parameter DC27a in **37.0 “Electrical Characteristics”**, is the up to 200 MHz operation equivalent for MDC27a.

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

## 100-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Leads	N		100		
Lead Pitch	e		0.40 BSC		
Overall Height	A		–	–	1.20
Molded Package Thickness	A2		0.95	1.00	1.05
Standoff	A1		0.05	–	0.15
Foot Length	L		0.45	0.60	0.75
Footprint	L1		1.00 REF		
Foot Angle	φ		0°	3.5°	7°
Overall Width	E		14.00 BSC		
Overall Length	D		14.00 BSC		
Molded Package Width	E1		12.00 BSC		
Molded Package Length	D1		12.00 BSC		
Lead Thickness	c		0.09	–	0.20
Lead Width	b		0.13	0.18	0.23
Mold Draft Angle Top	α		11°	12°	13°
Mold Draft Angle Bottom	β		11°	12°	13°

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-100B

# PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE C-1: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
<b>27.0 “Random Number Generator (RNG)”</b>	The TRNGMODE bit was added to the RNGCON register (see Register 27-2).
<b>28.0 “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)”</b>	<p>The S&amp;H Block Diagram was updated (see Figure 28-2).</p> <p>The registers, ADCTRG4 through ADCTRG8, were removed.</p> <p>The bit value definitions for the ADCSEL&lt;1:0&gt; and CONCLKDIV&lt;5:0&gt; bits in the ADCCON3 register were updated (see Register 28-3).</p> <p>The bit names in the ADC Status registers (Register 28-12 and Register 28-13) were updated to match the names in the SFR summary table.</p> <p>The ADCTRGSNS register was updated (see Register 28-26).</p> <p>The POR values were changed in the ADC System Configuration registers (see Register 28-34 and Register 28-35).</p>
<b>34.0 “Special Features”</b>	The FDBGWP bit was removed from the DEVCFG0/ADEVCFG0 registers (see Register 34-3).
<b>37.0 “Electrical Characteristics”</b>	<p>V-Temp (<math>-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}</math>) information was removed from all tables.</p> <p>The operating conditions voltage range was updated in the Absolute Maximum Ratings and in all tables to: 2.1V to 3.6V.</p> <p>Notes on Maximum value operating conditions were added to the Operating, Idle, and Power-Down Current tables (see Table 37-6, Table 37-7, and Table 37-8, respectively).</p> <p>The conditions for System Timing Requirement parameters OS55a and OS55b were updated (see Table 37-18).</p> <p>The Internal FRC Accuracy specifications were updated (see Table 37-20).</p> <p>The Internal LPRC Accuracy specifications were updated (see Table 37-21).</p> <p>The ADC Module Specifications were updated (see Table 37-38).</p> <p>The Analog-to-Digital Conversion Timing Requirements were updated (see Table 37-39).</p>
<b>Appendix B: “Migrating from PIC32MZ EC to PIC32MZ EF”</b>	This appendix was added, which provides an overview of considerations for migrating from PIC32MZ EC devices to the PIC32MZ EF family of devices.
<b>Product Identification System</b>	V-Temp ( $-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$ ) information was removed.