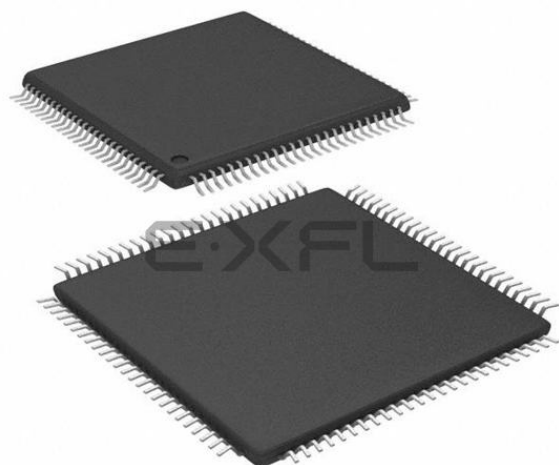




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Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	250MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	78
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 40x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efh100t-250i-pt

124-PIN VTLA (BOTTOM VIEW)

The diagram shows the bottom view of a 124-pin VTLA package. The pins are arranged in a rectangular grid. The labels for the pins are as follows:

- A1**: Located at the bottom center.
- A17**: Located at the top center.
- A34**: Located at the top right.
- A51**: Located at the middle right.
- A68**: Located at the bottom right.
- B1**: Located at the middle left.
- B13**: Located at the top left.
- B29**: Located at the top left, below B13.
- B41**: Located at the middle left, below B1.
- B56**: Located at the middle left, below B41.
- Polarity Indicator**: Located at the bottom center, below A1.

The package is identified by the following part numbers:

- PIC32MZ0512EF(E/F/K)124**
- PIC32MZ1024EF(G/H/M)124**
- PIC32MZ1024EF(E/F/K)124**
- PIC32MZ2048EF(G/H/M)124**

Note	1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and Section 12.4 “Peripheral Pin Select (PPS)” for restrictions. 2: Every I/O port pin (RAX-RJX) can be used as a change notification pin (CNAX-CNJX). See Section 12.0 “I/O Ports” for more information. 3: Shaded pins are 5V tolerant. 4: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.
-------------	--

2.4 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

Ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™.

For more information on ICD 3 and REAL ICE connection requirements, refer to the following documents that are available from the Microchip web site.

- "Using MPLAB® ICD 3" (poster) (DS50001765)
- "MPLAB® ICD 3 Design Advisory" (DS50001764)
- "MPLAB® REAL ICE™ In-Circuit Debugger User's Guide" (DS50001616)
- "Using MPLAB® REAL ICE™ Emulator" (poster) (DS50001749)

2.5 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector and the JTAG pins on the device as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input voltage low (V_{IL}) requirements.

2.6 Trace

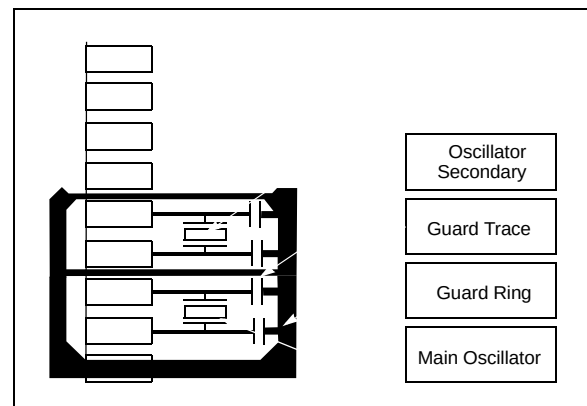
The trace pins can be connected to a hardware trace-enabled programmer to provide a compressed real-time instruction trace. When used for trace, the TRD3, TRD2, TRD1, TRD0 and TRCLK pins should be dedicated for this use. The trace hardware requires a 22 Ohm series resistor between the trace pins and the trace connector.

2.7 External Oscillator Pins

Many MCUs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 8.0 "Oscillator Configuration"** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in Figure 2-3.

FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



2.8 Unused I/Os

Unused I/O pins should not be allowed to float as inputs. They can be configured as outputs and driven to a logic-low state.

Alternatively, inputs can be reserved by connecting the pin to Vss through a 1k to 10k resistor and configuring the pin as an input.

5.0 FLASH PROGRAM MEMORY

Note: This data sheet summarizes the features of the PIC32MZ EF family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 52. “Flash Program Memory with Support for Live Update”** (DS60001193) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com/PIC32).

PIC32MZ EF devices contain an internal Flash program memory for executing user code, which includes the following features:

- Two Flash banks for live update support
- Dual boot support
- Write protection for program and boot Flash
- ECC support

There are three methods by which the user can program this memory:

- Run-Time Self-Programming (RTSP)
- EJTAG Programming
- In-Circuit Serial Programming™ (ICSP™)

RTSP is performed by software executing from either Flash or RAM memory. Information about RTSP techniques is available in **Section 52. “Flash Program Memory with Support for Live Update”** (DS60001193) in the “PIC32 Family Reference Manual”.

EJTAG is performed using the EJTAG port of the device and an EJTAG capable programmer.

ICSP is performed using a serial data connection to the device and allows much faster programming times than RTSP.

The EJTAG and ICSP methods are described in the “PIC32 Flash Programming Specification” (DS60001145), which is available for download from the Microchip web site (www.microchip.com).

Note: In PIC32MZ EF devices, the Flash page size is 16 KB (4K IW) and the row size is 2 KB (512 IW).

TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name(1)	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
01F0	IPC11	31:16	—	—	—	ADCDC2IP<2:0>			ADCDC2IS<1:0>			—	—	—	ADCDC1IP<2:0>			ADCDC1IS<1:0>		0000
		15:0	—	—	—	ADCFIFOIP<2:0>			ADCFIFOIS<1:0>			—	—	—	ADCIP<2:0>			ADCIS<1:0>		0000
0200	IPC12	31:16	—	—	—	ADCDC6IP<2:0>			ADCDC6IS<1:0>			—	—	—	ADCDC5IP<2:0>			ADCDC5IS<1:0>		0000
		15:0	—	—	—	ADCDC4IP<2:0>			ADCDC4IS<1:0>			—	—	—	ADCDC3IP<2:0>			ADCDC3IS<1:0>		0000
0210	IPC13	31:16	—	—	—	ADCDF4IP<2:0>			ADCDF4IS<1:0>			—	—	—	ADCDF3IP<2:0>			ADCDF3IS<1:0>		0000
		15:0	—	—	—	ADCDF2IP<2:0>			ADCDF2IS<1:0>			—	—	—	ADCDF1IP<2:0>			ADCDF1IS<1:0>		0000
0220	IPC14	31:16	—	—	—	ADCD0IP<2:0>			ADCD0IS<1:0>			—	—	—	ADCDFLTIP<2:0>			ADCDFLTIS<1:0>		0000
		15:0	—	—	—	ADCDF6IP<2:0>			ADCDF6IS<1:0>			—	—	—	ADCDF5IP<2:0>			ADCDF5IS<1:0>		0000
0230	IPC15	31:16	—	—	—	ADCD4IP<2:0>			ADCD4IS<1:0>			—	—	—	ADCD3IP<2:0>			ADCD3IS<1:0>		0000
		15:0	—	—	—	ADCD2IP<2:0>			ADCD2IS<1:0>			—	—	—	ADCD1IP<2:0>			ADCD1IS<1:0>		0000
0240	IPC16	31:16	—	—	—	ADCD8IP<2:0>			ADCD8IS<1:0>			—	—	—	ADCD7IP<2:0>			ADCD7IS<1:0>		0000
		15:0	—	—	—	ADCD6IP<2:0>			ADCD6IS<1:0>			—	—	—	ADCD5IP<2:0>			ADCD5IS<1:0>		0000
0250	IPC17	31:16	—	—	—	ADCD12IP<2:0>			ADCD12IS<1:0>			—	—	—	ADCD11IP<2:0>			ADCD11IS<1:0>		0000
		15:0	—	—	—	ADCD10IP<2:0>			ADCD10IS<1:0>			—	—	—	ADCD9IP<2:0>			ADCD9IS<1:0>		0000
0260	IPC18	31:16	—	—	—	ADCD16IP<2:0>			ADCD16IS<1:0>			—	—	—	ADCD15IP<2:0>			ADCD15IS<1:0>		0000
		15:0	—	—	—	ADCD14IP<2:0>			ADCD14IS<1:0>			—	—	—	ADCD13IP<2:0>			ADCD13IS<1:0>		0000
0270	IPC19	31:16	—	—	—	ADCD20IP<2:0>(2)			ADCD20IS<1:0>(2)			—	—	—	ADCD19IP<2:0>(2)			ADCD19IS<1:0>(2)		0000
		15:0	—	—	—	ADCD18IP<2:0>			ADCD18IS<1:0>			—	—	—	ADCD17IP<2:0>			ADCD17IS<1:0>		0000
0280	IPC20	31:16	—	—	—	ADCD24IP<2:0>(2)			ADCD24IS<1:0>(2)			—	—	—	ADCD23IP<2:0>(2)			ADCD23IS<1:0>(2)		0000
		15:0	—	—	—	ADCD22IP<2:0>(2)			ADCD22IS<1:0>(2)			—	—	—	ADCD21IP<2:0>(2)			ADCD21IS<1:0>(2)		0000
0290	IPC21	31:16	—	—	—	ADCD28IP<2:0>(2)			ADCD28IS<1:0>(2)			—	—	—	ADCD27IP<2:0>(2)			ADCD27IS<1:0>(2)		0000
		15:0	—	—	—	ADCD26IP<2:0>(2)			ADCD26IS<1:0>(2)			—	—	—	ADCD25IP<2:0>(2)			ADCD25IS<1:0>(2)		0000
02A0	IPC22	31:16	—	—	—	ADCD32IP<2:0>(2)			ADCD32IS<1:0>(2)			—	—	—	ADCD31IP<2:0>(2)			ADCD31IS<1:0>(2)		0000
		15:0	—	—	—	ADCD30IP<2:0>(2)			ADCD30IS<1:0>(2)			—	—	—	ADCD29IP<2:0>(2)			ADCD29IS<1:0>(2)		0000
02B0	IPC23	31:16	—	—	—	ADCD36IP<2:0>(2,4)			ADCD36IS<1:0>(2,4)			—	—	—	ADCD35IP<2:0>(2,4)			ADCD35IS<1:0>(2,4)		0000
		15:0	—	—	—	ADCD34IP<2:0>(2)			ADCD34IS<1:0>(2)			—	—	—	ADCD33IP<2:0>(2)			ADCD33IS<1:0>(2)		0000
02C0	IPC24	31:16	—	—	—	ADCD40IP<2:0>(2,4)			ADCD40IS<1:0>(2,4)			—	—	—	ADCD39IP<2:0>(2,4)			ADCD39IS<1:0>(2,4)		0000
		15:0	—	—	—	ADCD38IP<2:0>(2,4)			ADCD38IS<1:0>(2,4)			—	—	—	ADCD37IP<2:0>(2,4)			ADCD37IS<1:0>(2,4)		0000
02D0	IPC25	31:16	—	—	—	ADCD44IP<2:0>			ADCD44IS<1:0>			—	—	—	ADCD43IP<2:0>			ADCD43IS<1:0>		0000
		15:0	—	—	—	ADCD42IP<2:0>(2,4)			ADCD42IS<1:0>(2,4)			—	—	—	ADCD41IP<2:0>(2,4)			ADCD41IS<1:0>(2,4)		0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.
- 2: This bit or register is not available on 64-pin devices.
- 3: This bit or register is not available on devices without a CAN module.
- 4: This bit or register is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
- 7: This bit or register is not available on devices without a Crypto module.
- 8: This bit or register is not available on 124-pin devices.

TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81...#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
06EC	OFF107 ⁽⁷⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
06F4	OFF109	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
06F8	OFF110	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
06FC	OFF111	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0700	OFF112	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0704	OFF113	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0708	OFF114	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
070C	OFF115	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0710	OFF116	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0714	OFF117	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0718	OFF118 ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
071C	OFF119	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0720	OFF120	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0724	OFF121	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000
0728	OFF122	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>	—	0000
		15:0	VOFF<15:1>																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.
- 2: This bit or register is not available on 64-pin devices.
- 3: This bit or register is not available on devices without a CAN module.
- 4: This bit or register is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
- 7: This bit or register is not available on devices without a Crypto module.
- 8: This bit or register is not available on 124-pin devices.

10.1 DMA Control Registers

TABLE 10-1: DMA GLOBAL REGISTER MAP

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
1000	DMACON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	SUSPEND	DMABUSY	—	—	—	—	—	—	—	—	—	—	0000
1010	DMASTAT	31:16	RDWR	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	DMACH<2:0>			0000
1020	DMAADDR	31:16	DMAADDR<31:0>															0000
		15:0																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

TABLE 10-2: DMA CRC REGISTER MAP

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1030	DCRCCON	31:16	—	—	BYTO<1:0>		WBO	—	—	BITO	—	—	—	—	—	—	—	000	
		15:0	—	—	—	PLEN<4:0>					CRCEN	CRCAPP	CRCTYP	—	—	CRCCH<2:0>		000	
1040	DCRCDATA	31:16	DCRCDATA<31:0>																000
		15:0																	000
1050	DCRCXOR	31:16	DCRCXOR<31:0>																000
		15:0																	000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

TABLE 12-6: PORTC REGISTER MAP FOR 100-PIN, 124-PIN, AND 144-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0200	ANSELC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	ANSC4	ANSC3	ANSC2	ANSC1	—	001E
0210	TRISC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISC15	TRISC14	TRISC13	TRISC12	—	—	—	—	—	—	—	TRISC4	TRISC3	TRISC2	TRISC1	—	F01E
0220	PORTC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RC15	RC14	RC13	RC12	—	—	—	—	—	—	—	RC4	RC3	RC2	RC1	—	xxxx
0230	LATC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATC15	LATC14	LATC13	LATC12	—	—	—	—	—	—	—	LATC4	LATC3	LATC2	LATC1	—	xxxx
0240	ODCC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCC15	ODCC14	ODCC13	ODCC12	—	—	—	—	—	—	—	ODCC4	ODCC3	ODCC2	ODCC1	—	0000
0250	CNPUC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUC15	CNPUC14	CNPUC13	CNPUC12	—	—	—	—	—	—	—	CNPUC4	CNPUC3	CNPUC2	CNPUC1	—	0000
0260	CNPDC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDC15	CNPDC14	CNPDC13	CNPDC12	—	—	—	—	—	—	—	CNPDC4	CNPDC3	CNPDC2	CNPDC1	—	0000
0270	CNCONC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0280	CNENC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNENC15	CNENC14	CNENC13	CNENC12	—	—	—	—	—	—	—	CNENC4	CNENC3	CNENC2	CNENC1	—	0000
0290	CNSTATC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNSTATC15	CNSTATC14	CNSTATC13	CNSTATC12	—	—	—	—	—	—	—	CNSTATC4	CNSTATC3	CNSTATC2	CNSTATC1	—	0000
02A0	CNNEC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNNEC15	CNNEC14	CNNEC13	CNNEC12	—	—	—	—	—	—	—	CNNEC4	CNNEC3	CNNEC2	CNNEC1	—	0000
02B0	CNFC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFC15	CNFC14	CNFC13	CNFC12	—	—	—	—	—	—	—	CNFC4	CNFC3	CNFC2	CNFC1	—	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

TABLE 12-8: PORTD REGISTER MAP FOR 124-PIN AND 144-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0300	ANSELD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ANSD15	ANSD14	—	—	—	—	—	—	—	—	—	—	—	—	—	—	C000
0310	TRISD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISD15	TRISD14	TRISD13	TRISD12	TRISD11	TRISD10	TRISD9	—	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	FEFF
0320	PORTD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RD15	RD14	RD13	RD12	RD11	RD10	RD9	—	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx
0330	LATD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATD15	LATD14	LATD13	LATD12	LATD11	LATD10	LATD9	—	LATD7	LATD6	LATD5	LATD4	LATD3	LATD2	LATD1	LATD0	xxxx
0340	ODCD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCD15	ODCD14	ODCD13	ODCD12	ODCD11	ODCD10	ODCD9	—	ODCD7	ODCD6	ODCD5	ODCD4	ODCD3	ODCD2	ODCD1	ODCD0	0000
0350	CNPUD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUD15	CNPUD14	CNPUD13	CNPUD12	CNPUD11	CNPUD10	CNPUD9	—	CNPUD7	CNPUD6	CNPUD5	CNPUD4	CNPUD3	CNPUD2	CNPUD1	CNPUD0	0000
0360	CNPDD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDD15	CNPDD14	CNPDD13	CNPDD12	CNPDD11	CNPDD10	CNPDD9	—	CNPDD7	CNPDD6	CNPDD5	CNPDD4	CNPDD3	CNPDD2	CNPDD1	CNPDD0	0000
0370	CNCOND	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0380	CNEND	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNEND15	CNEND14	CNEND13	CNEND12	CNEND11	CNEND10	CNEND9	—	CNEND7	CNEND6	CNEND5	CNEND4	CNEND3	CNEND2	CNEND1	CNEND0	0000
0390	CNSTATD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CN STATD15	CN STATD14	CN STATD13	CN STATD12	CN STATD11	CN STATD10	CN STATD9	—	CN STATD7	CN STATD6	CN STATD5	CN STATD4	CN STATD3	CN STATD2	CN STATD1	CN STATD0	0000
03A0	CNNED	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNNED15	CNNED14	CNNED13	CNNED12	CNNED11	CNNED10	CNNED9	—	CNNED7	CNNED6	CNNED5	CNNED4	CNNED3	CNNED2	CNNED1	CNNED0	0000
03B0	CNFD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFD15	CNFD14	CNFD13	CNFD12	CNFD11	CNFD10	CNFD9	—	CNFD7	CNFD6	CNFD5	CNFD4	CNFD3	CNFD2	CNFD1	CNFD0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 14-1: TxCON: TYPE B TIMER CONTROL REGISTER ('x' = 2-9)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON ⁽¹⁾	—	SIDL ⁽²⁾	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
	TGATE ⁽¹⁾	TCKPS<2:0> ⁽¹⁾			T32 ⁽³⁾	—	TCS ⁽¹⁾	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Timer On bit⁽¹⁾

1 = Module is enabled

0 = Module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit⁽²⁾

1 = Discontinue operation when device enters Idle mode

0 = Continue operation even in Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **TGATE:** Timer Gated Time Accumulation Enable bit⁽¹⁾

When TCS = 1:

This bit is ignored and is read as '0'.

When TCS = 0:

1 = Gated time accumulation is enabled

0 = Gated time accumulation is disabled

bit 6-4 **TCKPS<2:0>:** Timer Input Clock Prescale Select bits⁽¹⁾

111 = 1:256 prescale value

110 = 1:64 prescale value

101 = 1:32 prescale value

100 = 1:16 prescale value

011 = 1:8 prescale value

010 = 1:4 prescale value

001 = 1:2 prescale value

000 = 1:1 prescale value

bit 3 **T32:** 32-Bit Timer Mode Select bit⁽³⁾

1 = Odd numbered and even numbered timers form a 32-bit timer

0 = Odd numbered and even numbered timers form separate 16-bit timers

Note 1: While operating in 32-bit mode, this bit has no effect for odd numbered timers (Timer1, Timer3, Timer5, Timer7, and Timer9). All timer functions are set through the even numbered timers.

2: While operating in 32-bit mode, this bit must be cleared on odd numbered timers to enable the 32-bit timer in Idle mode.

3: This bit is available only on even numbered timers (Timer2, Timer4, Timer6, and Timer8).

18.1 Output Compare Control Registers

TABLE 18-2: OUTPUT COMPARE 1 THROUGH OUTPUT COMPARE 9 REGISTER MAP

Virtual Address (BF84.#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
4000	OC1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
4010	OC1R	31:16	OC1R<31:0>																XXXX
		15:0	OC1R<31:0>																XXXX
4020	OC1RS	31:16	OC1RS<31:0>																XXXX
		15:0	OC1RS<31:0>																XXXX
4200	OC2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
4210	OC2R	31:16	OC2R<31:0>																XXXX
		15:0	OC2R<31:0>																XXXX
4220	OC2RS	31:16	OC2RS<31:0>																XXXX
		15:0	OC2RS<31:0>																XXXX
4400	OC3CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
4410	OC3R	31:16	OC3R<31:0>																XXXX
		15:0	OC3R<31:0>																XXXX
4420	OC3RS	31:16	OC3RS<31:0>																XXXX
		15:0	OC3RS<31:0>																XXXX
4600	OC4CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
4610	OC4R	31:16	OC4R<31:0>																XXXX
		15:0	OC4R<31:0>																XXXX
4620	OC4RS	31:16	OC4RS<31:0>																XXXX
		15:0	OC4RS<31:0>																XXXX
4800	OC5CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	OC32	OCFLT	OCTSEL	OCM<2:0>			0000
4810	OC5R	31:16	OC5R<31:0>																XXXX
		15:0	OC5R<31:0>																XXXX
4820	OC5RS	31:16	OC5RS<31:0>																XXXX
		15:0	OC5RS<31:0>																XXXX

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

19.1 SPI Control Registers

TABLE 19-1: SPI1 THROUGH SPI6 REGISTER MAP

Virtual Address (BF82_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1000	SPI1CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
1010	SPI1STAT	31:16	—	—	—	RXBUFELM<4:0>				—	—	—	TXBUFELM<4:0>				0000		
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
1020	SPI1BUF	31:16	DATA<31:0>																0000
		15:0																	0000
1030	SPI1BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	BRG<12:0>													0000
1040	SPI1CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
1200	SPI2CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
1210	SPI2STAT	31:16	—	—	—	RXBUFELM<4:0>				—	—	—	TXBUFELM<4:0>				0000		
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
1220	SPI2BUF	31:16	DATA<31:0>																0000
		15:0																	0000
1230	SPI2BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										0000
1240	SPI2CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
1400	SPI3CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
1410	SPI3STAT	31:16	—	—	—	RXBUFELM<4:0>				—	—	—	TXBUFELM<4:0>				0000		
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
1420	SPI3BUF	31:16	DATA<31:0>																0000
		15:0																	0000
1430	SPI3BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										0000
1440	SPI3CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

TABLE 19-1: SPI1 THROUGH SPI6 REGISTER MAP (CONTINUED)

Virtual Address (BF82_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1600	SPI4CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
1610	SPI4STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
1620	SPI4BUF	31:16	DATA<31:0>																0000
		15:0	DATA<31:0>																0000
1630	SPI4BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										
1640	SPI4CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
1800	SPI5CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
1810	SPI5STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
1820	SPI5BUF	31:16	DATA<31:0>																0000
		15:0	DATA<31:0>																0000
1830	SPI5BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										
1840	SPI5CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
1A00	SPI6CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
1A10	SPI6STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
1A20	SPI6BUF	31:16	DATA<31:0>																0000
		15:0	DATA<31:0>																0000
1A30	SPI6BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										
1A40	SPI6CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

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REGISTER 20-1: SQI1XCON1: SQI XIP CONTROL REGISTER 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DUMMYBYTES<2:0>			ADDRBYTES<2:0>			READOPCODE<7:6>	
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	READOPCODE<5:0>						TYPEDATA<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TYPEDUMMY<1:0>		TYPEMODE<1:0>		TYPEADDR<1:0>		TYPECMD<1:0>	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-21 **DUMMYBYTES<2:0>:** Transmit Dummy Bytes bits

111 = Transmit seven dummy bytes after the address bytes

•
•
•

011 = Transmit three dummy bytes after the address bytes

010 = Transmit two dummy bytes after the address bytes

001 = Transmit one dummy bytes after the address bytes

000 = Transmit zero dummy bytes after the address bytes

bit 20-18 **ADDRBYTES<2:0>:** Address Cycle bits

111 = Reserved

•
•
•

101 = Reserved

100 = Four address bytes

011 = Three address bytes

010 = Two address bytes

001 = One address bytes

000 = Zero address bytes

bit 17-10 **READOPCODE<7:0>:** Op code Value for Read Operation bits

These bits contain the 8-bit op code value for read operation.

bit 9-8 **TYPEDATA<1:0>:** SQI Type Data Enable bits

The boot controller will receive the data in Single Lane, Dual Lane, or Quad Lane.

11 = Reserved

10 = Quad Lane mode data is enabled

01 = Dual Lane mode data is enabled

00 = Single Lane mode data is enabled

bit 7-6 **TYPEDUMMY<1:0>:** SQI Type Dummy Enable bits

The boot controller will send the dummy in Single Lane, Dual Lane, or Quad Lane.

11 = Reserved

10 = Quad Lane mode dummy is enabled

01 = Dual Lane mode dummy is enabled

00 = Single Lane mode dummy is enabled

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REGISTER 26-2: CECON: CRYPTO ENGINE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0, HC	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
	SWAPOEN	SWRST	SWAPEN	—	—	BDPCHST	BDPPLEN	DMAEN

Legend:

R = Readable bit

W = Writable bit

HC = Hardware Cleared

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **SWAPOEN:** Swap Output Data Enable bit

1 = Output data is byte swapped when written by dedicated DMA

0 = Output data is not byte swapped when written by dedicated DMA

bit 6 **SWRST:** Software Reset bit

1 = Initiate a software reset of the Crypto Engine

0 = Normal operation

bit 5 **SWAPEN:** Input Data Swap Enable bit

1 = Input data is byte swapped when read by dedicated DMA

0 = Input data is not byte swapped when read by dedicated DMA

bit 4-3 **Unimplemented:** Read as '0'

bit 2 **BDPCHST:** Buffer Descriptor Processor (BDP) Fetch Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.

1 = BDP descriptor fetch is enabled

0 = BDP descriptor fetch is disabled

bit 1 **BDPPLEN:** Buffer Descriptor Processor Poll Enable bit

This bit should be enabled only after all DMA descriptor programming is completed.

1 = Poll for descriptor until valid bit is set

0 = Do not poll

bit 0 **DMAEN:** DMA Enable bit

1 = Crypto Engine DMA is enabled

0 = Crypto Engine DMA is disabled

26.3 Security Association Structure

Table 26-4 shows the Security Association Structure. The Crypto Engine uses the Security Association to determine the settings for processing a Buffer Descriptor Processor. The Security Association contains:

- Which algorithm to use
- Whether to use engines in parallel (for both authentication and encryption/decryption)
- The size of the key
- Authentication key
- Encryption/decryption key
- Authentication Initialization Vector (IV)
- Encryption IV

TABLE 26-4: CRYPTO ENGINE SECURITY ASSOCIATION STRUCTURE

Name		Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
SA_CTRL	31:24	—	—	VERIFY	—	NO_RX	OR_EN	ICVONLY	IRFLAG
	23:16	LNC	LOADIV	FB	FLAGS	—	—	—	ALGO<6>
	15:8	ALGO<5:0>						ENCTYPE	KEYSIZE<1>
	7:0	KEYSIZE<0>	MULTITASK<2:0>			CRYPTOALGO<3:0>			
SA_AUTHKEY1	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_AUTHKEY2	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_AUTHKEY3	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_AUTHKEY4	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_AUTHKEY5	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_AUTHKEY6	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_AUTHKEY7	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_AUTHKEY8	31:24	AUTHKEY<31:24>							
	23:16	AUTHKEY<23:16>							
	15:8	AUTHKEY<15:8>							
	7:0	AUTHKEY<7:0>							
SA_ENCKEY1	31:24	ENCKEY<31:24>							
	23:16	ENCKEY<23:16>							
	15:8	ENCKEY<15:8>							
	7:0	ENCKEY<7:0>							
SA_ENCKEY2	31:24	ENCKEY<31:24>							
	23:16	ENCKEY<23:16>							

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Figure 26-10 shows the Security Association control word structure.

The Crypto Engine fetches different structures for different flows and ensures that hardware fetches minimum words from SA required for processing. The structure is ready for hardware optimal data fetches.

FIGURE 26-10: FORMAT OF SA_CTRL

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31-24	—	—	VERIFY	—	NO_RX	OR_EN	ICVONLY	IRFLAG
23-16	LNC	LOADIV	FB	FLAGS	—	—	—	ALGO<6>
15-8	ALGO<5:0>						ENC	KEY SIZE<1>
7-0	KEY SIZE<0>	MULTITASK<2:0>			CRYPTOALGO<3:0>			

bit 31-30 **Reserved:** Do not use

bit 29 **VERIFY:** NIST Procedure Verification Setting

1 = NIST procedures are to be used

0 = Do not use NIST procedures

bit 28 **Reserved:** Do not use

bit 27 **NO_RX:** Receive DMA Control Setting

1 = Only calculate ICV for authentication calculations

0 = Normal processing

bit 26 **OR_EN:** OR Register Bits Enable Setting

1 = OR the register bits with the internal value of the CSR register

0 = Normal processing

bit 25 **ICVONLY:** Incomplete Check Value Only Flag

This affects the SHA-1 algorithm only. It has no effect on the AES algorithm.

1 = Only three words of the HMAC result are available

0 = All results from the HMAC result are available

bit 24 **IRFLAG:** Immediate Result of Hash Setting

This bit is set when the immediate result for hashing is requested.

1 = Save the immediate result for hashing

0 = Do not save the immediate result

bit 23 **LNC:** Load New Keys Setting

1 = Load a new set of keys for encryption and authentication

0 = Do not load new keys

bit 22 **LOADIV:** Load IV Setting

1 = Load the IV from this Security Association

0 = Use the next IV

bit 21 **FB:** First Block Setting

This bit indicates that this is the first block of data to feed the IV value.

1 = Indicates this is the first block of data

0 = Indicates this is not the first block of data

bit 20 **FLAGS:** Incoming/Outgoing Flow Setting

1 = Security Association is associated with an outgoing flow

0 = Security Association is associated with an incoming flow

bit 19-17 **Reserved:** Do not use

36.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers (MCU) and dsPIC® digital signal controllers (DSC) are supported with a full range of software and hardware development tools:

- Integrated Development Environment
 - MPLAB® X IDE Software
- Compilers/Assemblers/Linkers
 - MPLAB XC Compiler
 - MPASM™ Assembler
 - MPLINK™ Object Linker/
MPLIB™ Object Librarian
 - MPLAB Assembler/Linker/Librarian for
Various Device Families
- Simulators
 - MPLAB X SIM Software Simulator
- Emulators
 - MPLAB REAL ICE™ In-Circuit Emulator
- In-Circuit Debuggers/Programmers
 - MPLAB ICD 3
 - PICKit™ 3
- Device Programmers
 - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards,
Evaluation Kits and Starter Kits
- Third-party development tools

36.1 MPLAB X Integrated Development Environment Software

The MPLAB X IDE is a single, unified graphical user interface for Microchip and third-party software, and hardware development tool that runs on Windows®, Linux and Mac OS® X. Based on the NetBeans IDE, MPLAB X IDE is an entirely new IDE with a host of free software components and plug-ins for high-performance application development and debugging. Moving between tools and upgrading from software simulators to hardware debugging and programming tools is simple with the seamless user interface.

With complete project management, visual call graphs, a configurable watch window and a feature-rich editor that includes code completion and context menus, MPLAB X IDE is flexible and friendly enough for new users. With the ability to support multiple tools on multiple projects with simultaneous debugging, MPLAB X IDE is also suitable for the needs of experienced users.

Feature-Rich Editor:

- Color syntax highlighting
- Smart code completion makes suggestions and provides hints as you type
- Automatic code formatting based on user-defined rules
- Live parsing

User-Friendly, Customizable Interface:

- Fully customizable interface: toolbars, toolbar buttons, windows, window placement, etc.
- Call graph window

Project-Based Workspaces:

- Multiple projects
- Multiple tools
- Multiple configurations
- Simultaneous debugging sessions

File History and Bug Tracking:

- Local file history feature
- Built-in support for Bugzilla issue tracker

FIGURE 37-13: SPIx MODULE SLAVE MODE (CKE = 1) TIMING CHARACTERISTICS

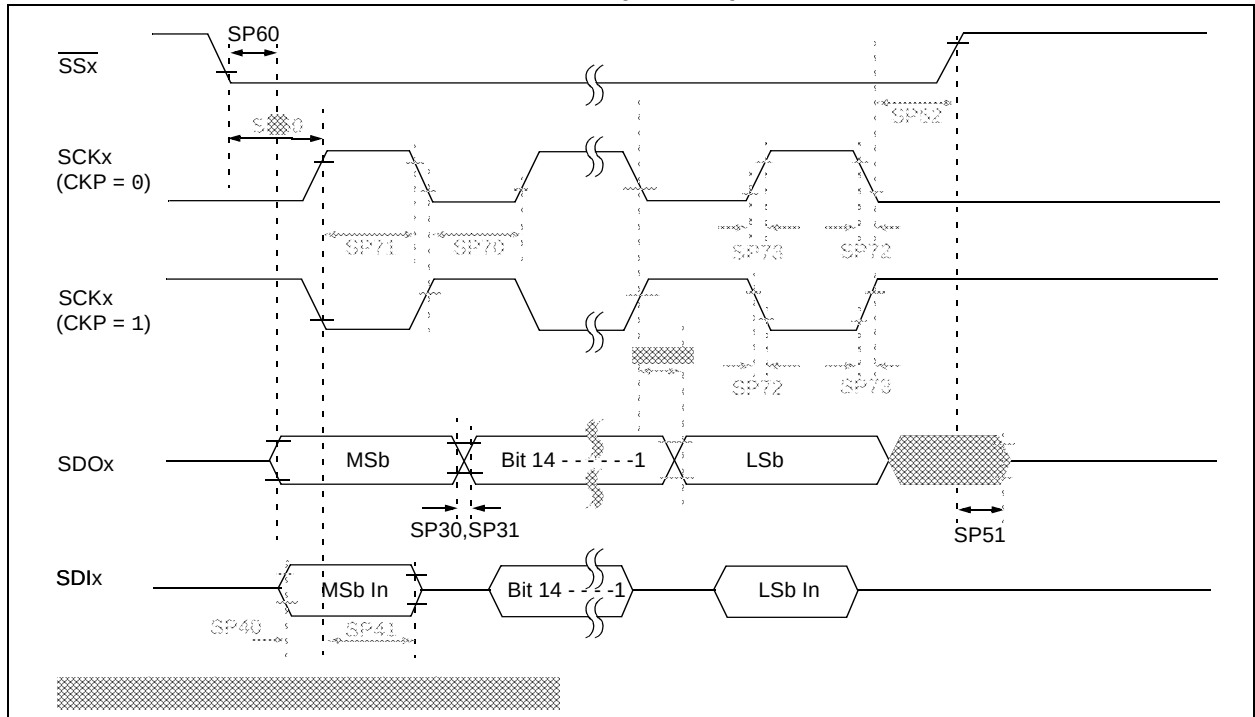


TABLE 37-33: SPIx MODULE SLAVE MODE (CKE = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS				Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typical ⁽²⁾	Max.	Units	Conditions
SP70	TscL	SCKx Input Low Time (Note 3)	Tsck/2	—	—	ns	—
SP71	Tsch	SCKx Input High Time (Note 3)	Tsck/2	—	—	ns	—
SP72	TscF	SCKx Input Fall Time	—	—	10	ns	—
SP73	TscR	SCKx Input Rise Time	—	—	10	ns	—
SP30	TdoF	SDOx Data Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP31	TdoR	SDOx Data Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	10	ns	VDD > 2.7V
			—	—	15	ns	VDD < 2.7V
SP40	TdIV2scH, TdIV2scL	Setup Time of SDIx Data Input to SCKx Edge	0	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	7	—	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The minimum clock period for SCKx is 20 ns.

4: Assumes 30 pF load on all SPIx pins.

FIGURE 37-21: PARALLEL SLAVE PORT TIMING

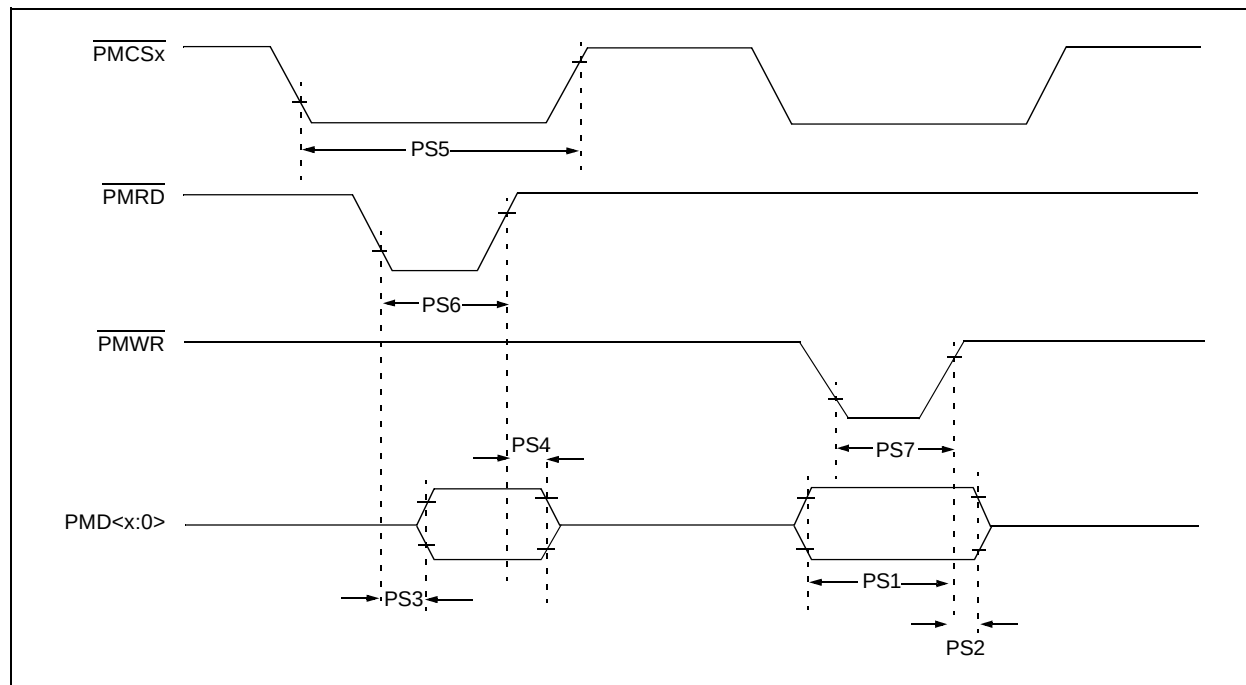


TABLE 37-42: PARALLEL SLAVE PORT REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typ.	Max.	Units	Conditions
PS1	TdtV2wrH	Data In Valid before $\overline{\text{PMWR}}$ or $\overline{\text{PMCSx}}$ Inactive (setup time)	20	—	—	ns	—
PS2	TwrH2dtI	$\overline{\text{PMWR}}$ or $\overline{\text{PMCSx}}$ Inactive to Data-in Invalid (hold time)	40	—	—	ns	—
PS3	TrdL2dtV	$\overline{\text{PMRD}}$ and $\overline{\text{PMCSx}}$ Active to Data-out Valid	—	—	60	ns	—
PS4	TrdH2dtI	$\overline{\text{PMRD}}$ Active or $\overline{\text{PMCSx}}$ Inactive to Data-out Invalid	0	—	10	ns	—
PS5	Tcs	$\overline{\text{PMCSx}}$ Active Time	$T_{PBCLK2} + 40$	—	—	ns	—
PS6	TWR	$\overline{\text{PMWR}}$ Active Time	$T_{PBCLK2} + 25$	—	—	ns	—
PS7	TRD	$\overline{\text{PMRD}}$ Active Time	$T_{PBCLK2} + 25$	—	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

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TABLE C-1: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
27.0 “Random Number Generator (RNG)”	The TRNGMODE bit was added to the RNGCON register (see Register 27-2).
28.0 “12-bit High-Speed Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC)”	The S&H Block Diagram was updated (see Figure 28-2). The registers, ADCTRG4 through ADCTRG8, were removed. The bit value definitions for the ADCSEL<1:0> and CONCLKDIV<5:0> bits in the ADCCON3 register were updated (see Register 28-3). The bit names in the ADC Status registers (Register 28-12 and Register 28-13) were updated to match the names in the SFR summary table. The ADCTRGSNS register was updated (see Register 28-26). The POR values were changed in the ADC System Configuration registers (see Register 28-34 and Register 28-35).
34.0 “Special Features”	The FDBGWP bit was removed from the DEVCFG0/ADEVCFG0 registers (see Register 34-3).
37.0 “Electrical Characteristics”	V-Temp ($-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$) information was removed from all tables. The operating conditions voltage range was updated in the Absolute Maximum Ratings and in all tables to: 2.1V to 3.6V. Notes on Maximum value operating conditions were added to the Operating, Idle, and Power-Down Current tables (see Table 37-6, Table 37-7, and Table 37-8, respectively). The conditions for System Timing Requirement parameters OS55a and OS55b were updated (see Table 37-18). The Internal FRC Accuracy specifications were updated (see Table 37-20). The Internal LPRC Accuracy specifications were updated (see Table 37-21). The ADC Module Specifications were updated (see Table 37-38). The Analog-to-Digital Conversion Timing Requirements were updated (see Table 37-39).
Appendix B: “Migrating from PIC32MZ EC to PIC32MZ EF”	This appendix was added, which provides an overview of considerations for migrating from PIC32MZ EC devices to the PIC32MZ EF family of devices.
Product Identification System	V-Temp ($-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$) information was removed.