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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M-Class
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I ² C, PMP, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	120
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.1V ~ 3.6V
Data Converters	A/D 48x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-TQFP
Supplier Device Package	144-TQFP (16x16)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048efm144-i-ph

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 1-1: ADC PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/ LQFP			
AN0	16	25	A18	36	I	Analog	Analog Input Channels
AN1	15	24	A17	35	I	Analog	
AN2	14	23	A16	34	I	Analog	
AN3	13	22	A14	31	I	Analog	
AN4	12	21	A13	26	I	Analog	
AN5	23	34	B19	49	I	Analog	
AN6	24	35	A24	50	I	Analog	
AN7	27	41	A27	59	I	Analog	
AN8	28	42	B23	60	I	Analog	
AN9	29	43	A28	61	I	Analog	
AN10	30	44	B24	62	I	Analog	
AN11	10	16	B9	21	I	Analog	
AN12	6	12	B7	16	I	Analog	
AN13	5	11	A8	15	I	Analog	
AN14	4	10	B6	14	I	Analog	
AN15	3	5	A4	5	I	Analog	
AN16	2	4	B2	4	I	Analog	
AN17	1	3	A3	3	I	Analog	
AN18	64	100	A67	144	I	Analog	
AN19	—	9	A7	13	I	Analog	
AN20	—	8	B5	12	I	Analog	
AN21	—	7	A6	11	I	Analog	
AN22	—	6	B3	6	I	Analog	
AN23	—	1	A2	1	I	Analog	
AN24	—	17	A11	22	I	Analog	
AN25	—	18	B10	23	I	Analog	
AN26	—	19	A12	24	I	Analog	
AN27	—	28	B15	39	I	Analog	
AN28	—	29	A20	40	I	Analog	
AN29	—	38	B21	56	I	Analog	
AN30	—	39	A26	57	I	Analog	
AN31	—	40	B22	58	I	Analog	
AN32	—	47	B27	69	I	Analog	
AN33	—	48	A32	70	I	Analog	
AN34	—	2	B1	2	I	Analog	
AN35	—	—	A5	7	I	Analog	

Legend: CMOS = CMOS-compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = Transistor-transistor Logic input buffer

Analog = Analog input
O = Output
PPS = Peripheral Pin Select

P = Power
I = Input

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 1-14: USB PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/LQFP			
VBUS	33	51	A35	73	I	Analog	USB bus power monitor
VUSB3V3	34	52	A36	74	P	—	USB internal transceiver supply. If the USB module is <i>not</i> used, this pin must be connected to Vss. When connected, the shared pin functions on USBID will <i>not</i> be available.
D+	37	55	B30	77	I/O	Analog	USB D+
D-	36	54	A37	76	I/O	Analog	USB D-
USBID	38	56	A38	78	I	ST	USB OTG ID detect

Legend: CMOS = CMOS-compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = Transistor-transistor Logic input buffer

Analog = Analog input
O = Output
PPS = Peripheral Pin Select

P = Power
I = Input

TABLE 1-15: CAN1 AND CAN2 PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/LQFP			
C1TX	PPS	PPS	PPS	PPS	O	—	CAN1 Bus Transmit Pin
C1RX	PPS	PPS	PPS	PPS	I	ST	CAN1 Bus Receive Pin
C2TX	PPS	PPS	PPS	PPS	O	—	CAN2 Bus Transmit Pin
C2RX	PPS	PPS	PPS	PPS	I	ST	CAN2 Bus Receive Pin

Legend: CMOS = CMOS-compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = Transistor-transistor Logic input buffer

Analog = Analog input
O = Output
PPS = Peripheral Pin Select

P = Power
I = Input

TABLE 4-17: SYSTEM BUS TARGET 9 REGISTER MAP

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
A420	SBT9ELOG1	31:16	MULTI	—	—	—	CODE<3:0>				—	—	—	—	—	—	—	0000
		15:0	INITID<7:0>							REGION<3:0>				—	CMD<2:0>			0000
A424	SBT9ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000
A428	SBT9ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
A430	SBT9ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
A438	SBT9ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000
A440	SBT9REG0	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>					—	—	—
A450	SBT9RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
A458	SBT9WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
A460	SBT9REG1	31:16	BASE<21:6>															xxxx
		15:0	BASE<5:0>						PRI	—	SIZE<4:0>					—	—	—
A470	SBT9RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
A478	SBT9WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81...#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
00F0	IEC3 ⁽⁶⁾	31:16	CNKIE	CNJIE	CNHIE	CNGIE	CNFIE	CNEIE	CNDIE	CNCIE	CNBIE	CNAIE	I2C1MIE	I2C1SIE	I2C1BIE	U1TXIE	U1RXIE	U1EIE	0000
		15:0	SPI1TXIE	SPI1RXIE	SPI1EIE	—	CRPTIE ⁽⁷⁾	SBIE	CFDCIE	CPCIE	ADCD44IE	ADCD43IE	ADCD42IE	ADCD41IE	ADCD40IE	ADCD39IE	ADCD38IE	ADCD37IE	0000
0100	IEC4	31:16	U3TXIE	U3RXIE	U3EIE	SPI3TXIE	SPI3RXIE	SPI3EIE	ETHIE	CAN2IE ⁽³⁾	CAN1IE ⁽³⁾	I2C2MIE ⁽²⁾	I2C2SIE ⁽²⁾	I2C2BIE ⁽²⁾	U2TXIE	U2RXIE	U2EIE	SPI2TXIE	0000
		15:0	SPI2RXIE	SPI2EIE	DMA7IE	DMA6IE	DMA5IE	DMA4IE	DMA3IE	DMA2IE	DMA1IE	DMA0IE	USBDMAIE	USBIE	CMP2IE	CMP1IE	PMPEIE	PMPIE	0000
0110	IEC5	31:16	—	U6TXIE	U6RXIE	U6EIE	SPI6TXIE ⁽²⁾	SPI6RXIE ⁽²⁾	SPI6EIE ⁽²⁾	I2C5MIE	I2C5SIE	I2C5BIE	U5TXIE	U5RXIE	U5EIE	SPI5TXIE ⁽²⁾	SPI5RXIE ⁽²⁾	SPI5EIE ⁽²⁾	0000
		15:0	I2C4MIE	I2C4SIE	I2C4BIE	U4TXIE	U4RXIE	U4EIE	SQ11IE	PREIE	FCEIE	RTCCIE	SPI4TXIE	SPI4RXIE	SPI4EIE	I2C3MIE	I2C3SIE	I2C3BIE	0000
0120	IEC6	31:16	—	—	—	—	—	—	—	—	—	—	ADC7WIE	—	—	ADC4WIE	ADC3WIE	ADC2WIE	0000
		15:0	ADC1WIE	ADC0WIE	ADC7EIE	—	—	ADC4EIE	ADC3EIF	ADC2EIE	ADC1EIE	ADC0EIE	—	ADCGRPIE	—	ADCURDYIE	ADCARDYIE	ADCEOSIE	0000
0140	IPC0	31:16	—	—	—	—	INT0IP<2:0>	—	INT0IS<1:0>	—	—	—	—	—	CS1IP<2:0>	—	CS1IS<1:0>	—	0000
		15:0	—	—	—	—	CS0IP<2:0>	—	CS0IS<1:0>	—	—	—	—	—	CTIP<2:0>	—	CTIS<1:0>	—	0000
0150	IPC1	31:16	—	—	—	—	OC1IP<2:0>	—	OC1IS<1:0>	—	—	—	—	—	IC1IP<2:0>	—	IC1IS<1:0>	—	0000
		15:0	—	—	—	—	IC1EIP<2:0>	—	IC1EIS<1:0>	—	—	—	—	—	T1IP<2:0>	—	T1IS<1:0>	—	0000
0160	IPC2	31:16	—	—	—	—	IC2IP<2:0>	—	IC2IS<1:0>	—	—	—	—	—	IC2EIP<2:0>	—	IC2EIS<1:0>	—	0000
		15:0	—	—	—	—	T2IP<2:0>	—	T2IS<1:0>	—	—	—	—	—	INT1IP<2:0>	—	INT1IS<1:0>	—	0000
0170	IPC3	31:16	—	—	—	—	IC3EIP<2:0>	—	IC3EIS<1:0>	—	—	—	—	—	T3IP<2:0>	—	T3IS<1:0>	—	0000
		15:0	—	—	—	—	INT2IP<2:0>	—	INT2IS<1:0>	—	—	—	—	—	OC2IP<2:0>	—	OC2IS<1:0>	—	0000
0180	IPC4	31:16	—	—	—	—	T4IP<2:0>	—	T4IS<1:0>	—	—	—	—	—	INT3IP<2:0>	—	INT3IS<1:0>	—	0000
		15:0	—	—	—	—	OC3IP<2:0>	—	OC3IS<1:0>	—	—	—	—	—	IC3IP<2:0>	—	IC3IS<1:0>	—	0000
0190	IPC5	31:16	—	—	—	—	INT4IP<2:0>	—	INT4IS<1:0>	—	—	—	—	—	OC4IP<2:0>	—	OC4IS<1:0>	—	0000
		15:0	—	—	—	—	IC4IP<2:0>	—	IC4IS<1:0>	—	—	—	—	—	IC4EIP<2:0>	—	IC4EIS<1:0>	—	0000
01A0	IPC6	31:16	—	—	—	—	OC5IP<2:0>	—	OC5IS<1:0>	—	—	—	—	—	IC5IP<2:0>	—	IC5IS<1:0>	—	0000
		15:0	—	—	—	—	IC5EIP<2:0>	—	IC5EIS<1:0>	—	—	—	—	—	T5IP<2:0>	—	T5IS<1:0>	—	0000
01B0	IPC7	31:16	—	—	—	—	OC6IP<2:0>	—	OC6IS<1:0>	—	—	—	—	—	IC6IP<2:0>	—	IC6IS<1:0>	—	0000
		15:0	—	—	—	—	IC6EIP<2:0>	—	IC6EIS<1:0>	—	—	—	—	—	T6IP<2:0>	—	T6IS<1:0>	—	0000
01C0	IPC8	31:16	—	—	—	—	OC7IP<2:0>	—	OC7IS<1:0>	—	—	—	—	—	IC7IP<2:0>	—	IC7IS<1:0>	—	0000
		15:0	—	—	—	—	IC7EIP<2:0>	—	IC7EIS<1:0>	—	—	—	—	—	T7IP<2:0>	—	T7IS<1:0>	—	0000
01D0	IPC9	31:16	—	—	—	—	OC8IP<2:0>	—	OC8IS<1:0>	—	—	—	—	—	IC8IP<2:0>	—	IC8IS<1:0>	—	0000
		15:0	—	—	—	—	IC8EIP<2:0>	—	IC8EIS<1:0>	—	—	—	—	—	T8IP<2:0>	—	T8IS<1:0>	—	0000
01E0	IPC10	31:16	—	—	—	—	OC9IP<2:0>	—	OC9IS<1:0>	—	—	—	—	—	IC9IP<2:0>	—	IC9IS<1:0>	—	0000
		15:0	—	—	—	—	IC9EIP<2:0>	—	IC9EIS<1:0>	—	—	—	—	—	T9IP<2:0>	—	T9IS<1:0>	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.
- 2: This bit or register is not available on 64-pin devices.
- 3: This bit or register is not available on devices without a CAN module.
- 4: This bit or register is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
- 7: This bit or register is not available on devices without a Crypto module.
- 8: This bit or register is not available on 124-pin devices.

TABLE 11-1: USB REGISTER MAP 1 (CONTINUED)

Virtual Address (BF8E_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
3028	USB FIFO2	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
302C	USB FIFO3	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3030	USB FIFO4	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3034	USB FIFO5	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3038	USB FIFO6	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
303C	USB FIFO7	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3060	USBOTG	31:16	—	—	—	RXDPB	RXFIFOSZ<3:0>			—	—	—	TXDPB	TXFIFOSZ<3:0>			0000		
		15:0	—	—	—	—	—	—	TXEDMA	RXEDMA	BDEV	FSDEV	LSDEV	VBUS<1:0>		HOSTMODE	HOSTREQ	SESSION	
3064	USB FIFOA	31:16	—	—	—	RXFIFOAD<12:0>												0000	
		15:0	—	—	—	TXFIFOAD<12:0>												0000	
306C	USB HWVER	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	RC	VERMAJOR<4:0>					VERMINOR<9:0>										0800
3078	USB INFO	31:16	VPLEN<7:0>								WTCON<3:0>				WTID<3:0>				3C5C
		15:0	DMACHANS<3:0>				RAMBITS<3:0>				RXENDPTS<3:0>				TXENDPTS<3:0>				8C77
307C	USB EOFRST	31:16	—	—	—	—	—	—	NRSTX	NRST	LSEOF<7:0>							0072	
		15:0	FSEOF<7:0>								HSEOF<7:0>							7780	
3080	USB E0TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>							0000	
		15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							0000
3084	USB E0RXA	31:16	—	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>							0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
3088	USB E1TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>							0000	
		15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							0000
308C	USB E1RXA	31:16	—	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>							0000	
		15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>							0000
3090	USB E2TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>							0000	
		15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							0000
3094	USB E2RXA	31:16	—	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>							0000	
		15:0	—	—	—	—	—	—	—	—	—	RXFADDR<6:0>							0000
3098	USB E3TXA	31:16	—	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>							0000	
		15:0	—	—	—	—	—	—	—	—	—	TXFADDR<6:0>							0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
 - 2: Host mode.
 - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
 - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

REGISTER 11-8: USBIENCSR0: USB INDEXED ENDPOINT CONTROL STATUS REGISTER 0 (ENDPOINT 1-7) (CONTINUED)

- bit 23 **INCOMPTX**: Incomplete TX Status bit (Device mode)
1 = For high-bandwidth Isochronous endpoint, a large packet has been split into 2 or 3 packets for transmission but insufficient IN tokens have been received to send all the parts
0 = Normal operation
In anything other than isochronous transfers, this bit will always return 0.
- NAKTMOUT**: NAK Time-out status bit (Host mode)
1 = TX endpoint is halted following the receipt of NAK responses for longer than the NAKLIM setting
0 = Written by software to clear this bit
- bit 22 **CLRDT**: Clear Data Toggle Control bit
1 = Resets the endpoint data toggle to 0
0 = Do not clear the data toggle
- bit 21 **SENTSTALL**: STALL handshake transmission status bit (Device mode)
1 = STALL handshake is transmitted. The FIFO is flushed and the TXPKTRDY bit is cleared.
0 = Written by software to clear this bit
- RXSTALL**: STALL receipt bit (Host mode)
1 = STALL handshake is received. Any DMA request in progress is stopped, the FIFO is completely flushed and the TXPKTRDY bit is cleared.
0 = Written by software to clear this bit
- bit 20 **SENDSTALL**: STALL handshake transmission control bit (Device mode)
1 = Issue a STALL handshake to an IN token
0 = Terminate stall condition
This bit has no effect when the endpoint is being used for Isochronous transfers.
- SETUPPKT**: Definition bit (Host mode)
1 = When set at the same time as the TXPKTRDY bit is set, send a SETUP token instead of an OUT token for the transaction. This also clears the Data Toggle.
0 = Normal OUT token for the transaction
- bit 19 **FLUSH**: FIFO Flush control bit
1 = Flush the latest packet from the endpoint TX FIFO. The FIFO pointer is reset, TXPKTRDY is cleared and an interrupt is generated.
0 = Do not flush the FIFO
- bit 18 **UNDERRUN**: Underrun status bit (Device mode)
1 = An IN token has been received when TXPKTRDY is not set.
0 = Written by software to clear this bit.
- ERROR**: Handshake failure status bit (Host mode)
1 = Three attempts have been made to send a packet and no handshake packet has been received
0 = Written by software to clear this bit.
- bit 17 **FIFONE**: FIFO Not Empty status bit
1 = There is at least 1 packet in the TX FIFO
0 = TX FIFO is empty
- bit 16 **TXPKTRDY**: TX Packet Ready Control bit
The software sets this bit after loading a data packet into the FIFO. It is cleared automatically when a data packet has been transmitted. This bit is also automatically cleared prior to loading a second packet into a double-buffered FIFO.

TABLE 12-11: PORTE REGISTER MAP FOR 100-PIN, 124-PIN, AND 144-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0400	ANSELE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ANSE9	ANSE8	ANSE7	ANSE6	ANSE5	ANSE4	—	—	—	—	03F0
0410	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	TRISE9	TRISE8	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	03FF
0420	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	RE9	RE8	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
0430	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	LATE9	LATE8	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx
0440	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ODCE9	ODCE8	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	0000
0450	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNPUE9	CNPUE8	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPUE3	CNPUE2	CNPUE1	CNPUE0	0000
0460	CNPDE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNPDE9	CNPDE8	CNPDE7	CNPDE6	CNPDE5	CNPDE4	CNPDE3	CNPDE2	CNPDE1	CNPDE0	0000
0470	CNCONE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0480	CNENE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNENE9	CNENE8	CNENE7	CNENE6	CNENE5	CNENE4	CNENE3	CNENE2	CNENE1	CNENE0	0000
0490	CNSTATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CN STATE9	CN STATE8	CN STATE7	CN STATE6	CN STATE5	CN STATE4	CN STATE3	CN STATE2	CN STATE1	CN STATE0	0000
04A0	CNNEE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNNEE9	CNNEE8	CNNEE7	CNNEE6	CNNEE5	CNNEE4	CNNEE3	CNNEE2	CNNEE1	CNNEE0	0000
04B0	CNFE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNFE9	CNFE8	CNFE7	CNFE6	CNFE5	CNFE4	CNFE3	CNFE2	CNFE1	CNFE0	0000
04C0	SRCONOE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SR0E3	SR0E2	SR0E1	SR0E0	0000
04D0	SRCON1E	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SR1E3	SR1E2	SR1E1	SR1E0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

TABLE 12-18: PORTH REGISTER MAP FOR 144-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0700	ANSELH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	ANSH6	ANSH5	ANSH4	—	—	ANSH1	ANSH0	0073
0710	TRISH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISH15	TRISH14	TRISH13	TRISH12	TRISH11	TRISH10	TRISH9	TRISH8	TRISH7	TRISH6	TRISH5	TRISH4	TRISH3	TRISH2	TRISH1	TRISH0	FFFF
0720	PORTH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RH15	RH14	RH13	RH12	RH11	RH10	RH9	RH8	RH7	RH6	RH5	RH4	RH3	RH2	RH1	RH0	xxxx
0730	LATH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATH15	LATH14	LATH13	LATH12	LATH11	LATH10	LATH9	LATH8	LATH7	LATH6	LATH5	LATH4	LATH3	LATH2	LATH1	LATH0	xxxx
0740	ODCH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCH15	ODCH14	ODCH13	ODCH12	ODCH11	ODCH10	ODCH9	ODCH8	ODCH7	ODCH6	ODCH5	ODCH4	ODCH3	ODCH2	ODCH1	ODCH0	0000
0750	CNPUH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUH15	CNPUH14	CNPUH13	CNPUH12	CNPUH11	CNPUH10	CNPUH9	CNPUH8	CNPUH7	CNPUH6	CNPUH5	CNPUH4	CNPUH3	CNPUH2	CNPUH1	CNPUH0	0000
0760	CNPDH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDH15	CNPDH14	CNPDH13	CNPDH12	CNPDH11	CNPDH10	CNPDH9	CNPDH8	CNPDH7	CNPDH6	CNPDH5	CNPDH4	CNPDH3	CNPDH2	CNPDH1	CNPDH0	0000
0770	CNCONH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0780	CNENH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNENH15	CNENH14	CNENH13	CNENH12	CNENH11	CNENH10	CNENH9	CNENH8	CNENH7	CNENH6	CNENH5	CNENH4	CNENH3	CNENH2	CNENH1	CNENH0	0000
0790	CNSTATH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CN STATH15	CN STATH14	CN STATH13	CN STATH12	CN STATH11	CN STATH10	CN STATH9	CN STATH8	CN STATH7	CN STATH6	CN STATH5	CN STATH4	CN STATH3	CN STATH2	CN STATH1	CN STATH0	0000
07A0	CNNEH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNNEH15	CNNEH14	CNNEH13	CNNEH12	CNNEH11	CNNEH10	CNNEH9	CNNEH8	CNNEH7	CNNEH6	CNNEH5	CNNEH4	CNNEH3	CNNEH2	CNNEH1	CNNEH0	0000
07B0	CNFH	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFH15	CNFH14	CNFH13	CNFH12	CNFH11	CNFH10	CNFH9	CNFH8	CNFH7	CNFH6	CNFH5	CNFH4	CNFH3	CNFH2	CNFH1	CNFH0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See **Section 12.3 “CLR, SET, and INV Registers”** for more information.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 20-3: SQI1CFG: SQI CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0	R/W-0
	CSEN<1:0>							
23:16	R/W-0 SQIEN	U-0 —	R/W-0	R/W-0	R/W-0, HC CON FIFORST	R/W-0, HC RX FIFORST	R/W-0, HC TX FIFORST	R/W-0, HC RESET
15:8	U-0 —	r-0 —	r-0 —	R/W-0 BURSTEN ⁽¹⁾	r-0 —	R/W-0 HOLD	R/W-0 WP	U-0 —
7:0	U-0 —	U-0 —	R/W-0 LSBF	R/W-0 CPOL	R/W-0 CPHA	R/W-0	R/W-0	R/W-0 MODE<2:0>

Legend:

R = Readable bit

-n = Value at POR

HC = Hardware Cleared

W = Writable bit

'1' = Bit is set

r = Reserved

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25-24 **CSEN<1:0>:** Chip Select Output Enable bits

11 = Chip Select 0 and Chip Select 1 are used

10 = Chip Select 1 is used (Chip Select 0 is not used)

01 = Chip Select 0 is used (Chip Select 1 is not used)

00 = Chip Select 0 and Chip Select 1 are not used

bit 23 **SQIEN:** SQI Enable bit

1 = SQI module is enabled

0 = SQI module is disabled

bit 22 **Unimplemented:** Read as '0'

bit 21-20 **DATAEN<1:0>:** Data Output Enable bits

11 = Reserved

10 = SQID3-SQID0 outputs are enabled

01 = SQID1 and SQID0 data outputs are enabled

00 = SQID0 data output is enabled

bit 19 **CONFIFORST:** Control FIFO Reset bit

1 = A reset pulse is generated clearing the control FIFO

0 = A reset pulse is not generated

bit 18 **RXFIFORST:** Receive FIFO Reset bit

1 = A reset pulse is generated clearing the receive FIFO

0 = A reset pulse is not generated

bit 17 **TXFIFORST:** Transmit FIFO Reset bit

1 = A reset pulse is generated clearing the transmit FIFO

0 = A reset pulse is not generated

bit 16 **RESET:** Software Reset Select bit

This bit is automatically cleared by the SQI module. All of the internal state machines and FIFO pointers are reset by this reset pulse.

1 = A reset pulse is generated

0 = A reset pulse is not generated

bit 15 **Unimplemented:** Read as '0'

bit 14-13 **Reserved:** Must be programmed as '0'

Note 1: This bit must be programmed as '1'.

REGISTER 29-2: CiCFG: CAN BAUD RATE CONFIGURATION REGISTER (CONTINUED)

bit 10-8 **PRSEG<2:0>**: Propagation Time Segment bits⁽⁴⁾

111 = Length is 8 x T_Q

•
•
•

000 = Length is 1 x T_Q

bit 7-6 **SJW<1:0>**: Synchronization Jump Width bits⁽³⁾

11 = Length is 4 x T_Q

10 = Length is 3 x T_Q

01 = Length is 2 x T_Q

00 = Length is 1 x T_Q

bit 5-0 **BRP<5:0>**: Baud Rate Prescaler bits

111111 = T_Q = (2 x 64)/TPBCLK5

111110 = T_Q = (2 x 63)/TPBCLK5

•
•
•

000001 = T_Q = (2 x 2)/TPBCLK5

000000 = T_Q = (2 x 1)/TPBCLK5

Note 1: SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.

2: 3 Time bit sampling is not allowed for BRP < 2.

3: SJW ≤ SEG2PH.

4: The Time Quanta per bit must be greater than 7 (that is, T_{QBIT} > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 30-3: ETHTXST: ETHERNET CONTROLLER TX PACKET DESCRIPTOR START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXSTADDR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXSTADDR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXSTADDR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
	TXSTADDR<7:2>						—	—

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-2 **TXSTADDR<31:2>**: Starting Address of First Transmit Descriptor bits

This register should not be written while any transmit, receive or DMA operations are in progress.

This address must be 4-byte aligned (bits 1-0 must be '00').

bit 1-0 **Unimplemented**: Read as '0'

Note 1: This register is only used for TX operations.

2: This register will be updated by hardware with the last descriptor used by the last successfully transmitted packet.

REGISTER 30-4: ETHRXST: ETHERNET CONTROLLER RX PACKET DESCRIPTOR START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXSTADDR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXSTADDR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RXSTADDR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
	RXSTADDR<7:2>						—	—

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 31-2 **RXSTADDR<31:2>**: Starting Address of First Receive Descriptor bits

This register should not be written while any transmit, receive or DMA operations are in progress.

This address must be 4-byte aligned (bits 1-0 must be '00').

bit 1-0 **Unimplemented**: Read as '0'

Note 1: This register is only used for RX operations.

2: This register will be updated by hardware with the last descriptor used by the last successfully transmitted packet.

REGISTER 30-14: ETHIRQ: ETHERNET CONTROLLER INTERRUPT REQUEST REGISTER

bit 7	RXDONE: Receive Done Interrupt bit ⁽²⁾ 1 = RX packet was successfully received 0 = No interrupt pending This bit is set whenever an RX packet is successfully received. It is cleared by either a Reset or CPU write of a '1' to the CLR register.
bit 6	PKTPEND: Packet Pending Interrupt bit ⁽²⁾ 1 = RX packet pending in memory 0 = RX packet is not pending in memory This bit is set when the BUFCNT counter has a value other than '0'. It is cleared by either a Reset or by writing the BUFCDEC bit to decrement the BUFCNT counter. Writing a '0' or a '1' has no effect.
bit 5	RXACT: Receive Activity Interrupt bit ⁽²⁾ 1 = RX packet data was successfully received 0 = No interrupt pending This bit is set whenever RX packet data is stored in the RXBM FIFO. It is cleared by either a Reset or CPU write of a '1' to the CLR register.
bit 4	Unimplemented: Read as '0'
bit 3	TXDONE: Transmit Done Interrupt bit ⁽²⁾ 1 = TX packet was successfully sent 0 = No interrupt pending This bit is set when the currently transmitted TX packet completes transmission, and the Transmit Status Vector is loaded into the first descriptor used for the packet. It is cleared by either a Reset or CPU write of a '1' to the CLR register.
bit 2	TXABORT: Transmit Abort Condition Interrupt bit ⁽²⁾ 1 = TX abort condition occurred on the last TX packet 0 = No interrupt pending This bit is set when the MAC aborts the transmission of a TX packet for one of the following reasons: • Jumbo TX packet abort • Underrun abort • Excessive defer abort • Late collision abort • Excessive collisions abort This bit is cleared by either a Reset or CPU write of a '1' to the CLR register.
bit 1	RXBUFNA: Receive Buffer Not Available Interrupt bit ⁽²⁾ 1 = RX Buffer Descriptor Not Available condition has occurred 0 = No interrupt pending This bit is set by a RX Buffer Descriptor Overrun condition. It is cleared by either a Reset or a CPU write of a '1' to the CLR register.
bit 0	RXOVFLW: Receive FIFO Over Flow Error bit ⁽²⁾ 1 = RX FIFO Overflow Error condition has occurred 0 = No interrupt pending RXOVFLW is set by the RXBM Logic for an RX FIFO Overflow condition. It is cleared by either a Reset or CPU write of a '1' to the CLR register.

Note 1: This bit is only used for TX operations.

2: This bit are only used for RX operations.

Note: It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should only be done for debug/test purposes.

34.2 Registers

TABLE 34-1: DEVCFG: DEVICE CONFIGURATION WORD SUMMARY

Virtual Address (BFC0_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FFC0	DEVCFG3	31:16	—	FUSBIDIO	IOL1WAY	PMDL1WAY	PGL1WAY	—	FETHIO	FMIIEN	—	—	—	—	—	—	—	—	xxxx
		15:0	USERID<15:0>																xxxx
FFC4	DEVCFG2	31:16	—	UPLLFSEL	—	—	—	—	—	—	—	—	—	—	—	FPLLODIV<2:0>		—	xxxx
		15:0	—	FPLLMULT<6:0>						FPLLCLK	FPLL RNG<2:0>				—	FPLLIDIV<2:0>		—	xxxx
FFC8	DEVCFG1	31:16	FDMTEN	DMTCNT<4:0>				FWDTWINSZ<1:0>		FWDTEN	WINDIS	WDTSPGM	WDTPS<4:0>				—	—	xxxx
		15:0	FCKSM<1:0>		—	—	—	OSCI0FNC	POSCMOD<1:0>		IESO	FSOSCEN	DMTINTV<2:0>		FNOSC<2:0>			—	xxxx
FFCC	DEVCFG0	31:16	—	EJTAGBEN	—	—	—	—	—	—	—	—	POSCBOOST	POSCGAIN<1:0>		SOSCB00ST	SOSCGAIN<1:0>		xxxx
		15:0	SMCLR	DBGPER<2:0>				FSLEEP	FECCCON<1:0>		—	BOOTISA	TRCEN	ICESEL<1:0>		JTAGEN	DEBUG<1:0>		xxxx
FFD0	DEVCP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFD4	DEVCP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFD8	DEVCP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFDC	DEVCP0	31:16	—	—	—	CP	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFE0	DEVSIGN3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFE4	DEVSIGN2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFE8	DEVSIGN1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
FFEC	DEVSIGN0	31:16	0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx

Legend: x = unknown value on Reset; — = Reserved, read as '1'. Reset values are shown in hexadecimal.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 34-7: CFGCON: CONFIGURATION CONTROL REGISTER (CONTINUED)

- bit 7 **IOANCPEN:** I/O Analog Charge Pump Enable bit
The analog IO charge pump improves analog performance when the device is operating at lower voltages. However, the charge pumps consume additional current.
1 = Charge pump is enabled
0 = Charge pump is disabled
- bit 6 **Unimplemented:** Read as '0'
- bit 5-4 **ECCCON<1:0>:** Flash ECC Configuration bits
11 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are writable)
10 = ECC and dynamic ECC are disabled (ECCCON<1:0> bits are locked)
01 = Dynamic Flash ECC is enabled (ECCCON<1:0> bits are locked)
00 = Flash ECC is enabled (ECCCON<1:0> bits are locked; disables word Flash writes)
- bit 3 **JTAGEN:** JTAG Port Enable bit
1 = Enable the JTAG port
0 = Disable the JTAG port
- bit 2 **TROEN:** Trace Output Enable bit
1 = Enable trace outputs and start trace clock (trace probe must be present)
0 = Disable trace outputs and stop trace clock
- bit 1 **Unimplemented:** Read as '0'
- bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG
1 = 2-wire JTAG protocol uses TDO
0 = 2-wire JTAG protocol does not use TDO

Note 1: To change this bit, the unlock sequence must be performed. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

REGISTER 34-9: CFGEBIC: EXTERNAL BUS INTERFACE CONTROL PIN CONFIGURATION REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0
	EBI RDYINV3	EBI RDYINV2	EBI RDYIN1	—	EBI RDYEN3	EBI RDYEN2	EBI RDYEN1	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	EBIRDYLVL	EBIRPEN
15:8	U-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
	—	—	EBIWEEN	EBIOEEN	—	—	EBIBSEN1	EBIBSEN0
7:0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
	EBICSEN3	EBICSEN2	EBICSEN1	EBICSEN0	—	—	EBIDEN1	EBIDEN0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 31 **EBIRDYINV3:** EBIRDY3 Inversion Control bit
1 = Invert EBIRDY3 pin before use
0 = Do not invert EBIRDY3 pin before use
- bit 30 **EBIRDYINV2:** EBIRDY2 Inversion Control bit
1 = Invert EBIRDY2 pin before use
0 = Do not invert EBIRDY2 pin before use
- bit 29 **EBIRDYINV1:** EBIRDY1 Inversion Control bit
1 = Invert EBIRDY1 pin before use
0 = Do not invert EBIRDY1 pin before use
- bit 28 **Unimplemented:** Read as '0'
- bit 27 **EBIRDYEN3:** EBIRDY3 Pin Enable bit
1 = EBIRDY3 pin is enabled for use by the EBI module
0 = EBIRDY3 pin is available for general use
- bit 26 **EBIRDYEN2:** EBIRDY2 Pin Enable bit
1 = EBIRDY2 pin is enabled for use by the EBI module
0 = EBIRDY2 pin is available for general use
- bit 25 **EBIRDYEN1:** EBIRDY1 Pin Enable bit
1 = EBIRDY1 pin is enabled for use by the EBI module
0 = EBIRDY1 pin is available for general use
- bit 24-18 **Unimplemented:** Read as '0'
- bit 17 **EBIRDYLVL:** EBIRDYx Pin Sensitivity Control bit
1 = Use level detect for EBIRDYx pins
0 = Use edge detect for EBIRDYx pins
- bit 16 **EBIRPEN:** EBIRP Pin Sensitivity Control bit
1 = EBIRP pin is enabled for use by the EBI module
0 = EBIRP pin is available for general use
- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **EBIWEEN:** EBIWE Pin Enable bit
1 = EBIWE pin is enabled for use by the EBI module
0 = EBIWE pin is available for general use

Note: When EBIMD = 1, the bits in this register are ignored and the pins are available for general use.

PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

TABLE 37-31: SPIx MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP10	TsCL	SCKx Output Low Time (Note 3)	Tsck/2	—	—	ns	—
SP11	TsCH	SCKx Output High Time (Note 3)	Tsck/2	—	—	ns	—
SP15	TsCK	SPI Clock Speed (Note 5)	—	—	25 50 25 50 25	MHz MHz MHz MHz MHz	SPI1, SPI4 through SPI6 SPI2 on RPB3, RPB5 SPI2 on other I/O SPI3 on RPB10, RPB9, RPF0 SPI3 on other I/O
SP20	TsCF	SCKx Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP21	TsCR	SCKx Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP30	TDoF	SDOx Data Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP31	TDoR	SDOx Data Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP35	TsCH2DoV, TsCL2DoV	SDOx Data Output Valid after SCKx Edge	—	—	7	ns	VDD > 2.7V
			—	—	10	ns	VDD < 2.7V
SP36	TDoV2sc, TDoV2scL	SDOx Data Output Setup to First SCKx Edge	—	—	7	ns	—
SP40	TDiV2sch, TDiV2scL	Setup Time of SDIx Data Input to SCKx Edge	7	—	—	ns	VDD > 2.7V
			10	—	—	ns	VDD < 2.7V
SP41	TsCH2DiL, TsCL2DiL	Hold Time of SDIx Data Input to SCKx Edge	7	—	—	ns	VDD > 2.7V
			10	—	—	ns	VDD < 2.7V

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The minimum clock period for SCKx is 20 ns. Therefore, the clock generated in Master mode must not violate this specification.

4: Assumes 30 pF load on all SPIx pins.

5: To achieve maximum data rate, VDD must be ≥ 3.3V, the SMP bit (SPIxCON<9>) must be equal to '1', and the operating temperature must be within the range of -40°C to +105°C.

FIGURE 37-22: PARALLEL MASTER PORT READ TIMING DIAGRAM

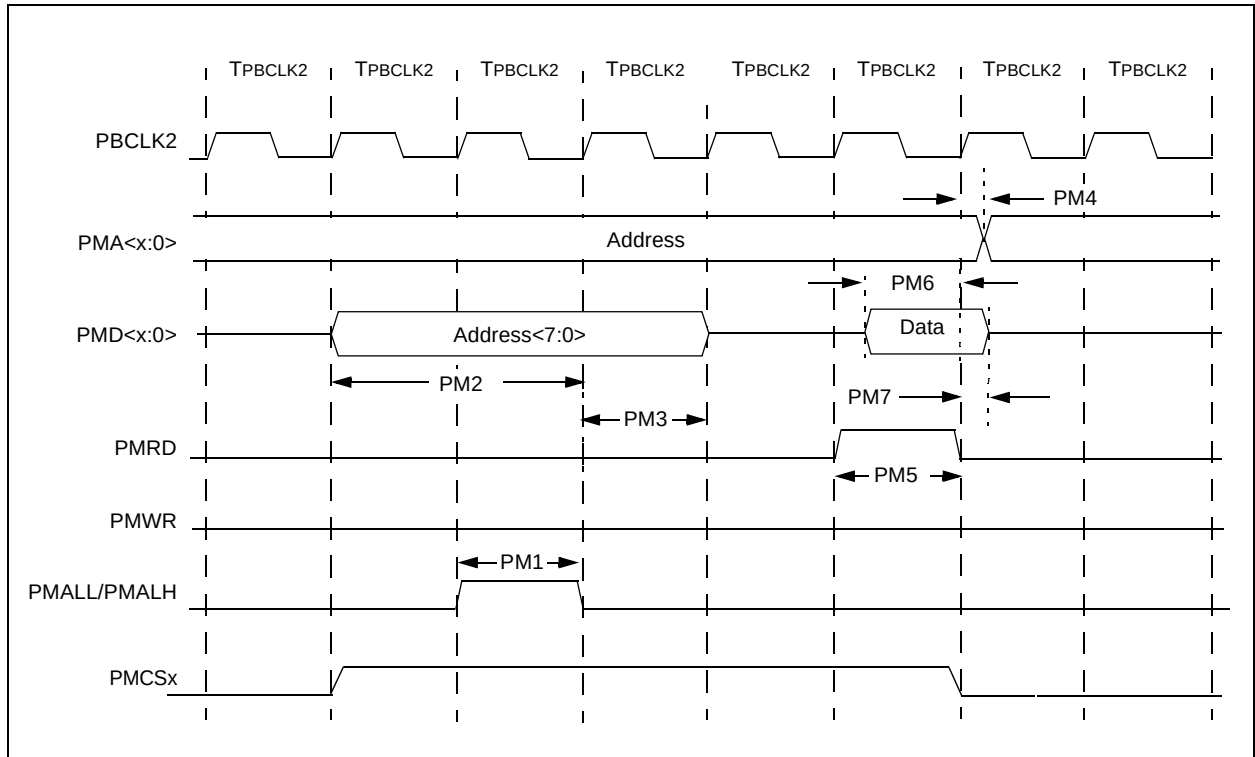


TABLE 37-43: PARALLEL MASTER PORT READ TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.1V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ Ta ≤ +85°C for Industrial -40°C ≤ Ta ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typ.	Max.	Units	Conditions
PM1	TLAT	PMALL/PMALH Pulse Width	—	1 TPBCLK2	—	—	—
PM2	TADSU	Address Out Valid to PMALL/PMALH Invalid (address setup time)	—	2 TPBCLK2	—	—	—
PM3	TADHOLD	PMALL/PMALH Invalid to Address Out Invalid (address hold time)	—	1 TPBCLK2	—	—	—
PM4	TAHOLD	PMRD Inactive to Address Out Invalid (address hold time)	5	—	—	ns	—
PM5	TRD	PMRD Pulse Width	—	1 TPBCLK2	—	—	—
PM6	TDSU	PMRD or PMENB Active to Data In Valid (data setup time)	15	—	—	ns	—
PM7	TDHOLD	PMRD or PMENB Inactive to Data In Invalid (data hold time)	—	80	—	ns	—

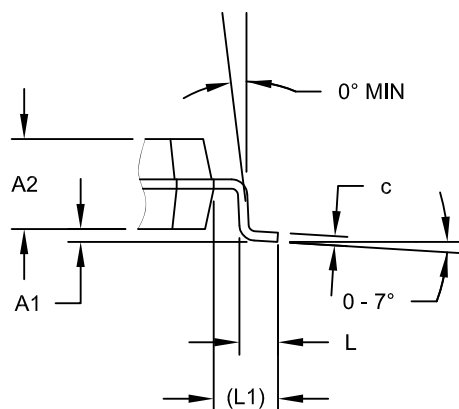
Note 1: These parameters are characterized, but not tested in manufacturing.

NOTES:

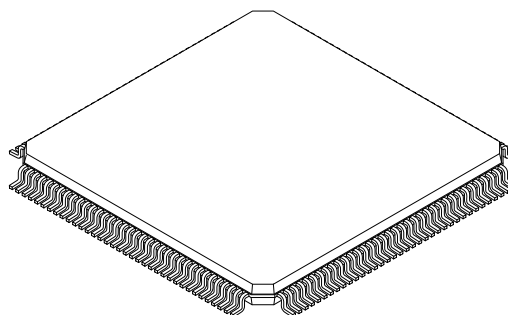
PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

144-Lead Plastic Low Profile Quad Flatpack (PL) – 20x20x1.40 mm Body, with 2.00 mm Footprint [LQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



DETAIL A



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N		144	
Lead Pitch	e		0.50 BSC	
Overall Height	A	-	-	1.60
Molded Package Height	A2	1.35	1.40	1.45
Standoff	A1	0.05	-	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 (REF)		
Overall Width	E	22.00 BSC		
Overall Length	D	22.00 BSC		
Molded Body Width	E1	20.00 BSC		
Molded Body Length	D1	20.00 BSC		
Lead Thickness	c	0.09	-	0.20
Lead Width	b	0.17	0.22	0.27

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

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PIC32MZ Embedded Connectivity with Floating Point Unit (EF) Family

B.12 Crypto Engine

Table B-7 lists the changes available for the Crypto Engine.

TABLE B-7: CRYPTO DIFFERENCES

PIC32MZ EC Feature	PIC32MZ EF Feature
Output Data Format	
On PIC32MZ EC devices, the output of the Crypto Engine is always in big-endian format, usually requiring a software (or DMA) solution to put the data into little-endian format, which the core handles natively.	On PIC32MZ EF devices, the SWAPOEN bit (CECON<7>) has been added to control output byte swapping. This bit, when enabled, will byte-swap the output.

B.13 Device Configuration and Control

A number of enhancements have been added to the PIC32MZ EF devices that allow greater control and flexibility on the device. Some bit fields have also changed location. Table B-8 lists these changes.

TABLE B-8: DEVICE CONFIGURATION AND CONTROL DIFFERENCES

PIC32MZ EC Feature	PIC32MZ EF Feature
MCLR Pin Configuration	
On PIC32MZ EC devices, the MCLR pin always generate a system reset.	On PIC32MZ EF devices, the $\overline{\text{MCLR}}$ pin can now be configured to generate either a system Reset or an emulated POR Reset. SMCLR (DEVCFG0<15>) 1 = MCLR pin generates a normal system Reset 0 = MCLR pin generates an emulated POR Reset
I/O Analog Charge Pump	
Low VDD environments cause attenuation of analog inputs.	A new bit enables an I/O charge pump, which improves analog performance when operating at lower VDD. IOANCPEN (CFGCON<7>) 1 = Charge pump is enabled 0 = Charge pump is disabled
EBI Ready Pin Control	
EBIRDYINV<3:1> (CFGEBIC<30:28>) EBIRDYEN<3:1> (CFGEBIC<26:24>)	The EBIRDY control bits have been moved. EBIRDYINV<3:1> (CFGEBIC<31:29>) EBIRDYEN<3:1> (CFGEBIC<27:25>)
Boot Flash Sequence Control	
On PIC32MZ EC devices, the Boot Flash Sequence (specifying which boot memory was mapped to the lower boot alias) was determined with the BFXSEQ0 registers.	On PIC32MZ EF devices, the Boot Flash Sequence has been moved to the BFXSEQ3 register.